



Chapter 7

Multiple Division Techniques for Traffic Channels (7.1~7.2)

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- 7.1 Introduction
- 7.2 Concepts and Models for Multiple Divisions
 - Frequency Division Multiple Access (FDMA)
 - Time Division Multiple Access (TDMA)
 - Code Division Multiple Access (CDMA)
 - Orthogonal Frequency Division Multiplexing (OFDM)
 - Space Division Multiple Access (SDMA)

7.1 Introduction



- To support many users in a wireless system, many traffic channels need to be available.
- Three basic ways to have many channels within an allocated bandwidth
 - FDMA (Freq. Division Multiple Access)
 - TDMA (Time Division Multiple Access)
 - CDMA (Code Division Multiple Access)
- Two other variants
 - OFDMA (Orthogonal Freq. Division Multiple Access)
 - SDMA (Space Division Multiple Access)

Basic Concepts

- Multiple access techniques are based on orthogonalization of signals
- A radio signal is a function of frequency, time and code as;

$$s(f, t, c) = s(f, t)c(t)$$

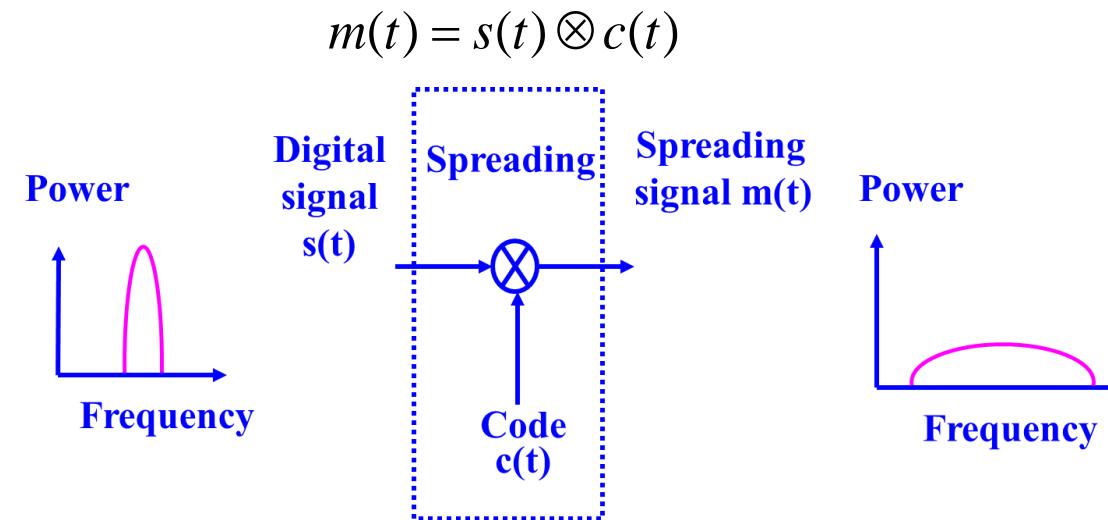
where $s(f, t)$ is the function of frequency and time and
 $c(t)$ is the function of code.

- Use of different frequencies to transmit a signal: FDMA
- Distinct time slot: TDMA
- Different codes: CDMA

7.2.3 CDMA: Spread Spectrum

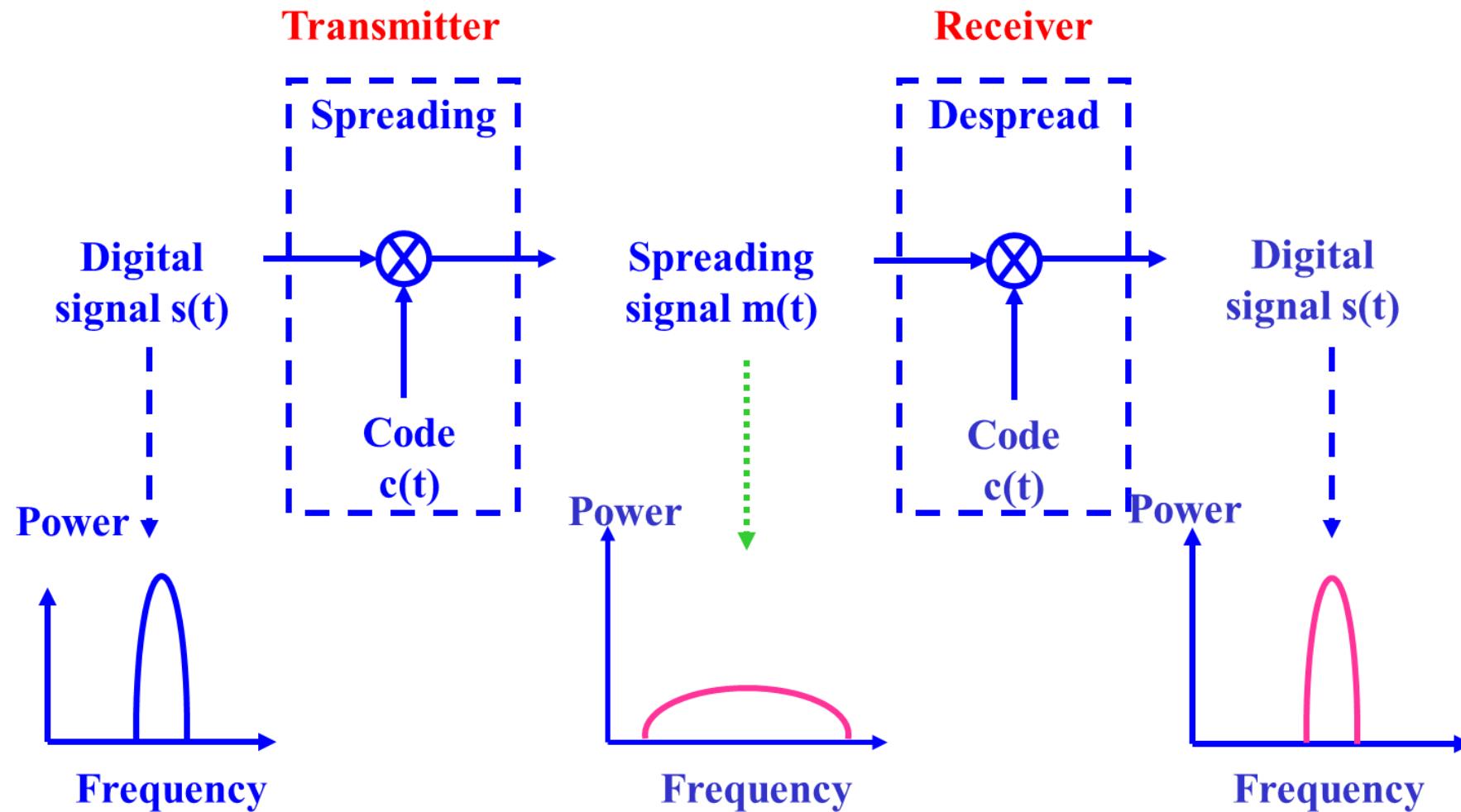
- Spread Spectrum:

