Modern Non-Cryptographic Hash Function and Pseudorandom Number Generator

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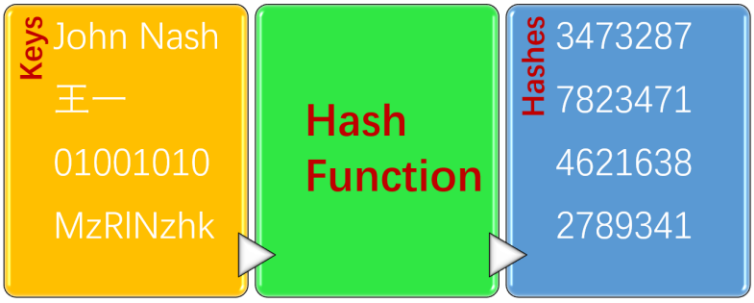
ABSTRACT

Hash function and pseudorandom number generator (PRNG) are two fundamental functions in computer science with numerous applications. Due to their popularity and importance, hundreds of hash functions and PRNGs have been proposed in last decades. However, few of non-cryptographic hash functions and PRNGs achieve both quality, speed, portability and simplicity to reach a new consensus beyond the standard library functions. Here, we propose wyhash hash function and wyrand PRNG as modern alternatives to the decades-old standard library functions. They are of high quality and portable across 32bit/64bit, little/big endian and aligned/unaligned architectures as well as VisualC++/gcc/clang compliers. Benchmark and user feedback suggest a significant speedup by simply replacing existing hash functions or PRNGs with them. Now they have been packed into Debian software source and become the default of the Nim, V and Zig language. wyhash and wyrand are completely free under The Unlicense at https://github.com/wangyi-fudan/wyhash.

INTRODUCTION

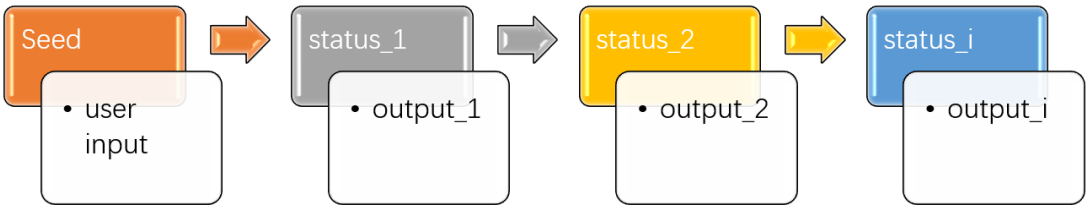
A hash function is a function that convert arbitrary data to fixed-size hash values which are usually integers [1] (Figure1). The input data was called the “keys” and the output was called the “hashes”. Hash function is a cornerstone of computer science and has numerous applications: hash table, bloom filters, authentication code [1], file checksum, duplication/collision detection [2], proof-of-work [3], etc. [4].

