

A Container-Usage-Pattern-Based Context Debloating Approach for Object-Sensitive Pointer Analysis

Dongjie He, Yujiang Gui, Wei Li, Yonggang Tao,
Changwei Zou, Yulei Sui, Jingling Xue

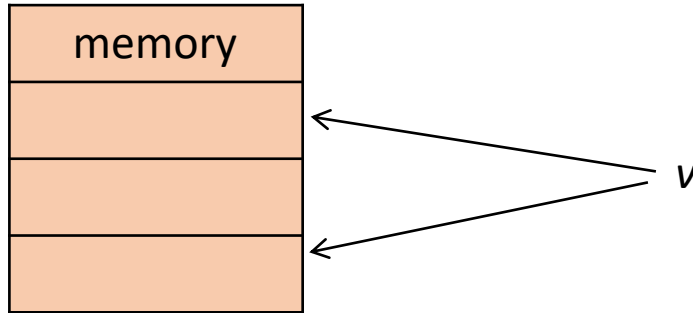
School of Computer Science and Engineering,
University of New South Wales, Australia



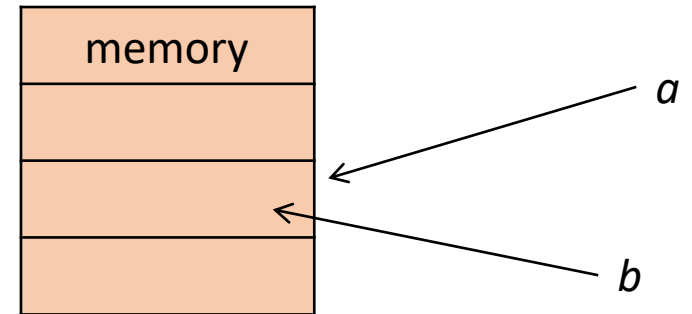
October 22, 2023

Pointer Analysis

- ❑ Programs (in C/C++/Java, ...) are full of **pointers** or **references**
- ❑ Answer the following two problems



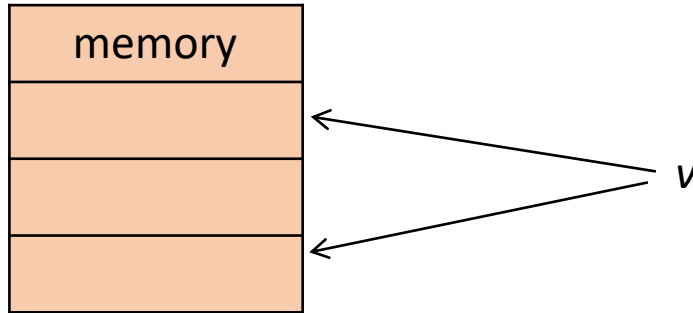
(1) What can a pointer point to?



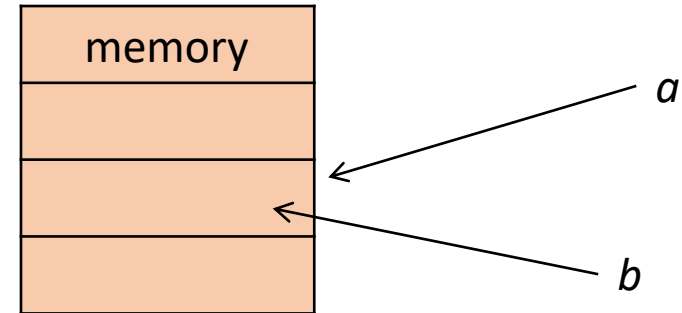
(2) Can a and b be aliases?

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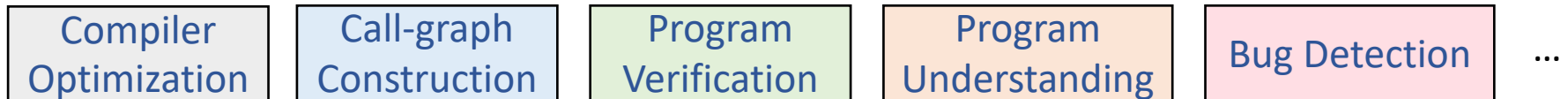


(1) What can a pointer point to?



(2) Can *a* and *b* be aliases?

- ❑ Foundation of many Static Program Analysis



- ❑ Implementations in many popular frameworks

Qilin

Soot



WALA
T. J. WATSON LIBRARIES FOR ANALYSIS

Doop

SVF

Object Sensitive Pointer Analysis (k OBJ)

- ❑ An effective technique to improve the precision
- ❑ Context elements are receiver objects
 - E.g., $[o_1, o_2, \dots, o_k]$

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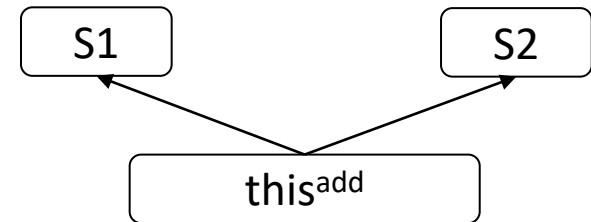
- E.g., $[o_1, o_2, \dots, o_k]$

❑ An example

- two contexts of **HashSet.add** : [S1] and [S2].

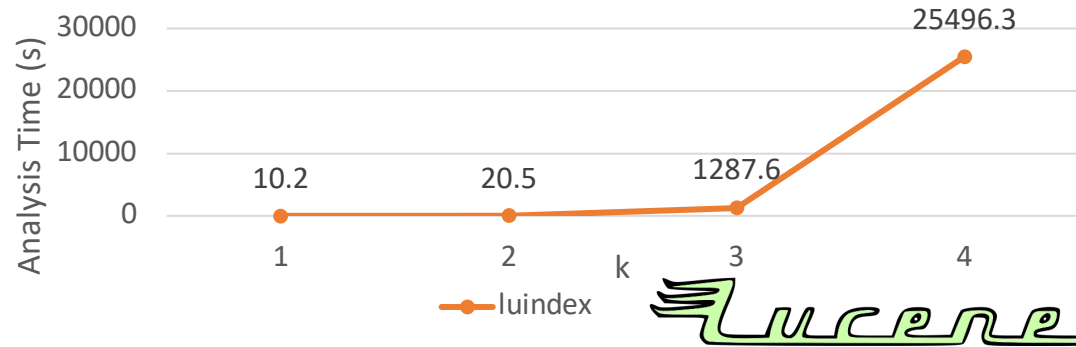
```
1 HashSet s1 = new HashSet(); // S1
2 HashSet s2 = new HashSet(); // S2
3 s1.add(new Object()); // O1
4 s2.add(new Object()); // O2
```

In **main()**, analyzed under empty context []



