

ROWDY HACKS

Kathy: Mathematics, Freshman

Russel: Business, Freshman

Daniel: Communications, Freshman

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REALISM

- This desktop helper would cover several different avenues of information about a biome that any person feels they would need to know
- Whether that information is based on the formation of that environment or information that is necessary for survival
- The helper has access to a large databank that is compiled with large amounts of info about different biomes and also has links to several scholarly articles



A torn piece of paper with a blue ink line graph and a pen tip.

BUSINESS VALUE

- Our project provides a solution to the real-world problem of lack of vital information in critical situations
- When exploring unknown terrains and biomes, having the necessary information is key to not just exploration, but for understanding and surviving.
- Our program gives user the ability to have a constant inflow of info based on their biome that could be needed or useful for whatever situation is at hand



IMPACT

- This experience introduced almost the entirety of our team to a brand-new field
- Our team was essentially learning a completely new language in the span of 24 hours
- Our project is a tool that guides users through unknown or uncharted territory.

INNOVATION

- Our desktop helper caters to time management by allowing its user to experience a slower intake of new information while gradually building up over time.
- We added our own artistic take on dialogue between the user and the helper and created the design for our helper

