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- 수강생만 시청, 시청 후 삭제
  - 변경, 복사, 배포 절대 금지

# 라즈베리파이 실습 - 사운드 센서

# **GPIO** pins

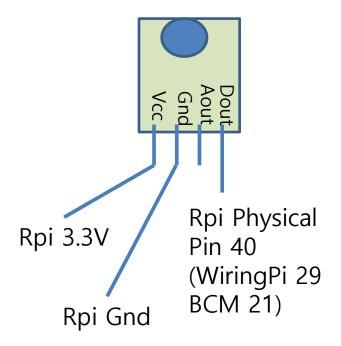


Raspberry Pi GPIO Header							
BCM	WiringPi	Name	Phy	/sical	Name	WiringPi	BCM
		3.3∨	1	2	5v		
2	8	SDA.1	3	4	5V		
3	9	SCL.1	5	6	0v		
4	7	1-Wire	7	8	TxD	15	14
		0v	9	10	RxD	16	15
17	0	GPIO. 0	11	12	GPIO. 1	1	18
27	2	GPIO. 2	13	14	0v		
22	3	GPIO. 3	15	16	GPIO. 4	4	23
		3.3v	17	18	GPIO. 5	5	24
10	12	MOSI	19	20	0v		
9	13	MISO	21	22	GPIO. 6	6	25
11	14	SCLK	23	24	CE0	10	8
		0v	25	26	CE1	11	7
0	30	SDA.0	27	28	SCL.0	31	1
5	21	GPIO.21	29	30	0v		
6	22	GPIO.22	31	32	GPIO.26	26	12
13	23	GPIO.23	33	34	0v		
19	24	GPIO.24	35	36	GPIO.27	27	16
26	25	GPIO.25	37	38	GPIO.28	28	20
		0v	39	40	GPIO.29	29	21
BCM	WiringPi	Name	Phy	/sical	Name	WiringPi	BCM

### **Sound Sensor**

- 소리가 감지될 경우 소리의 세기만큼 LED가 밝게 켜짐
  - 사용 핀: VCC | GND | Analog output | Digital output





## SoundSensor in python

```
import RPi.GPIO as gpio #Use the GPIO module of RPi
import time #Use time module
gpio.setmode(gpio.BCM) #Works with gpio in BCM(Broadcom chip-specific
pin numbers mode)
sound = 21
            # Physical 40
print("start sound sensor")
gpio.setup(sound, gpio.IN) #Set sound digital output pin to IN
try: #for Exception
    while True:
         if gpio.input(sound) == 1:
              print("Sound detected!")
         else:
              print("No sound detected!")
         time.sleep(0.5)
except:
    gpio.cleanup()
```

### SoundSensor in C

```
/* sound.c */
#include <stdio.h>
#include <wiringPi.h>
#define SOUND 29 // BCM 21 // physical pin 40
int main(void) {
    if (wiringPiSetup() == -1) {
         return 1;
    pinMode(SOUND, INPUT);
    while (1) {
         if (digitalRead(SOUND) == 1)
              printf("Sound detected₩n");
         else
              printf("No sound detected\n");
         delay(500);
    return 0;
```

# 라즈베리파이 실습 - infra red

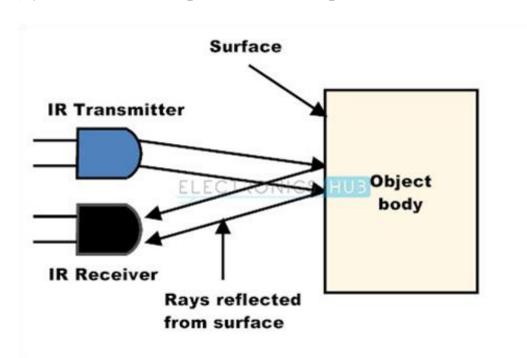
# **GPIO** pins



Raspberry Pi GPIO Header							
BCM	WiringPi	Name	Physical		Name	WiringPi	BCM
		3.3v	1	2	5v		
2	8	SDA.1	3	4	5V		
3	9	SCL.1	5	6	0v		
4	7	1-Wire	7	8	TxD	15	14
		0v	9	10	RxD	16	15
17	0	GPIO. 0	11	12	GPIO. 1	1	18
27	2	GPIO. 2	13	14	0v		
22	3	GPIO. 3	15	16	GPIO. 4	4	23
		3.3v	17	18	GPIO. 5	5	24
10	12	MOSI	19	20	0v		
9	13	MISO	21	22	GPIO. 6	6	25
11	14	SCLK	23	24	CE0	10	8
		0v	25	26	CE1	11	7
0	30	SDA.0	27	28	SCL.0	31	1
5	21	GPIO.21	29	30	0v		
6	22	GPIO.22	31	32	GPIO.26	26	12
13	23	GPIO.23	33	34	0v		
19	24	GPIO.24	35	36	GPIO.27	27	16
26	25	GPIO.25	37	38	GPIO.28	28	20
		0v	39	40	GPIO.29	29	21
BCM	WiringPi	Name	Phy	sical	Name	WiringPi	BCM

