

Blockchain Security | Smart Contract Audits | KYC



Monverse

Audit

Security Assessment 01. July, 2022

For







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Version	Date	Description
1.0	01. July 2022	Layout projectAutomated-/Manual-Security TestingSummary

Network

Binance Smart Chain (BEP20)

Website

https://monverse.games/

Telegram

https://t.me/monversegame

Twitter

https://twitter.com/monversegame

Facebook

https://www.facebook.com/Monversegame/

Instagram

https://www.instagram.com/monversegame/

Github

https://github.com/Monversegame

Reddit

https://www.reddit.com/user/Monversegame

Medium

https://medium.com/@monversegame

Discord

https://discord.gg/6te3zadbPe

Description

Monverse is a multi-chain combat and strategy game, originally designed and developed on BSC. The game, inspired by the monsters, warriors and archers, revolves around collecting and defeating creatures that have dispersed all across the blockchain. The game is, both player-versus-player PVP, and Player-versus-the-environment PVE. In its both gameplays, the monverse game is developed on a layered reward structure that makes it define itself as a Play-to-Earn gaming project.

Project Engagement

During the 26th of June 2022, **Monverse Team** engaged Solidproof.io to audit smart contracts that they created. The engagement was technical in nature and focused on identifying security flaws in the design and implementation of the contracts. They provided Solidproof.io with access to their code repository and whitepaper.

Logo



Contract Link v1.0

https://bscscan.com/address/
 0x3933e1cdd51de9b0f7d062ac8549ccdf63c219a9#code

Vulnerability & Risk Level

Risk represents the probability that a certain source-threat will exploit vulnerability, and the impact of that event on the organization or system. Risk Level is computed based on CVSS version 3.0.

Level	Value	Vulnerability	Risk (Required Action)
Critical	9 - 10	A vulnerability that can disrupt the contract functioning in a number of scenarios, or creates a risk that the contract may be broken.	Immediate action to reduce risk level.
High	7 – 8.9	A vulnerability that affects the desired outcome when using a contract, or provides the opportunity to use a contract in an unintended way.	Implementation of corrective actions as soon aspossible.
Medium	4 – 6.9	A vulnerability that could affect the desired outcome of executing the contract in a specific scenario.	Implementation of corrective actions in a certain period.
Low	2 – 3.9	A vulnerability that does not have a significant impact on possible scenarios for the use of the contract and is probably subjective.	Implementation of certain corrective actions or accepting the risk.
Informational	0 – 1.9	A vulnerability that have informational character but is not effecting any of the code.	An observation that does not determine a level of risk

Auditing Strategy and Techniques Applied

Throughout the review process, care was taken to evaluate the repository for security-related issues, code quality, and adherence to specification and best practices. To do so, reviewed line-by-line by our team of expert pentesters and smart contract developers, documenting any issues as there were discovered.

Methodology

The auditing process follows a routine series of steps:

- 1. Code review that includes the following:
 - i) Review of the specifications, sources, and instructions provided to SolidProof to make sure we understand the size, scope, and functionality of the smart contract.
 - ii) Manual review of code, which is the process of reading source code line-byline in an attempt to identify potential vulnerabilities.
 - iii) Comparison to specification, which is the process of checking whether the code does what the specifications, sources, and instructions provided to SolidProof describe.
- 2. Testing and automated analysis that includes the following:
 - i) Test coverage analysis, which is the process of determining whether the test cases are actually covering the code and how much code is exercised when we run those test cases.
 - ii) Symbolic execution, which is analysing a program to determine what inputs causes each part of a program to execute.
- 3. Best practices review, which is a review of the smart contracts to improve efficiency, effectiveness, clarify, maintainability, security, and control based on the established industry and academic practices, recommendations, and research.
- 4. Specific, itemized, actionable recommendations to help you take steps to secure your smart contracts.

Used Code from other Frameworks/Smart Contracts (direct imports)

Imported packages:

./ERC20.sol ./Ownable.sol ./SafeERC20.sol ./IERC20.sol

Tested Contract Files

This audit covered the following files listed below with a SHA-1 Hash.

