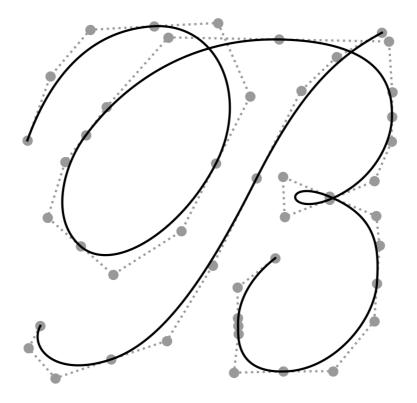
# bsplyne

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**bsplyne** is a Python library for working with N-dimensional B-splines. It implements the Cox-de Boor algorithm for basis evaluation, order elevation, knot insertion, and provides a connectivity class for multi-patch structures. Additionally, it includes visualization tools with export capabilities to Paraview.

Note: This library is not yet available on PyPI. To install, please clone the repository and install it manually.

# Installation

Since **bsplyne** is not yet on PyPI, you can install it locally as follows:

```
git clone https://github.com/Dorian210/bsplyne
cd bsplyne
pip install -e .
```

# **Dependencies**

Make sure you have the following dependencies installed:

- numpy
- numba
- scipy
- matplotlib
- meshio
- tqdm
- pathos

# Main Modules

# BSplineBasis

Implements B-spline basis function evaluation using the Cox-de Boor recursion formula.

# • BSpline

Provides methods for creating and manipulating N-dimensional B-splines, including order elevation and knot

insertion.

# • MultiPatchBSplineConnectivity

Manages the connectivity between multiple N-dimensional B-spline patches.

CouplesBSplineBorder (less documented)
 Handles and line between B and an elemented

Handles coupling between B-spline borders.

# **Examples**

Several example scripts demonstrating the usage of **bsplyne** can be found in the examples/ directory. These scripts cover:

- Basis evaluation on a curved line
- Plotting with Matplotlib
- Order elevation
- Knot insertion
- Surface examples
- Exporting to Paraview

# **Documentation**

The full API documentation is available in the docs/ directory of the project or via the online documentation portal.

# **Contributions**

At the moment, I am not actively reviewing contributions. However, if you encounter issues or have suggestions, feel free to open an issue.

# License

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• View Source

# bsplyne.b\_spline

View Source



class BSpline: • View Source

B-Spline from a NPa -D parametric space into a NPh-D physical space. NPh is not an attribute of this class.

### **Attributes**

- NPa (int): Parametric space dimension.
- bases (numpy.array of BSplineBasis): numpy .array containing a BSplineBasis instance for each of the NPa axis of the parametric space.

BSpline(degrees, knots)

View Source

#### **Parameters**

- degrees (numpy.array of int): Contains the degrees of the B-spline in each parametric dimension.
- knots (list of numpy.array of float): Contains the knot vectors of the B-spline for each parametric dimension.

#### Returns

• **BSpline** (BSpline instance): Contains the **BSpline** object created.

# **Examples**

Creation of a 2D shape as a BSpline instance:

### **NPa**

#### bases

#### @classmethod

def from\_bases(cls, bases):

View Source

Create a BSpline instance from an array of BSplineBasis.

# **Parameters**

• bases (numpy.ndarray of BSplineBasis): The array of BSplineBasis instances.

### Returns

• BSpline: Contains the BSpline object created.

# def getDegrees(self):

View Source

Returns the degree of each basis in the parametric space.

#### **Parameters**

None

# Returns

• degrees (numpy.array of int): Contains the degrees of the B-spline.

# Examples

def getKnots(self):

• View Source

Returns the knot vector of each basis in the parametric space.

**Parameters** 

None

Returns

• knots (list of numpy.array of float): Contains the knot vectors of the B-spline.

# **Examples**

def getNbFunc(self):

• View Source

Compute the number of basis functions of the spline.

Returns

• int: Number of basis functions.

def getSpans(self):

• View Source

Return the span of each basis in the parametric space.

**Parameters** 

None

Returns

• spans (list of tuple(float, float)): Contains the span of the B-spline.

def linspace(self, n\_eval\_per\_elem=10):

View Source

Generate NPa sets of xi values over the span of each basis.

