



Что интересного есть у Microsoft для мобильной разработки в 2018 году

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Commercial Software Engineering

В чем мы помогаем – всё бесплатно:

- Архитектурное планирование
 - *Какие технологии использовать для ваших задач*
- Совместная разработка пилотов и прототипов
 - *Снятие технологических рисков*
 - *Проверка реализуемости поставленных задач*

Результат для нас - решения, полезные многим:

- Интересный технический кейс
- Обратная связь для команды разработки
- Код на github (необязательно)
- Совместный PR (необязательно)



Контейнеры и
микросервисы



Интернет
вещей (IoT)



Виртуальная и
дополненная
реальность



Машинное
обучение и Big-
Data



Искусственный
интеллект и боты



Бессерверные
вычисления



Когнитивные
сервисы



Мобильные
приложения



Microsoft Teams
and Graph API

Трудности жизненного цикла разработки

Знакомые ситуации

- Сроки завершения разработки срываются
- Требования меняются во время разработки
- Сложно и долго находить и устранять баги
- При изменении функционала проявляются старые баги
- Невозможно протестировать приложения на большом количестве разных конфигураций



HockeyApp

Дистрибуция • Поломки • Аналитика



Xamarin Crashlytics

Тестирование • Аналитика на устройствах



Xamarin Insights

Поломки • Аналитика



Visual Studio App Center

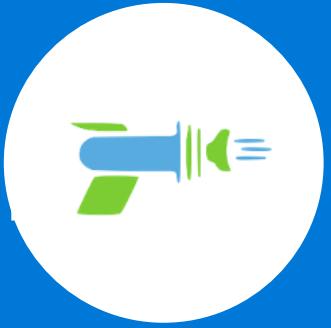


Azure Mobile Engagement

Аналитика • Нотификации

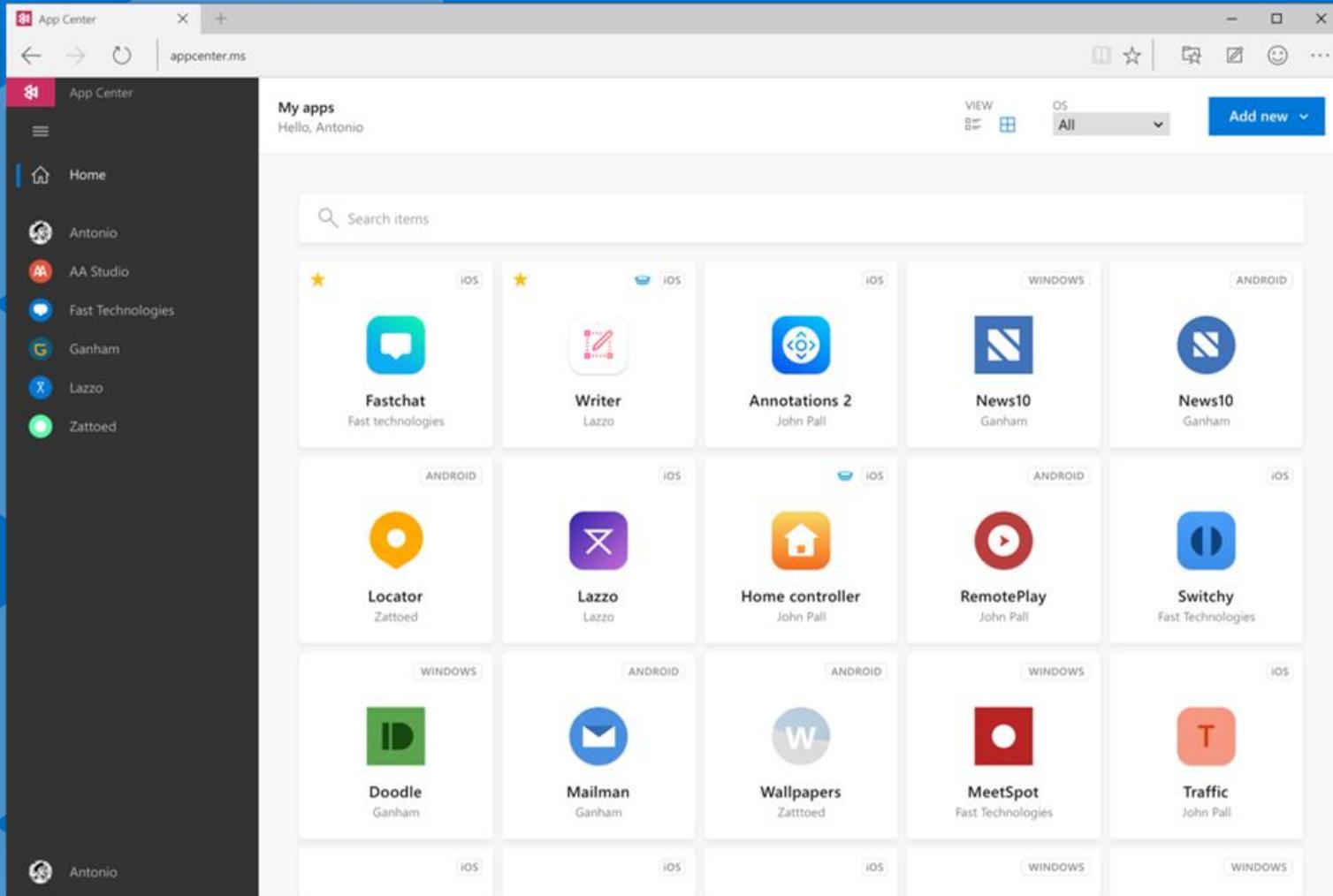
Azure App Service

Таблицы • Аутентификация
• Нотификации



CodePush

Дистрибуция



appcenter.ms

Visual Studio App Center

Поддержка основных современных платформ

Платформы

- UWP - Windows
- Android
- iOS
- macOS

Среды и фреймворки

- Xamarin - .NET
- Java
- Obj-C/Swift
- React Native



Visual Studio App Center – быстрая сборка приложений

The screenshot shows the 'Branches' screen of the Visual Studio App Center. It displays a list of branches for the repository 'dvdsgl/confetti'. The branches listed are 'beta', 'master', 'next', and 'upcoming-badge'. The 'beta' branch is shown as 'FAILED' with a red status badge, indicating a recent failure. The 'master' and 'next' branches are both marked as 'BUILT' with green status badges. The 'upcoming-badge' branch is listed as 'Unused'. Each row includes a small profile picture of the author, the commit message, the trigger (e.g., 'On push'), and the date of the last build.

Source Code: VSTS, GitHub, Bitbucket

The screenshot shows the 'Builds' screen of the Visual Studio App Center. It displays a list of builds for the 'next' branch. The top section shows the 'LAST COMMIT' by David Siegel, which triggered the build. Below this is a table titled 'BUILD' showing multiple build entries. Each entry includes a small profile picture of the author, the commit message, the status (e.g., 'BUILT' or 'FAILED'), the build number, and the date. A prominent blue button labeled 'Build now' is visible at the top right of the build list area.

