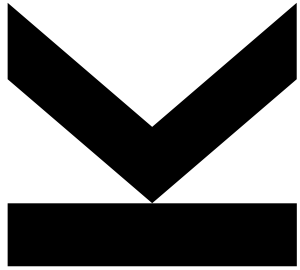


# FEATURE-ORIENTED AND DISTRIBUTED VERSION CONTROL SYSTEM

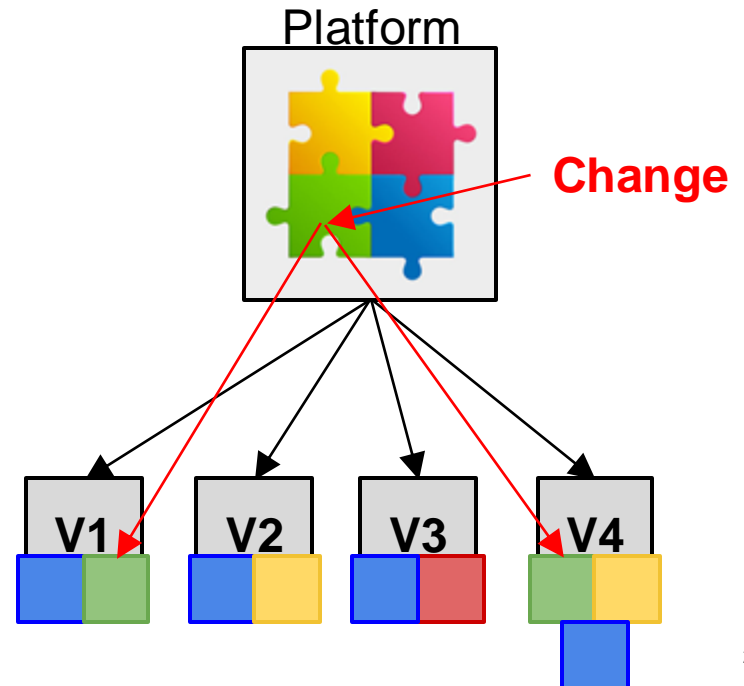
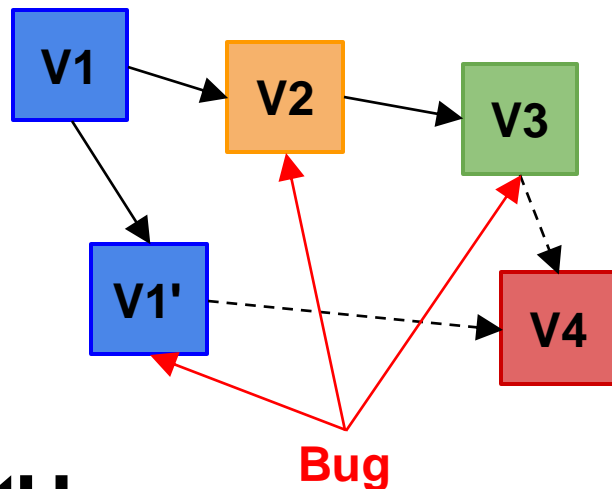


Lukas Linsbauer  
Christian Doppler Laboratory MEVSS  
Johannes Kepler University Linz  
Austria



# VARIABLE SYSTEM DEVELOPMENT

- **Ad Hoc Approach** (Clone-and-Own): Separate implementation for every product variant
  - Multiple variants of the same product must be maintained
  - Difficult to reuse existing implementation
- **Structured Approach** (SPLs): Common platform that realizes the product and its variability
  - Multiple versions of the same feature must be maintained
  - High upfront costs of time and money
  - Difficult to extend and modify the platform



# AD HOC APPROACH (CLONE-AND-OWN)

**Separate implementation** for every variant

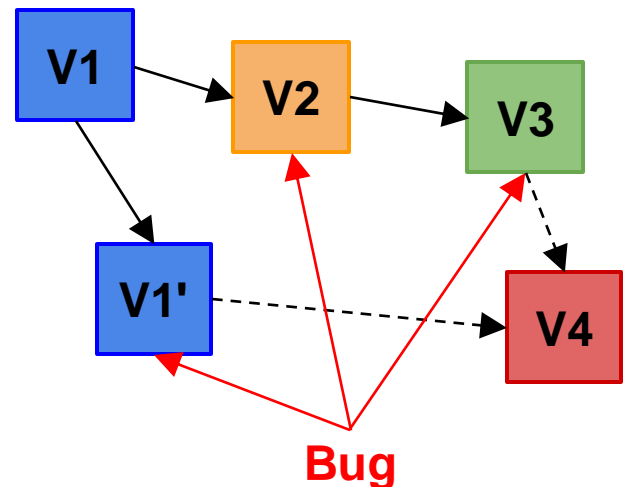
## ■ Example

- ☐ Company builds an initial product and sells it to a customer
- ☐ New customer wants the same product but a bit different
- ☐ Another customer requests a combination of both → difficult reuse
- ☐ A customer reports a bug in its variant → difficult maintenance

## ■ Multiple variants of the same product must be maintained

## ■ Challenges

- ☐ Reuse of implementation
- ☐ Maintenance of the variants



# STRUCTURED APPROACH (SPL)

**Common platform** that realizes the system and its variability

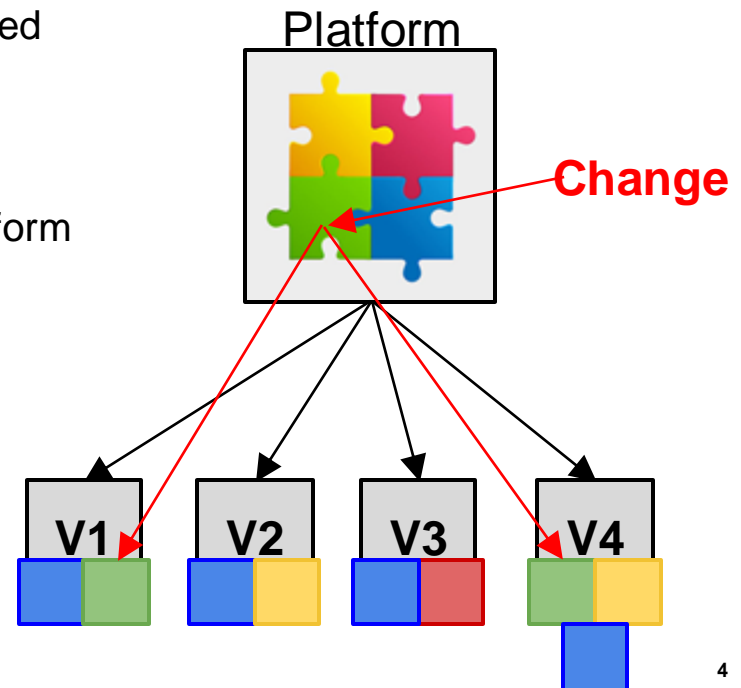
## ■ Example

- Company carefully plans and builds a product platform
- Derives variants with different features for different customers
- One customer wants an existing feature to behave differently → difficult change

## ■ Multiple versions of the same feature must be maintained

## ■ Challenges

- Upfront costs of time and money
- Extension and modification (i.e. evolution) of platform



# MOTIVATION

- Systems that consist of different types of implementation artifacts
- Different variability mechanisms for different types of implementation artifacts
  - ☐ *preprocessor* for text-based artifacts
  - ☐ runtime constructs of programming language
- Different mechanisms at different levels of granularity
  - ☐ *make* at file level
  - ☐ *preprocessor* below file level
- Challenges
  - ☐ inconsistencies between mechanisms
  - ☐ difficult to find mechanisms for some types of artifacts
  - ☐ tangling and scattering of features
  - ☐ dependencies and interactions between features

- ✓ CPP File (1) —
  - main.cpp
- ✓ File (1) —
  - makefile
- ✓ File folder (1) —
  - .git
- ✓ PNG File (2) —
  - image1.png
  - image2.png

```
1  int main()
2  {
3      #ifdef SOME_FEATURE
4      loadImage("image1.png");
5      #else
6      loadImage("image2.png");
7      #endif
8      return 0;
9  }
10
```

# OUR APPROACH: ECCO SYSTEMATIC CLONE-AND-OWN

- Version Control System (VCS) as generic variability mechanism
  - Instead of retrieving the whole platform which then must be configured (e.g. using make, preprocessors, etc.) only the relevant configuration is checked out
  - **Provides a simple view on a complex variable system**
  - Features are versioned individually
  - Based on concept of traceability
- 
- Operations
    - ☐ commit <configuration>
    - ☐ checkout <configuration>
    - ☐ fork <url>
    - ☐ push <features>
    - ☐ pull <features>

```
1  int main()  
2  {  
3      loadImage("image.png");  
4      return 0;  
5  }  
6
```

