Project 1: Part 2

First, we must have the server running so the client can connect to it. Then, we start the client and it connects to the server. The client will send as many messages as it would like to the server sequentially. The server will receive these messages in order. To send messages back, you press enter and follow the prompt. The server can then, send as many messages as it would like sequentially, back. The client receives those messages in order. To send more messages back from the client, you press enter. The process will continue until you terminate the server program.