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Runa
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TRAIT			Pts		SKILL / TECHNIQUE			SL	RSL	Pts	
Terrain Adaptation (Rock) 4			4	B93+	Forced Entry			10	DX	1	B196
❖ Disadvantages & Quirks			-36		Games (Chess)			10	IQ	1	B197+
Berserk			-10	B124	Games (Poker)			9	IQ-1	1	B197+
CR: 12 (Resist quite often)					Intimidation			12	Will	2	B202
Make a self-control roll any time you suffer damage over 1/4 your HP in the space of one second, and whenever you witness equivalent harm to a loved one					Leadership			10	IQ	2	B204
Code of Honor (Gentleman's)			-10	B127	Mimicry (Animals)			8	IQ-2	1	B210
Never break your word. Never ignore an insult to yourself, a lady, or your flag; insults may only be wiped out by an apology or a duel (not necessarily to the death!). Never take advantage of an opponent in any way; weapons and circumstances must be equal (except in open war). This only applies between gentlemen.					Naturalist			11	IQ+1	8	B211
Easy to Read			-10	B134	Navigation (Air)			10	IQ	2	B211
Social Stigma (Criminal Record)			-5	B155	Observation			11	Per	2	B211
Vow			-1	B165	Occultism			10	IQ	2	B212
Completar el Peregrinaje y volver con la tribu Korogán.					Poisons			11	IQ+1	8	B214
➤ Korkon Ancestry			25		Polearm			12	DX+2	8	B208
❖ Languages & Culture			11		Public Speaking			10	IQ	2	B216
Cultural Familiarity			2	B23	Sex Appeal			11	HT	2	B219
Korkon (Native); Te'karn; O'koptera					Shiphandling (Airship)			10	IQ	4	B220
Language: Ama'kon			0	B24	Stealth			9	DX-1	1	B222
Native; Spoken (Native); Written (Native)					Survival (Woodlands)			10	Per-1	1	B223
Language: Amate'karn			1	B24	Tactics			9	IQ-1	2	B224+
Spoken (Broken)					Tracking			11	Per	2	B226
Language: Anere			4	B24							
Spoken (Accented); Written (Accented)											
Language: Korank			4	B24							
Spoken (Accented); Written (Accented)											
Natural Attacks			0	B271							
✓ # CARRIED EQUIPMENT (0.05 kg; \$0.3)					USES						
✓	1	Parole Armband					0.3	0.05 kg	0.3	0.05 kg	
Marks you as "criminal on parole", probably.											
# OTHER EQUIPMENT (11.1 kg; \$237)					USES						
1	❖ Backpack, Small						60	1.5 kg	237	11.1 kg	HT54
Holds 50lbs.											
1	Antitoxin Kit (O'koptera venom)						25	0.25 kg	25	0.25 kg	B289
Antidote for specific poison. 10 uses											
2	Bandages						10	1 kg	20	2 kg	B289
Bandages for a half-dozen wounds. Might be clean cloth, adhesive dressings, or spray-on "Plastiskin", depending on TL. Basic equipment for First Aid skill.											
1	Canteen						10	1.5 kg	10	1.5 kg	HT53
1qt.											
1	Compass						25	0 kg	25	0 kg	HT52
1	Falconry Whistle						5	0 kg	5	0 kg	HT58
To call Azra											
1	Notebook and pencil						2	0.2 kg	2	0.2 kg	
1	Personal Basics						5	0.5 kg	5	0.5 kg	B288
Minimum gear for camping: -2 to any Survival roll without it. Includes utensils, tinderbox or flint and steel, towel, etc., as TL permits.											
1	Pillow						15	0.3 kg	15	0.3 kg	HT56
20	Rope, 1/2"						3	0.18 kg	60	3.6 kg	HT56
"Quantity" represents yards. Supports 300lbs.											
5	Traveler's Rations						2	0.25 kg	10	1.25 kg	B288
One meal											
NOTE											
Runas grabadas: Nacimiento del guerrero, Observador del desierto, Surcador del viento.											