

# The learning algorithm: Back Propagation

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Where we are now...

# TensorFlow

<https://www.tensorflow.org/>



- TensorFlow 是 Google 開發的開源機器學習工具
- 透過使用Tensor, Computational graph, and GPU, 來進行數值演算
- 支援程式語言: python、C++
- 系統需求:
  - 作業系統必須為Mac、Linux或Windows
  - Upgraded Python 2.7 或 3.3 (含以上)

# Tensor 張量

- **n**維度的陣列資料  
可為純量、向量或矩陣

## **An n-dimensional array**

0-d tensor : scalar (number)

1-d tensor : vector

2-d tensor : matrix

and so on

- **rank** 表示張量的維度

```
[1., 2., 3.] # a rank 1 tensor; this is a vector with shape [3]  
[[1., 2., 3.], [4., 5., 6.]] # a rank 2 tensor; a matrix with shape [2, 3]
```

## Where we are now...

機器學習 Library  
(ex, scikit-learn)

把資料整理好後，剩下的就直接呼叫API

Frameworks:  
PyTorch /  
TensorFlow

自行定義 forward operations 及 loss function，交由 framework 來運算 Computational Graph and gradients

從頭開始寫

自己推導微分公式，自己寫整個流程

低

技術門檻

高

低

彈性

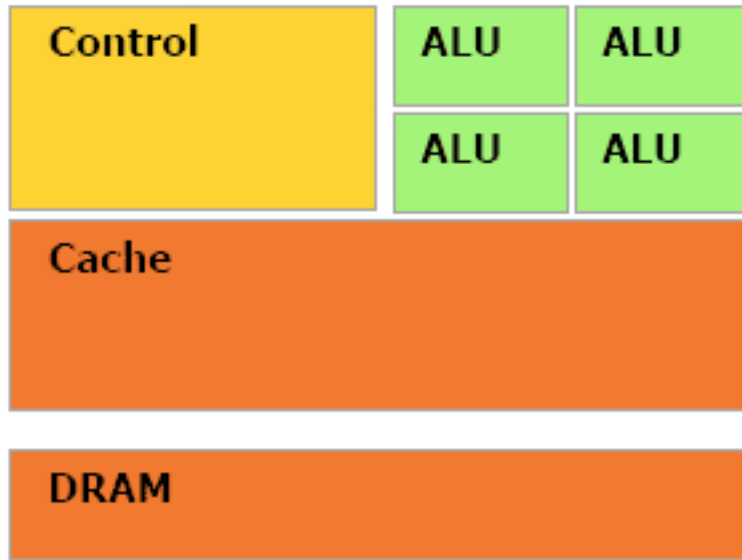
高

Where we are now...

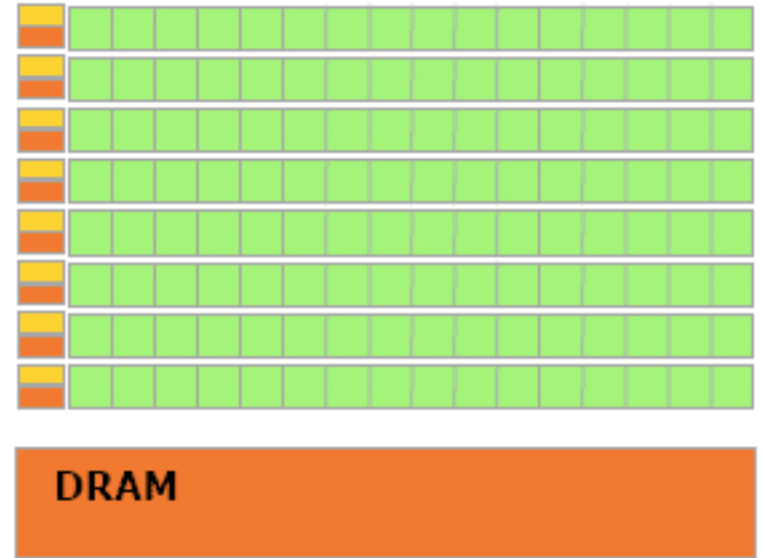
- 彈性
  - 只要是可以用**Computational Graph**來表達的運算，都可以用**PyTorch/TensorFlow**來coding
- 自動微分
  - 自動計算**Computational Graph**及微分後的結果
- 平台相容性
  - 同樣的程式碼可用**CPU**執行，亦可用**GPU**執行

