D		la ev						Manage			17F Daws	58			
Portrait	2d N		ITITY				_		LANEOUS		175 Роімт				
		Runa Peregrina							2024, 12:		5 UNSPEN				
							, 2025, 7:1								
	Organization	YFRLD / Tri	bu Koro	gan			PLAYE	R Judith			30 ATTRIBU				
				Des	SCRIPTION	ON					7 ADVANT				
	>\$ GENDER	Female		>\$ F	EIGHT	1.68 m	n	⊃\$ H,	AIR Snowy		30 DISADV				
	→ AGE	19		>\$ M	EIGHT	65 kg		⊃¢ E _Y	ES Hazel		-1 Quirks				
	> BIRTHDAY	37 de Karn,	2°		Size			X SI	(IN Pale	7	77 SKILLS				
	TL (5+1)				X HA	ND Right		0 SPELLS							
PRIMARY ATTRIBUTES	Secondary A	ATTRIBUTES	Humanoid					Encumbrance, Move & Dodge							
[10] 12 STRENGTH (ST)	[0] 12 Will	-	Roll	_	CATION	DR	₹ 🙃	_	EVEL		AD M OVE				
[0] 10 DEXTERITY (DX)	[0] 9 K EUI	и (KE)		Eyes		9 0			J ONE	14.5 k					
[20] 10 INTELLIGENCE (IQ)	8 Grit	-	3-4	SKULL		7 4			.IGHT	29 k	_	8			
[0] 11 HEALTH (HT)	⊘ ——Se	nses	5	FACE		5 0		2 1	/ IEDIUM	43.5 k	-	7			
Basic Damage	[0] 11 Pero	CEPTION (PER)	6-7	RIGHT	Leg -	2 2		3 H	H EAVY	87 k	.g 2	6			
	[0] 11 Visio		8	RIGHT	Arm -	2 0		4 >	(-HEAVY	145 k	(g 1	5			
	TU-1 DASIC THRUST			9-10 Torso +0				LIFTING & MOVING THINGS							
1d+2 Basic Swing		TE & SMELL	11 GROIN -3 2					14.5 kg Basic Lift							
	[0] 11 Touc		12	LEFT A	RM -	2 0		II.		-HANDED LIF	т				
		ement —	13-14	LEFT L	EG -	2 2			•	-HANDED LIF					
	[0] 5.25 BASI		15	HAND	-	4 2		11		VE & KNOCK					
		C MOVE	16	Fоот	-	4 1			_	NING SHOVE)VED			
		CIVIOVE	17-18	NECK	-	5 0		11		RY ON BACK		JVER			
Роімт	Pools			VITALS		3 2			_						
[0] 11 OF 11 FP [RESTED]					_ _		'	25 kg Shif	1 SLIGHTLY					
[0] 12 OF 12 HP [HEALTH	HY]		1												
[0] 9 OF 9 KP [HARMO	NICAL]														
±	REACTION				±				Condition	ON					
-1 from others	-£	 .						to wake	up or to re	ecover fror	n surprise	e or			
+1 from others aware of the thick that the thick th			10 fram	mental stun											
+4 from those attracte everyone else	u to members	or your sex,	+2 IIOII	' ⊩	+2 to any HT roll to avoid unconsciousness +1 to HT rolls made for survival at -HP or below, and on							n anv			
everyone else				HT roll where failure means instant de											
								lifference between success and failure, you							
										sabled), bu	•	•			
								ount of time. A successful Diagnosis roll reveals							
					the truth.										
						to initia	ative r	olls for ye	our side (+	2 if you are	e the lead	ler)			
										anguage,					
								•		or the truth					
										l Gambling					
								-	_	Fast-Talk,	k, or Gambling				
	MELEE WEAPON				Use		SL	PARRY	e or bluff Block	Damage	REACH	ST			
Crushing Striker (Horns)		<u></u>			03/			9	No	1d cr	C				
Target at -5															
Guja* 日					Swu	ng 1	12	10U	No	1d+4 cr	1-2	9†			
The blunt end								401:		4.1.4	4.5.				
