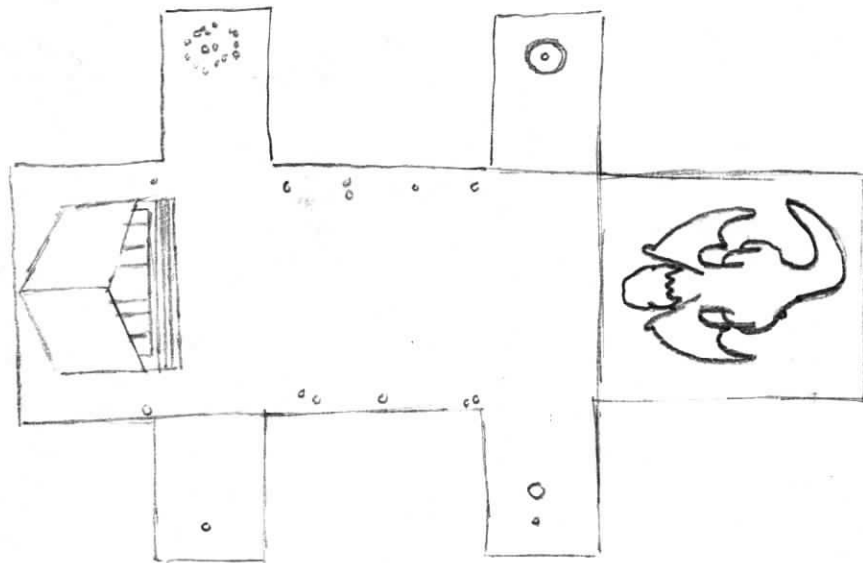


D'N'D

Adventures

Season 3 Episode 1

Hmm...
So this is what
we're getting into...





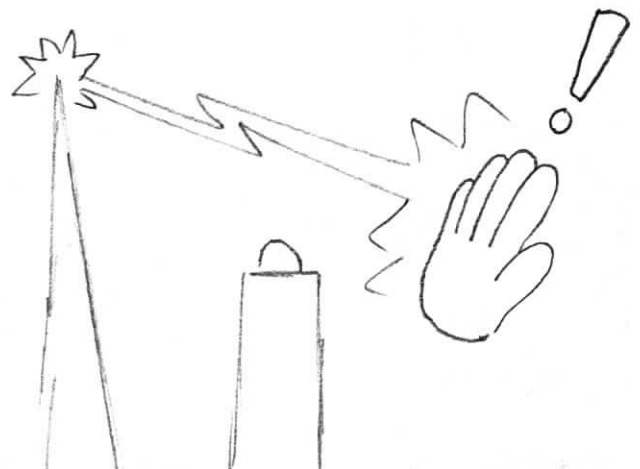
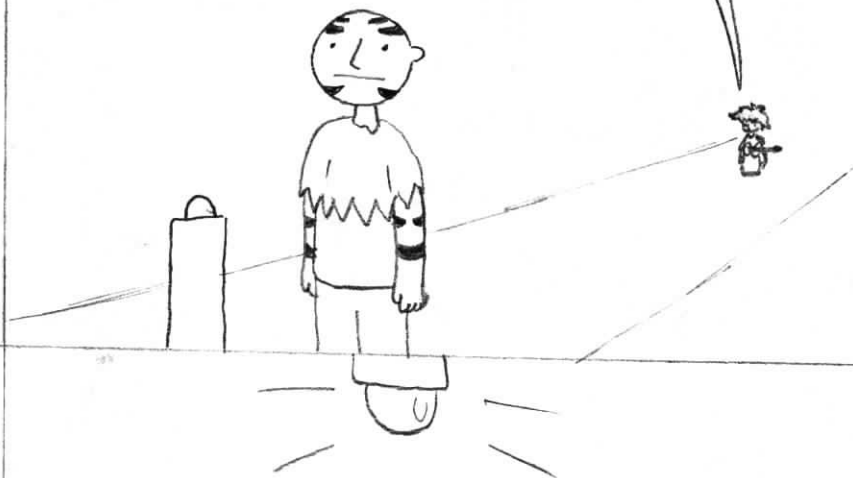
Welcome to the city of bronze. The city that'll truly test your metal! Pull the lever if you think you have nerves of steel!