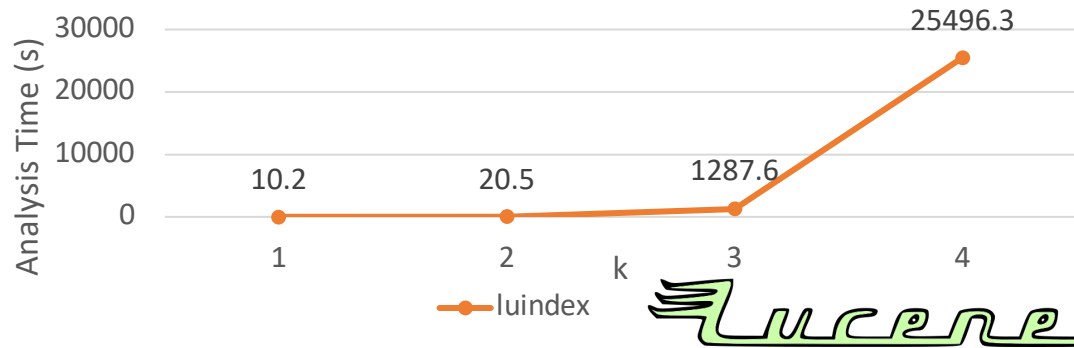
Exponential Explosion Issue

❑ Increasing k makes k OBJ less Efficient or even Unscalable



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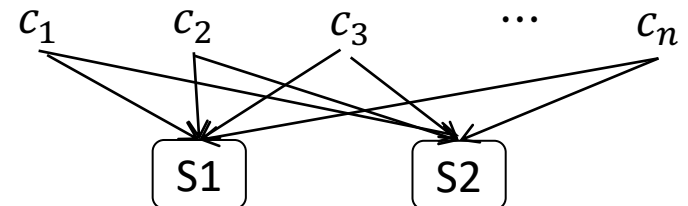


❑ Contexts of k OBJ grow exponentially with k

- **HashSet.add** : $2n$ contexts, i.e., $[S1, c_i]$ and $[S2, c_i]$ ($1 \leq i \leq n$).

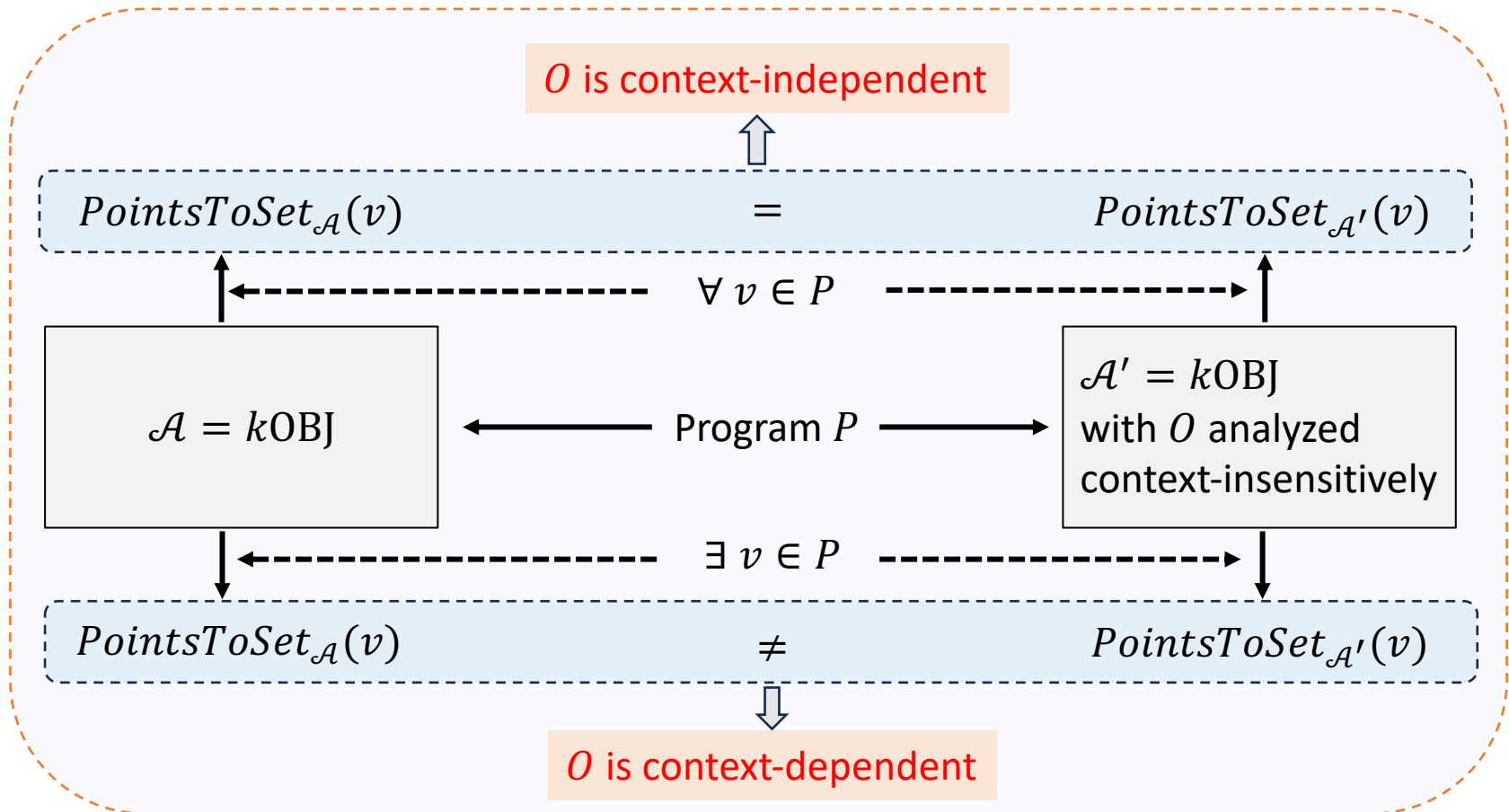
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```

analyzed under n different contexts, c_1, \dots, c_n



Review: Context Debloating

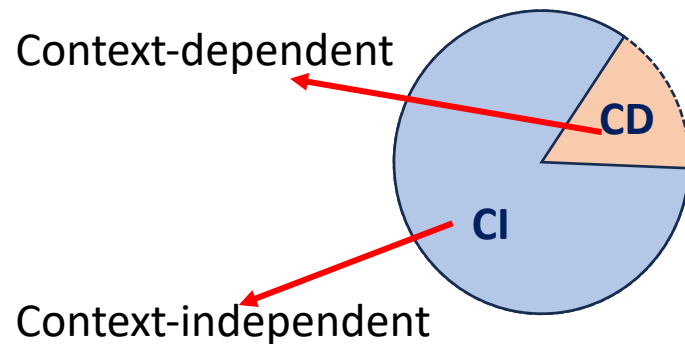
- ❑ An object (or context element) O is context-dependent if
 - analyzing it context-insensitively in $k\text{OBJ}$ will cause some program variables to lose precision.



