

# Introduction to Problem Solving in Python

COSI 10A



# Class objectives

- Tuples (last subsection of 7.3)
- File Processing (6.1)

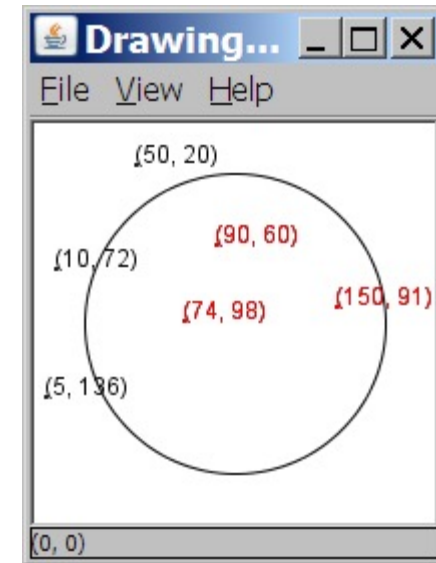


# Tuples

# A programming problem

- Given a file of cities' names and (x, y) coordinates:

```
Winslow 50 20
Tucson 90 60
Phoenix 10 72
Bisbee 74 98
Yuma 5 136
Page 150 91
```



- Write a program to draw the cities on a window (`DrawingPanel`), then simulates an earthquake that turns all cities red that are within a given radius:

```
Epicenter x? 100
Epicenter y? 100
Affected radius? 75
```



# A bad solution

```
lines = open("cities.txt").readlines()
names = [0] * len(lines)
x_coords = [0] * len(lines)
y_coords = [0] * len(lines)

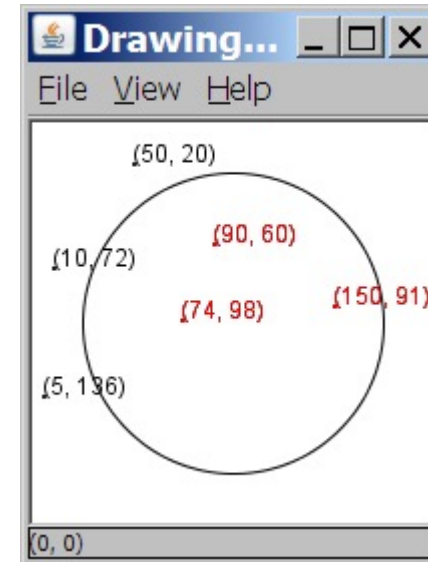
for i in range(0, len(lines)):
    parts = lines[i].split()
    names[i] = parts[0]
    x_coords[i] = parts[1]    # read each city
    y_coords[i] = parts[2]
...
```

- parallel lists: 2+ lists with related data at same indexes.
  - Considered poor style.



# Observations

- The data in this problem is a set of points.
- It would be better stored together



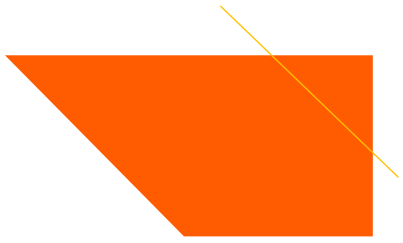


# Tuples

- A sequence similar to a list but it **cannot be altered (immutable)**
- Good for storing related data
  - We mainly store the same **type** of data in a list
  - We usually store related things in tuples
- Creating tuples

```
name = (data, other_data, ... , last_data)
```

```
tuple = ("Tucson", 80, 90)
```



# Using tuples

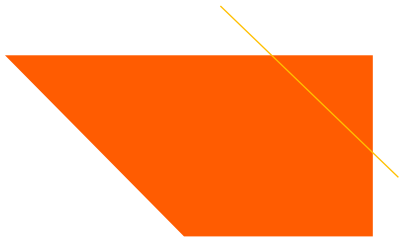
- You can access elements using [] notation, just like lists and strings

```
tuple = ("Tucson", 80, 90)
low = tuple[1]
```

- You cannot update a tuple!
  - Tuples are immutable
- You can loop through tuples the same as lists

operation	call	result
<b>len()</b>	len((1, 2, 3))	3
<b>+</b>	(1, 2, 3) + (4, 5, 6)	(1, 2, 3, 4, 5, 6)
<b>*</b>	('Hi!',) * 4	('Hi!', 'Hi!', 'Hi!', 'Hi!')
<b>in</b>	3 in (1, 2, 3)	True
<b>for</b>	for x in (1,2,3): print x,	1 2 3
<b>min()</b>	min((1, 3))	1
<b>max()</b>	max((1, 3))	3





# Days till

- Write a function called `days_till` that accepts a start month and day and a stop month and day and returns the number of days between them

call	return
<code>days_till("december", 1, "december", 10)</code>	9
<code>days_till("novembeR", 15, "december", 10)</code>	25
<code>days_till("OcTober", 6, "december", 17)</code>	72
<code>days_till("october", 6, "ocTober", 1)</code>	360



