

PORTRAIT		IDENTITY		MISCELLANEOUS		174 POINTS	
	NAME	Yorgos Thadon		CREATED	Jul 24, 2024, 11:01 PM		1 UNSPENT
	TITLE	El Carnero Macizo [1]		MODIFIED	May 27, 2025, 11:22 AM		25 ANCESTRY
	ORGANIZATION	YFRLD		PLAYER	Sergi		85 ATTRIBUTES
	DESCRIPTION						68 ADVANTAGES
	GENDER	Male	HEIGHT	1.82 m	HAIR	Snow	-55 DISADVANTAGES
	AGE	26	WEIGHT	97 kg	EYES	Brown	0 QUIRKS
	BIRTHDAY	10 de Vord, 1º	SIZE	+0	SKIN	Pale	50 SKILLS
	RELIGION		TL	5	HAND	Right	0 SPELLS
PRIMARY ATTRIBUTES		SECONDARY ATTRIBUTES		HUMANOID		ENCUMBRANCE, MOVE & DODGE	
[20] 13 STRENGTH (ST)	[0] 11 WILL	ROLL	LOCATION	DR		LEVEL	MAX LOAD
[60] 13 DEXTERITY (DX)	[0] 13 COMPOSURE	2-3	HEAD	-5	0	0 NONE	17 kg
[0] 9 INTELLIGENCE (IQ)	[0] 5.5 INITIATIVE (INIT)		SKULL	-7	3	1 LIGHT	34 kg
[0] 11 HEALTH (HT)	5 KEUM		FACE	-5	0	2 MEDIUM	51 kg
BASIC DAMAGE			NECK	-5	0	3 HEAVY	102 kg
1d BASIC THRUST			EYES	-9	0	4 X-HEAVY	170 kg
2d-1 BASIC SWING			4-6	ARMS	-2		
			HANDS	-4	0	LIFTING & MOVING THINGS	
			7-9	TORSO	+0		17 kg BASIC LIFT
				VITALS	-3		34 kg ONE-HANDED LIFT
				GROIN	-3		136 kg TWO-HANDED LIFT
			10-12	LEGS	-2		204 kg SHOVE & KNOCK OVER
				FEET	-4		408 kg RUNNING SHOVE & KNOCK OVER
							255 kg CARRY ON BACK
							850 kg SHIFT SLIGHTLY
POINT POOLS							
[0] 13 OF 13 HP [HEALTHY]							
0 OF 0 STRESS [CALM]							
REACTION				CONDITION			
-2 from experienced NPCs				+6 on all IQ rolls to wake up or to recover from surprise or mental stun			
-1 from non-criminals who learn of your Criminal Record. Police, judges, vigilantes, and other law-and-order types react at -2				+1 to all HT rolls to stay conscious, avoid death, resist disease, or resist poison			
-1 from others				+1 to initiative rolls for your side (+2 if you are the leader)			
-2 from others aware of your clueless nature				+4 to resist Sex Appeal			
+1 from Terrien Caravan members aware of your reputation				+1 to skill rolls any time you take an unnecessary risk (in the GM's opinion)			
+2 from young or naive individuals who believe you are as good as you say you are							
MELEE WEAPON				USAGE	SL	PARRY	BLOCK
Crushing Striker (Horns)					15	11	No
Hooves				Trample	13	No	No
Only on SM-2 or (prone) SM-1							
Natural Attacks				Bite	15	No	No
Natural Attacks				High Kick	13	No	No
Natural Attacks				Low Kick	15	No	No
Natural Attacks				Punch	15	11	No
Arm ST 1							
TRAIT		PTS		SKILL / TECHNIQUE		SL	RSL
Advantages & Perks		63		Brawling	15	DX+2	4
Ambidexterity		5	B39	Shield	15	DX+2	4
Arm ST 1		5	B40	Wrestling	14	DX+1	4
Only applies to efforts to lift, throw, or attack with those arms or hands. If a task requires multiple hands and they don't have the same ST, use the average ST.				Jumping	13	DX	1
Combat Reflexes		15	B43	Throwing	13	DX	2
Daredevil		15	B47	Climbing	13	DX	2
Deep Sleeper		1	PU2:13	Flail	13	DX	4
Fit		5	B55	Escape	12	DX-1	2
Recover FP at twice the normal rate (but not FP spent for spells or psi powers)				Running	12	HT+1	4
Good Reputation 1		1	B26+	Observation	12	Per+1	4
Caravana Terrien; Recognized all the time				Lifting	12	HT+1	4