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# CPU V.S. GPU



**CPU**

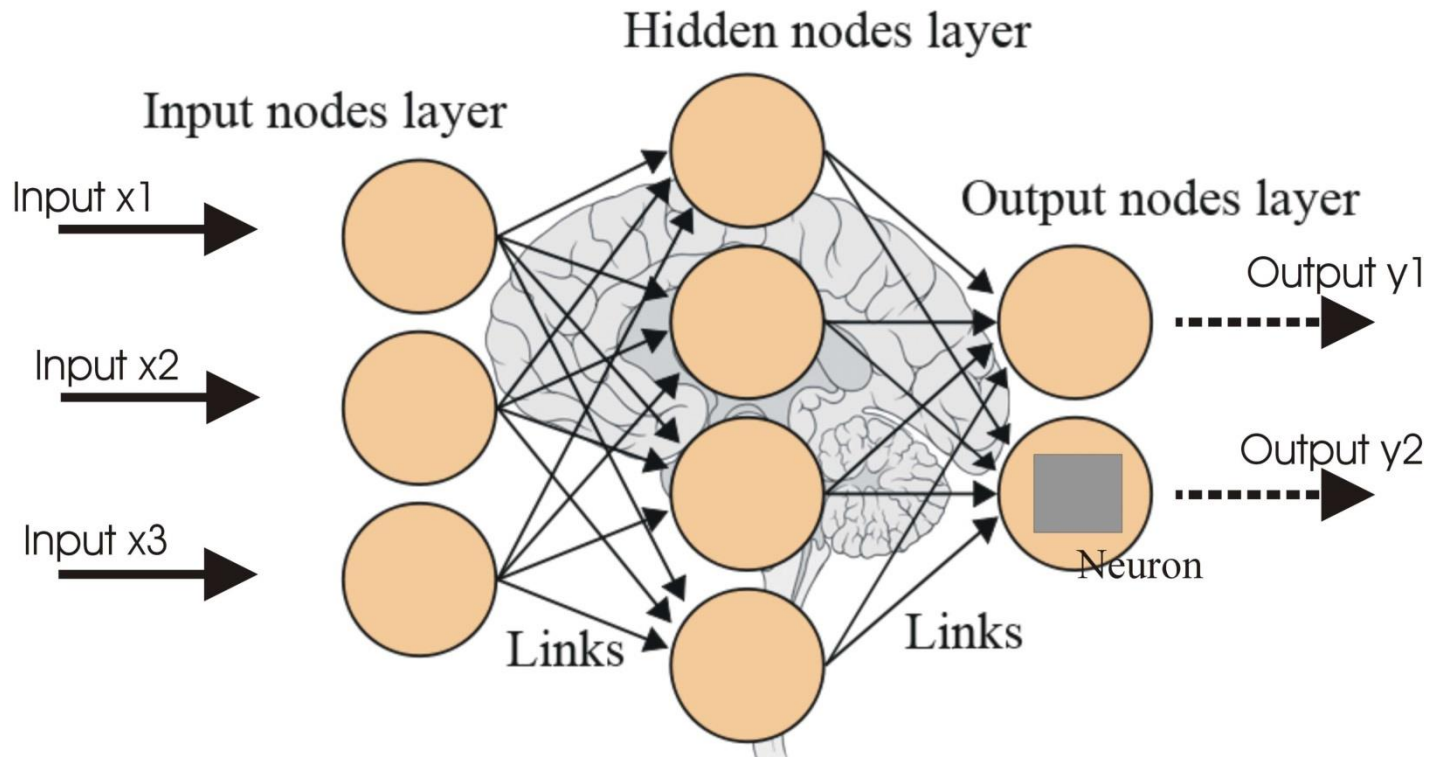


**GPU**

<http://allegroviva.com/gpu-computing/difference-between-gpu-and-cpu/>

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