									1 4	20 D	5 Å	
Portrait	DENTITY			0	MISCELLANEOUS				103 POINTS &			
NAME Chroma TITLE Dragonboi ORGANIZATION						CREATED Jul 10, 2025, 2:43 AM						
			orn			Modified Jul 24, 2025, 8:35 PM			.			
						Player Denis				10 ATTRIBUTES		
			Description							49 Advantages -25 Disadvantages		
	GENDER Male	24	HEIGHT	1.8 m	2	4 HAIR						
	スAGE19	24	WEIGHT	70 kg	2/	C EYES G	ray			Quirks		
	□ SIRTHDAY ■ BIRTHDAY ■ BIRTHDAY		Size	+0	2	SKIN D	ark gray		1	SKILLS		
	RELIGION		TL	(5+1)	2	# HAND R	ight		0	SPELLS	S	
PRIMARY ATTRIBUTES	SECONDARY ATTRIBUTES	Н	UMANOID	(Kwazaar)		E	NCUMBRAN	CE, Move	& Do	DGE		
[10] 11 STRENGTH (ST)	[0] 11 WILL	Roll	Locat	ION DR	⊕	Leve	EL	Max	Load	Move	e Dodge	
[0] 10 DEXTERITY (DX)	[0] 11 FRIGHT CHECK	2-3	HEAD	-5 2		0 None		1	12 kg	5	8	
[0] 11 INTELLIGENCE (IQ)	[0] 5 INITIATIVE (INIT)		SKULL	-7 4		1 LIGHT		2	24 kg	4	7	
[0] 10 HEALTH (HT)	[0] 5 BASIC MOVE		FACE	-4 2		2 MEDIUN	Μ	3	36 kg	3	6	
Basic Damage	Senses		NECK	-5 2		3 HEAVY		7	72 kg	2	2 5	
1d-1 Basic Thrust	[0] 11 Perception (Per)		EYES	-9 1		4 X-HEA	VY	12	20 kg	1	4	
1d+1 BASIC THRUST	[0] 11 VISION	4-6	ARMS	-2 2			LIFTING &	Moving	THING	SS		
IUTI DASIC SWING	[0] 11 HEARING		HANDS	-4 2		12 k	g Basic L					
	[0] 11 TASTE & SMELL	7-9	Torso	+0 2			g ONE-HA		Т			
	[0] 11 Touch		VITALS	-3 3			g Two-H					
POINT I		-	GROIN	-3 2			g Shove 8					
		10-12	LEGS	-2 2			g Running			CK OVE	R	
[0] 11 OF 11 HP [HEALTH	-		FEET	-4 2			g Carry (
[0] 10 OF 10 FP [RESTED]						g Shift S					
±	REACTION			±			Conditi					
	and similar persons at -	2			HT rol	lls conceri			age			
						in the fac						
						+2 to HT to resist the effects of temperature						
	MELEE WEAPON			Usage	SL	Parry	Вьоск	Dама	GE	Reach	ST	
CdP Natural Attacks				Usage Unarmed						REACH C	ST	
Parry with punches; Kicks hav		ıt -2.			SL 11	Parry 8	Block No	Дама 1 d-2 с	r	С	ST	
Parry with punches; Kicks hav Crushing Striker (Tail)		ıt -2.		Unarmed	SL 11	Parry 8	BLOCK No No	DAMAGE 1d-2 c	r	c c	ST	
Parry with punches; Kicks hav Crushing Striker (Tail) Sharp Teeth		ıt -2.		Unarmed Bite	SL 11 9 11	Parry 8	No No No	DAMAG 1d-2 c 1d cr 1d-2 c	ut	C C		
Parry with punches; Kicks hav Crushing Striker (Tail)		t -2.		Unarmed	SL 11	Parry 8 7 No	BLOCK No No	DAMAGE 1d-2 c	eut out	c c	ST 8 8 8	
Parry with punches; Kicks hav Crushing Striker (Tail) Sharp Teeth Swordbreaker Swordbreaker	e range C, 1; High Kicks are a		Acc	Bite Swung Thrust	SL 11 9 11 10 10	PARRY 8 7 No 8 8	No No No No No No	1d-2 c 1d cr 1d-2 c 1d+1 c 1d imp	eut out	C C C 1	8 8	
Parry with punches; Kicks hav Crushing Striker (Tail) Sharp Teeth Swordbreaker Swordbreaker	e range C, 1; High Kicks are a		Acc	Bite Swung Thrust	SL 11 9 11 10 10	PARRY 8 7 No 8 8	No No No No No No	1d-2 c 1d cr 1d-2 c 1d+1 c 1d imp	eut cut c	C C C 1	8 8	
Parry with punches; Kicks hav Crushing Striker (Tail) Sharp Teeth Swordbreaker Swordbreaker RANGED WEA Innate Attack (Toxic) — V	e range C, 1; High Kicks are a	SE SL		Bite Swung Thrust DAMAGE 2d tox	SL 11 9 11 10 10 RAI 10/	PARRY 8 7 No 8 8 NGE ROI 100 1	BLOCK NO NO NO NO NO SHOT	DAMAG 1d-2 c 1d cr 1d-2 c 1d+1 c 1d imp	eut cut c	C C C 1 1	8 8	
