Inferencing Issues: Overfitting and Learning Dilemma

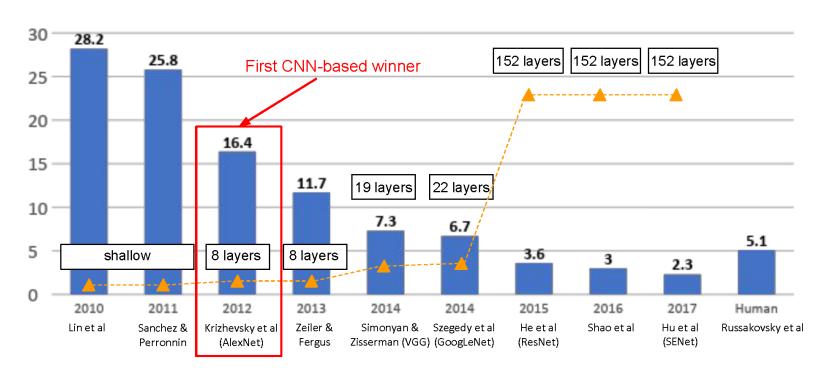
國立政治大學 資訊管理學系 蔡瑞煌 特聘教授

Al applications

- Training phase: (training) data + AI model + algorithm & code + setting of network & hyperparameters AI model/AI system
- Inferencing phase: performance is obtained from model((test) data)
- Goals of training are reasonable inferencing

CNN models

ImageNet Large Scale Visual Recognition Challenge (ILSVRC) winners



Fei-Fei Li, Ranjay Krishna, Danfei Xu

Lecture 9 - 32

May 5, 2020

idea/concept of learning →
a learning algorithm →
codes →
an Al model/system

Algorithm

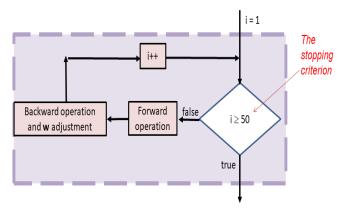
(Algorithm - Wikipedia)

- In mathematics and computer science, an **algorithm** is a finite sequence of well-defined, computer-implementable instructions, typically to solve a class of problems or to perform a computation.
 - ✓ Initial state/system
 - ✓ Finite steps/blocks/modules
 - ✓ Sequential order (\rightarrow)
 - ✓ Loop (for 迴圈; iteration/epoch)
 - ✓ Goal
 - ✓ Stopping criteria

TensorFlow: Loss

Use predefined loss functions

The flowchart form of algorithm



The programming language form of algorithm

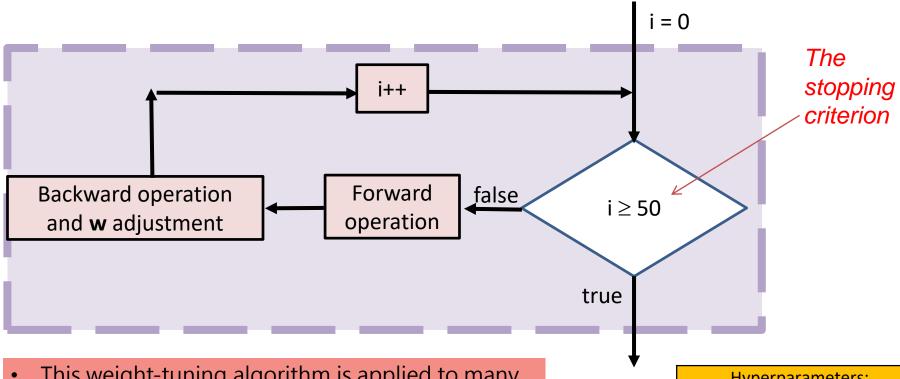
```
N, D, H = 64, 1000, 100
x = tf.convert to tensor(np.random.randn(N, D), np.float32)
y = tf.convert to tensor(np.random.randn(N, D), np.float32)
w1 = tf.Variable(tf.random.uniform((D, H))) # weights
w2 = tf.Variable(tf.random.uniform((H, D))) # weights
optimizer = tf.optimizers.SGD(1e-6)
for t in range(50):
  with tf.GradientTape() as tape:
    h = tf.maximum(tf.matmul(x, w1), 0)
    y pred = tf.matmul(h, w2)
    diff = y pred - y
    loss = tf.losses.MeanSquaredError()(y pred, y)
  gradients = tape.gradient(loss, [w1, w2])
  optimizer.apply gradients(zip(gradients, [w1, w2]))
```

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Lecture 6 - 107

April 15, 2021

The flowchart of weight-tuning algorithms for 2-layer neural networks in CS231n

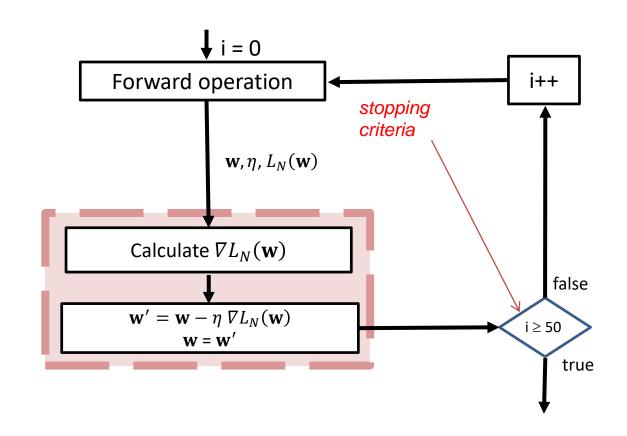


- This weight-tuning algorithm is applied to many kinds of Neural Networks, including 2-layer neural networks, CNN, RNN, reinforcement learning, GAN, BERT, and so on.
- The weight-tuning process stops when the stopping criterion is satisfied.

