

PORTRAIT		IDENTITY				MISCELLANEOUS				172 POINTS			
		NAME	Doppel			CREATED	Aug 4, 2024, 12:53 AM			20	UNSPENT		
		TITLE	La Princesa Bromista [1]			MODIFIED	Jul 25, 2025, 9:15 PM			14	ANCESTRY		
		ORGANIZATION	YFRLD			PLAYER	Joel			25	ATTRIBUTES		
	DESCRIPTION										91	ADVANTAGES	
		GENDER	Female	HEIGHT	1.6 m	HAIR			-22	DISADVANTAGES			
	AGE	20 [2]	WEIGHT	65 kg	EYES			-1	QUIRKS				
	BIRTHDAY	8 de Gisc, 2º	SIZE	+0	SKIN			45	SKILLS				
	RELIGION		TL	(5+1)	HAND	Right		0	SPELLS				
PRIMARY ATTRIBUTES		SECONDARY ATTRIBUTES		HUMANOID				ENCUMBRANCE, MOVE & DODGE					
[0] 10 STRENGTH (ST)	[0] 10 DEXTERITY (DX)	[0] 11 WILL	[0] 11 FRIGHT CHECK	ROLL	LOCATION	DR		LEVEL	MAX LOAD	MOVE	DODGE		
[20] 11 INTELLIGENCE (IQ)	[0] 10 HEALTH (HT)	[0] 5 INITIATIVE (INIT)	[0] 5 BASIC MOVE	2-3	HEAD	-5	0	0 NONE	10 kg	5	8		
BASIC DAMAGE		Senses			SKULL	-7	2	1 LIGHT	20 kg	4	7		
1d-2 BASIC THRUST	1d BASIC SWING	[0] 5 PERCEPTION (PER)	[0] 12 VISION		FACE	-5	0	2 MEDIUM	30 kg	3	6		
		[0] 12 HEARING	[0] 12 TASTE & SMELL		NECK	-5	0	3 HEAVY	60 kg	2	5		
		[0] 12 TOUCH	[0] 12 TOUCH		EYES	-9	0	4 X-HEAVY	100 kg	1	4		
				4-6	ARMS	-2	0	LIFTING & MOVING THINGS					
					HANDS	-4	0	10 kg	BASIC LIFT				
				7-9	TORSO	+0	0	20 kg	ONE-HANDED LIFT				
					VITALS	-3	1	80 kg	TWO-HANDED LIFT				
					GROIN	-3	0	120 kg	SHOVE & KNOCK OVER				
				10-12	LEGS	-2	0	240 kg	RUNNING SHOVE & KNOCK OVER				
					FEET	-4	0	150 kg	CARRY ON BACK				
								500 kg	SHIFT SLIGHTLY				
POINT POOLS				REACTION				CONDITION					
[0] 10 OF 10 HP [HEALTHY]		[0] 10 OF 10 FP [RESTED]		±	-2 for anyone who discovers your aberrant features and recognizes you as a Nu'karn.			±	+1 to Body Sense skill when in a K-shift.				
					+1 From any person who values a rogue-ish skill set and notices it.				-1 to IQ-based skills when alone				
					-1 from Erilit citizens aware of your reputation				+1 to trained Acting skill for the sole purpose of "acting innocent"				
					+1 from Terrien Caravan members aware of your reputation								
					+6 from those attracted to members of your sex, +2 from everyone else. Exception: Members of the same sex with reason to dislike you (more than -4 in reaction penalties regardless of bonuses) resent your good looks and react at -2 instead.								
					+2 to others								
MELEE WEAPON				USAGE	SL	PARRY	BLOCK	DAMAGE	REACH	ST			
CdP Natural Attacks				Unarmed	10	8	No	1d-3 cr	C				
Parry with punches; Kicks have range C, 1; High Kicks are at -2.													
Small Knife				Swung	6	5	No	1d-3 cut	C,1	5			
Small Knife				Thrust	6	5	No	1d-3 imp	C	5			
RANGED WEAPON				USAGE	SL	ACC	DAMAGE	RANGE	RoF	SHOTS	BULK	RECOIL	ST
Auto Pistol, 9mm (Silenced)					11	2	2d pi	150/1,850	3	8+1(3)	-2	2	9
Small Knife				Thrown	6	0	1d-3 imp	5/10	1	T	-1		5
TRAIT			PTS	SKILL / TECHNIQUE			SL	RSL	PTS				
Advantages & Perks			91	Acrobatics			10	DX	4	B174+			
Appearance (Very Beautiful)			16	Acting			13	IQ+2	4	B174			
Flight			8	Body Sense			7	DX-3	0	B181			
Gliding; Slow (5); Up to Medium encumbrance				Brawling			10	DX	1	B182+			
Good Reputation 1			1	Camouflage			12	IQ+1	2	B183			
Caravana Terrien; Recognized all the time				Diplomacy			9	IQ-2	1	B187			
Honest Face			1	Disguise (Te'karn)			13	IQ+2	4	B187			
Levitation (10 cm)			1	Dreaming			5	Will-6	0	B188			
Luck (1/h)			15	Escape			9	DX-1	1	B192			
Morph (Disguise) 0			30	Fast-Draw (Pistol)			10	DX	1	B194+			
Cosmetic; Preparation Required (1 minute, else is weakened); Requires (IQ) Roll				Fast-Talk			11	IQ	1	B195			
Night Vision 9			9	Guns (Pistol)			11	DX+1	2	B198			
Talent (Spy) 1			10	Holdout			11	IQ	1	B200			
Disadvantages & Quirks			-23										

