| | | | | | | | | | | | - • | |
|---|--|---|---|---|---|--|---------------------------------------|--|---|---|---|--|
| Portrait | DENTITY | ENTITY | | | | LLANEOUS | 40.414 | 103 Points 🗹 | | | | |
| | | | | | CREATED Jul 10, 2025, 2:43 AM | | | | 14 UNSPENT | | | |
| TITLE Dragonboi ORGANIZATION | | | rn | | | Modified Jul 25, 2025, 2:08 PM | | | | 16 ANCESTRY | | |
| | | | | | | Player Denis | | | | 10 ATTRIBUTES 49 ADVANTAGES | | |
| | | | Description | | | | | | | -25 DISADVANTAGES | | |
| | 攻 GENDER Male | | HEIGHT | | | ◆ Hair | | | | QUIRKS | | |
| | AGE 19 | → × | WEIGHT | | | C EYES G | | | | SKILLS | | |
| | ℷ Birthday | | Size | | | | ark gray | | | SPELLS | | |
| The same | RELIGION | | TL | (5+1) | 3 | HAND R | ight | | | OFLLL | 3 | |
| PRIMARY ATTRIBUTES | SECONDARY ATTRIBUTES | H | | (Kwazaar) | | | NCUMBRAN | | | | | |
| [10] 11 STRENGTH (ST) | [0] 11 WILL | Roll | Locat | | ê . | Leve | EL | | | _ | E Dodge | |
| [0] 10 DEXTERITY (DX) | [0] 11 FRIGHT CHECK | 2-3 | HEAD | -5 2 | | 0 None | | _ | kg | 5 | | |
| [0] 11 INTELLIGENCE (IQ) | [0] 5 INITIATIVE (INIT) | | SKULL | -7 4 | _ | 1 LIGHT | | | kg | 4 | - | |
| [0] 10 HEALTH (HT) | [0] 5 BASIC MOVE | | FACE | -4 2 | | 2 MEDIUN | M | | kg | 3 | | |
| Basic Damage | Senses - | - | NECK | -5 2 | _ | 3 HEAVY | | | kg | 2 | | |
| 1d-1 Basic Thrust | [0] 11 Perception (Per) | | EYES | -9 1 | | 4 X-HEA | | 120 | | 1 | 4 | |
| 1d+1 Basic Swing | [0] 11 VISION | 4-6 | ARMS | -2 2 | LIFTING & IVIOVING | | | | | S | | |
| | [0] 11 HEARING | 7.0 | HANDS | | | | g Basic Li | | | | | |
| | [0] 11 TASTE & SMELL | 7-9 | Torso Vitals | | | | g One-Ha | | | | | |
| | [0] 11 Touch | | GROIN | | | | g Two-Ha | | | | | |
| Point I | Pools | 10-12 | LEGS | -3 2 -2 2 | | | g Shove 8 | | | | | |
| [0] 11 OF 11 HP [HEALTI | нү] | 10-12 | FEET | -4 2 | | | g Running | | Kno | CK OVE | R | |
| [0] 10 OF 10 FP [RESTED |)] | | LEEL | -4 Z | | | g CARRY C | | | | | |
| | | | | | | 600 k | G SHIFT SI | LIGHTLY | | | | |
| ± | REACTION | | | ± | | | Conditi | | | | | |
| -1 from Niwel patriots | and similar persons at | -2 | | | | Ils conceri | | ye damag | je | | | |
| | | | | +1 to being hit in the face/jaw. +2 to HT to resist the effects of temperature | | | | | | | | |
| | MELEE WEAPON | | | | | | | | | _ | | |
| | | | | | \sim 1 | D | D | | | | | |
| CdD Natural Attacks El | IVIELEE VVEAPON | | | Usage | SL 1 11 | Parry | Вьоск | DAMAGE | | REACH | ST | |
| CdP Natural Attacks Parry with punches; Kicks have | | at -2. | | Usage | | Parry 8 | No BLOCK | DAMAGE 1d-2 cr | | REACH C | ST | |
| CdP Natural Attacks Rarry with punches; Kicks have Crushing Striker (Tail) | | at -2. | | | | | | | (| | ST | |
| Parry with punches; Kicks hav | | at -2. | | | 1 11 | 8 | No | 1d-2 cr 1d cr 1d-2 cut | t (| | | |
| Parry with punches; Kicks have Crushing Striker (Tail) Sharp Teeth Swordbreaker | | at -2. | | Unarmed Bite Swung | 9 11 10 | 8 7 No 8 | No No No | 1d-2 cr 1d cr 1d-2 cut 1d+1 cu | t (| 0 0 0 1 | 8 | |
