

PORTRAIT		IDENTITY		MISCELLANEOUS		174 POINTS	
	NAME	Yorgos Thadon		CREATED	Jul 24, 2024, 11:01 PM		1 UNSPENT
	TITLE	El Carnero Macizo [1]		MODIFIED	May 21, 2025, 10:41 PM		25 ANCESTRY
	ORGANIZATION	YFRLD		PLAYER	Sergi		85 ATTRIBUTES
	DESCRIPTION						68 ADVANTAGES
	GENDER	Male	HEIGHT	1.82 m	HAIR	Snow	-55 DISADVANTAGES
	AGE	26	WEIGHT	97 kg	EYES	Brown	0 QUIRKS
	BIRTHDAY	10 de Vord, 1º	SIZE	+0	SKIN	Pale	50 SKILLS
	RELIGION		TL	5	HAND	Right	0 SPELLS
PRIMARY ATTRIBUTES		SECONDARY ATTRIBUTES		HUMANOID		ENCUMBRANCE, MOVE & DODGE	
[20] 13 STRENGTH (ST)	[0] 11 WILL	ROLL	LOCATION	DR		LEVEL	MAX LOAD
[60] 13 DEXTERITY (DX)	[0] 13 COMPOSURE	2-3	HEAD	-2	0	0 NONE	17 kg
[0] 9 INTELLIGENCE (IQ)	[5] 7 BASIC MOVE		SKULL	-2	3	1 LIGHT	34 kg
[0] 11 HEALTH (HT)	[0] 5.5 INITIATIVE (INIT)		FACE	-2	0	2 MEDIUM	51 kg
[0] 10 KEUMIC INERTIA	☑ Senses		NECK	-2	0	3 HEAVY	102 kg
BASIC DAMAGE			EYES	-3	0	4 X-HEAVY	170 kg
1d BASIC THRUST			4-5 ARMS	-1	0	LIFTING & MOVING THINGS	
2d-1 BASIC SWING			HANDS	-2	0	17 kg BASIC LIFT	
			6-8 TORSO	+0	0	34 kg ONE-HANDED LIFT	
			VITALS	+0	1	136 kg TWO-HANDED LIFT	
			GROIN	-1	0	204 kg SHOVE & KNOCK OVER	
			9-12 LEGS	-1	0	408 kg RUNNING SHOVE & KNOCK OVER	
			FEET	-2	1	255 kg CARRY ON BACK	
						850 kg SHIFT SLIGHTLY	
POINT POOLS							
[0] 13 OF 13 HP [HEALTHY]							
0 OF 0 STRESS [CALM]							
REACTION				CONDITION			
-2 from experienced NPCs				+6 on all IQ rolls to wake up or to recover from surprise or mental stun			
-1 from non-criminals who learn of your Criminal Record. Police, judges, vigilantes, and other law-and-order types react at -2				+1 to all HT rolls to stay conscious, avoid death, resist disease, or resist poison			
-1 from others				+1 to initiative rolls for your side (+2 if you are the leader)			
-2 from others aware of your clueless nature				+4 to resist Sex Appeal			
+1 from Terrien Caravan members aware of your reputation				+1 to skill rolls any time you take an unnecessary risk (in the GM's opinion)			
+2 from young or naive individuals who believe you are as good as you say you are							
MELEE WEAPON				USAGE	SL	PARRY	BLOCK
Crushing Striker (Horns)					15	11	No
Hooves				Trample	13	No	No
Only on SM-2 or (prone) SM-1							
Natural Attacks				Bite	15	No	No
Natural Attacks				High Kick	13	No	No
Natural Attacks				Low Kick	15	No	No
Natural Attacks				Punch	15	11	No
Arm ST 1							
TRAIT		PTS		SKILL / TECHNIQUE		SL	RSL
☑ Advantages & Perks		63		Brawling		15	DX+2
Ambidexterity		5	B39	Shield		15	DX+2
Arm ST 1		5	B40	Wrestling		14	DX+1
Only applies to efforts to lift, throw, or attack with those arms or hands. If a task requires multiple hands and they don't have the same ST, use the average ST.				Jumping		13	DX
Combat Reflexes		15	B43	Throwing		13	DX
Daredevil		15	B47	Climbing		13	DX
Deep Sleeper		1	PU2:13	Flail		13	DX
Fit		5	B55	Escape		12	DX-1
Recover FP at twice the normal rate (but not FP spent for spells or psi powers)				Running		12	HT+1
Good Reputation 1		1	B26+	Observation		12	Per+1
Caravana Terrien; Recognized all the time				Lifting		12	HT+1
Luck (1/h)		15	B66+	Survival (Desert)		11	Per
Sacrificial Parry (Flail)		1	PU2:7	Mechanic (Steam Engine)		10	IQ+1
☑ Disadvantages & Quirks		-55		Airshipman		10	IQ+1
				Gesture		10	IQ+1
				Intimidation		10	Will-1