Review: Context Debloating

❑ Key Observation:

- Most **(90%+)** objects are Context-independent
- E.g., S1 and S2 are locally used and independent of their contexts.
- Allowing context combinations on them **only** increases analysis time



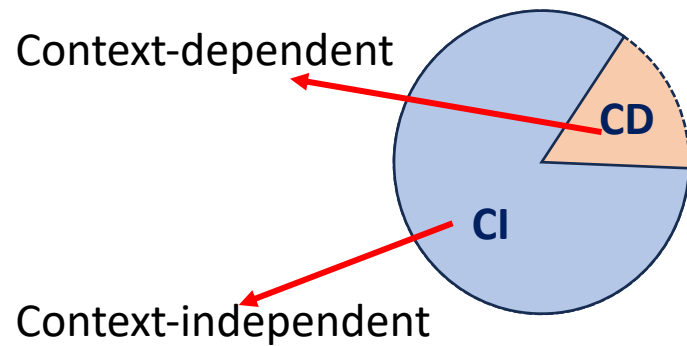
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```

analyzed under n contexts, c_1, \dots, c_n

Review: Context Debloating

❑ Key Observation:

- **90%+** Context elements (i.e., Objects in $k\text{OBJ}$) are Context-independent
- E.g., S1 and S2 are locally used and independent of their contexts.
- Allowing context combinations on them **only** increases analysis time



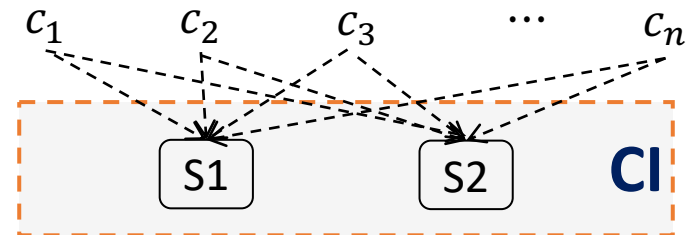
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analyzed under n contexts, c_1, \dots, c_n

❑ Key Idea: inhibit context combinations on CI elements

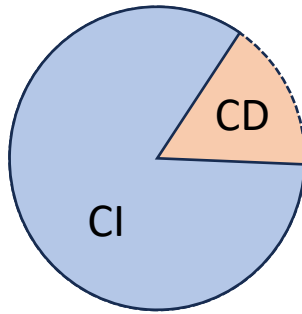
- # contexts of `HashSet.add`: $2n \rightarrow 2$

Precise and Efficient!

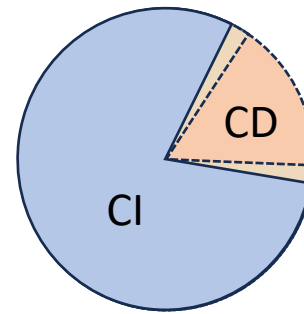


The Challenge in Context Debloating

❑ How to precisely identify context-(in)dependent objects?

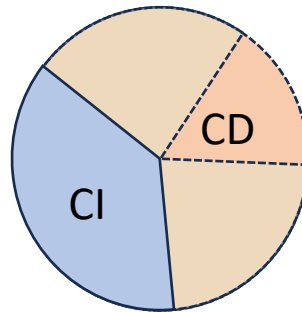


Ideal (Oracle)



Context-free-language(CFL)-based

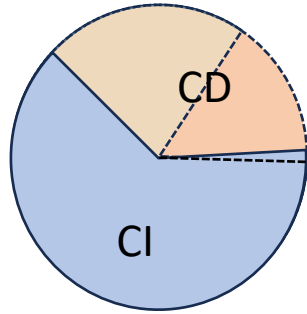
- CFL-based approach is undecidable (OOPSLA'19, TOPLAS'00)
- Eagle, Over-approximation of CFL (OOPSLA'19)
 - selects almost all non-trivial **CI**s as **CD**s
 - Very limited speedups, e.g., **1.5X**



Eagle

Context Debloating Approaches

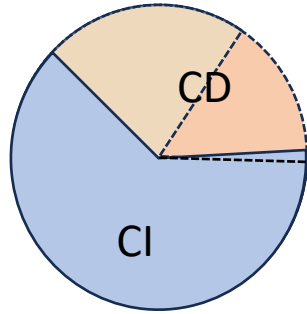
- ❑ **Conch**: approximates CFL with three linearly verifiable conditions
 - field-insensitive (still too conservative)
 - **limits further performance improvement**



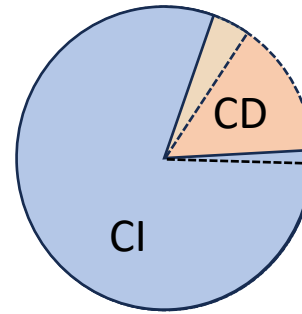
Conch (ASE'21, TOSEM'23)

Context Debloating Approaches

- ❑ **Conch**: approximates CFL with three linearly verifiable conditions
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Conch (ASE'21, TOSEM'23)



DebloaterX

❑ **DebloaterX**

- 1-limited field-sensitive (e.g, O.f.*)
- **significant performance improvement with negligible precision loss**

	$k = 1$	$k = 2$	$k = 3$	$k = 4$
X- <i>k</i> OBJ	10.2s	5.7s	10.3s	14.3s
<i>k</i> OBJ	10.2s	20.5s	1278.6s	25496.3s
C- <i>k</i> OBJ	10.2s	7.6s	363.1s	555.0s

luindex
Lucene

DebloaterX: Our Approach

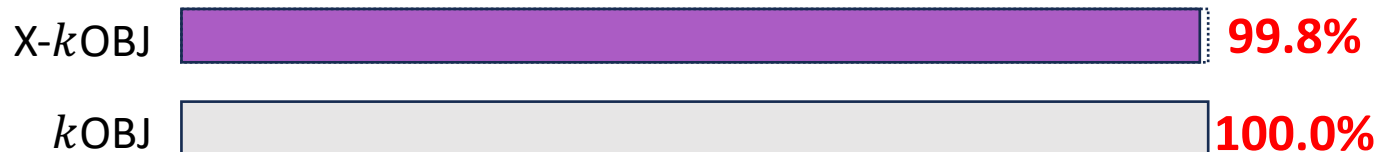
- ❑ Identify context-dependent objects by usage patterns
 - We believe Patterns are **finite**!

DebloaterX: Our Approach

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- ❑ Three Container-Usage Patterns
 - Inner Containers
 - Factory-Created Containers
 - Container Wrappers

DebloaterX: Our Approach

- ❑ Identify context-dependent objects by usage patterns
 - We believe Patterns are **finite**!
- ❑ Three Container-Usage Patterns
 - Inner Containers
 - Factory-Created Containers
 - Container Wrappers
- ❑ The above **three** Patterns are enough to preserve **99.8%** of precision in the real world.



DebloaterX: Overall Algorithm

Algorithm 2: DEBLOATERX: finding context-independent objects for context debloating.

