These articles are from Practicing Ruby's first volume, which ran from 2010-11-09 to 2011-02-29. The manuscripts in this folder correspond to the following articles on practicingruby.com:

- Issue 1.1: Ruby's method lookup path, Part 1 (2010.11.09)
- Issue 1.2: Ruby's method lookup path, Part 2 (2010.11.11)
- Issue 1.3: Writing configurable applications, Part 1 (2010.11.16)
- Issue 1.4: Writing configurable applications, Part 2 (2010.11.18)
- Issue 1.5: Testing antipatterns; Testing private methods (2010.11.25)
- Issue 1.6: Meditations on bad and good code, Part 1 (2010.12.01)
- Issue 1.7: Meditations on bad and good code, Part 2 (2010.12.03)
- Issue 1.8: Uses for modules, Part 1 (2010.12.08)
- Issue 1.9: Uses for modules, Part 2 (2010.12.10)
- Issue 1.10: Uses for modules, Part 3 (2010.12.14)
- Issue 1.10.a: Addendum to Uses for modules, Part 3 (2010.12.15)
- Issue 1.11: Uses for Modules, Part 4 (2010.12.16)
- Issue 1.12: Rapid Prototyping (2010.12.21)
- Issue 1.13: Obfuscations of Christmas Past (2010.12.23)
- Issue 1.14: Duck typing in practice, Part 1 (2010.12.28)
- Issue 1.15: Duck typing in practice, Part 2 (2010.12.31)
- Issue 1.16: Interesting ruby hackers (2011.01.03)
- Issue 1.17: Interesting ruby hacker-writers (2011.01.07)
- Issue 1.18: Dirty little secrets about testing (2011.01.14)
- Issue 1.19: Thoughts on mocking, Part 1 (2011.01.19)
- Issue 1.20: Thoughts on mocking, Part 2 (2011.01.22)
- Issue 1.21: How to practice, Part 1 (2011.01.26)
- Issue 1.22: How to practice, Part 2 (2011.01.28)
- Issue 1.23: SOLID design principles (2011.02.05)
- Issue 1.24: Connascence as a software design metric (2011.02.11)
- Issue 1.25: Creational Design Patterns (2011.02.22)
- Issue 1.26: Structural design patterns (2011.02.28)