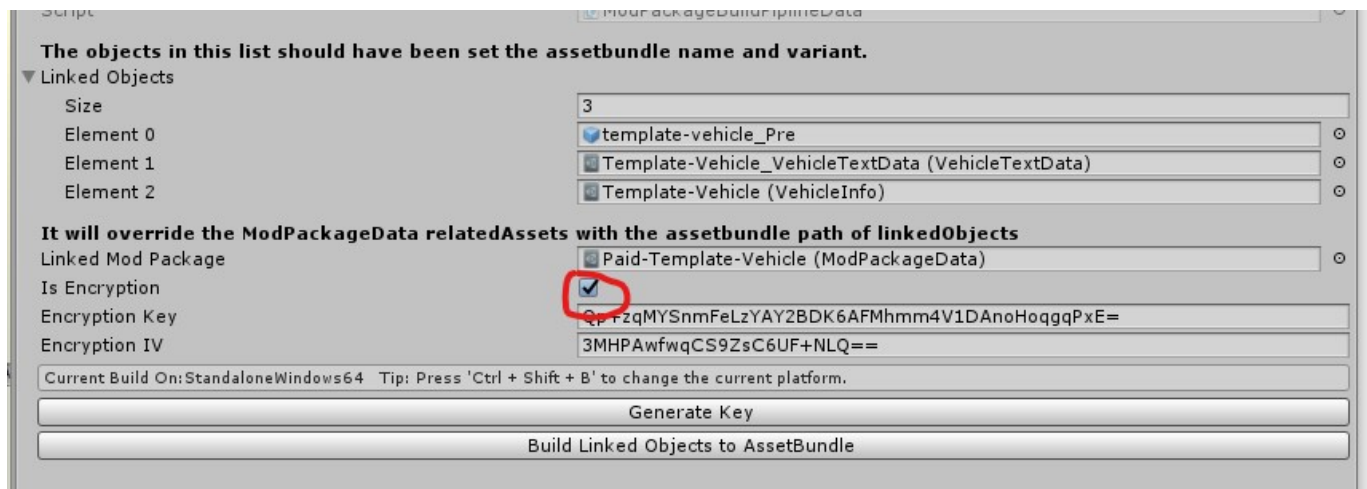


PaidPackage

Agreement: The paid mod is a way to encourage modders to create high quality mods. You can sell the paid mods to player if you created your mod without copyright issues. In detail,you can't use models from other games such as World of Tanks / War Thunder to make paid mods.If you sell paid mods with copyright issues,the developer has rights to close your account and revoke all the keys you have generated.

