

Choosing a CI tool:
What about Jenkins?
Does Travis work for me?
TeamCity? Is it really a CI?

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DevOps Enthusiastic
Scrum Master



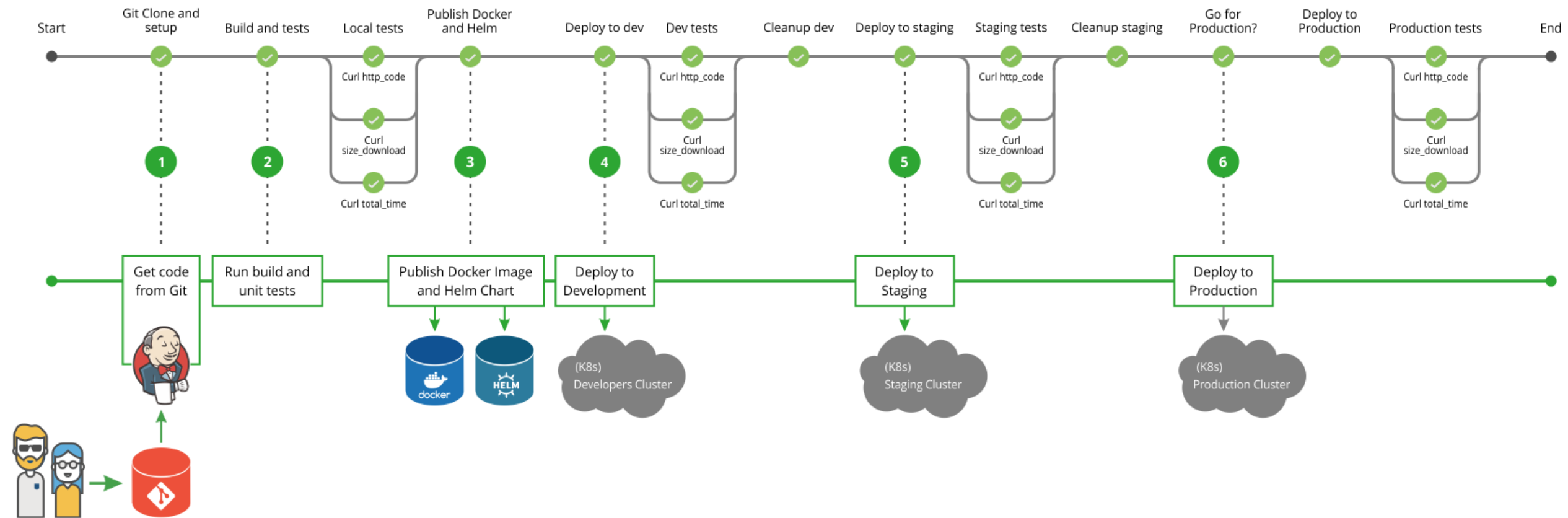
“No existen herramientas perfectas. A nivel profesional, como desarrolladores de software, elegimos herramientas que nos acomodan o aquellas con la que estamos familiarizados.”



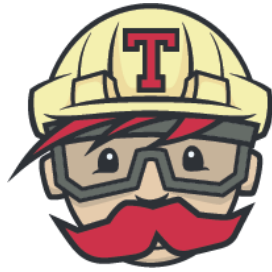
CloudBees. (17 de julio, 2019). Stats at @Google. 4m builds per day, 500m test cases today. #swampup [Tweet]. Recuperado de <https://twitter.com/CloudBees/status/997170885487484928>

What is CONTINUOUS INTEGRATION?





“A **pipeline** is a series of ordered steps where each one carries out a specific task toward complete the process of integrating any developer’s changes into the main repository.”



Travis CI

Free

Fast up and running

YAML pipelines

Linux & macOS

GitHub Integration

Not on-premise



TeamCity

Free

Requiere configuración

UI pipelines

Windows, Linux, macOS

Plugins de integración

On-premise



Jenkins

Open source

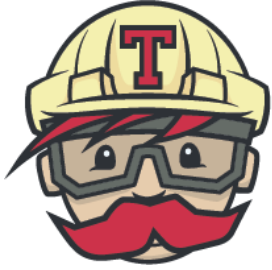
Requiere configuración

Groovy pipelines

Windows, Linux, macOS

Plugins de integración

On-premise



Travis CI

No flexible

No extensible

Free for open source



TeamCity

Flexible

Extensible

Limited free edition



Jenkins

Flexible

Extensible

Totally free

Built for every team

Set up your first project in just one minute.
Your first 100 builds are free! No credit card required.