| Parry with punches; Kicks have Crushing Striker (Tail) Sharp Teeth Swordbreaker Swordbreaker | ve range C, 1; High Kicks are a | | | Bite Swung Thrust | 9 11 10 10 | 8 7 No 8 8 | No No No No | 1d-2 cr 1d cr 1d-2 cut 1d+1 cu 1d imp | (t (t 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 | C C C 1 | 8 8 | |
| Parry with punches; Kicks have Crushing Striker (Tail) Sharp Teeth Swordbreaker Swordbreaker RANGED WEA | ve range C, 1; High Kicks are a | GE SL | | Bite Swung Thrust | 9 11 10 10 | 8 7 No 8 8 NGE Rol | No No No No | 1d-2 cr 1d cr 1d-2 cut 1d+1 cu 1d imp | (t (t) (1) (t) (t) (1) (t) (t) (t) (t) (t) (t) (t) (t) (t) (t | C C 1 1 RECOIL | 8 8 | |
| Parry with punches; Kicks have Crushing Striker (Tail) Sharp Teeth Swordbreaker Swordbreaker RANGED WEAL Innate Attack (Toxic) (Ve | re range C, 1; High Kicks are a PON USAG | GE SL | 3 | Bite Swung Thrust DAMAG 2d tox | 9 11 10 10 E RA | 8 7 No 8 8 8 NGE RO 100 1 | No No No No No | 1d-2 cr 1d cr 1d-2 cut 1d+1 cu 1d imp S BULK | (t) | C C 1 1 RECOIL | 8 8 ST | |
| Parry with punches; Kicks have Crushing Striker (Tail) Sharp Teeth Swordbreaker Swordbreaker RANGED WEAL Innate Attack (Toxic) (Ve | re range C, 1; High Kicks are a PON USAG | GE SL 6 PTS | | Bite Swung Thrust DAMAG 2d tox | 9 11 10 10 10 E RA 10/ | 8 7 No 8 8 8 NGE RO 100 1 | No No No No No | 1d-2 cr 1d cr 1d-2 cut 1d+1 cu 1d imp s BULK | (t) | C C C C C C C C C C C C C C C C C C C | 8 8 ST | |
| Parry with punches; Kicks have Crushing Striker (Tail) Sharp Teeth Swordbreaker Swordbreaker RANGED WEA Innate Attack (Toxic) (Ve | re range C, 1; High Kicks are a PON USAG Promous Bite) | GE SL 6 PTS 46 | 3 | Bite Swung Thrust DAMAG 2d tox Armoury | 9 11 10 10 10 E RA 10/ SKILL / TE | 8 7 No 8 8 8 NGE RO 100 1 | No No No No No F Shots | 1d-2 cr 1d cr 1d-2 cut 1d+1 cu 1d imp S BULK SL RSL 10 IQ-1 | (t) | C C C 1 1 RECOIL | 8 8 ST B178 | |
| Parry with punches; Kicks have Crushing Striker (Tail) Sharp Teeth Swordbreaker Swordbreaker RANGED WEA Innate Attack (Toxic) (Ve | re range C, 1; High Kicks are a PON USAG Promous Bite) | GE SL 6 PTS 46 5 | 3 B34 | Bite Swung Thrust DAMAG 2d tox Armoury Body Lar | 9 11 10 10 10 E RA 10/ SKILL / TE | 8 7 No 8 8 8 NGE RO 100 1 | No No No No No | 1d-2 cr 1d cr 1d-2 cut 1d+1 cu 1d imp S BULK SL RSL 10 IQ-1 11 Per | (((t () () () () () () () () | C C C I I I I PTS 1 2 | 8 8 8 ST B178 B181 | |
| Parry with punches; Kicks have Crushing Striker (Tail) Sharp Teeth Swordbreaker Swordbreaker RANGED WEA Innate Attack (Toxic) (Ve TRA Advantages & Perks Absolute Direction Danger Sense | re range C, 1; High Kicks are a PON USAG Promous Bite) | GE SL 6 PTS 46 | 3 | Bite Swung Thrust DAMAG 2d tox Armoury | 9 11 10 10 10 E RA 10/ SKILL / TE | 8 7 No 8 8 8 NGE RO 100 1 | No No No No No | 1d-2 cr 1d cr 1d-2 cut 1d+1 cu 1d imp S BULK SL RSL 10 IQ-1 | (((t () () () () () () () () | C C C 1 1 RECOIL | 8 8 8 ST B178 B181 B182+ | |