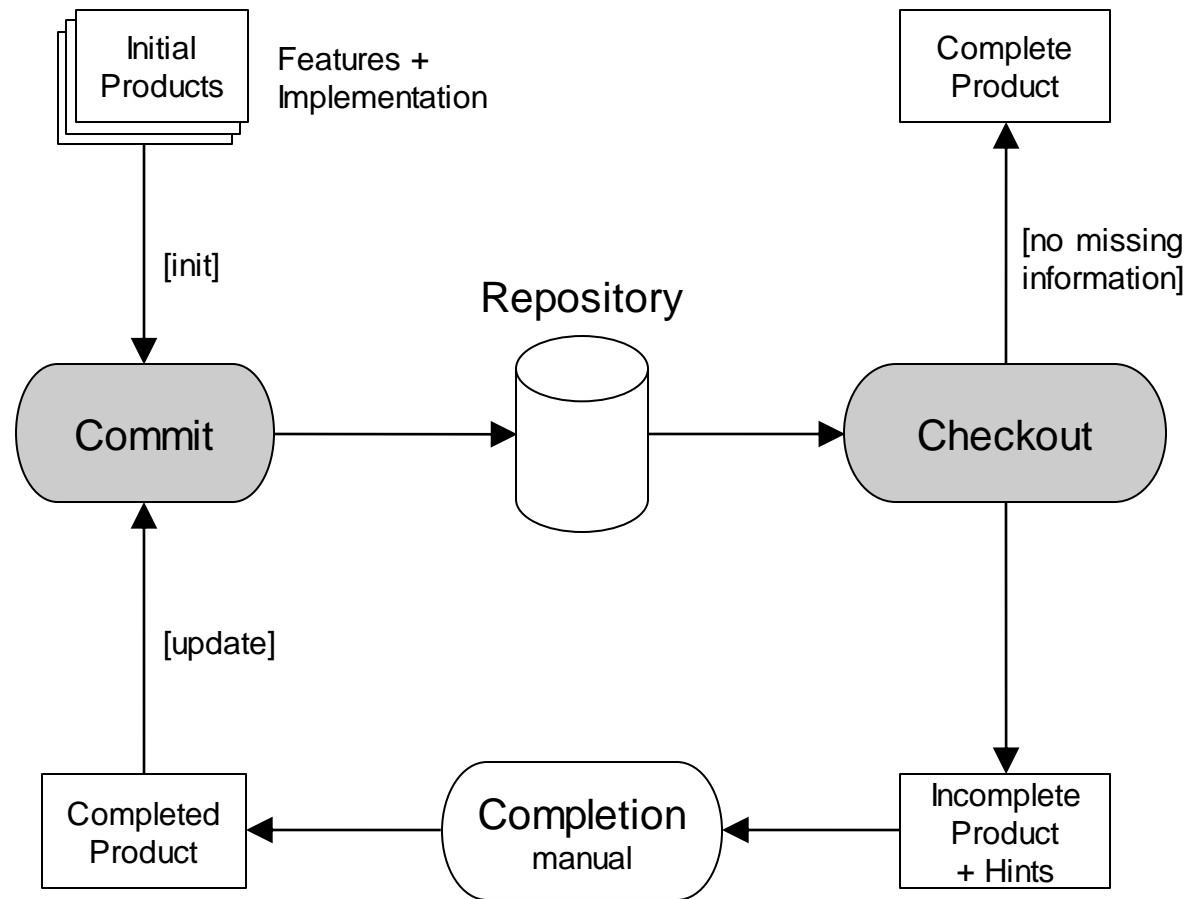
▼ CPP File (1) —  
 main.cpp

▼ File (1) —  
 makefile

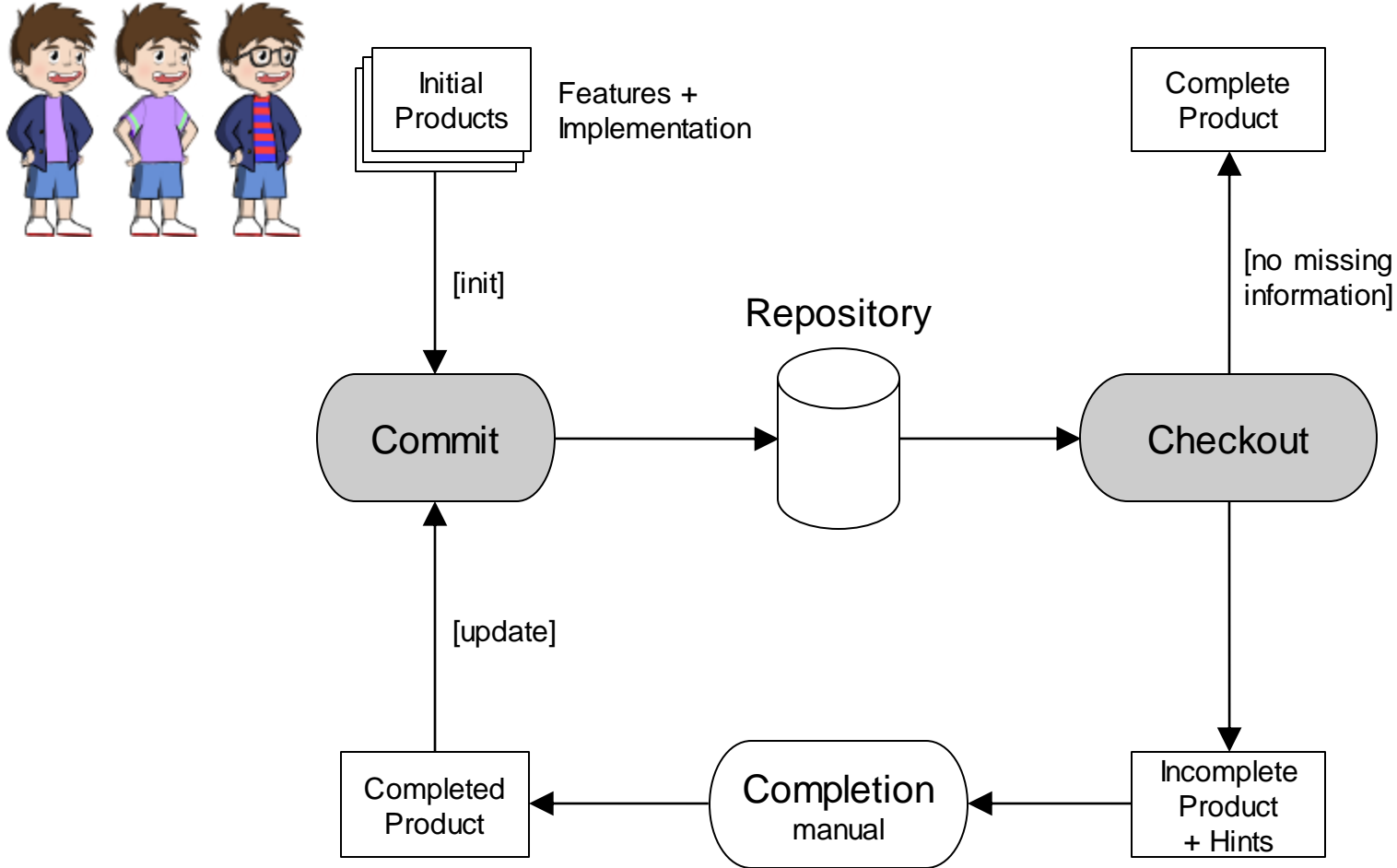
▼ File folder (1) —  
 .ecco

▼ PNG File (1) —  
 image.png

