```
1)CRC:
   import java.util.*;
public class CRC {
  public static void main(String args[]){
     Scanner sc = new Scanner(System.in);
     int size data, size gen;
     System.out.println("Enter Data size");
     size_data = sc.nextInt();
     int data[] = new int[size data];
     for(int i=0;i<size data;i++){
        System.out.println("Enter bit:"+(size_data-i)+":");
        data[i] = sc.nextInt();
     System.out.println("Enter Generator size");
     size gen = sc.nextInt();
     int gen[] = new int[size_gen];
     for(int i=0;i<size_gen;i++){
        System.out.println("Enter bit:"+(size gen-i)+":");
        gen[i] = sc.nextInt();
     int rem[] = divide data(data,gen);
     System.out.println("Generated crc code is:");
     for(int i=0;i<data.length;i++)</pre>
        System.out.println(data[i]);
     for(int i=0;i<gen.length;i++)
        System.out.println(gen[i]);
     int sentData[] = new int[data.length+rem.length-1];
     System.out.println("Enter bits in array you ant to send:");
     for(int i=0;i<sentData.length;i++){</pre>
        System.out.println("Enter bit:"+(sentData.length-1)+":");
        sentData[i] = sc.nextInt();
     }
     recieveData(sentData,gen);
  }
  static int[] divide_data(int oldData[],int gen[]){
     int rem[] = new int[gen.length];
     int data[] = new int[oldData.length+ gen.length];
     System.arraycopy(oldData,0,data,0,oldData.length);
     System.arraycopy(data,0,rem,0,gen.length);
     for(int i=0;i<oldData.length;i++){</pre>
        System.out.println("First data bit:"+rem[0]);
        System.out.println("Remainder:");
        if(rem[0]==1){
          for(int j=1;j<gen.length;j++){</pre>
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rem[j-1] = exor(rem[j],gen[j]);
             System.out.println(rem[j-1]);
          }
       }else{
          for(int j=1;j<gen.length;j++){</pre>
             rem[j-1] = exor(rem[j],0);
             System.out.println(rem[j-1]);
          }
        rem[gen.length-1] = data[i+gen.length];
        System.out.println(rem[gen.length-1]);
     return rem;
  static int exor(int a,int b){
     if(a==b) return 0;
     return 1;
  }
  static void recieveData(int data[],int gen[]){
     int rem[] = divide_data(data,gen);
     for(int i=0;i<rem.length;i++){</pre>
       if(rem[i]!=0){
          System.out.println("Corrupted data");
          return;
       }
     System.out.println("Data Recieved Success");
  }
}
2)BellmanFOrd:
 import java.util.Scanner;
public class BellmanFord
  private int distances[];
  private int numberofvertices;
  public static final int MAX_VALUE = 999;
  public BellmanFord(int numberofvertices)
     this.numberofvertices = numberofvertices;
```

```
distances = new int[numberofvertices + 1];
}
public void BellmanFordEvaluation(int source, int adjacencymatrix[][])
  for (int node = 1; node <= numberofvertices; node++)
     distances[node] = MAX_VALUE;
  distances[source] = 0;
  for (int node = 1; node <= numberofvertices - 1; node++)
     for (int sourcenode = 1; sourcenode <= numberofvertices; sourcenode++)
    {
       for (int destinationnode = 1; destinationnode <= numberofvertices; destinationnode++)
          if (adjacencymatrix[sourcenode][destinationnode] != MAX VALUE)
         {
            if (distances[destinationnode] > distances[sourcenode]
                 + adjacencymatrix[sourcenode][destinationnode])
              distances[destinationnode] = distances[sourcenode]
                   + adjacencymatrix[sourcenode][destinationnode];
         }
    }
  for (int sourcenode = 1; sourcenode <= numberofvertices; sourcenode++)
     for (int destinationnode = 1; destinationnode <= numberofvertices; destinationnode++)
       if (adjacencymatrix[sourcenode][destinationnode] != MAX_VALUE)
          if (distances[destinationnode] > distances[sourcenode]
               + adjacencymatrix[sourcenode][destinationnode])
            System.out.println("The Graph contains negative egde cycle");
    }
  }
  for (int vertex = 1; vertex <= numberofvertices; vertex++)
     System.out.println("distance of source " + source + " to "
```

