

# Садимся на два стула одновременно

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изолированные функциональные тесты Asp.Net Core WebApi

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# Подкаст DotNet & More

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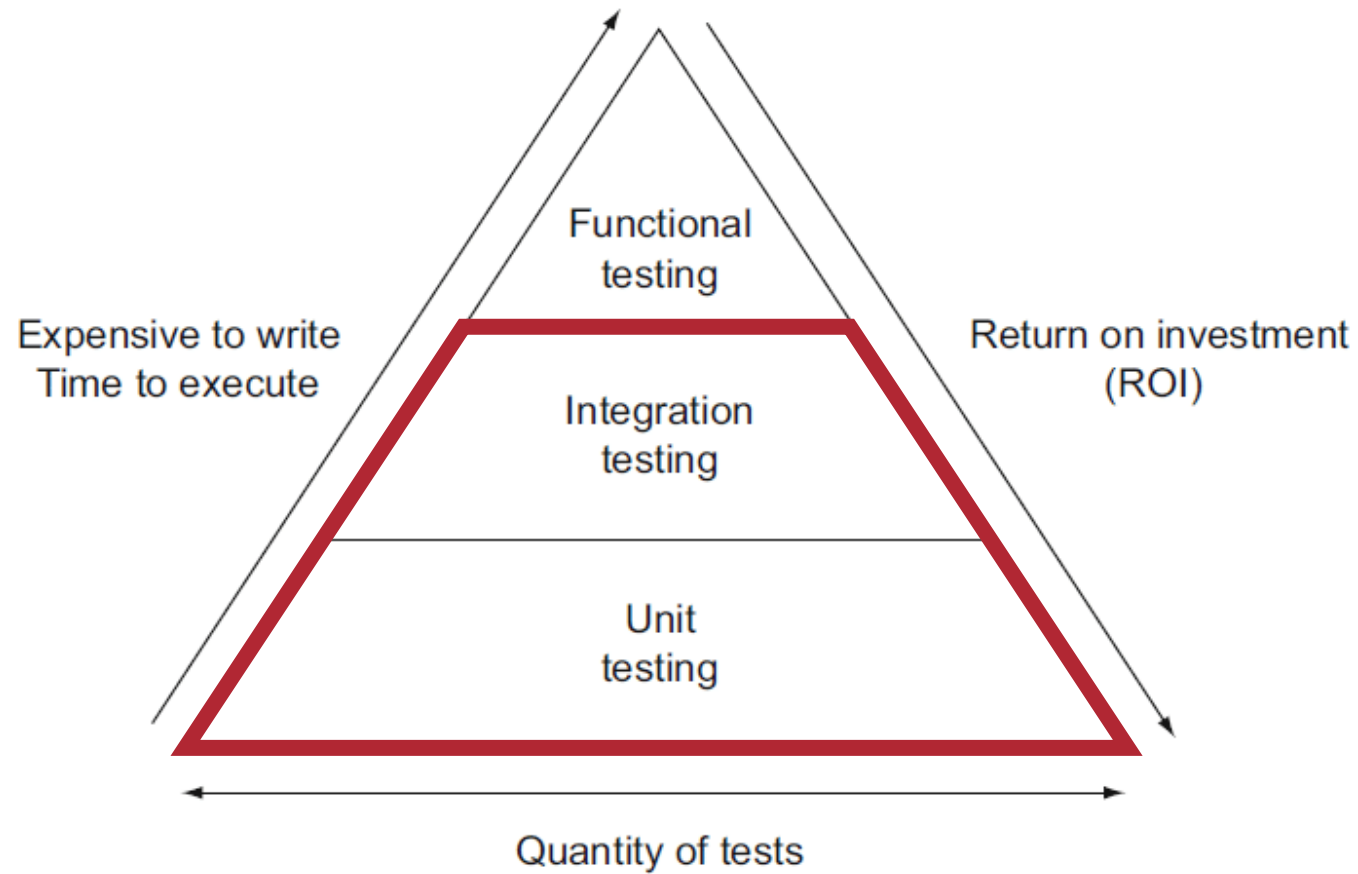
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# Виды тестирования



# Виды тестирования

	Unit Testing	Integration Testing	Functional Testing
Цель			
Сложность			
Методология			
Изоляция			
Переносимость			

# Виды тестирования

	Unit Testing	Integration Testing	Functional Testing
Цель	Модуль		
Сложность			
Методология			
Изоляция			
Переносимость			

# Виды тестирования

	Unit Testing	Integration Testing	Functional Testing
Цель	Модуль	Интеграция	
Сложность			
Методология			
Изоляция			
Переносимость			

# Виды тестирования



	Unit Testing	Integration Testing	Functional Testing
Цель	Модуль	Интеграция	Функциональность
Сложность			
Методология			
Изоляция			
Переносимость			



# Виды тестирования

	Unit Testing	Integration Testing	Functional Testing
Цель	Модуль	Интеграция	Функциональность
Сложность			
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Переносимость			

# Виды тестирования

	Unit Testing	Integration Testing	Functional Testing
Цель	Модуль	Интеграция	Функциональность
Сложность			
Методология			
Изоляция			
Переносимость			




# Виды тестирования

	Unit Testing	Integration Testing	Functional Testing
Цель	Модуль	Интеграция	Функциональность
Сложность			
Методология			
Изоляция			
Переносимость			




# Виды тестирования

	Unit Testing	Integration Testing	Functional Testing
Цель	Модуль	Интеграция	Функциональность
Сложность			
Методология	White box		
Изоляция			
Переносимость			





# Виды тестирования

	Unit Testing	Integration Testing	Functional Testing
Цель	Модуль	Интеграция	Функциональность
Сложность			
Методология	White box	White/Black box	
Изоляция			
Переносимость			






# Виды тестирования

	Unit Testing	Integration Testing	Functional Testing
Цель	Модуль	Интеграция	Функциональность
Сложность			
Методология	White box	White/Black box	Black box
Изоляция			
Переносимость			

# Виды тестирования







	Unit Testing	Integration Testing	Functional Testing
Цель	Модуль	Интеграция	Функциональность
Сложность			
Методология	White box	White/Black box	Black box
Изоляция			
Переносимость			

# Виды тестирования








	Unit Testing	Integration Testing	Functional Testing
Цель	Модуль	Интеграция	Функциональность
Сложность			
Методология	White box	White/Black box	Black box
Изоляция			
Переносимость			











# Виды тестирования

	Unit Testing	Integration Testing	Functional Testing
Цель	Модуль	Интеграция	Функциональность
Сложность			
Методология	White box	White/Black box	Black box
Изоляция			
Переносимость			










# Виды тестирования

	Unit Testing	Integration Testing	Functional Testing
Цель	Модуль	Интеграция	Функциональность
Сложность			
Методология	White box	White/Black box	Black box
Изоляция			
Переносимость			

