Experimenting with C extensions in Ruby

Array things in C

```
#include "ruby.h"
static VALUE
t init(VALUE self)
  return self;
}
static VALUE new_ary(VALUE self){
 VALUE ary;
  ary = rb_ary_new();
  return ary;
}
static VALUE ary_push(VALUE self, VALUE in_){
 VALUE ary = rb_ary_new();
  ary = rb_ary_push(ary, in_);
  return ary;
}
static VALUE ary size(VALUE self, VALUE in ary){
  VALUE len = RARRAY_LEN(in_ary);
  return INT2NUM(len);
}
VALUE cArrays;
void Init arrays()
  cArrays = rb define class("Arrays", rb cObject);
  rb_define_method(cArrays, "initialize", t_init, 0);
  rb_define_method(cArrays, "ary", new_ary, 0);
  rb_define_method(cArrays, "push", ary_push, 1);
  rb_define_method(cArrays, "size", ary_size, 1);
}
```

extconf.rb

```
require "mkmf"
```

```
create_makefile("arrays")
```

test_c_ext.rb

```
require relative 'arrays'
require 'minitest/autorun'
require 'benchmark'
#
class TestCExt < MiniTest::Test</pre>
  def test_time
   n = 1_{000}000
    Benchmark.bm(7) do |x|
      x.report('arrays_c:') { n.times { ; t1 = Arrays.new.ary; } }
     x.report('array:') { n.times { ; t2 = []; } }
    end
  end
  def test_c_ext
   the_extension = Arrays.new
    assert_equal Object, Arrays.superclass
    assert_equal Arrays, the_extension.class
  end
  def test_ary
   array = Arrays.new
    assert_equal [], array.ary
   new_array = array.push('a string')
   assert_equal ['a string'], new_array
   assert_equal 1, array.size(new_array)
   p array.push(10)
   new_array.push
    p new_array
 end
end
```

```
# Running:

[10]
["a string"]
.. user system total real
arrays_c: 0.438000 0.000000 0.438000 ( 0.494209)
array: 0.219000 0.000000 0.219000 ( 0.206909)
```

```
Finished in 0.705872s, 4.2501 runs/s, 7.0834 assertions/s.

3 runs, 5 assertions, 0 failures, 0 errors, 0 skips
```

More to learn....

How can you play the game if you don't know the rules?