

Performance Testing

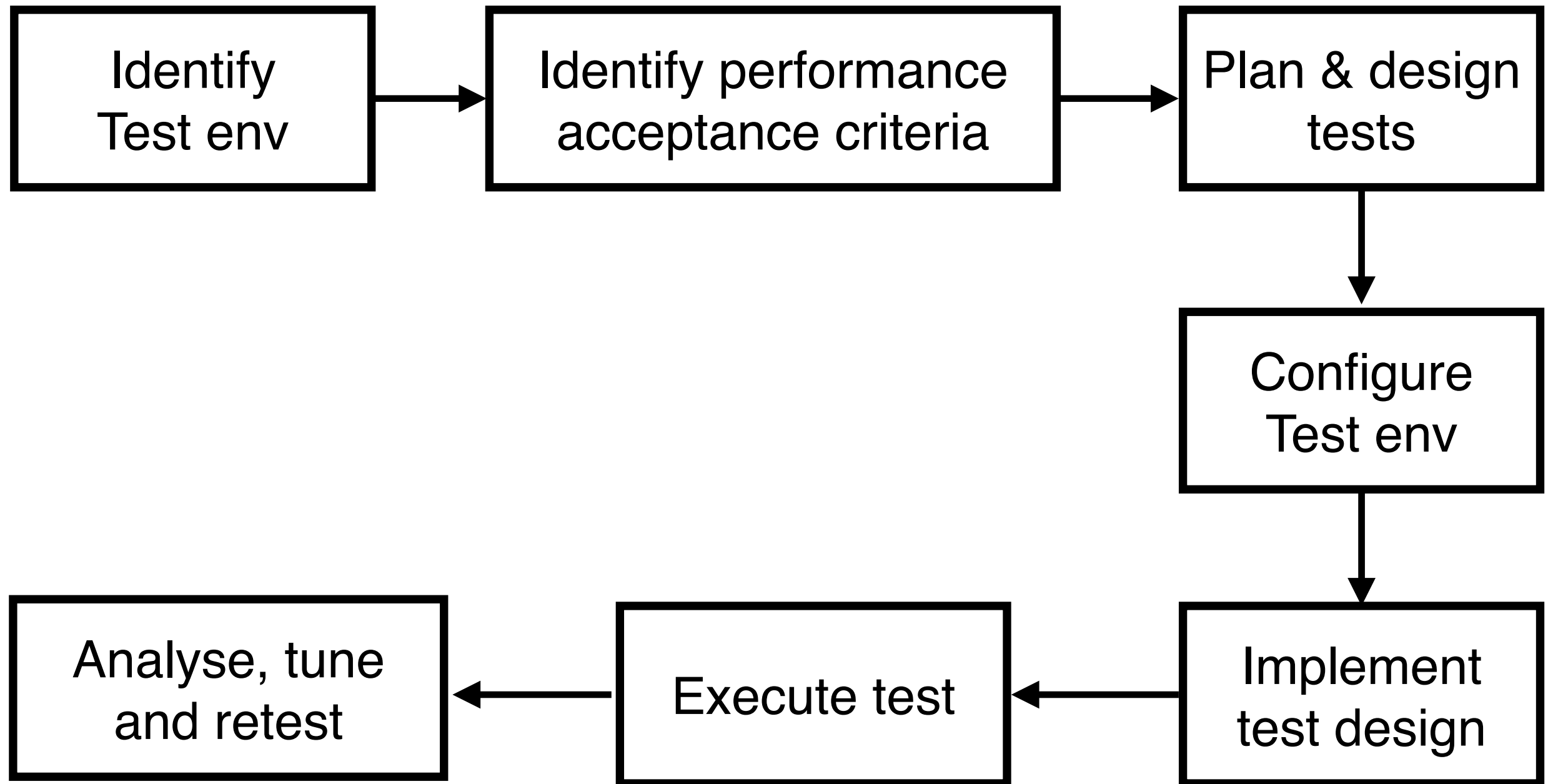




Performance testing process



Process



1. Identify your testing environments



Environments

System Under Test or production-like

Test environments

Testing tools

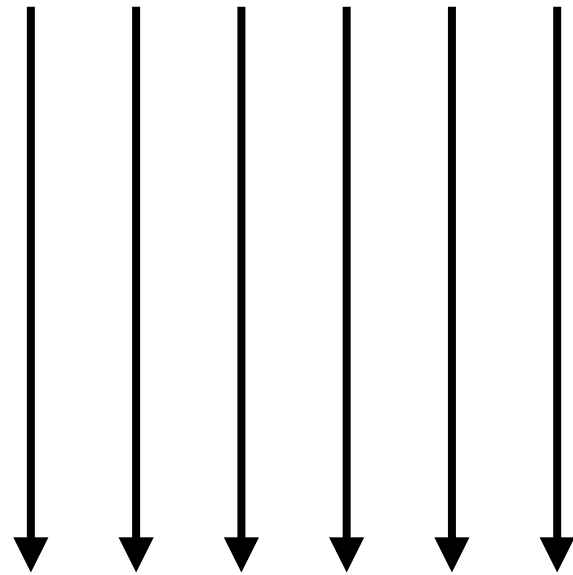
Hardware

Software

Network configurations

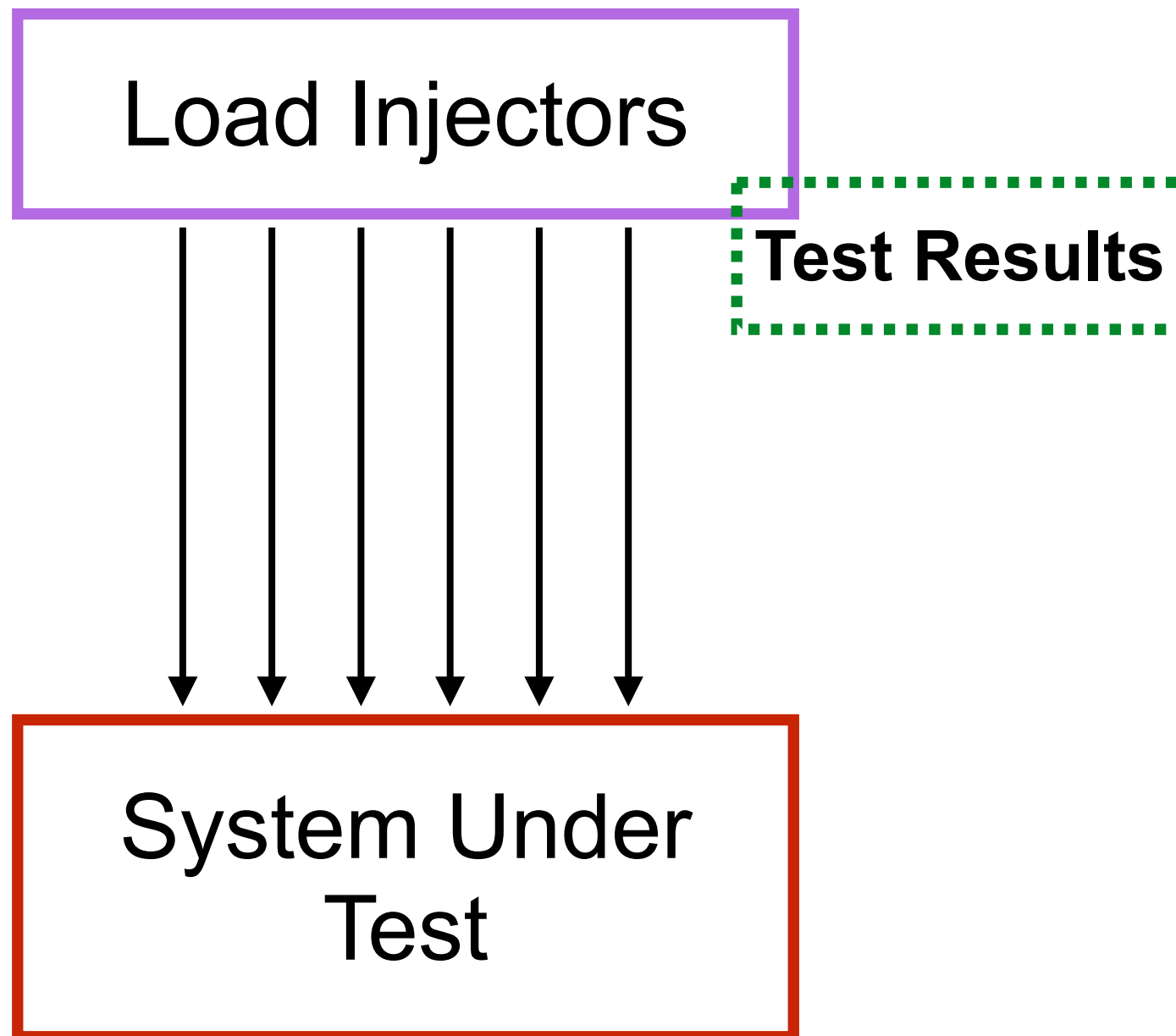


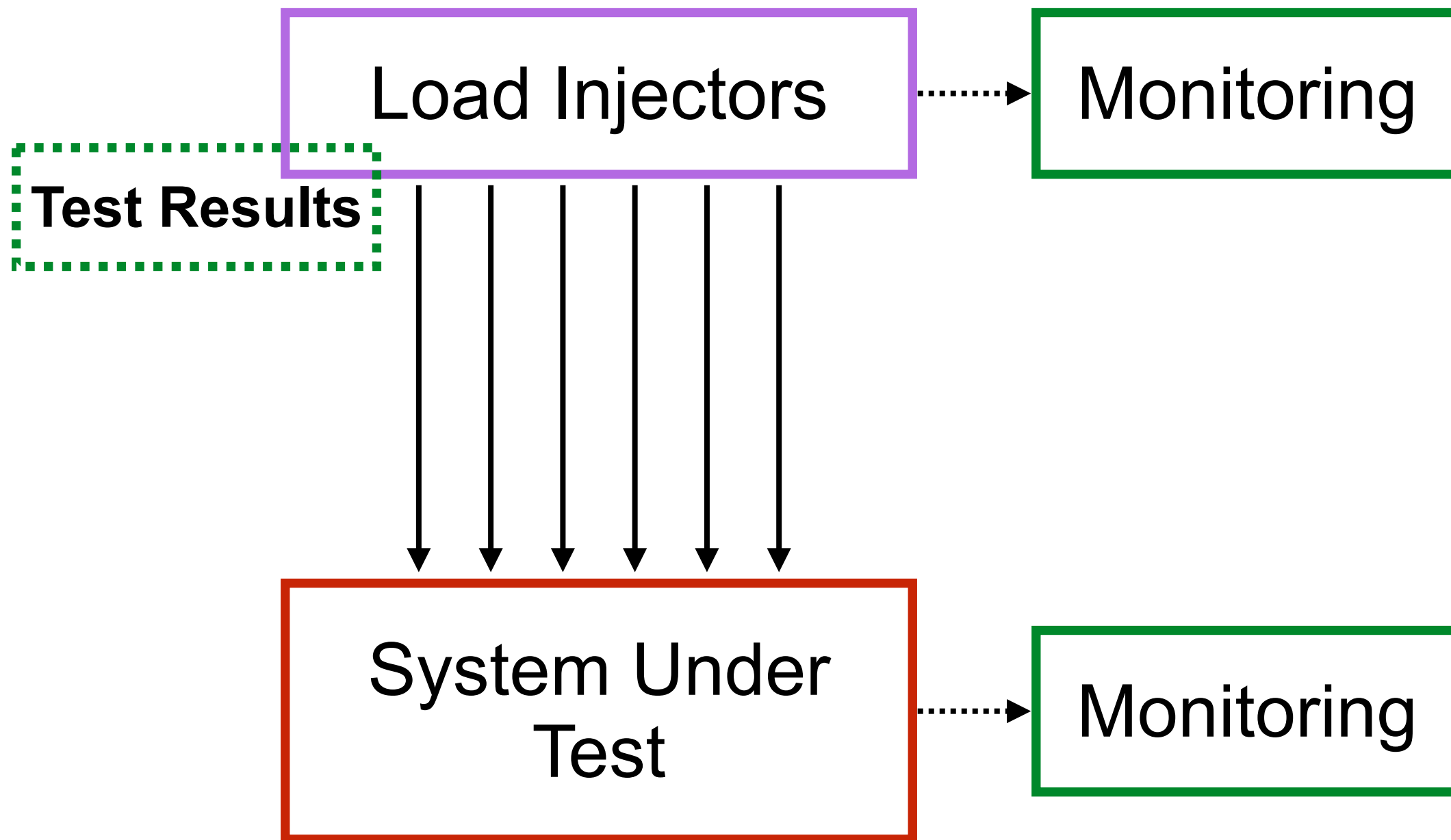
Load Injectors



System Under
Test







Tools ?

Load Injectors

Tools ?

Monitoring

Test Results

System Under
Test

Tools ?

Monitoring



2. Identify the performance acceptance criteria



Goals of testing ?

Throughputs
Response times
Resources allocation
etc ...

With number of concurrent users ?



Pattern of concurrent user ?

Load testing
Stress testing
Spike testing
Endurance/soak testing
Scalability testing
Volume testing



Pattern of concurrent user ?

