# **SWE 573: Software Development Practice - Spring 2024**

# **Project Report – Community Specific Information Management System (CSIMS)**

# Doruk Büyükyıldırım

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#### 1. Honor Code

Related to the submission of all the project deliverables for the Swe573 2024 Spring semester project reported in this report, I Doruk Büyükyıldırım declare that:

- I am a student in the Software Engineering MS program at Bogazici University and am registered for Swe573 course during the Spring 2024 semester.
- All the material that I am submitting related to my project (including but not limited to the project repository, the final project report, and supplementary documents) have been exclusively prepared by myself.
- I have prepared this material individually without the assistance of anyone else with the exception of permitted peer assistance which I have explicitly disclosed in this report.

Doruk Büyükyıldırım

# 2. Project Information

# 2.1.Deployment URLs

- **2.1.1.** Development Environment: https://dev.swe573.dorukb.com
- **2.1.2.** Main Environment: https://swe573.dorukb.com

# 2.2. Repository URLs

- **2.2.1.** Git repository: <a href="https://github.com/DorukBu/swe573">https://github.com/DorukBu/swe573</a>
- 2.2.2. Git tag version URL: https://github.com/DorukBu/swe573/releases/tag/v0.9

# 2.3. Test Information for Deployments

2.3.1. Username: clouduser2.3.2. Password: testpassword

# 3. Project Details

# 3.1.Overview

# 3.2. Software Requirements Specification

**FR-1** Users will authenticate with their username and passwords which they set during registration

**FR-2** There are 4 types of users -looking from a community perspective:

- 1. non-members/ wanderers: these type of users will not have access to private communities. They will be shown popular content when visiting main landing page and community pages ().
- 2. members: will have access to community -if the community is private, they should be invited and joined the community through invitation-, can create posts, can comment on posts
- 3. Community moderators/ moderator: Builders of community, community creators and other moderators can add a user as a moderator. Can create new post-templates, ban users.
- 4. Creator/ owner: The account which creates the community has the ownership. The ownership can be transferred. Owner is also a moderator. There can be multiple owners of a community. An owner cannot close community, only archive (read-only community) it.
- **FR-3** There should be a basic search and an advanced search where users can filter: communities, post types (post template types), post creator, and filter for specific data fields belonging to a post type.

**FR-4** The main page of the application will display the following:

- 1. For non-users: Popular posts (recent, upward trending posts) in an order
- 2. For registered users: Popular posts from subscribed communities, non-member communities with similar interest (similarity can be inferred by analyzing other users subscribed communities)

**FR-5** Each post will be created by using a post template created by the moderators. A post template dictates the format of the post. It consists of any number of information

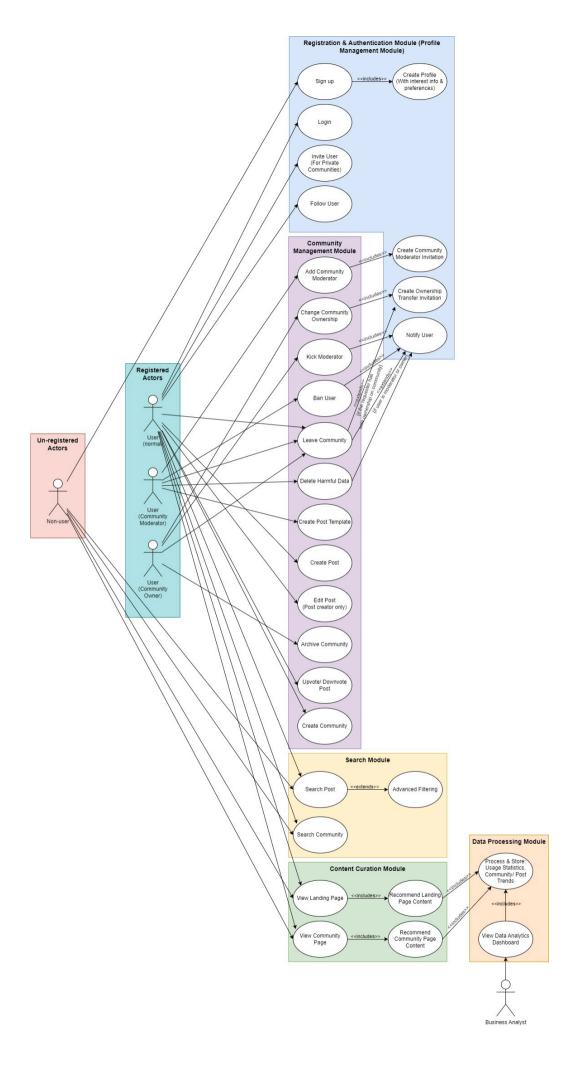
fields set by the moderator (template creator). An information field consists of three elements:

- 1. Field name
- 2. Field data type
- 3. Requirement of the field (is the field required or not)
- FR-6 All XSD data types should be supported by the post templates
- **FR-7** Moderators can kick people if they have to.
- **FR-8** Moderators cannot kick other moderators, the owner(s) can.
- **FR-9** The data cannot be deleted unless it is found to be harmful. Such content requires can be deleted by a moderator.
- **FR-10** Communities, data inside communities cannot be deleted but archived.
- FR-11 private communities will require an invitation process to get in.
- FR-12 An owner cannot leave a community without transferring the ownership.
- FR-13 Any type of user can put a profile picture/ avatar
- FR-14 Users can edit or delete content but, it should be made clear to other users.
- **FR-15** There will be an upvote down-vote mechanism to promote dynamic participation
- **FR-16** There will be a reporting system for the usage statistics, trending communities etc.
- **FR-17** There will not be a direct messaging option for the system
- FR-18 Users should be able to follow other users and see their activities

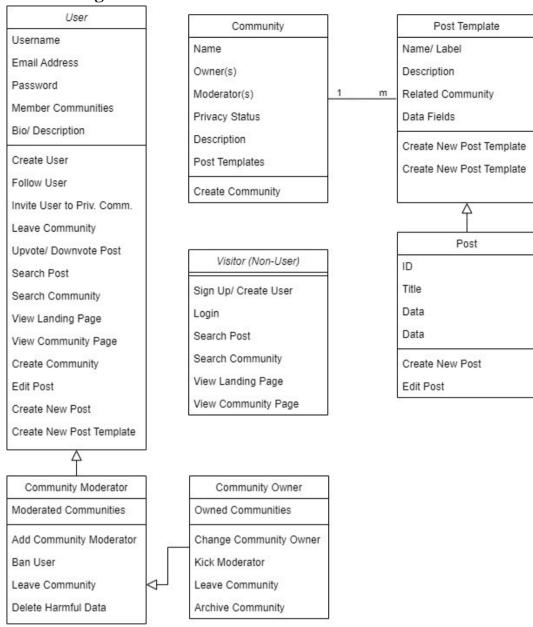
## 3.3. Design Documents

During the design phase of the project, the following design documents were produced

## 3.3.1. Use Case Diagram



# 3.3.2. Class Diagram



# 3.4. Project Status

# 3.4.1. Completed Requirements

FR-1, FR-2 (member and non-member user types), FR-5 (only basic post template is implemented), FR-18

\*Note: Full list of requirements can be found under 3.2

# 3.4.2. Not completed Requirements

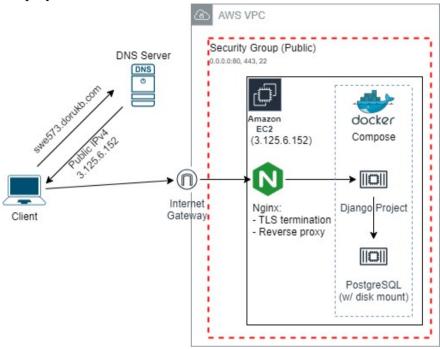
FR-2 (moderator and owner type not implemented), FR-3, FR-4, FR-5 (custom post template creation), FR-6, FR-7, FR-8, FR-9, FR-10, FR-11, FR-12, FR-13, FR-14, FR-15, FR-16, FR-17

## 3.5. Deployment Status

The project has been dockerized and can be deployed/ run utilizing the docker compose command, which also initiates the required SQL DBMS and needed database tables.