### IR Sensor

- 적외선 송신기에서 적외선 신호를 전송
- 물체에 반사된 적외선 신호를 감지하여 가까이 있는 물체를 감지

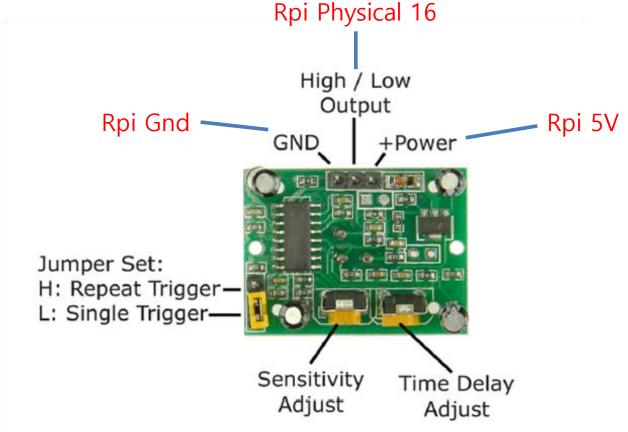




### IR sensor

체온(36.5도)와 움직임이 감지되면 신호를
 보냄

Rpi Physical 16



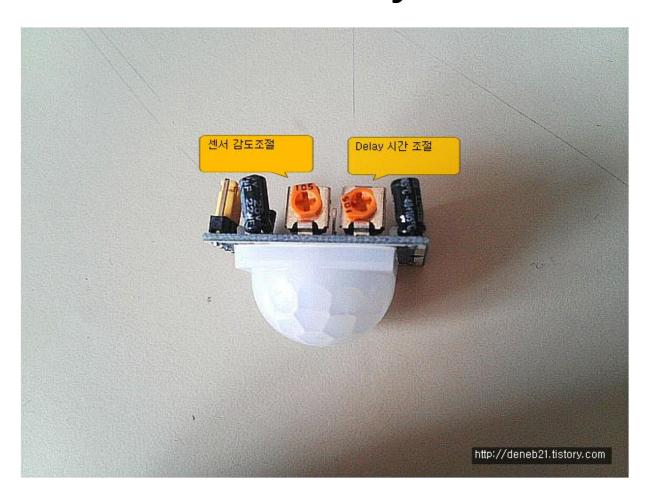
### IR sensor

• 체온(36.5도)와 움직임이 감지되면 신호를 보냄



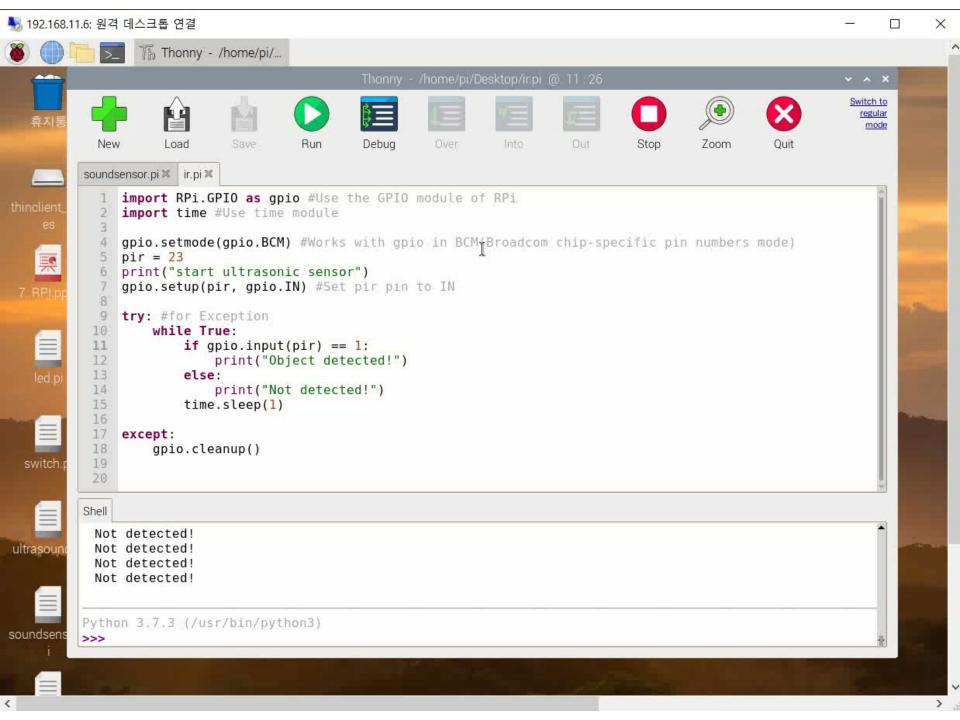
### IR sensor

• 적외선 센서의 감도, delay 시간 조절 가능



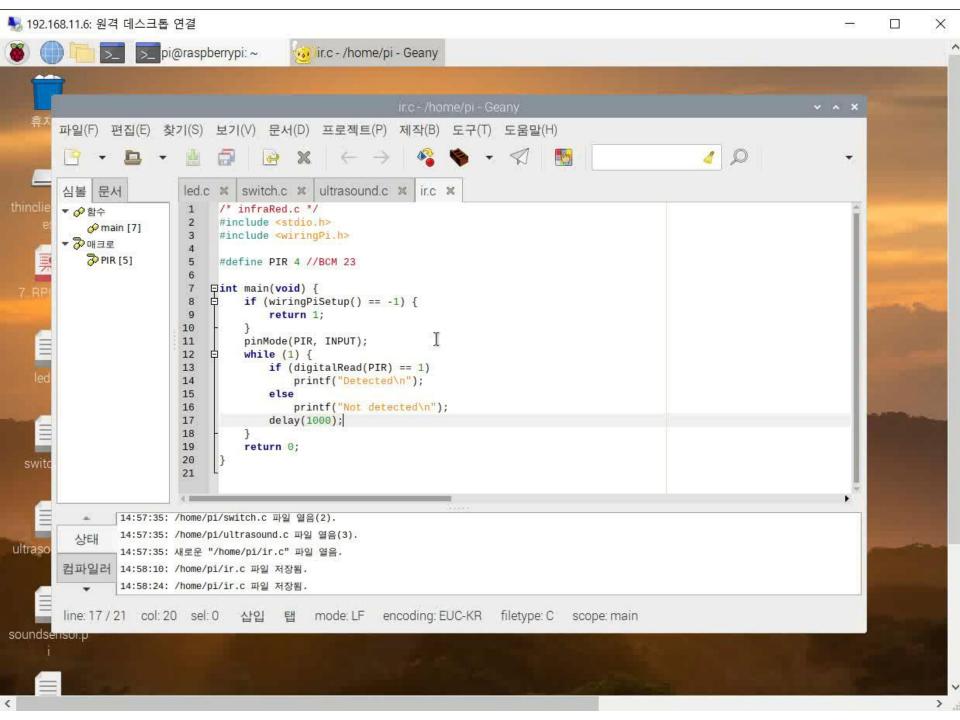
# IR in python

```
import RPi.GPIO as gpio #Use the GPIO module of RPi
import time #Use time module
gpio.setmode(gpio.BCM) #Works with gpio in BCM(Broadcom chip-specific pin
numbers mode)
pir = 23
print("start ultrasonic sensor")
gpio.setup(pir, gpio.IN) #Set pir pin to IN
try: #for Exception
    while True:
          if qpio.input(pir) == 1:
               print("Object detected!")
          else:
               print("Not detected!")
          time.sleep(1)
except:
    gpio.cleanup()
```



### IR in C

```
/* infraRed.c */
#include <stdio.h>
#include <wiringPi.h>
