

GameSaveDoxData v.1

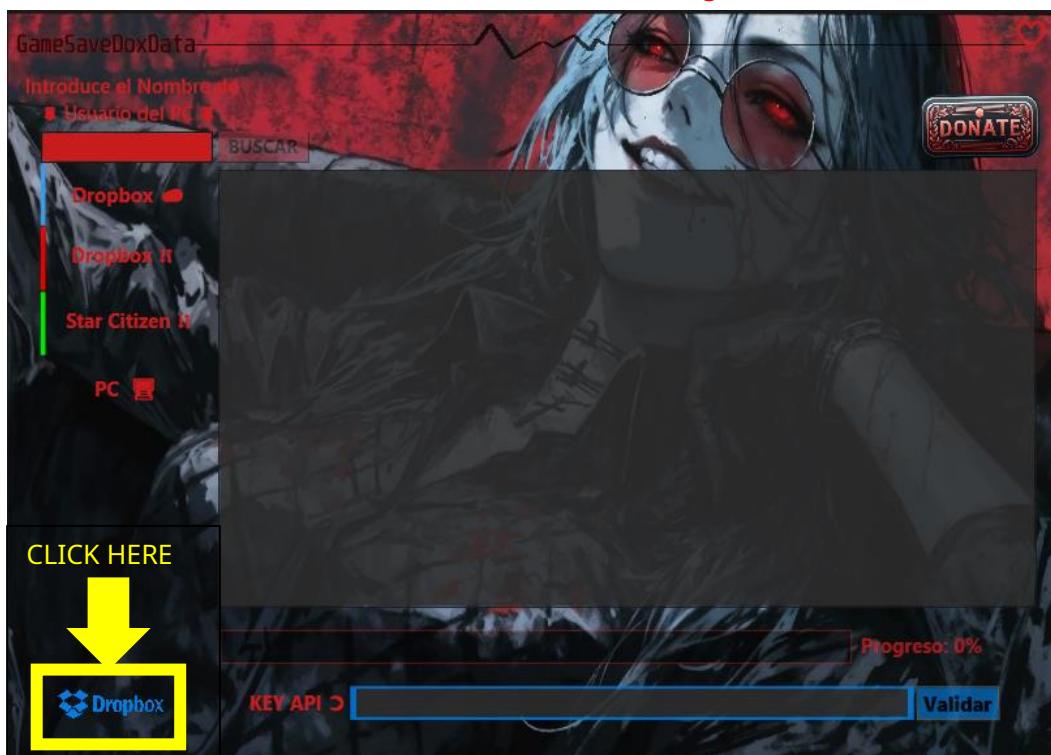


HOW TO CONNECT TO THE API?



1. Press the Button

From the main window of the Program.



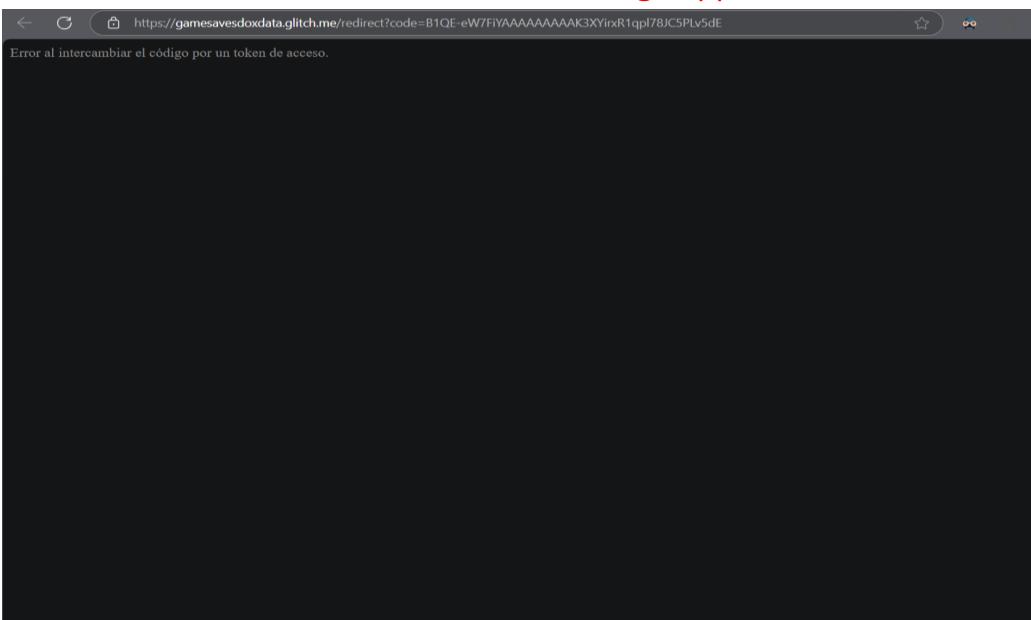
What does it mean if this screen appears in the browser?

