

PORTRAIT		IDENTITY				MISCELLANEOUS				169 POINTS				
	NAME		Yorgos Thadon		CREATED		Jul 24, 2024, 11:01 PM		1 UNSPENT					
	TITLE		El Carnero Macizo [1]		MODIFIED		Jun 3, 2025, 8:33 PM		20 ANCESTRY					
	ORGANIZATION		YFRLD		PLAYER		Sergi		85 ATTRIBUTES					
	DESCRIPTION										68 ADVANTAGES			
	GENDER		Male		HEIGHT		1.82 m		HAIR		Snow		-55 DISADVANTAGES	
	AGE		26		WEIGHT		97 kg		EYES		Brown		0 QUIRKS	
	BIRTHDAY		10 de Vord, 1º		SIZE		+0		SKIN		Pale		50 SKILLS	
	RELIGION				TL		5		HAND		Right		0 SPELLS	
PRIMARY ATTRIBUTES			SECONDARY ATTRIBUTES			HUMANOID				ENCUMBRANCE, MOVE & DODGE				
[20] 13 STRENGTH (ST)			[0] 11 WILL			ROLL	LOCATION	DR		LEVEL		MAX LOAD	MOVE	DODGE
[60] 13 DEXTERITY (DX)			[0] 13 FRIGHT CHECK			2-3	HEAD	-5	0		0 NONE	17 kg	7	10
[0] 9 INTELLIGENCE (IQ)			[0] 6 INITIATIVE (INIT)				SKULL	-7	3		1 LIGHT	34 kg	5	9
[0] 11 HEALTH (HT)			[5] 7 BASIC MOVE				FACE	-5	0		2 MEDIUM	51 kg	4	8
BASIC DAMAGE			Senses				NECK	-5	0		3 HEAVY	102 kg	2	7
1d BASIC THRUST			[0] 9 PERCEPTION (PER)				EYES	-9	0		4 X-HEAVY	170 kg	1	6
2d-1 BASIC SWING			[0] 9 VISION			4-6	ARMS	-2	0		LIFTING & MOVING THINGS			
			[0] 9 HEARING				HANDS	-4	0		17 kg BASIC LIFT			
			[0] 9 TASTE & SMELL			7-9	TORSO	+0	2		34 kg ONE-HANDED LIFT			
			[0] 9 TOUCH				VITALS	-3	3		136 kg TWO-HANDED LIFT			
POINT POOLS							GROIN	-3	2		204 kg SHOVE & KNOCK OVER			
[0] 13 OF 13 HP [HEALTHY]						10-12	LEGS	-2	0		408 kg RUNNING SHOVE & KNOCK OVER			
[0] 11 OF 11 FP [RESTED]							FEET	-4	1		255 kg CARRY ON BACK			
											850 kg SHIFT SLIGHTLY			
± REACTION					± CONDITION									
-2 from experienced NPCs					+6 on all IQ rolls to wake up or to recover from surprise or mental stun									
-1 from non-criminals who learn of your Criminal Record. Police, judges, vigilantes, and other law-and-order types react at -2					+1 to all HT rolls to stay conscious, avoid death, resist disease, or resist poison									
-1 from others					+1 to initiative rolls for your side (+2 if you are the leader)									
-2 from others aware of your clueless nature					+4 to resist Sex Appeal									
+1 from Terrien Caravan members aware of your reputation					+1 to skill rolls any time you take an unnecessary risk (in the GM's opinion)									
+2 from young or naive individuals who believe you are as good as you say you are														
MELEE WEAPON					USAGE	SL	PARRY	BLOCK	DAMAGE	REACH	ST			
CdP Natural Attacks					Unarmed	15	11	No	1d cr	C				
Parry with punches; Kicks have range C, 1; High Kicks are at -2.														
Crushing Striker (Horns)					Headbutt	15	11	No	1d+2 cr	C				
Hooves					Trample	13	No	No	1d+2 cr	C,1				
Only on SM-2 or (prone) SM-1														
TRAIT		PTS			SKILL / TECHNIQUE		SL	RSL	PTS					
Advantages & Perks		63			Brawling		15	DX+2	4	B182+				
Ambidexterity		5	B39		Shield		15	DX+2	4	B220				
Arm ST 1		5	B40		Wrestling		14	DX+1	4	B228+				
Only applies to efforts to lift, throw, or attack with those arms or hands. If a task requires multiple hands and they don't have the same ST, use the average ST.					Jumping		13	DX	1	B203+				
Combat Reflexes		15	B43		Throwing		13	DX	2	B226				
Daredevil		15	B47		Climbing		12	DX	2	B183				
Deep Sleeper		1	PU2:13		Flail		13	DX	4	B208				
Fit		5	B55		Escape		12	DX-1	2	B192				
Recover FP at twice the normal rate (but not FP spent for spells or psi powers)					Running		12	HT+1	4	B218				
Good Reputation 1		1	B26+		Observation		10	Per+1	4	B211				
Caravana Terrien; Recognized all the time					Lifting		12	HT+1	4	B205				
Luck (1/h)		15	B66+		Survival (Desert)		9	Per	2	B223				
Sacrificial Parry (Flail)		1	PU2:7		Mechanic (Steam Engine)		10	IQ+1	4	B207				
CdP Natural Attacks		0	B271		Airshipman		10	IQ+1	2	B185				
Disadvantages & Quirks		-55			Gesture		10	IQ+1	2	B198				
					Intimidation		10	Will-1	1	B202				
					Area Knowledge (El'neun)		9	IQ	1	B176				
					Hidden Lore (Dioses)		8	IQ-1	1	B199+				
					Tactics		7	IQ-2	1	B224+				