Figure 1: Illustration of hash function



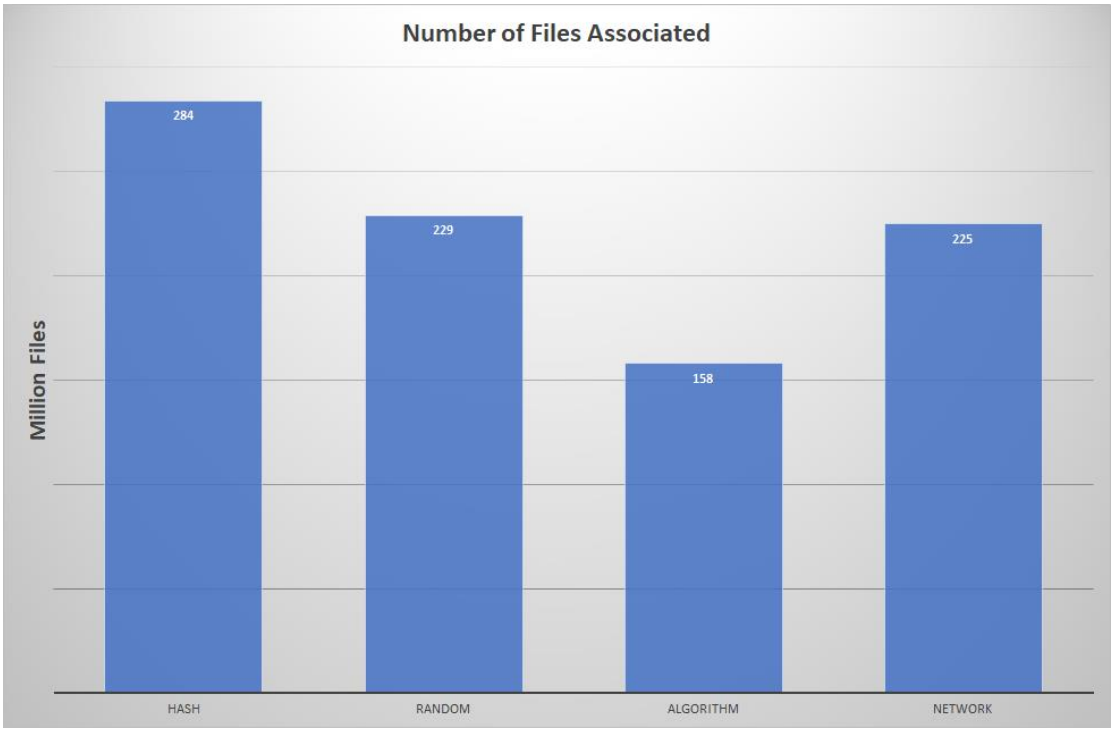
A pseudo-random number generator (PRNG) is an algorithm that can generate a stream of numbers which appears random (Figure 2). The PRNG-generated sequence is not truly random, because it is completely determined by an initial value provided by the user, called the “seed”. [5] PRNG enbles a deterministic computer with “randomness” thus has wide applications: randomized algorithm [6], statistical sampling [7], simulation [8], gaming etc. [4].

Figure 2: Illustration of pseudo-random number generator



To roughly illustrate the popularity of hash function and PRNG to broader audience, we searched GitHub [4]. Figure 3 shows the number of GitHub files that associated with the several keywords respectively. Surprisingly, “hash” and “random” is as popular as “algorithm” and “network”, where the later two are well known to be key importance in the computer world. Due to their popularity and hence importance, numerous hash functions [9] and PRNGs [10-12] have been designed in last decades as alternatives to the standard library functions.

Figure 3: Number of GitHub files that contain keywords



Despite the richness of hash functions and PRNGs, few of non-cryptographic hash functions and PRNGs achieve both quality, speed, portability and simplicity to reach a new consensus beyond the standard library functions. [9-12] The quality of hash function and PRNG is characterized by their uniformity and independence of output distribution [9-12]. It is the premise of hash function [27] and PRNG, and can be evaluated by SMHasher [9], PractRand [11] and BigCrush [12]. The speed is the main goal at the promise of quality. In practice short key hashing speed attracts more attention as real key length distribution is biased to short ones [13]. We also emphasize portability which means the hash function and PRNG should support as many machine architectures and compliers as possible. Simplicity is measured by number of instructions of the function after compilation [9]. Simple hash function and PRNG are not only cache efficient but also aesthetically amusing.

To approach a new consensus on non-cryptographic hash function and PRNG, we introduce wyhash hash function and wyrand PRNG [14]. They are of high quality that pass SMHasher, PractRand and BigCrush. They are the fastest conventional hash function and PRNG at the premise of high quality. They are portable to both 32-bit/64-bit, little/big endian, aligned/unaligned machine architectures as well as VisualC++/gcc/clang compliers. Their code sizes are small and were distributed under The Unlicense [15] which means completely free. Considering these advantages, we bravely propose them as modern alternatives to the decades-old low-quality standard library functions [9-12].

RESULT

Quality Validation

We perform statistical quality test on wyhash by SMHasher [9]. wyhash passed all quality tests. (SI: SMHasher.wyhash.txt). We performed statistical quality test of wyrand by PractRand [11] and BigCrush [12] via testingRNG suite [10]. wyrand passed all tests (SI: PractRand.wyrand.log, testwyrand*.log).

