

## Performance Testing





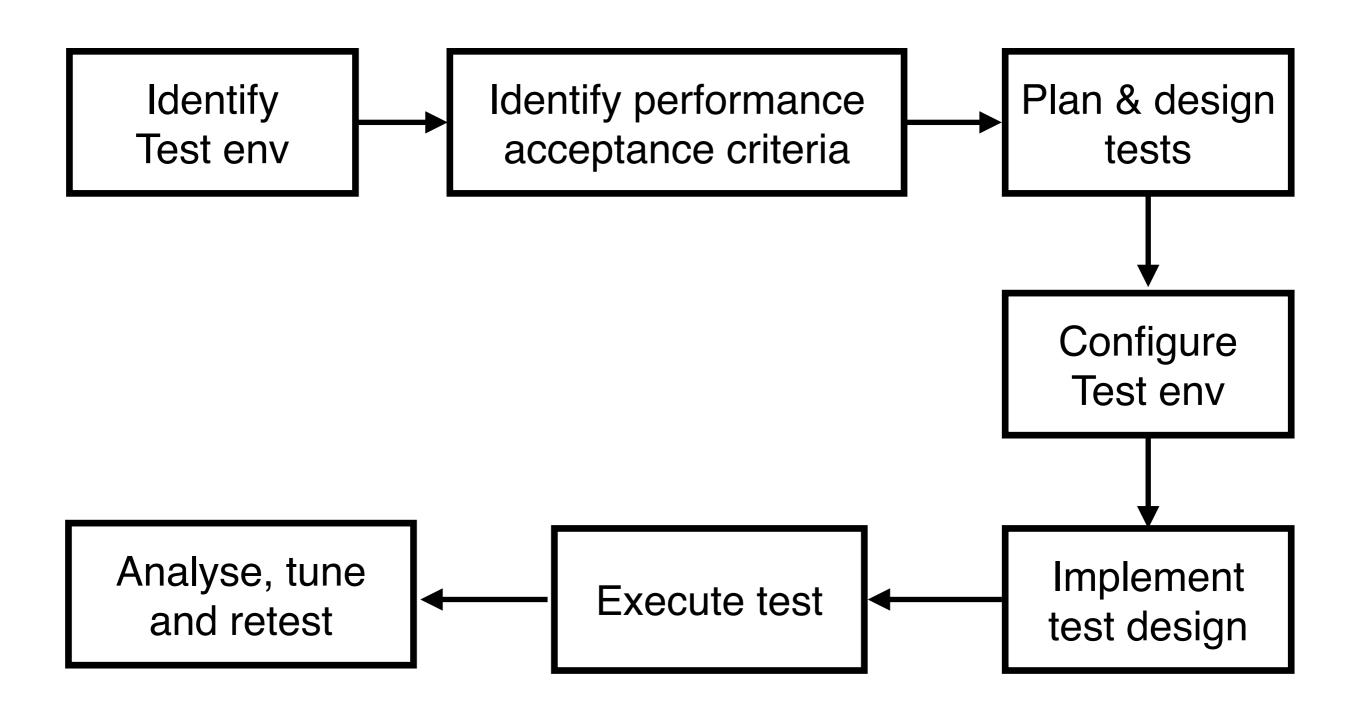




## Performance testing process



#### **Process**





## 1. Identify your testing environments

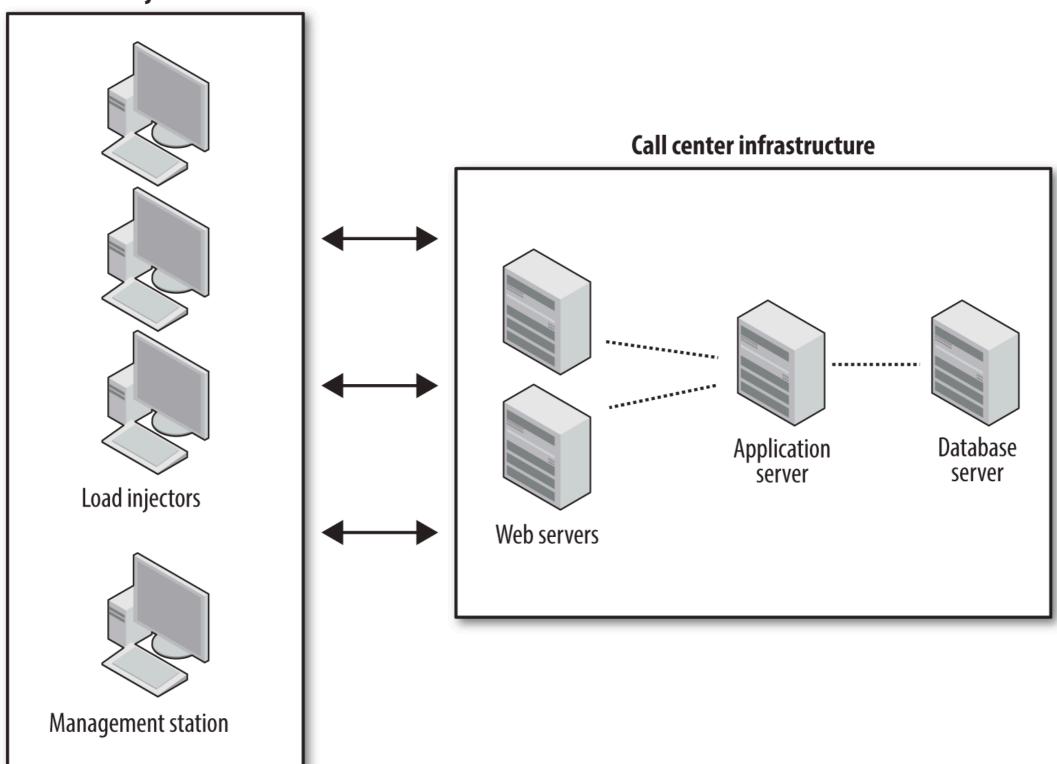


