Portrait Identity							Miscel	LANEOUS		168 Poin	ITS 🗹		
	NAME Runa					CREA-	TED Jul 25	, 2024, 12:1	0 AM	5 Unspe	:NT		
	TITLE Peregrina	l				Modif	TIED May 2	6, 2025, 8:3	32 PM 2	5 ANCES	STRY		
	ORGANIZATION YFRLD / 1	ribu Ko	ou Korogán				PLAYER <b>Judith</b>			O Attrie	BUTES		
100			Description								NTAGES		
						58 m   → HAIR Snowy			-35 DISADVANTAGES				
> AGE 19			₩EIGHT 62 F							-1 Quirks			
	□ Sirthday 37 de Karr	າ. 2°		Size		-5		KIN Pale	7	7 Skills	;		
	RELIGION	,			(5+	1)		ND Right		O SPELLS	S		
PRIMARY ATTRIBUTES	SECONDARY ATTRIBUTES		Ним	/ANOID				NCUMBRANCE	- Move & Γ	ODGE			
[10] 12 STRENGTH (ST)	[0] 12 WILL	Roll	Loca		DR	â	LEVI		Max Loa		e Dodge		
[0] 10 DEXTERITY (DX)	[0] 15 COMPOSURE	2-3	HEAD	-2	0				14.5 kg				
[20] 10 INTELLIGENCE (IQ)	[0] <b>5.75</b> INITIATIVE (INIT)		SKULL	-2	3		1 LIGHT		29 kg		_		
[0] 11 HEALTH (HT)	5 KEUM		FACE	-2	0		2 MEDIU	М	43.5 kg				
	[0] 5 BASIC MOVE		NECK	-2	0		3 HEAVY	,	87 kg		2 5		
Basic Damage	Senses		Eyes	-3	0		4 X-HEA		145 kg	•			
1d-1 Basic Thrust		4-5	ARMS	-1	0			LIFTING & N					
1d+2 BASIC SWING [0] 11 PERCEPTION (PER)			HANDS	-2	0		145	14.5 kg Basic Lift		1111103			
	[0] 11 HEARING	6-8	Torso	+0	0			kg One-Ha					
	[0] 11 TASTE & SMELL		VITALS	+0	1			•					
	[0] 11 TASTE & SMELL		GROIN	-1	0			kg Two-HA					
		9-12	LEGS	-1	0			kg Shove 8			(50		
POINT POOLS			FEET	-2	1			kg Running		NOCK U	/ER		
[0] 12 OF 12 HP [HEALTHY]								_					
0 OF 0 STRESS [CA	LM]						725	kg Shift Si	LIGHTLY				
±	REACTION	_		±				Condition					
	who learn of your Crimin			II						n surpris	se or		
Police, judges, vigil	order ty												
react at -2				+2 to any HT roll to avoid unconsciousness					اممم س				
-1 from others +1 from Terrien Carav	an members aware of you	ur roput	otion	+	+1 to HT rolls made for survival at -HP or below, and on an HT roll where failure means instant death. If this bonus								
	ed to members of your se				makes the difference between success and failure,								
everyone else	d to members or your se.	A, 12 IIC	,,,,,		collapse, apparently dead (or disabled), but come to in t								
overyone clee				usual amount of time. A successful Diagnosis roll reveals									
				the truth.									