| Parry with punches; Kicks have Crushing Striker (Tail) Sharp Teeth Swordbreaker Swordbreaker RANGED WEA Innate Attack (Toxic) (Ve TRA Advantages & Perks Absolute Direction Danger Sense Deep Sleeper | re range C, 1; High Kicks are a PON USAG Promous Bite) | GE SL 6 PTS 46 5 15 | 3 B34 B47+ | Bite Swung Thrust DAMAG 2d tox Armoury Body Lan Brawling | 9 11 10 10 E RA 10/ SKILL / Ti (Melee | 8 7 No 8 8 8 NGE RO 100 1 | No No No No No F Shots | 1d-2 cr 1d cr 1d-2 cut 1d+1 cu 1d imp S BULK SL RSL 10 IQ-1 11 Per 11 DX+ | (((((((((((((((((((| CCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCC | 8 8 8 ST B178 B181 | |
| Parry with punches; Kicks have Crushing Striker (Tail) Sharp Teeth Swordbreaker Swordbreaker RANGED WEA Innate Attack (Toxic) (Ve TRA Advantages & Perks Absolute Direction Danger Sense Deep Sleeper Innate Attack (Toxic) 2 | PON USAGE POMOUS Bite) AIT Cic) (Venomous Bite) | GE SL 6 PTS 46 5 15 | B34 B47+ B101 | Bite Swung Thrust DAMAG 2d tox Armoury Body Lan Brawling Cooking Detect Li Default: Bo | 9 11 10 10 10 E RA 10/ CKILL / Te (Melee guage dy Langu | 8 7 No 8 8 8 NGE RO 100 1 ECHNIQUE Weapons) | No No No No No F Shots | 1d-2 cr 1d cr 1d-2 cut 1d+1 cu 1d imp S BULK SL RSL 10 IQ-1 11 Per 11 DX+1 11 IQ 10 Per- | (((((((((((((((((((| PTS 1 2 2 2 2 | 8 8 8 ST B178 B181 B182+ B185 B187 | |
| Parry with punches; Kicks have Crushing Striker (Tail) Sharp Teeth Swordbreaker Swordbreaker RANGED WEA Innate Attack (Toxic) (Ve TRA Advantages & Perks Absolute Direction Danger Sense Deep Sleeper Innate Attack (Toxic) 2 Cyclic 1 (1 min; Resist | PON USAGE Pon USAGE Ponomous Bite) AIT Licic) (Venomous Bite) | GE SL 6 PTS 46 5 15 | B34 B47+ B101 | Bite Swung Thrust DAMAG 2d tox Armoury Body Lan Brawling Cooking Detect Li Default: Bo Diplomad | 9 11 10 10 10 E RA 10/ CMelee guage dy Langue | 8 7 No 8 8 8 NGE RO 100 1 ECHNIQUE Weapons) | No No No No No | 1d-2 cr 1d cr 1d-2 cut 1d+1 cu 1d imp SL RSL 10 IQ-1 11 Per 11 DX+ 11 IQ 10 Per- 9 IQ-2 | (((((((((((((((((((| PTS 1 2 2 2 2 2 2 | 8 8 8 ST B178 B181 B182+ B185 B187 | |
| Parry with punches; Kicks have Crushing Striker (Tail) Sharp Teeth Swordbreaker Swordbreaker RANGED WEA Innate Attack (Toxic) (Ve TRA Advantages & Perks Absolute Direction Danger Sense Deep Sleeper Innate Attack (Toxic) 2 Cyclic 1 (1 min; Resist (Hemorrhage (-2 HT)) | PON USAGE Pon USAGE Ponomous Bite) AlT Lible); Side Effect ; Side Effect (Tipsy); | GE SL 6 PTS 46 5 15 | B34 B47+ B101 | Bite Swung Thrust DAMAG 2d tox Armoury Body Lan Brawling Cooking Detect Li Default: Bo Diplomad Engineer | 9 11 10 10 E RA 10/ SKILL / TE (Melee guage dy Langue (Melee | No 8 8 8 NGE Rol 100 1 ECHNIQUE Weapons) | No No No No No SHOTS | 1d-2 cr 1d cr 1d-2 cut 1d+1 cu 1d imp S BULK SL RSL 10 IQ-1 11 Per 11 DX+ 11 IQ 10 Per- 9 IQ-2 9 IQ-2 | (((((((((((((((((((| PTS 1 2 2 2 1 | 8 8 8 8 8 8 8178 8181 8182+ 8185 8187 8190 | |
| Parry with punches; Kicks have Crushing Striker (Tail) Sharp Teeth Swordbreaker Swordbreaker RANGED WEA Innate Attack (Toxic) (Ve TRA Advantages & Perks Absolute Direction Danger Sense Deep Sleeper Innate Attack (Toxic) 2 Cyclic 1 (1 min; Resist (Hemorrhage (-2 HT)) Follow-Up (Bite); Onse (HT-5, +1/level >1) | PON USAGE Pon USAGE Ponomous Bite) AIT Licic) (Venomous Bite) | GE SL 6 PTS 46 5 15 1 10 | B34 B47+ B101 B62+ | Bite Swung Thrust DAMAG 2d tox Armoury Body Lan Brawling Cooking Detect Li Default: Bo Diplomad Engineer Fast-Draw | 9 11 10 10 E RA 10/ SKILL / TE (Melee guage dy Langue (Melee | No 8 8 8 NGE Rol 100 1 ECHNIQUE Weapons) | No No No No No | 1d-2 cr 1d cr 1d-2 cut 1d+1 cu 1d imp S BULK SL RSL 10 IQ-1 11 Per 11 DX+1 11 IQ 10 Per- 9 IQ-2 9 IQ-2 11 DX+ | (((((((((((((((((((| PTS 1 2 2 2 1 2 | 8 8 8 8 8 8 8178 8181 8182+ 8185 8187 8190 8194+ | |