# Days till solution

```
def days_till(start_month, start_day, stop_month, stop_day):
    months = (('january', 31), ('february', 28), ('march', 31), ('april', 30), ('may', 31), ('june', 30),
              ('july', 31), ('august', 31), ('september', 30), ('october', 31), ('november', 30), ('december', 31))

    if start_month.lower() == stop_month.lower() and stop_day >= start_day:
        return stop_day - start_day
    days = 0
    for i in range(0, len(months)):
        month = months[i]
        if month[0] == start_month.lower():
            days = month[1] - start_day
            i += 1
        while months[i % 12][0] != stop_month.lower():
            days += months[i % 12][1]
            i += 1
        days += stop_day
    return days
```



# File Processing



# File input/output (I/O)

- A **file** is a collection of information that is stored on a computer and assigned a particular name
  - A file name ends with a suffix that indicates the kind of data it contains or the format which it has been stored
- Files can be classified into **text files** and **binary files** depending on the format that is used
  - Text files are stored using the `.txt` extension (`.py`, `.html`, etc. are text format)
  - Binary files are stored using an internal format that requires special software to process



# File paths

- Files are grouped into directories (or folders)
- Directories are organized in a hierarchy, starting from a root directory at the top
  - Windows machines: the root directory is indicated with `C :`
  - Linux and Mac machines: the root directory is indicated with `/`
- A file path is a description of a file's location on a computer, starting with a drive and including the path from the root directory to the directory where the file is stored



# File paths

- **Absolute path:** specifies a drive or a top "/" folder

`C:/Documents/smith/hw6/input/data.csv`

- **Relative path:** does not specify any top-level folder

`names.dat`

`input/kinglear.txt`

- **Assumed to be relative to the current directory:** `file = open("data/readme.txt")`

- **If our program is in `H:/hw6`, `open` will look for** `H:/hw6/data/readme.txt`



# Reading a file

- To access a file from inside a Python program you need to use the function `open`

Syntax:

```
name = open("filename")
```

Open a file for reading

```
Roses are red,  
Violets are blue.  
All my base  
Are belong to you.
```

`poem.txt`

```
file = open("poem.txt")
```

When this line of code is executed Python construct a special file object linked to the file `poem.txt`

- The file object has several functions and features that help you to view and manipulate the data in the file



# Reading a file

Roses are red,  
Violets are blue.  
All my base  
Are belong to you.

poem.txt

Example:

```
file = open("poem.txt") # open file

# read and returns the entire file as a string
filetext = file.read()

print(filetext)

# print the number of characters in the string
print(len(filetext))

file.close() # close file
```





# Reading a file

- The function `close` tells Python that your program is done using the file
  - The program will still run if you don't call `close`
  - Forgetting to close files can lead to bugs or lost of data if you are writing to a file
- The `with` statement is used to open a file and later close it automatically

```
with open("poem.txt") as file: # open file
    filetext = file.read()
    print(filetext)
    print(len(filetext))
```

- Recommended way to read and write files



# Methods of file object

Function name	Description
<code>file.close()</code>	Indicates that you are done reading/writing the file
<code>file.read()</code>	Reads and returns the entire file as a string
<code>file.readable()</code>	Returns True if the file can be read
<code>file.readline()</code>	Reads and returns the entire line as a string
<code>file.readlines()</code>	Reads and returns the entire file as a list of line strings
<code>file.write("text")</code>	Sends text to an output file
<code>file.writelines(lines)</code>	Sends a list of lines to an output file



# Reading a file

```
Roses are red,  
Violets are blue.  
All my base  
Are belong to you.
```

`poem.txt`

```
file.readlines()
```

```
['Roses are red,\n', 'Violets are blue.\n', 'All my base\n', 'Are belong to you.']
```

```
file.readline()
```

```
'Roses are red,\n'
```



# Line-Based File Processing

- Line-based processing is the practice of processing input line by line

Syntax:

```
for line in file:
    statement
    statement
    ...
    statement
```

Reading a file line by line

Example:

```
with open("poem.txt") as file:
    line_count = 0
    for line in file:
        print("next line:", line)
        line_count += 1
    print("Line count:", line_count)
```

next line: Roses are red,

next line: Violets are blue.

next line: All my base

next line: Are belong to you.

Line count: 4



# Line-Based File Processing

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Syntax:

```
for line in file:
    statement
    statement
    ...
    statement
```

Reading a file line by line

Example:

```
with open("poem.txt") as file:
    line_count = 0
    for line in file:
        print("next line:", line.rstrip())
        line_count += 1
    print("Line count:", line_count)
```

```
next line: Roses are red,
next line: Violets are blue.
next line: All my base
next line: Are belong to you.
Line count: 4
```



# Reading a file

Roses are red,  
Violets are blue.  
All my base  
Are belong to you.

poem.txt

```
Roses are red,\nViolets are blue.\nAll my base\nAre belong to you.
```



input cursor

**Each iteration of the `for` loop causes the cursor to move forward (consuming input)**

```
Roses are red,\nViolets are blue.\nAll my base\nAre belong to you.
```



input cursor



First iteration

```
Roses are red,\nViolets are blue.\nAll my base\nAre belong to you.
```



input cursor

**When the input cursor reaches the end of the file, the `for` loop stops**