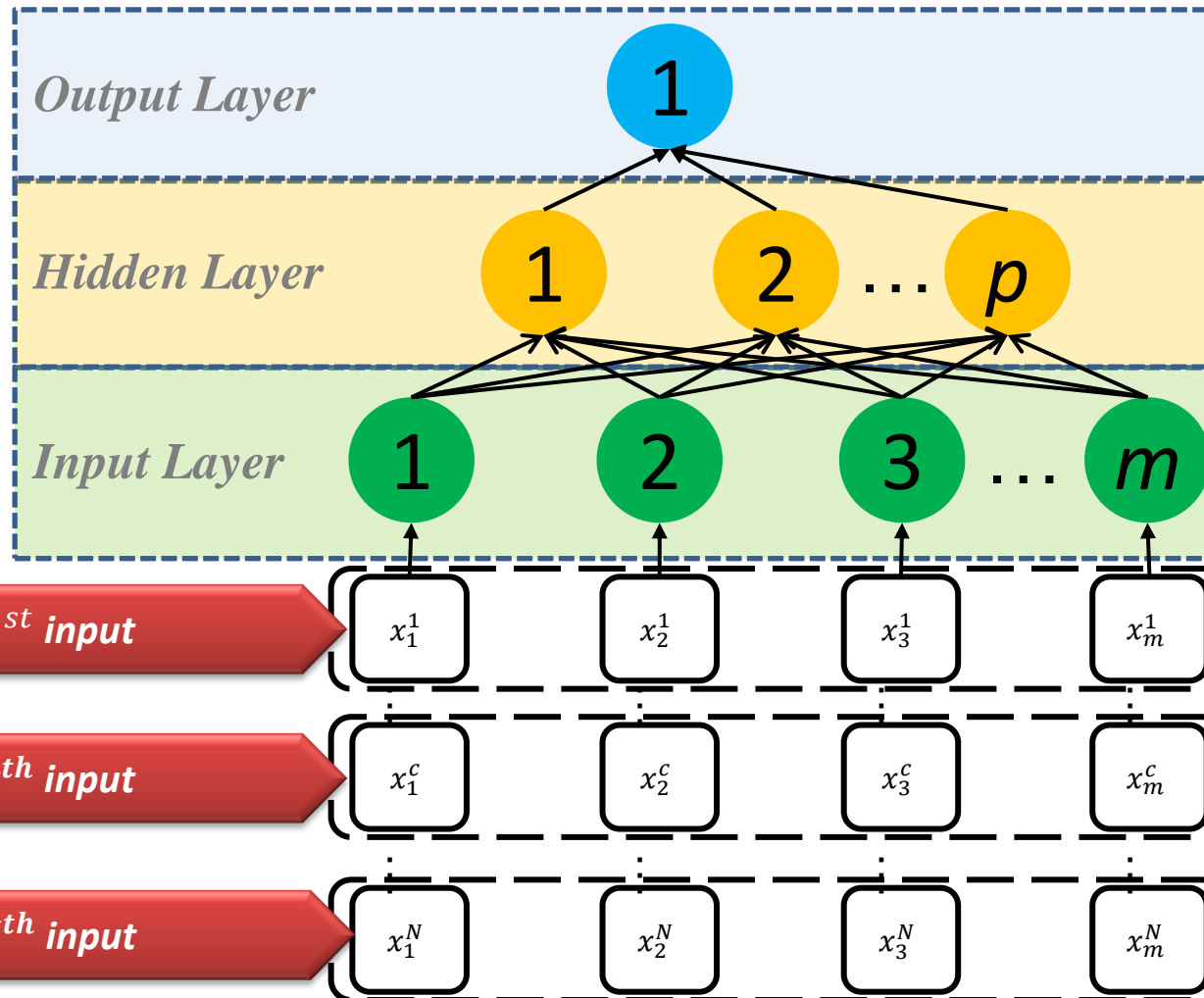
# 2-Layer Neural Networks; Single-hidden Layer Feed-forward Neural Networks (SLFN)



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# The Network Structure of the SLFN with one output node

