Library Management System

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1 Project Description

This program is a library management system. Initially, libraries were solely for storing collections of books, providing space for reading them, and loaning them out. Because of this, the library system's main functions would be to help manage and facilitate these collections for easier access, and to keep track of and facilitate the loaning transactions. Many libraries have expanded beyond just books and loaning services, and many have become study spaces, research centers, free internet sources, maker spaces, or general community hubs; So the systems that support these libraries should also expand to help facilitate these new library operations.

A modern library system should be able to, not only search for and rent out books, but also request books that are out of circulation, make new events, make appointments with librarians, rent out quiet study spaces, and request the use of equipment like printers or scanners. Being able to do as many of the above operations remotely is also an important function that allows the library to be more than just a building, but also helps users to access library resources from their homes. Many people go to libraries for a specific purpose, and if, for example, one can determine before visiting, whether a book is in circulation at a specific library, it prevents unnecessary visits and helps provide information in a more distributed and systematic method.

Related to the above point, many library systems don't take full advantage of the interconnectedness that a digital system offers. As an example, the presentation of a book to a user could be constructed such that the specific different editions are represented by different versions of a single parent object, similar to the way that a single Amazon product can have multiple variations, all in the same page and easily viewable. This makes it easier for users to track the history of the piece of media. This is just one example of how centralizing data can help a user navigate the complexity of book systems and understand the relationships between the different entities (something that relational databases are specifically good at, especially regarding modern library models like BIBFRAME or FRBR). Another example might be to digitize each book's works cited page to facilitate easy reference checking by just clicking a single link, which is traditionally hard to do with physical books since readers have to check the page, remember the name of the work cited, and then go find that book. This project aims to help manage this process, by structuring the large collections of media in a way that makes their interconnectedness more intuitive to navigate, while also supporting the new features that a modern library might have.

2 Use Cases

2.1 Use Case #1: Renting Books

Actors: Joe (member), Belmont Public Library (library)

Joe is a resident in the Belmont neighborhood, and frequently visits the Belmont public library. He often browses the catalog on the library computers and decides on which books to read based on how interesting their titles are. He sometimes borrows books to take home with him when he leaves. He is sometimes stressed because he needs to return the books, but hasn't read them all the way through.

Joe can use the system from the comfort of his home, to request an extension of his book rental, giving him more time to finish it before needing to return. He discovers he can also look up books on the system remotely as well, which will help streamline his browsing process. He also sees that his account shows his borrowing history, so he can easily remember which books he's rented in the past if he wants to borrow them again in the future. He sees a couple books he remembers liking a while ago that are being rented by someone else, and requests the library to reserve them for him once they've been returned.

2.2 Use Case #2: Using Printers

Actors: Angel (CSM student), College of San Mateo Library (library), Jesse (librarian)

Angel uses the 3D printer at the CSM Library. He remotely sends the appropriate files to the system which redirects the request to Jesse, the librarian. Jesse receives the files, and then sends them to the 3D printer to be printed. When Angel comes to pick up the project, He uses his card to confirm the pickup. Angel then decides to use the library printer to print some documents related to the printed project. He is confused because the system doesn't directly connect to the printer but instead has a print queue system that requires him to associate his print job with his account.

When Angel adds his print job to the queue, the system asks him for his information, which he provides. He then goes to the computer dedicated to the print station, and confirms with his information once again, that he is ready for the print job to be printed and picked up. The computer also notifies him that he has used a certain amount of free printing credit and tells him how much he has left associated with his library card.

2.3 Use Case #3: Organizing & Attending Library Events

Actors: Lester (member), Connor (child member), Petra (staff), Belmont Public Library (library)

Petra is a librarian who is organizing a new book club. Since it's a local event, she wants to make the event only visible to the Belmont Library event list and not the entire system.

Lester drops off his son, Connor, at the Belmont Public Library every Saturday after lunch. Connor hears about, and wants to attend the book club, but he is unable to because he is a minor and needs his guardian to do so for him.

Petra can use the library calendar to easily view events and see the reservations of different library room/equipment. Using this, she can schedule the book club at a good time and space. Lester can remotely sign Connor up for the event, allowing him to participate in the new book club. Petra can easily review the information and confirm Connor's registration for the event, allowing him to attend.