If you see this screen in your browser, it means that the server is in a state of ***sleep*** (asleep). This happens because the program uses a free server hosted on [Glitch.com](#), which enters into rest when not active.

Don't worry, you just need to wait a few seconds for the server to reactivate automatically.



Wait a few seconds until this message appears



?What to do when the server has woken up?

Once the server has woken up you can continue using the program without issues.

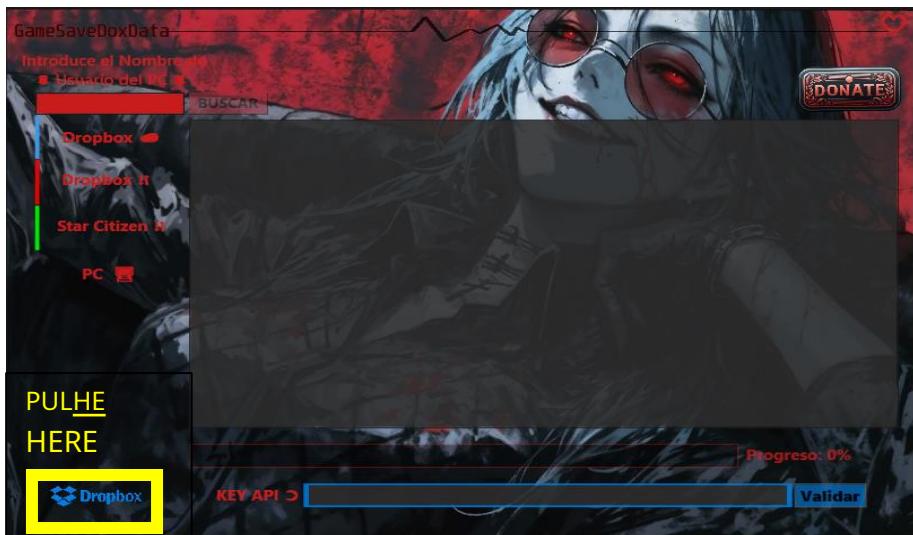
Please be patient while the server is reactivated automatically. This is normal behavior on free servers like those on