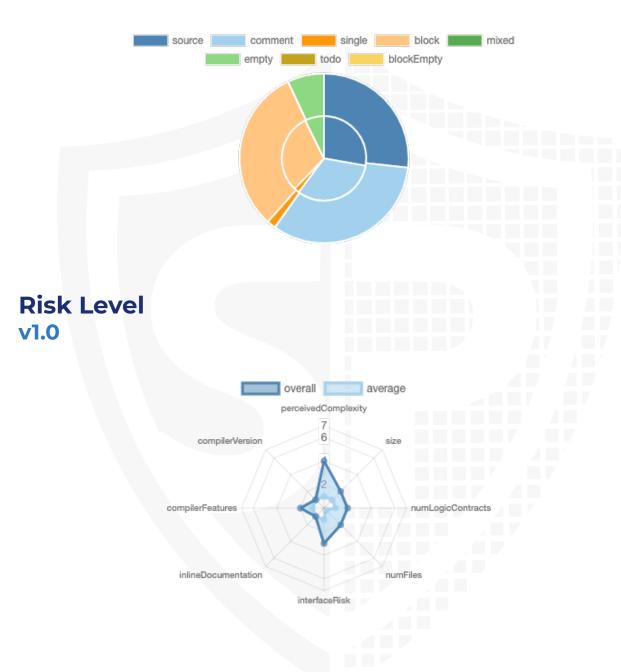
A file with a different Hash has been modified, intentionally or otherwise, after the security review. A different Hash could be (but not necessarily) an indication of a changed condition or potential vulnerability that was not within the scope of this review.

v1.0

File Name	SHA-1 Hash
contracts/Context.sol	49274833516f986f84e8c7b069a02c78ac720200
contracts/IERC20Metadata.sol	a414ac5998fa03d78f0a136fd94a10482405a7cf
contracts/Address.sol	3c765bf431fe90151dfee5ba171003f164b80aea
contracts/MonverseGame.sol	45ad3d78ba863191a08ee996b9897ae145b469c7
contracts/SafeERC20.sol	2e6291bad1d1a2646e224fd85bfe097a47a15bb2
contracts/Ownable.sol	047236534b1e0560063d48366d695caaeca24005
contracts/ERC20.sol	bbc893385c7f84d5dea163843bbfad772fb4ca26
contracts/IERC20.sol	e5057c5b0b17b386d05d9a3dee94f87478df3fc3

Metrics

Source Lines v1.0



Capabilities

Components

Version	Contracts	Libraries	Interfaces	Abstract
1.0	2	2	2	2

Exposed Functions

This section lists functions that are explicitly declared public or payable. Please note that getter methods for public stateVars are not included.

