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Faryth
gurpscharactersheet.com

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TRAIT		PTS		SKILL / TECHNIQUE		SL	RSL	PTS	
	High Pain Threshold	10	B59		Observation	9	Per-1	1	B211
	Luck	15	B66+		Piloting (Contragravity)	11	DX-1	1	B214
	Usable once per hour of play				Stealth	11	DX-1	1	B222
	Pistol-Fist (Pistol)	1	PU2:6		Throwing	11	DX-1	1	B226
✓	Culture	8			Tracking	9	Per-1	1	B226
	Cultural Familiarity (Te'karn)	0	B23		Driving (Automobile)	12	DX	2	B188
	Language: Ama'kon	4	B24						
	Spoken (Accented); Written (Accented)								
	Language: Amate'karn	0	B24						
	Native; Spoken (Native); Written (Native)								
	Language: PARC	4	B24						
	Spoken (Accented); Written (Accented)								
✓	Cybernetics (Upgraded)	4	B46						
	Both Arms								
	Damage Resistance 5	10	B47+						
	Electrical	-8	B134						
✓	Machine	10	B263						
	Injury Tolerance	10	B60						
	No Blood (Do not bleed, unaffected by blood-borne toxins, immune to attacks that rely on cutting off blood to part of your body); Unliving (Altered wound modifiers: imp & pi++ are x1, pi+ is x1/2, pi is x1/3, pi- is x1/5)								
	Resistant	12	B81						
	Metabolic Hazards; Immunity								
	Unhealing (Total)	-12	B160						
	Wears out instead of aging	0	B263						
	Maintenance	-3	B143						
	People Required: 1; Frequency: Every other day								
	Numb	-8	B146						
	Reduced Consumption 3	3	B80						
	7 day fuel reserve, refill once/week								
	Separate Attributes	0							
	HT 12, HP 8 (each arm), HP 10 (each leg); Suffer a penalty to DX equal to the Pain level it would be suffering from its damage.								
✓	Disadvantages	-27							
	Cannot Float	-1	B165						
	Chronic Pain	-12	B126						
	2.5 hour interval; FR: 9; Severe (-4 to DX, IQ, and self-control rolls)								
	No Arms	-14							
	Mitigator (Cybernetics (durable, weekly refuel))								
	You cannot wield anything, or perform any task that requires one or two arms								
✓	Te'karn	0							
	Natural Attacks	0	B271						
✓	#	CARRIED EQUIPMENT (1.125 kg; \$420)		USES	TL	LC			
✓	1	Dagger			1		20	0.125 kg	20
✓	1	Revolver, .38			6	3	400	1 kg	400
#		OTHER EQUIPMENT (0.5 kg; \$5)		USES	TL	LC			
1		Personal Basics			0		5	0.5 kg	5
		Minimum gear for camping: -2 to any Survival roll without it. Includes utensils, tinderbox or flint and steel, towel, etc., as TL permits.							