

PORTRAIT		IDENTITY			MISCELLANEOUS			180 POINTS			
	NAME	Yorgos Thadon			CREATED	Jul 24, 2024, 11:01 PM		5 UNSPENT			
	TITLE	El Carnero Macizo [1]			MODIFIED	Apr 23, 2025, 4:27 PM		26 ANCESTRY			
	ORGANIZATION	YFRLD / Caravana Terrien			PLAYER	Sergi		85 ATTRIBUTES			
	DESCRIPTION							68 ADVANTAGES			
	GENDER	Male		HEIGHT	1.82 m		HAIR	Snow			
	AGE	26		WEIGHT	100 kg		EYES	Brown			
	BIRTHDAY	10 de Vord, 1º		SIZE	+0		SKIN	Pale			
	RELIGION			TL	5		HAND	Right			
-50 DISADVANTAGES		0 QUIRKS		46 SKILLS		0 SPELLS					
PRIMARY ATTRIBUTES		SECONDARY ATTRIBUTES		HUMANOID				ENCUMBRANCE, MOVE & DODGE			
[20]	13 STRENGTH (ST)	[0]	11 WILL	ROLL	LOCATION	DR		LEVEL	MAX LOAD	MOVE	DODGE
[60]	13 DEXTERITY (DX)		Senses	2-3	HEAD	-2	0	0 NONE	17 kg	7	14
[0]	9 INTELLIGENCE (IQ)	[0]	10 PERCEPTION (PER)		SKULL	-2	6	1 LIGHT	34 kg	5	13
[0]	11 HEALTH (HT)	[0]	10 VISION		FACE	-2	3	2 MEDIUM	51 kg	4	12
[0]	10 KEUM (KE)	[0]	10 HEARING		NECK	-2	0	3 HEAVY	102 kg	2	11
BASIC DAMAGE		[0]	10 TASTE & SMELL		EYES	-3	0	4 X-HEAVY	170 kg	1	10
1d BASIC THRUST		[0]	10 TOUCH	4-5	ARMS	-1	0	LIFTING & MOVING THINGS			
2d-1 BASIC SWING			Movement		HANDS	-2	0	17 kg BASIC LIFT			
		[0]	6 BASIC SPEED	6-8	TORSO	+0	0/4	34 kg ONE-HANDED LIFT			
		[5]	7 BASIC MOVE		VITALS	+0	0/4	136 kg TWO-HANDED LIFT			
			14 DODGE		GROIN	-1	0	204 kg SHOVE & KNOCK OVER			
				9-12	LEGS	-1	0	408 kg RUNNING SHOVE & KNOCK OVER			
					FEET	-2	1	255 kg CARRY ON BACK			
								850 kg SHIFT SLIGHTLY			
POINT POOLS											
[0]	11 OF 11 FP [RESTED]										
[0]	13 OF 13 HP [HEALTHY]										
[0]	9 OF 10 KP [HARMONICAL]										
REACTION				CONDITION							
±				±							
-2	from experienced NPCs			+6	on all IQ rolls to wake up or to recover from surprise or mental stun						
-1	from others			+1	to all HT rolls to stay conscious, avoid death, resist disease, or resist poison						
-2	from others aware of your clueless nature			+2	to Dodge, Parry & Block against attacks from the front or shield side						
+1	from others aware of your reputation			+4	to resist Sex Appeal						
+2	from young or naive individuals who believe you are as good as you say you are			+1	to skill rolls any time you take an unnecessary risk (in the GM's opinion)						
MELEE WEAPON				USAGE	SL	PARRY	BLOCK	DAMAGE	REACH	ST	
Crushing Striker (Horns)					15	12	No	1d+2 cr	C		
Heavy Cloak				Entangle	11	No	10	See B404	C,1		
DR 1, HP 5											
Hooves				Trample	13	No	No	1d+2 cr	C,1		
Only on SM-2 or (prone) SM-1											
Javelin				Thrust	8	9	No	1d+1 imp	1	6	
Arm ST 1											
Morningstar				Swung	13	11U	No	2d+3 cr	1	12	
Arm ST 1. Attempts to parry this weapon are at -4 and fencing weapons may not parry it at all; attempts to block this weapon are at -2											
Natural Attacks				Bite	15	No	No	1d cr	C		
Natural Attacks				High Kick	13	No	No	1d cr	C,1		
Natural Attacks				Low Kick	15	No	No	1d cr	C,1		