Input : P (Input Program)

Output: \mathcal{I} (Context-Independent Objects)

1 **begin**

2 Step 1: Find container objects in P and collect them in containers.

3 Step 2: Find context-dependent objects according to container-usage patterns.

4 $\mathcal{D} \leftarrow \emptyset$; // Initialize the set for collecting Context-dependent Objects

5 **foreach** object $o \in \text{containers}$ **do**

6 Step 2.1: **if** o is an inner container **then** $\mathcal{D} \ni o$;

7 Step 2.2: **if** o is a factory-created container **then** $\mathcal{D} \ni o$;

8 Step 2.3: **if** o is a container wrapper **then** $\mathcal{D} \ni o$;

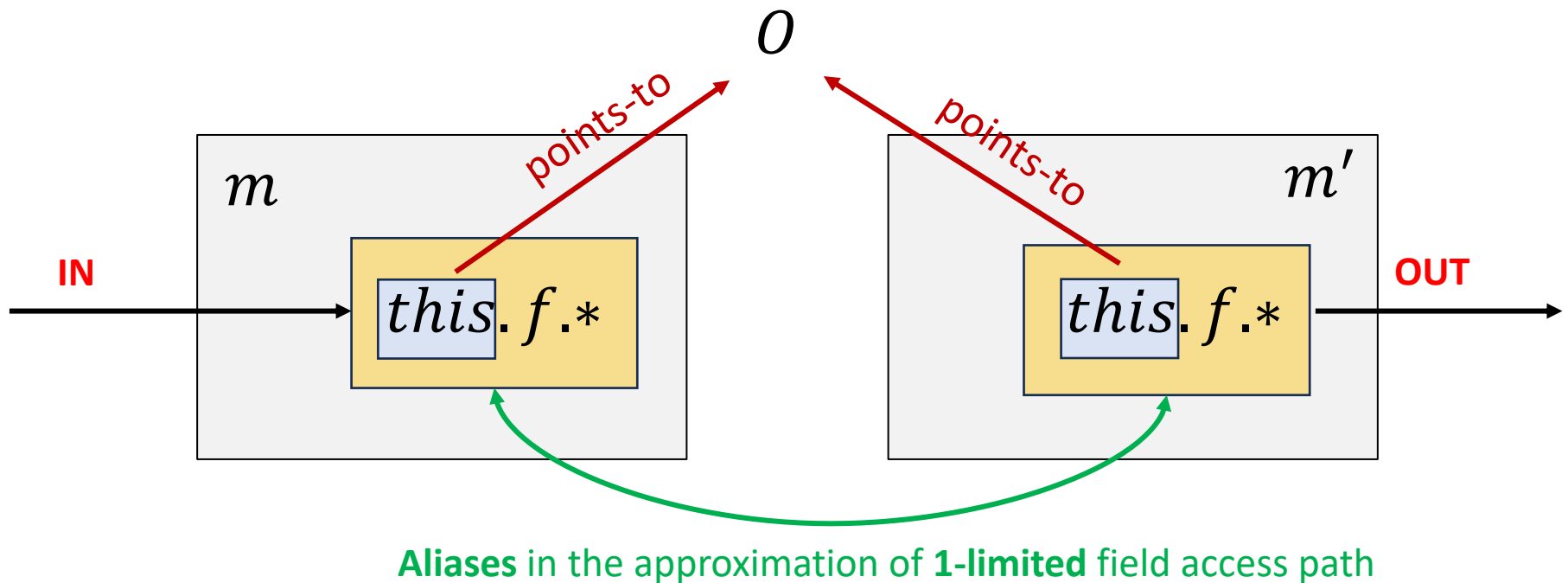
9 Step 3: **return** the set of context-independent objects ($\mathcal{I} = \mathbb{H} \setminus \mathcal{D}$)

□ **CI** objects in \mathcal{I} will be used for **context debloating**

inhibit context combinations on CI elements

Containers

- An object O is a **container object** if it has at least
- One **pointer field f** of an **open** (or abstract/raw/coarse) **type**,
 - An **incoming value flow** s.t. $this^m.f.* = p$ ($p \in \{p_i^m\}$), and
 - An **outgoing value flow** s.t. $v.* = this^{m'}.f.*$ ($v \in \{ret^{m'}, p_i^{m'}\}$)
 - m and m' are methods invoked on O



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 - m and m' are methods invoked on O

❑ An example

- **S1** is a container object

```
1 HashSet s1 = new HashSet();// S1
2 s1.add(new Object()); // O1
3 Object o1 = s1.toArray()[0];
```

```
4 class HashSet { // in java.util;
5     HashMap map;
6     static Object g = new Object(); // O3
7     HashSet() { this.map = new HashMap(); // M }
8     void add(Object p) { IN S1.map
9         this.map.put(p, g); }
10    Iterator iterator() {
11        return this.map.keySet().iterator();
12    } OUT S1.map
13    Object[] toArray() { ...
14 }}
```