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+ vertex + " is " + distances[vertex]);
  }
}
public static void main(String... arg)
  int number of vertices = 0;
  int source;
  Scanner scanner = new Scanner(System.in);
  System.out.println("Enter the number of vertices");
  numberofvertices = scanner.nextInt();
  int adjacencymatrix[][] = new int[numberofvertices + 1][numberofvertices + 1];
  System.out.println("Enter the adjacency matrix");
  for (int sourcenode = 1; sourcenode <= numberofvertices; sourcenode++)
     for (int destinationnode = 1; destinationnode <= numberofvertices; destinationnode++)
       adjacencymatrix[sourcenode][destinationnode] = scanner.nextInt();
       if (sourcenode == destinationnode)
          adjacencymatrix[sourcenode][destinationnode] = 0;
          continue;
       if (adjacencymatrix[sourcenode][destinationnode] == 0)
          adjacencymatrix[sourcenode][destinationnode] = MAX VALUE;
  }
  System.out.println("Enter the source vertex");
  source = scanner.nextInt();
  BellmanFord bellmanford = new BellmanFord(numberofvertices);
  bellmanford.BellmanFordEvaluation(source, adjacencymatrix);
  scanner.close();
}
```

3) LEAKy:

}

```
public class leaky {
public static void main(String args[]){
Scanner sc=new Scanner(System.in);
int bucket=0,op rate,i,n,bsize;
System.out.println("enter number of packets");
n=sc.nextInt();
int pkt[]=new int[n];
System.out.println("enter he output rate of the bucket");
  op rate=sc.nextInt();
System.out.println("enter the bucket size");
bsize=sc.nextInt();
System.out.println("enter the arriving packets(size)");
for(i=0;i<n;i++)</pre>
 pkt[i]=sc.nextInt();
System.out.println("\nsec\tpsize\tbucketsize\taccept/reject\tpkt send");
System.out.println("-----");
for(i=0;i<n;i++)
{
 System.out.print(i+1+"\t"+pkt[i]+"\t");
 if (bucket+pkt[i] <= bsize)</pre>
{
bucket+=pkt[i];
System.out.println(bucket+"\t\taccept\t\t"+min(bucket,op rate)+"\n");
bucket=sub(bucket,op rate);
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```
}
else
{
    System.out.println(bucket+"\t\treject\t"+(bucket+pkt[i]-bsize)
+"\t"+min(bsize,op rate)+"\n");
bucket=bsize;
bucket=sub(bucket,op_rate);
}
}
while (bucket!=0)
{
  System.out.print(++i +"\t 0
\t"+bucket+"\t\taccept\t\t"+min(bucket,op rate)+"\n");
bucket=sub(bucket,op rate);
}
sc.close();
}
static int min(int a,int b)
return(a<b)?a:b;
 static int sub(int a,int b)
return(a-b)>0?(a-b):0;
```

```
4)RSA:
import java.math.*;
import java.util.Scanner;
oublic class RSA {
  public static void main(String args[])
       Scanner sc=new Scanner(System.in);
      int p,q,n,z,d=0,e,i;
       System.out.println("Enter the number to be encrypted and decrypted");
       int msg=sc.nextInt();
       double c;
       p=sc.nextInt();
   q=sc.nextInt();
       n=p*q;
       z=(p-1)*(q-1);
       System.out.println("the value of z = "+z);
      for (e=2;e<z;e++)
          if(gcd(e,z)==1)
              break;
       for(i=0;i<=9;i++)</pre>
          int x=1+(i*z);
          if(x%e==0)
              d=x/e;
       System.out.println("the value of d = "+d);
       c=(Math.pow(msg,e))%n;
       System.out.println("Encrypted message is : -");
       System.out.println(c);
       BigInteger N = BigInteger.valueOf(n);
       BigInteger C = BigDecimal.valueOf(c).toBigInteger();
       msgback = (C.pow(d)).mod(N);
       System.out.println("Decrypted message is : -");
       System.out.println(msgback);
```

