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The 3D reconstruction and dimensional control of the reference part

3D Rekonstrukcija i dimenziona kontrola referentnog dela

Abstract:

The paper studies the 3D reconstruction and dimensional control of a mechanical reference part scanned using the Noomeo Optinum 3D scanner, reconstructed as geometry with the help of Rapidform XOR3, now Geomagic Design X and compared with SolidWorks geometry using the GOM Inspect software.

Keywords: Scanner, dimensional control, 3D geometry, reverse engineering

Rezime:

Rad analizira 3D rekonstrukciju i dimenzionu kontrolu referentnog mašinskog dela digitalizovanog primenom Noomeo Optinum 3D skenera, rekonstruisanog u softveru Rapidform XOR3 (novi naziv Geomagic Design X) i upoređenog sa SolidWorks geometrijom u softveru GOM Inspect.

Ključne reči: skener, dimenziona kontrola, 3D geometrija, reverzno inženjerstvo

Introduction

In December 2010, the Center for Numerical Simulation and Prototyping (C.S.N.P.) came into existence at the "Eftimie Murgu" University of Resita, financed by European Union, through the "Romania - Republic of Serbia IPA Cross-border Cooperation Programme", with a total budget of 199.486 €. The project's partners were "Eftimie Murgu" University of Resita - Romania and Technical College of Applied Sciences in Zrenjanin- Serbia [1]. The paper's subject is based on the 3D reconstruction and dimensional control of a mechanical reference part scanned using the Noomeo Optinum 3D scanner [2], reconstructed as geometry with the help of Rapidform XOR3, now Geomagic Design X [3] and compared with SolidWorks geometry [4] using the free GOM Inspect software [5].

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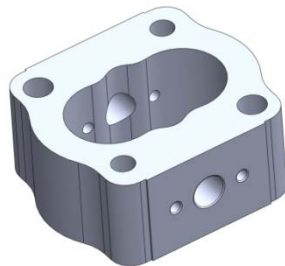
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1. The geometry of the reference part

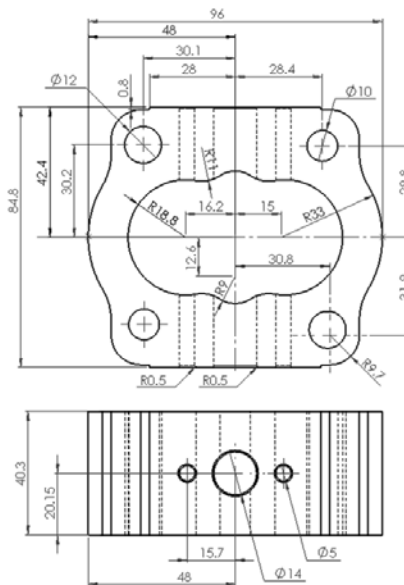
The geometry of the reference part, presented in pictures 1 ÷ 3, was generated in SolidWorks and saved in **IGES** format.



Picture 1. The reference part



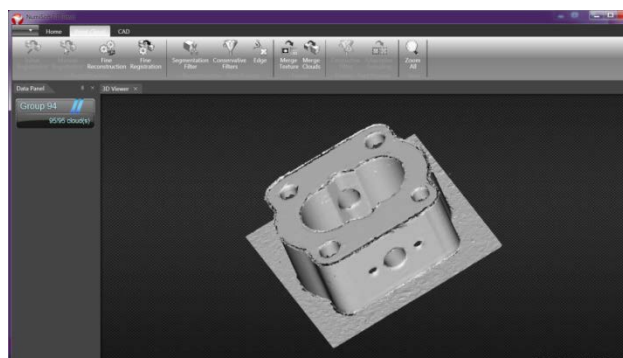
Picture 2. The SolidWorks geometry of the reference part



Picture 3. The dimensions of the reference part

2. The reconstruction of the reference part

The reference part from picture 1 was scanned using the Noomeo Optimum scanner, the result being 9.107.387 points and 95 point clouds respectively, picture 4.

