




























PORTRAIT		IDENTITY				MISCELLANEOUS				127 POINTS													
		NAME		Zibub Shes-Lan		CREATED		May 27, 2025, 12:09 AM		0 UNSPENT													
		TITLE		Dron, Primogénito		MODIFIED		May 27, 2025, 3:06 AM		38 ANCESTRY													
		ORGANIZATION		Colmena Shes-Lan		PLAYER				42 ATTRIBUTES													
		DESCRIPTION										66 ADVANTAGES											
		GENDER		Male		HEIGHT		1.6 m		HAIR				-45 DISADVANTAGES									
		AGE		12		WEIGHT		48 kg		EYES				-2 QUIRKS									
		BIRTHDAY				SIZE		+0		SKIN				28 SKILLS									
		RELIGION		Fe de Sh-gá-rra		TL				HAND				0 SPELLS									
PRIMARY ATTRIBUTES				SECONDARY ATTRIBUTES				HUMANOID				ENCUMBRANCE, MOVE & DODGE											
[-10] 9 STRENGTH (ST)				[0] 10 WILL				ROLL		LOCATION		DR				LEVEL		MAX LOAD		MOVE		DODGE	
[20] 11 DEXTERITY (DX)				[0] 8 COMPOSURE				2-3		HEAD		-2		2				0 NONE		8 kg		5 8	
[0] 10 INTELLIGENCE (IQ)				[0] 5.5 INITIATIVE (INIT)						SKULL		-2		2				1 LIGHT		16 kg		4 7	
[30] 12 HEALTH (HT)				5 KEUM						FACE		-2		2				2 MEDIUM		24 kg		3 6	
BASIC DAMAGE				[0] 5 BASIC MOVE						NECK		-2		2				3 HEAVY		48 kg		2 5	
1d-2 BASIC THRUST				Senses						EYES		-3		0				4 X-HEAVY		80 kg		1 4	
1d-1 BASIC SWING				[0] 12 PERCEPTION (PER)				4-5		ARMS		-1		2				LIFTING & MOVING THINGS					
				[0] 10 VISION						HANDS		-2		2				8 kg BASIC LIFT					
				[0] 12 HEARING				6-8		TORSO		+0		2				16 kg ONE-HANDED LIFT					
				[0] 12 TASTE & SMELL						VITALS		+0		1				64 kg TWO-HANDED LIFT					
				[0] 12 TOUCH				9-12		GROIN		-1		2				96 kg SHOVE & KNOCK OVER					
										LEGS		-1		2				192 kg RUNNING SHOVE & KNOCK OVER					
										FEET		-2		2				120 kg CARRY ON BACK					
																		400 kg SHIFT SLIGHTLY					
±		REACTION						±		CONDITION													
-1		from others except koppemak and o'koptera						+4		on any task that utilizes sense of smell													
-1		to orders, insults, or social slights																					
MELEE WEAPON								USAGE	SL	PARRY	BLOCK	DAMAGE	REACH	ST									
Light Edged Rapier								Swung	11	8F	No	1d-2 cut	1	8									
Light Edged Rapier								Thrust	11	8F	No	1d-1 imp	1	8									
Natural Attacks								Bite	11	No	No	1d-3 cr	C										
Natural Attacks								High Kick	9	No	No	1d-3 cr	C,1										
Natural Attacks								Low Kick	11	No	No	1d-3 cr	C,1										
Natural Attacks								Punch	11	8	No	1d-3 cr	C										
TRAIT				Pts		SKILL / TECHNIQUE				SL	RSL	Pts											
Code of Honor (Chivalry)				-15	B127	Acrobatics				10	DX-1	2	B174+										
Protect any lady, and anyone weaker than yourself. Never break your word. Never ignore an insult to yourself, a lady, your liege-lord, or your faith; insults may only be wiped out by an apology or a duel (not necessarily to the death!). Never take advantage of an opponent in any way; weapons and circumstances must be equal (even in open war if the foe is also noble and chivalrous). Accept any challenge to arms from anyone of greater or equal rank.						Aerobatics				9	DX-2	1	B174										
Colmena Shes-Lan Rank 3				30	B29	Cloak				10	DX-1	1	B184										
Replaces Status						Diplomacy				9	IQ-1	2	B187										
Combat Paralysis				-15	B127	Fencing				11	DX	2	B208										
In any situation in which personal harm seems imminent, make a HT roll. Do not roll until the instant you need to fight, run, pull the trigger, or whatever. Any roll over 13 is a failure, even if you have HT 14+. On a success, you can act normally. On a failure, you are mentally stunned.						First Aid				10	IQ	1	B195										
Comfortable Wealth				10	B25	Housekeeping				10	IQ	1	B200										
Starting wealth is twice normal						Literature				12	IQ+2	12	B205										
Cultural Familiarity				1	B23	Psychology				8	IQ-2	1	B216										
O'koptera (Native); Te'karn						Research				9	IQ-1	1	B217										
Duty (Obligaciones de la casa Shes-Lan)				-5	B133	Savoir-Faire (High Society)				11	IQ+1	2	B218+										
FR: 9						Survival (Woodlands)				11	Per-1	1	B223										
Flight - Membranous Wings				20	B56+	Writing				9	IQ-1	1	B228										
Cannot Hover; Winged; Up to Light encumbrance																							
Air Move 11																							

