

PORTRAIT		IDENTITY				MISCELLANEOUS				169 POINTS											
		NAME		Doppel		CREATED		Aug 4, 2024, 12:53 AM		8 UNSPENT											
		TITLE		La Princesa Bromista [1]		MODIFIED		May 21, 2025, 10:41 PM		29 ANCESTRY											
		ORGANIZATION		YFRLD		PLAYER		Joel		25 ATTRIBUTES											
	DESCRIPTION										92 ADVANTAGES										
		GENDER	Female			HEIGHT	1.6 m			HAIR											
		AGE	20 [2]			WEIGHT	65 kg			EYES											
		BIRTHDAY	8 de Gisc, 2º			SIZE	+0			SKIN											
		RELIGION				TL	(5+1)			HAND	Right										
PRIMARY ATTRIBUTES		SECONDARY ATTRIBUTES				HUMANOID				ENCUMBRANCE, MOVE & DODGE											
[0] 10 STRENGTH (ST)		[0] 11 WILL				ROLL	LOCATION	DR		LEVEL		MAX LOAD	MOVE	DODGE							
[0] 10 DEXTERITY (DX)		[0] 11 COMPOSURE				2-3	HEAD	-2	0		0 NONE	10 kg	5	8							
[20] 11 INTELLIGENCE (IQ)		[0] 5 BASIC MOVE					SKULL	-2	2		1 LIGHT	20 kg	4	7							
[0] 10 HEALTH (HT)		[0] 5.5 INITIATIVE (INIT)					FACE	-2	0		2 MEDIUM	30 kg	3	6							
[0] 12 KEUMIC INERTIA		Senses					NECK	-2	0		3 HEAVY	60 kg	2	5							
BASIC DAMAGE		[5] 11 PERCEPTION (PER)					EYES	-3	0		4 X-HEAVY	100 kg	1	4							
1d-2 BASIC THRUST		[0] 11 VISION				4-5	ARMS	-1	0		LIFTING & MOVING THINGS										
1d BASIC SWING		[0] 11 HEARING					HANDS	-2	0		10 kg BASIC LIFT										
		[0] 11 TASTE & SMELL				6-8	TORSO	+0	0		20 kg ONE-HANDED LIFT										
		[0] 11 TOUCH					VITALS	+0	1		80 kg TWO-HANDED LIFT										
POINT POOLS							GROIN	-1	0		120 kg SHOVE & KNOCK OVER										
[0] 10 OF 10 HP [HEALTHY]						9-12	LEGS	-1	0		240 kg RUNNING SHOVE & KNOCK OVER										
0 OF 0 STRESS [CALM]							FEET	-2	0		150 kg CARRY ON BACK										
											500 kg SHIFT SLIGHTLY										
± REACTION										± CONDITION											
-2 for anyone who discovers your aberrant features and recognizes you as a Nu'karn.										-1 to IQ-based skills when alone											
+1 From any person who values a rogue-ish skill set and notices it.										+1 to trained Acting skill for the sole purpose of "acting innocent"											
-1 from Erilit citizens aware of your reputation																					
+1 from Terrien Caravan members aware of your reputation																					
+6 from those attracted to members of your sex, +2 from everyone else. Exception: Members of the same sex with reason to dislike you (more than -4 in reaction penalties regardless of bonuses) resent your good looks and react at -2 instead.																					
+2 to others																					
MELEE WEAPON										USAGE	SL	PARRY	BLOCK	DAMAGE	REACH	ST					
Natural Attacks										Bite	10	No	No	1d-3 cr	C						
Natural Attacks										High Kick	8	No	No	1d-3 cr	C,1						
Natural Attacks										Low Kick	10	No	No	1d-3 cr	C,1						
Natural Attacks										Punch	10	8	No	1d-3 cr	C						
Small Knife										Swung	6	5	No	1d-3 cut	C,1	5					
Small Knife										Thrust	6	5	No	1d-3 imp	C	5					
RANGED WEAPON										USAGE	SL	ACC	DAMAGE	RANGE	RoF	SHOTS	BULK	RECOIL	ST		
Auto Pistol, 9mm (Silenced)											11	2	2d pi	150/1,850	3	8+1(3)	-2	2	9		
Small Knife										Thrown	6	0	1d-3 imp	5/10	1	T	-1		5		
TRAIT										PTS				SKILL / TECHNIQUE				SL	RSL	PTS	
Advantages & Perks										92				Acrobatics				10	DX	4	B174+
Appearance (Very Beautiful)										16 B21				Acting				13	IQ+2	4	B174
Flight										8 B56+				Brawling				10	DX	1	B182+
Gliding; Slow (Basic Speed); Up to medium encumbrance (Fall if greater)														Camouflage				12	IQ+1	2	B183
Good Reputation 1										1 B26+				Diplomacy				9	IQ-2	1	B187
Caravana Terrien; Recognized all the time														Disguise (Te'karn)				13	IQ+2	4	B187
Honest Face										1 B101				Dreaming				5	Will-6	0	B188
Levitation (10 cm)										1				Escape				9	DX-1	1	B192
Luck (1/h)										15 B66+				Fast-Draw				10	DX	1	B194+
Morph 0										30 B84				Fast-Talk				11	IQ	1	B195
Cosmetic; Preparation Required (1 minute, else is weakened); Requires IQ Roll														Guns (Pistol)				11	DX+1	2	B198
														Holdout				11	IQ	1	B200

