

Portrait	Identity			Miscellaneous			100 Points						
	NAME	Ashildr Brunnelle		CREATED	May 10, 2025, 10:40 PM		<div>-40 OVERSPENT</div> <div>0 ANCESTRY</div> <div>42 ATTRIBUTES</div> <div>64 ADVANTAGES</div> <div>0 DISADVANTAGES</div> <div>-1 QUIRKS</div> <div>35 SKILLS</div> <div>0 SPELLS</div>						
	TITLE			MODIFIED	May 15, 2025, 2:49 AM								
	ORGANIZATION			PLAYER	Guido								
	DESCRIPTION												
	GENDER	Female	HEIGHT	1.68 m	HAIR	Dark							
AGE	22	WEIGHT	63 kg	EYES	Brown								
BIRTHDAY	2 de Crux, 1°	SIZE	+0	SKIN									
RELIGION	Fe de Sh-gá-rra	TL	(5+1)	HAND	Right								
Primary Attributes		Secondary Attributes		Humanoid			Encumbrance, Move & Dodge						
[0] 10 STRENGTH (ST)	[0] 11 WILL	ROLL	LOCATION	DR		LEVEL	MAX LOAD	MOVE	DODGE				
[20] 11 DEXTERITY (DX)	Senses	2-3	HEAD	-2		0	0 NONE	10 kg	5	10			
[20] 11 INTELLIGENCE (IQ)	[0] 11 PERCEPTION (PER)		SKULL	-2		2	1 LIGHT	20 kg	4	9			
[0] 10 HEALTH (HT)	[2] 12 VISION		FACE	-2		0	2 MEDIUM	30 kg	3	8			
[0] 10 KEUM (KE)	[0] 11 HEARING		NECK	-2		0	3 HEAVY	60 kg	2	7			
BASIC DAMAGE			EYES	-3		0	4 X-HEAVY	100 kg	1	6			
1d-2 BASIC THRUST	[0] 11 TASTE & SMELL	4-5	ARMS	-1		0	LIFTING & MOVING THINGS						
1d BASIC SWING	[0] 11 TOUCH		HANDS	-2		0	10 kg	BASIC LIFT					
Movement		6-8	TORSO	+0		0	20 kg	ONE-HANDED LIFT					
[0] 5.25 BASIC SPEED			VITALS	+0		0	80 kg	TWO-HANDED LIFT					
[0] 5 BASIC MOVE			GROIN	-1	0	120 kg	SHOVE & KNOCK OVER						
10 DODGE		9-12	LEGS	-1	0	240 kg	RUNNING SHOVE & KNOCK OVER						
			FEET	-2	0	150 kg	CARRY ON BACK						
						500 kg	SHIFT SLIGHTLY						
POINT POOLS													
[0] 10 OF 10 FP [RESTED]													
[0] 10 OF 10 HP [HEALTHY]													
[0] 10 OF 10 KP [HARMONICAL]													
MELEE WEAPON				USAGE	SL	PARRY	BLOCK	DAMAGE	REACH	ST			
Natural Attacks				Bite	12	No	No	1d-3 cr	C				
Natural Attacks				High Kick	10	No	No	1d-3 cr	C,1				
Natural Attacks				Low Kick	12	No	No	1d-3 cr	C,1				
Natural Attacks				Punch	12	9	No	1d-3 cr	C				
Wrench				Swung	12	9U	No	1d+1 cr	1	10			
RANGED WEAPON				USAGE	SL	ACC	DAMAGE	RANGE	RoF	SHOTS	BULK	RECOIL	ST
Wrench				Thrown	11	1	1d+1 cr	10/15	1	T	-3		10
TRAIT		PTS		SKILL / TECHNIQUE			SL	RSL	PTS				
Advantages		61		Acting			8	IQ-3	0	B174			
Ambidexterity		5	B39	Airshipman			11	IQ	1	B185			
Dabbler		1	PU2:16	Apparatus Operation (Comms)			11	IQ	2	B189			
Intimidation, Savoir-Faire (High Society), Acting, Public Speaking				Apparatus Repair (Comms)			10	IQ-1	1	B190			
Luck (1/h)		15	B66+	Area Knowledge (Sha'karrat)			11	IQ	1	B176			
Signature Gear 40		40	B85	Brawling			12	DX+1	2	B182+			
@Nombre de la nave@ (2000 kt)				Current Affairs (Arkopan Racing)			12	IQ+1	2	B186			
Culture		3		First Aid			11	IQ	1	B195			
Cultural Familiarity		1	B23	Hiking			10	HT	2	B200			
Korkon; Te'karn (Native)				Intimidation			8	Will-3	0	B202			
Language: Ama'kon		0	B24	Liquid Projector (Sprayer)			11	DX	1	B205			
Native; Spoken (Native); Written (Native)				Mechanic (Light Arkopan)			13	IQ+2	8	B207			
Language: Korank		2	B24	Navigation (Land)			10	IQ-1	1	B211			
Spoken (Accented); Written (None)				Piloting (Contragravity)			12	DX+1	4	B214			
Disadvantages		-1		Public Speaking			8	IQ-3	0	B216			
Expression ("?")		-1	B164	Savoir-Faire (High Society)			9	IQ-2	0	B218+			
Natural Attacks		0	B271	Stealth			11	DX	2	B222			
Te'karn Ancestry		0		Tactics			11	IQ	4	B224+			
				Thrown Weapon (Axe/Mace)			11	DX	1	B226			
				Weather Sense			11	IQ	2	B209			
CARRIED EQUIPMENT (1.5 kg; \$20)				USES									
✓ # 1 Wrench					20	1.5 kg		20	1.5 kg	B289			
OTHER EQUIPMENT (10 kg; \$600)				USES									
# 1 Portable Tool Kit (Mechanic: Light Arkopan)					600	10 kg		600	10 kg	HT24			