Containers

□ Rules for identifying Container Objects

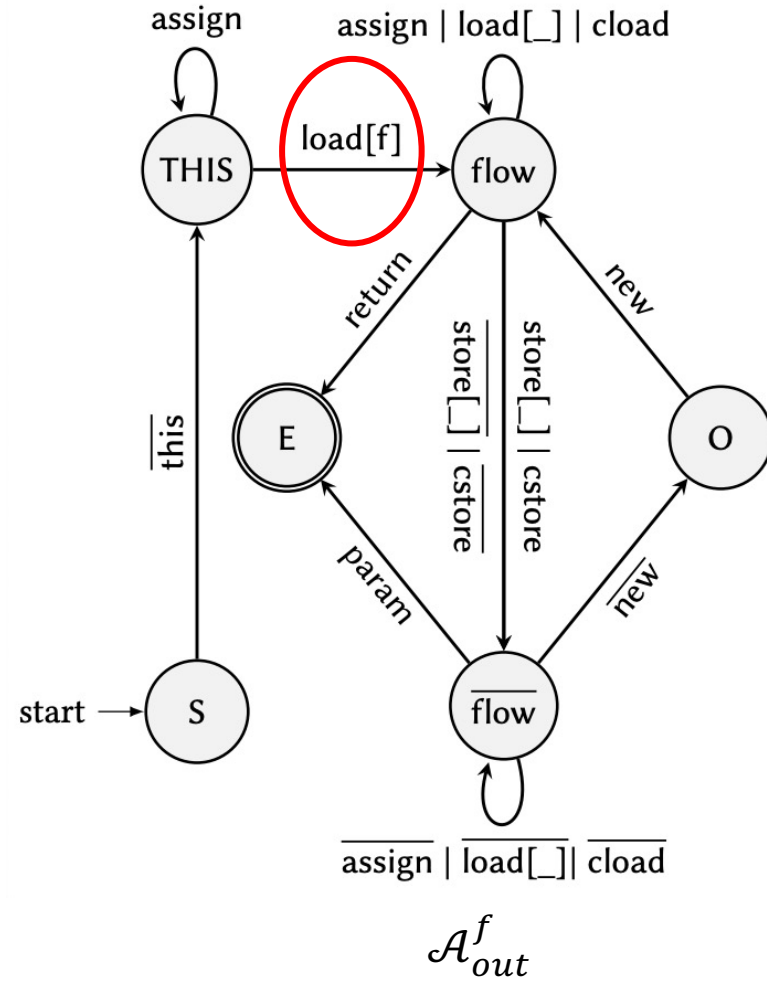
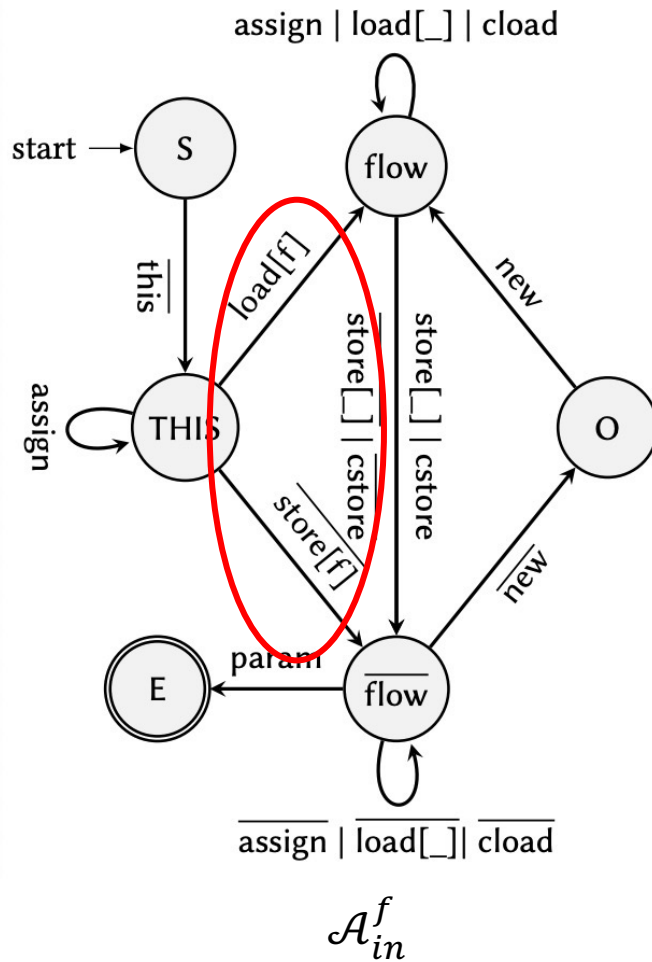
$\frac{O \in \mathbb{H} \quad t = \text{typeof}(O) \quad t \text{ is an instance type} \quad f \in \text{fields}(O) \quad t' = \text{typeof}(f) \quad t' \in \text{openTypes} \quad \text{hasInFlow}(O, f) \quad \text{hasOutFlow}(O, f)}{O \in \text{containers}}$	$\frac{O \in \mathbb{H} \quad t = \text{typeof}(O) \quad t \text{ is an array type} \quad t \in \text{openTypes}}{O \in \text{containers}} \quad [\text{CON}]$
$\frac{m \in \text{methodsInvokedOn}(O) \quad f \in \text{fields}(O) \quad p \in \text{params}(m) \cap \text{inParams}(f)}{\text{hasInFlow}(O, f)}$	$\frac{a.f = _ \text{ is a store in method } m \quad O \in \overline{\text{pts}}(a) \quad O \text{ not allocated in } m \quad a \notin \text{assign}^*(\text{this}^m)}{\text{hasInFlow}(O, f)} \quad [\text{IN}]$
$\frac{m \in \text{methodsInvokedOn}(O) \quad f \in \text{fields}(O) \quad v \in \text{paramsRet}(m) \cap \text{outParamsRets}(f)}{\text{hasOutFlow}(O, f)}$	$\frac{_ = a.f \text{ is a load in method } m \quad O \in \overline{\text{pts}}(a) \quad O \text{ not allocated in } m \quad a \notin \text{assign}^*(\text{this}^m)}{\text{hasOutFlow}(O, f)} \quad [\text{OUT}]$

□ Rules for Open Types

$\frac{t \in \mathbb{T} \text{ is java.lang.Object}}{t \in \text{openTypes}}$	$\frac{t \in \mathbb{T} \text{ is an abstract type}}{t \in \text{openTypes}}$	$\frac{t \in \mathbb{T} \text{ is an interface type}}{t \in \text{openTypes}}$
$\frac{t \in \text{openTypes}}{[t] \in \text{openTypes}}$	$\frac{t \in \mathbb{T} \quad f \in \text{fields}(t) \quad \text{typeof}(f) = t' \quad t' \in \text{openTypes}}{t \in \text{openTypes}}$	

Containers

DFAs for computing incoming/outgoing value flows

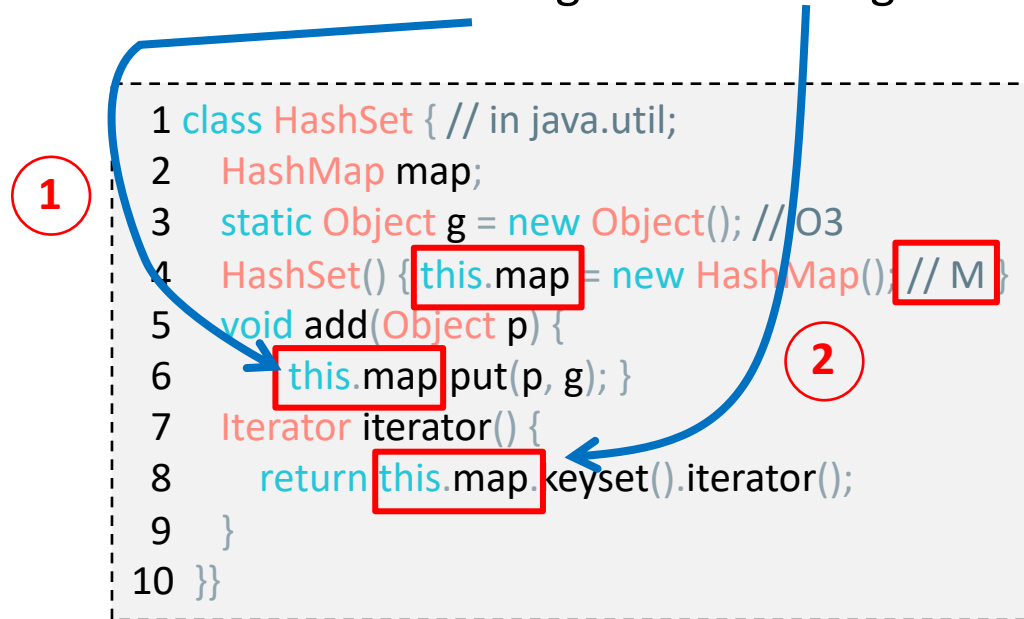


1-limited field sensitive

Container-Usage Patterns

❑ Pattern I: Inner Containers

- Accessed by outer containers via a field
- Used by outer containers for storing and retrieving data



The diagram illustrates the 'Inner Containers' pattern using a Java code snippet for the `HashSet` class. A dashed box encloses the code. A blue line with arrows shows the flow of data access: it starts at the `map` field (line 2), goes to the `HashSet()` constructor (line 4) where `this.map` is assigned, then to the `add()` method (line 5) where `this.map.put()` is called, and finally to the `iterator()` method (line 8) where `this.map.keySet().iterator()` is returned. Red boxes highlight the `this.map` field and its usage in lines 4, 6, and 8. Red circles with numbers 1 and 2 are placed near the code.

```
1 class HashSet { // in java.util;
2     HashMap map;
3     static Object g = new Object(); // O3
4     HashSet() { this.map = new HashMap(); // M
5     void add(Object p) {
6         this.map.put(p, g); }
7     Iterator iterator() {
8         return this.map.keySet().iterator();
9     }
10 }
```