#define PIR 4 //BCM 23
int main(void) {
     if (wiringPiSetup() == -1) {
          return 1;
     pinMode(PIR, INPUT);
     while (1) {
          if (digitalRead(PIR) == 1)
               printf("Detected₩n");
          else
               printf("Not detected₩n");
          delay(1000);
     return 0;
```

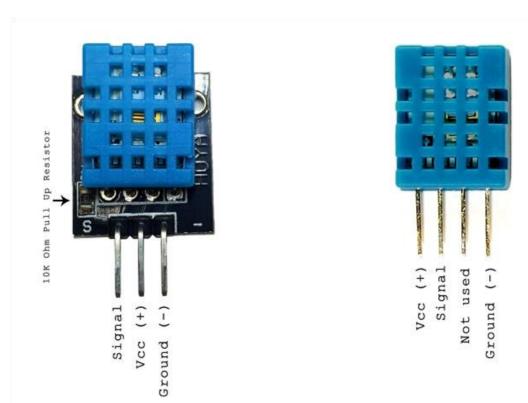


### 라즈베리파이 실습

- temperature & humidity sensor

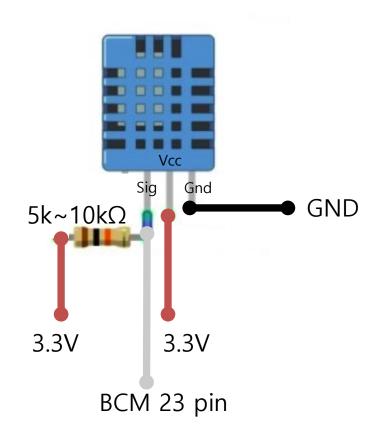


Digital output Temperature & Humidity sensor





# dht11 pull-up 회로





#### Overview

Onboard sensor DHT11, detects both temperature and humidity

#### **Specifications**

Temperature measuring range: 0°C ~ 50°C

Temperature tolerance: ±2°C

Humidity measuring range: 20% ~ 95% (0°C ~ 50°C)

Humidity tolerance: ±5%

Dimension: 29.0mm \* 18.0mm Mounting holes size: 2.0mm

#### **Applications**

Ambient temperature and humidity detection

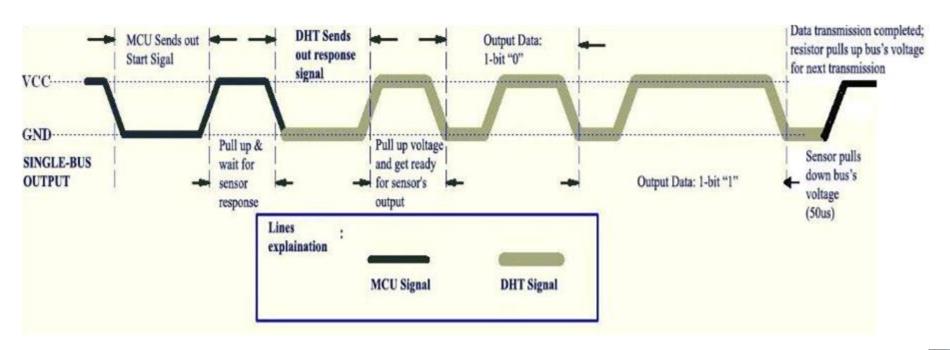
#### How to Use

In the case of working with a MCU:

- -VCC ↔ 3.3V ~ 5.5V
- -GND ↔ power supply ground
- -DOUT ↔ MCU.IO

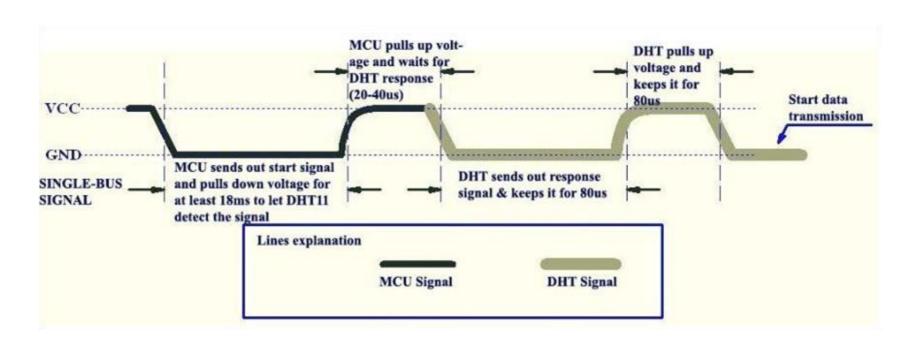


- Digital output(single bus)가 MCU와 DHT11 센서의 데이터 커뮤니케이션, 동기화에 사용됨
- 커뮤니케이션 프로세스는 약 4ms 동안 지속됨
- 데이터 전송의 정확도를 위해 8비트 체크섬 연산

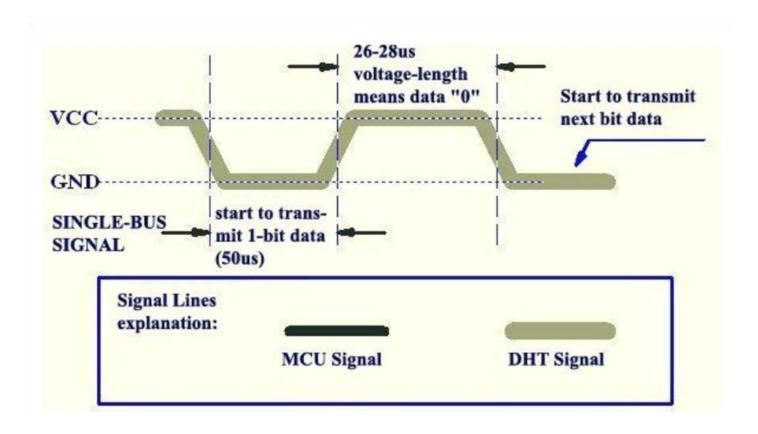




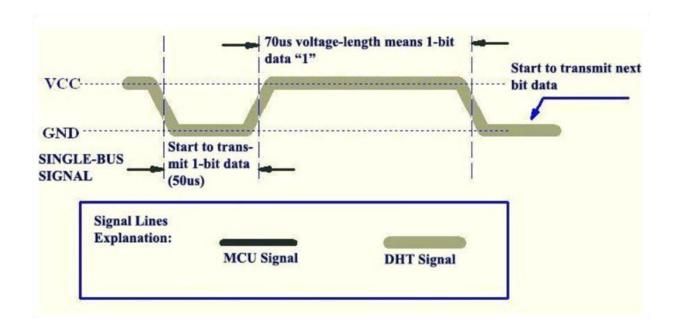
### • DHT11이 MCU 신호를 감지할 경우 DHT 신호를 전송



• 데이터 비트 0의 경우 약 20-28마이크로초 동안 HIGH



• 데이터 비트 1의 경우 약 70마이크로초 동안 HIGH





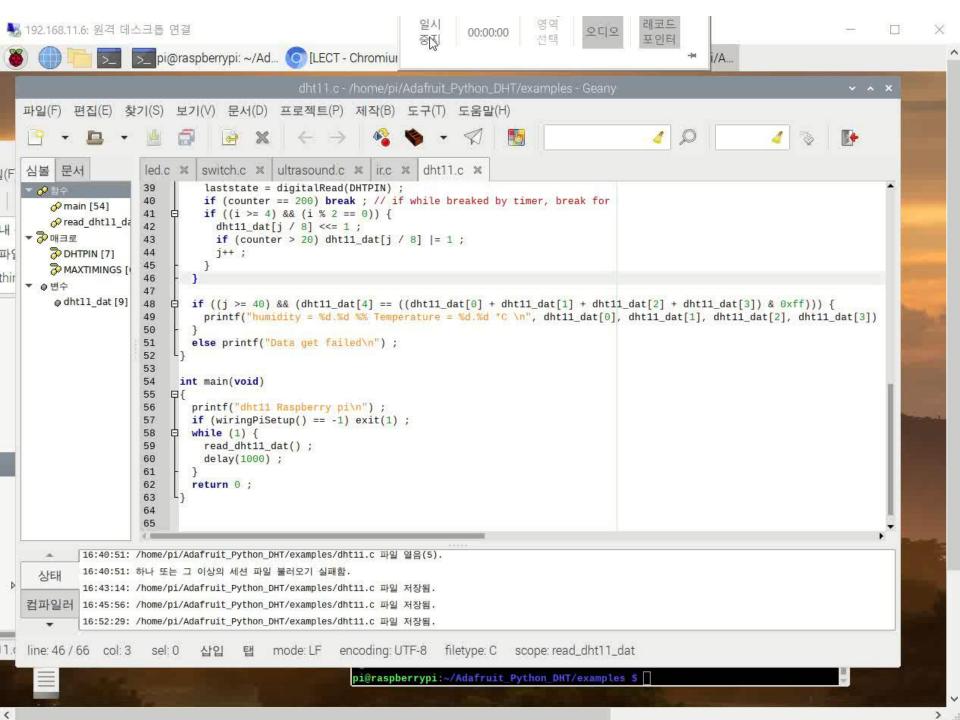
- sudo apt-get update
- sudo apt-get install build-essential python-dev
- git clone https://github.com/adafruit/Adafruit\_Python\_DHT.git
  - username: embeddedUOS, passwd: asdf1234
- cd Adafruit\_Python\_DHT
- sudo python setup.py install

