



JAVIER DUARTE  
MIT 8.S50  
JANUARY 27, 2021

---

# GRAPH NEURAL NETWORKS FOR PARTICLE PHYSICS



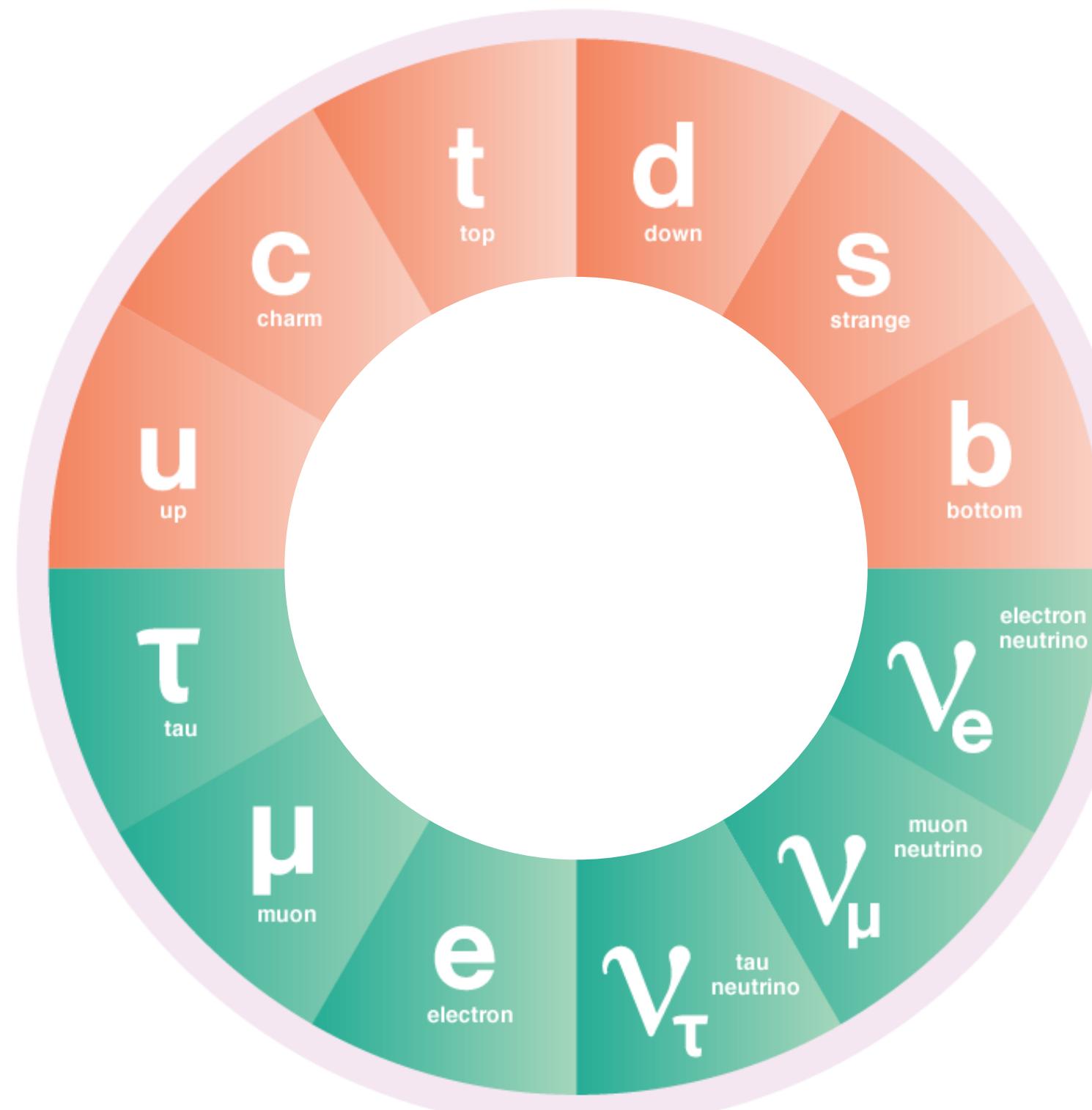
- ▶ Undergrad at MIT, Courses 8 & 18 (2006-2010)



- ▶ Technical Instructor for Junior Lab (2010-2011)

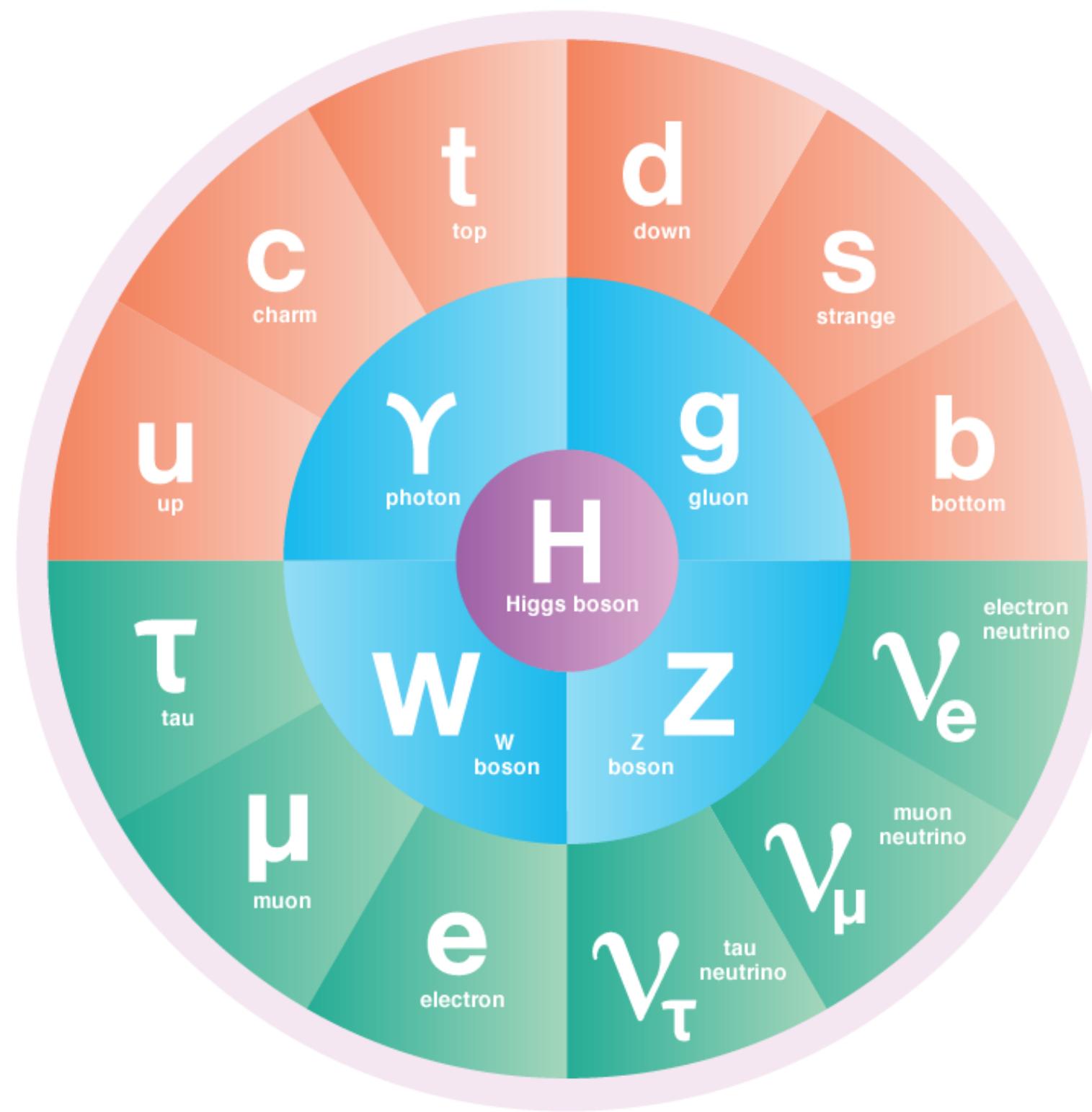


# THE STANDARD MODEL (OR WHY STUDY PARTICLE PHYSICS?)



*particles*

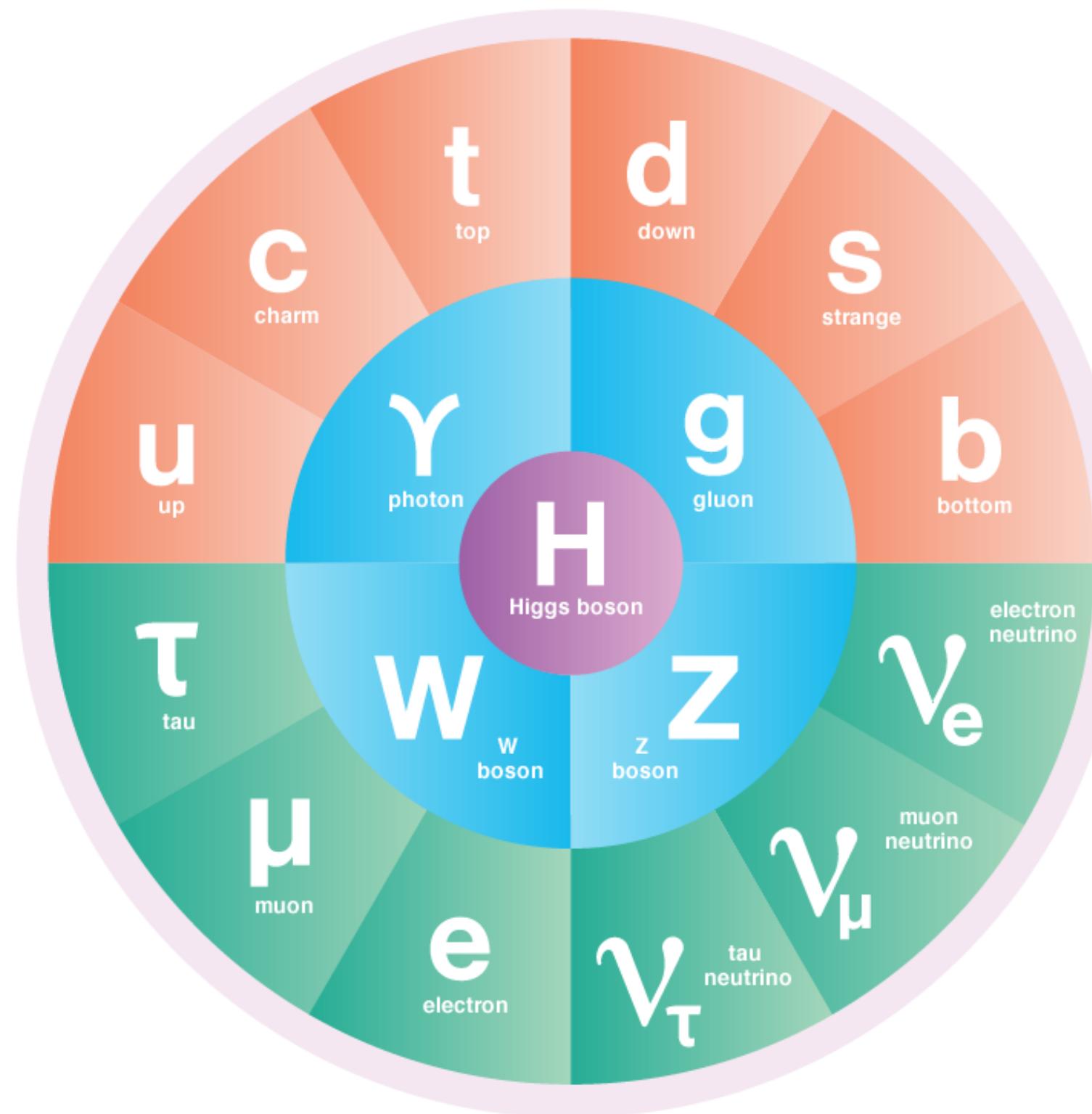
# THE STANDARD MODEL (OR WHY STUDY PARTICLE PHYSICS?)



*particles*

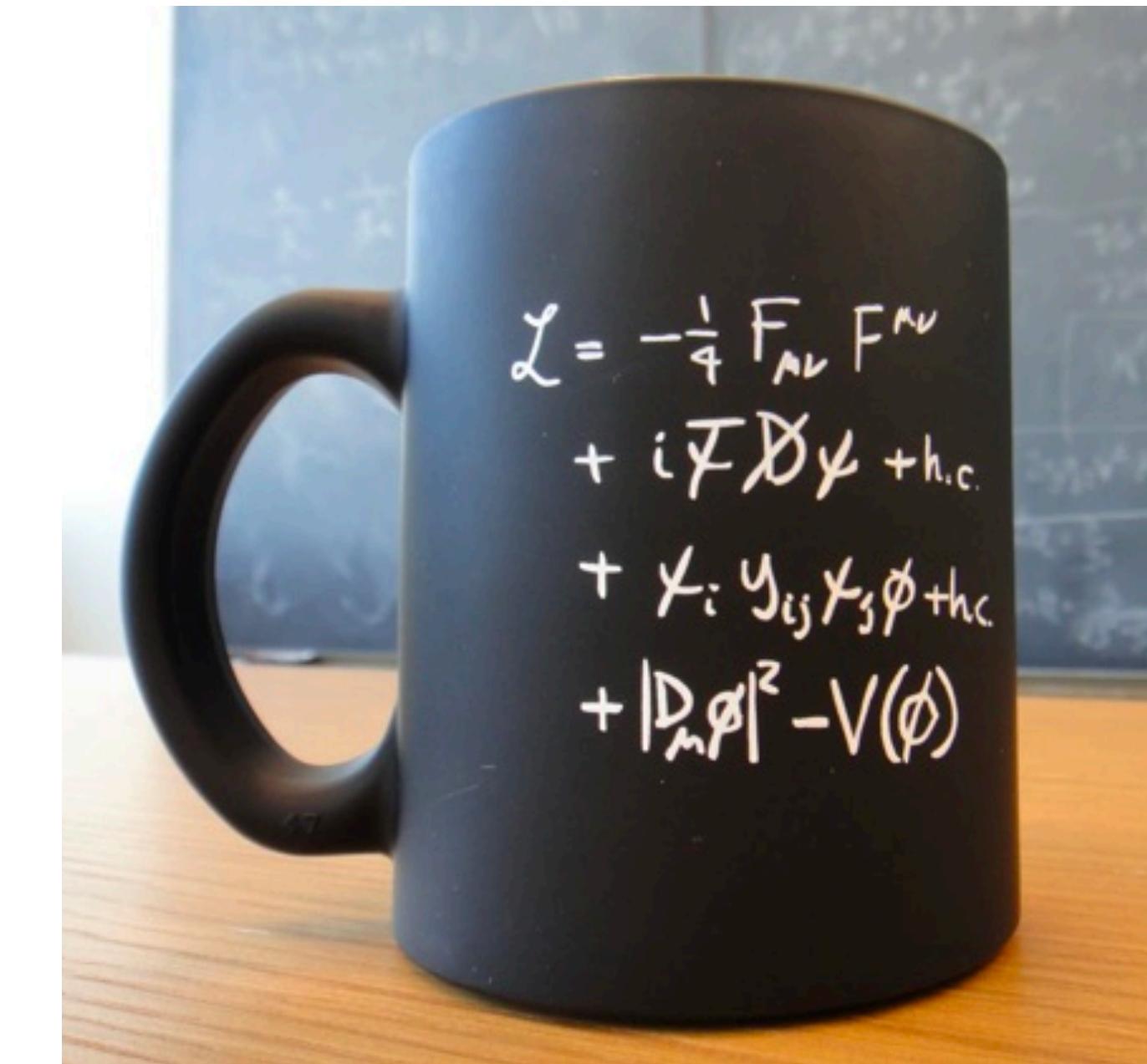
# THE STANDARD MODEL (OR WHY STUDY PARTICLE PHYSICS?)

3



*particles*

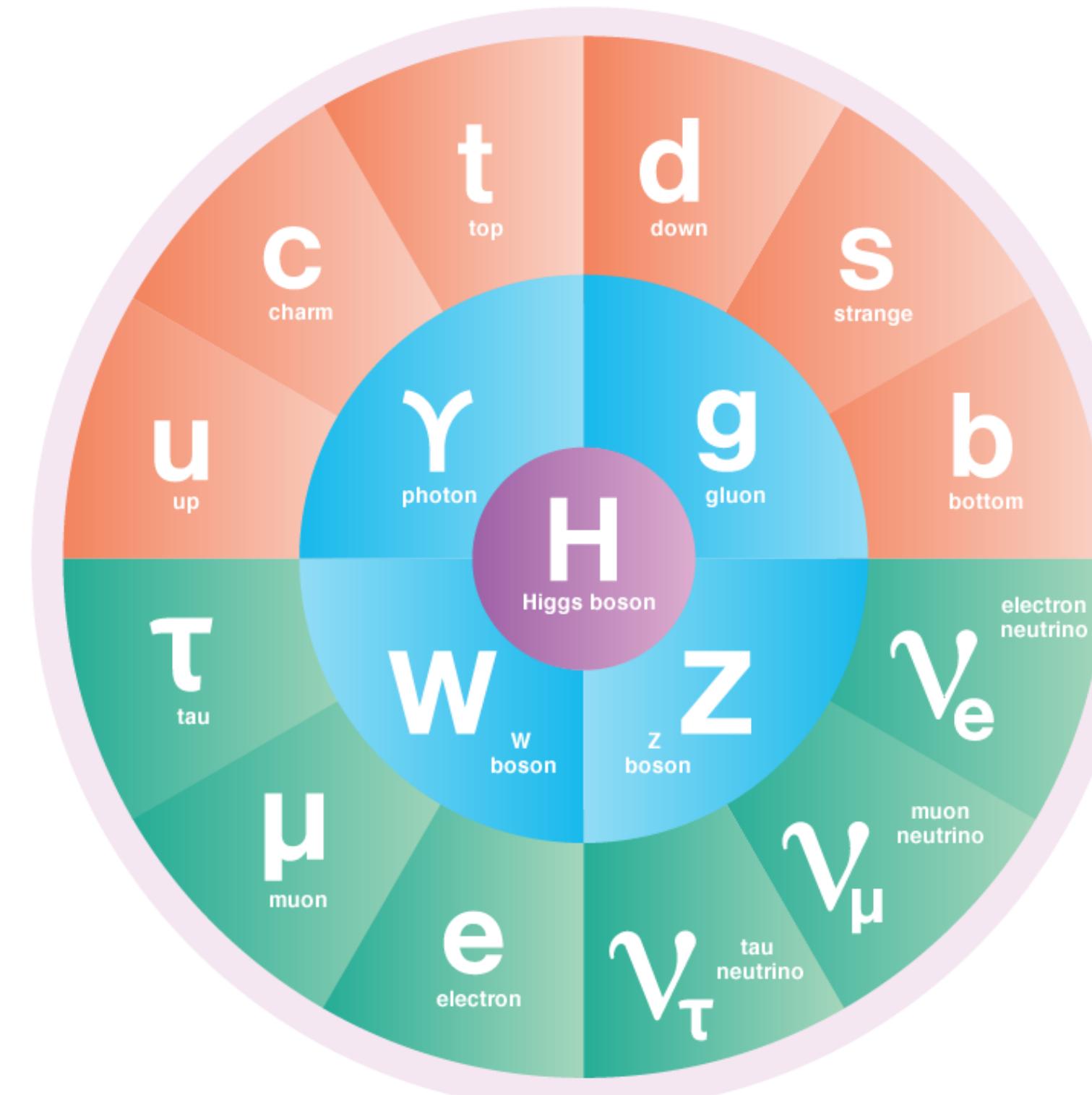
+



*interactions*

# THE STANDARD MODEL (OR WHY STUDY PARTICLE PHYSICS?)

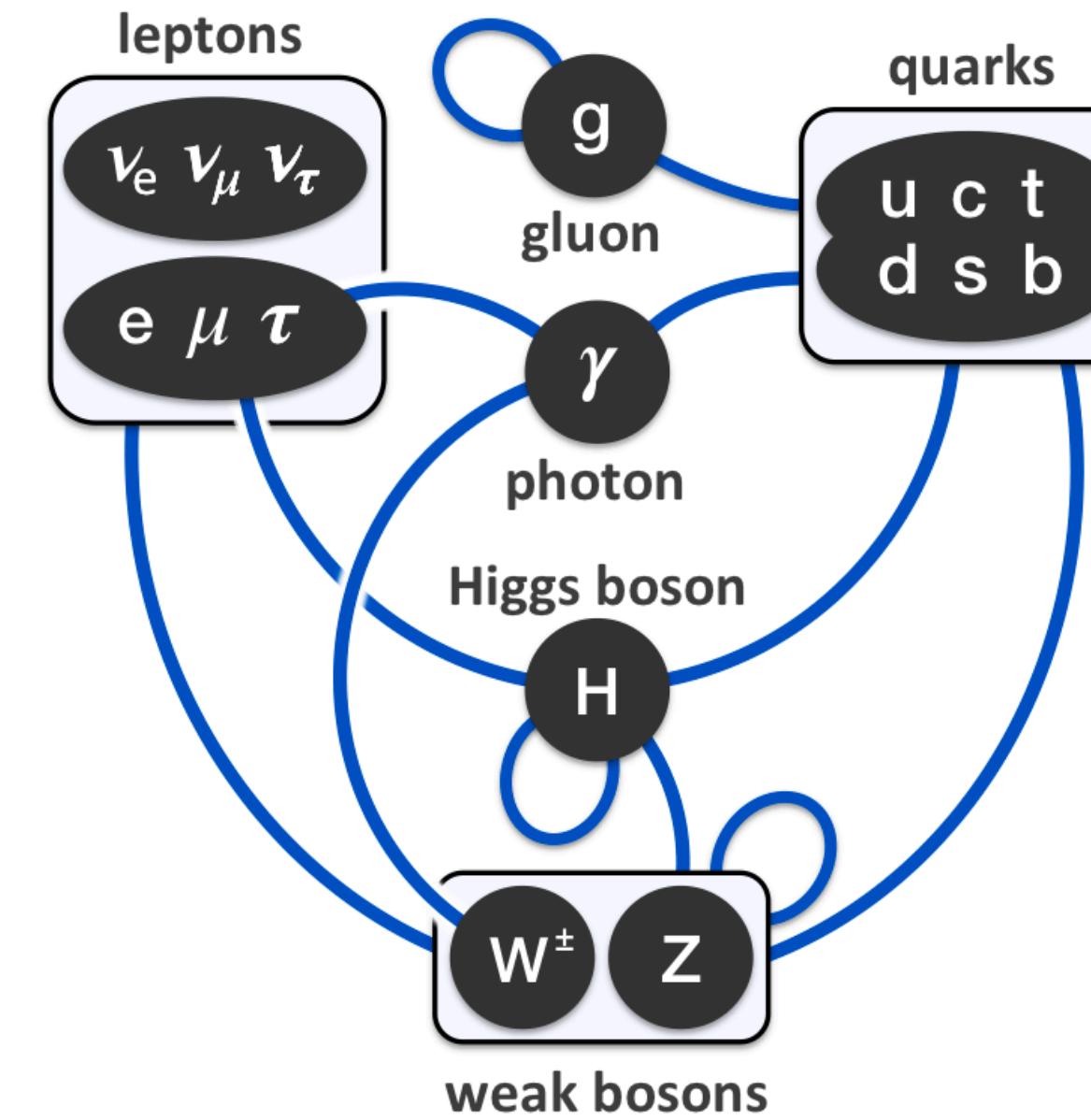
3



*particles*

+

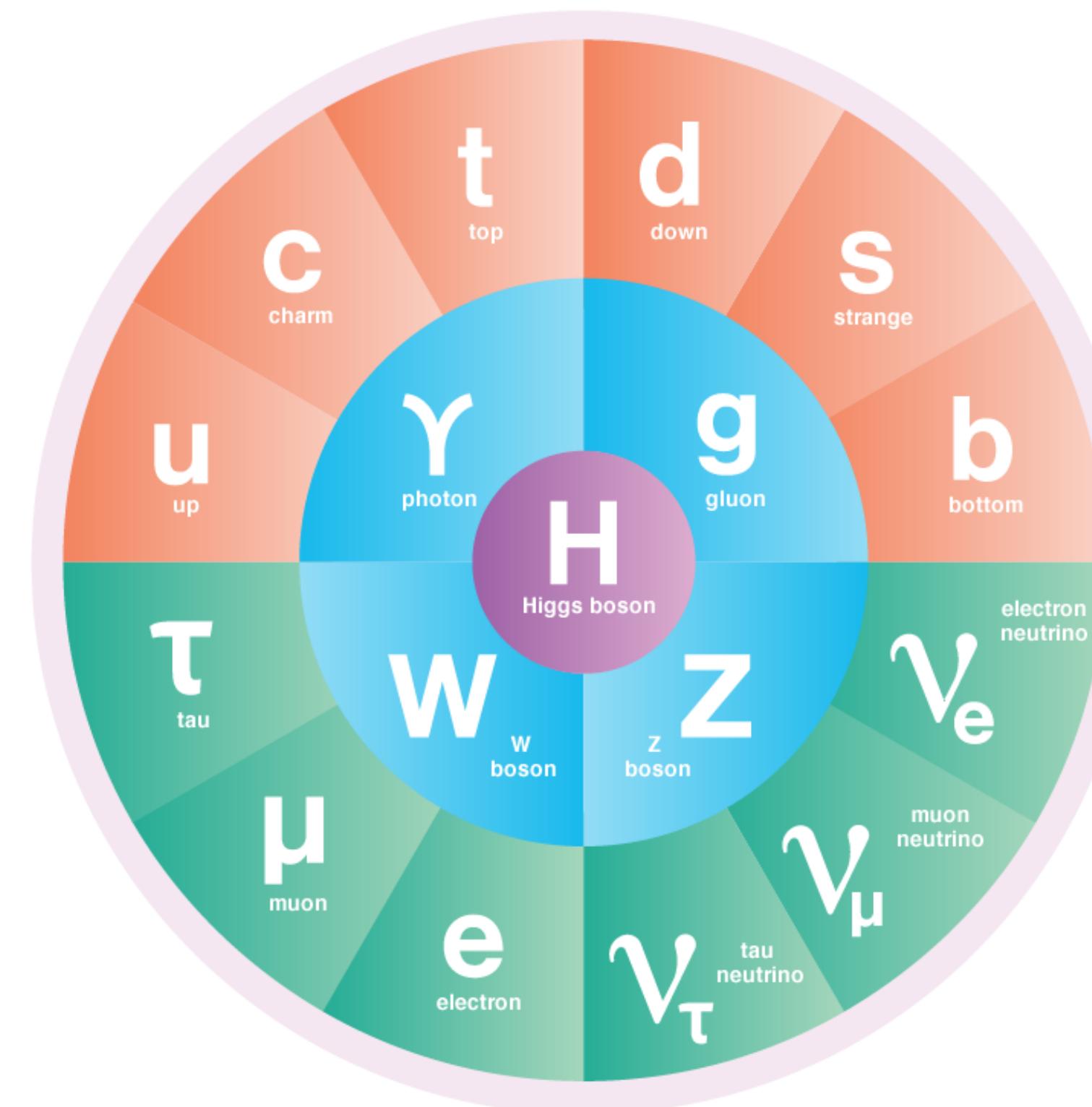
terms of  $L \rightarrow \text{links (couplings)}$   
between particles



*interactions*

# THE STANDARD MODEL (OR WHY STUDY PARTICLE PHYSICS?)

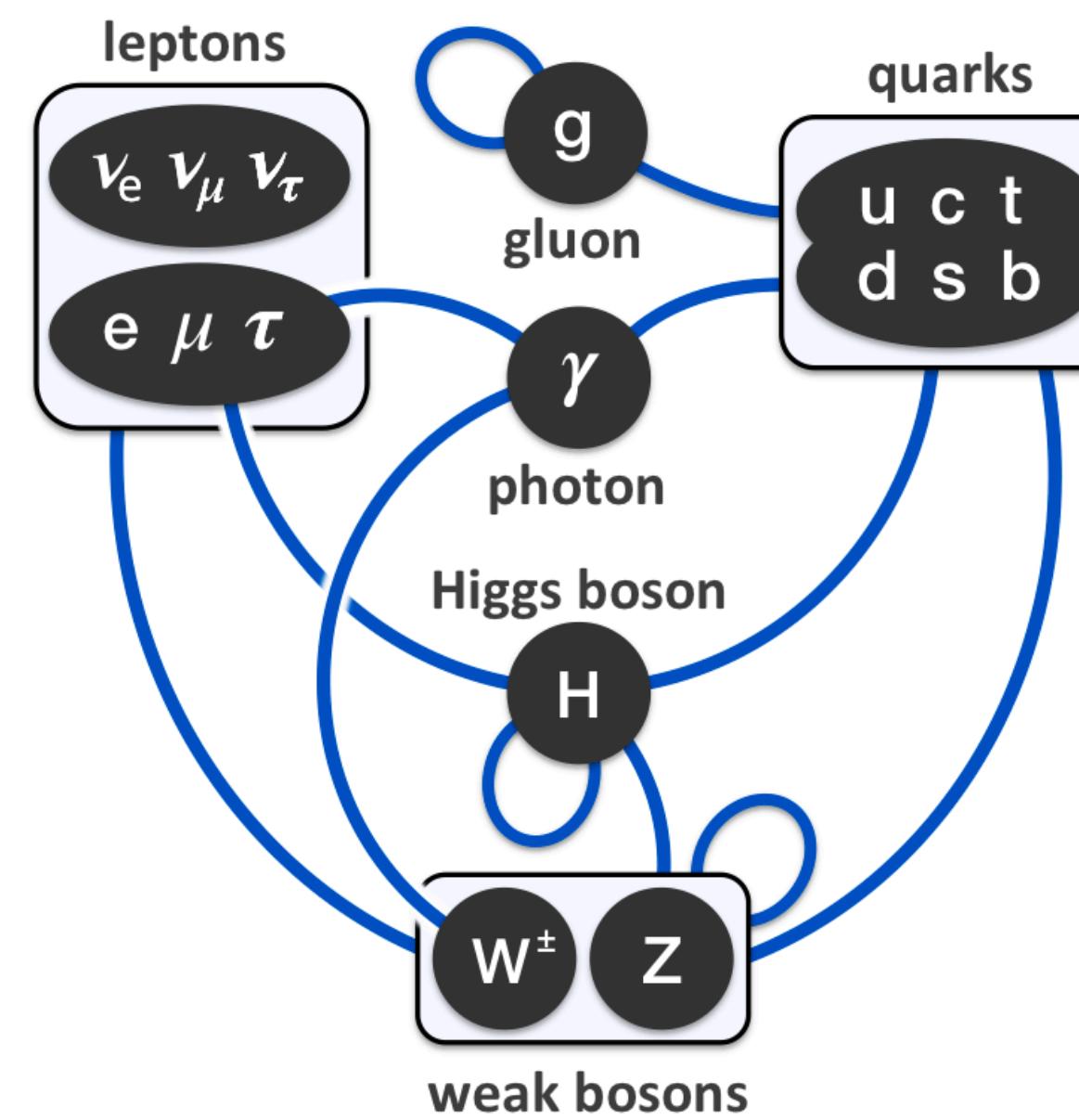
3



*particles*

+

terms of  $L \rightarrow L$  links (couplings)  
between particles

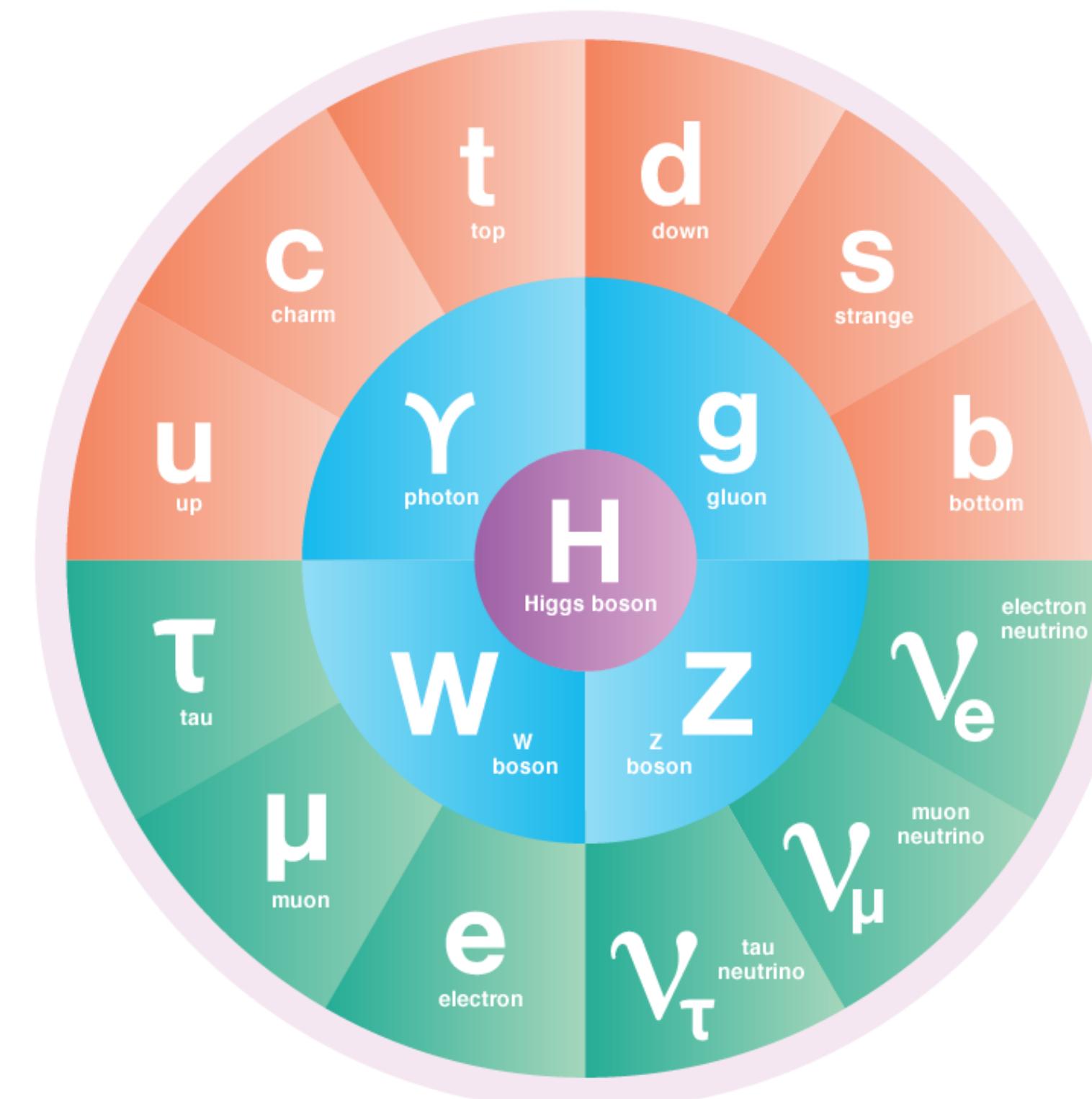


*interactions*

- ▶ But there has to be more to it! SM does not explain **dark matter**, **neutrino masses**, and the **matter-antimatter asymmetry**...

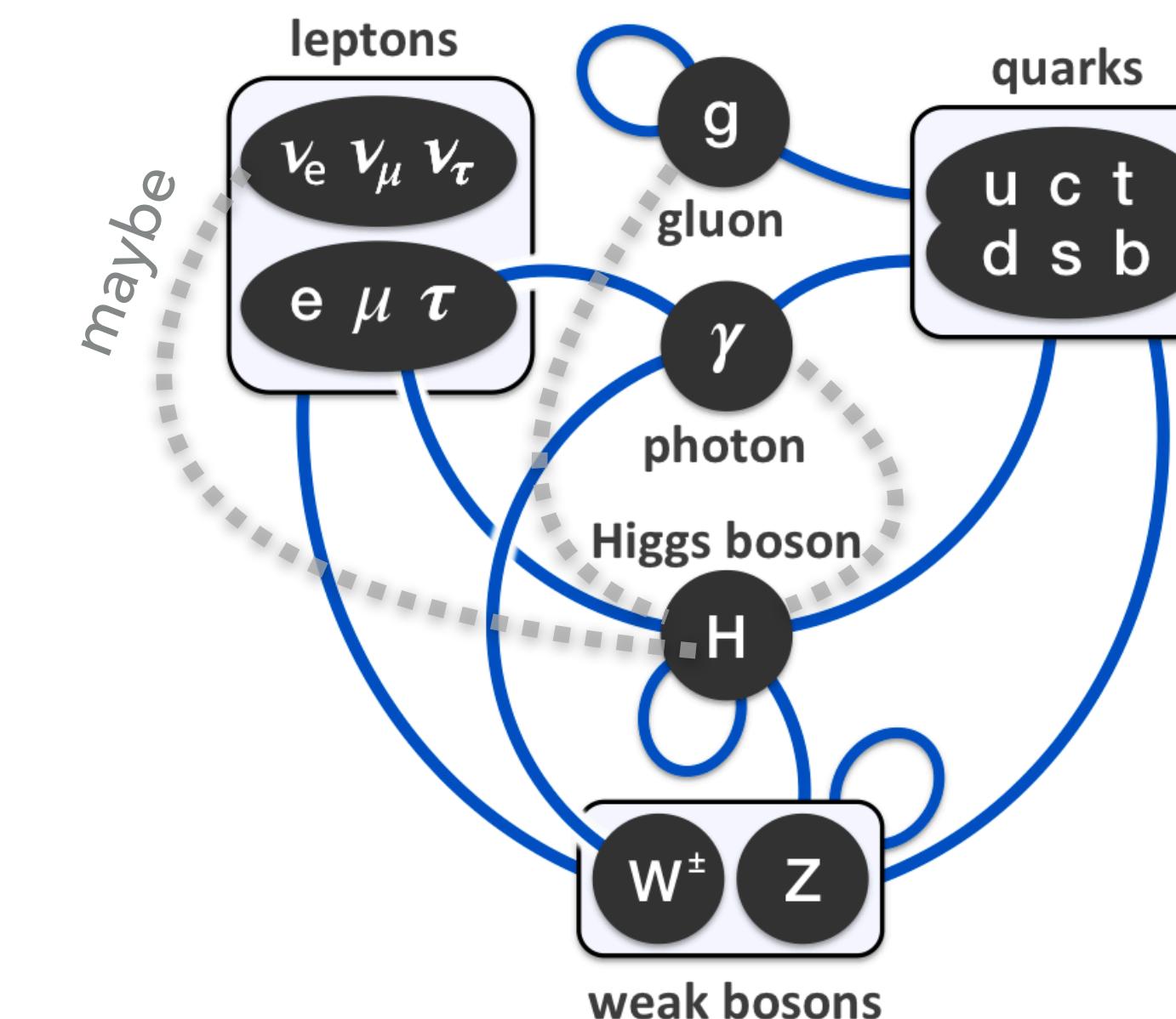
# THE STANDARD MODEL (OR WHY STUDY PARTICLE PHYSICS?)

3



*particles*

terms of  $L \rightarrow \text{links (couplings)}$   
between particles

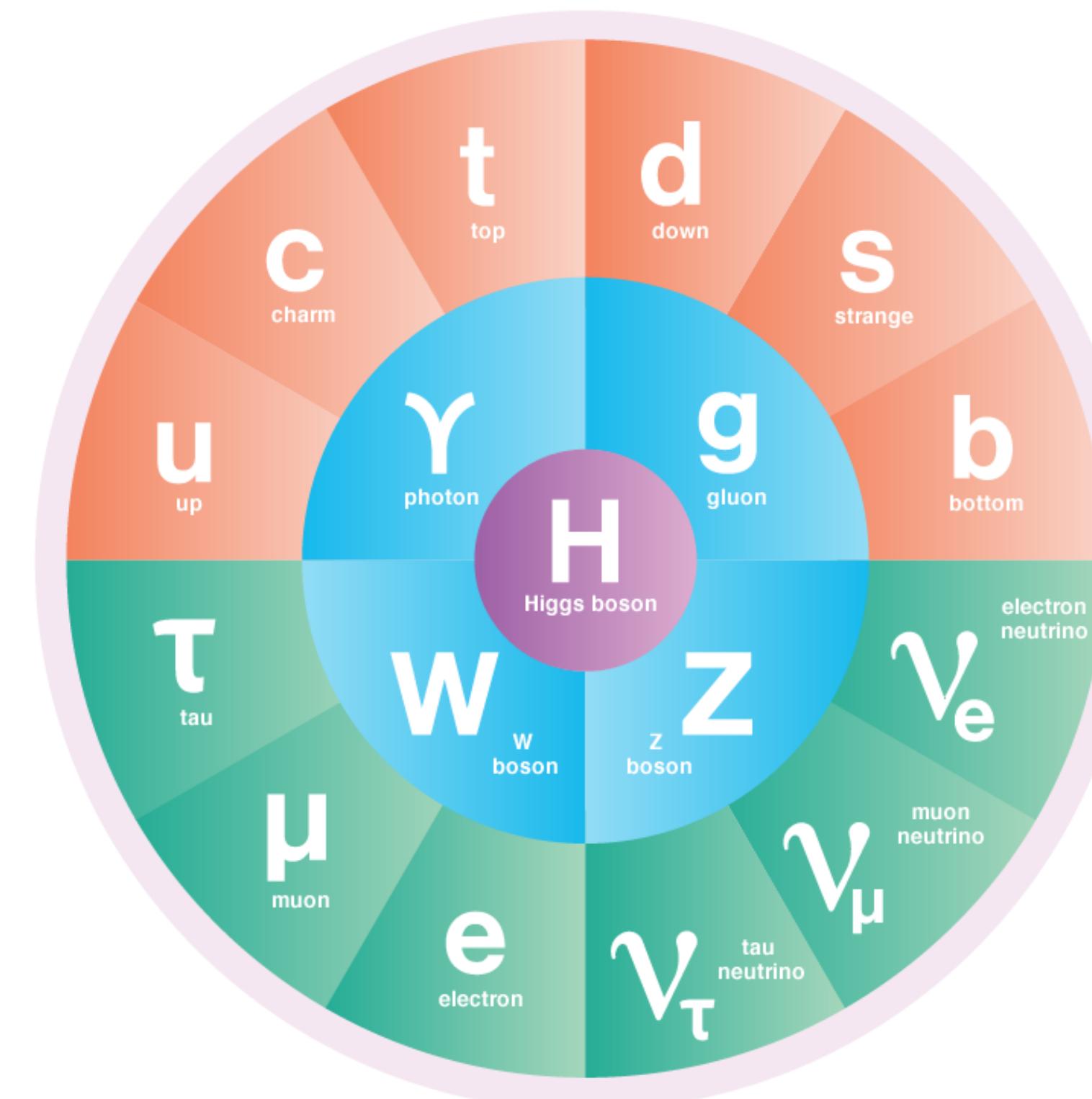


*interactions*

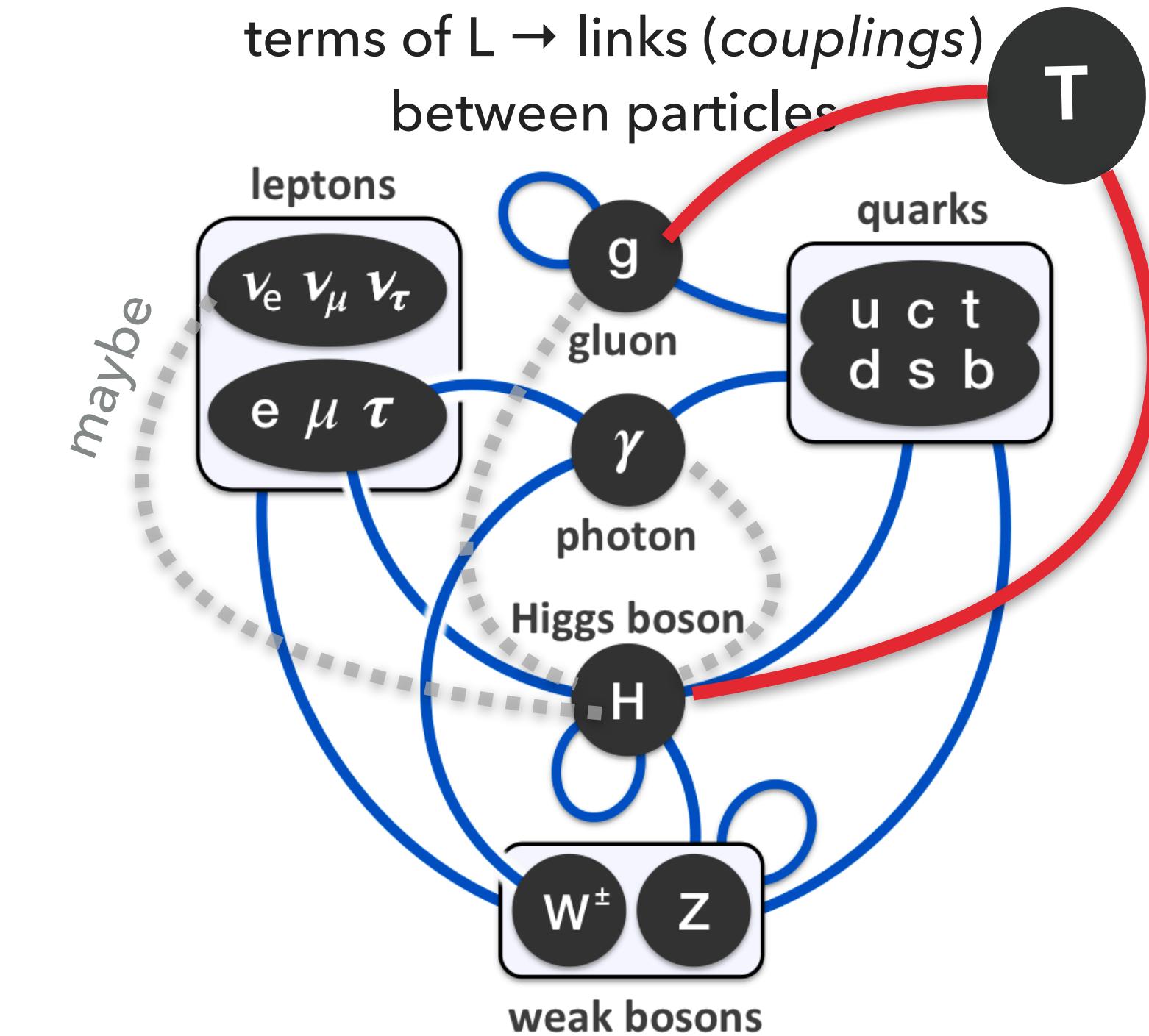
- ▶ But there has to be more to it! SM does not explain **dark matter**, **neutrino masses**, and the **matter-antimatter asymmetry**...
- ▶ Higgs boson is the **centerpiece**: all particles interact with it

# THE STANDARD MODEL (OR WHY STUDY PARTICLE PHYSICS?)

3



*particles*

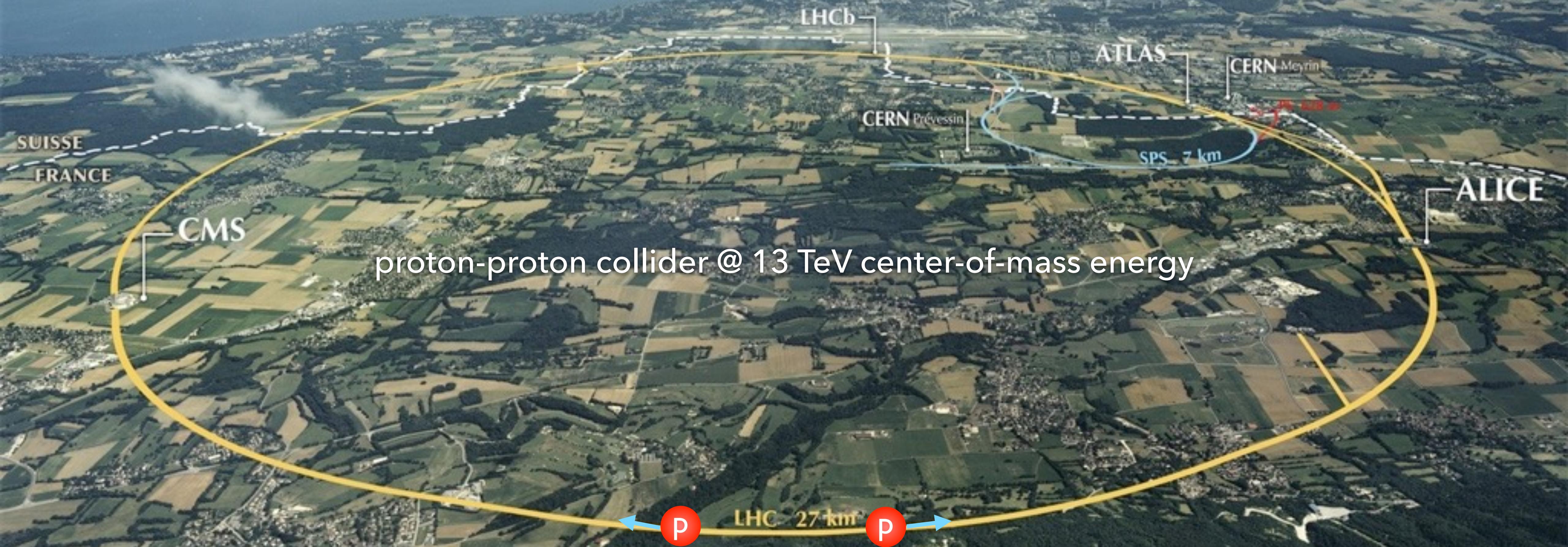


*interactions*

- ▶ But there has to be more to it! SM does not explain **dark matter, neutrino masses, and the matter-antimatter asymmetry...**
- ▶ Higgs boson is the **centerpiece**: all particles interact with it
- ▶ May be a link to new particles or interactions

# THE LARGE HADRON COLLIDER

4



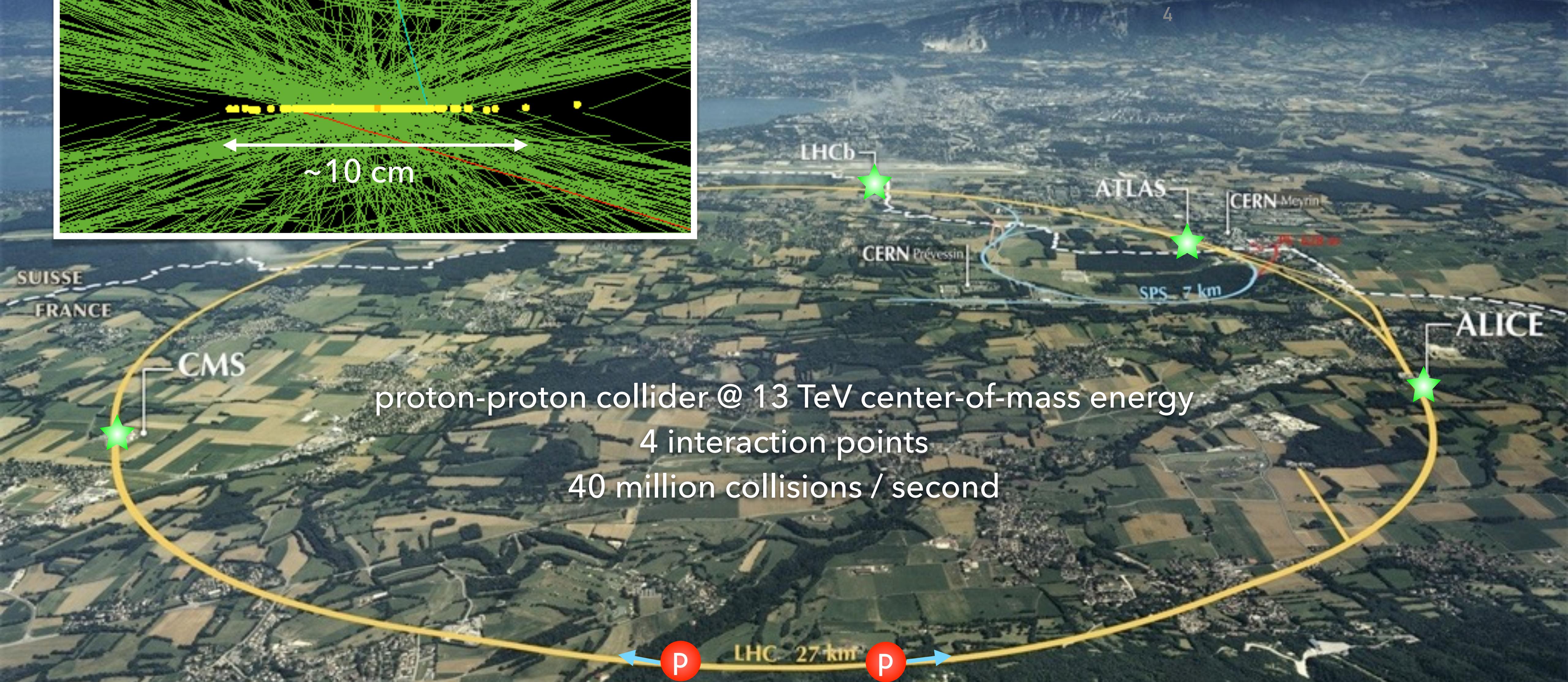
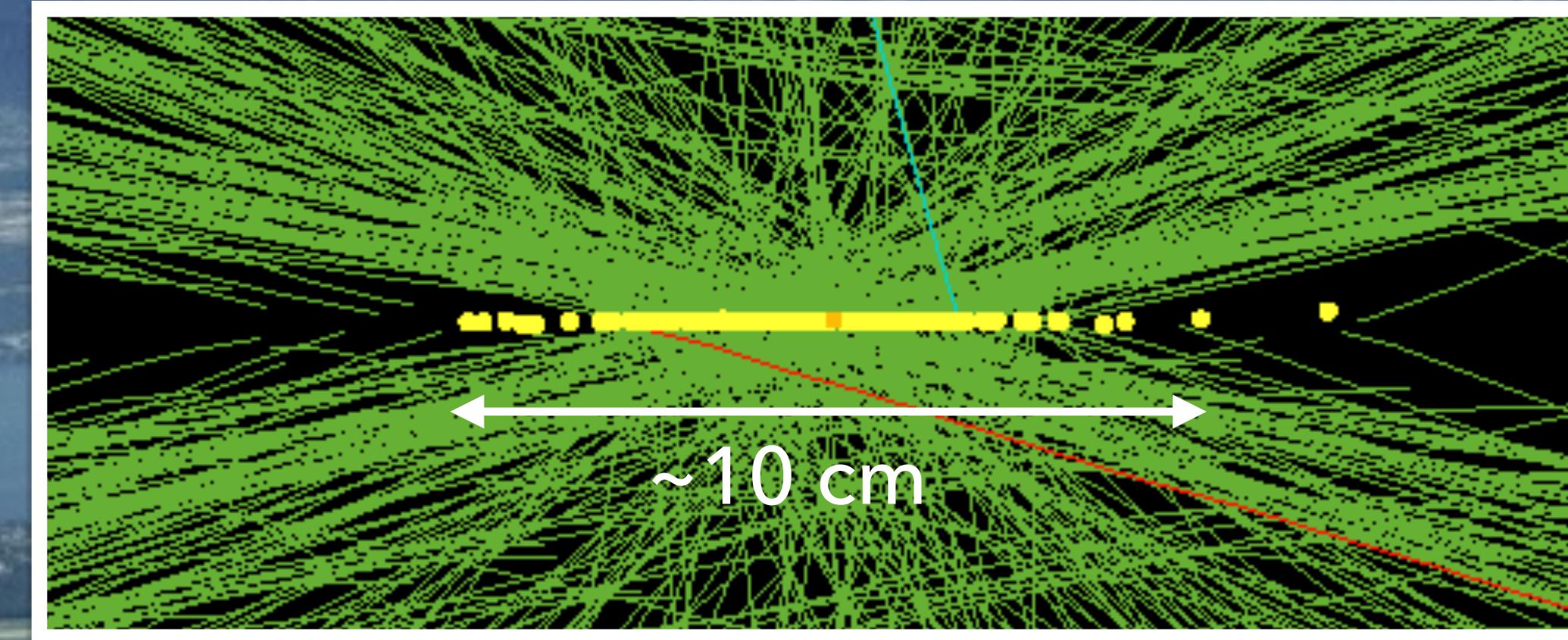
# THE LARGE HADRON COLLIDER