Hyperparameters:

- **Optimizer: SGD**
- Epoch upper bound: 50
- Learning rate: 1e-6

The flowchart of weight-tuning module_EU



Hyperparameters:

- p
- Optimizer
- 8
- 50
- η

The learning goals (also the stopping criteria for the learning)

The learning process should stop when

1.
$$L_N(w) = 0$$

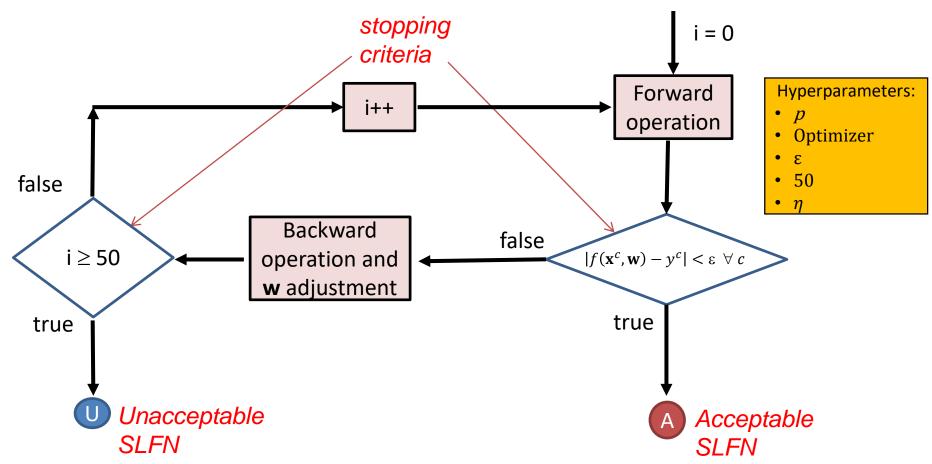
2. a tiny
$$L_N(\mathbf{w})$$
 value

$$L_N(\mathbf{w}) \equiv \frac{1}{N} \sum_{c=1}^{N} (f(\mathbf{x}^c, \mathbf{w}) - y^c)^2$$

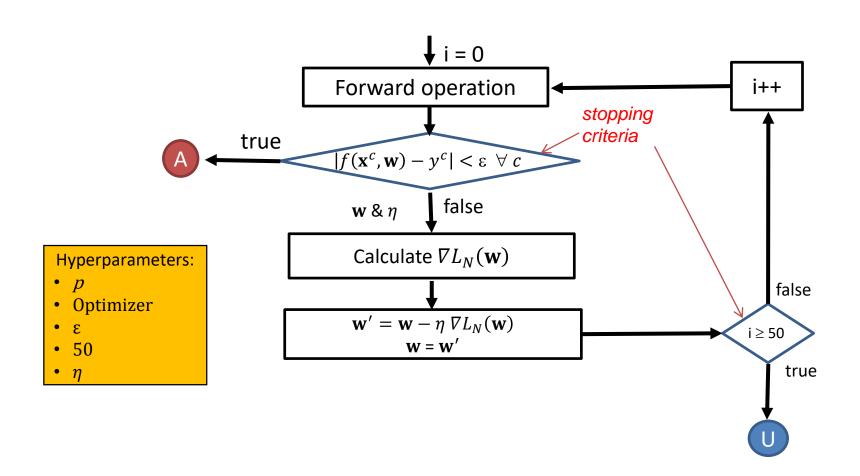
3.
$$|f(\mathbf{x}^c, \mathbf{w}) - y^c| < \varepsilon \ \forall \ c \ with \ \varepsilon \ being \ tiny$$

- Each reasonable learning goal can be used as a stopping criterion.
- Different stopping criterion results in different length of training time and different model.

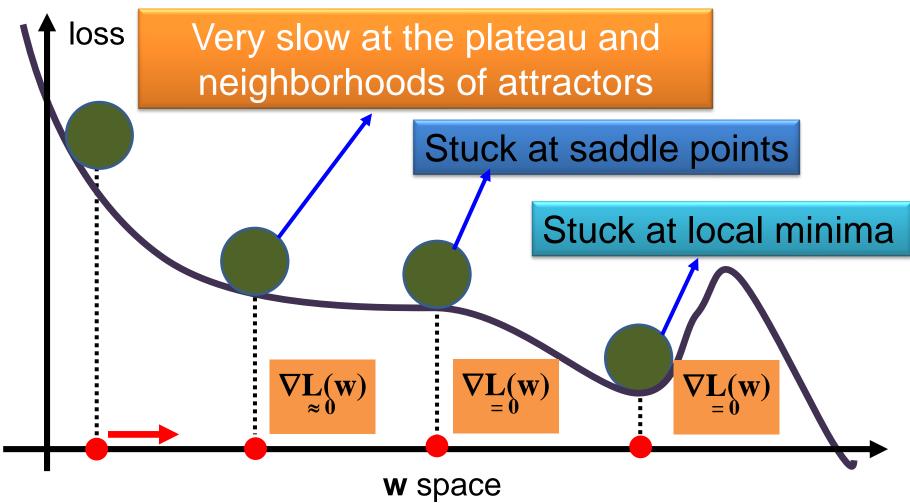
The flowchart of weight-tuning algorithm including two stopping criteria that indicate either an unacceptable SLFN or an acceptable SLFN



The flowchart of weight-tuning module_EU_LG



Learning dilemma of gradient-descentbased learning



Extra stopping criteria for the learning (not the learning goals)

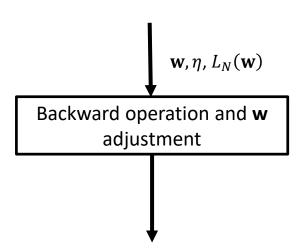
 $\|\nabla_{\mathbf{w}} \mathbf{L}_N(\mathbf{w})\|$ is the length of $\nabla_{\mathbf{w}} \mathbf{L}_N(\mathbf{w})$.

- 1. The learning process should stop when $\|\nabla_{\mathbf{w}} L_{N}(\mathbf{w})\| = 0$ but a tiny $L_{N}(\mathbf{w})$ value cannot be accomplished.
- 2. The learning process should stop when $\|\nabla_{\mathbf{w}} \mathbf{L}_N(\mathbf{w})\|$ is tiny but a tiny $\mathbf{L}_N(\mathbf{w})$ value cannot be accomplished.
- 3. The learning process should stop when η (the learning rate) is tiny but a tiny $L_N(\mathbf{w})$ value cannot be accomplished.

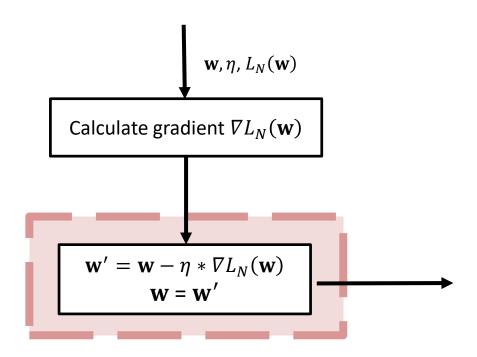
The neighborhood of undesired attractors, where $\|\nabla_{\mathbf{w}} \mathbf{L}_N(\mathbf{w})\| \approx 0$ but a tiny $\mathbf{L}_N(\mathbf{w})$ value cannot be accomplished:

- a) the local minimum, the saddle point, or the plateau.
- b) the global minimum of the defective network architecture.