# WORKFLOW



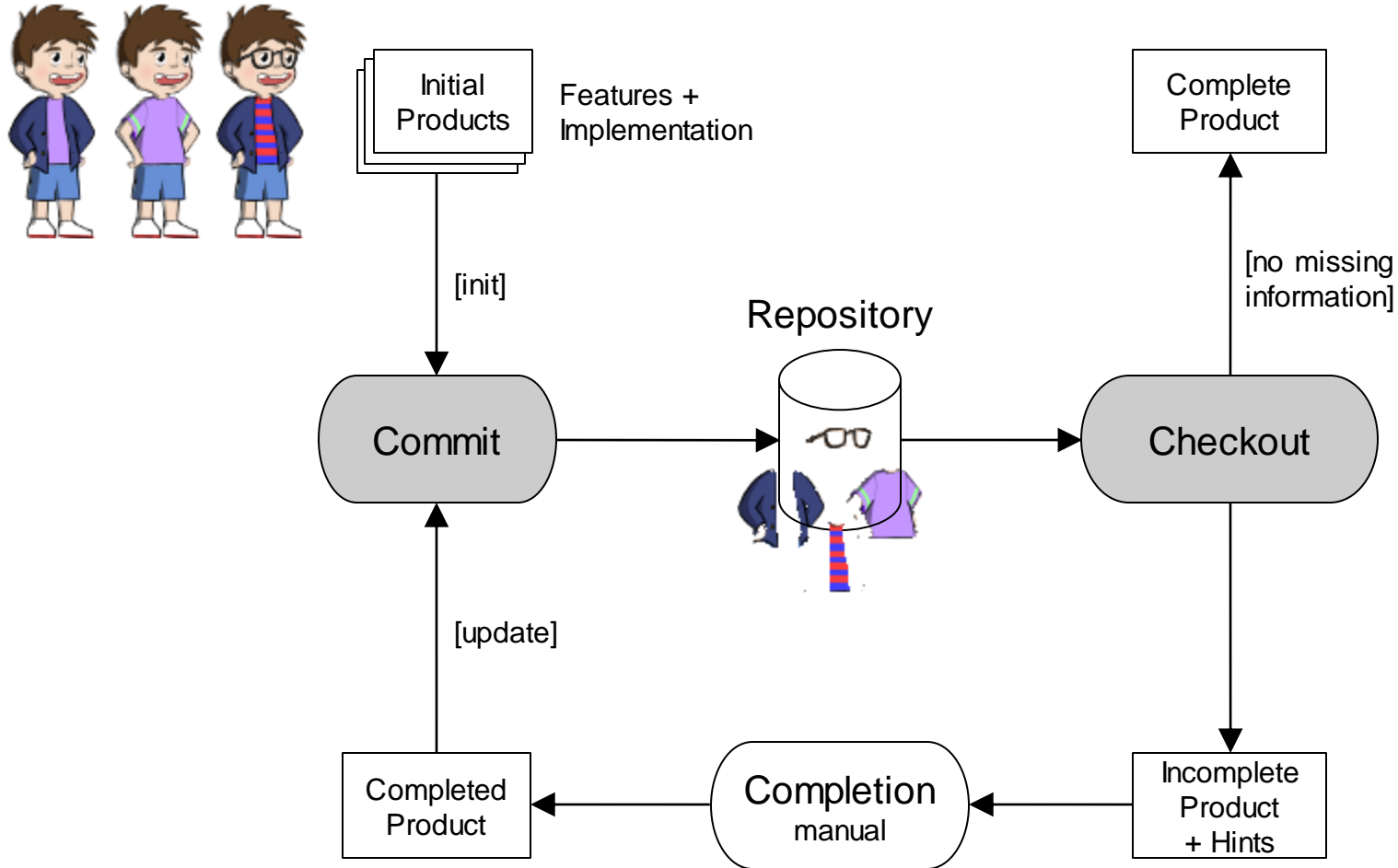
# WORKFLOW



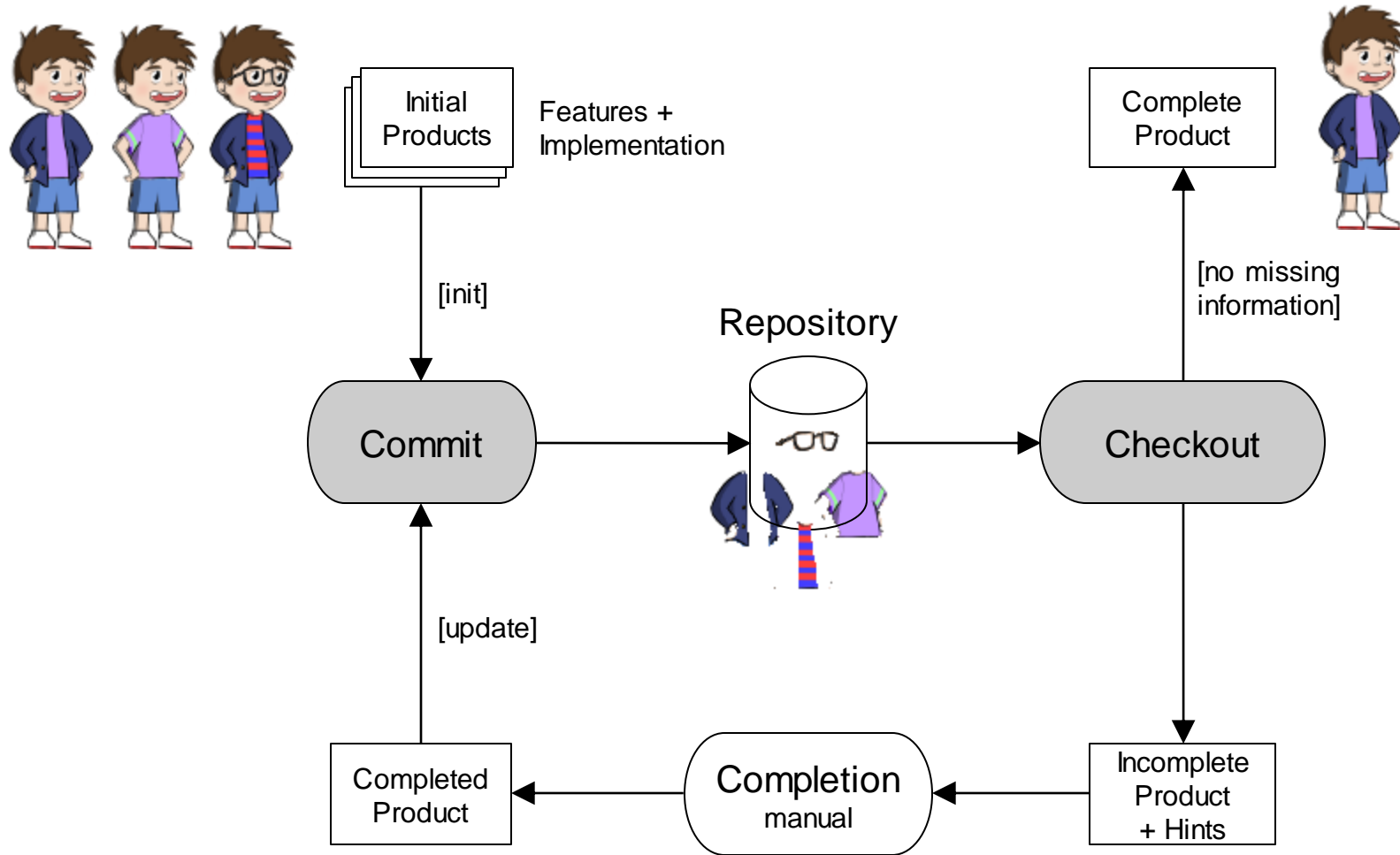
```
ecco commit person, shirt, jacket  
ecco commit person, shirt  
ecco commit person, jacket, glasses, stripedshirt
```