Load testing

Stress testing

Spike testing

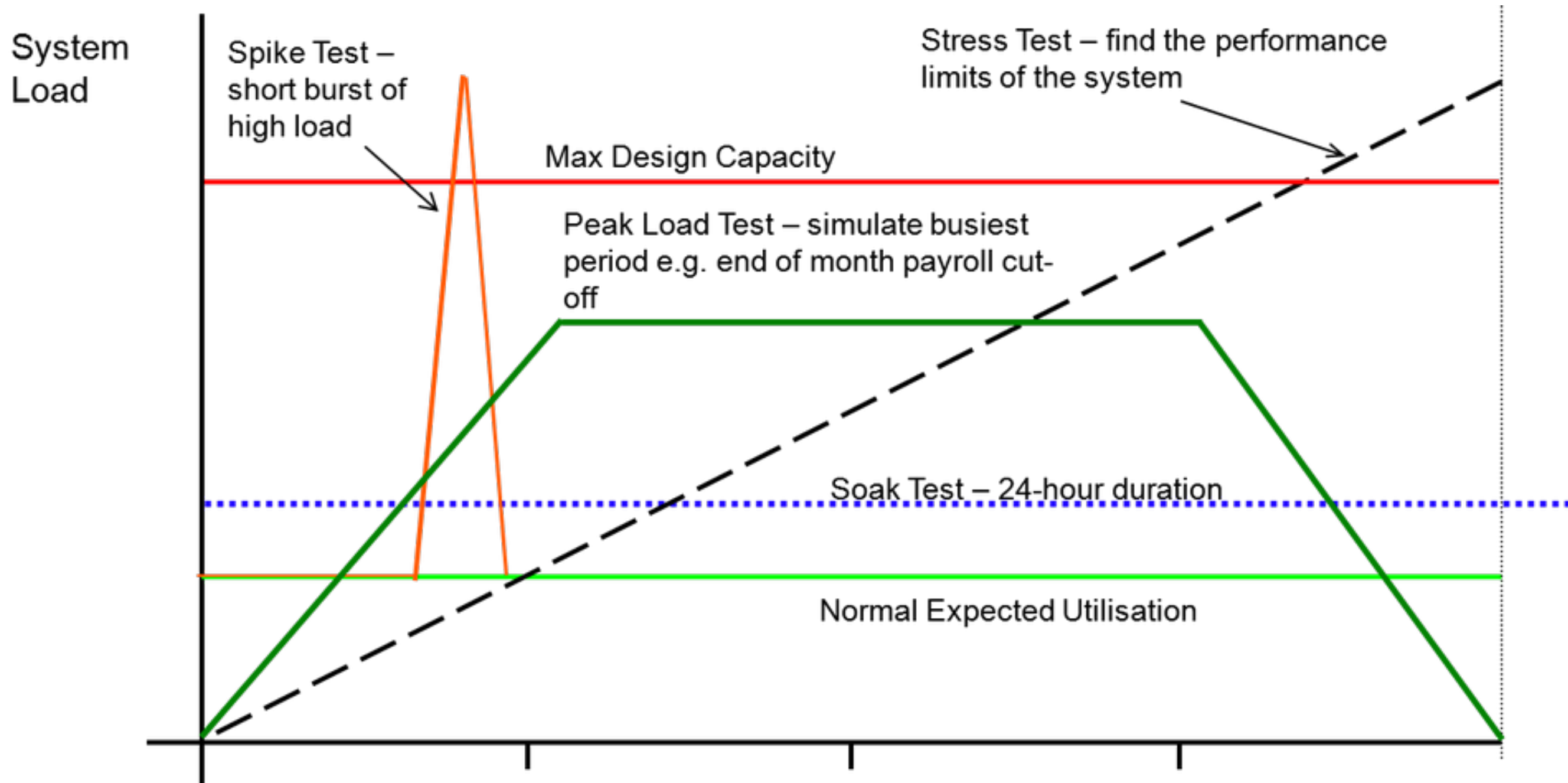
Endurance/soak testing

Scalability testing

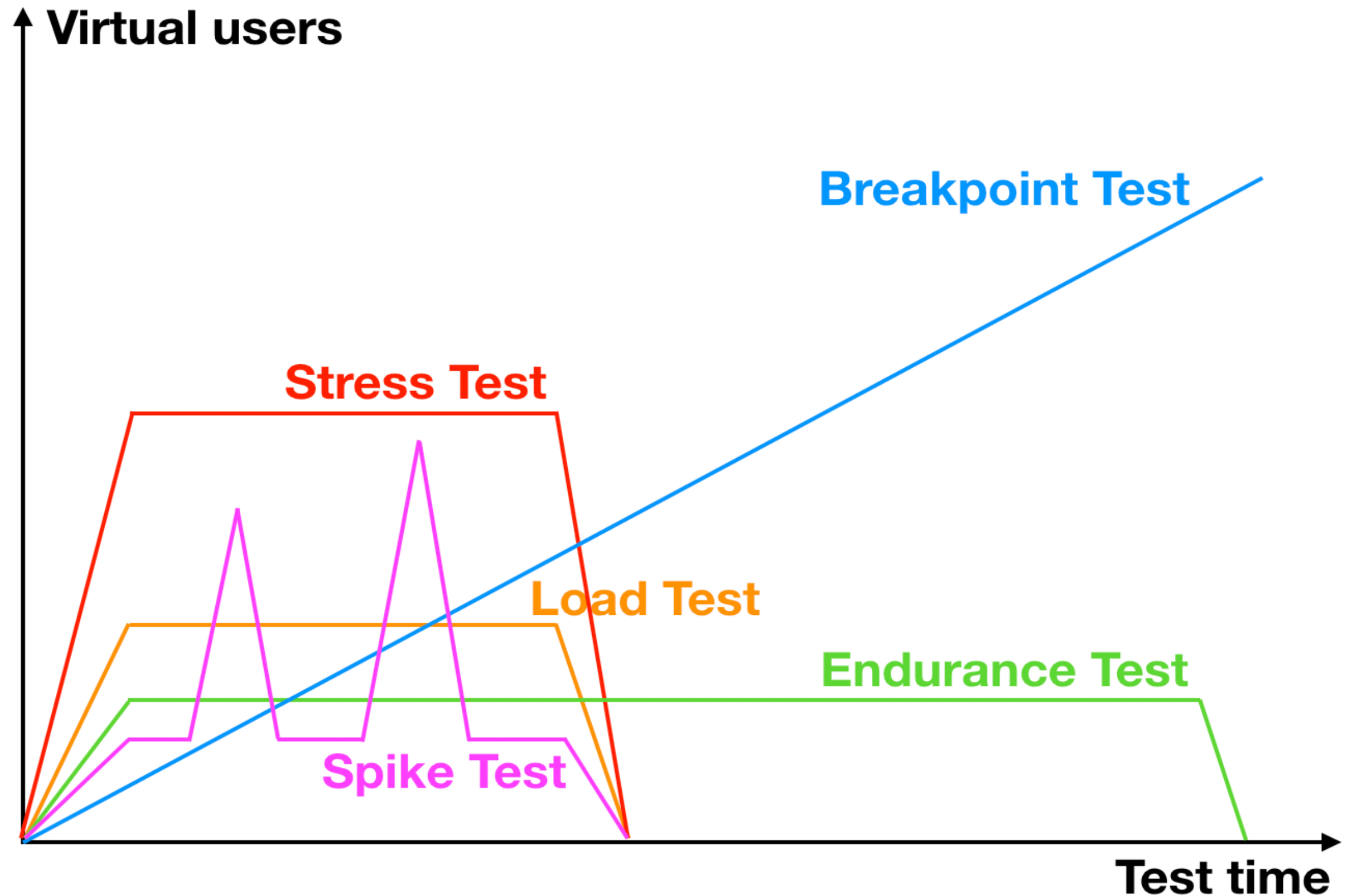
Volume testing



Pattern of concurrent user ?



Pattern of concurrent user ?



3. Plan and design performance tests



Test scenarios ?

Key scenarios to test

Number and pattern of users

Plan performance test data

Collect all **metrics** what you need !!



Performance testing metrics (1)

CPU usage

Memory usage

Disk usage

Network usage (**bandwidth**)

Latency



Performance testing metrics (2)