Parry with punches; Kicks have Crushing Striker (Tail) Sharp Teeth Swordbreaker Swordbreaker RANGED WEA Innate Attack (Toxic) — V TRA Advantages & Perks	e range C, 1; High Kicks are a PON USAC /enomous Bite	SE SL 6 PTS 46	3	Bite Swung Thrust DAMAGE 2d tox Sk Armoury (I	SL 11 9 11 10 10 RAF 10/7	PARRY 8 7 No 8 8 NGE ROI 100 1	BLOCK NO NO NO NO NO SHOT	1d cr 1d-2 c 1d-2 c 1d+1 c 1d imp s But	eut cut cut cut	C C C 1 1 1 RECOIL 1 PTS 1	8 8 8 ST B178	
Parry with punches; Kicks have Crushing Striker (Tail) Sharp Teeth Swordbreaker Swordbreaker RANGED WEA Innate Attack (Toxic) — V TRA Advantages & Perks Absolute Direction	e range C, 1; High Kicks are a PON USAC /enomous Bite	SE SL 6 PTS 46 5	3 B34	Bite Swung Thrust DAMAGE 2d tox Sk Armoury (I Body Lang	SL 11 9 11 10 10 RAF 10/7	PARRY 8 7 No 8 8 NGE ROI 100 1	BLOCK NO NO NO NO NO SHOT	1d cr 1d-2 c 1d-2 c 1d+1 c 1d imp s Bu	eut cut cut cut cut cut cut cut cut cut c	C C C 1 1 1 PTS 1 2	8 8 8 ST B178 B181	
Parry with punches; Kicks have Crushing Striker (Tail) Sharp Teeth Swordbreaker Swordbreaker RANGED WEA Innate Attack (Toxic) — V TRA Advantages & Perks Absolute Direction Danger Sense	e range C, 1; High Kicks are a PON USAC /enomous Bite	SE SL 6 PTS 46 5 15	B34 B47+	Bite Swung Thrust DAMAGE 2d tox Sk Armoury (I Body Lang Brawling	SL 11 9 11 10 10 RAF 10/7	PARRY 8 7 No 8 8 NGE ROI 100 1	BLOCK NO NO NO NO NO SHOT	DAMA(1d-2 c 1d-2 c 1d+1 c 1d imp s But SL R(10 IQ- 11 Pe 11 DX	eut cut cut cut cut cut cut cut cut cut c	C C C 1 1 1 PTS 1 2 2 2	8 8 8 ST <u>B178</u> B181 B182+	
Parry with punches; Kicks have Crushing Striker (Tail) Sharp Teeth Swordbreaker Swordbreaker RANGED WEAT Innate Attack (Toxic) — V TRA Advantages & Perks Absolute Direction Danger Sense Deep Sleeper	e range C, 1; High Kicks are a	SE SL 6 PTS 46 5 15	B34 B47+ B101	Bite Swung Thrust DAMAGE 2d tox Sk Armoury (I Body Lang Brawling Cooking	SL 11 9 11 10 10 RAI 10/	PARRY 8 7 No 8 8 NGE ROI 100 1	BLOCK NO NO NO NO NO SHOT	DAMAI 1d-2 c 1d cr 1d-2 c 1d+1 c 1d imp S Bui SL R: 10 IQ- 11 Pe 11 DX 11 IQ	eut cut cut cut cut co	C C C 1 1 1 PTS 1 2 2 2 2	8 8 8 ST B178 B181 B182+ B185	
Parry with punches; Kicks have Crushing Striker (Tail) Sharp Teeth Swordbreaker Swordbreaker RANGED WEA Innate Attack (Toxic) — V Advantages & Perks Absolute Direction Danger Sense Deep Sleeper Innate Attack (Tox	e range C, 1; High Kicks are a PON USAC /enomous Bite	SE SL 6 PTS 46 5 15	B34 B47+	Bite Swung Thrust DAMAGE 2d tox Sk Armoury (I Body Lang Brawling Cooking Detect Lies	SL 11 9 11 10 10 RAI 10/ GILL / Te Melee	PARRY 8 7 No 8 8 NGE ROI 100 1 CCHNIQUE Weapons)	BLOCK NO NO NO NO NO SHOT	DAMA(1d-2 c 1d-2 c 1d+1 c 1d imp s But SL R(10 IQ- 11 Pe 11 DX	eut cut cut cut cut co	C C C 1 1 1 PTS 1 2 2 2	8 8 8 ST <u>B178</u> B181 B182+	
