Seniors brain training

A questionnaire to better understand elderly people's lifestyles

* Indicates required question

Ethics form

CONSENT TO PARTICIPATE IN Course Project Research

I understand that I have been asked to participate in a research project being conducted under the supervision of Hakim Mellah of Computer Science and Software Engineering of Concordia University (hakim.mellah@concordia.ca).

A. PURPOSE

I have been informed that the purpose of the research is to look at the user experience and user interface (UX and UI) design for different types of technologies (e.g. VR, websites, wearables, etc.). Subjects in the study will be asked how they would like to use a personal data market place, what functionalities are important, what goals they would have in using such a market place etc.

B. PROCEDURES

I understand that by participating in the following research I will be requested to answer questions and discuss your feelings towards and opinions of different technologies (e.g. AR, wearables, online stores, etc.). I understand I will be asked about my perception and use of different websites, technologies, etc., what kind of functionality they would deem useful, what would make it usable etc. Furthermore, participants might be asked to look at designs and play around with prototypes and be asked about their opinions on the designs and experiences using these prototypes. Participation in this research will be carried out either using online questionnaires or through personal interviews.

C. RISKS AND BENEFITS

It is not anticipated that you will experience any discomfort from the procedures, and this research is not intended to benefit you personally.

D. CONDITIONS OF PARTICIPATION

- I understand that I am free to withdraw my consent and discontinue my participation at any time without negative consequences.
- I understand that my participation in this study is: CONFIDENTIAL (i.e., the researcher will know, but will not disclose my identity)
- I understand that the data from this study may be published.

	PARTICIPATE IN THIS STUDY.
	Mark only one oval.
	Yes
	○ No
0	
2.	Date *
	Example: January 7, 2019
3.	Signature *
4.	Do you have access to the Internet?
	Mark only one oval.
	Yes
	No
5.	How many electronic devices do you own?
J .	
	Mark only one oval.
	0

1. I HAVE CAREFULLY STUDIED THE ABOVE AND UNDERSTAND THIS

6.	How much time can you dedicate on this app per day?
	Mark only one oval.
	O-30 minutes
	30-60 minutes
	60+ minutes
7.	What languages are you fluent in?
	Check all that apply.
	English
	French
	Other:
8.	Are you 60 years old and up?
	Mark only one oval.
	Yes
	No
9.	What is your highest education completed?
	Mark only one oval.
	High scool
	Cegep
	University

10.	How are your skills when manipulating electronic devices like computers and cellphones?
	Mark only one oval.
	Not good
	Somewhat ok
	Pretty good
11.	How much time do you usually take to complete games like "Memory" in seconds?
	Mark only one oval.
	15
	30
	<u>45</u>
	<u> </u>
12.	How many poople live in your household?
IZ.	How many people live in your household?
	Mark only one oval.
	1
	2
	More than 2

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