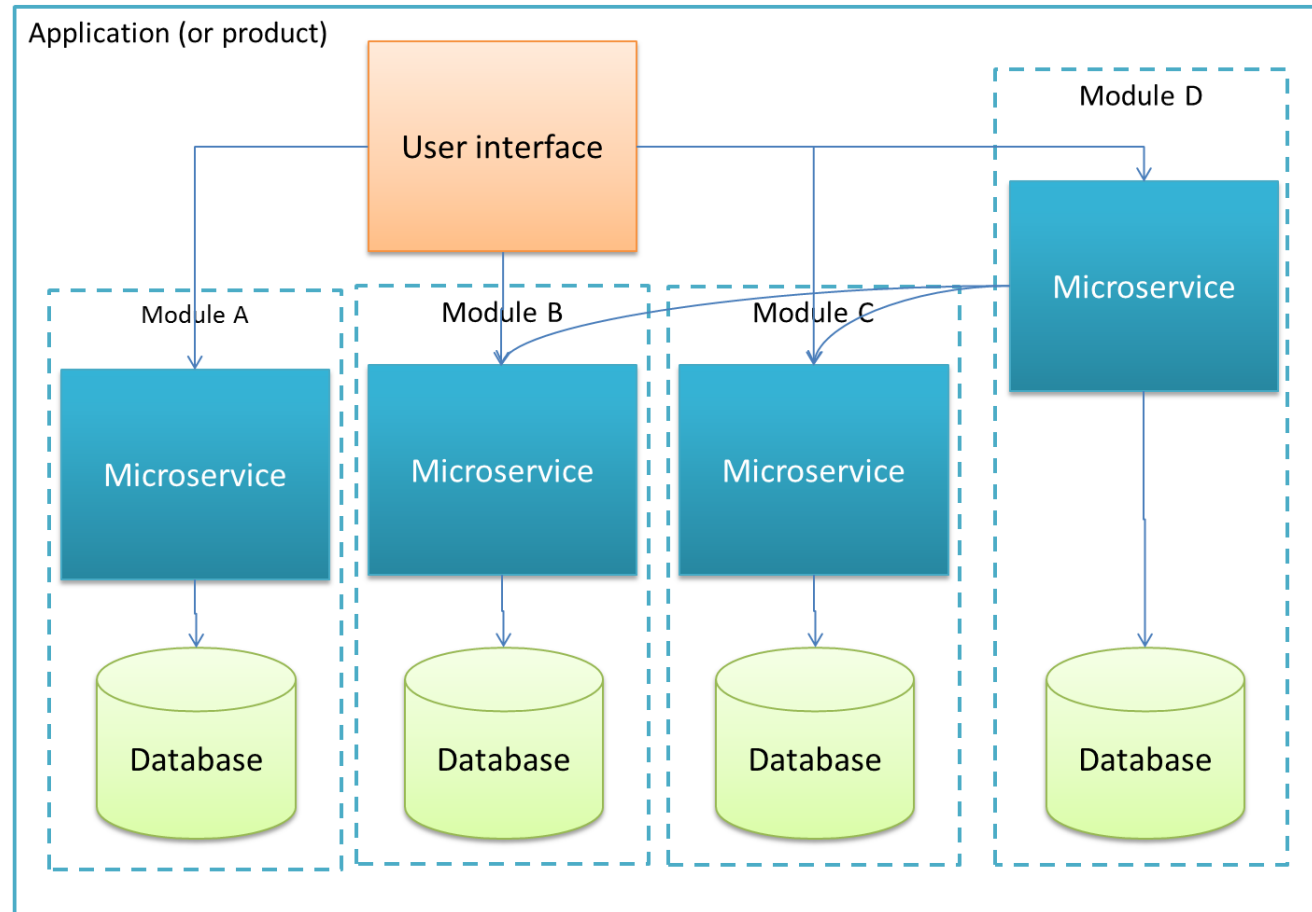
# Виды тестирования

	Unit Testing	Integration Testing	Functional Testing
Цель	Модуль	Интеграция	Функциональность
Сложность			
Методология	White box	White/Black box	Black box
Изоляция			
Переносимость			

# Виды тестирования

	Unit Testing	Integration Testing	Functional Testing
Цель	Модуль	Интеграция	Функциональность
Сложность			
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Изоляция			
Переносимость			

# Тестирование и микросервисы









# Микросервис

- Модуль
- Ответственен только за часть бизнес логики
- Изолирован от других сервисов
- Более чем просто метод
- Бизнес логика может быть достаточно сложна
- Инфраструктурные зависимости: Auth, SSL, и т.д.

# Виды тестирования

	Unit Testing	Integration Testing	Functional Testing
Цель	Модуль	<ul style="list-style-type: none"><li>• Сильно привязаны к реализации</li><li>• Отчет не показывать ВА, Product Owner и т.д.</li><li>• Связь с бизнес требованиями не очевидна</li></ul>	
Сложность			
Методология	White box		
Изоляция			
Переносимость			

# Виды тестирования










Unit Testing		Integration Testing	Functional Testing
<ul style="list-style-type: none"><li>• Бизнес требования, обычно, не затрагиваются</li><li>• Низкая изолированность</li><li>• Требуют времени для локального развертывания</li></ul>		Интеграция	Функциональность
			
		White/Black box	Black box
			
			












# Виды тестирования

	Unit Testing	Integration Testing	Functional Testing
Цель	<ul style="list-style-type: none"><li>• Не допускают вмешательства в код</li><li>• Требуют полного разворачивания всей системы</li><li>• Требуют много времени для локального развертывания</li></ul>		Функциональность
Сложность			?
Методология			Black box
Изоляция			?
Переносимость			?










# Виды тестирования

	Unit Testing	Integration Testing	Functional Testing
Цель	Модуль	Интеграция	Функциональность
Сложность			
Методология	White box	White/Black box	Black box
Изоляция			
Переносимость			










# Виды тестирования

	Unit Testing	Integration Testing	Functional Testing
Цель	Модуль	Интеграция	Функциональность
Сложность			
Методология	White box	White/Black box	Black box
Изоляция			
Переносимость			










# Виды тестирования

	Unit Testing	Integration Testing	Functional Testing
Цель	Модуль	Интеграция	Функциональность
Сложность			
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	Unit Testing	Integration Testing	Functional Testing
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Сложность			
Методология	White box	White/Black box	Black box
Изоляция			
Переносимость			

# Виды тестирования

	Unit Testing	Integration Testing	Functional Testing
Цель	Модуль	Интеграция	Функциональность
Сложность			
Методология	White box	White/Black box	Black box
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# Виды тестирования

	Unit Testing	Integration Testing	Functional Testing
Цель	Модуль	Интеграция	Функциональность
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Переносимость			

# Решаемые проблемы

- Дополнение к git blame
  - Всегда добавляйте номер таски к названию теста
- Проще покрыть legacy код
- Быстрый on-boarding новичков
- Вовлечение BA и Product Owner в разработку
  - Проще «продать» задачу на написание тестов
  - С разработчиков снимается часть ответственности



# А может отдать это все Auto QA?

Можно, но тогда мы потеряем:

- Изолированность
- Переносимость
- Простоту разработки

# Функциональные тесты WebApi

- Фокус на бизнес требованиях
- Достаточно просты
- Допускают white box, но чуть-чуть
- Максимально независимы от окружения
- Запускаются так же просто, как и модульные тесты







# Mutants Catalogue

- GET api/combat?attacker={attacker}&defender={defender}
- GET api/mutants/{name}
- GET api/combat/epic?attacker={attacker}&defender={defender}