Parry with punches; Kicks have Crushing Striker (Tail) Sharp Teeth Swordbreaker Swordbreaker RANGED WEA Innate Attack (Toxic) — V Advantages & Perks Absolute Direction Danger Sense Deep Sleeper Innate Attack (Toxic) Bite 2	e range C, 1; High Kicks are a PON USAC /enomous Bite ic) — Venomous 🖪	SE SL 6 PTS 46 5 15	B34 B47+ B101	Bite Swung Thrust DAMAGE 2d tox Sk Armoury (I Body Lang Brawling Cooking Detect Lies Default: Body	SL 11 9 11 10 10 RAI 10/ KILL / Te Melee Juage s 🖃	PARRY 8 7 No 8 8 NGE ROI 100 1 CCHNIQUE Weapons)	BLOCK NO NO NO NO NO SHOT	DAMAI 1d-2 c 1d cr 1d-2 c 1d+1 c 1d imp S Bui SL RS 10 IQ- 11 Pe 11 DX 11 IQ 10 Pe	eut cut cut cut co LK SL -1 r	C C C 1 1 1 PTS 1 2 2 2 2 2	8 8 8 ST B178 B181 B182+ B185 B187	
Parry with punches; Kicks have Crushing Striker (Tail) Sharp Teeth Swordbreaker Swordbreaker RANGED WEA Innate Attack (Toxic) — V Advantages & Perks Absolute Direction Danger Sense Deep Sleeper Innate Attack (Tox Bite 2 Cyclic 1 (1 min; Resist (Hemorrhage (-2 HT)));	e range C, 1; High Kicks are a PON USAC /enomous Bite ic) — Venomous ible); Side Effect Side Effect (Tipsy);	SE SL 6 PTS 46 5 15	B34 B47+ B101	Bite Swung Thrust DAMAGE 2d tox Sk Armoury (I Body Lang Brawling Cooking Detect Lies	SL 11 9 11 10 10 RAI 10/	PARRY 8 7 No 8 8 NGE ROI 100 1 ECHNIQUE Weapons)	BLOCK NO NO NO NO SHOT	DAMAI 1d-2 c 1d cr 1d-2 c 1d+1 c 1d imp S Bui SL R: 10 IQ- 11 Pe 11 DX 11 IQ	sut cut cut co LK SL -1 r -1-1	C C C 1 1 1 PTS 1 2 2 2 2	8 8 8 ST B178 B181 B182+ B185	
Parry with punches; Kicks have Crushing Striker (Tail) Sharp Teeth Swordbreaker Swordbreaker RANGED WEA Innate Attack (Toxic) — V TRA Absolute Direction Danger Sense Deep Sleeper Innate Attack (Toxic) Bite 2 Cyclic 1 (1 min; Resist (Hemorrhage (-2 HT)); Follow-Up (Bite); Onse	e range C, 1; High Kicks are a PON USAC /enomous Bite ic) — Venomous ible); Side Effect	SE SL 6 PTS 46 5 15	B34 B47+ B101	Bite Swung Thrust DAMAGE 2d tox Sk Armoury (I Body Lang Brawling Cooking Detect Lies Default: Bod Diplomacy	SL 11 9 11 10 10 RAI 10/T Melee Uuage SE y Langu	PARRY 8 7 No 8 8 NGE RO 100 1 CHNIQUE Weapons)	BLOCK NO NO NO NO SHOT	DAMAI 1d-2 c 1d cr 1d-2 c 1d+1 c 1d imp S But SL RS 10 IQ- 11 Pe 11 DX 11 IQ 10 Pe 9 IQ-	SL -1 r-1 r-1	C C C 1 1 1 PTS 1 2 2 2 2 2 2	8 8 8 ST B178 B181 B182+ B185 B187	
Parry with punches; Kicks hav Crushing Striker (Tail) Sharp Teeth Swordbreaker Swordbreaker RANGED WEA Innate Attack (Toxic) — V TRA Absolute Direction Danger Sense Deep Sleeper Innate Attack (Tox Bite 2 Cyclic 1 (1 min; Resist (Hemorrhage (-2 HT)); Follow-Up (Bite); Onse (HT-5, +1/level >1)	e range C, 1; High Kicks are a PON USAC /enomous Bite ic) — Venomous ible); Side Effect Side Effect (Tipsy);	SE SL 6 PTS 46 5 15 1	B34 B47+ B101 B62+	Bite Swung Thrust DAMAGE 2d tox Sk Armoury (I Body Lang Brawling Cooking Detect Lies Default: Bod Diplomacy Engineer (I Fast-Draw First Aid	SL 11 9 11 10 10 RAI 10/ Melee Juage Melee (Sword	PARRY 8 7 No 8 8 8 NGE RO 100 1 ECHNIQUE Weapons)	BLOCK NO NO NO NO SHOT	DAMAI 1d-2 c 1d cr 1d-2 c 1d+1 c 1d imp SL R: 10 IQ- 11 Pe 11 DX 11 IQ 10 Pe 9 IQ- 9 IQ- 11 DX 12 IQ-	SL -1 -1 -1 -1 -2 -2 (+1 +1	C C C 1 1 1 PTS 1 2 2 2 2 1 2 2 2	8 8 8 ST B178 B181 B182+ B185 B187 B190 B194+ B195	
