Python, Hand-on Supervised Learning Task Classification Algorithms (Support Vector Machines (SVM))

Dostdar Ali (Trainer) **Title** Machine Learning Boot-Camp

Data science and Artificial Intelligence 3-Months Course at Karakaroum international Univrsity.

July 23, 2024



Table of Contents

Support Vector Machines (SVM)

2 Mathematical Formulation

3 Support Vector Machines (SVM) Example

- Definition: SVM is a supervised machine learning algorithm that classifies data points by finding the hyperplane that maximizes the margin between different classes.
- **History:** Introduced by Vladimir N. Vapnik and Alexey Ya. Chervonenkis in 1963. Became popular in the 1990s for its effectiveness in high-dimensional spaces.
- Working Principle:
 - Find the hyperplane with the maximum margin.
 - Classify data points based on their position relative to the hyperplane.
- Examples:
 - Image classification.
 - Spam detection.

- Definition: SVM is a supervised machine learning algorithm that classifies data points by finding the hyperplane that maximizes the margin between different classes.
- **History:** Introduced by Vladimir N. Vapnik and Alexey Ya. Chervonenkis in 1963. Became popular in the 1990s for its effectiveness in high-dimensional spaces.
- Working Principle:
 - Find the hyperplane with the maximum margin.
 - Classify data points based on their position relative to the hyperplane.
- Examples:
 - Image classification.
 - Spam detection.

- Definition: SVM is a supervised machine learning algorithm that classifies data points by finding the hyperplane that maximizes the margin between different classes.
- **History:** Introduced by Vladimir N. Vapnik and Alexey Ya. Chervonenkis in 1963. Became popular in the 1990s for its effectiveness in high-dimensional spaces.
- Working Principle:
 - Find the hyperplane with the maximum margin.
 - Classify data points based on their position relative to the hyperplane.
- Examples:
 - Image classification.
 - Spam detection.

- Definition: SVM is a supervised machine learning algorithm that classifies data points by finding the hyperplane that maximizes the margin between different classes.
- History: Introduced by Vladimir N. Vapnik and Alexey Ya.
 Chervonenkis in 1963. Became popular in the 1990s for its effectiveness in high-dimensional spaces.
- Working Principle:
 - Find the hyperplane with the maximum margin.
 - Classify data points based on their position relative to the hyperplane.
- Examples:
 - Image classification.
 - Spam detection.

Support Vector Machines (SVM): Mathematical Formulation

• Mathematical Notation:

$$y(x) = \operatorname{sign}(\sum_{i=1}^{N} \alpha_i y_i K(x, x_i) + b)$$

- **Problem:** Binary classification with two features $(X_1 \text{ and } X_2)$.
- Data

Example	X_1	X_2
1	2	3
2	3	3
3	3	4
4	4	4
5	4	5
6	5	5

SVM Model:

$$y(x) = sign(\sum_{i=1}^{N} \alpha_i y_i K(x, x_i) + b)$$

• Calculation: (Demonstrate step-by-step calculation for a specific example)

• **Problem:** Binary classification with two features $(X_1 \text{ and } X_2)$.

Data:

Example	X_1	X_2
1	2	3
2	3	3
3	3	4
4	4	4
5	4	5
6	5	5

SVM Model:

$$y(x) = \operatorname{sign}(\sum_{i=1}^{N} \alpha_i y_i K(x, x_i) + b)$$

 Calculation: (Demonstrate step-by-step calculation for a specific example)

- **Problem:** Binary classification with two features $(X_1 \text{ and } X_2)$.
- Data:

Example	X_1	X_2
1	2	3
2	3	3
3	3	4
4	4	4
5	4	5
6	5	5

SVM Model:

$$y(x) = \operatorname{sign}(\sum_{i=1}^{N} \alpha_i y_i K(x, x_i) + b)$$

• Calculation: (Demonstrate step-by-step calculation for a specific example)

• **Problem:** Binary classification with two features $(X_1 \text{ and } X_2)$.

Data:

Example	X_1	X_2
1	2	3
2	3	3
3	3	4
4	4	4 5
5	4	5
6	5	5

SVM Model:

$$y(x) = \operatorname{sign}(\sum_{i=1}^{N} \alpha_i y_i K(x, x_i) + b)$$

 Calculation: (Demonstrate step-by-step calculation for a specific example)

Questions and Answers



Hand-On "Lab-Logistic Regression" available at GitHub