Hashing Speed Benchmark

According to SMHasher, the following 16 out of 174 hash functions are 64-bit quality and portable hash functions: *poly_2_mersenne, poly_3_mersenne, poly_4_mersenne, tabulation, floppsyhash, SipHash, GoodOAAT, prvhash42_64, HighwayHash64, mirhashstrict, pengyhash, FarmHash64, farmhash64_c, t2ha_atonce, xxHash64, wyhash.*

We benchmarked all these functions plus the std::hash with SMHasher which contains the bulk speed test, the short key speed test and the Hashmap speed test. Figure 4 shows the bulk hash speed of hash functions. Wyhash is the fastest one which is as 3.9X fast as std::hash. Figure 5 shows the small key hash cycles. Wyhash has the lowest cycles per hash which is as 2.3X fast as std::hash. Figure 6 shows the hash map cycles. Wyhash is the fastest one which is as 1.6X fast as std::hash

Figure 4: Bulk Hashing Speed Benchmark

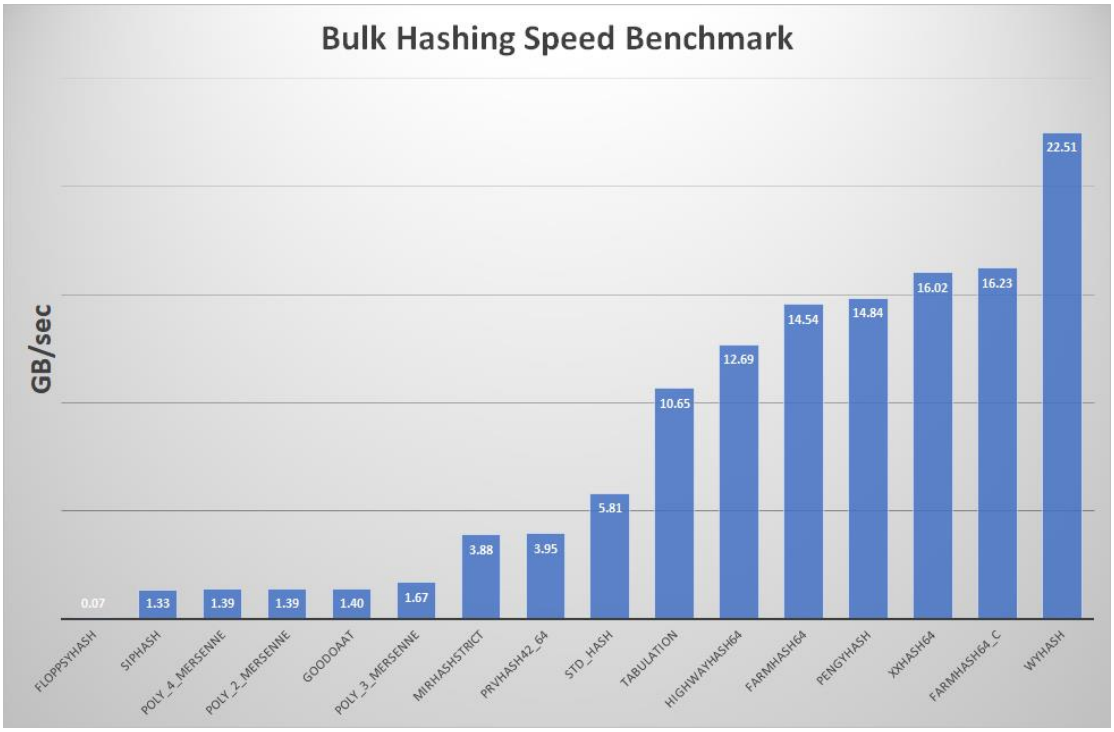


Figure 5： Short Key Hash Cycles

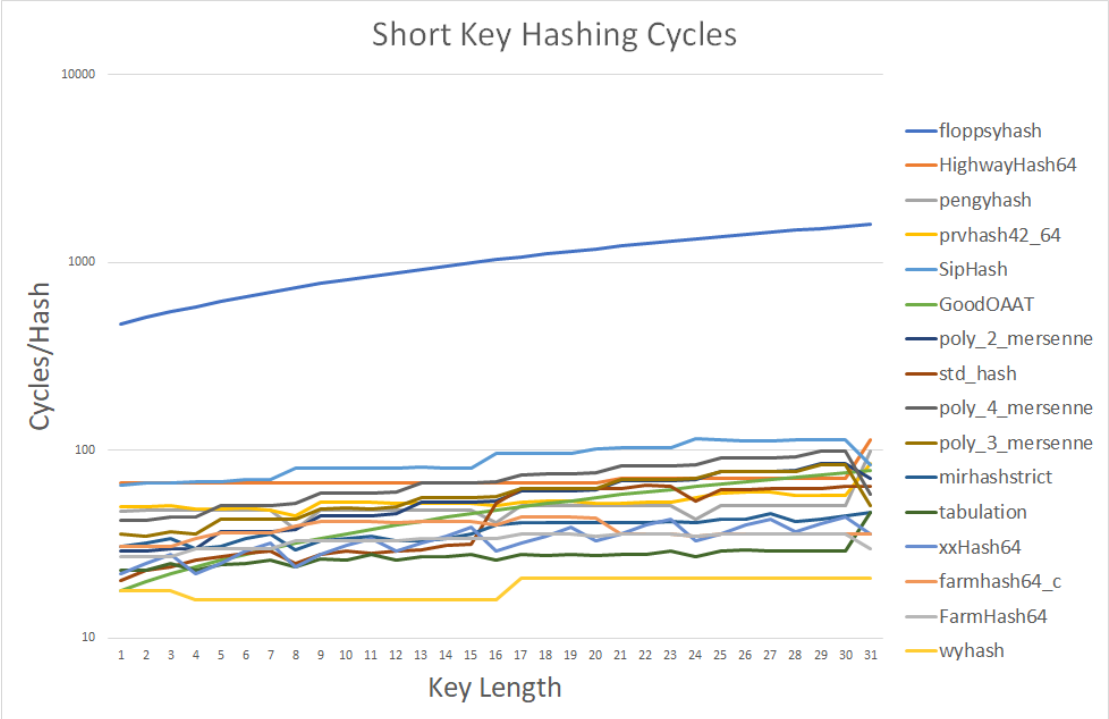
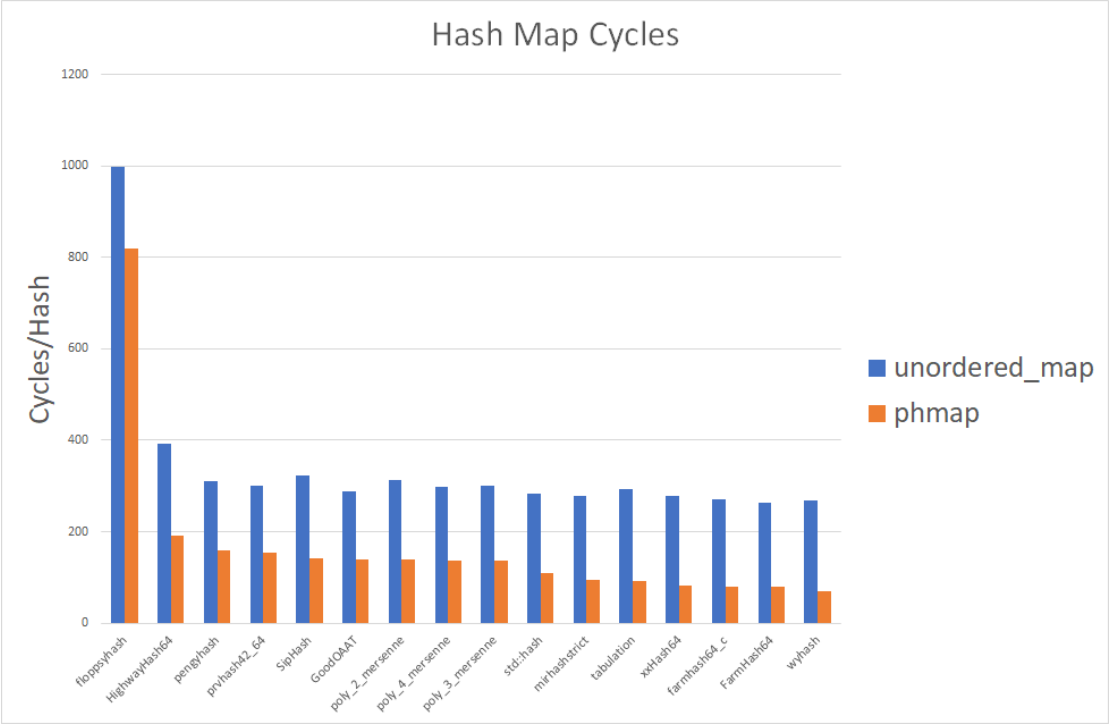