2.4 Use Case #4: Adding Books to Library

Actors: Javier (librarian), Belmont Public Library (library)

Javier is a librarian at the Belmont Public Library. A set of books is being delivered for the library. Javier wants to sign off on the delivery and record each of the new books into the library's catalog. The new digital system can be hard for him to understand as someone less technologically immersed, and Javier is afraid that the process will be tedious and complicated. Javier decides to look at the returned books and scan them to confirm that they're returned as a warm-up since that'll be easier to do.

The scanned data is used to do a system search through the list of book rentals. Since the system has a newer data model, the data on the books is abstracted in a way that makes the user interface both fast and easy to understand for Javier. He can relate the metadata items to what he knows of bibliographic book data and get the cataloging process under way. Since some of the books are newer editions of already owned copies, they can be added as different instances of the same work without having to create new work entries. These small efficiencies help Javier stay motivated throughout the process and keep him from getting frustrated with the system.

2.5 Use Case #5: Renting Library Spaces & Reserving Equipment

Actors: Janice (student), Charlotte (member), San Carlos Library (library), Study Room D (library space)

Janice wants to set up a study session with her classmates, but nobody lives in a quiet place, and they all value privacy during their studies. She sees that the local San Carlos Library has study spaces available for people to reserve. Currently, only Study Room D is available for the day she needs. It tells her how short/long in advance she can book the room, as well as for how long. Janice is concerned that the time available might not be enough, and she doesn't know if she can make it to the library in time for the booked slot, given her schedule. She is

also concerned because the system informs her that the library can cancel the reservation at any time if a higher priority event calls for it.

In the same notification, the system also informs her that students are an example of such priority holding members. She adds her student information to her library account, which allows her to see a wider range of booking options, and she books the room at a more comfortable time. When the booking is approved, the system informs Charlotte, who'd previously had Room D booked for her friend group's knitting session, that her reservation has been cancelled, and the system offers her some alternative booking options. She decides to just hold the session on the following day which has available booking options. After doing so, she notices that the library's sewing machine is open for booking that day as well, so she excitedly reserves it in anticipation for the meeting.

2.6 Use Case #6: Getting a Card & Searching for Media

Actors: Milton (guest), Brynn (librarian), Belmont Public Library (library)

Milton is visiting many libraries for a research project. Since he is not a registered user at the Belmont Public Library, he needs to register for a card. He submits a form, with his information, especially his address so that he can be verified as a resident of one of the system's associated regions. Brynn, processes the form, and Milton is mailed his library card.

Brynn has knowledge of the research topic. She can search the library's different floors, rooms, and shelves by subject to suggest Milton where to begin looking. Using the system, Milton can also filter search with many different keywords relating to an item's metadata such as subject, media format, author, publisher, date, language, length, and location. This way he can also access items in other libraries from the same system.

3 Database Requirements

3.1 Library

- 1.1 A library can have many memberships.
- 1.2 A library can have many equipment.
- 1.3 A library can have many floors.
- 1.4 A library can employ many staff.
- 1.5 A library can observe/host many library events.
- 1.6 A library can be located in at most one region.

3.2 Person

- 2.1 A person can create many memberships.
- 2.2 A person can complete many forms.
- 2.3 A person can attend many organized events.
- 2.4 A person can be located in at most one region.
- 2.5 A person can be many students.
- 2.6 A person can have many children.

3.3 Child

3.1 A child has at least one associated person (legal guardian).

3.4 Membership

- 4.1 A membership is created by one person.
- 4.2 A membership belongs to one library.
- 4.3 A member can borrow many physical items.
- 4.4 A member can reserve many physical items.
- 4.5 A member can reserve many equipment.
- 4.6 A member can reserve many reservable rooms.
- 4.7 A member can send print jobs to many printers.
- 4.8 A member can be a student.

3.5 Staff

- 5.1 A staff works for at most one library.
- 5.2 A staff can organize many organized events.
- 5.3 A staff can create many forms.
- 5.4 A staff processes many completed forms.
- 5.5 A staff can be a librarian.