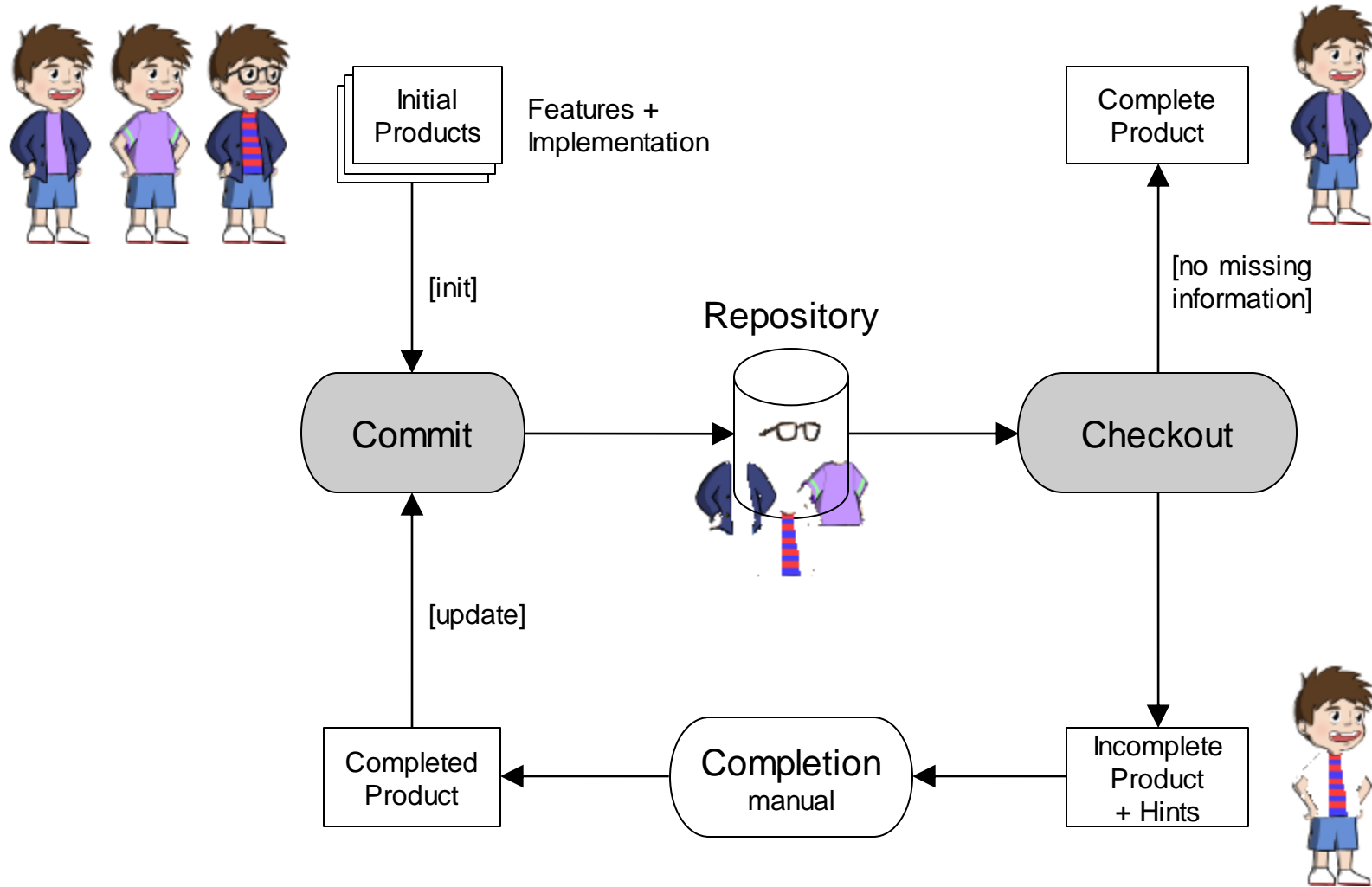
# WORKFLOW



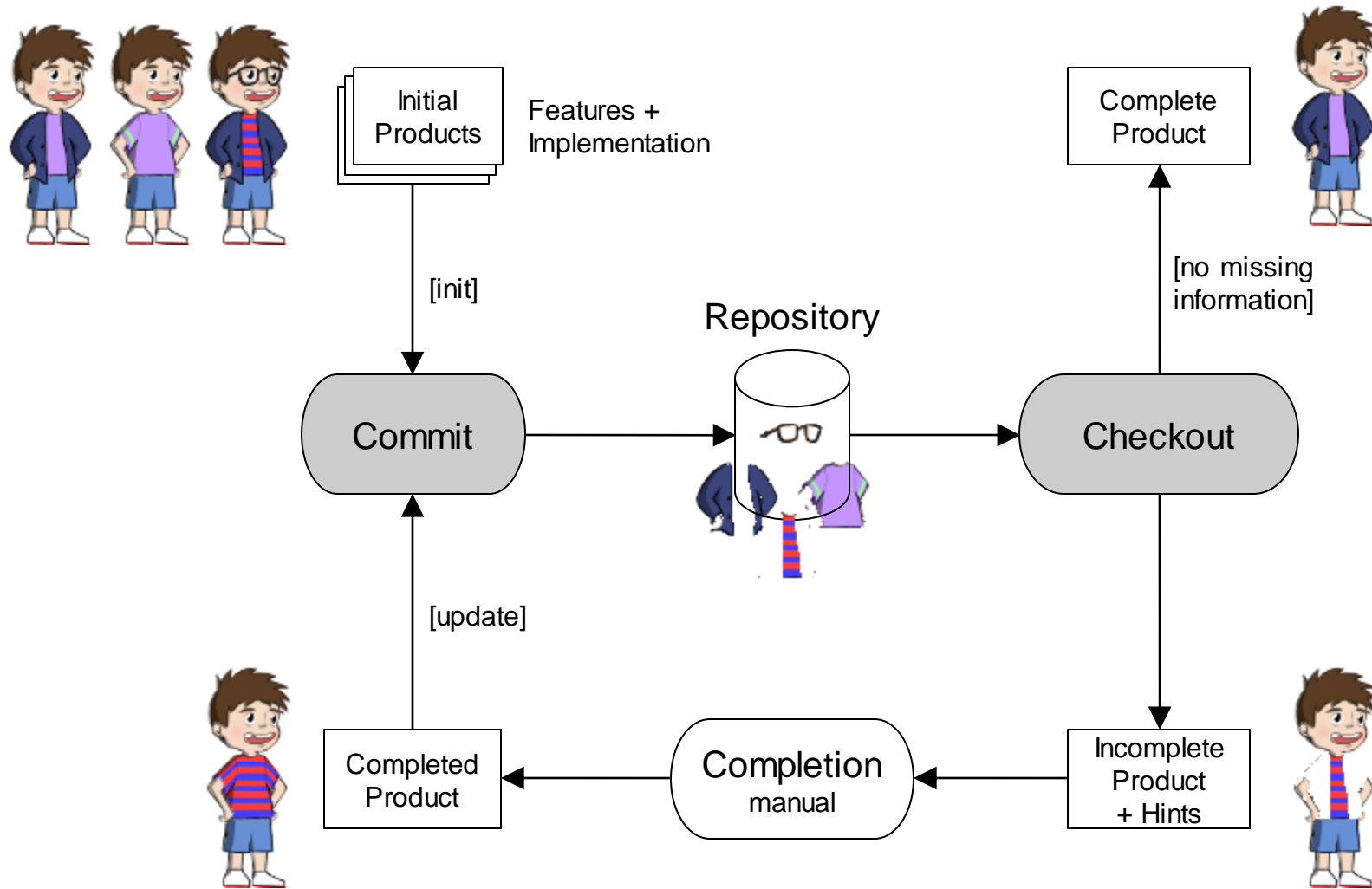
# WORKFLOW



# WORKFLOW

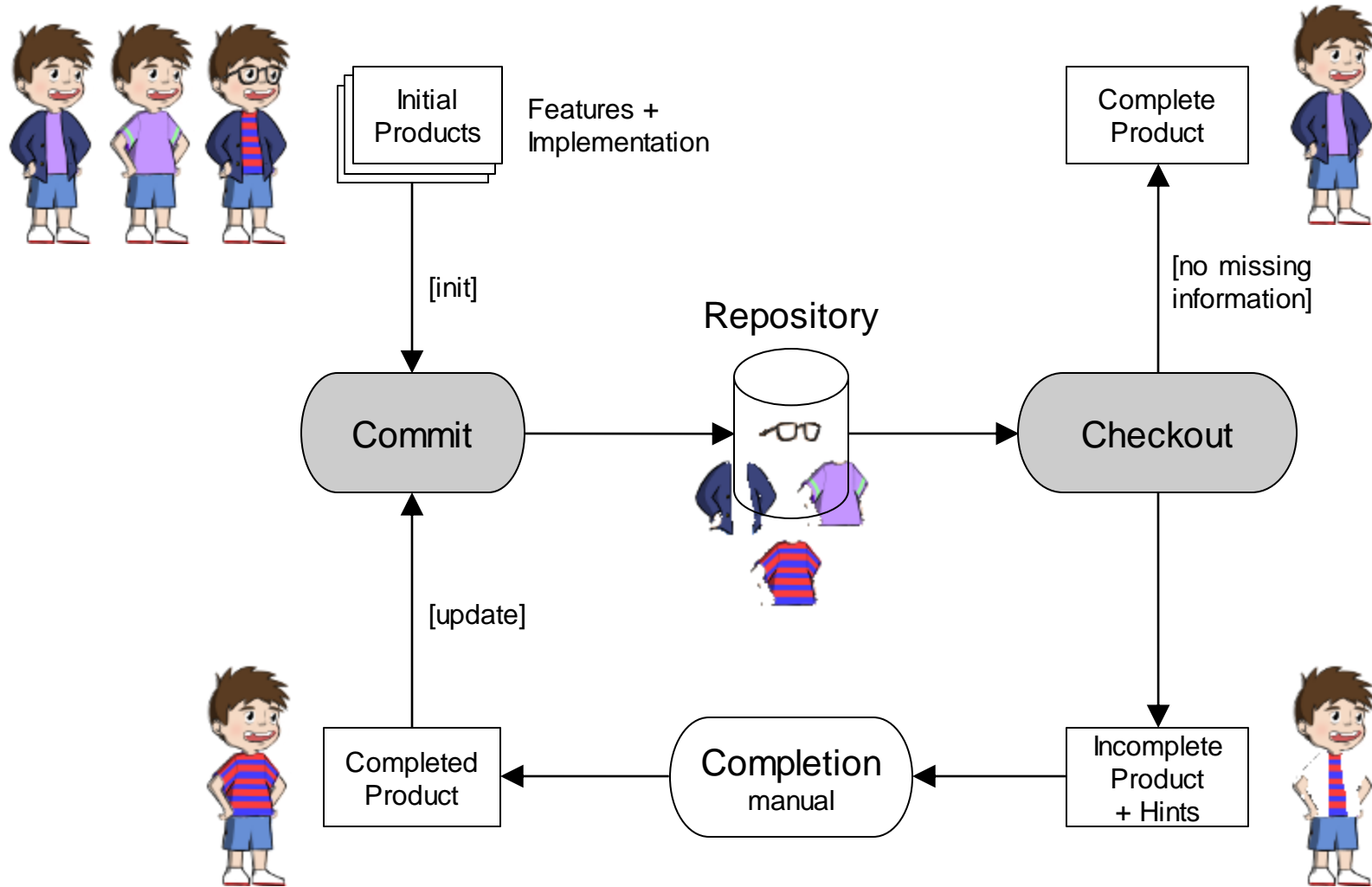


# WORKFLOW

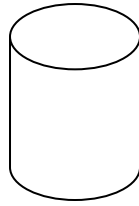


Hint: unknown combination:  
striped shirt without jacket

# WORKFLOW



# REPOSITORY



- Collection of automatically computed *traces* between *features* and *artifacts*



*stripedshirt.1*  $\wedge$   $\neg$ *jacket.1*



