PORTRAIT IDENTITY						Miscellaneous						100 Роінтя С		
	NAME Ashildr Brunnelle					CREATED May 10, 2025, 10:40 PM					PM	0 Unspei	NT	
TITLE ORGANIZATION			N				MODIFIED May 15, 2025, 12:27 AM					O ANCES		
			P				Player Guido				4	2 ATTRIB	UTES	
U (National Control of the Control o			Description									24 ADVANTAGES		
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☐ BIRTHDAY 2 de Crux					SIZE +0		⊃\$ SKIN			3		5 SKILLS		
	h-gá-rra		TL	(5+1))	¾ HAND Ri					O SPELLS	;		
PRIMARY ATTRIBUTES	Secondary Attribut	FS	Hu	MANOID		T		FNC	IMRRANC	e N	√love & [ODGE		
[0] 10 STRENGTH (ST)	[0] 11 WILL	Ro			R 🙃			LEVEL	DIVIDRAINC			D M ove	Dodge	
[20] 11 DEXTERITY (DX)	Senses	2-3		-2 (△ 0 No				10 k			
[20] 11 INTELLIGENCE (IQ)	[0] 11 Perception (SKULL				1 Li				20 k	_		
[0] 10 HEALTH (HT)	[2] 12 VISION	r EK)	FACE	-2 (1		EDIUM			30 k	•		
[0] 10 KEUM (KE)	[0] 11 HEARING		NECK	-2 ()	1	3 H				60 k	-		
	[0] 11 TASTE & SME		Eyes	-3 ()	1	4 X-	HEAVY			100 k	-		
BASIC DAMAGE	[0] 11 TASTE & SME	4-:	5 Arms	-1 ()	ī		Li	ETING &	Mo				
1d-2 Basic Thrust	Movement		HANDS)	10.6			LIFTING & MOVING T			1105		
1d Basic Swing	[0] 5.25 BASIC SPEED	6-8	8 Torso	+0 ()			10 kg Basic Lift 20 kg One-Handed Lift			n Liet			
	[0] 5 BASIC MOVE		VITALS)	1			Two-HA					
	10 Dodge		GROIN	-1 ()	1					OCK OVE	:D		
		9-	12 LEGS	-1 ()	1		_				nock O ve	D	
	Pools		FEET	-2 ()							NOOK OVE	IX.	
[0] 10 OF 10 FP [RESTED	-				150 kg Carry On Bac 500 kg Shift Slightly									
[0] 10 OF 10 HP [HEALTH	=						•	oo ng	O O.					
[0] 10 OF 10 KP [HARMO	ONICAL]													
	Melee Weapon			Usad		SL			BLOCK		AMAGE	REACH	ST	
Natural Attacks				Bite		12		N			-3 cr	С		
Natural Attacks				High k	lick 1	10	No	N	0	1d	-3 cr	C,1		
Natural Attacks				1 1/	4	10	NI.	N.	_	4.1	0	0.4		
				Low K		12		N			-3 cr	C,1		
Natural Attacks				Punch	1	12	9	N	0	1d	-3 cr	С	10	
Natural Attacks Wrench	DON III	AACE	SI Acc	Punch Swung	1 j 1	12 12	9 9U	N ₀	0	1d 1d	-3 cr +2 cr	C 1	10	
Natural Attacks Wrench RANGED WEAR			SL Acc	Punch Swung	1 1 1AGE	12 12 R	9 9U RANGE	No RoF	о о Ѕнотs	1d 1d	-3 cr +2 cr BULK	С	ST	
Natural Attacks Wrench RANGED WEAR Wrench	Thi	own 1	1 1	Punch Swung	1 1 1AGE 2 cr	12 12 R	9 9U RANGE 0/15	RoF	o SHOTS T	1d 1d	-3 cr +2 cr Bulk -3	C 1 RECOIL	ST 10	
Natural Attacks Wrench RANGED WEAR Wrench TRAIT	Thi	rown 1 PTS		Punch Swung Dan 1d+2	1 1 1 1 AGE 2 Cr SKILL	12 12 R	9 9U RANGE	RoF	о о Ѕнотs	1d 1d	-3 cr +2 cr BULK -3	C 1 RECOIL	ST 10	