| Parry with punches; Kicks have Crushing Striker (Tail) Sharp Teeth Swordbreaker Swordbreaker RANGED WEA Innate Attack (Toxic) (Ve TRA Advantages & Perks Absolute Direction Danger Sense Deep Sleeper Innate Attack (Toxic) 2 Cyclic 1 (1 min; Resist (Hemorrhage (-2 HT)) Follow-Up (Bite); Onse (HT-5, +1/level >1) Luck (1/h) | PON USAGE PON USAGE Ponomous Bite) AIT Lible); Side Effect ; Side Effect (Tipsy); et (1 minute); Resistible 1 | FTS 46 5 15 1 10 | B34 B47+ B101 | Bite Swung Thrust DAMAG 2d tox Armoury Body Lan Brawling Cooking Detect Li Default: Bo Diplomac Engineer Fast-Dray First Aid | 9 11 10 10 E RA 10/ KKILL / TE (Melee guage dy Langue y (Melee w (Swor | 8 7 No 8 8 8 NGE Ro 100 1 ECHNIQUE Weapons) | No No No No No | 1d-2 cr 1d cr 1d-2 cut 1d+1 cu 1d imp S BULK SL RSL 10 IQ-1 11 Per 11 DX+ 11 IQ 10 Per- 9 IQ-2 9 IQ-2 11 DX+ 12 IQ+1 | (((((((((((((((((((| PTS 1 2 2 2 1 2 2 2 | 8 8 8 ST B178 B181 B182+ B185 B187 B190 B194+ B195 | |
| Parry with punches; Kicks have Crushing Striker (Tail) Sharp Teeth Swordbreaker Swordbreaker RANGED WEA Innate Attack (Toxic) (Ve TR/ Advantages & Perks Absolute Direction Danger Sense Deep Sleeper Innate Attack (Toxic) 2 Cyclic 1 (1 min; Resist (Hemorrhage (-2 HT)) Follow-Up (Bite); Onse (HT-5, +1/level >1) Luck (1/h) Disavantages & Quirle | PON USAGE PON USAGE Ponomous Bite) AIT Lible); Side Effect ; Side Effect (Tipsy); et (1 minute); Resistible 1 | GE SL 6 PTS 46 5 15 1 10 | B34 B47+ B101 B62+ | Bite Swung Thrust DAMAG 2d tox Armoury Body Lan Brawling Cooking Detect Li Default: Bo Diplomad Engineer Fast-Dray First Aid Mathema | 9 11 10 10 E RA 10/ SKILL / Te (Melee guage dy Langue y (Melee w (Swor | 8 7 No 8 8 8 NGE Ro 100 1 ECHNIQUE Weapons) | No No No No No SHOTS | 1d-2 cr 1d cr 1d-2 cut 1d+1 cu 1d imp S BULK SL RSL 10 IQ-1 11 Per 11 DX+ 11 IQ 10 Per- 9 IQ-2 9 IQ-2 11 DX+ 12 IQ+1 10 IQ-1 | (((((((((((((((((((| PTS 1 2 2 2 1 2 2 2 2 2 | 8 8 8 ST B178 B181 B182+ B185 B187 B190 B194+ B195 B207 | |
| Parry with punches; Kicks have Crushing Striker (Tail) Sharp Teeth Swordbreaker Swordbreaker RANGED WEA Innate Attack (Toxic) (Ve TR/ Advantages & Perks Absolute Direction Danger Sense Deep Sleeper Innate Attack (Toxic) 2 Cyclic 1 (1 min; Resist (Hemorrhage (-2 HT)) Follow-Up (Bite); Onse (HT-5, +1/level >1) Luck (1/h) Disavantages & Quirk Curious | PON USAGE PON USAGE Ponomous Bite) AIT Lible); Side Effect ; Side Effect (Tipsy); et (1 minute); Resistible 1 | FTS 46 5 15 1 10 | B34 B47+ B101 B62+ | Bite Swung Thrust DAMAG 2d tox Armoury Body Lan Brawling Cooking Detect Li Default: Bo Diplomac Engineer Fast-Dray First Aid | 9 11 10 10 E RA 10/ SKILL / TE (Melee guage dy Langue y (Melee w (Swor | 8 7 No 8 8 8 NGE Ro 100 1 ECHNIQUE Weapons) | No No No No No SHOT: | 1d-2 cr 1d cr 1d-2 cut 1d+1 cu 1d imp S BULK SL RSL 10 IQ-1 11 Per 11 DX+ 11 IQ 10 Per- 9 IQ-2 9 IQ-2 11 DX+ 12 IQ+1 10 IQ-1 | (((((((((((((((((((| PTS 1 2 2 2 1 2 2 2 | 8 8 8 ST B178 B181 B182+ B185 B187 B190 B194+ B195 | |