# Combat

GET /api/Combat

GET /api/Combat/epic

# Mutants

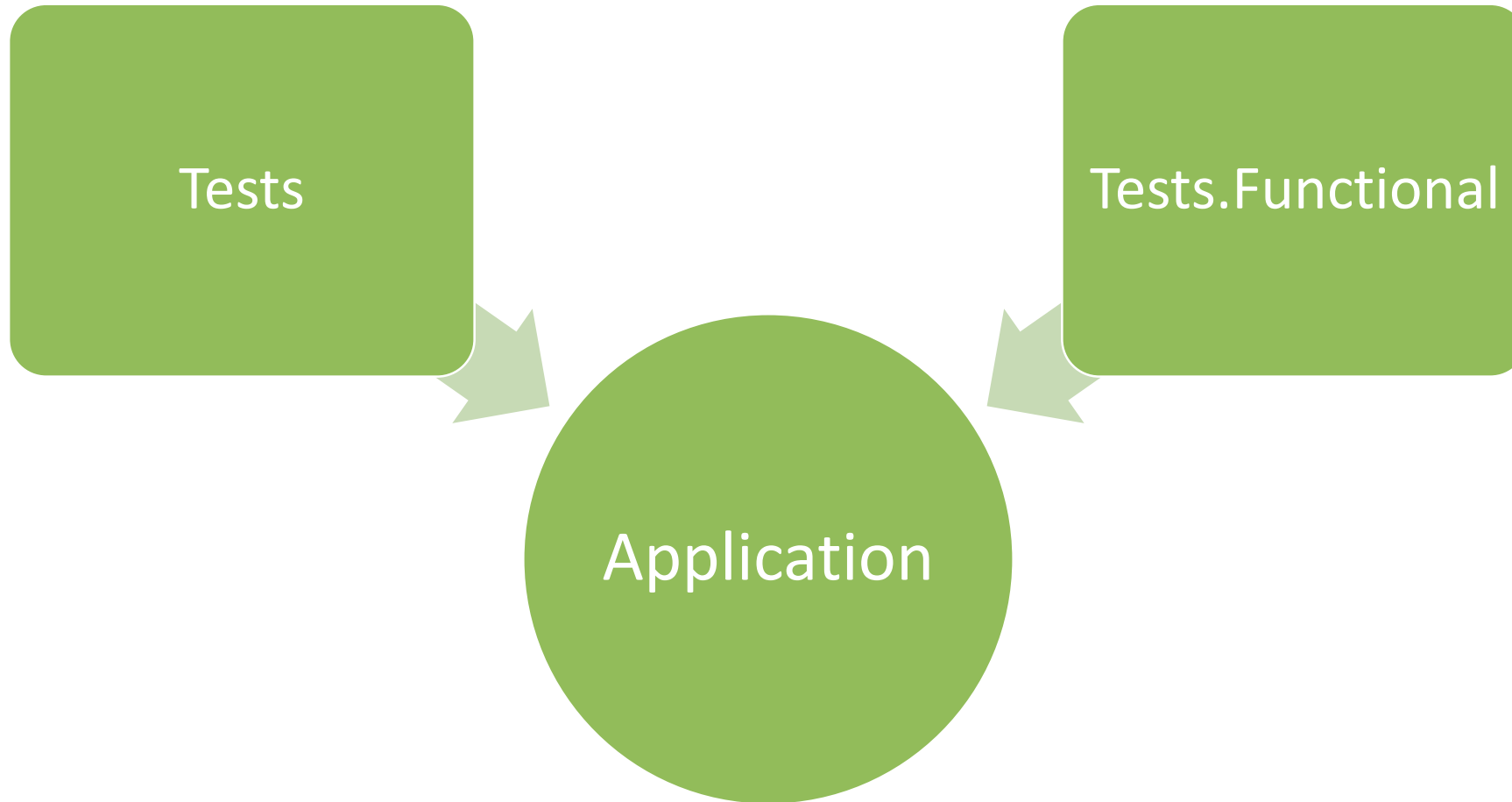
GET /api/Mutants/{name}

## Models

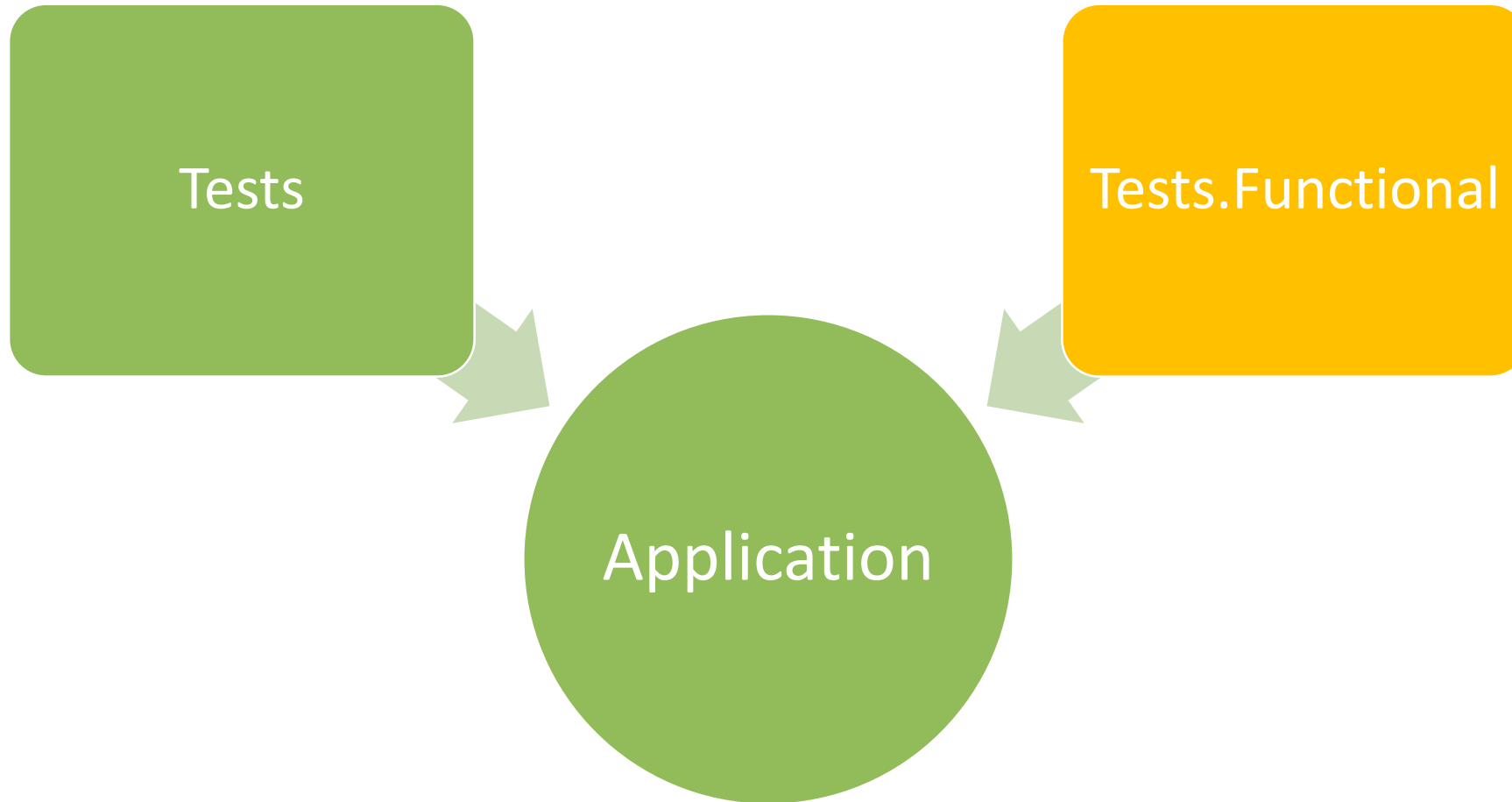
```
CombatResult {  
  winner      string  
  victoryPhrase string  
  copyright   string  
}
```

```
Mutant {  
  name       string  
  realName   string  
  superpower string  
}
```

# Структура проекта



# Структура проекта



# Создаем тестовый проект

```
<Project Sdk="Microsoft.NET.Sdk.Web">
<PropertyGroup><TargetFramework>netcoreapp2.2</TargetFramework></PropertyGroup>
  <ItemGroup>
    <PackageReference Include="Microsoft.AspNetCore.App"/>
    <PackageReference Include="Microsoft.AspNetCore.Mvc.Testing" Version="2.2.0"/>
    <PackageReference Include="Microsoft.NET.Test.Sdk" Version="15.9.0" />
    <PackageReference Include="xunit" Version="2.4.0" />
    <PackageReference Include="xunit.runner.visualstudio" Version="2.4.0" />
  </ItemGroup>
</Project>
```



# Создаем тестовый проект

```
<Project Sdk="Microsoft.NET.Sdk.Web">
<PropertyGroup><TargetFramework>netcoreapp2.2</TargetFramework></PropertyGroup>
<ItemGroup>
  <PackageReference Include="Microsoft.AspNetCore.App"/>
  <PackageReference Include="Microsoft.AspNetCore.Mvc.Testing" Version="2.2.0"/>
  <PackageReference Include="Microsoft.NET.Test.Sdk" Version="15.9.0" />
  <PackageReference Include="xunit" Version="2.4.0" />
  <PackageReference Include="xunit.runner.visualstudio" Version="2.4.0" />
</ItemGroup>
</Project>
```

# WebApplicationFactory

```
public class CombatFeature : IClassFixture<WebApplicationFactory<Startup>>
{
    private readonly WebApplicationFactory<Startup> factory;

    public CombatFeature(WebApplicationFactory<Startup> factory)
    {
        this.factory = factory;
    }
    ...
}
```

# #1: Wolverine vs Magneto

```
[Fact]
public async Task Combat_MagnetoVsWolverine_MagnetoWins()
{
    // arrange
    var client = factory.CreateClient();
    // act
    var response = await client.
        GetAsync("api/combat?attacker=Magneto&defender=Wolverine");
    // assert
    response.EnsureSuccessStatusCode();
    var result = await response.Content.ReadAsAsync<CombatResult>();
    Assert.Equal("Magneto", result.Winner);
}
```

# #1: Wolverine vs Magneto

```
[Fact]
public async Task Combat_MagnetoVsWolverine_MagnetoWins()
{
    // arrange
    var client = factory.CreateClient();
    // act
    var response = await client.
        GetAsync("api/combat?attacker=Magneto&defender=Wolverine");
    // assert
    response.EnsureSuccessStatusCode();
    var result = await response.Content.ReadAsAsync<CombatResult>();
    Assert.Equal("Magneto", result.Winner);
}
```

# #1: Wolverine vs Magneto

```
[Fact]
public async Task Combat_MagnetoVsWolverine_MagnetoWins()
{
    // arrange
    var client = factory.CreateClient();
    // act
    var response = await client.
        GetAsync("api/combat?attacker=Magneto&defender=Wolverine");
    // assert
    response.EnsureSuccessStatusCode();
    var result = await response.Content.ReadAsAsync<CombatResult>();
    Assert.Equal("Magneto", result.Winner);
}
```

# Test#1: Wolverine vs Magneto

```
[Fact]
public async Task Combat_MagnetoVsWolverine_MagnetoWins()
{
    // arrange
    var client = factory.CreateClient();
    // act
    var response = await client.
        GetAsync("api/combat?attacker=Magneto&defender=Wolverine");
    // assert
    response.EnsureSuccessStatusCode();
    var result = await response.Content.ReadAsAsync<CombatResult>();
    Assert.Equal("Magneto", result.Winner);
}
```

## Request URL

```
http://localhost:58381/api/Combat?attacker=Wolverine&defender=Magneto
```

## Server response

### Code

### Details

200

### Response body

```
{  
  "winner": "Magneto",  
  "victoryPhrase": null,  
  "copyright": "Aleksandr Kugushev 2019"  
}
```

# Copyright

- appSettings.json
  - Copyright: Aleksandr Kugushev
- appSettings.Development.json
  - CopyrightYear: 2019



# Наследник WebApplicationFactory

```
public class TestWebApplicationFactory : WebApplicationFactory<Startup> {  
    protected override IWebHostBuilder CreateWebHostBuilder() {  
        return WebHost.CreateDefaultBuilder().UseStartup<Startup>();  
    }  
    protected override void ConfigureWebHost(IWebHostBuilder builder){  
        var config = new Dictionary<string, string>{  
            ["Domain:CopyrightYear"] = "42"  
        };  
        builder.ConfigureAppConfiguration(  
            b => b.AddInMemoryCollection(config));  
        base.ConfigureWebHost(builder);  
    }  
}
```

# Наследник WebApplicationFactory

```
public class TestWebApplicationFactory : WebApplicationFactory<Startup> {  
    protected override IWebHostBuilder CreateWebHostBuilder() {  
        return WebHost.CreateDefaultBuilder().UseStartup<Startup>();  
    }  
    protected override void ConfigureWebHost(IWebHostBuilder builder){  
        var config = new Dictionary<string, string>{  
            ["Domain:CopyrightYear"] = "42"  
        };  
        builder.ConfigureAppConfiguration(  
            b => b.AddInMemoryCollection(config));  
        base.ConfigureWebHost(builder);  
    }  
}
```

