

PORTRAIT		IDENTITY				MISCELLANEOUS				169 POINTS					
		NAME		Doppel		CREATED		Aug 4, 2024, 12:53 AM		8 UNSPENT					
		TITLE		La Princesa Bromista [1]		MODIFIED		May 26, 2025, 8:32 PM		29 ANCESTRY					
		ORGANIZATION		YFRLD		PLAYER		Joel		25 ATTRIBUTES					
		DESCRIPTION										92 ADVANTAGES			
		GENDER		Female		HEIGHT		1.6 m		HAIR				-22 DISADVANTAGES	
		AGE		20 [2]		WEIGHT		65 kg		EYES				-1 QUIRKS	
		BIRTHDAY		8 de Gisc, 2º		SIZE		+0		SKIN				38 SKILLS	
		RELIGION				TL		(5+1)		HAND		Right		0 SPELLS	
PRIMARY ATTRIBUTES		SECONDARY ATTRIBUTES		HUMANOID				ENCUMBRANCE, MOVE & DODGE							
[0] 10 STRENGTH (ST)		[0] 11 WILL		ROLL	LOCATION	DR		LEVEL		MAX LOAD		MOVE	DODGE		
[0] 10 DEXTERITY (DX)		[0] 11 COMPOSURE		2-3	HEAD	-2	0	0 NONE		10 kg		5	8		
[20] 11 INTELLIGENCE (IQ)		[0] 5.5 INITIATIVE (INIT)			SKULL	-2	2	1 LIGHT		20 kg		4	7		
[0] 10 HEALTH (HT)		7 KEUM			FACE	-2	0	2 MEDIUM		30 kg		3	6		
BASIC DAMAGE		[0] 5 BASIC MOVE			NECK	-2	0	3 HEAVY		60 kg		2	5		
1d-2 BASIC THRUST		Senses			EYES	-3	0	4 X-HEAVY		100 kg		1	4		
1d BASIC SWING		[5] 11 PERCEPTION (PER)		4-5	ARMS	-1	0	LIFTING & MOVING THINGS							
		[0] 11 VISION			HANDS	-2	0	10 kg BASIC LIFT							
		[0] 11 HEARING		6-8	TORSO	+0	0	20 kg ONE-HANDED LIFT							
		[0] 11 TASTE & SMELL			VITALS	+0	1	80 kg TWO-HANDED LIFT							
		[0] 11 TOUCH			GROIN	-1	0	120 kg SHOVE & KNOCK OVER							
POINT POOLS				9-12	LEGS	-1	0	240 kg RUNNING SHOVE & KNOCK OVER							
[0] 10 OF 10 HP [HEALTHY]					FEET	-2	0	150 kg CARRY ON BACK							
0 OF 0 STRESS [CALM]				500 kg SHIFT SLIGHTLY											
± REACTION								± CONDITION							
-2 for anyone who discovers your aberrant features and recognizes you as a Nu'karn.								-1 to IQ-based skills when alone							
+1 From any person who values a rogue-ish skill set and notices it.								+1 to trained Acting skill for the sole purpose of "acting innocent"							
-1 from Erlit citizens aware of your reputation															
+1 from Terrien Caravan members aware of your reputation															
+6 from those attracted to members of your sex, +2 from everyone else. Exception: Members of the same sex with reason to dislike you (more than -4 in reaction penalties regardless of bonuses) resent your good looks and react at -2 instead.															
+2 to others															
MELEE WEAPON						USAGE	SL	PARRY	BLOCK	DAMAGE	REACH	ST			
Natural Attacks						Bite	10	No	No	1d-3 cr	C				
Natural Attacks						High Kick	8	No	No	1d-3 cr	C,1				
Natural Attacks						Low Kick	10	No	No	1d-3 cr	C,1				
Natural Attacks						Punch	10	8	No	1d-3 cr	C				
Small Knife						Swung	6	5	No	1d-3 cut	C,1	5			
Small Knife						Thrust	6	5	No	1d-3 imp	C	5			
RANGED WEAPON				USAGE	SL	ACC	DAMAGE	RANGE	RoF	SHOTS	BULK	RECOIL	ST		
Auto Pistol, 9mm (Silenced)					11	2	2d pi	150/1,850	3	8+1(3)	-2	2	9		
Small Knife				Thrown	6	0	1d-3 imp	5/10	1	T	-1		5		
TRAIT			Pts		SKILL / TECHNIQUE				SL	RSL	Pts				
Advantages & Perks			92		Acrobatics				10	DX	4	B174+			
Appearance (Very Beautiful)			16	B21	Acting				13	IQ+2	4	B174			
Flight			8	B56+	Brawling				10	DX	1	B182+			
Gliding; Slow (5); Up to Medium encumbrance					Camouflage				12	IQ+1	2	B183			
Good Reputation 1			1	B26+	Diplomacy				9	IQ-2	1	B187			
Caravana Terrien; Recognized all the time					Disguise (Te'karn)				13	IQ+2	4	B187			
Honest Face			1	B101	Dreaming				5	Will-6	0	B188			
Levitation (10 cm)			1		Escape				9	DX-1	1	B192			
Luck (1/h)			15	B66+	Fast-Draw				10	DX	1	B194+			
Morph 0			30	B84	Fast-Talk				11	IQ	1	B195			
Cosmetic; Preparation Required (1 minute, else is weakened); Requires IQ Roll					Guns (Pistol)				11	DX+1	2	B198			