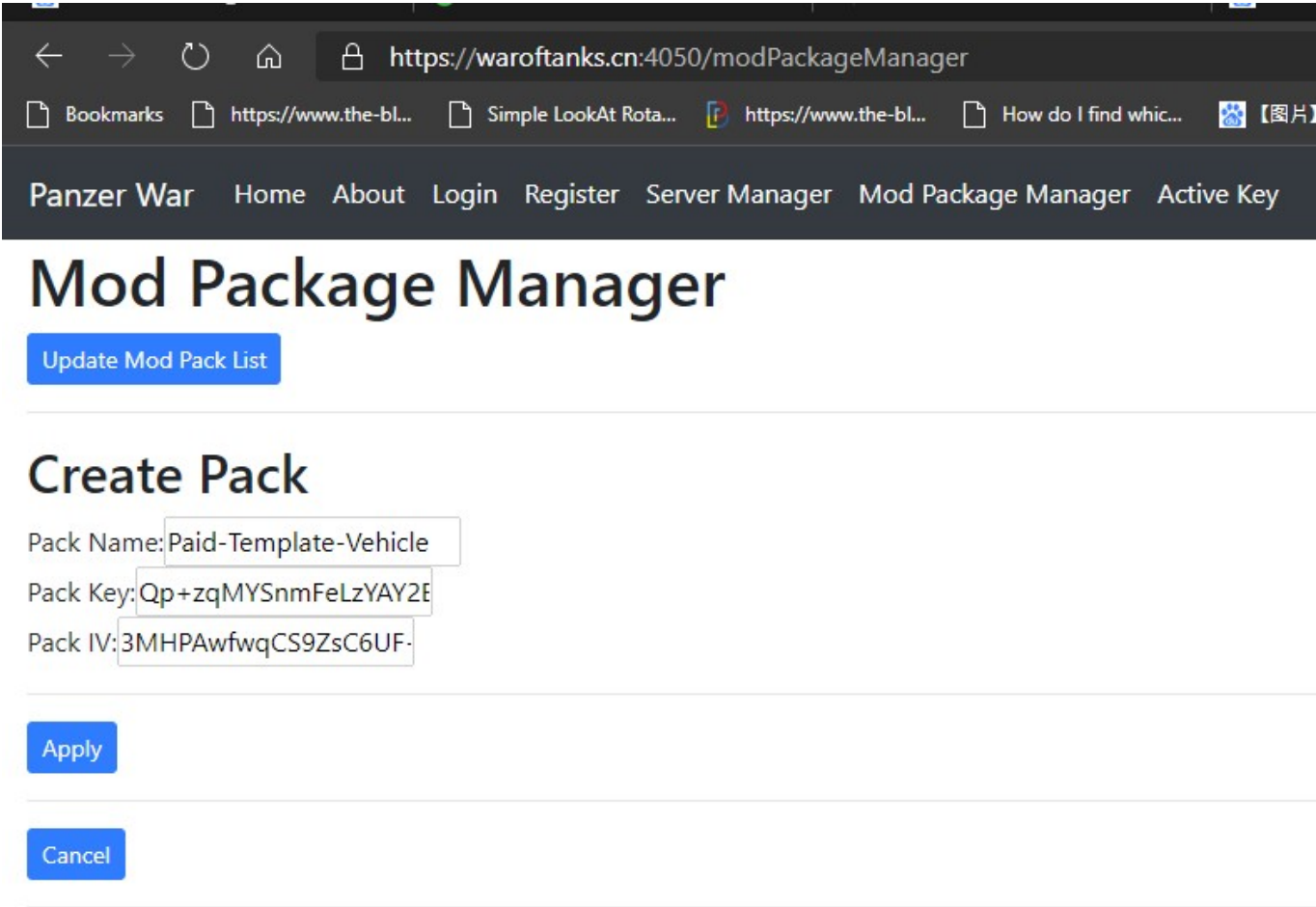
Before get started,you need to contact the game developer to get the access to the manage page. Contact me via email:403036847@qq.com

Enable Encryption in BuildPipeline



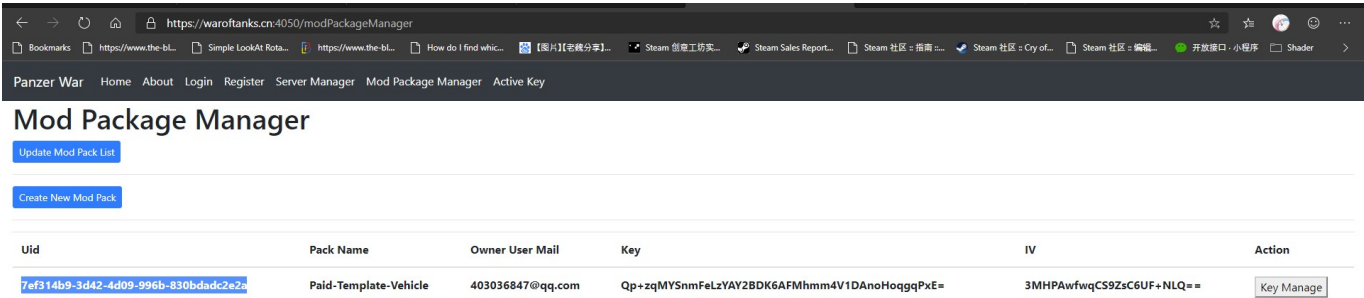
The Build-Pipeline file will automatically generate key and iv for your package.

Create Mod Pack



You can manage your paid mod from <https://waroftanks.cn:4050/modPackageManager>.

Get Uid for ModPackage



Set Uid for ModPackage

ShanghaiWindy...

Export Data as Json

Override Data By Json

Ping Object

Script

Mod Name

Description

Author

Support URL

Mod Version

Tested Game Version

Build Target

Users Require CD-Key to use this mod pack

Is Authorize Owner Ship

Pack Uuid

Related Assets

Size

Element 0

Element 1

Element 2

Element 3

Element 4

Element 5

Element 6

Element 7

Add Related Assets

Current Build On:StandaloneWindows64 Tip: Press 'Ctrl + Shift + B' to change the current platform.

