Andres Rodriguez Michel

Details

Location

Phone

Email

GitHub

Dosx001

Personal Website (WIP)

Dosx001.github.io

Education

California Polytechnic State University San Luis Obispo, CA Bachelor of Art, Physics

Languages

Python, TypeScript, C++, HTML, JavaScript, VimScript, CSS, SCSS, Bash, LabVIEW, MATLAB

Operating Systems

Linux: Arch. Ubuntu **Windows:** 10, 8, 7

Frameworks

PyUnit, Selenium, Bootstrap, Django, Electron

Libraries

React, Matplotlib, NumPy, jQuery, Coverage.py, Google Test, CV2, MSS, Tesseract, FuzzyWuzzy, PyAutoGUI, Mousetrap

Other

Git, Vim, VS Code, Markdown, npm, CMake, Makefile, winget, Arduino, Photoshop, Microsoft Office, AJAX

This <u>resume</u> was created using HTML & CSS

Work Experience

BAE Systems: Software Engineer

- Integrate and test Linux software on military equipment
- Utilize simulation tools to test software on embedded and virtual environments
- Examine teammates' code to ensure military and product specifications

BEACON: Student Assistant

Summer 2017 - Fall 2019

Winter 2022 - Present

- Assisted creating an array of radio antennas to detect high energy cosmic neutrinos
- Independently worked on simulating, prototyping, and constructing antennas
- Analyzed hundreds of simulations using Python, Matplotlib, and NumPy
- Communicated with a diverse multidisciplinary team from three universities

Personal Projects

GI-Artifact-Leveler: Documentation & Source Code

Fall 2021

- Designed an algorithm that optimizes upgrading gear in the game Genshin Impact
- Produced a Python script to automate mouse actions in in-game menu
- Employed tools to capture and read onscreen images in real time
- Utilized libraries such as Tesseract, MSS, CV2, FuzzyWuzzy, PyAutoGUI

AnimeCalendar: Documentation & Source Code

Winter 2020 - Present

- Created a customizable calendar allowing users to pick from currently airing anime
- Provided a quick access to each anime stream like Hulu, YouTube, Crunchyroll, etc.
- Programmed a event handler to record and display user watch history
- Built a responsive website with native JavaScript, HTML, CSS, TypeScript, SCSS
- Deployed Selenium and cURL to web scrape cover art, streams links, and air times

GitPrompt: Documentation & Source Code

Fall 2020 - Summer 2021

- Developed an open source CLI tool that color codes files at various git stages
- Adjusted user Linux prompt displaying latest commit log, total stashes, branch, etc.
- Coded a multithreaded C++ program with object oriented programming and pipes

Relevant Coursework

Data Structures & Fundamentals of Computer Science

Spring 2020

- Implemented various data structures using object oriented programming
- Performed unit testing for code using the PyUnit framework and Coverage.py
- Aided dozens of peers by debugging projects and answering questions

Advanced Instrumentation in Experimental Physics

Spring 2020

- Constructed basic collision-avoiding robot using motors, sonar, and LabVIEW
- Programmed an Arduino to measure temperature change using humidity sensors
- Automate categorizing filter type from input signals using LabVIEW

Quantum Physics Laboratory I & II

Fall 2018 & Winter 2019

- Integrated Python in weekly technical reports for data visualization and analysis
- Delivered technical presentations using lab findings related to quantum events
- Handled various equipment like oscilloscopes, signal generators, multimeters, etc.

Physics on the Computer

Spring 2018

- Solved complex physics problems by coding simulations and data manipulation
- Utilized numerical methods like Monte-Carlo, interpolation, optimization, etc.

Leadership Experience

Cal Poly Chess Club: Event Coordinator

Fall 2017 - Spring 2018

Collaborated with cabinet to plan and organize public events

Ballet Folklórico de Cal Poly: Public Relations

Fall 2016 - Spring 2017

Maintained the public image and online presence of the club