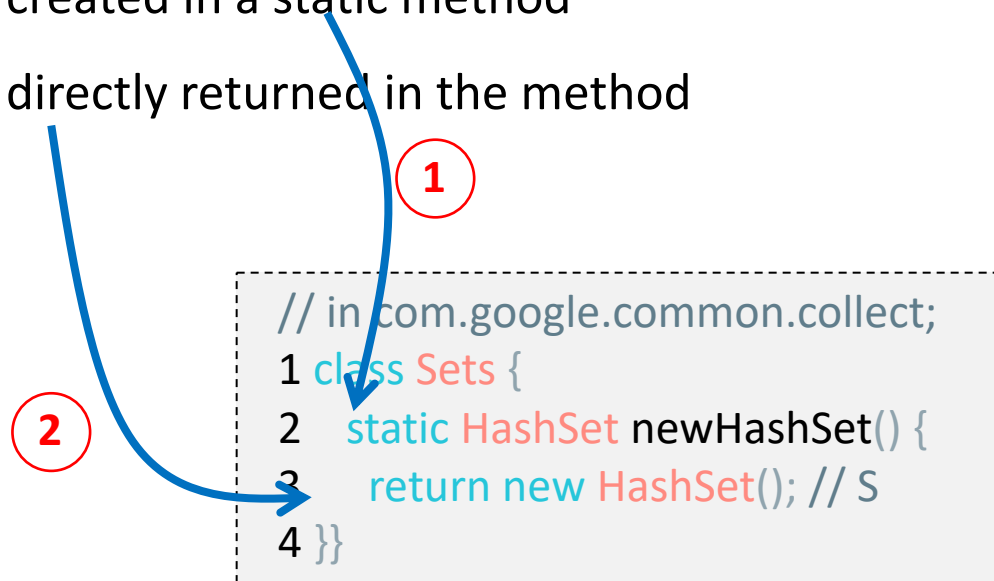
❑ Inner containers are context-dependent

- Distinguish the data stored by its different outer container objects

Container-Usage Patterns

❑ Pattern II: Factory-Created Containers

- created in a static method
- directly returned in the method



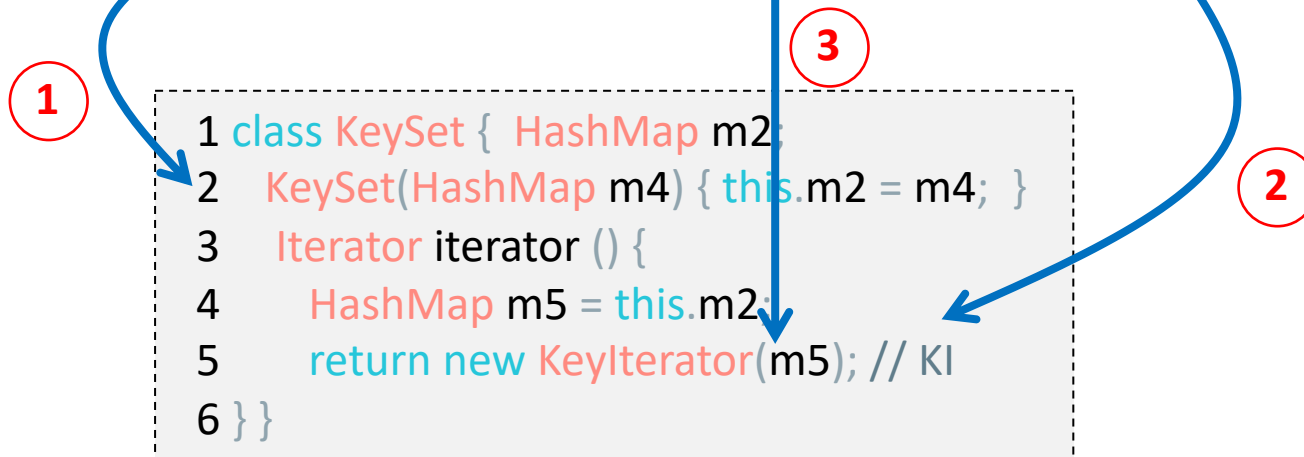
❑ Factory-created containers are context-dependent

- Differentiate the data coming from different calling contexts

Container-Usage Patterns

❑ Pattern III: Container Wrappers

- often are iterators, enumerators, ...
- created in an instance method *m* and directly returned
- content comes from some parameter of *m*



❑ Container wrappers are context-dependent

- Differentiate the wrapped content coming from different calling contexts

Rules for Identifying Usage Patterns

❑ Rule for identifying inner containers

$$\frac{O \in \mathbb{H} \quad m = \text{methodof}(O) \quad m \text{ is an instance method} \quad f \in \text{objectStoredInto}(O) \quad t = \text{typeof}(f) \\ t \in \text{openTypes} \quad O' \in \text{receiverObjects}(m) \quad \text{hasInFlow}(O', f) \quad \text{hasOutFlow}(O', f)}{\text{isAnInnerContainer}(O)}$$

❑ Rule for identifying factory-created containers

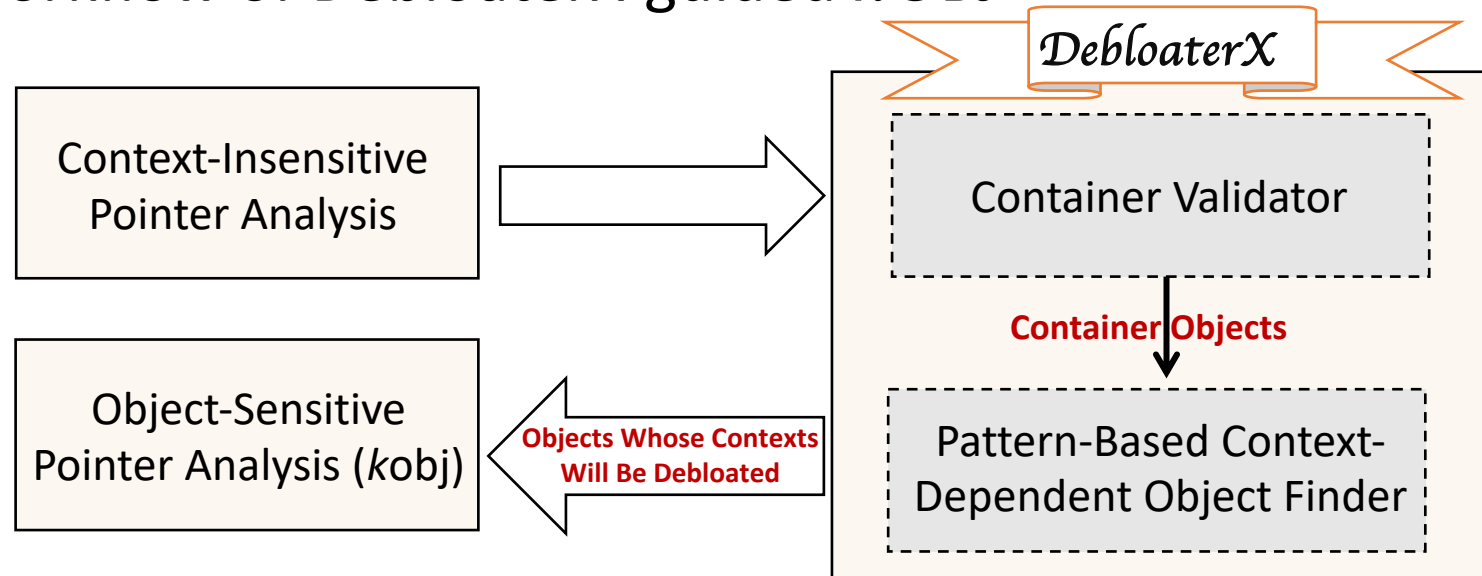
$$\frac{m \text{ is a static method} \quad m = \text{methodof}(O) \quad \text{isDirectlyReturned}(O)}{\text{isAFactoryCreatedContainer}(O)} \qquad \frac{O \xrightarrow{\text{new}} x \text{ is an edge in XPAG} \quad m = \text{methodof}(O) \quad \text{ret}^m \in \text{assign}^*(x)}{\text{isDirectlyReturned}(O)}$$