#### **Environments**

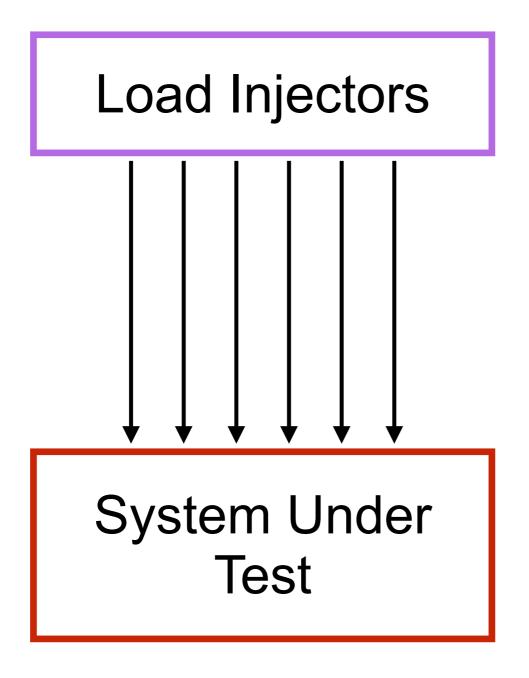
System Under Test or production-like
Test environments
Testing tools
Hardware
Software
Network configurations



