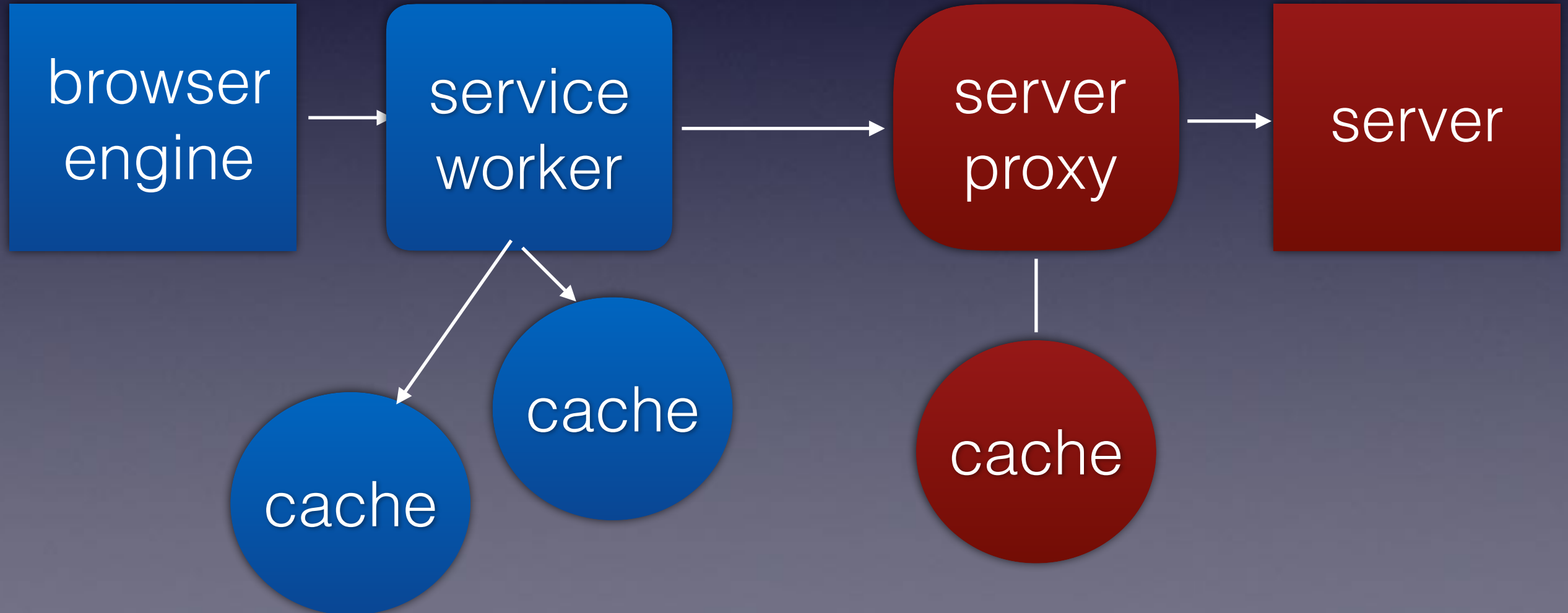


Offline/Network-tolerant

- S.w. pre-caches static assets on 1st load
- On subsequent load, browser checks for updated s.w. If changed, deletes old cache, pre-caches new assets



- 2nd & later loads avoid network delay, flakiness; your app is never broken by a bad network
- Basic data caching:
 - paths outside scope handled by classic proxy+cache
 - “network, fall back to cache” doesn’t require app logic to change