**Parameters** 

• n\_eval\_per\_elem (numpy.array of int or int, optional): Number of values per element over each parametric axis, by default 10

Returns

• XI (tuple of numpy.array of float): Set of xi values over each span.

def linspace\_for\_integration(self, n\_eval\_per\_elem=10, bounding\_box=None):

View Source

Generate NPa sets of xi values over the span of the basis, centerered on intervals of returned lengths.

## **Parameters**

- n\_eval\_per\_elem (numpy.array of int or int, optional): Number of values per element over each parametric axis, by default 10
- **bounding\_box** (numpy.array of float , optional): Lower and upper bounds on each axis, by default [[xi0, xin], [eta0, etan], ...]

#### Returns

- XI (tuple of numpy.array of float): Set of xi values over each span.
- dXI (tuple of numpy.array of float): Set of integration weight of each point in XI.

**def gauss\_legendre\_for\_integration**(self, n\_eval\_per\_elem=**None**, bounding\_box=**None**):

View Source

Generate a set of xi values with their coresponding weight according to the Gauss Legendre integration method over a given bounding box.

#### **Parameters**

- n\_eval\_per\_elem (numpy.array of int, optional): Number of values per element over each parametric axis, by default self.getDegrees() + 1
- bounding\_box (numpy.array of float, optional): Lower and upper bounds, by default self . span

#### Returns

- XI (tuple of numpy.array of float): Set of xi values over each span.
- dXI (tuple of numpy.array of float): Set of integration weight of each point in XI .

# def normalize\_knots(self):

View Source

Maps the knots vectors to [0, 1].

```
def DN(self, XI, k=0):View Source
```

Compute the k-th derivative of the B-spline basis at the points in the parametric space given as input such that a dot product with the reshaped and transposed control points evaluates the B-spline.

# **Parameters**

- XI (numpy.array of float or tuple of numpy.array of float): If numpy .array of float , contains the NPa uplets of parametric coordinates as [[xi\_0, ...], [eta\_a, ...], ...]. Else, if tuple of numpy .array of float , contains the NPa parametric coordinates as [[xi\_0, ...], [eta\_0, ...], ...].
- k (list of int or int, optional): If numpy .array of int , or if k is 0, compute the k -th derivative of the B-spline basis evaluated on each axis of the parametric space. If int , compute the k -th derivative along every axis. For example, if k is 1, compute the gradient, if k is 2, compute the hessian, and so on. , by default 0

# Returns

• **DN** (scipy.sparse.csr\_matrix of float or numpy.array of scipy.sparse.csr\_matrix of float): Contains the basis of the B-spline.

# **Examples**

Evaluation of a 2D BSpline basis on these XI values: [[0, 0.5], [1, 0]]

Evaluation of the 2D BSpline basis's derivative along the first axis:

# def knotInsertion(

self,

ctrlPts,

knots\_to\_add: Iterable[Union[numpy.ndarray[Any, numpy.dtype[numpy.float64]], int]] ):

View Source

Add the knots passed in parameter to the knot vector and modify the attributes so that the evaluation of the spline stays the same.

### **Parameters**

- ctrlPts (numpy.array of float): Contains the control points of the B-spline as [X, Y, Z, ...]. Its shape: (NPh, nb elem for dim 1, ..., nb elem for dim NPa)
- knots\_to\_add (Iterable[Union[npt.NDArray[np.float64], int]]): Refinement on each axis: If NDArray, contains the knots to add on said axis. It must not contain knots outside of the old knot vector's interval. If int, correspond to the number of knots to add in each B-spline element.

# Returns

• **ctrlPts** (numpy.array of float): Contains the control points of the B-spline as [X, Y, Z, ...]. Its shape: (NPh, nb elem for dim 1, ..., nb elem for dim NPa)

# **Examples**

Knot insertion on a 2D BSpline in a 3D space:

# def orderElevation(self, ctrlPts, t):

View Source

Performs the order elevation algorithm on every B-spline basis and apply the changes to the control points of the B-spline.

## **Parameters**

• ctrlPts (numpy.array of float): Contains the control points of the B-spline as [X, Y, Z, ...]. Its shape: (NPh, nb

elem for dim 1, ..., nb elem for dim NPa)

• t (numpy.array of int): New degree of each B-spline basis will be its current degree plus the value of t corresponding.