4



# THE LARGE HADRON COLLIDER

4



LHC 27 km

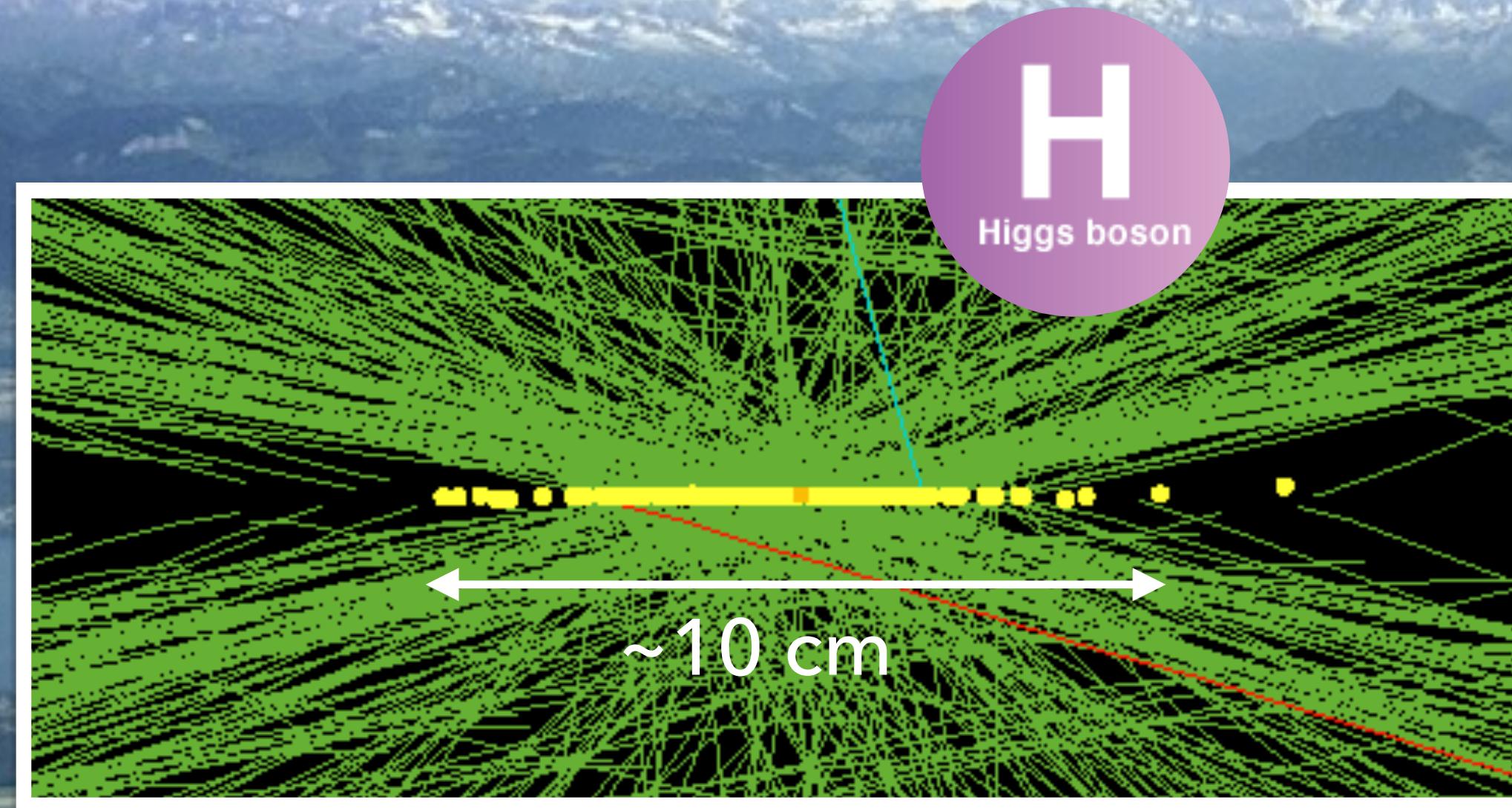
P

LHC 27 km

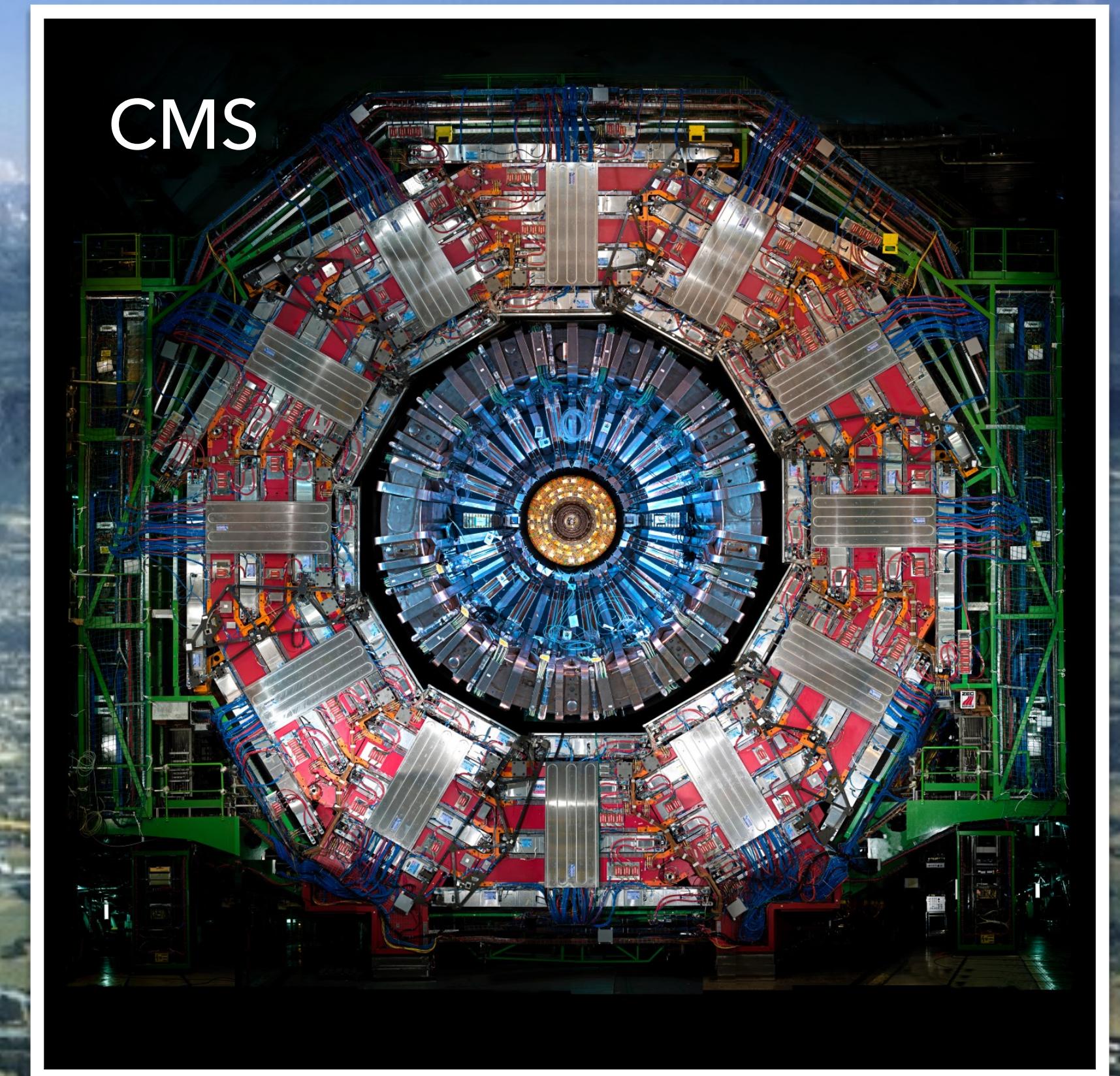
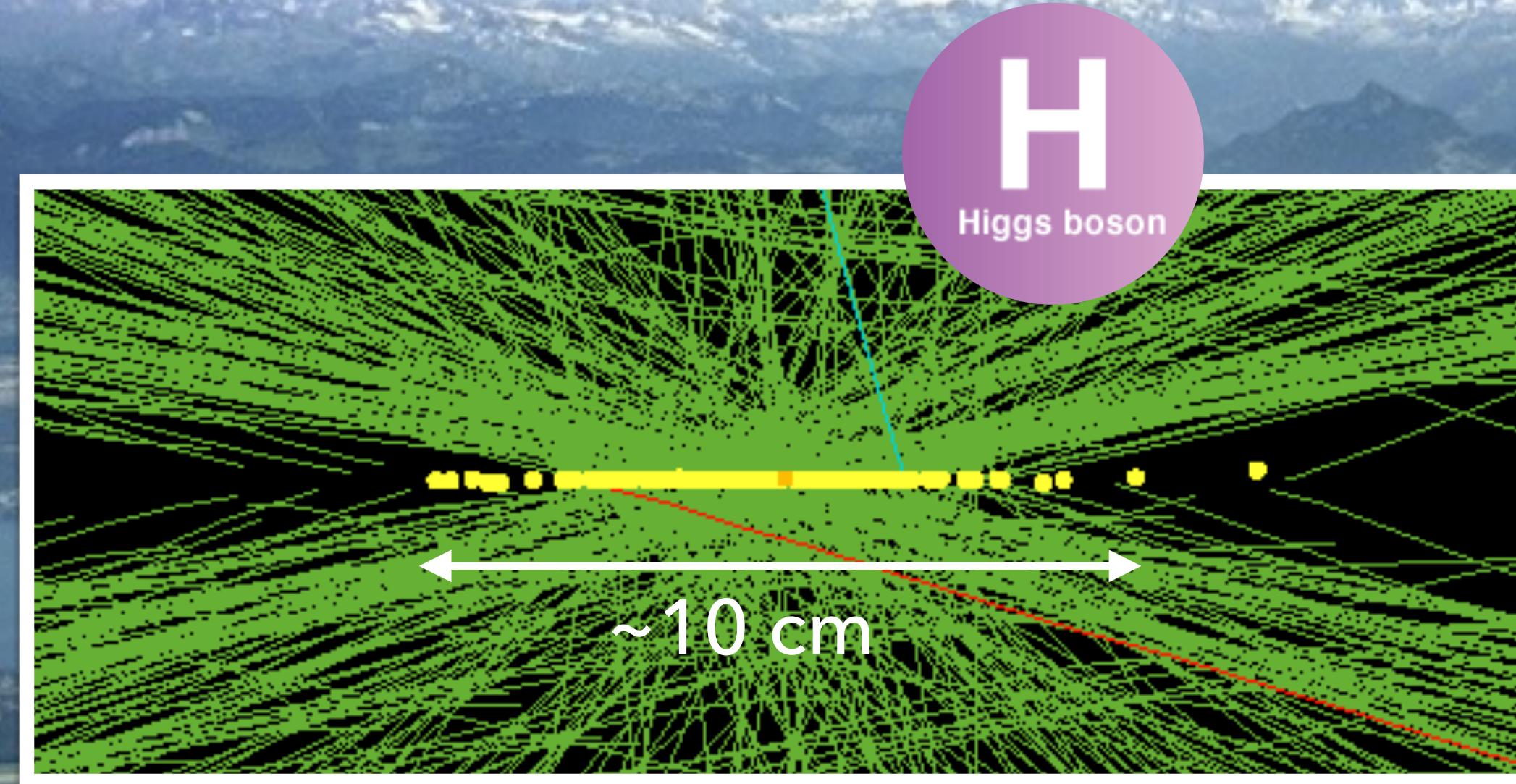
P

# THE LARGE HADRON COLLIDER

4



# THE LARGE HADRON COLLIDER



proton-proton collider @ 13 TeV center-of-mass energy

4 interaction points

40 million collisions / second

**Higgs boson** produced 1/10 billion collisions (every 4 minutes)

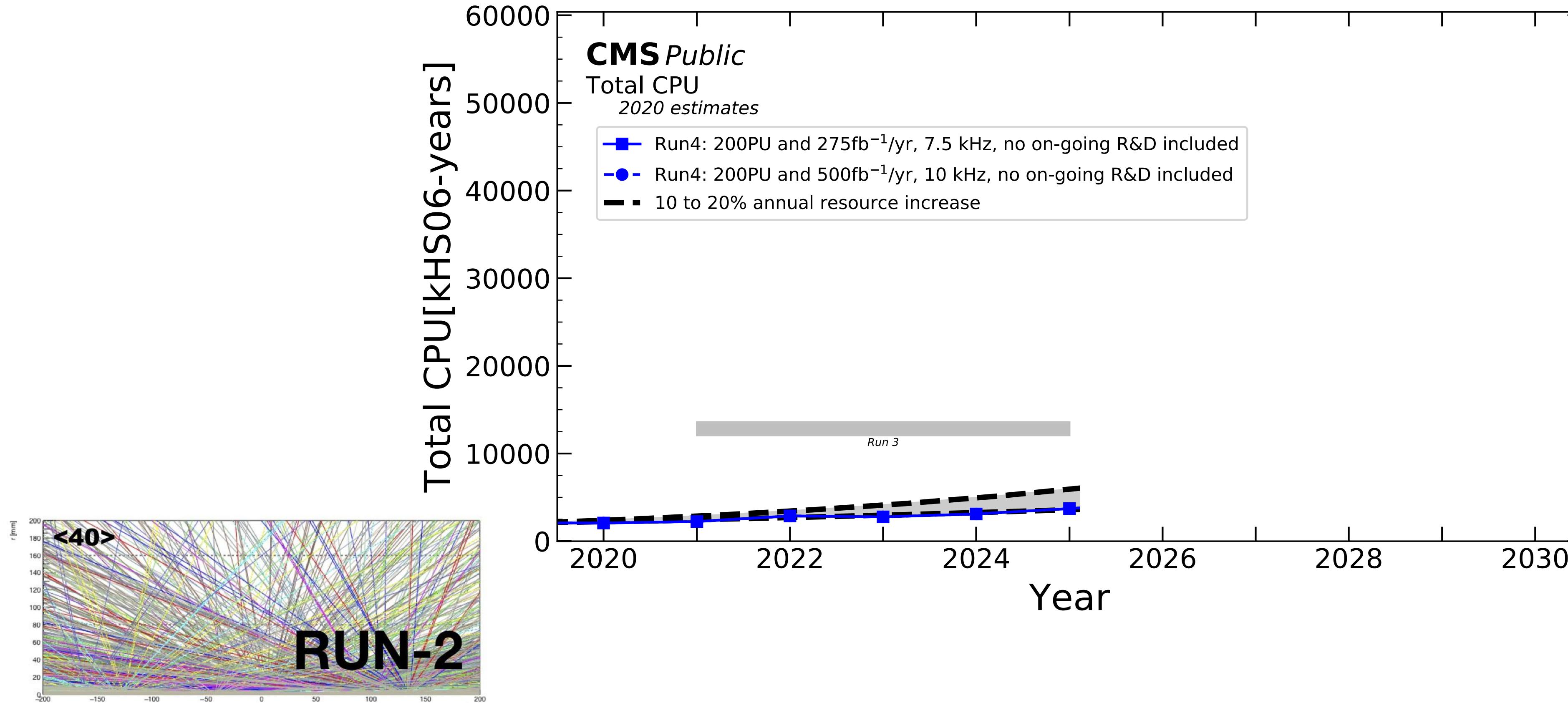
analyze  $\sim 1000$  collisions / second



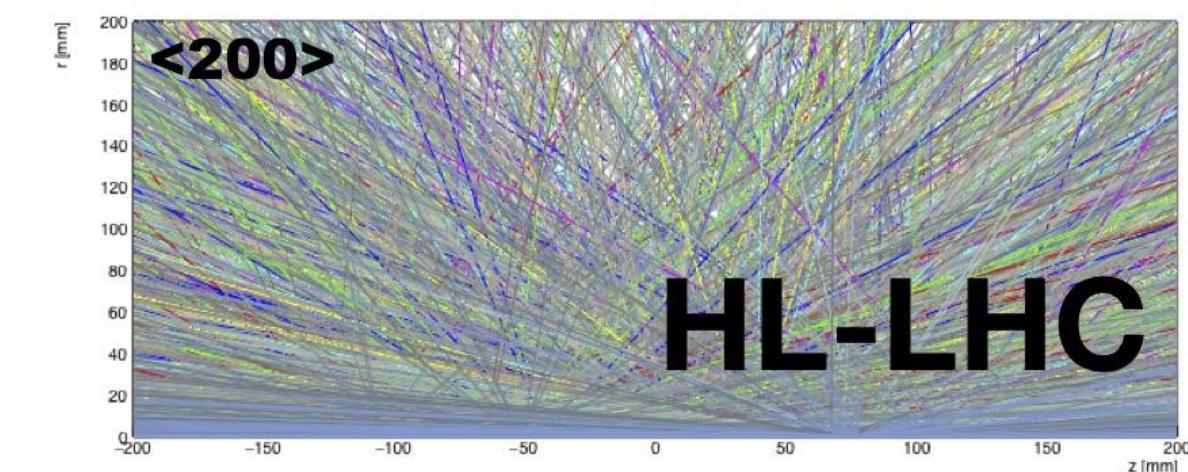
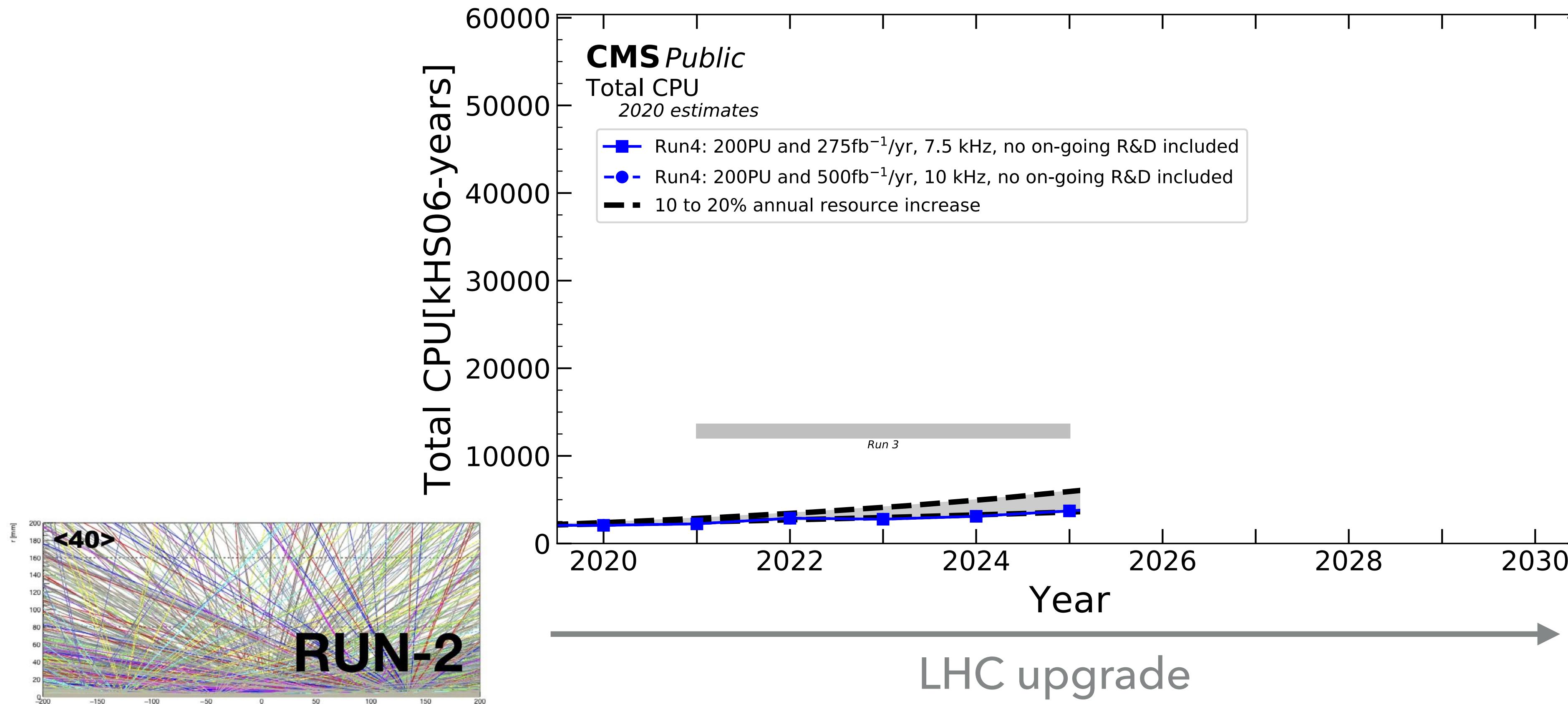
LHC 27 km



# MOTIVATION 1: CPU DEMANDS AT THE UPGRADED LHC



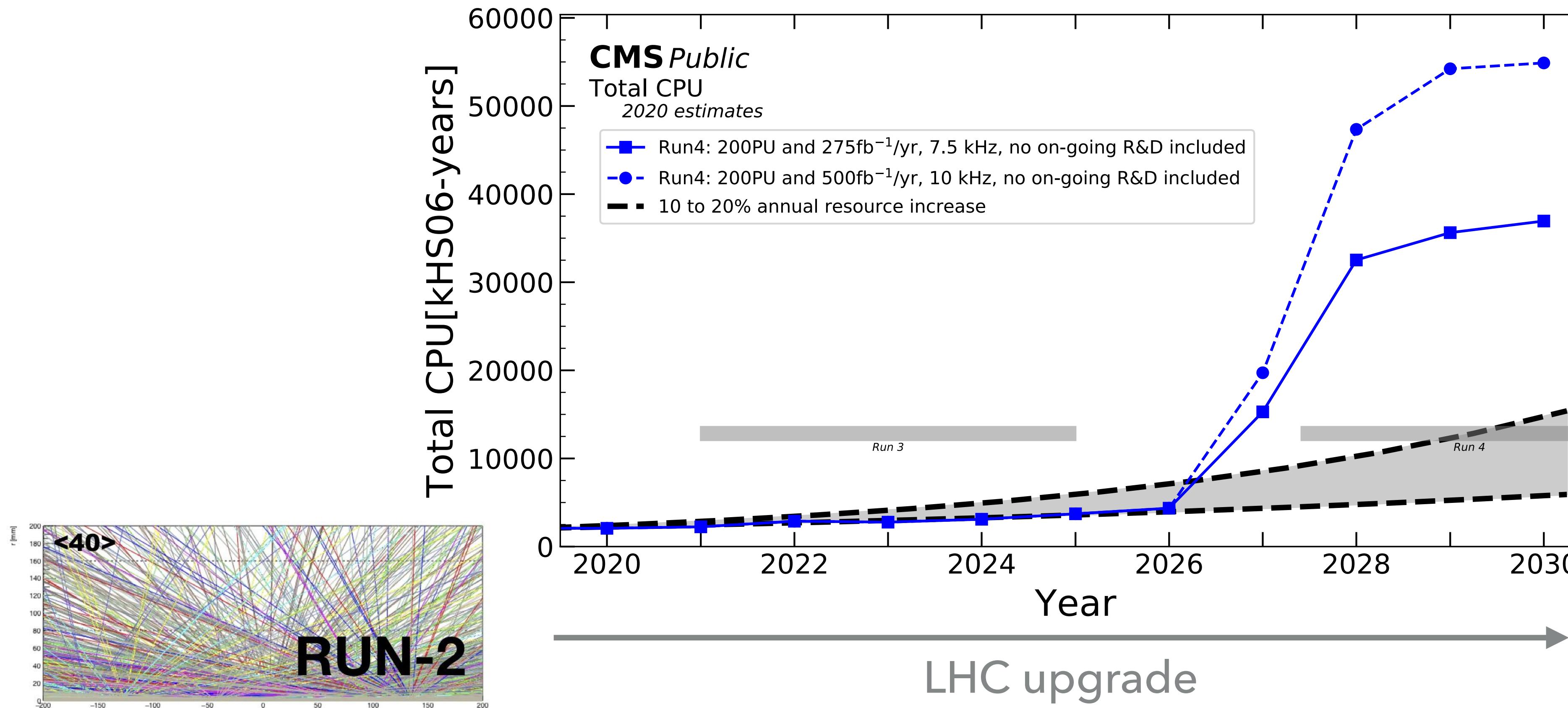
# MOTIVATION 1: CPU DEMANDS AT THE UPGRADED LHC



- ▶ To analyze more Higgs bosons, need more data, i.e. more **intense beams**

# MOTIVATION 1: CPU DEMANDS AT THE UPGRADED LHC

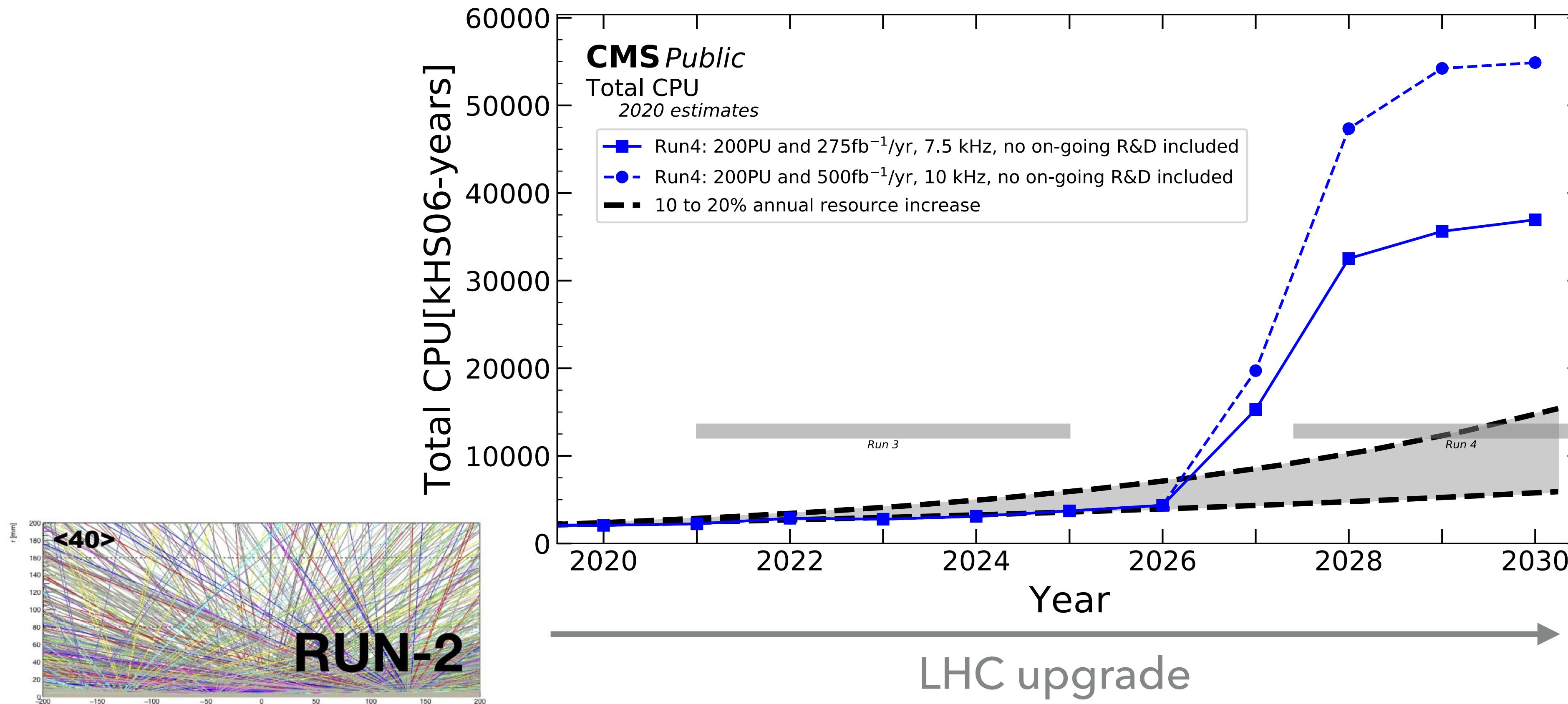
5



- ▶ To analyze more Higgs bosons, need more data, i.e. more **intense beams**
- ▶ Computing demands (for event reco.) increase nonlinearly with increasing "pileup"

# MOTIVATION 1: CPU DEMANDS AT THE UPGRADED LHC

5



- ▶ To analyze more Higgs bosons, need more data, i.e. more **intense beams**
- ▶ Computing demands (for event reco.) increase nonlinearly with increasing “pileup”
- ▶ Need more processing power (or smarter algorithms) to keep up with data demands

## MOTIVATION 2: A NATURAL LANGUAGE

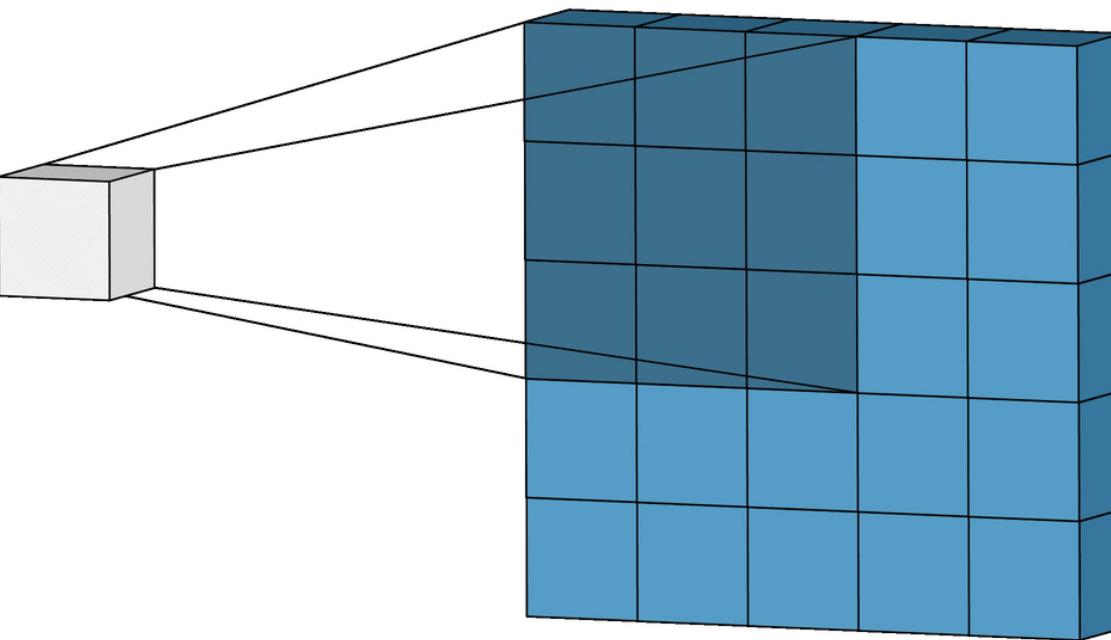
---

- ▶ In deep learning, tailoring algorithms to the structure (and symmetries) of the data has led to groundbreaking performance

## MOTIVATION 2: A NATURAL LANGUAGE

---

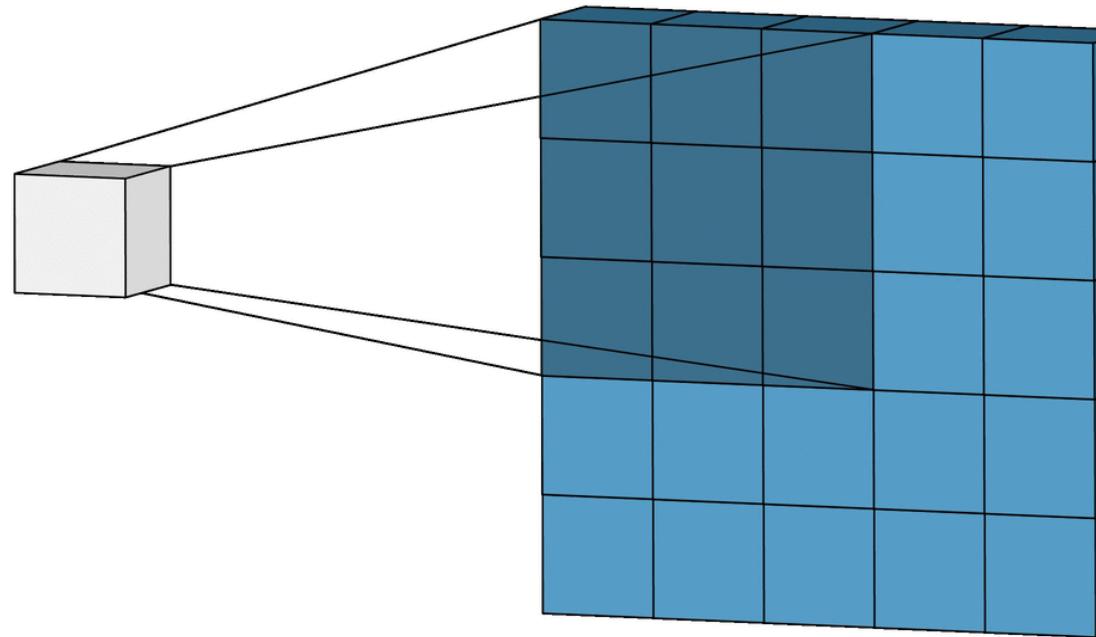
- ▶ In deep learning, tailoring algorithms to the structure (and symmetries) of the data has led to groundbreaking performance
- ▶ CNNs for images



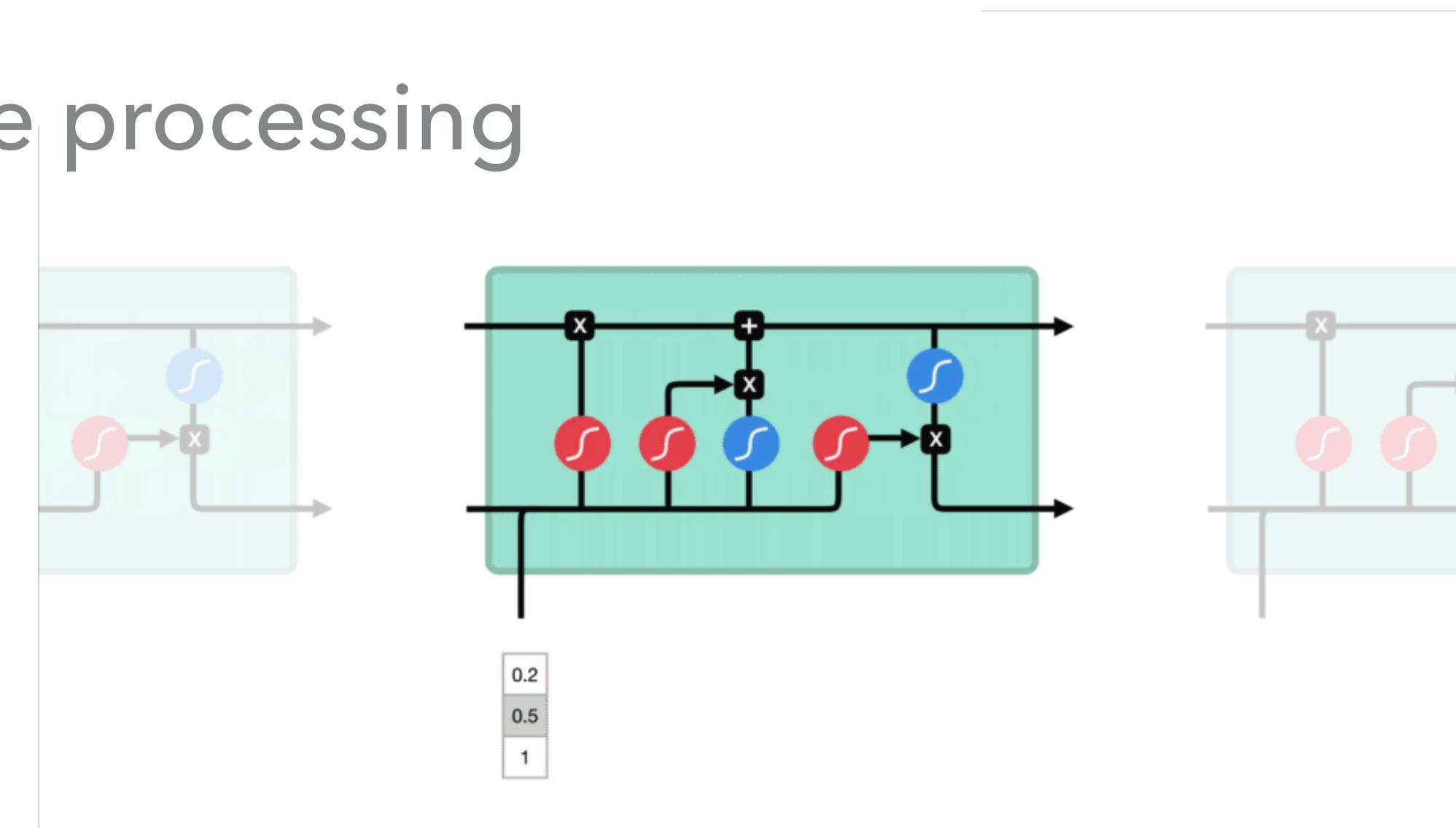
# MOTIVATION 2: A NATURAL LANGUAGE

6

- ▶ In deep learning, tailoring algorithms to the structure (and symmetries) of the data has led to groundbreaking performance
- ▶ CNNs for images



- ▶ RNNs for language processing

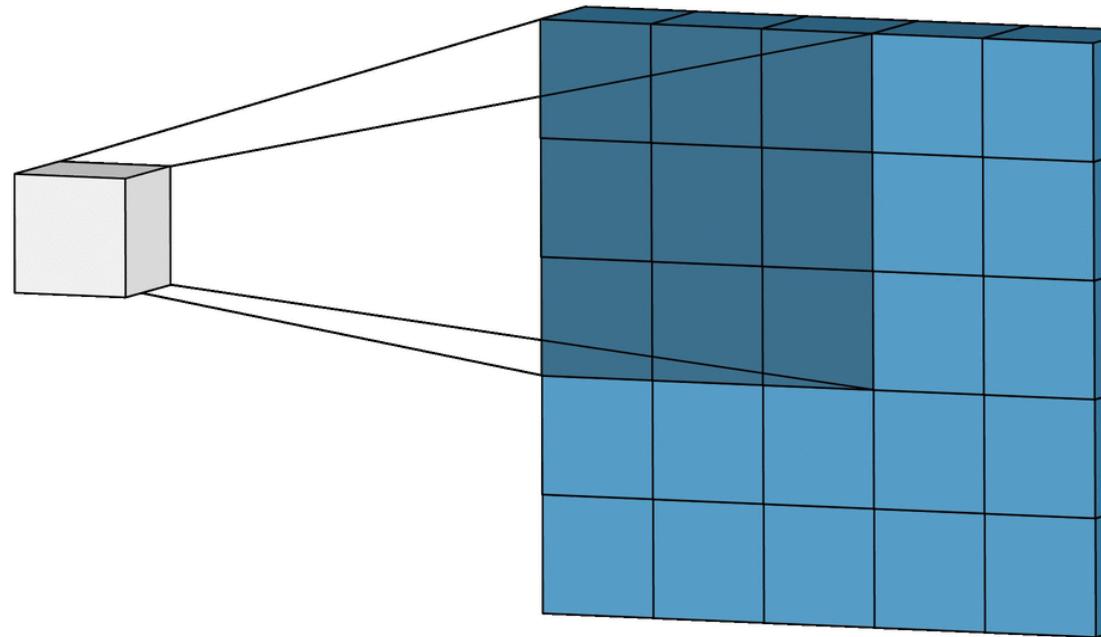


# MOTIVATION 2: A NATURAL LANGUAGE

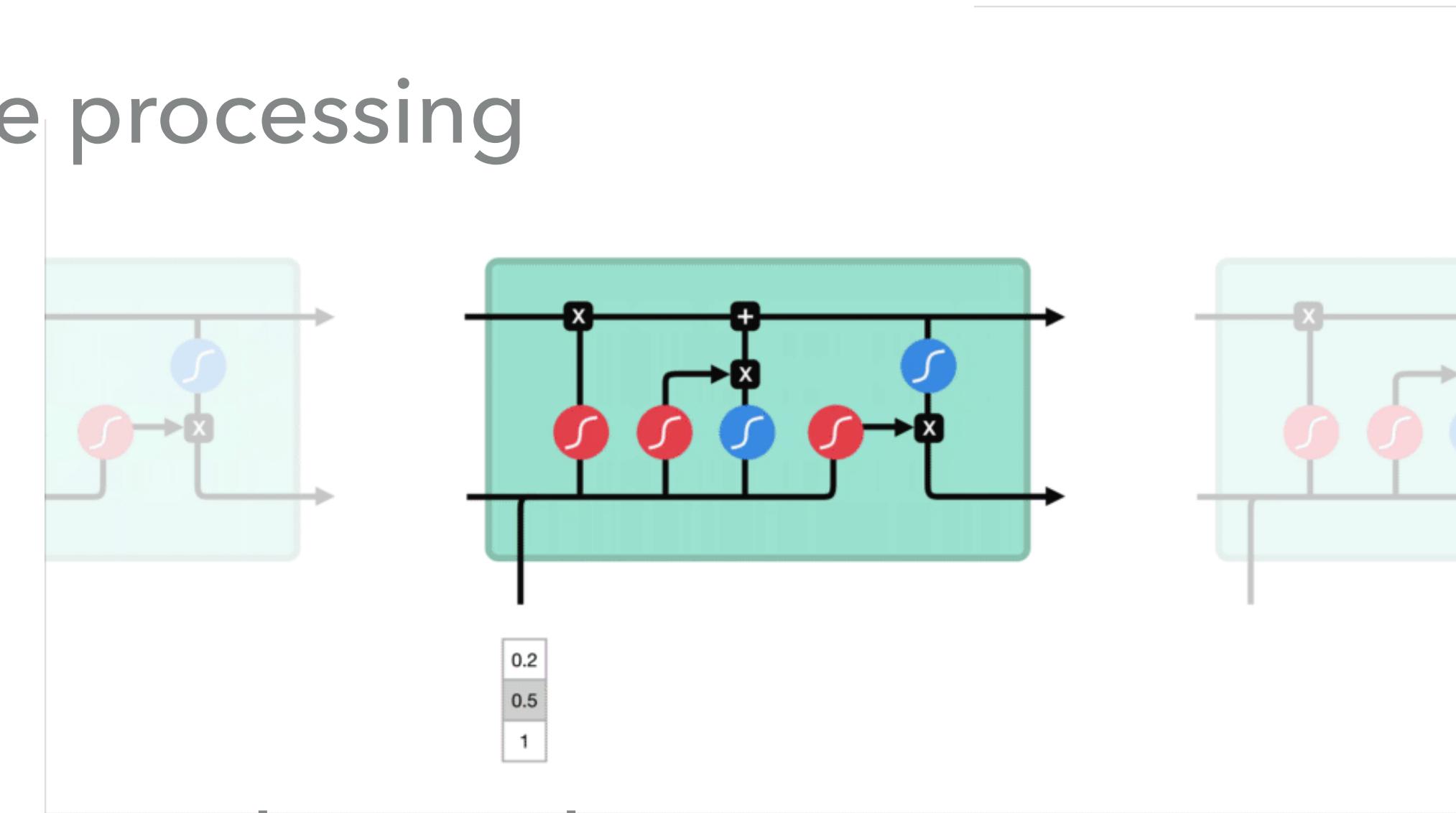
6

- ▶ In deep learning, tailoring algorithms to the structure (and symmetries) of the data has led to groundbreaking performance

- ▶ CNNs for images

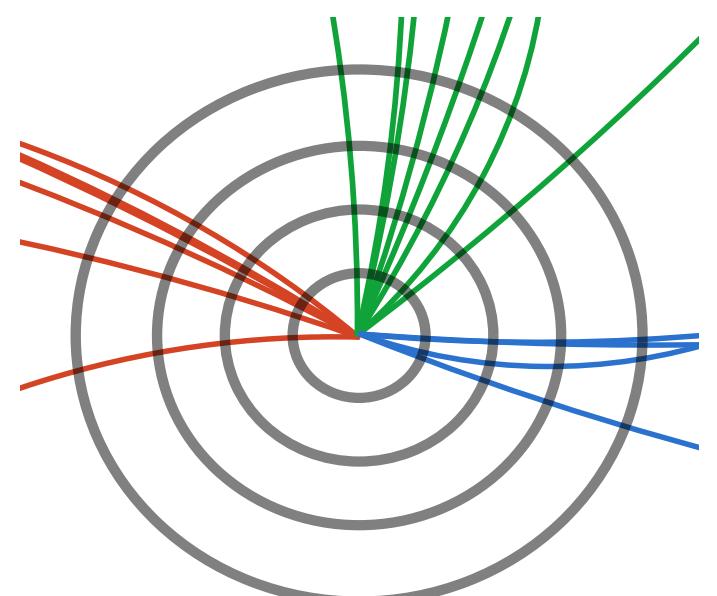
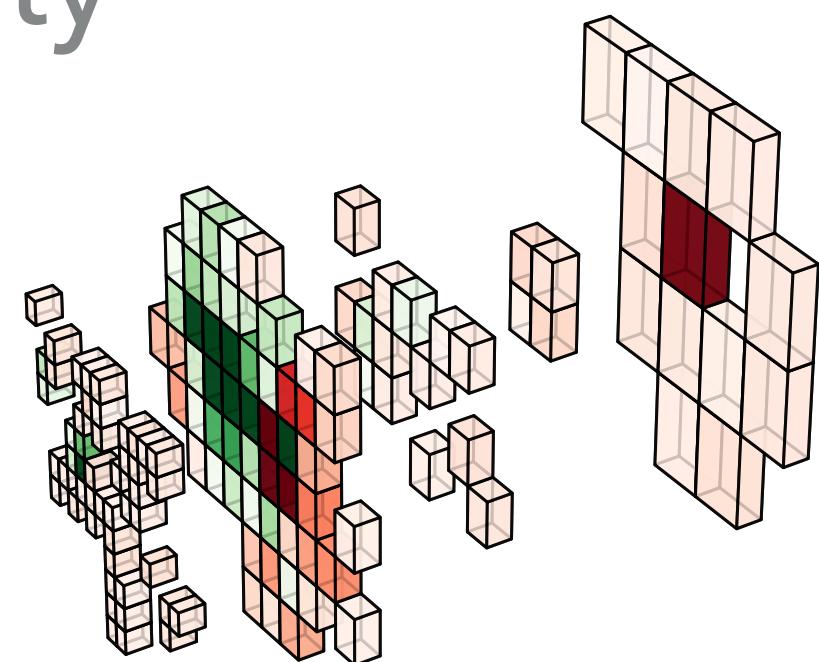
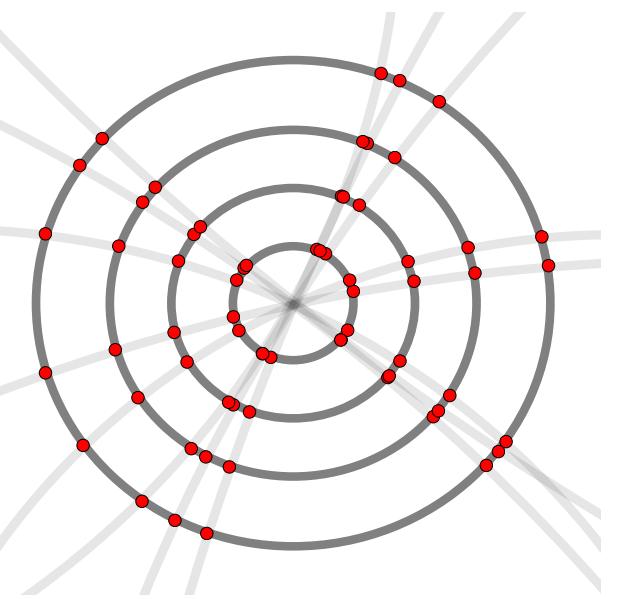


- ▶ RNNs for language processing

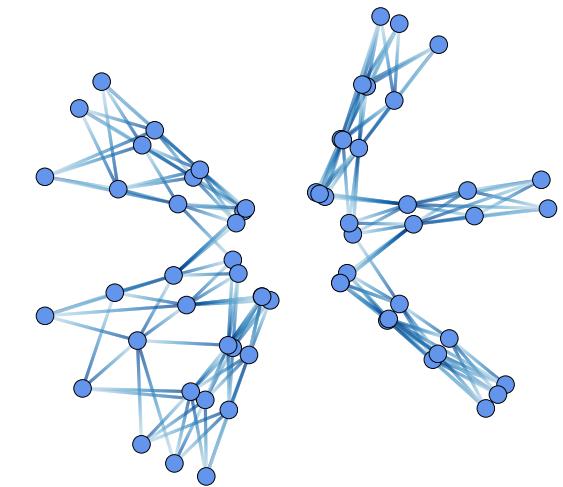


- ▶ What about high energy physics data?

