Andres Rodriguez Michel

Details

Address

Phone

Email

GitHub

<u>Dosx00</u>1

Education

California Polytechnic State University San Luis Obispo, CA BA Physics

Languages

Python, JavaScript, TypeScript, C++, HTML, CSS, SCSS, Bash, LabVIEW, MATLAB

Frameworks

<u>PyUnit</u>, <u>Selenium</u>, Bootstrap, Django, Electron

Libraries

Matplotlib, NumPy, jQuery, Coverage.py, Google Test, Mousetrap

Package Managers

APT, pip, npm, Chocolatey

IDE / Text Editors

Vim, Visual Studio Code, Visual Studio, Android Studio, PyCharm

Operating Systems

Windows, Linux, Ubuntu

Other

Git, Markdown, CMake, Makefile, Microsoft Office, Photoshop, AJAX, Arduino

Personal Projects

My Resume -- Source Code

Summer 2021

 \bullet This resume was created using \underline{HTML} and \underline{CSS}

AnimeCalendar.github.io: website -- Source Code

Winter 2021 - Present

- Built a responsive website using <u>JavaScript</u>, <u>HTML</u>, <u>CSS</u>, <u>TypeScript</u>, <u>SCSS</u>
- Users can create their own calendar by picking from all 58 Summer 2021 anime
- Offers quick and easy access to each anime streams like Hulu, YouTube, etc.
- Records and displays user's watch history
- Offers multitude of hotkeys, allowing users to navigate the site without a mouse
- Coded a <u>Python script</u> with <u>Selenium</u> to web scrape and creates a JSON file containing currently airing anime titles, air times, cover art, and stream links

AliasMe: Bash script -- Source Code

Winter 2021

- Executes user generated static and dynamic Linux commands
- Collaborated with Taiwan based partner

GitPrompt: C++ program -- Source Code

Fall 2020 - Summer 2021

- Written with Multi Thread support and Object Oriented Design
- Displays a compact color coded Git Status inside your Linux Bash prompt
- Check out all 20 different color codes here
- In addition displays the latest commit log, number of stashes, and current branch

Mini-RPG: game -- Source Code

Summer 2020

- Linux terminal game, written in <u>C++</u>, where a player tries to escape a maze while fighting randomly spawning enemies in turn-based combat
- Designed test cases using Google Test
- Created <u>Bash scripts</u> to automate tests, generate coverage report, and run exe files

Work Experience

BEACON: Student Assistant

Summer 2017 - Fall 2019

- Worked with a diverse multidisciplinary team from three universities to design an antenna to detect neutrinos
- Took ownership of various projects like simulating antennas, building antenna, etc.
- Analyzed large volumes of data for hundreds of simulations using <u>Python</u>, Matplotlib, and NumPy
- Communicated with team through phone/video calls, Slack, and weekly meetings

Relevant Coursework

Data Structures || **Fundamentals of Computer Science**

Spring 2020

- Programmed projects using Object Oriented Programming
- Debugged and tested code using PyUnit and Coverage.py
- Assisted more than dozens of peers with their assignments and debugging code

Quantum Physics Laboratory I || II

Fall 2018 || Winter 2019

- Used Python in weekly technical reports for data visualization and analysis
- Gave two technical presentations explaining experimental lab results

Physics on the Computer

Spring 2018

- Solved complex physics problems by coding simulations and data manipulation
- Utilize numerical methods like Monte-Carlo, interpolation, parameter optimization

Leadership Experience

Cal Poly Chess Club: Event Coordinator

Fall 2017 - Spring 2018

• Collaborate with cabinet to plan and organize public events

Ballet Folklórico de Cal Poly: Public Relations

Fall 2016 - Spring 2017

• Maintain the public image and online presence of club