Glitch.com

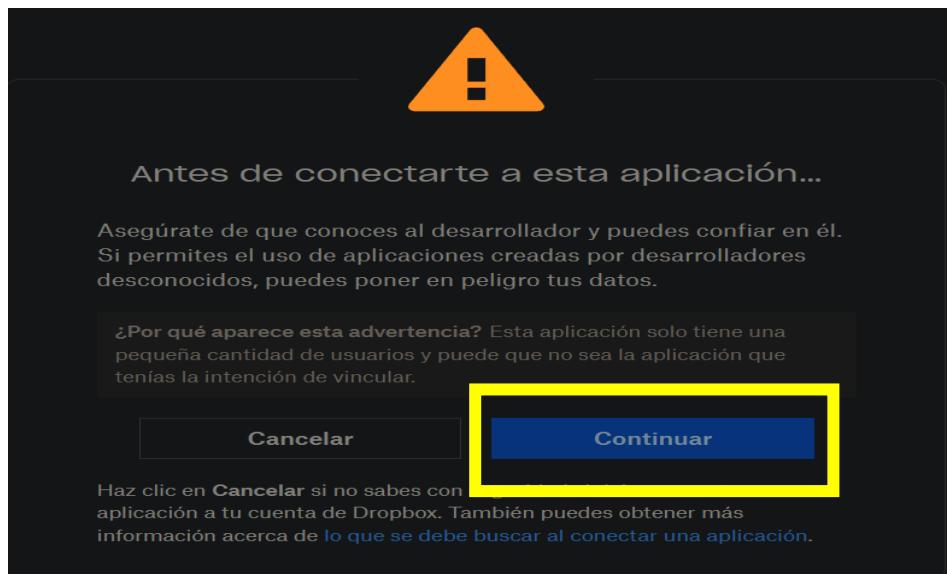
Press the Button Again



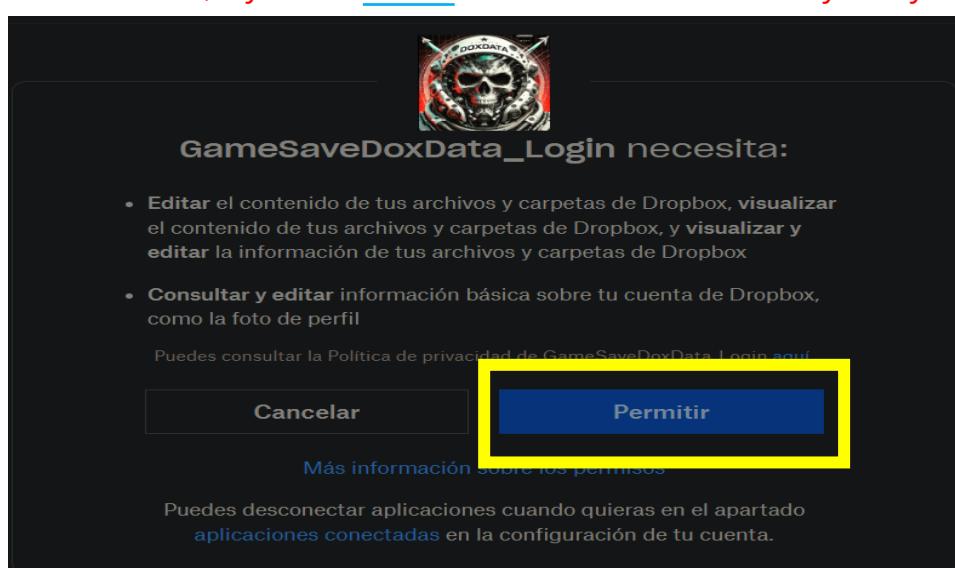
to wake up the server



Continue with the conditions.



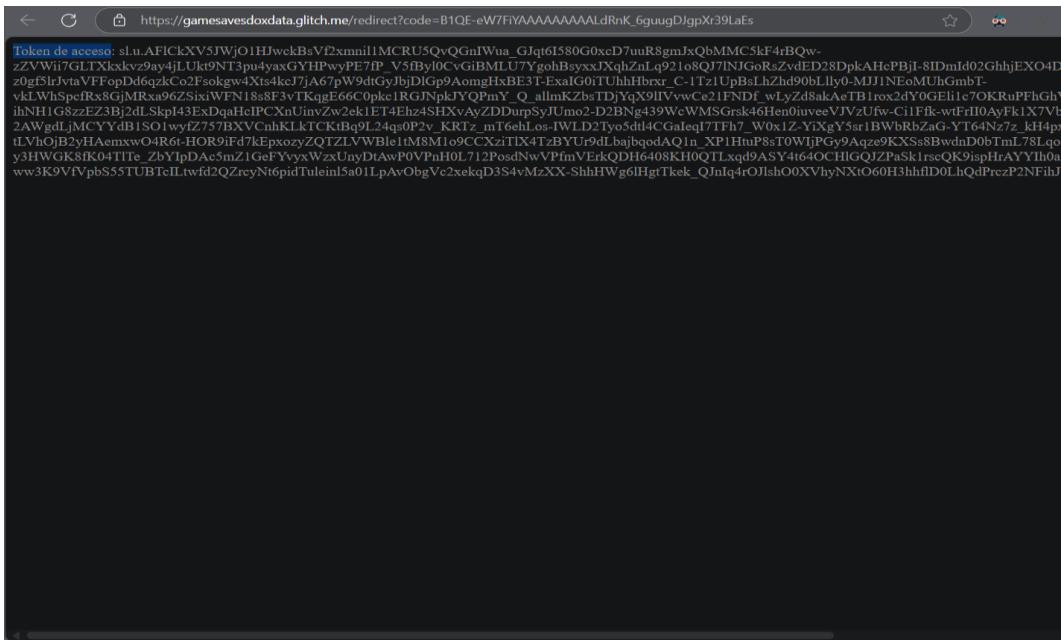
Accept the Permissions, if you click [here](#) You can consult the Privacy Policy



