

DOYLE T.

Print Friendly Summary: doy-lee.github.io/doyleeqnt_resume_summary.pdf

DETAIL

This Resume: doy-lee.github.io
Email: doyleeqnt@gmail.com
Github: github.com/doy-lee
Flickr: [flickr.com/doy-lee](https://www.flickr.com/photos/doy-lee/)

RESUME QR CODE



EDUCATION

2014-2017 UNIVERSITY OF NEW SOUTH WALES Bachelor of Science (Computer Science)

PROGRAMMING PROJECTS

ON-GOING PERSONAL TOOLS

SOLO PROJECT(S) (github.com/doy-lee/)

Personal tool(s) custom built to improve productivity.
C++, Win32

2017 MAY DTRENDERER

SOLO PROJECT (github.com/doy-lee/DTRenderer)

Low-level software renderer from (almost all) first principles for learning purposes.
C subset of C++, Win32

2016 NOV MATH MASHER 2017 APR

TEAM ROLE: Lead Dev, Game/Asset Designer (luneaustralia.com)

Educational Android/iOS game teaching fundamental math interactively for kids.
C++, DOS Batch, Photoshop, Cocos2Dx Game Library, Audacity

2017 APR DCHIP8

SOLO PROJECT (github.com/doy-lee/dchip-8)

Create a CHIP8 interpreter with minimal libraries.
C subset of C++, Win32

2016 JUN DENGINE 2016 DEC

SOLO PROJECT (github.com/doy-lee/dengine)

Basic 2D Game Engine using minimal libraries with the goal of creating Asteroids.
C subset of C++, OpenGL, GLFW, GLEW, Sean Barrett STB Libs, OpenAL

2016 SEP TIMETABLR 2016 OCT

TEAM ROLE: Lead Developer, UI Design (Uni Project)

Android app that parses UNSW timetables and connects friends timetables together.
Java, Retrofit, SQL

WORK EXPERIENCE

2013-2015 WHSMITH TEAM LEADER

- Utilise effective time-management to handle deliveries, orders and tasks.
- Lead a team of 3-6 workers to fulfill everyday store requirements.
- Employ problem solving and interpersonal skills for customer service.
- Located at International/Domestic Airport (high volume).

2011-2013 HOBBYIST PHOTOGRAPHER

- Volunteer for events and projects as the photographer.

SKILLS/INTERESTS

C

C++

Java

HTML/CSS

Photography

Photoshop/Illustrator

After Effects/Premiere