Результат - готовность новых версий в разы быстрее



Build



Test



Distribute



Crashes

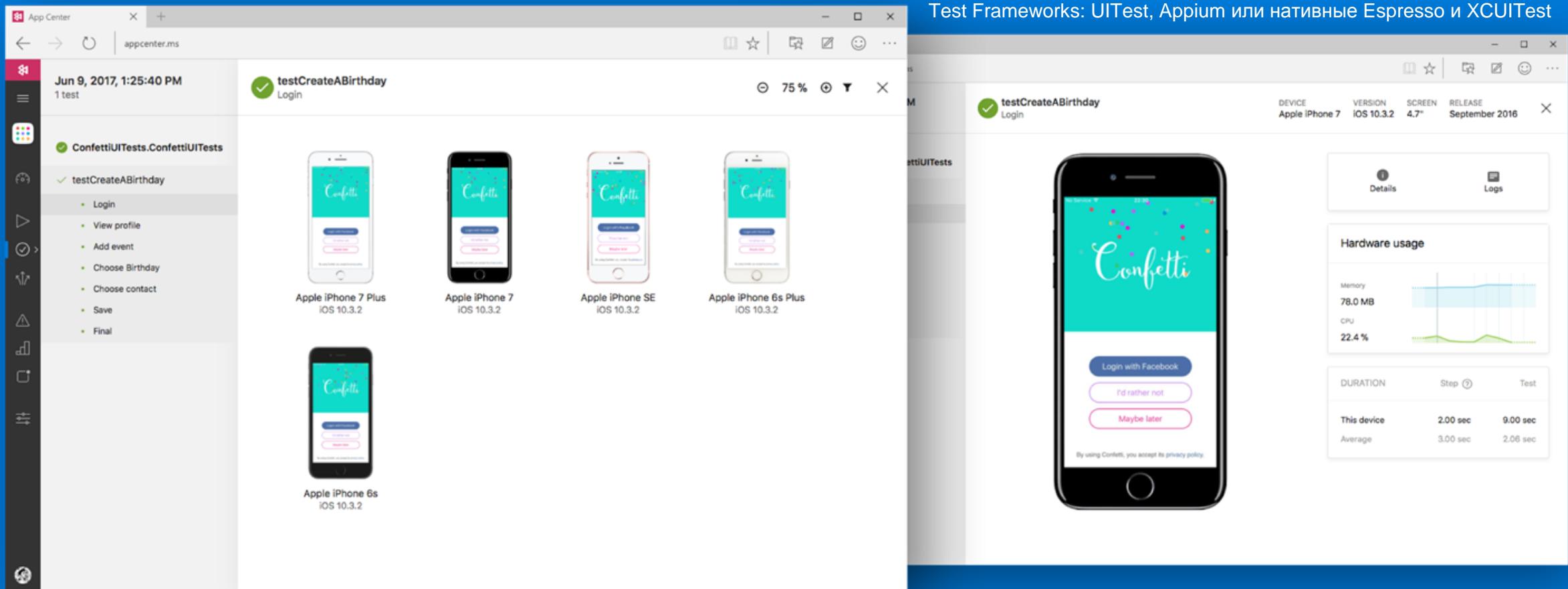


Analytics



Push

Visual Studio App Center – тестирование на устройствах сотен конфигураций



Результат – меньше ошибок и жалоб пользователей



Build



Test



Distribute



Crashes

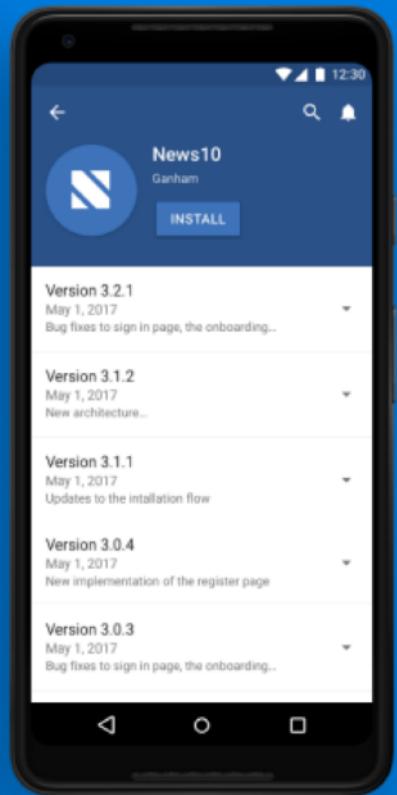
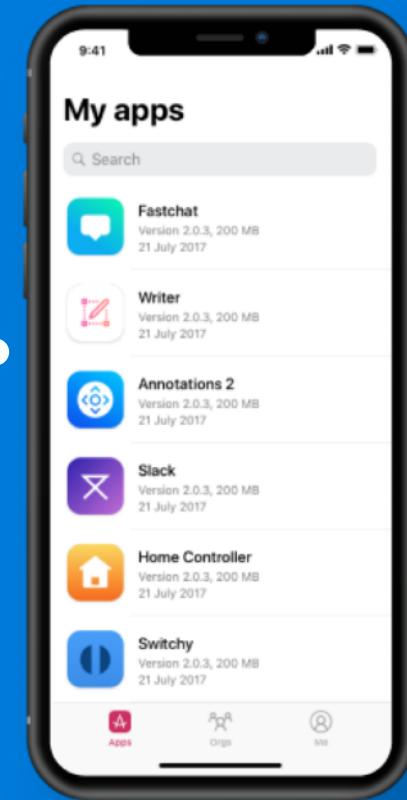
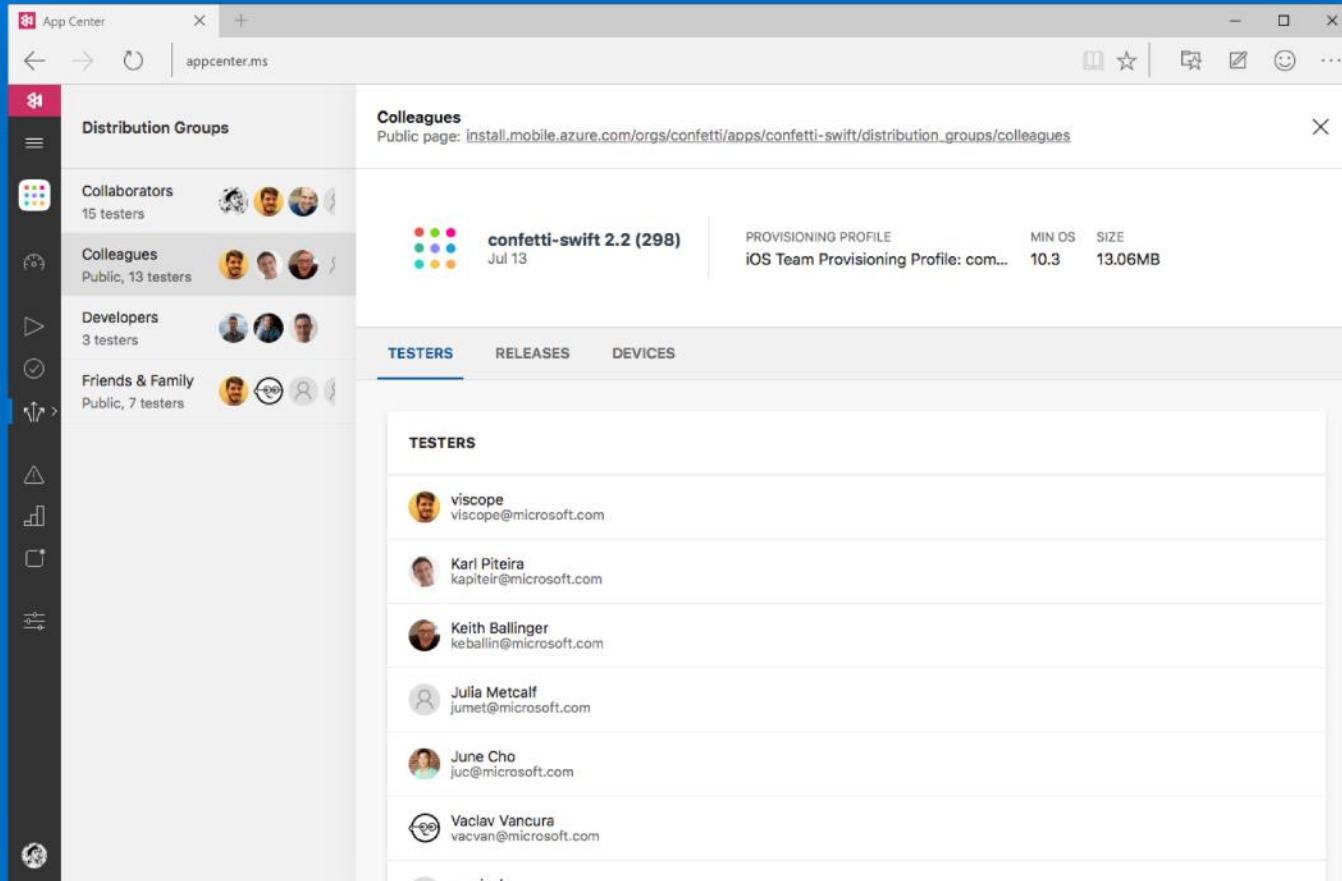


Analytics



Push

Visual Studio App Center – дистрибуция бета-тестерам и в Магазины



Результат – меньше ошибок и жалоб пользователей



Build



Test



Distribute



Crashes



Analytics



Push

Visual Studio App Center – анализ аварийных завершений приложений

The screenshot displays the Visual Studio App Center interface, specifically the 'Crashes' section. On the left, there are two line charts: 'CRASH-FREE USERS PER DAY' showing a high percentage (95.4%) with minor fluctuations, and 'CRASHES PER DAY' showing a daily count of 38 with several peaks. Below these charts is a list of selected crash groups:

Crash Group #30	SIGABRT	5	R 2	2.1 (1)	Open
Crash Group #28	SIGABRT	71	R 19	2.1 (1)	Open
Crash Group #29	SIGABRT	5	R 4	2.1 (1)	Open
Crash Group #25	SIGABRT	2	R 2	2.1 (1)	Open

A context menu is open over the fourth row, showing options: 'Mark as...', 'Open', 'Closed', and 'Ignored'. To the right of the crash analysis, there is a summary of device usage: '27 last 30 days', 'MOST AFFECTED DEVICE' (iPhone 7 (A1778)), and 'MOST AFFECTED OS' (iOS 11.0.3). The interface has a clean, modern design with a blue header and light gray background.

Результат – быстрее обнаружение и исправление ошибок



Build



Test



Distribute



Crashes

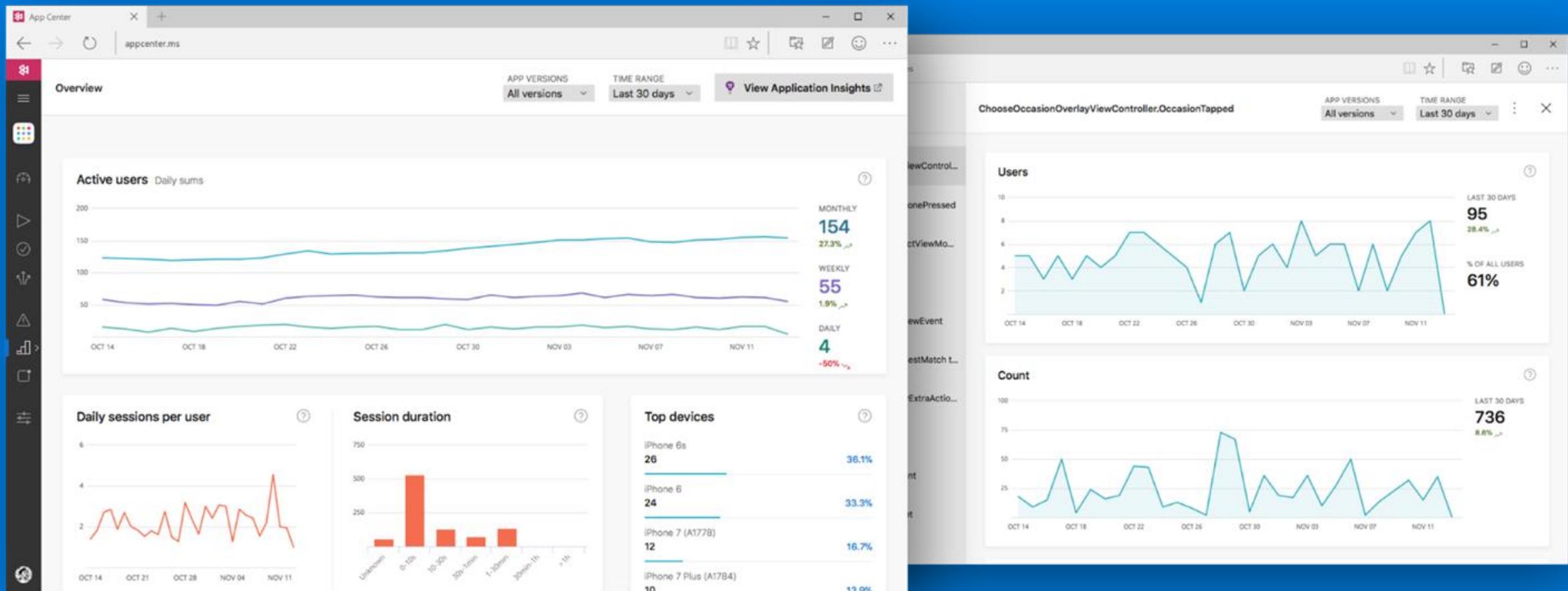


Analytics



Push

Visual Studio App Center – аналитика использования



Результат – понимание поведения пользователей и востребованности функционала



Build



Test



Distribute



Crashes

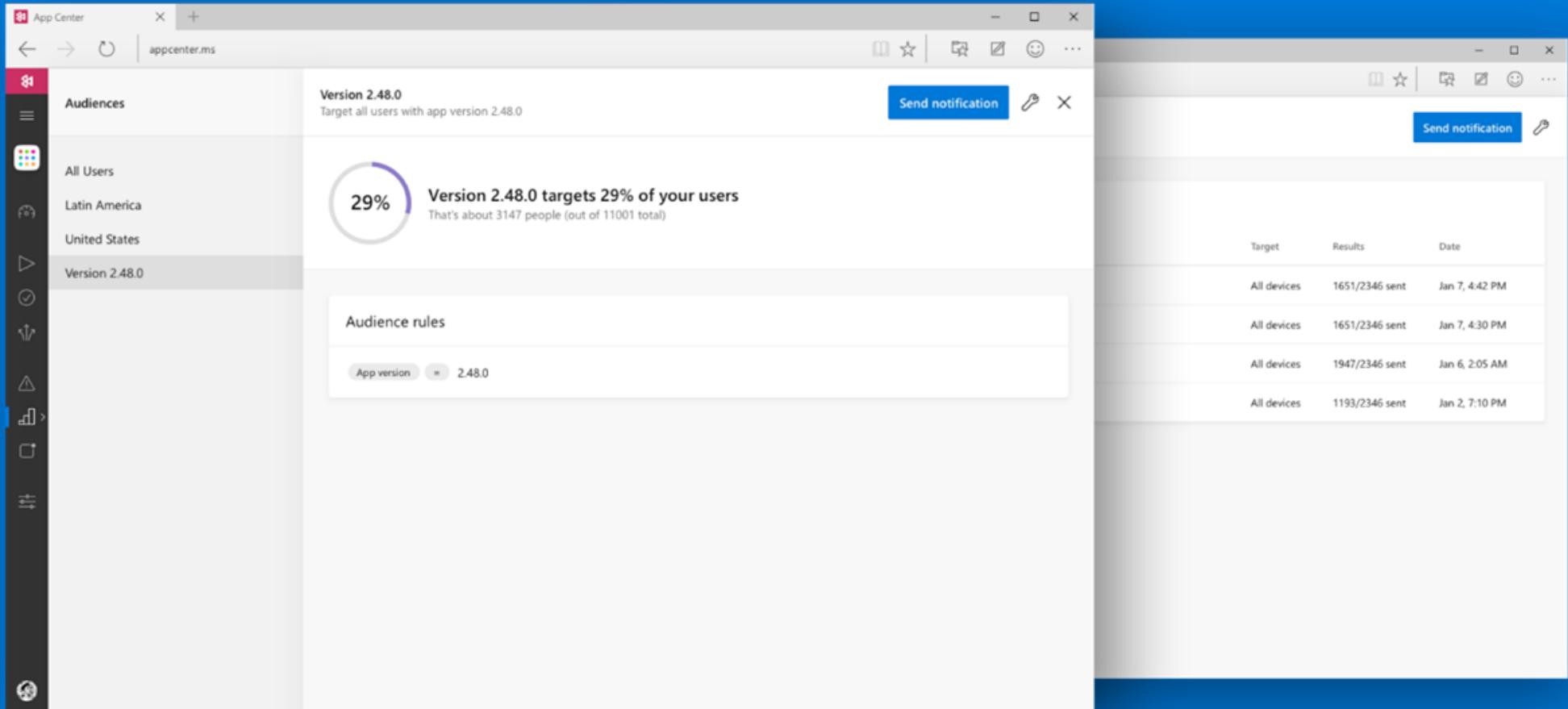


Analytics



Push

Visual Studio App Center – адресные коммуникации пользователям



The screenshot shows the Visual Studio App Center interface. On the left, a sidebar lists audiences: All Users, Latin America, United States, and Version 2.48.0 (selected). The main area displays audience targeting statistics: "Version 2.48.0 targets 29% of your users" (about 3147 people out of 11001 total). Below this is a section for "Audience rules" with a dropdown for "App version" set to "2.48.0". To the right, a table shows the history of notifications sent to all devices:

Target	Results	Date
All devices	1651/2346 sent	Jan 7, 4:42 PM
All devices	1651/2346 sent	Jan 7, 4:30 PM
All devices	1947/2346 sent	Jan 6, 2:05 AM
All devices	1193/2346 sent	Jan 2, 7:10 PM

A "Send notification" button is located at the top right of the targeting stats area. To the far right, a smartphone displays a lock screen with the time "14:10" and date "Thursday, November 9". A notification from "CONFETTI" is shown, stating: "New features! We've updated Confetti with some cool new features that we think you are going to love." The phone's home screen shows a mountain landscape.