A transmission technique wherein data occupy a larger bandwidth than necessary



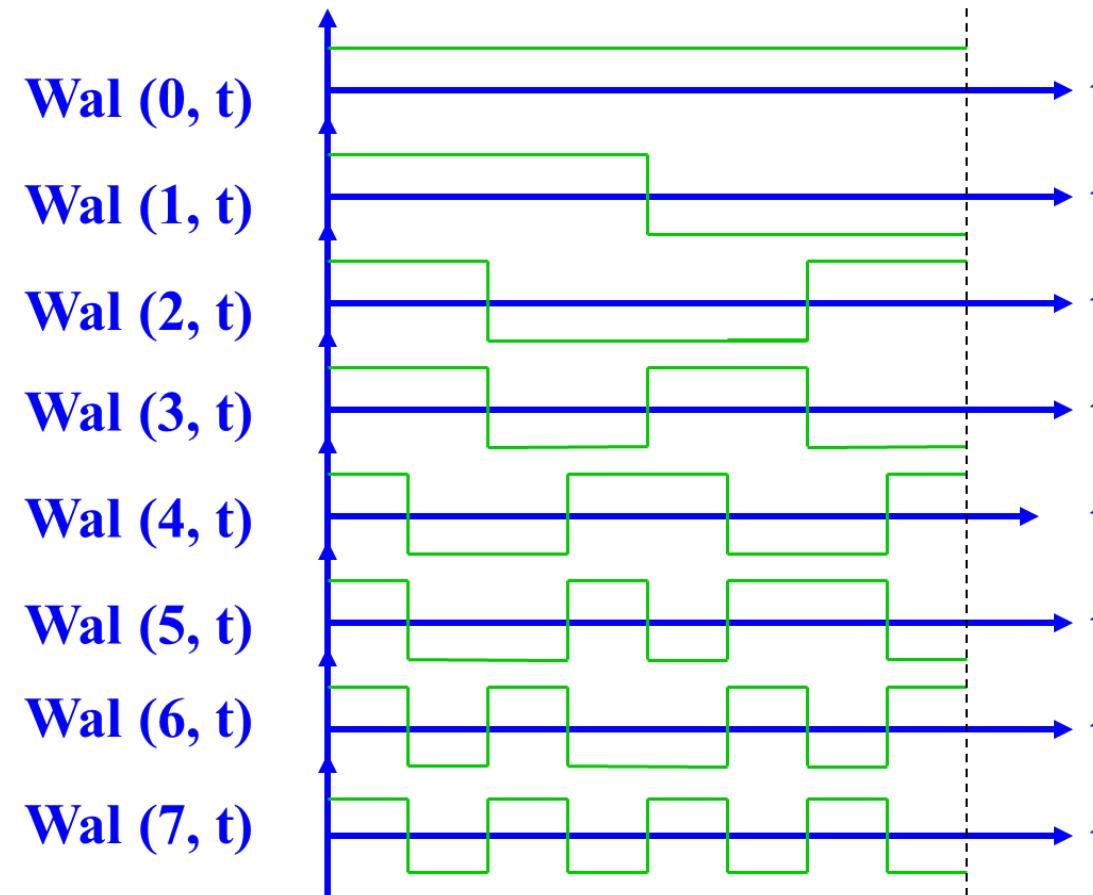
- Two types of spread spectrum systems
 - DSSS (Direct Sequence Spread Spectrum)
 - FHSS (Freq. Hopping Spread Spectrum)

Direct Seq. Spread Spectrum (DSSS)



Direct Seq. Spread Spectrum (DSSS)

- Orthogonal Codes (Walsh Codes)



Direct Seq. Spread Spectrum (DSSS)

- Hadamard Matrix: H
 - $HH^T = nI_n$, ($I_n : n \times n$ identity matrix)

$$H_{2^k} = \begin{bmatrix} H_{2^{k-1}} & H_{2^{k-1}} \\ H_{2^{k-1}} & -H_{2^{k-1}} \end{bmatrix}$$

- Example

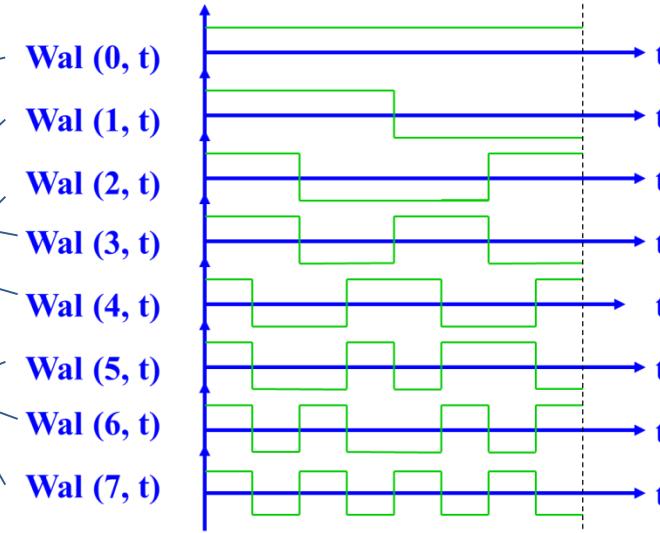
- $H_1 = [1]$
 - $H_2 = \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix}$

- $H_4 = \begin{bmatrix} 1 & 1 & 1 & 1 \\ 1 & -1 & 1 & -1 \\ 1 & 1 & -1 & -1 \\ 1 & -1 & -1 & 1 \end{bmatrix}$

