

Trait	Pts		S	KILL / T	ECHNIQ	UE		SL	RSL	Pts	
Levitation 🖪	1		Guns (Pistol)					11	DX+1	2	<u>B198</u>
0.2m			Holdout					11	IQ	1	B200
Luck 🖪	15	<u>B66+</u>	Intimidation 🖬				9	Will-2	0	B202	
Usable once per hour of play	00	D0.4	Makeup					11	IQ	1	B206
Morph 0 🗟	30 <u>B84</u>		Mimicry (Speech) <b>□</b>					11	IQ	4	B210
Cosmetic; Preparation Required (1 minute, Weakened without preparation); Requires (IQ)			Observat	ion				12	Per	1	B211
Roll			Performance (Ventriloquism)				)	10	IQ-1	2	B228
Night Vision 10	10	B71+	Sex Appeal					10	HT	2	B219
Talent (Spy) 1	10	PU3:16	Stealth					12	DX+2	4	B222
<b>○</b> Culture	0		Tracking					13	Per+1	2	B226
Cultural Familiarity (Te'karn)	0	B23									
Language: Ama'kon 🖪	0	B24									
Native; Spoken (Native); Written (Native)											
◆ Disadvantages	-23										
Bad Reputation 1 🖪	-1	B26+									
People Affected (Erlit); Recognized all the time											
Chummy	-5	<u>B126</u>									
Odious Personal Habit 🖪	-10	B22									
-2 Reaction											
Bromas constantes	_	D450									
Trickster	-7	<u>B159</u>									
CR: 15 (Resist almost all the time) Make a self-control roll each day. If you fail, you											
must try to trick a dangerous subject: a skilled											
warrior, a dangerous monster, a whole group of											
reasonably competent opponents, etc. If you											
resist, you get a cumulative -1 per day to your											
self-control roll until you finally fail a roll!  Natural Attacks	0	D271									
	35	<u>B271</u>									
Nu'karn (Te'karn) Ancestry  Apply on top of another species' template.	33										
	· ¢700)		Uses	TL	LC	<b></b>	•		<b>\$</b>	<b>\$</b> A	
✓ # CARRIED EQUIPMENT (1.95 KG) ✓ 1 ♥ Pistol	, \$760)		USES	I L	4			kg	750	1.7 kg	
				6	3	0					
				6	3	350	1.2	-	350	1.2 kg	_
✓ 1 Silencer, Pistol or SMG 🖬				6		400	0.5		400	0.5 kg	
✓ 1 Small Knife	- <b>.</b>			0		30	0.25	ky	30	0.25 kg	B27
# OTHER EQUIPMENT (2 KG; \$65	5)		Uses	TL	LC	<b>S</b>			<b>\$</b> §	<b>\$ A</b>	
1				5		60			65	2 kg	HT5
1 Personal Basics <b>∃</b>				0		5	0.5	kg	5	0.5 kg	B28
Minimum gear for camping: -2 to any Surviv											
Includes utensils, tinderbox or flint and stee permits.	ei, towel,	etc., as IL									
ренниз.		None									
Anotaciones: [1] Autoproclamada; [2] Edad apar		Note									