Parry with punches; Kicks have Crushing Striker (Tail) Sharp Teeth Swordbreaker Swordbreaker RANGED WEA Innate Attack (Toxic) — V Advantages & Perks Absolute Direction Danger Sense Deep Sleeper Innate Attack (Tox Bite 2 Cyclic 1 (1 min; Resist (Hemorrhage (-2 HT)); Follow-Up (Bite); Onse (HT-5, +1/level >1) Luck (1/h)	e range C, 1; High Kicks are a PON USAC /enomous Bite ic) — Venomous ible); Side Effect Side Effect (Tipsy); t (1 minute); Resistible 1	E SL 6 PTS 46 5 15 1 10	B34 B47+ B101	Bite Swung Thrust DAMAGE 2d tox Sk Armoury (I Body Lang Brawling Cooking Detect Lies Default: Bod Diplomacy Engineer (I Fast-Draw First Aid Mathemat	SL 11 9 11 10 10 RAI 10/ IL/TEMelee Juage SE y Langu Melee (Sword	PARRY 8 7 No 8 8 8 NGE RO 100 1 ECHNIQUE Weapons)	BLOCK NO NO NO NO SHOT	DAMAI 1d-2 c 1d cr 1d-2 c 1d+1 c 1d imp S BUI S BUI 11 Pe 11 DX 11 IQ 10 Pe 9 IQ- 9 IQ- 11 DX 12 IQ- 10 IQ-	SL -1 -1 -2 -2 -2 -1 -1 -1	C C C 1 1 1 PTS 1 2 2 2 1 1 2 2 2 2 2	8 8 8 ST B178 B181 B182+ B185 B187 B190 B194+ B195 B207	
Parry with punches; Kicks have Crushing Striker (Tail) Sharp Teeth Swordbreaker Swordbreaker RANGED WEA Innate Attack (Toxic) — V Advantages & Perks Absolute Direction Danger Sense Deep Sleeper Innate Attack (Tox Bite 2 Cyclic 1 (1 min; Resist (Hemorrhage (-2 HT)); Follow-Up (Bite); Onse (HT-5, +1/level >1) Luck (1/h) Disavantages & Quirk	e range C, 1; High Kicks are a PON USAC /enomous Bite ic) — Venomous ible); Side Effect Side Effect (Tipsy); t (1 minute); Resistible 1	PTS 46 5 15 10 10 15 -25	B34 B47+ B101 B62+	Bite Swung Thrust DAMAGE 2d tox Sk Armoury (I Body Lang Brawling Cooking Detect Lies Default: Bod Diplomacy Engineer (I Fast-Draw First Aid Mathemat Naturalist	SL 11 9 11 10 10 RAI 10/ Melee Juage SE y Langu Melee (Sword	PARRY 8 7 No 8 8 8 NGE RO 100 1 ECHNIQUE Weapons)	BLOCK NO NO NO NO SHOT	DAMAI 1d-2 c 1d cr 1d-2 c 1d+1 c 1d imp S BUI S BUI 10 IQ- 11 Pe 11 DX 11 IQ 10 Pe 9 IQ- 9 IQ- 11 DX 12 IQ- 10 IQ- 10 IQ- 10 IQ-	SL -1 r-1 -2 -2 -2 -1 -1 -1	C C C C 1 1 1 PTS 1 2 2 2 2 1 2 2 2 2 2 2 2	8 8 8 ST B178 B181 B182+ B185 B187 B190 B194+ B195 B207 B211	
Parry with punches; Kicks have Crushing Striker (Tail) Sharp Teeth Swordbreaker Swordbreaker RANGED WEA Innate Attack (Toxic) — V Advantages & Perks Absolute Direction Danger Sense Deep Sleeper Innate Attack (Tox Bite 2 Cyclic 1 (1 min; Resist (Hemorrhage (-2 HT)); Follow-Up (Bite); Onse (HT-5, +1/level >1) Luck (1/h)	e range C, 1; High Kicks are a PON USAC Venomous Bite ic) — Venomous ible); Side Effect Side Effect (Tipsy); t (1 minute); Resistible 1	E SL 6 PTS 46 5 15 1 10	B34 B47+ B101 B62+	Bite Swung Thrust DAMAGE 2d tox Sk Armoury (I Body Lang Brawling Cooking Detect Lies Default: Bod Diplomacy Engineer (I Fast-Draw First Aid Mathemat Naturalist Observation	SL 11 9 11 10 10 RAI 10/7 Melee y Langu Melee (Sword ics (Ap	PARRY 8 7 No 8 8 8 NGE RO 100 1 ECHNIQUE Weapons) age-4 Weapons) pplied)	BLOCK NO NO NO NO SHOT	DAMAI 1d-2 c 1d cr 1d-2 c 1d+1 c 1d imp S But SL RS 10 IQ- 11 Pe 11 DX 11 IQ 10 Pe 9 IQ- 9 IQ- 11 DX 12 IQ- 10 IQ- 10 IQ- 11 Pe	sut cut cut cout cout cout cout cout cout	C C C 1 1 1 1 PTS 1 2 2 2 2 1 2 2 2 2 2 2 2	8 8 8 8 ST B178 B181 B182+ B185 B187 B190 B194+ B195 B207 B211 B211	