Figure 6: Hash Map Cycles

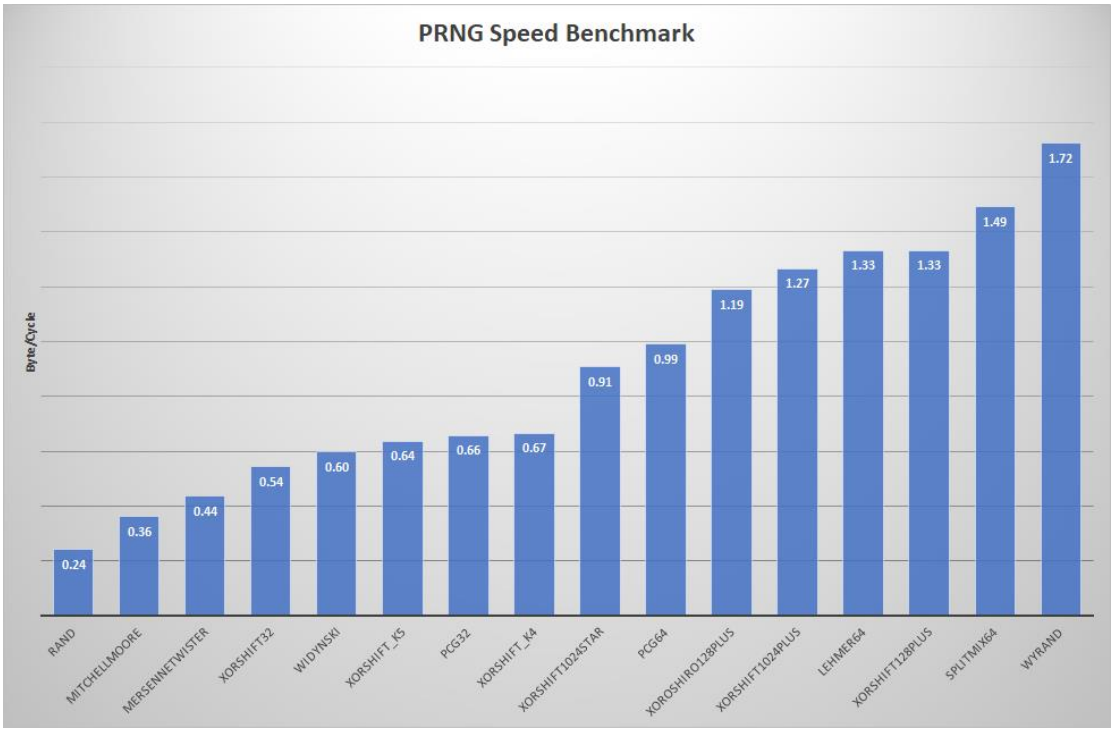


PRNG Speed Benchmark

We benchmarked all portable PRNG in testingRNG suite: xorshift_k4, xorshift_k5, mersennetwister, mitchellmoore, widynski, xorshift32, pcg32, rand, lehmer64, xorshift128plus, xoroshiro128plus, splitmix64, pcg64, xorshift1024star, xorshift1024plus, wyrand.

Figure 7 shows the PRNG speed benchmark result. We observe that wyrand is the fastest one which is as 7.2X fast as the C library function rand, and as 3.9X fast as the famous Mersenne Twister [24].

Figure 7: PRNG Speed Benchmark



Portability

Wyhash and wyrand are portable to 32-bit/64-bit, little/big endian, aligned/unaligned memory architectures as well as VisualC++/gcc/clang compliers due to defines contributed by many user feedbacks.

Code Size Comparison

We obtain compiled code size of 64-bit quality and portable hashes from SMHasher home page [9]. FigureS1 shows the comparison of code size. Wyhash is at small end of code size distribution. Wyrand code size is also minimal which is documented in SI.

