# Introduction to Problem Solving in Python

COSI 10A



### **Class objectives**

- Tallying
- 2D Lists (Section 7.4)



### Tallying

### A multi-counter problem

- Problem: Write a function most\_frequent\_digit that returns the digit value that occurs most frequently in a number.
  - Example: The number 669260267 contains:one 0, two 2s, four 6es, one 7, and one 9.
  - most\_frequent\_digit(669260267) returns 6.
  - If there is a tie, return the digit with the lower value.
  - most frequent digit(57135203) returns 3.

### A multi-counter problem

We could declare 10 counter variables ...

```
counter0, counter1, counter2, counter3, counter4, counter5, counter6, counter7, counter8, counter9
```

- But a better solution is to use a list of size 10.
  - The element at index i will store the counter for digit value i.
  - Example for 669260267:

How do we build such a list? And how does it help?

### Creating a list of tallies

```
\# assume n = 669260267
counts = [0] * 10
while n > 0:
   # pluck off a digit and add to proper counter
   digit = n % 10
   counts[digit] += 1
   n = n // 10
      index 0 1 2 3 4 5 6 7 8 9
      value
                0
                              0
```

### Tally solution

```
# Returns the digit value that occurs most frequently in n.
# Breaks ties by choosing the smaller value.
def most frequent digit(n):
    counts = [0] * 10
    while n > 0:
        digit = n % 10  # pluck off a digit and tally it
        counts[digit] += 1
        n = n // 10
    # find the most frequently occurring digit
    best index = 0
    for i in range(1, len(counts)):
        if counts[i] > counts[best index]:
            best index = i
    return best index
```



### Lists of Lists



- One-dimensional list (a single row or a single column of data)
- A multidimensional list is a list of lists
- The most common multidimensional list is a two-dimensional list
  - The way we indicate/create a list of lists is by using two nested sets of [] brackets



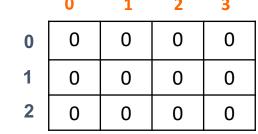
### Defining a two-dimensional list

#### Syntax:

#### Syntax:

#### Example:

Row indices



Column indices

### Example:

```
tmp = [[0] * 4, [0] * 4, [0] * 4, [0] * 4]
```

### **Multidimensional Lists**

- The indexes start with 0 for both rows and columns.
- Once you have created the list, you can refer to individual elements by providing specific row and column number

```
tmp[0][0]  # 0
tmp[0][3] = 87  # set fourth value of first row
tmp[2][0] = 99  # set first value of third row
```

Row indices 0 0 0 0 87
1 0 0 0 0
2 99 0 0 0

Column indices

### Multidimensional Lists

- The indexes start with 0 for both rows and columns.
- Once you have created the list, you can refer to individual elements by providing specific row and column number

```
tmp # entire grid
tmp[2] # entire third row
tmp[2][0] # first element of the third row
```

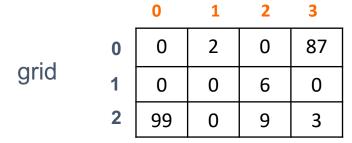
### **Multidimensional Lists**

- The indexes start with 0 for both rows and columns
- Once you have created the list, you can refer to individual elements by providing specific row and column number

Column indices

### Traverse a multidimensional lists

```
def print_grid(grid):
    for i in range(len(grid)):
        for j in range(len(grid[i]):
            print(grid[i][j], end=" ")
        print()
```



### **Jagged Lists**

- So far, we have seen rectangular grids (fixed number of rows and columns)
- It is also possible to create a jagged list in which the number of columns varies from row to row

#### Syntax:

```
jagged = [[0] * 2,[0] * 4, [0] * 3]
```

,	0	1	2	3
0	0	0		
1	0	0	0	0
2	0	0	0	

### Syntax:

```
jagged = []
jagged.append([0] * 2)
jagged.append([0] * 4)
jagged.append([0] * 3)
```

# Exercise

Consider the following function:

```
def mystery2d(a)
  for r in range(len(a)):
    for c in range(len(a[0]) - 1):
        if a[r][c + 1] > a[r][c]:
        a[r][c] = a[r][c+1]
```

If a 2-dimensional list is initialized to store the following integers, what are its contents after the call shown?

```
[[3, 4, 5, 6], [4, 5, 6, 7], [5, 6, 7, 8]]
```

## Exercise

Write a function draw\_negative(image), that accepts a 2-D List that represents a simplified black and white image. The image is a 2D List that for every location/pixel (row, and column) has the value 1 to represent the white color, and 0 to represent black. The function will accept an image and convert the black pixels to white and vice-versa. As a last step your function will print the result which will be the negative image.