Throughput

Response time

Active connections/sessions

Amount of connection pools

Hit per second

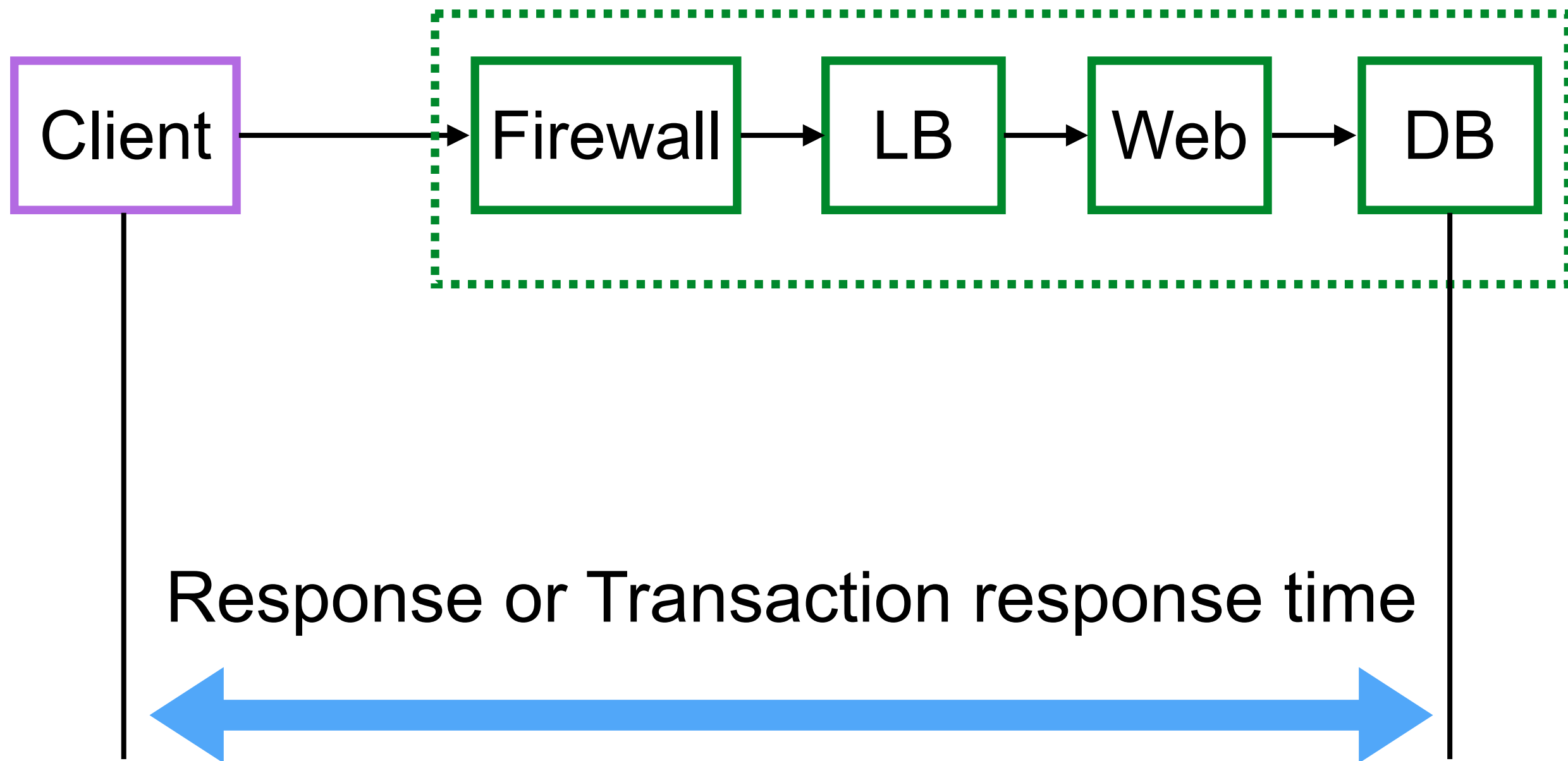
Waiting time

Thread counts

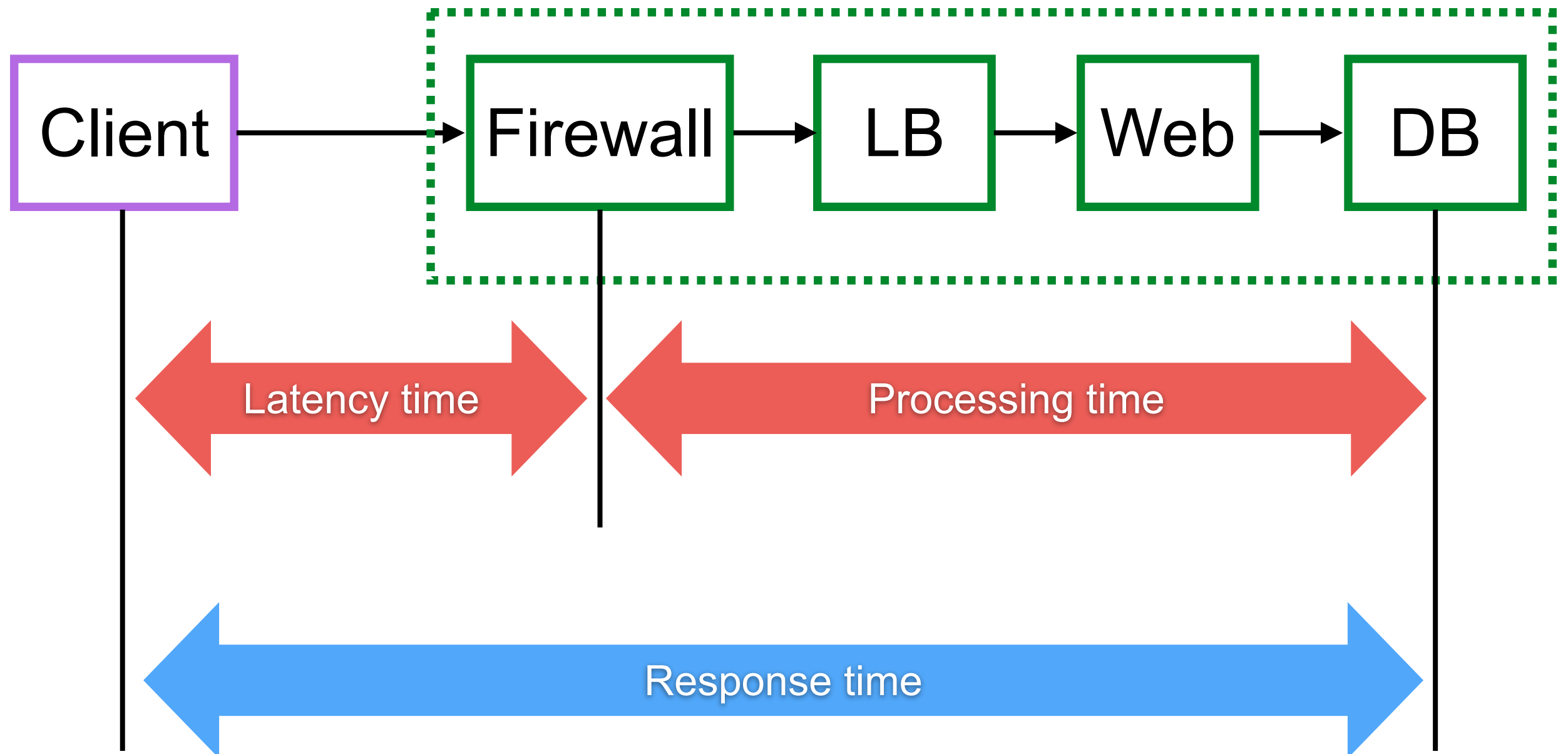
