Dopt	TRAIT	locutity.			Miscellaneous						166 Points 🗹			
TORI	IRAH	IDENTITY NAME Runa					CDEAT		10 414					
		TO WILL TRAITE					CREATED Jul 25, 2024, 12:10 AN MODIFIED Jul 14, 2025, 4:25 PM							
		TITLE Peregrina												
129		Organization YFRLD / 1	rogán			PLA'	YER Judith			30 Attri				
	00	D				ION					57 Adva	NTAGES		
930	2/07	GENDER Female GENDER Female	·	2/2	HEIGHT	1 68	m	X; H	AIR Snowy	-3	35 DISAD	VANTAGE		
		→ GENDER Terriale			WEIGHT				ES Hazel		-1 Quirk	S		
1200		1100 11	20	34			y				77 SKILLS	3		
		37 de Karı	1, 2°			+0			NIN Pale		0 SPELL			
SA BEC		RELIGION			TL	_ (5+1)	>¥ HA	ND Right		O OI LLL			
PRIMARY A	ATTRIBUTES	SECONDARY ATTRIBUTES			MANOID		Encumbrance, Move & Dodge							
10] 12 STRE	ENGTH (ST)	[0] 12 WILL	Roll		ATION	DR	Ĝ	LEV		Max Lo		E Dod		
[0] 10 DEXT	TERITY (DX)	[0] 15 FRIGHT CHECK	2-3	HEAD	-5	0		0 None		14.5 k	kg !	5 (
20] 10 I NTEI	ELLIGENCE (IQ)	[0] 5.25 INITIATIVE (INIT)		Skul	L -7	3		🔔 1 Ligh		29 k	رg د	4 :		
[0] 11 HEAL	LTH (HT)	[0] 5 BASIC MOVE		FACE	-5	0		2 MEDI	UM	43.5 k	(g	3		
		Senses		NECK	-5	0		3 HEAV	Υ	87 k	cq :	2		
Basic D				Eyes	-9	0		4 X-H		145 k	_	1 !		
1d-1 Bas	sic Thrust	[0] 10 Perception (Per	4-6	ARMS		0		1 7(116				• '		
1d+2 BAS	SIC SWING	[0] 10 VISION			os -4	0				MOVING TH	IINGS			
		[0] 10 HEARING	7.0			-			kg Basic					
		[0] 10 TASTE & SMELL	7-9	Tors		2		29	kg ONE-H	anded Lift				
		[0] 10 Touch			_s -3	3		116	kg Two-H	ANDED LIFT				
	Point	Pools			и -3	2			kg Shove					
01 44 44			10-1	2 Legs	-2	0			kg Runnin			VFR		
[0] 11 OF 12 HP [WOUNDED]				FEET	-4	1			kg CARRY		Turoon C	VEIC		
0] 11 OF 1	1 FP [RESTED]								kg Shift					
±		REACTION	<u> </u>		±			720	CONDITIO					
-1 from others +1 from Terrien Caravan members aware of your reputation +4 from those attracted to members of your sex, +2 from everyone else				 +1 to HT rolls made for survival at -HP or below, and on any HT roll where failure means instant death. If this bonus makes the difference between success and failure, you collapse, apparently dead (or disabled), but come to in the usual amount of time. A successful Diagnosis roll reveals the truth. +1 to initiative rolls for your side (+2 if you are the leader) +4 to others on all Empathy, Body Language, and Psychology rolls to discern your intentions or the truth of your words +4 to others on IQ, Detect Lies, and Gambling rolls in any Quick Contest with your Acting, Fast-Talk, or Gambling 										
						to oth rolls to oth Quick	ners or to disc ners or c Conto	n all Empar cern your in n IQ, Detections est with yo	thy, Body L ntentions of t Lies, and our Acting,	anguage, or the truth Gambling	and Psy of your rolls in	chology words any		
		Melee Weapon			+4	to oth rolls to oth Quick	ners or to disc ners or c Conto	n all Empa cern your in n IQ, Detec	thy, Body L ntentions of t Lies, and our Acting,	anguage, or the truth Gambling	and Psy of your rolls in	chology words any bling		