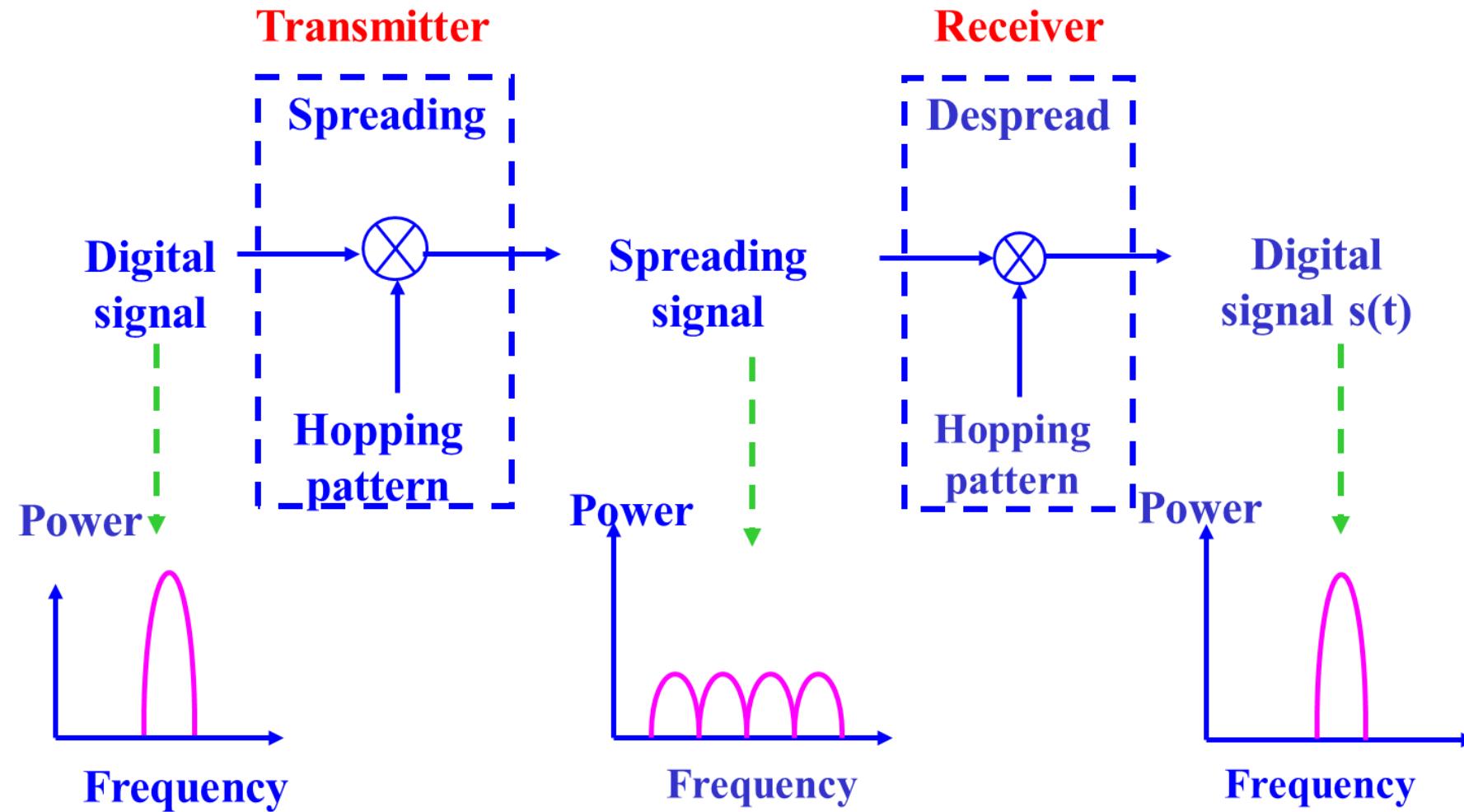
- $H_8 = \begin{bmatrix} 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 \\ 1 & -1 & 1 & -1 & 1 & -1 & 1 & -1 \\ 1 & 1 & -1 & -1 & 1 & 1 & -1 & -1 \\ 1 & -1 & -1 & 1 & 1 & -1 & -1 & 1 \\ 1 & 1 & 1 & 1 & -1 & -1 & -1 & -1 \\ 1 & -1 & 1 & -1 & -1 & 1 & -1 & 1 \\ 1 & 1 & -1 & -1 & -1 & -1 & 1 & 1 \\ 1 & -1 & -1 & 1 & -1 & 1 & 1 & -1 \end{bmatrix}$

Direct Seq. Spread Spectrum (DSSS)

$$\blacksquare H_8 = \begin{bmatrix} 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 \\ 1 & -1 & 1 & -1 & 1 & -1 & 1 & -1 \\ 1 & 1 & -1 & -1 & 1 & 1 & -1 & -1 \\ 1 & -1 & -1 & 1 & 1 & -1 & -1 & 1 \\ 1 & 1 & 1 & 1 & -1 & -1 & -1 & -1 \\ 1 & -1 & 1 & -1 & -1 & 1 & -1 & 1 \\ 1 & 1 & -1 & -1 & -1 & -1 & 1 & 1 \\ 1 & -1 & -1 & 1 & -1 & 1 & 1 & -1 \end{bmatrix}$$