Parry with punches; Kicks have Crushing Striker (Tail) Sharp Teeth Swordbreaker Swordbreaker RANGED WEA Innate Attack (Toxic) — V Advantages & Perks Absolute Direction Danger Sense Deep Sleeper Innate Attack (Toxic) Bite 2 Cyclic 1 (1 min; Resist (Hemorrhage (-2 HT)); Follow-Up (Bite); Onse (HT-5, +1/level >1) Luck (1/h) Disavantages & Quirk Curious CR: 12 (Resist quite of Make a self-control ro	e range C, 1; High Kicks are a PON USAC Venomous Bite ic) — Venomous ible); Side Effect Side Effect (Tipsy); t (1 minute); Resistible 1	PTS 46 5 15 10 10 15 -25	B34 B47+ B101 B62+	Bite Swung Thrust DAMAGE 2d tox Sk Armoury (I Body Lang Brawling Cooking Detect Lies Default: Bod Diplomacy Engineer (I Fast-Draw First Aid Mathemat Naturalist Observatio Pharmacy	SL 11 9 11 10 10 RAI 10/7 Melee y Langu Melee (Swork ics (Apon	PARRY 8 7 No 8 8 8 NGE RO 100 1 ECHNIQUE Weapons) age-4 Weapons) pplied)	BLOCK NO NO NO NO SHOT	DAMAI 1d-2 c 1d cr 1d-2 c 1d+1 c 1d imp S But SL RS 10 IQ- 11 Pe 11 DX 11 IQ 10 Pe 9 IQ- 9 IQ- 11 DX 12 IQ- 10 IQ- 10 IQ- 11 Pe 10 IQ- 11 Pe 10 IQ-	sut cut cut co cut	C C C 1 1 1 1 PTS 1 2 2 2 1 2 2 2 2 2 2 2 2 2 2 2 2 2 2	8 8 8 8 8 8 8 8 8 8 187 8 182+ 8185 8187 8190 8194+ 8195 8207 8211 8211 8213	
Parry with punches; Kicks have Crushing Striker (Tail) Sharp Teeth Swordbreaker Swordbreaker RANGED WEA Innate Attack (Toxic) — V Advantages & Perks Absolute Direction Danger Sense Deep Sleeper Innate Attack (Toxic) Bite 2 Cyclic 1 (1 min; Resist (Hemorrhage (-2 HT)); Follow-Up (Bite); Onse (HT-5, +1/level >1) Luck (1/h) Disavantages & Quirk Curious CR: 12 (Resist quite of Make a self-control rointeresting item or site	e range C, 1; High Kicks are a PON USAC Venomous Bite ic) — Venomous ible); Side Effect Side Effect (Tipsy); t (1 minute); Resistible 1 is iten) Il when presented with an uation	FE SL 6 PTS 46 5 15 1 10 15 -25 -5	B34 B47+ B101 B62+ B66+ B129	Bite Swung Thrust DAMAGE 2d tox Sk Armoury (I Body Lang Brawling Cooking Detect Lies Default: Body Diplomacy Engineer (I Fast-Draw First Aid Mathemat Naturalist Observation Pharmacy Poisons	SL 11 9 11 10 10 RAI 10/T Melee Juage SE Juage Melee (Swork ics (Apon	PARRY 8 7 No 8 8 8 NGE RO 100 1 CHNIQUE Weapons) age-4 Weapons) pplied)	BLOCK NO NO NO NO SHOT	DAMAI 1d-2 c 1d cr 1d-2 c 1d+1 c 1d imp S But SL RS 10 IQ- 11 Pe 11 DX 11 IQ 10 Pe 9 IQ- 9 IQ- 11 DX 12 IQ- 10 IQ- 10 IQ- 11 Pe	sut cut cut co cut	C C C 1 1 1 1 PTS 1 2 2 2 2 1 2 2 2 2 2 2 2	8 8 8 8 ST B178 B181 B182+ B185 B187 B190 B194+ B195 B207 B211 B211	