Natural Attacks Wrench RANGED WEAR Wrench TRAIT	Thi	PTS 21	1 1	Punch Swung DAN 1d+2	1 1 1 1 AGE 2 cr SKILL	12 12 R	9 9U RANGE 0/15	RoF	SHOTS	1d 1d	H2 cr H2 cr BULK -3 RSL IQ-3	C 1 RECOIL PTS 0	ST 10 <u>B174</u>	
Natural Attacks Wrench RANGED WEAR Wrench TRAIT Advantages Ambidexterity	Thi	PTS 21 5	1 1 B39	Punch Swung Dan 1d+2 Acting Airshi	1 AGE C C C SKILL	12 12 R 10	9 9U RANGE 0/15 1	RoF I	SHOTS	1d 1d 5 L 8	H-3 cr H-2 cr BULK -3 RSL IQ-3 IQ	C 1 RECOIL PTS 0 1	ST 10 B174 B185	
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Natural Attacks Wrench RANGED WEAR Wrench TRAI Advantages Ambidexterity Dabbler Intimidation, Savoir-Fa Public Speaking	Thi	PTS 21 5 1	1 1 B39 PU2:16	Punch Swung 1d+2 Acting Airshi Appar Appar	SKILL Doman atus O atus Re	12 12 10 10 10	9 9U RANGE D/15 1 Technique	RoF I e omms ms)	SHOTS T	1d 1d 5 8 11	H-3 cr H-2 cr BULK -3 RSL IQ-3 IQ	RECOIL PTS 0 1 2	ST 10 B174 B185	
Natural Attacks Wrench RANGED WEAR Wrench TRAI Advantages Ambidexterity Dabbler ☐ Intimidation, Savoir-Far Public Speaking Luck (1/h)	Thi	PTS 21 5 1	1 1 B39	Punch Swung 1d+2 Acting Airshi Appar Appar Area k Brawli	AGE 2 cr SKILL Doman atus O atus Ro	12 12 10 10 10 edg	9 9U RANGE 0/15 1 TECHNIQUE Pration (Congression (Congres	RoF omms ms)	SHOTS T	1d 1d 8 11 11 11 11 12	-3 cr +2 cr BULK -3 RSL IQ-3 IQ IQ-1 IQ-1 IQ DX+1	PTS 0 1 2 1 1 2	ST 10 B174 B185 B189 B190 B176 B182+	
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RANGED WEAR Wrench RANGED WEAR Wrench TRAI Advantages Ambidexterity Dabbler Intimidation, Savoir-Fa Public Speaking Luck (1/h) Culture Cultural Familiarity Korkon; Te'karn (Nativ Language: Ama'ko Native; Spoken (Native)	Thing the control of	PTS 21 5 1 1 5 3 1 0	B39 PU2:16 B66+ B23 B24	Punch Swung 1d+2 Acting Airshi Appar Appar Area k Brawli Currer Racing First A	SKILL Doman attus O attus Re (nowle ng att Affai	12 12 10 10 10 edg	9 9U RANGE 0/15 1 TECHNIQUE Pration (Congression (Congres	RoF omms ms)	SHOTS T	1d 1d 8 8 111 110 111 112 112	-3 cr H+2 cr BULK -3 RSL IQ-3 IQ IQ-1 IQ DX+1 IQ+1 IQ HT	PTS 0 1 2 1 1 2 2 1 1 2 2	ST 10 B174 B185 B189 B190 B176 B182+ B186 B195 B200	
RANGED WEAR Wrench RANGED WEAR Wrench TRAIT Advantages Ambidexterity Dabbler Intimidation, Savoir-Far Public Speaking Luck (1/h) Culture Cultural Familiarity Korkon; Te'karn (Native Language: Ama'ko Native; Spoken (Native Language: Korank	Thing the control of	PTS 21 5 1 15 3 1	1 1 B39 PU2:16 B66+ B23	Punch Swung 1d+2 Acting Airshi Appar Appar Area k Brawli Currer Racing First A Hiking	AGE 2 cr SKILL Doman attus O attus Ro (nowle ng att Affai	12 12 10 10 10 10 10 10 10 10 10 10 10 10 10	9 9U RANGE 0/15 1 TECHNIQUE eration (C pair (Com- ge (Sha'ka	RoF I omms ms) (arrat)	SHOTS T	1d 1d 1d 8 11 11 11 11 12 11 11 10 8	RSL IQ-3 IQ IQ-1 IQ DX+1 IQ+1 IQ HT Will-3	PTS 0 1 2 1 2 1 2 0	B174 B185 B189 B190 B176 B182+ B186 B195 B200 B202	