Garbage collection



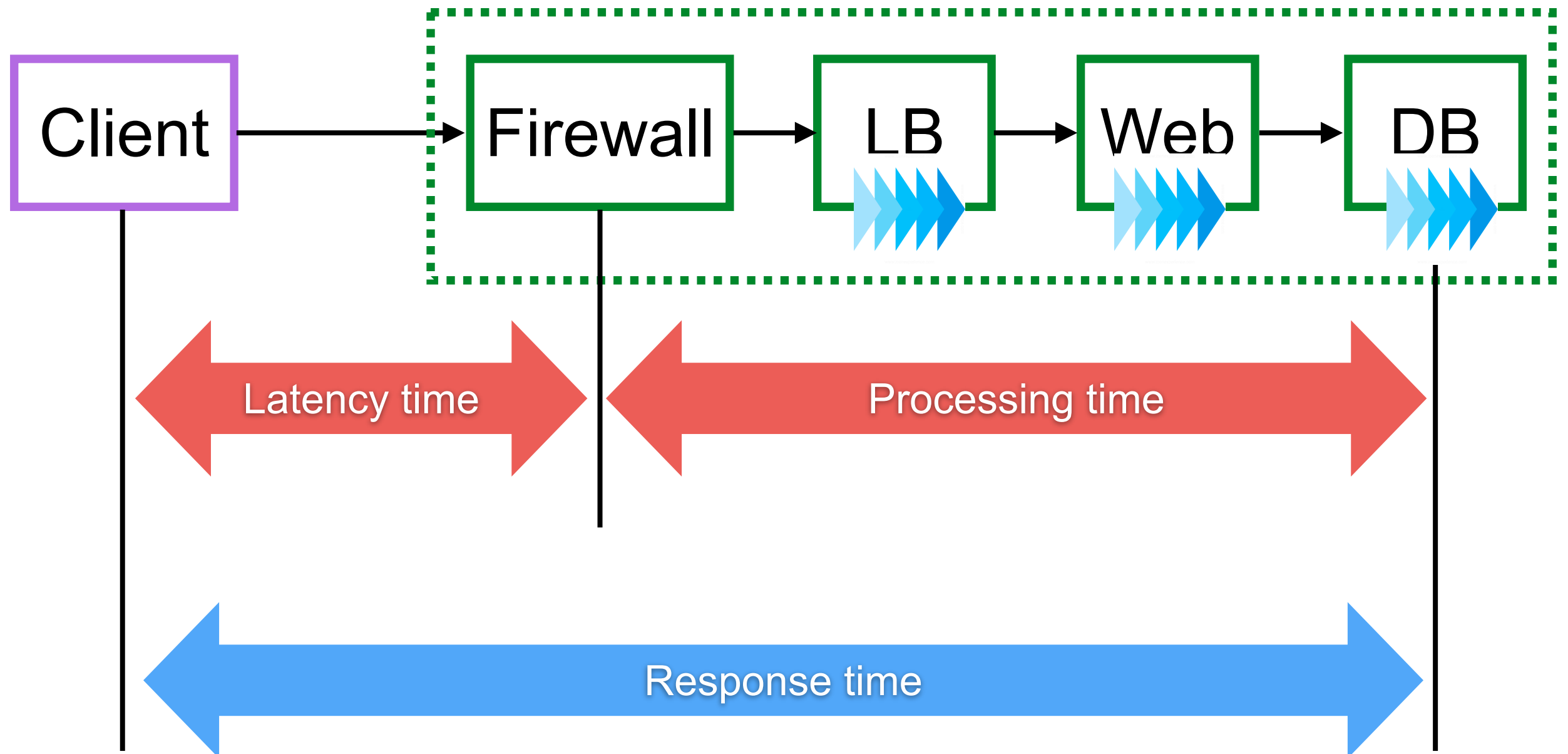
Response time



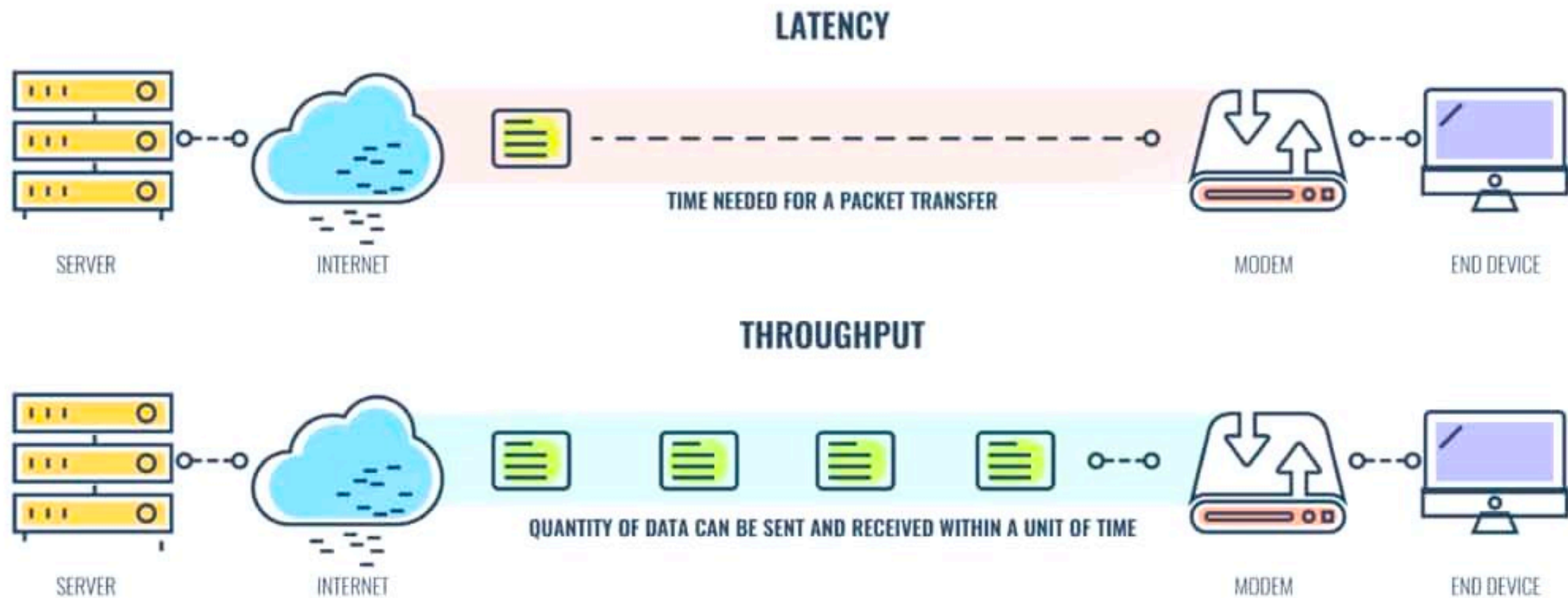
Response time = Latency + Processing



Queuing time !!