| Parry with punches; Kicks have Crushing Striker (Tail) Sharp Teeth Swordbreaker Swordbreaker RANGED WEA Innate Attack (Toxic) (Ve TR/ Advantages & Perks Absolute Direction Danger Sense Deep Sleeper Innate Attack (Toxic) 2 Cyclic 1 (1 min; Resist (Hemorrhage (-2 HT)) Follow-Up (Bite); Onse (HT-5, +1/level >1) Luck (1/h) Disavantages & Quirk Curious CR: 12 (Resist quite of | PON USAGE PON USAGE Ponomous Bite) AIT Lible); Side Effect ; Side Effect (Tipsy); et (1 minute); Resistible 1 | GE SL 6 PTS 46 5 15 1 10 | B34 B47+ B101 B62+ | Bite Swung Thrust DAMAG 2d tox Armoury Body Lan Brawling Cooking Detect Li Default: Bo Diplomac Engineer Fast-Draw First Aid Mathema Naturalis | 9 11 10 10 10 E RA 10/ CKILL / TE (Melee guage dy Langue (Melee w (Swor | 8 7 No 8 8 8 NGE RO 100 1 ECHNIQUE Weapons) hage-4 Weapons) | No No No No No F Shots | 1d-2 cr 1d cr 1d-2 cut 1d+1 cu 1d imp S BULK SL RSL 10 IQ-1 11 Per 11 DX+ 11 IQ 10 Per- 9 IQ-2 9 IQ-2 11 DX+ 12 IQ+1 10 IQ-1 11 Per 10 IQ-1 11 Per 10 IQ-1 | (((((((((((((((((((| PTS 1 2 2 2 1 2 2 2 2 2 2 2 | 8 8 8 ST B178 B181 B182+ B185 B187 B190 B194+ B195 B207 B211 | |
| Parry with punches; Kicks have Crushing Striker (Tail) Sharp Teeth Swordbreaker Swordbreaker RANGED WEA Innate Attack (Toxic) (Ve TR/ Advantages & Perks Absolute Direction Danger Sense Deep Sleeper Innate Attack (Toxic) 2 Cyclic 1 (1 min; Resist (Hemorrhage (-2 HT)) Follow-Up (Bite); Onse (HT-5, +1/level >1) Luck (1/h) Disavantages & Quirk Curious CR: 12 (Resist quite of Make a self-control rointeresting item or site | PON USAGE PON USAGE | GE SL 6 PTS 46 5 15 1 10 15 -25 -5 | B34 B47+ B101 B62+ B66+ B129 | Bite Swung Thrust DAMAG 2d tox Armoury Body Lan Brawling Cooking Detect Li Default: Bo Diplomad Engineer Fast-Dray First Aid Mathema Naturalis Observat Pharmad Poisons | 9 11 10 10 10 E RA 10/ KILL / TE (Melee aguage dy Langue y (Melee w (Swork atics (Aption y (Herba | 8 7 No 8 8 8 NGE Rol 100 1 ECHNIQUE Weapons) dage-4 Weapons) dol pplied) | No No No No No SHOTE | 1d-2 cr 1d cr 1d-2 cut 1d+1 cut 1d imp S BULK SL RSL 10 IQ-1 11 Per 11 DX+ 11 IQ 10 Per- 9 IQ-2 9 IQ-2 11 DX+ 12 IQ+1 10 IQ-1 10 IQ-1 11 Per | (((((((((((((((((((| PTS 1 2 2 2 2 1 2 2 2 2 2 2 2 2 2 2 2 2 2 | 8 8 8 8 8 8 8 8 8 181 8 182+ 8185 8187 8190 8194+ 8195 8207 8211 8211 | |
| Parry with punches; Kicks have Crushing Striker (Tail) Sharp Teeth Swordbreaker Swordbreaker RANGED WEA Innate Attack (Toxic) (Ve TR/ Advantages & Perks Absolute Direction Danger Sense Deep Sleeper Innate Attack (Toxic) 2 Cyclic 1 (1 min; Resist (Hemorrhage (-2 HT)) Follow-Up (Bite); Onse (HT-5, +1/level >1) Luck (1/h) Disavantages & Quirk Curious CR: 12 (Resist quite of Make a self-control rointeresting item or sitt Enemy (Unknown) | PON USAGE PON USAGE | GE SL 6 PTS 46 5 15 1 10 | B34 B47+ B101 B62+ | Bite Swung Thrust DAMAG 2d tox Armoury Body Lan Brawling Cooking Detect Li Default: Bo Diplomac Engineer