#### Returns

• **ctrlPts** (numpy.array of float): Contains the control points of the B-spline as [X, Y, Z, ...]. Its shape: (NPh, nb elem for dim 1, ..., nb elem for dim NPa)

# **Examples**

Order elevation on a 2D BSpline in a 3D space:

# def greville\_abscissa(self, return\_weights=False):

View Source

Compute the Greville abscissa.

#### **Parameters**

• return\_weights (bool, optional): If True, return the weight, the length of the span of the basis function corresponding to each abscissa, by default False

#### Returns

- greville (list of np.array of float): Greville abscissa on each parametric axis.
- weights (list of np.array of float): Span of each basis function on each parametric axis.

```
def saveParaview(
```

```
self,
ctrlPts,
path,
name,
n_step=1,
n_eval_per_elem=10,
fields=None,
groups=None,
make_pvd=True,
verbose=True,
fiels_on_interior_only=True
):
```

View Source

Saves a plot as a set of .vtu files with a .pvd file.

#### **Parameters**

- ctrlPts (numpy.array of float): Contains the control points of the B-spline as [X, Y, Z, ...]. Its shape: (NPh, nb elem for dim 1, ..., nb elem for dim NPa)
- path (string): Path of the directory in which all the files to show in Paraview will be dumped.
- name (string): Prefix of the files created.
- **n\_step** (int): Number of time steps to plot.
- n\_eval\_per\_elem (numpy.array of int or int, default 10): Contains the number of evaluation of the B-spline in each direction of the parametric space for each element.
- fields (dict of function or of numpy.array of float, default None): Fields to plot at each time step. The name of

the field will be the dict key. If the value given is a function, it must take the spline and a tuple of parametric points that could be given to self. DN for example. It must return its value for each time step and on each combination of parametric points. function (BSpline spline, tuple (numpy.array of float) XI) -> numpy.array of float of shape (n\_step, nb combinations of XI, size for paraview) If the value given is a numpy.array of float, the shape must be:(n\_step, size for paraview, \*ctrlPts.shape [1:])

- groups (dict of dict, default None): dict (out) of dict (in) as:
  - o (out):
    - "interior": (in) type of dict,
    - "elements\_borders": (in) type of dict,
    - "control\_points": (in) type of dict .
    - other keys from the input that are not checked
  - o (in):
    - "ext": name of the extention of the group,
    - "npart": number of parts to plot together,
    - "nstep" : number of time steps.
- make\_pvd (bool, default True): If True, create a PVD file for all the data in groups .
- verbose (bool, default True): If True, print the advancement state to the standard output.
- **fiels\_on\_interior\_only** (bool, default True): Whether to save the fields on the control mesh and elements boder too.

#### Returns

- groups (dict of dict): dict (out) of dict (in) as:
  - o (out):
    - "interior": (in) type of dict,
    - "elements\_borders": (in) type of dict,
    - "control\_points": (in) type of dict .
    - other keys from the input that are not checked
  - o (in):
    - "ext": name of the extention of the group,
    - "npart": number of parts to plot together,
    - "nstep" : number of time steps.

# **Examples**

Save a 2D BSpline in a 3D space in the file file.pvd at the location /path/to/file:

def getGeomdl(self, ctrl\_pts):

View Source

def plotPV(self, ctrl\_pts):

View Source

```
def plotMPL(
    self,
    ctrl_pts,
    n_eval_per_elem=10,
    ax=None,
    ctrl_color='#1b9e77',
    interior_color='#7570b3',
    elem_color='#666666',
    border_color='#d95f02'
):
```

• View Source

# bsplyne.b\_spline\_basis

View Source



# class BSplineBasis:

View Source

BSpline basis in 1D.

#### **Attributes**

- **p** (int): Degree of the polynomials composing the basis.
- knot (numpy.array of float): Knot vector of the BSpline.
- m (int): Last index of the knot vector.
- $\mathbf{n}$  (int): Last index of the basis: when evaluated, returns an array of size  $\mathbf{n} + 1$ .
- span (tuple of 2 float): Interval of definition of the basis.