Guja* ∃					Swu	ng 1	12	10U	No	1d+4 cut	1-2*	9†			
The sharp end Guja* Guia*					Thru	et 1	12	10	No	1d+1 cr	1-2	9†			
The blunt end					iiiu	Jt I	_	.0	140	14 1 61	1 2	31			
Guja*					Thru	st 1	12	10	No	1d+2 imp	2	9†			
The sharp end															
l					Tran	ple 8	3	No	No	1d cr	C,1				
Hooves 🖪															
Only on SM-2 or (prone) SM-1					P.1.					410					
Only on SM-2 or (prone) SM-1 Natural Attacks					Bite		-	No	No	1d-2 cr	C				
Only on SM-2 or (prone) SM-1 Natural Attacks Natural Attacks					Kick	8	3	No	No	1d-1 cr	C,1				
Only on SM-2 or (prone) SM-1 Natural Attacks Natural Attacks Natural Attacks					Kick Pund	8 h 1	10	No 9	No No	1d-1 cr 1d-2 cr	C,1				
Only on SM-2 or (prone) SM-1 Natural Attacks Natural Attacks Natural Attacks Natural Attacks					Kick Pund Slam	8 ch 1 n 1	3 10 10	No 9 No	No No No	1d-1 cr 1d-2 cr 1d-3 cr	C,1 C				
Only on SM-2 or (prone) SM-1 Natural Attacks Natural Attacks Natural Attacks	PON	USAGE	SL 11	Acc	Kick Pund Slam	8 h 1 h 1 mage	10	No 9 No	No No No	1d-1 cr 1d-2 cr 1d-3 cr	C,1	ST 2			

		Trait	Ртѕ			SKILL /	Теснию	QUE		SL	RSL	Pts	
⊘ A	dvant		56		Airshipm			<u> </u>		11	IQ+1	2	B185
	Ally (Azra) ∃		1	B36+	Animal Handling (Raptors)					11	IQ+1	4	B175
	25% of your starting points				Biology (any) □					5	IQ-5	0	B180
	Appearance ∃		12	<u>B21</u>	Blowpipe					11	DX+1	8	<u>B180</u>
	Beautiful		15	D42		Body Language				10	Per-1	1	<u>B181</u>
	Combat Reflexes ☐ Fearlessness 1		15 2	B43	Camoufl	_	l			10	IQ	1	<u>B183</u>
		d Reputation 1 🖪	1	B55+ B26+	Diagnos					4	IQ-6	0	<u>B187</u>
		le Affected (Caravana Terrien); Recognized	'	<u>BZ0+</u>	Diploma	су				10	IQ	4	<u>B187</u>
		e time			Escape					8	DX-2	1	B192
	Hard	l to Kill 1	2	B58	Esoteric	ine			10	Per-1	2	B192+	
	Hard	l to Subdue 2	4	B59	Fast-Dra				11	DX+1	1	B194+	
	Luck		15	B66+	First Aid 🖯					11	IQ+1	1	B195
		le once per hour of play			Forced Entry					10	DX	1	B196
		ain Adaptation (Rock) 4	4	B93+	Games (Chess) Games (Poker)					10	IQ IQ-1	1	B197+ B197+
0	Culture		11	DOO	Intimida					12	Will	1 2	B202
		ural Familiarity (Korkon)	0	B23						10	IQ	2	B204
		ural Familiarity (O'koptera) 目	1	B23	Leadership Mimicry (Animals) □					8	IQ-2	1	B210
		ural Familiarity (Te'karn) 🖯	1	B23	Naturalist					11	IQ+1	8	B211
		juage: Ama'kon 目 e; Spoken (Native); Written (Native)	0	<u>B24</u>	Navigation (Air)					10	IQ	2	B211
		juage: Amate'karn 🖪	1 <u>B24</u>		Observation (AIr)						Per	2	B211
		en (Broken)	•	<u> </u>	Occultis						IQ	2	B212
		juage: Anere 目	4	B24	Perform					10	IQ-2	0	B212
	Spok	en (Accented); Written (Accented)			(Fortune								
		guage: Korank 🖪	4	<u>B24</u>	Poisons		<i>3</i> /			11	IQ+1	8	B214
		en (Accented); Written (Accented)			Polearm					12	DX+2	8	B208
0 0		antages	-31	D404	Public S		a			10	IQ	2	B216
		erk 🖯	-10	<u>B124</u>	Sex App		J			11	HT	2	B219
		2 (Resist quite often) a self-control roll any time you suffer			Shiphandling (Airship)					10	IQ	4	B220
		age over 1/4 your HP in the space of one			Default: Airshipman-5								
	secor	nd, and whenever you witness equivalent			Stealth					9	DX-1	1	<u>B222</u>
	harm to a loved one			D407	Survival (Foresta Espejismo)					10	Per-1	1	<u>B223</u>
		e of Honor (Gentleman's)	-10	<u>B127</u>	Tactics					9	IQ-1	2	B224+
	Never break your word. Never ignore an insult to yourself, a lady, or your flag; insults may only be				Tracking					11	Per	2	<u>B226</u>
	wiped out by an apology or a duel (not necessarily												
		e death!). Never take advantage of an											
		nent in any way; weapons and mstances must be equal (except in open											
		This only applies between gentlemen.											
