```
require 'green_shoes'
Shoes.app height: 768, width: 1024, title: 'Roseland Revisited' do
  background white
  @center_y = height / 2 - 30
  @center x = width / 2
  @radius = @center_x / @center_y * @center_x
  ar = width / height
  g = 965
  (0..Math::PI * 2).step(0.000175) do |i|
   r = 352 * Math.sin(g * i)
   x = (r * Math.cos(i)) + @center_x
   y = (r * Math.sin(i)) * ar + @center_y
    stroke tan
   4.times do
      line x.to_i.abs, y.to_i.abs, x + 3, y + i
    end
  end
end
# this won't run out side of green_shoes but is here to use otherwise.
# replace delete the four lines after y = in the block above with
# point x.to_i.abs, y.to_i.abs, tan, 3
def point(x, y, color, size)
 stroke color
  (0..size).each do |i|
   line x.to_i.abs, y.to_i.abs, x + size, y + i
  end
end
```