3.6 Librarian

- 6.1 A librarian is a staff.
- 6.2 A librarian catalogs many items.

3.7 Form

- 7.1 A form is created by one staff.
- 7.2 A form can get completed by at least one person.

3.8 Complete Form

- 8.1 A complete form was completed by one person.
- 8.2 A complete form is an instance of one form.
- 8.3 A complete form can get processed by one staff.

3.9 Work

- 9.1 A work can reference many other works.
- 9.2 A work can have many instances.
- 9.3 A work can be contributed by many agents.
- 9.4 A work can discuss many subjects.
- 9.5 A work can describe many events.

3.10 Instance

- 10.1 An instance is an instance of at most one work.
- 10.2 An instance can reference many other instances.
- 10.3 An instance can be embodied by many items.
- 10.4 An instance can be issued by many publishers.
- 10.5 An instance can be mediated by many formats.

3.11 Item

- 11.1 An item embodies one instance.
- 11.2 An item can be a physical item.
- 11.3 An item can be a digital item.
- 11.4 An item is cataloged by one librarian.
- 11.5 An item is supplied by one vendor.

3.12 Digital Item

- 12.1 A digital item is an item.
- 12.2 A digital item can be an e-book.
- 12.3 A digital item can be an image.

3.13 Physical Item

- 13.1 A physical item is an item.
- 13.2 A physical item can be a book.
- 13.3 A physical item can be a DVD.
- 13.4 A physical item belongs to at most one shelf.
- 13.5 A physical item can be borrowed by many members.
- 13.6 A physical item can be reserved by many members.

3.14 Book

14.1 A book is a physical item.

3.15 DVD

15.1 A DVD is a physical item.

3.16 E-Book

16.1 An e-book is a digital item.

3.17 Image

17.1 An image is a digital item.

3.18 Floor

- 18.1 A floor belongs to one library.
- 18.2 A floor has at least one room.

3.19 Room

- 19.1 A room belongs to one floor.
- 19.2 A room can be a bookstack.
- 19.3 A room can be a reservable room.

3.20 Reservable Room

- 20.1 A reservable room is a room.
- 20.2 A reservable room can be reserved by at least one member.

3.21 Bookstack

- 21.1 A bookstack is a room.
- 21.2 A bookstack has at least one shelf.

3.22 Shelf

- 22.1 A shelf can belong to at most one bookstack.
- 22.2 A shelf can have many physical items.

3.23 Library Event

- 23.1 A library event can be observed/hosted by many libraries.
- 23.2 A library event can be an organized event.

3.24 Organized Event

- 24.1 An organized event is a library event.
- 24.2 An organized event is created/organized by one staff.
- 24.3 An organized event can be attended by at least one person.

3.25 Equipment

- 25.1 An equipment belongs to one library.
- 25.2 An equipment can be a computer.
- 25.3 An equipment can be a printer.

- 25.4 An equipment can be reserved by many members.
- 25.5 An equipment is supplied by one vendor.

3.26 Computer

26.1 A computer is an equipment.

3.27 Printer

- 27.1 A printer is an equipment.
- 27.2 A printer can accept jobs from many members.

3.28 Subject

- 28.1 A subject can be discussed by many works.
- 28.2 A subject can have many sub-topics.

3.29 Agent

29.1 An agent can contribute to many works.

3.30 Event

- 30.1 An event can be described by many works.
- 30.2 An event is located in at most one region.

3.31 Publisher

- 31.1 A publisher can issue many instances.
- 31.2 A publisher can be located in at most one region.

3.32 Format

- 32.1 A format can mediate many instances.
- 32.2 A format can contain many languages.

3.33 Language

- 33.1 A language can be used in many formats.
- 33.2 A language can be primarily used in many regions.

3.34 Vendor

- 34.1 A vendor supplies many items.
- 34.2 A vendor supplies many equipment.
- 34.3 A vendor is located in at most one region.

3.35 Student

- 35.1 A student can be one person.
- 35.2 A student is a member.
- 35.3 A student can belong to one school.

3.36 School

- 36.1 A school can enroll many students.
- 36.2 A school can have at most one library.