		to Read	-10	B134									
	Vow		-1	B165									
	Completar el Peregrinaje y volver con la tribu												
	Koro	•											
		Ancestry	27	D074									
		Attacks	0	<u>B271</u>									
✓	#	CARRIED EQUIPMENT (10.6 KG; \$	\$525)		Uses	TL	LC	9			\$9	\$ ▲	
!	1	Blowpipe				0		30	0.5	_	30	0.5 kg	
!	1	Guja*				2		300		kg	300	3 kg	
/	1	Heavy Leather Leggings				1		60		kg	60	2 kg	
/	1	Leather Armor				1		100		kg	100	5 kg	
'	1	Leather Gloves				1		30	0	kg	30	0 kg	<u>B284</u>
1	5	Flexible Venom Vial ■					4	1	0.02	ka	5	0.1 kg	
	Contains paralyzing venom from o'koptera (roll at HT-1).			1).			4	'	0.02	λy	3	U. I Kg	
#		OTHER EQUIPMENT (46.1 Kg; \$387		,	Uses	TL	LC	3	<u> </u>		\$	\$ △	
	# OTHER EQUIPMENT (46.1 kg; \$387) 1			USES	5	LC	60	1.5		387	46.1 kg	HT54	
	Holds 50lbs.				J		00	1.5	'\9	307	-to. i kg	11134	
1		Antitoxin Kit (O'koptera venom)				6		25	0.25	kg	25	0.25 kg	B289
	Antidote for specific poison. 10 uses										9		
2		Bandages □				0		10	1	kg	20	2 kg	B289
		Bandages for a half-dozen wounds. Might be											
		adhesive dressings, or spray-on "Plastiskin", o	depending	g on TL.									
2		Basic equipment for First Aid skill. Bear Trap				5	3	75	17.5	ka	150	35 kg	HT58
		ST 15. Survival +1. Damage thr+2 crushing.				3	3	75	17.5	···9	100	JJ Kg	11130

#	Other Equipment (46.1 kg; \$387)	Uses	TL	LC	3	Â	\$€	\$≜	
1	Canteen □		5		10	1.5 kg	10	1.5 kg	HT53
	1qt.								
1	Compass		5		25	0 kg	25	0 kg	HT52
1	Falconry Whistle To call Azra		5		5	0 kg	5	0 kg	<u>HT58</u>
1	Notebook and pencil				2	0.2 kg	2	0.2 kg	
1	Personal Basics Minimum gear for camping: -2 to any Survival roll without it. Includes utensils, tinderbox or flint and steel, towel, etc., as TL permits.		0		5	0.5 kg	5	0.5 kg	<u>B288</u>
1	Pillow		1		15	0.3 kg	15	0.3 kg	HT56
20	Rope, 1/2" ∃ "Quantity" represents yards. Supports 300lbs.		5		3	0.18 kg	60	3.6 kg	HT56
5	Traveler's Rations One meal		0		2	0.25 kg	10	1.25 kg	<u>B288</u>
	Note								

Runas grabadas: Nacimiento del guerrero, Observador del desierto, Surcador del viento.