

Lab Assignment #1

Bit Lab

Prof. Jaeseung Choi

Department of Computer Science and Engineering

Sogang University

Preliminary: Linux & CSPRO

- Linux tutorial is uploaded in *Cyber Campus*
- If you are familiar with Linux, take it as a brief review
- If you haven't used Linux before, read it carefully
- In both cases, don't forget to change the password of your account

General Information

- **Grading components are slightly adjusted:**
 - Paper exams: 60% → 70%
 - Lab assignments: 40% → 30%
- **We will only have three lab assignments this semester**
 - The total point of each lab assignment is 100 pt.
 - But in the final score, each lab will be reflected with different weight

Through *Cyber Campus*

- Check "**Lab Assignment #1**" post in "**Assignments**" tab
 - Skeleton code (Lab1.zip) is attached in the post
 - Deadline: **3/31** Friday 23:59
 - Late submission deadline: **4/2** Sunday 23:59 (-20% penalty)
 - Delay penalty is applied uniformly (not problem by problem)
- **Submission will be accepted in *that post, too***
 - Read the **last two pages** carefully! It tells you many things:
 - Which file to submit, what should be the name of file
 - What happens if you make a mistake in the submission

Outline

- **Task #1: Choose and submit your nickname**
 - We will use this nickname to announce your score anonymously
- **Task #2: Warm-up exercise to review basic C programming**
 - Four small programming tasks (25 pt. each, total 100 pt.)
 - Puzzles using **bit-level operations** (a.k.a. *DataLab* in *CSAPP*)
- **Problems themselves are not so difficult, but it can take you some time to get familiar with the skeleton code and scripts**
 - Read the slide carefully and follow the instructions

Task #1: Choose Your Nickname

- I will use it to announce your assignment score, exam score, etc.
- Please use English/Korean characters only
 - No special characters or spaces allowed
- Write it down in `nickname.txt` and submit it
- If you don't submit your nickname:
 - You will get -5 pt. from the total score of Lab1
 - TA will assign a random nickname and inform it to you
 - *Your cooperation will be deeply appreciated*

Task #2: C Programming Exercise

- From 1-1 to 1-3, there are several **constraints** that your code must satisfy (failing to do so will result in **0 point**)
 - Allowed operators: ! ~ & ^ | + << >>
 - Don't use other operators such as && || - ?
 - Write straight-line code
 - Don't use any control constructs such as if, do, while, for, switch, etc.
 - Do not include any additional header file
 - Do not declare or call any function in your code

Task #2: C Programming Exercise (Cont')

■ From 1-1 to 1-3, you must implement the following functions

■ Problem 1-1 (`copyLSB.c`):

- `copyLSB(x)`: return an int with all bits set to the least significant bit of x
- Ex) `copyLSB(5) = 0xFFFFFFFF`, `copyLSB(6) = 0x00000000`

■ Problem 1-2 (`absVal.c`):

- `absVal(x)`: return the absolute value of x (assume $-S_{MAX} \leq x \leq S_{MAX}$)
- Ex) `absVal(-1) = 1`

■ Problem 1-3 (`conditional.c`):

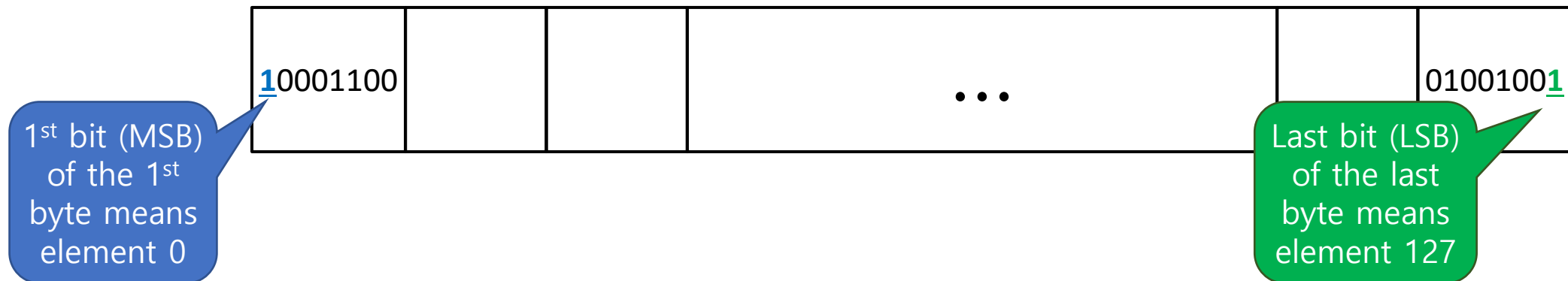
- `conditional(x, y, z)`: return the result of ternary operation "x ? y : z" in C
- Ex) `conditional(2,4,5) = 4`