3.37 Region

- 37.1 A region can contain many persons.
- 37.2 A region can contain many libraries.
- 37.3 A region can contain many vendors.
- 37.4 A region can contain many publishers.
- 37.5 A region can contain many events.
- 37.6 A region primarily uses at most one language.

4 Entity Descriptions

4.1 Library (strong)

- 1.1 library_id: key, numeric
- 1.2 name: alphanumeric
- 1.3 region_fk: fk, numeric

4.2 Person (strong)

- 2.1 person id: key, numeric
- 2.2 name: alphanumeric, composite
- 2.3 email: alphanumeric
- 2.4 age: numeric
- 2.5 region_fk: fk, numeric

4.3 Child (weak)

- 3.1 person fk: fk, numeric
- 3.2 name: alphanumeric, composite
- 3.3 email: alphanumeric
- 3.4 region_fk: fk, numeric
- 3.5 guardian_fk: fk, numeric (recursive)

4.4 Parent (weak)

- 4.1 person_fk: fk, numeric
- 4.2 name: alphanumeric, composite
- 4.3 email: alphanumeric
- 4.4 region fk: fk, numeric

4.5 Membership (weak)

- 5.1 member id: key, numeric
- 5.2 person fk: fk, numeric
- 5.3 library_fk: fk, numeric

4.6 Staff (strong)

- 6.1 staff id: key, numeric
- 6.2 name: alphanumeric, composite
- 6.3 library_fk: fk, numeric

4.7 Librarian (weak)

- 7.1 staff_id: key, numeric
- 7.2 librarian id: key, numeric
- 7.3 name: alphanumeric, composite
- 7.4 library fk: fk, numeric

4.8 Form (weak)

- 8.1 form_id: key, numeric
- 8.2 description: alphanumeric
- 8.3 creator_fk: fk, numeric

4.9 Complete Form (weak)

- 9.1 processing id: key, numeric
- 9.2 person_fk: fk, numeric
- 9.3 form_fk: fk, numeric
- 9.4 staff_fk: fk, numeric

4.10 Work (strong)

- 10.1 work id: key, numeric
- 10.2 title: alphanumeric
- 10.3 location: composite
- 10.4 date: composite, numeric

4.11 Instance (strong)

- 11.1 instance id: key, numeric
- 11.2 title: alphanumeric (can be used for edition/revision)
- 11.3 date: numeric, composite
- 11.4 work_fk: fk, numeric

4.12 Item (weak)

- 12.1 item id: key, numeric
- 12.2 title: alphanumeric
- 12.3 instance_fk: fk, numeric

4.13 Digital Item (weak)

- 13.1 item_id: key, numeric
- 13.2 title: alphanumeric
- 13.3 date: numeric, composite
- 13.4 instance fk: fk, numeric

4.14 Physical Item (weak)

- 14.1 item id: key, numeric
- 14.2 title: alphanumeric
- 14.3 date: numeric, composite
- 14.4 instance fk: fk, numeric
- 14.5 barcode: alphanumeric
- 14.6 shelf fk: fk, alphanumeric
- 14.7 borrower_fk: fk, numeric

4.15 Book (weak)

- 15.1 ISBN: key, numeric
- 15.2 item_id: key, numeric
- 15.3 title: alphanumeric
- 15.4 instance_fk: fk, numeric
- 15.5 barcode: alphanumeric
- 15.6 shelf_fk: fk, alphanumeric
- 15.7 borrower_fk: fk, numeric

4.16 DVD (weak)

- 16.1 dvd_id: key, numeric
- 16.2 item id: key, numeric
- 16.3 title: alphanumeric
- 16.4 instance_fk: fk, numeric
- 16.5 barcode: alphanumeric
- 16.6 shelf fk: fk, alphanumeric
- 16.7 borrower fk: fk, numeric

4.17 E-Book (weak)

- 17.1 ISBN: key, numeric
- 17.2 item_id: key, numeric
- 17.3 title: alphanumeric
- 17.4 instance_fk: fk, numeric

4.18 Image (weak)

- 18.1 image_id: key, numeric
- 18.2 item_id: key, numeric
- 18.3 title: alphanumeric
- 18.4 instance fk: fk, numeric