- 현재 디렉토리(Adafruit\_Python\_DHT) 확인
- cd examples
- sudo ./AdafruitDHT.py 11 23
  - 센서는 dht11이고 gpio 포트는 BCM

### dht11.c

```
#include <wiringPi.h>
#include <stdio.h>
#include <stdlib.h>
#include <stdint.h>
#define MAXTIMINGS 83
#define DHTPIN 4
int dht11_dat[5] = {0, } ;
void read_dht11_dat()
 uint8 t laststate = HIGH;
 uint8 t counter = 0;
 uint8 t i = 0, i;
 uint8_t flag = HIGH;
 uint8 t state = 0;
 float f;
 dht11_dat[0] = dht11_dat[1] = dht11_dat[2] = dht11_dat[3] =
dht11 \ dat[4] = 0;
 pinMode(DHTPIN, OUTPUT);
 digitalWrite(DHTPIN, LOW);
 delay(18);
 digitalWrite(DHTPIN, HIGH);
 delayMicroseconds(30);
  pinMode(DHTPIN, INPUT);
```

```
for (i = 0; i < MAXTIMINGS; i++) {
   counter = 0;
   while ( digitalRead(DHTPIN) == laststate) {
    counter++;
    delayMicroseconds(1);
    if (counter == 200) break;
   laststate = digitalRead(DHTPIN);
   if (counter == 200) break; // if while breaked by timer, break
for
   if ((i >= 4) \&\& (i \% 2 == 0)) {
    dht11 \ dat[i / 8] <<= 1;
    if (counter > 20) dht11_dat[j / 8] |= 1;
    j++;
 if ((i > = 40) \&\& (dht11_dat[4] == ((dht11_dat[0] + dht11_dat[1]))
+ dht11 dat[2] + dht11 dat[3]) & 0xff))) {
   printf("humidity = %d.%d %% Temperature = %d.%d *C ₩n",
dht11_dat[0], dht11_dat[1], dht11_dat[2], dht11_dat[3]);
 else printf("Data get failed₩n");
int main(void)
 printf("dht11 Raspberry pi\u00c4n");
 if (wiringPiSetup() == -1) exit(1);
 while (1) {
   read_dht11_dat();
   delay(1000);
 return 0;
```

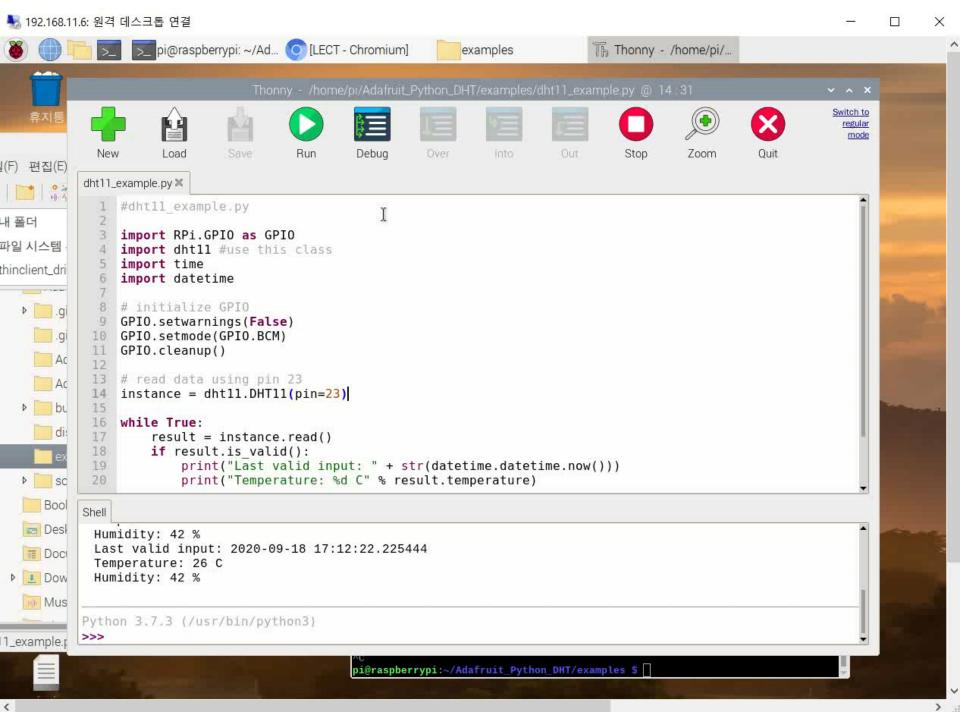


# dht11 in Python

- dht11.py와 dht11\_example.py를 강의록 게시판에서 다운받을 것
- python 인터프리터에서 dht11\_example.py를 실행

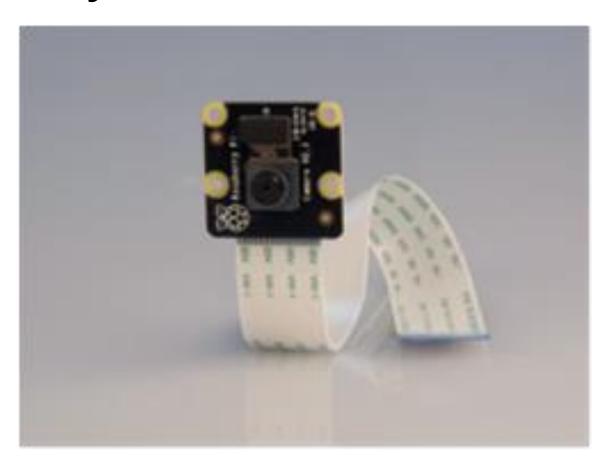
# dht11\_example.py

```
#dht11_example.py
import RPi.GPIO as GPIO
import dht11 #use this class
import time
import datetime
l# initialize GPIO
GPIO.setwarnings(False)
GPIO.setmode(GPIO.BCM)
GPIO.cleanup()
# read data using pin 23
instance = dht11.DHT11(pin=23)
while True:
   result = instance.read()
   if result.is valid():
      print("Last valid input: " + str(datetime.datetime.now()))
      print("Temperature: %d C" % result.temperature)
      print("Humidity: %d %%" % result.humidity)
   time.sleep(1)
```