| | | | |
|---|--|---|--|
| <p>\$69</p> <p>PER MONTH</p> <p>Bootstrap</p> <p>IDEAL FOR HOBBY PROJECTS</p> <p>1 Concurrent job</p> <ul style="list-style-type: none">✓ Unlimited build minutes✓ Unlimited repositories✓ Unlimited collaborators | <p>\$129</p> <p>PER MONTH</p> <p>Startup</p> <p>BEST FOR SMALL TEAMS</p> <p>2 Concurrent jobs</p> <ul style="list-style-type: none">✓ Unlimited build minutes✓ Unlimited repositories✓ Unlimited collaborators <p>Start Trial</p> | <p>\$249</p> <p>PER MONTH</p> <p>Small Business</p> <p>GREAT FOR GROWING TEAMS</p> <p>5 Concurrent jobs</p> <ul style="list-style-type: none">✓ Unlimited build minutes✓ Unlimited repositories✓ Unlimited collaborators | <p>\$489</p> <p>PER MONTH</p> <p>Premium</p> <p>PERFECT FOR LARGER TEAMS</p> <p>10 Concurrent jobs</p> <ul style="list-style-type: none">✓ Unlimited build minutes✓ Unlimited repositories✓ Unlimited collaborators |
|---|--|---|--|


ALL PRICES SHOWN IN USD


```
1 language: csharp
2 install: true
3 mono: none
4 dotnet: 2.1.502
5 addons:
6   sonarcloud:
7     organization: "controlme"
8 jobs:
9   include:
10    - stage: code_analysis
11      script:
12        - sonar-scanner
13    - stage: build
14      script:
15        - cd ControlMe.WebApi
16        - dotnet clean
17        - dotnet restore
18        - dotnet build --configuration Release --no-restore
19    - stage: deploy
20      script: skip
21      deploy:
22        provider: azure_web_apps
23        verbose: true
24        on:
25          all_branches: true
```

YAML

Getting started with Jenkins

The Jenkins project produces two release lines, LTS and weekly. Depending on your organization's needs, one may be preferred over the other.

Both release lines are distributed as `.war` files, native packages, installers, and Docker containers. Packages with the  gear icon are maintained by third parties.

Long-term Support (LTS)



LTS (Long-Term Support) releases are chosen every 12 weeks from the stream of regular releases as the stable release for that time period. [Learn more...](#)

[Changelog](#) | [Upgrade Guide](#) | [Past Releases](#)

Deploy Jenkins 2.176.2



Download Jenkins 2.176.2 for:






| |
|---|
| Docker |
| FreeBSD |
| Gentoo  |
| Mac OS X |
| OpenBSD  |
| openSUSE |
| Red Hat/Fedora/CentOS |
| Ubuntu/Debian |
| Windows |
| Generic Java package (.war) |

Weekly

A new release is produced weekly to deliver bug fixes and features to users and plugin developers.

[Changelog](#) | [Past Releases](#)

Download Jenkins 2.187 for:

| |
|---|
| Arch Linux  |
| Docker |
| FreeBSD  |
| Gentoo  |
| Mac OS X |
| OpenBSD  |
| openSUSE |
| Red Hat/Fedora/CentOS |
| Ubuntu/Debian |
| OpenIndiana Hipster  |
| Windows |
| Generic Java package (.war) |

```

1 pipeline{
2     agent any
3     environment {
4         WORKING_BRANCH = "${env.BRANCH_NAME.split('/')[1]}"
5         SLOT_CREATED = false
6     }
7     stages{
8         stage("code_analysis"){
9             steps{
10                script{
11                    echo "${WORKING_BRANCH}"
12                    sh 'sonar-scanner'
13                }
14            }
15        }
16        stage("build"){ ...
26        }
27        stage("unit_test"){ ...
35        }
36        stage("deployment"){ ...
53        }
54        stage("tests"){ ...
68        }
69    }
70    post{ ...
78    }
79 }

```

GROOVY

Buy TeamCity

Dominican Republic

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Professional server license

- 100 build configurations 2017.2+
- full access to all product features
- support via [forum](#) and [issue tracker](#)
- 3 build agents