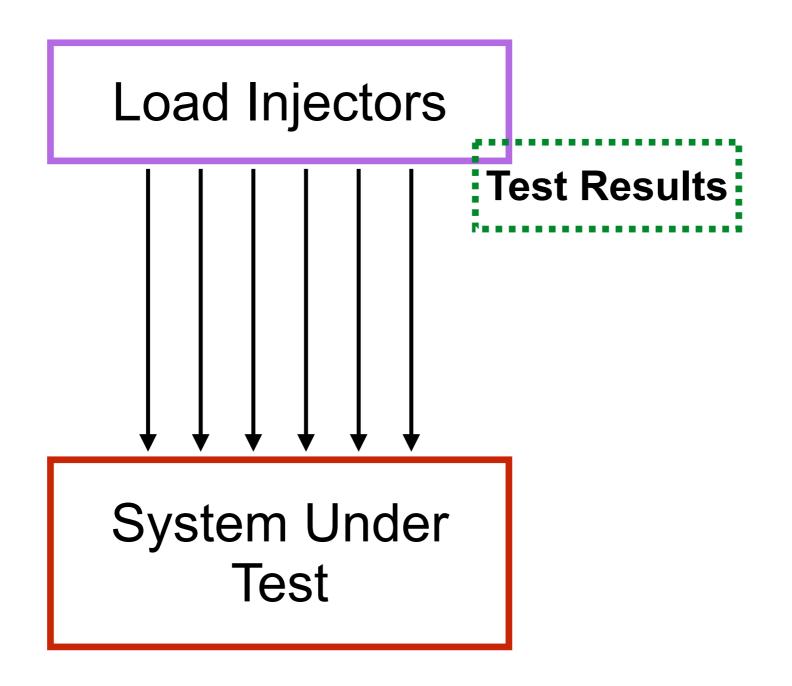
#### **Load injection**



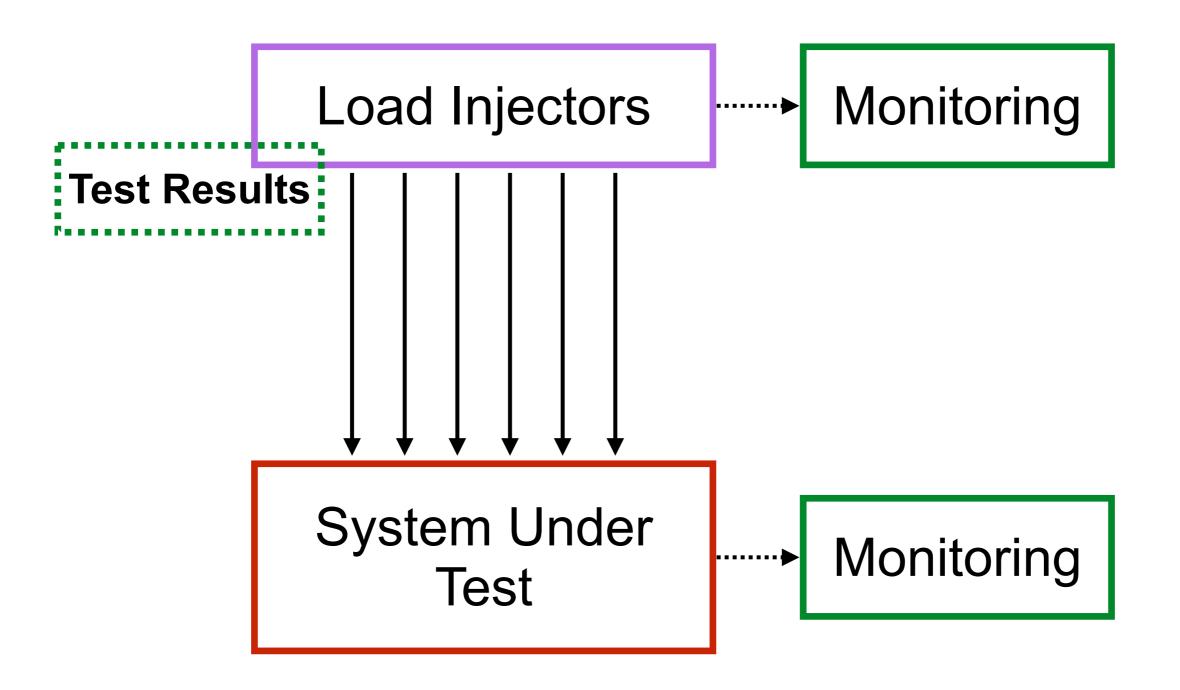




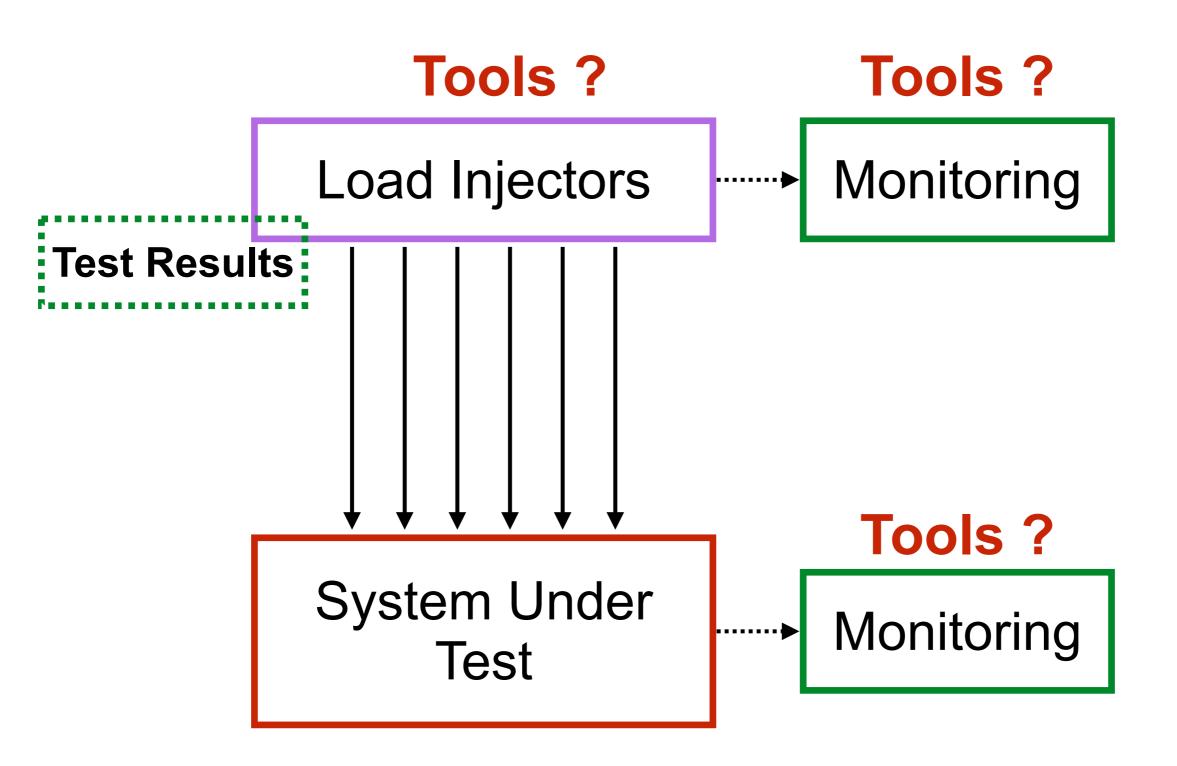














# 2. Identify the performance acceptance criteria



## Goals of testing?

Throughputs
Response times
Resources allocation
etc ...

With number of concurrent users?

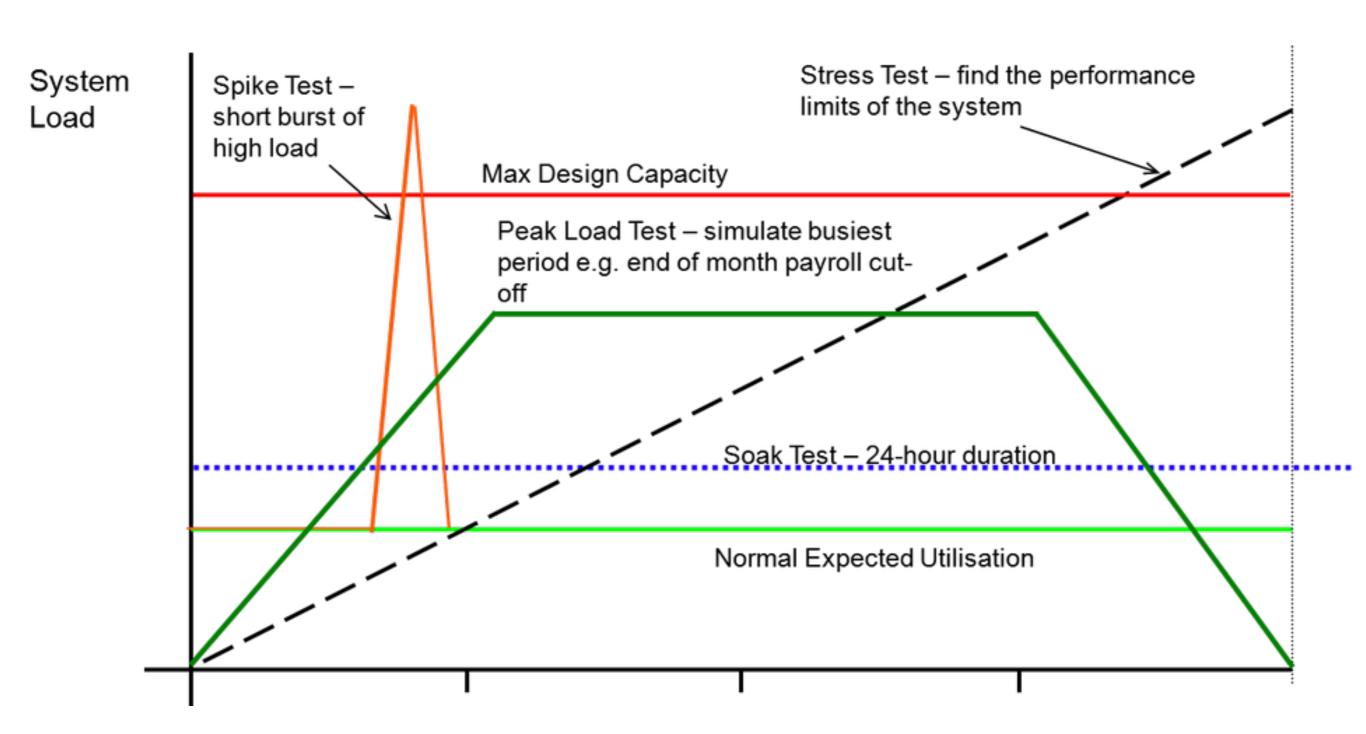


Load testing
Stress testing
Spike testing
Endurance/soak testing
Scalability testing
Volume testing



Load testing
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Virtual users **Breakpoint Test Stress Test** Load Test **Endurance Test Spike Test** 





## 3. Plan and design performance tests



#### Test scenarios?

Key scenarios to test
Number and pattern of users
Plan performance test data
Collect all metrics what you need!!