4.19 Item Reservation (weak)

- 19.1 i reservation id: key, numeric
- 19.2 item fk: fk, numeric
- 19.3 member_fk: fk, numeric
- 19.4 start: timestamp
- 19.5 duration: numeric

4.20 Floor (weak)

- 20.1 floor_id: key, numeric
- 20.2 name: alphanumeric
- 20.3 library fk: fk, numeric

4.21 Room (weak)

- 21.1 room_id: key, numeric
- 21.2 name: alphanumeric
- 21.3 floor_fk: fk, numeric

4.22 Reservable Room (weak)

- 22.1 room id: key, fk, numeric
- 22.2 name: alphanumeric
- 22.3 floor_fk: fk, numeric
- 22.4 current_reserver: fk, numeric

4.23 Room Reservation (weak)

- 23.1 r reservation id: key, numeric
- 23.2 room_fk: fk, numeric
- 23.3 member fk: fk, numeric
- 23.4 start: timestamp
- 23.5 duration: numeric

4.24 Bookstack (weak)

- 24.1 room id: key, numeric
- 24.2 name: alphanumeric
- 24.3 floor_fk: fk, numeric

4.25 Shelf (strong)

- 25.1 shelf id: key, alphanumeric
- 25.2 name: alphanumeric (can be tables/displays too)
- 25.3 bookstack_fk: fk, alphanumeric

4.26 Library Event (strong)

- 26.1 lib_event_id: key, numeric
- 26.2 name: alphanumeric
- 26.3 start: timestamp
- 26.4 duration: numeric

4.27 Calendar Event (weak)

- 27.1 cal event id: key, numeric
- 27.2 lib event fk: fk, numeric
- 27.3 library_fk: fk, numeric

4.28 Organized Event (weak)

- 28.1 org event id: key, numeric
- 28.2 lib_event_fk: fk, numeric

- 28.3 name: alphanumeric
- 28.4 start: timestamp
- 28.5 duration: numeric
- 28.6 organizer fk: fk, numeric
- 28.7 room fk: fk, numeric

4.29 Attendance (weak)

- 29.1 attendance id: key, numeric
- 29.2 attendee fk: fk, numeric
- 29.3 org_event_fk: fk, numeric

4.30 Equipment (weak)

- 30.1 equipment id: key, numeric
- 30.2 model: alphanumeric
- 30.3 serial_num: alphanumeric
- 30.4 supplier_fk: fk, numeric

4.31 Equipment Reservation (weak)

- 31.1 e_reservation_id: key, numeric
- 31.2 equipment fk: fk, numeric
- 31.3 member fk: fk, numeric
- 31.4 start: timestamp
- 31.5 duration: numeric

4.32 Computer (weak)

- 32.1 computer id: key, numeric
- 32.2 equipment fk: fk, numeric
- 32.3 model: alphanumeric
- 32.4 serial num: alphanumeric
- 32.5 supplier_fk: fk, numeric
- 32.6 OS: alphanumeric

4.33 Printer (weak)

- 33.1 printer id: key, numeric
- 33.2 equipment fk: fk, numeric
- 33.3 model: alphanumeric
- 33.4 serial_num: alphanumeric
- 33.5 supplier fk: fk, numeric
- 33.6 type: numeric (colormode, laser, ink, 3D)

4.34 Print Job (weak)

34.1 printjob id: key, numeric

```
34.2 printer fk: fk, numeric
  34.3 member fk: fk, numeric
  34.4 type: numeric (colormode, laser, ink, 3D)
4.35 Subject (strong)
  35.1 subject id: key, numeric
  35.2 description: alphanumeric
  35.3 overarching_subject_id: key, numeric (recursive?)
4.36 Discussion (weak)
  36.1 discussion_id: key, numeric
  36.2 subject fk: fk, numeric
  36.3 work fk: fk, numeric
4.37 Agent (strong)
  37.1 agent id: key, numeric
  37.2 name: alphanumeric, composite
  37.3 description: alphanumeric
  37.4 organization_id: numeric (recursive?)
4.38 Contribution (weak)
  38.1 contribution id: key, numeric
  38.2 agent_fk: fk, numeric
  38.3 work_fk: fk, numeric
  38.4 role: alphanumeric (author, creator, illustrator, etc.)
4.39 Event (strong)
  39.1 event_id: key, numeric
  39.2 description: alphanumeric
  39.3 date: timestamp
  39.4 location_fk: fk, numeric
4.40 Description (weak)
  40.1 description id: key, numeric
  40.2 event_fk: fk, numeric
  40.3 work_fk: fk, numeric
4.41 Publisher (strong)
  41.1 publisher id: key, numeric
```