❑ Rule for identifying container wrappers

$$\frac{m = \text{methodof}(O) \quad m \text{ is an instance method} \quad \text{isDirectlyReturned}(O) \quad \text{isContentFromParam}(O)}{\text{isAContainerWrapper}(O)}$$

Workflow and Implementation

Workflow of DebloaterX-guided *k*OBJ



Implementation (~1500 LOC in Java)

- Source: <https://github.com/DongjieHe/DebloaterX>
- Artifact: <https://hub.docker.com/r/hdjay2013/debloaterx>
- Released in Qilin framework (<https://qilinpta.github.io>)

Evaluation

❑ Benchmarks

- 5 dacapo 2006 benchmarks + JRE1.6
- 2 real-world applications + JRE1.6
- 5 dacapo-9.12 benchmarks + JRE1.8



JPC



❑ Linux server with **512GB** memory, 16 cores

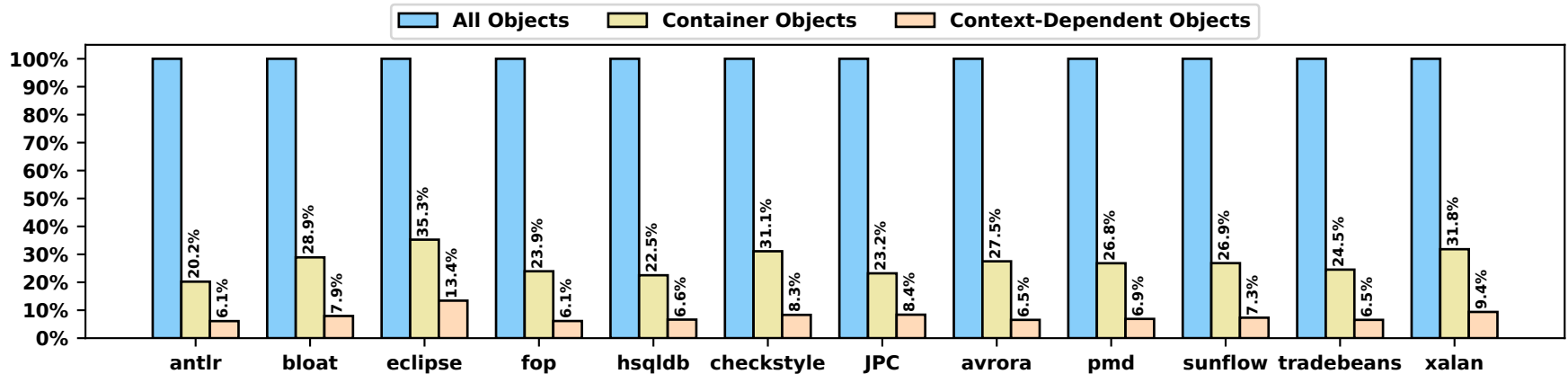
❑ Time budget: **12 hours**

❑ Metrics

- Efficiency: *analysis time*
- Precision: *#fail-casts, #reachable, #call-edges, #poly-calls*