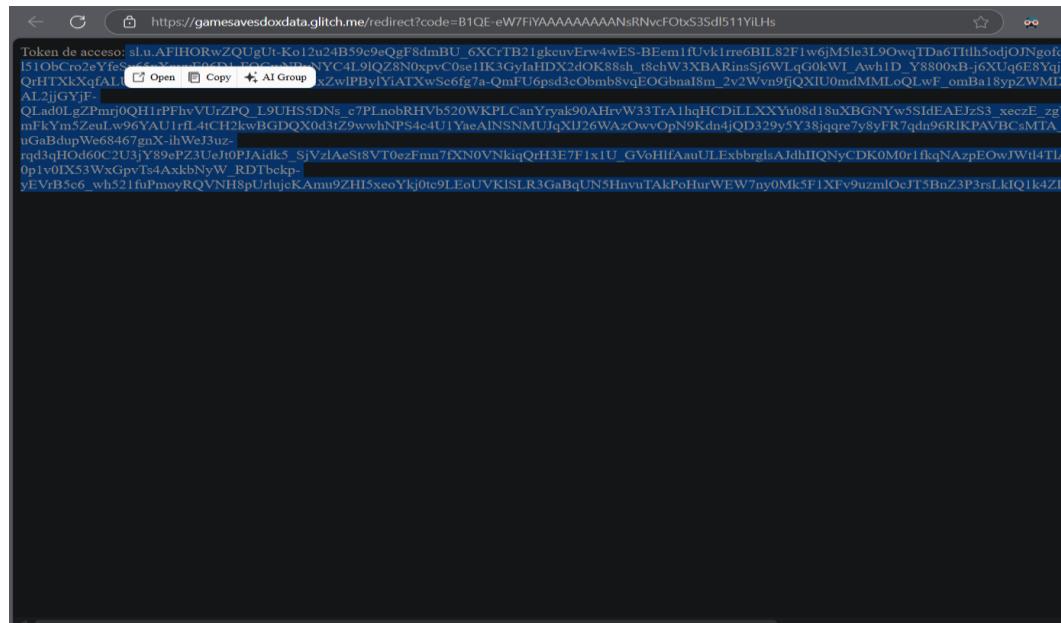
Once the server has woken up

If the server was in a state of ***sleep*** and you have already accepted the conditions, you will get a
ACCESS TOKEN (KEY API).

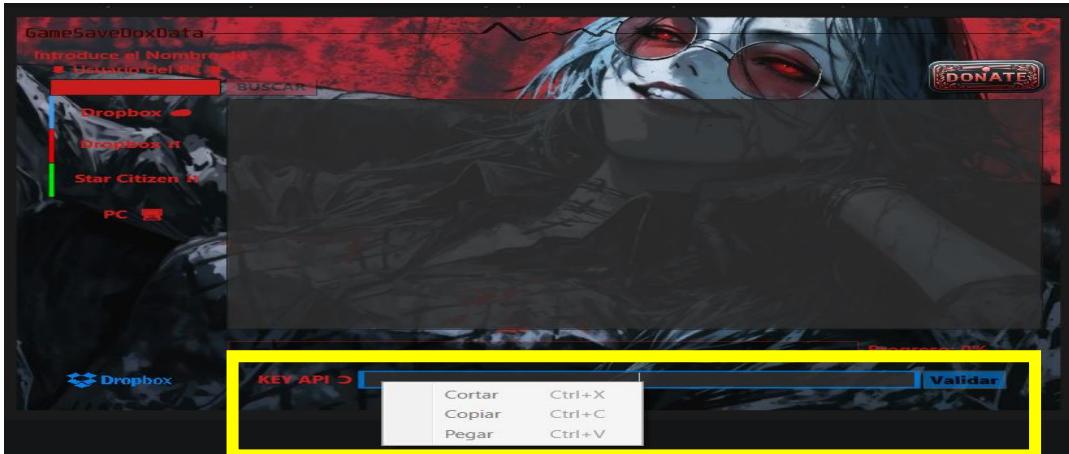
This token is essential to continue using the program correctly.



