

Systematic Rules for Figuring Out Types

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Rule # 1b: Partial Application

Suppose we have the following:

```
f    :: t1 -> t2 -> ... -> tn -> t
e1  :: t1
e2  :: t2
⋮
ek  :: tk   (where k < n)
```

Then:

```
f e1 e2 ... ek :: tk+1 -> tk+2 -> ... -> tn -> t
```

The textbook calls this the [Rule of Cancellation](#) (see page 244).

Rule #1: Function Application

Suppose `exp1` and `exp2` are expressions with types as follows:

```
exp1  :: t -> t'
exp2  :: t
```

Then the expression `exp1 exp2` has type `t'`.

```
h    :: Int -> Char
(length "abc") :: Int
isLower :: Char -> Bool
g    :: Char -> (Bool -> String)
```

```
h (length "abc") :: Char
isLower (h (length "abc")) :: Bool
g 'A' :: Bool -> String
g 'A' (isLower '!') :: String
```

Rule #1b: Partial Application (A Generic Example)

Suppose `fun`, `exp1`, `exp2`, ..., `exp4` are expressions with types as follows:

```
fun    :: t1 -> t2 -> t3 -> t4 -> t
exp1  :: t1
exp2  :: t2
exp3  :: t3
exp4  :: t4
```

Then:

```
fun exp1      :: t2 -> t3 -> t4 -> t
fun exp1 exp2 :: t3 -> t4 -> t
fun exp1 exp2 exp3 :: t4 -> t
fun exp1 exp2 exp3 exp4 :: t
```

Suppose `g` has type `Int -> Char -> Bool -> Float -> String`.

What is the type of `g (length "cis 252") '#'`?

Rule #2: Tuples

Tuples provide a way to package together a **fixed number** of items. (The individual components of a tuple may have different types.)

Suppose $\text{exp}_1, \text{exp}_2, \dots, \text{exp}_n$ are expressions with types as follows:

```
exp1  ::  t1
exp2  ::  t2
      ⋮
expn  ::  tn
```

Then $(\text{exp}_1, \text{exp}_2, \dots, \text{exp}_n)$ has type (t_1, t_2, \dots, t_n) .

```
'A'    ::  Char
length "abc" ::  Int
isLower '!' ::  Bool
```

Thus:
 $(\text{'A'}, \text{length "abc"}, \text{isLower '!'})$
has type $(\text{Char}, \text{Int}, \text{Bool})$.

Rule #3: Lists

Lists provide a way to package together an **arbitrary number** of items, each of which has the **same type**.

Suppose $\text{exp}_1, \text{exp}_2, \dots, \text{exp}_n$ are expressions with types as follows:

```
exp1  ::  t
exp2  ::  t
      ⋮
expn  ::  t
```

Then the expression $[\text{exp}_1, \text{exp}_2, \dots, \text{exp}_n]$ has type $[t]$.

```
True    ::  Bool
length "abc" > 5 ::  Bool
isLower '!' ::  Bool
```

Thus:
 $[\text{True}, \text{length "abc"} > 5, \text{isLower '!'}]$
has type $[\text{Bool}]$.

Rule #4: Polymorphism

Suppose exp is an expression whose type contains **type variables** (for example: a, b and c).

- You can plug **any type t_1** in for all of the a s.
- You can plug **any type t_2** in for all of the b s.
- You can plug **any type t_3** in for all of the c s.
- exp will have the resulting type.

Suppose blah has type $a \rightarrow b \rightarrow (a, b)$:

```
blah :: Int -> Char -> (Int, Char)
blah :: Bool -> Float -> (Bool, Float)
blah :: [(Char, Int)] -> b -> [(Char, Int)], b
blah :: Int -> Int -> (Int, Int)
```

Polymorphism: More Examples

Recall these types:

```
fst  :: (a,b) -> a      (:) :: a -> [a] -> [a]
```

What are the types of these expressions?

① $\text{fst } (\text{'A'}, \text{False})$ has type Char , because:

```
'A'    ::  Char
False   ::  Bool
('A', False) :: (Char, Bool)
fst     ::  (Char, Bool) -> Char
```

② $\text{"hello!"} : []$ has type $[\text{String}]$, because:

```
"hello!" :: String
[]       :: [a]
[]       :: [String]
(:)      :: String -> [String] -> [String]
```