Natural Attacks				Punch	15	12	No	1d cr	C		
Arm ST 1											
RANGED WEAPON		USAGE	SL	ACC	DAMAGE	RANGE	RoF	SHOTS	BULK	RECOIL	ST
Heavy Cloak		Thrown	11	1	See B411	2	1	T	-6		8
DR 1, HP 5											
Javelin		Thrown	13	3	1d+1 imp	19/32	1	T	-4		6
Arm ST 1											
TRAIT		PTS		SKILL / TECHNIQUE		SL	RSL	PTS			
Advantages		63		Airshipman		10	IQ+1	2	B185		
Ambidexterity		5	B39	Area Knowledge (El'neun)		9	IQ	1	B176		
				Brawling		15	DX+2	4	B182+		
				Climbing		12	DX	2	B183		

TRAIT	PTS		SKILL / TECHNIQUE	SL	RSL	PTS	
<b>Arm ST 1</b>	5	<u>B40</u>	Escape	12	DX-1	2	<u>B192</u>
Only applies to efforts to lift, throw, or attack with those arms or hands. If a task requires multiple hands and they don't have the same ST, use the average ST.			Flail	13	DX	4	<u>B208</u>
<b>Combat Reflexes</b>	15	<u>B43</u>	Gesture	10	IQ+1	2	<u>B198</u>
<b>Daredevil</b>	15	<u>B47</u>	Hidden Lore (Dioses)	8	IQ-1	1	<u>B199+</u>
<b>Deep Sleeper</b>	1	<u>PU2:13</u>	History (Cráneos Blancos)	7	IQ-2	1	<u>B200</u>
<b>Fit</b>	5	<u>B55</u>	Intimidation	10	Will-1	1	<u>B202</u>
Recover FP at twice the normal rate (but not FP spent for spells or psi powers)			Jumping	13	DX	1	<u>B203+</u>
<b>Good Reputation 1</b>	1	<u>B26+</u>	Lifting	12	HT+1	4	<u>B205</u>
People Affected (Caravana Terrien); Recognized all the time			Mechanic (Steam Engine)	10	IQ+1	4	<u>B207</u>
<b>Luck</b>	15	<u>B66+</u>	Observation	11	Per+1	4	<u>B211</u>
Usable once per hour of play			Occultism	4	IQ-5	0	<u>B212</u>
<b>Sacrificial Parry (Flail)</b>	1	<u>PU2:7</u>	Running	12	HT+1	4	<u>B218</u>
☑ <b>Culture</b>	5		Sewing	9	DX-4	0	<u>B219</u>
<b>Cultural Familiarity (Korkon)</b>	0	<u>B23</u>	Shield	15	DX+2	4	<u>B220</u>
<b>Cultural Familiarity (Te'karn)</b>	1	<u>B23</u>	Stealth	7	DX-5	0	<u>B222</u>
<b>Language: Ama'kon</b>	4	<u>B24</u>	Survival (Desierto Calcinado)	10	Per	2	<u>B223</u>
Spoken (Accented); Written (Accented)			Tactics	7	IQ-2	1	<u>B224+</u>
<b>Language: Korank</b>	0	<u>B24</u>	Throwing	13	DX	2	<u>B226</u>
Native; Spoken (Native); Written (Native)			Tracking	5	Per-5	0	<u>B226</u>
☑ <b>Disadvantages</b>	-50						
<b>Berserk</b>	-10	<u>B124</u>					
CR: 12 (Resist quite often) Make a self-control roll any time you suffer damage over 1/4 your HP in the space of one second, and whenever you witness equivalent harm to a loved one							
<b>Clueless</b>	-10	<u>B126</u>					
<b>Code of Honor (Chivalry)</b>	-15	<u>B127</u>					
Protect any lady, and anyone weaker than yourself. Never break your word. Never ignore an insult to yourself, a lady, your liege-lord, or your faith; insults may only be wiped out by an apology or a duel (not necessarily to the death!). Never take advantage of an opponent in any way; weapons and circumstances must be equal (even in open war if the foe is also noble and chivalrous). Accept any challenge to arms from anyone of greater or equal rank.							