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Parry with punches; Kicks have Crushing Striker (Tail) Sharp Teeth Swordbreaker Swordbreaker RANGED WEA Innate Attack (Toxic) — V Advantages & Perks Absolute Direction Danger Sense Deep Sleeper Innate Attack (Toxic) Bite 2 Cyclic 1 (1 min; Resist (Hemorrhage (-2 HT)); Follow-Up (Bite); Onse (HT-5, +1/level >1) Luck (1/h) Disavantages & Quirk Curious CR: 12 (Resist quite of Make a self-control rointeresting item or sitt Enemy (Unknown)	e range C, 1; High Kicks are a PON USAC Venomous Bite IIT ic) — Venomous ible); Side Effect Side Effect (Tipsy); t (1 minute); Resistible 1 is iten) Il when presented with an lation Vandere) of your starting points);	FE SL 6 PTS 46 5 15 1 10 15 -25 -5	B34 B47+ B101 B62+ B66+ B129	Bite Swung Thrust DAMAGE 2d tox Sk Armoury (I Body Lang Brawling Cooking Detect Lies Default: Body Diplomacy Engineer (I Fast-Draw First Aid Mathemat Naturalist Observation Pharmacy Poisons	SL 11 9 11 10 10 RAN 10/ Melee Juage SE Juage Melee (Sword ics (Appendix (Herba	PARRY 8 7 No 8 8 8 NGE RO 100 1 CHNIQUE Weapons) age-4 Weapons) pplied)	BLOCK NO NO NO NO SHOT	DAMAI 1d-2 c 1d cr 1d-2 c 1d+1 c 1d imp S Bu S Bu 10 IQ- 11 Pe 11 DX 11 IQ 10 Pe 9 IQ- 9 IQ- 11 DX 12 IQ- 10 IQ- 11 Pe 10 IQ- 11 Pe 10 IQ- 11 IQ 11 IQ 11 IQ 11 IQ	sut cut co LK SL -1 r-1 -2 (+1 +1 -1 -1	C C C 1 1 1 1 PTS 1 2 2 2 1 2 2 2 2 2 2 2 2 2 2 2 2 2 2	8 8 8 8 8 8 8 8 8 8 8 178 8181 8182+ 8185 8187 8190 8194+ 8195 8207 8211 8211 8211 8213 8214	
Parry with punches; Kicks have Crushing Striker (Tail) Sharp Teeth Swordbreaker Swordbreaker RANGED WEA Innate Attack (Toxic) — V Advantages & Perks Absolute Direction Danger Sense Deep Sleeper Innate Attack (Toxic) Bite 2 Cyclic 1 (1 min; Resist (Hemorrhage (-2 HT)); Follow-Up (Bite); Onse (HT-5, +1/level >1) Luck (1/h) Disavantages & Quirk Curious CR: 12 (Resist quite of Make a self-control ro interesting item or sitt Enemy (Unknown Veak Individual (50% Appears fairly often (9) Mild Shyness	ic) — Venomous ible); Side Effect Side Effect (Tipsy); t (1 minute); Resistible 1 is iten) II when presented with an lation Yandere) of your starting points); -); Unknown; Watcher	FE SL 6 PTS 46 5 15 1 10 15 -25 -5	B34 B47+ B101 B62+ B66+ B129	Bite Swung Thrust DAMAGE 2d tox Sk Armoury (I Body Lang Brawling Cooking Detect Lies Default: Bod Diplomacy Engineer (I Fast-Draw First Aid Mathemat Naturalist Observation Pharmacy Poisons Engledult: Pharmacy Poisons Engledult: Pharmacy Poisons Engledult: Pharmacy Default: Pharmacy Default: Pharmacy Default: Pharmacy	SL 11 9 11 10 10 RAN 10/ Melee Juage SE Juage Melee (Sword ics (Appendix (Herba	PARRY 8 7 No 8 8 8 NGE RO 100 1 CHNIQUE Weapons) age-4 Weapons) pplied)	BLOCK NO NO NO NO SHOT	DAMAI 1d-2 c 1d cr 1d-2 c 1d+1 c 1d imp S Bu SL R 10 IQ- 11 Pe 11 DX 11 IQ 10 Pe 9 IQ- 9 IQ- 11 DX 12 IQ- 10 IQ- 11 Pe 10 IQ- 11 IQ 10 IQ- 11 IQ 11 IQ 11 IQ	SL 1 r (+1 -2 -2 (+1 +1 -1 -1 -1 -1 -1 -1 -1 -1 -1 -1 -1 -1 -1	C C C T T T T T T T T T T T T T T T T T	8 8 8 8 8 8 8 8 8 8 8 187 8 182+ 8185 8187 8190 8194+ 8195 8207 8211 8211 8213 8214	
