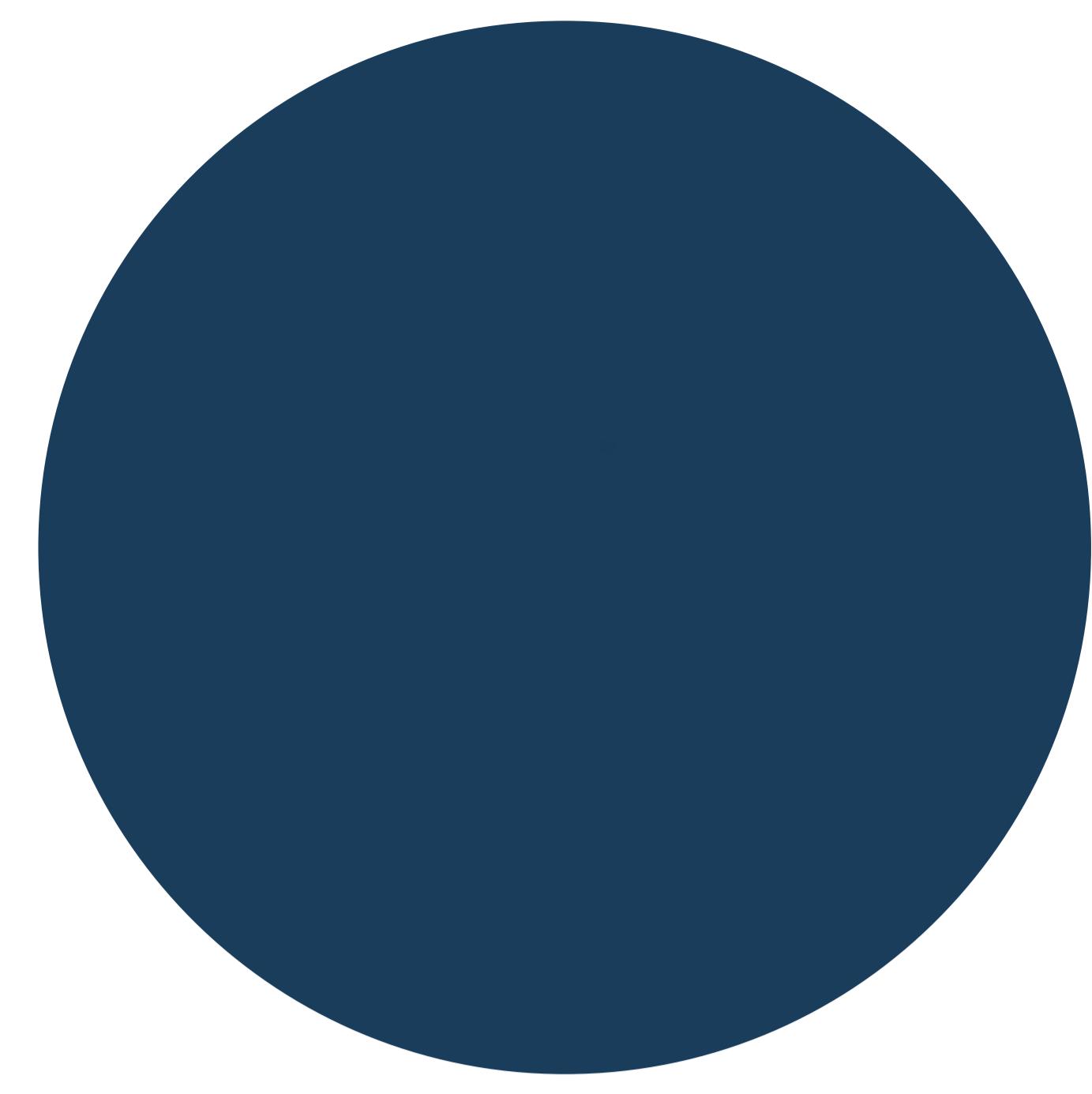


DAVE BAKKER

GAME DEVELOPER, PROGRAMMER AND CREATOR



CONTACT

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- Alkmaar, Netherlands

PROFILE

I am Dave Bakker, I was born on the 18th of December, 1999 and I live in the Netherlands. I'm an ambitious and inspired game development student at Mediacollege, Amsterdam.

My interests primarily go towards working in Unity and building virtual and augmented reality concepts. Currently, I'm interested and actively searching for an internship.

EDUCATION

MAVO
OSG Willem Blaeu, Alkmaar
2012 - 2013

VMBO-KB
Van der Meij College, Alkmaar
2014 - 2015

MBO (media- and gamedevelopment)
Mediacollege, Amsterdam
2016 - present

EXPERIENCE

PROJECT MYTHE | MEDIACOLLEGE

This is one of my projects that learned me a lot. It learned me agile game development, improving code, strong communication, team management, game knowledge and working with Scrum.

The game that I made was reviewed and rated by industry professionals and won the first price.

VOLUNTEER | FIRSTLOOK FESTIVAL 2018

As a volunteer, I completed tasks and helped others. During this event, I experienced much relevant background operations.

Firstlook Festival 2018 is the event that engaged me into participating in similar future events.

LANGUAGES

Dutch	native language (B2)
English	excellent (B2)
German	basic

PERSONAL INTERESTS AND HOBBIES

Programming, gaming, watching anime, photoshopping, going to arcades, learning self-defense, starting side projects, volunteering at gaming conventions and retro game collecting.