The project has been deployed as two environments (dev, main) on Amazon Web Services.

The following diagram illustrates the network architecture and infrastructure behind the cloud deployment:



#### Steps taken for cloud deployment in detail:

- A free tier Ec2 instance is started in Amazon Web Services (AWS).
- The instance is attached to a Virtual Private Cloud (VPC) with Internet Gateway and a Security Group (SG).
- The SG is configured to allow traffic from the internet on ports 22 (for ssh connection), 80 (for http requests), and 443 (for https requests).
- A DNS record (A record) is created to point to the public IP of the Ec2 instance inside AWS
- An Nginx Web Server service is created and run inside the Ec2 instance to provide TLS termination and reverse proxying the traffic to the Django project listening on port 8000.
- The required TLS certificate is generated automatically by Certbot software for the DNS record (swe573.dorukb.com).
- A Linux systemd service is generated and started to run docker compose up command as a daemon service.
- GitHub Actions pipelines (configured as pipeline yaml files) deploy the updated code when a push/ merge event on designated branch takes place (automatically triggered).

# 3.5.1. Project URLs:

Main URL: <a href="https://swe573.dorukb.com">https://swe573.dorukb.com</a> (auto-deployed from main branch)

Development URL: https://dev.swe573.dorukb.com (auto-deployed from dev branch)

Dockerfile: csims/Dockerfile

docker-compose.yaml: csims/docker-compose.yaml

dev deployment pipeline: .github/workflows/dev\_deploy.yaml main deployment pipeline: .github/workflows/main\_deploy.yaml

#### 3.6.Installation Instructions

#### There are only three requirements to run the project in any environment:

- 1. Internet connection
- 2. docker version 20.10.x or greater
- 3. docker compose version v2.2.x or greater

Installing Docker and Docker Compose can be achieved, and commonly done by installing Docker Desktop on Mac or Windows devices with GUI. You can find the installation instructions (for different platforms) for Docker Desktop on this page: <a href="https://docs.docker.com/desktop/">https://docs.docker.com/desktop/</a>

If you would like to install the docker engine without UI (like you would with a Linux server distribution like Ubuntu server) you should follow the steps described under the specific platform on this page: <a href="https://docs.docker.com/engine/install/">https://docs.docker.com/engine/install/</a> This guide goes through docker engine, docker-compose-plugin (required for docker compose command usage), and other commonly used tools for a docker development environment.

#### To build and run the application locally:

- **3.6.1.** The docker compose up command should be executed inside the csims directory (/swe573/tree/main/csims).
- **3.6.2.** The required software packages will be downloaded during the initial docker compose up run, which may take some time during the first run. Following runs will take much less time due to Docker's caching feature.
- **3.6.3.** The PostgreSQL database will run automatically and create /db\_data folder for database files.
- **3.6.4.** During the docker compose up the database migrations required by Django will run automatically.
- **3.6.5.** Execute docker compose down to stop the project. After shutting down data in the database will be persistent under /db\_data folder. Any user, user, community, etc. created in a previous run will be available if data under /db\_data is not deleted.

**Note:** /db\_data folder is added to .gitignore file so that database data is not pushed to remote repository.

# 3.7.User Manual

The functionality is close to what a web community platform would provide.