TRAIT			Pts		SKILL / TECHNIQUE		SL	RSL	Pts	
Berserk			-10	<u>B124</u>	History (Cráneos Blancos)		7	IQ-2	1	<u>B200</u>
CR: 12 (Resist quite often) Make a self-control roll any time you suffer damage over 1/4 your HP in the space of one second, and whenever you witness equivalent harm to a loved one										
Clueless			-10	<u>B126</u>						
Code of Honor (Chivalry)			-15	<u>B127</u>						
Protect any lady, and anyone weaker than yourself. Never break your word. Never ignore an insult to yourself, a lady, your liege-lord, or your faith; insults may only be wiped out by an apology or a duel (not necessarily to the death!). Never take advantage of an opponent in any way; weapons and circumstances must be equal (even in open war if the foe is also noble and chivalrous). Accept any challenge to arms from anyone of greater or equal rank.										
Low TL 1			-5	<u>B22</u>						
Overconfidence			-5	<u>B148</u>						
CR: 12 (Resist quite often) You must make a self-control roll any time the GM feels you show an unreasonable degree of caution. If you fail, you must go ahead as though you were able to handle the situation!										
Sense of Duty			-5	<u>B153</u>						
Friends and Companions										
Social Stigma (Criminal Record)			-5	<u>B155</u>						
Korkon Ancestry			20							
Languages & Culture			5							
Cultural Familiarity			1	<u>B23</u>						
Korkon (Native); Te'karn										
Language: Ama'kon			4	<u>B24</u>						
Spoken (Accented); Written (Accented)										
Language: Korank			0	<u>B24</u>						
Native; Spoken (Native); Written (Native)										

	#	CARRIED EQUIPMENT (24.012 kg; \$409.55)			Uses						
	1	Backpack, Small				60	1.5 kg	409.25	23.962 kg	<u>HT54</u>	
		Holds 50lbs.									
	3	Glass Bottle, 1 quart				3.75	0.5 kg	11.25	1.5 kg	<u>LT34</u>	
		DR 1, Fragile (Brittle) see B136									
	1	Lantern				20	1 kg	20	1 kg	<u>B288</u>	
		Uses 1 pint of oil per 24 hours									
	1	Leather Armor				100	5 kg	100	5 kg	<u>B283</u>	
	1	Personal Basics				5	0.5 kg	5	0.5 kg	<u>B288</u>	
		Minimum gear for camping: -2 to any Survival roll without it. Includes utensils, tinderbox or flint and steel, towel, etc., as TL permits.									
	1	Rope, 3/8", 20 yards				10	1.5 kg	10	1.5 kg	<u>B288</u>	
		Supports 300 lbs.									
	1	Sandglass				50	1.5 kg	50	1.5 kg	<u>LT45</u>	
	1	Sewing Kit				1	0 kg	1	0 kg	<u>HT31</u>	
	1	Sleeping Fur				50	4 kg	50	4 kg	<u>B288</u>	
	1	Tent, 2-Man				80	6 kg	80	6 kg	<u>B288</u>	
		Includes ropes; requires one 6' pole									
	1	Thermos Bottle				10	1 kg	10	1 kg	<u>HT33</u>	
		Fragile.									
	10	Wax Candles				0.3	0.0312 kg	3	0.312 kg	<u>HT51</u>	
		Burns 8hrs.									
	3	Wool yarn and needle				3	0.05 kg	9	0.15 kg		
	1	Parole Armband				0.3	0.05 kg	0.3	0.05 kg		
		Marks you as "criminal on parole", probably.									

NOTE											
Anotaciones: [1] Autoproclamado											