

Game Design & Programming Framework Notes

Common Computer Science Standards

Computer Science

- Algorithms
- Abstraction
- Design Process / Design Thinking

Educational Technology

- Using Technology as a Tool

21st Century Skills

- Working on Diverse Teams
- Self-directed Learning

Employability

- Career Options in the Field
- Safety

Course Specific Standards

- Concepts & Vocabulary
- Tools & Processes
- Related Careers

- History & Impacts

Units

Title

Overview / Objectives

Summative Assessment