

Introduction to Problem Solving in Python

COSI 10A



Class objectives

- Boolean Logic

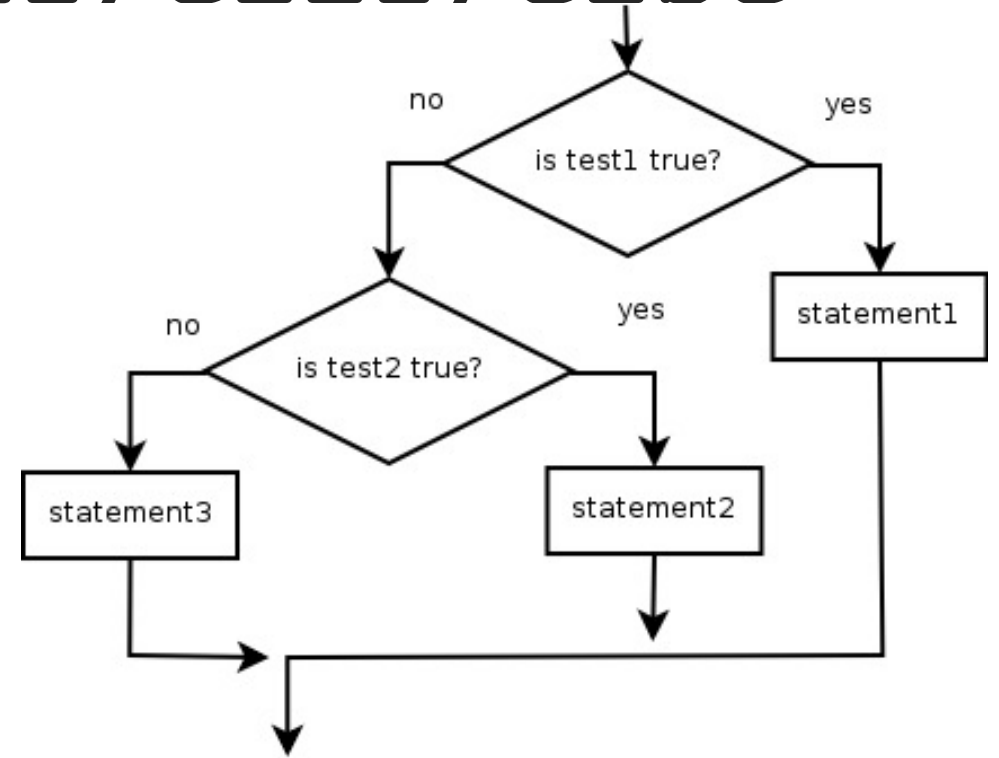
- Strings

Review: Nested `if/elif/else`

- Chooses between outcomes using many tests

Syntax:

```
if test:  
    statement(s)  
elif test:  
    statement(s)  
else:  
    statement(s)
```



Example:

```
if x > 0:  
    print("Positive")  
elif x < 0:  
    print("Negative")  
else:  
    print("Zero")
```



Review Nested `if` structures

Exactly 1 path	0 or 1 path	0, 1, or many paths
<pre>if test: statement(s) elif test: statement(s) else: statement(s)</pre>	<pre>if test: statement(s) elif test: statement(s) elif test: statement(s)</pre>	<pre>if test: statement(s) if test: statement(s) if test: statement(s)</pre>



Boolean logic

BOOLEAN HAIR LOGIC





Type bool

- bool is a logical type whose values are **True** and **False**
- A logical test is a Boolean expression
- Like other types, it is legal to:
 - create a bool variable
 - pass a bool value as a parameter
 - return a bool value from function
 - call a function that returns a bool and use it as a test



Relational expression

- if statement use logical tests

```
if i <= 10: ...
```

- Tests use **relational operators**

Operator	Meaning	Example	Value
==	equals	1 + 1 == 2	True
!=	does not equal	3.2 != 2.5	True
<	less than	10 < 5	False
>	greater than	10 > 5	True
<=	less than or equal to	126 <= 100	False
>=	greater than or equal to	5.0 >= 5.0	True



Logical operators

- Tests can be combined using **logical operators**

Operator	Description	Example	Result
and	and	<code>(2 == 3) and (-1 < 5)</code>	False
or	or	<code>(2 == 3) or (-1 < 5)</code>	True
not	not	<code>not (2 == 3)</code>	True

- “Truth tables”

P	q	p and q	p or q
True	True	True	True
True	False	False	True
False	True	False	True
False	False	False	False

p	not p
True	False
False	True



Evaluating logical expressions

- Relational operators have lower precedence than math; logical operators have lower precedence than relational operators

```
5 * 7 >= 3 + 5 * (7 - 1) and 7 <= 11
```

```
5 * 7 >= 3 + 5 * 6 and 7 <= 11
```

```
35 >= 3 + 30 and 7 <= 11
```

```
35 >= 33 and 7 <= 11
```

```
True and True
```

```
True
```



Logical questions

What is the result of each of the following expressions?

