

Introduction to Problem Solving in Python

COSI 10A



Class objectives

- Math module

- Review



Review: Multiple parameters

```
def main():  
    print_number(4, 9)  
    print_number(17, 6)  
    print_number(8, 0)  
    print_number(0, 8)  
  
def print_number(number, count):  
    for i in range(0, count):  
        print(number, end="")  
    print()  
  
main()
```

Output:

```
444444444  
171717171717
```

```
00000000
```



Review: Value semantic

- ▶ When numbers and strings are passed as parameters, their values are copied
- ▶ Modifying the parameter will not affect the variable passed in



Review: Returning a value

Syntax:

```
def name (parameters) :  
    statements  
    ...  
    return expression
```

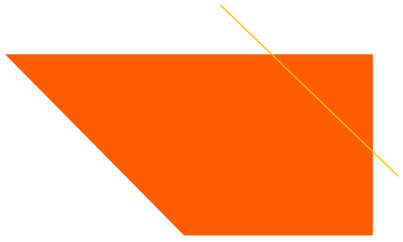
- When Python reaches a return statement
 - It evaluates the expression
 - It substitutes the return value in place of the call
 - It goes back to the caller and continues after the method call



Review: Common error: not storing

- Many students incorrectly think that a `return` statement sends a variable's name back to the calling method

```
def slope(x1, x2, y1, y2):  
    dy = y2 - y1  
    dx = x2 - x1  
    result = dy / dx  
    return result  
  
def main():  
    slope(0, 0, 6, 3)  
    print("The slope is", result)  # ERROR: cannot find symbol: result  
  
main()
```



Review: Fixing the error

- Returning sends the variable's *value* back. **Store the returned value into a variable** or use it in an expression

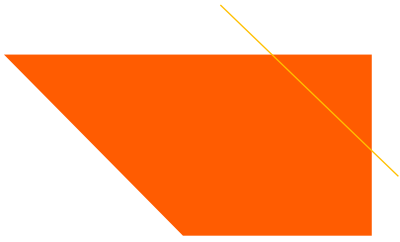
```
def slope(x1, x2, y1, y2):  
    dy = y2 - y1  
    dx = x2 - x1  
    result = dy / dx  
    return result  
  
def main():  
    x = slope(0, 0, 6, 3)  
    print("The slope is", x)  
  
main()
```



Review: Fixing the error

- Returning sends the variable's *value* back. Store the returned value into a variable **or** use it in an expression

```
def slope(x1, x2, y1, y2):  
    dy = y2 - y1  
    dx = x2 - x1  
    result = dy / dx  
    return result  
  
def main():  
    print("The slope is", slope(0, 0, 6, 3))  
  
main()
```

Math

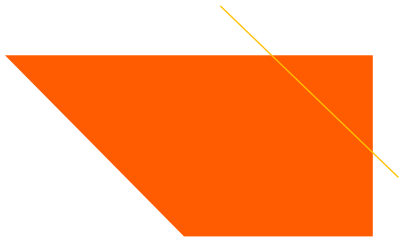


Math built-in functions

- Python has many useful built-in functions that represent mathematical operations
- These functions are part of a library known as `math` library
- Each library available is called a **module**
- A module** is an individual unit of Python library functionality with a name
- To use a library in your program you must place an **import statement** at the top of your program

Syntax: `import module`

Example: `import math`



Python's Math module

Function name	Description	Example	Result
<code>math.ceil(value)</code>	rounds up	<code>math.ceil(2.13)</code>	3.0
<code>math.floor(value)</code>	rounds down	<code>math.floor(2.93)</code>	2.0
<code>math.sqrt(value)</code>	square root	<code>math.sqrt(2)</code>	1.414213562...
<code>math.sinh(value)</code> <code>math.cosh(value)</code> <code>math.tanh(value)</code>	sine/cosine/tangent of an angle in radians		
<code>math.degrees(value)</code> <code>math.radians(value)</code>	convert degrees to radians and back		

`import math` is necessary to use the **above** functions

Function name	Description	Example	Result
<code>abs(value)</code>	absolute value	<code>abs(-308)</code>	308
<code>min(value1, value2)</code>	smaller of two values	<code>min(7, 2, 4, 3)</code>	2
<code>max(value1, value2)</code>	larger of two values	<code>max(11, 8)</code>	11
<code>round(value)</code>	nearest whole number	<code>round(3.647)</code> <code>round(3.647, 1)</code>	4 3.7

Built-in global functions

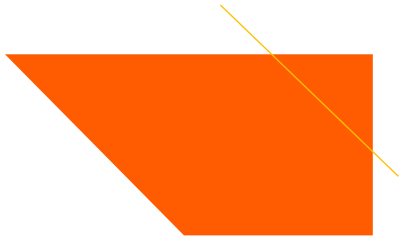


Python's Math module

- The math module also defines some constants for frequently used mathematical values

Constant	Description
<code>math.e</code>	2.7182818...
<code>math.pi</code>	3.1415926...

`import math` is necessary



No output?

- Simply calling these functions produces no visible result

```
math.sqrt(81)    # no output
```

- Math functions: they all return a value
- The program runs the function computes the answer, and then “replaces” the call with its computed result value
- To see the result, we must print it or store it in a variable

```
result = math.sqrt(81)  
print(result)      # 9.0
```



Why return and no print?

