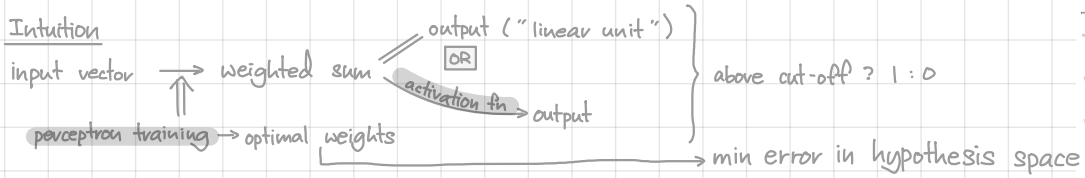
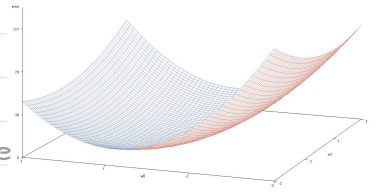


Non-linear Programming - Neural Networks

Intuition



Quadratic error function of a perceptron with 4 training data samples



Section 1: Training single-layer perceptron: gradient descent

Section 2: Training multi-layer perceptron: back-propagation

Gradient descent

Initialisation step: Initialise weight vector (w) where each w_j is a small value.

Optimisation step: Until termination conditions are met, optimise w .

E.g. #ID (d)	Characteristic 1	Characteristic 2	Outcome (t_d)
1	0.2	0.9	1
2	0.1	0.1	0
3	0.2	0.4	0
4	0.2	0.5	0
5	0.4	0.5	1
6	0.3	0.8	1

$w_0 = \begin{pmatrix} -1 \\ 1 \end{pmatrix}$, learning rate $\eta = 0.1$ \rightarrow must be a small positive value. If negative, algorithm performs gradient ascend

Step 1: Create table of predictions & errors

d	x	t_d	prediction score, $o_d = w^+ x_d$	squared error, $(t_d - o_d)^2$
	Characteristic 1	Characteristic 2		
1	0.2	0.9	1	$(1 - 0.10)^2 = 0.81$
2	0.1	0.1	0	0.64
3	0.2	0.4	0	0.16
4	0.2	0.5	0	0.09
5	0.4	0.5	1	1.21
6	0.3	0.8	1	0.81

Step 1.5: If required, compute "sum of square error"

$$\frac{1}{2} \sum (t_d - o_d)^2 = \frac{1}{2} (0.81 + 0.64 + 0.16 + 0.09 + 1.21 + 0.81) = 1.86$$

Step 2: Compute weight correction vector

$$\Delta w = \eta \sum_d (t_d - o_d) x_d = 0.1 \left[(1 - 0.10) \begin{pmatrix} -1 \\ 1 \end{pmatrix} + (0 - 0.80) \begin{pmatrix} -1 \\ 1 \end{pmatrix} + (0 - 0.40) \begin{pmatrix} -1 \\ 1 \end{pmatrix} + (0 - 0.30) \begin{pmatrix} -1 \\ 1 \end{pmatrix} + (1 - 0.10) \begin{pmatrix} -1 \\ 1 \end{pmatrix} + (1 - 0.10) \begin{pmatrix} -1 \\ 1 \end{pmatrix} \right] = \begin{pmatrix} 0.440 \\ 0.247 \end{pmatrix}$$

Step 3: Compute new weights

$$w_{\text{new}} = \begin{pmatrix} -1 \\ 1 \end{pmatrix} + \begin{pmatrix} 0.440 \\ 0.247 \end{pmatrix} = \begin{pmatrix} -0.560 \\ 1.247 \end{pmatrix}$$

Step 3.5: If required, compute "sum of square error" again

Step 4: Repeat steps 1-3 until termination condition is met, resetting Δw to 0

Stochastic gradient descent

Gradient descent uses batch update (update after "seeing" all samples)

↳ Difficulty #1: Slow convergence to local minimum

▷ incremental gradient descent, or

▷ stochastic gradient descent (update after "seeing" a random sample / subset of samples)

↳ Difficulty #2: No guaranteed convergence to global minimum

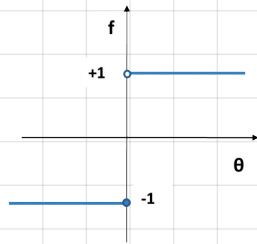
▷ Run the gradient descent algorithm repeatedly, with different seeds

Activation function / gain function / transfer function / squashing function

"To ensure that output range is restricted to $[0, 1]$, differentiable activation fn is used. The computation of gradient of error must take into account the derivative of the differentiable activation fn. Weight is corrected by negative of gradient: $\sum (t_i - o_i) o_i (1 - o_i) x_i$. E.g. if sigmoid fn is used, $o_i = \sigma(x_i; w)$."