# BSplineBasis(p, knot)

View Source

Create a BSplineBasis object that can compute its basis, and the derivatives of these functions.

#### **Parameters**

- p (int): Degree of the BSpline.
- knot (numpy.array of float): Knot vector of the BSpline.

#### Returns

• BSplineBasis (BSplineBasis instance): Contains the BSplineBasis object created.

# **Examples**

Creation of a BSplineBasis instance of degree 2 and knot vector [0, 0, 0, 1, 1, 1]:

```
>>> BSplineBasis(2, np.array([0, 0, 0, 1, 1, 1], dtype='float'))
```

p

knot

m

n

span

def linspace(self, n\_eval\_per\_elem=10):

View Source

Generate a set of xi values over the span of the basis.

# **Parameters**

n\_eval\_per\_elem (int, optional): Number of values per element, by default 10

#### Returns

• numpy.array of float: Set of xi values over the span.

def linspace\_for\_integration(self, n\_eval\_per\_elem=10, bounding\_box=None):

• View Source

Generate a set of xi values over the span of the basis, centerered on intervals of returned lengths.

## **Parameters**

• n\_eval\_per\_elem (int, optional): Number of values per element, by default 10

• bounding\_box (numpy.array of float, optional): Lower and upper bounds, by default self . span

## Returns

- xi (numpy.array of float): Set of xi values over the span.
- dxi (numpy.array of float): Integration weight of each point.

**def gauss\_legendre\_for\_integration**(self, n\_eval\_per\_elem=**None**, bounding\_box=**None**): • View Source

Generate a set of xi values with their coresponding weight according to the Gauss Legendre integration method over a given bounding box.

#### **Parameters**

- n\_eval\_per\_elem (int, optional): Number of values per element, by default self.p + 1
- bounding\_box (numpy.array of float, optional): Lower and upper bounds, by default self . span

#### Returns

- xi (numpy.array of float): Set of xi values over the span.
- dxi (numpy.array of float): Integration weight of each point.

```
def normalize_knots(self):
```

View Source

Maps the knots vector to [0, 1].

```
def N(self, XI, k=0):

● View Source
```

Compute the k-th derivative of the BSpline basis functions for a set of values in the parametric space.

#### **Parameters**

- XI (numpy.array of float): Values in the parametric space at which the BSpline is evaluated.
- k (int, optional): k -th derivative of the BSpline evaluated. The default is 0.

# Returns

• **DN** (scipy.sparse.coo\_matrix of float): Sparse matrix containing the values of the k -th derivative of the BSpline basis functions in the rows for each value of XI in the columns.

## **Examples**

Evaluation of the BSpline basis on these XI values: [0, 0.5, 1]

Evaluation of the 1st derivative of the BSpline basis on these XI values: [0, 0.5, 1]

## def plotN(self, k=0, show=True):

View Source

Plots the basis functions over the span.

**Parameters** 

- **k** (int, optional): **k** -th derivative of the BSpline ploted. The default is 0.
- **show** (bool, optional): Should the plot be displayed? The default is True.

#### Returns

None.

# def knotInsertion(self, knots\_to\_add):

View Source

Performs the knot insersion process on the BSplineBasis instance and returns the D matrix.

#### **Parameters**

• knots\_to\_add (numpy.array of float): Array of knots to append to the knot vector.

#### Returns

• **D** (scipy.sparse.coo\_matrix of float): The matrix **D** such that : newCtrlPtsCoordinate = **D** @ ancientCtrlPtsCoordinate.

# **Examples**

Insert the knots [0.5, 0.5] to the BSplineBasis instance and return the operator to apply on the control points.

The knot vector is modified (as well as n and m):

```
>>> basis.knot
array([0. , 0. , 0. 5, 0.5, 1. , 1. , 1. ])
```

# def orderElevation(self, t):

View Source

Performs the order elevation algorithm on the basis and return a linear transformation to apply on the control points.

### **Parameters**

• t (int): New degree of the B-spline basis will be its current degree plus t.

#### Returns

• **STD** (scipy.sparse.coo\_matrix of float): The matrix **STD** such that : newCtrlPtsCoordinate = **STD** @ ancientCtrlPtsCoordinate.