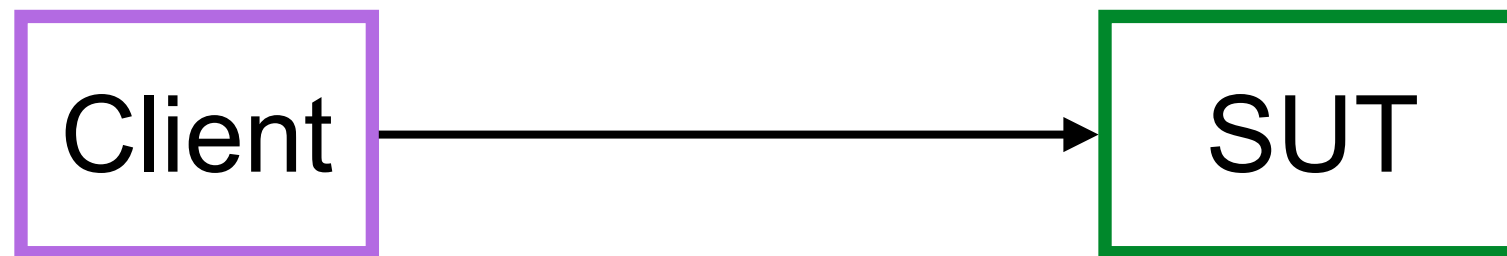


Latency vs Throughput



Throughput ?

How many messages/requests are arriving at destination successfully



Good way to measure the performance of network connection