41.2 name: alphanumeric41.3 region fk: fk, numeric

4.42 Issue (weak)

- 42.1 issue id: key, numeric
- 42.2 publisher_fk: fk, numeric
- 42.3 instance_fk: fk, numeric
- 42.4 revision: numeric

4.43 Format (strong)

- 43.1 format id: key, numeric
- 43.2 description: alphanumeric
- 43.3 language_fk: fk, numeric

4.44 Media (weak)

- 44.1 media_id: key, numeric
- 44.2 format fk: fk, numeric
- 44.3 instance_fk: fk, numeric

4.45 Language (strong)

- 45.1 language_id: key, numeric
- 45.2 name: alphanumeric
- 45.3 encoding_type: numeric

4.46 Text (weak)

- 46.1 text_id: key, numeric
- 46.2 format_fk: fk, numeric
- 46.3 language_fk: fk, numeric

4.47 Vendor (strong)

- 47.1 vendor id: key, numeric
- 47.2 name: alphanumeric
- 47.3 type: numeric (equipment, item, distribution, manufacture, etc.)
- 47.4 region fk: fk, numeric

4.48 School (strong)

- 48.1 school id: key, numeric
- 48.2 region fk: fk, numeric
- 48.3 type: alphanumeric (university, high school, middle school)

4.49 Student (weak)

- 49.1 member_id:fk, numeric
- 49.2 student_id: key, alphanumeric
- 49.3 name: alphanumeric, composite
- 49.4 school fk: fk, numeric