## Performance testing metrics (1)

CPU usage
Memory usage
Disk usage
Network usage (bandwidth)
Latency

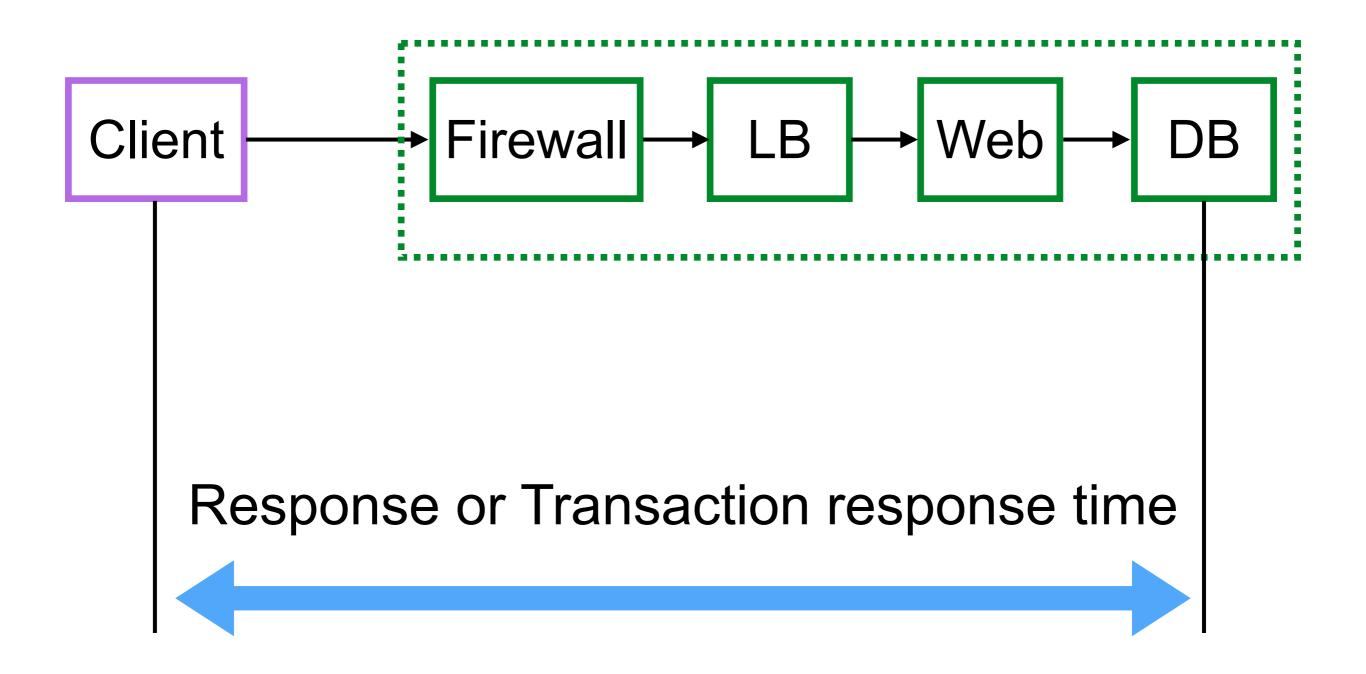


## Performance testing metrics (2)

Throughput Response time Active connections/sessions Amount of connection pools Hit per second Waiting time Thread counts Garbage collection