2-layer Neural Networks



- **1** output node
- **$p$**  hidden nodes
- **$m$**  input nodes for inputs



$m$	單筆輸入資料中共有 $m$ 個變數，即SLFN模型中共有 $m$ 個輸入節點
$p$	SLFN模型共有 $p$ 個隱藏節點
$w_i^o$	第 $i$ 個隱藏節點與輸出節點之間的激發值之權重，上標 $o$ 表示該變數與輸出層相關
$\mathbf{w}^o = (w_1^o, w_2^o, \dots, w_p^o)^T$	所有隱藏節點與輸出節點之間的激發值之權重的向量， $((\cdot)^T$ 為矩陣 $(\cdot)$ 的轉置矩陣)
$w_0^o$	為輸出節點之閾值
$w_{ij}^H$	為第 $j$ 個輸入節點與第 $i$ 個隱藏節點之間的權重，上標 $H$ 表示該變數與隱藏層相關
$\mathbf{w}_i^H = (w_{i1}^H, w_{i2}^H, \dots, w_{im}^H)^T$	第 $i$ 個隱藏節點與所有輸入節點即輸入層之間的權重之向量
$\mathbf{W}^H = (\mathbf{w}_1^H, \mathbf{w}_2^H, \dots, \mathbf{w}_p^H)^T$	所有隱藏節點的權重的矩陣，即隱藏層與輸入層之間的權重的矩陣
$w_{i0}^H$	第 $i$ 個隱藏節點之閾值
$\mathbf{w}_0^H = (w_{1,0}^H, w_{2,0}^H, \dots, w_{p,0}^H)^T$	所有隱藏節點的閾值之向量
$\mathbf{x}^c \equiv (x_1^c, x_2^c, \dots, x_m^c)^T$	the input vector of the $c^{\text{th}}$ case
$\mathbf{a}^c \equiv (a_1^c, a_2^c, \dots, a_m^c)^T$	the hidden activation vector of the $c^{\text{th}}$ case
$y^c$	the desired output associated with $\mathbf{x}^c$

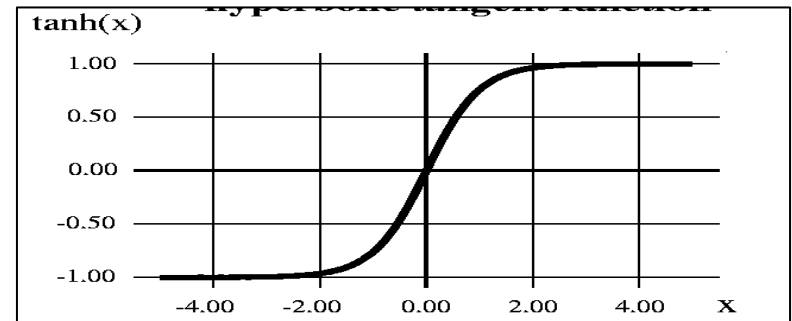
Where we are now...

# Popular Activation Functions

- *tanh*, the hyperbolic tangent activation function

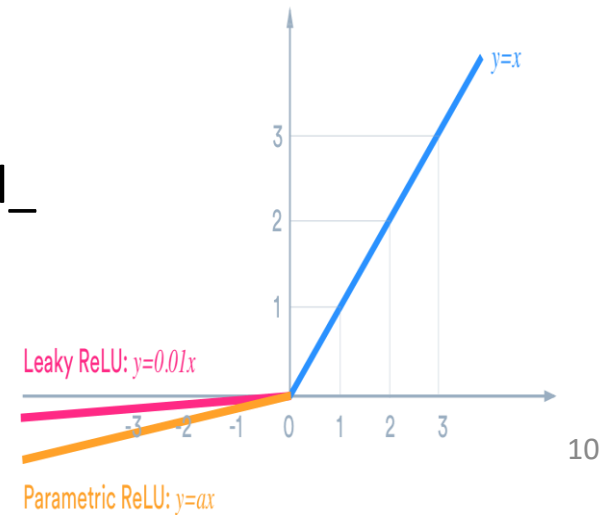
$$\tanh: \mathbb{R} \rightarrow [-1.0, 1.0],$$

$$\tanh(x) \equiv \frac{1.0 - \exp(-2x)}{1.0 + \exp(-2x)}$$



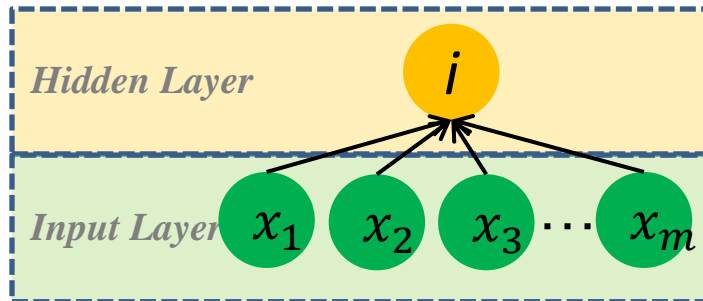
- the *ReLU* activation function and its variants

[https://en.wikipedia.org/wiki/Rectifier\\_\(neural\\_networks\)](https://en.wikipedia.org/wiki/Rectifier_(neural_networks))



Where we are now...