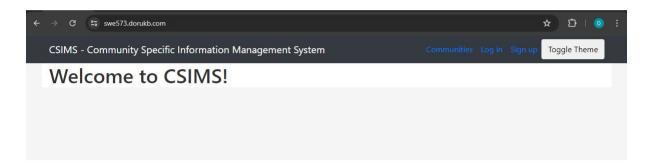
- The visitors can sign in, log in, create communities, create posts in communities, join communities
- Non signed in users cannot create communities or posts, they cannot join communities.
- Only the creator of post can delete the post

#### 3.7.1. User screens:

## 3.7.1.1. First landing page for non-logged in user:

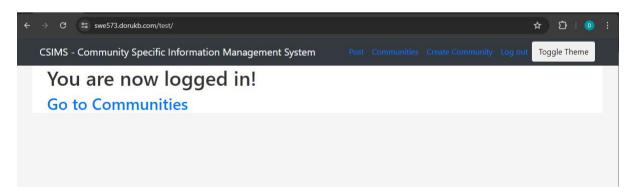
The user (not-logged in) is greeted with the main page containing 4 options on the upper right hand side (from right to left):

- 1. Toggle Theme: toggles theme between a light and a dark one
- 2. Sign up page: Redirects to the sign up page for first registration
- 3. Log in page: Redirects to log in page for already registered users
- 4. Communities page: non-registered users can also see the communities and associated posts but cannot create new communities or posts



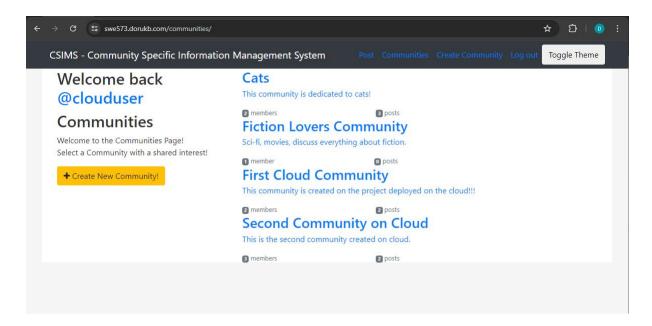
# 3.7.1.2. Landing page for logged in users

The logged in users are redirected to a landing page with two more options: create community page and posts page (for creating new posts) links.



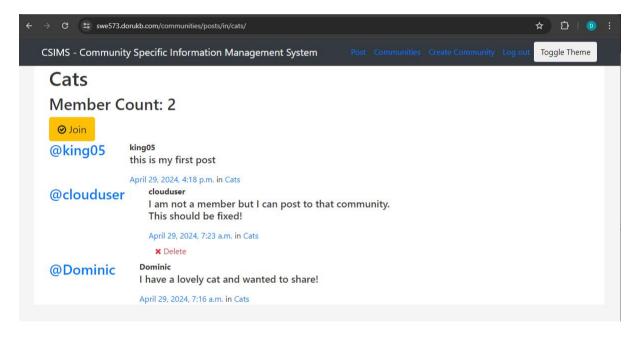
# **3.7.1.3.** Communities page for logged in users

The communities page for a logged in user is the same for a gues user except the create community option



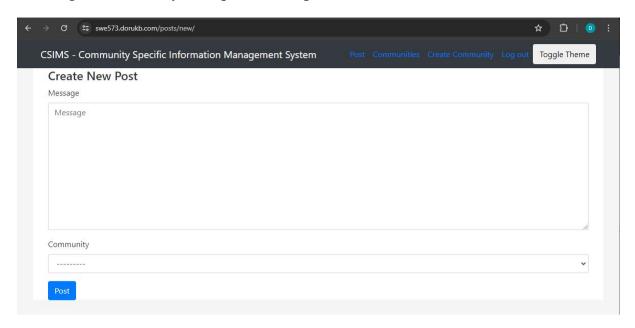
# 3.7.1.4. Page of a community as a logged in user

The logged in user can see the posts belonging to a community and delete only their post if desired



# 3.7.1.5. Post creation page for logged in users

Post creation page can only be used as a logged in user. Post content and target community is required as inputs



#### 3.8. Test Results

# 3.9.Demonstration (Video)

The following Youtube link contains the demonstration video (3:15): <a href="https://youtu.be/J0q1\_KV5RyI">https://youtu.be/J0q1\_KV5RyI</a>

# 4. Use Rights

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