Free

Download

Build Agent License

- connects 1 additional build agent
- adds 10 additional build configurations

US \$299.00

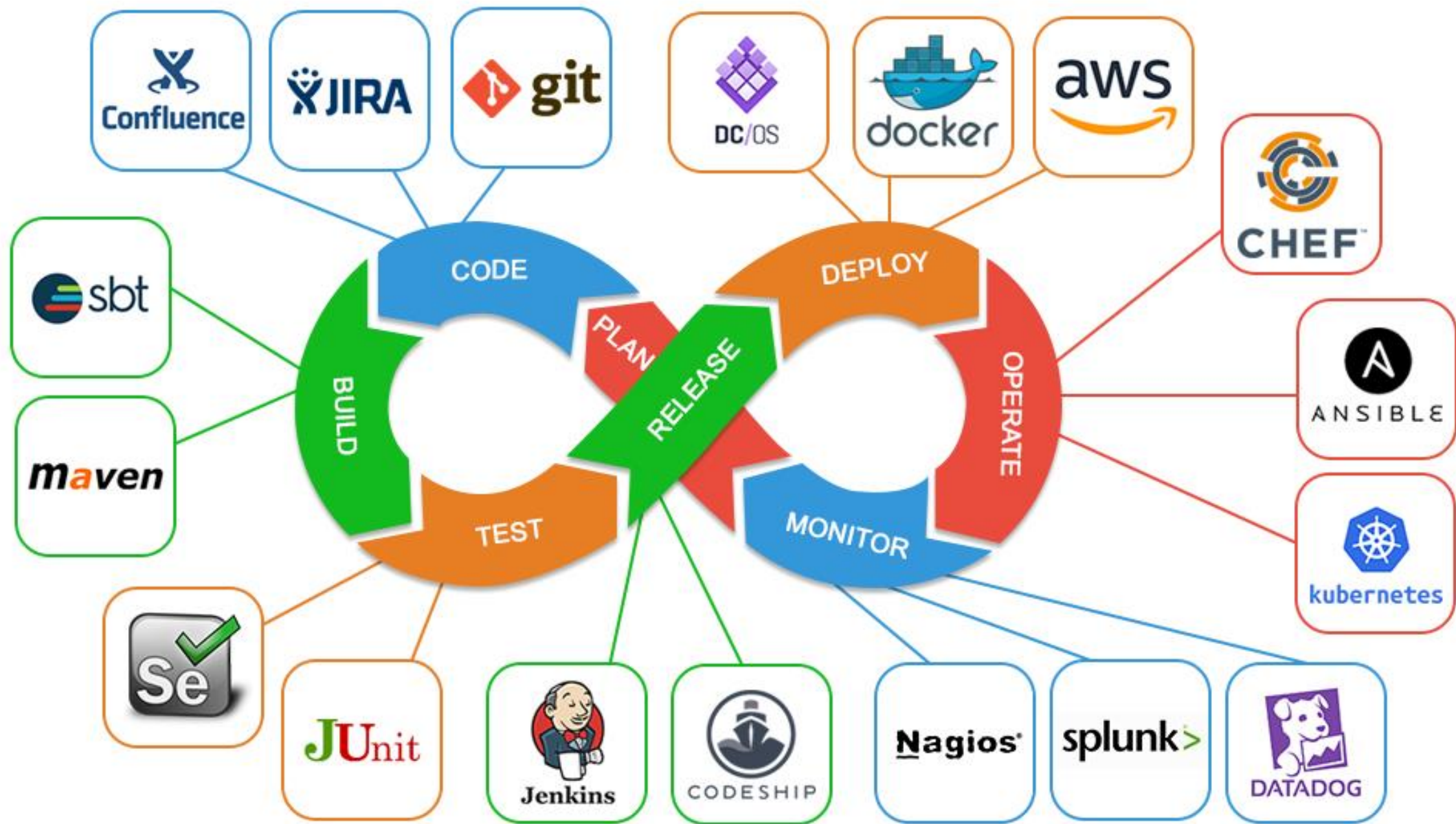
Buy now [Get quote](#)

```

1 package _Self.buildTypes
2
3 import jetbrains.buildServer.configs.kotlin.v2018_2.*
4
5 object FeaturesPipeline : BuildType({
6     name = "Features Pipeline"
7
8     params {
9         param("teamcity.tool.NuGet.CommandLine.DEFAULT", "%")
10    }
11
12    vcs {
13        root(ControlMeGitHub)
14
15        cleanCheckout = true
16        branchFilter = "+:testing*"
17        excludeDefaultBranchChanges = true
18    }
19    steps {
20        step { ...
24    }
25        step { ...
32    }
33        step { ...
42    }
43        step { ...
53    }
54        step { ...
60    }
61    }
62    triggers {
63        trigger {
64            type = "vcsTrigger"
65        }
66    }
67 })
68

```

Kotlin DSL



Muchas gracias!
Alguna pregunta?