#### **Examples**

Elevate the order of the BSplineBasis instance by 1 and return the operator to apply on the control points.

The knot vector and the degree are modified (as well as n and m):

```
>>> basis.knot
array([0., 0., 0., 0., 1., 1., 1.])
>>> basis.p
3
```

# bsplyne.multi\_patch\_b\_spline

View Source



```
@nb.njit(cache=True)
def find(parent, x):

@nb.njit(cache=True)
def union(parent, rank, x, y):

@nb.njit(cache=True)
def get_unique_nodes_inds(nodes_couples, nb_nodes):

• View Source

• View Source

• View Source
```

# class MultiPatchBSplineConnectivity:

View Source

Contains all the methods to link multiple B-spline patches. It uses 3 representations of the data:

- a unique representation, possibly common with other meshes, containing only unique nodes indices,
- · a unpacked representation containing duplicated nodes indices,
- a separated representation containing duplicated nodes indices, separated between patches. It is here for user friendliness.

#### **Attributes**

- **unique\_nodes\_inds** (numpy.ndarray of int): The indices of the unique representation needed to create the unpacked one.
- shape\_by\_patch (numpy.ndarray of int): The shape of the separated nodes by patch.
- **nb\_nodes** (int): The total number of unpacked nodes.
- **nb\_unique\_nodes** (int): The total number of unique nodes.
- **nb\_patchs** (int): The number of patches.
- npa (int): The dimension of the parametric space of the B-splines.

**MultiPatchBSplineConnectivity**(unique\_nodes\_inds, shape\_by\_patch, nb\_unique\_nodes)

View Source

### **Parameters**

- **unique\_nodes\_inds** (numpy.ndarray of int): The indices of the unique representation needed to create the unpacked one.
- shape\_by\_patch (numpy.ndarray of int): The shape of the separated nodes by patch.
- **nb\_unique\_nodes** (int): The total number of unique nodes.

```
unique_nodes_inds: numpy.ndarray
shape_by_patch: numpy.ndarray
nb_nodes: int
nb_unique_nodes: int
nb_patchs: int
npa: int
@classmethod
def from_nodes_couples(cls, nodes_couples, shape_by_patch):
```

View Source

Create the connectivity from a list of couples of unpacked nodes.

#### **Parameters**

- **nodes\_couples** (numpy.ndarray of int): Couples of indices of unpacked nodes that are considered the same. Its shape should be (# of couples, 2)
- shape\_by\_patch (numpy.ndarray of int): The shape of the separated nodes by patch.

## Returns

@classmethod

• MultiPatchBSplineConnectivity: Instance of MultiPatchBSplineConnectivity created.

```
def from_separated_ctrlPts(
  cls,
  separated_ctrlPts,
  eps=1e-10,
```

return\_nodes\_couples: bool = **False** 

Create the connectivity from a list of control points given as a separated field by comparing every couple of points.

# **Parameters**

):

- **separated\_ctrlPts** (list of numpy.ndarray of float): Control points of every patch to be compared in the separated representation. Every array is of shape: ( NPh , nb elem for dim 1, ..., nb elem for dim npa )
- eps (float, optional): Maximum distance between two points to be considered the same, by default 1e-10
- return\_nodes\_couples (bool, optional): If True , returns the nodes\_couples created, by default False

### Returns

• MultiPatchBSplineConnectivity: Instance of MultiPatchBSplineConnectivity created.

```
def unpack(self, unique_field):
```

View Source

View Source

Extract the unpacked representation from a unique representation.

# **Parameters**

• unique\_field (numpy.ndarray): The unique representation. Its shape should be : (field, shape, ..., self . nb\_unique\_nodes )

#### Returns

unpacked\_field (numpy.ndarray): The unpacked representation. Its shape is: (field, shape, ..., self.nb\_nodes)

```
def pack(self, unpacked_field, method='mean'):
```

View Source

Extract the unique representation from an unpacked representation.

#### **Parameters**

- unpacked\_field (numpy.ndarray): The unpacked representation. Its shape should be : (field, shape, ..., self . nb\_nodes )
- method (str): The method used to group values that could be different

#### Returns

unique\_nodes (numpy.ndarray): The unique representation. Its shape is: (field, shape, ..., self.nb\_unique\_nodes)

```
def separate(self, unpacked_field):
```

View Source

Extract the separated representation from an unpacked representation.