```
if(e==0)
5)TCP:
 client:
  import java.net.*;
import java.io.*;
public class Client
   // initialize socket and input output streams
   private Socket socket
   private DataInputStream input = null;
   private DataOutputStream out
                                  = null;
   // constructor to put ip address and port
   public Client(String address, int port)
        // establish a connection
        try
        {
            socket = new Socket(address, port);
            System.out.println("Connected");
            // takes input from terminal
            input = new DataInputStream(System.in);
            // sends output to the socket
            out = new DataOutputStream(socket.getOutputStream());
        catch(UnknownHostException u)
            System.out.println(u);
        catch(IOException i)
```

```
}
        // string to read message from input
        String line = "";
        // keep reading until "Over" is input
        while (!line.equals("Over"))
        {
            try
                line = input.readLine();
                out.writeUTF(line);
            catch(IOException i)
                System.out.println(i);
        }
        // close the connection
        try
        {
            input.close();
            out.close();
            socket.close();
        catch(IOException i)
            System.out.println(i);
        }
    public static void main(String args[])
        Client client = new Client("127.0.0.1", 5000);
}
Server:
  import java.net.*;
import java.io.*;
public class Server
```

System.out.println(i);

```
//initialize socket and input stream
private Socket
                socket = null;
private ServerSocket server = null;
private DataInputStream in
                           = null;
// constructor with port
public Server(int port)
    // starts server and waits for a connection
    try
        server = new ServerSocket(port);
        System.out.println("Server started");
        System.out.println("Waiting for a client ...");
        socket = server.accept();
        System.out.println("Client accepted");
        // takes input from the client socket
        in = new DataInputStream(
            new BufferedInputStream(socket.getInputStream()));
        String line = "";
        // reads message from client until "Over" is sent
        while (!line.equals("Over"))
            try
            {
                line = in.readUTF();
                System.out.println(line);
            catch(IOException i)
                System.out.println(i);
        System.out.println("Closing connection");
        // close connection
        socket.close();
        in.close();
    }
```

```
catch(IOException i)
        {
            System.out.println(i);
    }
    public static void main(String args[])
        Server server = new Server(5000);
}
6) UDP:
 client: import java.io.IOException;
import java.net.DatagramPacket;
import java.net.DatagramSocket;
import java.net.InetAddress;
import java.util.Scanner;
public class udpBaseClient 2
    public static void main(String args[]) throws IOException
        Scanner sc = new Scanner(System.in);
        // Step 1:Create the socket object for
        // carrying the data.
        DatagramSocket ds = new DatagramSocket();
        InetAddress ip = InetAddress.getLocalHost();
        byte buf[] = null;
        // loop while user not enters "bye"
        while (true)
            String inp = sc.nextLine();
            // convert the String input into the byte array.
            buf = inp.getBytes();
            // Step 2 : Create the datagramPacket for sending
            // the data.
            DatagramPacket DpSend =
                  new DatagramPacket (buf, buf.length, ip, 1234);
```

```
// Step 3 : invoke the send call to actually send
            // the data.
            ds.send(DpSend);
            // break the loop if user enters "bye"
            if (inp.equals("bye"))
                break;
        }
}
server:
  import java.io.IOException;
import java.net.DatagramPacket;
import java.net.DatagramSocket;
import java.net.InetAddress;
import java.net.SocketException;
public class udpBaseServer 2
   public static void main(String[] args) throws IOException
        // Step 1 : Create a socket to listen at port 1234
        DatagramSocket ds = new DatagramSocket(1234);
        byte[] receive = new byte[65535];
        DatagramPacket DpReceive = null;
        while (true)
            // Step 2 : create a DatgramPacket to receive the data.
            DpReceive = new DatagramPacket(receive, receive.length);
            // Step 3 : revieve the data in byte buffer.
            ds.receive(DpReceive);
            System.out.println("Client:-" + data(receive));
            // Exit the server if the client sends "bye"
            if (data(receive).toString().equals("bye"))
            {
                System.out.println("Client sent bye....EXITING");
                break;
```

```
// Clear the buffer after every message.
           receive = new byte[65535];
       }
   // A utility method to convert the byte array
   // data into a string representation.
   public static StringBuilder data(byte[] a)
       if (a == null)
           return null;
       StringBuilder ret = new StringBuilder();
       int i = 0;
       while (a[i] != 0)
           ret.append((char) a[i]);
           i++;
       return ret;
   }
}
```