Результат – эффективность маркетинга выше, стоимость ниже



Build



Test



Distribute



Crashes



Analytics



Push

sky



Grab



vimeo

BBC
goodfood

Quora



Highrise

freshdirect.[®]

ring

Payit
PAGA • COBRA

Трудности создания
масштабируемого backend для
мобильных приложений

Знакомые ситуации

- Долго и дорого создавать инфраструктуру для приложений – большие задержки с запуском
- Большие затраты времени и денег на её обслуживание
- При удачном запуске приложения – сервера не справляются с нагрузкой
- При неудачном запуске приложения – сервера простаивают
- При скачущей нагрузке – обе проблемы вместе
- Инциденты с безопасностью данных ...

Ответственность и масштабирование

On-premise – хостинг у себя/в собственном ЦОД

IaaS – использование виртуальных машин

PaaS - использование платформенных сервисов для запуска логики или хранения данных

SaaS – использование готового сервиса, API или пользовательского интерфейса.

Ответственность	On-Prem	IaaS	PaaS	SaaS
Приложения	■	■	■	■
Данные	■	■	■	■
Runtime	■			
Middleware	■			
ОС	■			
Виртуализация	■			
Серверы	■			
Хранилище	■			
Сеть	■			

■ Разработчик

■ Microsoft

Azure – открытое облако

DevOps



Управление



Приложения



App frameworks и инструменты



Базы данных и middleware



Инфраструктура



Глобальное покрытие Azure

больше всех крупнейших облачных провайдеров

50 regions
worldwide

140 available in
140 countries

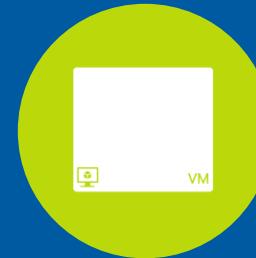


Infrastructure (IaaS) масштабирование ручное/авто



Виртуальные машины

Образы Windows Server и Linux ОС



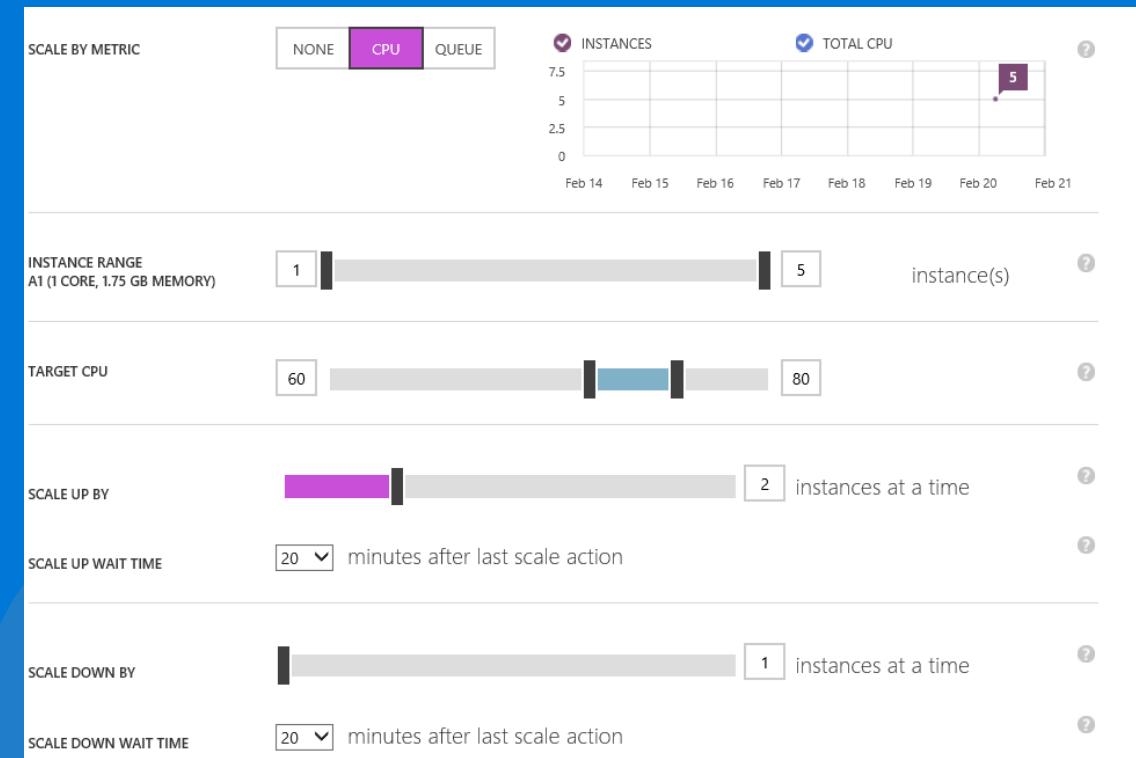
Virtual Machine ScaleSets

Механизм масштабирования stateless VMs с помощью ползунка/настройки



Container Service

Оркестрирование Docker-образов в рабочей среде



Контейнеры в Azure

Поддержка

Docker для Azure

VMs



PaaS на базе контейнеров



Service
Fabric



CLOUD
FOUNDRY™



OPENSIFT

Azure Container Service



DC/OS



docker

Управление контейнерами



docker



DC/OS



kubernetes



CoreOS



RANCHER

Microsoft Azure

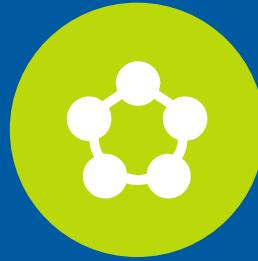
Azure Application Platform – бесконечное масштабирование

Создание логики на платформенных сервисах (PaaS)



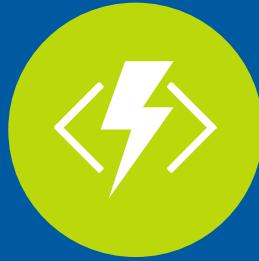
App Service

Web, mobile, API,
и приложения логики



Service Fabric

Облачные
микросервисные
приложения



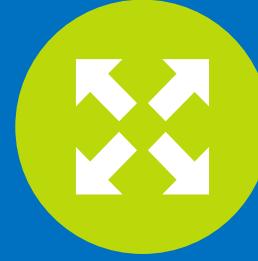
Functions

Бессерверные функции на
базе событий



Cloud Services

Собственные монолитные
3-уровневые stateless
приложения



Другие PaaS

Cloud Foundry, OpenShift,
Apprenda, Jetlastic, etc.

Web и mobile

Microservices
Микросервисы

Serverless
Compute
Бессерверные
вычисления

Существующие
Frameworks

Third-party
Frameworks

Azure PaaS сервисы хранения данных

Blobs

Масштабируемое облачное объектное хранилище (REST)

Tables

Авто- масштабируемое NoSQL хранилище

Queues

Надежная масштабируемая доставка сообщений

Disks

Постоянные диски для Azure IaaS VMs"

Files

"SMB доступ к Azure Storage"

Доступно в Windows & Linux VMs

Data Lake

Big Data аналитика с поддержкой HDFS

Cosmos DB

NoSQL БД планетарного масштаба с MongoDB API

Service Bus

Надежные сообщения в облаке как сервис

Redis cache

"High throughput, consistent low-latency data access"

Azure Search

Облачное индексирование и мгновенный поиск

Azure SQL DB

+ Instance
Управляемая реляционная SQL БД

SQL Data Warehouse

Эластичное хранилище данных как сервис

Azure DB MySQL

Управляемая MySQL БД (preview)

