

Trait	Ртѕ		Skirt	/ TECHNIQ	UE	SL	RSL	Ртѕ	
Morph 0 🖪	30	B84	Guns (Pistol)	/ TECHNIQ	UE	11	DX+1	2	B198
Cosmetic; Preparation Required (1 minute, else	30	<u> 504</u>	Holdout			11	IQ	1	B200
is weakened); Requires IQ Roll			Makeup			11	IQ	1	B206
Night Vision 10	10	<u>B71+</u>	Mimicry (Spe	ech) 🖪		11	IQ	4	B210
Talent (Spy) 1	10	PU3:16	Observation			11	Per	1	B211
Disadvantages & Quirks	-23		Performance	(Ventrilo	auism)	10	IQ-1	2	B228
Bad Reputation 1 🖪	-1	<u>B26+</u>		Pickpocket		5	DX-5	0	B213
Ciudadanos de Erlit; Recognized all the time			Sex Appeal			10	HT	2	B219
Chummy	-5	<u>B126</u>	Stealth			12	DX+2	4	B222
Odious Personal Habit (Bromas 🖪	-10	<u>B22</u>	Tracking				Per+1		B226
constantes)			l rueillig					_	
-2 Reaction	7	D150							
Trickster ☐ CR: 15 (Resist almost all the time)	-7	<u>B159</u>							
Make a self-control roll each day. If you fail, you									
must try to trick a dangerous subject: a skilled									
warrior, a dangerous monster, a whole group of									
reasonably competent opponents, etc. If you									
resist, you get a cumulative -1 per day to your self-control roll until you finally fail a roll!									
Languages & Culture	0								
Cultural Familiarity	0	B23							
Te'karn (Native)									
Language: Ama'kon	0	B24							
Native; Spoken (Native); Written (Native)									
Natural Attacks	0	<u>B271</u>							
Nu'karn (Te'karn) Ancestry	29								
✓ # CARRIED EQUIPMENT (1.95 к ;	\$780)		Uses	:	Â	\$	\$ ≜	
✓ 1 So Pistol					0	0 kg	750	1.7 kg	
✓ 1 Auto Pistol, 9mm (Silenced)						1.2 kg	350	1.2 kg	
✓ 1 Silencer, Pistol or SMG 🗖						0.5 kg	400	0.5 kg	
✓ 1 Small Knife						.25 kg	30	0.25 kg	<u>B272</u>
# OTHER EQUIPMENT (2 KG; \$65)						Â	\$€	\$ ≜	
1						1.5 kg	65	2 kg	HT54
1 Personal Basics 🖪					5	0.5 kg	5	0.5 kg	B288
Minimum gear for camping: -2 to any Survival roll without it. Includes utensils,									
tinderbox or flint and steel, towel, etc., as T	L permits								
Note									
Anotaciones: [1] Autoproclamada; [2] Edad aparente									