								olls for your side (+2 if you are the leader)					
				+4 to others on all Empathy, Body Language, and									
				rolls to discern your intentions or the truth of your words									
						+4 to others on IQ, Detect Lies, and Gambling rolls in a							
		Quick Contest with your Acting, Fast-Talk, or Gambling skill when you try to lie or bluff											
	Melee Weapon			Usa		SL	Parry	Вьоск	Damage	REACH	ST		
Crushing Striker (Horns)						10	9		1d cr	С			
Hooves 🖪				Tram	ple	8	No	No	1d cr	C,1			
Only on SM-2 or (prone) SM-1				Bite		10	No	No	1d-2 o=	С			
Natural Attacks Natural Attacks				High	Kiek	10	No No		1d-2 cr 1d-2 cr	C,1			
Natural Attacks				Low		10	No		1d-2 cr 1d-2 cr	C,1			
Natural Attacks				Punc		10	9		1d-2 cr	C			
Tr	AIT	Ртѕ	Ţ,				ECHNIQUE	SL		Ртѕ			
Advantages & Perks		56		Airsh				1		2	B185		
Ally (Azra)		1	<u>B36+</u>		•		(Raptors)	1	1 IQ+1	4	B175		
Appearance (Beau	ıtiful)	12	<u>B21</u>	Blow				1		8	<u>B180</u>		
Combat Reflexes		15	<u>B43</u>	Body Language				1		1	<u>B181</u>		
Fearlessness 1		2	B55+	Camouflage 🖬				1		1	B183		
Good Reputation		1	<u>B26+</u>	Diplo		1		1		4	B187		
Caravana Terrien; Red Hard to Kill 1	2	B58		Escape 8 DX-2					1	B192			
Hard to Subdue 2	4	B59						-	2	B192+			
Luck (1/h)	15	B66+		Fast-Draw (Arrow) 11 DX+1 First Aid ■ 11 IQ+1					1	B194+ B195			
Terrain Adaptation	4	B93+							1	B195 B196			
	(, /			LIGICE	JU LII	u y			O DA		0190		

	Pts		Skill	/ TECHNIQ	UE		SL	RSL	Pts	
Disadvantages & Quirks	-36		Games (Ches	ss)			10	IQ	1	B197+
Berserk 🖪	-10	B124	Games (Poke	er)			9	IQ-1	1	B197+
CR: 12 (Resist quite often)			Intimidation				12	Will	2	B202
Make a self-control roll any time you suffer			Leadership				10	IQ	2	B204
damage over 1/4 your HP in the space of one second, and whenever you witness equivalent			Mimicry (Anir	mals)			8	IQ-2	1	B210
harm to a loved one			Naturalist	,			11	IQ+1	8	B211
Code of Honor (Gentleman's)	-10	B127	Navigation (A	\ir)			10	IQ	2	B211
Never break your word. Never ignore an insult to	10	<u> </u>	Observation	,			11	Per	2	B211
yourself, a lady, or your flag; insults may only be			Occultism				10	IQ	2	B212
wiped out by an apology or a duel (not necessarily			Poisons				11	IQ+1	8	B214
to the death!). Never take advantage of an			Polearm				12	DX+2	8	B208
opponent in any way; weapons and			Public Speaki	ina			10	IQ	2	B216
circumstances must be equal (except in open war). This only applies between gentlemen.			Sex Appeal	g			11	HT	2	B219
Easy to Read	-10 B134		Shiphandling (Airship)				10	IQ	4	B220
Social Stigma (Criminal Record)	-5	B155	Stealth	(VIIISIIIh)			9	DX-1	1	B222
Vow 🗗	-1	B165	Survival (Woodlands)				10	Per-1	1	B223
Completar el Peregrinaje y volver con la tribu		<u> </u>	Tactics	Julalius)	_		9	IQ-1	2	B224+
Korogán.			Tracking				11	Per	2	B224+
Norkon Ancestry	25		Tracking				11	Pei		<u>DZZ0</u>
Languages & Culture										
Cultural Familiarity	11	B23								
Korkon (Native); Te'karn; O'koptera	_									
Language: Ama'kon 🖪	0	B24								
Native; Spoken (Native); Written (Native)		_								
Language: Amate'karn 🖪	1	B24								
Spoken (Broken)										
Language: Anere 🖪	4	B24								
Spoken (Accented); Written (Accented)										
Language: Korank 🖪	4	<u>B24</u>								
Spoken (Accented); Written (Accented)		D074								
Natural Attacks	0	<u>B271</u>								
✓ # CARRIED EQUIPMENT (0	1.05 kg; S	\$0.3)		Uses	<b>9</b>		`	\$€	- \$ ≜	
✓ 1 Parole Armband 🖪					0.3	0.0	5 kg	0.3	0.05 k	g
Marks you as "criminal on parole", probably.										