Parry with punches; Kicks have Crushing Striker (Tail) Sharp Teeth Swordbreaker Swordbreaker RANGED WEA Innate Attack (Toxic) — V Advantages & Perks Absolute Direction Danger Sense Deep Sleeper Innate Attack (Toxic) Bite 2 Cyclic 1 (1 min; Resist (Hemorrhage (-2 HT)); Follow-Up (Bite); Onse (HT-5, +1/level >1) Luck (1/h) Disavantages & Quirk Curious CR: 12 (Resist quite of Make a self-control ro interesting item or sitt Enemy (Unknown Veak Individual (50% Appears fairly often (9 Mild Shyness Only with other gende	ic) — Venomous ible); Side Effect Side Effect (Tipsy); t (1 minute); Resistible 1 iss iten) II when presented with an lation Yandere) of your starting points); -); Unknown; Watcher	SE SL 6 PTS 46 5 15 1 10 10 15 -25 -5	B34 B47+ B101 B62+ B129	Bite Swung Thrust DAMAGE 2d tox Sk Armoury (I Body Lang Brawling Cooking Detect Lies Default: Bod Diplomacy Engineer (I Fast-Draw First Aid Mathemat Naturalist Observatio Pharmacy Poisons E Default: Pha Shadowing Streetwise	SL 11 9 11 10 10 RAI 10/ Indicate of the second of the sec	PARRY 8 7 No 8 8 8 NGE RO 100 1 ECHNIQUE Weapons) age-4 Weapons) d) pplied) Herbal)-3	BLOCK NO NO NO NO SHOT	DAMAI 1d-2 c 1d cr 1d-2 c 1d+1 c 1d imp s Bu 6L R: 10 IQ- 11 Pe 11 DX 11 IQ 10 Pe 9 IQ- 9 IQ- 11 DX 12 IQ- 10 IQ- 11 Pe 10 IQ- 11 IQ 10 IQ- 11 IQ 10 IQ- 11 IQ 10 IQ- 10 IQ- 11 IQ 9 IQ-	SL -1 -1 -2 -2 -2 -1 -1 -1 -1 -1	C C C 1 1 1 PTS 1 2 2 2 2 2 2 2 2 1 1 2 2 2 1 1 2 2 2 2 2 2 2 1 1 2 2 2 2 2 2 2 2 2 1 1 2	8 8 8 8 8 8 8 8 8 8 178 8181 8182+ 8185 8187 8190 8194+ 8195 8207 8211 8211 8211 8214 8219 8223	
Parry with punches; Kicks have Crushing Striker (Tail) Sharp Teeth Swordbreaker Swordbreaker RANGED WEA Innate Attack (Toxic) — V Advantages & Perks Absolute Direction Danger Sense Deep Sleeper Innate Attack (Toxic) Bite 2 Cyclic 1 (1 min; Resist (Hemorrhage (-2 HT)); Follow-Up (Bite); Onse (HT-5, +1/level >1) Luck (1/h) Disavantages & Quirk Curious CR: 12 (Resist quite of Make a self-control ro interesting item or sitt Enemy (Unknown Veak Individual (50% Appears fairly often (9 Mild Shyness CON) with other gende You are uneasy with s	ic) — Venomous ible); Side Effect Side Effect (Tipsy); t (1 minute); Resistible 1 iss iten) II when presented with an lation Yandere) of your starting points);); Unknown; Watcher retrangers, especially	SE SL 6 PTS 46 5 15 1 10 10 15 -25 -5	B34 B47+ B101 B62+ B129	Bite Swung Thrust DAMAGE 2d tox Sk Armoury (I Body Lang Brawling Cooking Detect Lies Default: Bod Diplomacy Engineer (I Fast-Draw First Aid Mathemat Naturalist Observation Pharmacy Poisons Englineer Default: Pharmacy Streetwise Sword Unarmed Formula Default: Braw Default: Braw	SL 11 9 11 10 10 RAI 10/7 Melee Juage SE Juage Melee (Sword ics (Apple) Melee (Sword ics (App	PARRY 8 7 No 8 8 8 NGE RO 100 1 ECHNIQUE Weapons) age-4 Weapons) d) pplied) Herbal)-3	BLOCK NO NO NO NO SHOT	DAMAI 1d-2 c 1d cr 1d-2 c 1d+1 c 1d imp S BUI S BUI 10 IQ- 11 Pe 11 DX 11 IQ 10 Pe 9 IQ- 9 IQ- 11 DX 12 IQ- 10 IQ- 11 IQ 10 IQ- 11 IQ 9 IQ- 11 IQ 9 IQ- 11 IQ 11 IQ	SL -1 r (+1 -2 -2 -2 -1 -1 -1 -1 -1	C C C C 1 1 1 PTS 1 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2	8 8 8 8 8 8 8 8 8 8 187 8181 8182+ 8185 8187 8190 8194+ 8195 8207 8211 8211 8213 8214 8219 8223 8208	