`x = 42`

`y = 17`

`z = 25`

`y < x and y <= z`

`x % 2 == y % 2 or x % 2 == z % 2`

`x <= y + z and x >= y + z`

`not(x < y and x < z)`

`(x + y) % 2 == 0 or not((z - y) % 2 == 0)`



Type bool

```
minor      = age < 21
is_prof    = "Prof" in name
loves_cs   = True

# allow only CS-loving students under 21
if minor and not is_prof and loves_cs:
    print("You can have ice-cream!")
```



Testing multiple conditions

- You often will find yourself wanting to test more than one condition

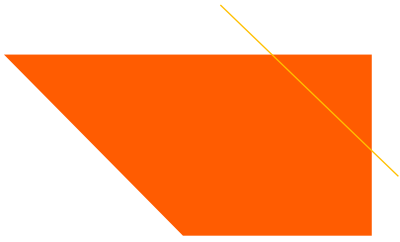
Example:

```
if age1 >= 18:  
    if age2 < 18:  
        do_something()
```

```
if age1 >=18 and age2 < 18:  
    do_something():
```

- **and** operator forms a test that requires that both parts of the test evaluate to `True`
- If you want to test whether a variable is equal to 1 or 2 you use the `or` operator

```
if num == 1 or num == 2:  
    process_number(num)
```



Strings



Strings

◆ A **string** is a type that stores a sequence of characters

Syntax:

```
name = "text"  
name = expression
```

Example:

```
name = "Daffy Duck"
```

Example:

```
x = 3  
y = 5  
point = "(" + str(x) + ", " + str(y) + ")"
```



Strings

- A **string** is an object of type `str` (instance of the `str` class)
- `+` operator when used on strings produces the concatenation of those strings
- `*` operator when used on a string and an integer produces repeated copies of the string

```
s1 = "hello"  
s2 = "there"  
combined = s1 + " " + s2    #'hello there'  
repeated = s1 * 3           #'hellohellohello'
```




How long is my string?

Syntax: `length = len(string)`

Example: `s = "Hi there!"`
`count = len(s) # 9`



Index

- Each character in a string is associated with a unique integer called **index**

```
s1 = "Hello"
```

index	0	1	2	3	4
character	H	e	l	l	o

```
s2 = "how are you?"
```

index	0	1	2	3	4	5	6	7	8	9	10	11
character	h	o	w		a	r	e		y	o	u	?

- First character's index : 0
- Last character's index : 1 less than the string's length



Index

How can you access the last character in a string `s`? `len(s) - 1`

As an alternative, Python uses negative numbers to give easy access to the chars at the end of the string

```
s = "how are you?"
```

index	0	1	2	3	4	5	6	7	8	9	10	11
character	h	o	w		a	r	e		y	o	u	?
	-12	-11	-10	-9	-8	-7	-6	-5	-4	-3	-2	-1

Last character's index : -1



Accessing characters in a string

- ◆ To access a specific character of a string use square bracket

```
s1 = "Hello"  
s1[0] # 'H'  
s1[3] # 'l'
```

index	0	1	2	3	4
character	H	e	l	l	o



Accessing substrings

Syntax: `part = string[start : stop]`

Example:

```
s = "Merlin"
mid = s[1:3]    #er
mid = s[:3]     #Mer
mid = s[1:]     #erlin
```



String functions

Method name	Description
<code>find(str)</code>	index where the start of the given string appears in this string (-1 if not found)
<code>lower()</code>	a new string with all lowercase letters
<code>upper()</code>	a new string with all uppercase letters

🟡 These methods are called using the dot notation below:

```
starz = "Biles & Manuel"  
print(starz.lower())      # biles & manuel
```



Modifying strings

- String operations and functions like `lowercase` build and return a new string, rather than modifying the current string

```
s = "Test"  
s.upper()  
print(s)    # Test
```

Strings are immutable. The value cannot change

- To modify a variable's value, you must reassign it:

```
s = "Test"  
s = s.upper()  
print(s)    # TEST
```