*shirt.1*  $\wedge$   $\neg$ *jacket.1*



*jacket.1*



*stripedshirt.1*



*shirt.1*

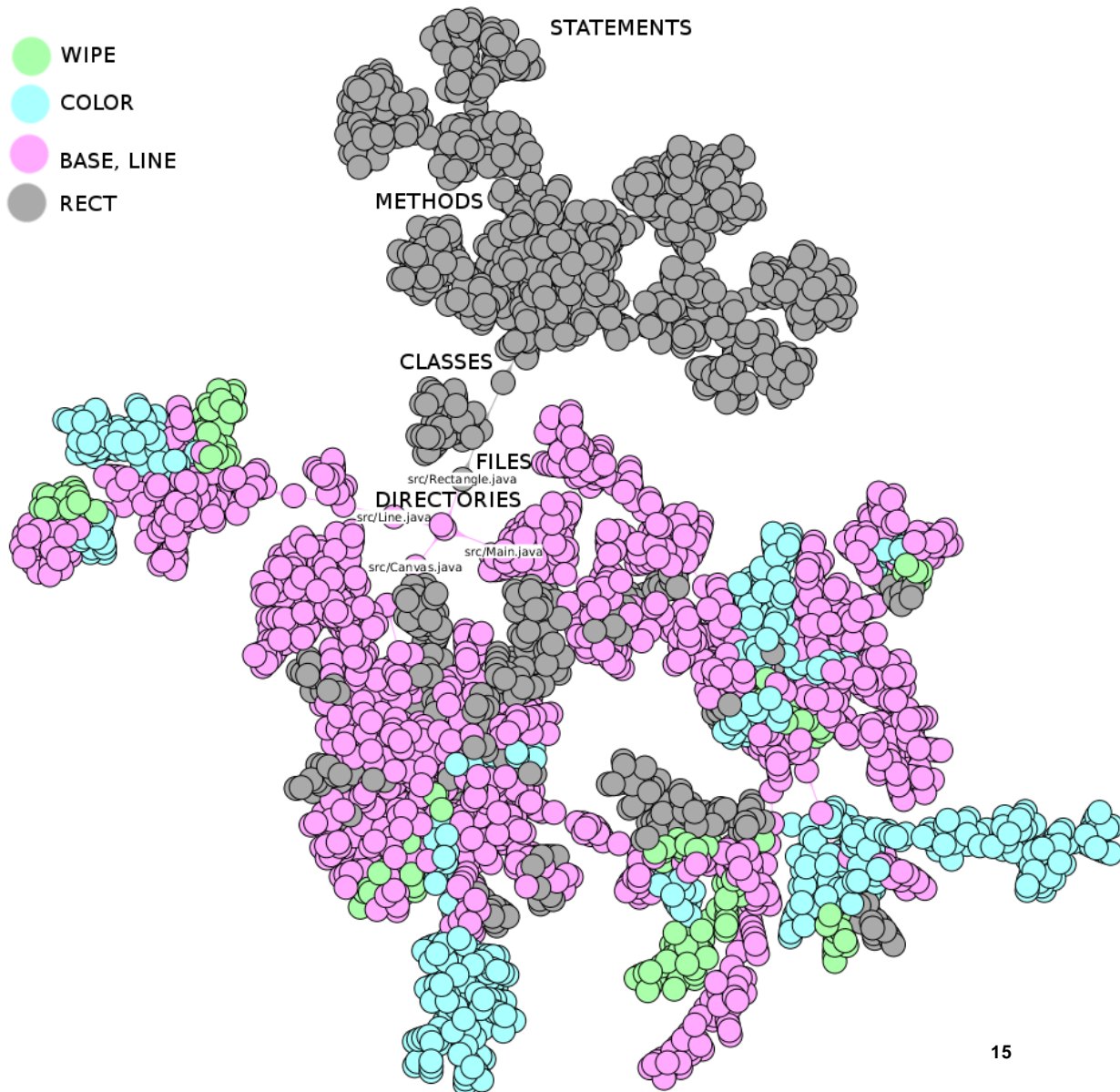


*glasses.1*

- Versions of features (`ecco commit person, shirt'` )
- Feature versions are part of presence conditions
- Artifacts are organized in a generic tree structure

# REPOSITORY

- Tree of artifacts
  - root in center (coarse)
  - leaves outside (fine)
- Color for traces