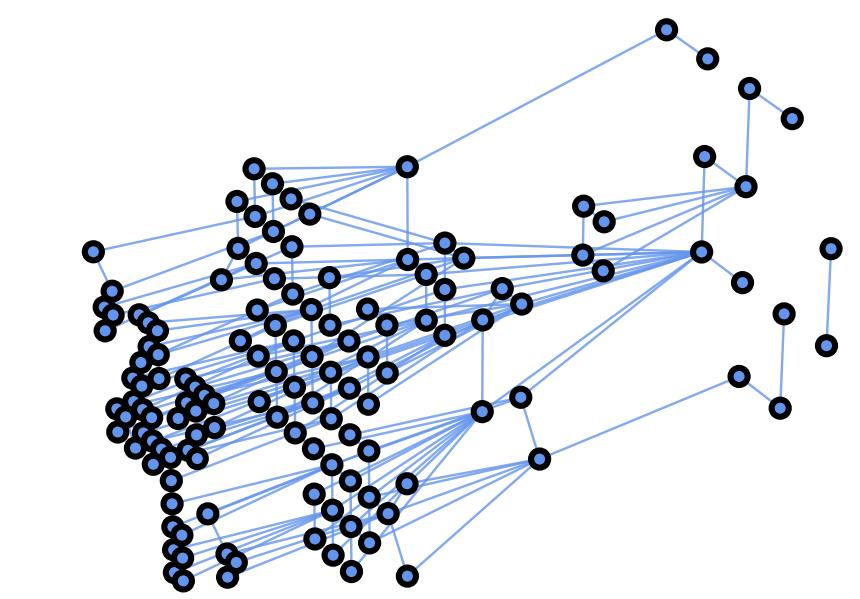
- ▶ Properties
- ▶ Measurements distributed in space (and time) irregularly
- ▶ Sparse (most detector channels are empty), but pockets of density
- ▶ Complex interdependencies between measurements
- ▶ Physics “objects” composed of multiple measurements
- ▶ Inherent symmetries (Lorentz boosts, rotational)\*



- ▶ Properties
  - ▶ Measurements distributed in space (and time) irregularly

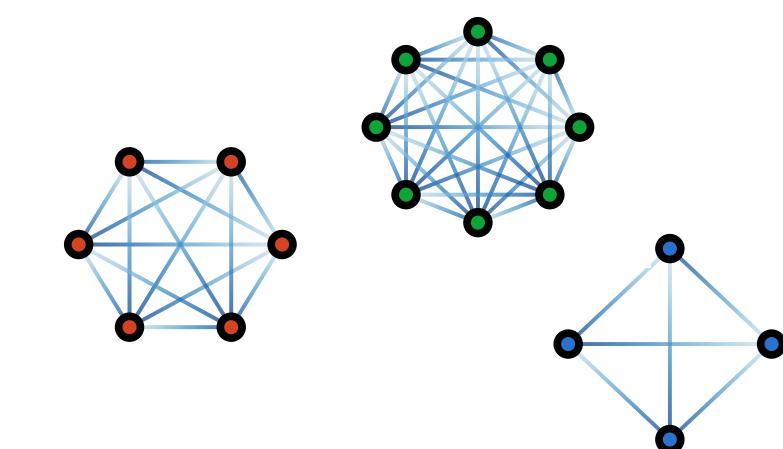


- ▶ Sparse (most detector channels are empty), but pockets of density



- ▶ Complex interdependencies between measurements

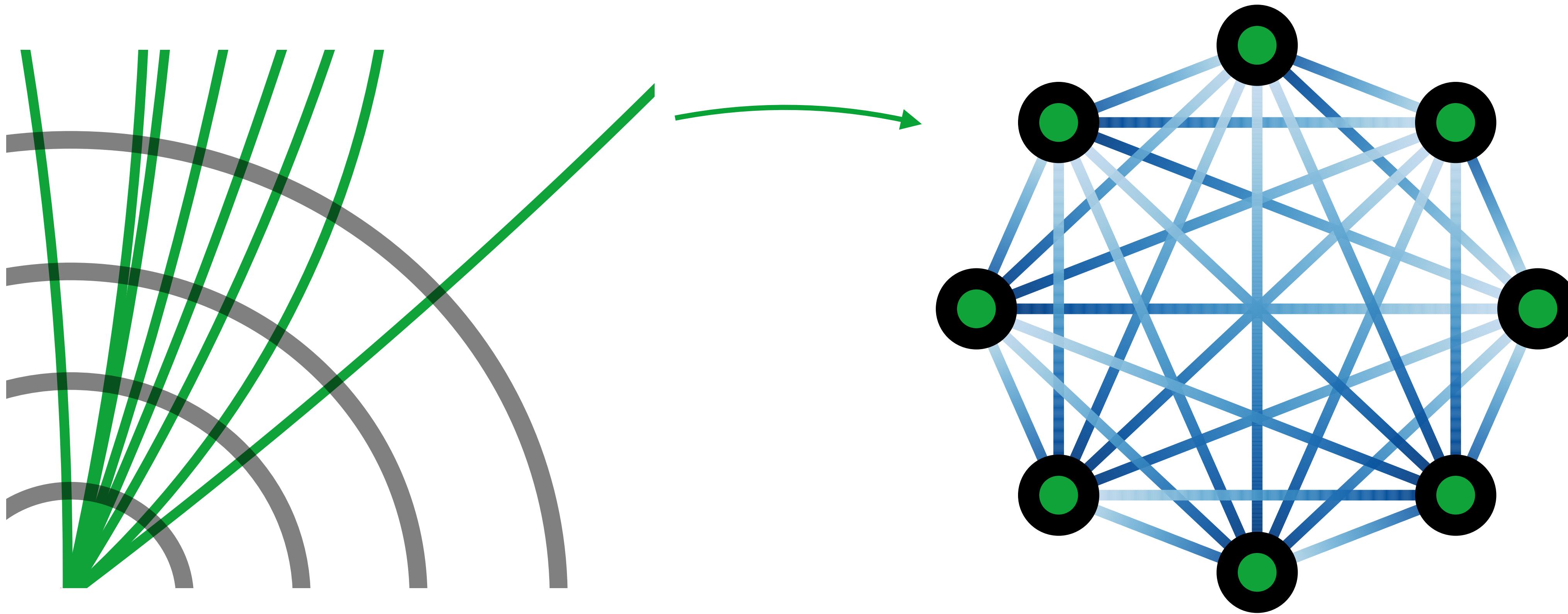
- ▶ Physics “objects” composed of multiple measurements



- ▶ Inherent symmetries (Lorentz boosts, rotational)\*

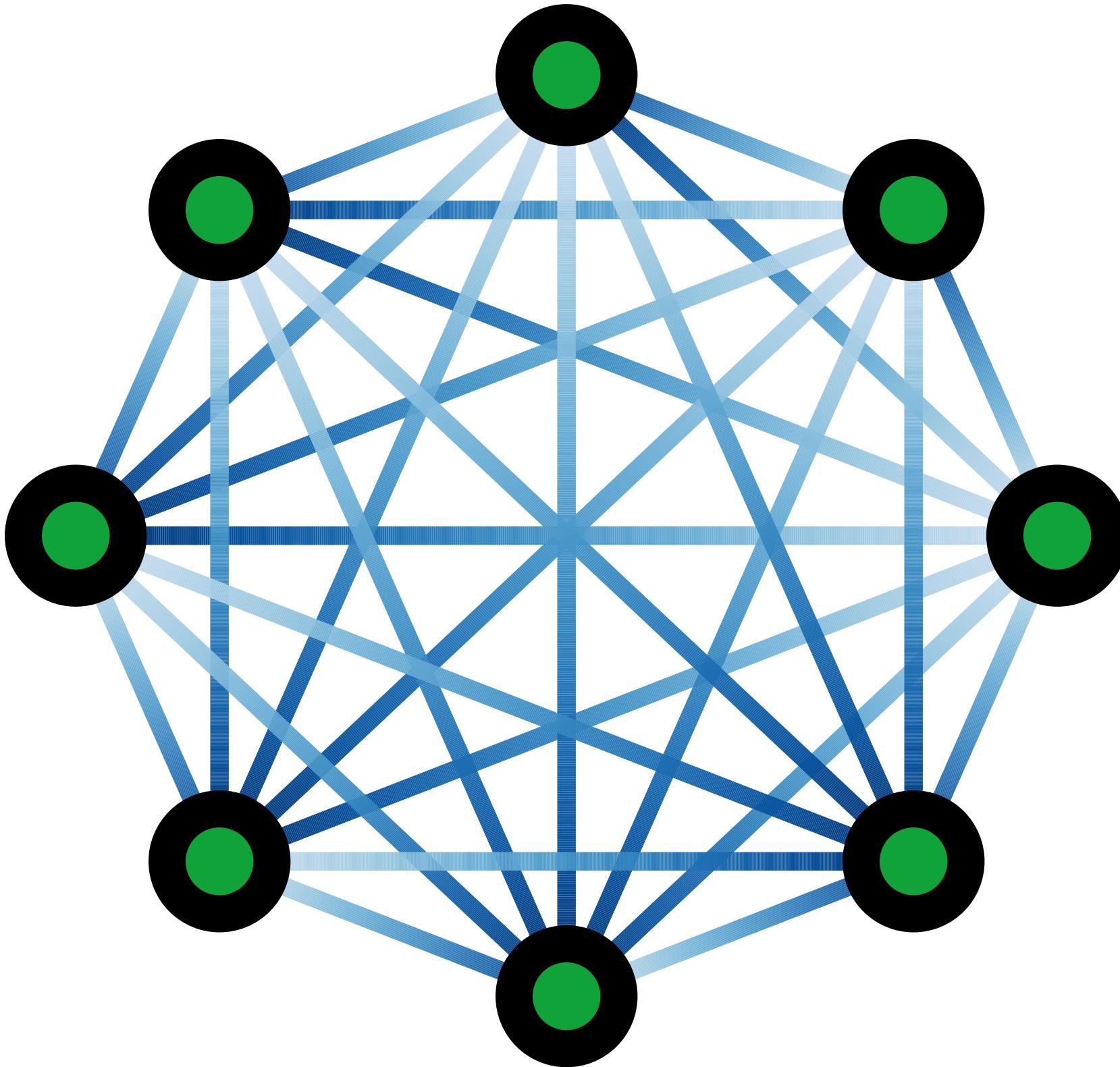
- ▶ Graph (or point cloud) embedding of the data can handle these properties

# NODE, EDGE, GRAPH FEATURES IN HEP (E.G. JET)



- ▶ Node features: particle 4-momentum

$$p = [E, p_x, p_y, p_z] \equiv [p_T, \eta, \phi, m]$$

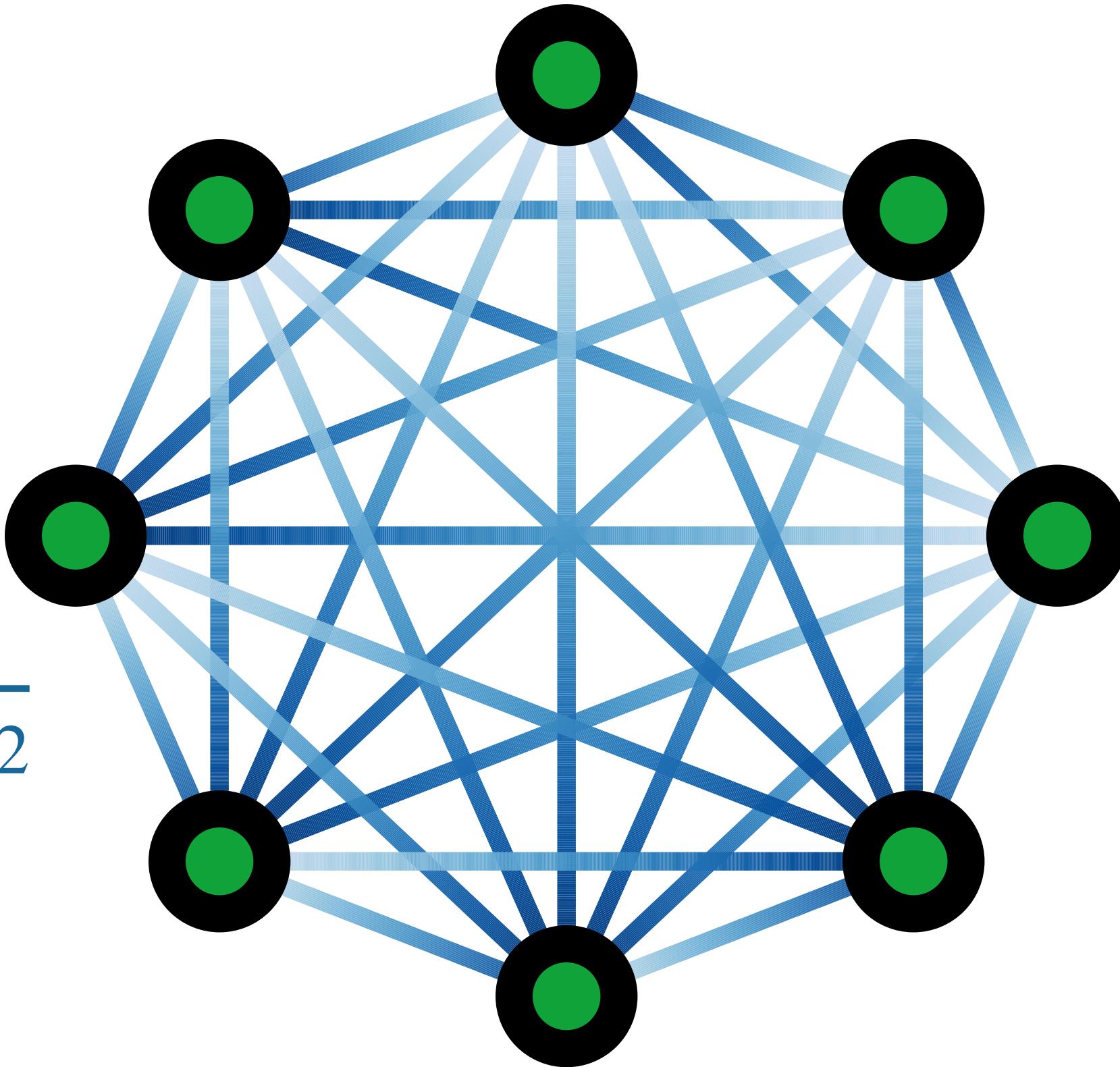


- ▶ Node features: particle 4-momentum

$$\mathbf{p} = [E, p_x, p_y, p_z] \equiv [p_T, \eta, \phi, m]$$

- ▶ Edge features: pseudoangular distance between particles

$$\Delta R = \sqrt{\Delta\eta^2 + \Delta\phi^2}$$



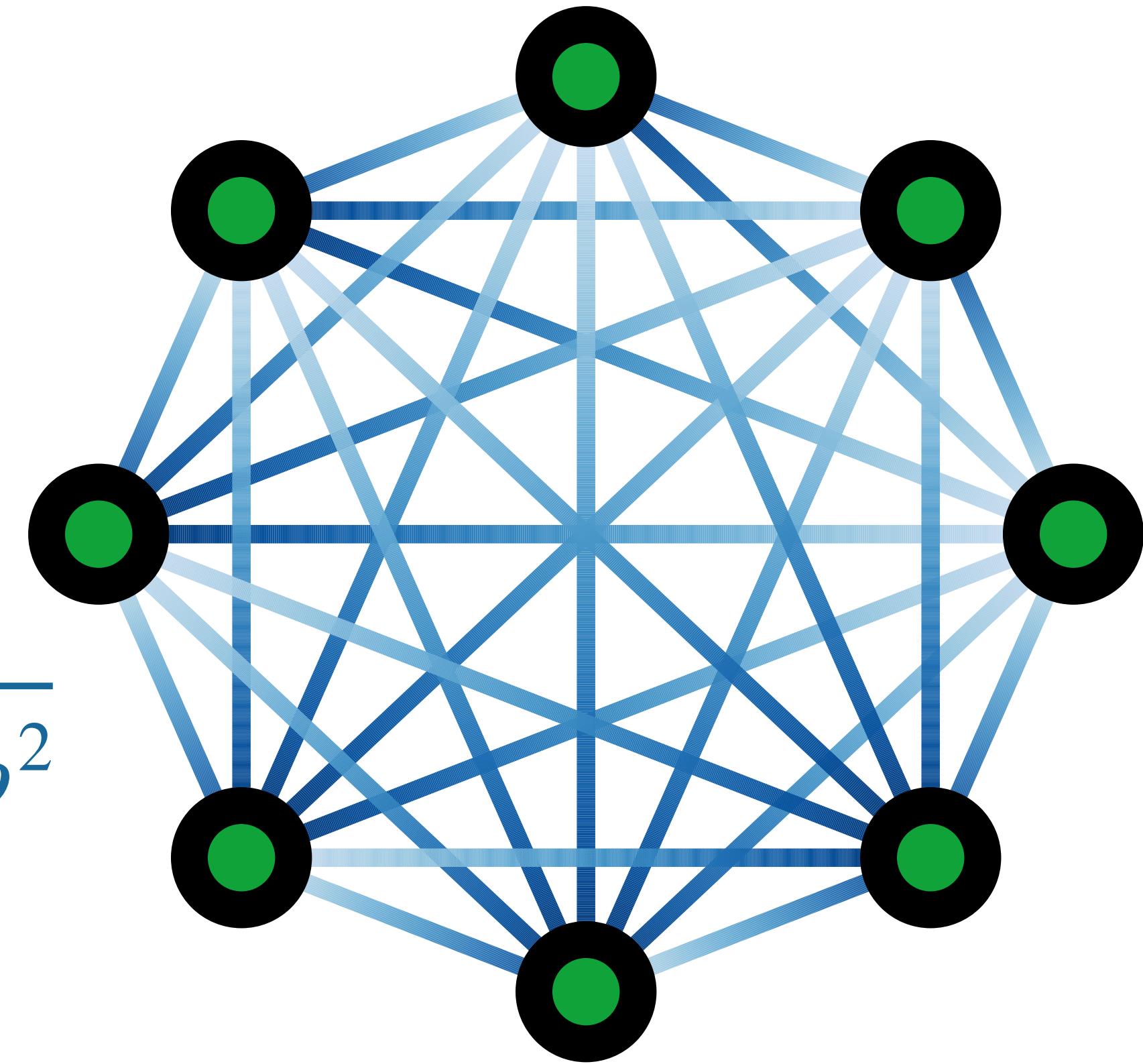
- ▶ Node features: particle 4-momentum

$$p = [E, p_x, p_y, p_z] \equiv [p_T, \eta, \phi, m]$$

- ▶ Edge features: pseudoangular distance between particles

$$\Delta R = \sqrt{\Delta\eta^2 + \Delta\phi^2}$$

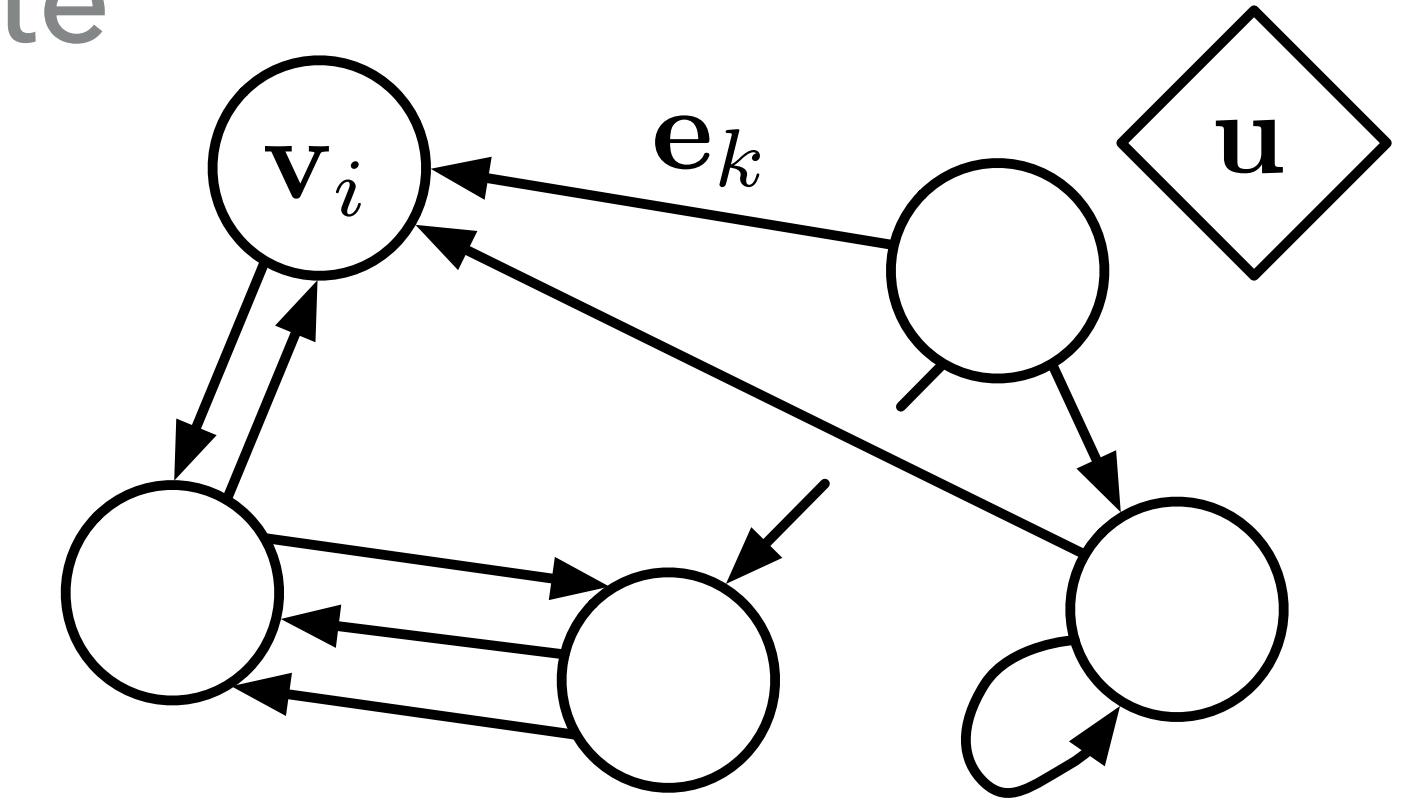
- ▶ Graph (global) features: jet mass



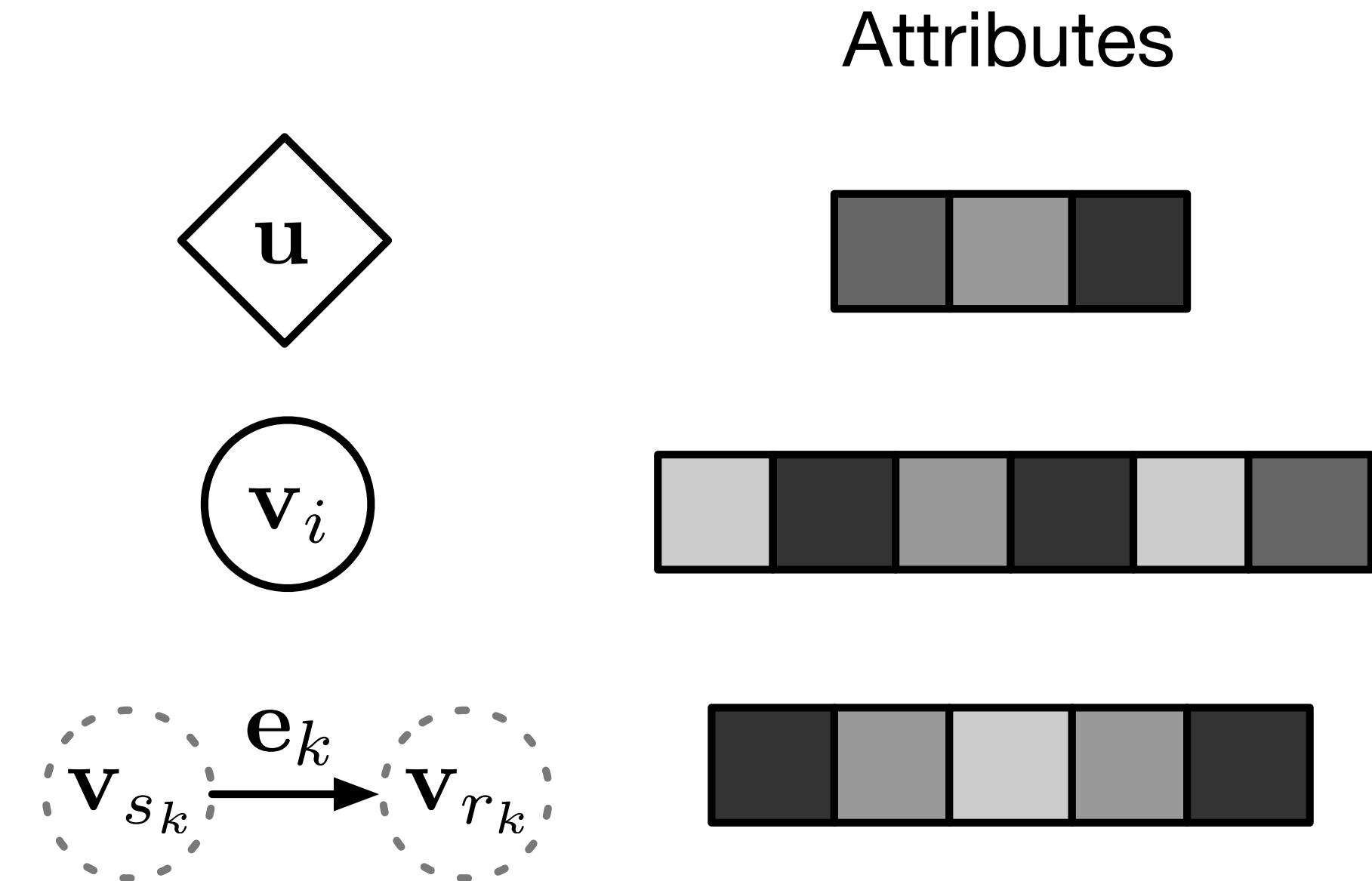
$$m = \sqrt{\sum_{i \in \text{jet}} E_i^2 - p_{x,i}^2 - p_{y,i}^2 - p_{z,i}^2}$$

# FORMALIZING A GRAPH

- ▶ Directed, attributed multigraph with a global attribute
- ▶ Triplet of global features, node features, and edge features:  $(\mathbf{u}, V, E)$  with “receivers”  $r$  and “senders”  $s$  (graph connectivity)

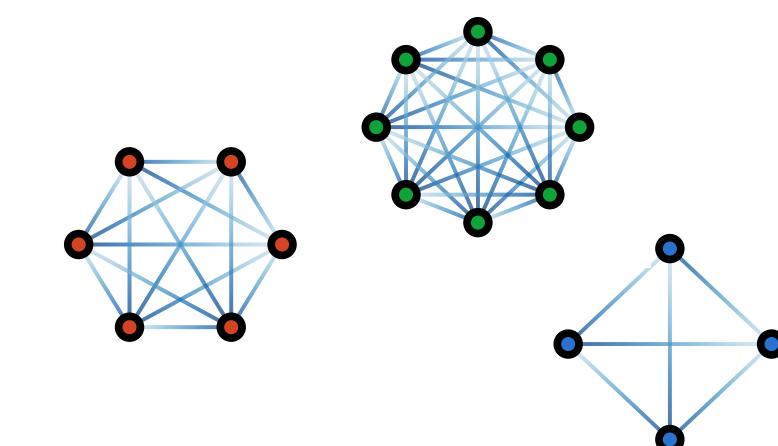
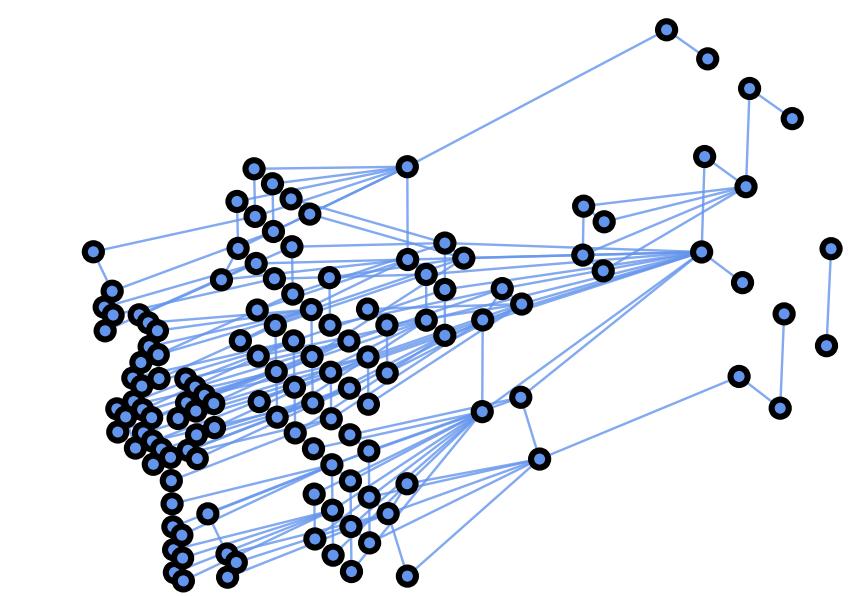
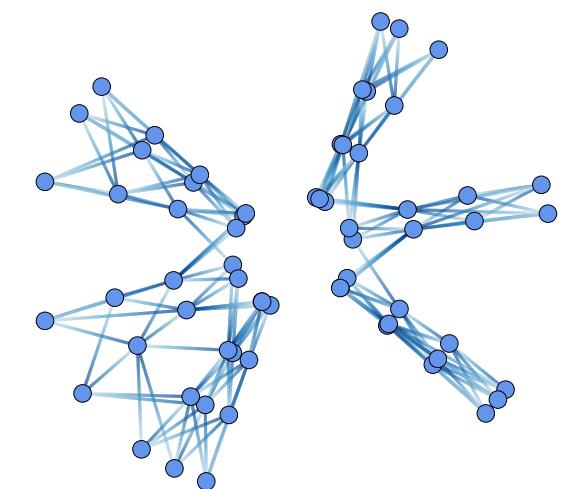


- ▶ Graph  $G = (\mathbf{u}, V, E)$
- ▶ Global attribute  $\mathbf{u}$
- ▶ Node attributes  $V = \{\mathbf{v}_i\}$
- ▶ Edge attributes, receivers, senders  
 $E = \{\mathbf{e}_k, r_k, s_k\}$



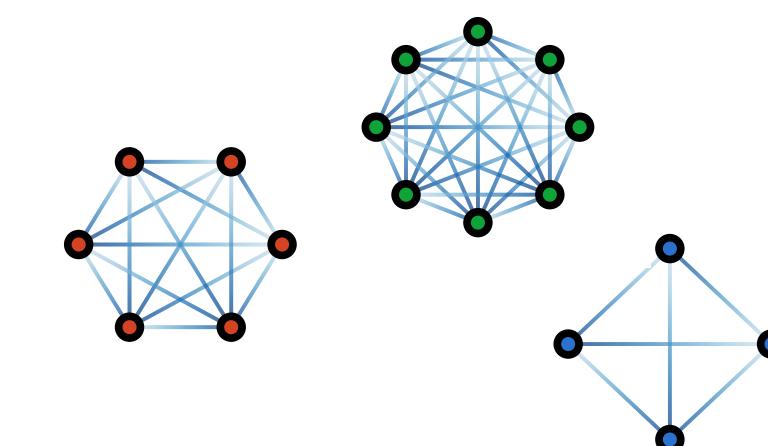
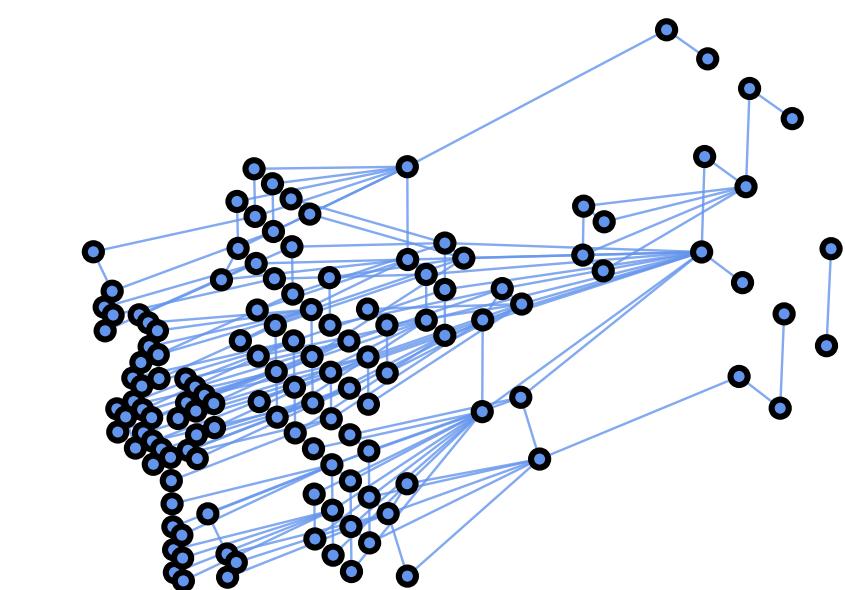
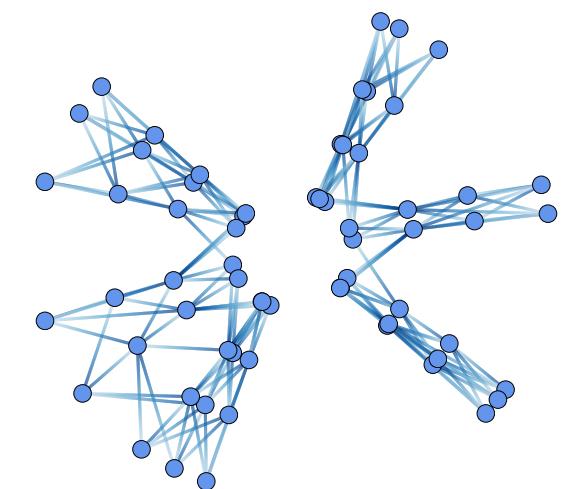
- ▶ Edge-level tasks
  - ▶ Identify track segments
  - ▶ Estimate track parameters
- ▶ Graph-level tasks
  - ▶ **Jet tagging**
  - ▶ Estimate shower energy
  - ▶ Signal-to-background event discrimination
- ▶ Node partitioning/pooling tasks
  - ▶ **Particle-flow reconstruction**

- ▶ Node-level tasks
  - ▶ Correct cluster energies
  - ▶ Identify "pileup" particles



- ▶ Edge-level tasks
  - ▶ Identify track segments
  - ▶ Estimate track parameters
- ▶ Graph-level tasks
  - ▶ **Jet tagging**
  - ▶ Estimate shower energy
  - ▶ Signal-to-background event discrimination
- ▶ Node partitioning/pooling tasks
  - ▶ **Particle-flow reconstruction**

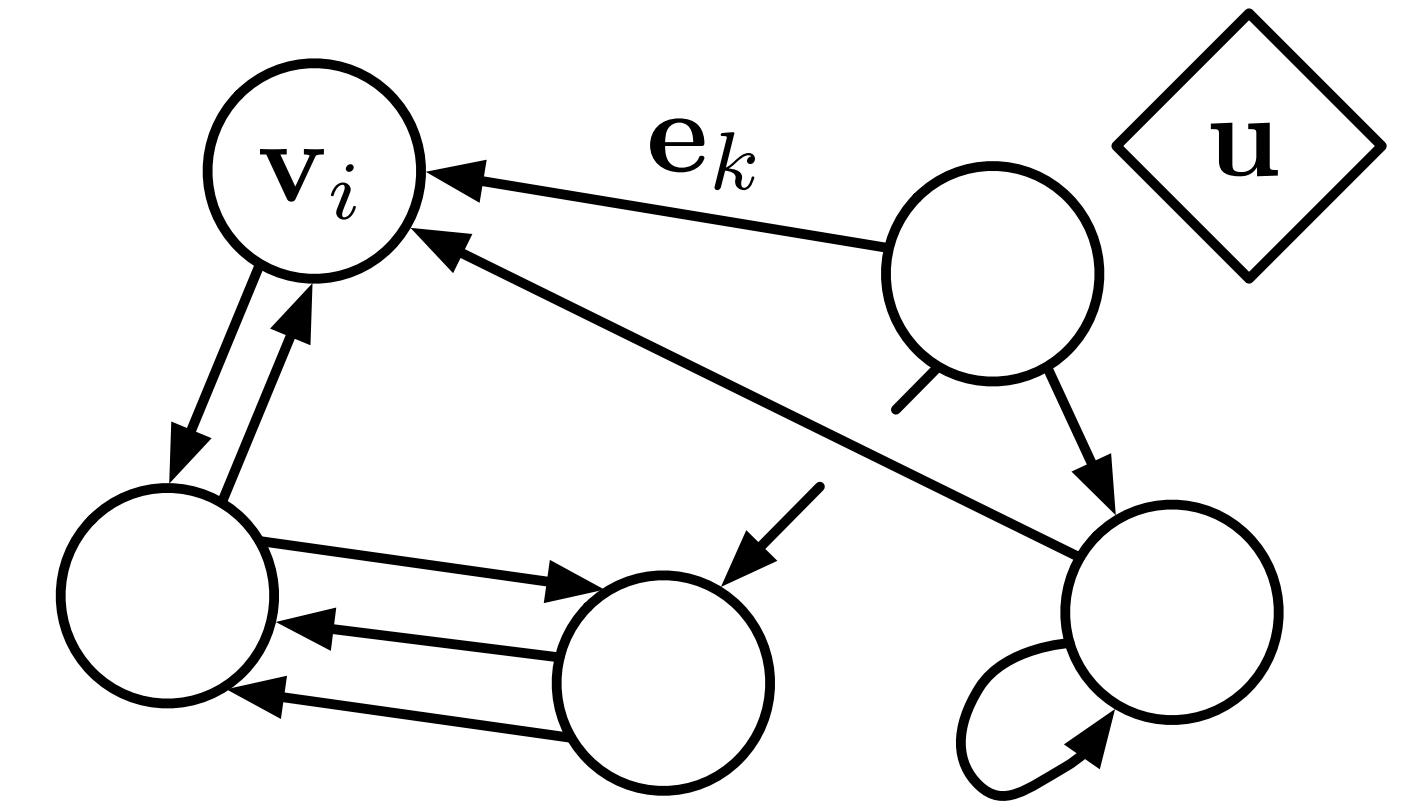
⇒ GRAPH-TO-GRAH MAPPINGS



# GRAPH NETWORKS\*

\*One type of GNN 11

- ▶ One framework for describing GNNs is “Graph Networks” [[arXiv:1806.01261](https://arxiv.org/abs/1806.01261)]
- ▶ GN is a graph-to-graph function approximator
- ▶ Inference divided into three parts: edge block, node block, global block



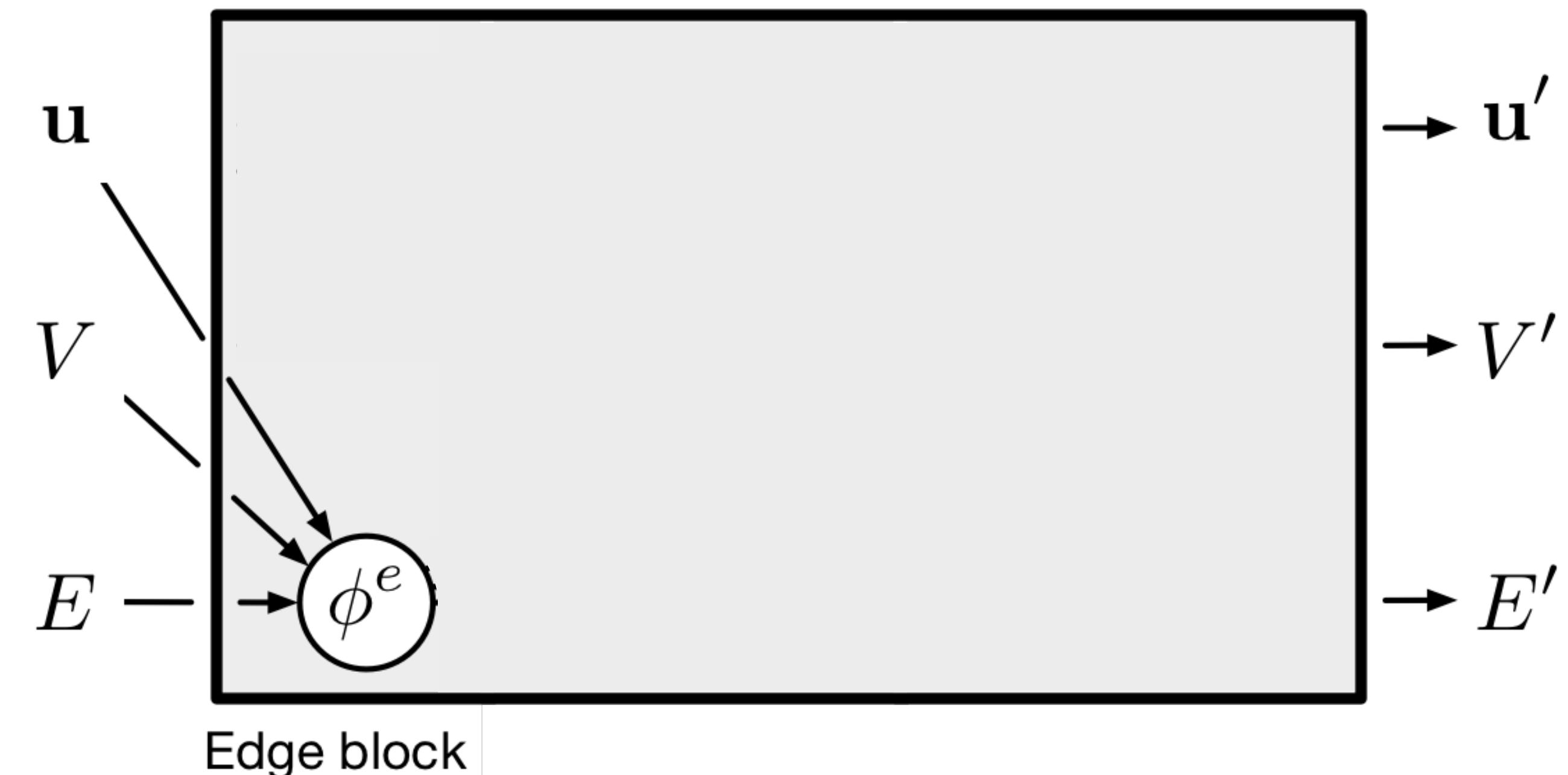
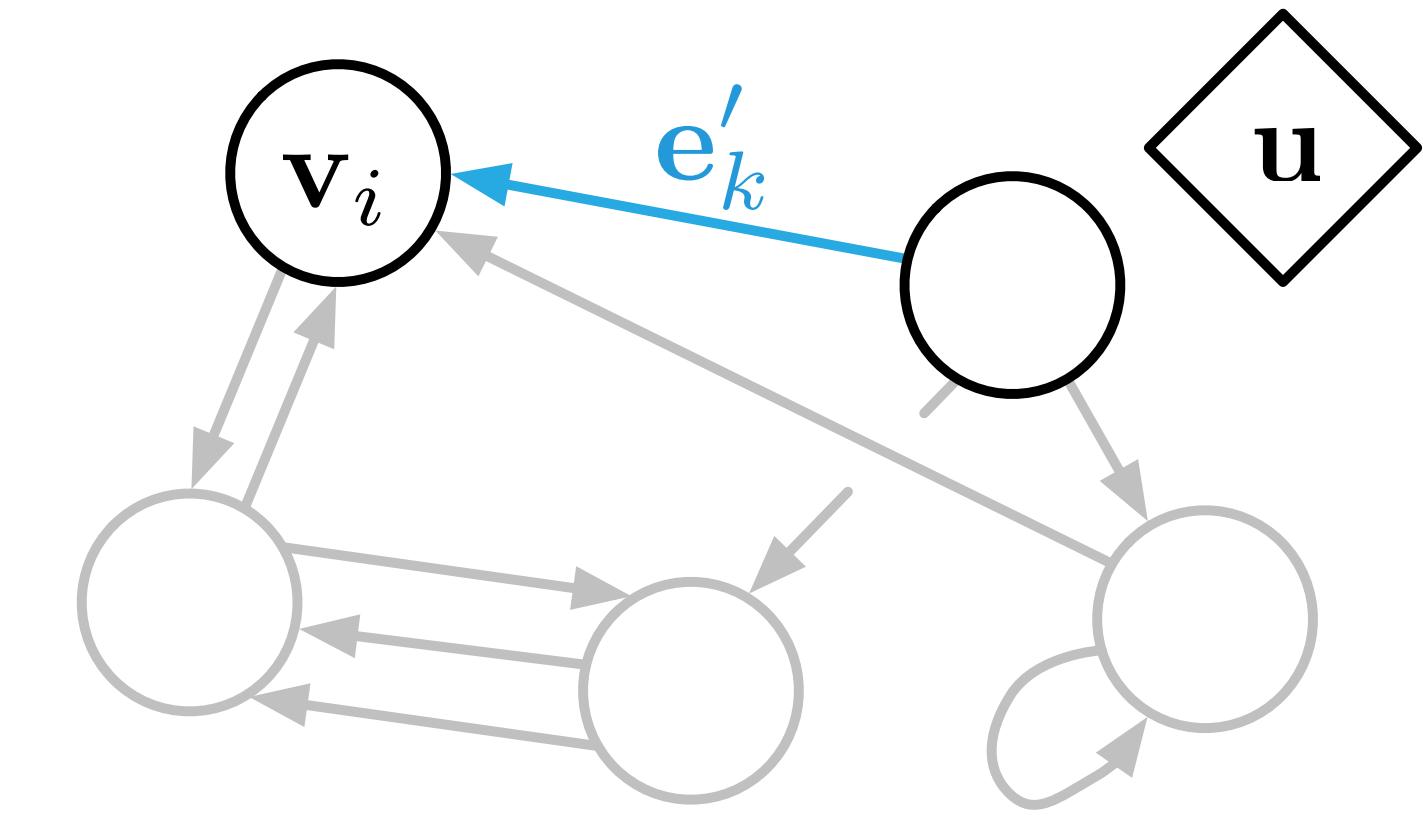
# GRAPH NETWORKS\*

\*One type of GNN 11

- ▶ One framework for describing GNNs is "Graph Networks" [[arXiv:1806.01261](https://arxiv.org/abs/1806.01261)]
- ▶ GN is a graph-to-graph function approximator
- ▶ Inference divided into three parts: edge block, node block, global block

$e'_k$ : message computed for edge  $k$  connecting nodes  $r_k, s_k$

$$e'_k = \phi^e(e_k, v_{r_k}, v_{s_k}, u)$$



# GRAPH NETWORKS\*

\*One type of GNN 11

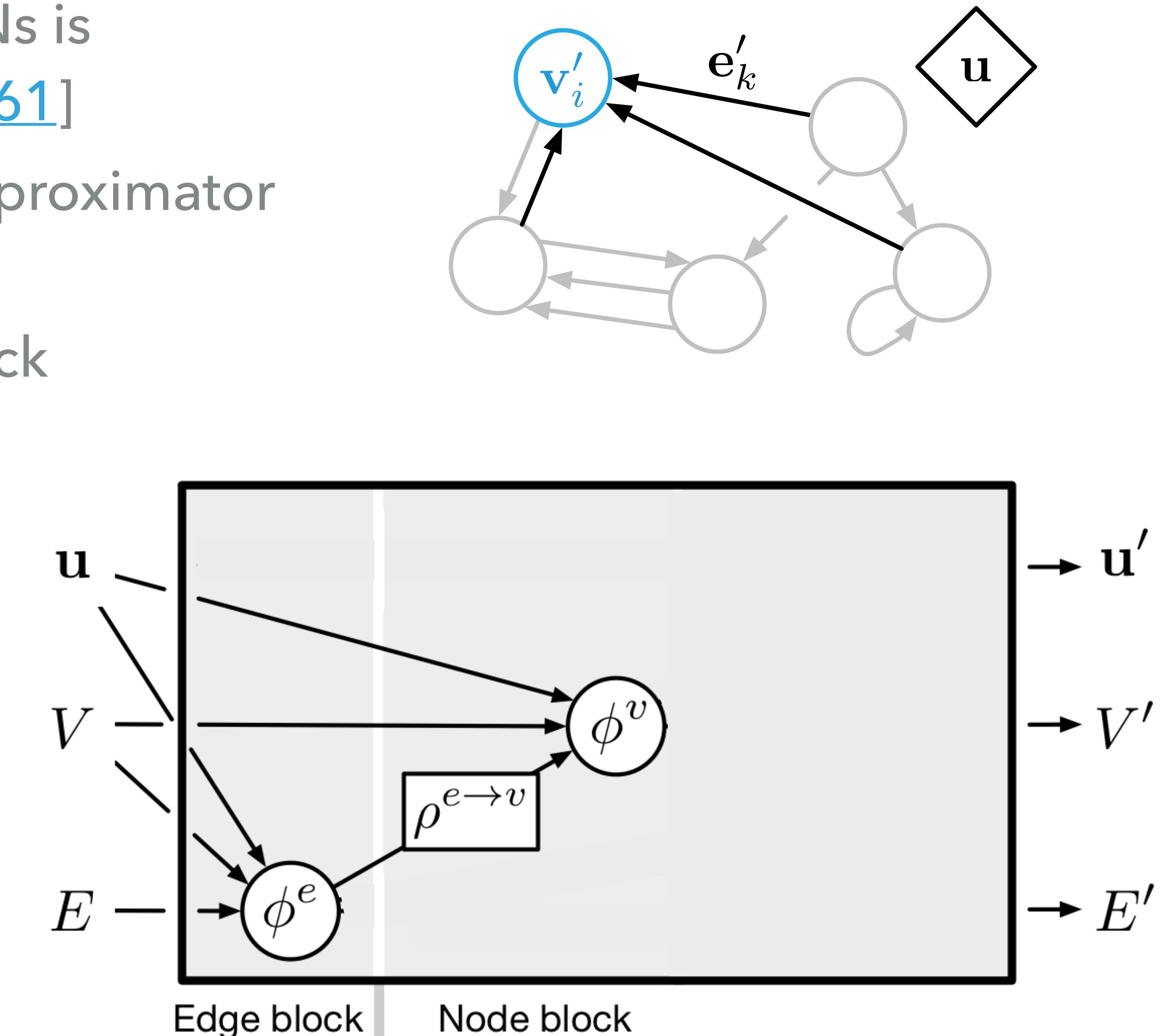
- ▶ One framework for describing GNNs is "Graph Networks" [[arXiv:1806.01261](https://arxiv.org/abs/1806.01261)]
- ▶ GN is a graph-to-graph function approximator
- ▶ Inference divided into three parts: edge block, node block, global block

$e'_k$ : message computed for edge  $k$  connecting nodes  $r_k, s_k$

$v'_i$ : node feature update based on aggregated messages and previous features

$$e'_k = \phi^e(e_k, v_{r_k}, v_{s_k}, u)$$

$$v'_i = \phi^v(\bar{e}'_i, v_i, u)$$



# GRAPH NETWORKS\*

\*One type of GNN 11

- ▶ One framework for describing GNNs is "Graph Networks" [[arXiv:1806.01261](https://arxiv.org/abs/1806.01261)]
- ▶ GN is a graph-to-graph function approximator
- ▶ Inference divided into three parts: edge block, node block, global block