# Наследник WebApplicationFactory

```
public class TestWebApplicationFactory : WebApplicationFactory<Startup> {  
    protected override IWebHostBuilder CreateWebHostBuilder() {  
        return WebHost.CreateDefaultBuilder().UseStartup<Startup>();  
    }  
    protected override void ConfigureWebHost(IWebHostBuilder builder){  
        var config = new Dictionary<string, string>{  
            ["Domain:CopyrightYear"] = "42"  
        };  
        builder.ConfigureAppConfiguration(  
            b => b.AddInMemoryCollection(config));  
        base.ConfigureWebHost(builder);  
    }  
}
```

# Наследник WebApplicationFactory

```
public class TestWebApplicationFactory : WebApplicationFactory<Startup> {  
    protected override IWebHostBuilder CreateWebHostBuilder() {  
        return WebHost.CreateDefaultBuilder().UseStartup<Startup>();  
    }  
    protected override void ConfigureWebHost(IWebHostBuilder builder){  
        var config = new Dictionary<string, string>{  
            ["Domain:CopyrightYear"] = "42"  
        };  
        builder.ConfigureAppConfiguration(  
            b => b.AddInMemoryCollection(config));  
        base.ConfigureWebHost(builder);  
    }  
}
```

# Наследник WebApplicationFactory

```
public class TestWebApplicationFactory : WebApplicationFactory<Startup> {  
    protected override IWebHostBuilder CreateWebHostBuilder() {  
        return WebHost.CreateDefaultBuilder().UseStartup<Startup>();  
    }  
    protected override void ConfigureWebHost(IWebHostBuilder builder){  
        var config = new Dictionary<string, string>{  
            ["Domain:CopyrightYear"] = "42"  
        };  
        builder.ConfigureAppConfiguration(  
            b => b.AddInMemoryCollection(config));  
        base.ConfigureWebHost(builder);  
    }  
}
```

# Наследник WebApplicationFactory

```
public class TestWebApplicationFactory : WebApplicationFactory<Startup> {  
    protected override IWebHostBuilder CreateWebHostBuilder() {  
        return WebHost.CreateDefaultBuilder().UseStartup<Startup>();  
    }  
    protected override void ConfigureWebHost(IWebHostBuilder builder){  
        var config = new Dictionary<string, string>{  
            ["Domain:CopyrightYear"] = "42"  
        };  
        builder.ConfigureAppConfiguration(  
            b => b.AddInMemoryCollection(config));  
        base.ConfigureWebHost(builder);  
    }  
}
```

## Test#2: Returns Copyright

```
[Fact]
public async Task Combat_AnyMutant_ReturnsCopyright(){
    // arrange
    var client = factory.CreateClient();
    // act
    var response = await client
        .GetAsync("api/combat?attacker=Magneto&defender=Xavier");
    // assert
    response.EnsureSuccessStatusCode();
    var result = await response.Content.ReadAsAsync<CombatResult>();
    Assert.Equal("Aleksandr Kugushev 42", result.Copyright);
}
```

## Test#2: Returns Copyright

```
[Fact]
public async Task Combat_AnyMutant_ReturnsCopyright(){
    // arrange
    var client = factory.CreateClient();
    // act
    var response = await client
        .GetAsync("api/combat?attacker=Magneto&defender=Xavier");
    // assert
    response.EnsureSuccessStatusCode();
    var result = await response.Content.ReadAsAsync<CombatResult>();
    Assert.Equal("Aleksandr Kugushev 42", result.Copyright);
}
```



# Middleware and Services

```
public class Startup {  
    public void ConfigureServices(IServiceCollection services){  
        services.AddMvc().SetCompatibilityVersion(CompatibilityVersion.Version_2_2);  
        services.AddSwaggerGen(...)  
        services.AddAuth();  
        services.AddDomain();  
        services.AddDal();  
        services.AddInfrastructure();  
    }  
    public void Configure(IApplicationBuilder app, IHostingEnvironment env){  
        app.UseSwagger();  
        app.UseAuthentication();  
        app.UseHttpsRedirection();  
        app.UseMvc();  
    }  
}
```

# Middleware and Services

```
public class Startup {  
    public void ConfigureServices(IServiceCollection services){  
        services.AddMvc().SetCompatibilityVersion(CompatibilityVersion.Version_2_2);  
        services.AddSwaggerGen(...)  
        services.AddAuth();  
        services.AddDomain();  
        services.AddDal();  
        services.AddInfrastructure();  
    }  
    public void Configure(IApplicationBuilder app, IHostingEnvironment env){  
        app.UseSwagger();  
        app.UseAuthentication();  
        app.UseHttpsRedirection();  
        app.UseMvc();  
    }  
}
```

# Middleware and Services

```
public class Startup {  
    public void ConfigureServices(IServiceCollection services){  
        services.AddMvc().SetCompatibilityVersion(CompatibilityVersion.Version_2_2);  
        ConfigureUtilityServices(services);  
        services.AddDomain();  
        services.AddDal();  
        services.AddInfrastructure();  
    }  
    protected virtual void ConfigureUtilityServices(IServiceCollection services)  
    public void Configure(IApplicationBuilder app, IHostingEnvironment env){  
        ConfigureUtilityMiddlewares(app, env);  
        app.UseMvc();  
    }  
    protected virtual void ConfigureUtilityMiddlewares(IApplicationBuilder app, IHostingEnvironment  
env)
```

# Middleware and Services

```
public class Startup {  
    public void ConfigureServices(IServiceCollection services){  
        services.AddMvc().SetCompatibilityVersion(CompatibilityVersion.Version_2_2);  
        ConfigureUtilityServices(services);  
        services.AddDomain();  
        services.AddDal();  
        services.AddInfrastructure();  
    }  
    protected virtual void ConfigureUtilityServices(IServiceCollection services)  
    public void Configure(IApplicationBuilder app, IHostingEnvironment env){  
        ConfigureUtilityMiddlewares(app, env);  
        app.UseMvc();  
    }  
    protected virtual void ConfigureUtilityMiddlewares(IApplicationBuilder app, IHostingEnvironment  
env)
```

# TestStartup

```
public class TestStartup : Startup {  
  
    protected override void ConfigureUtilityMiddlewares(  
        IApplicationBuilder app, IHostingEnvironment env){  
        base.ConfigureUtilityMiddlewares(app, env);  
    }  
  
    protected override void ConfigureUtilityServices(  
        IServiceCollection services){  
        base.ConfigureUtilityServices(services);  
    }  
}
```

# TestStartup

```
public class TestStartup : Startup {  
  
    protected override void ConfigureUtilityMiddlewares(  
        IApplicationBuilder app, IHostingEnvironment env){  
  
    }  
  
    protected override void ConfigureUtilityServices(  
        IServiceCollection services){  
  
    }  
}
```

# WebApplicationFactory<TestStartup>

```
public class TestWebApplicationFactory : WebApplicationFactory<TestStartup> {  
    protected override IWebHostBuilder CreateWebHostBuilder() {  
        return WebHost.CreateDefaultBuilder().UseStartup<Startup>();  
    }  
    protected override void ConfigureWebHost(IWebHostBuilder builder){  
        var config = new Dictionary<string, string>{  
            ["Domain:CopyrightYear"] = "42"  
        };  
        builder.ConfigureAppConfiguration(  
            b => b.AddInMemoryCollection(config));  
        base.ConfigureWebHost(builder);  
    }  
}
```

# WebApplicationFactory<TestStartup>

```
public class TestWebApplicationFactory : WebApplicationFactory<TestStartup> {  
    protected override IWebHostBuilder CreateWebHostBuilder() {  
        return WebHost.CreateDefaultBuilder().UseStartup<Startup>();  
    }  
    protected override void ConfigureWebHost(IWebHostBuilder builder){  
        var config = new Dictionary<string, string>{  
            ["Domain:CopyrightYear"] = "42"  
        };  
        builder.ConfigureAppConfiguration(  
            b => b.AddInMemoryCollection(config));  
        base.ConfigureWebHost(builder);  
    }  
}
```





# Error

appSettings.json not found



# Как найти appSettings.json

```
public class TestWebApplicationFactory : WebApplicationFactory<TestStartup> {  
    protected override IWebHostBuilder CreateWebHostBuilder() {  
        return WebHost.CreateDefaultBuilder().UseStartup<Startup>();  
    }  
    protected override void ConfigureWebHost(IWebHostBuilder builder){  
        var config = new Dictionary<string, string>{  
            ["Domain:CopyrightYear"] = "42"  
        };  
        builder.ConfigureAppConfiguration(  
            b => b.AddInMemoryCollection(config));  
        base.ConfigureWebHost(builder);  
    }  
}
```

# Как найти appSettings.json

```
public class TestWebApplicationFactory : WebApplicationFactory<TestStartup> {  
    protected override IWebHostBuilder CreateWebHostBuilder() {  
        return WebHost.CreateDefaultBuilder().UseStartup<Startup>();  
    }  
    protected override void ConfigureWebHost(IWebHostBuilder builder){  
  
        var config = new Dictionary<string, string>{  
            ["Domain:CopyrightYear"] = "42"  
        };  
        builder.ConfigureAppConfiguration(  
            b => b.AddInMemoryCollection(config));  
        base.ConfigureWebHost(builder);  
    }  
}
```

# Как найти appSettings.json

```
public class TestWebApplicationFactory : WebApplicationFactory<TestStartup> {  
    protected override IWebHostBuilder CreateWebHostBuilder() {  
        return WebHost.CreateDefaultBuilder().UseStartup<Startup>();  
    }  
    protected override void ConfigureWebHost(IWebHostBuilder builder){  
        builder.UseContentRoot("../../../../../MutantsCatalogue.Application");  
        var config = new Dictionary<string, string>{  
            ["Domain:CopyrightYear"] = "42"  
        };  
        builder.ConfigureAppConfiguration(  
            b => b.AddInMemoryCollection(config));  
        base.ConfigureWebHost(builder);  
    }  
}
```

# Как найти appSettings.json

```
public class TestWebApplicationFactory : WebApplicationFactory<TestStartup> {  
    protected override IWebHostBuilder CreateWebHostBuilder() {  
        return WebHost.CreateDefaultBuilder().UseStartup<Startup>();  
    }  
    protected override void ConfigureWebHost(IWebHostBuilder builder){  
        builder.UseContentRoot("../../../../../MutantsCatalogue.Application");  
        var config = new Dictionary<string, string>{  
            ["Domain:CopyrightYear"] = "42"  
        };  
        builder.ConfigureAppConfiguration(  
            b => b.AddInMemoryCollection(config));  
        base.ConfigureWebHost(builder);  
    }  
}
```

# Заглушки



DB



HTTP SERVICES



ETC.