# TOOL: GUI

Open

Init

Close

Commit

Checkout

Fetch

Pull

Push

Server

Status

Features

Remotes

Commits

Associations

Artifacts

Artifact Graph

Dependency Graph

Commit Graph

Charts

Presence Table

Refresh

Select All

Unselect All

Checkout Selected

Compose Selected

Show Associations Without Artifacts

Use Simplified Labels

Show Artifacts Below Atomic

Show Artifacts Below File Level

Mark Selected

Split Marked

Associations					
Id	Name	Condition	NumArtifacts	Selected	
30464309-6ce5-4386-9247-5a5c5ed1b950		d^1(+purpleshirt.{1}, -jacket.{1}) AND d^1(+purpleshirt.{1}, -stripedshirt.{1}) AND d^1(+person.{1}, -stripedshirt.{1})	747	<input type="checkbox"/>	
14892e05-468f-4023-8f2c-a9a559425239	304643...	d^1(-jacket.{1}, +person.{1})	383	<input checked="" type="checkbox"/>	
5cad59e6-826e-4b1e-a22e-ac4824b9e1b9		d^1(-jacket.{1}, +stripedshirt.{1})	747	<input type="checkbox"/>	
4e28d9cd-b5bb-40e9-a7dc-2f15e96ca19f	14892e...	d^2(-hat.{1}, +person.{1}, -glasses.{1})	2	<input checked="" type="checkbox"/>	
bba1c04c-58fe-4cc0-baa2-d10626442797	EMPTY	d^1(+purpleshirt.{1}, -glasses.{1}) AND d^1(+purpleshirt.{1}, +glasses.{1}) AND d^1(-hat.{1}, +stripedshirt.{1}) AND d^1(+jacket.{1}, -glasses.{1}) AND...	0	<input type="checkbox"/>	
9b6f886e-3972-4326-ac79-ed5e8c2af22d	94d941...	d^0(+purpleshirt.{1})	331	<input type="checkbox"/>	
d04cb973-b5ad-4105-bae7-6835cd87da98	4b6c2b...	d^1(+purpleshirt.{1}, +jacket.{1})	109	<input type="checkbox"/>	
fd8dff4e-3013-4398-bf12-7fa443728e4a	9fb55dc...	d^1(-hat.{1}, +person.{1})	1170	<input checked="" type="checkbox"/>	
ad7240f9-9386-4702-9919-841ca548d79f	781dca...	d^0(+glasses.{1})	184	<input type="checkbox"/>	
c2844d56-63e7-4360-9526-781fb6e2025	4e28d9...	d^1(+person.{1}, -glasses.{1})	182	<input checked="" type="checkbox"/>	
b7b4dfd7-e760-4e36-b5f3-924d07709dbc	6a59f2...	d^0(+stripedshirt.{1})	331	<input checked="" type="checkbox"/>	
bc81fb75-93be-4c94-a804-61bdc6773162	fd8dff4...	d^0(+person.{1})	11780	<input checked="" type="checkbox"/>	
1dbf36ee-3530-438e-a472-77f2a68601e0	7f1b54...	d^0(+jacket.{1})	1021	<input type="checkbox"/>	
c8c61af8-1628-410e-894c-8b1a1c6bb6df	a585e5...	d^1(+jacket.{1}, +stripedshirt.{1})	109	<input type="checkbox"/>	
df4a00a4-14e6-4182-921e-6f0dfb4b7ce9		d^0(+hat.{1}) AND d^0(-glasses.{1})	1172	<input type="checkbox"/>	

Artifact Tree

Node

Ordered

Atomic

Unique

Sequence Number

Association

Marked

▼ root

▼

at.jku.isse.ecco.plugin.artifact.image.ImagePlugin(person.png)

▼ [57, 128]

▼ [18, 50]

[0, 255, 255, 255]

▶ [19, 50]

▶ [20, 50]

▶ [21, 50]

▶ [35, 50]

▶ [17, 51]

▶ [18, 51]

▶ [14, 52]


▶ [15, 52]

▶ [16, 52]

▶ [17, 52]

▶ [38, 52]

Save



16



# TOOL: GUI

OpenInitCloseCommitCheckoutFetchPullPushServer

StatusFeaturesRemotesCommitsAssociationsArtifactsArtifact GraphDependency GraphCommit GraphChartsPresence Table

RefreshSelect AllUnselect AllCheckout SelectedCompose Selected☐ Show Associations Without Artifacts☒ Use Simplified Labels☐ Show Artifacts Below Atomic☐ Show Artifacts Below File LevelMark SelectedSplit Marked

Associations


Id	Name	Condition	NumArtifacts	Selected
30464309-6ce5-4386-9247-5a5c5ed1b950		d^1(+purpleshirt.{1}, -jacket.{1}) AND d^1(+purpleshirt.{1}, -stripedshirt.{1}) AND d^1(+person.{1}, -stripedshirt.{1})	747	<input type="checkbox"/>
14892e05-468f-4023-8f2c-a9a559425239	304643...	d^1(-jacket.{1}, +person.{1})	383	<input checked="" type="checkbox"/>
5cad59e6-826e-4b1e-a22e-ac4824b9e1b9		d^1(-jacket.{1}, +stripedshirt.{1})	747	<input type="checkbox"/>
4e28d9cd-b5bb-40e9-a7dc-2f15e96ca19f	14892e...	d^2(-hat.{1}, +person.{1}, -glasses.{1})	2	<input checked="" type="checkbox"/>
bba1c04c-58fe-4cc0-baa2-d10626442797	EMPTY	d^1(+purpleshirt.{1}, -glasses.{1}) AND d^1(+purpleshirt.{1}, +glasses.{1}) AND d^1(-hat.{1}, +stripedshirt.{1}) AND d^1(+jacket.{1}, -glasses.{1}) AND...	0	<input type="checkbox"/>
9b6f886e-3972-4326-ac79-ed5e8c2af22d	94d941...	d^0(+purpleshirt.{1})	331	<input type="checkbox"/>
d04cb973-b5ad-4105-bae7-6835cd87da98	4b6c2b...	d^1(+purpleshirt.{1}, +jacket.{1})	109	<input type="checkbox"/>
fd8dff4e-3013-4398-bf12-7fa443728e4a	9fb55dc...	d^1(-hat.{1}, +person.{1})	1170	<input checked="" type="checkbox"/>
ad7240f9-9386-4702-9919-841ca548d79f	781dca...	d^0(+glasses.{1})	184	<input type="checkbox"/>
c2844d56-63e7-4360-9526-781fb6e2025	4e28d9...	d^1(+person.{1}, -glasses.{1})	182	<input checked="" type="checkbox"/>
b7b4dfd7-e760-4e36-b5f3-924d07709dbc	6a59f2...	d^0(+stripedshirt.{1})	331	<input checked="" type="checkbox"/>
bc81fb75-93be-4c94-a804-61bdc6773162	fd8dff4...	d^0(+person.{1})	11780	<input checked="" type="checkbox"/>
1dbf36ee-3530-438e-a472-77f2a68601e0	7f1b54...	d^0(+jacket.{1})	1021	<input type="checkbox"/>
c8c61af8-1628-410e-894c-8b1a1c6bb6df	a585e5...	d^1(+jacket.{1}, +stripedshirt.{1})	109	<input type="checkbox"/>
df4a00a4-14e6-4182-921e-6f0dfb4b7ce9		d^0(+hat.{1}) AND d^0(-glasses.{1})	1172	<input type="checkbox"/>

Traces

## Traces

Artifact Tree						
Node	Ordered	Atomic	Unique	Sequence Number	Association	Marked
▼ root	false	false	true	-1	null	<input type="checkbox"/>
▼	false	false	true	-1	bc81fb75-93be-4c94-...	<input type="checkbox"/>
▼ at.jku.isse.ecco.plugin.artifact.image.ImagePlugin(person.png)	true	false	true	-1	bc81fb75-93be-4c94-...	<input type="checkbox"/>
▼ [57, 128]	false	false	true	1	bc81fb75-93be-4c94-...	<input type="checkbox"/>
▼ [18, 50]	false	false	true	-1	bc81fb75-93be-4c94-...	<input type="checkbox"/>
[0, 255, 255, 255]	false	false	true	-1	14892e05-468f-4023-...	<input type="checkbox"/>
▶ [19, 50]	false	false	true	-1	bc81fb75-93be-4c94-...	<input type="checkbox"/>
▶ [20, 50]	false	false	true	-1	bc81fb75-93be-4c94-...	<input type="checkbox"/>
▶ [21, 50]	false	false	true	-1	bc81fb75-93be-4c94-...	<input type="checkbox"/>
▶ [35, 50]	false	false	true	-1	bc81fb75-93be-4c94-...	<input type="checkbox"/>
▶ [17, 51]	false	false	true	-1	bc81fb75-93be-4c94-...	<input type="checkbox"/>
▶ [18, 51]	false	false	true	-1	bc81fb75-93be-4c94-...	<input type="checkbox"/>
▶ [14, 52]	false	false	true	-1	bc81fb75-93be-4c94-...	<input type="checkbox"/>
▶ [15, 52]	false	false	true	-1	bc81fb75-93be-4c94-...	<input type="checkbox"/>
▶ [16, 52]	false	false	true	-1	bc81fb75-93be-4c94-...	<input type="checkbox"/>
▶ [17, 52]	false	false	true	-1	bc81fb75-93be-4c94-...	<input type="checkbox"/>
▶ [38, 52]	false	false	true	-1	bc81fb75-93be-4c94-...	<input type="checkbox"/>

