|  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- |
|  | **VidaMax** | **Fuerza** | **Alcance** | **Puntos** | **Monedas** | **DimenX** | **DimenY** | **Tiempo** |
| **Arquero** |  |  | **4** |  |  | **1** | **1** |  |
| **Espadachín** |  |  | **1** |  |  | **1** | **1** |  |
| **Mago** |  |  | **3** |  |  | **1** | **1** |  |
| **Catapulta** |  |  | **5** |  |  | **2** | **1** |  |
| **Ángel** |  |  | **1** |  |  | **2** | **2** |  |
|  |  |  |  |  |  |  |  |  |
| **Goblin** |  |  | **1** |  |  | **1** | **1** |  |
| **Ogro** |  |  | **1** |  |  | **1** | **1** |  |
| **Lich** |  |  | **1** |  |  | **1** | **1** |  |
| **Ciclope** |  |  | **2** |  |  | **1** | **1** |  |
| **Nigromante** |  |  | **1** |  |  | **1** | **1** |  |
| **Esqueleto** |  |  | **1** |  |  | **1** | **1** |  |
| **Dragón** |  |  | **3** |  |  | **2** | **1** |  |
| **Cerberus** |  |  | **1** |  |  | **2** | **2** |  |
|  |  |  |  |  |  |  |  |  |
| **Instakill** | **1** |  |  |  |  | **1** | **1** |  |
| **Barricada** |  |  |  |  |  | **1** | **1** |  |
| **Curacion** |  |  | **Alrededor** |  |  |  |  |  |
| **Stun** |  |  |  |  |  |  |  |  |
| **Upgrade** |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |
| **Booster** |  |  |  |  |  |  |  |  |
| **Trampa** | **1** |  |  |  |  | **1** | **1** |  |
| **Escudo** |  |  |  |  |  |  |  |  |
| **Bomba** |  |  | **Alrededor** |  |  |  |  |  |

Los disparos del mago impactan hasta 4 enemigos distintos.

Los disparos del dragón impactan hasta 2 obstáculos distintos