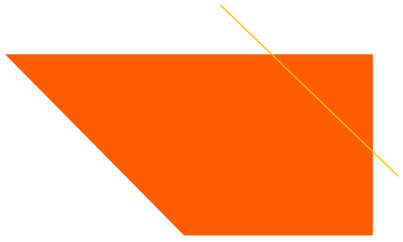
- It might seem more useful for the `math` functions to print their results rather than returning them. Why don't they?
- Returning is more flexible than printing

- We can compute several things before printing:

```
sqrt1 = math.sqrt(100)
sqrt2 = math.sqrt(81)
print("Powers are", sqrt1, "and", sqrt2)
```

- We can combine the results of many computations:

```
k = 13 * math.sqrt(49) + 5 - math.ceil(17.8)
```



Quirks of real number

Float values print too many digits

```
result = 1.0 / 3.0  
print(result)          # 0.333333333333333
```

```
print(0.1 + 0.2)
```

Instead of 0.3, the output is 0.30000000000000004



Type casting

- The general template for converting one type to another is:

Syntax: `type(expression)`

Example:

<code>int(4.75)</code>	<code>#convert to int 4</code>
<code>int(17.3)</code>	<code>#convert to 17</code>
<code>int(3.14159)</code>	<code>#convert to 3</code>
<code>float(42)</code>	<code>#convert to float 42.0</code>



Example

- Write a function that calculates the hypotenuse of a triangle

```
import math

def hypotenuse(a, b):
    c = math.sqrt(a ** 2 + b ** 2)
    return c

def main():
    print("hypotenuse 1 =", hypotenuse(5, 12))
    result = hypotenuse(3, 4)
    print("hypotenuse 2 =", result)

main()
```

Function Signature: the name of a function, along with its number of parameters



Example

Write a function that calculates the hypotenuse of a triangle

```
import math

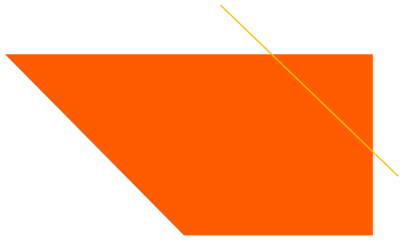
def hypotenuse(a, b):
    c = math.sqrt(a ** 2 + b ** 2)
    return c

def main():
    print("hypotenuse 1 =", hypotenuse(5, 12))
    result = hypotenuse(3, 4)
    print("hypotenuse 2 =", result)

main()
```

Formal parameter: a variable that appears inside parentheses in the header of a function

Actual parameter: a specific value or expression that appears inside parentheses in a function call



Example

Write a function that calculates the hypotenuse of a triangle

```
import math

def hypotenuse(a, b):
    c = math.sqrt(a ** 2 + b ** 2)
    return c

def main():
    print("hypotenuse 1 =", hypotenuse(5, 12))
    result = hypotenuse(3, 4)
    print("hypotenuse 2 =", result)

main()
```

- Do something with the value that is returned
- Print it, store it in a variable, or use it as part of a larger expression
- No statements after a return statement



Returning multiple values

- As a function can accept multiple parameters, it can also return multiple values
- This is a feature of Python, most programming languages return only a single value**

```
def add_diff(a, b):  
    add = a + b  
    diff = a - b  
    return add, diff  
  
def main():  
    res1, res2 = add_diff(6, 15)  
    print("The sum is = ", res1, "The difference is = ", res2)  
main()
```



ASCII art: Top half/w constant

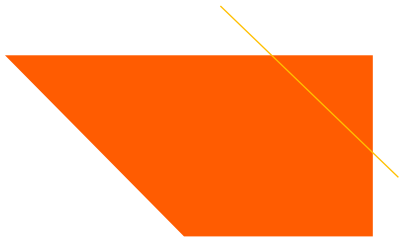
```
|      <><>      |  
|    <>.....<>    |  
|  <>.....<>      |
```

```
SIZE = 3;  
  
# Prints the expanding pattern of <> for the top half of the figure.  
def top_half():  
    for line in range(1, SIZE+1):  
        print("|", end="")  
        for space in range(line * -2 + (2*SIZE)):  
            print(" ", end="")  
        print("<>", end="")  
        for dot in range(line * 4 - SIZE-1):  
            print(".", end="")  
        print("<>", end="")  
        for space in range(line * -2 + (2*SIZE)):  
            print(" ", end="")  
        print("|")  
  
top_half()
```



Parameters vs. Constants

- Constants are useful to increase the flexibility of a program. You can easily modify a program to behave differently
 - The major limitation is that the constant can change only when modified by the programmer
- Parameters are more flexible; you can specify the value to be used each time you call a function
- Use constants when you only want to change the value from execution to execution
- Use parameters if you want to use different values within a single execution



Optional parameters

Write a function that produces the following output

```
  *  
 * * *  
* * * * *  
* * * * *  
* * * * *  
* * * * *
```

Optional parameters

- Write a function that produces the following output

```
def draw_hat(size):  
    for line in range(1, size):  
        print(" " * (size - line), end = "")  
        print("*" * (line * 2 - 1))  
  
def main():  
    draw_hat(6)  
  
main()
```



```
  *  
 ***  
*****  
*****  
*****  
*****
```

- In Python you can write a single function that accepts optional parameters
- An **optional parameter** is one for which the caller can pass an explicit value or can omit the parameter to receive a default value instead

- 

```
def draw_hat(size = 6):
    for line in range(1, size):
        print(" " * (size - line), end = "")
        print("*" * (line * 2 - 1))

def main():
    draw_hat(11) # pass size 11
    draw_hat()   # default size of 6

main()
```