|             | <b>-URI</b>   |              |  | Player  |  | Date Created   | Sequence     |
|-------------|---|--------------|--|---|--|----------------|--------------|
| _           | HARACTER SI   |              |  | Story   |  | Unspent Points | Point Total  |
| Pt.<br>Cost | ST HP   |              |  | S -   | KILLS  | Pt             | . Cost Level |
|             | DX  | Wi           | 11                                       |   |  |                |              |
|             | IQ  | Pe           | ľ  |   |  |                |              |
|             | HT  | FP           |  |   |  |                |              |
|             | Mymt  |              | BASIC<br>MOVE<br>B.Sp Enc.               |   |  |                |              |
|             | EMCUMBRAN  None (0) = $2 \times ST$ Light (1) = $4 \times ST$ Med (2) = $6 \times ST$ | [            | BASIC<br>DAMAGE<br>Thrust:<br><br>Swing: |   |  |                |              |
|             | $Hvy(3) = 12 \times ST$ X-hvy(4) = $20 \times ST$ ACTIVE DEFENSES                     |              |  | REACTION +/   |  |                |              |
|             | B. Speed+3 3+W  |              |  | Level wt.   |  |                |              |
| Pt.<br>Cost | ArmorADVANTAGES   | ;<br>;<br>S, | - T<br>A<br>L                            |   |  |                |              |
|             |   |              |  |   |  |                |              |
|             |   |              |  |   |  |                |              |
|             |   |              |  | Totals: \$ Lbs  |  |                |              |
|             |   |              |  | Weapon Range Acc RoF Shots A  ——————————————————————————————————— | SUMMAR<br>ttributes<br>dvantages<br>Disadvantago<br>Duirks |                | Point Total  |
|             |   |              |  | Sh  | kills<br>OTAL  |                |              |