							_			_
# OTHER EQUIPMENT (11.1 K	g; <b>\$23</b> 7)	)		Uses	<b>3</b> :	Â		<b>\$</b>	**	
# OTHER EQUIPMENT (11.1 K 1    ■ Backpack, Small ■	g; \$237)	)		Uses	60	1.5		<b>\$ 3</b> 237	<b>\$ △</b> 11.1 kg	HT54
· ·	i <b>g; \$237</b> )	)		Uses			kg	237	11.1 kg	
1	i <b>g; \$23</b> 7)			Uses		1.5	kg	237		
1	g; \$237)			Uses	60 25	0.25	kg kg	237 25	11.1 kg 0.25 kg	B289
1				Uses	60	0.25	kg	237	11.1 kg	B289
1	e clean cl	oth, adhe		Uses	60 25	0.25	kg kg	237 25	11.1 kg 0.25 kg	B289
1	e clean cl	oth, adhe		USES	60 25 10	0.25	kg kg kg	237 25 20	11.1 kg 0.25 kg 2 kg	B289 B289
1	e clean cl	oth, adhe		USES	60 25	0.25	kg kg kg	237 25	11.1 kg 0.25 kg	B289 B289
1	e clean cl	oth, adhe		USES	60 25 10	0.25	kg kg kg	237 25 20 10	11.1 kg 0.25 kg 2 kg 1.5 kg	B289 B289 HT53
1	e clean cl	oth, adhe		USES	60 25 10 10 25	0.25 1 1.5	kg kg kg kg	237 25 20 10 25	11.1 kg 0.25 kg 2 kg 1.5 kg 0 kg	B289 B289 HT53 HT52
1	e clean cl	oth, adhe		USES	60 25 10	0.25 1 1.5	kg kg kg	237 25 20 10	11.1 kg 0.25 kg 2 kg 1.5 kg	B289 B289 HT53 HT52
1	e clean cl	oth, adhe		USES	60 25 10 10 25 5	0.25 1 1.5 0	kg kg kg kg kg	237 25 20 10 25 5	11.1 kg 0.25 kg 2 kg 1.5 kg 0 kg 0 kg	B289 B289 HT53 HT52
1	e clean cl	oth, adhe		USES	60 25 10 10 25 5	0.25 1 1.5 0 0	kg kg kg kg kg	237 25 20 10 25 5	11.1 kg 0.25 kg 2 kg 1.5 kg 0 kg 0 kg 0.2 kg	B289 B289 HT53 HT52 HT58
1	e clean cl	oth, adhe ment for	First Aid skill.	USES	60 25 10 10 25 5	0.25 1 1.5 0	kg kg kg kg kg	237 25 20 10 25 5	11.1 kg 0.25 kg 2 kg 1.5 kg 0 kg 0 kg	B289 B289 HT53 HT52 HT58
1	e clean cl sic equip	oth, adhe ment for	First Aid skill.	USES	60 25 10 10 25 5	0.25 1 1.5 0 0	kg kg kg kg kg	237 25 20 10 25 5	11.1 kg 0.25 kg 2 kg 1.5 kg 0 kg 0 kg 0.2 kg	B289 B289 HT53 HT52 HT58
1	e clean cl sic equip	oth, adhe ment for	First Aid skill.	USES	60 25 10 10 25 5 2	0.25 1 1.5 0 0 0.2 0.5	kg kg kg kg kg kg	237 25 20 10 25 5	11.1 kg 0.25 kg 2 kg 1.5 kg 0 kg 0 kg 0.2 kg 0.5 kg	B289 B289 HT53 HT52 HT58 B288
1	e clean cl sic equip	oth, adhe ment for	First Aid skill.	USES	60 25 10 10 25 5 2 5	0.25 1   1.5   0   0   0.2   0.5   0.3	kg kg kg kg kg kg	237 25 20 10 25 5 2 5	11.1 kg 0.25 kg 2 kg 1.5 kg 0 kg 0 kg 0.2 kg 0.5 kg	B289 B289 HT53 HT52 HT58 B288 HT56
1	e clean closic equipolesic equ	oth, adhe ment for	First Aid skill.	USES	60 25 10 10 25 5 2	0.25 1 1.5 0 0 0.2 0.5	kg kg kg kg kg kg	237 25 20 10 25 5	11.1 kg 0.25 kg 2 kg 1.5 kg 0 kg 0 kg 0.2 kg 0.5 kg	B289 B289 HT53 HT52 HT58 B288
1	e clean closic equipolesic equ	oth, adhe ment for	First Aid skill.	USES	60 25 10 10 25 5 2 5	0.25 1 1.5 0 0.2 0.5 0.3 0.18	kg kg kg kg kg kg kg kg kg	237 25 20 10 25 5 2 5	11.1 kg 0.25 kg 2 kg 1.5 kg 0 kg 0 kg 0.2 kg 0.5 kg 0.3 kg 3.6 kg	B289 B289 HT53 HT52 HT58 B288 HT56 HT56
1	e clean closic equipolesic equ	oth, adhe ment for	First Aid skill.	USES	60 25 10 10 25 5 2 5	0.25 1   1.5   0   0   0.2   0.5   0.3	kg kg kg kg kg kg kg kg kg	237 25 20 10 25 5 2 5	11.1 kg 0.25 kg 2 kg 1.5 kg 0 kg 0 kg 0.2 kg 0.5 kg	B289 B289 HT53 HT52 HT58 B288 HT56 HT56
1	e clean closic equipolesic equ	oth, adhe ment for	First Aid skill.	USES	60 25 10 10 25 5 2 5	0.25 1 1.5 0 0.2 0.5 0.3 0.18	kg kg kg kg kg kg kg kg kg	237 25 20 10 25 5 2 5	11.1 kg 0.25 kg 2 kg 1.5 kg 0 kg 0 kg 0.2 kg 0.5 kg 0.3 kg 3.6 kg	B289 B289 HT53 HT52 HT58 B288 HT56 HT56