$e'_k$ : message computed for edge  $k$  connecting nodes  $r_k, s_k$

$v'_i$ : node feature update based on aggregated messages and previous features

$u'$ : global feature update based on aggregated, updated node and edge features

$$e'_k = \phi^e(e_k, v_{r_k}, v_{s_k}, u)$$

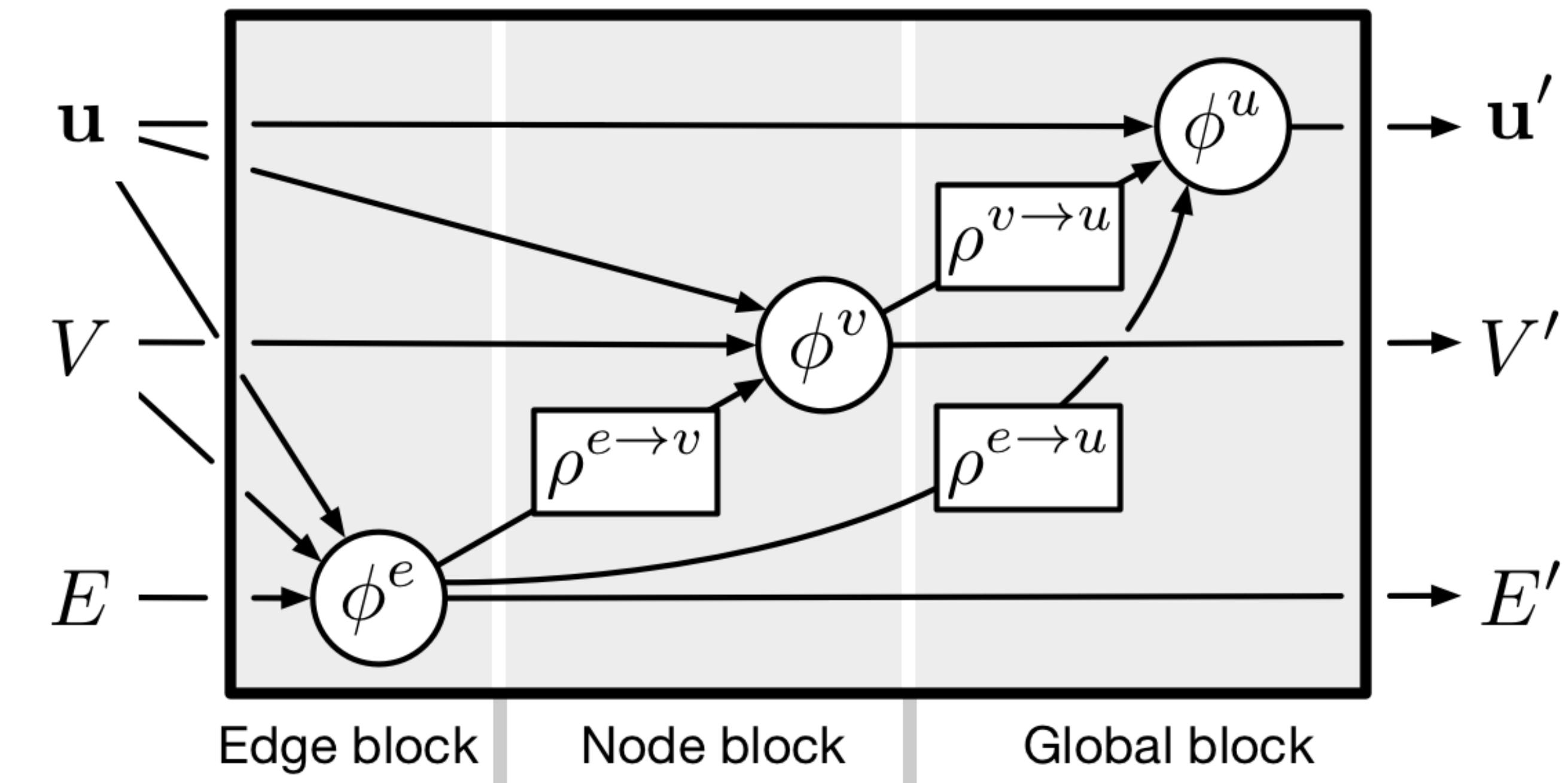
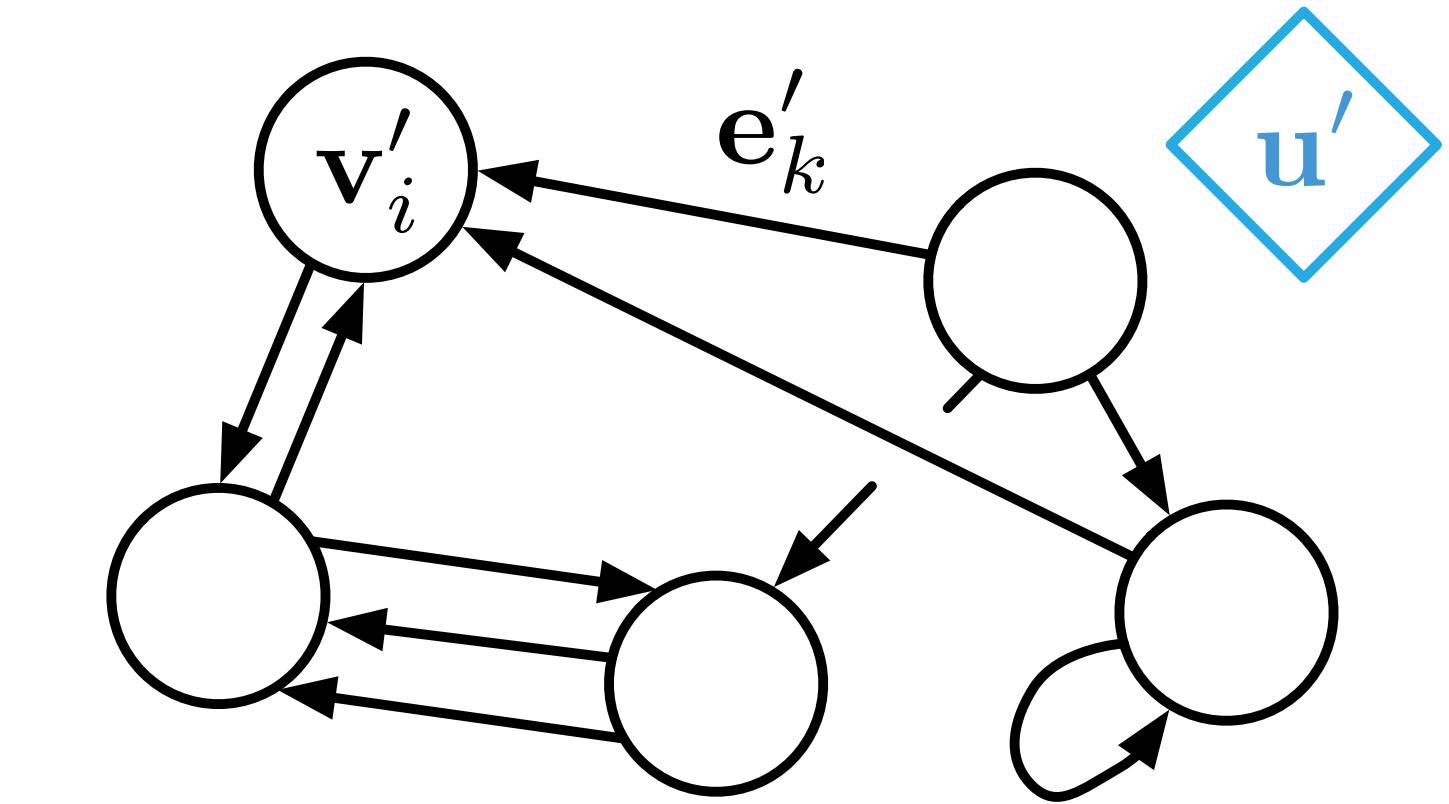
$$v'_i = \phi^v(\bar{e}'_i, v_i, u)$$

$$u' = \phi^u(\bar{e}', \bar{v}', u)$$

$$\bar{e}'_i = \rho^{e \rightarrow v}(E'_i)$$

$$\bar{e}' = \rho^{e \rightarrow u}(E')$$

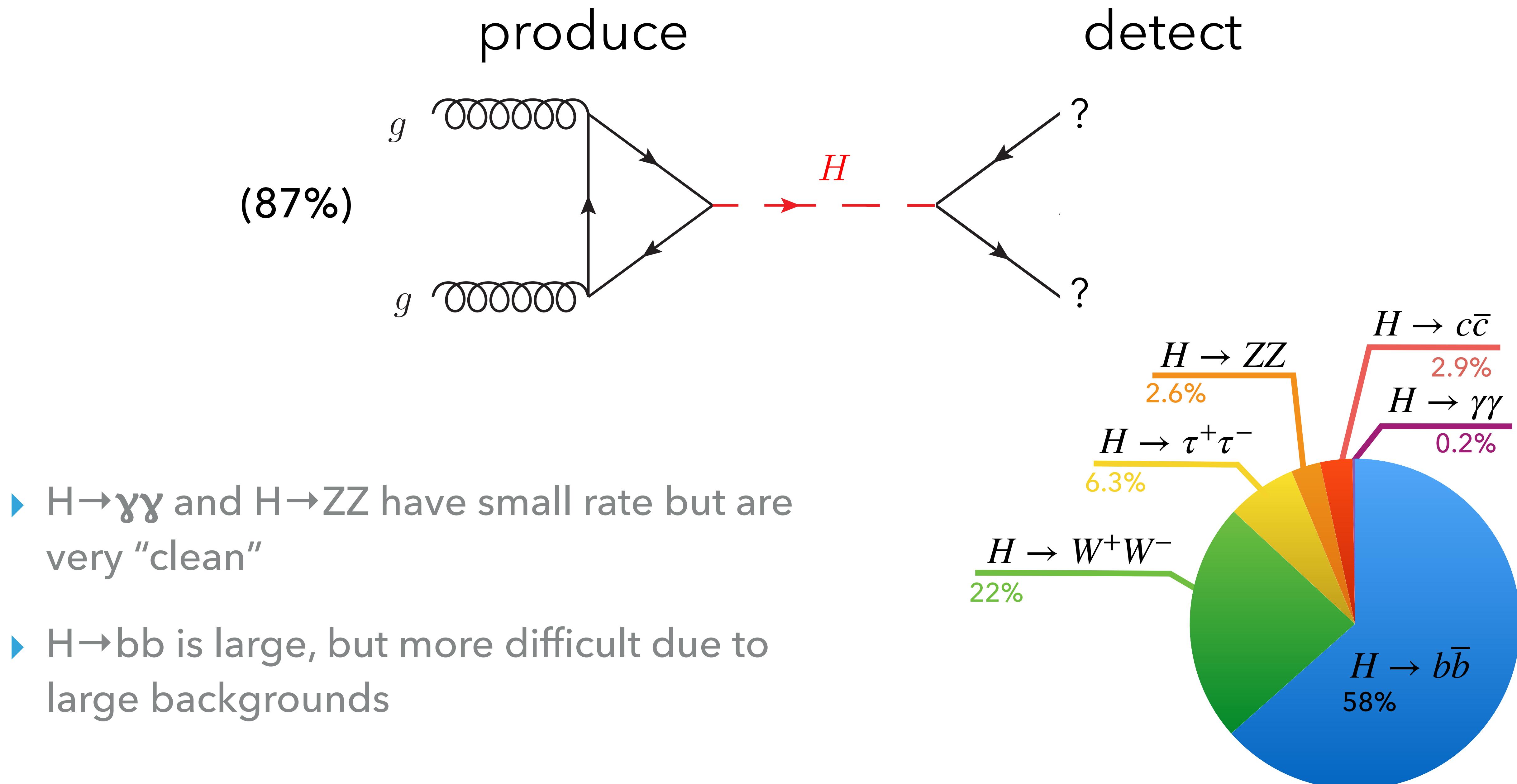
$$\bar{v}' = \rho^{v \rightarrow u}(V')$$



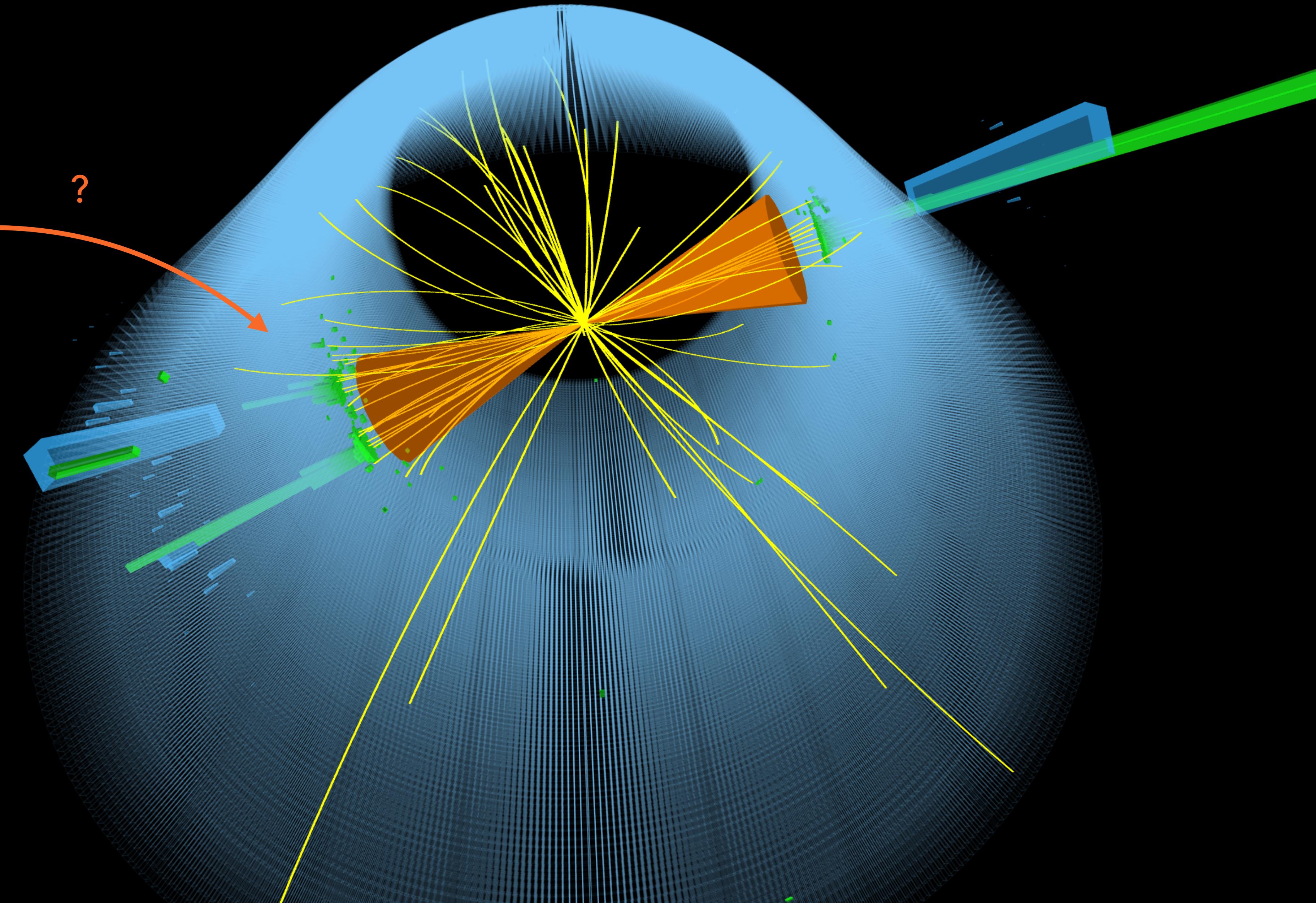
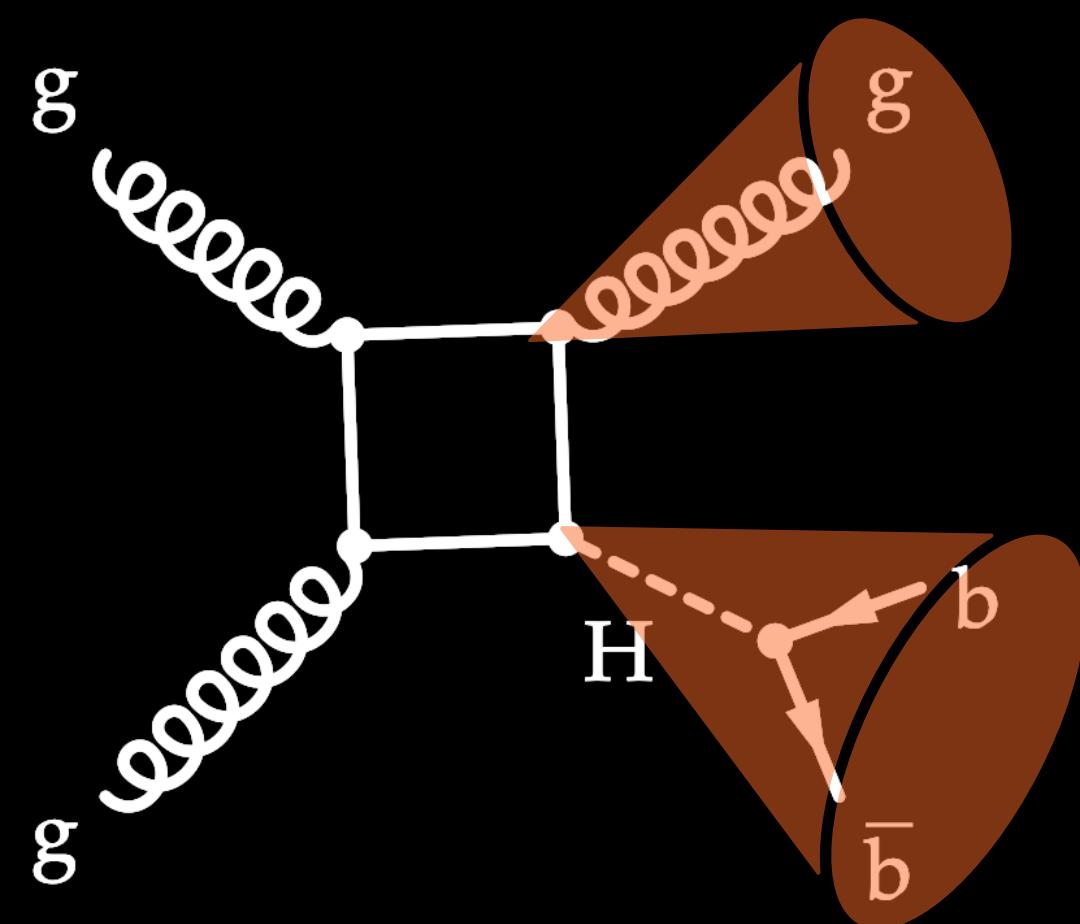
# HIGGS JET TAGGING

# HOW DO WE DETECT HIGGS BOSONS?

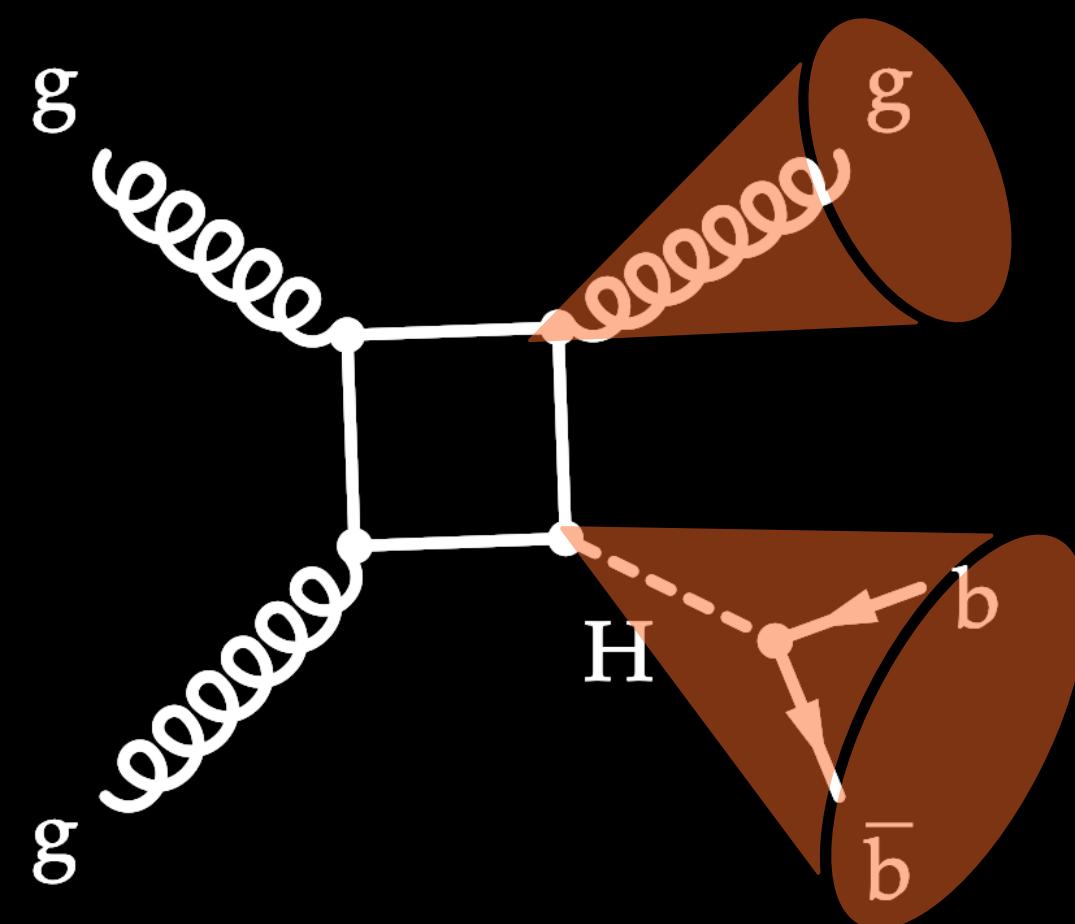
13



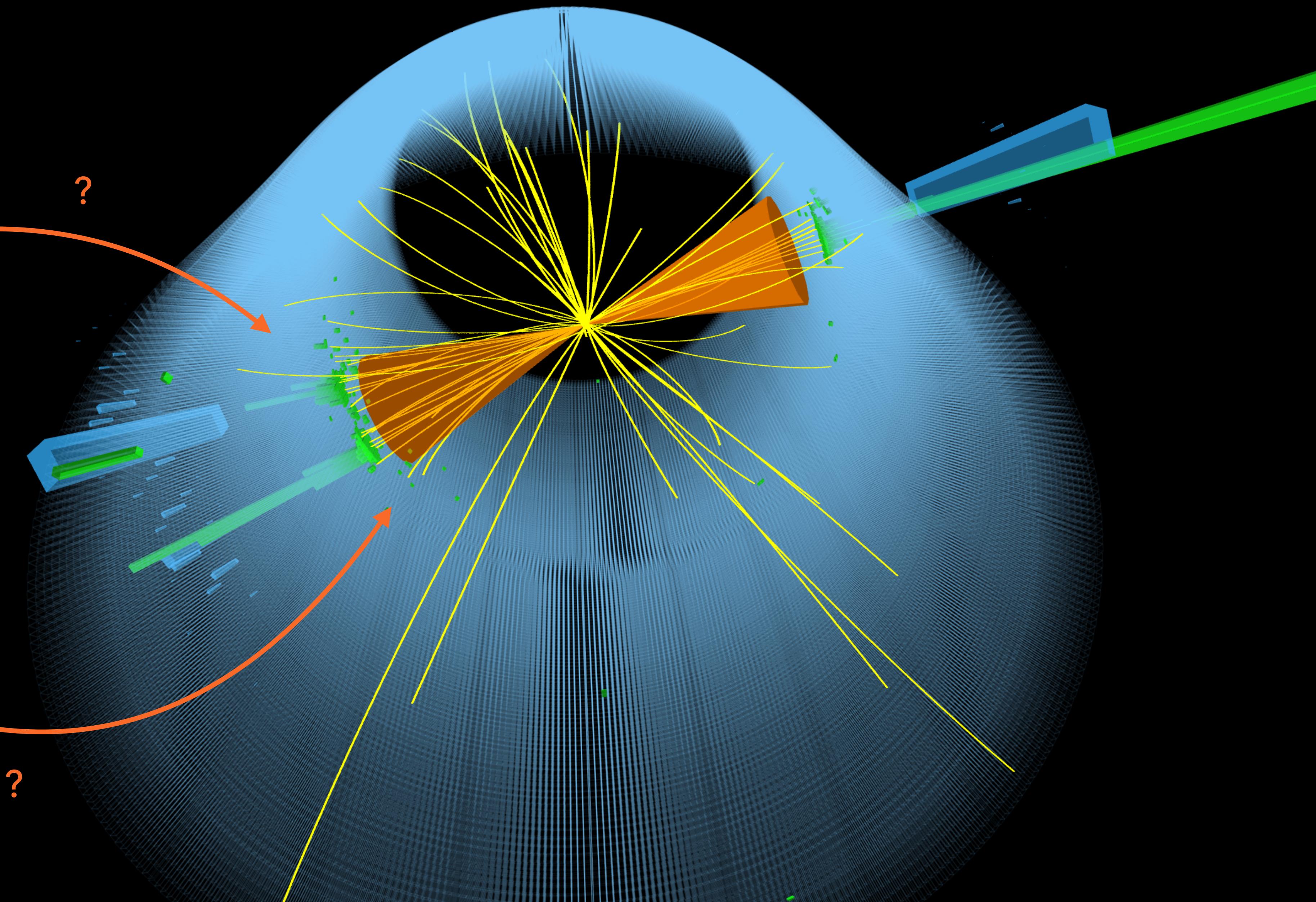
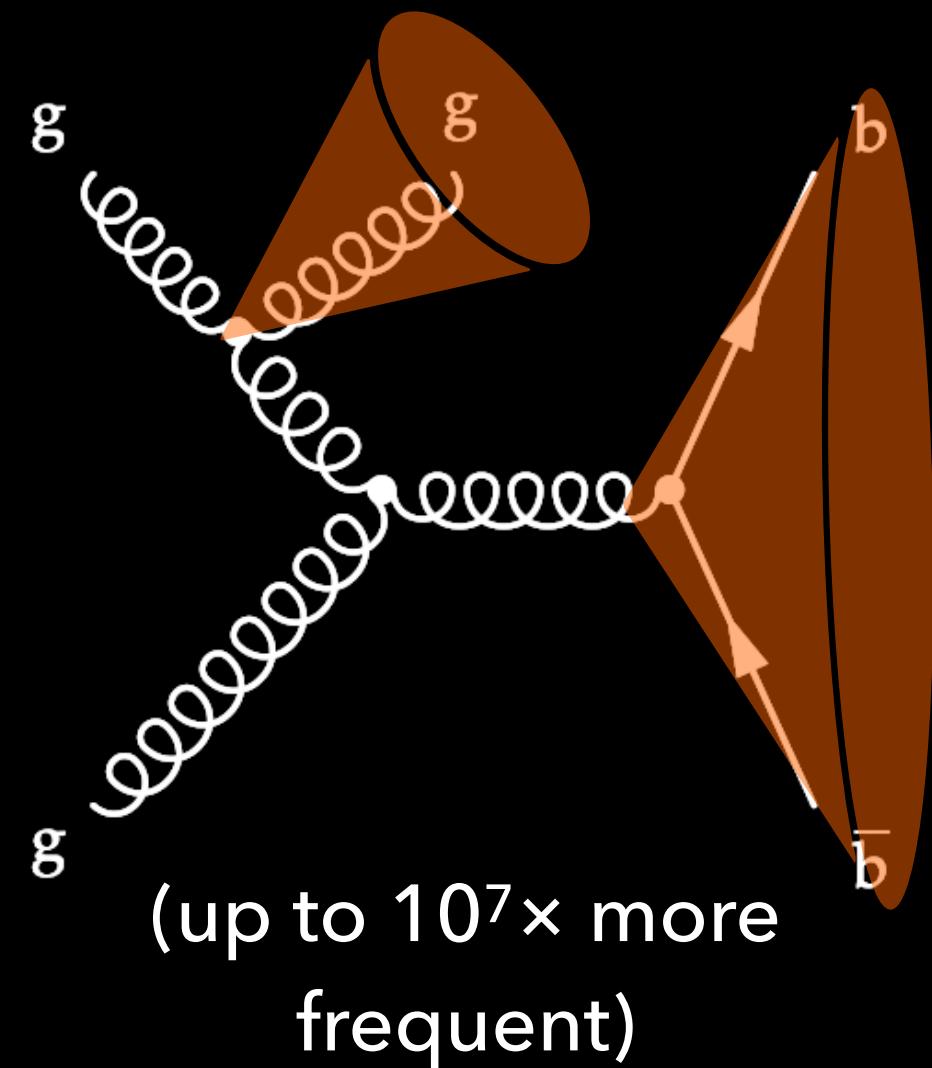
Signal:



Signal:



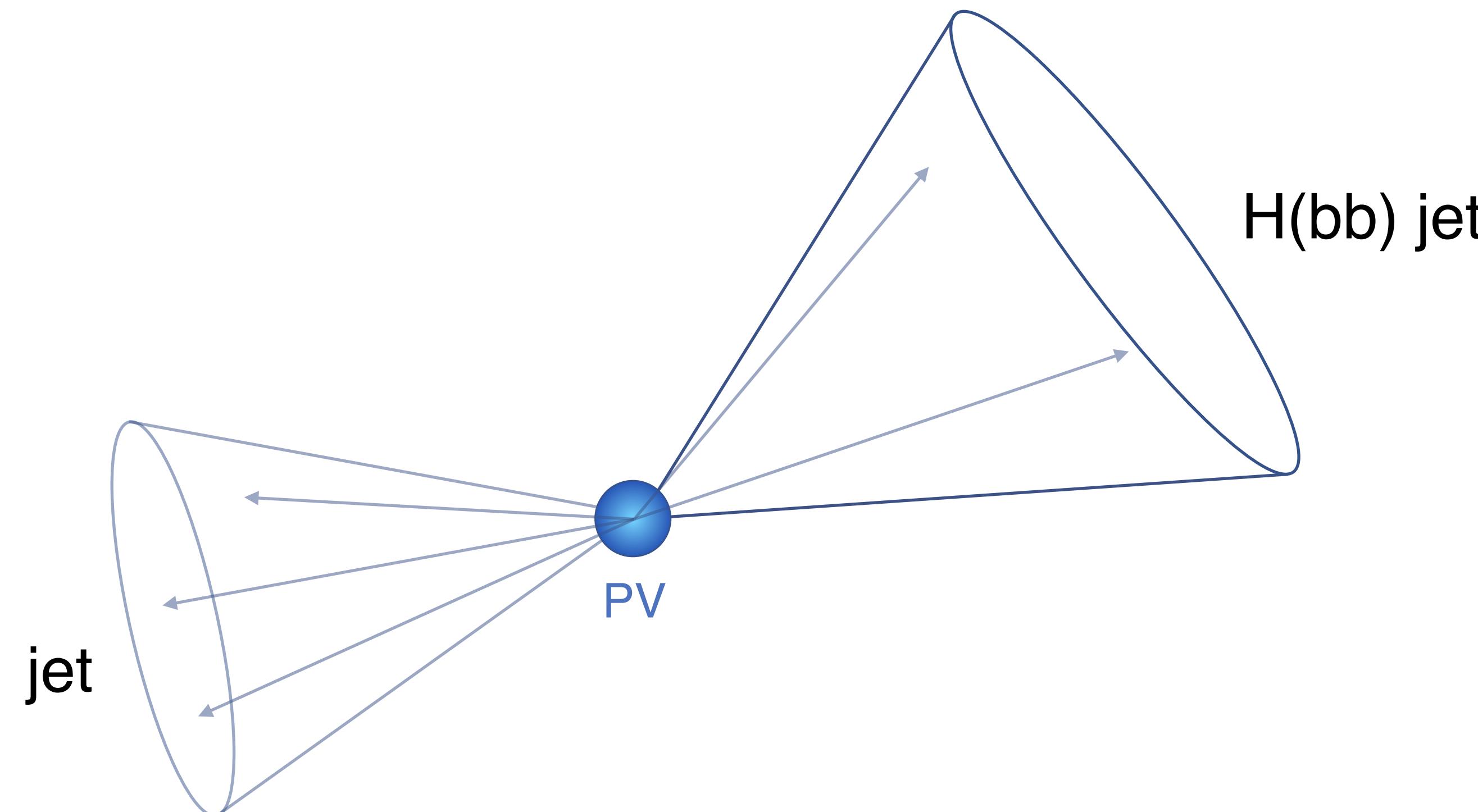
Background:



# BASICS OF HIGGS (DOUBLE-B) TAGGING

b hadrons have long lifetimes:  
travel  $O(\text{mm})$  before decay!

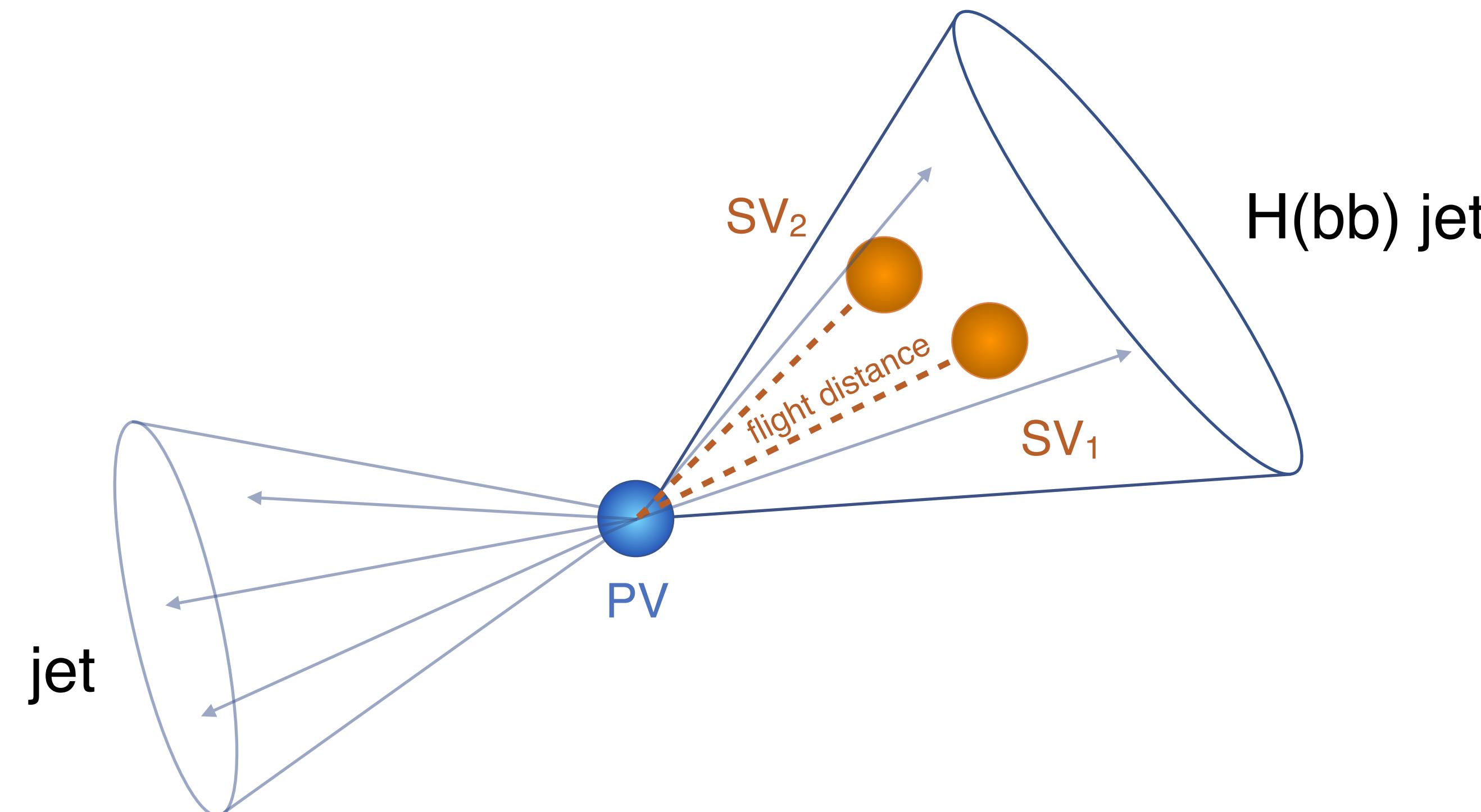
- ▶ Handles:



# BASICS OF HIGGS (DOUBLE-B) TAGGING

b hadrons have long lifetimes:  
travel  $O(\text{mm})$  before decay!

- ▶ Handles:
  - ▶ secondary vertices



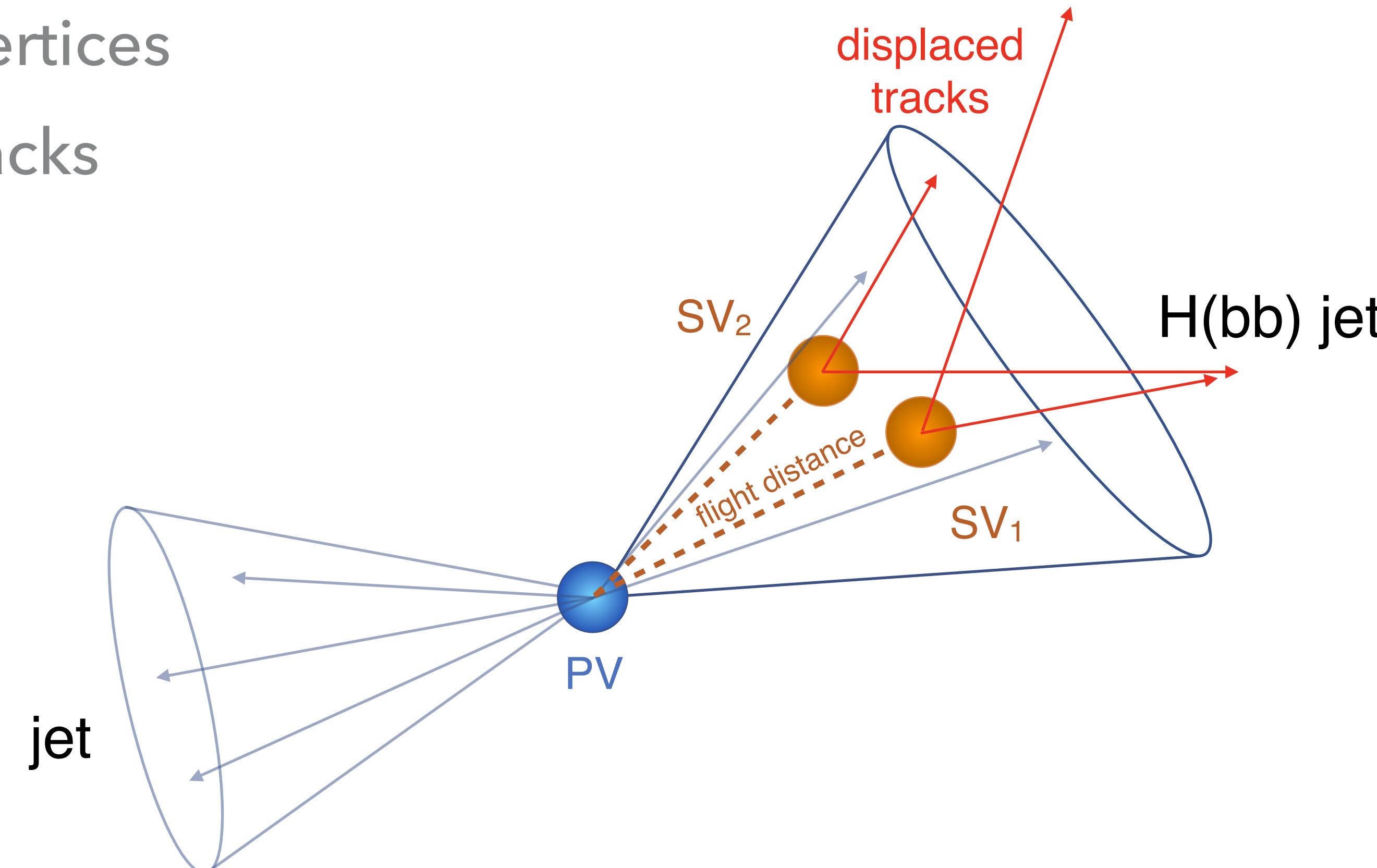
# BASICS OF HIGGS (DOUBLE-B) TAGGING

15

b hadrons have long lifetimes:  
travel  $O(\text{mm})$  before decay!

- ▶ Handles:

- ▶ secondary vertices
- ▶ displaced tracks

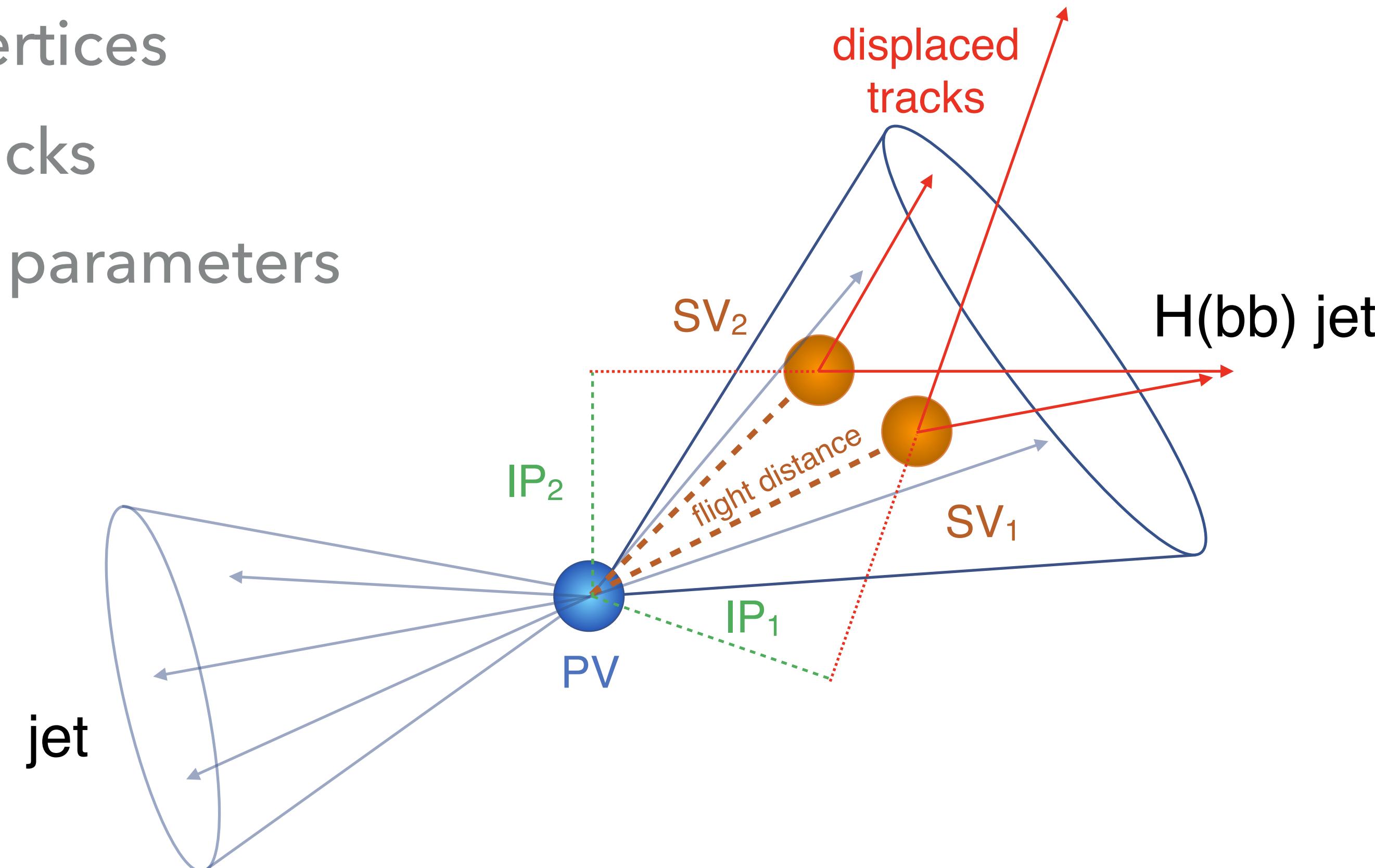


# BASICS OF HIGGS (DOUBLE-B) TAGGING

15

b hadrons have long lifetimes:  
travel  $O(\text{mm})$  before decay!

- ▶ Handles:
  - ▶ secondary vertices
  - ▶ displaced tracks
  - ▶ large impact parameters



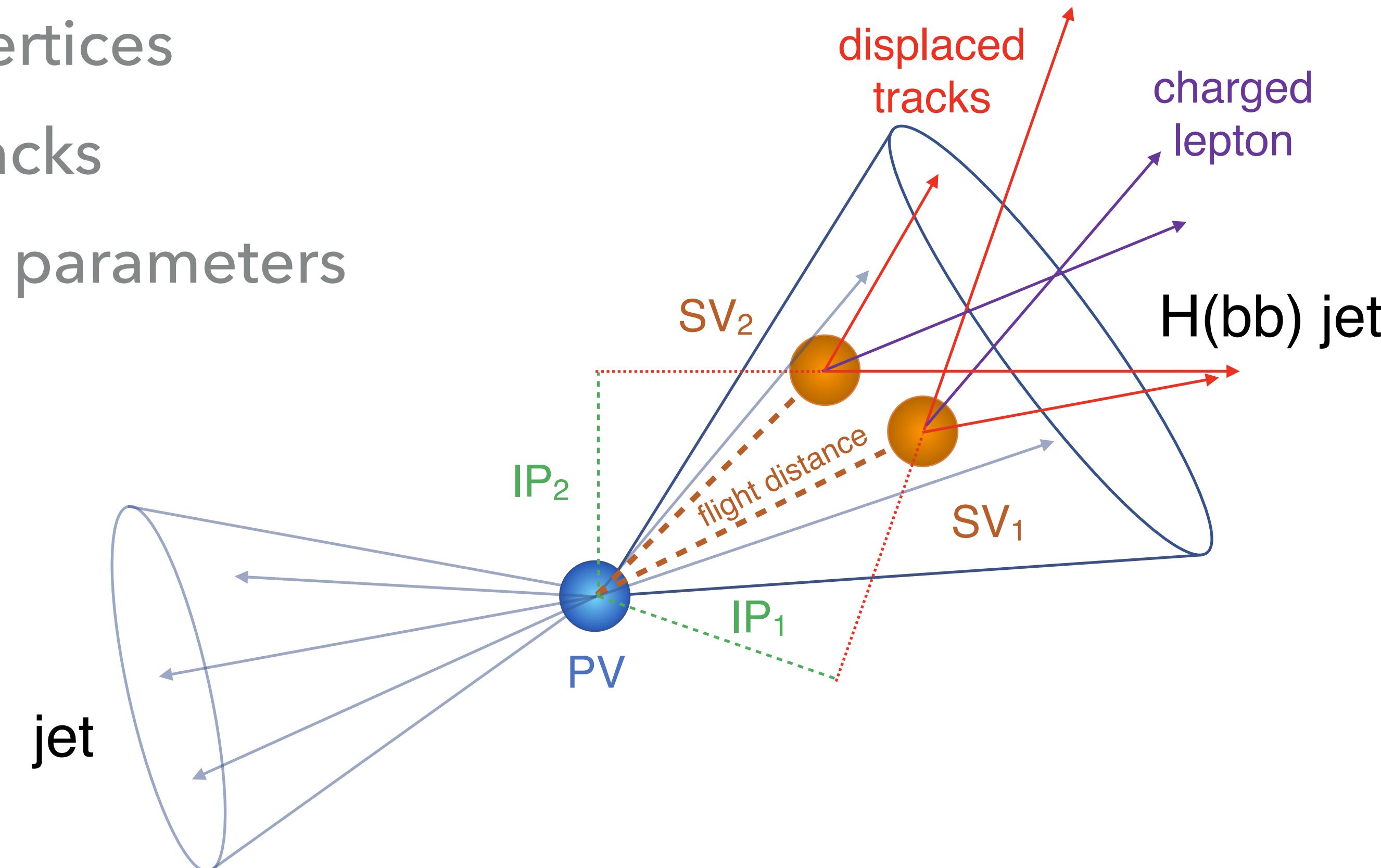
# BASICS OF HIGGS (DOUBLE-B) TAGGING

15

b hadrons have long lifetimes:  
travel  $O(\text{mm})$  before decay!

## ► Handles:

- secondary vertices
- displaced tracks
- large impact parameters
- soft leptons



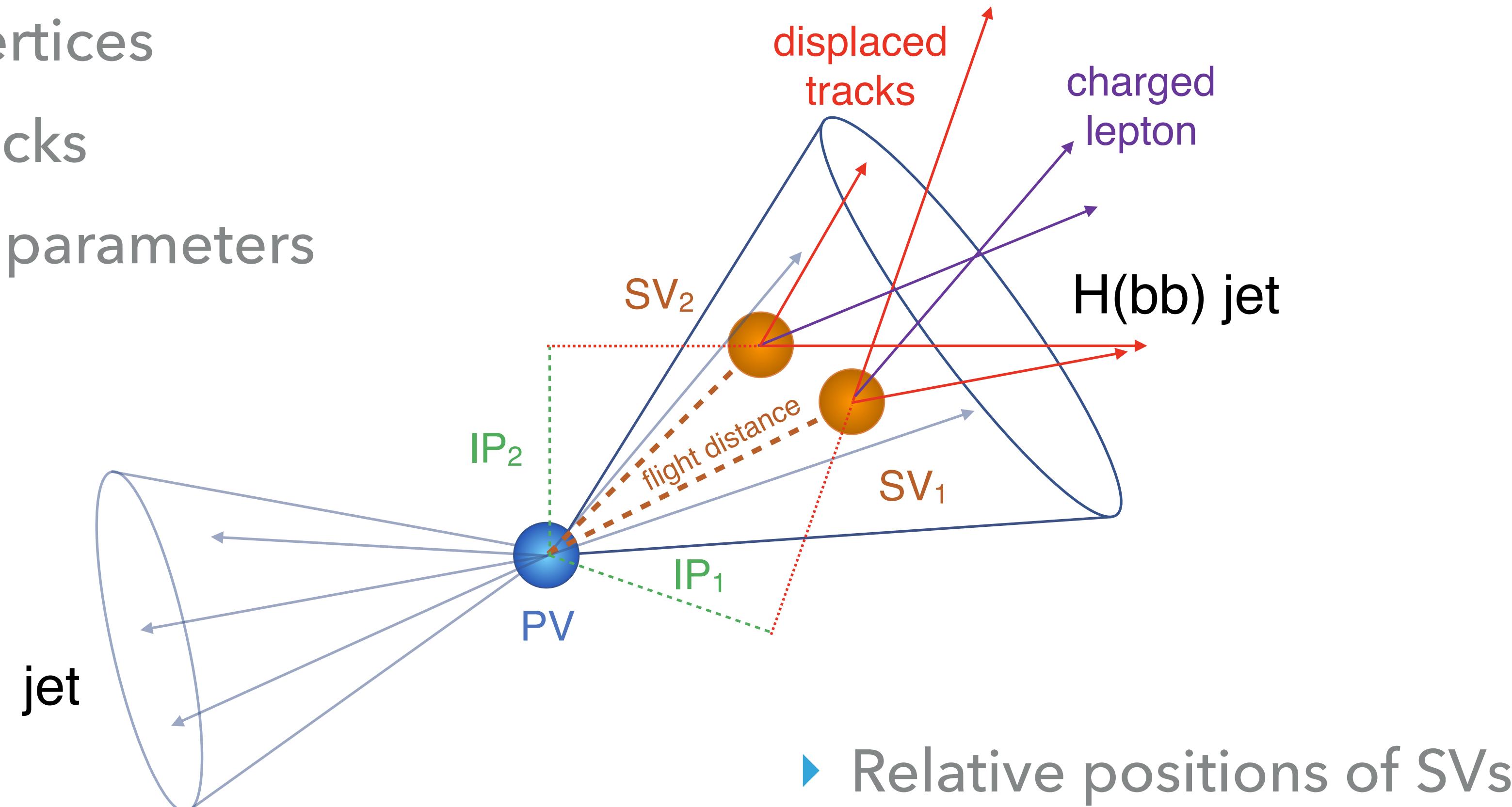
# BASICS OF HIGGS (DOUBLE-B) TAGGING

15

b hadrons have long lifetimes:  
travel  $O(\text{mm})$  before decay!

