

Portrait	Identity			Miscellaneous			171 Points					
	NAME	Doppel		CREATED	Aug 4, 2024, 12:53 AM		4 UNSPENT					
	TITLE	La Princesa Bromista [1]		MODIFIED	Mar 14, 2025, 8:58 PM		35 ANCESTRY					
	ORGANIZATION			PLAYER	Joel		25 ATTRIBUTES					
	Description							91 ADVANTAGES				
	GENDER	Female	HEIGHT	1.6 m	HAIR		-22 DISADVANTAGES					
	AGE	20	WEIGHT	65 kg	EYES		0 QUIRKS					
	BIRTHDAY	8 de Gisc, 2º	SIZE	+0	SKIN		38 SKILLS					
	RELIGION		TL	(5+1)	HAND	Right	0 SPELLS					
Primary Attributes		Secondary Attributes		Humanoid			Encumbrance, Move & Dodge					
[0] 10 STRENGTH (ST)	[0] 11 WILL	ROLL	LOCATION	DR		LEVEL	MAX LOAD	MOVE	DODGE			
[0] 10 DEXTERITY (DX)	[0] 11 KEUM (KE)		EYES	-9	0	0 NONE	10 kg	5	8			
[20] 11 INTELLIGENCE (IQ)	8 GRIT	3-4	SKULL	-7	2	1 LIGHT	20 kg	4	7			
[0] 10 HEALTH (HT)	Senses	5	FACE	-5	0	2 MEDIUM	30 kg	3	6			
BASIC DAMAGE		6-7	RIGHT LEG	-2	0	3 HEAVY	60 kg	2	5			
1d-2 BASIC THRUST	[5] 12 PERCEPTION (PER)	8	RIGHT ARM	-2	0	4 X-HEAVY	100 kg	1	4			
1d BASIC SWING	[0] 12 VISION	9-10	TORSO	+0	0	LIFTING & MOVING THINGS						
	[0] 12 HEARING	11	GROIN	-3	0	10 kg	BASIC LIFT					
	[0] 12 TASTE & SMELL	12	LEFT ARM	-2	0	20 kg	ONE-HANDED LIFT					
	[0] 12 TOUCH	13-14	LEFT LEG	-2	0	80 kg	TWO-HANDED LIFT					
	Movement	15	HAND	-4	0	120 kg	SHOVE & KNOCK OVER					
	[0] 5 BASIC SPEED	16	FOOT	-4	0	240 kg	RUNNING SHOVE & KNOCK OVER					
	[0] 5 BASIC MOVE	17-18	NECK	-5	0	150 kg	CARRY ON BACK					
POINT POOLS			VITALS	-3	0	500 kg	SHIFT SLIGHTLY					
[0] 10 OF 10 FP [RESTED]												
[0] 10 OF 10 HP [HEALTHY]												
[0] 11 OF 11 KP [HARMONICAL]												
REACTION					CONDITION							
-2	for anyone who discovers your aberrant features and recognizes you as a Nu'karn.				-1	to IQ-based skills when alone						
+1	From any person who values a rogue-ish skill set and notices it.				+1	to trained Acting skill for the sole purpose of "acting innocent"						
+6	from those attracted to members of your sex, +2 from everyone else. Exception: Members of the same sex with reason to dislike you (more than -4 in reaction penalties regardless of bonuses) resent your good looks and react at -2 instead.											
+2	to others											
MELEE WEAPON					USAGE	SL	PARRY	BLOCK	DAMAGE	REACH	ST	
Natural Attacks					Bite	10	No	No	1d-3 cr	C		
Natural Attacks					Kick	8	No	No	1d-2 cr	C,1		
Natural Attacks					Punch	10	8	No	1d-3 cr	C		
Natural Attacks					Slam	10	No	No	1d-4 cr	C		
Small Knife					Swung	6	5	No	1d-3 cut	C,1	5	
Small Knife					Thrust	6	5	No	1d-3 imp	C	5	
RANGED WEAPON			USAGE	SL	ACC	DAMAGE	RANGE	RoF	SHOTS	BULK	RECOIL	ST
Auto Pistol, 9mm (Silenced)				11	2	2d pi	150/1,850	3	8+1(3)	-2	2	9
Small Knife			Thrown	6	0	1d-3 imp	5/10	1	T	-1		5
TRAIT		PTS		SKILL / TECHNIQUE		SL	RSL	PTS				
Advantages		91		Acrobatics		10	DX	4	B174+			
Appearance		16	B21	Acting		13	IQ+2	4	B174			
Very Beautiful				Brawling		10	DX	1	B182+			
Flight		8	B56+	Camouflage		12	IQ+1	2	B183			
Gliding; Slow (Basic Speed);				Diplomacy		9	IQ-2	1	B187			
Encumbrance-Limited (Medium encumbrance)				Disguise (Nu'karn)		13	IQ+2	4	B187			
(Can only glide at best when overburdened)				Escape		9	DX-1	1	B192			
Air Move is Basic Speed x 2 (drop all fractions)				Fast-Draw		10	DX	1	B194+			
Honest Face		1	B101	Fast-Talk		11	IQ	1	B195			
Levitation		1		Guns (Pistol)		11	DX+1	2	B198			
0.2m				Holdout		11	IQ	1	B200			
Luck		15	B66+									
Usable once per hour of play												