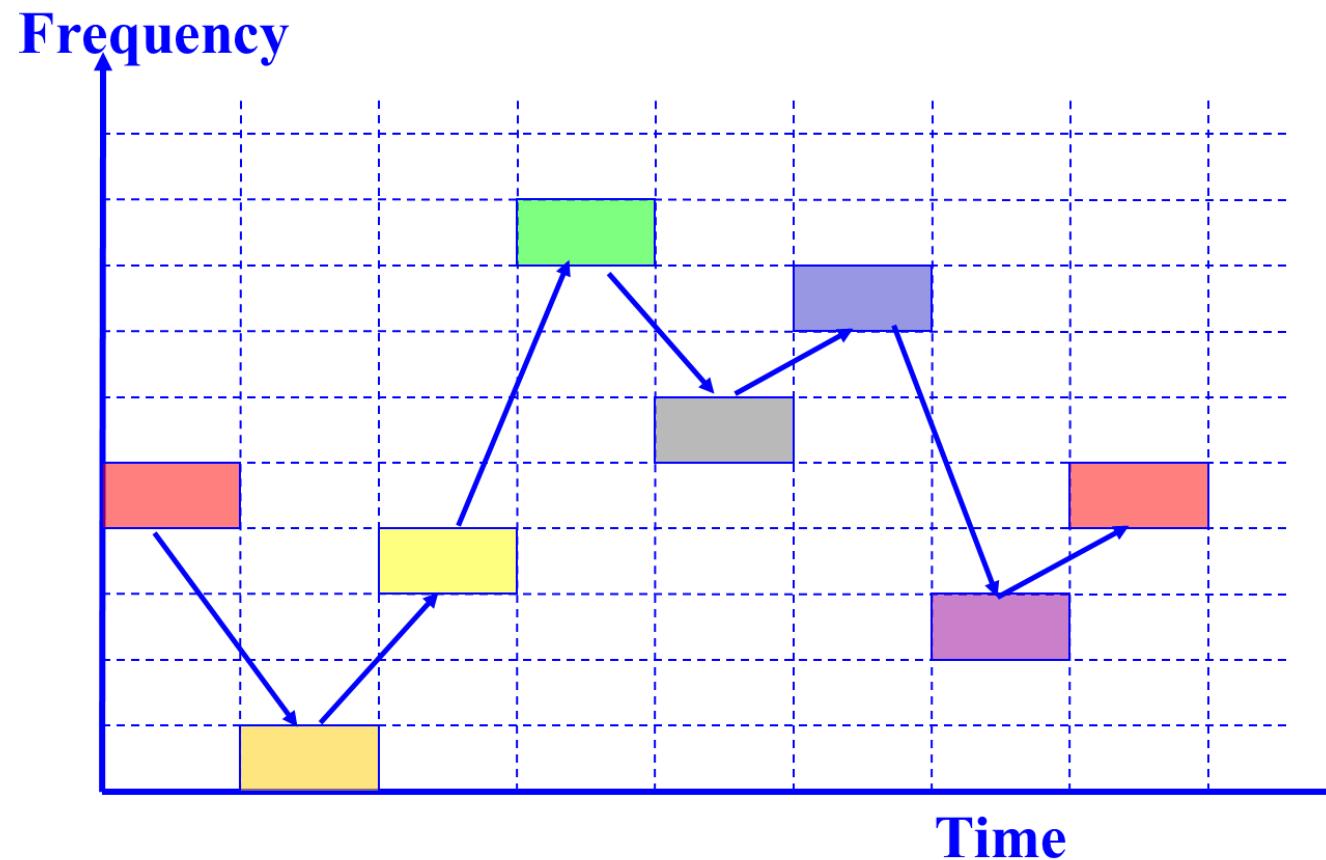


Freq. Hopping Spread Spectrum (FHSS)



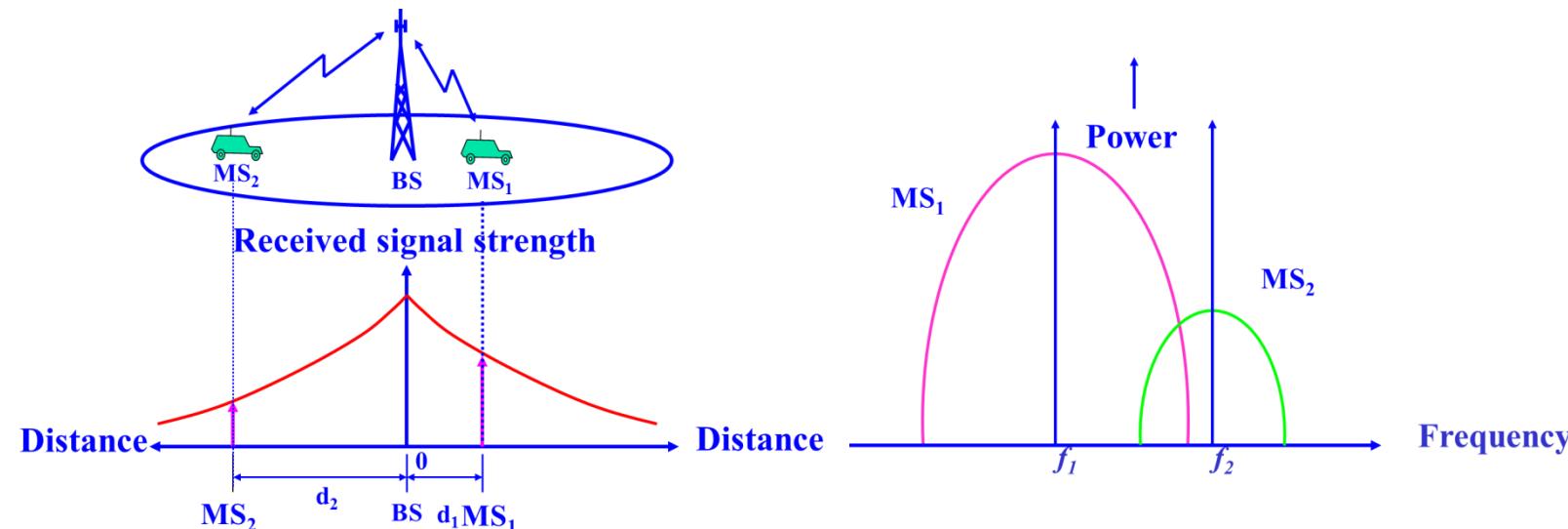
Freq. Hopping Spread Spectrum (FHSS)