## ► Handles:

- secondary vertices
- displaced tracks
- large impact parameters
- soft leptons

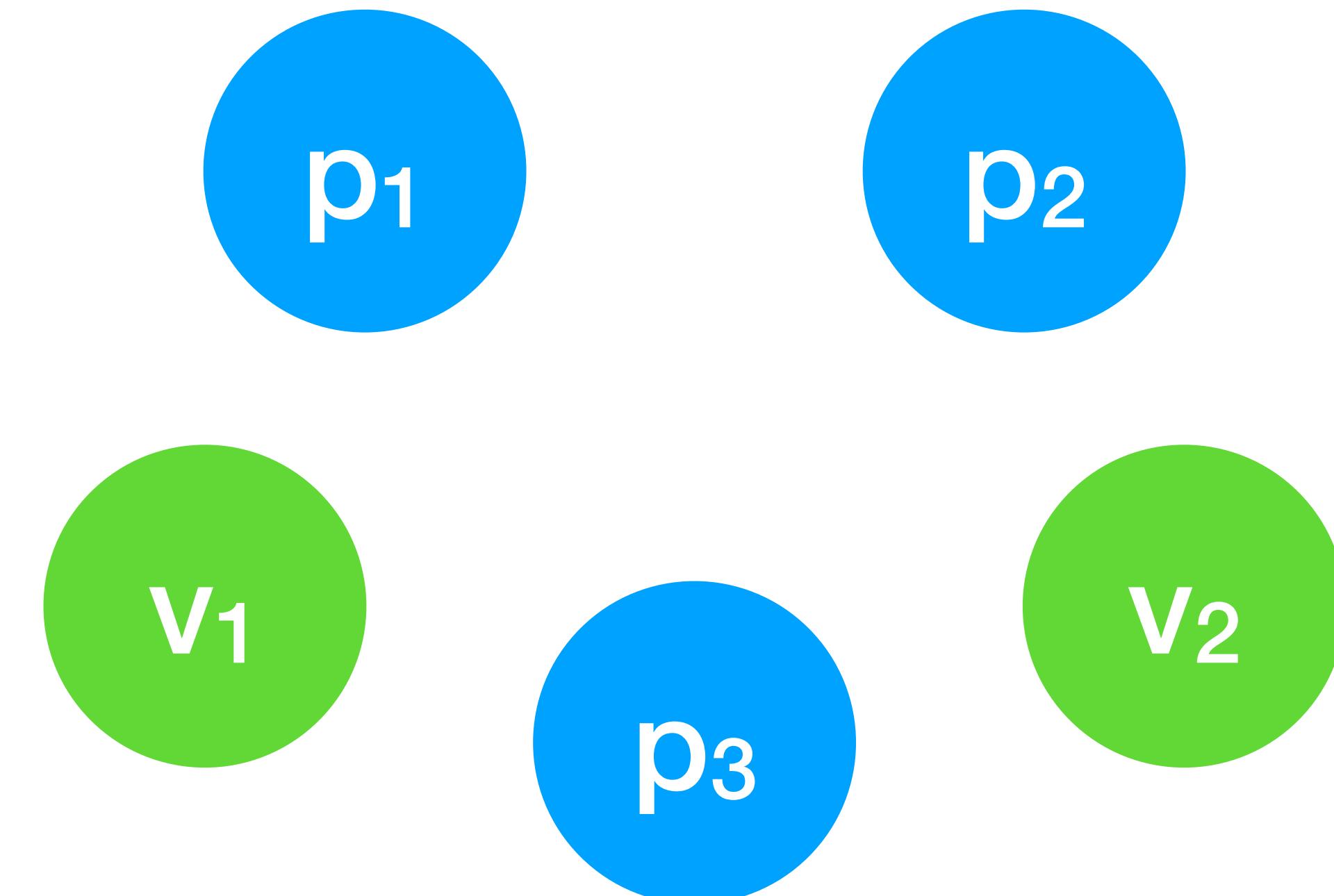


# PARTICLES AND VERTICES: TWO INPUT GRAPHS

[arXiv:1909.12285](https://arxiv.org/abs/1909.12285) 16

- ▶ Particles (i.e. tracks) and vertices are two separate inputs with different feature vectors (*heterogenous graph*)

$$p_i = [p_T^{\text{rel}}, \phi^{\text{rel}}, \eta^{\text{rel}}, \dots, d_{\text{3D}}, \text{cov}(p_T, p_T), \dots]$$



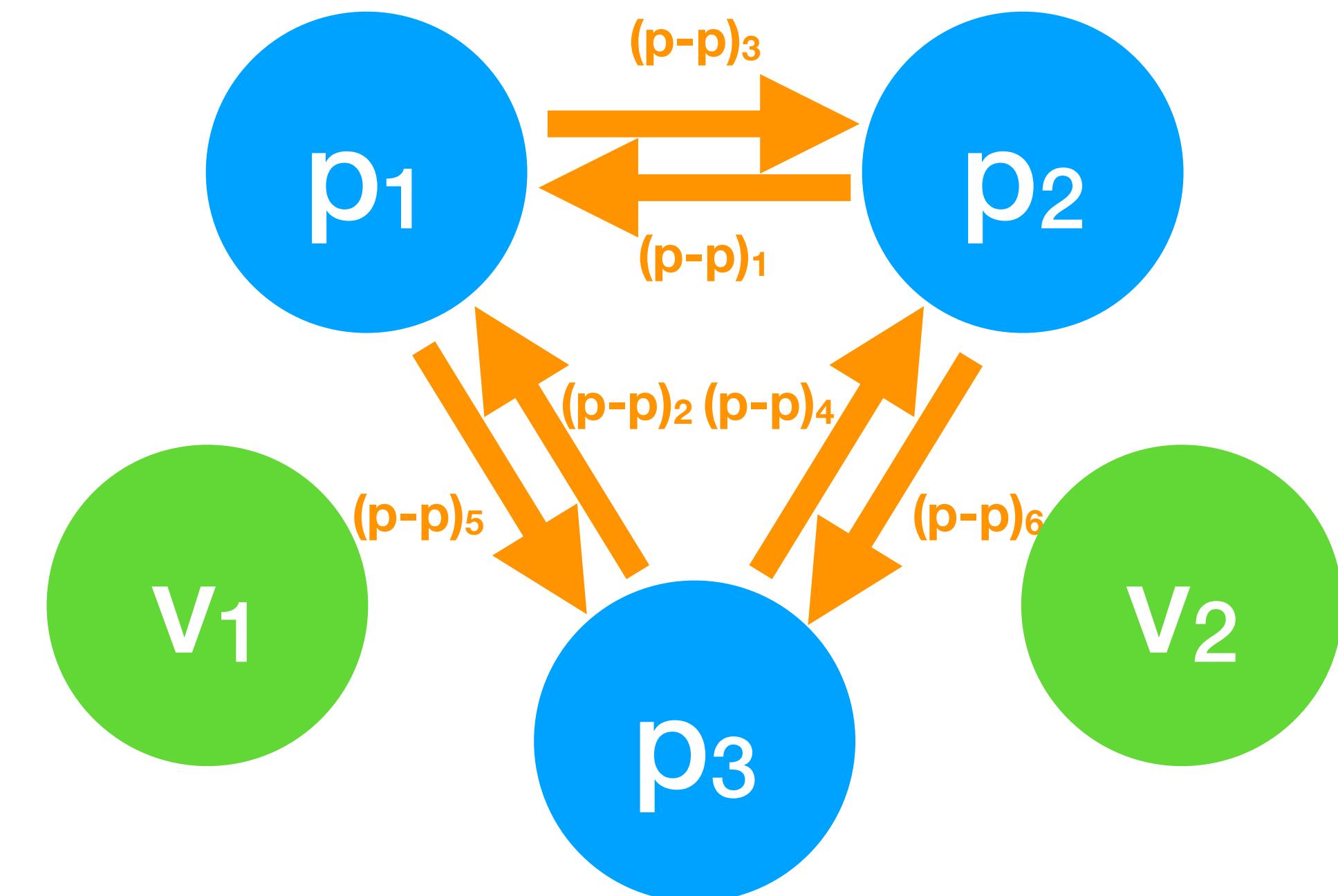
$$v_i = [p_T^{\text{rel}}, \phi^{\text{rel}}, \eta^{\text{rel}}, \dots, n_{\text{tracks}}, \cos \theta_{\text{PV}}, \dots]$$

# PARTICLES AND VERTICES: TWO INPUT GRAPHS

arXiv:1909.12285 16

- ▶ Particles (i.e. tracks) and vertices are two separate inputs with different feature vectors (*heterogenous graph*)
- ▶ GNNs typically consider a *homogenous graph* (e.g. particle-particle graph)

$$p_i = [p_T^{\text{rel}}, \phi^{\text{rel}}, \eta^{\text{rel}}, \dots, d_{\text{3D}}, \text{cov}(p_T, p_T), \dots]$$



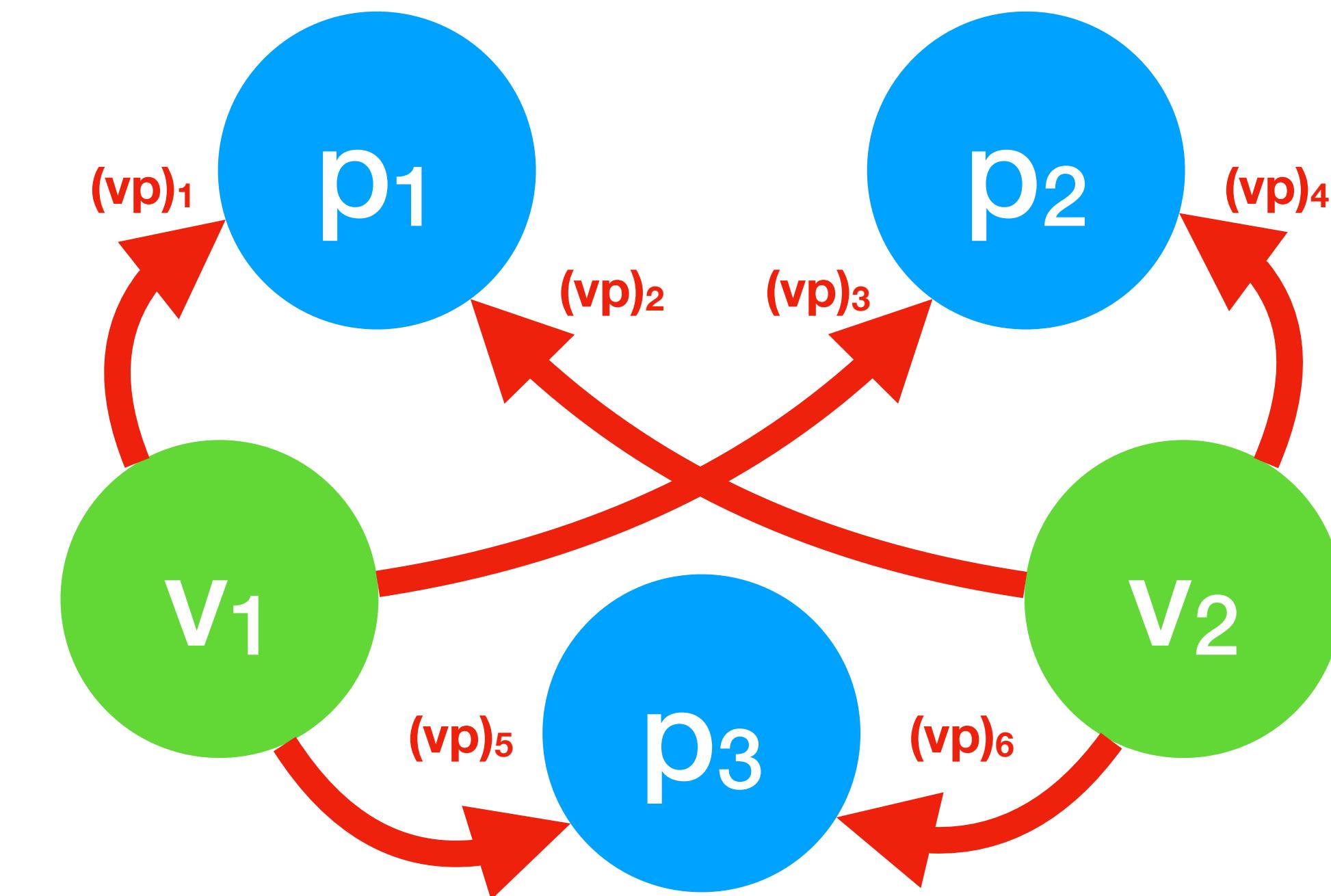
$$v_i = [p_T^{\text{rel}}, \phi^{\text{rel}}, \eta^{\text{rel}}, \dots, n_{\text{tracks}}, \cos \theta_{\text{PV}}, \dots]$$

# PARTICLES AND VERTICES: TWO INPUT GRAPHS

arXiv:1909.12285 16

- ▶ Particles (i.e. tracks) and vertices are two separate inputs with different feature vectors (*heterogenous graph*)
- ▶ GNNs typically consider a *homogenous graph* (e.g. particle-particle graph)
- ▶ Vertex-particle graph can also be considered

$$p_i = [p_T^{\text{rel}}, \phi^{\text{rel}}, \eta^{\text{rel}}, \dots, d_{\text{3D}}, \text{cov}(p_T, p_T), \dots]$$



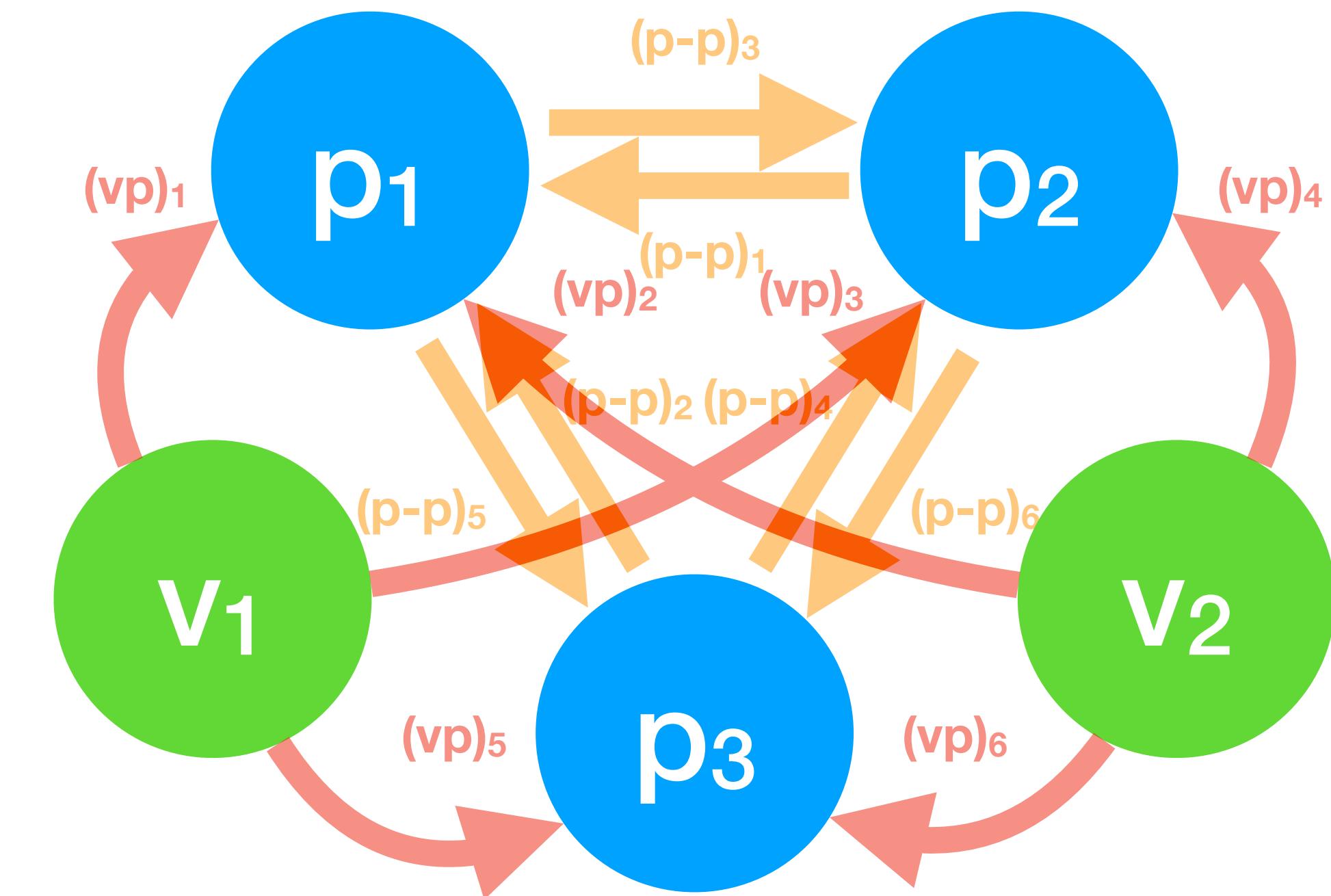
$$v_i = [p_T^{\text{rel}}, \phi^{\text{rel}}, \eta^{\text{rel}}, \dots, n_{\text{tracks}}, \cos \theta_{\text{PV}}, \dots]$$

# PARTICLES AND VERTICES: TWO INPUT GRAPHS

arXiv:1909.12285 16

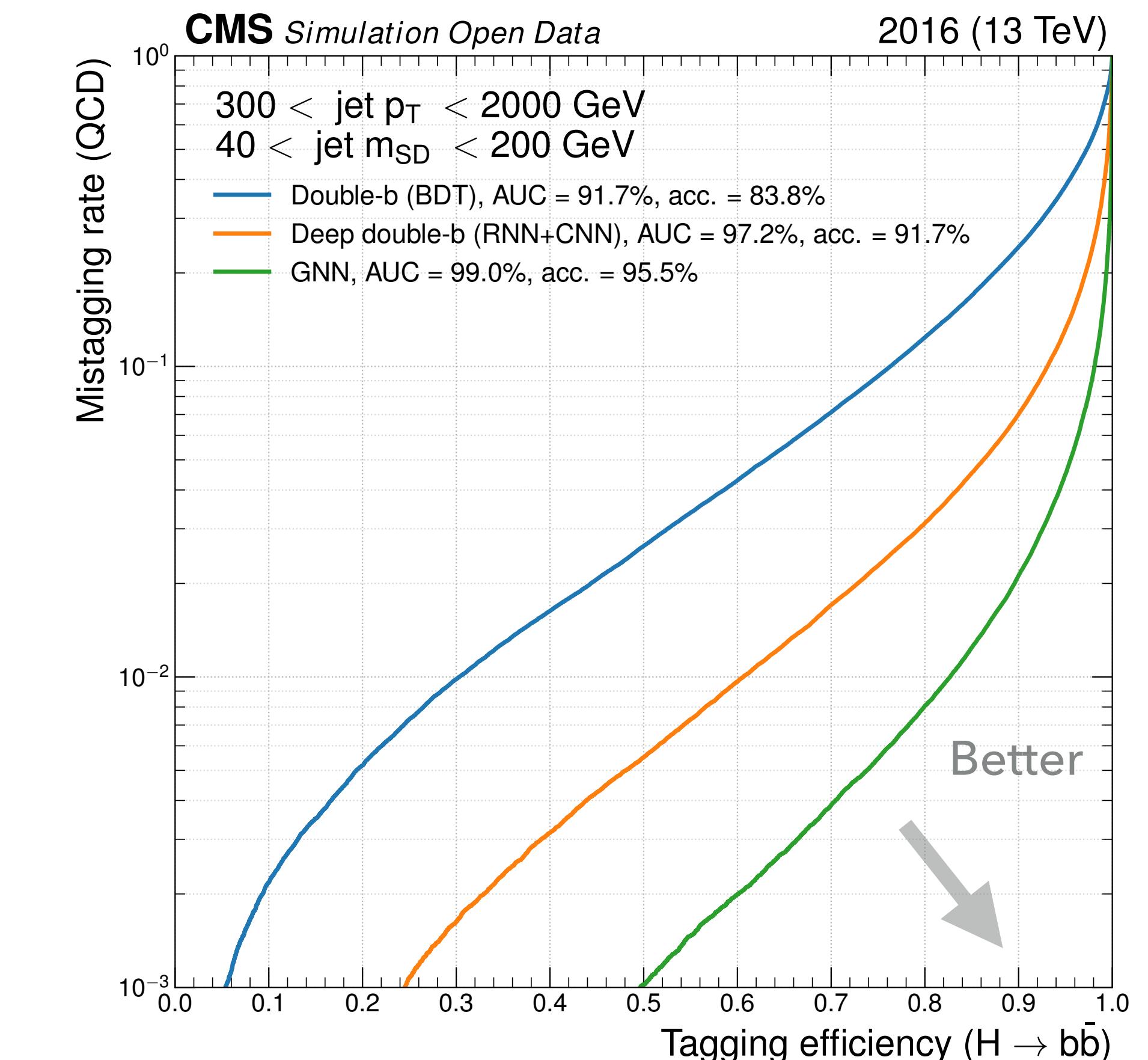
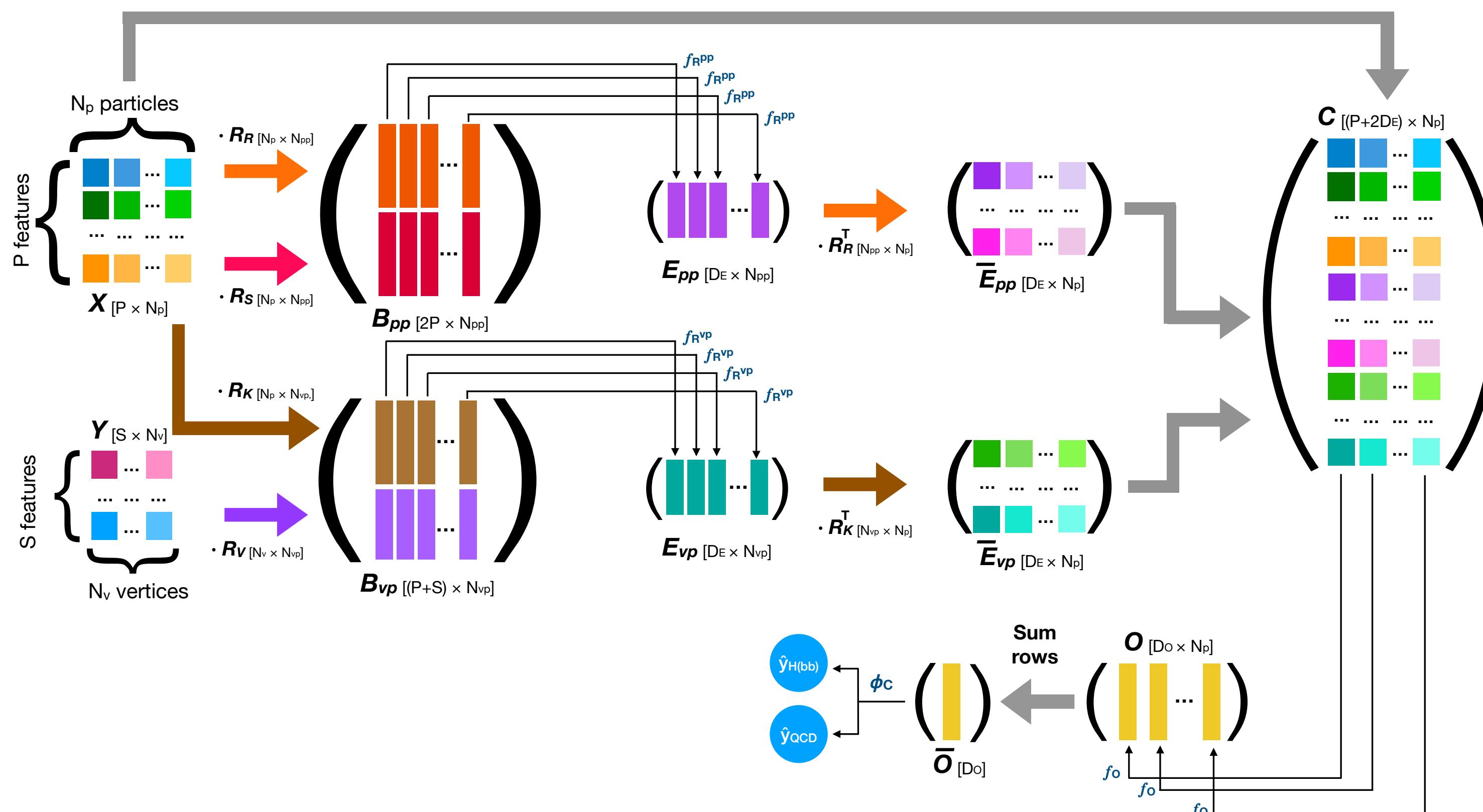
- ▶ Particles (i.e. tracks) and vertices are two separate inputs with different feature vectors (*heterogenous graph*)
- ▶ GNNs typically consider a *homogenous graph* (e.g. particle-particle graph)
- ▶ Vertex-particle graph can also be considered
- ▶ Combined GNN can consider both by constructing two separate graphs

$$p_i = [p_T^{\text{rel}}, \phi^{\text{rel}}, \eta^{\text{rel}}, \dots, d_{\text{3D}}, \text{cov}(p_T, p_T), \dots]$$



$$v_i = [p_T^{\text{rel}}, \phi^{\text{rel}}, \eta^{\text{rel}}, \dots, n_{\text{tracks}}, \cos \theta_{\text{PV}}, \dots]$$

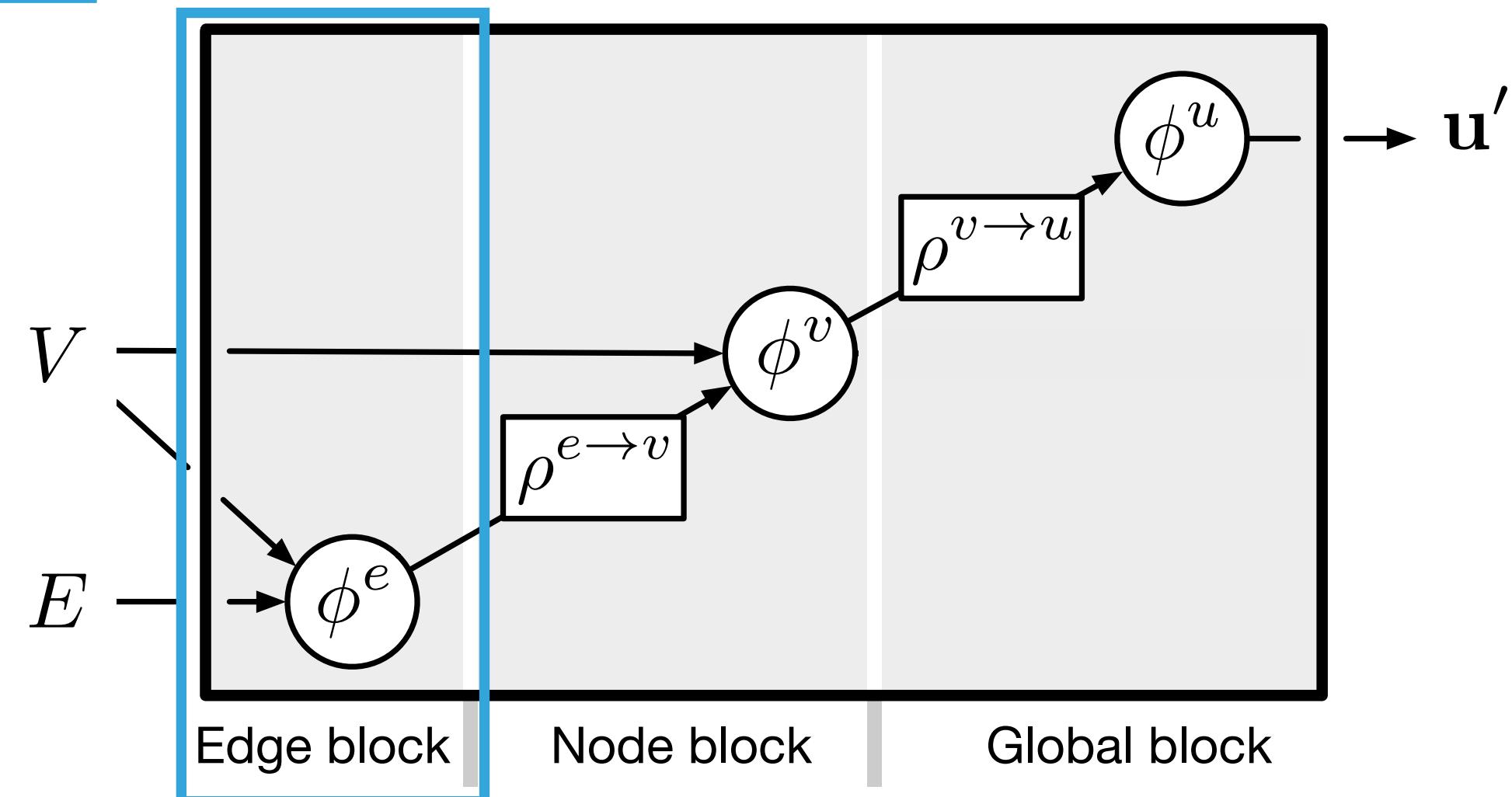
- ▶ Edge convolutions for particle-particle and particle-vertex connections update particle features; summed particle features used to predict  $H(b\bar{b})$  or QCD prob.
- ▶ GNN improves on previous methods



- ▶ Simplified GNN with PyTorch Geometric: <https://jmduarte.github.io/capstone-particle-physics-domain/weeks/08-extending.html>

```
class EdgeBlock(torch.nn.Module):
    def __init__(self):
        super(EdgeBlock, self).__init__()
        self.edge_mlp = Seq(Lin(inputs*2, hidden),
                            BatchNorm1d(hidden),
                            ReLU(),
                            Lin(hidden, hidden))

    def forward(self, src, dest, edge_attr, u, batch):
        out = torch.cat([src, dest], 1)
        return self.edge_mlp(out)
```



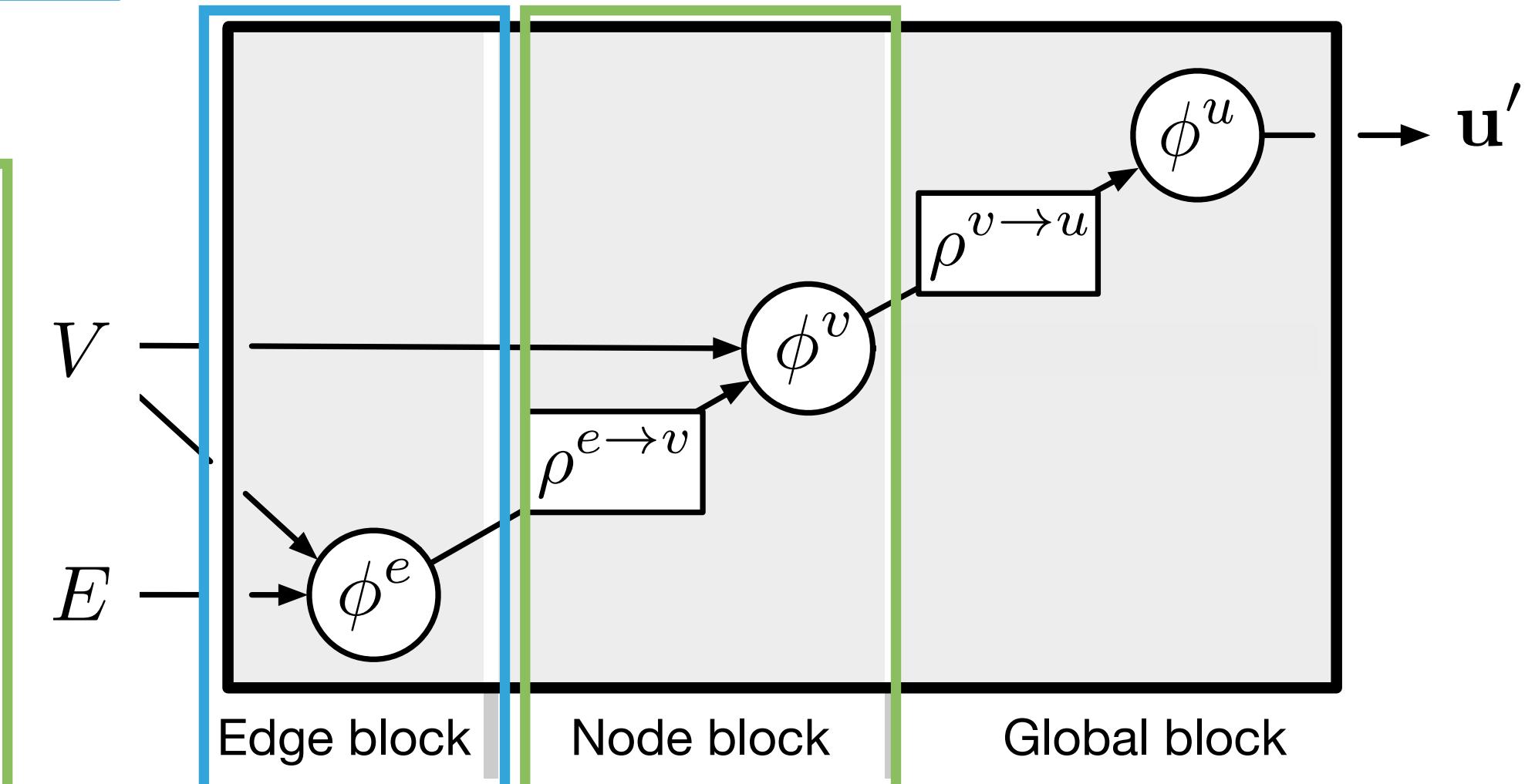
- Simplified GNN with PyTorch Geometric: <https://jmduarte.github.io/capstone-particle-physics-domain/weeks/08-extending.html>

```
class EdgeBlock(torch.nn.Module):
    def __init__(self):
        super(EdgeBlock, self).__init__()
        self.edge_mlp = Seq(Lin(inputs*2, hidden),
                            BatchNorm1d(hidden),
                            ReLU(),
                            Lin(hidden, hidden))

    def forward(self, src, dest, edge_attr, u, batch):
        out = torch.cat([src, dest], 1)
        return self.edge_mlp(out)
```

```
class NodeBlock(torch.nn.Module):
    def __init__(self):
        super(NodeBlock, self).__init__()
        self.node_mlp_1 = Seq(Lin(inputs+hidden, hidden),
                             BatchNorm1d(hidden),
                             ReLU(),
                             Lin(hidden, hidden))
        self.node_mlp_2 = Seq(Lin(inputs+hidden, hidden),
                             BatchNorm1d(hidden),
                             ReLU(),
                             Lin(hidden, hidden))

    def forward(self, x, edge_index, edge_attr, u, batch):
        row, col = edge_index
        out = torch.cat([x[row], edge_attr], dim=1)
        out = self.node_mlp_1(out)
        out = scatter_mean(out, col, dim=0, dim_size=x.size(0))
        out = torch.cat([x, out], dim=1)
        return self.node_mlp_2(out)
```



► Simplified GNN with PyTorch Geometric: <https://jmduarte.github.io/capstone-particle-physics-domain/weeks/08-extending.html>

```
class EdgeBlock(torch.nn.Module):
    def __init__(self):
        super(EdgeBlock, self).__init__()
        self.edge_mlp = Seq(Lin(inputs*2, hidden),
                            BatchNorm1d(hidden),
                            ReLU(),
                            Lin(hidden, hidden))

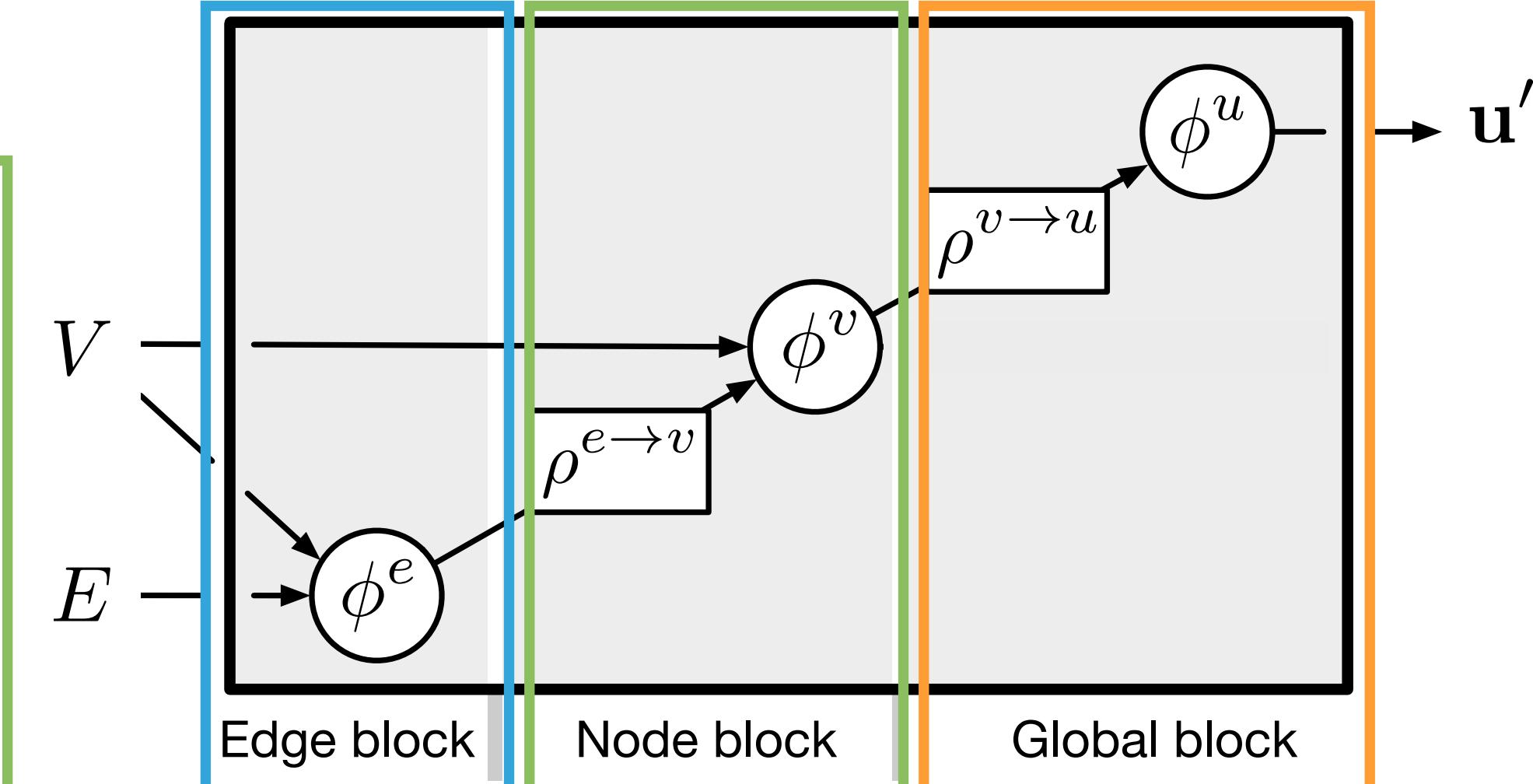
    def forward(self, src, dest, edge_attr, u, batch):
        out = torch.cat([src, dest], 1)
        return self.edge_mlp(out)
```

```
class GlobalBlock(torch.nn.Module):
    def __init__(self):
        super(GlobalBlock, self).__init__()
        self.global_mlp = Seq(Lin(hidden, hidden),
                             BatchNorm1d(hidden),
                             ReLU(),
                             Lin(hidden, outputs))

    def forward(self, x, edge_index, edge_attr, u, batch):
        out = scatter_mean(x, batch, dim=0)
        return self.global_mlp(out)
```

```
class NodeBlock(torch.nn.Module):
    def __init__(self):
        super(NodeBlock, self).__init__()
        self.node_mlp_1 = Seq(Lin(inputs+hidden, hidden),
                             BatchNorm1d(hidden),
                             ReLU(),
                             Lin(hidden, hidden))
        self.node_mlp_2 = Seq(Lin(inputs+hidden, hidden),
                             BatchNorm1d(hidden),
                             ReLU(),
                             Lin(hidden, hidden))

    def forward(self, x, edge_index, edge_attr, u, batch):
        row, col = edge_index
        out = torch.cat([x[row], edge_attr], dim=1)
        out = self.node_mlp_1(out)
        out = scatter_mean(out, col, dim=0, dim_size=x.size(0))
        out = torch.cat([x, out], dim=1)
        return self.node_mlp_2(out)
```



► Simplified GNN with PyTorch Geometric: <https://jmduarte.github.io/capstone-particle-physics-domain/weeks/08-extending.html>

```
class EdgeBlock(torch.nn.Module):
    def __init__(self):
        super(EdgeBlock, self).__init__()
        self.edge_mlp = Seq(Lin(inputs*2, hidden),
                            BatchNorm1d(hidden),
                            ReLU(),
                            Lin(hidden, hidden))

    def forward(self, src, dest, edge_attr, u, batch):
        out = torch.cat([src, dest], 1)
        return self.edge_mlp(out)
```

```
class GlobalBlock(torch.nn.Module):
    def __init__(self):
        super(GlobalBlock, self).__init__()
        self.global_mlp = Seq(Lin(hidden, hidden),
                             BatchNorm1d(hidden),
                             ReLU(),
                             Lin(hidden, outputs))

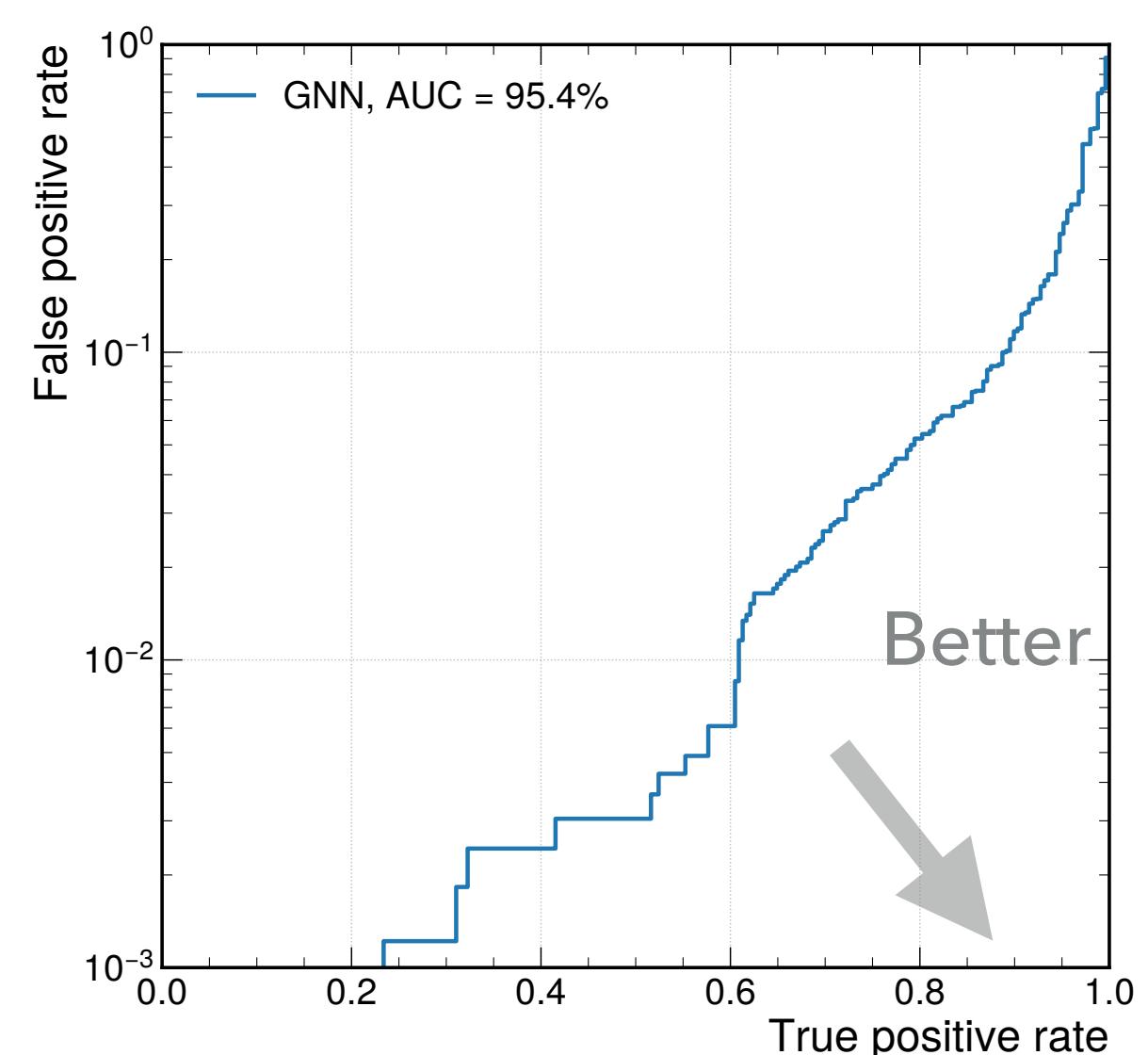
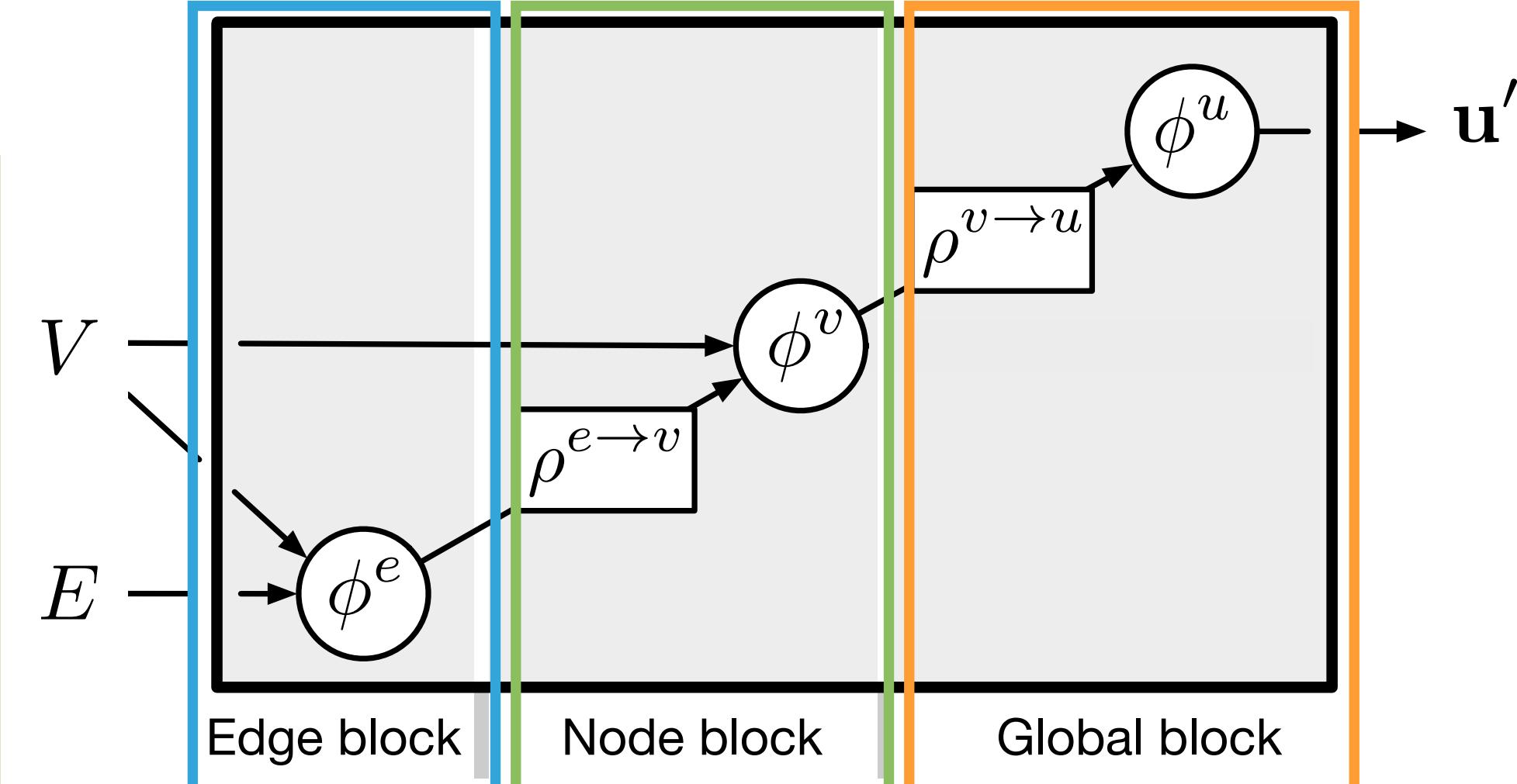
    def forward(self, x, edge_index, edge_attr, u, batch):
        out = scatter_mean(x, batch, dim=0)
        return self.global_mlp(out)
```

```
class InteractionNetwork(torch.nn.Module):
    def __init__(self):
        super(InteractionNetwork, self).__init__()
        self.interactionnetwork = MetaLayer(EdgeBlock(), NodeBlock(), GlobalBlock())
        self.bn = BatchNorm1d(inputs)

    def forward(self, x, edge_index, batch):
        x = self.bn(x)
        x, edge_attr, u = self.interactionnetwork(x, edge_index, None, None, batch)
        return u
```

```
class NodeBlock(torch.nn.Module):
    def __init__(self):
        super(NodeBlock, self).__init__()
        self.node_mlp_1 = Seq(Lin(inputs+hidden, hidden),
                             BatchNorm1d(hidden),
                             ReLU(),
                             Lin(hidden, hidden))
        self.node_mlp_2 = Seq(Lin(inputs+hidden, hidden),
                             BatchNorm1d(hidden),
                             ReLU(),
                             Lin(hidden, hidden))

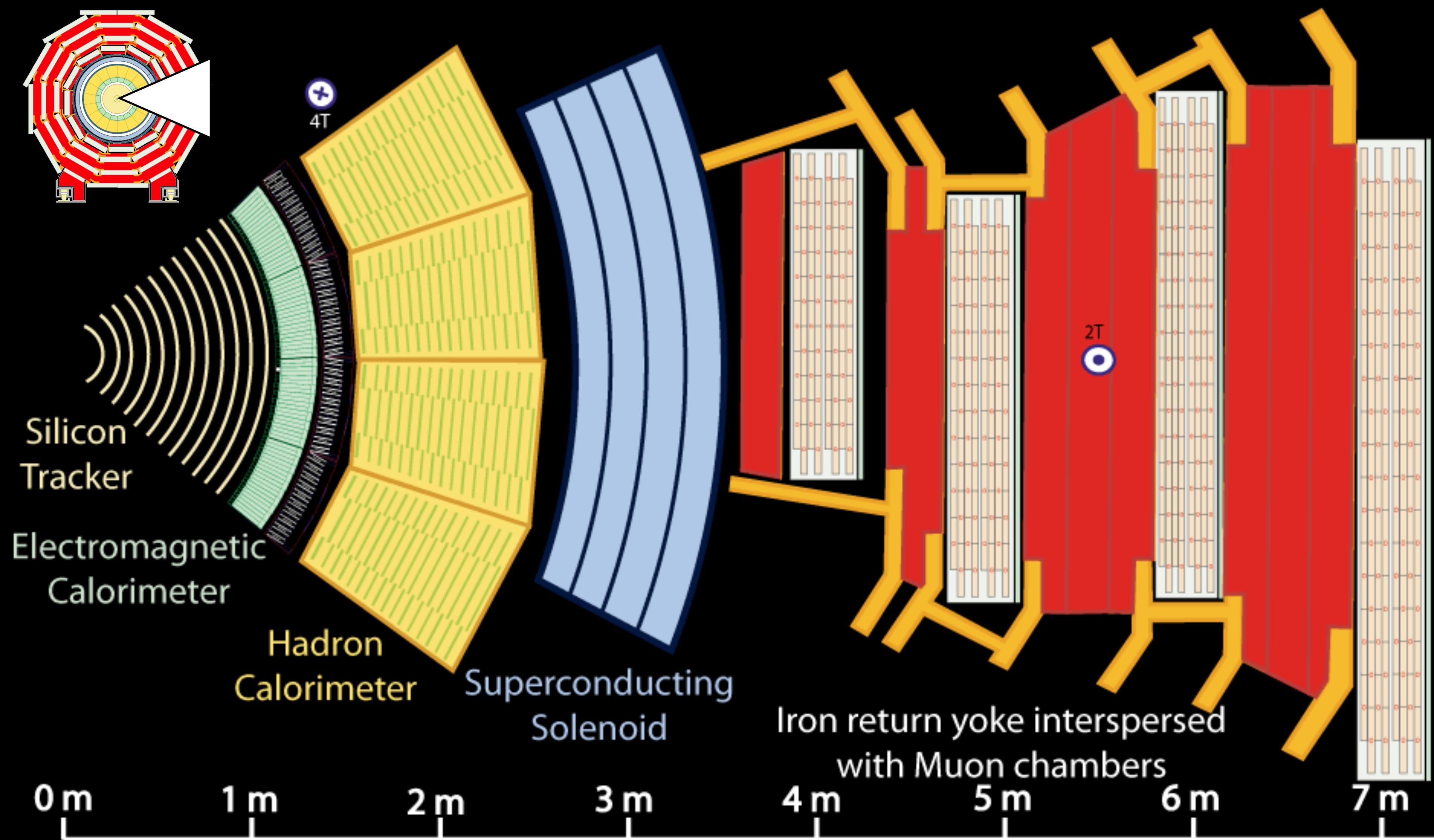
    def forward(self, x, edge_index, edge_attr, u, batch):
        row, col = edge_index
        out = torch.cat([x[row], edge_attr], dim=1)
        out = self.node_mlp_1(out)
        out = scatter_mean(out, col, dim=0, dim_size=x.size(0))
        out = torch.cat([x, out], dim=1)
        return self.node_mlp_2(out)
```



---

# PARTICLE-FLOW





Key:

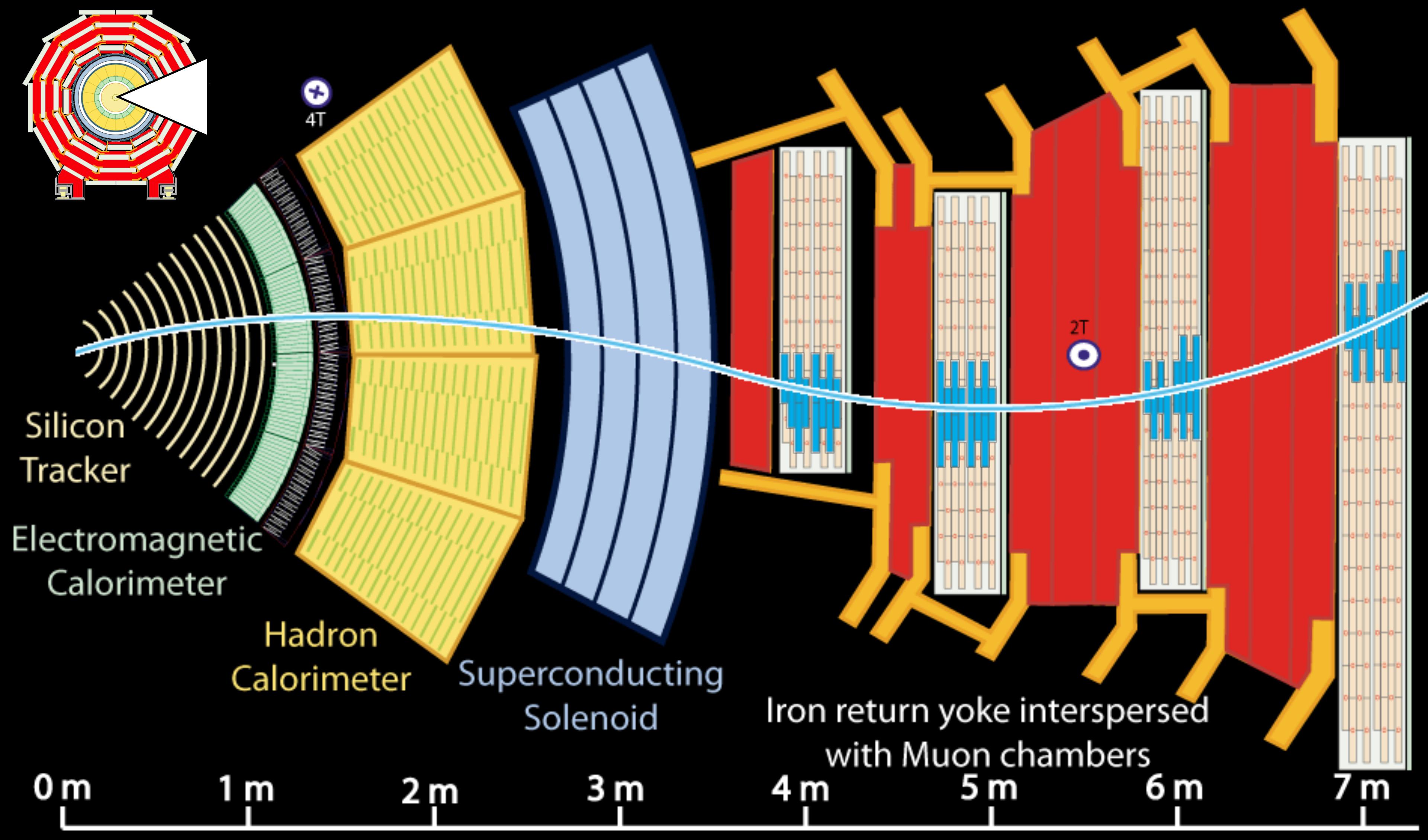
Muon

Electron

Charged Hadron (e.g. Pion)

Neutral Hadron (e.g. Neutron)

Photon



Key:

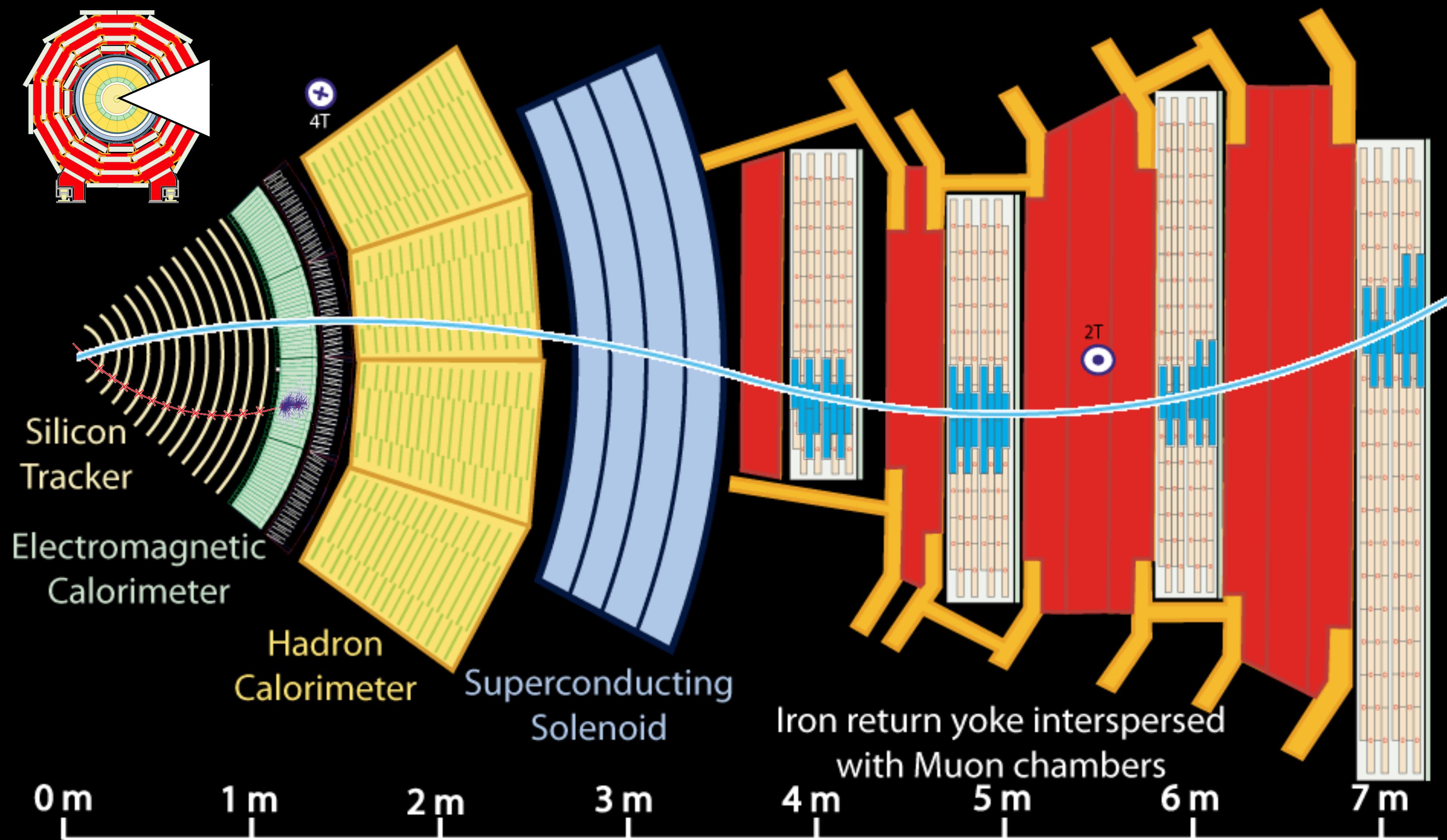
— Muon

· Electron

Charged Hadron (e.g. Pion)