Package Mod Now

ModPackageData

Default Mod

The Description of the mod

Your Name

https://yourWebSite.com

1.0

2019.6.0.0 Vista

StandaloneWindows64

☒

7ef314b9-3d42-4d09-996b-830bdadc2e2a

8

Build/Mod-BuildPipeline/StandaloneWindows64/BuildPipeline-Paid-Template-Vehicle/pa

Build/Mod-BuildPipeline/StandaloneWindows64/BuildPipeline-Paid-Template-Vehicle/pa

Build/Mod-BuildPipeline/StandaloneWindows64/BuildPipeline-Paid-Template-Vehicle/pa

Build/Mod-BuildPipeline/StandaloneWindows64/BuildPipeline-Paid-Template-Vehicle/pa

Build/Mod-BuildPipeline/StandaloneWindows64/BuildPipeline-Paid-Template-Vehicle/pa

Build/Mod-BuildPipeline/StandaloneWindows64/BuildPipeline-Paid-Template-Vehicle/pa

Build/Mod-BuildPipeline/StandaloneWindows64/BuildPipeline-Paid-Template-Vehicle/pa

Build/Mod-BuildPipeline/StandaloneWindows64/BuildPipeline-Paid-Template-Vehicle/pa

Build/Mod-BuildPipeline/StandaloneWindows64/BuildPipeline-Paid-Template-Vehicle/pa

After that,you can build the package as normal.

Manage CD-Key

Uid	Pack Name	Owner User Mail	Key	IV	Action
7ef314b9-3d42-4d09-996b-830bdadc2e2a	Paid-Template-Vehicle	403036847@qq.com	Qp+zqMYSnmFeLzYAY2BDK6AFMhmm4V1DAnoHoqggPxE=	3MHPAwfwqCS9ZsC6UF+NLQ==	Key Manage

Request CD-Key

Key Manage for Paid-Template-Vehicle

Request Key Count (50 Maximum per time):5

Request CD-Keys

Close CD-Key Manager

CD-Key

Active User Mail

Action

eee8bdd1-7802-473f-be16-e95b95027b5f

Revoke

1cf7bf32-3485-47e7-8734-fe5463452c8e

Revoke

b48e6639-559a-45bf-a43c-900ff4d6a32a

Revoke

5f6ba764-0d9b-486e-b7ef-d05d0a749e48

Revoke

f95287e5-d3bc-47b4-ba9d-1c66ca30647e

Revoke

Uid

Pack Name

Owner User Mail

Key

IV

Action

7ef314b9-3d42-4d09-996b-830bdadc2e2a

Paid-Template-Vehicle

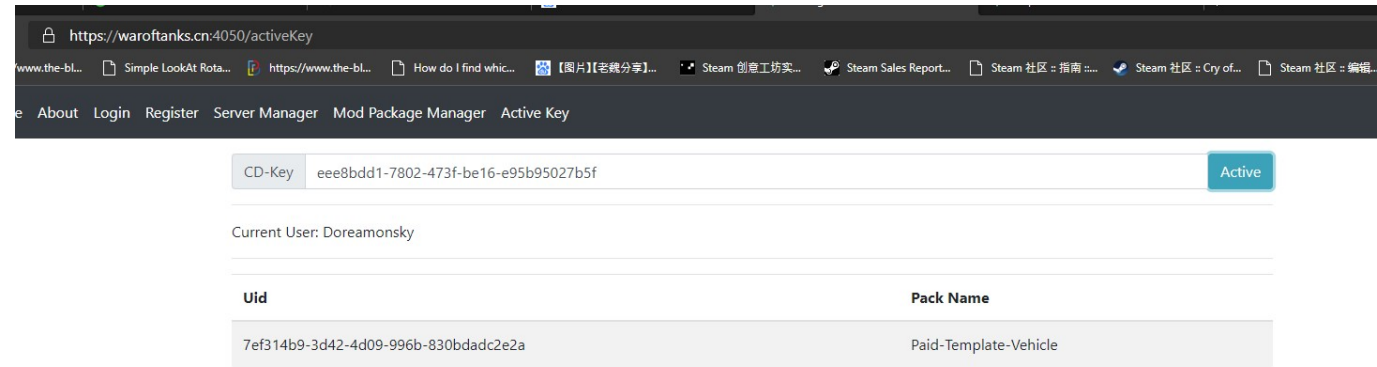
403036847@qq.com

Qp+zqMYSnmFeLzYAY2BDK6AFMhmm4V1DAnoHoqggPxE=

3MHPAwfwqCS9ZsC6UF+NLQ==

Key Manage

User Active CD-Key



Users can active your keys from <https://waroftanks.cn:4050/activeKey>. They should register an account to use paid mods.