Azure DB PostgreSQL

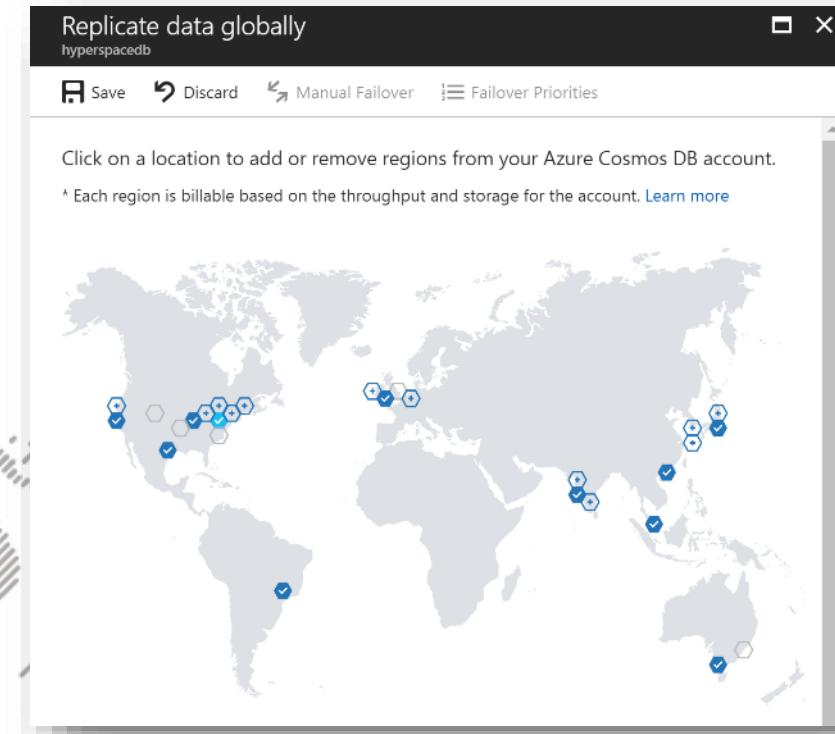
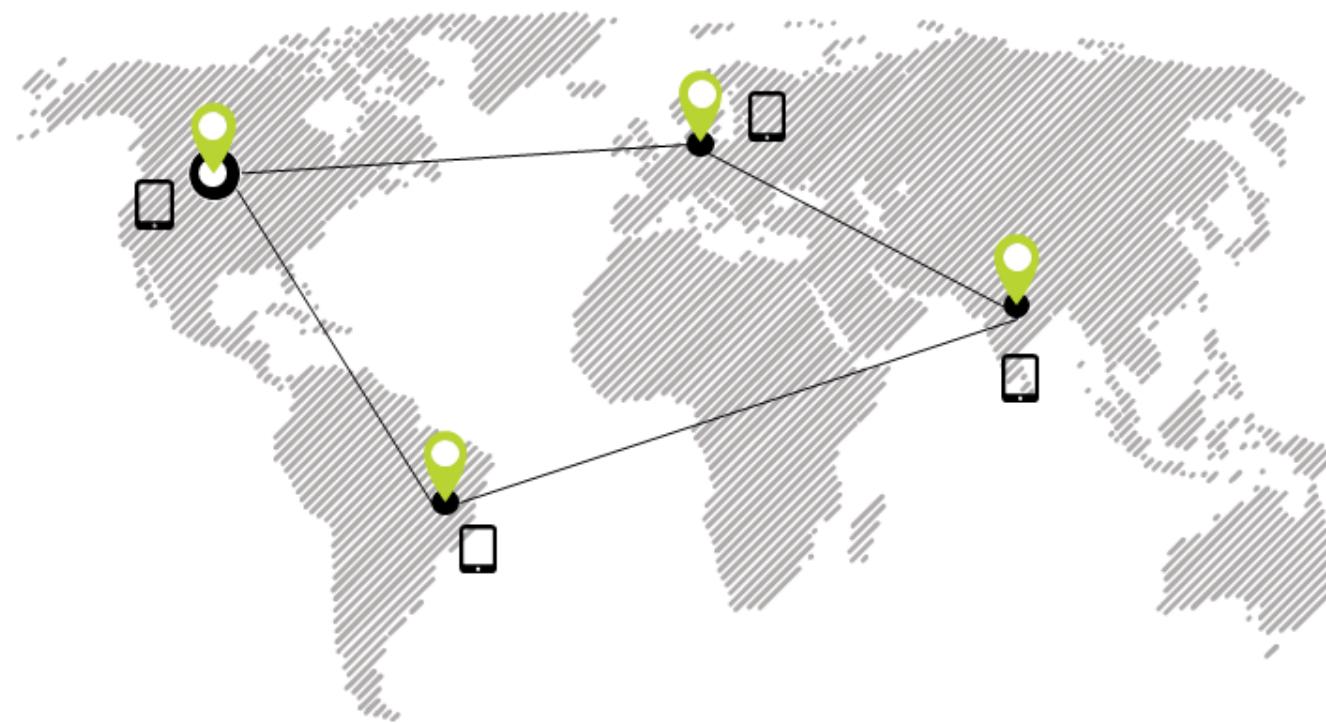
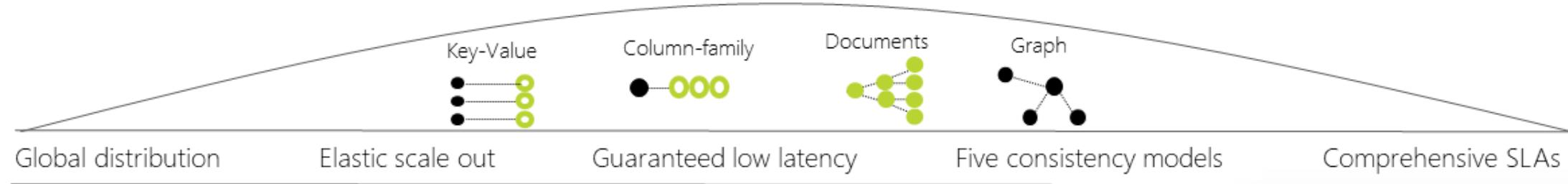
Управляемая PostgreSQL БД (preview)

Azure DB MariaDB

Управляемая MariaDB БД (preview)



Azure Cosmos DB

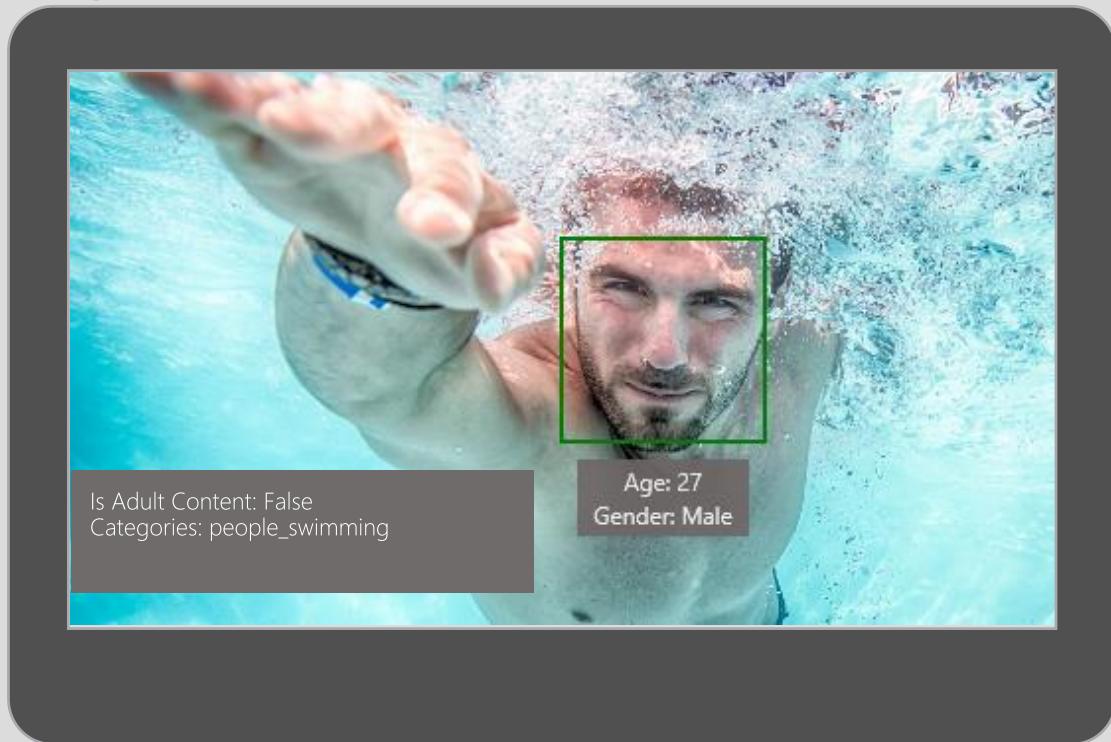


APIs: [MongoDB](#), [DocumentDB SQL](#), [Cassandra API](#) (preview), [Gremlin](#) (preview), and [Azure Table API](#)

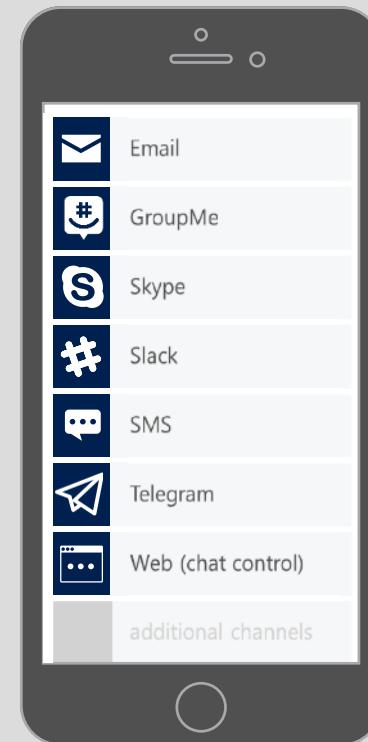
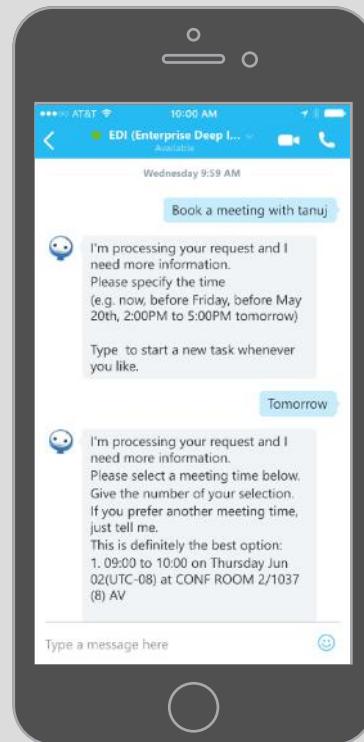
Использование искусственного интеллекта



Когнитивные сервисы Cognitive services



Bot framework

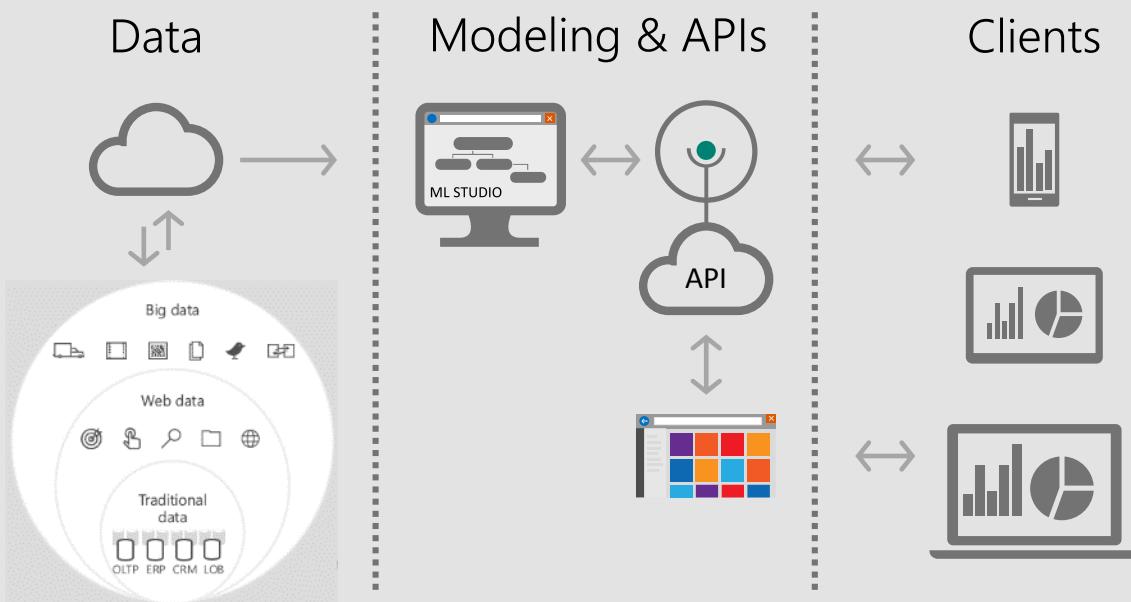


Приятие решений на базе данных



- Предсказание поведения
- Построение искусственного интеллекта (artificial intelligence)

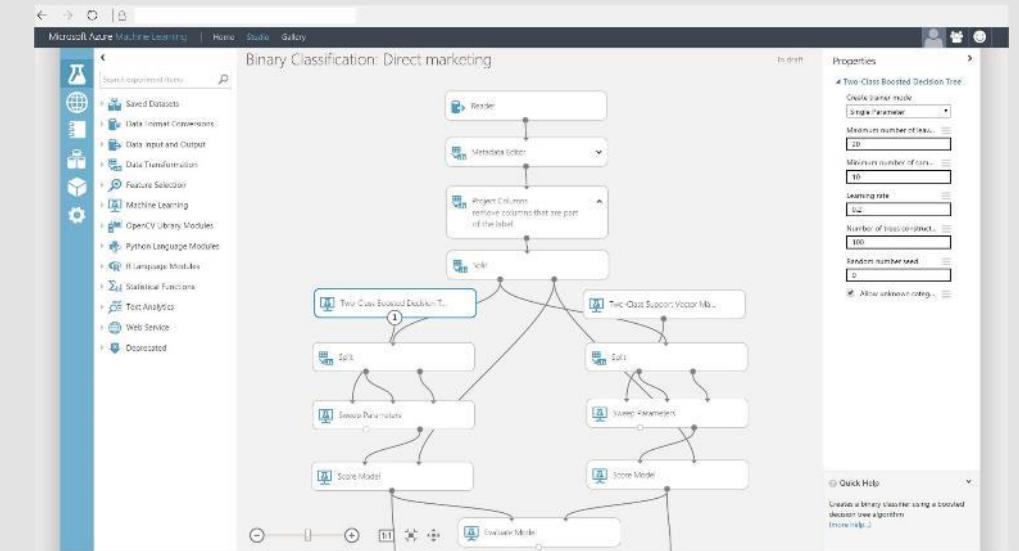
Azure Machine Learning service



Клиентская визуализация



Azure ML Studio



Трудности разработки
одновременно под
несколько платформ

Знакомые ситуации

- Нужно иметь отдельные команды разработки под каждую платформу
- Одну и ту же логику приложения приходится программировать несколько раз
- Разработка обходится дороже и занимает больше времени – несколько команд.
- Иногда её реализовывают несколько по разному для каждой платформы = баги
- Каждый баг надо исправлять несколько раз
- Иногда баги исправляют разные команды по разному = новые баги