	l Attacks 🖪				+4 Us	to oth rolls to oth Quick skill v	ners or to disc ners or Conto when y	n all Empai cern your in n IQ, Detect est with you you try to li	thy, Body L ntentions of t Lies, and our Acting, e or bluff	anguage, or the truth Gambling Fast-Talk,	and Psy of your rolls in or Gam	chology words any bling		
Parry with pund	I Attacks 🖪 nches; Kicks have	MELEE WEAPON e range C, 1; High Kicks are a	t-2.		+4 Us Unar	to oth rolls to oth Quick skill v	ners or to disc ners or Conto when y SL 10	n all Empar cern your in n IQ, Detect est with you you try to lit PARRY	thy, Body L ntentions of t Lies, and our Acting, e or bluff BLOCK No	Language, or the truth Gambling Fast-Talk, DAMAGE 1d-2 cr	and Psy of your prolls in or Gam REACH	chology words any bling		
Parry with pund Crushing Str	l Attacks 🖪		t -2.		+4 Us Unai	to oth rolls to oth Quick skill v	ners on to disc ners or c Conto when y SL 10	n all Empar cern your in IQ, Detect est with you you try to lit PARRY 9	thy, Body L ntentions of t Lies, and our Acting, e or bluff BLOCK No	Language, or the truth Gambling Fast-Talk, DAMAGE 1d-2 cr	and Psy n of your y rolls in or Gam REACH C	chology words any bling		
Parry with pund Crushing Str Hooves 🖪	I Attacks 日 nches; Kicks have riker (Horns)		t -2.		+4 Us Unar	to oth rolls to oth Quick skill v	ners or to disc ners or Conto when y SL 10	n all Empar cern your in n IQ, Detect est with you you try to lit PARRY	thy, Body L ntentions of t Lies, and our Acting, e or bluff BLOCK No	Language, or the truth Gambling Fast-Talk, DAMAGE 1d-2 cr	and Psy of your prolls in or Gam REACH	chology words any bling		
Parry with pund Crushing Str Hooves 🖪	I Attacks 日 nches; Kicks have riker (Horns) or (prone) SM-1	e range C, 1; High Kicks are a			+4 Us Unai	to oth rolls to oth Quick skill v	ners or to disc ners or c Conto when y SL 10 10 8	n all Empar cern your in n IQ, Detect est with you you try to li PARRY 9 9 No	thy, Body L ntentions of t Lies, and our Acting, e or bluff BLOCK No No	DAMAGE 1d cr 1d cr	REACH C C C,1	chology words any bling		
Parry with punce Crushing Str Hooves 日 Only on SM-2 c	I Attacks 日 nches; Kicks have riker (Horns) or (prone) SM-1 TRA	e range C, 1; High Kicks are a	PTS		+4 Us Unar	to oth rolls to oth Quick skill v	ners or to disc ners or C Conto when y SL 10 10 8	n all Empar cern your in IQ, Detect est with you you try to lit PARRY 9	thy, Body L ntentions of t Lies, and our Acting, e or bluff BLOCK NO NO NO S	DAMAGE 1d cr 1d cr L RSL	REACH C C C,1	chology words any bling		
Parry with punce Crushing Str Hooves Only on SM-2 co	I Attacks	e range C, 1; High Kicks are a	Ртs 56	A	+4 Us Unai Head Tran	to oth rolls to oth Quick skill v	ners or to disc ners or C Conto when y SL 10 10 8	n all Emparer particles of the party of the	thy, Body L ntentions of t Lies, and our Acting, e or bluff BLOCK NO NO NO NO	DAMAGE 1d cr 1d cr 1d cr 1d lQ+1	REACH C C C C,1	chology words any bling		