- Frequency Hopping Pattern



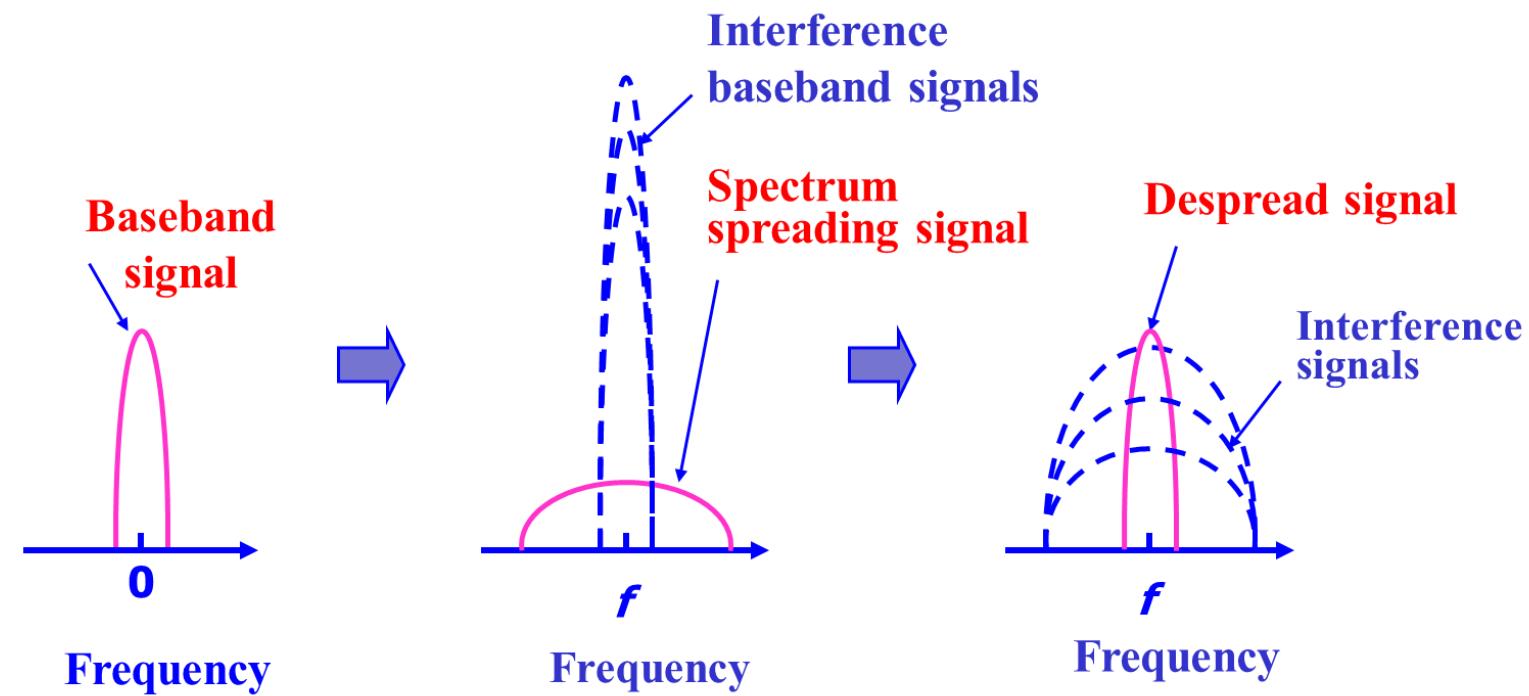
Near-Far Problem

- Assumption: Tx. power of each MS to be the same.
- Rx signal level at the BS from the MS1 and MS2 are quite different due to the difference in the path lengths.
 - Out-of-band radiation of the signal from the MS1 interferes with the signal from the MS2 in the adjacent channel.
 - Adjacent channel interference** becomes serious when the difference in the Rx signal strength is high.



Near-Far Problem

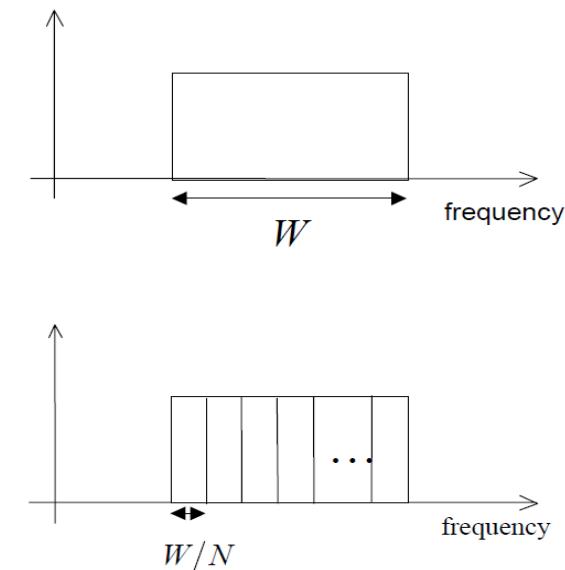
- For CDMA systems where the spread spectrum signals are multiplexed on the same frequency using low crosscorrelation codes.
⇒ The **near-far problem** becomes more important.
- One simple solution ⇒ “Power Control”



OFDMA (Orthogonal FDMA)

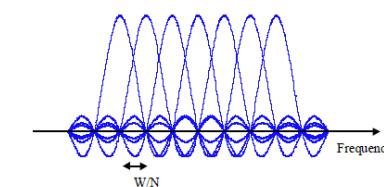
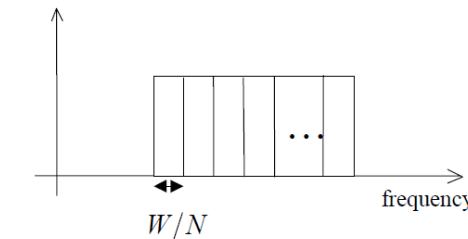
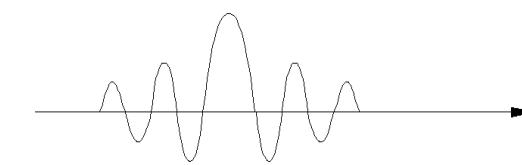
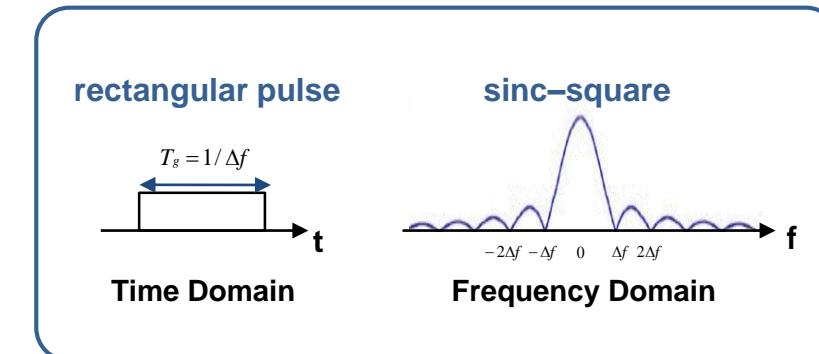
- OFDMA (Orthogonal Freq. Division Multiple Access)
 - Multiple access scheme based on OFDM (Orthogonal Freq. Division Multiplexing)
 - OFDM: a transmission scheme using multiple carriers (multi-carrier system)

- Single Carrier vs. Multicarrier
 - Single carrier system:
 - Signal representing each bit uses all of the available spectrum
 - Multicarrier system:
 - Available spectrum divided into many narrow bands
 - Data is divided into parallel data streams each transmitted on a separate band