Neutral Hadron (e.g. Neutron)

Photon



Key:

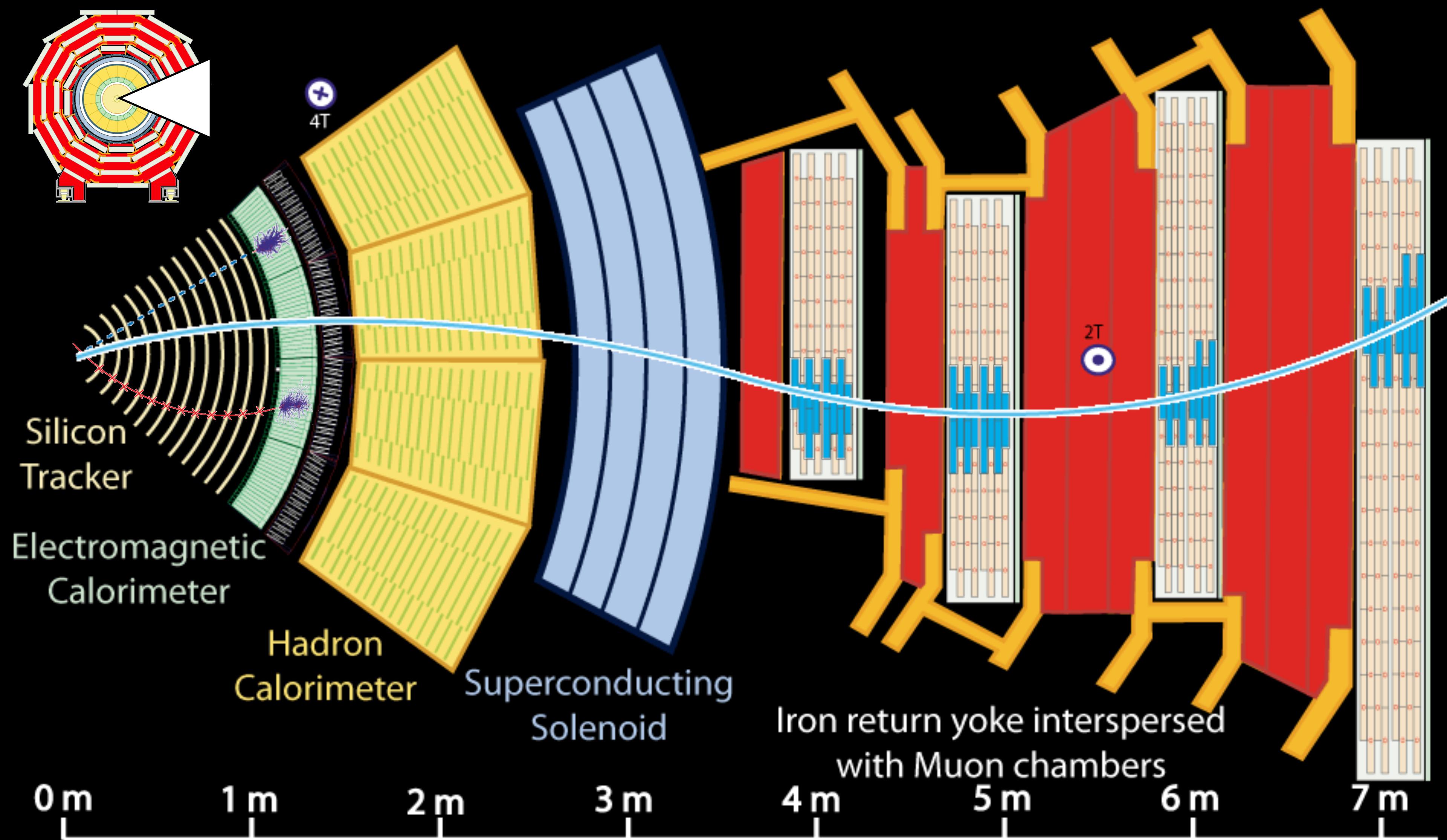
— Muon

— Electron

Neutral Hadron (e.g. Neutron)

Charged Hadron (e.g. Pion)

Photon



Key:

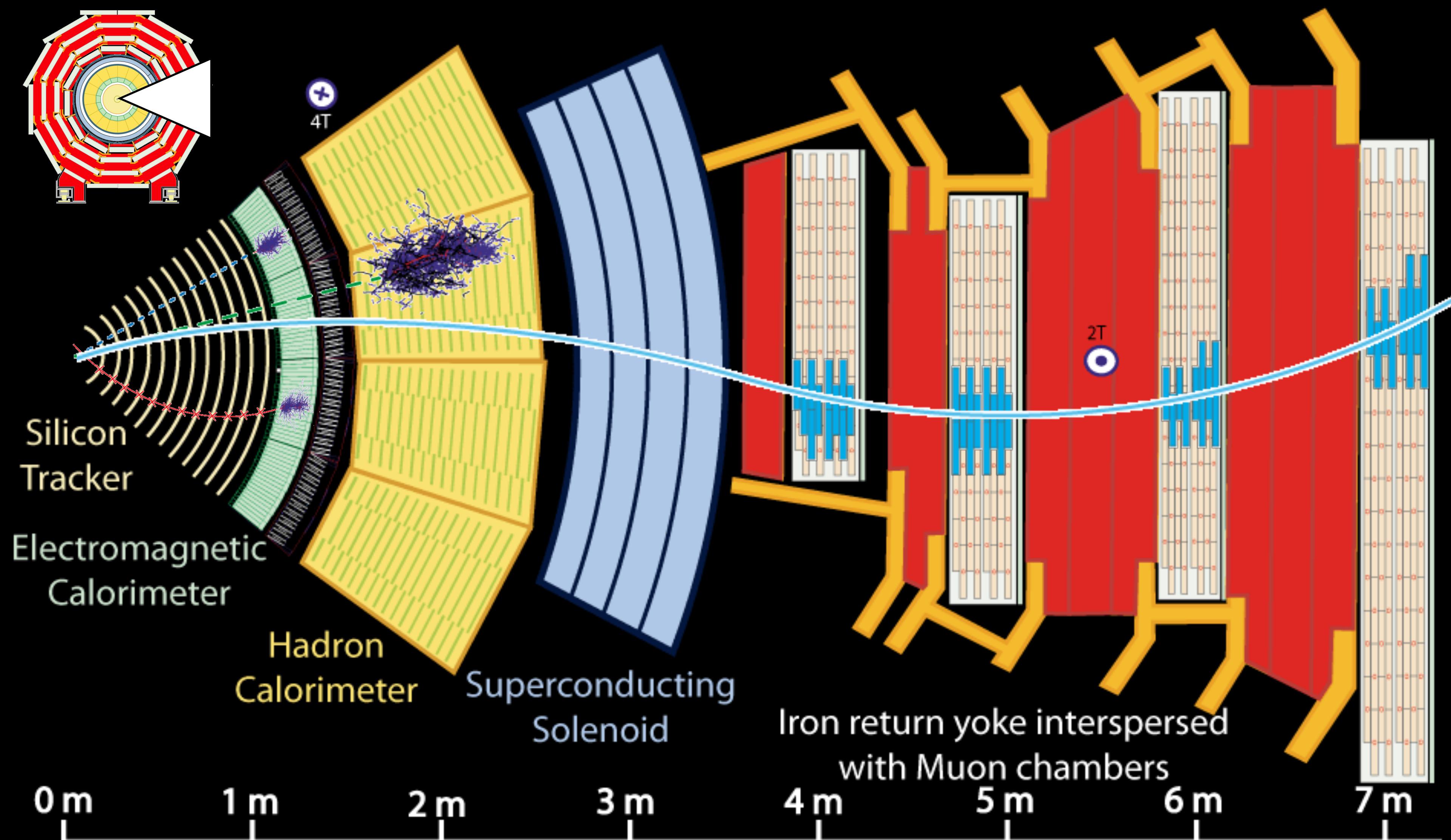
Muon

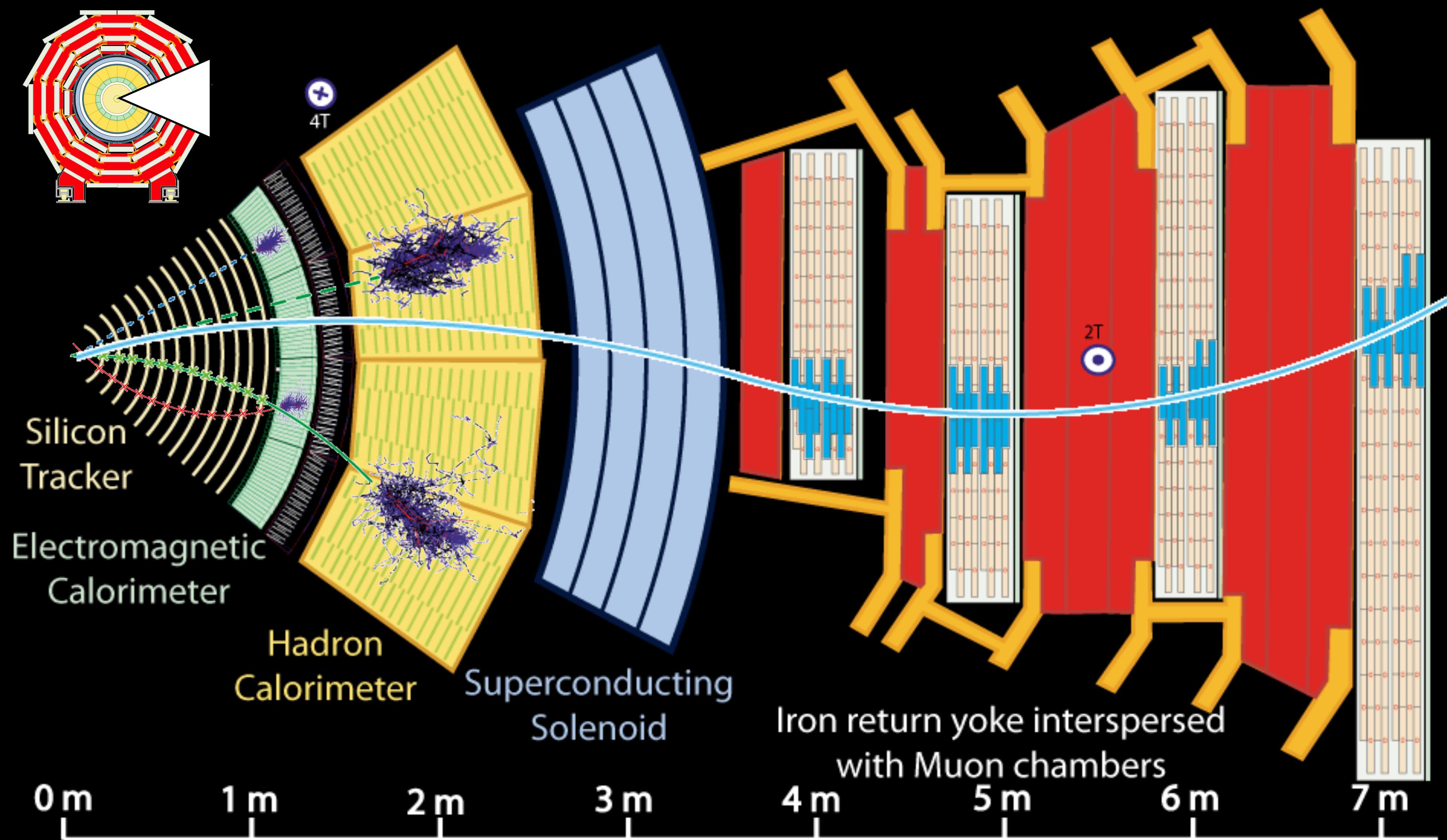
Electron

Neutral Hadron (e.g. Neutron)

Charged Hadron (e.g. Pion)

Photon





Key:

— Muon

— Electron

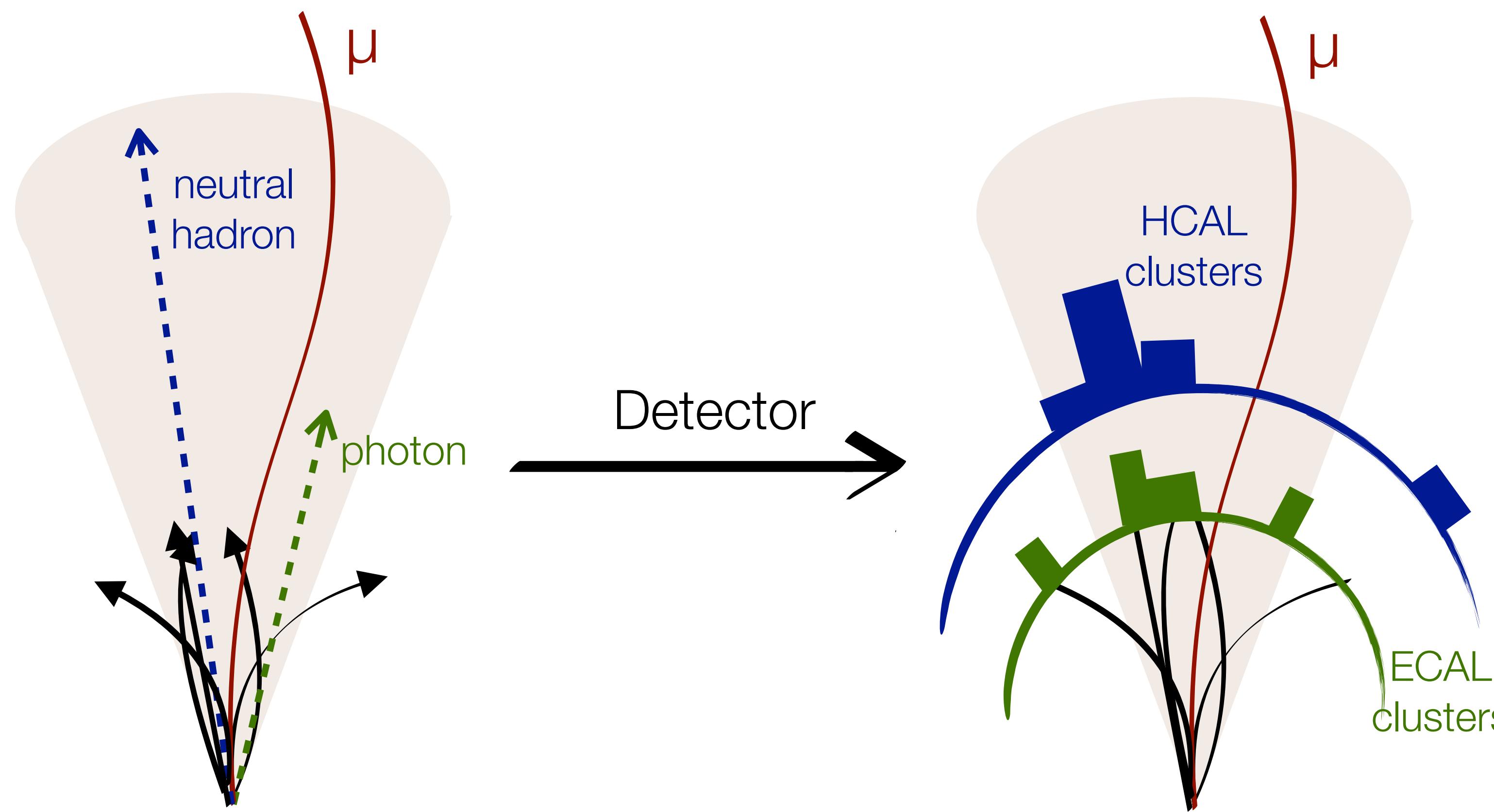
- - - Neutral Hadron (e.g. Neutron)

— Charged Hadron (e.g. Pion)

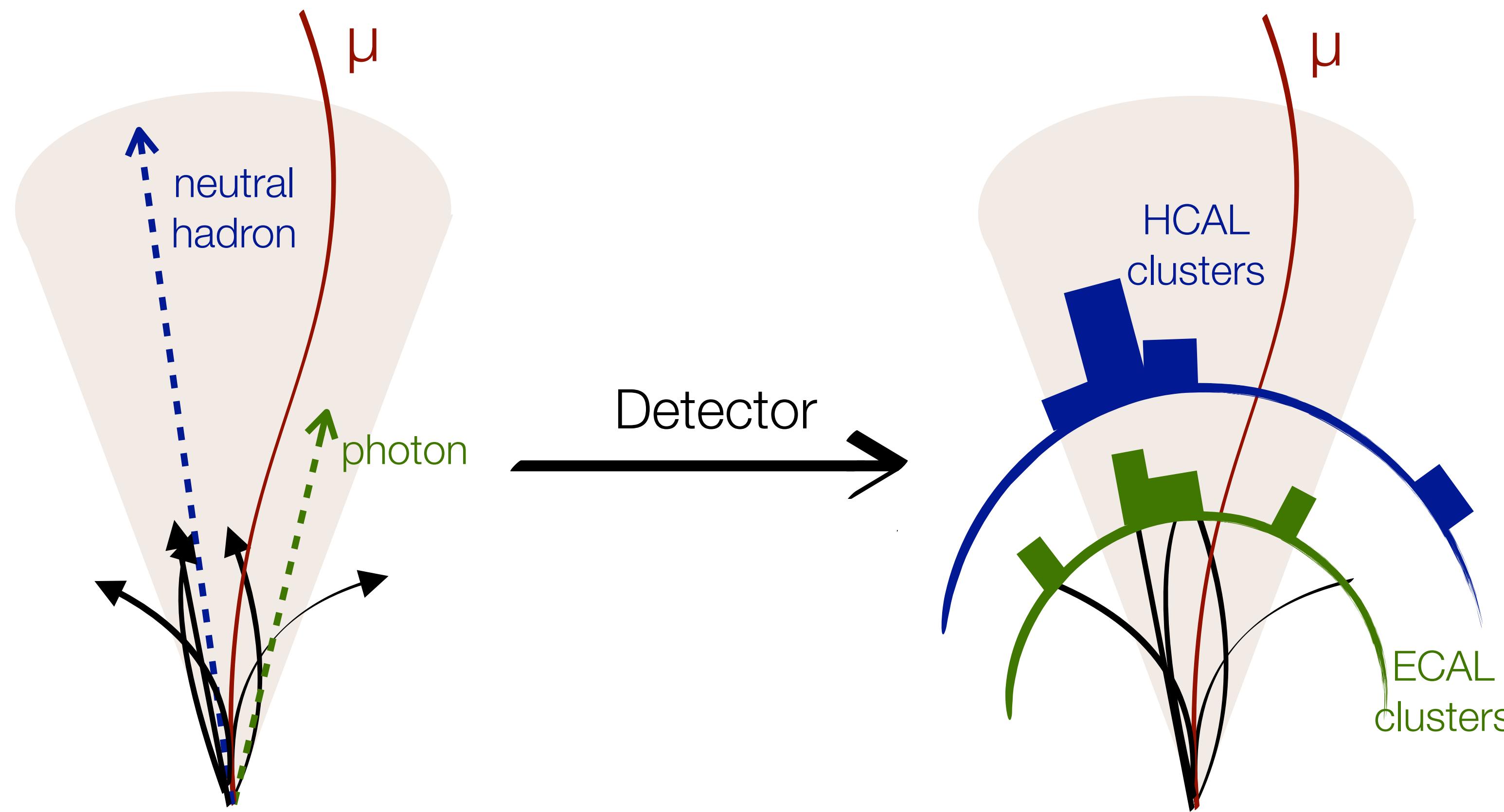
----- Photon

# PARTICLE-FLOW RECONSTRUCTION

arXiv:1706.04965 21



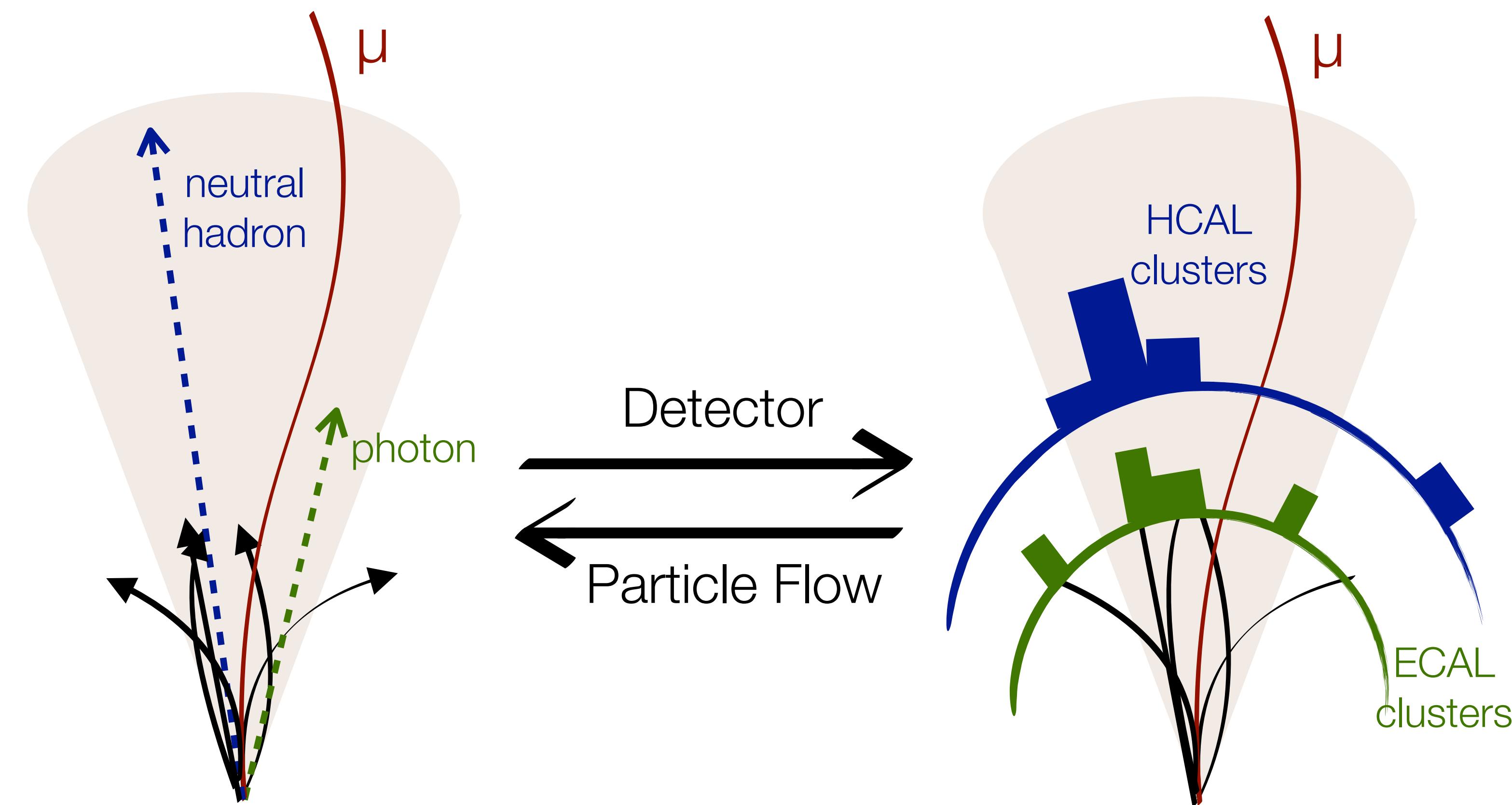
- ▶ Particles interact with detector, leaving energy deposits and tracks



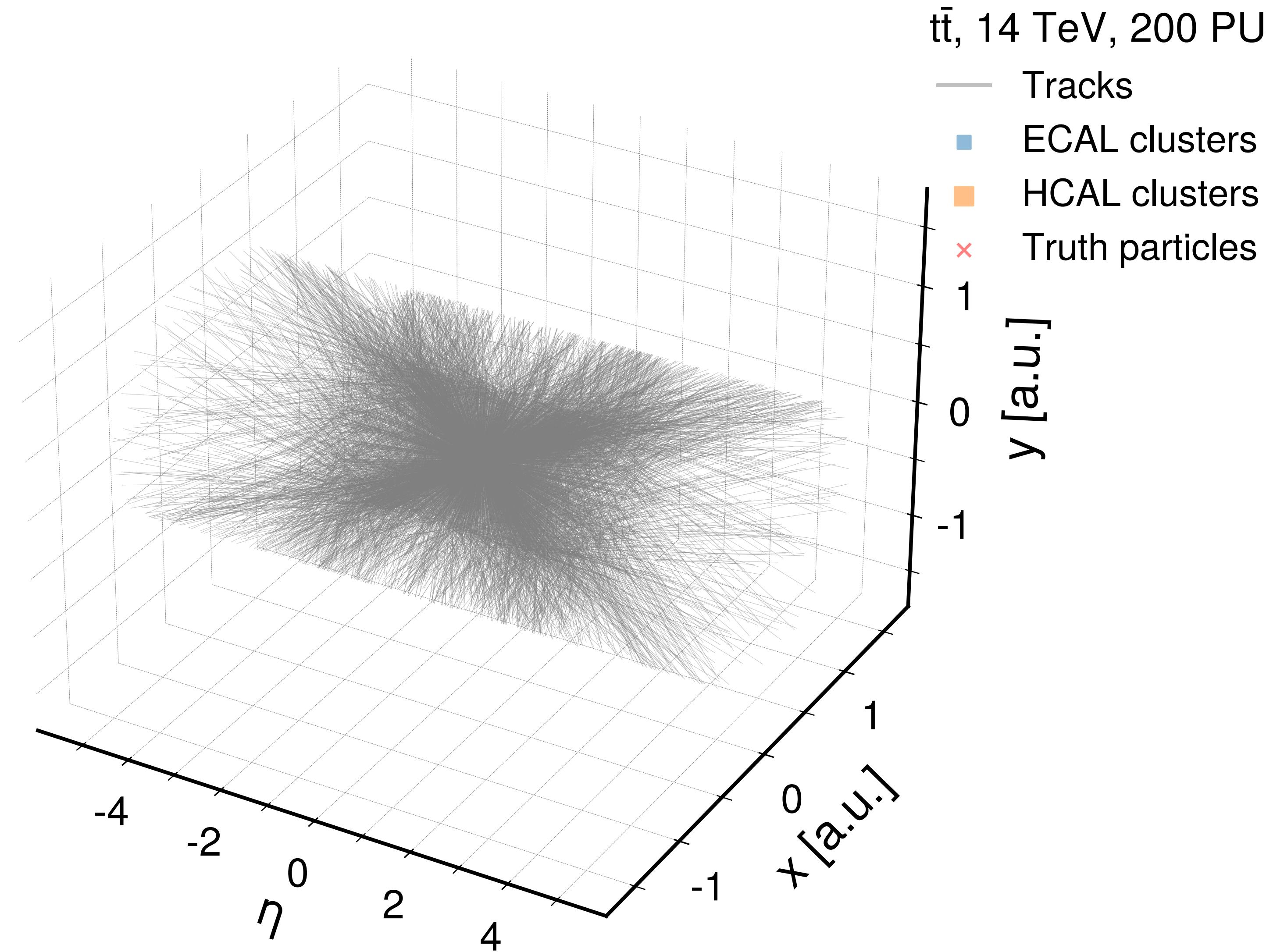
# PARTICLE-FLOW RECONSTRUCTION

arXiv:1706.04965 21

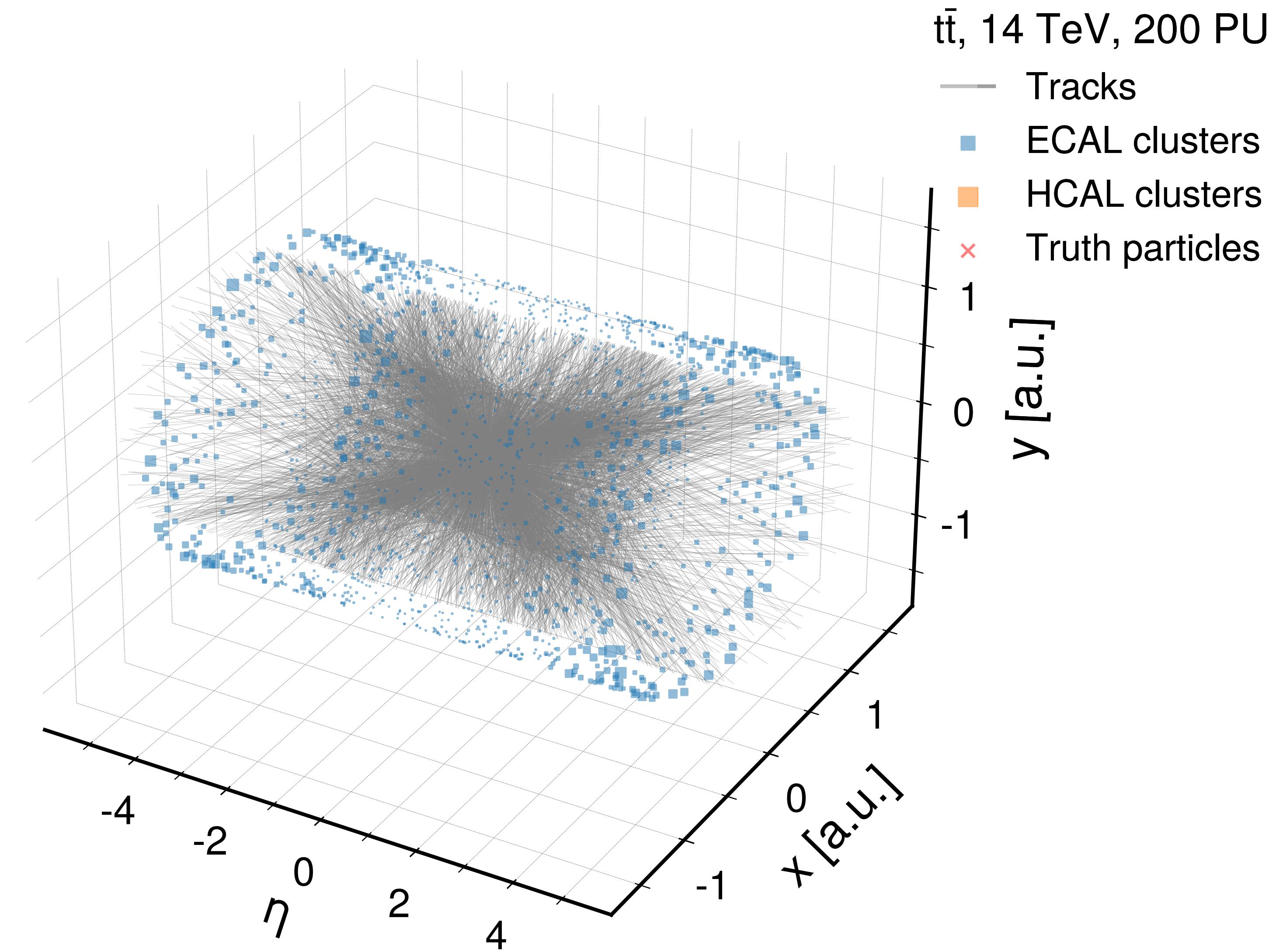
- ▶ Particles interact with detector, leaving energy deposits and tracks
- ▶ Efficient combination of info. from complementary detector subsystems to produce a holistic, particle interpretation of the event (that improves on any individual subsystem)



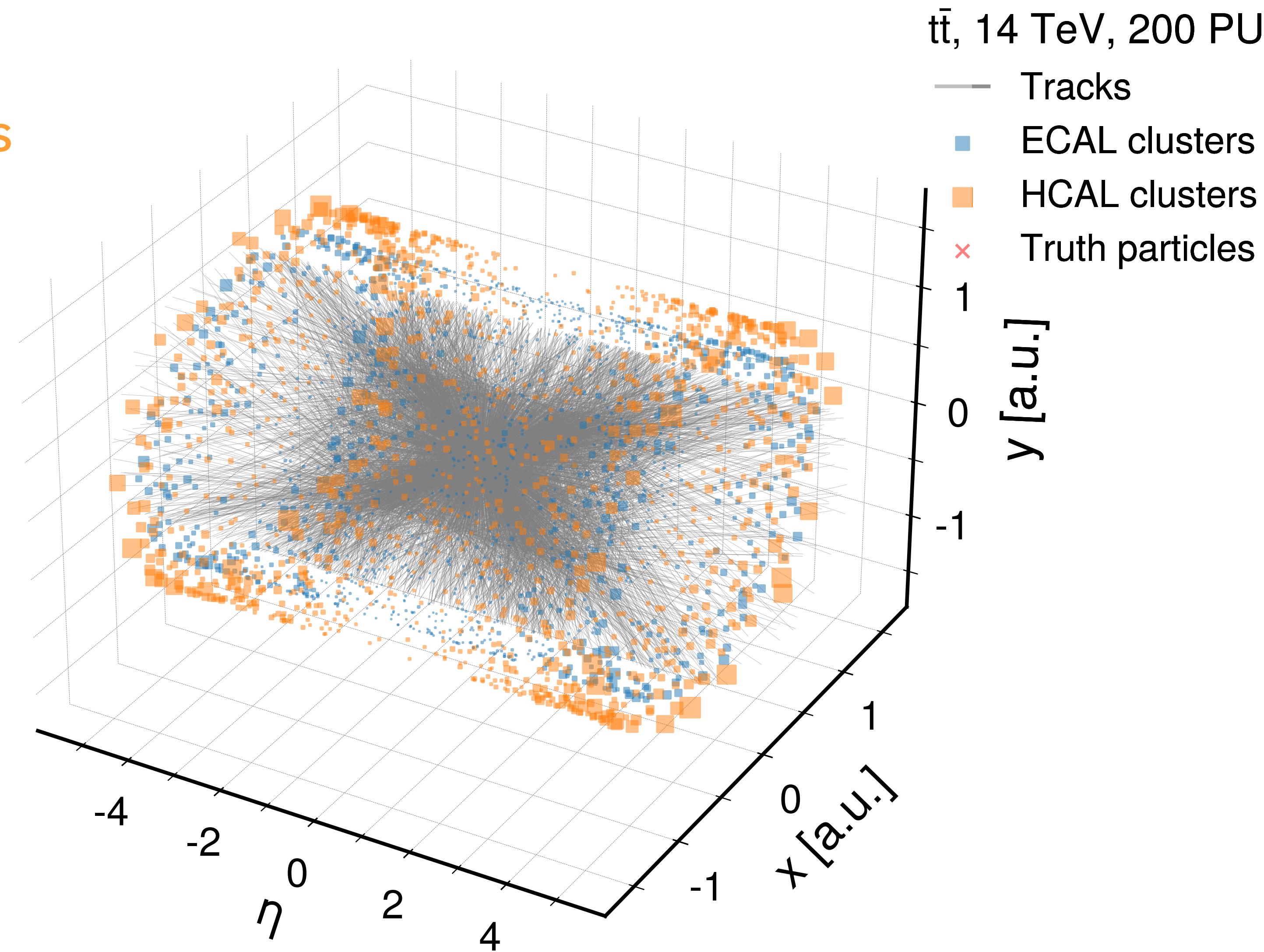
- ▶ Input set (or point could or heterogeneous graph) of tracks,



- ▶ Input set (or point could or heterogeneous graph) of tracks, **ECAL clusters**,

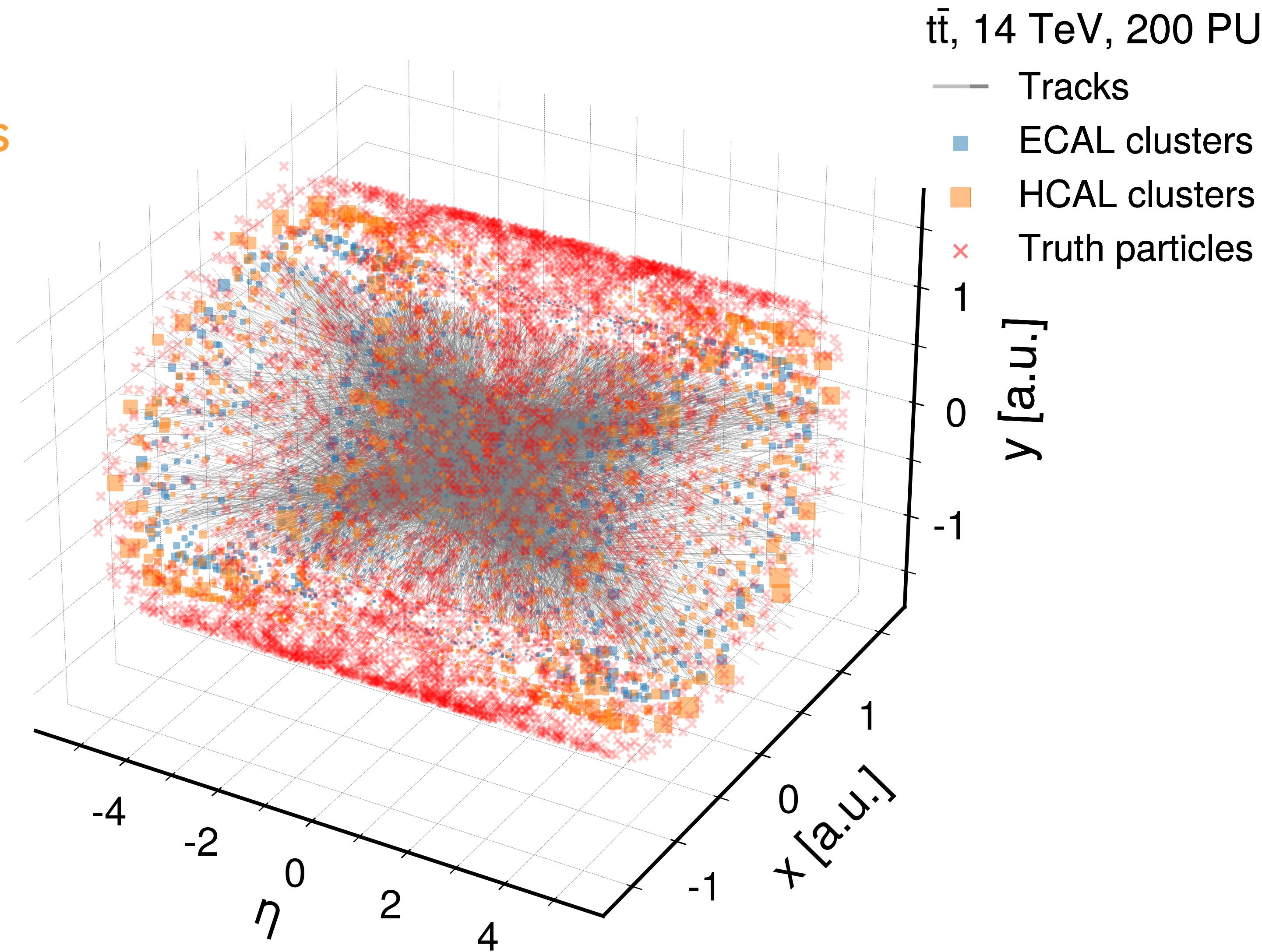


- ▶ Input set (or point could or heterogeneous graph) of tracks, **ECAL clusters**, **HCAL clusters**



- ▶ Input set (or point could or heterogeneous graph) of tracks, **ECAL clusters**, **HCAL clusters**
- ▶ Target set of **truth particles**

$$Y = \{y_i\}$$



- ▶ Input set (or point could or heterogeneous graph) of tracks, **ECAL clusters**, **HCAL clusters**

- ▶ Target set of **truth particles**

$$Y = \{y_i\}$$

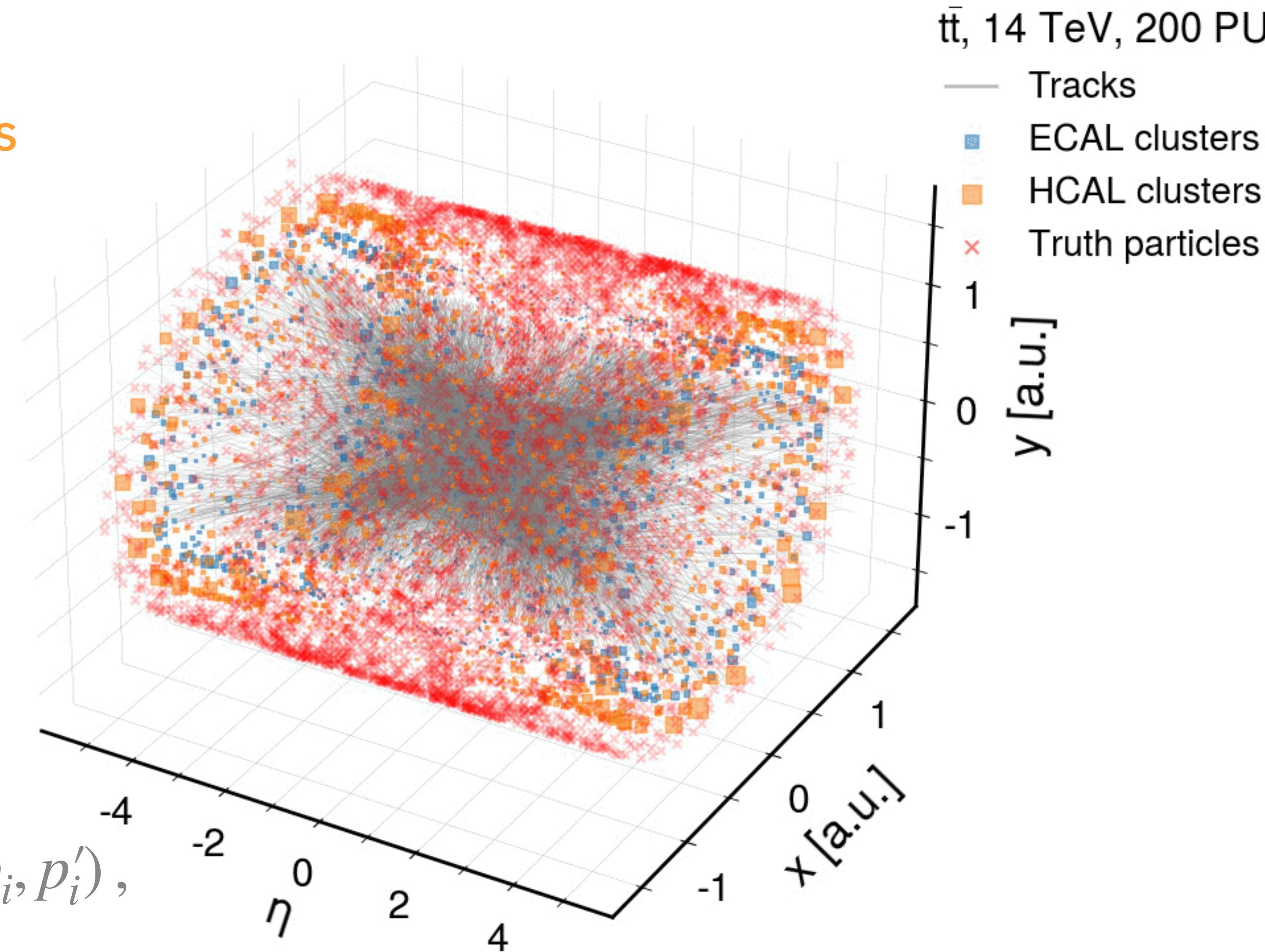
- ▶ Goal: construct a mapping

$$\mathcal{U}(X) = Y' \sim Y$$

that minimizes some distance

$$||Y - Y'|| \equiv \sum_{i \in \text{event}} L(y_i, y'_i),$$

$$L(y_i, y'_i) \equiv \text{CLS}(c_i, c'_i) + \alpha \text{REG}(p_i, p'_i),$$



- ▶ Formulate set-to-set learning task with data preprocessing

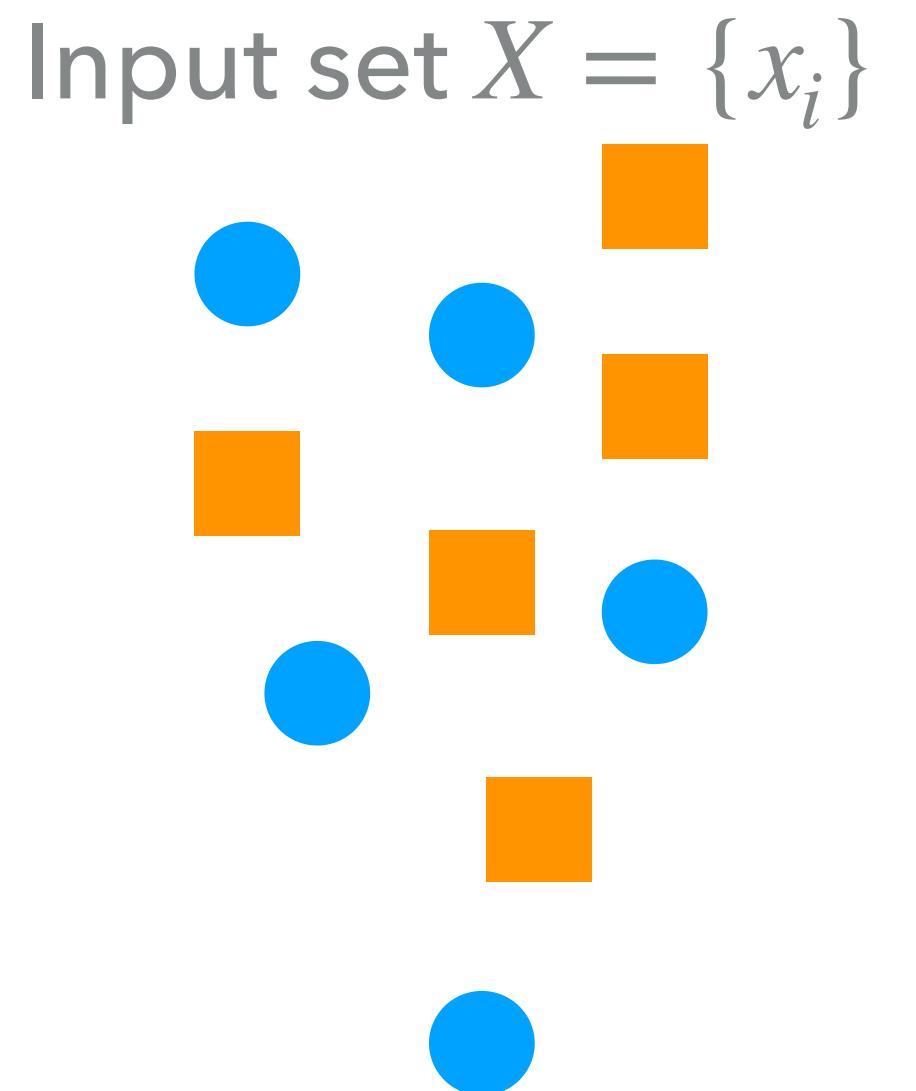
# SET-TO-SET DATA PREPROCESSING

[arXiv:2101.08578](https://arxiv.org/abs/2101.08578) 23

- ▶ Formulate set-to-set learning task with data preprocessing
- ▶ Input set arranged in (arbitrarily ordered) matrix

$$X = \begin{bmatrix} \text{type}, p_T, E_{\text{ECAL}}, E_{\text{HCAL}}, \eta, \phi, \eta_{\text{outer}}, \phi_{\text{outer}}, q \\ \dots \\ \dots \end{bmatrix}$$

$\text{type} \in \{\text{track, cluster}\}$



# SET-TO-SET DATA PREPROCESSING

arXiv:2101.08578 23

- ▶ Formulate set-to-set learning task with data preprocessing
- ▶ Input set arranged in (arbitrarily ordered) matrix

$$X = \begin{bmatrix} \text{type}, p_T, E_{\text{ECAL}}, E_{\text{HCAL}}, \eta, \phi, \eta_{\text{outer}}, \phi_{\text{outer}}, q \\ \dots \\ \dots \end{bmatrix}$$

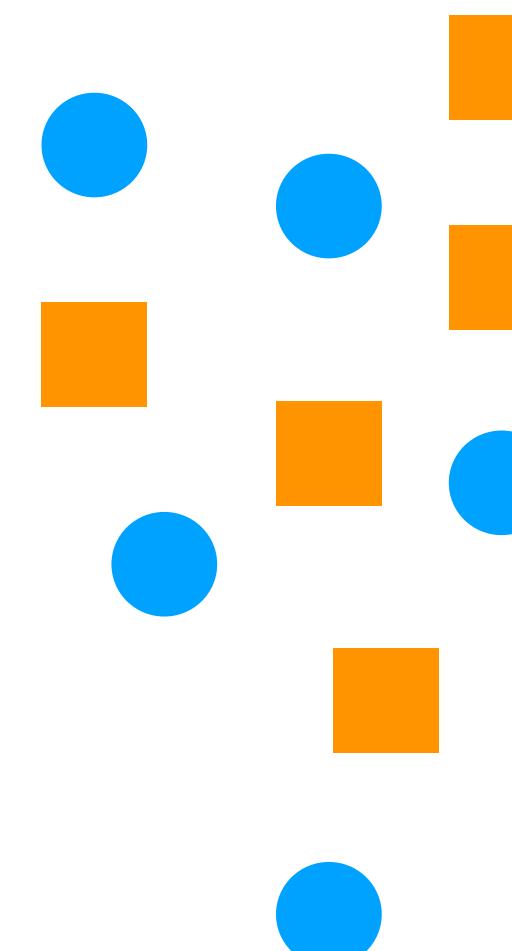
type  $\in \{\text{track, cluster}\}$

- ▶ Target set zero-padded to same size  $|X| = |Y|$ , with each output particle arranged in same array position as best-matched input element

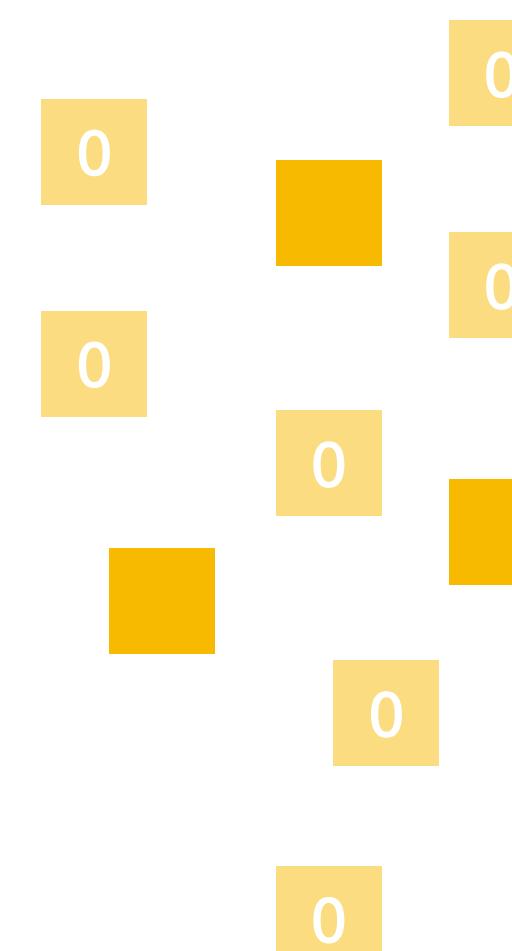
$$Y = \begin{bmatrix} \dots \\ \text{PID}, p_T, E, \eta, \phi, q \\ \dots \end{bmatrix}$$

PID  $\in \{\text{none, charged hadron, neutral hadron, } \gamma, e^\pm, \mu^\pm\}$