Нативный
интерфейс



Нативные API



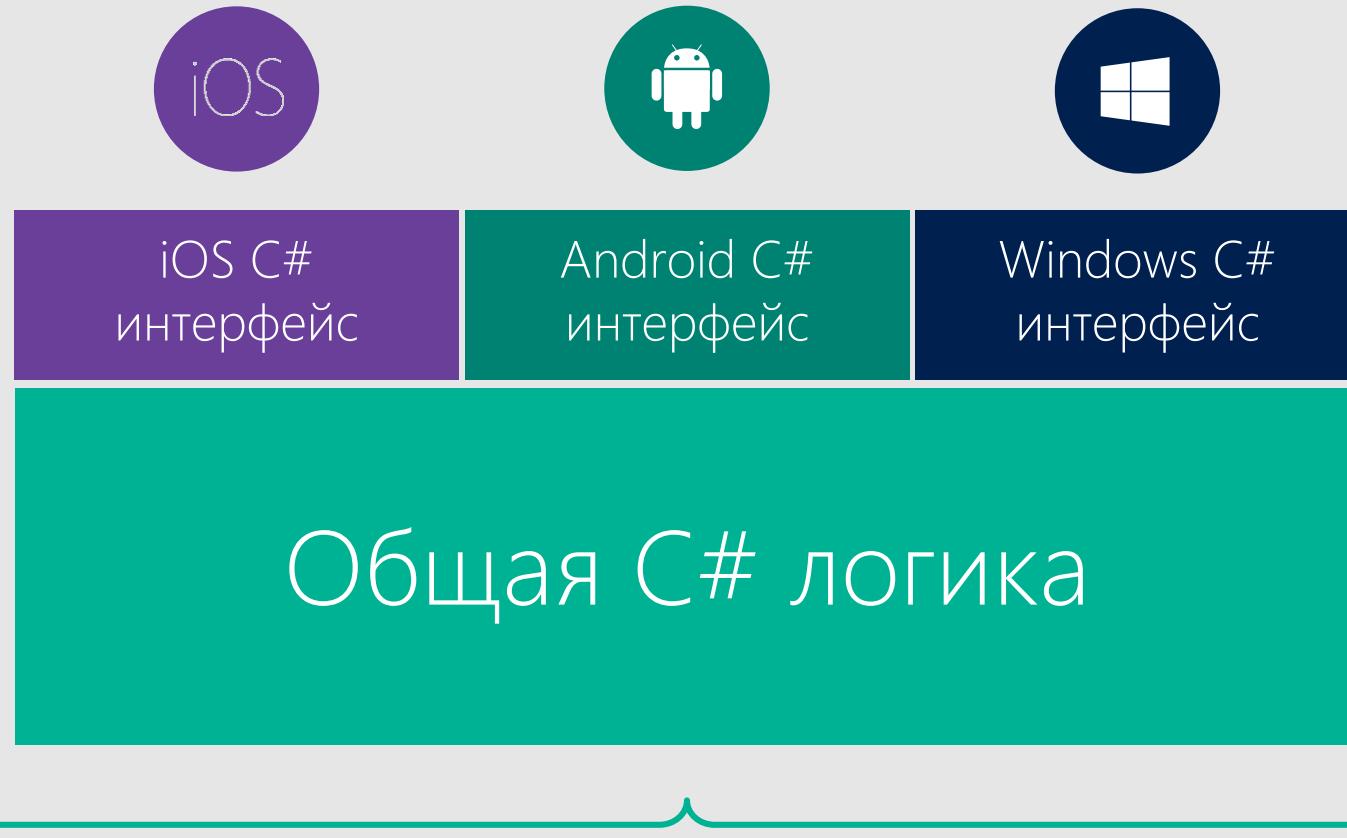
Нативная
скорость

Фреймворки на основе веб технологий



Ограниченный доступ к API • Медленно • Неудобный интерфейс

Подход Xamarin Classic/Native



Общий C# код • 100% доступ к нативным API • Высокая производительность

✓ Всегда доступ к актуальным API

Доступность в день
выпуска:

- iOS 5
- iOS 6
- iOS 7
- iOS 8
- iOS 9
- iOS 10
- iOS 11

Полная поддержка:

- Apple Watch
- Apple TV
- Android Wear
- Amazon Fire TV
- Google Glass
- и многих других

Сравнение производительности нативных приложений и приложений Xamarin

Most likely, users won't be able to tell the difference between native code and Xamarin.iOS or Xamarin.Android.

Too many factors impact user experience. Low connection speed combined with the poor backend is the main source of annoyance among app users. Only a small portion of UX problems are related to installed apps directly. It's worth mentioning that a human can perceive and recognize performance delays [above 500 ms](#). We tested both simple and complicated operations and most of them stay within or below this benchmark.

<https://www.altexsoft.com/blog/engineering/performance-comparison-xamarin-forms-xamarin-ios-xamarin-android-vs-android-and-ios-native-applications/>

ARM, Samsung Galaxy Note 2, power saving off, Android 4.1.1

Xamarin:

Grand total time (5 runs): 6201 ms, with file reading total: 6476 ms

Java:

Grand total time (5 runs): 7141 ms, with file reading total: 7479 ms

<https://stackoverflow.com/questions/17134522/does-anyone-have-benchmarks-code-results-comparing-performance-of-android-ap>

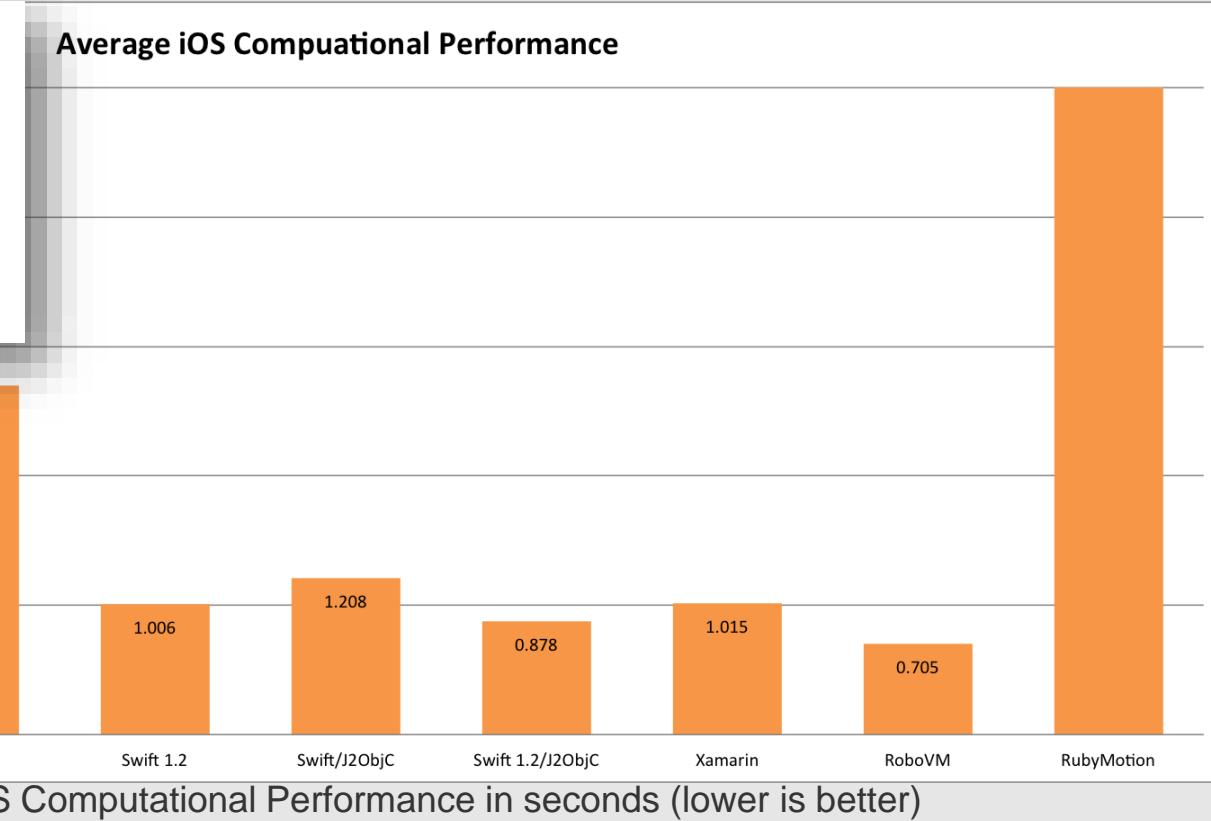
⊕ Performance Close to Native

Unlike traditional hybrid solutions, based on the web technologies, a cross-platform app built with Xamarin, can still be classified as native. The performance metrics are comparable to those of Java for Android ([as explained here](#)) and Objective-C or Swift for [native iOS app development](#). Moreover, [Xamarin performance](#) is constantly being improved to fully match the standards of native development. Xamarin

<https://www.altexsoft.com/blog/mobile/the-good-and-the-bad-of-xamarin-mobile-development/>

<https://medium.com/@harrycheung/cross-platform-mobile-performance-testing-d0454f5cd4e9>

Having said that, the performance-minded engineer in me plans on developing the rest of my app in Xamarin. If RoboVM was out of beta and had better support for storyboards, I would have considered using it. I never thought I would be a C# developer as it is hard to get over the Microsoft stigma, but alas, these Xamarin guys know what they are doing.