Parry with punc Crushing Str Hooves	I Attacks nches; Kicks have riker (Horns) or (prone) SM-1 TRA ages & Perks Azra)	e range C, 1; High Kicks are a	PTS 56 1	B36+	+4 Us Unan Head Tran Airsh Anim	to oth rolls to oth Quick skill v	ners or to disc ners or C Conto when y SL 10 10 8	n all Empar cern your in n IQ, Detect est with you you try to li PARRY 9 9 No	thy, Body L ntentions of t Lies, and our Acting, e or bluff BLOCK No No	DAMAGE 1d cr 1d cr 1d cr 1d lQ+1 11 lQ+1	REACH C C C C,1 PTS 2	chology words any bling ST		
Parry with punc Crushing Str Hooves El Only on SM-2 c Advantage Ally (A	or (prone) SM-1 TRA ages & Perks Azra) arance (Beauti	e range C, 1; High Kicks are a	PTS 56 1 12	<u>B21</u>	+4 Us Unai Head Tran Airsh Anim Blow	to oth rolls to oth Quick skill v	ners or to disc ners or c Conto when y SL 10 10 8	n all Emparer particles of the party of the	thy, Body L ntentions of t Lies, and our Acting, e or bluff BLOCK No No	DAMAGE 1d cr 1d cr 1d lQ+1 11 lQ+1 11 DX+1	REACH C C C,1 PTS 2 4 8	words any bling ST B185 B175 B180		
Parry with punc Crushing Str Hooves Only on SM-2 c Advantag Ally (A Appea	I Attacks Inches; Kicks have riker (Horns) or (prone) SM-1 TRA ages & Perks Azra) Inches arance (Beauto at Reflexes	e range C, 1; High Kicks are a	PTS 56 1 12 15	B21 B43	Head Tran	to oth rolls to oth Quick skill v AGE rmed dbutt nple Skinipman all Harly pipe / Lang	ners or to disconers or c Conto when y SL 10 10 8 ILL / Te n ndling	n all Emparer particles of the party of the	thy, Body L ntentions of t Lies, and our Acting, e or bluff BLOCK No No No	DAMAGE 1d cr 1d cr 1d lQ+1 11 lQ+1 11 DX+1 9 Per-1	REACH C C C,1	chology words any bling ST B185 B175 B180 B181		
Parry with puncerushing Stratoves Donly on SM-2 comb	I Attacks Inches; Kicks have riker (Horns) or (prone) SM-1 TRA ages & Perks Azra) Inches arance (Beauto at Reflexes essness 1	e range C, 1; High Kicks are a	PTS 56 1 12 15 2	B21 B43 B55+	Head Tran Airsh Anim Blow Body Cam	to oth rolls to oth Quick skill varied dbutt inple Skill varied dbutt	ners or to disconers or c Contowhen y SL 10 10 8 ILL / Ten ndling uage	n all Emparer particles of the party of the	thy, Body L ntentions of t Lies, and our Acting, e or bluff BLOCK No No No	DAMAGE 1d-2 cr 1d cr 1d lQ+1 11 lQ+1 11 DX+1 9 Per-1 10 lQ	REACH C C C C,1 PTS 2 4 8 1 1	chology words any bling B185 B175 B180 B181 B183		
Parry with puncerushing Str Hooves Donly on SM-2 c Advantage Ally (A Appea Comb Fearle Good	I Attacks Inches; Kicks have riker (Horns) or (prone) SM-1 TRA ages & Perks Azra) Inches arance (Beauto at Reflexes essness 1 I Reputation 1	e range C, 1; High Kicks are a	PTS 56 1 12 15	B21 B43	Head Tran Airsh Anim Blow Body Cam Diplo	to oth rolls to oth Quick skill variety and dbutt in ple Skinipman and Harling points outlage omacy	ners or to disconers or c Contowhen y SL 10 10 8 ILL / Ten ndling uage	n all Emparer particles of the party of the	thy, Body L ntentions of t Lies, and our Acting, e or bluff BLOCK No No No	DAMAGE 1d-2 cr 1d cr 1d cr 1d lQ+1 11 lQ+1 11 DX+1 9 Per-1 10 lQ 10 lQ	REACH C C C C,1 PTS 2 4 8 1 1 4	chology words any bling ST B185 B175 B180 B181 B183 B187		