TRAIT			PTS	
Bad Reputation 1			-1	<u>B26+</u>
Ciudadanos de Erlit; Recognized all the time				
Chummy			-5	<u>B126</u>
Odious Personal Habit (Bromas constantes)			-10	<u>B22</u>
-2 Reaction				
Trickster			-7	<u>B159</u>
CR: 15 (Resist almost all the time)				
Make a self-control roll each day. If you fail, you must try to trick a dangerous subject: a skilled warrior, a dangerous monster, a whole group of reasonably competent opponents, etc. If you resist, you get a cumulative -1 per day to your self-control roll until you finally fail a roll!				
✔ Languages & Culture			0	
Cultural Familiarity (Te'karn)			0	<u>B23</u>
Native				
Language: Ama'kon			0	<u>B24</u>
Native; Spoken (Fluent); Written (Educated)				
✔ Other Features & Traits			14	
CdP Natural Attacks			0	<u>B271</u>
➤ Nu'karn Ancestry			14	
➤ Te'karn Ancestry			0	

SKILL / TECHNIQUE		SL	RSL	PTS	
Impersonate		10	-1	2	<u>B233</u>
Default: Mimicry (Speech)-3					
Makeup		11	IQ	1	<u>B206</u>
Mimicry (Speech)		11	IQ	4	<u>B210</u>
Observation		12	Per	1	<u>B211</u>
Performance		11	IQ	1	<u>B212</u>
Default: Acting-2					
Pickpocket		9	DX-1	1	<u>B213</u>
Public Speaking		10	IQ-1	1	<u>B216</u>
Sex Appeal		10	HT	2	<u>B219</u>
Singing		11	HT+1	2	<u>B220</u>
Stealth		12	DX+2	4	<u>B222</u>
Tracking		13	Per+1	2	<u>B226</u>
Ventriloquism		10	IQ-1	2	<u>B228</u>

✓	#	CARRIED EQUIPMENT (3.95 kg; \$845)	USES						
✓	1	✔ Backpack, Small	60	1.5 kg	845	3.95 kg			<u>HT54</u>
✓	1	Personal Basics Minimum gear for camping: -2 to any Survival roll without it. Includes utensils, tinderbox or flint and steel, towel, etc., as TL permits.	5	0.5 kg	5	0.5 kg			<u>B288</u>
✓	1	✔ Pistol	0	0 kg	750	1.7 kg			
✓	1	Auto Pistol, 9mm (Silenced)	350	1.2 kg	350	1.2 kg			<u>B278</u>
✓	1	Silencer, Pistol or SMG	400	0.5 kg	400	0.5 kg			<u>B289</u>
✓	1	Small Knife	30	0.25 kg	30	0.25 kg			<u>B272</u>

NOTE									
Anotaciones: [1] Autoproclamada; [2] Edad aparente									
Umbral HP: 6 (>HP/2), 4 (>HP/3), 3 (<HP/3)									