

Getting to know Sinatra

It's Witchcraft

You saw in the introduction how to install Sinatra, its dependencies, and write a small "hello world" application. In this chapter you will get a whirlwind tour of the framework and familiarize yourself with its features.

Routing

Sinatra is super flexible when it comes to routing, which is essentially an HTTP method and a regular expression to match the requested URL. The four basic HTTP request methods will get you a long ways:

- GET
- POST
- PATCH
- PUT
- DELETE

Routes are the backbone of your application, they're like a guide-map to how users will navigate the actions you define for your application.

They also enable to you create [RESTful web services](#), in a very obvious manner. Here's an example of how one-such service might look:

```
get '/dogs' do
  # get a listing of all the dogs
end

get '/dog/:id' do
  # just get one dog, you might find him like this:
  @dog = Dog.find(params[:id])
  # using the params convention, you specified in your route
end

post '/dog' do
  # create a new dog listing
end

put '/dog/:id' do
  # HTTP PUT request method to update an existing dog
end

patch '/dog/:id' do
  # HTTP PATCH request method to update an existing dog
  # See RFC 5789 for more information
```

```
end

delete '/dog/:id' do
  # HTTP DELETE request method to remove a dog who's been sold!
end
```

As you can see from this contrived example, Sinatra's routing is very easy to get along with. Don't be fooled, though, Sinatra can do some pretty amazing things with Routes.

Take a more in-depth look at [Sinatra's routes](#), and see for yourself.

Filters

Sinatra offers a way for you to hook into the request chain of your application via [Filters](#).

Filters define two methods available, **before** and **after** which both accept a block to yield corresponding the request and optionally take a URL pattern to match to the request.

before

The **before** method will let you pass a block to be evaluated **before** *each* and *every* route gets processed.

```
before do
  MyStore.connect unless MyStore.connected?
end

get '/' do
  @list = MyStore.find(:all)
  erb :index
end
```

In this example, we've set up a **before** filter to connect using a contrived **MyStore** module.

after

The **after** method lets you pass a block to be evaluated **after** *each* and *every* route gets processed.

```
after do
  MyStore.disconnect
end
```

As you can see from this example, we're asking the **MyStore** module to disconnect after the request has been processed.

Pattern Matching

Filters optionally take a pattern to be matched against the requested URI during processing. Here's a quick

example you could use to run a contrived **authenticate!** method before accessing any "admin" type requests.

```
before '/admin/*' do
  authenticate!
end
```

Handlers

Handlers are top-level methods available in Sinatra to take care of common HTTP routines. For instance there are handlers for **halting** and **passing**.

There are also handlers for redirection:

```
get '/' do
  redirect '/someplace/else'
end
```

This will return a 302 HTTP Response to **/someplace/else**.

You can even use the Sinatra handler for sessions, just add this to your application or to a configure block:

```
enable :sessions
```

Then you will be able to use the default cookie based session handler in your application:

```
get '/' do
  session['counter'] ||= 0
  session['counter'] += 1
  "You've hit this page #{session['counter']} times!"
end
```

Handlers can be extremely useful when used properly, probably the most common use is the **params** convention, which gives you access to any parameters passed in via the request object, or generated in your route pattern.

Templates

Sinatra is built upon an incredibly powerful templating engine, **Tilt**. Which, is designed to be a "thin interface" for frameworks that want to support multiple template engines.

Some of Tilt's other all-star features include:

- Custom template evaluation scopes / bindings
- Ability to pass locals to template evaluation
- Support for passing a block to template evaluation for "yield"
- Backtraces with correct filenames and line numbers
- Template file caching and reloading

Best of all, Tilt includes support for some of the best templating engines available, including [HAML](#), [Less CSS](#), and [CoffeeScript](#). Also a ton of other lesser known, but equally awesome [templating languages](#) that would take too much space to list.

All you need to get started is `erb`, which is included in Ruby. Views by default look in the `views` directory in your application root.

So in your route you would have:

```
get '/' do
  erb :index # renders views/index.erb
end
```

or to specify a template located in a subdirectory

```
get '/' do
  erb : "dogs/index"
  # would instead render views/dogs/index.erb
end
```

Another default convention of Sinatra, is the layout, which automatically looks for a `views/layout` template file to render before loading any other views. In the case of using `erb`, your `views/layout.erb` would look something like this:

```
<html>
  <head>..</head>
  <body>
    <%= yield %>
  </body>
</html>
```

The possibilities are pretty much endless, here's a quick list of some of the most common use-cases covered in the README:

- [Inline Templates](#)
- [Embedded Templates](#)
- [Named Templates](#)

For more specific details on how Sinatra handles templates, check the [README](#).

Helpers

Helpers are a great way to provide reusable code snippets in your application.

```
helpers do
  def bar(name)
    "#{name}bar"
  end
end
```

```
    end  
end  
  
get '/:name' do  
  bar(params[:name])  
end
```