Fast-Drav First Aid Mathema Naturalis Observat Pharmac Poisons Default: Ph | 9 11 10 10 E RA 10/ SKILL / Te (Melee guage dy Langue y (Melee w (Swor atics (Aption y (Herba armacy (| 8 7 No 8 8 8 NGE Rol 100 1 ECHNIQUE Weapons) dage-4 Weapons) dol pplied) | No No No No No F Shots | 1d-2 cr 1d cr 1d-2 cut 1d+1 cu 1d imp S BULK SL RSL 10 IQ-1 11 Per 11 DX+1 11 IQ 10 Per-1 9 IQ-2 9 IQ-2 11 DX+1 12 IQ+1 10 IQ-1 11 Per 10 IQ-1 11 Per 10 IQ-1 10 IQ-1 | (((((((((((((((((((| PTS 1 2 2 2 1 2 2 2 2 2 2 2 2 2 2 2 2 2 2 | 8 8 8 8 8 8 8 8 8 8 187 8 182+ 8185 8187 8190 8194+ 8195 8207 8211 8211 8213 8214 | |
| Parry with punches; Kicks have Crushing Striker (Tail) Sharp Teeth Swordbreaker Swordbreaker RANGED WEA Innate Attack (Toxic) (Ve TR/ Advantages & Perks Absolute Direction Danger Sense Deep Sleeper Innate Attack (Toxic) 2 Cyclic 1 (1 min; Resist (Hemorrhage (-2 HT)) Follow-Up (Bite); Onse (HT-5, +1/level >1) Luck (1/h) Disavantages & Quirk Curious CR: 12 (Resist quite of Make a self-control rointeresting item or sitt Enemy (Unknown Weak Individual (50% | PON USAGE PON USAGE | GE SL 6 PTS 46 5 15 1 10 15 -25 -5 | B34 B47+ B101 B62+ B66+ B129 | Bite Swung Thrust DAMAG 2d tox Armoury Body Lan Brawling Cooking Detect Li Default: Bo Diplomad Engineer Fast-Drav First Aid Mathema Naturalis Observat Pharmac Poisons Default: Ph Shadowin | 9 11 10 10 10 E RA 10/ KKILL / TE (Melee guage dy Langue y (Melee w (Swor tion y (Herba armacy (ng | 8 7 No 8 8 8 NGE Rol 100 1 ECHNIQUE Weapons) dage-4 Weapons) dol pplied) | No No No No No F Shots | 1d-2 cr 1d cr 1d-2 cut 1d+1 cu 1d imp S BULK SL RSL 10 IQ-1 11 Per 11 DX+1 11 IQ 10 Per-1 9 IQ-2 9 IQ-2 11 DX+1 12 IQ+1 10 IQ-1 11 Per 10 IQ-1 11 IQ 11 IQ 11 IQ 11 IQ | (((((((((((((((((((| PTS 1 2 2 2 1 2 2 2 2 2 2 2 2 2 2 2 2 2 2 | 8 8 8 8 8 8 8 8 8 8 187 8 182+ 8185 8187 8190 8194+ 8195 8207 8211 8211 8211 8213 8214 | |
| Parry with punches; Kicks have Crushing Striker (Tail) Sharp Teeth Swordbreaker Swordbreaker RANGED WEA Innate Attack (Toxic) (Ve TR/ Advantages & Perks Absolute Direction Danger Sense Deep Sleeper Innate Attack (Toxic) 2 Cyclic 1 (1 min; Resist (Hemorrhage (-2 HT)) Follow-Up (Bite); Onse (HT-5, +1/level >1) Luck (1/h) Disavantages & Quirk Curious CR: 12 (Resist quite of Make a self-control rointeresting item or sitt Enemy (Unknown Weak Individual (50% Appears fairly often (5) | PON USAGE PON USAGE | GE SL 6 PTS 46 5 15 1 10 15 -25 -5 | B34 B47+ B101 B62+ B129 | Bite Swung Thrust DAMAG 2d tox Armoury Body Lan Brawling Cooking Detect Li Default: Bo Diplomac Engineer Fast-Dray First Aid Mathema Naturalis Observat Pharmac Poisons Default: Ph Shadowin Streetwis | 9 11 10 10 10 E RA 10/ KKILL / TE (Melee guage dy Langue y (Melee w (Swor tion y (Herba armacy (ng | 8 7 No 8 8 8 NGE Rol 100 1 ECHNIQUE Weapons) dage-4 Weapons) dol pplied) | No No No No No SHOTS | 1d-2 cr 1d cr 1d-2 cut 1d+1 cu 1d imp S BULK SL RSL 10 IQ-1 11 Per 11 DX+ 11 IQ 10 Per- 9 IQ-2 9 IQ-2 11 DX+ 12 IQ+1 10 IQ-1 10 IQ-1 11 Per 10 IQ-1 11 IQ 9 IQ-2 | (((((((((((((((((((| PTS 1 2 2 2 1 2 2 2 1 2 2 1 2 1 | 8 8 8 8 8 8 8 8 8 8 187 8181 8182+ 8185 8187 8190 8194+ 8195 8207 8211 8211 8211 8213 8214 8219 8223 | |