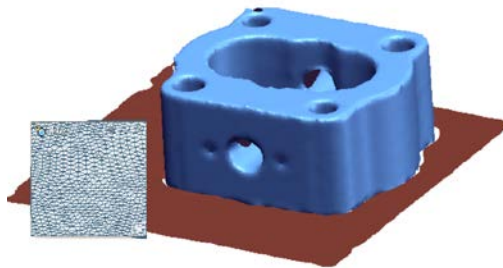


Picture 4. The reference part scanned using the Noomeo scanner

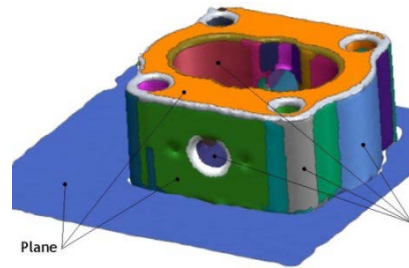
The following steps are required to reconstruct the geometry of the scanned part in the Geomagic Design X application:

- importing the point clouds;
- removing the "noise", meaning the resulting points that have been incorrectly obtained through the scanning process, by activating the command **Point Cloud**, followed by a selection and deletion;
- creating the mesh, through the command **Scan Tools**→**Mesh Buildup Wizard**, picture 5;
- creating the regions, through the command **Insert**→**Region Group**→**Auto Segment**, picture 6;
- mesh and regions alignment to the global coordinates system, through the command **Tools**→**Align**→**Interactive Alignment**, picture 7; the alignment was achieved through options **2-3-1 & Origin** and the selection of the two planes from picture 7;
- creating the entity *Plane1*, through the command **Insert**→**Ref. Geometry**→**Plane**, picture 8; the plane was created through the **Extract / Best Fit** method; the *Plane1* plane becomes identical with the **Front** plane of the global coordinates system;
- creating the entity *Vector1*, through the command **Insert**→**Ref. Geometry**→**Ref. Vector Property**, picture 9; the option **Intersect 2 Planes** was used to create a vector from the intersection of the **Front** and **Right** planes;
- creating the entity *Point1*, through the command **Insert**→**Ref. Geometry**→**Point**, picture 10; the option **Extract** was used to create a point in the selected plan, picture 10;
- creating the entity *Plane2*, through the command **Insert**→**Ref. Geometry**→**Plane**, picture 11; the plane was created through the **Pick Points & Normal Axis** method, followed by a selection of point *Point1* and vector *Vector1*; the new plane is created perpendicular on the **Front** and **Right** planes (since the *Vector1* axis was created at their intersection) and *Point1* will be a part of it;
- creating the entity *Plane3*, through the command **Insert**→**Ref. Geometry**→**Plane**, picture 12; the plane was created through the **Offset** method, which requires a 35 mm distance from the **Front** plane; the *Plane3* entity is parallel to the **Front** plane at a distance of 35 mm;
- creating the sketch in the *Plane3* plane, through the **Mesh Sketch Setup** command; Geomagic will generate the intersection edges of the mesh with the *Plane3* plane, picture 13; over these edges, the outlines of the part and holes must be sketched, picture 14;

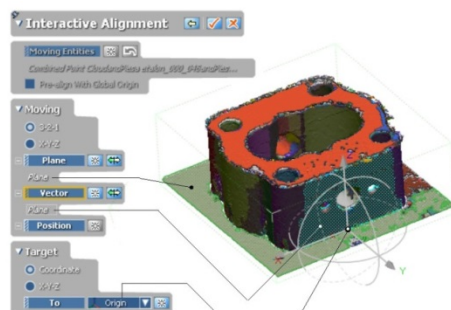
- the previous sketch from *Plane3*, was extruded through the **Extrude** command, in two opposite directions, bounded by the planes from picture 15, the result being the solid from picture 16;
- creating the sketch in plane from picture 16; the sketch will follow the intersection edges of mesh with this plan;
- the previous sketch was extruded through the **Extrude** command, which entails a material removal of the entire body (**Through All & Cut** options) and leads to the holes from picture 17;
- the last operation of the scanned part reconstruction is the **Fillet** command, which is applied to holes with a 0.5 mm radius, picture 18;
- the solid geometry reconstructed in Geomagic is saved in a **Step** format.