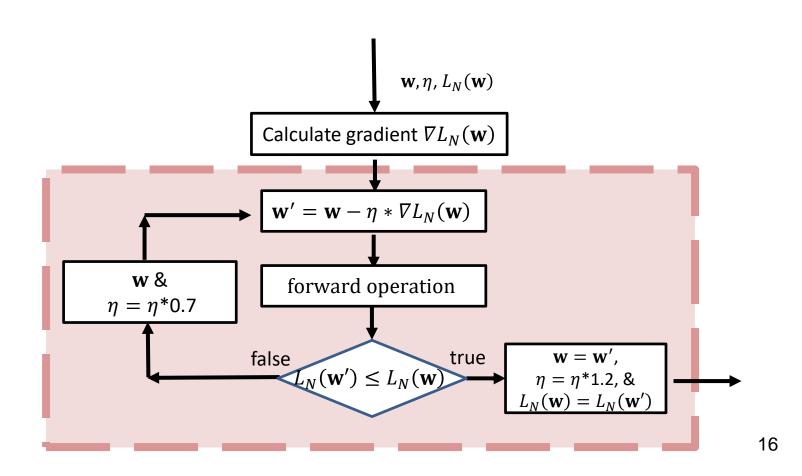
Module of backward operation and ward adjustment



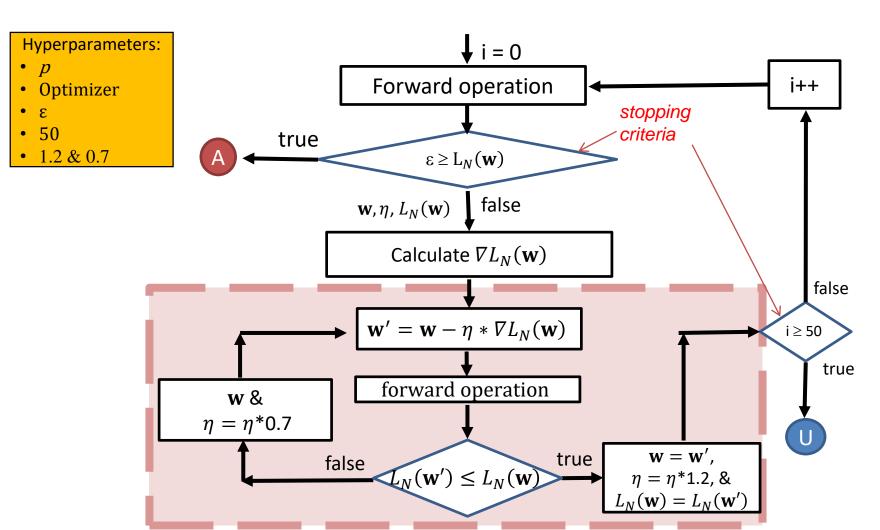
Module of backward operation and ward adjustment



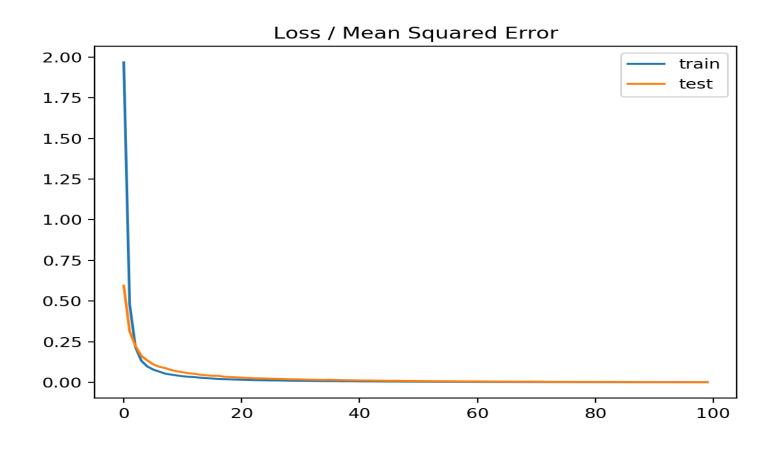
Module of backward operation and wadjustment with the adaptable learning rate arrangement



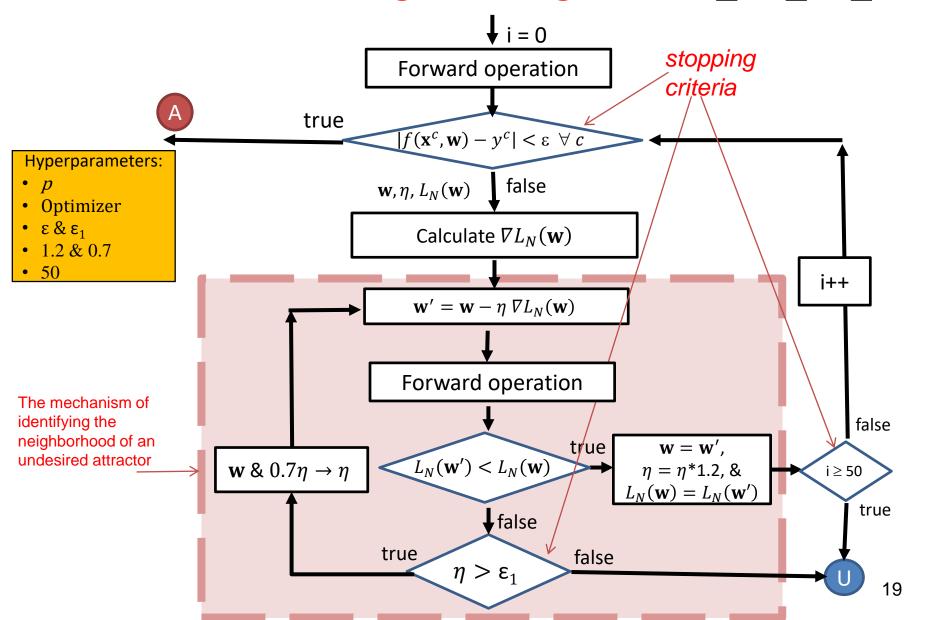
The flowchart of weight-tuning module_EU_LG