**Copy that ACCESS TOKEN
(KEY API)**



Glue it to the rectangle with the BorderBlue from the main window



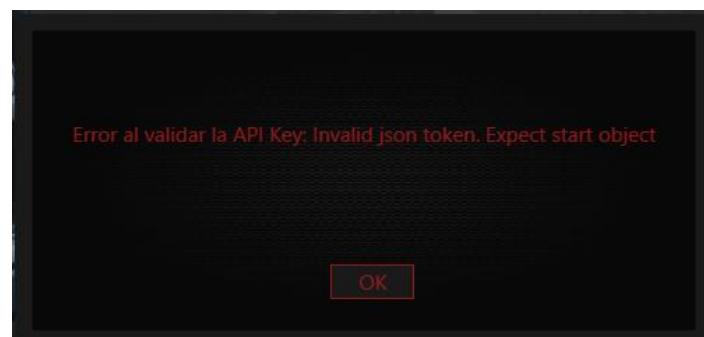
Press the Button: **Validate**



ADDITIONAL NOTES

By validating the **KEY API**, the program will display a message indicating whether the validation was successful or not. This will allow you to know the status of the key immediately.

- Error window at **VALIDATE KEY**



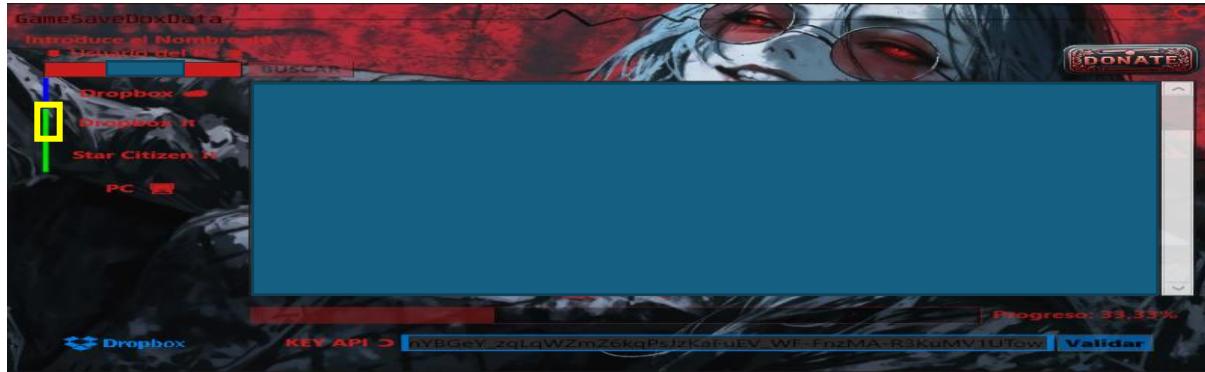
- Validation of **KEY** correct



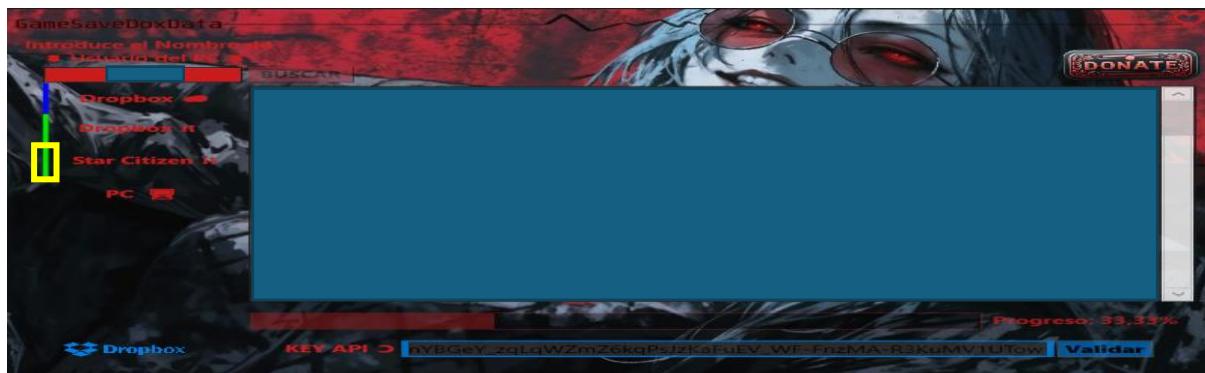
Green LED

HeGreen LED, located on the left side of the button **Dropbox↑**, will light up when the validation of theKEY APIhas been successful.