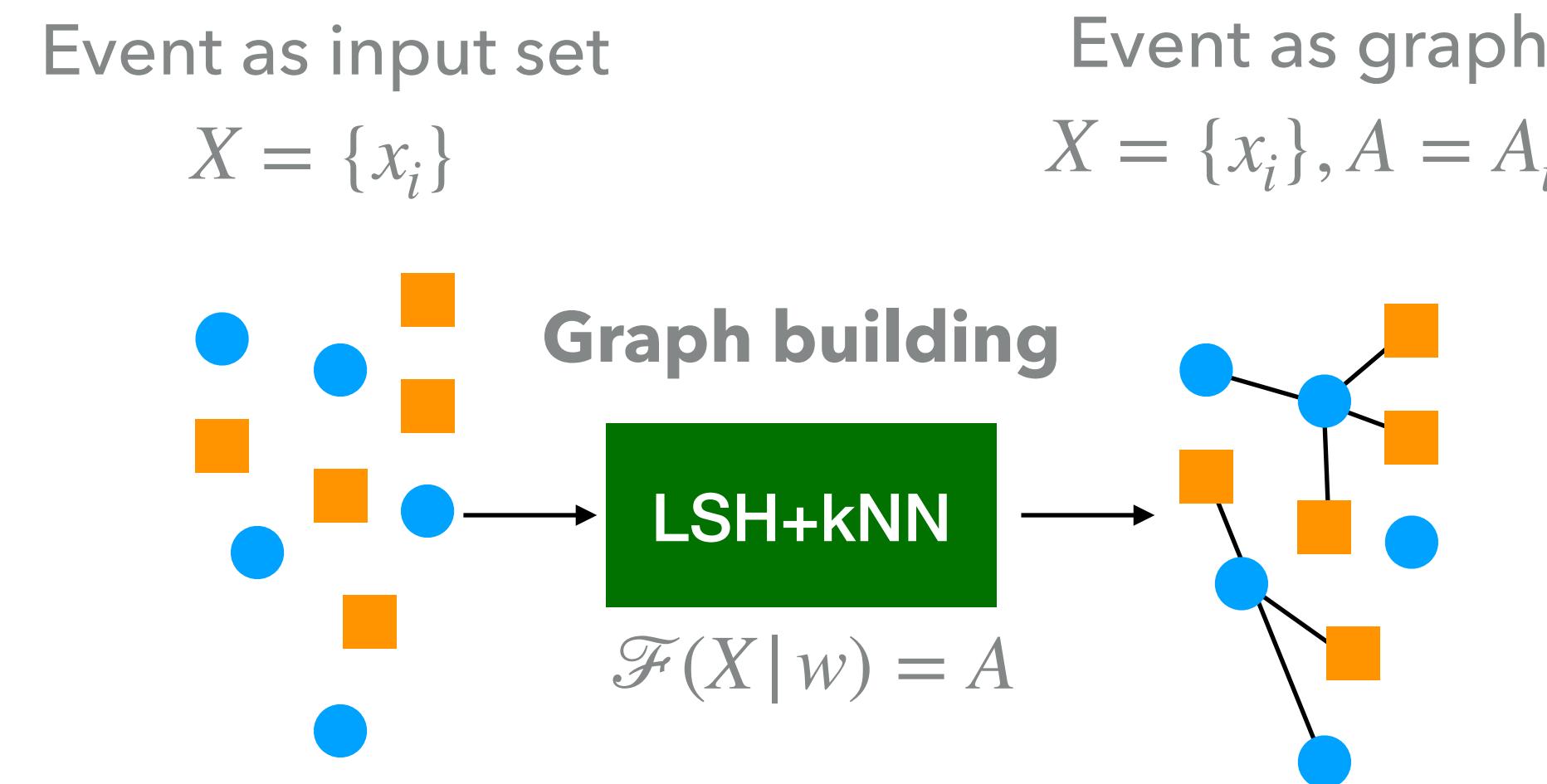
Input set  $X = \{x_i\}$



Target set  $Y = \{y_i\}$



- Convert input set to a locally, sparsely connected graph



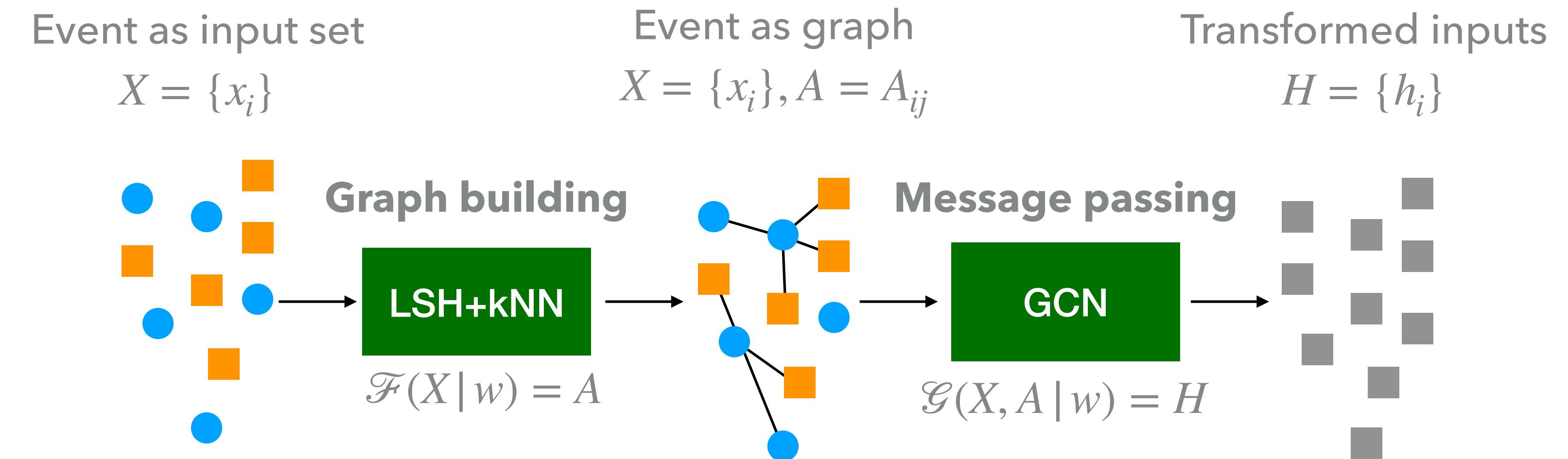
$$h_i \in \mathbb{R}^N, N = 256$$

Trainable neural networks:  $\mathcal{F}, \mathcal{G}, \mathcal{D}$

# GRAPH NEURAL NETWORK APPROACH

arXiv:2101.08578 24

- ▶ Convert input set to a locally, sparsely connected graph
- ▶ Message-passing NN to transform features



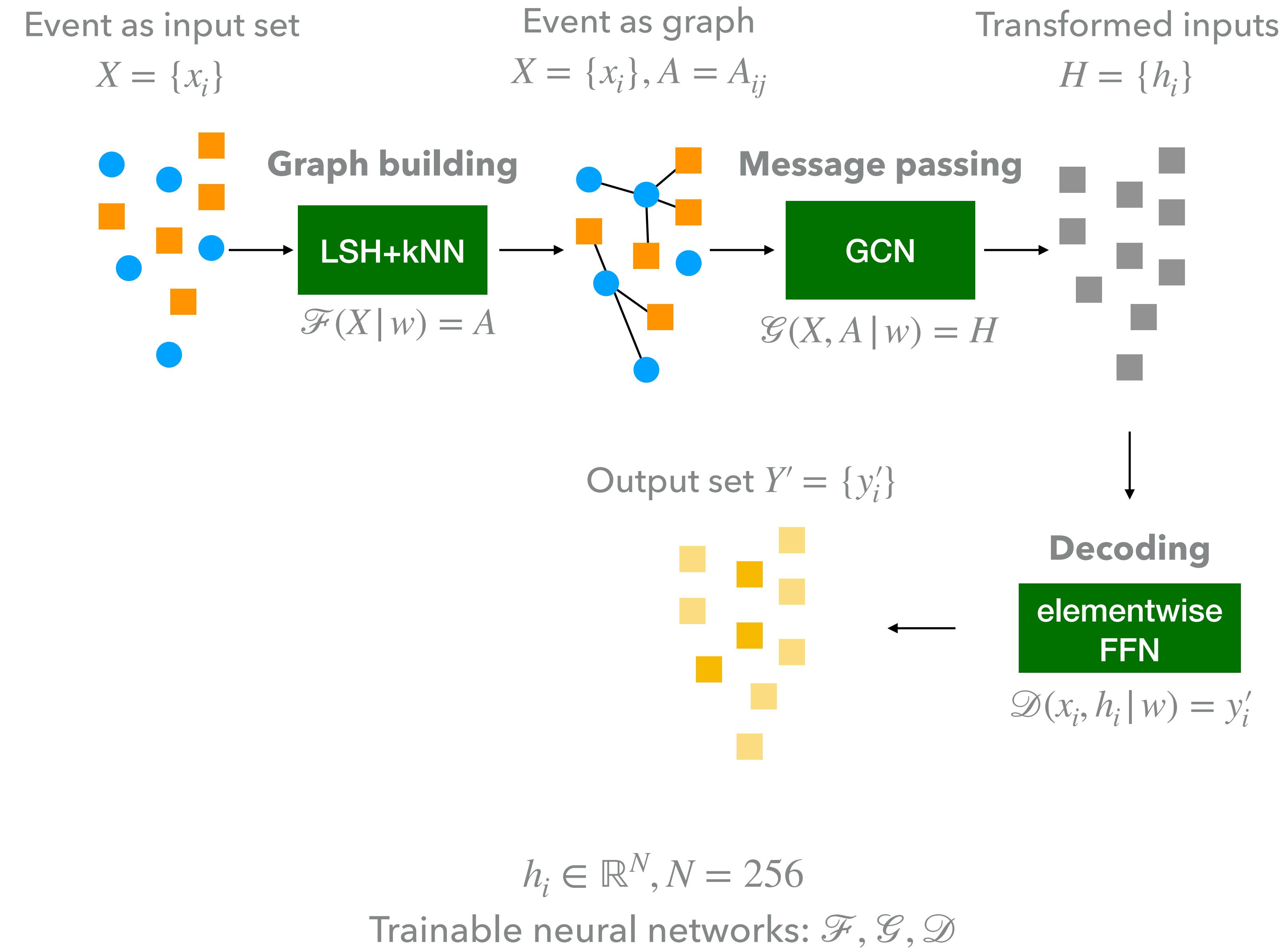
$$h_i \in \mathbb{R}^N, N = 256$$

Trainable neural networks:  $\mathcal{F}, \mathcal{G}, \mathcal{D}$

# GRAPH NEURAL NETWORK APPROACH

[arXiv:2101.08578](https://arxiv.org/abs/2101.08578) 24

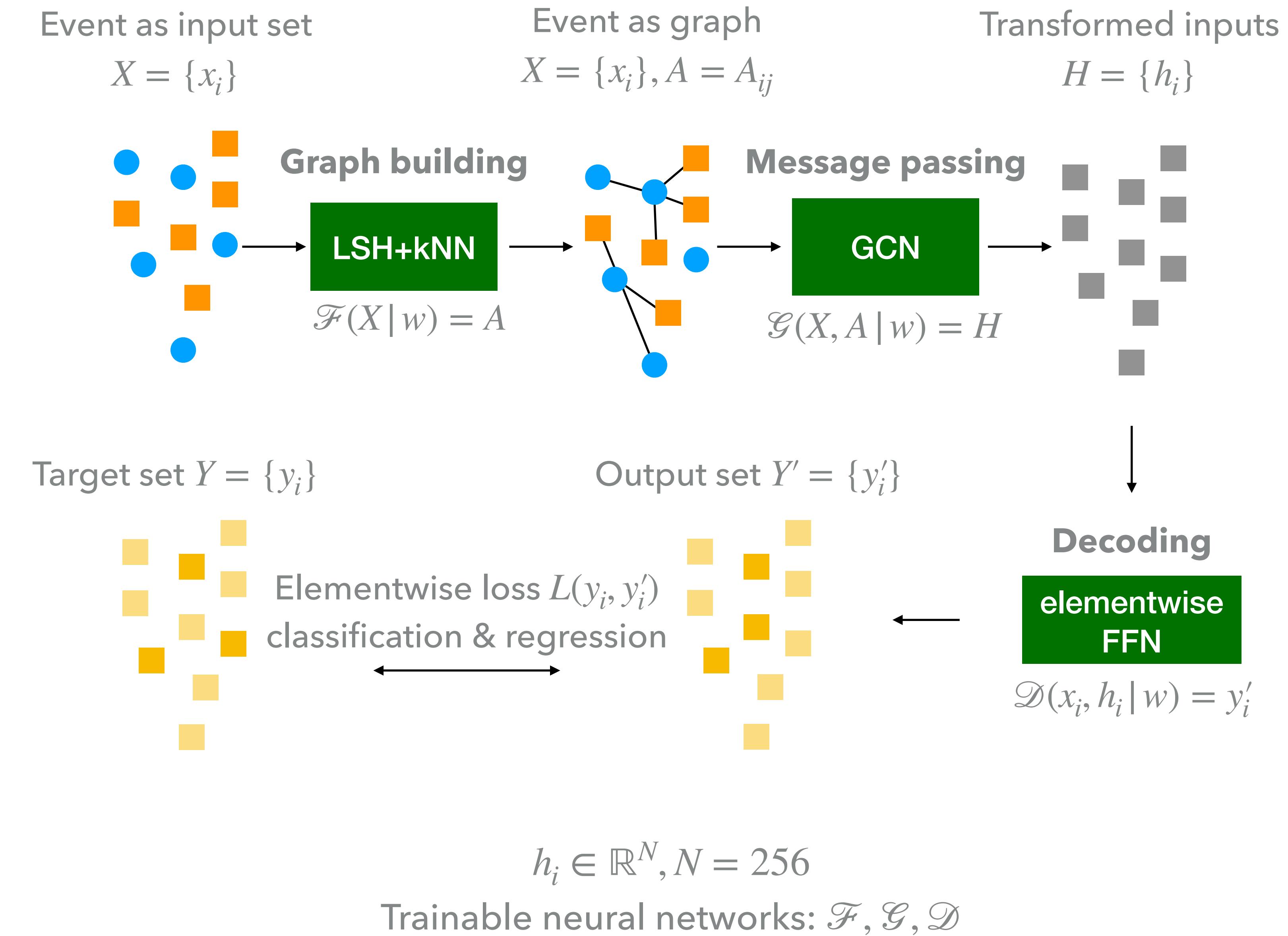
- ▶ Convert input set to a locally, sparsely connected graph
- ▶ Message-passing NN to transform features
- ▶ Decode transformed inputs elementwise



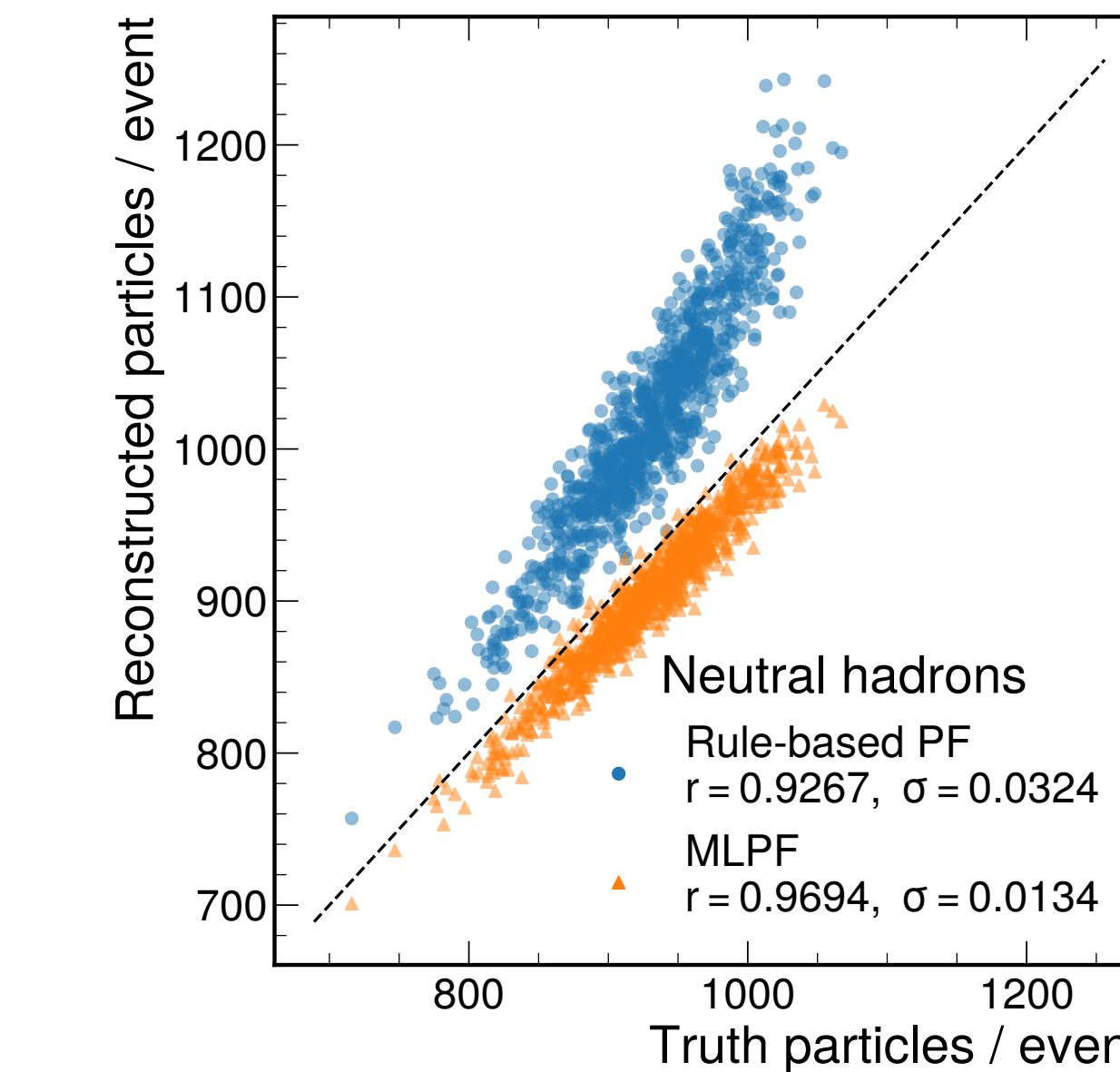
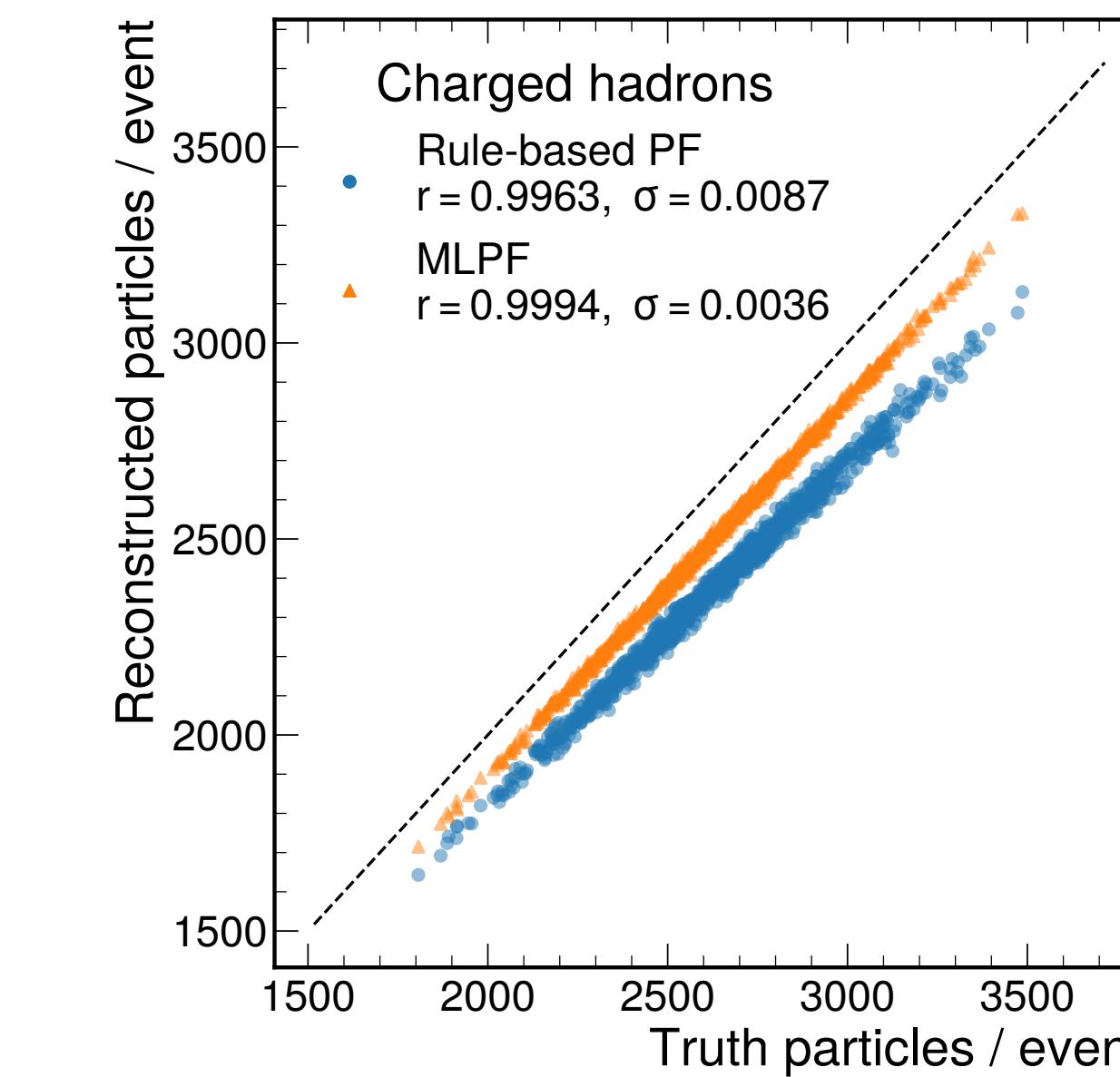
# GRAPH NEURAL NETWORK APPROACH

arXiv:2101.08578 24

- ▶ Convert input set to a locally, sparsely connected graph
- ▶ Message-passing NN to transform features
- ▶ Decode transformed inputs elementwise
- ▶ (During training)  
Compare to target set,  
optimize weights



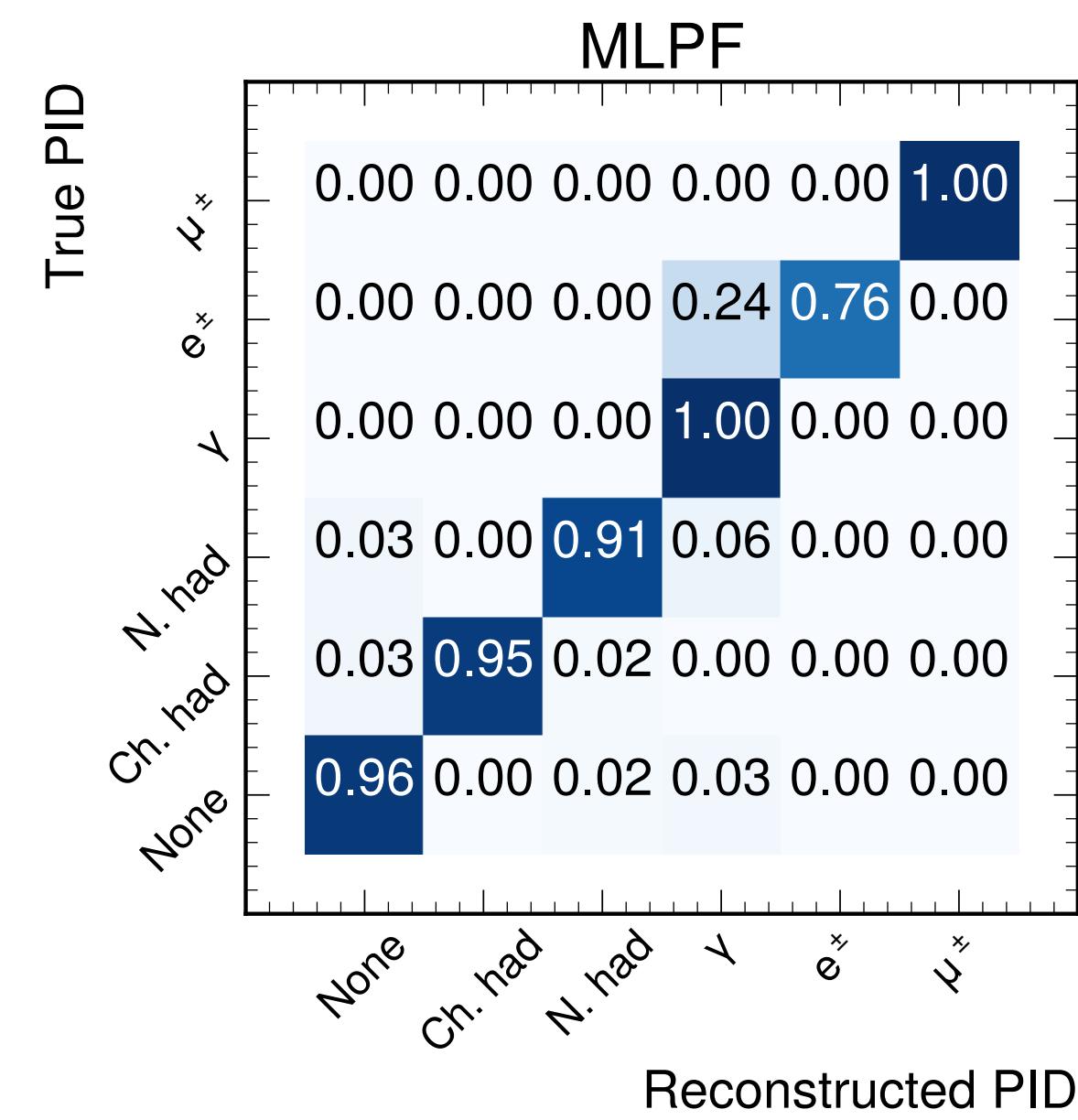
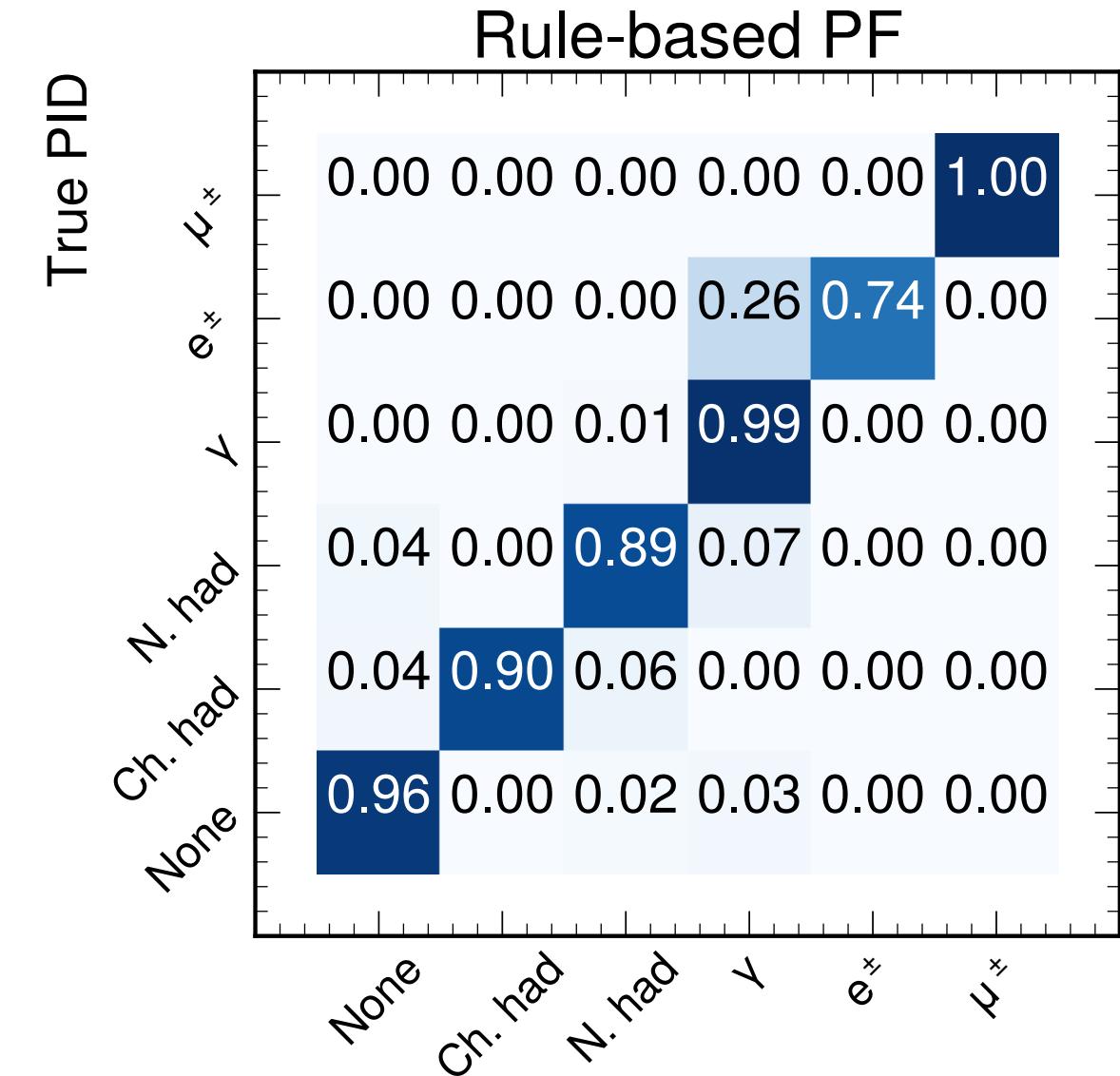
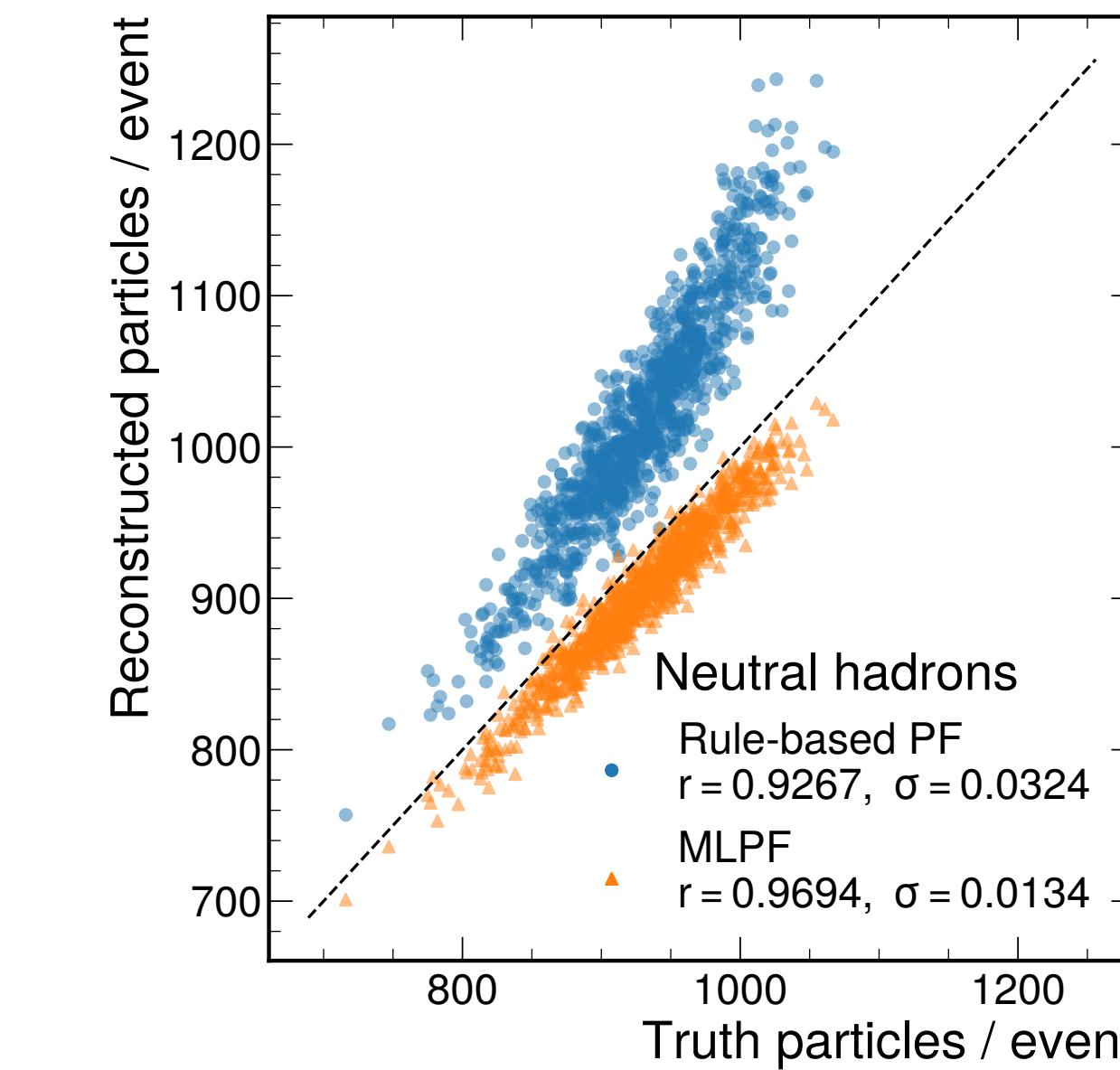
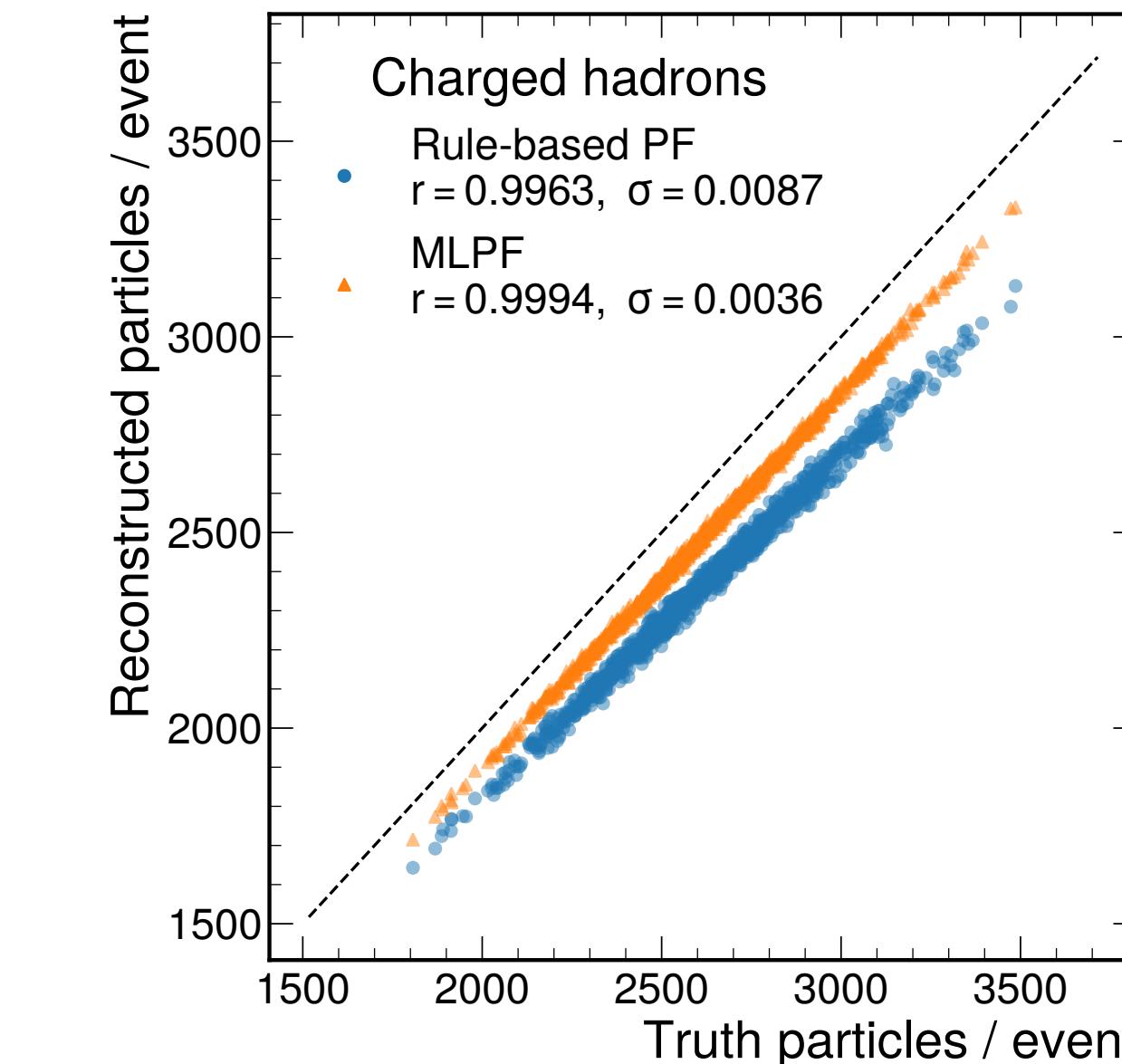
- ▶ Particle count prediction: good correlation with true particle count for charged and neutral hadrons



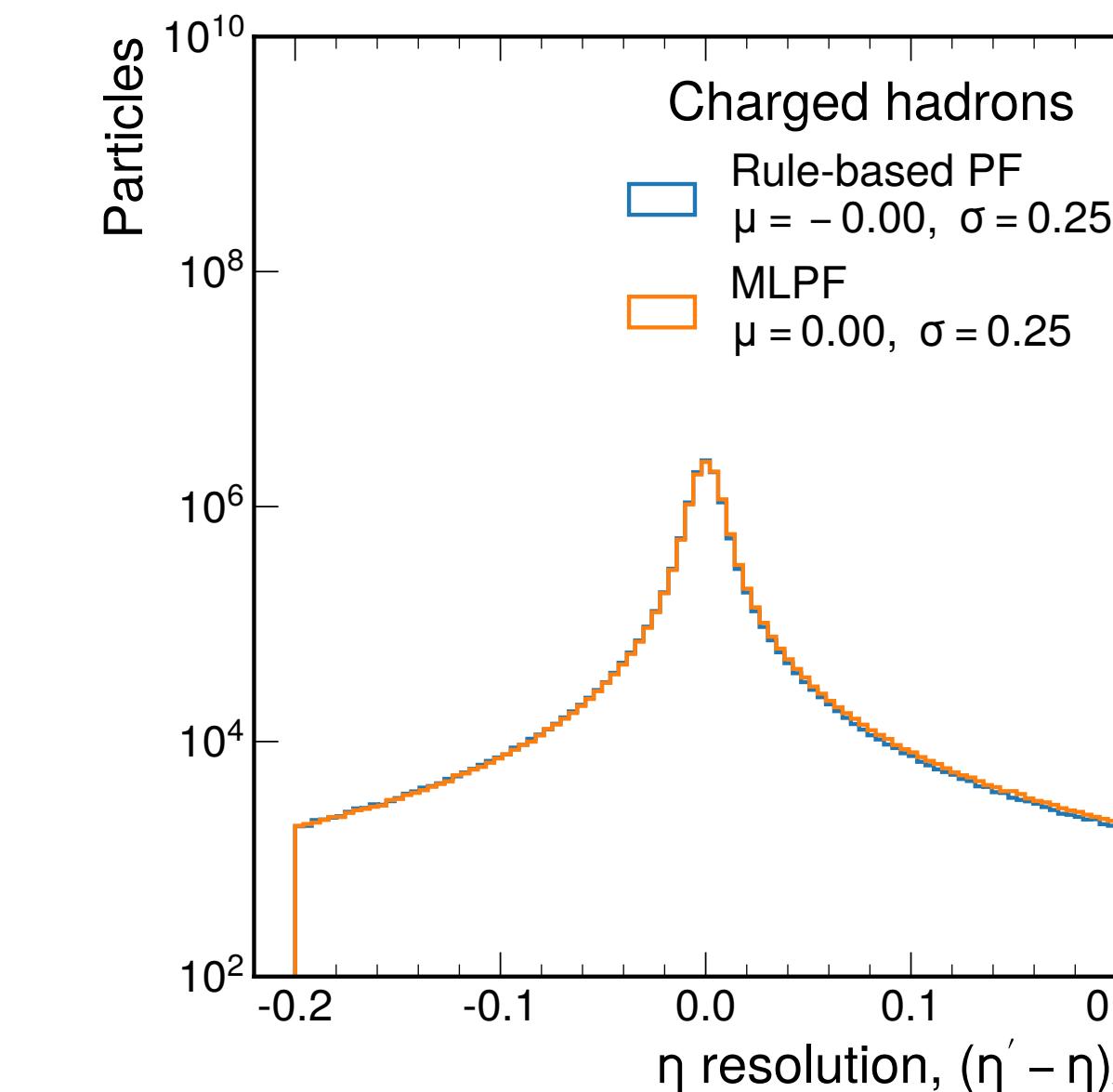
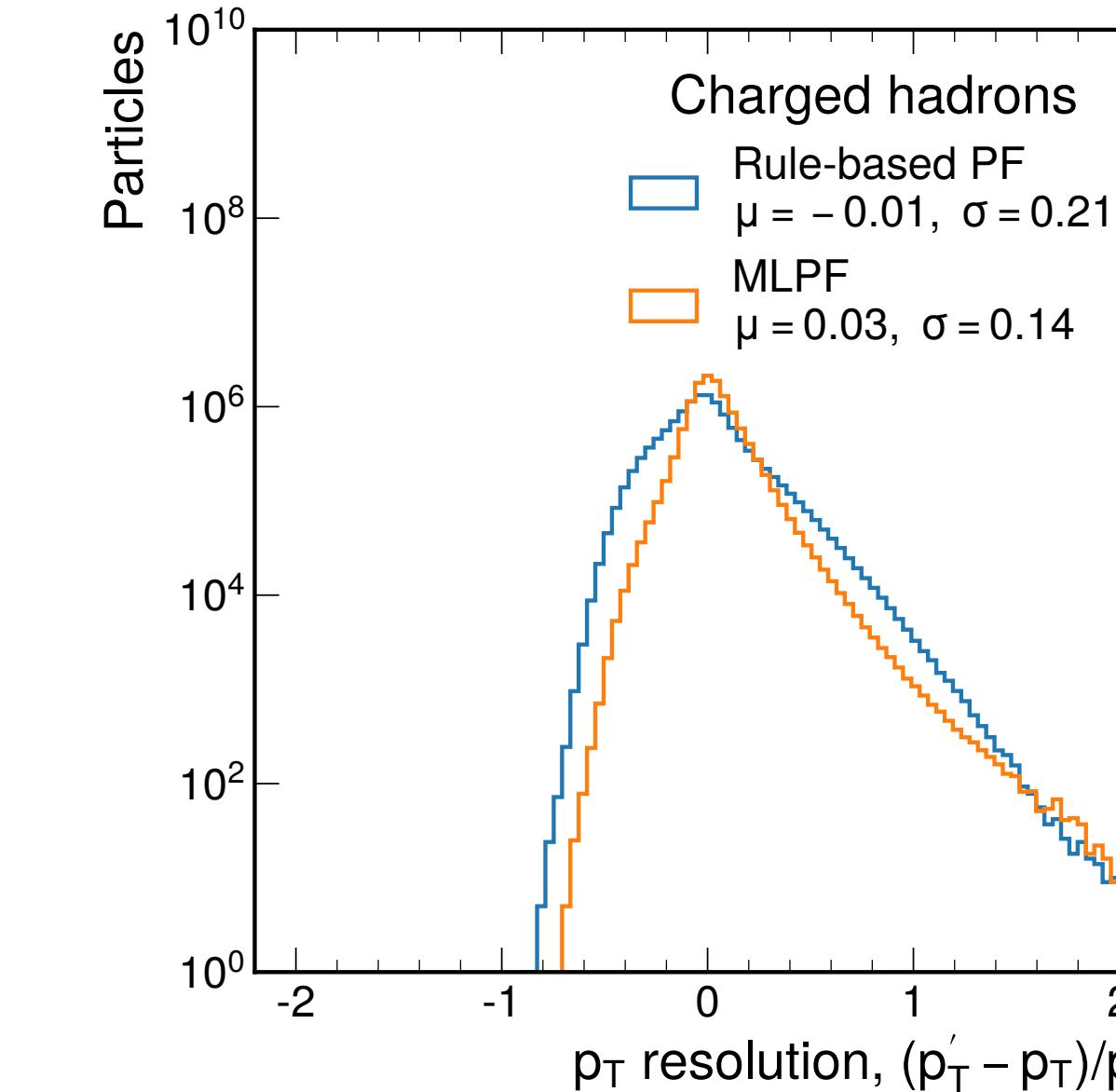
# CLASSIFICATION/IDENTIFICATION PERFORMANCE

arXiv:2101.08578 25

- ▶ Particle count prediction: good correlation with true particle count for charged and neutral hadrons
- ▶ Classification performance: MLPF same or better than rule-based PF algorithm



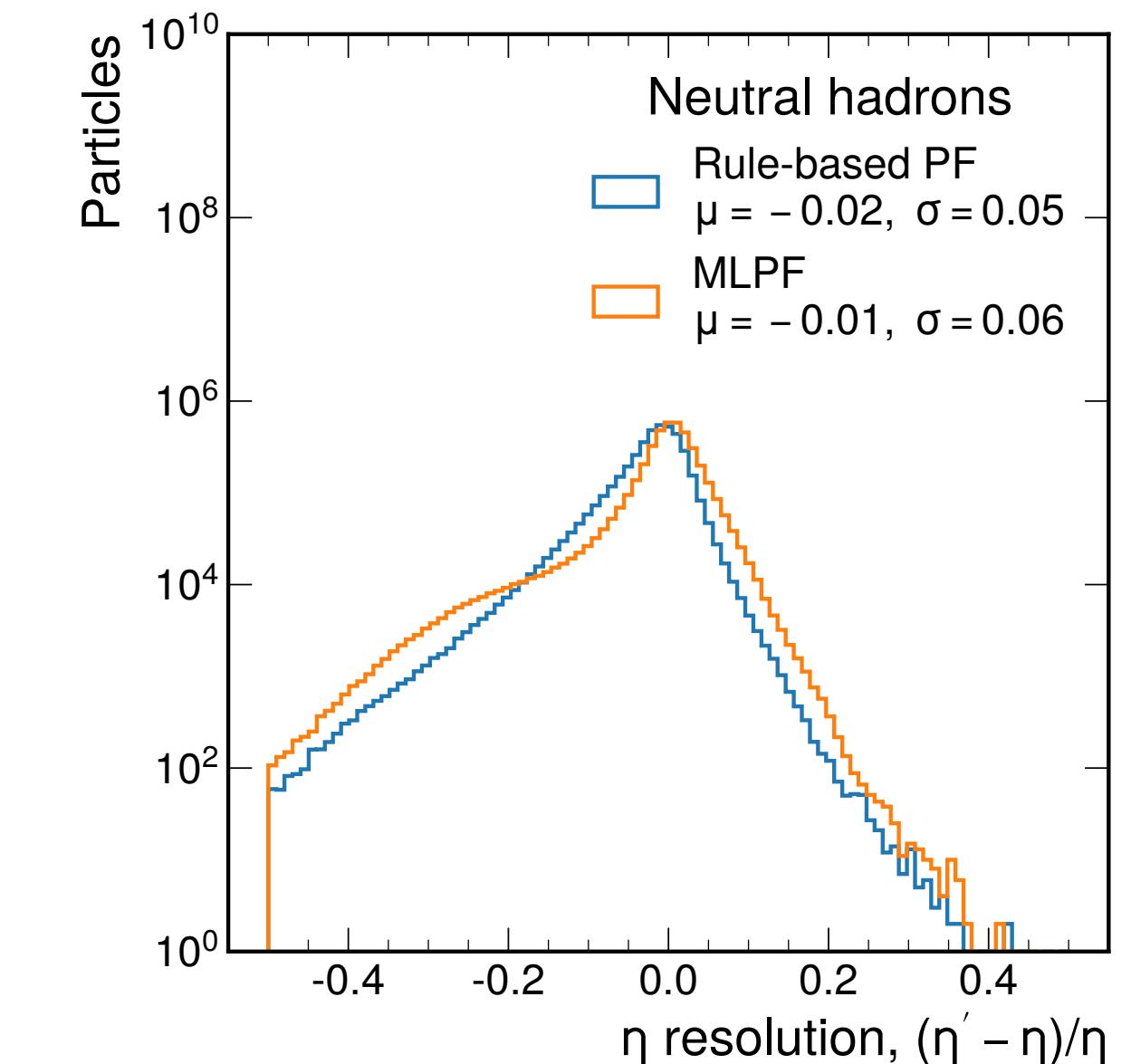
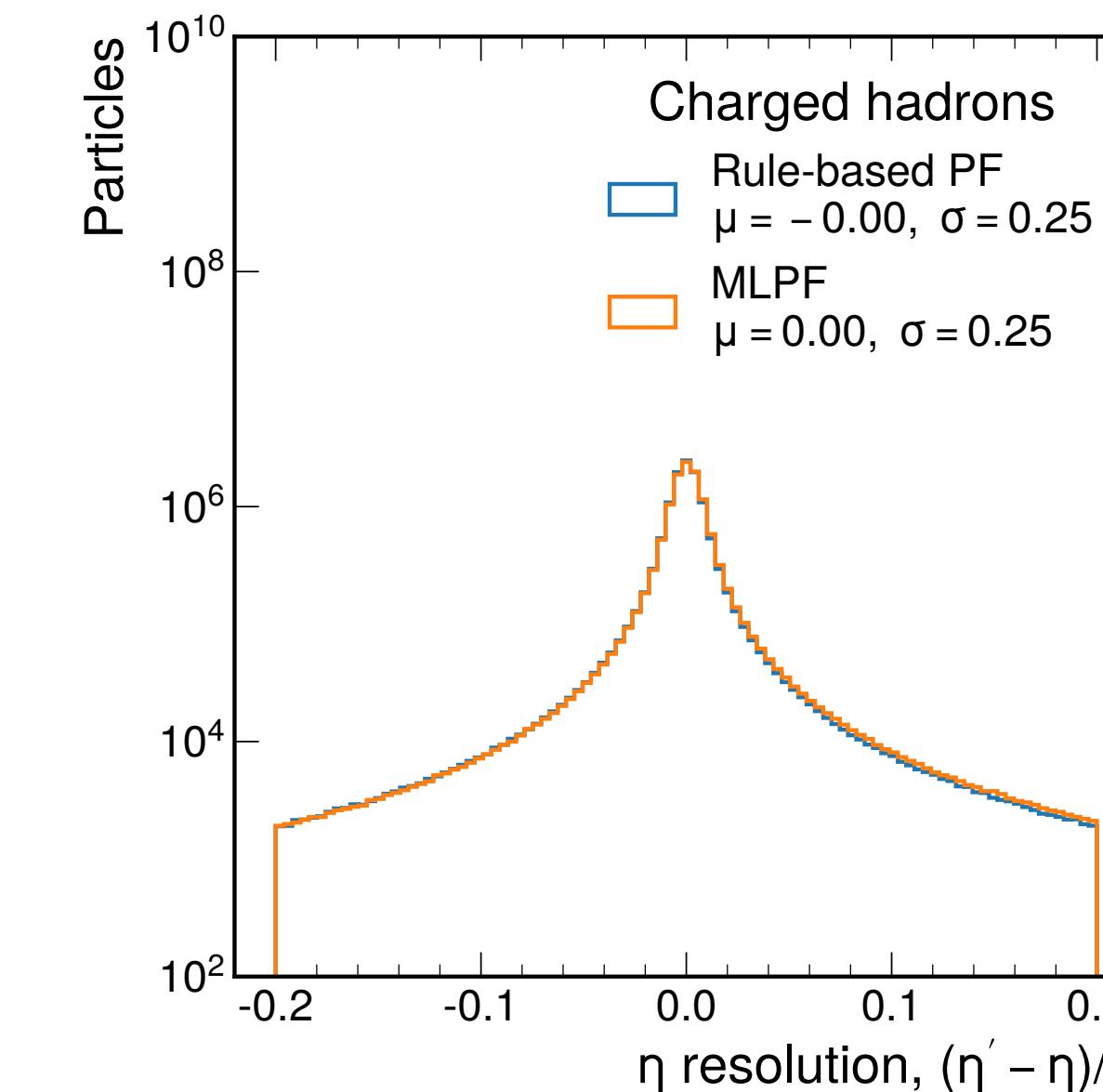
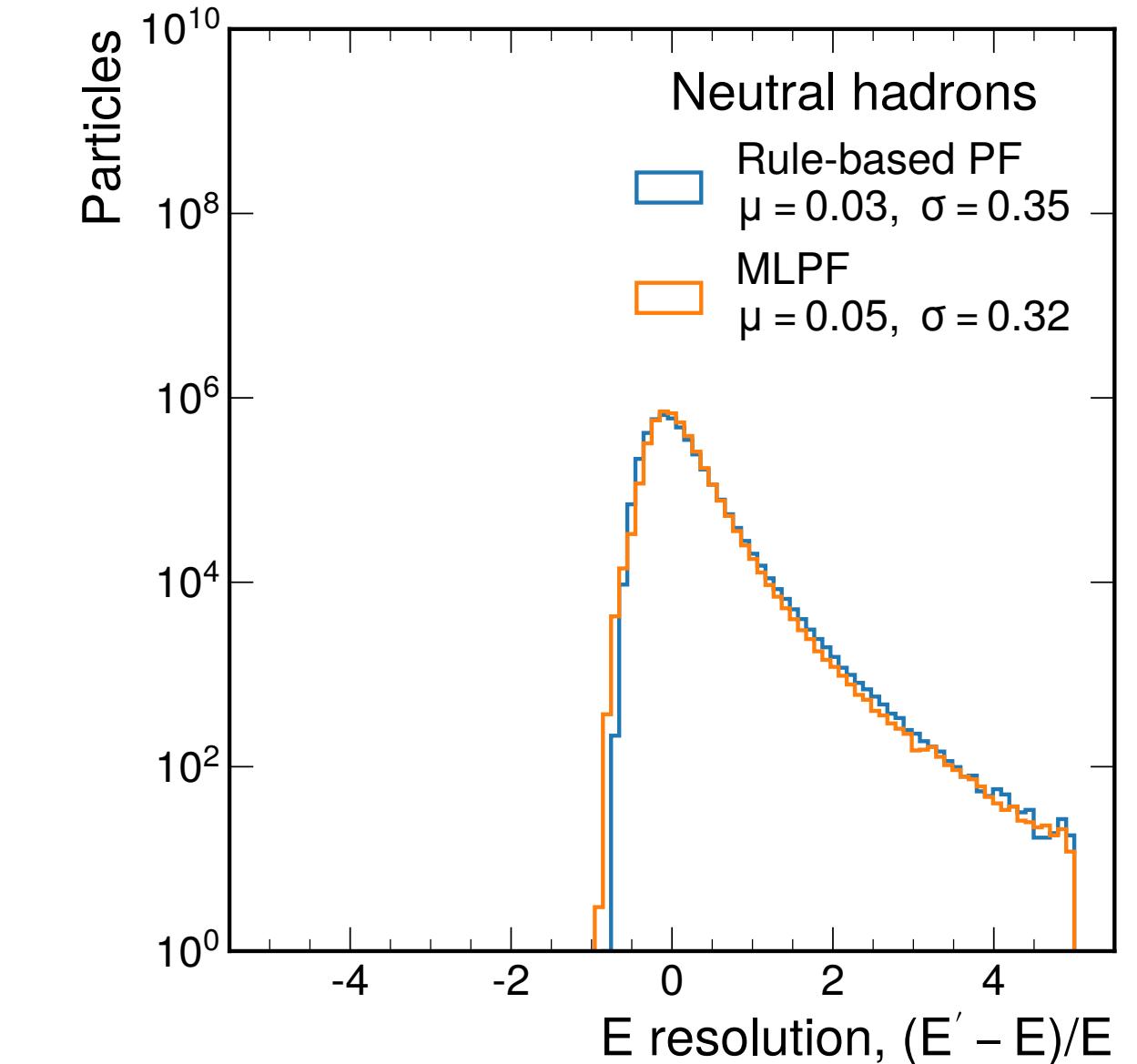
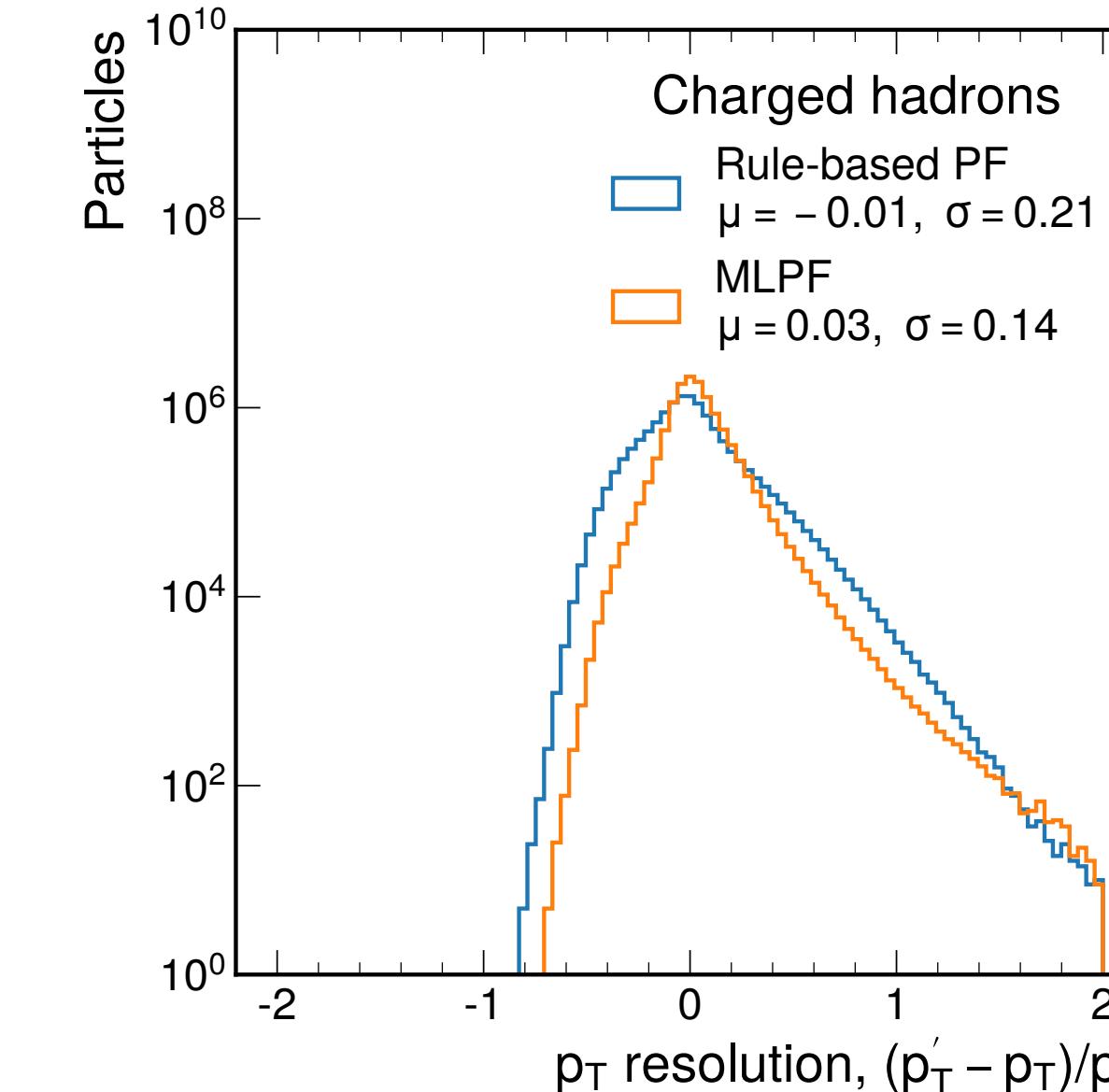
- ▶ Charged hadron regression:  
MLPF improves on  $p_T$  resolution  
and comparable  $\eta$  resolution