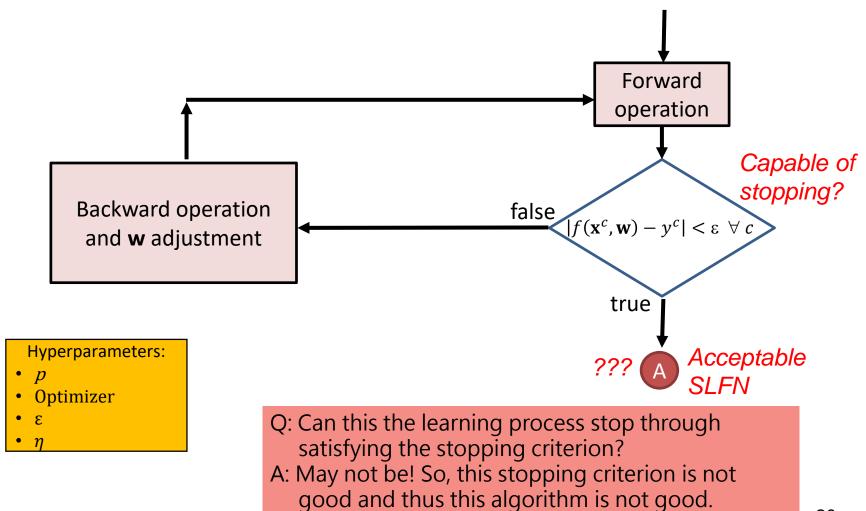
The effect of adaptable learning rate



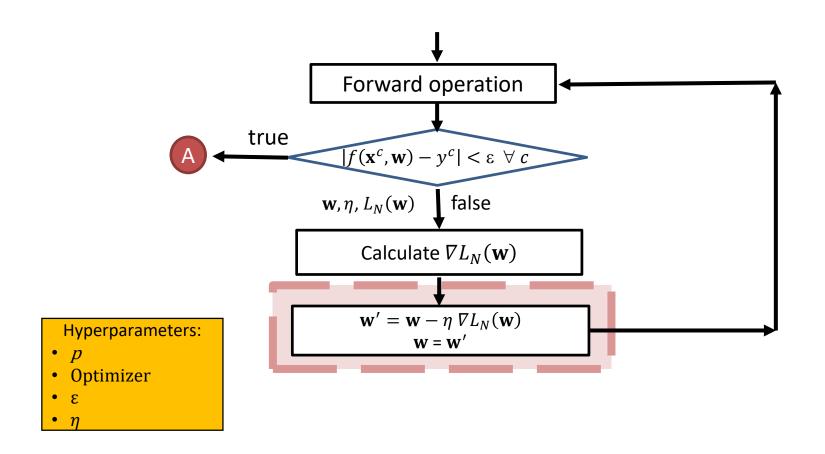
The flowchart of weight-tuning module_EU_LG_UA



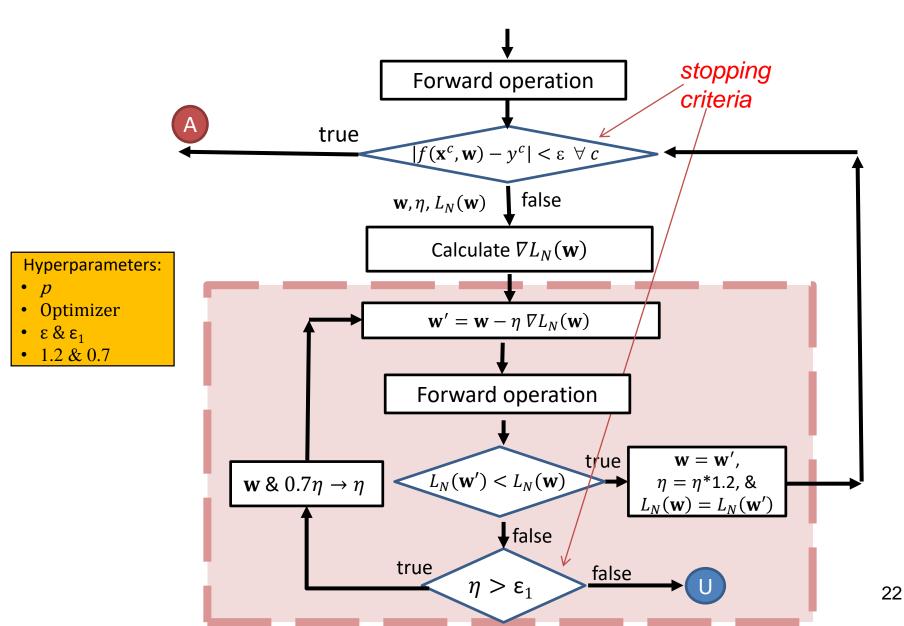
The flowchart of BP learning algorithm



The flowchart of BP learning algorithm



The flowchart of weight-tuning module_LG_UA



Performance differences amongst weight-tuning modules

- There are four weight-tuning modules
 - ✓ the weight-tuning module_EU
 - ✓ the weight-tuning module_EU_LG
 - ✓ the weight-tuning module_EU_LG_UA
 - ✓ the weight-tuning module_LG_UA
- What are the performance differences amongst these weight-tuning modules?

Performance differences amongst weight-tuning modules

- There are four weight-tuning modules
 - ✓ the weight-tuning module_EU

 The simplest and the learning time length is expected

 The simplest and the learning time length is expected

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 The simplest and the learning time length is expected.

 The simplest and the learning time length is expected
 - ✓ the weight-tuning module_EU_LG

 Shorter learning time length than the weight-tuning module_EU
 - ✓ the weight-tuning module_EU_LG_UA
 - The learning time length may be longer than the weight-tuning module_EU_LG
 - ✓ the weight-tuning module_LG_UA

 The learning time length is not the issue



Homework #2

Rewrite the code you have for HW #1 (the weight-tuning module_EU referring to page 8) into the code of the weight-tuning module_EU_LG referring to page 11.
Rewrite the code you have for HW #1 (the weight-tuning module_EU) into the code of the weight-tuning

module EU_LG_UA referring to page 19.

Rewrite the code you have for HW #1 (the weight-tuning module_EU) into the code of the weight-tuning

module_LG_UA referring to page 22.
Once you have the code (regardless of which framework you choose above), you will apply the code to learn the train_all_0.csv dataset given in the LINE

group.
The training and test dataset is 80%/20%.
The performance comparison benchmark is the code of the weight-tuning module EU.

Note that the output nodes of your SLFN may be one or

two.

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The supervised learning problems: Regression and Classification



Regression

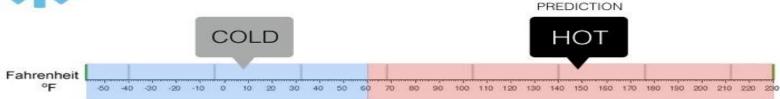
What is the temperature going to be tomorrow?





Classification

Will it be Cold or Hot tomorrow?



Stopping criteria (also the learning goals) for regression problems

one output node

The learning process should stop when

1.
$$L_N(w) = 0$$

2. a tiny
$$L_N(\mathbf{w})$$
 value

$$L_N(\mathbf{w}) \equiv \frac{1}{N} \sum_{c=1}^{N} (f(\mathbf{x}^c, \mathbf{w}) - y^c)^2$$

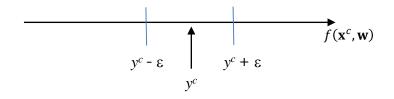
3.
$$|f(\mathbf{x}^c, \mathbf{w}) - y^c| < \varepsilon \ \forall \ c \ with \ \varepsilon \ being \ tiny$$

- Each reasonable learning goal can be used as a stopping criterion.
- Different stopping criterion results in different length of training time and different model.