This visual indicator confirms that the validation process has been completed successfully and the program is ready to use.

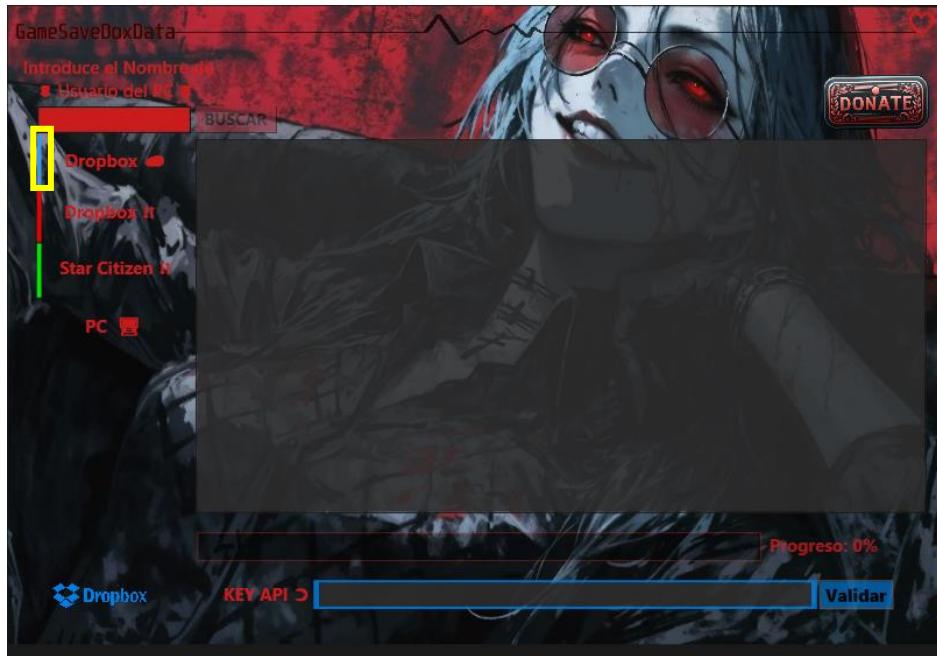


HeGreen LEDlocated on the left side of the buttonStar Citizen, snapGreenindicates that the folder USERofStar Citizenhas been found, if it is Red it means that the folder was not foundUSER.



BLUE LED

The Blue LED will flash when files are being synced with Dropbox



File synchronization from the window

PC

Once you have started file synchronization from the window of the PC, you can close said window without problem.

Sync will continue to run in the main window, allowing you to continue with other tasks while the process is completed.



MUSIC OF THE PROGRAM

In the program folder there is a file called **music.mp3**

That is the music file that plays when you run the program, if you delete it

The song will stop playing if you replace the file with any file **Mp3** with the name **music (music.mp3)**, that file will be played when you run the program.

There is also an icon for **mute** the music and a small rectangle below of the icon of **silence** that moves left and right to adjust the volume.

WHAT TO DO IF YOU RECEIVE A SECURITY WARNING MESSAGE?

If a warning appears when opening the program or while synchronizing files/folders security, don't worry! this happens because the program needs permissions administrator to be able to copy the folders associated with the games.

Your PC generates a security alert to inform you of this action, but it is not a cause for alarm. If you click on the Windows security notification, you will see that it is simply from a standard notice.

How to check that the program is cleanvirus?

You can verify that the program is free of virus using the tool [VirusTotal](#). It is a reliable platform that scans files, URLs and other elements for malware. Simply upload the file or enter the link on their main page to get an analysis detail

Folders where the program looks for games

C:\Users\YOUR_USER\OneDrive\Documents\ C:
\\Users\\YOUR_USER\\Documents\\My Games\\ C:
\\Users\\YOUR_USER\\Documents\\GAME\\ C:
\\Users\\YOUR_USER\\Documents\\Rockstar Games\\ C:
\\Program Files\\Rockstar Games\\
C:\\Users\\YOUR_USER\\Saved Games\\ C:
\\ProgramData\\Electronic Arts\\ C:
\\Program Files\\GAME\\Saves\\ C:
\\Users\\YOUR_USER\\Saved Games\\ C:
\\ProgramData\\GAME\\
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Mail Suggestions and Bugs:0doxdata0@gmail.com