User Feedback

After 18 months of exposure to public, wyhash and wyrand have already gained 298 stars and rich impacts on downstream applications. They have become the default for the Nim [28], V [16] and Zig language [17]. For the V language wyhash become a game changer which make its hash map faster than B-tree implementation [18]. Remote desktop software xorgxrdp got 3X speedup on 4K screen latency by simply replacing CRC hash function with wyhash [19]. Microsoft HoloLens project becomes “much faster” on X86 CPU by switching to wyhash [20]. Mergerfs avoids crashing on some architectures by replacing fasthash64 with wyhash [21].

Conclusion

Based on these results, we conclude that wyhash and wyrand are high quality, fastest, portable and simple hash function and PRNG respectively. User can expect a significant speedup in hash/PRNG heavy tasks by simply replacing existing functions with them. Considering these advantages, we call for broader application of them and

suggest standardizing them to be modern alternatives to standard library functions.

DISCUSSION

The core function underlying wyhash and wyrand is the MUM function: MUM (A, B) -> C, where A, B, C are 64-bit unsigned integers [online Method]. As @leo-yuriev pointed out [25], MUM function without xoring mask is vulnerable, as MUM (0, X) =0 for any X which losses entropy. As a solution to this problem, we evolved to the masked-MUM=MUM (A^secret, B^seed). By keeping the mask as secrets or randomized value, masked-MUM cannot be cracked trivially in non-cryptographic applications. However, in rare case (2^{-64}), A^secret=0 or B^seed=0 is still possible. Further protection against such cases is also available at some cost of speed by defining a higher security level and invoke the secure-MUM (A, B) =MUM (A, B) ^A^B. It is obvious that for A=0, secure-MUM (A, B) =B will not loss entropy.

Wyrand uses 64-bit internal status and produce 64-bit output. This function is not bijective [26]. However, it is not necessary to worry about its quality because (1) it has passed strict statistical test and (2) bijective is even not a good property for a PRNG. Image we have a smaller PRNG which has 8-bit internal status and a bijective 8-bit output. When we draw an output, we will be sure that this number will never come again within next 255 draws due to the bijective constrain. Thus, bijective PRNG violates the randomness expectation and is not a good property for a PRNG.

Wyhash use memcpy to access memory safely. It does not do unaligned memory access which is unsafe on some machines. Despite the nominal overhead of memcpy calls, it is actually as fast as direct memory read thanks to the complier optimization. By default, wyhash does not depend on the “read through” method that read across memory bound. However, in particular cases where the short key hashing speed is of critical importance, wyhash can use such method and doubling short key hashing speed by defining a lower security level.

Supplement Information

METHOD

Mix Function:

Wyhash and wyrand is based on a mix function call MUM that mix two 64-bit integer A and B to produce a 64-bit integer C: MUM (A, B) => C. @vnmakarov released the original version of MUM on Mother's Day [22].

```
uint64_t  mum(uint64_t A, uint64_t B){
  __uint128_t c=(__uint128_t)A*B;
  return  (c>>64)^c;
}
```

Despite the nominal 128-bit multiplication, the actual instructions on 64-bit machines are as simple as follow:

```
MUM(unsigned long, unsigned long):
mov rax, rdi
mul rsi
xor rax, rdx
ret
```

Our further improvements on MUM is the masked-MUM: MUM (A^secret, B^seed), where secret is a predefined 64-bit integer with 32 1bits and seed is current status with a uniform distributed number of 1bits. The masked-MUM can protect the MUM from being zero (Discussion), randomize the distribution of real data and produce an avalanche effect. We observed experimentally that just two rounds of masked-MUM suffice to pass all statistical tests.

