

Doompocalypse Technologies

Roadmap 2025:

Phase 1: Foundation & Community Building (Q1 - Q2 2025)

Key Objectives:

- **Token Launch:** Introduce JUSTATEST (\$TEST) to the market.
- **Community Engagement:** Build a strong Web3 community via social media, forums, and partnerships.
- **Educational Content:** Launch materials to educate about smart investing, avoiding scams, and identifying utility.

Milestones:

- Successful \$TEST token launch and initial distribution.
 - Establish community-driven communication channels.
 - Release first round of educational content (blogs, videos, webinars).
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Phase 2: Game Development & Token Expansion (Q1 - Q2 2025)

Key Objectives:

- **Game ALPHA Launch:** Debut **Doompocalypse**, an open-world multiplayer shooter with play-to-earn mechanics.
- **Doomcoin Launch:** Launch Doomcoin on DEXs in March 2025.
- **DAO Development:** Launch the DAO for community-driven governance.
- **Utility Expansion:** Develop \$TEST utility through Web3 partnerships.

Milestones:

- **Doompocalypse ALPHA** launches January 30, 2025.
 - Doomcoin listed on DEXs in March 2025.
 - First DAO vote for project fund allocation.
 - Launch initial \$TEST utility partnership.
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Phase 3: Beta Game Launch & Ecosystem Expansion (Q3 - Q4 2025)

Key Objectives:

- **Game BETA Launch:** Roll out **Doompocalypse BETA** in June 2025.
- **Market Growth:** Achieve \$1M market cap for \$TEST.
- **DAO Startups:** Begin funding Web3 startups through DAO governance.
- **Educational Expansion:** Focus on real-world Web3 applications.

Milestones:

- **Doompocalypse BETA** launches June 2025.
 - Reach \$1M market cap, establishing \$TEST as a trusted token.
 - Fund and launch the first startup via DAO.
 - Expand educational content and initiatives.
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Phase 4: Global Reach & Ecosystem Integration (Q1 - Q2 2026)

Key Objectives:

- Build a global Web3 community of developers, investors, and educators.
- Expand Web3 gaming ecosystem with play-to-earn models.
- Broaden \$TEST's integration into Solana-based applications.

Milestones:

- Launch the first Web3 game funded by the community.
 - Initiate global educational programs.
 - Fully integrate \$TEST into partner Web3 platforms.
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Phase 5: Long-Term Evolution (2027 and Beyond)

Key Objectives:

- Establish trust standards for meme coins in Web3.
- Sustain growth through education and innovation.
- Support Web3 advancements via ongoing DAO projects.

Milestones:

- Achieve recognition as a Web3 pioneer.
- Consistent community-driven project funding.

- Ongoing educational outreach for new global investors.
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AI Integration Highlights

- Launch **Raven AI Agent 2.0**: Autonomous social media management and DAO voting functions.
 - Introduce **Ethan AI Agent**: NPC leader of a rival faction in **Doompocalypse**.
 - Expand AI-driven features to enhance player experience and community engagement.
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Doompocalypse Technologies – Shaping the future of Web3 gaming and community-driven innovation.