4.50 Region (strong)

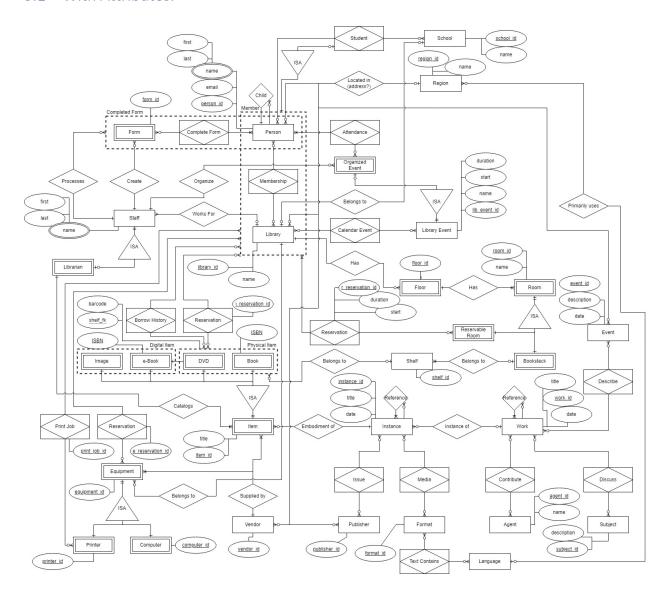
50.1 region_id: key, numeric

50.2 name: alphanumeric

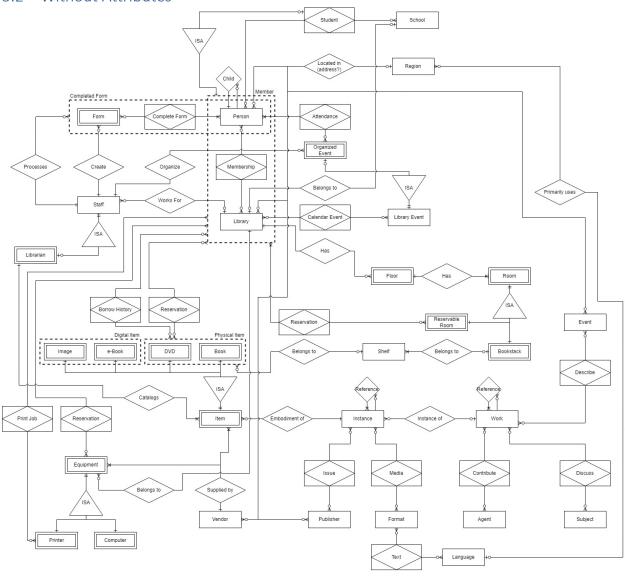
50.3 language_fk: fk, numeric

5 Entity Relationship Diagram

5.1 With Attributes:



5.2 Without Attributes



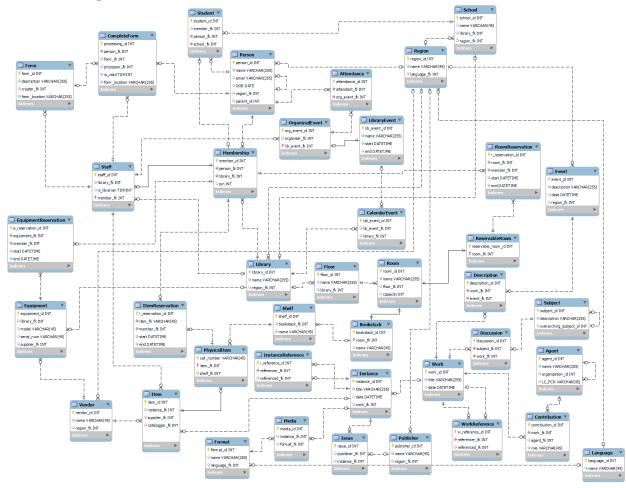
6 Referenced Materials

https://www.loc.gov/catworkshop/bibframe/BIBFRAME-PublicManual.pdf

https://en.wikipedia.org/wiki/Functional Requirements for Bibliographic Records

7 Database Model/EER

7.1 EER Diagram:



7.2 FK Options Table:

Table	FK	ON UPDATE	ON DELETE	Comment
Region	language_fk	CASCADE	SET NULL	The region still exists even if its primarily
School	region_fk	CASCADE	SET NULL	used language is unknown. The school still physically exists even if the region is unknown.
School	library_fk	CASCADE	SET NULL	Some schools don't have any library.
Person	region_fk	CASCADE	SET NULL	The person still exists even if they don't live in a known region.
Person	parent_fk	CASCADE	SET NULL	The person may be an adult and not have need of a legal guardian.
Student	school_fk	CASCADE	CASCADE	A student needs to be enrolled in a school by definition.
Student	person_fk	CASCADE	CASCADE	A student is a person. If the person is deleted, so must be the student.
Student	member_fk	CASCADE	SET NULL	Since a school might have no library, a student might not be a member.
Membership	person_fk	CASCADE	CASCADE	A member needs to be a person.
Membership	library_fk	CASCADE	CASCADE	A membership needs to belong to a library.

