

PORTRAIT		IDENTITY				MISCELLANEOUS				179 POINTS					
		NAME		Yorgos Thadon		CREATED		Jul 24, 2024, 11:01 PM		1 UNSPENT					
		TITLE		El Carnero Macizo [1]		MODIFIED		May 15, 2025, 12:27 AM		25 ANCESTRY					
		ORGANIZATION		YFRLD		PLAYER		Sergi		85 ATTRIBUTES					
		DESCRIPTION										68 ADVANTAGES			
		GENDER		Male		HEIGHT		1.82 m		HAIR		Snow		-50 DISADVANTAGES	
		AGE		26		WEIGHT		97 kg		EYES		Brown		0 QUIRKS	
		BIRTHDAY		10 de Vord, 1º		SIZE		+0		SKIN		Pale		50 SKILLS	
		RELIGION				TL		5		HAND		Right		0 SPELLS	
PRIMARY ATTRIBUTES		SECONDARY ATTRIBUTES		HUMANOID				ENCUMBRANCE, MOVE & DODGE							
[20] 13 STRENGTH (ST)		[0] 11 WILL		ROLL	LOCATION	DR		LEVEL	MAX LOAD	MOVE	DODGE				
[60] 13 DEXTERITY (DX)		Senses		2-3	HEAD	-2	0	0 NONE	17 kg	7	14				
[0] 9 INTELLIGENCE (IQ)		[0] 10 PERCEPTION (PER)			SKULL	-2	3	1 LIGHT	34 kg	5	13				
[0] 11 HEALTH (HT)		[0] 10 VISION			FACE	-2	0	2 MEDIUM	51 kg	4	12				
[0] 10 KEUM (KE)		[0] 10 HEARING			NECK	-2	0	3 HEAVY	102 kg	2	11				
BASIC DAMAGE		[0] 10 TASTE & SMELL			EYES	-3	0	4 X-HEAVY	170 kg	1	10				
1d BASIC THRUST		[0] 10 TOUCH		4-5	ARMS	-1	0	LIFTING & MOVING THINGS							
2d-1 BASIC SWING		Movement			HANDS	-2	0	17 kg BASIC LIFT							
		[0] 6 BASIC SPEED		6-8	TORSO	+0	0	34 kg ONE-HANDED LIFT							
		[5] 7 BASIC MOVE			VITALS	+0	0	136 kg TWO-HANDED LIFT							
		14 DODGE			GROIN	-1	0	204 kg SHOVE & KNOCK OVER							
				9-12	LEGS	-1	0	408 kg RUNNING SHOVE & KNOCK OVER							
					FEET	-2	1	255 kg CARRY ON BACK							
								850 kg SHIFT SLIGHTLY							
POINT POOLS															
[0] 11 OF 11 FP [RESTED]															
[0] 13 OF 13 HP [HEALTHY]															
[0] 10 OF 10 KP [HARMONICAL]															
REACTION				CONDITION											
-2 from experienced NPCs				+6 on all IQ rolls to wake up or to recover from surprise or mental stun											
-1 from others				+1 to all HT rolls to stay conscious, avoid death, resist disease, or resist poison											
-2 from others aware of your clueless nature				+4 to resist Sex Appeal											
+1 from others aware of your reputation				+1 to skill rolls any time you take an unnecessary risk (in the GM's opinion)											
+2 from young or naive individuals who believe you are as good as you say you are															
MELEE WEAPON				USAGE	SL	PARRY	BLOCK	DAMAGE	REACH	ST					
Crushing Striker (Horns)					15	12	No	1d+2 cr	C						
Hooves				Trample	13	No	No	1d+2 cr	C,1						
Only on SM-2 or (prone) SM-1															
Natural Attacks				Bite	15	No	No	1d cr	C						
Natural Attacks				High Kick	13	No	No	1d cr	C,1						
Natural Attacks				Low Kick	15	No	No	1d cr	C,1						
Natural Attacks				Punch	15	12	No	1d cr	C						
Arm ST 1															
TRAIT		PTS		SKILL / TECHNIQUE		SL	RSL	PTS							
Advantages		63		Airshipman		10	IQ+1	2	B185						
Ambidexterity		5	B39	Area Knowledge (El'neun)		9	IQ	1	B176						
Arm ST 1		5	B40	Brawling		15	DX+2	4	B182+						
Only applies to efforts to lift, throw, or attack with those arms or hands. If a task requires multiple hands and they don't have the same ST, use the average ST.				Climbing		13	DX	2	B183						
Combat Reflexes		15	B43	Escape		12	DX-1	2	B192						
Daredevil		15	B47	Flail		13	DX	4	B208						
Deep Sleeper		1	PU2:13	Gesture		10	IQ+1	2	B198						
Fit		5	B55	Hidden Lore (Dioses)		8	IQ-1	1	B199+						
Recover FP at twice the normal rate (but not FP spent for spells or psi powers)				History (Cráneos Blancos)		7	IQ-2	1	B200						
Good Reputation 1		1	B26+	Intimidation		10	Will-1	1	B202						
People Affected (Caravana Terrien); Recognized all the time				Jumping		13	DX	1	B203+						
Luck (1/h)		15	B66+	Lifting		12	HT+1	4	B205						
Sacrificial Parry (Flail)		1	PU2:7	Mechanic (Steam Engine)		10	IQ+1	4	B207						
				Observation		11	Per+1	4	B211						
				Occultism		4	IQ-5	0	B212						
				Running		12	HT+1	4	B218						

TRAIT		PTS		SKILL / TECHNIQUE		SL	RSL	PTS	
✔ Culture		5		Sewing		9	DX-4	0	B219
Cultural Familiarity		1	B23	Shield		15	DX+2	4	B220
Korkon (Native); Te'karn				Stealth		8	DX-5	0	B222
Language: Ama'kon		4	B24	Survival (Desierto Calcinado)		10	Per	2	B223
Spoken (Accented); Written (Accented)				Tactics		7	IQ-2	1	B224+
Language: Korank		0	B24	Throwing		13	DX	2	B226
Native; Spoken (Native); Written (Native)				Tracking		5	Per-5	0	B226
✔ Disadvantages		-50		Wrestling		14	DX+1	4	B228+
Berserk		-10	B124						
CR: 12 (Resist quite often) Make a self-control roll any time you suffer damage over 1/4 your HP in the space of one second, and whenever you witness equivalent harm to a loved one									
Clueless		-10	B126						
Code of Honor (Chivalry)		-15	B127						
Protect any lady, and anyone weaker than yourself. Never break your word. Never ignore an insult to yourself, a lady, your liege-lord, or your faith; insults may only be wiped out by an apology or a duel (not necessarily to the death!). Never take advantage of an opponent in any way; weapons and circumstances must be equal (even in open war if the foe is also noble and chivalrous). Accept any challenge to arms from anyone of greater or equal rank.									
Low TL 1		-5	B22						
Overconfidence		-5	B148						
CR: 12 (Resist quite often) You must make a self-control roll any time the GM feels you show an unreasonable degree of caution. If you fail, you must go ahead as though you were able to handle the situation!									
Sense of Duty		-5	B153						
Friends and Companions									
✔ Korkon	Ancestry	25							
Natural Attacks		0	B271						

✔	#	CARRIED EQUIPMENT (1 kg; \$30)			USES					
✔	1	Inmate jumpsuit				30	1 kg	30	1 kg	LT98
		División de Caronte (Guardia de Niwel)								

NOTE									
Anotaciones: [1] Autoproclamado									