Parry with puncerushing Str Hooves Donly on SM-2 c Advantage Ally (A Appear Comb Fearle Good Carava	I Attacks Inches; Kicks have riker (Horns) or (prone) SM-1 TRA ages & Perks Azra) Inches arance (Beauthout Reflexes essness 1 I Reputation 1 ana Terrien; Reco	e range C, 1; High Kicks are a	PTS 56 1 12 15 2 1	B21 B43 B55+ B26+	Head Tran Airsh Anim Blow Body Cam Diplo Esca	to oth rolls to oth Quick skill variet and dbutt inple Skill vari	ners or to disconers or c Contowhen y SL 10 10 8 ILL / Ten ndling uage	n all Emparer pern your in IQ, Detect est with you try to list PARRY 9 9 No ECHNIQUE	thy, Body L ntentions of t Lies, and our Acting, e or bluff BLOCK No No No	Language, or the truth Gambling Fast-Talk, DAMAGE 1d-2 cr 1d cr 1d cr 1d lQ+1 11 lQ+1 11 lQ+1 11 lQ+1 11 lQ+1 10 lQ 10 lQ 8 DX-2	REACH C C C C,1 PTS 2 4 8 1 1 4 1	chology words any bling ST B185 B185 B180 B181 B183 B187 B192		
Parry with puncerushing Str Hooves Donly on SM-2 of Advantage Ally (A Appear Comb Fearle Good Carava Hard t	I Attacks Inches; Kicks have riker (Horns) or (prone) SM-1 TRA ages & Perks Azra) Inches arance (Beauthout Reflexes essness 1 I Reputation 1 ana Terrien; Recotto Kill 1	e range C, 1; High Kicks are a	PTS 56 1 12 15 2 1	B21 B43 B55+ B26+	Head Tran Airsh Anim Blow Body Cam Diplo Esca Esot	to oth rolls to oth Quick skill v AGE rmed dbutt nple Skinipman Hall Hall pipe y Lang ourlage macy peeric M	ners or to disconers or Contowhen y SL 10 10 8 ILL / Ten ndling uage ye edicin	n all Emparer pern your in IQ, Detect est with you try to list PARRY 9 9 No ECHNIQUE (Raptors)	thy, Body L ntentions of t Lies, and our Acting, e or bluff BLOCK No No No No	Language, or the truth Gambling Fast-Talk, DAMAGE 1d-2 cr 1d cr 1d cr 1d lQ+1 11 lQ+1 11 lQ+1 11 DX+1 9 Per-1 10 lQ 10 lQ 8 DX-2 9 Per-1	REACH C C C,1 PTS 2 4 8 1 1 4 1 2	bling B185 B185 B175 B180 B181 B183 B187 B192 B192		
Parry with punc Crushing Str Hooves D Only on SM-2 of Advantage Ally (A Appear Comb Fearle Good Carava Hard t Hard t	I Attacks Inches; Kicks have riker (Horns) or (prone) SM-1 TRA ages & Perks Azra) Inches arance (Beauthout Reflexes essness 1 I Reputation 1 ana Terrien; Receive to Kill 1 to Subdue 2	e range C, 1; High Kicks are a	PTS 56 1 12 15 2 1 2 4	B21 B43 B55+ B26+ B58 B59	Head Trans Airsh Anim Blow Body Cam Diplo Esca Esot: Fast-	to oth rolls to oth Quick skill variet mple Skill	to disconers or to disconers or to disconers or to Contowhen y SL 10 10 8 LL / Ten nudling uage ge dedicin (Arrow	n all Emparer pern your in IQ, Detect est with you try to list PARRY 9 9 No ECHNIQUE (Raptors)	thy, Body L ntentions of t Lies, and our Acting, e or bluff BLOCK No No No S	Language, or the truth Gambling Fast-Talk, DAMAGE 1d-2 cr 1d cr 1d cr 1d lQ+1 11 lQ+1 11 lQ+1 11 lQ+1 11 lQ+1 10 lQ 10 lQ 10 lQ 10 lQ 29 Per-1 11 DX+1	REACH C C C,1 PTS 2 4 8 1 1 4 1 2 1	bling B185 B175 B180 B181 B183 B187 B192 B194		