<b>Low TL 1</b>	-5	<u>B22</u>					
<b>Overconfidence</b>	-5	<u>B148</u>					
CR: 12 (Resist quite often) You must make a self-control roll any time the GM feels you show an unreasonable degree of caution. If you fail, you must go ahead as though you were able to handle the situation!							
<b>Sense of Duty</b>	-5	<u>B153</u>					
Friends and Companions							
☑ <b>Korkon</b> <b>Ancestry</b>	26						
☑ <b>Advantages</b>	16						
<b>Crushing Striker (Horns)</b>	3	<u>B88+</u>					
Limited Arc (Front)							
<b>Damage Resistance 1</b>	1	<u>B47+</u>					
Tough Skin (Effects that just require skin contact or a scratch ignore this DR); Partial (Skull only)							
<b>Fur</b>	1	<u>B101</u>					
<b>Hooves</b>	3	<u>B42</u>					
<b>Temperature Tolerance 3</b>	3	<u>B93</u>					
<b>Universal Digestion</b>	5	<u>B95+</u>					
☑ <b>Attributes</b>	15						
<b>Decreased Intelligence 1</b>	-20	<u>B15</u>					
<b>Increased Health 1</b>	10	<u>B14</u>					

TRAIT							PTS		
Increased Perception 1							5		B16
Increased Strength 1							10		B14
Increased Will 2							10		B16
☑ Disadvantages							-5		
Stubbornness							-5		B157
Natural Attacks							0		B271
✓	#	CARRIED EQUIPMENT (20.25 kg; \$720)	USES	TL	LC				
✓	1	Bronze Breastplate		1	3	400	10 kg	400	10 kg
✓	1	Bronze Helmet		1		160	3.75 kg	160	3.75 kg
✓	1	Heavy Cloak		1		50	2.5 kg	50	2.5 kg
		DR 1, HP 5							
✓	1	Javelin		1		30	1 kg	30	1 kg
✓	1	Morningstar		3		80	3 kg	80	3 kg
#	OTHER EQUIPMENT (25.462 kg; \$501.25)		USES	TL	LC				
1	☑	Backpack, Small		5		60	1.5 kg	501.25	25.462 kg
		Holds 50lbs.							
3	☑	Glass Bottle, 1 quart		0		3.75	0.5 kg	11.25	1.5 kg
		DR 1, Fragile (Brittle) see B136							
1		Handcuffs		5		40	0.25 kg	40	0.25 kg
1		Lantern		2		20	1 kg	20	1 kg
		Uses 1 pint of oil per 24 hours							
1		Machete		5		50	0.75 kg	50	0.75 kg
1		Leather Armor		1		100	5 kg	100	5 kg
1		Oil, Lantern, 1 Pint		2		2	0.5 kg	2	0.5 kg
1		Personal Basics		0		5	0.5 kg	5	0.5 kg
		Minimum gear for camping: -2 to any Survival roll without it. Includes utensils, tinderbox or flint and steel, towel, etc., as TL permits.							
1		Rope, 3/8", 20 yards		0		10	1.5 kg	10	1.5 kg
		Supports 300 lbs.							
1		Sandglass		3		50	1.5 kg	50	1.5 kg
1		Sewing Kit		5		1	0 kg	1	0 kg
1		Sleeping Fur		0		50	4 kg	50	4 kg
1		Tent, 2-Man		0		80	6 kg	80	6 kg
		Includes ropes; requires one 6' pole							
1		Thermos Bottle		6		10	1 kg	10	1 kg
		Fragile.							
10		Wax Candles		1		0.3	0.0312 kg	3	0.312 kg
		Burns 8hrs.							
3		Wool yarn and needle			4	3	0.05 kg	9	0.15 kg
NOTE									
Anotaciones: [1] Autoproclamado									