# DB: Entity Framework Core

## **Sqlite:memory**


- Реляционная БД
- Изоляция в рамках connection
- Легко применим только при внедрении DbContext через конструктор

## **In-Memory**

- Набор данных в памяти
- Изоляция в рамках процесса
- Можно использовать фабрики, virtual methods, etc.

## Test#3: Get mutant

Заполнить In-Memory DB  
тестовыми данными



Передать In-Memory DbContext в  
приложение



Выполнить тест и проверить  
результат



# Test#3.1: Fill In-memory DbContext

```
[Fact]
public async Task GetMutant_0003_Wolverine(){
    // arrange
    var options = new DbContextOptionsBuilder<MutantsContext>()
        .UseInMemoryDatabase(databaseName: nameof(GetMutant_0003_Wolverine)).Options;
    using (var context = new MutantsContext(options)){
        context.Mutants.Add(new Mutant{
            Name = "Wolverine",
            RealName = "Logan",
            Superpower = "Invulnerability, Claws"
        });
        context.SaveChanges();
    }
}
```

...

# Test#3.1: Fill In-memory DbContext

```
[Fact]
public async Task GetMutant_0003_Wolverine(){
    // arrange
    var options = new DbContextOptionsBuilder<MutantsContext>()
        .UseInMemoryDatabase(databaseName: nameof(GetMutant_0003_Wolverine)).Options;
    using (var context = new MutantsContext(options)){
        context.Mutants.Add(new Mutant{
            Name = "Wolverine",
            RealName = "Logan",
            Superpower = "Invulnerability, Claws"
        });
        context.SaveChanges();
    }
}
```

...

# Test#3.1: Fill In-memory DbContext

```
[Fact]
public async Task GetMutant_0003_Wolverine(){
    // arrange
    var options = new DbContextOptionsBuilder<MutantsContext>()
        .UseInMemoryDatabase(databaseName: nameof(GetMutant_0003_Wolverine)).Options;
    using (var context = new MutantsContext(options)){
        context.Mutants.Add(new Mutant{
            Name = "Wolverine",
            RealName = "Logan",
            Superpower = "Invulnerability, Claws"
        });
        context.SaveChanges();
    }
}
```

...

# Test#3.2: Inject in-memory DbContext to SUT

- Переопределить abstract factory
  - Только если у вас используется данный паттерн
- If(test) условие
  - Можно использовать Configuration
  - Анти-паттерн
- Зарегистрировать в контейнере
  - `WebApplicationFactory<T>.WithWebHostBuilder(...)`
  - `IWebHostBuilder. ConfigureTestServices(...)`

## Test#3.2: Inject in-memory DbContext to SUT

```
[Fact]
public async Task GetMutant_0003_Wolverine(){
    // arrange
    var options = new DbContextOptionsBuilder<MutantsContext>()
        .UseInMemoryDatabase(databaseName: nameof(GetMutant_0003_Wolverine)).Options;
    using (var context = new MutantsContext(options)){
        context.Mutants.Add(new Mutant{
            Name = "Wolverine",
            RealName = "Logan",
            Superpower = "Invulnerability, Claws"
        });
        context.SaveChanges();
    }
}
```

...

## Test#3.2: Inject in-memory DbContext to SUT

```
[Fact]
public async Task GetMutant_0003_Wolverine(){
    // arrange
    var options = new DbContextOptionsBuilder<MutantsContext>()
        .UseInMemoryDatabase(databaseName: nameof(GetMutant_0003_Wolverine)).Options;
    using (var context = new MutantsContext(options)){
        ...
    }
    ...
}
```

## Test#3.2: Inject in-memory DbContext to SUT

[Fact]

```
public async Task GetMutant_0003_Wolverine(){  
    // arrange  
    var options = new DbContextOptionsBuilder<MutantsContext>()  
        .UseInMemoryDatabase(databaseName: nameof(GetMutant_0003_Wolverine)).Options;  
    using (var context = new MutantsContext(options)){  
        ...  
    }  
    var currentfactory = factory  
        .WithWebHostBuilder(builder => builder.ConfigureTestServices(  
            services => services.AddSingleton(new MutantsContext(options))));  
    var client = currentfactory.CreateClient();  
    ...  
}
```

## Test#3.2: Inject in-memory DbContext to SUT

```
[Fact]
public async Task GetMutant_0003_Wolverine(){
    // arrange
    var options = new DbContextOptionsBuilder<MutantsContext>()
        .UseInMemoryDatabase(databaseName: nameof(GetMutant_0003_Wolverine)).Options;
    using (var context = new MutantsContext(options)){
        ...
    }
    var currentfactory = factory
        .WithWebHostBuilder(builder => builder.ConfigureTestServices(
            services => services.AddSingleton(new MutantsContext(options))));
    var client = currentfactory.CreateClient();
    ...
}
```



## Test#3.2: Inject in-memory DbContext to SUT

```
[Fact]
public async Task GetMutant_0003_Wolverine(){
    // arrange
    var options = new DbContextOptionsBuilder<MutantsContext>()
        .UseInMemoryDatabase(databaseName: nameof(GetMutant_0003_Wolverine)).Options;
    using (var context = new MutantsContext(options)){
        ...
    }
    var currentfactory = factory
        .WithWebHostBuilder(builder => builder.ConfigureTestServices(
            services => services.AddSingleton(new MutantsContext(options))));
    var client = currentfactory.CreateClient();
    ...
}
```

## Test#3.2: Inject in-memory DbContext to SUT

```
[Fact]
public async Task GetMutant_0003_Wolverine(){
    // arrange
    var options = new DbContextOptionsBuilder<MutantsContext>()
        .UseInMemoryDatabase(databaseName: nameof(GetMutant_0003_Wolverine)).Options;
    using (var context = new MutantsContext(options)){
        ...
    }
    var currentfactory = factory
        .WithWebHostBuilder(builder => builder.ConfigureTestServices(
            services => services.AddSingleton(new MutantsContext(options))));
    var client = currentfactory.CreateClient();
    ...
}
```

## Test#3.2: Inject in-memory DbContext to SUT

```
[Fact]
public async Task GetMutant_0003_Wolverine(){
    // arrange
    var options = new DbContextOptionsBuilder<MutantsContext>()
        .UseInMemoryDatabase(databaseName: nameof(GetMutant_0003_Wolverine)).Options;
    using (var context = new MutantsContext(options)){
        ...
    }
    var currentfactory = factory
        .WithWebHostBuilder(builder => builder.ConfigureTestServices(
            services => services.AddSingleton(new MutantsContext(options))));
    var client = currentfactory.CreateClient();
    ...
}
```

# Test#3.3: Act and Assert

```
[Fact]
public async Task GetMutant_0003_Wolverine(){
    ...
    // act
    var response = await client.GetAsync("api/mutants/Wolverine");
    // assert
    response.EnsureSuccessStatusCode();
    var result = await response.Content.ReadAsAsync<Mutant>();
    Assert.Equal("Wolverine", result.Name);
    Assert.Equal("Logan", result.RealName);
    Assert.Equal("Invulnerability, Claws", result.Superpower);
}
```

# Epic combat mode

## Request URL

```
http://localhost:58381/api/Combat/epic?attacker=Magneto&defender=Xavier
```

## Server response

### Code

### Details

200

### Response body

```
{  
  "winner": "Unknown",  
  "victoryPhrase": "Think in terms of opportunities and solutions instead of problems,  
  disappointment, and failure.",  
  "copyright": "ALEKSANDR KUGASHEV 2019"  
}
```

# QuotesProxy

```
public async Task<string> GetQuoteAsync(string category){
    string url = "https://quotes.rest/qod";
    if (category != null) url = $"{url}?category={category}";
    var request = new HttpRequestMessage(HttpMethod.Get, url);
    request.Headers.Add("Accept", "application/json");
    HttpClient client = clientFactory.CreateClient();
    var response = await client.SendAsync(request);
    if (response.IsSuccessStatusCode){
        var result = await response.Content.ReadAsAsync<Result>();
        return result?.Contents?.Quotes?.FirstOrDefault()?.Quote;
    }
    return null;
}
```