TRAIT			Pts		SKILL / TECHNIQUE			SL	RSL	Pts	
Night Vision 10			10	<u>B71+</u>	Makeup	11	IQ			1	<u>B206</u>
Talent (Spy) 1			10	<u>PU3:16</u>	Mimicry (Speech)	11	IQ			4	<u>B210</u>
	Disadvantages & Quirks		-23		Observation	11	Per			1	<u>B211</u>
Bad Reputation 1			-1	<u>B26+</u>	Performance (Ventriloquism)	10	IQ-1			2	<u>B228</u>
Ciudadanos de Erlit; Recognized all the time					Pickpocket	5	DX-5			0	<u>B213</u>
Chummy			-5	<u>B126</u>	Sex Appeal	10	HT			2	<u>B219</u>
Odious Personal Habit (Bromas			-10	<u>B22</u>	Stealth	12	DX+2			4	<u>B222</u>
constantes)					Tracking	12	Per+1			2	<u>B226</u>
-2 Reaction											
Trickster			-7	<u>B159</u>							
CR: 15 (Resist almost all the time)											
Make a self-control roll each day. If you fail, you must try to trick a dangerous subject: a skilled warrior, a dangerous monster, a whole group of reasonably competent opponents, etc. If you resist, you get a cumulative -1 per day to your self-control roll until you finally fail a roll!											
	Languages & Culture		0								
Cultural Familiarity			0	<u>B23</u>							
Te'karn (Native)											
Language: Ama'kon			0	<u>B24</u>							
Native; Spoken (Native); Written (Native)											
Natural Attacks			0	<u>B271</u>							
	Nu'karn (Te'karn)		29								

	#	CARRIED EQUIPMENT (1.95 kg; \$780)	USES					
	1	Pistol		0	0 kg	750	1.7 kg	
	1	Auto Pistol, 9mm (Silenced)		350	1.2 kg	350	1.2 kg	<u>B278</u>
	1	Silencer, Pistol or SMG		400	0.5 kg	400	0.5 kg	<u>B289</u>
	1	Small Knife		30	0.25 kg	30	0.25 kg	<u>B272</u>
#		OTHER EQUIPMENT (2 kg; \$65)	USES					
1	Backpack, Small			60	1.5 kg	65	2 kg	<u>HT54</u>
1	Personal Basics			5	0.5 kg	5	0.5 kg	<u>B288</u>
		Minimum gear for camping: -2 to any Survival roll without it. Includes utensils, tinderbox or flint and steel, towel, etc., as TL permits.						

NOTE		
Anotaciones: [1] Autoproclamada; [2] Edad aparente		