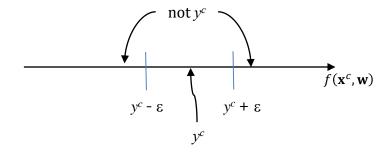
The regression applications

The learning mechanism

$$|f(\mathbf{x}^c, \mathbf{w}) - y^c| \le \varepsilon \ \forall \ c \in \mathbf{I}$$



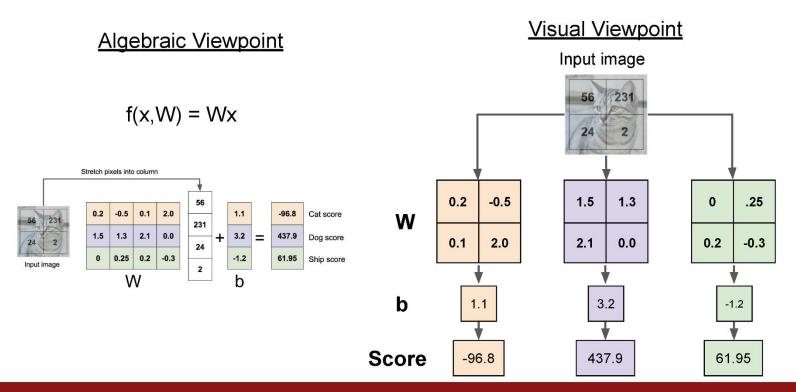
The inferencing mechanism



The three-class classification problems

three output nodes

Example with an image with 4 pixels, and 3 classes (cat/dog/ship)



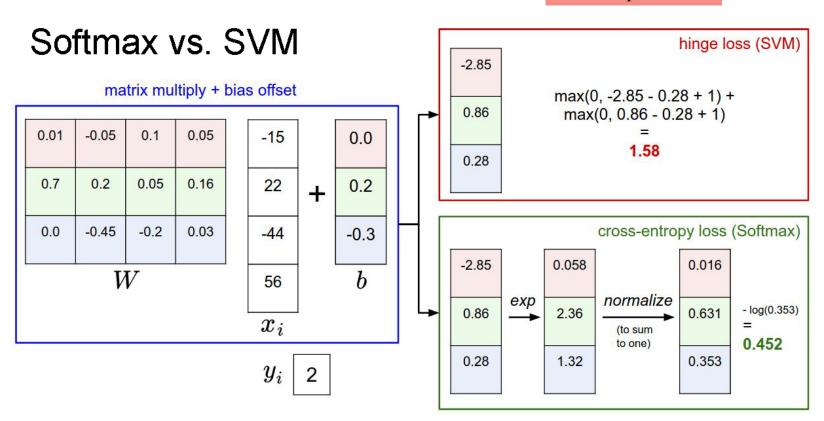
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April 06, 2021

The three-class classification problems

three output nodes



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April 06, 2021

Classification Applications Design (y label)

Output value: real number

SLFN with one output node and linear arrangement

疲倦

- ✓ 無: 46位
- ✓ 輕度:346 位
- ✓ 中至重度:294位

Learning phase:

- y (i.e., target output):
- ✓ 無: 0
- ✔ 輕度: 5
 - ✓ 中至重度: 10

Inferencing phase:

- f (i.e., actual output):
 ✓ [-2.5, 2.5) → 無
 ✓ [2.5, 7.5) → 輕度

- ✓ [7.5, 12.5) →中至重度
- \checkmark (- ∞ , -2.5) OR [12.5, ∞) \rightarrow unknown

Output value: binary number

SLFN with three output nodes and softmax arrangement

疲倦

- ✓ 無: 46位
- ✓ 中至重度:294位

Learning phase:

- y (i.e., target output):
- ✓ 無: (1, 0, 0)
- ✓ 輕度:346 位 ✓ 輕度: (0, 1, 0)
 - ✓ 中至重度: (0,0,1)

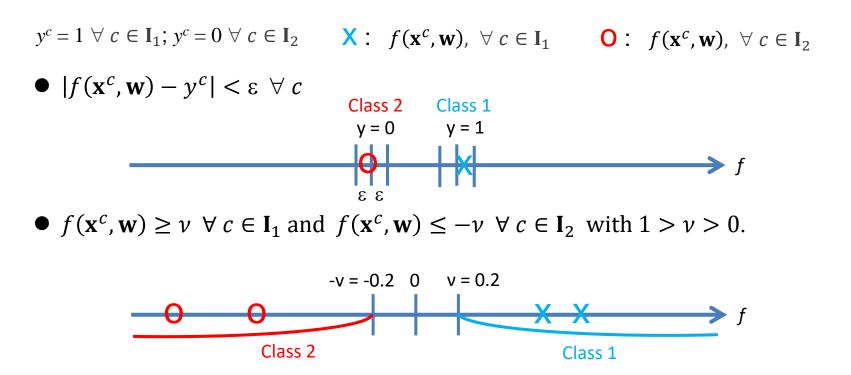
Inferencing phase:

- f (i.e., actual output):
- ✓ (1, 0, 0) → 無
- ✓ (0, 1, 0) → 輕度
- ✓ (0,0,1) →中至重度

Stopping criteria (also the learning goals) for two-class classification problems dealt with the SLFN with one output node whose output values are real numbers

- Two-class classification problems with $I \equiv I_1 \cup I_2$, where I_1 and I_2 are the sets of indices of given cases in classes 1 and 2. Furthermore, y^c is the target of the c^{th} case, with 1 and 0 being the targets of classes 1 and 2
- When the SLFN with only one output node whose output value is real number, the stopping criteria may be as follows:
 - 1. $|f(\mathbf{x}^c, \mathbf{w}) y^c| < \varepsilon \ \forall c$
 - 2. $f(\mathbf{x}^c, \mathbf{w}) > \nu \ \forall \ c \in \mathbf{I}_1 \text{ and } f(\mathbf{x}^c, \mathbf{w}) \le -\nu \ \forall \ c \in \mathbf{I}_2, \text{ with } 1 > \nu > 0$
 - 3. $\alpha \equiv \min_{c \in \mathbf{I}_1} f(\mathbf{x}^c, \mathbf{w}) > \beta \equiv \max_{c \in \mathbf{I}_2} f(\mathbf{x}^c, \mathbf{w})$ (Linearly seperating condition, *LSC*)