Versio	n	Public	Payable
1.0		27	0

Version	External	Internal	Private	Pure	View
1.0	10	61	2	1	19

State Variables

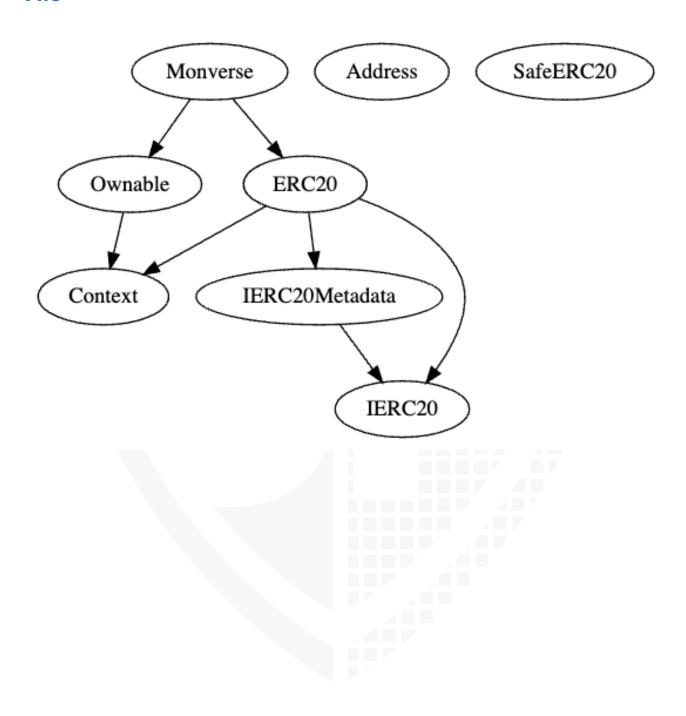
Version	Total	Public
1.0	7	0

Capabilities

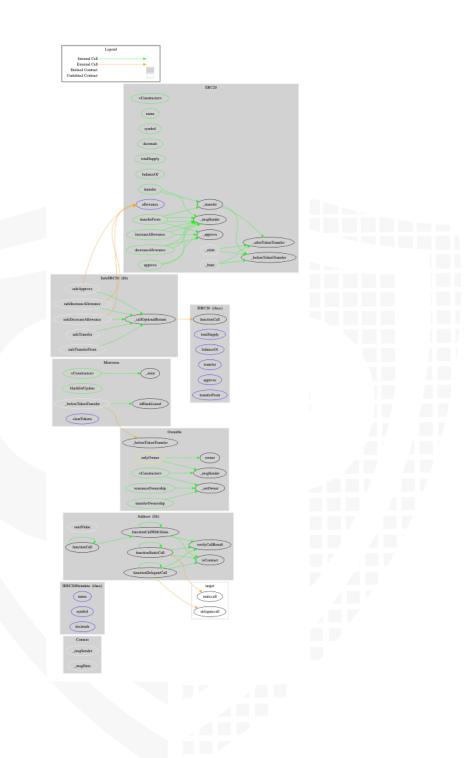
Version	Solidity Versions observed	Experim ental Features	Can Receive Funds	Uses Assembl Y	Has Destroya ble Contract s
1.0	^0.8.0			yes (2 asm blocks)	

Version	Transfer s ETH	Low- Level Calls	Deleg ateCa II	Uses Hash Function s	EC Rec ove r	New/ Create/ Create2	
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Inheritance Graph v1.0



CallGraph v1.0



Scope of Work/Verify Claims

The above token Team provided us with the files that needs to be tested (Github, Bscscan, Etherscan, files, etc.). The scope of the audit is the main contract (usual the same name as team appended with .sol).

We will verify the following claims:

- 1. Correct implementation of Token standard
- 2. Deployer cannot mint any new tokens
- 3. Deployer cannot burn or lock user funds
- 4. Deployer cannot pause the contract
- 5. Overall checkup (Smart Contract Security)

Correct implementation of Token standard

	ERC20						
Function	Function Description						
TotalSupply	Provides information about the total token supply	√	✓	\checkmark			
BalanceOf	Provides account balance of the owner's account	\checkmark	√	\checkmark			
Transfer	Executes transfers of a specified number of tokens to a specified address	√	√	✓			
TransferFrom	Executes transfers of a specified number of tokens from a specified address	√	√	√			
Approve	Allow a spender to withdraw a set number of tokens from a specified account	√	√	√			
Allowance	Returns a set number of tokens from a spender to the owner	√	√	√			

Write functions of contract v1.0

1. approve	
2. blacklistUpdate	
3. clearTokens	
4. decreaseAllowance	
5. increaseAllowance	
6. renounceOwnership	
7. transfer	
8. transferFrom	
9. transferOwnership	

Deployer cannot mint any new tokens

Name	Exist	Tested	Status
Deployer cannot mint	√	√	√



Deployer cannot burn or lock user funds

Name	Exist	Tested	Status
Deployer cannot lock	\checkmark	√	X
Deployer cannot burn	√	√	√

Comments:

v1.0

- · Owner can lock user funds by
 - blacklisting addresses

Deployer cannot pause the contract

Name	Exist	Tested	Status
Deployer cannot pause	-	_	-



Overall checkup (Smart Contract Security)

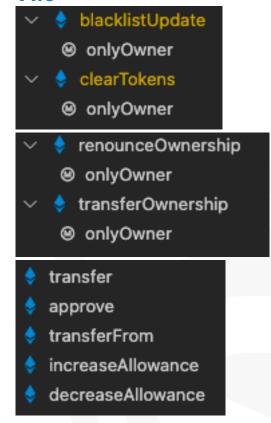


Legend

Attribute	Symbol
Verfified / Checked	\checkmark
Partly Verified	P
Unverified / Not checked	X
Not available	-

Modifiers and public functions

v1.0



Comments

- · Deployer can enable/disable following state variables
 - _blacklist
- <u>Existing Modifiers</u>
 - onlyOwner
- Owner can clear foreign tokens from contract

Please check if an OnlyOwner or similar restrictive modifier has been forgotten.

