

Tour		D=0		Cvar	/ T=0, 1, 1, 0		CI	DCI	D=0	
TRAIT		Ртs 10	B71+	Holdout	/ TECHNIQ	!UE	SL 1		Pts 1	B200
Night Vision 10										
Talent (Spy) 1		10	PU3:16	Makeup Mimicry (Speech) □		1		1	B206	
Disadvantages & Quirks		-23	DOC.		ecn) 🗖		1		4	B210
Bad Reputation 1 🗟		-1	<u>B26+</u>	Observation	A4		1		1	B211
Ciudadanos de Erlit; Recognized all the time Chummy		-5	B126	Performance (Ventril		oquism			2	B228
Odious Personal Habit (Bromas 🖪		-10		Pickpocket				5 DX-5	0	B213
,		-10	<u>B22</u>	Sex Appeal			10		2	B219
constantes) -2 Reaction				Stealth			1:		4	<u>B222</u>
Trickster 🗔		-7	B159	Tracking			1:	2 Per+1	2	<u>B226</u>
CR: 15 (Resist almost all the time) Make a self-control roll each day. If you fail, you must try to trick a dangerous subject: a skilled warrior, a dangerous monster, a whole group of reasonably competent opponents, etc. If you resist, you get a cumulative -1 per day to your self-control roll until you finally fail a roll!		,	<u> </u>							
Solution Standard		0								
Cultural Familiarity		0	B23							
Te'karn (Native)			===							
Language: Ama'kon 🖪		0	B24							
Native; Spoken (Native); Written (Native)			_							
Natural Attacks		0	B271							
Nu'karn (Te'karn) Ancestry		29								
✓ # CARRIED EQUIPMENT (1.95 kg; \$780)			\$780)		Uses	_	A	\$€	\$ ▲	
✓ 1 © Pistol					0	0 kg	750	1.7 kg		
✓ 1 Auto Pistol, 9mm (Silenced)					350	1.2 kg	350	1.2 kg	B278	
✓ 1 Silencer, Pistol or SMG 🗖					400	0.5 kg	400	0.5 kg		
✓ 1 Small Knife					30	0.25 kg	30	0.25 kg		
# Other Equipment (2 kg; \$65)					Uses	<u></u>	A	*		
1						60	1.5 kg	65	2 kg	
1 Personal Basics 🗟					5	0.5 kg	5	0.5 kg		
Minimum gear for camping: -2 to any Survival roll without it. Includes utensils,						J	U.J Kg	3	U.J Kg	<u>D200</u>
tinderbox or flint and steel, towel, etc., as TL permits.										
Note										
Anotaciones: [1] Autoprocla	Anotaciones: [1] Autoproclamada; [2] Edad aparente									
Anotaciones. [1] Autoprociamada, [2] Luau aparente										