	J2ObjC	J2ObjC/ARC	Swift 1.1	Swift 1.2	Swift 1.1/J2ObjC	Swift 1.2/J2ObjC	Xamarin	RoboVM	RubyMotion
Launch	17.83 MB	17.84 MB	18.51 MB	17.45 MB	17.91 MB	17.90 MB	9.96 MB	3.63 MB	19.90 MB
Peak	18.17 MB	18.29 MB	19.09 MB	17.90 MB	18.80 MB	18.73 MB	10.06 MB	3.67 MB	21.95 MB
Settle	18.10 MB	18.27 MB	18.77 MB	17.53 MB	18.48 MB	18.23 MB	10.12 MB	3.64 MB	21.75 MB
Total	973.59 MB	895.85 GB	901.15 MB	104.99 MB	980.52 MB	964.53 MB	147.49 MB	29.97 MB	5.49 GB
Run time	14.219 s	23.052 s	67.262 s	1.6 s	25.560 s	15.401 s	4.28 s	4.108 s	606.589 s

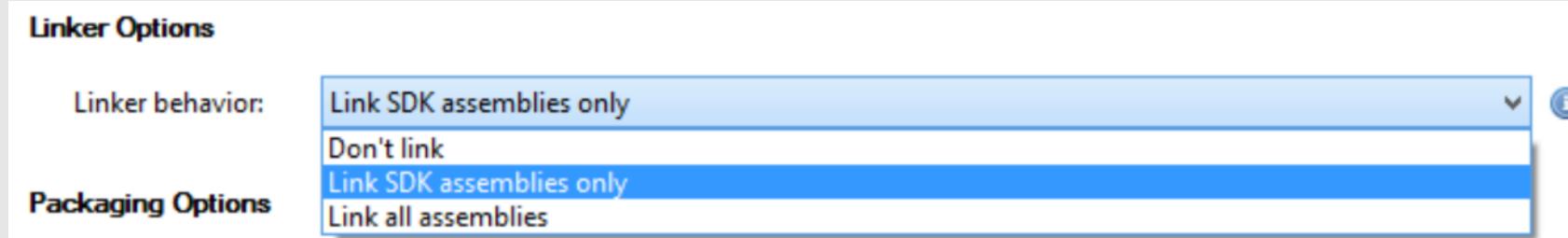
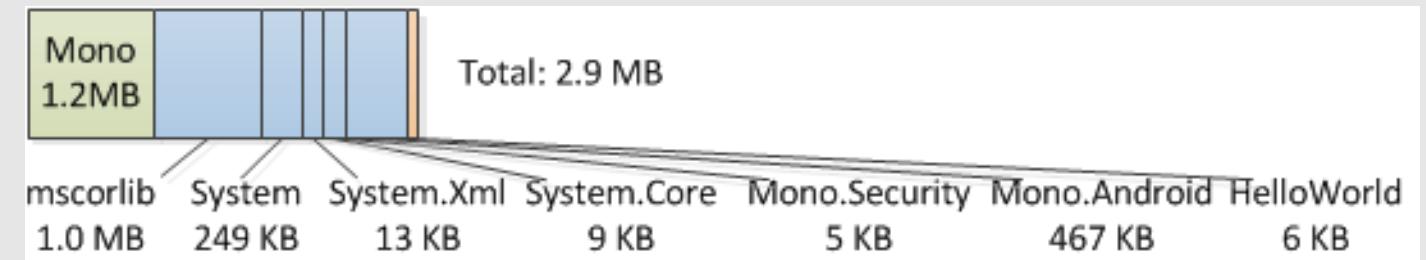
iOS Memory Performance table

Размер пакетов приложений

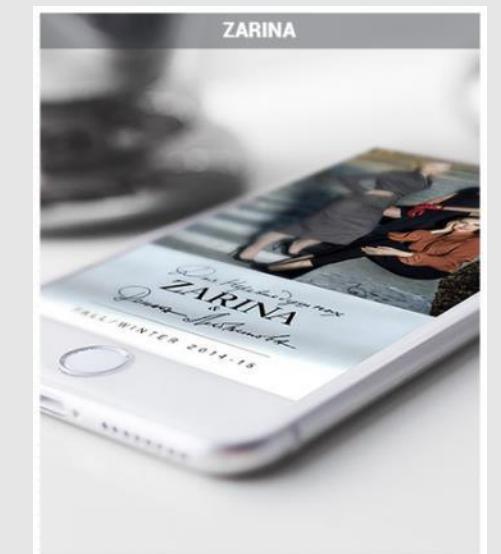
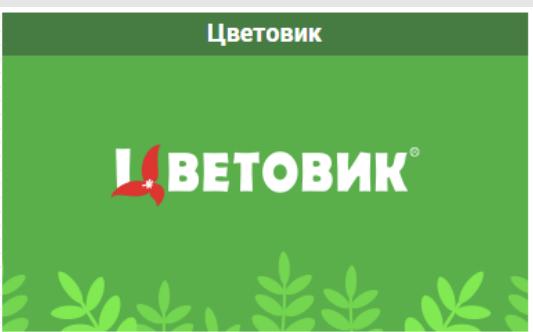
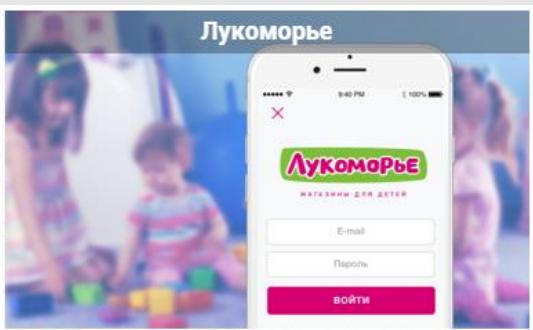
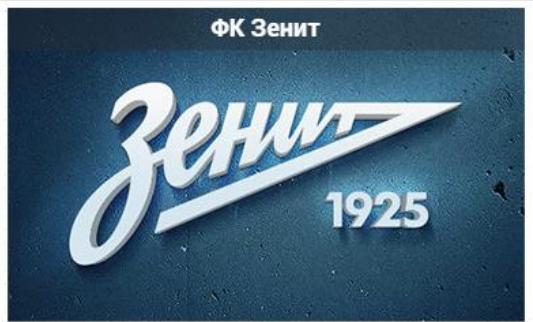
- Базовый



- Оптимизированный с помощью базового Linking



Примеры в РФ Xamarin Classic/Native



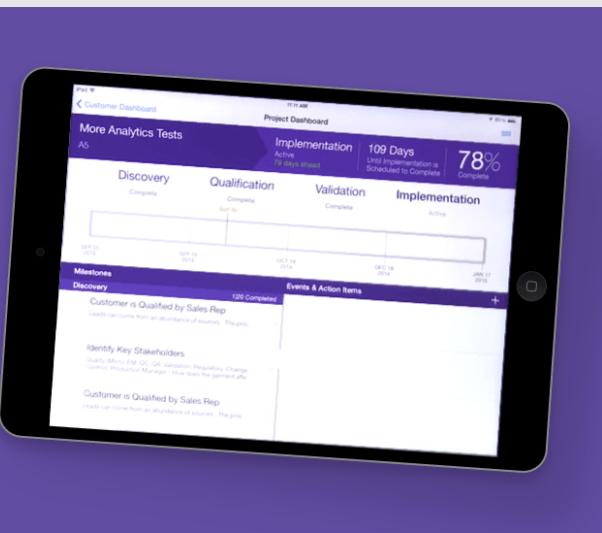
Глобальные примеры Xamarin



Mobilizing the selling process with Xamarin drives millions in extra revenue for Kimberly-Clark.

Kimberly-Clark's Global Scientific Division uses the Apex iPad app to streamline the selling process for clean room environments. The app, built by Xamarin Premier consulting partner BlueTube, is drastically reducing the sales cycle after their first attempt with an HTML5-based app wasn't adopted by sales representatives.

- ✓ Reused the majority of their existing C# code and existing web services
- ✓ App integrates with Salesforce and Sitecore
- ✓ Kimberly-Clark has seen a significant increase in revenue



National Instruments uses LabVIEW to turn tablets into powerful engineering tools.

LabVIEW is the industry standard in design software for engineers and scientists creating and deploying measurement and control systems. The app helps engineers remotely control and monitor running LabVIEW applications. Users can create dashboards to display the values of network-published shared variables and deployed LabVIEW Web services on indicators.

- ✓ The company has been creating, deploying, and testing the Internet of Things for decades
- ✓ Mobilizing machine monitoring means less downtime as failures are predicted and fixed faster
- ✓ Xamarin turned their teams into mobile developers in just weeks



Coca-Cola Bottling Co. Consolidated drives sales with dynamic sales proposals.

Coca-Cola Bottling Co. Consolidated is the largest independent Coca-Cola bottling distributor in the US, with over \$1.5 billion in annual revenue. The field sales teams use iPads equipped with the Marketplace Xamarin app to help them sell more Coke products and create awareness around various programs.

- ✓ Streamlines DevOps across distributed teams with Visual Studio, Xamarin, Azure, and Visual Studio Team Services
- ✓ Allows productivity from remote locations or limited connectivity customer sites with Azure sync
- ✓ Leveraged in-house .NET skills to ship apps in four months

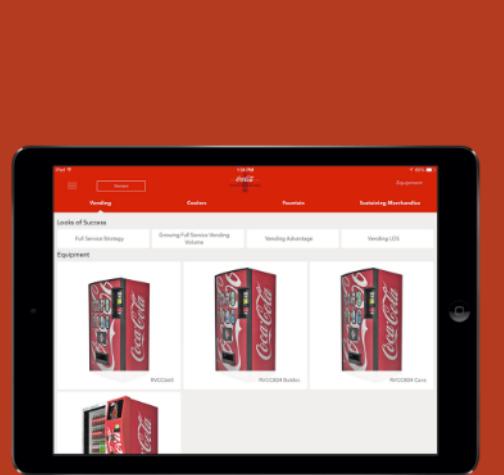
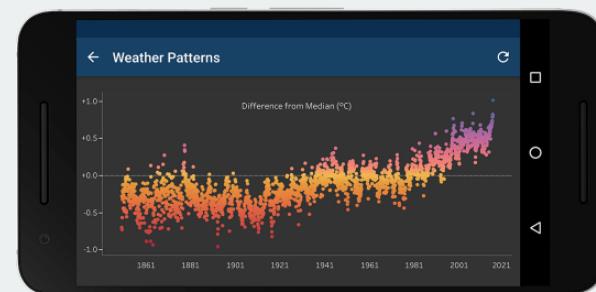


Tableau brings data to life with beautiful apps.

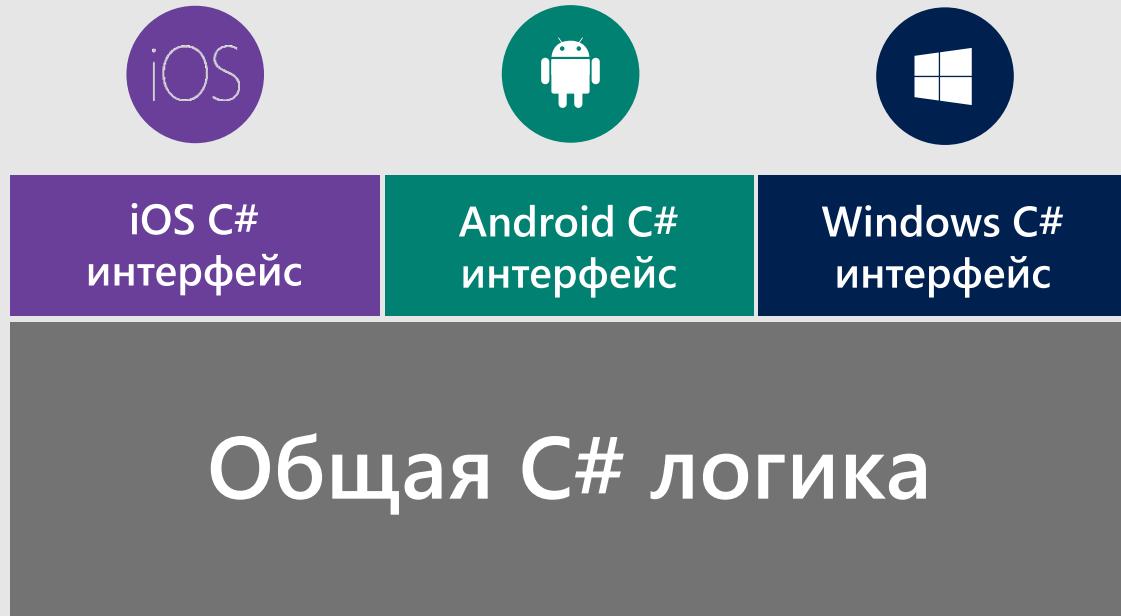
Tableau is revolutionizing visual analytics, helping its customers see and understand their data. On-the-go users need immediate access to data from airports, restaurants, or customer sites to make informed decisions. Tableau recently rewrote its legacy Tableau Mobile app with Xamarin, enabling its development team to deliver high fidelity, high quality, and delightful apps that reach more global users and allow customers to maximize their Tableau investments.