# QuotesProxy

```
public async Task<string> GetQuoteAsync(string category){
    string url = "https://quotes.rest/qod";
    if (category != null) url = $"{url}?category={category}";
    var request = new HttpRequestMessage(HttpMethod.Get, url);
    request.Headers.Add("Accept", "application/json");
    HttpClient client = clientFactory.CreateClient();
    var response = await client.SendAsync(request);
    if (response.IsSuccessStatusCode){
        var result = await response.Content.ReadAsAsync<Result>();
        return result?.Contents?.Quotes?.FirstOrDefault()?.Quote;
    }
    return null;
}
```

# QuotesProxy

```
public async Task<string> GetQuoteAsync(string category){
    string url = "https://quotes.rest/qod";
    if (category != null) url = $"{url}?category={category}";
    var request = new HttpRequestMessage(HttpMethod.Get, url);
    request.Headers.Add("Accept", "application/json");
    HttpClient client = clientFactory.CreateClient();
    var response = await client.SendAsync(request);
    if (response.IsSuccessStatusCode){
        var result = await response.Content.ReadAsAsync<Result>();
        return result?.Contents?.Quotes?.FirstOrDefault()?.Quote;
    }
    return null;
}
```



# QuotesProxy: IHttpClientFactory

```
public async Task<string> GetQuoteAsync(string category){
    string url = "https://quotes.rest/qod";
    if (category != null) url = $"{url}?category={category}";
    var request = new HttpRequestMessage(HttpMethod.Get, url);
    request.Headers.Add("Accept", "application/json");
    HttpClient client = clientFactory.CreateClient();
    var response = await client.SendAsync(request);
    if (response.IsSuccessStatusCode){
        var result = await response.Content.ReadAsAsync<Result>();
        return result?.Contents?.Quotes?.FirstOrDefault()?.Quote;
    }
    return null;
}
```

# QuotesProxy: IHttpClientFactory

```
public async Task<string> GetQuoteAsync(string category){
    string url = "https://quotes.rest/qod";
    if (category != null) url = $"{url}?category={category}";
    var request = new HttpRequestMessage(HttpMethod.Get, url);
    request.Headers.Add("Accept", "application/json");
    HttpClient client = clientFactory.CreateClient();
    var response = await client.SendAsync(request);
    if (response.IsSuccessStatusCode){
        var result = await response.Content.ReadAsAsync<Result>();
        return result?.Contents?.Quotes?.FirstOrDefault()?.Quote;
    }
    return null;
}
```

# Startup

```
public void ConfigureServices(IServiceCollection services){  
    services.AddMvc().SetCompatibilityVersion(CompatibilityVersion.Version_2_2);  
    services.AddHttpClient();  
    ConfigureUtilityServices(services);  
    ...  
    services.AddDomain();  
    services.AddDal();  
    services.AddInfrastructure();  
}
```

# Startup

```
public void ConfigureServices(IServiceCollection services){  
    services.AddMvc().SetCompatibilityVersion(CompatibilityVersion.Version_2_2);  
    services.AddHttpClient();  
    ConfigureUtilityServices(services);  
    ...  
    services.AddDomain();  
    services.AddDal();  
    services.AddInfrastructure();  
}
```

## Test#4: Victory Phrase

Mock HttpClient

Подложить в приложение

Выполнить тест

# HttpServices: RichardSzalay.MockHttp

```
var mockHttp = new MockHttpMessageHandler();

// Setup a respond for the user api (including a wildcard in the URL)
mockHttp.When("http://localhost/api/user/*")
    .Respond("application/json", "{ 'name' : 'Test McGee' }"); // Respond with JSON

// Inject the handler or client into your application code
var client = mockHttp.ToHttpClient();

var response = await client.GetAsync("http://localhost/api/user/1234");
// or without async: var response = client.GetAsync("http://localhost/api/user/1234").Result;

var json = await response.Content.ReadAsStringAsync();

// No network connection required
Console.WriteLine(json); // { 'name' : 'Test McGee' }
```

# Test#4.1: Mock Http

```
[Fact]
public async Task CombatEpic_0004_AnyMutant_ReturnsVictoryPhrase(){
    // arrange
    var mockHttp = new MockHttpMessageHandler();
    mockHttp.When(HttpMethod.Get, "https://quotes.rest/qod")
        .Respond("application/json", @"{
    'contents': {
        'quotes': [{
            'quote': 'The answer is 42'
        }
    ]
    }
}");
```

...

# Test#4.1: Mock Http

```
[Fact]
public async Task CombatEpic_0004_AnyMutant_ReturnsVictoryPhrase(){
    // arrange
    var mockHttp = new MockHttpMessageHandler();
    mockHttp.When(HttpMethod.Get, "https://quotes.rest/qod")
        .Respond("application/json", @"{
        'contents': {
            'quotes': [{
                'quote': 'The answer is 42'
            }
        ]
    }
    }");
    ...
}
```



# Test#4.1: Mock Http

```
[Fact]
public async Task CombatEpic_0004_AnyMutant_ReturnsVictoryPhrase(){
    // arrange
    var mockHttp = new MockHttpMessageHandler();
    mockHttp.When(HttpMethod.Get, "https://quotes.rest/qod")
        .Respond("application/json", @"{
        'contents': {
            'quotes': [{
                'quote': 'The answer is 42'
            }
        ]
    }
    }");
    ...
}
```

# Test#4.1: Mock Http

```
[Fact]
public async Task CombatEpic_0004_AnyMutant_ReturnsVictoryPhrase(){
    // arrange
    var mockHttp = new MockHttpMessageHandler();
    mockHttp.When(HttpMethod.Get, "https://quotes.rest/qod")
        .Respond("application/json", @"{
    'contents': {
        'quotes': [{
            'quote': 'The answer is 42'
        }
        ]
    }
}");
```

...

# Test#4.2: Inject to the application

```
[Fact]
```

```
public async Task CombatEpic_0004_AnyMutant_ReturnsVictoryPhrase(){
```

```
...
```

```
    var httpClientfactory = Substitute.For<IHttpClientFactory>();
```

```
    httpClientfactory.CreateClient(Arg.Any<string>())
```

```
        .Returns(mockHttp.ToHttpClient());
```

```
    var currentfactory = factory
```

```
        .WithWebHostBuilder(builder => builder.ConfigureTestServices(
```

```
            services => services.AddSingleton(httpClientfactory)));
```

```
...
```

# Test#4.2: Inject to the application

```
[Fact]
public async Task CombatEpic_0004_AnyMutant_ReturnsVictoryPhrase(){
...
    var httpClientfactory = Substitute.For<IHttpClientFactory>();
    httpClientfactory.CreateClient(Arg.Any<string>())
        .Returns(mockHttp.ToHttpClient());
    var currentfactory = factory
        .WithWebHostBuilder(builder => builder.ConfigureTestServices(
            services => services.AddSingleton(httpClientfactory)));
...
}
```

# Test#4.2: Inject to the application

```
[Fact]
public async Task CombatEpic_0004_AnyMutant_ReturnsVictoryPhrase(){
...
    var httpClientfactory = Substitute.For<IHttpClientFactory>();
    httpClientfactory.CreateClient(Arg.Any<string>())
        .Returns(mockHttp.ToHttpClient());
var currentfactory = factory
    .WithWebHostBuilder(builder => builder.ConfigureTestServices(
        services => services.AddSingleton(httpClientfactory)));...
```

# Test#4.2: Inject to the application

```
[Fact]
public async Task CombatEpic_0004_AnyMutant_ReturnsVictoryPhrase(){
...
    var httpClientfactory = Substitute.For<IHttpClientFactory>();
    httpClientfactory.CreateClient(Arg.Any<string>())
        .Returns(mockHttp.ToHttpClient());
var currentfactory = factory
    .WithWebHostBuilder(builder => builder.ConfigureTestServices(
        services => services.AddSingleton(httpClientfactory)));...
```

# Test#4.2: Inject to the application

```
[Fact]
public async Task CombatEpic_0004_AnyMutant_ReturnsVictoryPhrase(){
...
    var httpClientfactory = Substitute.For<IHttpClientFactory>();
    httpClientfactory.CreateClient(Arg.Any<string>())
        .Returns(mockHttp.ToHttpClient());
var currentfactory = factory
    .WithWebHostBuilder(builder => builder.ConfigureTestServices(
        services => services.AddSingleton(httpClientfactory)));...
```

# Test#4.3: Act and Assert

[Fact]

```
public async Task CombatEpic_0004_AnyMutant_ReturnsVictoryPhrase(){  
    ...  
    var client = currentfactory.CreateClient();  
    // act  
    var response = await client  
        .GetAsync("api/combat/epic?attacker=Magneto&defender=Xavier");  
    // assert  
    response.EnsureSuccessStatusCode();  
    var result = await response.Content.ReadAsAsync<CombatResult>();  
    Assert.Equal("The answer is 42", result.VictoryPhrase);  
}
```



# Test#4.3: Act and Assert

```
[Fact]
public async Task CombatEpic_0004_AnyMutant_ReturnsVictoryPhrase(){
    ...
    var client = factory.CreateClient();
    // act
    var response = await client
        .GetAsync("api/combat/epic?attacker=Magneto&defender=Xavier");
    // assert
    response.EnsureSuccessStatusCode();
    var result = await response.Content.ReadAsAsync<CombatResult>();
    Assert.Equal("The answer is 42", result.VictoryPhrase);
}
```