Throughput ?

How many messages/requests are arriving at destination successfully



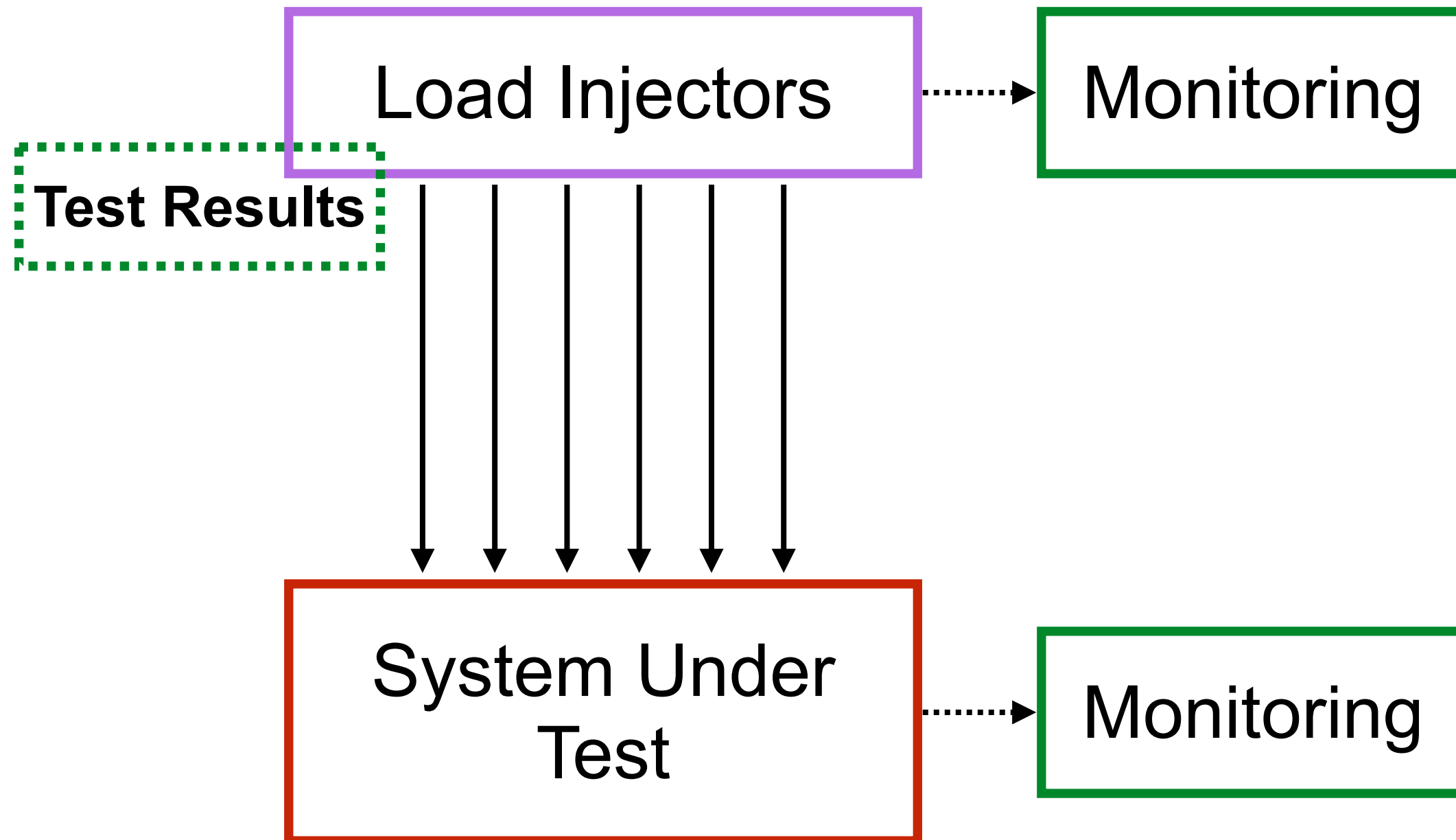
Bandwidth of network
Size of message
Response time