Source Units in Scope

v1.0

Туре	File	Logic Contracts	Interfaces	Lines	nLines	nSLOC	Comment Lines	Complex. Score	Capabilities
%	contracts/Context.sol	1		23	23	9	11	1	
Q	contracts/IERC20Metadata.sol		1	27	16	4	15	9	*
\(\rightarrow\)	contracts/Address.sol	1		216	171	80	113	47	
9	contracts/MonverseGame.sol	1		49	41	35	4	26	
\(\rightarrow\)	contracts/SafeERC20.sol	1		98	76	36	30	24	<u>-</u> \$-Σ
%	contracts/Ownable.sol	1		71	71	28	33	23	
9	contracts/ERC20.sol	1		355	335	103	193	80	Σ
Q	contracts/IERC20.sol		1	81	26	17	57	13	*
∌≧ Q	Totals	6	2	920	759	312	456	223	<u></u>

Legend

Attribute	Description
Lines	total lines of the source unit
nLines	normalized lines of the source unit (e.g. normalizes functions spanning multiple lines)
nSLOC	normalized source lines of code (only source-code lines; no comments, no blank lines)
Comment Lines	lines containing single or block comments
Complexity Score	a custom complexity score derived from code statements that are known to introduce code complexity (branches, loops, calls, external interfaces,)

Audit Results

AUDIT PASSED

Critical issues

No critical issues

High issues

No high issues

Medium issues

No medium issues

Low issues

Issue	File	Type	Line	Description
#1	Main	Contract doesn't import npm packages from source (like OpenZeppelin etc.)		We recommend to import all packages from npm directly without flatten the contract. Functions could be modified or can be susceptible to vulnerabilities
#2	Main	A floating pragma is set	2	The current pragma Solidity directive is ""^0.8.0"".
#3	Main	State variable visibility is not set	11	It is best practice to set the visibility of state variables explicitly
#4	Main	Local variables shadowing	14, 15	Rename the local variables that shadow another component

Informational issues

No informational issues

Audit Comments

We recommend you to use the special form of comments (NatSpec Format, Follow link for more information https://docs.soliditylang.org/en/v0.5.10/natspec-format.html) for your contracts to provide rich documentation for functions, return variables and more. This helps investors to make clear what that variables, functions etc. do.

01. July 2022:

· Read whole report and modifiers section for more information



SWC Attacks

ID	Title	Relationships	Status
<u>SW</u> <u>C-1</u> <u>36</u>	Unencrypted Private Data On-Chain	CWE-767: Access to Critical Private Variable via Public Method	PASSED
<u>SW</u> <u>C-1</u> <u>35</u>	Code With No Effects	CWE-1164: Irrelevant Code	PASSED
<u>SW</u> <u>C-1</u> <u>34</u>	Message call with hardcoded gas amount	CWE-655: Improper Initialization	PASSED
<u>SW</u> <u>C-1</u> <u>33</u>	Hash Collisions With Multiple Variable Length Arguments	CWE-294: Authentication Bypass by Capture-replay	PASSED
<u>SW</u> <u>C-1</u> <u>32</u>	Unexpected Ether balance	CWE-667: Improper Locking	PASSED
<u>SW</u> <u>C-1</u> <u>31</u>	Presence of unused variables	CWE-1164: Irrelevant Code	PASSED
<u>SW</u> <u>C-1</u> <u>30</u>	Right-To-Left- Override control character (U+202E)	CWE-451: User Interface (UI) Misrepresentation of Critical Information	PASSED
<u>SW</u> <u>C-1</u> <u>29</u>	Typographical Error	CWE-480: Use of Incorrect Operator	PASSED
<u>SW</u> <u>C-1</u> <u>28</u>	DoS With Block Gas Limit	CWE-400: Uncontrolled Resource Consumption	PASSED

