

GCS is copyrighted ©1998-2025 by Richard A. Wilkes
 All rights reserved

Runa
 gurpscharactersheet.com

Modified Apr 22, 2025, 7:33 PM
 Page 1 of 3

TRAIT				Pts		SKILL / TECHNIQUE				SL	RSL	Pts	
Appearance				12	<u>B21</u>	Camouflage				10	IQ	1	<u>B183</u>
Beautiful						Diagnosis				4	IQ-6	0	<u>B187</u>
Combat Reflexes				15	<u>B43</u>	Diplomacy				10	IQ	4	<u>B187</u>
Fearlessness 1				2	<u>B55+</u>	Escape				8	DX-2	1	<u>B192</u>
Good Reputation 1				1	<u>B26+</u>	Esoteric Medicine				10	Per-1	2	<u>B192+</u>
People Affected (Caravana Terrien); Recognized all the time						Fast-Draw				11	DX+1	1	<u>B194+</u>
Hard to Kill 1				2	<u>B58</u>	First Aid				11	IQ+1	1	<u>B195</u>
Hard to Subdue 2				4	<u>B59</u>	Forced Entry				10	DX	1	<u>B196</u>
Luck				15	<u>B66+</u>	Games (Chess)				10	IQ	1	<u>B197+</u>
Usable once per hour of play						Games (Poker)				9	IQ-1	1	<u>B197+</u>
Terrain Adaptation (Rock) 4				4	<u>B93+</u>	Intimidation				12	Will	2	<u>B202</u>
✔ Culture				11		Leadership				10	IQ	2	<u>B204</u>
Cultural Familiarity (Korkon)				0	<u>B23</u>	Mimicry (Animals)				8	IQ-2	1	<u>B210</u>
Cultural Familiarity (O'koptera)				1	<u>B23</u>	Naturalist				11	IQ+1	8	<u>B211</u>
Cultural Familiarity (Te'karn)				1	<u>B23</u>	Navigation (Air)				10	IQ	2	<u>B211</u>
Language: Ama'kon				0	<u>B24</u>	Observation				11	Per	2	<u>B211</u>
Native; Spoken (Native); Written (Native)						Occultism				10	IQ	2	<u>B212</u>
Language: Amate'karn				1	<u>B24</u>	Performance				8	IQ-2	0	<u>B212</u>
Spoken (Broken)						(Fortune-Telling)							
Language: Anere				4	<u>B24</u>	Poisons				11	IQ+1	8	<u>B214</u>
Spoken (Accented); Written (Accented)						Polearm				12	DX+2	8	<u>B208</u>
Language: Korank				4	<u>B24</u>	Public Speaking				10	IQ	2	<u>B216</u>
Spoken (Accented); Written (Accented)						Sex Appeal				11	HT	2	<u>B219</u>
✔ Disadvantages				-31		Shiphandling (Airship)				10	IQ	4	<u>B220</u>
Berserk				-10	<u>B124</u>	Stealth				9	DX-1	1	<u>B222</u>
CR: 12 (Resist quite often) Make a self-control roll any time you suffer damage over 1/4 your HP in the space of one second, and whenever you witness equivalent harm to a loved one						Survival (Foresta Espejismo)				10	Per-1	1	<u>B223</u>
Code of Honor (Gentleman's)				-10	<u>B127</u>	Tactics				9	IQ-1	2	<u>B224+</u>
Never break your word. Never ignore an insult to yourself, a lady, or your flag; insults may only be wiped out by an apology or a duel (not necessarily to the death!). Never take advantage of an opponent in any way; weapons and circumstances must be equal (except in open war). This only applies between gentlemen.						Tracking				11	Per	2	<u>B226</u>
Easy to Read				-10	<u>B134</u>								
Vow				-1	<u>B165</u>								
Completar el Peregrinaje y volver con la tribu Korogán.													
✔ Korkon Ancestry				26									
Natural Attacks				0	<u>B271</u>								
✓	#	CARRIED EQUIPMENT (10.6 kg; \$525)			USES	TL	LC						
✓	1	Blowpipe				0		30	0.5 kg	30	0.5 kg		<u>B275</u>
✓	1	Guja*				2		300	3 kg	300	3 kg		<u>B272</u>
✓	1	Heavy Leather Leggings				1		60	2 kg	60	2 kg		<u>B283</u>
✓	1	Leather Armor				1		100	5 kg	100	5 kg		<u>B283</u>
✓	1	Leather Gloves				1		30	0 kg	30	0 kg		<u>B284</u>
		Flexible											
✓	5	Venom Vial					4	1	0.02 kg	5	0.1 kg		
		Contains paralyzing venom from o'koptera (roll at HT-1).											
#		OTHER EQUIPMENT (46.1 kg; \$387)			USES	TL	LC						
1	✔	Backpack, Small				5		60	1.5 kg	387	46.1 kg		<u>HT54</u>
		Holds 50lbs.											
1		Antitoxin Kit (O'koptera venom)				6		25	0.25 kg	25	0.25 kg		<u>B289</u>
		Antidote for specific poison. 10 uses											
2		Bandages				0		10	1 kg	20	2 kg		<u>B289</u>
		Bandages for a half-dozen wounds. Might be clean cloth, adhesive dressings, or spray-on "Plastiskin", depending on TL. Basic equipment for First Aid skill.											
2		Bear Trap				5	3	75	17.5 kg	150	35 kg		<u>HT58</u>
		ST 15. Survival +1. Damage thr+2 crushing.											
1		Canteen				5		10	1.5 kg	10	1.5 kg		<u>HT53</u>
		1qt.											
1		Compass				5		25	0 kg	25	0 kg		<u>HT52</u>

#	OTHER EQUIPMENT (46.1 kg; \$387)	USES	TL	LC					
1	Falconry Whistle		5		5	0 kg	5	0 kg	<u>HT58</u>
	To call Azra								
1	Notebook and pencil				2	0.2 kg	2	0.2 kg	
1	Personal Basics		0		5	0.5 kg	5	0.5 kg	<u>B288</u>
	Minimum gear for camping: -2 to any Survival roll without it. Includes utensils, tinderbox or flint and steel, towel, etc., as TL permits.								
1	Pillow		1		15	0.3 kg	15	0.3 kg	<u>HT56</u>
20	Rope, 1/2"		5		3	0.18 kg	60	3.6 kg	<u>HT56</u>
	"Quantity" represents yards. Supports 300lbs.								
5	Traveler's Rations		0		2	0.25 kg	10	1.25 kg	<u>B288</u>
	One meal								
NOTE									
Runas grabadas: <i>Nacimiento del guerrero, Observador del desierto, Surcador del viento.</i>									