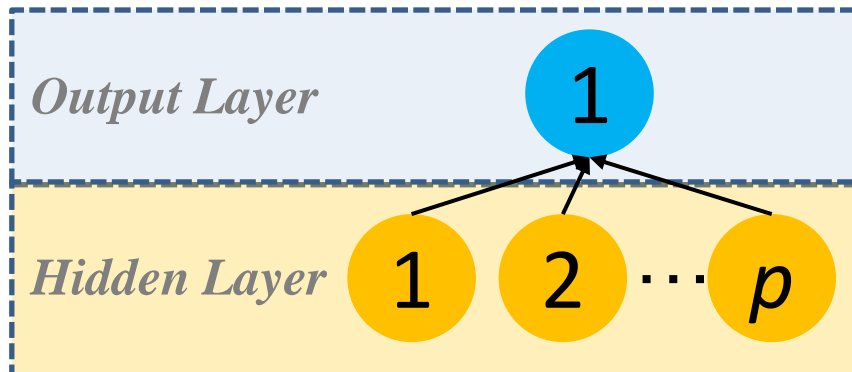
# Activation Values of Nodes



The activation value of  $i^{\text{th}}$  hidden node:

$$a_i^c \equiv \tanh \left( w_{i0}^H + \sum_{j=1}^m w_{ij}^H x_j^c \right)$$

Hidden Layer:  $\mathbf{a} \equiv \tanh(\mathbf{W}^H \mathbf{x} + \mathbf{w}_0^H)$



The activation value of the output node:

$$f(\mathbf{x}^c, \mathbf{w}) \equiv w_0^o + \sum_{i=1}^p w_i^o a_i^c$$

Output Layer:  $y \equiv \mathbf{w}^o \mathbf{a} + w_0^o$

# The loss function and the learning goal

- In the learning stage, a set of  $N$  **training cases**  $\{(\mathbf{x}^1, y^1), (\mathbf{x}^2, y^2), \dots, (\mathbf{x}^N, y^N)\}$  is given.
- The **loss function** is defined as:

$$E_N(\mathbf{w}) \equiv \frac{1}{N} \sum_{c=1}^N (f(\mathbf{x}^c, \mathbf{w}) - y^c)^2$$

- The learning becomes an **optimization** problem:  $\min_{\mathbf{w}} E_N(\mathbf{w})$
- Regarding all training cases, the **learning goal** is to seek a  $\mathbf{w}$  where, for all  $c$  (training cases) and a tiny  $\varepsilon$ ,  $|f(\mathbf{x}^c, \mathbf{w}) - y^c| < \varepsilon$ .

# Back Propagation learning algorithm

*Step 0.1:* Input all training data  $\{(\mathbf{x}^1, y^1), (\mathbf{x}^2, y^2), \dots, (\mathbf{x}^N, y^N)\}$ .

*Step 0.2:* Generate the initial values of  $\mathbf{w}$ .

*Step 1:* Execute the **forward** operation of SLFN regarding all training data.

*Step 2:* Based upon  $f(\mathbf{x}^c, \mathbf{w})$  and  $y^c$  values, calculate the  $E_N(\mathbf{w})$  value and store it.

*Step 3:* If  $E_N(\mathbf{w})$  is less than the predetermined value (says,  $\varepsilon$ ), then **STOP**.

*Step 4:* Calculate the **gradient** vector  $\nabla_{\mathbf{w}} E_N(\mathbf{w})$  of SLFN.

*Step 5:* With the gradient vector  $\nabla_{\mathbf{w}} E_N(\mathbf{w})$  obtained in *Step 4* and the learning rate  $\eta$ , **update** the values of  $\mathbf{w}$   
(i. e.,  $\mathbf{w} \leftarrow \mathbf{w} - \eta * \nabla_{\mathbf{w}} E_N(\mathbf{w})$ ).