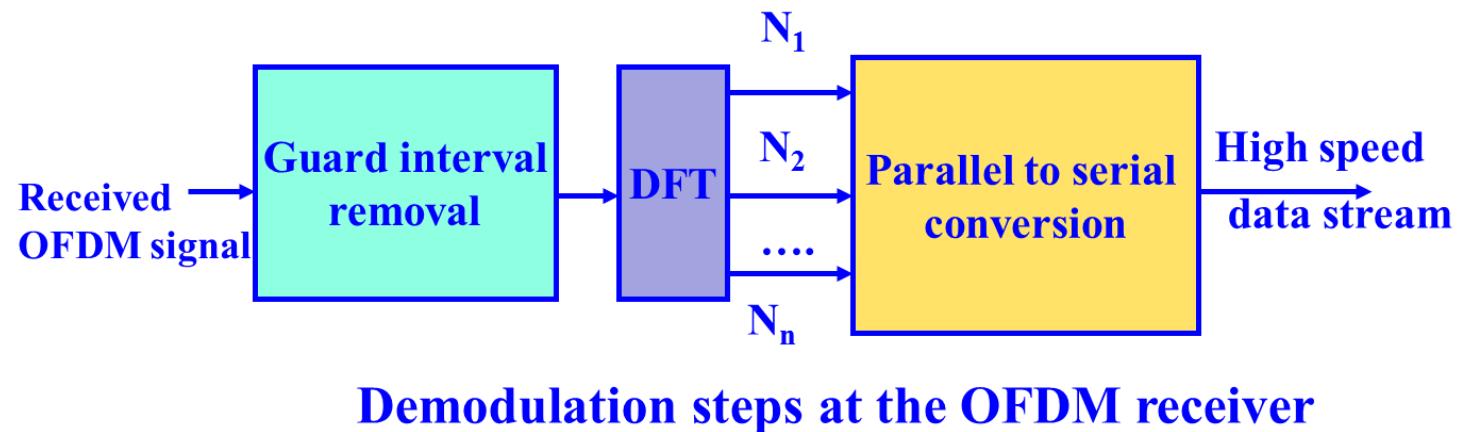
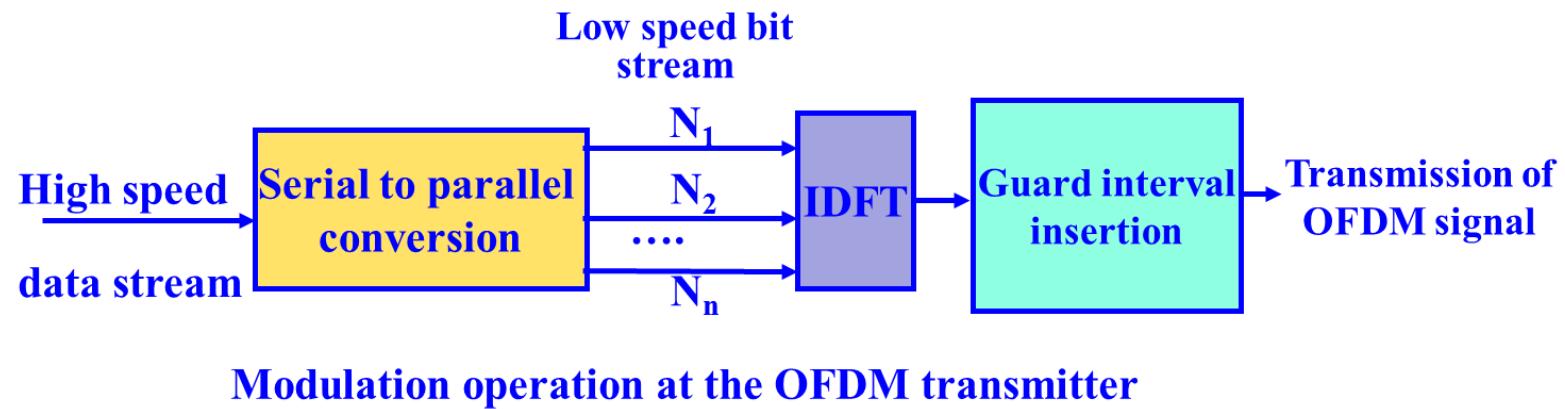
OFDMA (Orthogonal FDMA)

- OFDM is a multicarrier system
 - $\sin(x)/x$ spectra for subcarriers.
 - Available bandwidth is divided into very many narrow bands, called **subcarriers**.
 - About 2000-8000 for digital TV
 - 1000~2000 for wireless systems
 - Data is transmitted in parallel on these bands (or subcarriers) which are orthogonal with each other.
- Narrow band in freq. domain
 \Rightarrow Longer symbol duration in time domain.
 \Rightarrow less ISI(Inter-Symbol Interference) in multipath fading channels.



OFDMA (Orthogonal FDMA)

- Modulation and Demodulation in OFDM

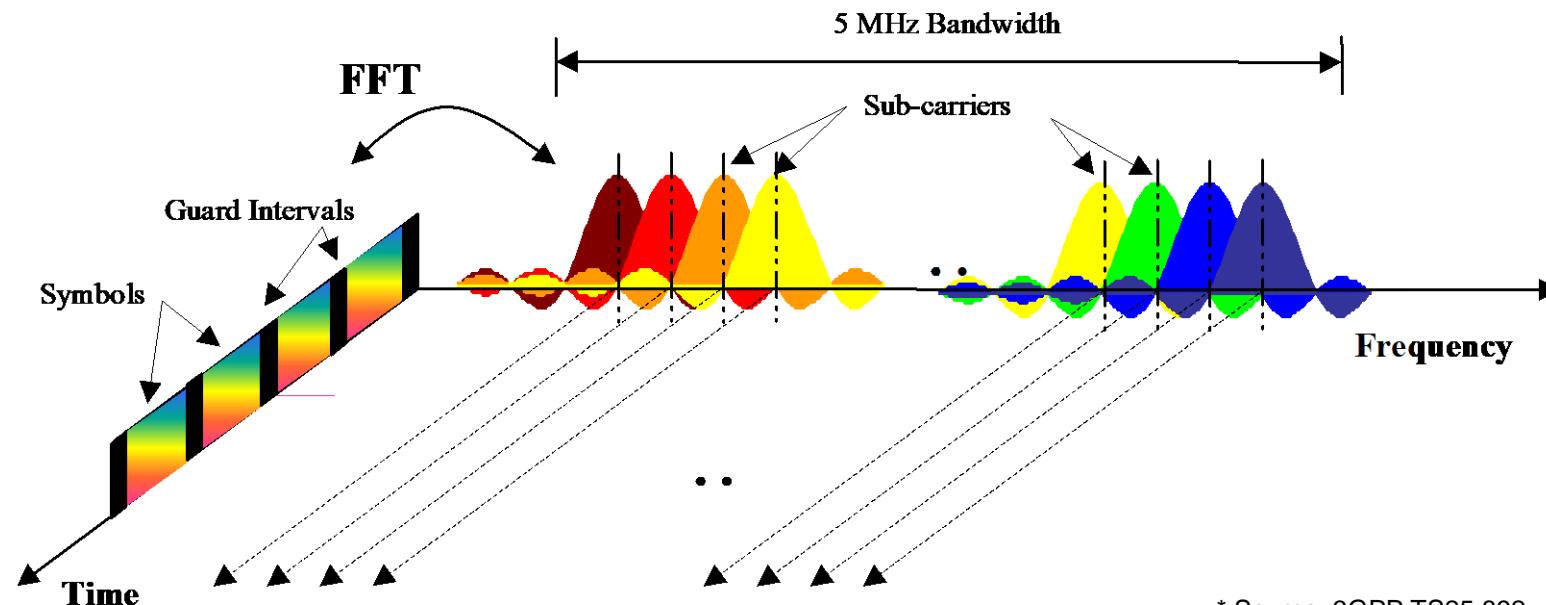


OFDMA (Orthogonal FDMA)