## Artifact Tree

Save
Viewer

17

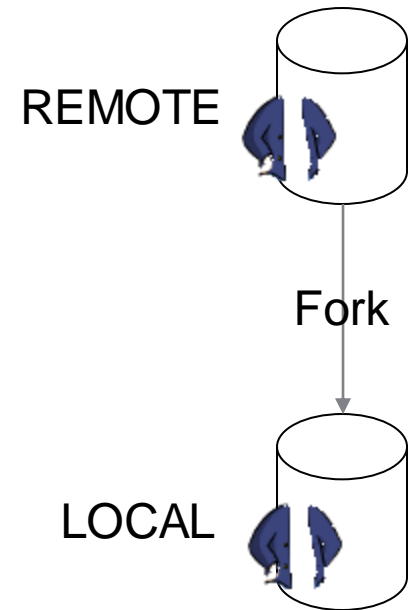
# DISTRIBUTED OPERATIONS



REMOTE

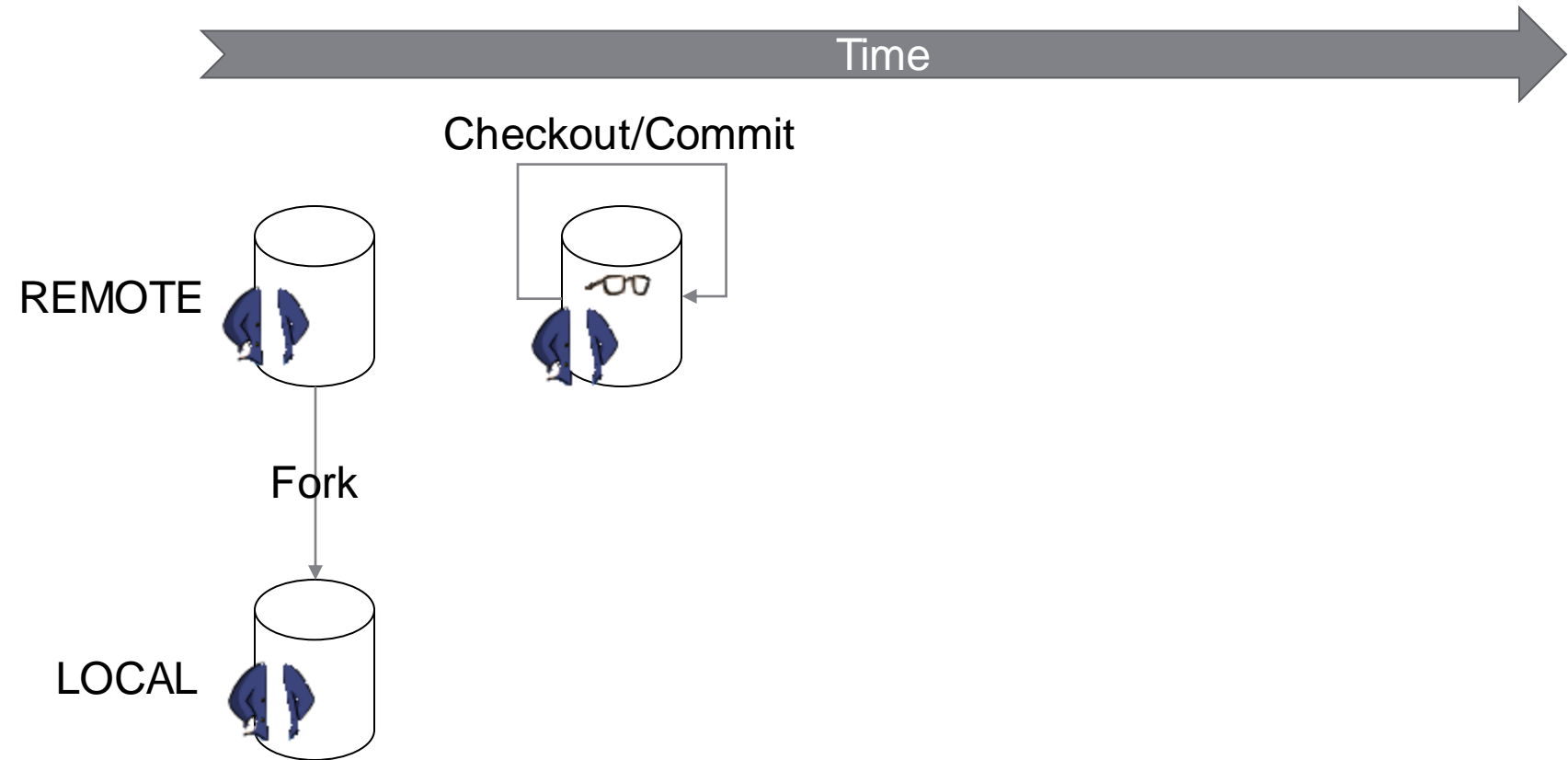
LOCAL

# DISTRIBUTED OPERATIONS



```
ecco fork <url>
```

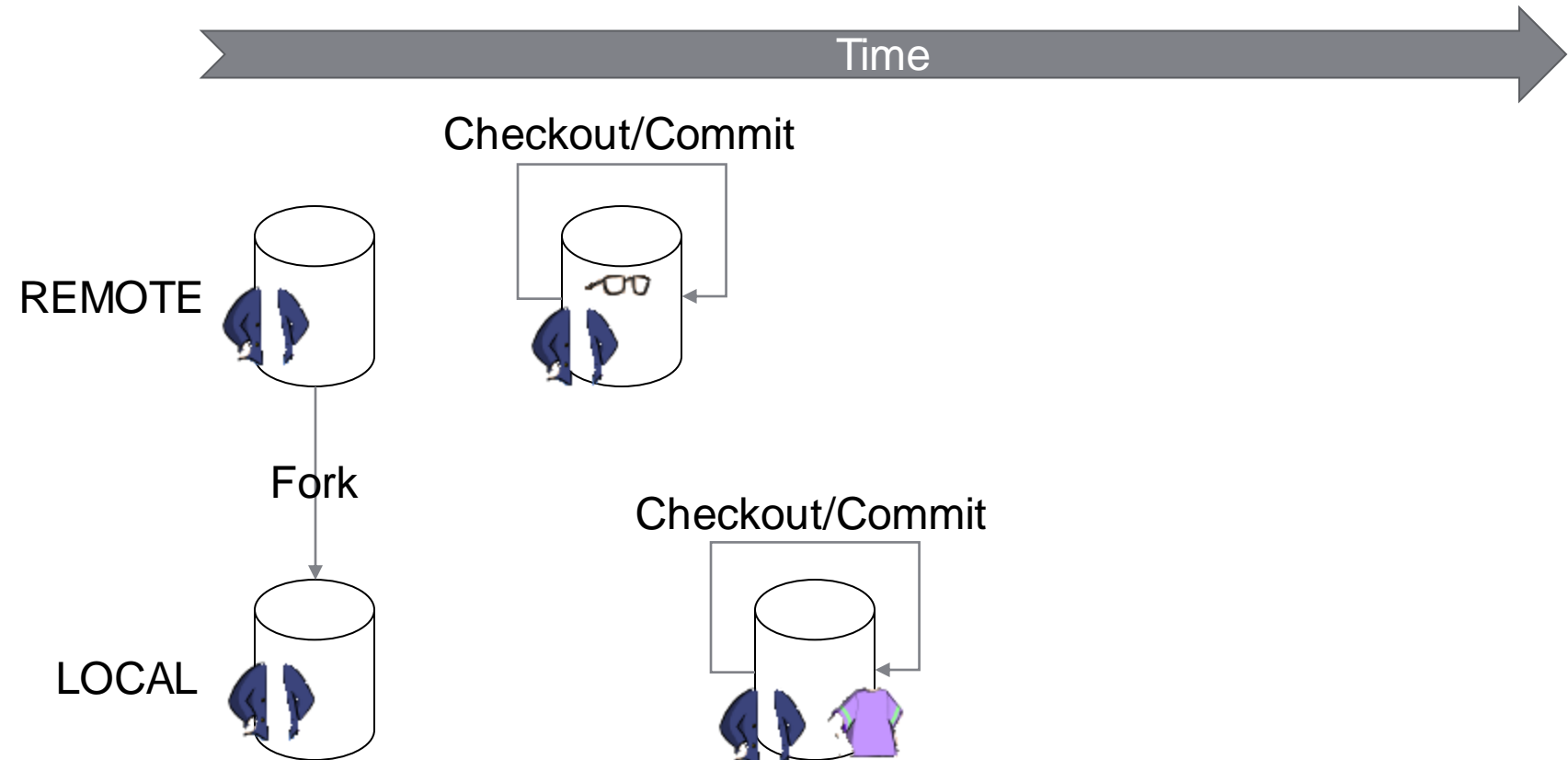
# DISTRIBUTED OPERATIONS



ecco checkout person, jacket, ...

ecco commit person, jacket, glasses, ...