#### **Parameters**

unpacked\_field (numpy.ndarray): The unpacked representation. Its shape is: (field, shape, ..., self.nb\_nodes)

#### Returns

• **separated\_field** (list of numpy.ndarray): The separated representation. Every array is of shape: (field, shape, ..., nb elem for dim 1, ..., nb elem for dim npa)

# def agglomerate(self, separated\_field):

View Source

Extract the unpacked representation from a separated representation.

#### **Parameters**

• **separated\_field** (list of numpy.ndarray): The separated representation. Every array is of shape: (field, shape, ..., nb elem for dim 1, ..., nb elem for dim npa)

## Returns

unpacked\_field (numpy.ndarray): The unpacked representation. Its shape is: (field, shape, ..., self.nb\_nodes)

```
def unique_field_indices(self, field_shape, representation='separated'):
```

View Source

Get the unique, unpacked or separated representation of a field's unique indices.

#### **Parameters**

- **field\_shape** (tuple of int): The shape of the field. For example, if it is a vector field, **field\_shape** should be (3,). If it is a second order tensor field, it should be (3, 3).
- representation (str, optional): The user must choose between "unique", "unpacked", and "separated". It corresponds to the type of representation to get, by default "separated"

## Returns

unique\_field\_indices (numpy.ndarray of int or list of numpy.ndarray of int): The unique, unpacked or separated representation of a field's unique indices. If unique, its shape is ( field\_shape , self . nb\_unique\_nodes ). If unpacked, its shape is : (field\_shape , self . nb\_nodes ). If separated, every array is of shape : (\* field\_shape , nb elem for dim 1, ..., nb elem for dim npa ).

# def get\_duplicate\_unpacked\_nodes\_mask(self):

View Source

Returns a boolean mask indicating which nodes in the unpacked representation are duplicates.

### Returns

duplicate\_nodes\_mask (numpy.ndarray): Boolean mask of shape (nb\_nodes,) where True indicates a node is
duplicated across multiple patches and False indicates it appears only once.

# def extract\_exterior\_borders(self, splines):

View Source

Extract exterior borders from B-spline patches.

### **Parameters**

• splines (list[BSpline]): Array of B-spline patches to extract borders from.

## Returns

- border\_connectivity (MultiPatchBSplineConnectivity): Connectivity information for the border patches.
- border splines (list[BSpline]): Array of B-spline patches representing the borders.
- border\_unique\_to\_self\_unique\_connectivity (numpy.ndarray of int): Array mapping border unique nodes to original unique nodes.

## Raises

• AssertionError: If isoparametric space dimension is less than 2.

# def extract\_interior\_borders(self, splines):

View Source

Extract interior borders from B-spline patches where nodes are shared between patches.

#### **Parameters**

• splines (list[BSpline]): Array of B-spline patches to extract borders from.

#### Returns

- border\_connectivity (MultiPatchBSplineConnectivity): Connectivity information for the border patches.
- border\_splines (list[BSpline]): Array of B-spline patches representing the borders.
- **border\_unique\_to\_self\_unique\_connectivity** (numpy.ndarray of int): Array mapping border unique nodes to original unique nodes.

#### Raises

• AssertionError: If parametric space dimension is less than 2.

```
def subset(self, splines, patches_to_keep):
```

View Source

Create a subset of the multi-patch B-spline connectivity by keeping only selected patches.

#### **Parameters**

- splines (list[BSpline]): Array of B-spline patches to subset.
- patches\_to\_keep (numpy.array of int): Indices of patches to keep in the subset.

#### Returns

- **new\_connectivity** (MultiPatchBSplineConnectivity): New connectivity object containing only the selected patches.
- new\_splines (list[BSpline]): Array of B-spline patches for the selected patches.
- **new\_unique\_to\_self\_unique\_connectivity** (numpy.ndarray of int): Array mapping new unique nodes to original unique nodes.

```
splines,
block,
separated_ctrl_pts,
path,
name,
n_step,
n_eval_per_elem,
separated fields,
```

fiels\_on\_interior\_only

def save block(

self,

):

View Source

Process a block of patches, saving the meshes in their corresponding file. Each block has its own progress bar.