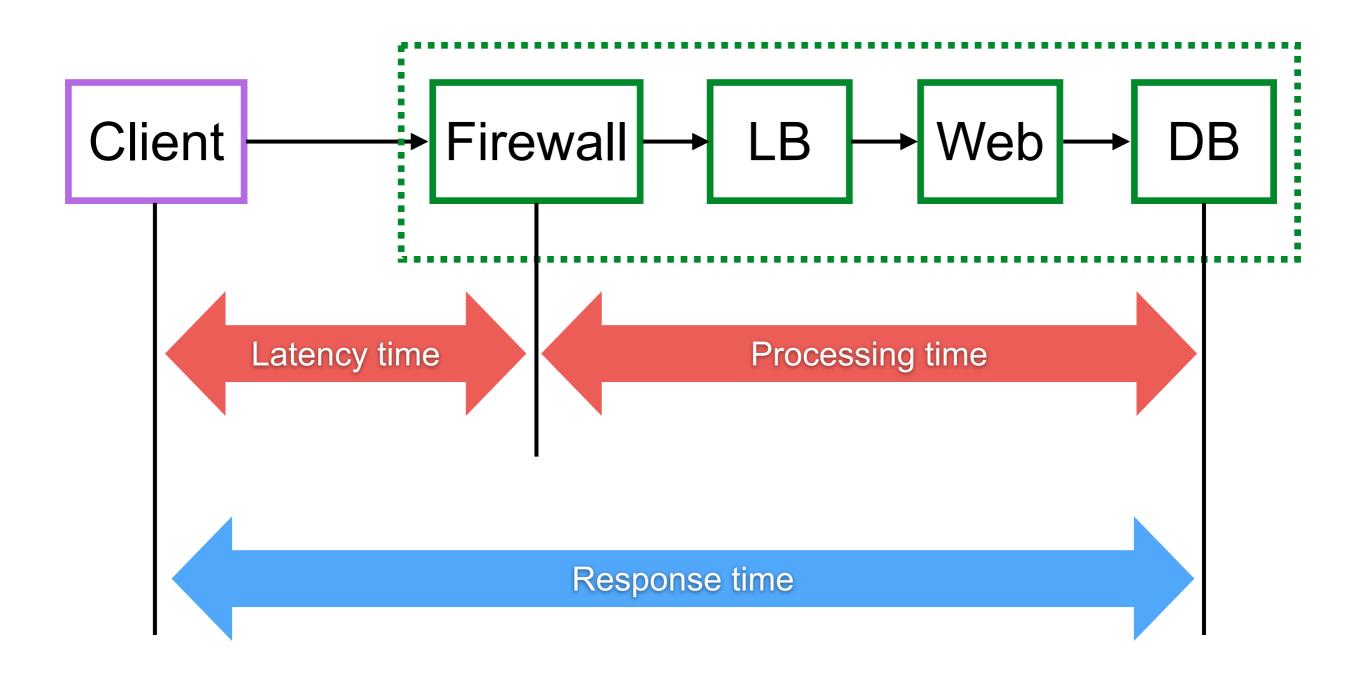


#### Response time



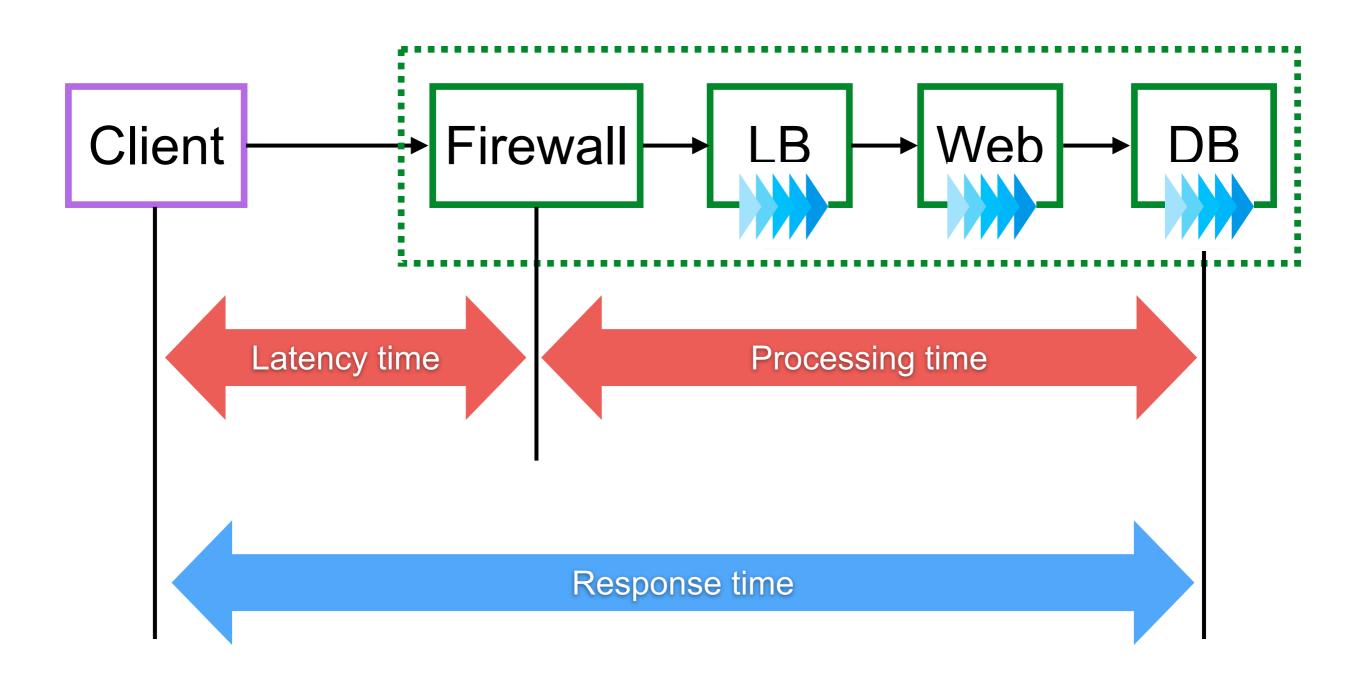


#### Response time = Latency + Processing



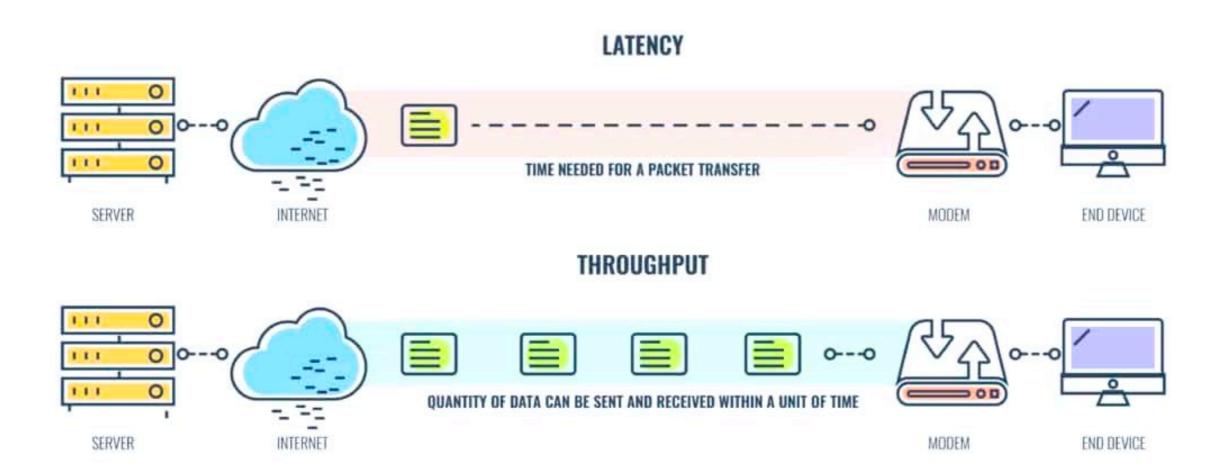


### Queuing time!!





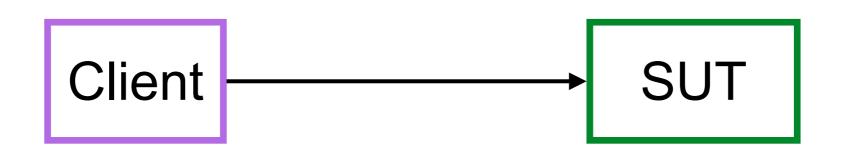
### Latency vs Throughput





## Throughput?

