

# CHARACTER SHEET

Name \_\_\_\_\_ Player \_\_\_\_\_  
 Appearance \_\_\_\_\_  
 Character Story \_\_\_\_\_

Pt. Cost	<b>ST</b>	<b>HP</b>
	<b>DX</b>	<b>Will</b>
	<b>IQ</b>	<b>Per</b>
	<b>HT</b>	<b>FP</b>

<b>Mvmt</b>	BASIC SPEED	BASIC MOVE
	$(HT+DX)/4$	<i>B.Sp. - Enc.</i>

EMCUMBRANCE	BASIC DAMAGE
<i>None</i> (0) = 2×ST _____	<i>Thrust:</i>
<i>Light</i> (1) = 4×ST _____	
<i>Med</i> (2) = 6×ST _____	_____
<i>Hvy</i> (3) = 12×ST _____	<i>Swing:</i>
<i>X-hvy</i> (4) = 20×ST _____	_____

ACTIVE DEFENSES		
DODGE	PARRY	BLOCK
<i>B. Speed</i> +3	3+ <i>Weapon</i> /2	3+ <i>Shield</i> /2

DAMAGE RESISTANCE	
Armor _____	: T
_____	: O
_____	: T
_____	: A
_____	: L

[illegible]

REACTION +/- \_\_\_\_\_

[illegible]

WEAPON RANGES				
Weapon	Range	Acc	RoF	Shots

[illegible]

SUMMARY	Point Total
Attributes	_____
Advantages	_____
Disadvantages	_____
Quirks	_____
Skills	_____
TOTAL	_____