Different stopping criterion results in different length of training time and different model. Stopping criteria (also the learning goals) for two-class classification problems dealt with the SLFN with one output node whose output values are real numbers

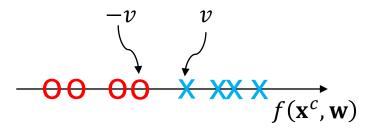


Stopping criteria (also the learning goals) for two-class classification problems dealt with the SLFN with one output node whose output values are real numbers

The LSC regarding $\{f(\mathbf{x}^c, \mathbf{w}) \ \forall \ c \in \mathbf{I}\}$ (Tsaih, 1993) $y^c = 1 \ \forall \ c \in \mathbf{I}_1; \ y^c = 0 \ \forall \ c \in \mathbf{I}_2$ $X: f(\mathbf{x}^c, \mathbf{w}), \forall c \in \mathbf{I}_1$ $0: f(\mathbf{x}^c, \mathbf{w}), \forall c \in \mathbf{I}_2$ $\alpha > \beta$ $\alpha < \beta$ LSC: False

$$\alpha \equiv \min_{c \in \mathbf{I}_1} f(\mathbf{x}^c, \mathbf{w}); \ \beta \equiv \max_{c \in \mathbf{I}_2} f(\mathbf{x}^c, \mathbf{w})$$

the classification inferencing mechanism



When LSC ($\alpha > \beta$) is satisfied, the classification inferencing mechanism

$$f(\mathbf{x}^c, \mathbf{w}) \ge v \ \forall \ c \in \mathbf{I}_1 \text{ and } f(\mathbf{x}^c, \mathbf{w}) \le -v \ \forall \ c \in \mathbf{I}_2$$

can be set by directly adjusting \mathbf{w}^o according to the following formula:

$$\frac{2v}{\alpha-\beta}w_i^o \to w_i^o \ \forall \ i,$$

then
$$v - \min_{c \in \mathbf{I}_1} \sum_{i=1}^p w_i^o a_i^c \rightarrow w_0^o$$

The weight vector between the hidden layer and the output node

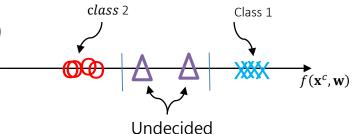
The threshold of the output node

The classification applications

$$y^c = \text{class } 1 \ \forall \ c \in \mathbf{I}_1(n); \ y^c = \text{class } 2 \ \forall \ c \in \mathbf{I}_2(n); \ \mathbf{I}(n) \equiv \mathbf{I}_1(n) \cup \mathbf{I}_2(n)$$

 $X: f(\mathbf{x}^c, \mathbf{w}) \ \forall \ c \in \mathbf{I}_1(n)$

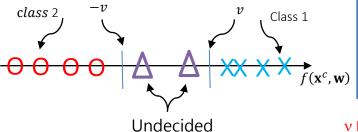
 $\mathbf{O}: \ f(\mathbf{x}^c, \mathbf{w}) \ \forall \ c \in \mathbf{I}_2(n)$



learning goal type I: $|f(\mathbf{x}^c, \mathbf{w}) - 1| \le \varepsilon \ \forall \ C \in \mathbf{I}_1(n);$ $|f(\mathbf{x}^c, \mathbf{w}) + 1| \le \varepsilon \ \forall \ C \in \mathbf{I}_2(n)$

ε Is a hyperparameter regarding the learning!

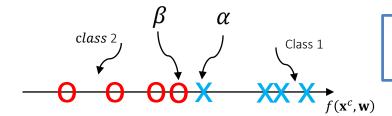
The inferencing mechanism



learning goal type II (also inferencing goal): $f(\mathbf{x}^c, \mathbf{w}) \ge \mathbf{v} \ \forall \ c \in \mathbf{I}_1(n);$ $f(\mathbf{x}^c, \mathbf{w}) \le -\mathbf{v} \ \forall \ c \in \mathbf{I}_2(n)$

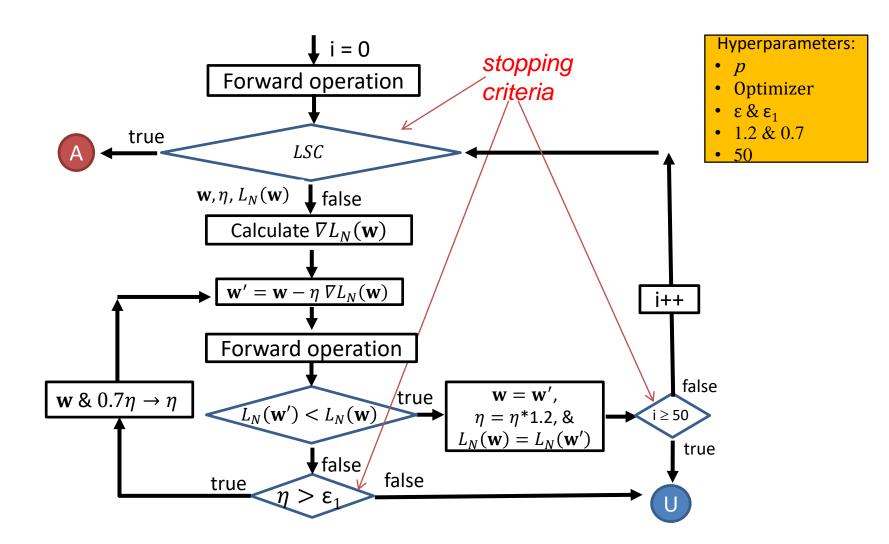
v Is a hyperparameter regarding the inferencing!

$$\alpha = \min_{c \in I_1(n)} f(\mathbf{x}^c, \mathbf{w})$$
$$\beta = \max_{c \in I_2(n)} f(\mathbf{x}^c, \mathbf{w})$$



learning goal type III: LSC

The flowchart of weight-tuning module_EU_LG_UA



Algorithm representation and development

(Algorithm - Wikipedia)

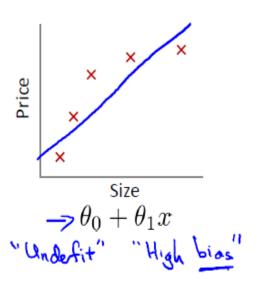
- Algorithms can be expressed in many kinds of notation, including natural languages, pseudocode, flowcharts, drakon-charts, programming languages or control tables (processed by interpreters).
 - ✓ Natural language expressions of algorithms tend to be verbose and ambiguous, and are rarely used for complex or technical algorithms.
 - ✓ Pseudocode, flowcharts, drakon-charts and control tables are structured ways to express algorithms that avoid many of the ambiguities common in the statements based on natural language.
 - ✓ Programming languages are primarily intended for expressing algorithms in a form that can be executed by a computer, but are also often used as a way to define or document algorithms.
- Typical steps in the development of algorithms:

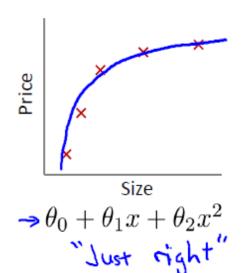
 - ✓ Development of a model ← 2-layer net, 4-layer net, or deep neural networks
 - ✓ Specification of the algorithm ← The learning algorithm
 - ✓ Designing an algorithm ← The gradient-descent-based learning algorithm
 - ✓ Checking the correctness of the algorithm ← The math proof of the proposed learning algorithm
 - ✓ Analysis of algorithm ← The amount of parameters, the (learning and inferencing) time scale, ...
 - ✓ Implementation of algorithm ← The coding
 - ✓ Program testing
 - ✓ Documentation preparation

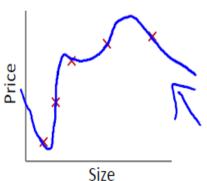
Program testing -Performance of Al Applications

- How do Al professionals evaluate the performance of the Al applications?
 - ← effectiveness & efficiency
- However, there are learning dilemma and overfitting when evaluating the effectiveness & efficiency.
- You need to deal with learning dilemma and overfitting, not only for the purposes of learning, but also of inferencing.

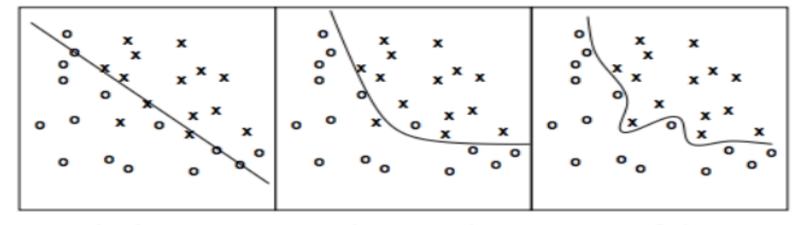
overfitting







$$\theta_0 + \theta_1 x + \theta_2 x^2 + \theta_3 x^3 + \theta_4 \underline{x^4}$$



inadequate

good compromise

over-fitting

Generalization

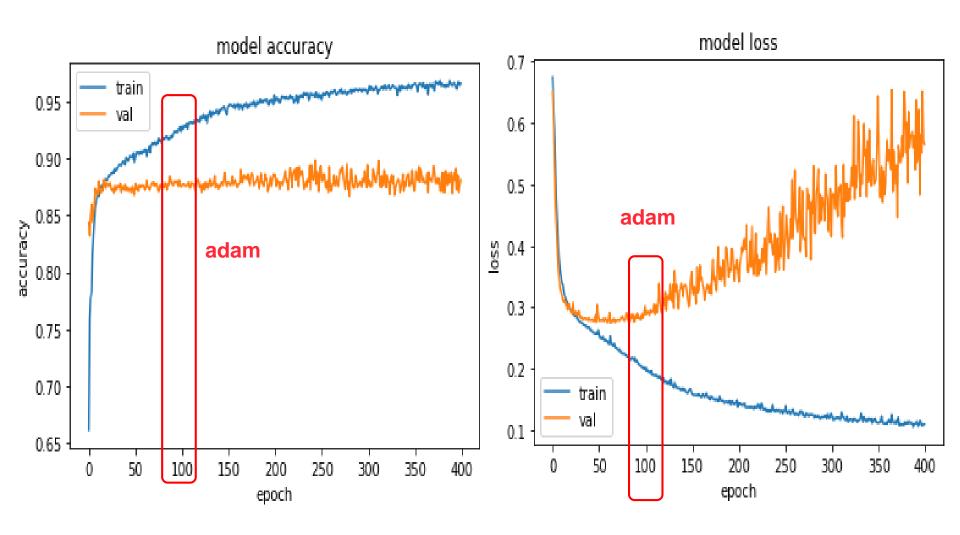
- Learned hypothesis may fit the training data very well, even noises (or outliers) in the training data, but fail to generalize to new examples (test data)
- In machine learning and statistical learning, the generalization error (also known as the out-of-sample error) is a measure of how accurately an algorithm is able to predict outcome values for previously unseen data.

Learning curves

- Because learning algorithms are evaluated on finite samples, the evaluation of a learning algorithm may be sensitive to sampling error.
- As a result, measurements of prediction error on the current data may not provide much information about predictive ability on new data.
- The performance of a learning algorithm is measured by plots of the generalization error values through the learning process, which are called learning curves.
- Generalization error can be minimized by avoiding overfitting in the learning process.

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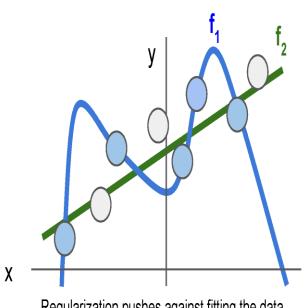
Learning curve and overfitting



Overfitting

In statistics, overfitting is "the production of an analysis that corresponds too closely or exactly to a particular set of data, and may therefore fail to fit additional data or predict future observations reliably."

Regularization: Prefer Simpler Models



Regularization pushes against fitting the data too well so we don't fit noise in the data

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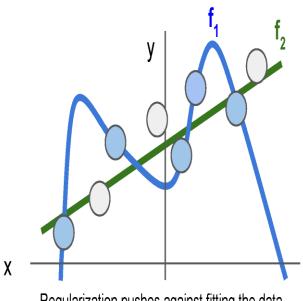
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Overfitting

An over-fitted model is a model that contains more parameters than can be justified by the data.

Regularization: Prefer Simpler Models



Regularization pushes against fitting the data too well so we don't fit noise in the data

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Regularization

$$L(W) = \frac{1}{N} \sum_{i=1}^{N} L_i(f(x_i, W), y_i) + \lambda R(W)$$

Data loss: Model predictions should match training data

Regularization: Prevent the model from doing *too* well on training data

Occam's Razar: Among multiple competing hypotheses, the simplest is the best, William of Ockham 1285-1347

Regularization

 λ = regularization strength (hyperparameter)

$$L(W) = \frac{1}{N} \sum_{i=1}^{N} L_i(f(x_i, W), y_i) + \lambda R(W)$$

Data loss: Model predictions should match training data

Regularization: Prevent the model from doing too well on training data

Simple examples

<u>L2 regularization</u>: $R(W) = \sum_{k} \sum_{l} W_{k,l}^2$

L1 regularization: $R(W) = \sum_{k} \sum_{l} |W_{k,l}|$

Elastic net (L1 + L2): $R(W) = \sum_k \sum_l \beta W_{k,l}^2 + |W_{k,l}|$

More complex:

Dropout

Batch normalization

Stochastic depth, fractional pooling, etc

Regularization

 λ = regularization strength (hyperparameter)

$$L(W) = \frac{1}{N} \sum_{i=1}^{N} L_i(f(x_i, W), y_i) + \lambda R(W)$$

Data loss: Model predictions should match training data

Regularization: Prevent the model from doing *too* well on training data

Why regularize?