TRAIT							Pts	
Language: Ama'kon 							5	<u>B24</u>
Spoken (Accented); Written (Native)								
Language: Anere 							0	<u>B24</u>
Native; Spoken (Native); Written (Native)								
Natural Attacks							0	<u>B271</u>
Nosy							-1	<u>B164</u>
 O'koptera 							38	
Proud							-1	<u>B164</u>
Sense of Duty 							-10	<u>B153</u>
Colmena Shes-Lan								

✓	#	CARRIED EQUIPMENT (5 kg; \$3,830)	USES					
	1	Light Cloak  DR 1, HP 3		20	1 kg	20	1 kg	<u>B287</u>
✓	1	 Scabbard, Sword  Set to 1/3 basic set weight of weapon. Replacement value = 1/5 of weapon		5	0.375 kg	705	1.5 kg	<u>LT57+</u>
✓	1	Light Edged Rapier		700	1.125 kg	700	1.125 kg	<u>LT61</u>
✓	1	 Scabbard, Sword  Set to 1/3 basic set weight of weapon. Replacement value = 1/5 of weapon		5	0.375 kg	705	1.5 kg	<u>LT57+</u>
✓	1	Light Edged Rapier		700	1.125 kg	700	1.125 kg	<u>LT61</u>
✓	1	Clothing, Ordinary  Status 3 (Landed knight, guild master, big city mayor)		2,400	1 kg	2,400	1 kg	<u>LT98</u>

#	OTHER EQUIPMENT (0.33 kg; \$710.75)		USES					
1		Cloth Bag, 1 quart  DR 0; HP 2; Fragile (Combustible) see B136		0.75	0.05 kg	710.75	0.33 kg	<u>LT34</u>
70		Karat Coin		10	0.002 kg	700	0.14 kg	<u>B264</u>
1		Book (Charlatán y el Leviatán)  Holdout -1. Una historia de aventura y romance que trata sobre Charlatán, un te'karn bueno para nada que por casualidad acaba resolviendo el secuestro de Alimory, una cortesana o'koptera, y la salva de las garras del Leviatán de las dunas, entre otras desventuras.		1	0.05 kg	1	0.05 kg	<u>HT17</u>
1		Notebook  Holdout -1		1	0.05 kg	1	0.05 kg	<u>HT17</u>
2		Pencil		4	0.02 kg	8	0.04 kg	<u>LT47</u>

NOTE 	
• Personalidad: Es algo orgulloso y nunca rechazará un duelo. Ha aprendido sus habilidades gracias a ser un ávido lector y leer historias de héroes y amores te'karn, pero cuando el peligro le encara, a veces duda demasiado y queda paralizado.	
• Trasfondo: Zibub es el heredero de la casa Shes-Lan, quien ha viajado hasta Niwel -la presuntuosa capital te'karn- con tal de demostrar el honor de la casa y ganarse un honorable nombre antes de volver a la Colmena.	