- ✓ Migrated existing Android and iOS platform-specific apps to Xamarin, resulting in a higher quality app with near-zero crash rate
- ✓ Secure and frictionless connection with enterprise SSO
- ✓ Fast and fluid user experience makes data the star
- ✓ Customers go from questions to answers in just a few taps
- ✓ Automatic sync displays beautiful dashboard snapshots while offline

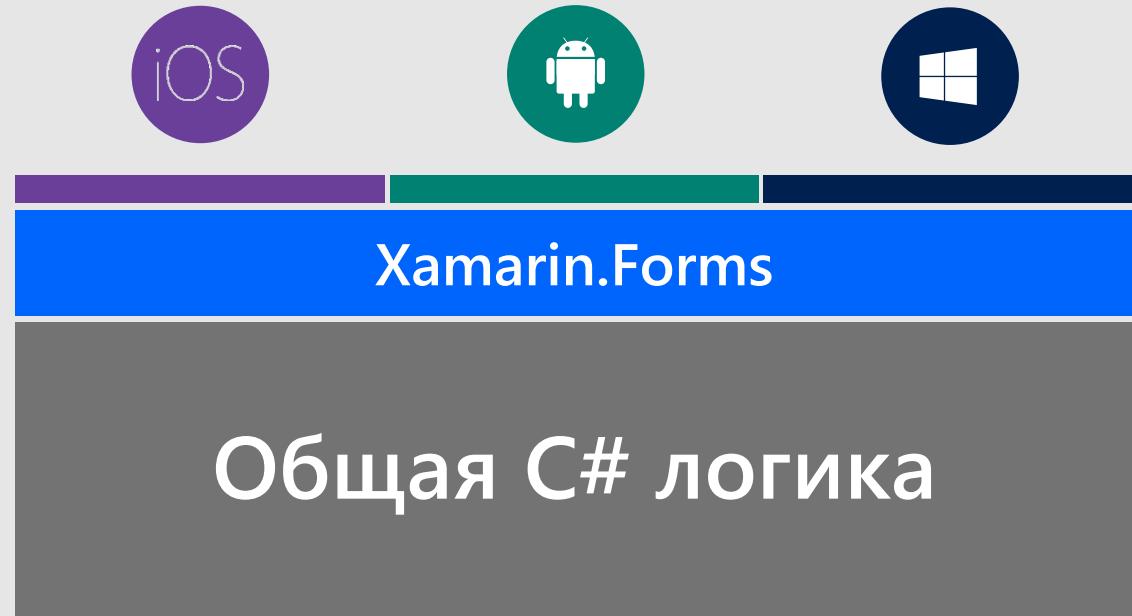


<https://www.xamarin.com/customers>

Xamarin Forms – еще больше общего кода

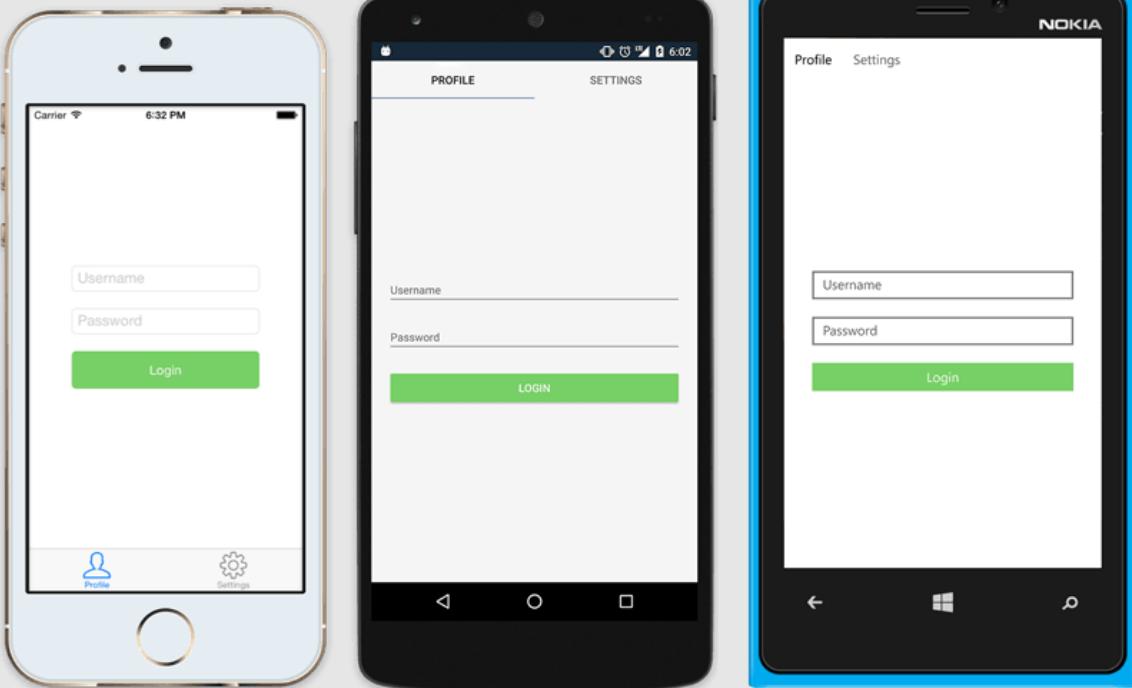


Xamarin Classic/Native



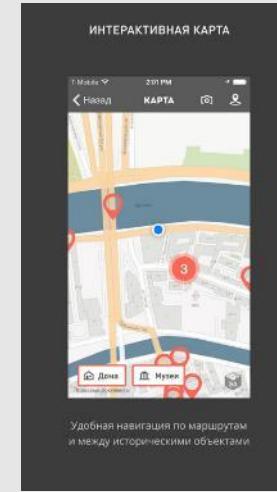
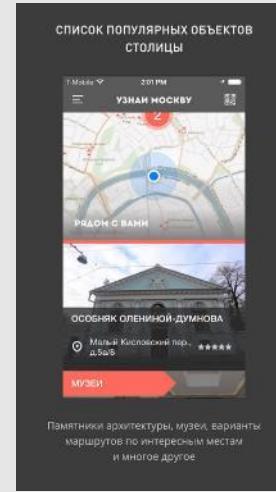
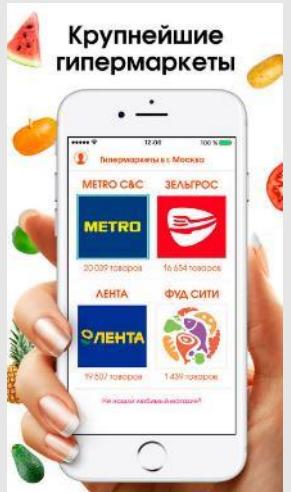
С Xamarin.Forms:
все по прежнему нативное,
еще больше общего кода

Нативный интерфейс из общего кода

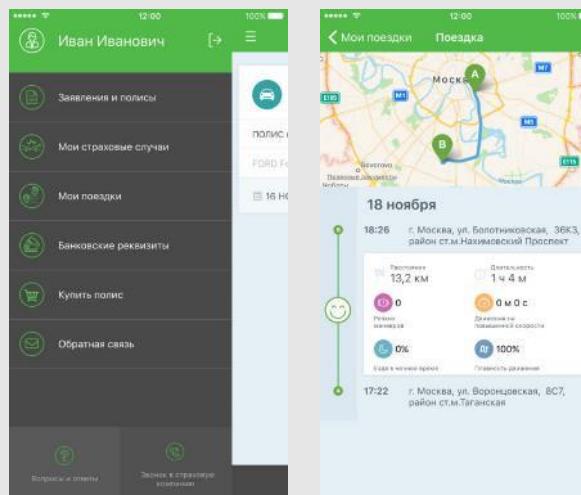


```
<?xml version="1.0" encoding="UTF-8"?>
<TabbedPage xmlns="http://xamarin.com/schemas/2014/forms"
             xmlns:x="http://schemas.microsoft.com/winfx/2009/xaml"
             x:Class="MyApp.MainPage">
    <TabbedPage.Children>
        <ContentPage Title="Profile" Icon="Profile.png">
            <StackLayout Spacing="20" Padding="20"
                        VerticalOptions="Center">
                <Entry Placeholder="Username"
                      Text="{Binding Username}"/>
                <Entry Placeholder="Password"
                      Text="{Binding Password}"
                      IsPassword="true"/>
                <Button Text="Login" TextColor="White"
                       BackgroundColor="#77D0E5"
                       Command="{Binding LoginCommand}"/>
            </StackLayout>
        </ContentPage>
        <ContentPage Title="Settings" Icon="Settings.png">
            <!-- Settings -->
        </ContentPage>
    </TabbedPage.Children>
</TabbedPage>
```

Примеры приложений Xamarin Forms



Инстамарт

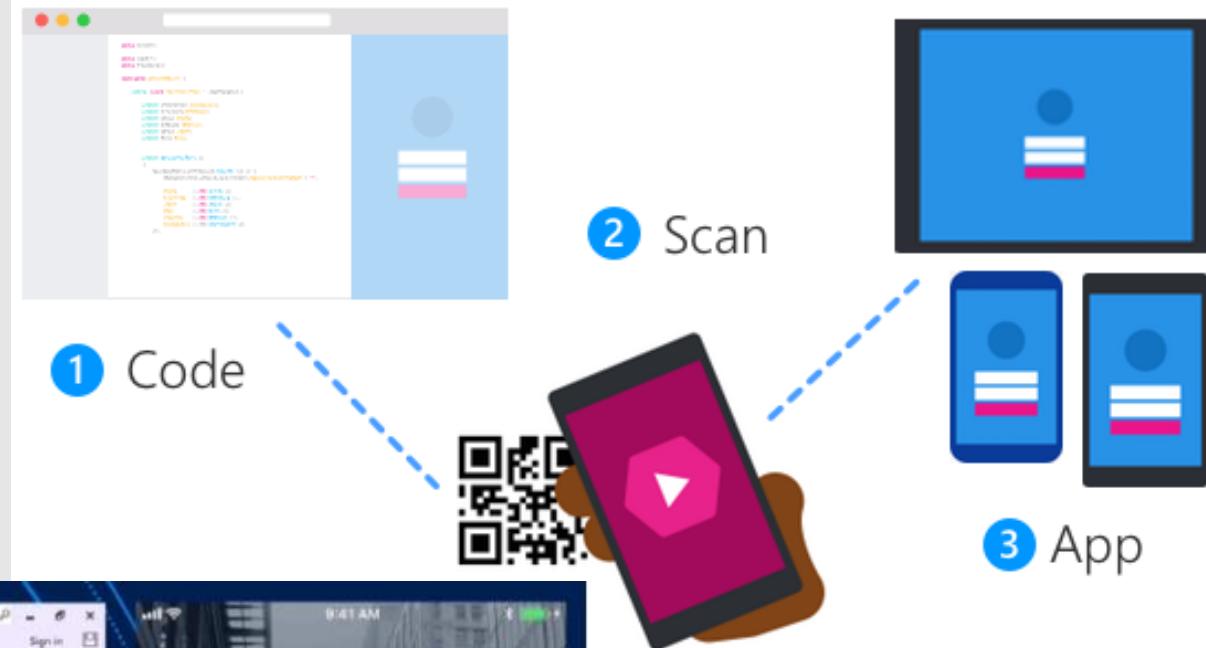
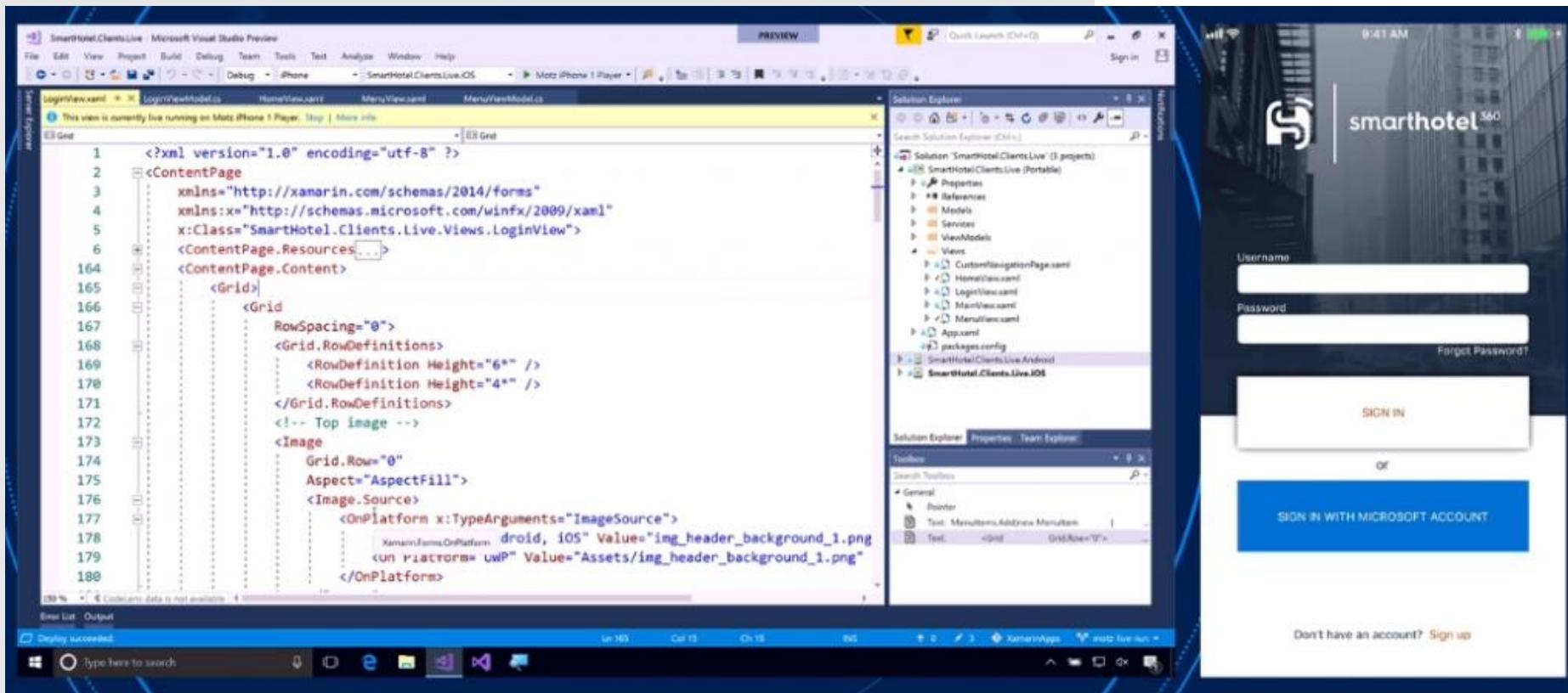