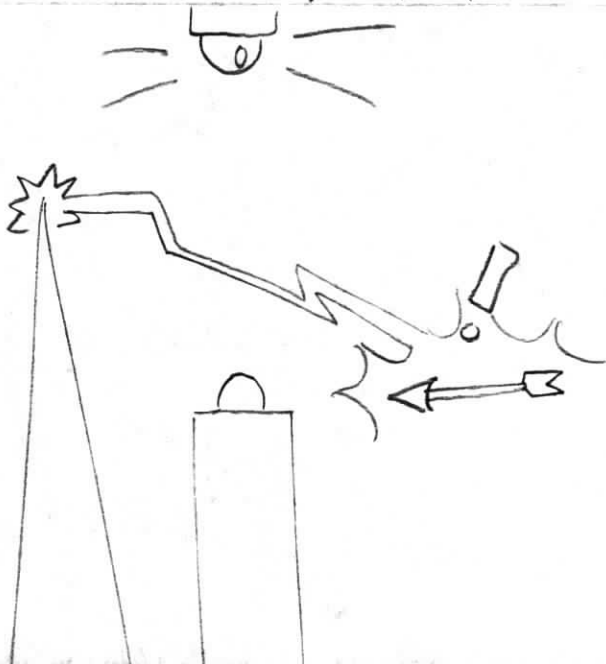
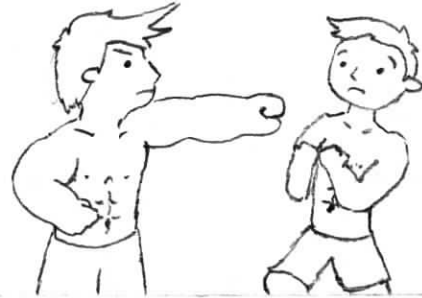
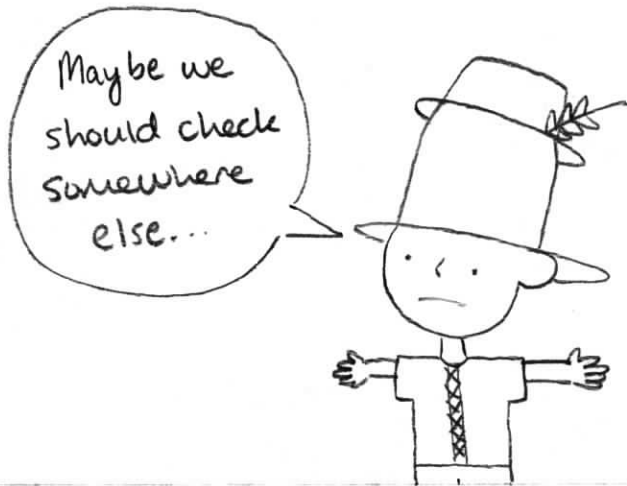
We should probably leave that alone for now...

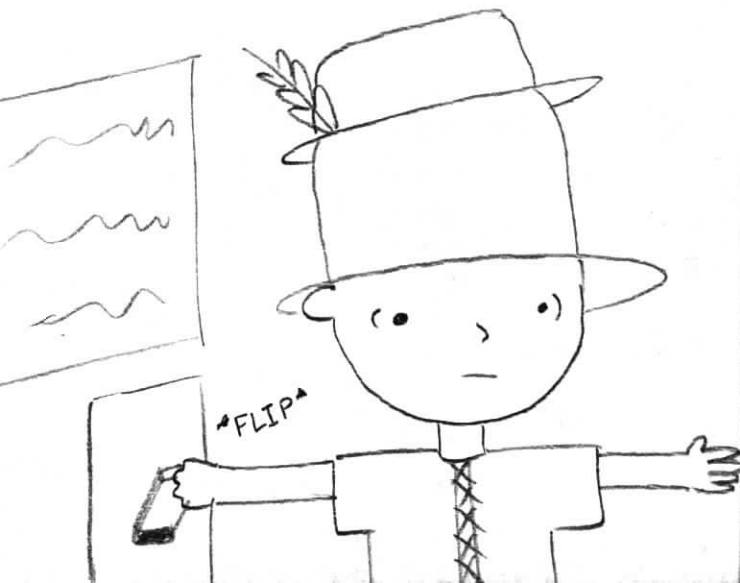
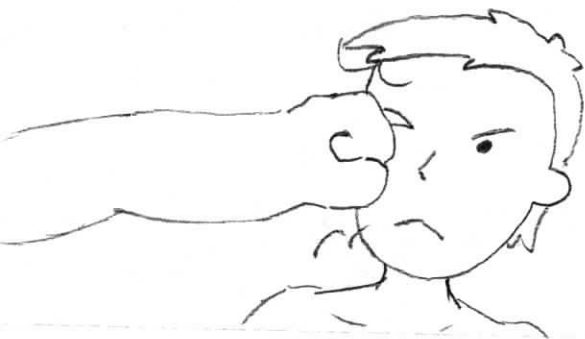
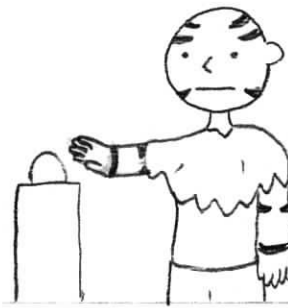


There's also a button down there by the goliath statue...