# 라즈베리파이 실습 - Camera

Raspberry Pi Camera Module



#### **Specifications**

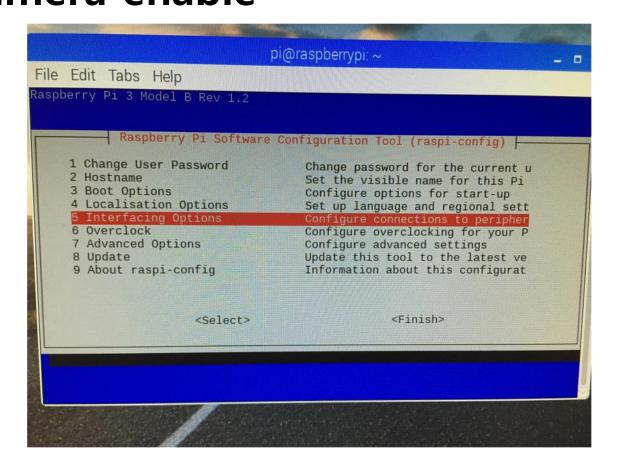
Image Sensor	Sony IMX 219 PQ CMOS image sensor in a fixed-focus module.
Resolution	8-megapixel
Still picture resolution	3280 x 2464
Max image transfer rate	1080p: 30fps (encode and decode)
	720p: 60fps
Connection to Raspberry Pi	15-pin ribbon cable, to the dedicated 15-pin MIPI Camera Serial Interface (CSI-2).
Image control functions	Automatic exposure control
	Automatic white balance Automatic band filter
	Automatic 50/60 Hz luminance detection
	Automatic black level calibration
Temp range	Operating: -20° to 60°
	Stable image: -20° to 60°
Lens size	1/4"
Dimensions	23.86 x 25 x 9mm
Weight	3g



• 카메라 모듈 인터페이스의 파란 테이프 부 분이 이더넷 방향으로

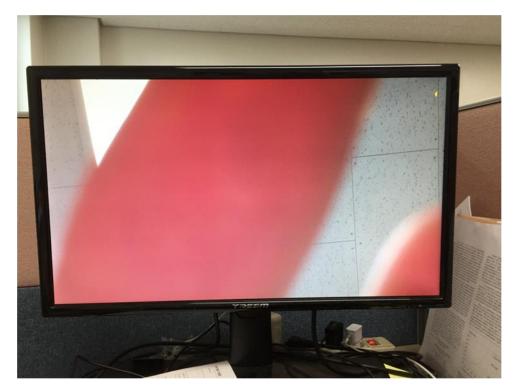


sudo raspi-config > Interfacing options
 > Camera enable



## Camera - Image

- 5초 뒤 카메라 사진을 찍어 jpg 포맷으로 저장
  - \$ raspistill -o image.jpg



## Camera - Image

### • raspistill 명령어 옵션

```
- -o 출력 파일명
- -t 카메라 캡처까지의 시간(default = 5000ms)
- -vf, -hf 수직, 수평 뒤집기
- -tl 타임랩스 모드
- -w, -h 이미지 사이즈
- -br 이미지 밝기
```

## Camera - image

```
from picamera import PiCamera
from time import sleep
camera = PiCamera()
camera.start_preview() #카메라 미리보기 시작
sleep(5) #5초 뒤 촬영
#python library의 capture 메소드에서 use_video_port가 false인 경우
#이미지 인코딩 과정에서 에러가 발생할 수 있음
camera.capture('/home/pi/image.jpeg', use_video_port = True)
camera.stop_preview()
camera.close()
```

### Camera - Video

- 5초 간 동영상을 찍어 h264 format으로 저장
  - \$ raspivid -o video.h264
  - \$ omxplayer video.h264



### Camera - Video

```
from picamera import PiCamera from time import sleep

camera = PiCamera()

camera.start_preview() #카메라 미리보기 시작 camera.start_recording('./video.h264') sleep(5) #5초 동안 촬영 camera.stop_recording() camera.stop_preview()
```

camera.close()

#### **Camera** - rotation

#### • 180도 회전된 이미지 캡쳐

```
from picamera import PiCamera
from time import sleep

camera = PiCamera()

camera.start_preview()
sleep(5)
camera.rotation = 180
camera.capture('/home/pi/rotation.jpeg', use_video_port = True)
camera.stop_preview()
camera.close()
```

### **Camera** - resolution

#### • 카메라 해상도 조절

```
from picamera import PiCamera
from time import sleep
camera = PiCamera()
camera.resolution = (1800, 1600)
camera.framerate = 15
camera.start_preview()
sleep(5)
camera.capture('/home/pi/resolution.jpeg', use_video_port = True)
camera.stop_preview()
camera.close()
```