- Express preferences over weights
- Make the model *simple* so it works on test data
- Improve optimization by adding curvature

Regularization - In practice

Training: Add random noise

Testing: Marginalize over the noise

Examples:

Mixup

Dropout
Batch Normalization
Data Augmentation
DropConnect
Fractional Max Pooling
Stochastic Depth
Cutout / Random Crop

- Consider dropout for large fully-connected layers
- Batch normalization and data augmentation almost always a good idea
- Try cutout and mixup especially for small classification datasets

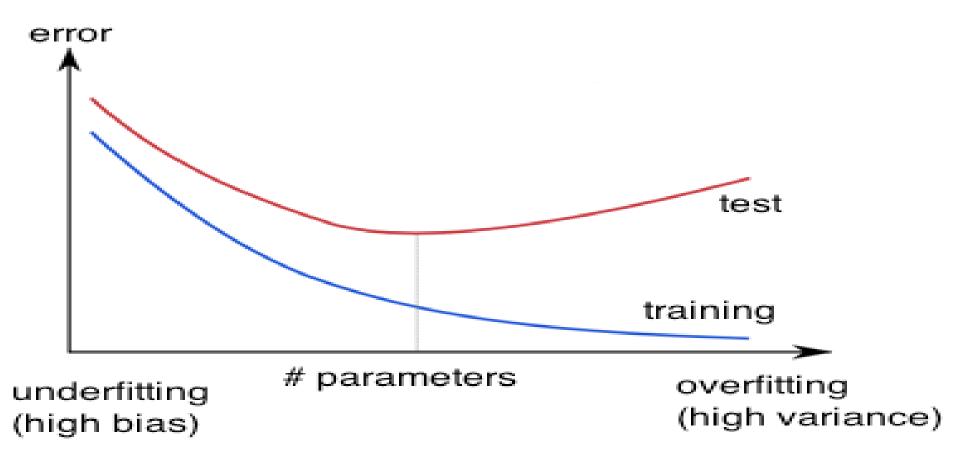
Summary: the overfitting may be due to big weights

- Adopt a regularization term in the loss function to penalize big weights:
 - Decay coefficient: tiny λ
 Regularization coefficient: arbitrary λ

$$L_{N}(\mathbf{w}) \equiv \frac{1}{N} \sum_{c=1}^{N} (f(\mathbf{x}^{c}, \mathbf{w}) - y^{c})^{2} + \lambda ||\mathbf{w}||^{2}$$

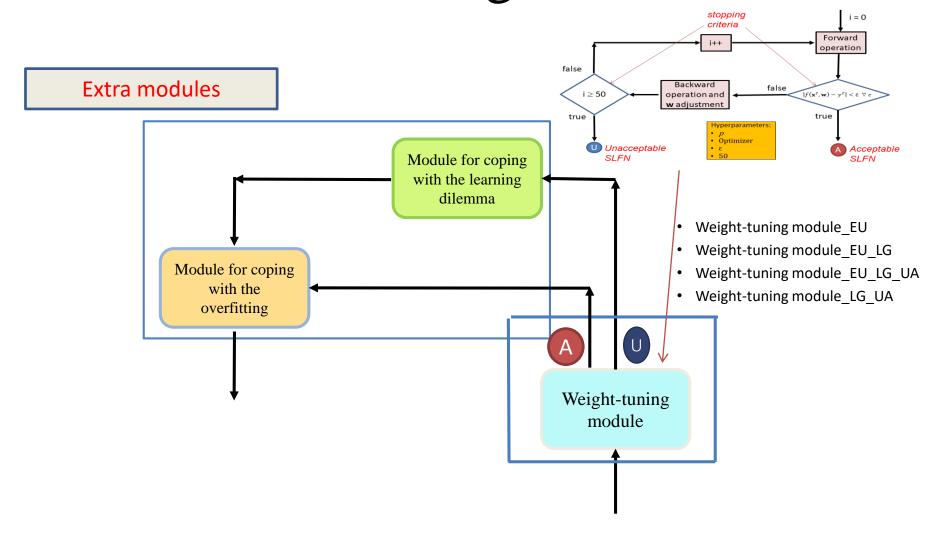
- The regularization coefficient λ determines how dominant the regularization is during gradient computation
- Big regularization coefficient → big penalty for big weights
- The above is the L2 regularization
- L1 regularization: $\lambda |\mathbf{w}|$
- Elastic net regularization: L1 + L2

Summary: the overfitting may be due to too many hidden nodes

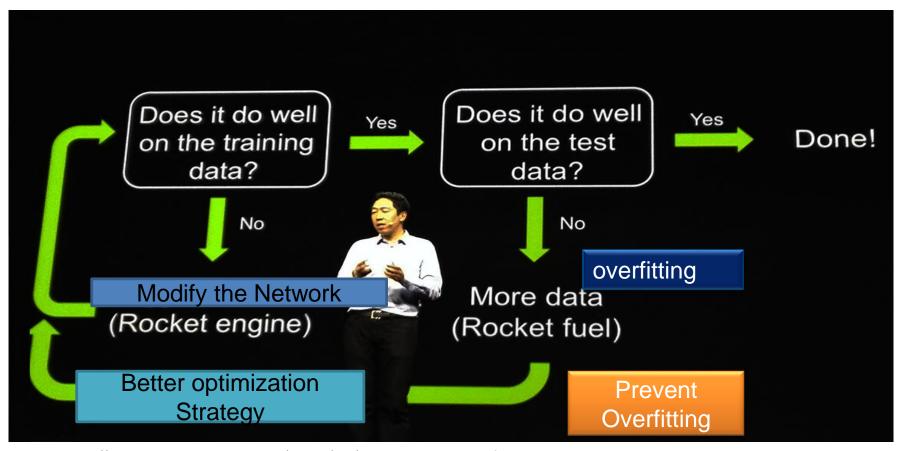


https://www.neuraldesigner.com/images/learning/selection_error.svg

Inferencing Issues



Recipe for Deep Learning



http://www.gizmodo.com.au/2015/04/the-basic-recipe-for-machine-learning-explained-in-a-single-powerpoint-slide/

Next ...

Dealing with the overfitting due to big weights – the regularizing module

