DOYLE T.

Print Friendly Summary: doy-lee.github.io/doyleqnt_resume_summary.pdf

DETAIL

This Resume: doy-lee.github.io
Email: doyleqnt@gmail.com
Github: github.com/doy-lee
Flickr: flickr.com/doy-lee

RESUME QR CODE

EDUCATION

2014-2017 UNIVERSITY OF NEW SOUTH WALES Bachelor of Science (Computer Science)

PROGRAMMING PROJECTS

ON-GOING **PERSONAL TOOLS** **SOLO PROJECT(S) (github.com/doy-lee/)**
Personal tool(s) custom built to improve productivity.
C++, Win32

2017 MAY **DTRENDERER** **SOLO PROJECT (github.com/doy-lee/DTRenderer)**
Low-level software renderer from (almost all) first principles for learning purposes.
C subset of C++, Win32

2016 NOV **MATH MASHER** **TEAM ROLE: Lead Dev, Game/Asset Designer (luneaustralia.com)**
2017 APR Educational Android/iOS game teaching fundamental math interactively for kids.
C++, DOS Batch, Photoshop, Cocos2Dx Game Library, Audacity

2017 APR **DCHIP8** **SOLO PROJECT (github.com/doy-lee/dchip-8)**
Create a CHIP8 interpreter with minimal libraries.
C subset of C++, Win32

2016 JUN **DENGINE** **SOLO PROJECT (github.com/doy-lee/dengine)**
2016 DEC Basic 2D Game Engine using minimal libraries with the goal of creating Asteroids.
C subset of C++, OpenGL, GLFW, GLEW, Sean Barrett STB Libs, OpenAL

WORK EXPERIENCE

2017 **WARGAMING** • Client Tools Team / C++
CURR Intern Junior Software Engineer • Working on the internal tooling pipeline for content creation.

2013 NOV **WHSMITH** • Utilise effective time-management to handle deliveries, orders and tasks.
2015 DEC Team Leader • Lead a team of 3-6 workers for everyday store requirements.
• Employ problem solving and interpersonal skills for customer service.
• Located at International/Domestic Airport (high volume).

2011 **PHOTOGRAPHER** • Volunteer for events and projects as the photographer.
2013 Hobbyist

SKILLS/INTERESTS

C   C++   Java   HTML/CSS   Photography   Photoshop   After Effects/Premiere