

CurseVR.VoiceControl.Services.
VoiceCommandService.InitializeAsync



```
graph LR; A[CurseVR.VoiceControl.Services.VoiceCommandService.InitializeAsync] --> B[CurseVR.VoiceControl.Services.VoiceCommandService.ProcessWebSocketMessage];
```

CurseVR.VoiceControl.Services.
VoiceCommandService.ProcessWebSocket
Message