#### Camera - annotate

• 5초 동안 화면 위에 카운트를 표시한 후 사진이 찍힘

```
from picamera import PiCamera Color
from time import sleep
camera = PiCamera()
camera.annotate text size = 100
camera.annotate_background = Color('black')
camera.annotate_foreground = Color('white')
camera.start preview()
for i in range(5):
         i = 5 - i
         camera.annotate text = "%s" % i
         sleep(1)
camera.annotate text = ""
camera.capture('/home/pi/count.jpg', use_video_port = True)
camera.stop_preview()
camera.close()
```

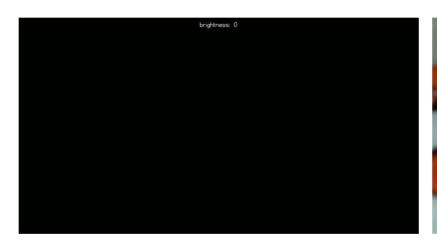
## Camera - brightness

• 카메라의 밝기를 점차적으로 증가

```
from picamera import PiCamera
from time import sleep
camera = PiCamera()
camera.start_preview()
for i in range (100):
          camera.annotate_text = "Brightness: %s" % i
          camera.brightness = i
          sleep(0.1)
camera.stop_preview()
camera.close
```

## Camera - brightness

• 5초 동안 화면 위에 카운트를 표시한 후 사 진이 찍힘





#### Camera - contrast

• 카메라의 대비를 점차적으로 증가

```
from picamera import PiCamera
from time import sleep
camera = PiCamera()
camera.start_preview()
for i in range (100):
         camera.annotate text = "Contrast: %s" % i
         camera.contrast = i
         sleep(0.1)
camera.stop_preview()
camera.close
```

#### Camera - contrast

• 카메라의 대비를 점차적으로 증가





### Camera - effect

## • 5초마다 이펙트가 변화

```
from picamera import PiCamera
from time import sleep
camera = PiCamera()
camera.start_preview()
for effect in camera.IMAGE_EFFECTS:
         camera.image_effect = effect
         camera.annotate text = "Effect: %s" % effect
         sleep(5)
         camera.capture("./Eff_%s.jpg" % effect, use_video_port = True)
camera.stop_preview()
camera.close()
```

## Camera - effect



















# 라즈베리파이 실습 - 동영상 스트리밍

## flask

- 파이썬으로 웹 서비스를 개발하기 위한 웹 프레임워크
- WSGI (Web Server Gateway Interface)
   마이크로프레임워크
- 누구나 쉽고 간편하게 웹서버를 만들 수 있음
- 웹프로그램에 파이썬 라이브러리를 사용 가능

## flask

#### • Flask 파일들

- 파이썬 실행 파일
- html 파일
- 파이썬 라이브러리

#### • Flask 설치

- sudo apt-get install python-pip
- \$ sudo pip install flask

## flask 프로젝트

- \$ mkdir helloflask
- \$ cd ./helloflask
- \$ mkdir templates static
- \$ mkdir static/css static/js static/img
- \$ > routes.py (빈 파이썬 파일 생성)

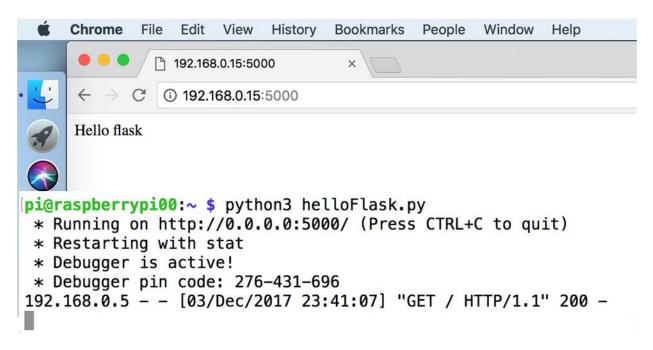
### hello flask

• 코드 작성 후 해당 파일 실행

```
#helloFlask/routes.py
from flask import Flask
app = Flask(__name__)
@app.route('/')
def index():
                             Underbar 2개
    return 'Hello flask!'
    name
                  main
    app.run(debug = True, host = '0.0.0.0')
```

### hello flask

- 다른 PC의 웹브라우저에서 http://[라즈베리파이의 ip 주소]:5000 로 접속
- 라즈베리파이 ip 주소로 접속 또는 localhost로 접속
  - 라즈베리파이 ip 주소확인: # ifconfig 명령

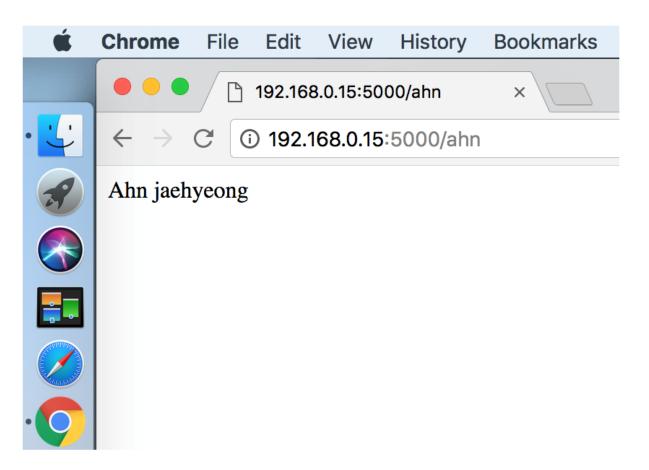


## flask - route

```
#helloFlask.py
from flask import Flask
app = Flask(__name__)
@app.route('/')
def index():
    return 'Hello flask!'
@app.route('/ahn')
def ahn():
    return 'Ahn jaehyeong'
                                      Underbar 2개
                  main
    app.run(debug = True, host = '0.0.0.0')
```

### flask - route

http://[라즈베리파이 ip 주소]:5000/ahn



- \$ cd templates
- \$ > index.html
- \$ > layout.html (빈 html 파일 생성)
- \$ cd ..