wyhash Hash Function

wyhash hash function is based on masked-MUM and contains three parts: the 16 bytes part, the batch part and the finalization part. If the data is less then 16 bytes, it will be processed by the 16 bytes part and the finalization part. Otherwise it will be precessed by the batch part and the finalization part. The key iteration is seed=MUM (8byte-data1^secret, 8byte-data2^seed). The code is shown below where the _wyr# functions reads # byte from the key using memcpy.

```
static inline uint64_t wyhash(const void *key, uint64_t len, uint64_t seed, const uint64_t *secret){
  const uint8_t *p=(const uint8_t *)key;  uint64_t a,b; seed^=*secret;
  if(_likely_(len<=16)){
#if(WYHASH_CONDOM>0)
    if(_likely_(len<=8)){
      if(_likely_(len>=4)){ a=_wyr4(p); b=_wyr4(p+len-4); }
      else if (_likely_(len)){ a=_wyr3(p,len); b=0; }
      else a=b=0;
    }
    else{ a=_wyr8(p); b=_wyr8(p+len-8); }
#else
    uint64_t s=(len<8)*((8-len)<<3);
    a=_wyr8(p)<<s;      b=_wyr8(p+len-8)>>s;
#endif
  }
  else{
    uint64_t i=len;
    if(_unlikely_(i>48)){
      uint64_t see1=seed, see2=seed;
      do{
        seed=_wymix(_wyr8(p)^secret[1],_wyr8(p+8)^seed);
        see1=_wymix(_wyr8(p+16)^secret[2],_wyr8(p+24)^see1);
        see2=_wymix(_wyr8(p+32)^secret[3],_wyr8(p+40)^see2);
        p+=48; i-=48;
      }while(i>48);
      seed^=see1^see2;
    }
    while(_unlikely_(i>16)){    seed=_wymix(_wyr8(p)^secret[1],_wyr8(p+8)^seed);        i-=16; p+=16;    }
    a=_wyr8(p+i-16); b=_wyr8(p+i-8);
  }
  return _wymix(secret[1]^len,_wymix(a^secret[1], b^seed));
}
```

wyrand PRNG

Our PRNG named wyrand is even simpler. It keeps a 64-bit internal status and updates it by adding a 64-bit prime. The internal status is mixed with masked itself by MUM function to produce a pseudorandom number. It is obvious that its cycle length is 2^{64} as p0 is a large prime.

```
uint64_t wyrand(uint64_t *seed) {
  *seed+=p0;
  return mum(*seed^p1,*seed);
}
```

Benchmark

We validate and benchmark wyhash and wyrand on a server with 2X Intel(R) Xeon(R) CPU E5-2683 v3 @ 2.00GHz, 64GB memory and 2*2TB SSD hard driver. SMHasher [9] is used to validate and benchmark hash functions. PractRand [11] and BigCrush [12] in testingRNG [10] test suite is used to validate wyrand. testingRNG is used for benchmark PRNGs.

wyrand compiled code:

```
wyrand(unsigned long*):
        movabs  rax, -6884282663029611473
        add     rax, QWORD PTR [rdi]
        mov     rcx, rax
        mov     QWORD PTR [rdi], rax
        movabs  rax, -1800455987208640293
        xor     rax, rcx
        mul     rcx
        xor     rax, rdx
        ret
```