| Parry with punches; Kicks have Crushing Striker (Tail) Sharp Teeth Swordbreaker RANGED WEAT Innate Attack (Toxic) (Ve TR/ Advantages & Perks Absolute Direction Danger Sense Deep Sleeper Innate Attack (Toxic) 2 Cyclic 1 (1 min; Resist (Hemorrhage (-2 HT)) Follow-Up (Bite); Onse (HT-5, +1/level >1) Luck (1/h) Disavantages & Quirk Curious CR: 12 (Resist quite of Make a self-control rointeresting item or sitt Enemy (Unknown Weak Individual (50% Appears fairly often (9 Mild Shyness Conly with other gende | PON USAGE PON USAGE | FTS 46 5 15 1 10 15 -25 -5 | B34 B47+ B101 B62+ B66+ B129 | Bite Swung Thrust DAMAG 2d tox Armoury Body Lan Brawling Cooking Detect Li Default: Bo Diplomad Engineer Fast-Dray First Aid Mathema Naturalis Observat Pharmac Poisons Default: Ph Shadowin Streetwis Sword | 9 11 10 10 E RA 10/SKILL / To (Melee guage dy Langue y (Melee w (Swor | 8 7 No 8 8 8 NGE Ro 100 1 ECHNIQUE Weapons) Hage-4 Weapons) Hoplied) Herbal)-3 | No No No No No F Shots | 1d-2 cr 1d cr 1d-2 cut 1d+1 cu 1d imp S BULK SL RSL 10 IQ-1 11 Per 11 DX+ 11 IQ 10 Per- 9 IQ-2 9 IQ-2 11 DX+ 12 IQ+1 10 IQ-1 10 IQ-1 11 Per 10 IQ-1 11 IQ 9 IQ-2 10 DX | (((((((((((((((((((| PTS 1 2 2 2 1 2 2 2 1 2 2 2 1 2 2 2 2 2 2 | 8 8 8 8 8 8 8 8 8 8 187 8 182+ 8185 8187 8190 8194+ 8195 8207 8211 8211 8211 8213 8214 | |
| Parry with punches; Kicks have Crushing Striker (Tail) Sharp Teeth Swordbreaker Swordbreaker RANGED WEAT Innate Attack (Toxic) (Ve TR/ Advantages & Perks Absolute Direction Danger Sense Deep Sleeper Innate Attack (Toxic) 2 Cyclic 1 (1 min; Resist (Hemorrhage (-2 HT)) Follow-Up (Bite); Onse (HT-5, +1/level >1) Luck (1/h) Disavantages & Quirk Curious CR: 12 (Resist quite or Make a self-control ro interesting item or sitt Enemy (Unknown Weak Individual (50% Appears fairly often (9 Mild Shyness CO) Only with other gende You are uneasy with s | PON USAGE PON USAGE | FTS 46 5 15 1 10 15 -25 -5 | B34 B47+ B101 B62+ B129 | Bite Swung Thrust DAMAG 2d tox Armoury Body Lan Brawling Cooking Detect Li Default: Bo Diplomac Engineer Fast-Dray First Aid Mathema Naturalis Observat Pharmac Poisons Default: Ph Shadowin Streetwis | 9 11 10 10 E RA 10/SKILL / Ti (Melee guage dy Langue) (Melee w (Swork tion y (Herbitalian) armacy (ng | 8 7 No 8 8 8 NGE Ro 100 1 ECHNIQUE Weapons) Hage-4 Weapons) Hoplied) Herbal)-3 | No No No No No F Shots | 1d-2 cr 1d cr 1d-2 cut 1d+1 cu 1d imp S BULK SL RSL 10 IQ-1 11 Per 11 DX+ 11 IQ 10 Per- 9 IQ-2 9 IQ-2 11 DX+ 12 IQ+1 10 IQ-1 10 IQ-1 11 Per 10 IQ-1 11 IQ 9 IQ-2 10 DX | (((((((((((((((((((| PTS 1 2 2 2 1 2 2 2 1 2 2 1 2 1 | 8 8 8 8 8 8 8 8 8 8 187 8181 8182+ 8185 8187 8190 8194+ 8195 8207 8211 8211 8211 8213 8214 8219 8223 | |