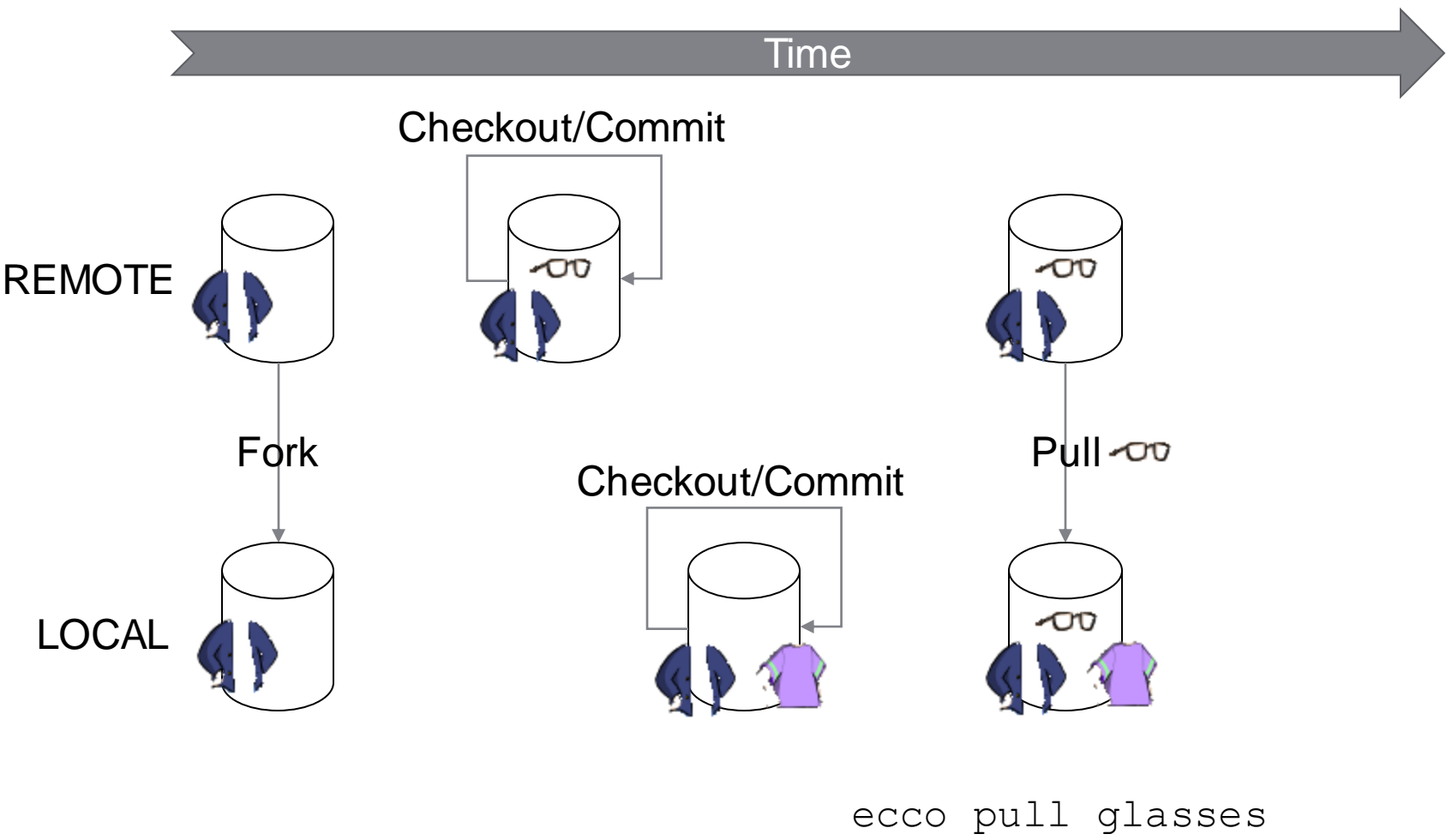
# DISTRIBUTED OPERATIONS



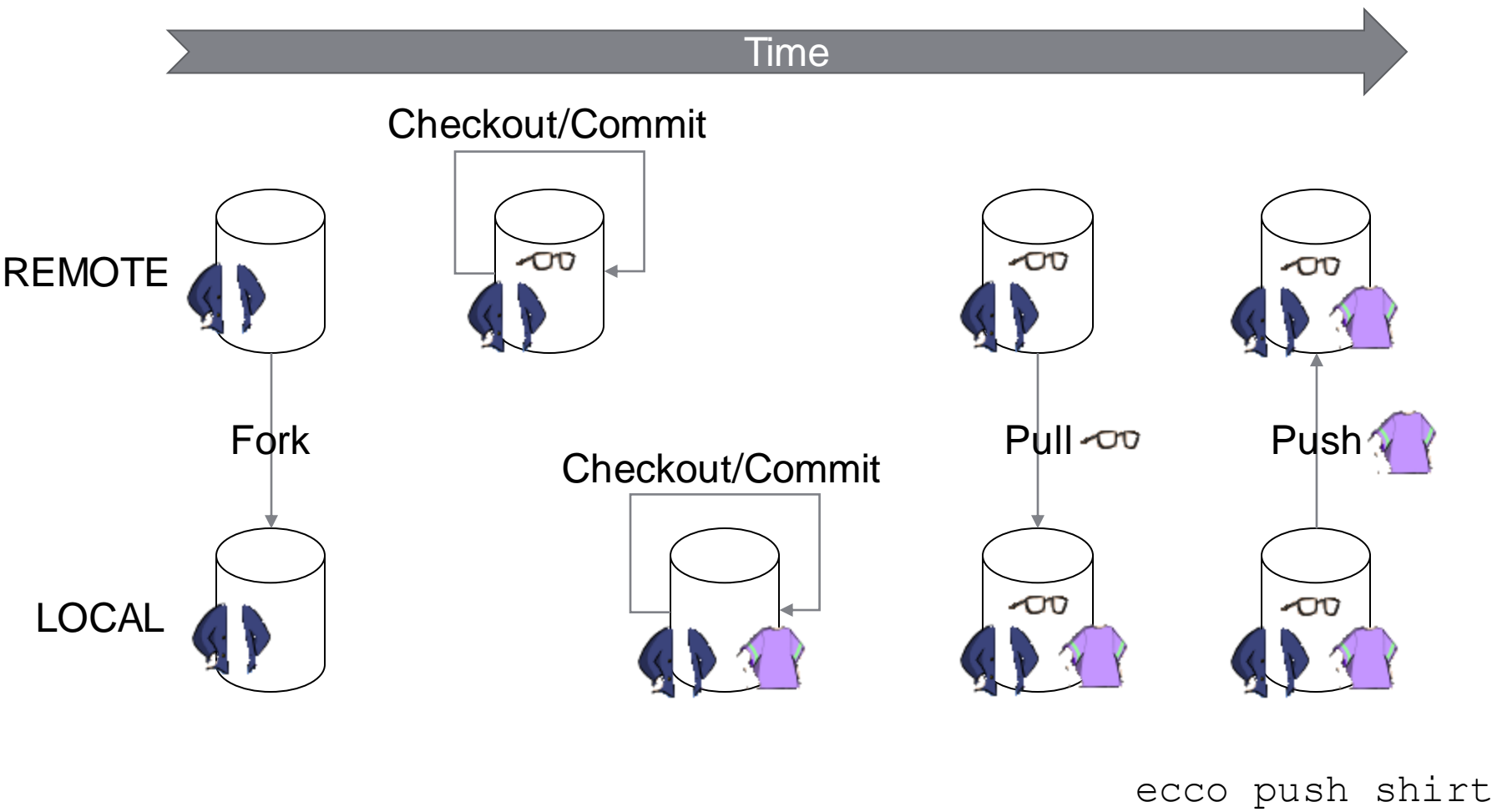
`ecco checkout person, jacket, ...`

`ecco commit person, jacket, shirt, ...`

# DISTRIBUTED OPERATIONS



# DISTRIBUTED OPERATIONS



# BENEFITS

- Combine advantages of ad hoc and structured approaches without their disadvantages
  - changes are performed on concrete variants
  - automated reuse and easy maintenance
  - low upfront costs and easy to extend and modify
- Provide a generic variability mechanism
  - different types of implementation artifacts
  - at any level of granularity
- Transparent to other development tools (e.g. no special IDE needed)
- Knowledge of what features exist, how they interact, and where they are implemented
- Flexibility and automation when creating new variants
- Track changes to features and choose what variants to affect
- Enables distributed, feature-oriented development



# THANK YOU!



Lukas Linsbauer  
[lukas.linsbauer@jku.at](mailto:lukas.linsbauer@jku.at)