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RANGED WEAR Wrench RANGED WEAR Wrench Advantages Ambidexterity Dabbler Intimidation, Savoir-Far Public Speaking Luck (1/h) Culture Cultural Familiarity Korkon; Te'karn (Native Language: Ama'ko Native; Spoken (Native Language: Korank Spoken (Accented); W Disadvantages Expression Intimidation "???" Natural Attacks	Thing the control of	PTS 21 5 1 15 3 1 0 2 -1 -1 0	B39 PU2:16 B66+ B23 B24 B24	Punch Swung 1d+2 Acting Airshi Appar Area k Brawli Currer Racing First A Hiking Intimic Liquid Mecha Naviga Pilotir Public	SKILL Doman atus O atus Re (nowle ng ht Affai dation Project anic (Li g (Con Speak	12 12 10 10 10 10 10 10 10 10 10 10 10 10 10	9 9U RANGE 0/15 1 TECHNIQUE Pration (Comir (Comir (Comir) Ge (Sha'ka Gravity) Grave Technique Pration (Comir) Grave Technique	RoF I omms ms) arrat) n	SHOTS T	1d 1d 8 111 110 111 112 111 10 8 111 113 110 112 8	-3 cr H+2 cr BULK -3 RSL IQ-3 IQ IQ-1 IQ DX+1 IQ+1 IQ+1 Vill-3 DX IQ+2 IQ-1 IQ-1 IQ-1	PTS 0 1 2 1 1 2 0 1 8 1	B174 B185 B189 B190 B176 B182+ B186 B195 B200 B202 B205 B207 B211 B214 B216	
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RANGED WEAR Wrench RANGED WEAR Wrench Advantages Ambidexterity Dabbler Intimidation, Savoir-Far Public Speaking Luck (1/h) Culture Cultural Familiarity Korkon; Te'karn (Native Language: Ama'ko Native; Spoken (Native Language: Korank Spoken (Accented); W Disadvantages Expression Intimidation "???" Natural Attacks	Thing the control of	PTS 21 5 1 15 3 1 0 2 -1 -1 0	B39 PU2:16 B66+ B23 B24 B24 B164	Punch Swung 1d+2 Acting Airshi Appar Area k Brawli Currer Racing First A Hiking Intimic Liquid Mecha Naviga Pilotir Public Savoir Stealt Tactio	SKILL Doman atus O atus Ro (nowle ng nt Affai dation Project anic (Li g (Con Speak -Faire n s	12 12 R 10 peepedg irs	9 9U RANGE 0/15 1 TECHNIQUE Pration (Comparing (Sha'ka) or (Spraye of Arkopal or (Arkopal or (Spraye of Arkopal or (Spraye of Arko	No N	SHOTS T S	1d 1d 8 11 11 10 11 12 12 11 13 10 12 8 9 11 11	-3 cr +2 cr BULK -3 RSL IQ-3 IQ IQ-1 IQ-1 IQ+1 IQ+1 IQ+1 IQ-1 IQ-2 IQ-1 DX+1 IQ-3 IQ-2 DX IQ-2	PTS 0 1 2 1 1 2 0 1 8 1 4 0 0 2 4	B174 B185 B189 B190 B176 B182+ B186 B202 B205 B207 B201 B211 B214 B216 B218+ B222 B224+	
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