## templates

## layout.html

```
<!DOCTYPE html>
<html>
    <head>
        <title>Flask App</title>
    </head>
    <body>
        <h1>
            Flask App
        </h1>
        <div class="container">
            {% block content %}
            {% endblock %}
        </div>
    </body>
</html>
```

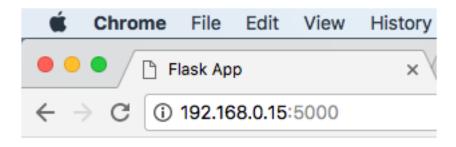
## templates

#### index.html

```
#app.py
from flask import Flask, render_template
app = Flask(__name__)
@app.route('/')
def index():
    return render_template('index.html')
if __name__ == '__main__':
    app.run(debug = True, host = '0.0.0.0')
```



• http://[라즈베리파이 아이피 주소]:5000



#### Flask App

Hello flask!

homepage for the flask app

```
#app.py
from flask import Flask, render_template
app = Flask(__name__)
@app.route('/')
def index():
    return render_template('index.html')
@app.route('/hello/<_name>')
def hello(_name):
    return render_template('page.html', name=_name)
if __name__ == '__main__':
    app.run(debug = True, host = '0.0.0.0')
```

- \$ cd templates/
- \$ > page.html
- \$ cd ..

```
{% extends "layout.html" %}

{% block content %}

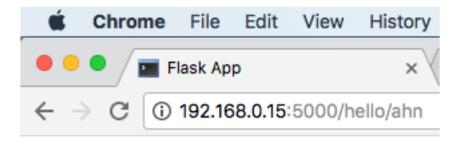
<div class="jumbo">

<h2>Hello {{ name }}!</h2>

<h3>home page for {{ name }}'s flask app</h3>

</div>
{% endblock %}
```

http://[ip address]/hello/ahn



#### Flask App

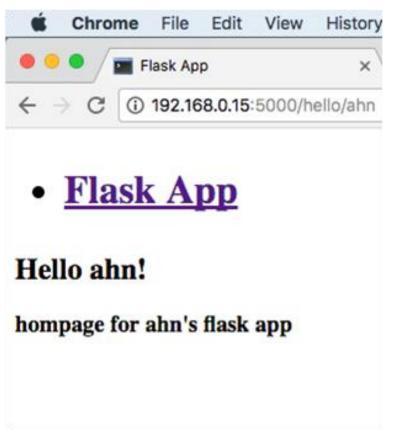
Hello ahn!

hompage for ahn's flask app

• layout.html 을 다음과 같이 수정

```
<h1><strong><nav>
   <a href="{{ url_for('hello', _name = 'kim') }}">
           Flask App
       </a>
   </nav></strong></h1>
<div class="container">
   {% block content %}
   {% endblock %}
</div>
```

• Flask App을 클릭시 index() 파이썬 함수 가 실행됨



```
#camera.py
import time
import io
import threading
import picamera
class Camera(object):
    thread = None
    frame = None
                                        Thread
    last_access = 0
    def initialize(self):
         if Camera.thread is None:
             Camera.thread = threading.Tread(target=self._thread)
             Camera.thread.start()
```

```
while self.frame is None:
             time.sleep(0)
def get_frame(self):
    Camera.last_access = time.time()
    self.initialize()
    return self.frame
@classmethod
def _thread(cls):
    with picamera.PiCamera() as camera:
         camera.resolution(320, 240)
         camera.start_preview()
         time.sleep(2)
```

#### camera.py

```
stream = io.BytesIO()
             for foo in camera.capture_continuous(stream, 'jpeg',
use_video_port=True):
                  stream.seek(0)
                  cls.frame = stream.read()
                  stream.seek(0)
                  stream.truncate()
                  if time.time() - cls.last_access > 10:
                       break
         cls.thread = None
```

```
<!— templates/index.html —>
<html>
         <head>
                   <title>Pet Feeder</title>
                   <script src="//code.jquery.com/jquery-1.11.3.min.js"></script>
         </head>
         <body>
                   <h1>Camera from RPi</h1>
                   <img src = "{{ url_for('video_feed') }}">
                   <br><br><br>></pr>
                   <button>Button</button>
```

templates/index.html

```
<script>
               $( 'button' ).click(function() {
                    $.get( 'button' ).done(function( data ) {
                         if(data == '1'){
                              alert('Success!');
                         } else {
                              alert('Fail!');
                    });
               });
          </script>
     </body>
</html>
```

```
# app.py
from flask import Flask, render_template, Response
from camera import Camera
app = Flask(__name__)
@app.route('/')
def index():
    return render_template('index.html')
def gen(camera):
    while True:
         frame = camera.get_frame()
         yield (b'—frame\r\n' b'Content-Type: image\r\n\r\n' + frame
+ b'\r\n')
cam = Camera()
                      -- 2개
```

#### app.py

```
@app.route('/video_feed')
def video_feed():
    return Response(gen(cam), mimetype='multipart/x-mixed-
replace; boundary=frame')
@app.route("/button")
def button():
    try:
        #make your function
        return "1"
    except:
        pass
    return "0"
   name == 'main ':
    app.run(host='0.0.0.0', debug=True, threaded=True)
```