Parry with punc Crushing Str Hooves Only on SM-2 c Ally (A Appea Comb Fearle Good Carava Hard t Luck (I Attacks Inches; Kicks have riker (Horns) or (prone) SM-1 TRA ages & Perks Azra) Inches arance (Beauth bat Reflexes essness 1 I Reputation 1 ana Terrien; Receive to Kill 1 to Subdue 2 (1/h)	e range C, 1; High Kicks are a	PTS 56 1 12 15 2 1 4 15	B21 B43 B55+ B26+ B58 B59 B66+	Head Trans Airsh Anim Blow Body Cam Diplo Esca Esot Fast- First	to oth rolls to oth Quick skill varied dbutt inple Skill varied dbutt	sedicin (Arrov	n all Emparer pern your in IQ, Detect est with you try to list PARRY 9 9 No ECHNIQUE (Raptors)	thy, Body L ntentions of t Lies, and our Acting, e or bluff BLOCK No No No No	Language, or the truth Gambling Fast-Talk, DAMAGE 1d-2 cr 1d cr 1d cr 1d lQ+1 11	REACH C C C,1 PTS 2 4 8 1 1 4 1 2	bling B185 B175 B180 B181 B183 B187 B192 B194 B195		
Parry with punc Crushing Str Hooves Donly on SM-2 c Ally (A Appea Comb Fearle Good Carava Hard t Luck (Terrai	I Attacks Inches; Kicks have riker (Horns) or (prone) SM-1 TRA ages & Perks Azra) Inches arance (Beauth bat Reflexes essness 1 I Reputation 1 ana Terrien; Rece to Kill 1 to Subdue 2 (1/h) in Adaptation	e range C, 1; High Kicks are a	PTS 56 1 12 15 2 1 1 2 4 15 4	B21 B43 B55+ B26+ B58 B59 B66+ B93+	Head Trans Airsh Anim Blow Body Cam Diplo Esca Esot Fast- First	to oth rolls to oth Quick skill varied dbutt inple Add dbutt inple Skill varied dbutt inple Add dbutt inple Skill varied dbutt inple Add dbutt inple Skill varied dbutt	sedicin (Arrov	n all Emparer pern your in IQ, Detect est with you try to list PARRY 9 9 No ECHNIQUE (Raptors)	thy, Body L ntentions of t Lies, and our Acting, e or bluff BLOCK No No No No	Language, or the truth Gambling Fast-Talk, DAMAGE 1d-2 cr 1d cr 1d cr 1d lQ+1 11 lQ lQ 10 lQ	REACH C C C,1 PTS 2 4 8 1 1 4 1 2 1	chology words any bling ST B185 B185 B180 B181 B183 B187 B192		
Parry with puncerushing Str Hooves Donly on SM-2 comb Fearle Good Carava Hard to Luck (Terrai CdP Nate	I Attacks Inches; Kicks have riker (Horns) or (prone) SM-1 TRA ages & Perks Azra) Inches arance (Beauth bat Reflexes essness 1 I Reputation 1 ana Terrien; Receive to Kill 1 to Subdue 2 (1/h)	e range C, 1; High Kicks are a tiful) cognized all the time (Rock) 4	PTS 56 1 12 15 2 1 4 15	B21 B43 B55+ B26+ B58 B59 B66+	Head Trans Airsh Anim Blow Body Cam Diplo Esca Esot Fast- First	to oth rolls to oth Quick skill varied dbutt inple Skill varied dbutt	sedicin (Arrov	n all Emparer pern your in IQ, Detect est with you try to list PARRY 9 9 No ECHNIQUE (Raptors)	thy, Body L ntentions of t Lies, and our Acting, e or bluff BLOCK No No No No	Language, or the truth Gambling Fast-Talk, DAMAGE 1d-2 cr 1d cr 1d cr 1d lQ+1 11	REACH C C C C,1 PTS 2 4 8 1 1 4 1 2 1 1	bling B185 B175 B180 B181 B183 B187 B192 B194 B195		

Trait	Ртѕ		SKILL / TECHNIQUE	SL	RSL	Pтs	