<u>SW</u> <u>C-1</u> <u>27</u>	Arbitrary Jump with Function Type Variable	CWE-695: Use of Low-Level Functionality	PASSED
<u>SW</u> <u>C-1</u> <u>25</u>	Incorrect Inheritance Order	CWE-696: Incorrect Behavior Order	PASSED
<u>SW</u> C-1 24	Write to Arbitrary Storage Location	CWE-123: Write-what-where Condition	PASSED
SW C-1 23	Requirement Violation	CWE-573: Improper Following of Specification by Caller	PASSED
<u>SW</u> <u>C-1</u> <u>22</u>	Lack of Proper Signature Verification	CWE-345: Insufficient Verification of Data Authenticity	PASSED
<u>SW</u> <u>C-1</u> <u>21</u>	Missing Protection against Signature Replay Attacks	CWE-347: Improper Verification of Cryptographic Signature	PASSED
<u>SW</u> <u>C-1</u> <u>20</u>	Weak Sources of Randomness from Chain Attributes	CWE-330: Use of Insufficiently Random Values	PASSED
<u>SW</u> <u>C-11</u> <u>9</u>	Shadowing State Variables	CWE-710: Improper Adherence to Coding Standards	NOT PASSED
<u>SW</u> <u>C-11</u> <u>8</u>	Incorrect Constructor Name	CWE-665: Improper Initialization	PASSED
<u>SW</u> C-11 7	Signature Malleability	CWE-347: Improper Verification of Cryptographic Signature	PASSED

<u>SW</u> <u>C-11</u> <u>6</u>	Timestamp Dependence	CWE-829: Inclusion of Functionality from Untrusted Control Sphere	PASSED
<u>SW</u> <u>C-11</u> <u>5</u>	Authorization through tx.origin	CWE-477: Use of Obsolete Function	PASSED
<u>SW</u> <u>C-11</u> <u>4</u>	Transaction Order Dependence	CWE-362: Concurrent Execution using Shared Resource with Improper Synchronization ('Race Condition')	PASSED
<u>SW</u> <u>C-11</u> <u>3</u>	DoS with Failed Call	CWE-703: Improper Check or Handling of Exceptional Conditions	PASSED
<u>SW</u> <u>C-11</u> <u>2</u>	Delegatecall to Untrusted Callee	CWE-829: Inclusion of Functionality from Untrusted Control Sphere	PASSED
<u>SW</u> <u>C-11</u> <u>1</u>	Use of Deprecated Solidity Functions	CWE-477: Use of Obsolete Function	PASSED
<u>SW</u> <u>C-11</u> <u>O</u>	Assert Violation	CWE-670: Always-Incorrect Control Flow Implementation	PASSED
<u>SW</u> <u>C-1</u> <u>09</u>	Uninitialized Storage Pointer	CWE-824: Access of Uninitialized Pointer	PASSED
<u>SW</u> <u>C-1</u> <u>08</u>	State Variable Default Visibility	CWE-710: Improper Adherence to Coding Standards	NOT PASSED
<u>SW</u> <u>C-1</u> <u>07</u>	Reentrancy	CWE-841: Improper Enforcement of Behavioral Workflow	PASSED
<u>SW</u> <u>C-1</u> <u>06</u>	Unprotected SELFDESTRUC T Instruction	CWE-284: Improper Access Control	PASSED

<u>SW</u> <u>C-1</u> <u>05</u>	Unprotected Ether Withdrawal	CWE-284: Improper Access Control	PASSED
SW C-1 04	Unchecked Call Return Value	CWE-252: Unchecked Return Value	PASSED
<u>SW</u> <u>C-1</u> <u>03</u>	Floating Pragma	CWE-664: Improper Control of a Resource Through its Lifetime	NOT PASSED
<u>SW</u> <u>C-1</u> <u>02</u>	Outdated Compiler Version	CWE-937: Using Components with Known Vulnerabilities	PASSED
<u>SW</u> <u>C-1</u> <u>01</u>	Integer Overflow and Underflow	CWE-682: Incorrect Calculation	PASSED
<u>SW</u> <u>C-1</u> <u>00</u>	Function Default Visibility	CWE-710: Improper Adherence to Coding Standards	PASSED







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