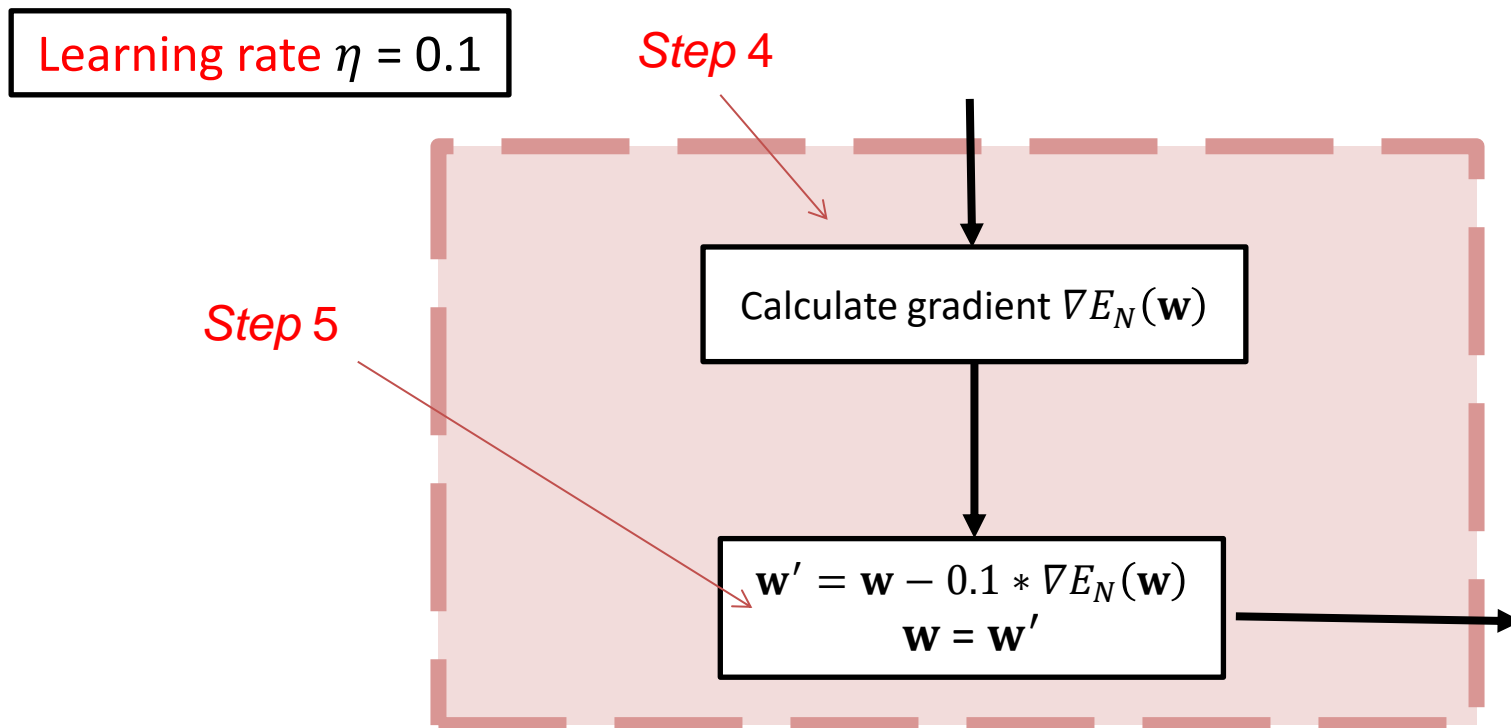
*Step 6:* go to Step 1.