TRAIT			PTS	
Night Vision 10			10	<u>B71+</u>
Talent (Spy) 1			10	<u>PU3:16</u>
❖ Disadvantages & Quirks			-23	
Bad Reputation 1 🗨			-1	<u>B26+</u>
Ciudadanos de Erlit; Recognized all the time				
Chummy			-5	<u>B126</u>
Odious Personal Habit (Bromas constantes) 🗨			-10	<u>B22</u>
-2 Reaction				
Trickster 🗨			-7	<u>B159</u>
CR: 15 (Resist almost all the time)				
Make a self-control roll each day. If you fail, you must try to trick a dangerous subject: a skilled warrior, a dangerous monster, a whole group of reasonably competent opponents, etc. If you resist, you get a cumulative -1 per day to your self-control roll until you finally fail a roll!				
❖ Languages & Culture			0	
Cultural Familiarity 🗨			0	<u>B23</u>
Te'karn (Native)				
Language: Ama'kon 🗨			0	<u>B24</u>
Native; Spoken (Native); Written (Native)				
Natural Attacks			0	<u>B271</u>
➤ Nu'karn (Te'karn) Ancestry			29	

SKILL / TECHNIQUE		SL	RSL	PTS	
Holdout		11	IQ	1	<u>B200</u>
Makeup		11	IQ	1	<u>B206</u>
Mimicry (Speech) 🗨		11	IQ	4	<u>B210</u>
Observation		11	Per	1	<u>B211</u>
Performance (Ventriloquism)		10	IQ-1	2	<u>B228</u>
Pickpocket		5	DX-5	0	<u>B213</u>
Sex Appeal		10	HT	2	<u>B219</u>
Stealth		12	DX+2	4	<u>B222</u>
Tracking		12	Per+1	2	<u>B226</u>

✓	#	CARRIED EQUIPMENT (1.95 kg; \$780)	USES						
✓	1	❖ Pistol		0	0 kg	750	1.7 kg		
✓	1	Auto Pistol, 9mm (Silenced)		350	1.2 kg	350	1.2 kg	<u>B278</u>	
✓	1	Silencer, Pistol or SMG 🗨		400	0.5 kg	400	0.5 kg	<u>B289</u>	
✓	1	Small Knife		30	0.25 kg	30	0.25 kg	<u>B272</u>	

#	OTHER EQUIPMENT (2 kg; \$65)	USES							
1	❖ Backpack, Small 🗨		60	1.5 kg	65	2 kg	<u>HT54</u>		
1	Personal Basics 🗨		5	0.5 kg	5	0.5 kg	<u>B288</u>		
	Minimum gear for camping: -2 to any Survival roll without it. Includes utensils, tinderbox or flint and steel, towel, etc., as TL permits.								

NOTE									
Anotaciones: [1] Autoproclamada; [2] Edad aparente									