Andres Rodriguez Michel

Details

Location

Phone

Email

GitHub

Dosx001

Personal Website (WIP)

Dosx001.github.io

Education

California Polytechnic State University San Luis Obispo, CA Bachelor of Art, Physics

Languages

Python, TypeScript, C++, HTML, JavaScript, Lua, Rust, Bash, VimScript, CSS, SCSS, MATLAB

Skills

Git, AWS, Markdown, CMake, Makefile, Arduino, CAD

Software

PostgreSQL, VirtualBox, Docker, Photoshop, Microsoft Office, VcXsrv, LabVIEW, winget

Operating Systems

Linux: Arch, Ubuntu, Red Hat **Windows:** 10, 8, 7

Libraries

Next.js, React, Tailwind CSS, tRPC, Prisma, Zod, NextAuth, Zustand, Selenium, Matplotlib, NumPy, MSS, Tesseract, FuzzyWuzzy, PyAutoGUI, CV2, Google Test, jQuery

This <u>resume</u> was created using HTML & CSS

Work Experience

BAE Systems: Software Engineer

Jan 2021 - Present

- Integrate and test Linux software on military equipment
- Utilize simulation tools to test software on embedded and virtual environments
- Examine teammates' code to ensure military and product specifications

BEACON: Student Assistant

Jun 2017 - Aug 2020

- Assisted creating an array of radio antennas to detect high energy cosmic neutrinos
- Independently worked on simulating, prototyping, and constructing antennas
- Analyzed hundreds of simulations using Python, Matplotlib, and NumPy
- Communicated with a diverse multidisciplinary team from three universities

Personal Projects

Anical: Documentation

Aug 2022 - Present

- Building a full stack Next web app, successor to Anime Calendar
- Created a login and authentication system using NextAuth
- Store and manage user info using AWS PostgreSQL database
- Designed an end-to-end type safe full stack with TypeScript, tRPC, Prisma, and Zod

AnimeCalendar: Documentation & Source Code

Jan 2021 - Aug 2022

- Created a customizable calendar allowing users to pick from currently airing anime
- Provided a quick access to each anime stream like Hulu, YouTube, Crunchyroll, etc.
- Programmed a event handler to record and display user watch history
- Built a responsive website with native TypeScript, SCSS, and HTML
- Deployed Selenium and cURL to web scrape cover art, stream links, air times, etc.

GI-Artifact-Leveler: Documentation & Source Code

Nov 2021 - Dec 2021

- Designed an algorithm that optimizes upgrading gear in the game Genshin Impact
- Produced a Python script with PyAutoGUI to automate in-game mouse actions
- Employed Tesseract, MSS, CV2 to capture and read onscreen images in real time

GitPrompt: <u>Documentation & Source Code</u>

Jul 2020 - May 2021

- Developed an open source CLI tool that color codes files at various git stages
- Adjusted user Linux prompt displaying latest commit log, total stashes, branch, etc.
- Coded a multithreaded C++ program with object oriented programming and pipes

Relevant Coursework

Data Structures & Fundamentals of Computer Science

Apr 2020 - Jul 2020

- Implemented various data structures using object oriented programming
- Performed unit testing for code using the PyUnit framework and Coverage.py
- Aided dozens of peers by debugging projects and answering questions

Advanced Instrumentation in Experimental Physics

Apr 2020 - Jul 2020

- Constructed basic collision-avoiding robot using motors, sonar, and LabVIEW
- Programmed an Arduino to measure temperature change using humidity sensors
- Automate categorizing filter type from input signals using LabVIEW

Physics on the Computer

Apr 2018 - Jul 2018

- Solved complex physics problems by coding simulations and data manipulation
- Utilized numerical methods like Monte-Carlo, interpolation, optimization, etc.

Leadership Experience

Cal Poly Chess Club: Event Coordinator

• Collaborated with cabinet to plan and organize public events

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Aug 2016 - Jul 2017

Aug 2017 - Jul 2018

Ballet Folklórico de Cal Poly: Public Relations
Maintained the public image and online presence of the club