| Parry with punches; Kicks have Crushing Striker (Tail) Sharp Teeth Swordbreaker Swordbreaker RANGED WEA Innate Attack (Toxic) (Ve TR/ Advantages & Perks Absolute Direction Danger Sense Deep Sleeper Innate Attack (Toxic) 2 Cyclic 1 (1 min; Resist (Hemorrhage (-2 HT)) Follow-Up (Bite); Onse (HT-5, +1/level >1) Luck (1/h) Disavantages & Quirk Curious CR: 12 (Resist quite or Make a self-control ro interesting item or sitt Enemy (Unknown Weak Individual (50% Appears fairly often (9 Mild Shyness Conly with other gende | PON USAGE PON USAGE | FTS 46 5 15 1 10 15 -25 -5 | B34 B47+ B101 B62+ B129 B135 B154 | Bite Swung Thrust DAMAG 2d tox Armoury Body Lan Brawling Cooking Detect Li Default: Bo Diplomad Engineer Fast-Dray First Aid Mathema Naturalis Observat Pharmac Poisons Default: Ph Shadowin Streetwis Sword Unarmed | 9 11 10 10 E RA 10/SKILL / Ti (Melee guage dy Langue) (Melee w (Swork atics (Aption y (Herbalarmacy (ng se Parry Fawling-2 | 8 7 No 8 8 8 NGE Ro 100 1 ECHNIQUE Weapons) Hage-4 Weapons) Hoplied) Herbal)-3 | No No No No No SHOTS | 1d-2 cr 1d cr 1d-2 cut 1d+1 cu 1d imp S BULK SL RSL 10 IQ-1 11 Per 11 DX+ 11 IQ 10 Per- 9 IQ-2 9 IQ-2 11 DX+ 12 IQ+1 10 IQ-1 10 IQ-1 11 Per 10 IQ-1 11 IQ 9 IQ-2 10 DX | (((((((((((((((((((| PTS 1 2 2 2 1 2 2 2 1 2 2 2 1 2 2 2 2 2 2 | 8 8 8 8 8 8 8 8 8 8 187 8181 8182+ 8185 8187 8190 8194+ 8195 8207 8211 8211 8211 8213 8214 8219 8223 | |

| | Trait | | Ртѕ | | Skill / Technique | | | | SL F | RSL | Pts | |
|--|---|-----------------------------------|------------|-------------|-------------------|-----|------|----------|-------|-----|---------|--------------|
| | Teratophobia (Monsters) ∃ | | -10 | <u>B150</u> | Weather Ser | ise | | | 10 IC |)-1 | 1 | B209 |
| | CR: 12 (Resist quite often), -2 Action Penalty Any "unnatural" creature sets off this fear. You have -1 to -4 on the self-control roll if the monster seems very large or dangerous, or if there are a lot of them. Note that the definition of "monster" depends on experience. An American Indian would consider an elephant monstrous, while an African pygmy would not! | | | | Wrestling | | | | 11 D | X+1 | 4 | <u>B228+</u> |
| ⊘ L | ▶ Lenguages & Cultures | | 3 | | | | | | | | | |
| | Cultural Familiarity (Kwazaar) Native | | 0 | <u>B23</u> | | | | | | | | |
| Language: Ama'kon 🗟 Spoken (Conversational); Written (Semi-Literate) | | 3 | <u>B24</u> | | | | | | | | | |
| | Language: Lurank | | 0 | <u>B24</u> | | | | | | | | |
| O 0 | Other Features & Traits | | 16 | | | | | | | | | |
| | CdP Natural Attacks | | 0 | B271 | | | | | | | | |
| Ð | Kwazaar Ancestry | | 16 | | | | | | | | | |
| ✓ # CARRIED EQUIPMENT (6.06 KG; \$593) | | | | Uses | 3 | Â | \$ € |] | \$ ▲ | | | |
| ✓ | 1 | Backpack, Small | | | | | 60 | 1.5 kg | | | 5.06 kg | B288 |
| ✓ | / 1 Canteen □ 1qt. | | | | | | 10 | 1.5 kg | ' | 10 | 1.5 kg | <u>HT53</u> |
| ✓ | ✓ 2 Glass Flask 🗗 | | | | | | 0.5 | 0.03 kg | · | 1 | 0.06 kg | |
| ✓ | 6 Traveler's Rations ☐ One meal | | | | | | 2 | 0.25 kg | | 12 | 1.5 kg | <u>B288</u> |
| ✓ | 1 Whetstone ☐ For sharpening tools and wapons | | | | | | 5 | 0.5 kg | | 5 | 0.5 kg | <u>B289</u> |
| ✓ | · · · | | | | | | 5 | 0.25 kg | 50 | 05 | 1 kg | <u>LT57+</u> |
| ✓ | · | | | | | | 500 | 0.75 kg | 50 | 00 | 0.75 kg | LT61 |
| Note | | | | | | | | | | | | |
| Umbi | Umbrales HP: 6 (>HP/2), 4 (>HP/3), 3 (<hp 3)<="" td=""><td></td><td></td><td></td><td></td><td></td><td></td><td></td></hp> | | | | | | | | | | | |
| | | , | | | | | | | | | | |