- Using OFDM in wireless systems ⇒ Recent
 - Due to low cost for digital signal processing
- ETSI considered adopting OFDM for GSM in 1980's
 - Too expensive to implement OFDM (by using FFT)
- 3GPP seriously considered OFDM for 3G UMTS in 1998
 - Still expensive
 - Chose CDMA based technology consequently
- OFDM & OFDMA are used for recent & next generation wireless systems
 - Mobile WiMAX, LTE, LTE-Advanced
 - IMT-Advanced

OFDMA (Orthogonal FDMA)

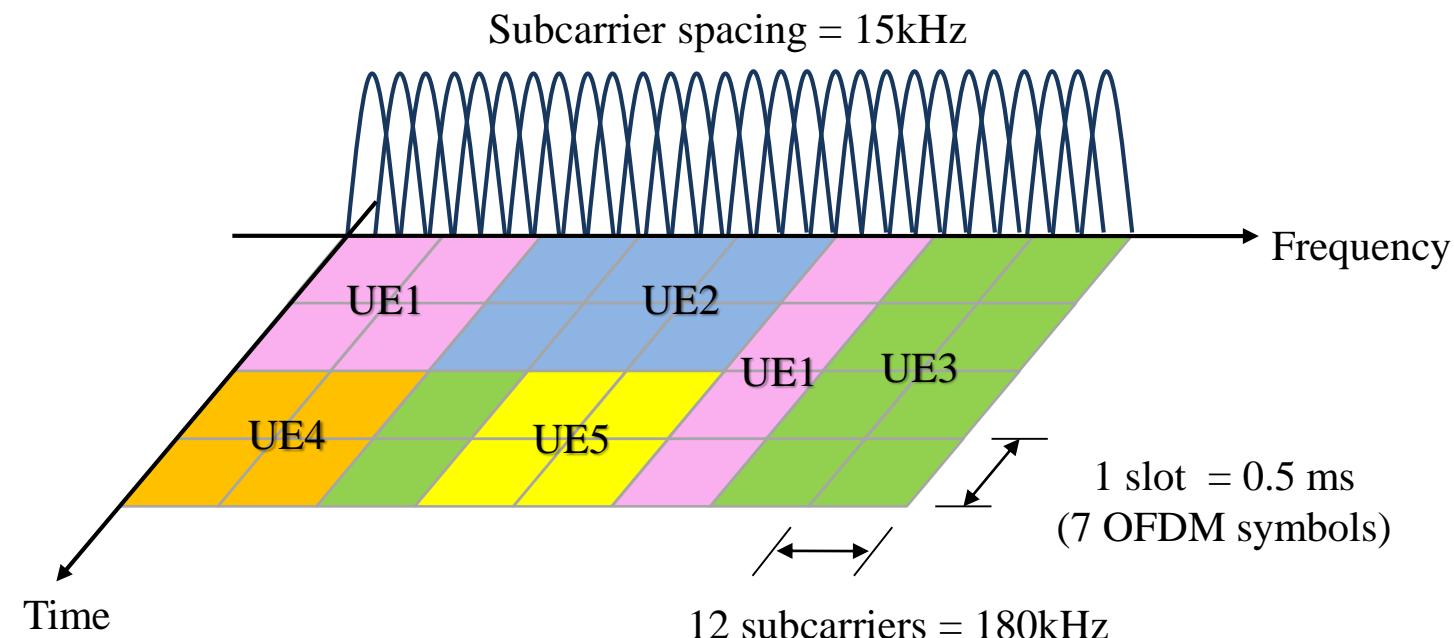
- OFDMA (Orthogonal Frequency Division Multiple Access)
 - Applied OFDM for multiple access to wireless systems
 - Using 2-dimensional resource (time & frequency)
 - Scheduling considering each user's channel condition and QoS (Quality of Service)



* Source: 3GPP TS25.892

OFDMA (Orthogonal FDMA)

- OFDMA in LTE
 - Resource Block (RB) : the minimum unit of resource allocation
 - 0.5 ms x 180 kHz (12 subcarriers)
 - Uses RB pair (1 ms) for real scheduling

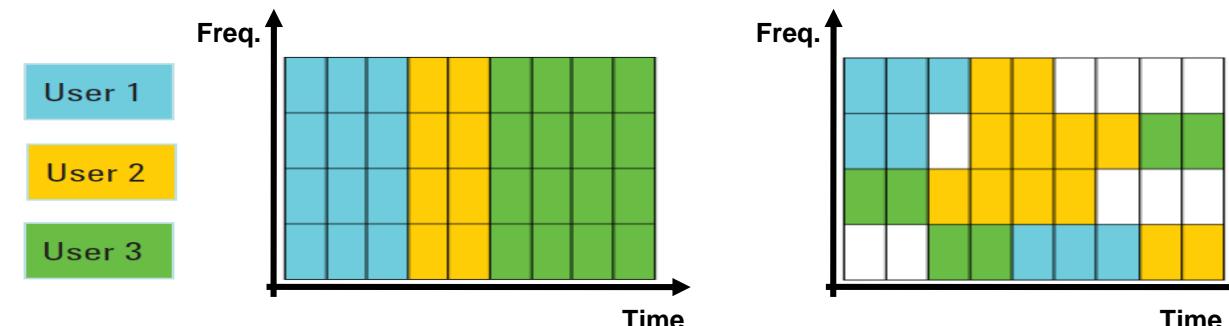


OFDMA (Orthogonal FDMA)

