















PORTRAIT		IDENTITY				MISCELLANEOUS				134 POINTS															
		NAME		Zibub Shes-Lan		CREATED		May 27, 2025, 12:09 AM		0 UNSPENT															
		TITLE		Dron, Primogénito		MODIFIED		May 30, 2025, 5:31 PM		39 ANCESTRY															
		ORGANIZATION		Colmena Shes-Lan		PLAYER		Vido		42 ATTRIBUTES															
		DESCRIPTION										71 ADVANTAGES													
		GENDER		Male		HEIGHT		1.6 m		HAIR		Tangy		-45 DISADVANTAGES											
		AGE		12		WEIGHT		48 kg		EYES		Dark		-2 QUIRKS											
		BIRTHDAY		26 de Fler, 2º		SIZE		+0		SKIN		Striped		29 SKILLS											
		RELIGION		Fe de Sh-gá-rra		TL		(5+1)		HAND		Right		0 SPELLS											
PRIMARY ATTRIBUTES				SECONDARY ATTRIBUTES				HUMANOID				ENCUMBRANCE, MOVE & DODGE													
[-10] 9 STRENGTH (ST)				[0] 10 WILL				ROLL		LOCATION		DR				LEVEL		MAX LOAD		MOVE		DODGE			
[20] 11 DEXTERITY (DX)				[0] 8 COMPOSURE				2-3		HEAD		-5		2				0 NONE		8 kg		5		8	
[0] 10 INTELLIGENCE (IQ)				[0] 5.75 INITIATIVE (INIT)						SKULL		-7		2				1 LIGHT		16 kg		4		7	
[30] 12 HEALTH (HT)				[0] 5 BASIC MOVE						FACE		-5		2				2 MEDIUM		24 kg		3		6	
BASIC DAMAGE				5 KEUM						NECK		-5		2				3 HEAVY		48 kg		2		5	
1d-2 BASIC THRUST				8 DODGE						EYES		-9		0				4 X-HEAVY		80 kg		1		4	
1d-1 BASIC SWING				Senses				4-6		ARMS		-2		2				LIFTING & MOVING THINGS							
				[0] 12 PERCEPTION (PER)				7-9		HANDS		-4		2				8 kg BASIC LIFT							
				[0] 10 VISION						TORSO		+0		2				16 kg ONE-HANDED LIFT							
				[0] 12 HEARING						VITALS		-3		2				64 kg TWO-HANDED LIFT							
				[0] 12 TASTE & SMELL						GROIN		-3		2				96 kg SHOVE & KNOCK OVER							
				[0] 12 TOUCH				10-12		LEGS		-2		2				192 kg RUNNING SHOVE & KNOCK OVER							
										FEET		-4		2				120 kg CARRY ON BACK							
																		400 kg SHIFT SLIGHTLY							
±		REACTION						±		CONDITION															
-1		from others except koppemak and o'koptera						+4		on any task that utilizes sense of smell															
-1		to orders, insults, or social slights																							
MELEE WEAPON								USAGE		SL		PARRY		BLOCK		DAMAGE		REACH		ST					
Light Edged Rapier								Swung		11		8F		No		1d-2 cut		1		8					
Light Edged Rapier								Thrust		11		8F		No		1d-1 imp		1		8					
Natural Attacks								Bite		11		No		No		1d-3 cr		C							
Natural Attacks								High Kick		9		No		No		1d-3 cr		C,1							
Natural Attacks								Low Kick		11		No		No		1d-3 cr		C,1							
Natural Attacks								Punch		11		8		No		1d-3 cr		C							
TRAIT				PTS				SKILL / TECHNIQUE				SL		RSL		PTS									
Code of Honor (Chivalry)				-15		<u>B127</u>		Acrobatics				10		DX-1		2		<u>B174+</u>							
Protect any lady, and anyone weaker than yourself. Never break your word. Never ignore an insult to yourself, a lady, your liege-lord, or your faith; insults may only be wiped out by an apology or a duel (not necessarily to the death!). Never take advantage of an opponent in any way; weapons and circumstances must be equal (even in open war if the foe is also noble and chivalrous). Accept any challenge to arms from anyone of greater or equal rank.								Acting				9		IQ-1		1		<u>B174</u>							
Colmena Shes-Lan Rank 3				30		<u>B29</u>		Aerobatics				9		DX-2		1		<u>B174</u>							
Replaces Status								Cloak				10		DX-1		1		<u>B184</u>							
Combat Paralysis				-15		<u>B127</u>		Diplomacy				9		IQ-1		2		<u>B187</u>							