How many messages/requests are arriving at destination successfully



Good way to measure the performance of network connection



## Throughput?

How many messages/requests are arriving at destination successfully



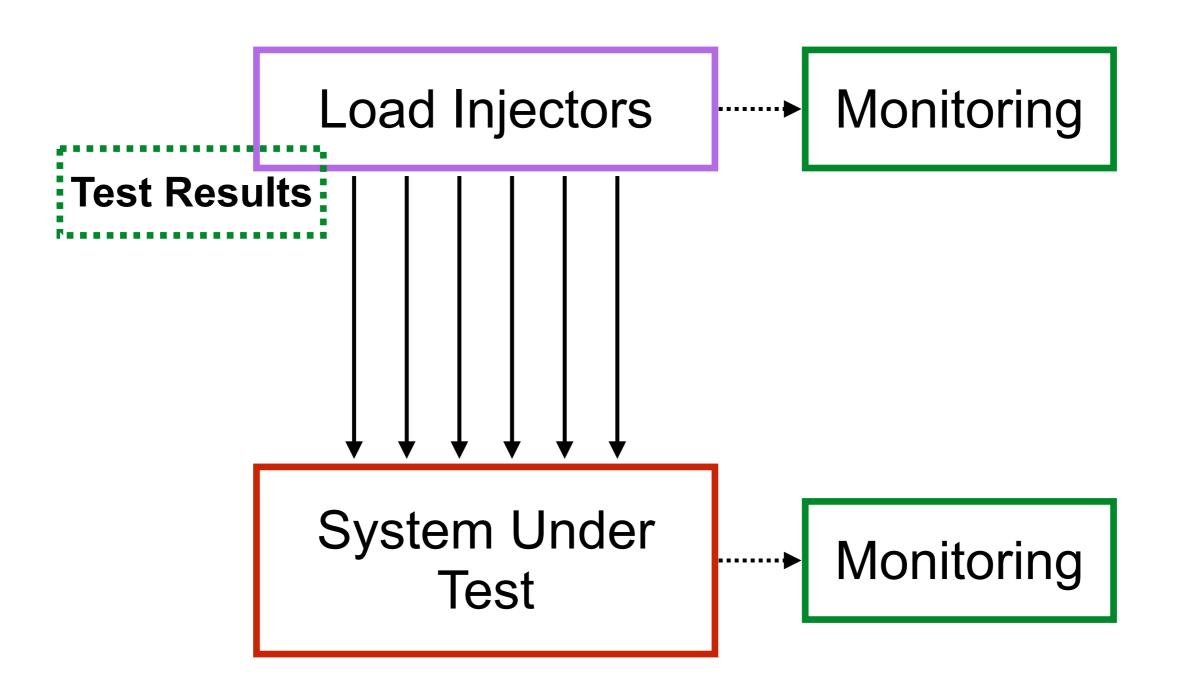
Bandwidth of network Size of message Response time