Parry with punches; Kicks have Crushing Striker (Tail) Sharp Teeth Swordbreaker Swordbreaker RANGED WEA Innate Attack (Toxic) — V Advantages & Perks Absolute Direction Danger Sense Deep Sleeper Innate Attack (Toxic) Bite 2 Cyclic 1 (1 min; Resist (Hemorrhage (-2 HT)); Follow-Up (Bite); Onse (HT-5, +1/level >1) Luck (1/h) Disavantages & Quirk Curious CR: 12 (Resist quite of Make a self-control ro interesting item or sitt Enemy (Unknown Weak Individual (50% Appears fairly often (9 Mild Shyness Only with other gende	e range C, 1; High Kicks are a PON USAC Venomous Bite IIT ic) — Venomous III ible); Side Effect Side Effect (Tipsy); t (1 minute); Resistible 1 Iss iten) II when presented with an lation Yandere) III of your starting points);); Unknown; Watcher Itrangers, especially ones.	SE SL 6 PTS 46 5 15 1 10 10 15 -25 -5	B34 B47+ B101 B62+ B129	Bite Swung Thrust DAMAGE 2d tox Sk Armoury (I Body Lang Brawling Cooking Detect Lies Default: Bod Diplomacy Engineer (I Fast-Draw First Aid Mathemat Naturalist Observation Pharmacy Poisons E Default: Pha Shadowing Streetwise Sword Unarmed F	SL 11 9 11 10 10 RAI 10/7 Melee Juage SE Juage Melee (Sword ics (Apple) Melee (Sword ics (App	PARRY 8 7 No 8 8 8 NGE RO 100 1 ECHNIQUE Weapons) age-4 Weapons) d) pplied) Herbal)-3	BLOCK NO NO NO NO SHOT	DAMAI 1d-2 c 1d cr 1d-2 c 1d+1 c 1d imp SL R: 10 IQ- 11 Pe 11 DX 11 IQ 10 Pe 9 IQ- 9 IQ- 10 IQ- 11 DX 12 IQ- 10 IQ- 10 IQ- 11 IQ 10 IQ- 10 IQ- 11 Pe 10 IQ- 10 IQ- 10 IQ- 11 DX	SL -1 r (+1 -2 -2 -2 -1 -1 -1 -1 -1	C C C C 1 1 1 PTS 1 2 2 2 2 2 2 2 2 2 1 2 2 2 2 2 2 2 2	8 8 8 8 8 8 8 8 8 8 187 8181 8182+ 8185 8187 8190 8194+ 8195 8207 8211 8211 8211 8211 8214 8219 8223	

Trait					ILL / TECHNIQUE			SL F	RSL	Pts		
	Teratophobia (Monsters) □		-10	<u>B150</u>	Weather Ser	ise			10 IC)-1	1	B209
CR: 12 (Resist quite often), -2 Action Penalty Any "unnatural" creature sets off this fear. You have -1 to -4 on the self-control roll if the monster seems very large or dangerous, or if there are a lot of them. Note that the definition of "monster" depends on experience. An American Indian would consider an elephant monstrous, while an African pygmy would not!				Wrestling				11 D	X+1	4	<u>B228+</u>	
O L	◆ Lenguages & Cultures		3									
Cultural Familiarity (Kwazaar) Native		0	<u>B23</u>									
Language: Ama'kon 🗟 Spoken (Conversational); Written (Semi-Literate)		3	<u>B24</u>									
	Language: Lurank ■ Native; Spoken (Fluent); Written (Educated)		0	<u>B24</u>								
O 0	Other Features & Traits		16									
	CdP Natural Attacks		0	B271								
Ð	➤ Kwazaar Ancestry		16									
✓ # CARRIED EQUIPMENT (6.06 kg; \$593)			593)		Uses	3	Â	\$ €]	\$ ▲		
✓	1	Backpack, Small					60	1.5 kg			5.06 kg	B288
✓	✓ 1 Canteen 目 1qt.					10	1.5 kg	'	10	1.5 kg	<u>HT53</u>	
✓	✓ 2 Glass Flask 🗗					0.5	0.03 kg	·	1	0.06 kg		
✓	6 Traveler's Rations ☐ One meal					2	0.25 kg		12	1.5 kg	<u>B288</u>	
✓	1 Whetstone ☐ For sharpening tools and wapons					5	0.5 kg		5	0.5 kg	<u>B289</u>	
✓	· · ·						5	0.25 kg	50	05	1 kg	<u>LT57+</u>
✓							500	0.75 kg	50	00	0.75 kg	LT61
Nоте												
Umbi	Umbrales HP: 6 (>HP/2), 4 (>HP/3), 3 (<hp 3)<="" td=""><td></td><td></td><td></td><td></td><td></td><td></td><td></td></hp>											
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