Shmup Click Counter (Name TBD)

Project Documentation

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# **Goal**

To create a “clicking timer” web application that allows users to test their speed pressing buttons. Primary intent being to test a user’s ability to shoot quickly in shoot-em-up video games.

# **Features**

*In order of importance.*

1. Get “Clicks per second” and relay info to user
2. Ability to use various clicking devices on desktop
   1. Gamepad
   2. Mouse click
   3. Keyboard key press
3. Tap on mobile devices
4. Leaderboards
   1. Opt-in
   2. Arcade style 3 character names
5. Multiple Modes
   1. 10 Second Test
   2. Endurance
6. Sharing Your Score
   1. Facebook
   2. Twitter
7. ROMs for consoles

# **Technical Stack**

* PHP (Symfony)
* React
* SASS

# **Wires and Mocks**

## NES Game Mock

Working with KHAN Games to create an NES rom for emulators and flash carts!