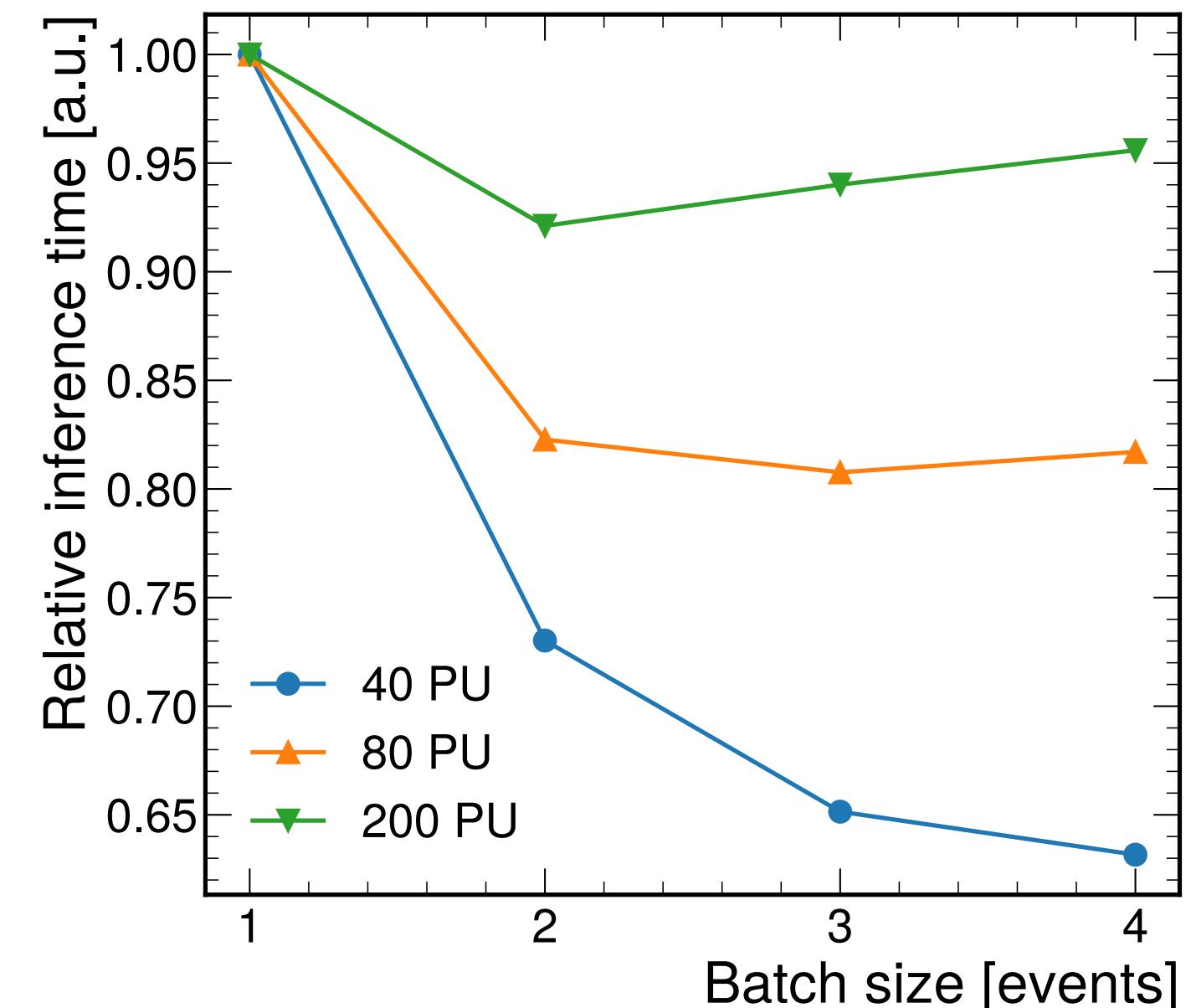
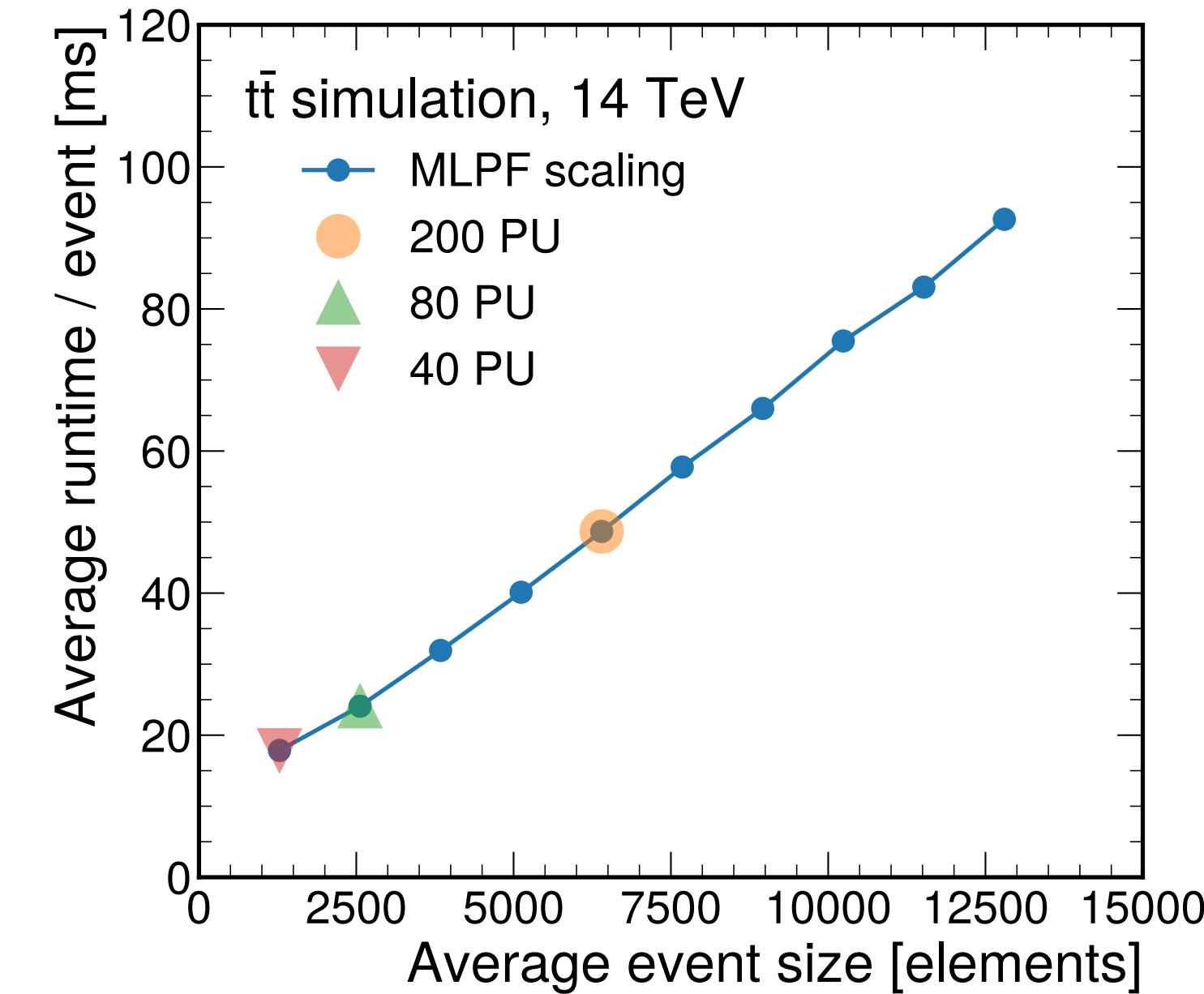
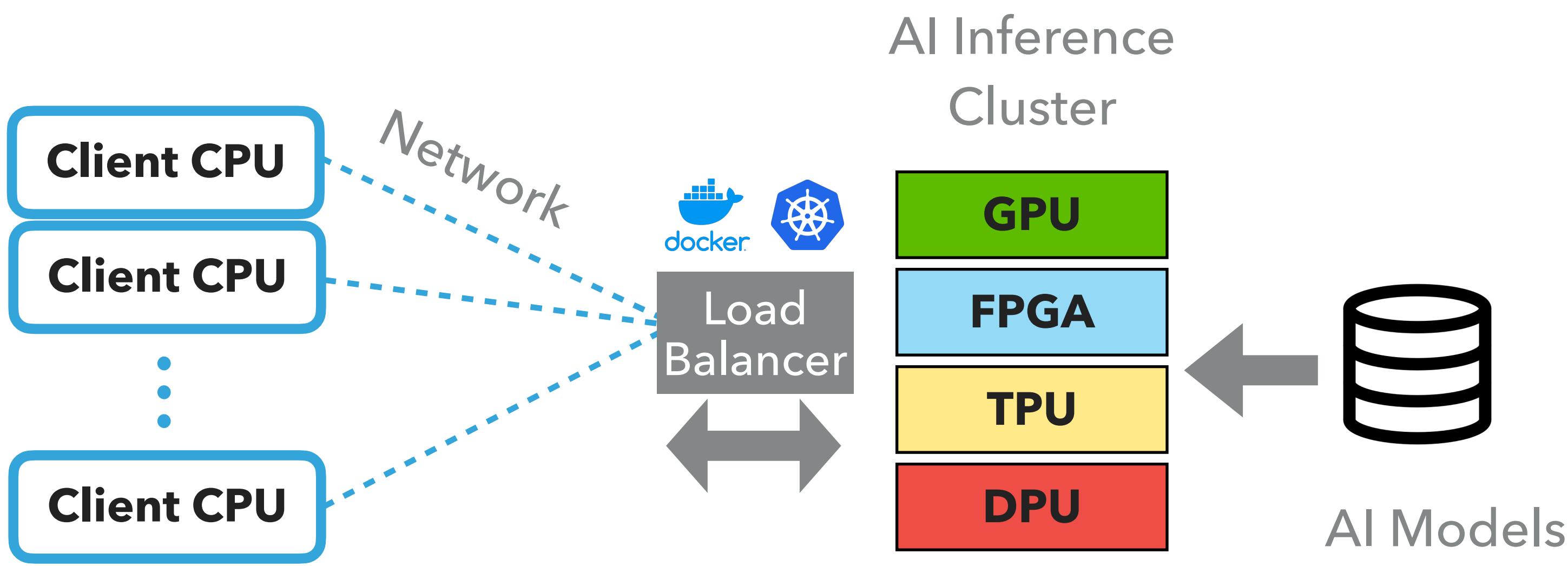
# MOMENTUM REGRESSION PERFORMANCE (RESOLUTION)

arXiv:2101.08578 26

- ▶ Charged hadron regression:  
MLPF improves on  $p_T$  resolution  
and comparable  $\eta$  resolution
- ▶ Neutral hadron regression:  
MLPF improves on  $p_T$  resolution  
and comparable  $\eta$  resolution



- ▶ Model inference time scales linearly with increasing pileup/event size!
- ▶ Increasing batch size also helps
- ▶ AI inference cluster can accelerate this



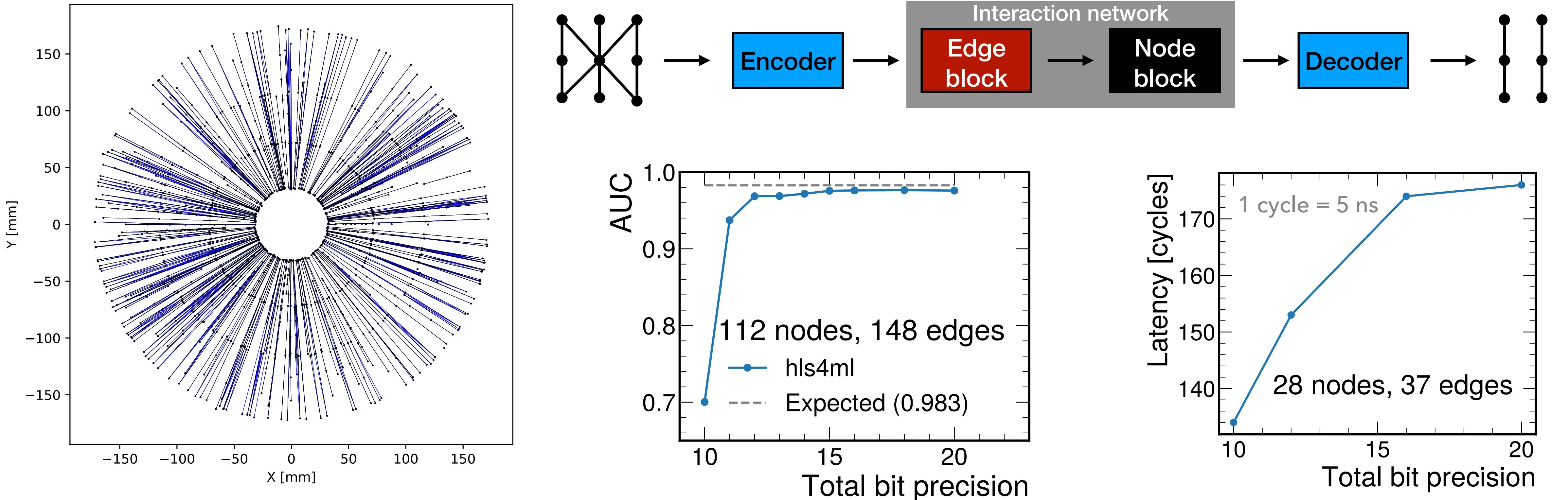
---

# BEYOND



# GRAPH NEURAL NETWORKS ON FPGAS FOR PARTICLE TRACKING

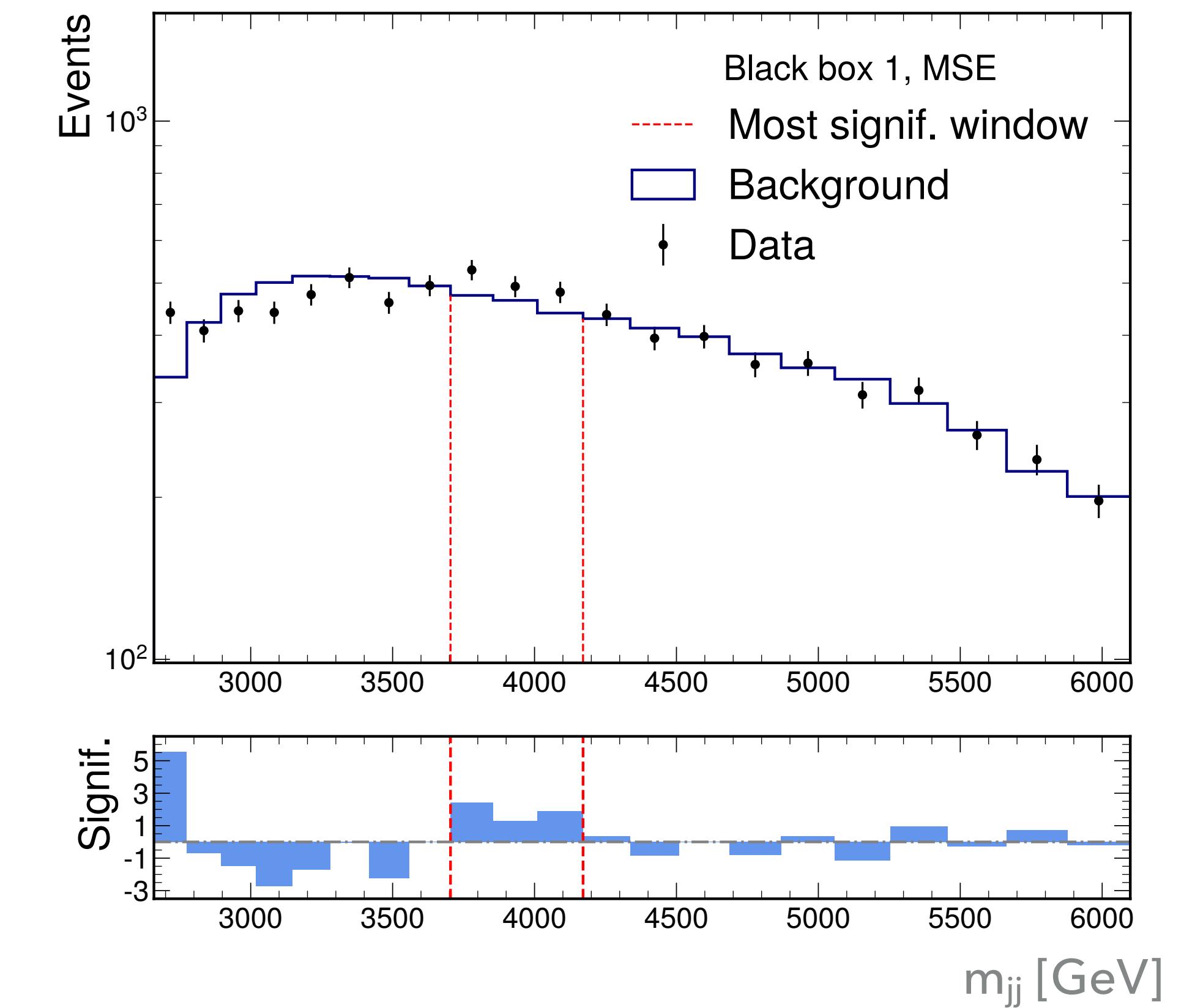
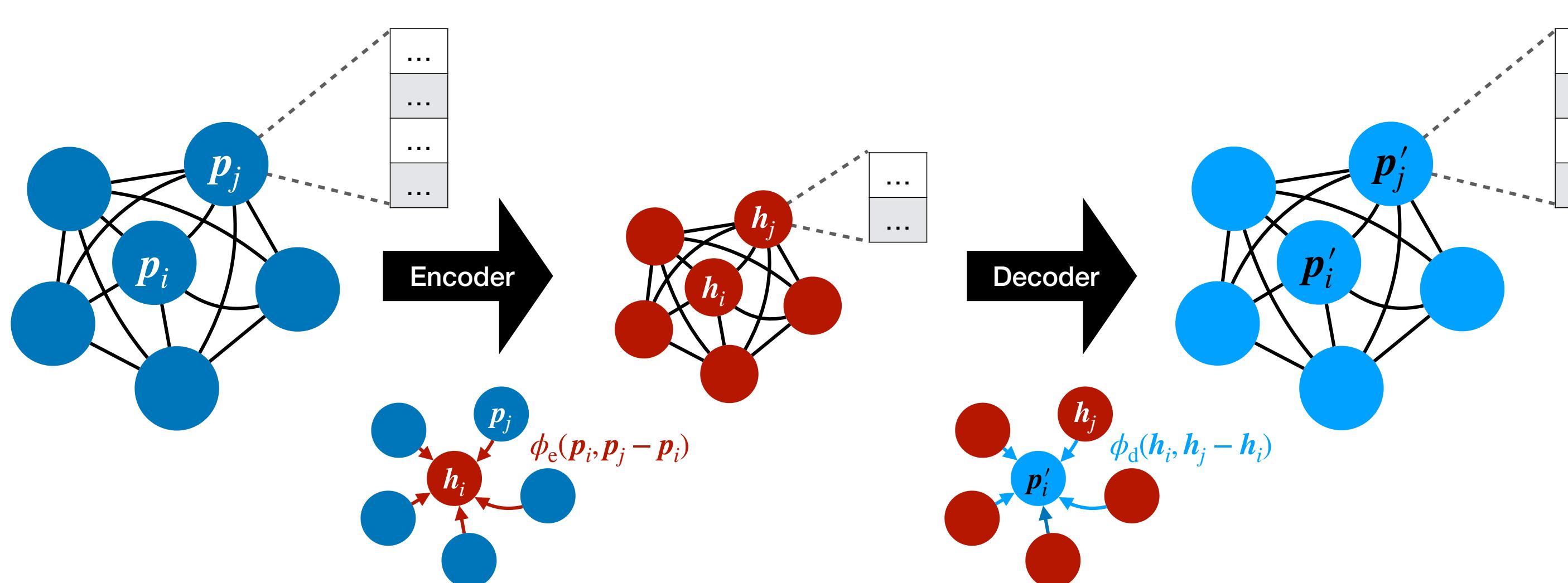
arXiv:2012.01563 29



- ▶ Implemented a GNN on an FPGA for particle tracking on small sectors
- ▶ Found it can complete a tracking task in < 1 microsecond

# PARTICLE GRAPH AUTOENCODER FOR ANOMALY DETECTION

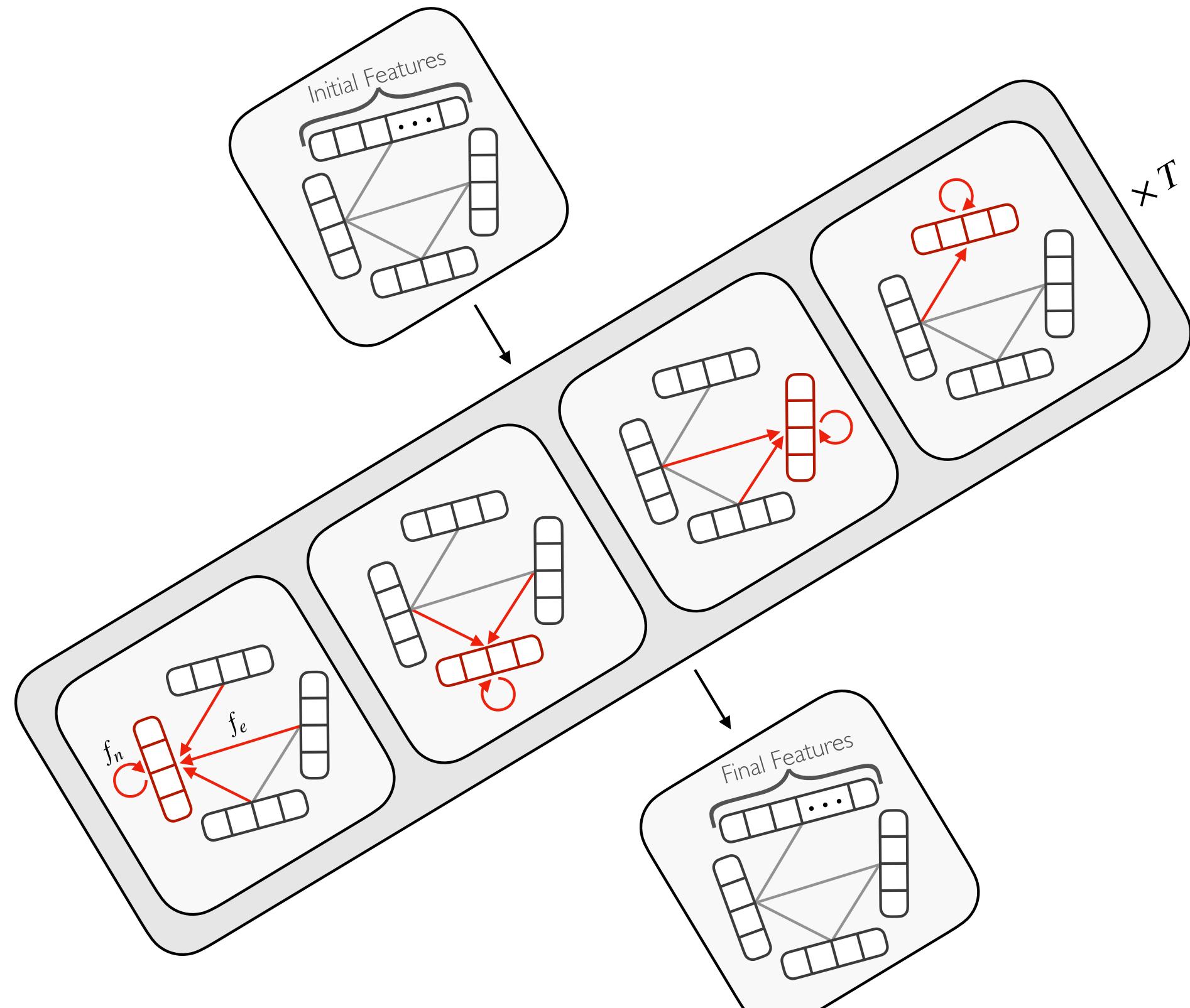
arXiv:2101.08320 30



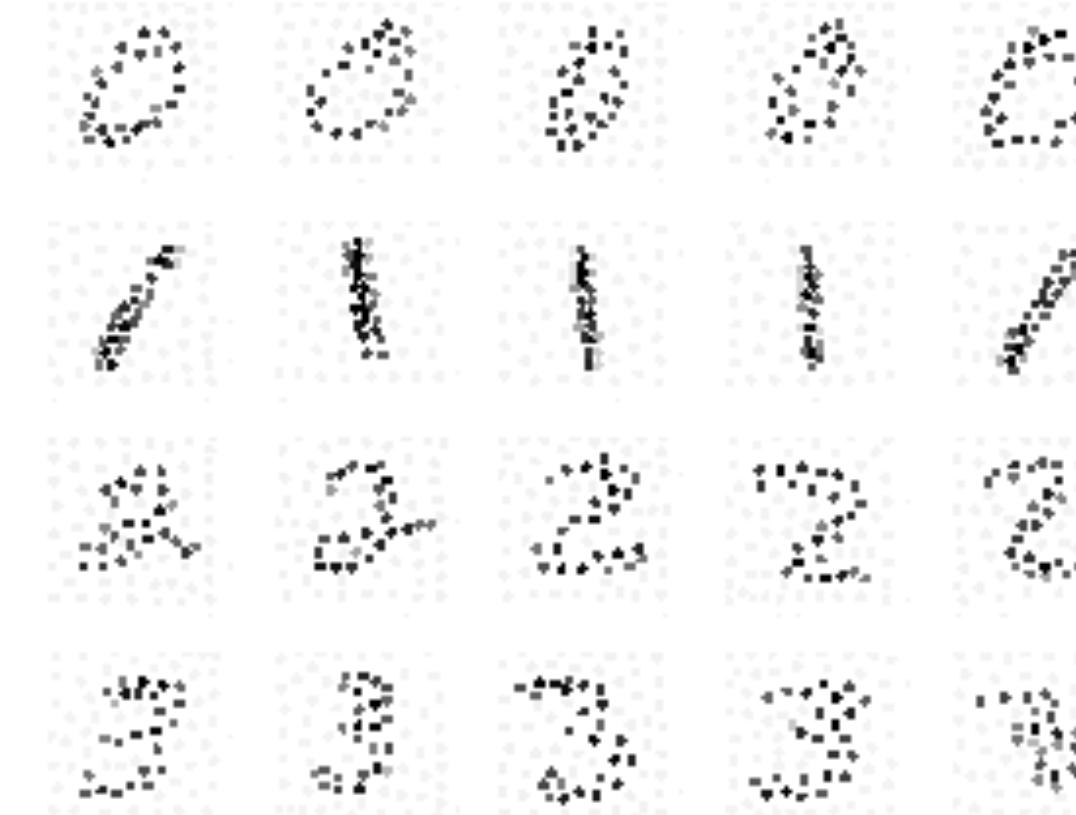
- ▶ Autoencoders compress data to a smaller representation and reconstruct it
  - ▶ Apply it to particles ( $E, \mathbf{p}$ ): train autoencoder on known SM data
- ▶ Found to be effective on a mock dataset with a signal injected at 3.8 TeV

# GRAPH GENERATIVE ADVERSARIAL NETWORK

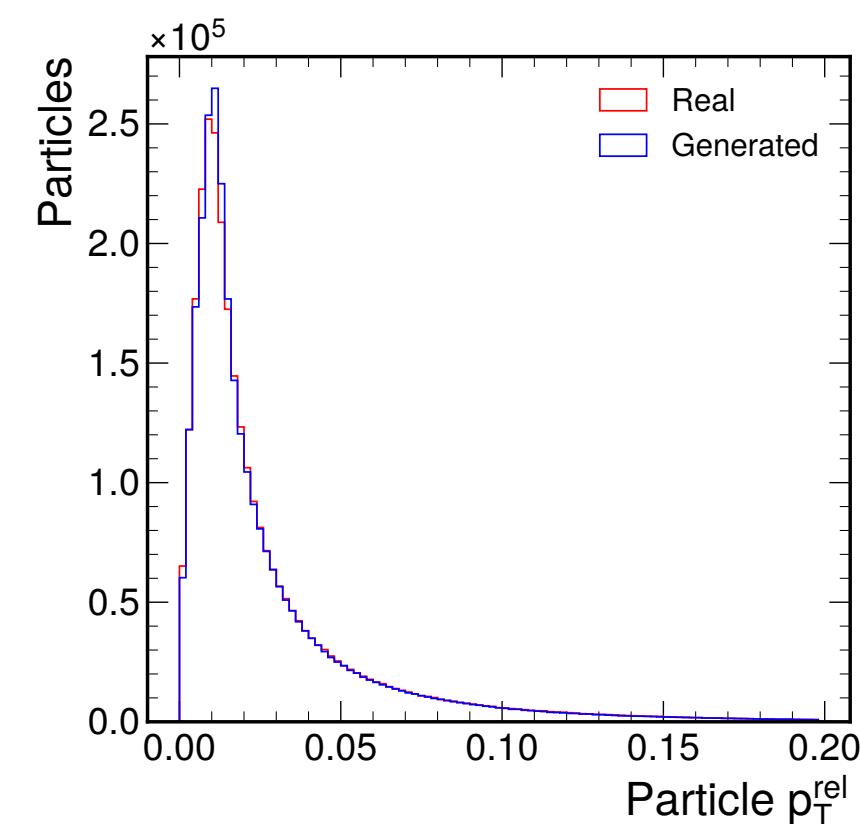
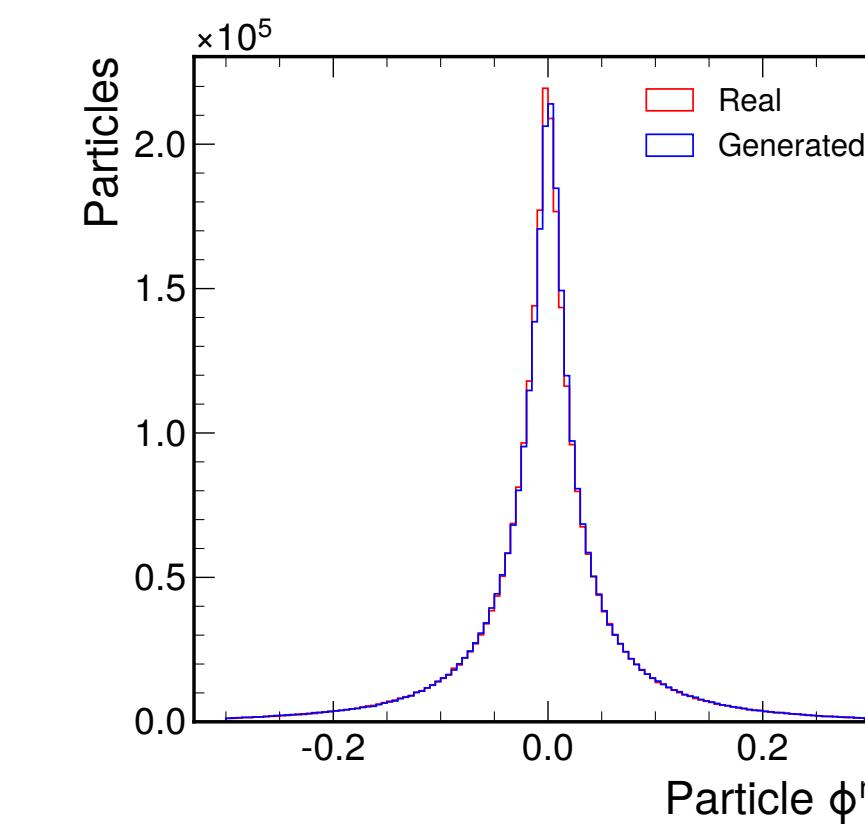
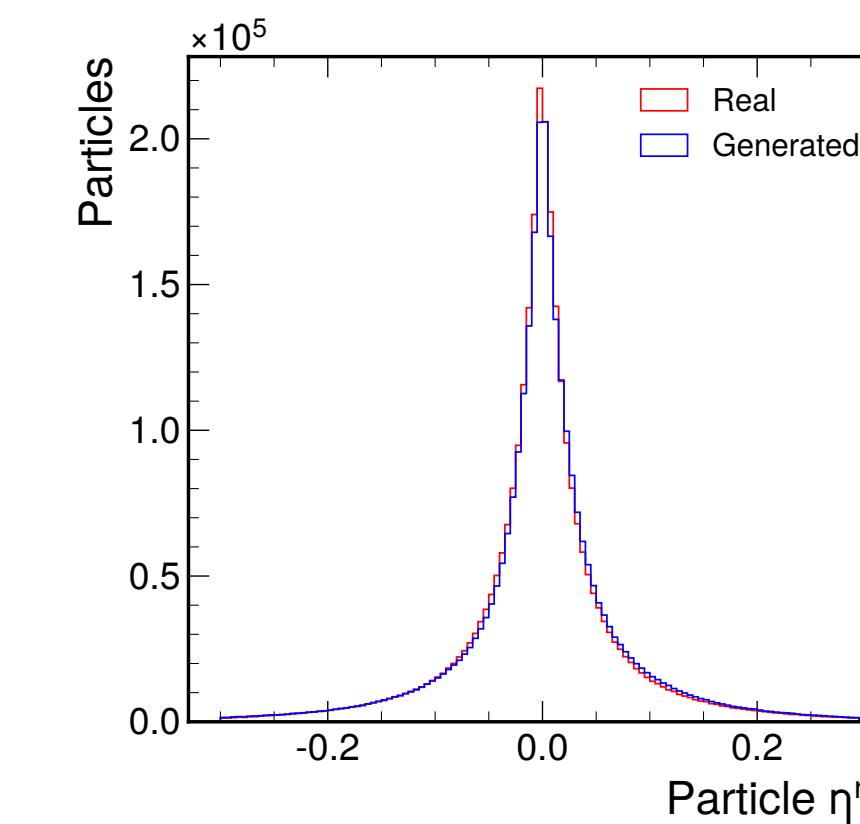
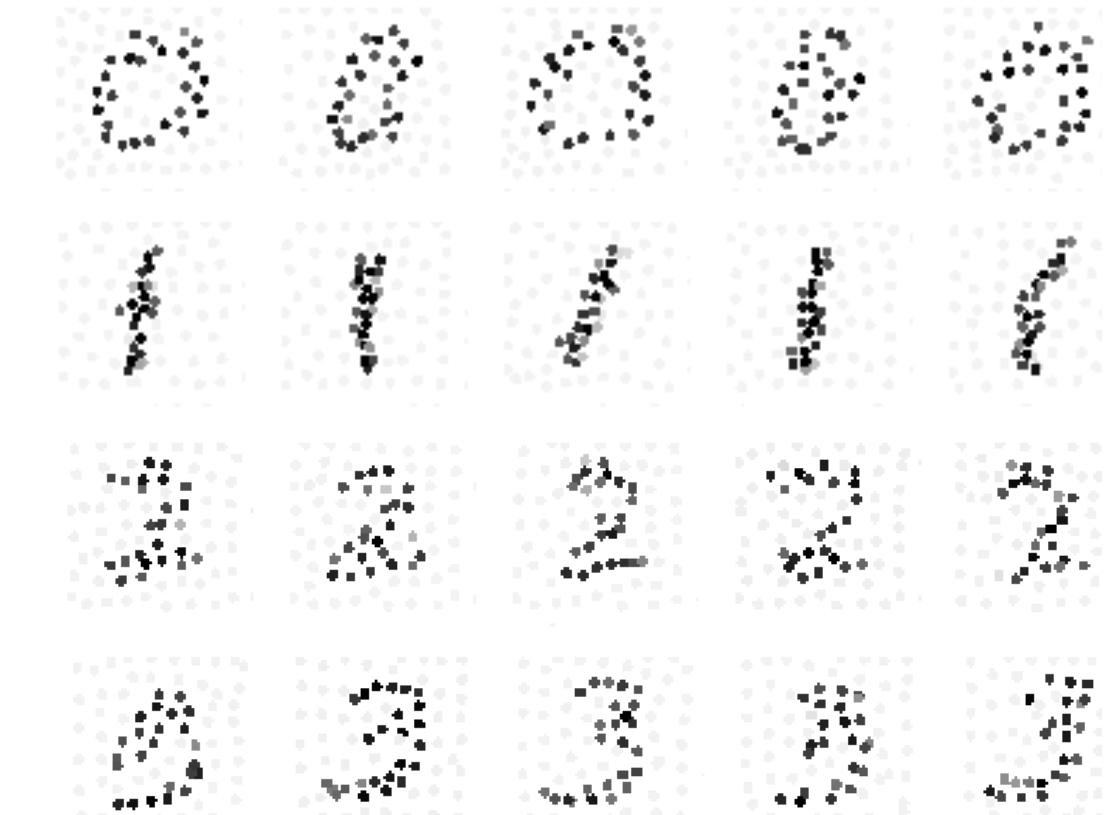
arXiv:2012.00173 31



Superpixels Real Samples



Generated Samples



- ▶ Graph-based generative adversarial network can be used to generate MNIST handwritten digit graphs and particle jet graphs

- ▶ GNNs are NNs that operate on graph-structured data
  - ▶ Well suited to HEP data due to its sparsity, irregular geometry, and intercorrelations

- ▶ GNNs are NNs that operate on graph-structured data
  - ▶ Well suited to HEP data due to its sparsity, irregular geometry, and intercorrelations
- ▶ GNNs are being developed and used for many different tasks in HEP from particle tracking to event classification

- ▶ GNNs are NNs that operate on graph-structured data
  - ▶ Well suited to HEP data due to its sparsity, irregular geometry, and intercorrelations
- ▶ GNNs are being developed and used for many different tasks in HEP from particle tracking to event classification
- ▶ Many new avenues for GNNs are also being explored:
  - ▶ End-to-end or “single-stage” inference
  - ▶ Unsupervised learning (like compression and anomaly detection)
  - ▶ Generative methods for sparse data
  - ▶ Accelerated inference in GPUs and FPGAs

- ▶ GNNs:
  - ▶ Graph Neural Network Model Survey [[doi:10.1109/TNN.2008.2005605](https://doi.org/10.1109/TNN.2008.2005605)]
  - ▶ Interaction Network [[arXiv:1612.0222](https://arxiv.org/abs/1612.0222)]
  - ▶ Geometric deep learning review [[arXiv:1611.08097](https://arxiv.org/abs/1611.08097)]
  - ▶ Message Passing NN [[arXiv:1704.01212](https://arxiv.org/abs/1704.01212)]
  - ▶ Dynamic Graph CNN [[arXiv:1801.07829](https://arxiv.org/abs/1801.07829)]
  - ▶ Graph Networks [[arXiv:1806.01261](https://arxiv.org/abs/1806.01261)]
  - ▶ Deep Sets [[arXiv:1703.06114](https://arxiv.org/abs/1703.06114)]
- ▶ Tools:
  - ▶ PyTorch Geometric [[arXiv:1903.0242](https://arxiv.org/abs/1903.0242)]
  - ▶ graph\_nets [[deepmind/graph\\_nets](https://deepmind.com/graph_nets)]
  - ▶ DGL [[dgl.ai](https://dgl.ai)]
  - ▶ Spektral [[danielegrettarola/spektral](https://github.com/danielegrettarola/spektral)]
  - ▶ jraph [[jraph](https://jraph.readthedocs.io)]
- ▶ Physics:
  - ▶ Neural message passing for jets [[nips\\_dlps\\_2017\\_29](https://nips.dlps.2017.29)]
  - ▶ Energy Flow Networks [[arXiv:1810.05165](https://arxiv.org/abs/1810.05165)]
  - ▶ HEP.TrkX GNN [[arXiv:1810.06111](https://arxiv.org/abs/1810.06111)]
  - ▶ GarNet and GravNet [[arXiv:1902.07987](https://arxiv.org/abs/1902.07987)]
  - ▶ ParticleNet [[arXiv:1902.08570](https://arxiv.org/abs/1902.08570)]
  - ▶ JEDI-Net [[arXiv:1908.05318](https://arxiv.org/abs/1908.05318)]
  - ▶ Interaction networks for H(bb) decays [[arXiv:1909.12285](https://arxiv.org/abs/1909.12285)]
  - ▶ ABCNet [[arXiv:2001.05311](https://arxiv.org/abs/2001.05311)]
  - ▶ Object condensation [[arXiv:2002.03605](https://arxiv.org/abs/2002.03605)]
  - ▶ Exa.TrkX GNN [[arXiv:2003.11603](https://arxiv.org/abs/2003.11603)]
  - ▶ Two-point correlation GNN [[arXiv:2003.11787](https://arxiv.org/abs/2003.11787)]
  - ▶ MPNN for HH [[arXiv:2005.11086](https://arxiv.org/abs/2005.11086)]
  - ▶ Graph net for dark showers [[arXiv:2006.08639](https://arxiv.org/abs/2006.08639)]
  - ▶ GNNs in Particle Physics Review [[arXiv:2007.13681](https://arxiv.org/abs/2007.13681)]
  - ▶ Exa.TrkX track seeding and labelling [[arXiv:2007.00149](https://arxiv.org/abs/2007.00149)]
  - ▶ GarNet on FPGAs [[arXiv:2008.03601](https://arxiv.org/abs/2008.03601)]
  - ▶ Jet clustering [[arXiv:2008.06064](https://arxiv.org/abs/2008.06064)]



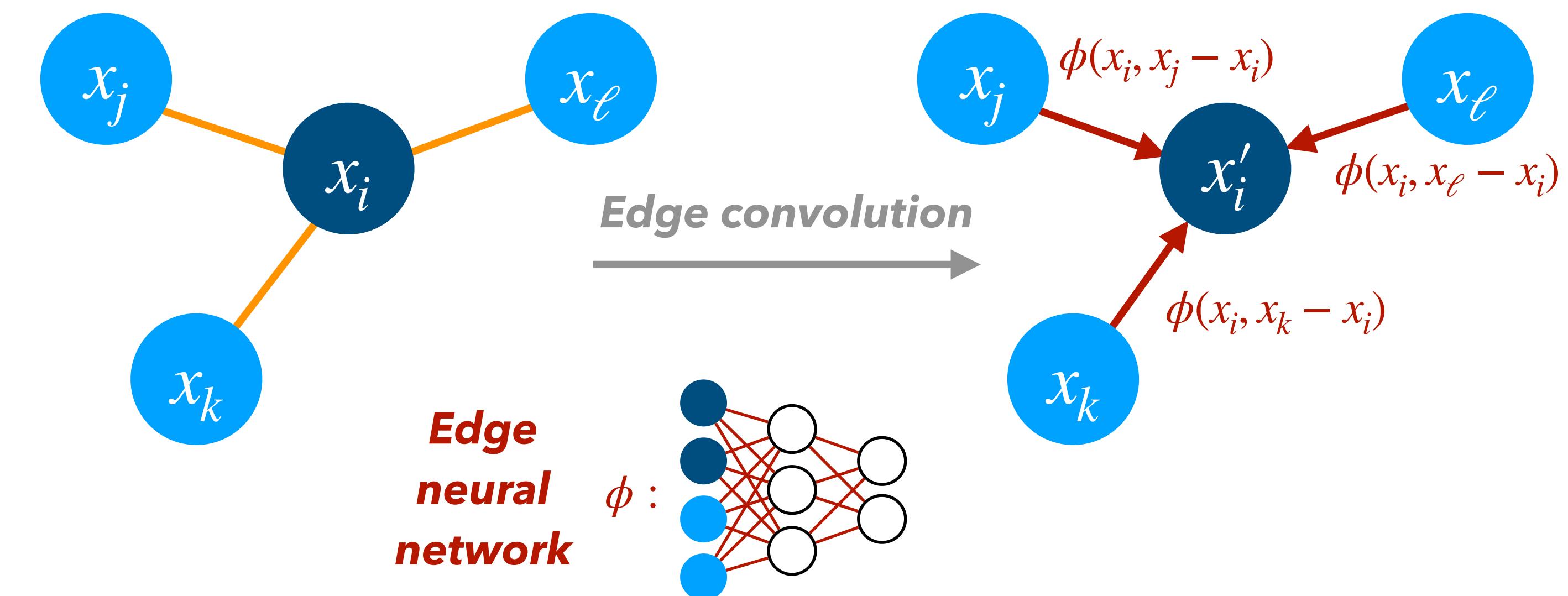
JAVIER DUARTE  
MIT 8.S50  
JANUARY 27, 2021

---

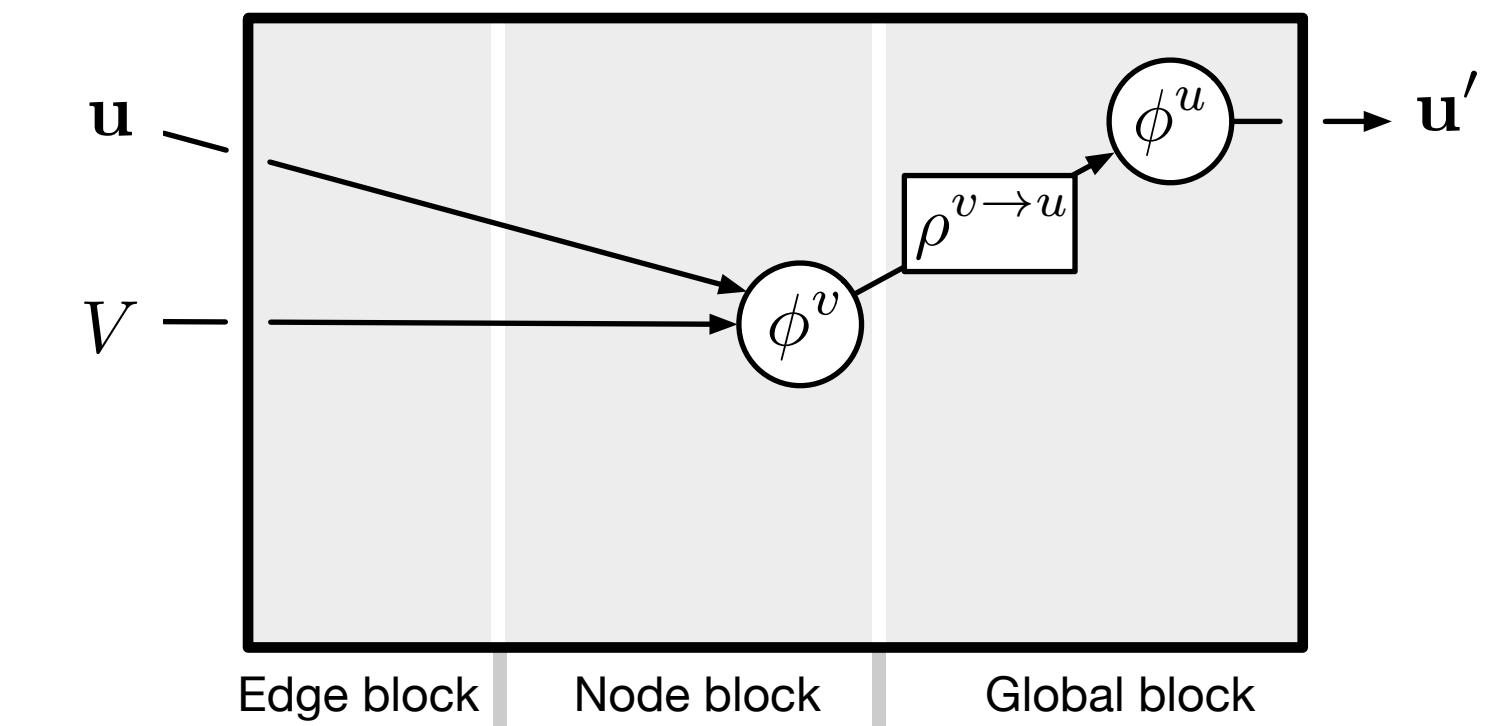
# BACKUP



- ▶ Edge convolution from DGCNN [[arXiv:1801.07829](https://arxiv.org/abs/1801.07829)] is a variant of the edge block step (basis of ParticleNet [[arXiv:1902.08570](https://arxiv.org/abs/1902.08570)])



- ▶ Deep Sets [[arXiv:1703.06114](https://arxiv.org/abs/1703.06114)] does not consider edge features (basis of Energy Flow Network [[arXiv:1810.05165](https://arxiv.org/abs/1810.05165)])



- ▶ Interaction network [[arXiv:1612.00222](https://arxiv.org/abs/1612.00222)] ignores global features (basis of JEDI-Net, H(bb) tagger [[arXiv:1908.05318](https://arxiv.org/abs/1908.05318), [arXiv:1909.12285](https://arxiv.org/abs/1909.12285)], Exa.TrkX GNN [[arXiv:2003.11603](https://arxiv.org/abs/2003.11603)])