Узнай Москву
От Правительство Москвы

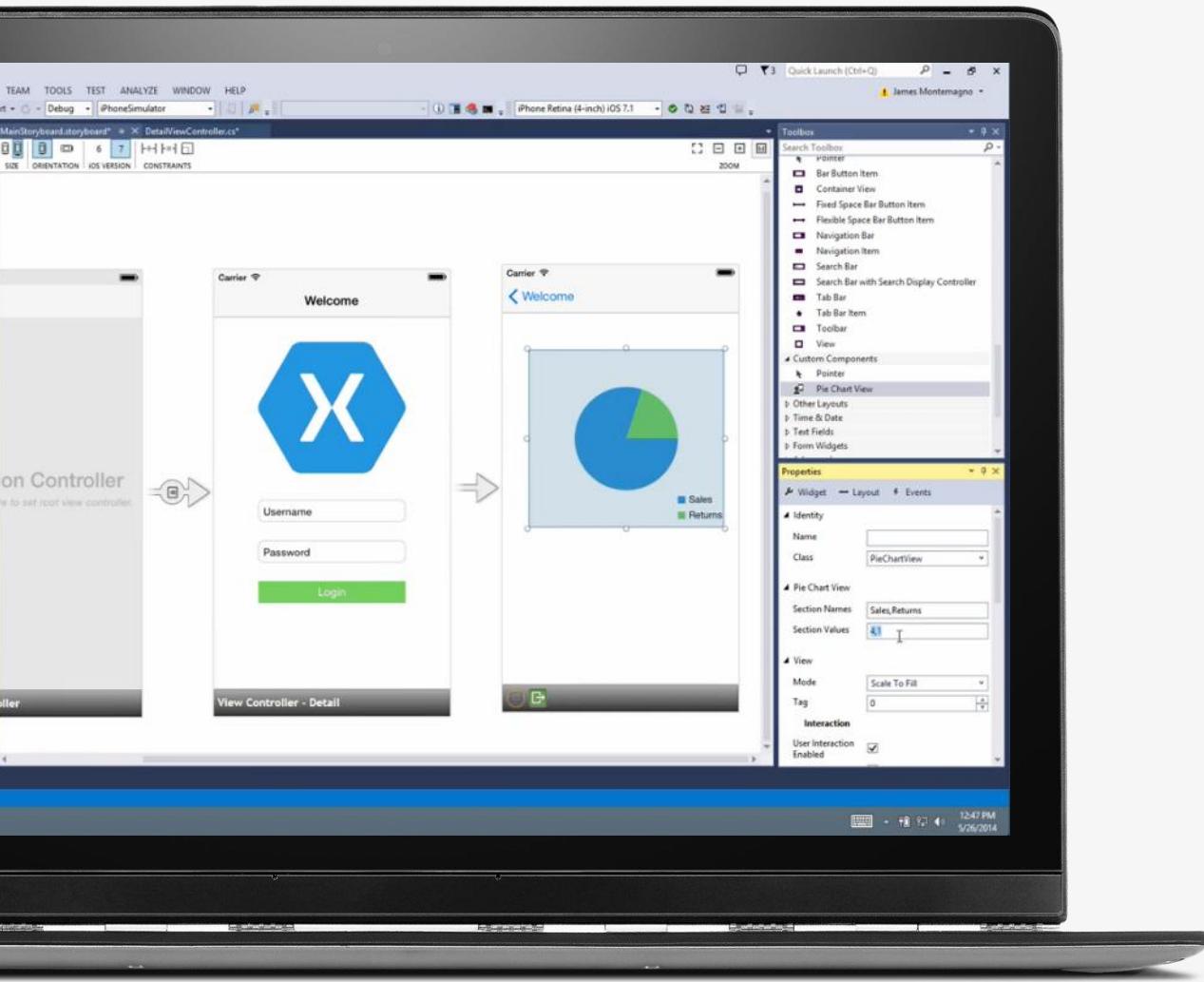
ИНТАЧ Страхование

Xamarin Live Player

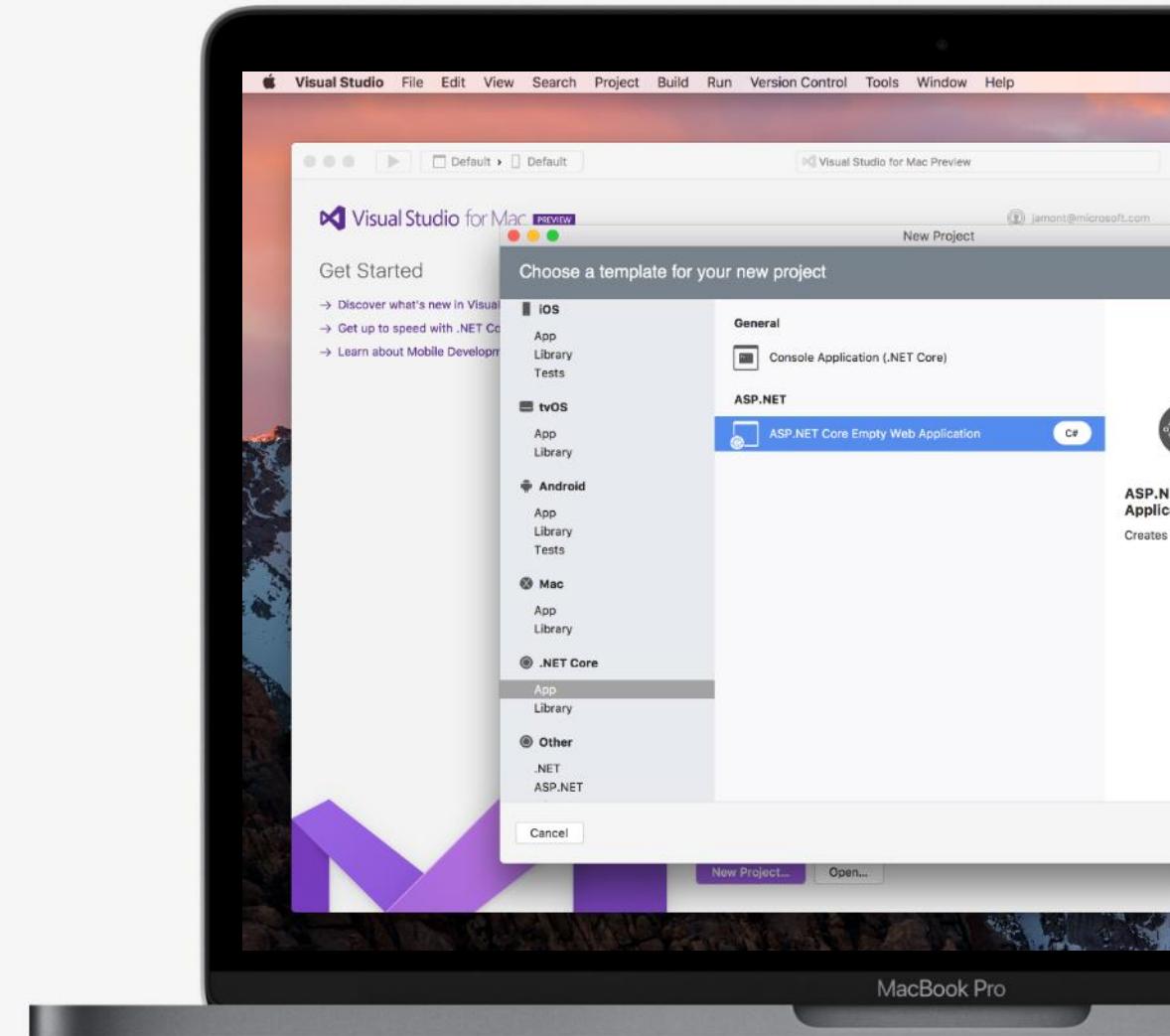
Разработка приложения «ВЖИВЮ»



Visual Studio



Visual Studio for Mac





Что интересного есть у Microsoft для мобильной разработки в 2018 году

Ромуальд Здебский
Microsoft
rzdebski@microsoft.com

Appendix

AppCenter Pricing

Build	Test	Distribute	Analytics	Crash Reporting	Push Notifications
					
Build Objective-C, Swift, Java, Xamarin, and React Native in the cloud 240 build minutes per month. Up to 30-min per build	Automate UI tests on thousands of real devices Free 30-day trial.	Send your apps to your beta testers and app stores instantly Unlimited distributions. Unlimited users.	Gain insights into your audience and app usage All features included.	Monitor your app health with real-time crash reports All features included.	Engage your users by sending targeted messages Up to 5 audience segments.

Run unlimited, faster builds

Ship your app faster with multiple builds running in parallel.

Each paid build comes with unlimited build time, ensuring all builds run and complete.

+\$40/month
per build concurrency

Test your app in the cloud

Run UI tests on thousands of real devices and hundreds of configurations.

Each device concurrency comes with 30 device hours per month, with an upgrade option for unlimited hours.

+\$99/month
per test device concurrency

Target additional audience segments

Engage your audience with targeted messaging at the right time.

Pay per number of monthly active devices for targeting more than 5 audience segments.

+\$10/month
per 100k active devices

>90%

Fortune 500
компаний используют
Microsoft Cloud



The trusted cloud

More certifications than
any other cloud provider

Industry leader for customer
advocacy and privacy protection

Unique data residency guarantees