Berserk □	-10	<u>B124</u>	Intimidation	12	Will	2	B202
CR: 12 (Resist quite often)			Leadership	10	IQ	2	B204
Make a self-control roll any time you suffer			Mimicry (Animals) □	8	IQ-2	1	B210
damage over 1/4 your HP in the space of one second, and whenever you witness equivalent			Naturalist	11	IQ+1	8	B211
harm to a loved one			Navigation (Air)	10	IQ	2	B211
Code of Honor (Gentleman's)	-10	B127	Observation	10	Per	2	B211
Never break your word. Never ignore an insult to			Occultism	10	IQ	2	B212
yourself, a lady, or your flag; insults may only be			Poisons	11	IQ+1	8	B214
wiped out by an apology or a duel (not necessarily			Polearm	12	DX+2	8	B208
to the death!). Never take advantage of an opponent in any way; weapons and			Public Speaking	10	IQ	2	B216
circumstances must be equal (except in open			Sex Appeal	11	HT	2	B219
war). This only applies between gentlemen.			Shiphandling (Airship)	10	IQ	4	B220
Easy to Read	-10	<u>B134</u>	Stealth	8	DX-1	1	B222
Social Stigma (Criminal Record)	-5	B155	Survival (Woodlands)	9	Per-1	1	B223
Vow ∃	-1	B165	Tactics	9	IQ-1	2	B224+
Completar el Peregrinaje y volver con la tribu			Tracking 🖪	10	Per	2	B226
Korogán.			Default: Naturalist-5				
Korkon Ancestry	20						
Languages & Culture	11						
Cultural Familiarity 🖪	2	<u>B23</u>					
Korkon (Native); Te'karn; O'koptera		D0.4					
Language: Ama'kon 🗟	0	<u>B24</u>					
Native; Spoken (Native); Written (Native) Language: Amate'karn ☐	1	B24					
Spoken (Broken)	'	<u>DZ4</u>					
Language: Anere	4	B24					
Spoken (Accented); Written (Accented)		<u> </u>					
Language: Korank 🖪	4	B24					
Spoken (Accented); Written (Accented)							

✓	#	CARRIED EQUIPMENT (16.15 KG; \$337.3)	Uses		A	\$€	\$ ≜	
✓	1	● Backpack, Small 目 Holds 50lbs.		60	1.5 kg	237	11.1 kg	<u>HT54</u>
✓	1	Antitoxin Kit (O'koptera venom) Antidote for specific poison. 10 uses		25	0.25 kg	25	0.25 kg	<u>B289</u>
*	2	Bandages Bandages for a half-dozen wounds. Might be clean cloth, adhesive dressings, or spray-on "Plastiskin", depending on TL. Basic equipment for First Aid skill.		10	1 kg	20	2 kg	<u>B289</u>
✓	1	Canteen ∃ 1qt.		10	1.5 kg	10	1.5 kg	<u>HT53</u>
✓	1	Compass		25	0 kg	25	0 kg	HT52
✓	1	Falconry Whistle 🖪 To call Azra		5	0 kg	5	0 kg	HT58
✓	1	Notebook and pencil		2	0.2 kg	2	0.2 kg	
✓	1	Personal Basics Minimum gear for camping: -2 to any Survival roll without it. Includes utensils, tinderbox or flint and steel, towel, etc., as TL permits.		5	0.5 kg	5	0.5 kg	<u>B288</u>
✓ ✓	1	Pillow		15	0.3 kg	15	0.3 kg	<u>HT56</u>
✓	20	Rope, 1/2" ■ "Quantity" represents yards. Supports 300lbs.		3	0.18 kg	60	3.6 kg	<u>HT56</u>
✓	5	Traveler's Rations One meal		2	0.25 kg	10	1.25 kg	<u>B288</u>
✓	1	Leather Armor		100	5 kg	100	5 kg	B283
✓	1	Parole Armband 🖪 Marks you as "criminal on parole", probably.		0.3	0.05 kg	0.3	0.05 kg	

NOTE

Runas grabadas: Nacimiento del guerrero, Observador del desierto, Surcador del viento.

Umbrales HP: 7 (>HP/2), 5 (>HP/3), 3 (<HP/3)