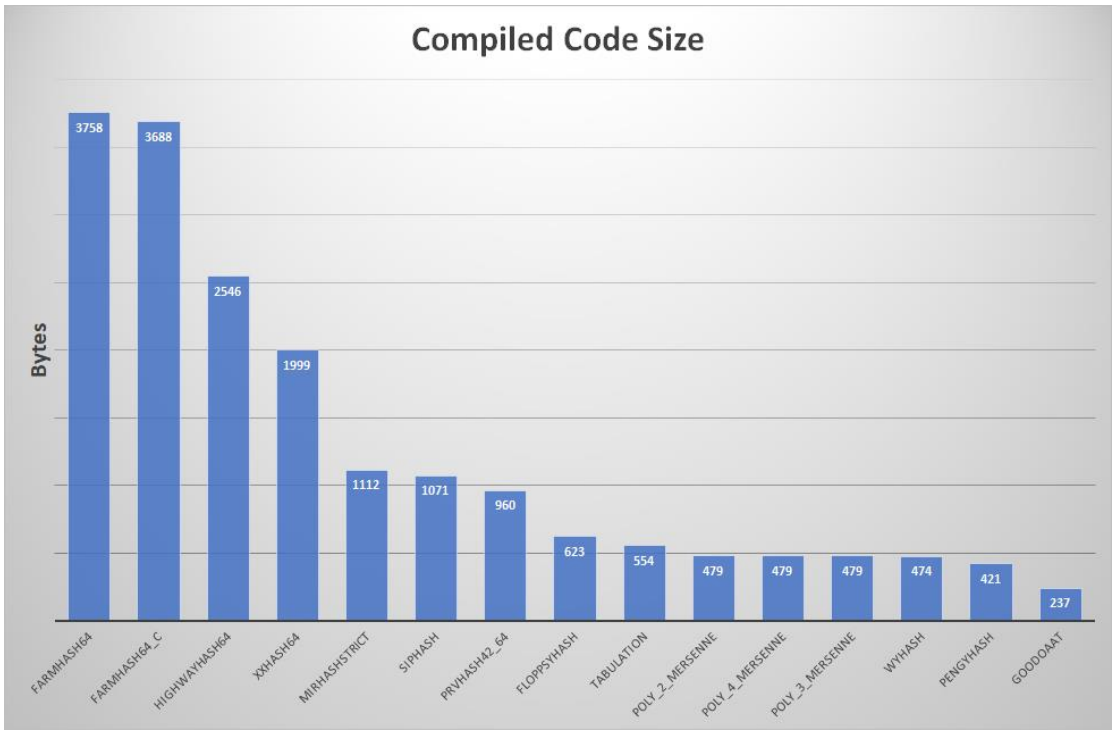
wyhash compiled code:

```
wyhash:
  push rbp
  mov r8, rcx
  push rbx
  xor rdx, QWORD PTR [rcx]
  mov r9, QWORD PTR [r8+8]
  mov rcx, rdx
  cmp rsi, 16
  ja .L2
  cmp rsi, 8
  ja .L3
  cmp rsi, 3
  jbe .L4
  mov eax, DWORD PTR [rdi-4+rsi]
  xor rcx, rax
  mov eax, DWORD PTR [rdi]
  xor rax, r9
.L5:
  mul rcx
  xor rsi, r9
  mov rbx, rax
  xor rbx, rdx
  mov rax, rbx
  pop rbx
  pop rbp
  mul rsi
  mov rsi, rax
  mov rax, rdx
  xor rax, rsi
  ret
.L2:
  mov r10, rsi
  cmp rsi, 48
  ja .L16
.L9:
  mov r8, QWORD PTR [rdi]
  mov rax, QWORD PTR [rdi+8]
  sub r10, 16
  add rdi, 16
  xor rax, rcx
  xor r8, r9
  mul r8
```

```
  mov rcx, rdx
  xor rcx, rax
  cmp r10, 16
  ja .L9
.L8:
  mov rax, QWORD PTR [rdi-16+r10]
  xor rcx, QWORD PTR [rdi-8+r10]
  xor rax, r9
  jmp .L5
.L3:
  mov rax, QWORD PTR [rdi]
  xor rcx, QWORD PTR [rdi-8+rsi]
  xor rax, r9
  jmp .L5
.L4:
  test rsi, rsi
  je .L10
  lea eax, [rsi-1]
  movzx r8d, BYTE PTR [rdi+rax]
  movzx eax, BYTE PTR [rdi]
  sal rax, 16
  or r8, rax
  mov eax, esi
  shr eax
  movzx eax, BYTE PTR [rdi+rax]
  sal rax, 8
  or rax, r8
  xor rax, r9
  jmp .L5
.L16:
  mov rbx, QWORD PTR [r8+16]
  mov rbp, QWORD PTR [r8+24]
  mov r11, rdx
  mov r8, rdx
.L7:
  mov rdx, QWORD PTR [rdi]
  mov rax, QWORD PTR [rdi+8]
  sub r10, 48
  add rdi, 48
  xor r11, QWORD PTR [rdi-24]
  xor r8, QWORD PTR [rdi-8]
  xor rax, rcx
  xor rdx, r9
  mul rdx
```

```
  mov rcx, rdx
  xor rcx, rax
  mov rax, QWORD PTR [rdi-32]
  xor rax, rbx
  mul r11
  mov r11, rdx
  xor r11, rax
  mov rax, QWORD PTR [rdi-16]
  xor rax, rbp
  mul r8
  mov r8, rdx
  xor r8, rax
  cmp r10, 48
  ja .L7
  mov rax, r8
  xor rax, rcx
  xor rax, r11
  mov rcx, rax
  cmp r10, 16
  jbe .L8
  jmp .L9
.L10:
  mov rax, r9
  jmp .L5
```

FigureS1: Compiled Code Size Hash Functions



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