

Trait	Pts		Skill /	/ TECHNIQ	UE	5	SL	RSL	Pts	
Luck (1/h)	15	B66+	Holdout				11	IQ	1	B200
Morph 0 🖪	30	B84	Intimidation I	₹			9	Will-2	0	B202
Cosmetic; Preparation Required (1 minute,			Makeup				11	IQ	1	B206
Weakened without preparation); Requires (IQ)			Mimicry (Spe	ech) 🗖			11	IQ	4	<u>B210</u>
Roll Night Vision 10	10	B71+	Observation				12	Per	1	<u>B211</u>
Talent (Spy) 1	10	PU3:16	Performance (Ventriloquism)			)		IQ-1	2	<u>B228</u>
Culture	0	1 03.10	Sex Appeal					HT		<u>B219</u>
Cultural Familiarity	0	B23	Stealth				12	DX+2	4	<u>B222</u>
Te'karn (Native)	U	<u>DZ3</u>	Tracking				13	Per+1	2	<u>B226</u>
Language: Ama'kon 🖪	0	B24								
Native; Spoken (Native); Written (Native)										
Disadvantages	-23									
Bad Reputation 1 <b>□</b> People Affected (Erlit); Recognized all the time	-1	<u>B26+</u>								
Chummy	-5	<u>B126</u>								
Odious Personal Habit 🗖	-10	<u>B22</u>								
Bromas constantes  Trickster   ■	-7	B159								
CR: 15 (Resist almost all the time)  Make a self-control roll each day. If you fail, you must try to trick a dangerous subject: a skilled warrior, a dangerous monster, a whole group of reasonably competent opponents, etc. If you resist, you get a cumulative -1 per day to your self-control roll until you finally fail a roll!										
Natural Attacks	0	<u>B271</u>								
Nu'karn/Te'karn	25									
✓ # CARRIED EQUIPMENT (	1.95 к <u>с</u> ;	\$780)		Uses	<b></b>	Â	<b>*</b>		\$ ♣	
✓ 1 © Pistol					0	0 kg		750	1.7 kg	
✓ 1 Auto Pistol, 9mm (Silenced)					350	1.2 kg		350	1.2 kg	
✓ 1 Silencer, Pistol or SMG 🗖					400	0.5 kg		400	0.5 kg	B289
✓ 1 Small Knife					30	0.25 kg	<u> </u>	30	0.25 kg	B272
# OTHER EQUIPMENT (2	к <b>с;</b> \$6 <u>5</u>	)		Uses	<b>9</b> :	Â	1	<b>.</b>	\$ ≜	
1					60	1.5 kg		65	2 kg	HT54
1 Personal Basics ☐ Minimum gear for camping: -2 to any Survival roll without it. Includes utensils, tinderbox or flint and steel, towel, etc., as TL permits.					5	0.5 kg		5	0.5 kg	B288
Anotaciones: [1] Autoproclamada; [2] Edad apar		Note								