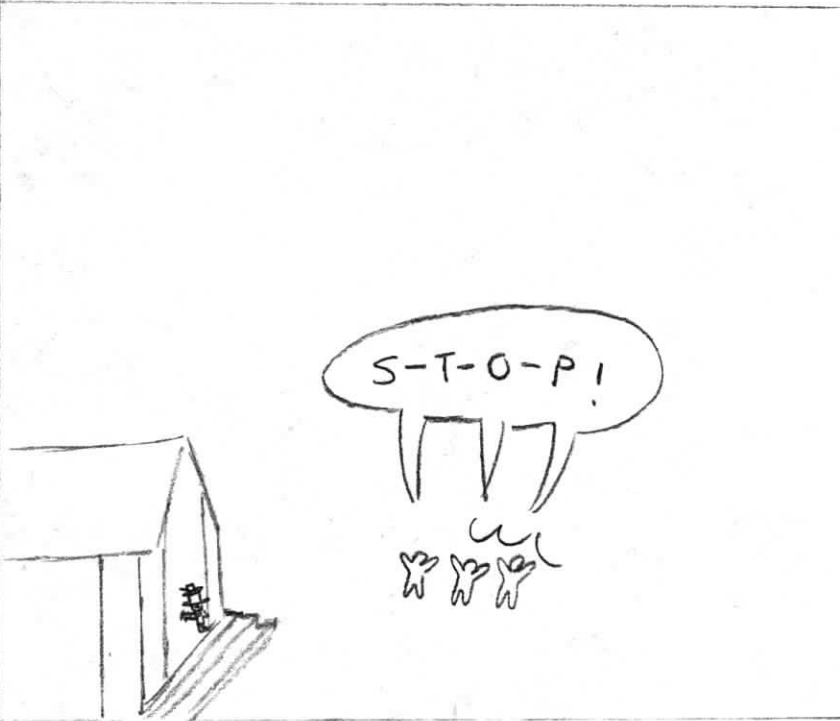
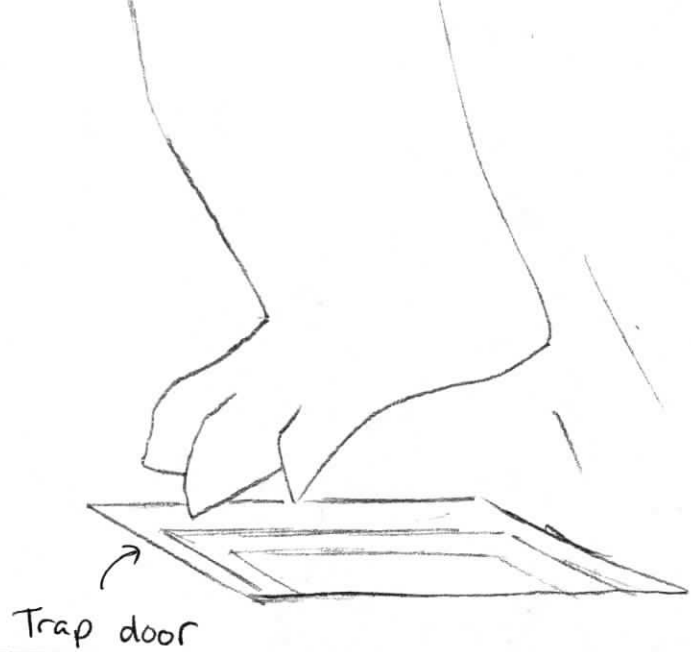
Somewhere else:



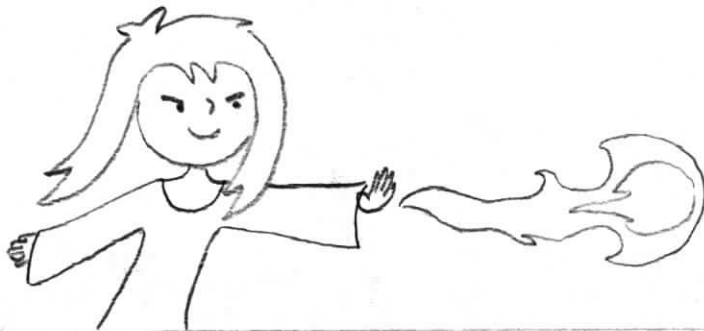


This isn't what I meant.