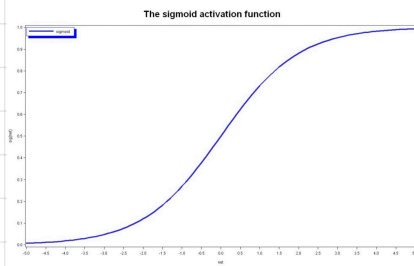
Example 1: Sign function \Rightarrow non-differentiable

$$f(\theta) = \begin{cases} 1, & \theta > 0 \\ -1, & \theta \leq 0 \end{cases}$$

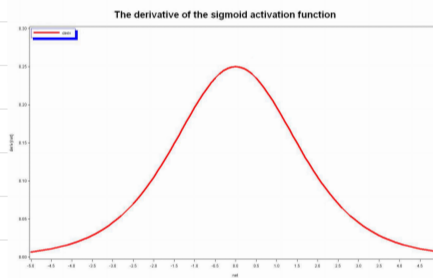


Example 2: Sigmoid function \Rightarrow differentiable

$$\sigma(y) = \frac{1}{1 + e^{-y}} \text{ where } y = w^T x$$

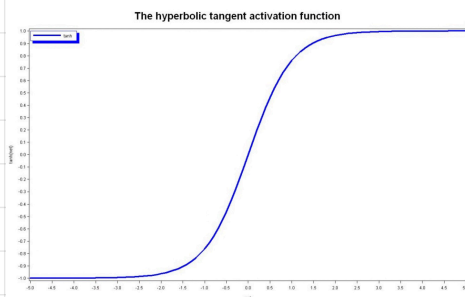


$$\sigma'(y) = \sigma(y)(1 - \sigma(y))$$

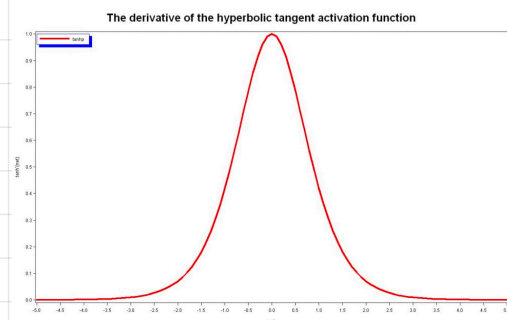


Example 3: hyperbolic tangent \Rightarrow differentiable

$$\tanh(y) = \frac{e^y - e^{-y}}{e^y + e^{-y}} = 2\sigma(2y) - 1 \text{ where } y = w^T x$$



$$\tanh'(y) = 1 - \tanh(y)^2$$



Section 1: Training single-layer perceptron: gradient descent

Section 2: Training multi-layer perceptron: back-propagation

Back-propagation

Note: When using multi-layer perceptrons, a differentiable activation function is required after each weighted sum calculation. Else, because linear combination of linear combinations is still a linear combination, having multiple layers does not add value to the model. (Without activation function, model is performing linear regression at each step; with activation function, it is performing logistic regression)

Initialisation: Set $E_{\max} > 0$, $\eta > 0$, W to a random value, V to a random value. Initialise $E = 0$.

Optimization: For each input data, perform Phase I & Phase II.

Termination: If $E < E_{\max}$, stop. Else, $E = 0$, go to step 2.

Notation

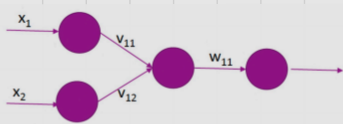
- ▷ Each training example is denoted as (x, d) where x is the vector of input values, d is the vector of target network values
- ▷ η : learning rate
- ▷ I, J, K : # input units, hidden units, output units
- ▷ W : weight matrix for connections from hidden units to output units, with K rows & J columns
- ▷ V : weight matrix for connections from input units to hidden units, with J rows & I columns
- ▷ y : vector of hidden unit activations, with J rows
- ▷ o : vector of output unit activations, with K rows

Phase I (feedforward phase)

Step 1: Compute hidden unit activation & output unit activation

- ▷ hidden unit activation, $y_j = f(v_j^T x)$ for $j = 1, 2, \dots, J$
- ▷ output unit activation, $o_k = f(w_k^T y)$ for $k = 1, 2, \dots, K$

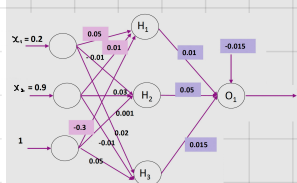
Example 1



$I=2, J=1, K=1$

- Suppose activation function used at hidden & output units is sigmoid, given input data $\begin{pmatrix} x_1 \\ x_2 \end{pmatrix}$,
 - ↳ hidden unit activation: $y_1 = \sigma(v^T x) = \sigma(v_{11}x_1 + v_{12}x_2)$
 - ↳ predicted output: $o_1 = \sigma(w^T y) = \sigma(w_{11}y_1)$
 - ↳ prediction error = $(d_1 - o_1)$, contribution to error sum = $\frac{1}{2}(d_1 - o_1)^2$