Save the multipatch B-spline data to Paraview format using parallel processing.

## **Parameters**

- splines (list[BSpline]): Array of B-spline patches to save
- separated\_ctrl\_pts (list[numpy.ndarray]): Control points for each patch in separated representation
- path (str): Directory path where files will be saved
- name (str): Base name for the saved files
- n\_step (int, optional): Number of time steps, by default 1
- n\_eval\_per\_elem (int or list[int], optional): Number of evaluation points per element, by default 10
- unique\_fields (dict, optional): Fields in unique representation to save, by default {}
- separated\_fields (list[dict], optional): Fields in separated representation to save, by default None
- verbose (bool, optional): Whether to show progress bars, by default True
- fields\_on\_interior\_only (bool, optional): Whether to save fields on interior only, by default True

#### Raises

- NotImplementedError: If a callable is passed in unique\_fields
- ValueError: If pool is not running and cannot be restarted

# class CouplesBSplineBorder:

front sides1

View Source

View Source

```
CouplesBSplineBorder(
spline1_inds,
spline2_inds,
axes1,
axes2,
front_sides1,
front_sides2,
transpose_2_to_1,
flip_2_to_1,
NPa
)

spline1_inds

spline2_inds

axes1

axes2
```

# transpose\_2\_to\_1 flip\_2\_to\_1 NPa nb\_couples @classmethod def extract\_border\_pts(cls, field, axis, front\_side, field\_dim=1, offset=0): View Source @classmethod def extract\_border\_spline(cls, spline, axis, front\_side): View Source @classmethod def transpose\_and\_flip(cls, field, transpose, flip, field\_dim=1): View Source @classmethod def transpose\_and\_flip\_knots(cls, knots, spans, transpose, flip): View Source @classmethod def transpose\_and\_flip\_back\_knots(cls, knots, spans, transpose, flip): View Source @classmethod def transpose\_and\_flip\_spline(cls, spline, transpose, flip): View Source @classmethod def from\_splines(cls, separated\_ctrl\_pts, splines): View Source def append(self, other): View Source def get\_operator\_allxi1\_to\_allxi2(self, spans1, spans2, couple\_ind): View Source def get\_connectivity(self, shape\_by\_patch): View Source def get\_borders\_couples(self, separated\_field, offset=0): View Source def get\_borders\_couples\_splines(self, splines): View Source def compute\_border\_couple\_DN(self, couple\_ind: int, splines: list, XI1\_border: list, k1: list): View Source

front sides2

# bsplyne.geometries\_in\_3D

base\_degenerated\_cylinder = show

 View Source p = 2**knot** = array([0., 0., 0., 0.25, 0.5, 0.75, 1., 1., 1.]) **C** = array([1.00002282, 1.00002282, 0.84721156, 0.56754107, 0.19634954, 0. ]) base\_quarter\_circle = show def new\_quarter\_circle(center, normal, radius): View Source base\_circle = show def new\_circle(center, normal, radius): • View Source base\_disk = show def new\_disk(center, normal, radius): View Source base\_degenerated\_disk = show def new\_degenerated\_disk(center, normal, radius): View Source base\_quarter\_pipe = show def new\_quarter\_pipe(center\_front, orientation, radius, length): View Source base\_pipe = show def new\_pipe(center\_front, orientation, radius, length): View Source base\_quarter\_cylinder = show def new\_quarter\_cylinder(center\_front, orientation, radius, length): View Source base\_cylinder = show def new\_cylinder(center\_front, orientation, radius, length): View Source

def new_degenerated_cylinder(center_front, orientation, radius, length):	• View Source
p_closed = 2	
knot_closed = [show]	
<b>a</b> = 0.998323859441081	
<b>b</b> = -0.4135192822211451	
C_closed = show	
base_closed_circle = [show]	
def new_closed_circle(center, normal, radius):	• View Source
base_closed_disk = Enow	
def new_closed_disk(center, normal, radius):	View Source
base_closed_pipe = Findly	
def new_closed_pipe(center_front, orientation, radius, length):	View Source
base_closed_cylinder = [show]	
def new_closed_cylinder(center_front, orientation, radius, length):	View Source
def new_quarter_strut(center_front, orientation, radius, length):	View Source
def new_cube(center, orientation, side_length):	• View Source

# bsplyne.my\_wide\_product

View Source



```
@nb.njit(cache=True)
```

def wide\_product\_max\_nnz(a\_indptr: numpy.ndarray, b\_indptr: numpy.ndarray, height: int) -> int:

• View Source

Compute the maximum number of nonzeros in the result.

