

DOYLE T.

Print Friendly Summary: doy-lee.github.io/doyleqnt_resume_summary.pdf

DETAIL

This Resume: doy-lee.github.io
Email: doyleqnt@gmail.com
Github: github.com/doy-lee
Flickr: [flickr.com/doy-lee](https://www.flickr.com/photos/doy-lee/)

RESUME QR CODE



EDUCATION

2014-2017 UNIVERSITY OF NEW SOUTH WALES Bachelor of Science (Computer Science)

PROGRAMMING PROJECTS

ON-GOING	PERSONAL TOOLS	SOLO PROJECT(S) (github.com/doy-lee/) Personal tool(s) custom built to improve productivity. <i>C++, Win32</i>
2017 MAY	DTRENDERER	SOLO PROJECT (github.com/doy-lee/DTRenderer) Low-level software renderer from (mostly) first principles for learning. <i>C subset of C++, Win32</i>
2017 APR	DCHIP8	SOLO PROJECT (github.com/doy-lee/dchip-8) Create a CHIP8 interpreter with minimal libraries. <i>C subset of C++, Win32</i>
2016 NOV 2017 APR	MATH MASHER	TEAM ROLE: Lead Dev, Game/Asset Designer (doy-lee.github.io/luneaustralia) (archive only) Educational Android/iOS game teaching basic math interactively for kids. <i>C++, DOS Batch, Photoshop, Cocos2Dx Game Library, Audacity</i>
2016 JUN 2016 DEC	DENGINE	SOLO PROJECT (github.com/doy-lee/dengine) Basic 2D Game Engine with minimal libraries with the goal of learning. <i>C subset of C++, OpenGL, GLFW, GLEW, Sean Barrett STB Libs, OpenAL</i>

WORK EXPERIENCE

2018 FEB CURR	LOKI Developer	<ul style="list-style-type: none">Blockchain Development at (loki.network)Developing client facing blockchain tools to interact with the network
2017 AUG 2017 NOV	WARGAMING SYD Intern Software Engineer	<ul style="list-style-type: none">Client Tools Team C++11, Qt, Jira, Perforce, PlasticWorking on internal tooling app for assisting content creation.Bug fix and implement 21 tickets for tools over a span of 3 months.
2013 NOV 2015 DEC	WHSMITH Team Leader	<ul style="list-style-type: none">Use effective time-management to handle deliveries, orders & tasks.Employ problem solving & interpersonal skills for customer service.Lead a team of 3-6 workers for everyday store requirements.Located at International/Domestic Airport (high volume).

SKILLS/INTERESTS

C	C++	Java	HTML/CSS	Photography	Photoshop	After Effects/Premiere
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