Example 2



- Suppose activation function used at hidden & output units is sigmoid, given input data $\begin{pmatrix} x_1 \\ x_2 \end{pmatrix}$,
 - ↳ At H_1 , $w_1x_1 + w_2x_2 + w_3x_3 = (0.05)(0.2) + (0.01)(0.9) - 0.3 = -0.281$
activation value = $\frac{1}{1 + e^{-0.281}} = 0.431$
 - ↳ At O_1 , $w_1x_1 + w_2x_2 + w_3x_3 + \text{bias} = (0.01)(0.430) + (0.05)(0.506) + (0.015)(0.511) - 0.015 = 0.0$
activation value = $\frac{1}{1 + e^{-0.0233}} = 0.506$
 - If cut-off = 0.5, the sample is classified as Class 1

Step 2: Compute prediction error

- ▷ $E += \frac{1}{2}(d_k - o_k)^2$

Phase II (backpropagation phase)

Step 1: Compute error signal vectors δ_o and δ_y for output and hidden layer units

$$\triangleright \delta_{ok} = (d_k - o_k)(1 - o_k)o_k \quad \text{for } k = 1, 2, \dots, K$$

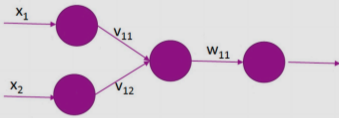
$$\triangleright \delta_{yj} = y_j(1 - y_j) \sum_{k=1}^K \delta_{ok} \omega_{kj} \quad \text{for } j = 1, 2, \dots, J$$

Step 2: Update output layer and hidden layer weights

$$\triangleright \omega_{kj} += \eta \delta_{ok} y_j, \text{ where } \frac{\partial E}{\partial \omega_{kj}} = -\delta_{ok} y_j \quad \text{for } k = 1, 2, \dots, K \text{ and } j = 1, 2, \dots, J$$

$$\triangleright v_{ji} += \eta \delta_{yj} x_i, \text{ where } \frac{\partial E}{\partial v_{ji}} = -\delta_{yj} x_i \quad \text{for } j = 1, 2, \dots, J \text{ and } i = 1, 2, \dots, I$$

Example 1



$$\text{Step 1: } \delta_{o1} = (d_1 - o_1)(1 - o_1)o_1$$

$$\delta_{y1} = y_1(1 - y_1)(d_1 - o_1)(1 - o_1)o_1 \omega_{11}$$

$$= y_1(1 - y_1) \delta_{o1} \omega_{11}$$

$$\text{Step 2: } \omega_{11} += \eta \delta_{o1} y_1 \quad \left(\frac{\partial E}{\partial \omega_{11}} = -\delta_{o1} y_1 \right)$$

$$v_{11} += \eta \delta_{y1} x_1 \quad \left(\frac{\partial E}{\partial v_{11}} = -\delta_{y1} x_1 \right)$$

$$v_{12} += \eta \delta_{y1} x_2 \quad \left(\frac{\partial E}{\partial v_{12}} = -\delta_{y1} x_2 \right)$$

Derivation (w/o using given formula)

$$\begin{aligned} \frac{\partial E}{\partial \omega_{11}} &= (-1) \left(\frac{1}{2} \right) (2) (d_1 - o_1) \frac{\partial o_1}{\partial \omega_{11}} \\ &= -(d_1 - o_1) o_1 (1 - o_1) \frac{\partial (\omega_{11}^T y_1)}{\partial \omega_{11}} \\ &= -(d_1 - o_1) o_1 (1 - o_1) y_1 \\ &= -\delta_{o1} y_1 \end{aligned}$$

$$\begin{aligned} \frac{\partial E}{\partial v_{11}} &= (-1) \left(\frac{1}{2} \right) (2) (d_1 - o_1) \frac{\partial o_1}{\partial v_{11}} \\ &= -(d_1 - o_1) o_1 (1 - o_1) \frac{\partial \omega_{11}^T y_1}{\partial v_{11}} \\ &= -(d_1 - o_1) o_1 (1 - o_1) \omega_{11} \frac{\partial y_1}{\partial v_{11}} \\ &= -(d_1 - o_1) o_1 (1 - o_1) \omega_{11} y_1 (1 - y_1) \frac{\partial (v_{11}^T x_1)}{\partial v_{11}} \\ &= -(d_1 - o_1) o_1 (1 - o_1) \omega_{11} y_1 (1 - y_1) x_1 \\ &= -\delta_{y1} x_1 \end{aligned}$$

⇒ Intuition:

To tune a weight:
compute $\frac{\partial \text{error}}{\partial \text{output}} \cdot \frac{\partial \text{output}}{\partial \text{input}} \cdot \frac{\partial \text{input}}{\partial \text{weight}}$