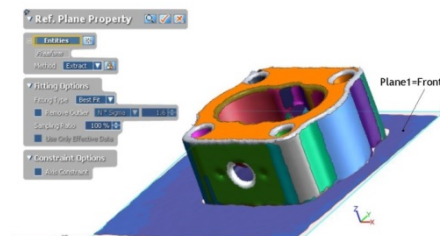
Picture 5. The mesh



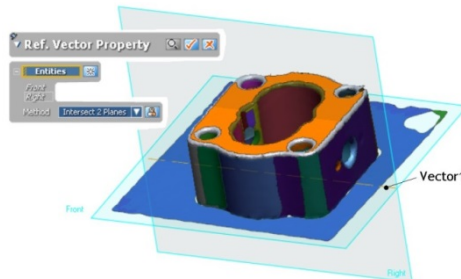
Picture 6. The regions



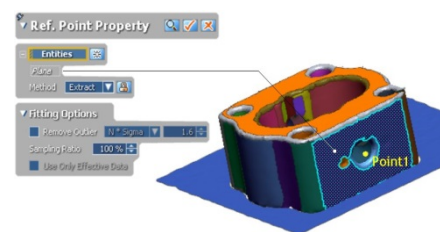
Picture 7. The mesh and regions alignment



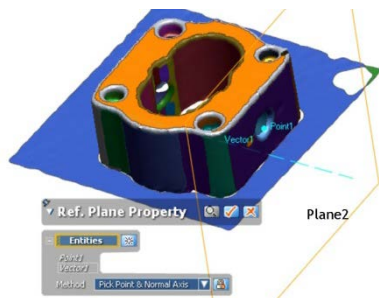
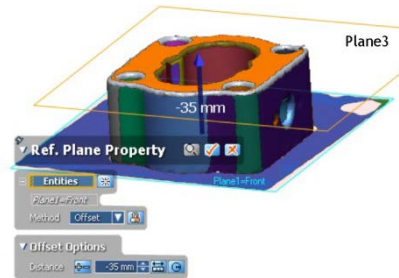
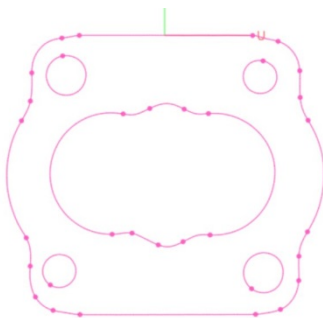
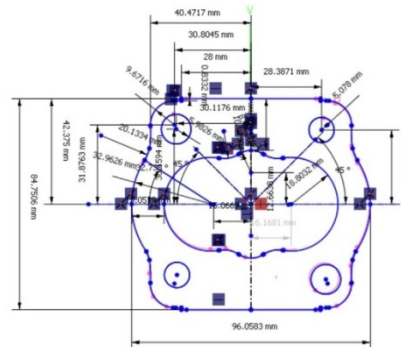
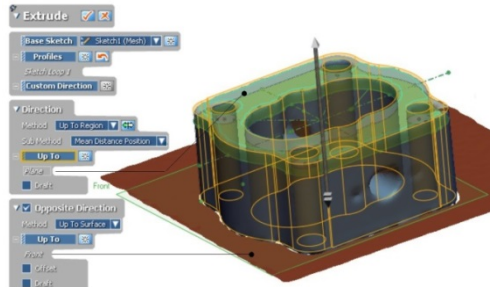
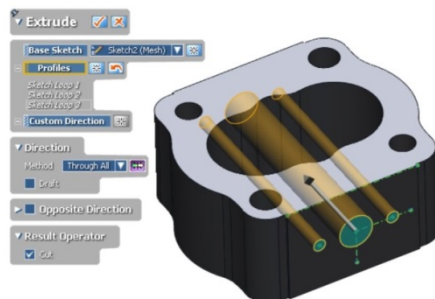
Picture 8. The Plane1