#### **Parameters**

- a\_indptr (np.ndarray): CSR pointer array for matrix A.
- **b\_indptr** (np.ndarray): CSR pointer array for matrix B.
- height (int): Number of rows (must be the same for both A and B).

## Returns

• max\_nnz (int): Total number of nonzero elements in the resulting matrix.

```
@nb.njit(cache=True)
def wide_product_row(
   a_data: numpy.ndarray,
   a_indices: numpy.ndarray,
   b_data: numpy.ndarray,
   b_indices: numpy.ndarray,
   b_width: int,
   out_data: numpy.ndarray,
   out_indices: numpy.ndarray
) -> int:
```

View Source

Compute the wide product for one row.

For each nonzero in the row of A and each nonzero in the row of B, it computes: out\_index = a\_indices[i] \* b\_width + b\_indices[j] out\_value = a\_data[i] \* b\_data[j]

## **Parameters**

- a\_data (np.ndarray): Nonzero values for the row in A.
- a\_indices (np.ndarray): Column indices for the row in A.
- **b\_data** (np.ndarray): Nonzero values for the row in B.
- **b\_indices** (np.ndarray): Column indices for the row in B.
- **b\_width** (int): Number of columns in B.
- out data (np.ndarray): Preallocated output array for the row's data.
- out\_indices (np.ndarray): Preallocated output array for the row's indices.

# Returns

• off (int): Number of nonzero entries computed for this row.

```
@nb.njit(cache=True)
def wide_product_numba(
height: int,
a_data: numpy.ndarray,
a_indices: numpy.ndarray,
a_indptr: numpy.ndarray,
a_width: int,
b_data: numpy.ndarray,
b_indices: numpy.ndarray,
b_indptr: numpy.ndarray,
b_indptr: numpy.ndarray,
b_width: int
):
```

View Source

Compute the row-wise wide (Khatri-Rao) product for two CSR matrices.

For each row i, the result[i, :] = kron(A[i, :], B[i, :]), i.e. the Kronecker product of the i-th rows of A and B.

#### **Parameters**

- height (int): Number of rows in A and B.
- a\_data (np.ndarray): Data array for matrix A (CSR format).
- a indices (np.ndarray): Indices array for matrix A.
- a\_indptr (np.ndarray): Index pointer array for matrix A.
- a\_width (int): Number of columns in A.
- **b\_data** (np.ndarray): Data array for matrix B (CSR format).
- **b\_indices** (np.ndarray): Indices array for matrix B.
- **b\_indptr** (np.ndarray): Index pointer array for matrix B.
- **b\_width** (int): Number of columns in B.

# Returns

- out\_data (np.ndarray): Data array for the resulting CSR matrix.
- out\_indices (np.ndarray): Indices array for the resulting CSR matrix.
- out\_indptr (np.ndarray): Index pointer array for the resulting CSR matrix.
- total\_nnz (int): Total number of nonzero entries computed.

# def my\_wide\_product(

```
A: scipy.sparse._base.spmatrix,
B: scipy.sparse._base.spmatrix
) -> scipy.sparse._csr.csr_matrix:
```

View Source

Compute a "1D" Kronecker product row by row.

For each row i, the result C[i, :] = kron(A[i, :], B[i, :]). Matrices A and B must have the same number of rows.

## **Parameters**

- A (scipy.sparse.spmatrix): Input sparse matrix A in CSR format.
- **B** (scipy.sparse.spmatrix): Input sparse matrix B in CSR format.

# Returns

 C (scipy.sparse.csr\_matrix): Resulting sparse matrix in CSR format with shape (A.shape[0], A.shape[1]\*B.shape[1]).