


PORTRAIT		IDENTITY				MISCELLANEOUS				103 POINTS	
	NAME		Chroma		CREATED		Jul 10, 2025, 2:43 AM		3 UNSPENT		
	TITLE		Dragonborn		MODIFIED		Jul 24, 2025, 7:01 PM		27 ANCESTRY		
	ORGANIZATION				PLAYER		Denis		10 ATTRIBUTES		
	DESCRIPTION								49 ADVANTAGES		
	GENDER		Male		HEIGHT		1.8 m		HAIR		
AGE		19		WEIGHT		70 kg		EYES		Gray	
BIRTHDAY				SIZE		+0		SKIN		Dark gray	
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TRAIT		Pts		SKILL / TECHNIQUE		SL	RSL	PTs	
Teratophobia (Monsters)		-10	<u>B150</u>	Weather Sense		10	IQ-1	1	<u>B209</u>
CR: 12 (Resist quite often), -2 Action Penalty Any “unnatural” creature sets off this fear. You have -1 to -4 on the self-control roll if the monster seems very large or dangerous, or if there are a lot of them. Note that the definition of “monster” depends on experience. An American Indian would consider an elephant monstrous, while an African pygmy would not!				Wrestling		11	DX+1	4	<u>B228+</u>
✔ Languages & Cultures		3							
Cultural Familiarity (Kwazaar)		0	<u>B23</u>						
Native									
Language: Ama'kon		3	<u>B24</u>						
Spoken (Conversational); Written (Semi-Literate)									
Language: Lurank		0	<u>B24</u>						
Native; Spoken (Fluent); Written (Educated)									
✔ Other Features & Traits		27							
CdP Natural Attacks		0	<u>B271</u>						
✔ Kwazaar Ancestry		27							
Amphibious		10	<u>B40+</u>						
Born Biter 1		0	<u>MA115</u>						
Breath-Holding 2		4	<u>B41</u>						
Cold-Blooded		-5	<u>B127</u>						
Under 50-degrees									
Crushing Striker (Tail)		3	<u>B88+</u>						
Limited Arc (Behind)									
Damage Resistance 2		8	<u>B47+</u>						
Flexible									
Early Maturation 1		0	<u>TT2:12</u>						
Increased Intelligence 1		20	<u>B15</u>						
Jaw ST 3		3							
Nictitating Membrane 1		1	<u>B71</u>						
Reduced Consumption 1		2	<u>B80</u>						
Restricted Diet (Carnivore)		-10	<u>B151</u>						
Very Common									
Sharp Teeth		1	<u>B91</u>						
Stress Atavism		-10	<u>B156</u>						
CR: 12 (Resist quite often); Mild									
Tail		0	<u>TT2:12</u>						

✓	#	CARRIED EQUIPMENT (6.06 kg; \$593)	USES						
✓	1	✔ Backpack, Small		60	1.5 kg	88	5.06 kg		<u>B288</u>
✓	1	Canteen		10	1.5 kg	10	1.5 kg		<u>HT53</u>
		1qt.							
✓	2	Glass Flask		0.5	0.03 kg	1	0.06 kg		
		10ml							
✓	6	Traveler's Rations		2	0.25 kg	12	1.5 kg		<u>B288</u>
		One meal							
✓	1	Whetstone		5	0.5 kg	5	0.5 kg		<u>B289</u>
		For sharpening tools and wapons							
✓	1	✔ Scabbard, Sword		5	0.25 kg	505	1 kg		<u>LT57+</u>
		Set to 1/3 basic set weight of weapon. Replacement value = 1/5 of weapon							
✓	1	Swordbreaker		500	0.75 kg	500	0.75 kg		<u>LT61</u>

NOTE										
Umbrales HP: 6 (>HP/2), 4 (>HP/3), 3 (<HP/3)										