TRAIT		Pts		SKILL / TECHNIQUE		SL	RSL	Pts	
Berserk	CR: 12 (Resist quite often)	-10	<u>B124</u>	Area Knowledge (El'neun)		9	IQ	1	<u>B176</u>
	Make a self-control roll any time you suffer damage over 1/4 your HP in the space of one second, and whenever you witness equivalent harm to a loved one			Hidden Lore (Dioses)		8	IQ-1	1	<u>B199+</u>
Clueless		-10	<u>B126</u>	Tactics		7	IQ-2	1	<u>B224+</u>
Code of Honor (Chivalry)		-15	<u>B127</u>	History (Cráneos Blancos)		7	IQ-2	1	<u>B200</u>
Protect any lady, and anyone weaker than yourself. Never break your word. Never ignore an insult to yourself, a lady, your liege-lord, or your faith; insults may only be wiped out by an apology or a duel (not necessarily to the death!). Never take advantage of an opponent in any way; weapons and circumstances must be equal (even in open war if the foe is also noble and chivalrous). Accept any challenge to arms from anyone of greater or equal rank.									
Low TL 1		-5	<u>B22</u>						
Overconfidence		-5	<u>B148</u>						
CR: 12 (Resist quite often)									
You must make a self-control roll any time the GM feels you show an unreasonable degree of caution. If you fail, you must go ahead as though you were able to handle the situation!									
Sense of Duty		-5	<u>B153</u>						
Friends and Companions									
Social Stigma (Criminal Record)		-5	<u>B155</u>						
Korkon Ancestry		25							
Languages & Culture		5							
Cultural Familiarity		1	<u>B23</u>						
Korkon (Native); Te'karn									
Language: Ama'kon		4	<u>B24</u>						
Spoken (Accented); Written (Accented)									
Language: Korank		0	<u>B24</u>						
Native; Spoken (Native); Written (Native)									
Natural Attacks		0	<u>B271</u>						

✓	#	CARRIED EQUIPMENT (0.05 kg; \$0.3)	USES					
✓	1	Parole Armband		0.3	0.05 kg	0.3	0.05 kg	
		Marks you as "criminal on parole", probably.						

#	OTHER EQUIPMENT (23.962 kg; \$409.25)	USES					
1	Backpack, Small		60	1.5 kg	409.25	23.962 kg	<u>HT54</u>
Holds 50lbs.							
3	Glass Bottle, 1 quart		3.75	0.5 kg	11.25	1.5 kg	<u>LT34</u>
DR 1, Fragile (Brittle) see B136							
1	Lantern		20	1 kg	20	1 kg	<u>B288</u>
Uses 1 pint of oil per 24 hours							
1	Leather Armor		100	5 kg	100	5 kg	<u>B283</u>
1	Personal Basics		5	0.5 kg	5	0.5 kg	<u>B288</u>
Minimum gear for camping: -2 to any Survival roll without it. Includes utensils, tinderbox or flint and steel, towel, etc., as TL permits.							
1	Rope, 3/8", 20 yards		10	1.5 kg	10	1.5 kg	<u>B288</u>
Supports 300 lbs.							
1	Sandglass		50	1.5 kg	50	1.5 kg	<u>LT45</u>
1	Sewing Kit		1	0 kg	1	0 kg	<u>HT31</u>
1	Sleeping Fur		50	4 kg	50	4 kg	<u>B288</u>
1	Tent, 2-Man		80	6 kg	80	6 kg	<u>B288</u>
Includes ropes; requires one 6' pole							
1	Thermos Bottle		10	1 kg	10	1 kg	<u>HT33</u>
Fragile.							
10	Wax Candles		0.3	0.0312 kg	3	0.312 kg	<u>HT51</u>
Burns 8hrs.							
3	Wool yarn and needle		3	0.05 kg	9	0.15 kg	

NOTE		
Anotaciones: [1] Autoproclamado		