Luck (1/h)		15	B66+	Survival (Desert)	11	Per	2
Sacrificial Parry (Flail)		1	PU2:7	Mechanic (Steam Engine)	10	IQ+1	4
				Airshipman	10	IQ+1	2
				Gesture	10	IQ+1	2
				Intimidation	10	Will-1	1

TRAIT			PTS		SKILL / TECHNIQUE		SL	RSL	PTS	
✔	Disadvantages & Quirks		-55		Area Knowledge (El'neun)		9	IQ	1	B176
	Berserk 📖 CR: 12 (Resist quite often) Make a self-control roll any time you suffer damage over 1/4 your HP in the space of one second, and whenever you witness equivalent harm to a loved one		-10	B124	Hidden Lore (Dioses)		8	IQ-1	1	B199+
	Clueless		-10	B126	Tactics		7	IQ-2	1	B224+
	Code of Honor (Chivalry) 📖 Protect any lady, and anyone weaker than yourself. Never break your word. Never ignore an insult to yourself, a lady, your liege-lord, or your faith; insults may only be wiped out by an apology or a duel (not necessarily to the death!). Never take advantage of an opponent in any way; weapons and circumstances must be equal (even in open war if the foe is also noble and chivalrous). Accept any challenge to arms from anyone of greater or equal rank.		-15	B127	History (Cráneos Blancos)		7	IQ-2	1	B200
	Low TL 1		-5	B22						
	Overconfidence 📖 CR: 12 (Resist quite often) You must make a self-control roll any time the GM feels you show an unreasonable degree of caution. If you fail, you must go ahead as though you were able to handle the situation!		-5	B148						
	Sense of Duty 📖 Friends and Companions		-5	B153						
	Social Stigma (Criminal Record)		-5	B155						
➤	Korkon	Ancestry	25							
✔	Languages & Culture		5							
	Cultural Familiarity 📖 Korkon (Native); Te'karn		1	B23						
	Language: Ama'kon 📖 Spoken (Accented); Written (Accented)		4	B24						
	Language: Korank 📖 Native; Spoken (Native); Written (Native)		0	B24						
	Natural Attacks		0	B271						
✓	#	CARRIED EQUIPMENT (0.05 kg; \$0.3)			USES	📦	🛒	📦📦	📦🛒	📖
✓	1	Parole Armband 📖 Marks you as "criminal on parole", probably.				0.3	0.05 kg	0.3	0.05 kg	
#	OTHER EQUIPMENT (23.962 kg; \$409.25)				USES	📦	🛒	📦📦	📦🛒	📖
1	✔	Backpack, Small 📖 Holds 50lbs.				60	1.5 kg	409.25	23.962 kg	HT54
3	✔	Glass Bottle, 1 quart 📖 DR 1, Fragile (Brittle) see B136				3.75	0.5 kg	11.25	1.5 kg	LT34
1		Lantern 📖 Uses 1 pint of oil per 24 hours				20	1 kg	20	1 kg	B288
1		Leather Armor				100	5 kg	100	5 kg	B283
1		Personal Basics 📖 Minimum gear for camping: -2 to any Survival roll without it. Includes utensils, tinderbox or flint and steel, towel, etc., as TL permits.				5	0.5 kg	5	0.5 kg	B288
1		Rope, 3/8", 20 yards 📖 Supports 300 lbs.				10	1.5 kg	10	1.5 kg	B288
1		Sandglass				50	1.5 kg	50	1.5 kg	LT45
1		Sewing Kit				1	0 kg	1	0 kg	HT31
1		Sleeping Fur				50	4 kg	50	4 kg	B288
1		Tent, 2-Man 📖 Includes ropes; requires one 6' pole				80	6 kg	80	6 kg	B288
1		Thermos Bottle 📖 Fragile.				10	1 kg	10	1 kg	HT33
10		Wax Candles 📖 Burns 8hrs.				0.3	0.0312 kg	3	0.312 kg	HT51
3		Wool yarn and needle				3	0.05 kg	9	0.15 kg	
NOTE										📖
Anotaciones: [1] Autoproclamado										