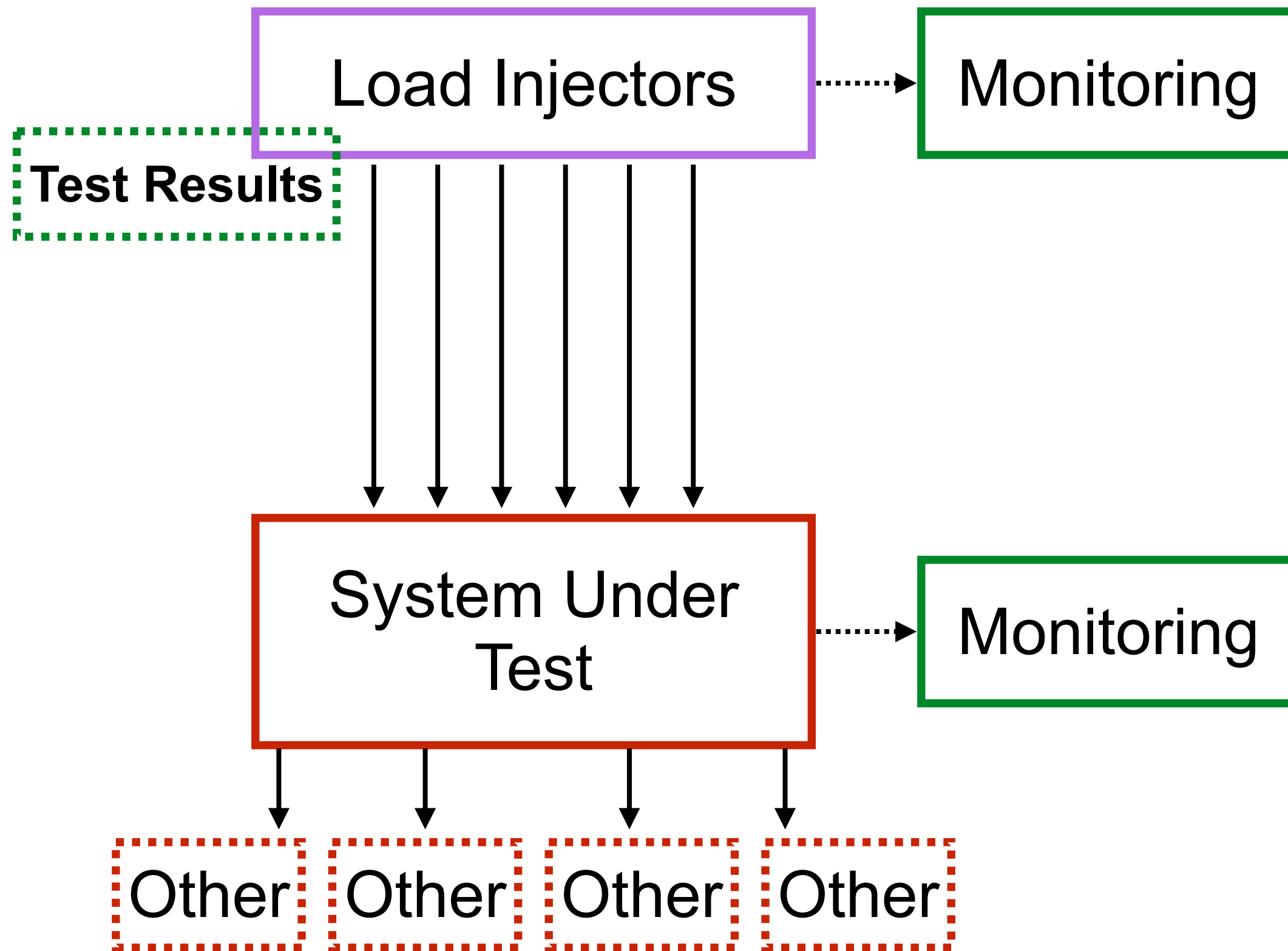
Good way to measure the performance of network connection



4. Config the test environment







5. Implement test design



6. Run the tests + monitor



7. Analyse, Tune and Re-test



Start with design

