

Modified Aug 14, 2025, 12:26 AM  
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TRAIT							PTS	
<b>Berserk</b>							-10	<u>B124</u>
CR: 12 (Resist quite often) Make a self-control roll any time you suffer damage over 1/4 your HP in the space of one second, and whenever you witness equivalent harm to a loved one								
<b>Clueless</b>							-10	<u>B126</u>
<b>Code of Honor (Chivalry)</b>							-15	<u>B127</u>
Protect any lady, and anyone weaker than yourself. Never break your word. Never ignore an insult to yourself, a lady, your liege-lord, or your faith; insults may only be wiped out by an apology or a duel (not necessarily to the death!). Never take advantage of an opponent in any way; weapons and circumstances must be equal (even in open war if the foe is also noble and chivalrous). Accept any challenge to arms from anyone of greater or equal rank.								
<b>Low TL 1</b>							-5	<u>B22</u>
<b>Overconfidence</b>							-5	<u>B148</u>
CR: 12 (Resist quite often) You must make a self-control roll any time the GM feels you show an unreasonable degree of caution. If you fail, you must go ahead as though you were able to handle the situation!								
<b>Sense of Duty</b>							-5	<u>B153</u>
Friends and Companions								
<b>Social Stigma (ITP Criminal)</b>							-5	<u>B155</u>
Assigned to NCC's (Niwel capital city) "Interim Temperance Program"								
✔ <b>Languages &amp; Culture</b>							5	
<b>Cultural Familiarity (Korkon)</b>							0	<u>B23</u>
Native								
<b>Cultural Familiarity (Te'karn)</b>							1	<u>B23</u>
<b>Language: Ama'kon</b>							4	<u>B24</u>
Spoken (Conversational); Written (Literate)								
<b>Language: Korank</b>							0	<u>B24</u>
Native; Spoken (Fluent); Written (Educated)								
✔ <b>Other Features &amp; Traits</b>							20	
<b>CdP Natural Attacks</b>							0	<u>B271</u>
✔ <b>Korkon</b> <b>Ancestry</b>							20	
✓	#	CARRIED EQUIPMENT (24.012 kg; \$409.55)	USES					
✓	1	✔ <b>Backpack, Small</b> Holds 50lbs.		60	1.5 kg	309.25	18.962 kg	<u>HT54</u>
✓	3	✔ <b>Glass Bottle, 1 quart</b> DR 1, Fragile (Brittle) see B136		3.75	0.5 kg	11.25	1.5 kg	<u>LT34</u>
✓	1	<b>Lantern</b> Uses 1 pint of oil per 24 hours		20	1 kg	20	1 kg	<u>B288</u>
✓	1	<b>Personal Basics</b> Minimum gear for camping: -2 to any Survival roll without it. Includes utensils, tinderbox or flint and steel, towel, etc., as TL permits.		5	0.5 kg	5	0.5 kg	<u>B288</u>
✓	1	<b>Rope, 3/8", 20 yards</b> Supports 300 lbs.		10	1.5 kg	10	1.5 kg	<u>B288</u>
✓	1	<b>Sandglass</b>		50	1.5 kg	50	1.5 kg	<u>LT45</u>
✓	1	<b>Sewing Kit</b>		1	0 kg	1	0 kg	<u>HT31</u>
✓	1	<b>Sleeping Fur</b>		50	4 kg	50	4 kg	<u>B288</u>
✓	1	<b>Tent, 2-Man</b> Includes ropes; requires one 6' pole		80	6 kg	80	6 kg	<u>B288</u>
✓	1	<b>Thermos Bottle</b> Fragile.		10	1 kg	10	1 kg	<u>HT33</u>
✓	10	<b>Wax Candles</b> Burns 8hrs.		0.3	0.0312 kg	3	0.312 kg	<u>HT51</u>
✓	3	<b>Wool yarn and needle</b>		3	0.05 kg	9	0.15 kg	
✓	1	<b>ITP Armband</b> Marks you as "criminal on parole", probably.		0.3	0.05 kg	0.3	0.05 kg	
✓	1	<b>Leather Armor</b>		100	5 kg	100	5 kg	<u>B283</u>
NOTE								
<b>Anotaciones: [1] Autoproclamado</b>								
<b>Umbral HP: 7 (&gt;HP/2), 5 (&gt;HP/3), 4 (&lt;HP/3)</b>								