

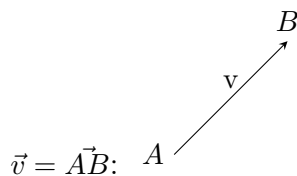
Chapter 12.2 notes

Donovan McCarthy
U of M Dearborn

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Intro to Vectors

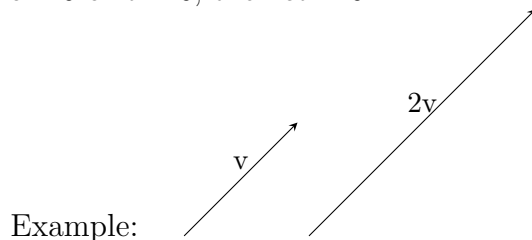
A **vector** is a quantity that has both magnitude and direction. The *magnitude* is denoted by the length of the arrow and the *direction* of the arrow indicated the vectors direction. This is denoted as such: \vec{v} , below is an example of an basic vector.



Combining vectors

Definition of vector addition if \mathbf{u} and \mathbf{v} are vectors positioned so the initial point of \mathbf{v} is at the terminal point of \mathbf{u} , then the **sum** $\mathbf{u} + \mathbf{v}$ is the vector from the initial point of \mathbf{u} to the terminal point of \mathbf{v} .

Definition of scalar Multiplication if c is a scalar and \mathbf{v} is a vector, then the **scalar multiple of $c\mathbf{v}$** is the vector whose length is $|c|$ times the length of \mathbf{v} and whose directions is the same as \mathbf{v} if $c > 0$ and is oppsite to \mathbf{v} if $c < 0$. If $c = 0$ or $v = 0$, then $cv = 0$.



Example:

The next part of the section is when we are given points and have to find the vector of the points. The following is a way to do that.

How to find the vector between two points Given the points $A(x_1, y_1, z_1)$ and $B(x_2, y_2, z_2)$ the vector \mathbf{a} with representation \vec{AB} is

$$\vec{a} = \langle x_2 - x_1, y_2 - y_1, z_2 - z_1 \rangle$$

The length of the two-dimensional vector $\vec{a} = \langle a_1, b_1 \rangle$ is

$$|\vec{a}| = \sqrt{a_1^2 + a_2^2}$$

The length of the three-dimensional vector $\vec{a} = \langle a_1, a_2, a_3 \rangle$ is

$$|\vec{a}| = \sqrt{a_1^2 + a_2^2 + a_3^2}$$

To add, subtract, and multiply vectors you do the following(just add 'z' for 3d vectors):

$$\vec{a} + \vec{b} = \langle a_1 + b_1, a_2 + b_2 \rangle$$

$$\vec{a} - \vec{b} = \langle a_1 - b_1, a_2 - b_2 \rangle$$

$$c * \vec{a} = \langle ca_1, ca_2 \rangle$$

Properties of Vectors if $\vec{a}, \vec{b},$ and \vec{c} are vectors in V_n and c and d are scalars, then:

$$1.) \vec{a} + \vec{b} = \vec{b} + \vec{a} \quad 2.) \vec{a} + (\vec{b} + \vec{c}) = (\vec{a} + \vec{b}) + \vec{c}$$

$$3.) \vec{a} + 0 = \vec{a} \quad 4.) \vec{a} + (-\vec{a}) = 0$$

$$5.) c(\vec{a} + \vec{b}) = c\vec{a} + c\vec{b} \quad 6.) (c + d)\vec{a} = c\vec{a} + d\vec{a}$$

$$7.) (cd)\vec{a} = c(d\vec{a}) \quad 8.) 1\vec{a} = \vec{a}$$