In any situation in which personal harm seems imminent, make a HT roll. Do not roll until the instant you need to fight, run, pull the trigger, or whatever. Any roll over 13 is a failure, even if you have HT 14+. On a success, you can act normally. On a failure, you are mentally stunned.								Fencing				11		DX		2		<u>B208</u>							
Comfortable Wealth				10		<u>B25</u>		First Aid				10		IQ		1		<u>B195</u>							
Starting wealth is twice normal								Housekeeping				10		IQ		1		<u>B200</u>							
Cultural Familiarity				1		<u>B23</u>		Literature				12		IQ+2		12		<u>B205</u>							
O'koptera (Native); Te'karn								Psychology				8		IQ-2		1		<u>B216</u>							
Duty (Obligaciones de la casa Shes-Lan)				-5		<u>B133</u>		Research				9		IQ-1		1		<u>B217</u>							
FR: 9								Savoir-Faire (High Society)				11		IQ+1		2		<u>B218+</u>							
								Survival (Woodlands)				11		Per-1		1		<u>B223</u>							
								Writing				9		IQ-1		1		<u>B228</u>							

TRAIT						Pts	
<b>Flight - Membranous Wings</b> 						20	<b>B56+</b>
Cannot Hover; Winged; Up to Light encumbrance Air Move 11							
<b>Language: Ama'kon</b> 						6	<b>B24</b>
Spoken (Native); Written (Native)							
<b>Language: Amate'karn</b> 						4	<b>B24</b>
Spoken (Accented); Written (Accented)							
<b>Language: Anere</b> 						0	<b>B24</b>
Native; Spoken (Native); Written (Native)							
<b>Natural Attacks</b>						0	<b>B271</b>
<b>Nosy</b>						-1	<b>B164</b>
 <b>O'koptera</b> <b>Ancestry</b>						39	
<b>Proud</b>						-1	<b>B164</b>
<b>Sense of Duty</b> 						-10	<b>B153</b>
Colmena Shes-Lan							
CARRIED EQUIPMENT (3.5 kg; \$3,125)						USES	
✓	#						
✓	1	<b>Clothing, Ordinary</b> 		2,400	1 kg	2,400	<b>LT98</b>
		Status 3 (Landed knight, guild master, big city mayor)					
	1	<b>Light Cloak</b> 		20	1 kg	20	<b>B287</b>
		DR 1, HP 3					
✓	1	 <b>Scabbard, Sword</b> 		5	0.375 kg	705	<b>LT57+</b>
		Set to 1/3 basic set weight of weapon. Replacement value = 1/5 of weapon					
✓	1	<b>Light Edged Rapier</b>		700	1.125 kg	700	<b>LT61</b>
OTHER EQUIPMENT (0.33 kg; \$710.75)						USES	
#							
1	 <b>Cloth Bag, 1 quart</b> 		0.75	0.05 kg	710.75	0.33 kg	<b>LT34</b>
		DR 0; HP 2; Fragile (Combustible) see B136					
1	<b>Book (Charlatán y el Leviatán)</b> 		1	0.05 kg	1	0.05 kg	<b>HT17</b>
		Holdout -1. Una historia de aventura y romance que trata sobre Charlatán, un te'karn bueno para nada que por casualidad acaba resolviendo el secuestro de Alimory, una cortesana o'koptera, y la salva de las garras del Leviatán de las dunas, entre otras desventuras.					
70	<b>Karat Coin</b>		10	0.002 kg	700	0.14 kg	<b>B264</b>
1	<b>Notebook</b> 		1	0.05 kg	1	0.05 kg	<b>HT17</b>
		Holdout -1					
2	<b>Pencil</b>		4	0.02 kg	8	0.04 kg	<b>LT47</b>
NOTE							
<ul style="list-style-type: none"> <li>• <b>Personalidad:</b> Es algo orgulloso y nunca rechazará un duelo. Ha aprendido sus habilidades gracias a ser un ávido lector y leer historias de héroes y amores te'karn, pero cuando el peligro le encara, a veces duda demasiado y queda paralizado.</li> <li>• <b>Trasfondo:</b> Zibub es el heredero de la casa Shes-Lan, quien ha viajado hasta Niwel -la presuntuosa capital te'karn- con tal de demostrar el honor de la casa y ganarse un honorable nombre antes de volver a la Colmena.</li> </ul>							