# Test#5: Wolverine Victory Phrase



# Test#5: Wolverine Victory Phrase

[Fact]

```
public async Task CombatEpic_0005_Wolverine_ReturnsVictoryPhraseAboutLive() {  
    // arrange  
    var mockHttp = new MockHttpMessageHandler();  
    mockHttp.Expect(HttpMethod.Get, "https://quotes.rest/qod")  
        .WithQueryString("category", "life")  
        .Respond("application/json",  
                @"{'contents':{'quotes':[{'quote':'Life is life'}}}");  
    ...  
}
```

# Test#5: Wolverine Victory Phrase

```
[Fact]
public async Task CombatEpic_0005_Wolverine_ReturnsVictoryPhraseAboutLive() {
    // arrange
    var mockHttp = new MockHttpMessageHandler();
    mockHttp.Expect(HttpMethod.Get, "https://quotes.rest/qod")
        .WithQueryString("category", "life")
        .Respond("application/json",
            @"{'contents':{'quotes':[{'quote':'Life is life'}}}");
    ...
}
```

# Test#5: Wolverine Victory Phrase

[Fact]

```
public async Task CombatEpic_0005_Wolverine_ReturnsVictoryPhraseAboutLive() {  
    // arrange  
    var mockHttp = new MockHttpMessageHandler();  
    mockHttp.Expect(HttpMethod.Get, "https://quotes.rest/qod")  
        .WithQueryString("category", "life")  
        .Respond("application/json",  
            @"{'contents':{'quotes':[{'quote':'Life is life'}}}");  
    ...  
}
```

# Test#5: Wolverine Victory Phrase

[Fact]

```
public async Task CombatEpic_0005_Wolverine_ReturnsVictoryPhraseAboutLive() {  
    // arrange  
    var mockHttp = new MockHttpMessageHandler();  
    mockHttp.Expect(HttpMethod.Get, "https://quotes.rest/qod")  
        .WithQueryString("category", "life")  
        .Respond("application/json",  
            @"{'contents':{'quotes':[{'quote':'Life is life'}}}");  
    ...  
}
```

# Test#5: Wolverine Victory Phrase

...

```
var httpClientfactory = Substitute.For<IHttpClientFactory>();  
httpClientfactory.CreateClient(Arg.Any<string>())  
    .Returns(mockHttp.ToHttpClient());  
  
var currentfactory = factory  
    .WithWebHostBuilder(builder => builder.ConfigureTestServices(  
        services => services.AddSingleton(httpClientfactory)));  
  
var client = currentfactory.CreateClient();
```

...

# Test#5: Wolverine Victory Phrase

...

```
var httpClientfactory = Substitute.For<IHttpClientFactory>();  
httpClientfactory.CreateClient(Arg.Any<string>())  
    .Returns(mockHttp.ToHttpClient());
```

```
var currentfactory = factory  
    .WithWebHostBuilder(builder => builder.ConfigureTestServices(  
        services => services.AddSingleton(httpClientfactory)));
```

```
var client = currentfactory.CreateClient();
```

...



# Test#5: Wolverine Victory Phrase

...

```
var httpClientfactory = Substitute.For<IHttpClientFactory>();  
httpClientfactory.CreateClient(Arg.Any<string>())  
    .Returns(mockHttp.ToHttpClient());
```

```
var currentfactory = factory  
    .WithWebHostBuilder(builder => builder.ConfigureTestServices(  
        services => services.AddSingleton(httpClientfactory)));
```

```
var client = currentfactory.CreateClient();
```

...

# Test#5: Wolverine Victory Phrase

...

```
var httpClientfactory = Substitute.For<IHttpClientFactory>();  
httpClientfactory.CreateClient(Arg.Any<string>())  
    .Returns(mockHttp.ToHttpClient());  
  
var currentfactory = factory  
    .WithWebHostBuilder(builder => builder.ConfigureTestServices(  
        services => services.AddSingleton(httpClientfactory)));
```

```
var client = currentfactory.CreateClient();
```

...

# Test#5: Wolverine Victory Phrase

...

```
// act
```

```
var response = await client
```

```
.GetAsync("api/combat/epic?attacker=Wolverine&defender=Beast");
```

```
// assert
```

```
mockHttp.VerifyNoOutstandingExpectation();
```

```
}
```

# Test#5: Wolverine Victory Phrase

...

```
// act
```

```
var response = await client
```

```
.GetAsync("api/combat/epic?attacker=Wolverine&defender=Beast");
```

```
// assert
```

```
mockHttp.VerifyNoOutstandingExpectation();
```

```
}
```

# Test#5: Wolverine Victory Phrase

[Fact]

```
public async Task CombatEpic_0005_Wolverine_ReturnsVictoryPhraseAboutLive() {  
    // arrange  
    var mockHttp = new MockHttpMessageHandler();  
    mockHttp.Expect(HttpMethod.Get, "https://quotes.rest/qod")  
        .WithQueryString("category", "life")  
        .Respond("application/json",  
            @"{'contents':{'quotes':[{'quote':'Life is life'}}}");  
    ...  
    // assert  
    mockHttp.VerifyNoOutstandingExpectation();  
}
```

# Test#5: Wolverine Victory Phrase

```
[Fact]
public async Task CombatEpic_0005_Wolverine_ReturnsVictoryPhraseAboutLive() {
    // arrange
    var mockHttp = new MockHttpMessageHandler();
    mockHttp.Expect(HttpMethod.Get, "https://quotes.rest/qod")
        .WithQueryString("category", "life")
        .Respond("application/json",
            @"{'contents':{'quotes':[{'quote':'Life is life'}}]}");
    ...
    // assert
    mockHttp.VerifyNoOutstandingExpectation();
}
```

# Test#5: Wolverine Victory Phrase

```
[Fact]
public async Task CombatEpic_0005_Wolverine_ReturnsVictoryPhraseAboutLive() {
    // arrange
    var mockHttp = new MockHttpMessageHandler();
    mockHttp.Expect(HttpMethod.Get, "https://quotes.rest/qod")
        .WithQueryString("category", "life")
        .Respond("application/json",
            @"{'contents':{'quotes':[{'quote':'Life is life'}}]}");
    ...
    // assert
    mockHttp.VerifyNoOutstandingExpectation();
}
```

# MockHttp и autorest

```
public ApiClient(HttpClient httpClient,  
    bool disposeHttpClient)  
    : base(httpClient, disposeHttpClient)  
{  
    Initialize();  
}
```

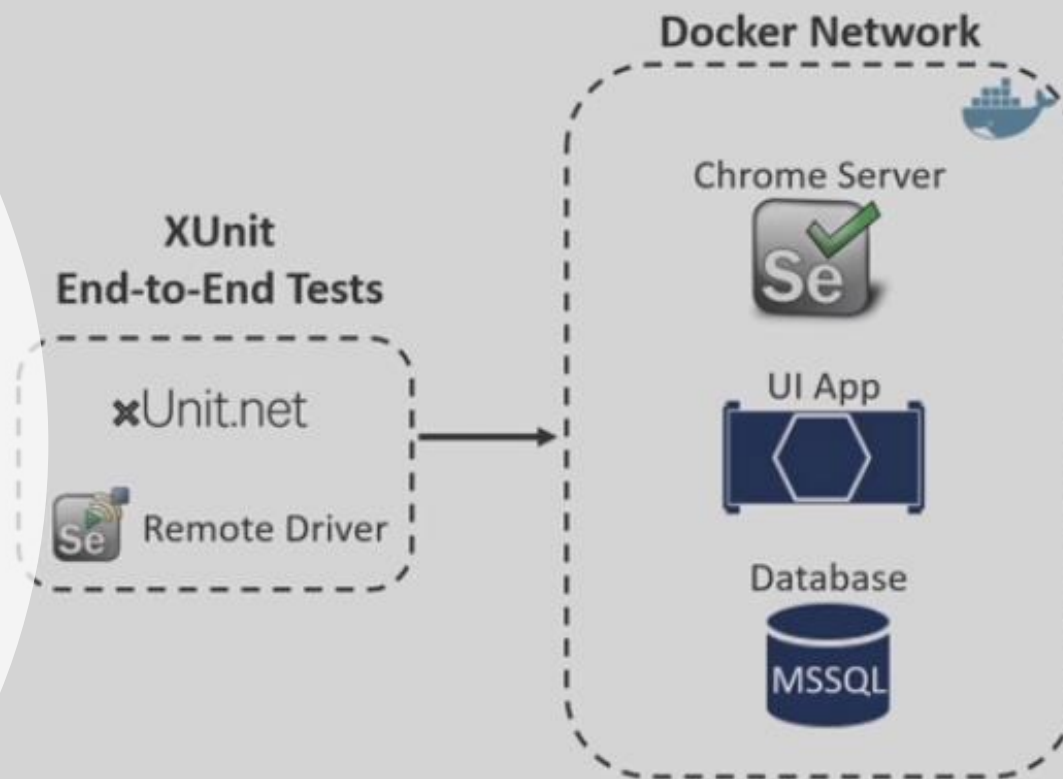


# Другие зависимости

- Использовать заглушки
- Положиться на локальную инфраструктуру
- Docker

Алексей Горшколеп —  
Создание окружения для  
интеграционных тестов на  
основе Docker-контейнеров