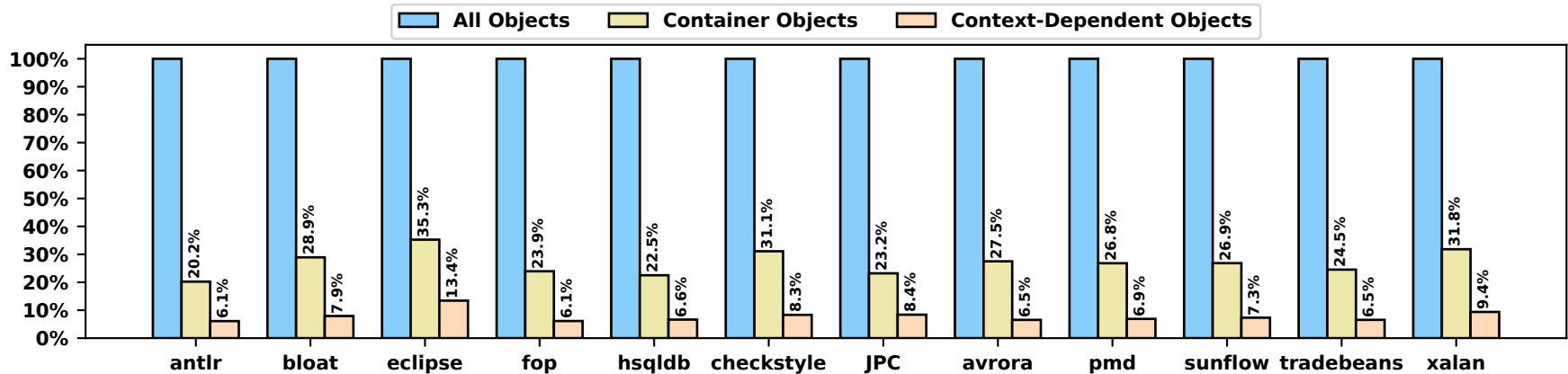
Evaluation: Objects Identification

☐ Containers: 26.6%, context-dependent objects: 7.6%

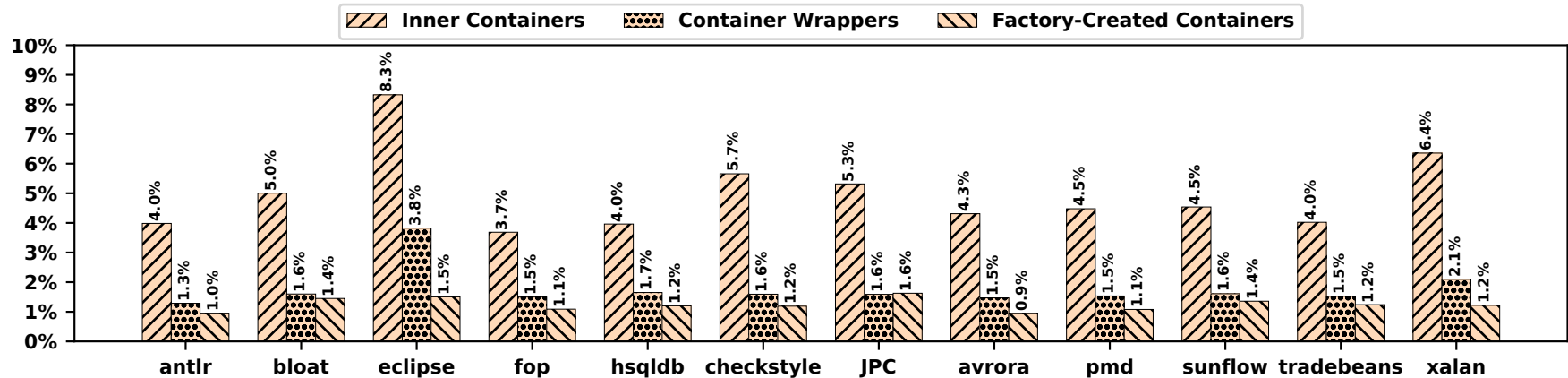


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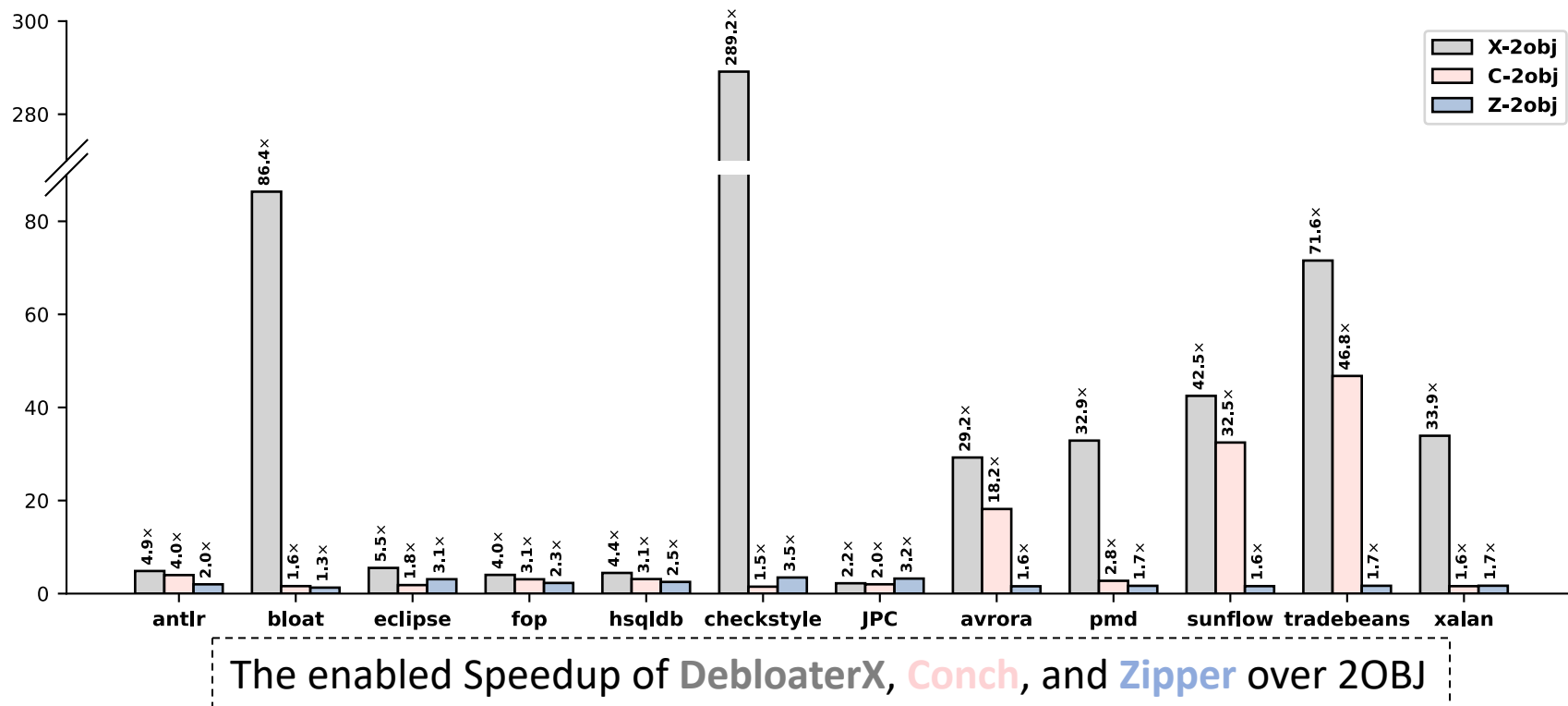


☐ Inner containers: 4.8% , factory-created containers: 1.2%, container wrappers: 1.7%



Evaluation: Efficiency

☐ 19.3x (150.2x) when $k = 2$ (3), faster than Conch and Zipper

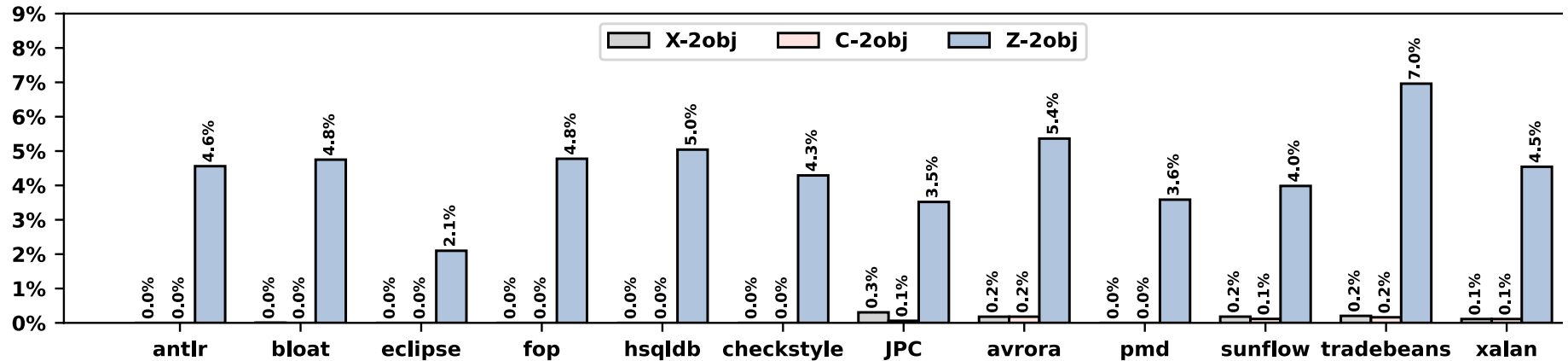


☐ Better scalability

- Scale 1 more than Conch, 6 more than Zipper
- Scale 7 more than standard k OBJ

Evaluation: Precision

- ❑ Negligible precision loss (<0.2%), similar to Conch
- ❑ Precise than Zipper (~4.5% loss)



The precision loss of **DebloaterX**, **Conch**, and **Zipper**-guided 2OBJ over 2OBJ

Summary

- ❑ A new context debloating technique, DebloaterX
- ❑ enable k OBJ to be more efficient than state-of-the-art while preserving nearly all of its precision.

X- k OBJ: A precise yet efficient pointer analysis



❑ Future work

- Investigate performance issues on extremely larger programs, e.g., eclipse
- Develop context-debloating techniques for other context-sensitivity

Thank You!