DAVID MARTIN BALLESTA
02/10/2000

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📍 Cornella de Llobregat 08940, Barcelona, Spain

🎮 Marsta (Itch.io)

🌐 https://dovo2000.github.io/

LANGUAGES:

- Spanish
- Catalan
- English

SKILLS:

- Object oriented Programming
- C++
- Unity (C#)
- JavaScript
- React.js / ReactNative
- HTML5
- CSS3
- Git
- Agile

INTERESTS:

- Videogames
- Front-end web programming
- Gameplay programming
- Game design
- Level design
- Software programming
- Voleyball

David Martin Ballesta

ABOUT ME

Graduated in videogame design and programming with the desire to learn and develop his knowledge professionally, both in the video game development industry and in the development of interactive applications or front-end web development. I consider myself a dedicated person and a teamplayer thanks to my years as a student and volleyball player.

EXPERIENCE

SCARECROW STUDIO (2021)

INTERN QA TESTER
University internship at Scarecrow Studio

EDUCATION

COURSE FRONT-END WEB DEVELOPMENT (2023)
Training course at CIFO Hospitalet where I adquired and developed knowledge for HTML5, CSS3, Vanilla JavaScript, React.js and ReactNative.

UNIVERSITY DEGREE IN DIGITAL INTERACTIVE CONTENT (2018 - 2022)

University degree in videogame design and videogame programming at ENTI-UB where I developed my knowledge in Unity and diverse videogames engines, object oriented programming (C++, C#), game desing, agile... In addition to publishing two games as yearly projects on itch.io.

TECHNOLOGICAL HIGH SCHOOL DIPLOMA(2016-2018)