



GUILHERME DOVAL

Digital Designer

FORMAL EDUCATION

- 2019** **MASTER**
DESIGN AND VISUAL CULTURE
IADE - Universidade Européia.
- 2017** **BACHELOR**
GAME DESIGN AND DEVELOPMENT
UniRitter – Laureate Universities.
- 2017** **C2 CERTIFIED ENGLISH**
Cambridge English Language Assessment.

EXPERIENCE

- 2019** **FREELANCE WEB DESIGNER**
Papori Get Social;
Effective Branding;
G2 Treinamento Funcional;
UPKD União Portuguesa Karatê-Do.
- GRADUATE RESEARCH ASSISTANT /
GRAPHIC AND WEB DESIGNER**
UNIDCOM-IADE.
- 2017** **3D MODELLER**
The Chair.
- 2016** **3D MODELLER AND ART DIRECTOR**
Utopia Game Studio.

SOFTWARES & TECH



Photoshop



Illustrator



InDesign



Adobe XD



After Effects



HTML5



CSS3



Wordpress

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ABOUT ME

I'm a Digital Designer based in Lisbon, Portugal!

I've always been interested in technology and design, specifically when it comes to interactive media in general.

I'm comfortable around programming languages due to my background in game development and also have a very keen interest in UX/UI Design and Human-Centred approaches to design websites and other products.

While I do favour specific approaches to tackling a project, I'm also a fast learner and can easily adapt to new tools and workflows.

PORTFOLIO

GUILHERMEDOVAL.COM