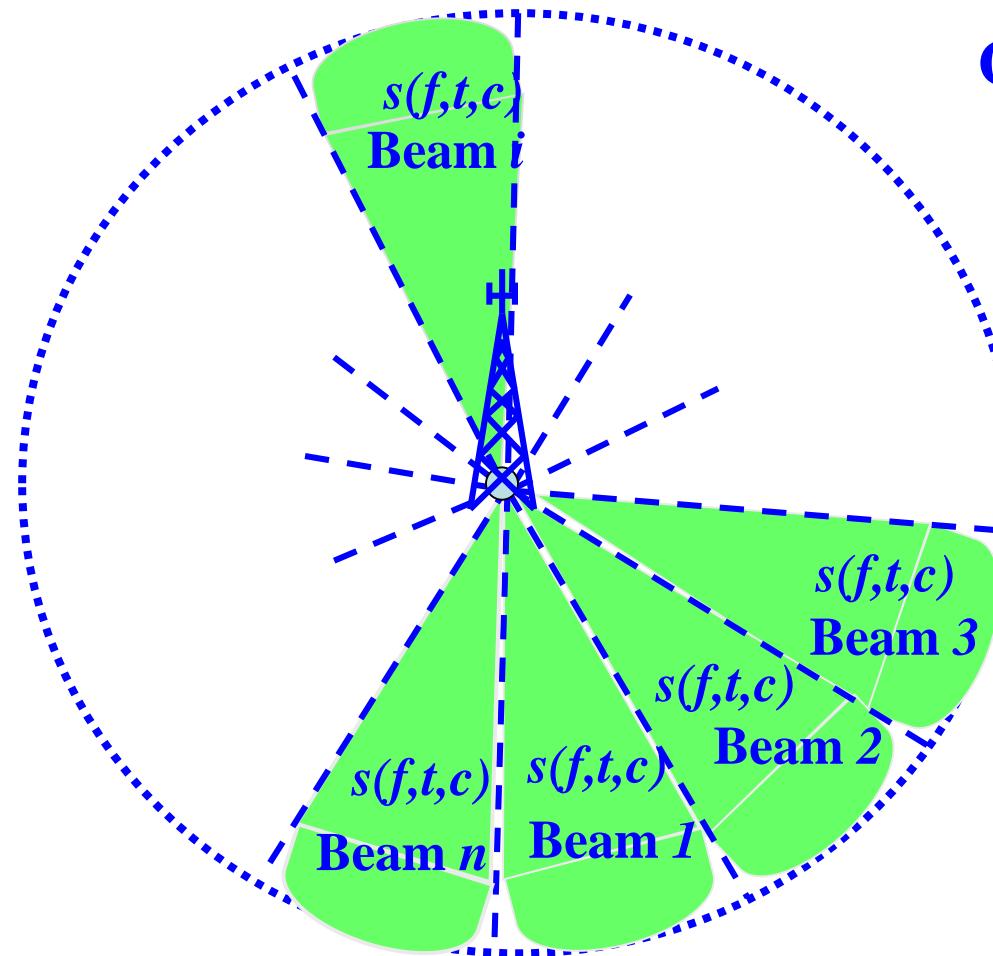
- CDMA vs. OFDMA

항 목	CDMA	OFDMA
Transmission bandwidth	Full system bandwidth	Variable up to full system bandwidth
Symbol period	Very short : inverse of the system bandwidth	Very long : Defined by subcarrier spacing and independent of system bandwidth
Separation of users	Orthogonal spreading codes	Frequency and time

- OFDM vs. OFDMA



Space divided into spatially separate sectors



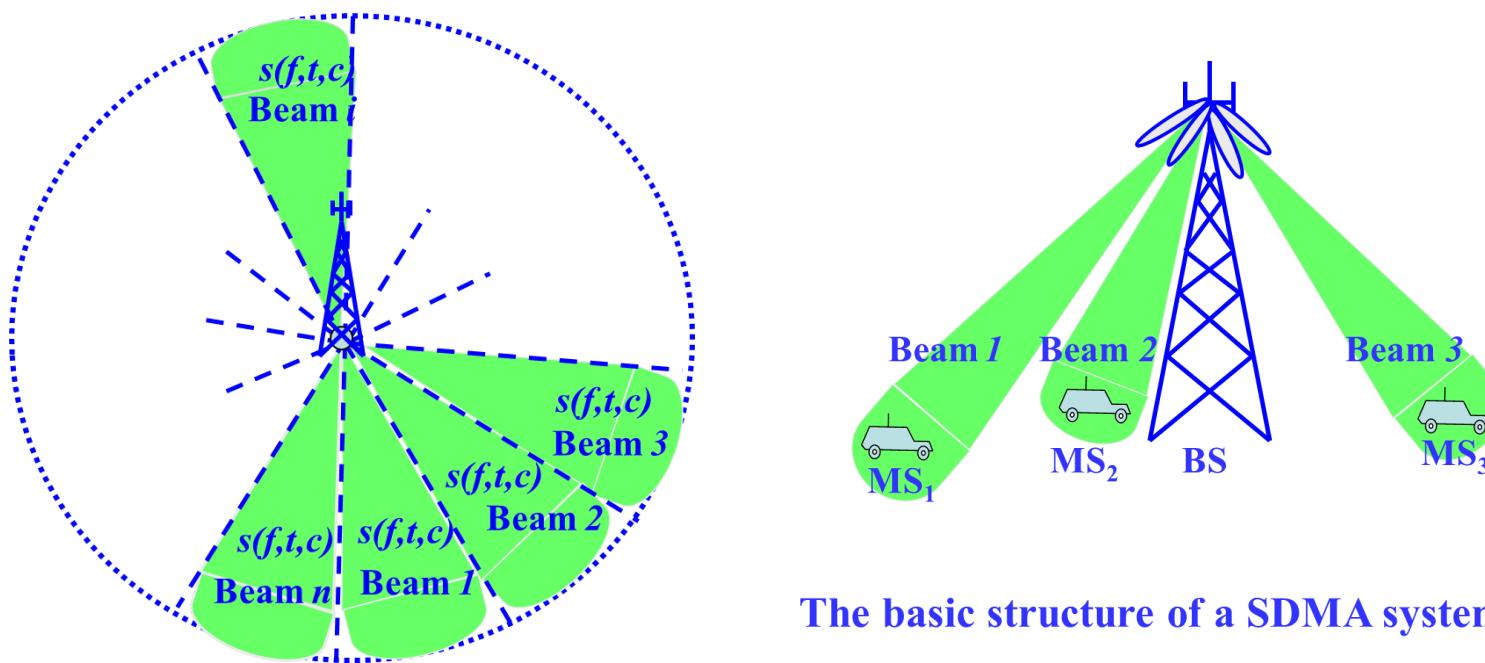
Omni-directional
transmission

The concept
of SDMA

7.2.5 SDMA (Spatial Division Multiple Access)

- SDMA

- Focused transmission reduces the interference from undesired directions by placing minimum radiation patterns in the direction of interferers.
- Reduces interference to other users in a cell
- Enhances the quality of comm. link significantly \Rightarrow higher capacity.



The basic structure of a SDMA system.

Thank You !