Task #2: C Programming Exercise (Cont')

■ For 1-4, there is *no constraint* on code; just focus on the functionality

■ Problem 1-4 (bitset.c):

- Cf. *Chapter 2 Data representation* - “Exercise: Representing & Manipulating Sets”
- addNumber(set, x): Add 'x' to the bitset represented in array 'set'
- Assume that $0 \leq x \leq 127$ and 'set' is a pointer to 16-byte array



Execution (Grading) Environment

- Assume that `int` is 4-byte data type
- Byte ordering won't matter in this assignment
 - But if you think it matters, then assume little endian system
- If you are not sure, using CSPRO server is recommended

Directory Structure & How to Build

■ Each directory (1-1, 1-2, ...) has the following structure

- Makefile allows you to build the program with 'make' command
- main.c is the driver code that calls your function (don't change this file)
- validate checks whether your code satisfies the requested constraints

```
$ ./validate absVal.c
```

(If nothing is printed, it means your code passed the check)

- main.bin executable file will be created upon the build
- testcase contains test cases and their expected outputs

```
$ ./main.bin testcase/tc-1
```

(The output must match with testcase/ans-1)

```
1-2/  
├── Makefile  
├── absVal.c  
├── absVal.h  
├── main.c  
├── testcase  
│   ├── ans-1  
│   ├── ans-2  
│   ├── tc-1  
│   └── tc-2  
└── validate
```

Testing (Self-Grading) Your Code

- You can find `check.py` script in the top-level directory (Lab1)
 - `"./check.py 1-1"` will grades problem 1-1 with the test cases
 - `"./check.py all"` will grade all the problems from 1-1 to 1-4
 - Each character in the result has following meaning
 - 'O': Correct output / 'X': Wrong output / 'C': Compile error / 'T': Timeout
 - 'I': Invalid (failed to pass the validator) / 'E': Runtime error (e.g., crash)

```
jason@DESKTOP-79QRSKE:~/CSE3030-Assignment/Lab1$ ./check.py all
[*] Grading 1-1 ...
[*] Result: II
[*] Grading 1-2 ...
[*] Result: 0X
```

```
[*] Result: 0X
```

Test Cases for Real Grading

- On top of the provided test cases, I will use additional test cases to grade your code
- In other words, even if you pass all the test cases in the skeleton code, that does not guarantee that you will get 100 pt.
- So you are encouraged to test your own code with various inputs

ChatGPT?

- In fact, Lab #1 is not a difficult challenge at all
- You can easily solve them by asking *ChatGPT* (or with *Googling*)
- But remember: if you start relying on *ChatGPT* from now on, it will eventually limit your capability
- On the other hand, if you continue working on these challenges on your own, you will surpass *ChatGPT* one day

Submission Guideline

■ Don't forget the deadline

- Deadline: **3/31** Friday 23:59
- Late submission deadline: **4/2** Sunday 23:59 (-20% penalty)

■ You should submit the following five files

- `nickname.txt`
- `copyLSB.c` (Problem 1-1)
- `absVal.c` (Problem 1-2)
- `conditional.c` (Problem 1-3)
- `bitset.c` (Problem 1-4)

Submission Guideline (Cont')

- **Please follow the specified submission format**
 - Do not zip these files, just upload these files directly to *Cyber Campus*
 - Do not change the file name (e.g., adding any suffix)
 - If your submission format is wrong, you will get **-50% penalty**
- **If the submitted file doesn't compile with the "make" command, cannot give you any point for that problem**
- **If you submit a wrong file by mistake, cannot give you any point for that problem**
 - Ex) If you submit `absVal.h` instead of `absVal.c`, it's zero point