

	Trait	Pts		5	SKILL / T	ECHNIQ	UE		SL	RSL	Pts	
	Levitation 🖪	1		Holde	out				11	IQ	1	B200
	0.2m			Make	eup				11	IQ	1	B206
	Luck 🖪	15	<u>B66+</u>	Mimi	cry (Sp	eech)	Ħ		11	IQ	4	B210
	Usable once per hour of play			Obse	rvation				12	Per	1	B211
	Morph 0 🗟	30	<u>B84</u>	Perfo	rmance	9			10	IQ-1	2	B228
	Cosmetic; Preparation Required (1 minute, Weakened without preparation); Requires (IQ)			(Vent	riloquis	m)						
	Roll				ppeal	·			10	HT	2	B219
	Night Vision 10	10	B71+	Steal					12	DX+2	4	B222
	Talent (Spy) 1	10	PU3:16	Track	king				13	Per+1	2	B226
0	Culture	0	1 00.10	O ~ Def							0	
	Cultural Familiarity (Te'karn)	0	B23	Filch					5	DX-5	0	B195
	Language: Ama'kon	0	B24		imidati	on 🗖			9	Will-2	0	B202
	Native; Spoken (Native); Written (Native)		<u> </u>	Pickpocket					4	DX-6	0	B213
© [Disadvantages	-23			on poor.				-			
_	Bad Reputation 1 🖪	-1	B26+									
	People Affected (Erlit); Recognized all the time		<u>B201</u>									
	Chummy	-5	B126									
	Odious Personal Habit 🖪	-10	B22									
	-2 Reaction											
	Bromas constantes											
	Trickster 🖪	-7	<u>B159</u>									
	CR: 15 (Resist almost all the time)											
	Make a self-control roll each day. If you fail, you											
	must try to trick a dangerous subject: a skilled warrior, a dangerous monster, a whole group of											
	reasonably competent opponents, etc. If you											
	resist, you get a cumulative -1 per day to your											
	self-control roll until you finally fail a roll!											
N	latural Attacks	0	<u>B271</u>									
	lu'karn (Te'karn) Ancestry 🖫	35										
Δ	pply on top of another species' template.											
✓	# CARRIED EQUIPMENT (1.95 KG	s; \$780)		Uses	TL	LC		Â		\$€	\$ ≜	
✓	1 Pistol					4	0	0	kg	750	1.7 kg	
✓	1 Auto Pistol, 9mm (Silenced)				6	3	350	1.2	kg	350	1.2 kg	B27
✓	1 Silencer, Pistol or SMG □				6		400	0.5	kg	400	0.5 kg	B28
✓	1 Small Knife				0		30	0.25	kg	30	0.25 kg	B27
#	Other Equipment (2 kg; \$6	5)		Uses	TL	LC	<u></u>	A		\$€	\$≜	
1	Backpack, Small ■	0)		USLS	5		60	1.5	ka	65	2 kg	
1	Personal Basics				0		5			5	0.5 kg	
'	Minimum gear for camping: -2 to any Surv	ival roll w	ithout it		U		3	0.5	ĸy	J	0.5 kg	520
	Includes utensils, tinderbox or flint and ste											
	permits.	,,	,									