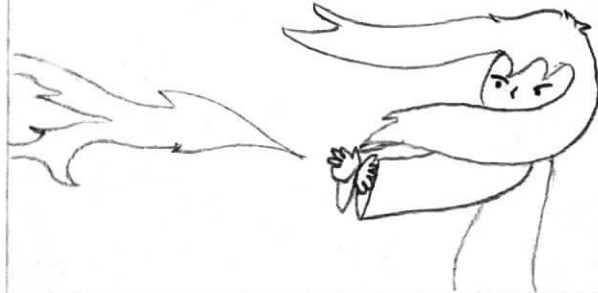




Firebolt!



Firebolt!



Firebolt!



Hi guys.



How did you get here?



I was sent here. I made it past water Shrek but I've been frozen here for an indeterminable amount of time.



So how are we all getting to the trap door?



We shall climb the fire!

Yeah!



I'd rather fly there.



Woah, what's happening?



Several hours later...

Carry us over to the trap door.



Ok!



It's dark down there!



I'll jump since I'm an expendable character.



20 minutes later...



3 LAND! {



Ugh, you're the boring one. Go get the others.



3 POOF! {



Yeah, it's safe.



20 minutes later...

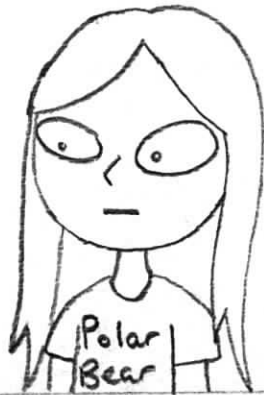
You all have been a truly great experience for me to watch!



Now if you want to leave this dreamworld, you must complete one of my three challenges. Fight to the death, fight the bronze dragon up there, or win a coin toss.



We'll go with the
coin toss...



Alright, no
cheating!



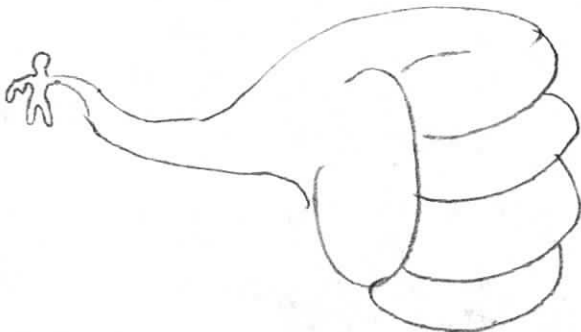
Ok, I call
heads!



A damn
shame.

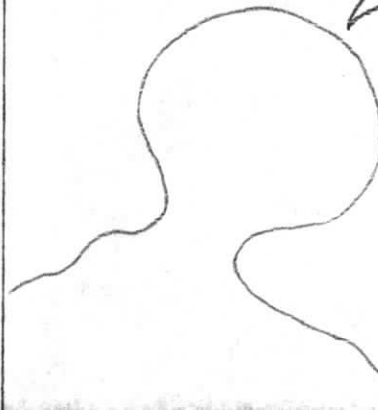


SLAM!

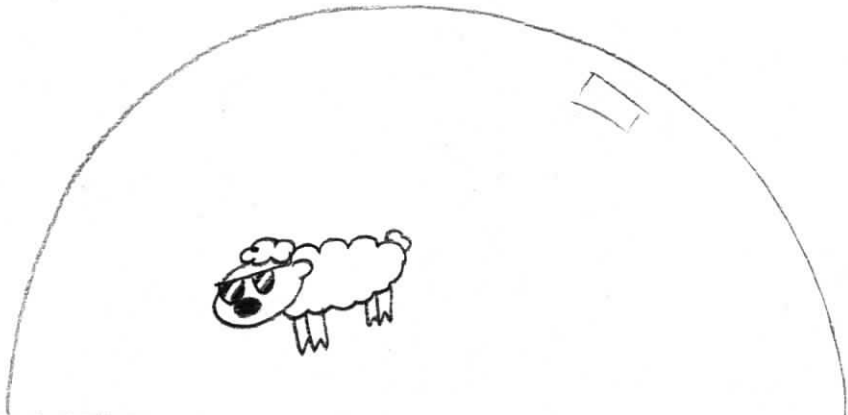


?

Wait, what's
going on?



PINK
SHEEP
FORCEFIELD!



(Play of the game)

Listen, maybe we
can strike a deal.

I'm
listening...

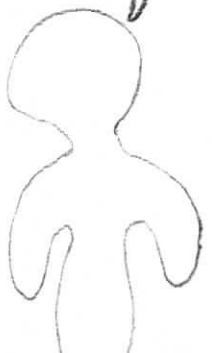


If you let us out of here,
we'll bring you Lelouch. And
whenever we're asleep, you can
take us back here.



Fine. You have one
night to get Lelouch.

Now, would you
like to take the
fun way out, or the
boring way out?



The fun way out:



In the real world...



Eventually...



In the throne room...



To be continued...