

# DUNGEONS & DRAGONS®

Dench

CHARACTER NAME

Fighter 6  
CLASS & LEVEL

Half-Orc  
RACE

Sailor  
BACKGROUND

CG  
ALIGNMENT

Joel Carroll  
PLAYER NAME

EXPERIENCE POINTS

STRENGTH

18

+4

DEXTERITY

12

+1

CONSTITUTION

18

+4

INTELLIGENCE

10

0

WISDOM

12

+1

CHARISMA

10

0

INSPIRATION

+3

PROFICIENCY BONUS

- +7 Strength
- +1 Dexterity
- +7 Constitution
- 0 Intelligence
- +1 Wisdom
- 0 Charisma

SAVING THROWS

- +4 Acrobatics (Dex)
- +4 Animal Handling (Wis)
- 0 Arcana (Int)
- +7 Athletics (Str)
- 0 Deception (Cha)
- 0 History (Int)
- +1 Insight (Wis)
- +3 Intimidation (Cha)
- 0 Investigation (Int)
- +1 Medicine (Wis)
- 0 Nature (Int)
- +4 Perception (Wis)
- -3 Performance (Cha)
- 0 Persuasion (Cha)
- 0 Religion (Int)
- +1 Sleight of Hand (Dex)
- +1 Stealth (Dex)
- +4 Survival (Wis)

SKILLS

19

ARMOR CLASS

+1

INITIATIVE

30

SPEED

Hit Point Maximum 53

CURRENT HIT POINTS

TEMPORARY HIT POINTS

Total 6d10

HIT DICE

SUCCESSSES

FAILURES

DEATH SAVED

NAME

ATK BONUS

DAMAGE/TYPE

Greatsword +7 2d6 s +4  
Trident +8 1d6 p +4  
Light Crossbow +4 1d8 p +1

ATTACKS & SPELLCASTING

My friends know they can rely on me, no matter what.

PERSONALITY TRAITS

The sea is freedom—freedom to go anywhere and do anything.

IDEALS

In a harbor town, I have a paramour whose eyes nearly stole me from the sea.

BONDS

I'll say anything to avoid having to do extra work.

FLAWS

Darkvision

Relentless Endurance

Savage Attacks

Fighting style - Defense

Second Wind

Action Surge

Martial Archetype - Champion

- Improved Critical

-

-

-

-

Ship's Passage

Extra Attack

14

PASSIVE WISDOM (PERCEPTION)

Common, Orc, All armor, Shields, Simple weapons, martial weapons, Navigator's tools, vehicles (water)

OTHER PROFICIENCIES & LANGUAGES

CP

SP

EP

GP

PP

Plate mail  
Greatsword  
Trident  
Light Crossbow  
Relaying pin  
50ft silk rope  
Good luck coin  
Common clothes  
39 bolts  
resistance potion  
Wax candy  
3 uses of healing moss  
Chain mail

EQUIPMENT

FEATURES & TRAITS



Dench

CHARACTER NAME

44 agingly

14 (legally)

Beady

EYES

(6' 2")

Big boi

HEIGHT

Green

SKIN

(207 lbs)

Big boi

WEIGHT

Luscious

HAIR



CHARACTER APPEARANCE

Udram and co. traveling circus  
and merchants

NAME

Udram & co. Traveling Circus and Merchants



ALLIES & ORGANIZATIONS

A sailor who no longer  
lives near any body of  
water (big sad).

CHARACTER BACKSTORY

Small to medium sized

ADDITIONAL FEATURES & TRAITS

TREASURE