Appearance				Player			Date Created	Sequence
							Unspent Points	Point Total
Pt. Cost	ST HP				(C)	SKILLS	Pt.	. Cost Level
	DX	DX Will						
	IQ Per							
	HT	FP						
	Mvmt	BASIC SPEED (HT+DX)/4	BASIC MOVE B.Sp Enc.					
	EMCUMBR. None $(0) = 2 \times S$ Light $(1) = 4 \times S$	ANCE T T	BASIC DAMAGE Thrust:	Poo -				
	Med (2) = $6 \times ST$ Hvy (3) = $12 \times ST$ X-hvy (4) = $20 \times ST$	Γ ST	Swing:	REACTION +/		-		
		'E DEFENS PARRY	ES BLOCK	WEAPONS AND PO Item	SSESSIONS Damage Skill \$ W Level			
	B. Speed+3 3-DAMAGE RE	SISTANCE	T O T					
Pt. Cost								
				Totals: \$ WEAPON RANGES Weapon	Lbs. Range Acc RoF Short	ts SUMMA: Attributes	RY	Point Total
						_ Advantages _ Disadvantag _ Quirks	ges	
_						_ <i>Skills</i> TOTAL		