Library	region_fk	CASCADE	SET NULL	The library still physically exists even if the region doesn't.
Staff	member_fk	CASCADE	CASCADE	The staff must have an associated membership.
Staff	library_fk	CASCADE	CASCADE	Similarly, they must be working for a library, otherwise they're not staff.
Form	creator_fk	CASCADE	SET NULL	Even if the creator no longer exists, we might still need the form itself.
CompleteForm	person_fk	CASCADE	SET NULL	If the person gets deleted, we must delete data associated with them.
CompleteForm	form_fk	CASCADE	SET NULL	Even if the form is deleted, we might still want to save/access the data filled into them.
CompleteForm	processor_fk	CASCADE	SET NULL	The processor is somewhat volatile as necessary depending on the compete form's validity.
OrganizedEvent	organizer_fk	CASCADE	CASCADE	If the person who filled out the form is gone, the data must be deleted.
OrganizedEvent	ib_event_fk	CASCADE	CASCADE	We cannot organize an event that doesn't exist.
Attendance	org_event_fk	CASCADE	CASCADE	People can only attend existing organized events.
Attendance	person_fk	CASCADE	CASCADE	An event can only be attended by existing people.
CalendarEvent	lib_event_fk	CASCADE	CASCADE	If an event doesn't exist, it cannot be on the library calendar.
CalendarEvent	library fk	CASCADE	CASCADE	A calendar must belong to a library.
Floor	library_fk	CASCADE	CASCADE	A floor must belong to a library.
Room	floor fk	CASCADE	CASCADE	A room must belong to a floor.
ReservableRoom	room fk	CASCADE	CASCADE	A reservable room is a room.
RoomReservation	room_fk	CASCADE	CASCADE	A reservation can't be made for a room that doesn't exist.
RoomReservation	member_fk	CASCADE	CASCADE	Delete reservations made by members that get deleted.
Bookstack	room fk	CASCADE	CASCADE	A bookstack is a room.
Shelf	bookstack fk	CASCADE	CASCADE	A shelf must belong to a bookstack.
Equipment	library_fk	CASCADE	SET NULL	If a library is deleted, we can reassign it to another library, or keep track of it until it is sold.
Equipment	vendor_fk	CASCADE	SET NULL	Equipment still exists even if its vendor is deleted or is unknown.
EquipmentReservation	equipment_fk	CASCADE	CASCADE	A reservation can't be made for an equipment that doesn't exist.
EquipmentReservation	member_fk	CASCADE	CASCADE	Delete reservations made by members that get deleted.
PhysicalItem	item_fk	CASCADE	CASCADE	A physical item is an item.
PhysicalItem	shelf_fk	CASCADE	SET NULL	A physical item might not belong to a shelf (e.g. while on loan).
Item	instance_fk	CASCADE	SET NULL	The item is the manifestation of the instance. It still exists even if the instance does not.
Item	supplier_fk	CASCADE	SET NULL	The item still exists even if its vendor is deleted or unknown.
Item	catalogger_fk	CASCADE	SET NULL	Cataloger is somewhat volatile since items might some spend time uncatalogued.

Instance	work_fk	CASCADE	CASCADE	A work is inherent to the instance, so if the work is deleted, the instance must also be deleted.
InstanceReference	referencer_fk	CASCADE	CASCADE	A reference doesn't exist unless an instance makes the reference.
InstanceReference	referenced_fk	CASCADE	SET NULL	Even if you don't get the reference, it still exists.
Format	language_fk	CASCADE	SET NULL	Not all formats make use of language
Media	format_fk	CASCADE	CASCADE	The instance can't be mediated by a format that doesn't exist.
Media	instance_fk	CASCADE	CASCADE	If the instance is deleted, the media is deleted as well.
Publisher	region_fk	CASCADE	SET NULL	A publisher still exists even if its region is deleted or unknown.
Issue	publisher_fk	CASCADE	SET NULL	Even if the publisher doesn't exist anymore, the instance was still issued and can label its publisher as unknown if necessary.
Issue	instance_fk	CASCADE	CASCADE	If the instance is deleted, the issue is deleted as well.
WorkReference	referencer_fk	CASCADE	CASCADE	A reference doesn't exist unless a work makes the reference.
WorkReference	referenced_fk	CASCADE	SET NULL	Even if you don't get the reference, it still exists.
Event	region_fk	CASCADE	SET NULL	Even if the region in which an event happened no longer exists, the event still happened.
Description	event_fk	CASCADE	CASCADE	A work shouldn't describe an event that no longer exists.
Description	work_fk	CASCADE	CASCADE	If the work is deleted, the description is deleted as well.
Subject	overarching_ subject_fk	CASCADE	SET NULL	A subject might not belong to an overarching subject and can still be discussed by a work even if the overarching subject is deleted.
Discussion	subject_fk	CASCADE	CASCADE	A work should discuss a subject that doesn't exist.
Discussion	work_fk	CASCADE	CASCADE	If the work is deleted, the discussion is deleted as well.
Agent	organization_fk	CASCADE	SET NULL	Even if an organization agent is deleted, the individual agent still exists.
Contribution	agent_fk	CASCADE	SET NULL	Even if the agent doesn't exist anymore, the contribution to the work can still be credited as an unknown creditor and the role of the contribution still needs to be shown.
Contribution	work_fk	CASCADE	CASCADE	If the work is deleted, the contribution is deleted as well.