Picture 9. The Vector1



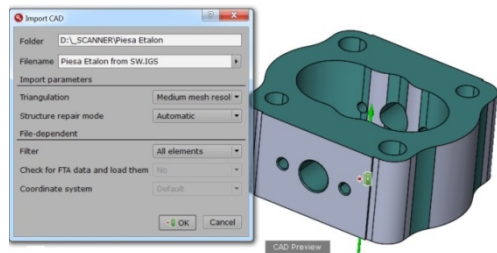
Picture 10. The Point1

**Picture 11.** The Plane2**Picture 12.** The Plane3**Picture 13.** The edges intersection of the mesh with plane Plane3**Picture 14.** The sketch created in Plane3**Picture 15.** The Extrude command**Picture 16.** The edges intersection of the mesh with the plan**Picture 17.** The Extrude command**Picture 18.** The Fillet command

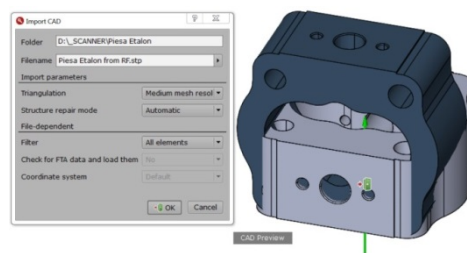
3. The dimensional control of the reference part

The dimensional control is done using the GOM Inspect software, by following these steps:

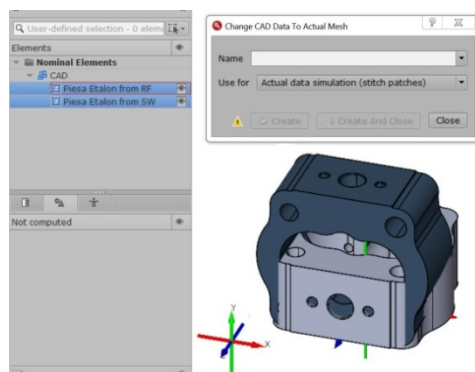
- import the SolidWorks solid geometry (**IGES** file) in GOM Inspect, through the command **File→Import**, picture 19;
- import the Geomagic solid geometry (**STEP** file) in GOM Inspect, through the command **File→Import**; both geometries are internally meshed in GOM Inspect, picture 20;
- in GOM Inspect, the scanned geometry is referred to as the **Actual Elements** and the geometry built in a CAD system is referred to as **Nominal Elements**; because, as a result of the import command, both geometries are placed in the **Nominal Elements** section, the scanned geometry (**STEP** file) must be transferred in the **Actual Elements** section, by selecting it and pressing the command **Operation→Data→CAD to Actual Mesh**, picture 21;
- the result of the transfer is presented in picture 22, where the two geometries are not aligned, because they were built in different coordinates systems; these geometries must be aligned through the command **Operation→Alignment→Initial Alignment→Prealignment**, picture 23; after this operation, the two geometries are prepared for dimensional control, picture 24;
- the first dimensional control was done at a surface level, through the **Inspection→CAD Comparison→Surface Comparison on the CAD** command, with the **Nominal Elements** surface acting as a reference; for each point of the **Nominal Elements** surface, the software calculates the distance perpendicular to it until it intersects the **Actual Elements** surface; the result of the comparison is shown in the form of color plot and a blue-gray-red legend in picture 25; the blue/red color corresponds to the points of the **Actual Elements** surface that are under/above the **Nominal Elements** surface while the gray color corresponds to points that have no deviation;
- the second dimensional control was also done at a surface level, through the **Inspection→Deviation Label** command, by placing tags that show the deviation value in the specified point, picture 26;
- the third dimensional control was done at a section level, through the **Inspection→CAD Comparison→Inspection Section** command; the inspection was done on the section for $Z = + 29 \text{ mm}$; the results are presented in picture 27.