## End-to-End-Testing with Docker





# Ubiquitous Language + Gherkin Syntax

- Терминология бизнес домена

+

- Scenario
- Steps
  - Given
  - When
  - Then

**Результаты тестов можно  
показывать не  
техническим людям**

# Gherkin Syntax

- Scenario – Fact/Test/TestMethod
- Steps
  - Given – Arrange
  - When – Act
  - Then – Assert

# #1: Wolverine vs Magneto

```
[Fact]
public async Task Combat_MagnetoVsWolverine_MagnetoWins()
{
    // arrange
    var client = factory.CreateClient();
    // act
    var response = await client.
        GetAsync("api/combat?attacker=Magneto&defender=Wolverine");
    // assert
    response.EnsureSuccessStatusCode();
    var result = await response.Content.ReadAsAsync<CombatResult>();
    Assert.Equal("Magneto", result.Winner);
}
```

# #1: Wolverine vs Magneto

- When combat between Magneto and Wolverine
- Then winner is Magneto

# #1: Wolverine vs Magneto

[Scenario]

```
public void Combat_0001_MagnetoVsWolverine_MagnetoWins(HttpResponseMessage response){  
    $"When combat between Magneto and Wolverine«  
        .x(async () => response = await factory.CreateClient()  
            .GetAsync("api/combat?attacker=Magneto&defender=Wolverine"));  
    "Then winner is Magneto".x(async () =>  
    {  
        response.EnsureSuccessStatusCode();  
        var result = await response.Content.ReadAsAsync<CombatResult>();  
        Assert.Equal("Magneto", result.Winner);  
    });  
}
```



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    "Then winner is Magneto".x(async () =>  
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        response.EnsureSuccessStatusCode();  
        var result = await response.Content.ReadAsAsync<CombatResult>();  
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        response.EnsureSuccessStatusCode();  
        var result = await response.Content.ReadAsAsync<CombatResult>();  
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            .GetAsync("api/combat?attacker=Magneto&defender=Wolverine"));  
    "Then winner is Magneto".x(async () =>  
    {  
        response.EnsureSuccessStatusCode();  
        var result = await response.Content.ReadAsAsync<CombatResult>();  
        Assert.Equal("Magneto", result.Winner);  
    });  
}
```

# Test#3: Get mutant

```
[Fact]
public async Task GetMutant_0003_Wolverine(){
    // arrange
    var options = new DbContextOptionsBuilder<MutantsContext>()
        .UseInMemoryDatabase(nameof(GetMutant_0003_Wolverine))
        .Options;
    using (var context = new MutantsContext(options)){
        context.Mutants.Add(new Mutant{
            Name = "Wolverine",
            RealName = "Logan",
            Superpower = "Invulnerability, Claws"
        });
        context.SaveChanges();
    }
```

```
var currentfactory = factory
    .WithWebHostBuilder(builder =>
        builder.ConfigureTestServices(
            services => services.AddSingleton(
                new MutantsContext(options))));

var client = currentfactory.CreateClient();
// act
var response = await client.GetAsync("api/mutants/Wolverine");
// assert
response.EnsureSuccessStatusCode();
result = await response.Content.ReadAsAsync<Mutant>();
Assert.Equal("Wolverine", result.Name);
Assert.Equal("Logan", result.RealName);
Assert.Equal("Invulnerability, Claws", result.Superpower);
}
```



## Test#3: Get mutant

- Given database
- And the mutant Wolverine (Logan): Invulnerability, Claws
- When get mutant by name Wolverine
- Then returns the mutant Wolverine (Logan): Invulnerability, Claws

# Test#3.1: Given database

[Scenario]

```
public void GetMutant_0003_Wolverine(DbContextOptions<MutantsContext> options,  
    WebApplicationFactory<TestStartup> currentfactory, HttpResponseMessage response){  
  
    $"Given database".x(() => {  
        options = new DbContextOptionsBuilder<MutantsContext>()  
            .UseInMemoryDatabase(databaseName: nameof(GetMutant_0003_Wolverine))  
            .Options;  
    });  
    ...  
}
```

# Test#3.1: Given database

[Scenario]

```
public void GetMutant_0003_Wolverine(DbContextOptions<MutantsContext> options,  
    WebApplicationFactory<TestStartup> currentfactory, HttpResponseMessage response){
```

```
    $"Given database".x(() => {  
        options = new DbContextOptionsBuilder<MutantsContext>()  
            .UseInMemoryDatabase(databaseName: nameof(GetMutant_0003_Wolverine))  
            .Options;  
    });
```

```
    ...
```

# Test#3.1: Given database

[Scenario]

```
public void GetMutant_0003_Wolverine(DbContextOptions<MutantsContext> options,  
    WebApplicationFactory<TestStartup> currentfactory, HttpResponseMessage response){
```

```
    $"Given database".x(() => {  
        options = new DbContextOptionsBuilder<MutantsContext>()  
            .UseInMemoryDatabase(databaseName: nameof(GetMutant_0003_Wolverine))  
            .Options;  
    });
```

```
    ...
```

## Test#3.2: And the mutant ...

```
var mutant = new Mutant {  
    Name = "Wolverine",  
    RealName = "Logan",  
    Superpower = "Invulnerability, Claws"  
};  
$"And the mutant {mutant}".x(() => {  
    using (var context = new MutantsContext(options)) {  
        context.Mutants.Add(mutant);  
        context.SaveChanges();  
    }  
    currentfactory = factory  
        .WithWebHostBuilder(builder => builder.ConfigureTestServices(  
            services => services.AddSingleton(new MutantsContext(options))));  
});
```

...

## Test#3.2: And the mutant ...

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        context.SaveChanges();  
    }  
    currentfactory = factory  
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});
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        context.SaveChanges();  
    }  
    currentfactory = factory  
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        context.Mutants.Add(mutant);  
        context.SaveChanges();  
    }  
    currentfactory = factory  
        .WithWebHostBuilder(builder => builder.ConfigureTestServices(  
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...



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    using (var context = new MutantsContext(options)) {  
        context.Mutants.Add(mutant);  
        context.SaveChanges();  
    }  
    currentfactory = factory  
        .WithWebHostBuilder(builder => builder.ConfigureTestServices(  
            services => services.AddSingleton(new MutantsContext(options))));  
});
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...

## Test#3.2: And the mutant ...

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var mutant = new Mutant {  
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$"And the mutant {mutant}".x(() => {  
    using (var context = new MutantsContext(options)) {  
        context.Mutants.Add(mutant);  
        context.SaveChanges();  
    }  
    currentfactory = factory  
        .WithWebHostBuilder(builder => builder.ConfigureTestServices(  
            services => services.AddSingleton(new MutantsContext(options))));  
});
```

...

## Test#3.3: When ...

...

"When get mutant by name Wolverine"

```
.x(async () => response = await currentfactory.CreateClient()  
    .GetAsync("api/mutants/Wolverine"));
```

...

## Test#3.3: When ...

...

```
"When get mutant by name Wolverine"
```

```
  .x(async () => response = await currentfactory.CreateClient()  
    .GetAsync("api/mutants/Wolverine"));
```

...

## Test#3.4: Then returns the mutant ...

...

"Then returns the mutant Wolverine (Logan): Invulnerability, Claws"

```
.x(async () =>{  
    response.EnsureSuccessStatusCode();  
    var result = await response.Content.ReadAsAsync<Mutant>();  
    Assert.Equal("Wolverine", result.Name);  
    Assert.Equal("Logan", result.RealName);  
    Assert.Equal("Invulnerability, Claws", result.Superpower);  
});  
}
```

## Test#3.4: Then returns the mutant ...

...

"Then returns the mutant Wolverine (Logan): Invulnerability, Claws"

```
.x(async () =>{  
    response.EnsureSuccessStatusCode();  
    var result = await response.Content.ReadAsAsync<Mutant>();  
    Assert.Equal("Wolverine", result.Name);  
    Assert.Equal("Logan", result.RealName);  
    Assert.Equal("Invulnerability, Claws", result.Superpower);  
});
```

```
}
```

## Test#3.4: Then returns the mutant ...

...

"Then returns the mutant Wolverine (Logan): Invulnerability, Claws"

```
.x(async () =>{  
    response.EnsureSuccessStatusCode();  
    var result = await response.Content.ReadAsAsync<Mutant>();  
    Assert.Equal("Wolverine", result.Name);  
    Assert.Equal("Logan", result.RealName);  
    Assert.Equal("Invulnerability, Claws", result.Superpower);  
});  
}
```

# Функциональные тесты WebApi – это

- Быстро в написании
  - WebApplicationFactory<T>
- Вкусно в возможностях
  - Entity Framework Core In-Memory/Sqlite
  - MockHttp
  - ...
- Не дорого, а очень дорого. Но
  - Очевидно для клиента
  - Удобно для QA и BA
  - Упрощает поддержку



# Ссылки

- Integration tests in ASP.NET Core: <https://docs.microsoft.com/en-us/aspnet/core/test/integration-tests?view=aspnetcore-2.2>
- Ef Core Testing: <https://docs.microsoft.com/en-us/ef/core/miscellaneous/testing/>
- MockHttp: <https://github.com/richardszalay/mockhttp>
- Gherkin Syntax: <https://docs.cucumber.io/gherkin/>
- xBehave: <http://xbehave.github.io/>
- [https://github.com/AleksandrKugushev/presentations/tree/master/2019\\_Functional-Testing](https://github.com/AleksandrKugushev/presentations/tree/master/2019_Functional-Testing)



**Спасибо!**