TRAIT			PTS	
Morph 0		Cosmetic; Preparation Required (1 minute, Weakened without preparation); Requires (IQ) Roll	30	B84
Night Vision 10			10	B71+
Talent (Spy) 1			10	PU3:16
☑ Culture			0	
Cultural Familiarity (Te'karn)			0	B23
Language: Ama'kon		Native; Spoken (Native); Written (Native)	0	B24
☑ Disadvantages			-22	
Chummy			-5	B126
Odious Personal Habit		-2 Reaction Bromas constantes	-10	B22
Trickster		CR: 15 (Resist almost all the time) Make a self-control roll each day. If you fail, you must try to trick a dangerous subject: a skilled warrior, a dangerous monster, a whole group of reasonably competent opponents, etc. If you resist, you get a cumulative -1 per day to your self-control roll until you finally fail a roll!	-7	B159
Natural Attacks			0	B271
☑ Nu'karn (Te'karn)	Ancestry	Apply on top of another species' template.	35	

SKILL / TECHNIQUE		SL	RSL	PTS	
Makeup		11	IQ	1	B206
Mimicry (Speech)		11	IQ	4	B210
Observation		12	Per	1	B211
Performance (Ventriloquism)		10	IQ-1	2	B228
Sex Appeal		10	HT	2	B219
Stealth		12	DX+2	4	B222
Tracking		13	Per+1	2	B226
☑ ~ Defaults				0	
Filch		5	DX-5	0	B195
Intimidation		9	Will-2	0	B202
Pickpocket		4	DX-6	0	B213

✓	#	CARRIED EQUIPMENT (1.95 KG; \$780)		USES	TL	LC						
✓	1	☑ Pistol				4	0	0 kg	750	1.7 kg		
✓	1	Auto Pistol, 9mm (Silenced)			6	3	350	1.2 kg	350	1.2 kg	B278	
✓	1	Silencer, Pistol or SMG			6		400	0.5 kg	400	0.5 kg	B289	
✓	1	Small Knife			0		30	0.25 kg	30	0.25 kg	B272	

#	OTHER EQUIPMENT (2 KG; \$65)		USES	TL	LC							
1	☑ Backpack, Small			5		60	1.5 kg	65	2 kg	HT54		
1	Personal Basics	Minimum gear for camping: -2 to any Survival roll without it. Includes utensils, tinderbox or flint and steel, towel, etc., as TL permits.		0		5	0.5 kg	5	0.5 kg	B288		

NOTE												
Anotaciones: [1] Autoproclamada												