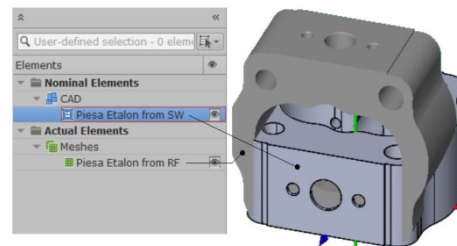
Picture 19. The import of the SolidWorks geometry (IGES file)



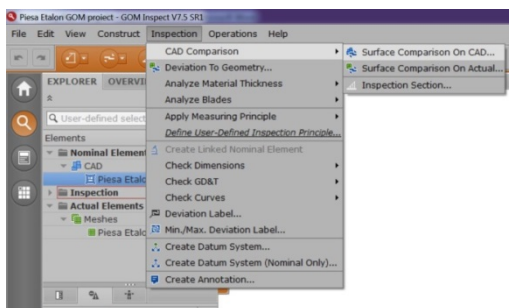
Picture 20. The import of the Geomagic geometry (STEP file)



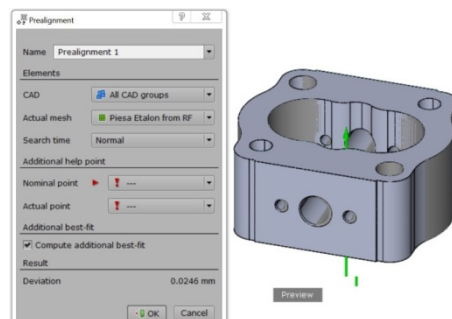
Picture 21. The transfer of the STEP geometry into the Actual Elements section



Picture 22. The Nominal Elements and Actual Elements geometries



Picture 23. The Surface Comparison on CAD command in GOM Inspect

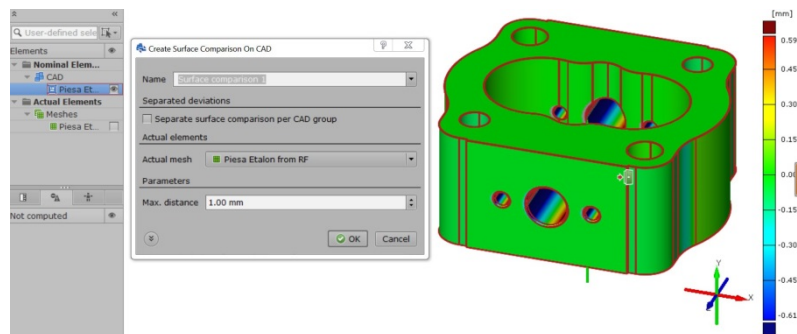


Picture 24. The Nominal Elements and Actual Elements alignment

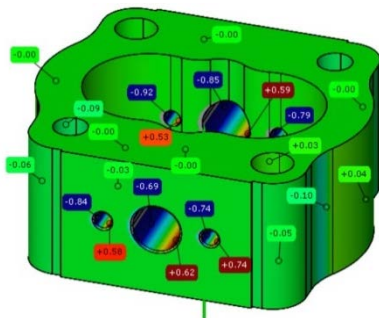
4. CONCLUSIONS

The Reverse Engineering Technology was used to reconstruct the reference part geometry with the help of the Noomeo Optimum 3D Scanner; the Geomagic (Rapidform XOR3) software was used to convert

the scanned data into a solid model, which was compared to the SolidWorks version of the same part, using the GOM Inspect software.



Picture 25. The surface comparison on CAD



Picture 26. The deviation labels