Good way to measure the performance of network connection

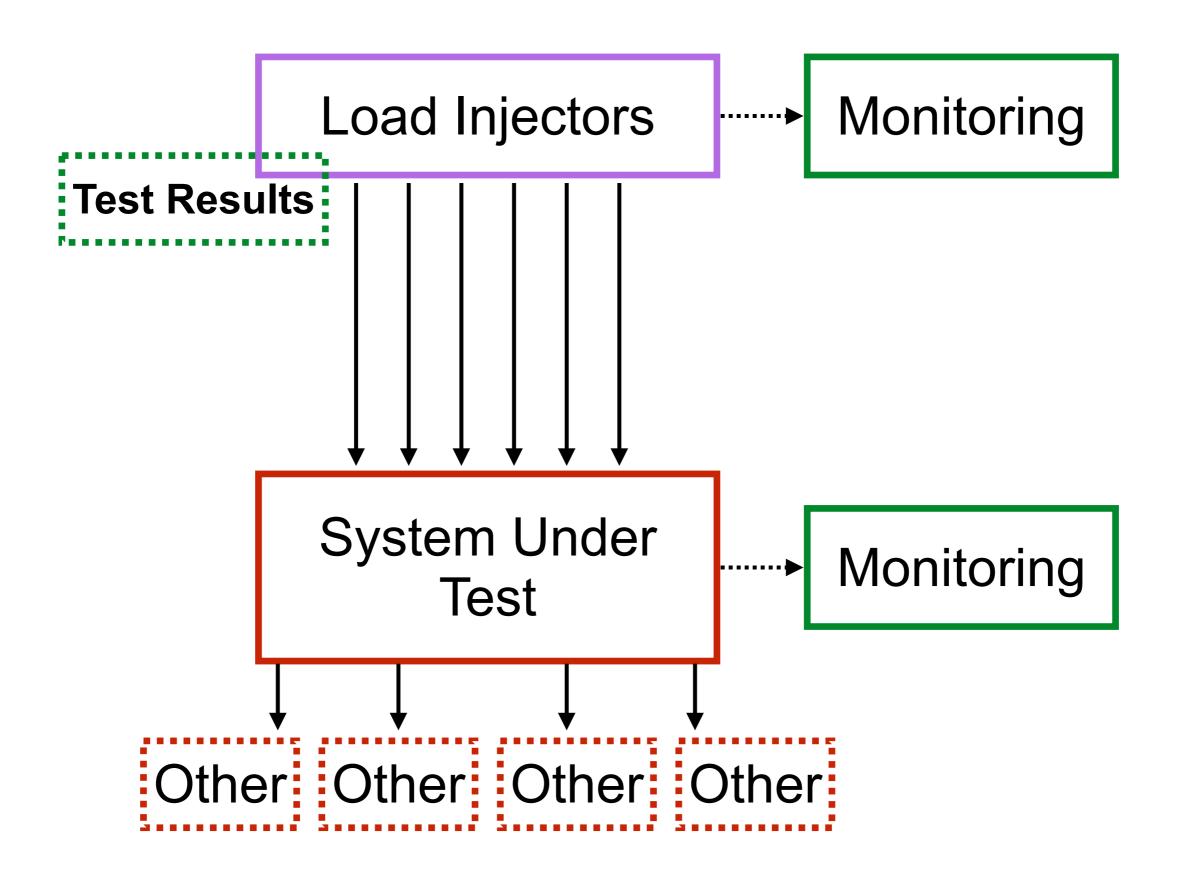


## 4. Config the test environment











## 5. Implement test design



### 6. Run the tests + monitor



## 7. Analyse, Tune and Re-test



## Start with design

