Writing Own Ruby Methods

```
# p008mymethods.rb
# A method returns the value of the last statement.
# Methods that act as queries are often named with a trailing ?
# Methods that are "dangerous," or modify the receiver,
# might be named with a trailing ! (Bang methods)
# A simple method:
def hello
 'Hello'
end
#use the method
puts hello
# Method with an argument - 1
def hello1(name)
 'Hello ' + name
end
puts(hello1('satish'))
# Method with an argument - 2
def hello2 name2
   'Hello ' + name2
end
puts(hello2 'talim')
```

```
# p009mymethods1.rb
# Interpolation refers to the process of inserting the result of an
# expression into a string literal.
# The interpolation operator #{...} gets calculated separately

def mtd(arg1="Dibya", arg2="Shashank", arg3="Shashank")
    "#{arg1}, #{arg2}, #{arg3}, "
end

puts mtd.class
puts mtd << "Ruby"</pre>
```

```
# p010aliasmtd.rb
# alias new_name old_name
# When a method is aliased, the new name refers
# to a copy of the original method's body.

def oldmtd
    "old method"
end

puts oldmtd

def oldmtd
    "old improved method"
end

alias newmtd oldmtd

puts oldmtd

puts oldmtd

puts oldmtd

puts newmtd
```

```
# p011vararg.rb
# Variable number of parameters example:
# The asterisk(*splat) is actually taking all method arguments sent
# and assigning them to an array named my_string as shown below.

def foo(*my_string)
  my_string.inspect
end
puts foo('hello','world')
puts foo()

def opt_args(a,*x,b)
  "#{a}, #{x}, #{b}"
end

puts opt_args("first_arg", "second_arg", "third_arg")
```

```
# p012zmm.rb

class Dummy
  def method_missing(m, *args)
    txt = "There's no method called #{m} here.\n-- please try again."
    puts txt
    end
end

Dummy.new.anything
# There's no method called anything here.
# -- please try again.
```

```
# p012mtdstack.rb
# The sequence the parameters are put on the stack is left to right.
def mtd(a=99, b=a+1)
 [a,b]
end
puts mtd
# Are the parameters passed by value or reference?
# Observe the following example:
def downer(string)
 string.downcase
end
a = "HELLO"
downer(a) # -> "hello"
puts a # -> "HELLO"
def downer(string)
 string.downcase!
end
a = "HELLO"
downer(a) # -> "hello"
puts a # -> "hello"
```