a loop

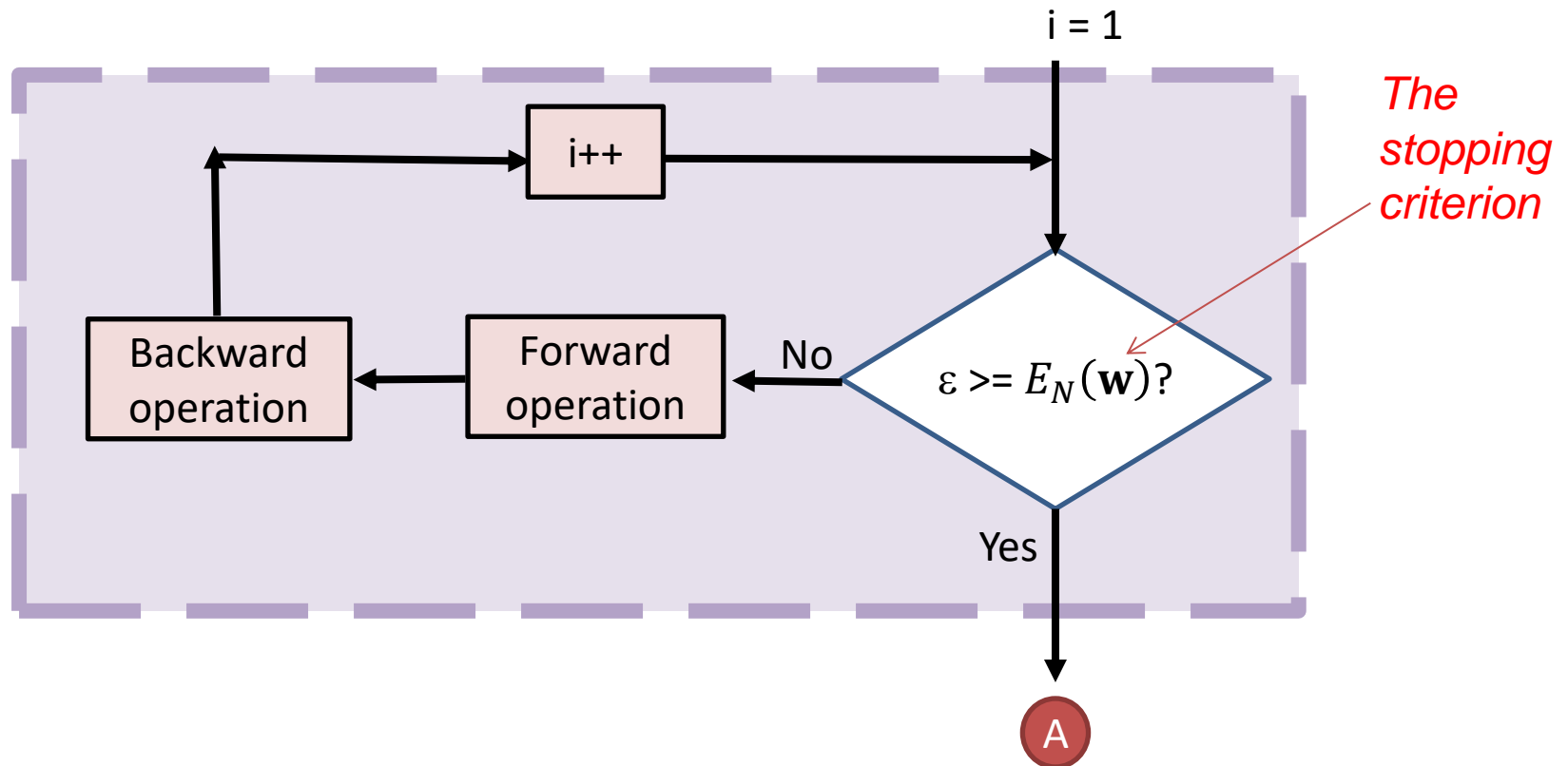
Most learning algorithms has similar structure. When you change some parts, you get a different algorithm.

# Backward operation

- Calculate the gradient and the adjustment of  $\mathbf{w}$



# The program for learning



# The Backward Operation

*Step 4:* Based upon values of  $a_i^c$  all  $i$  all  $c$  and  $f(\mathbf{x}^c, \mathbf{w})$  all  $c$ , execute the following **backward** operations:

*Step 4.1:* calculate the values of  $\frac{\partial E(\mathbf{w})}{\partial w_0^o} \equiv \frac{2}{N} \sum_{c=1}^N (f(\mathbf{x}^c, \mathbf{w}) - y^c)$  and store them.

*Step 4.2:* calculate the values of  $\frac{\partial E(\mathbf{w})}{\partial w_i^o} \equiv \frac{2}{N} \sum_{c=1}^N (f(\mathbf{x}^c, \mathbf{w}) - y^c) a_i^c$  all  $i$  and store them.

*Step 4.3:* calculate the values of  $\frac{\partial E(\mathbf{w})}{\partial w_{i0}^H} \equiv \frac{2}{N} \sum_{c=1}^N (f(\mathbf{x}^c, \mathbf{w}) - y^c) (1 - (a_i^c)^2) w_{li}^o$  all  $i$  and store them.

*Step 4.4:* calculate the values of  $\frac{\partial E(\mathbf{w})}{\partial w_{ij}^H} \equiv \frac{2}{N} \sum_{c=1}^N (f(\mathbf{x}^c, \mathbf{w}) - y^c) (1 - (a_i^c)^2) w_{li}^o x_{cj}$  all  $i$  all  $j$  and store them.



# Backpropagation

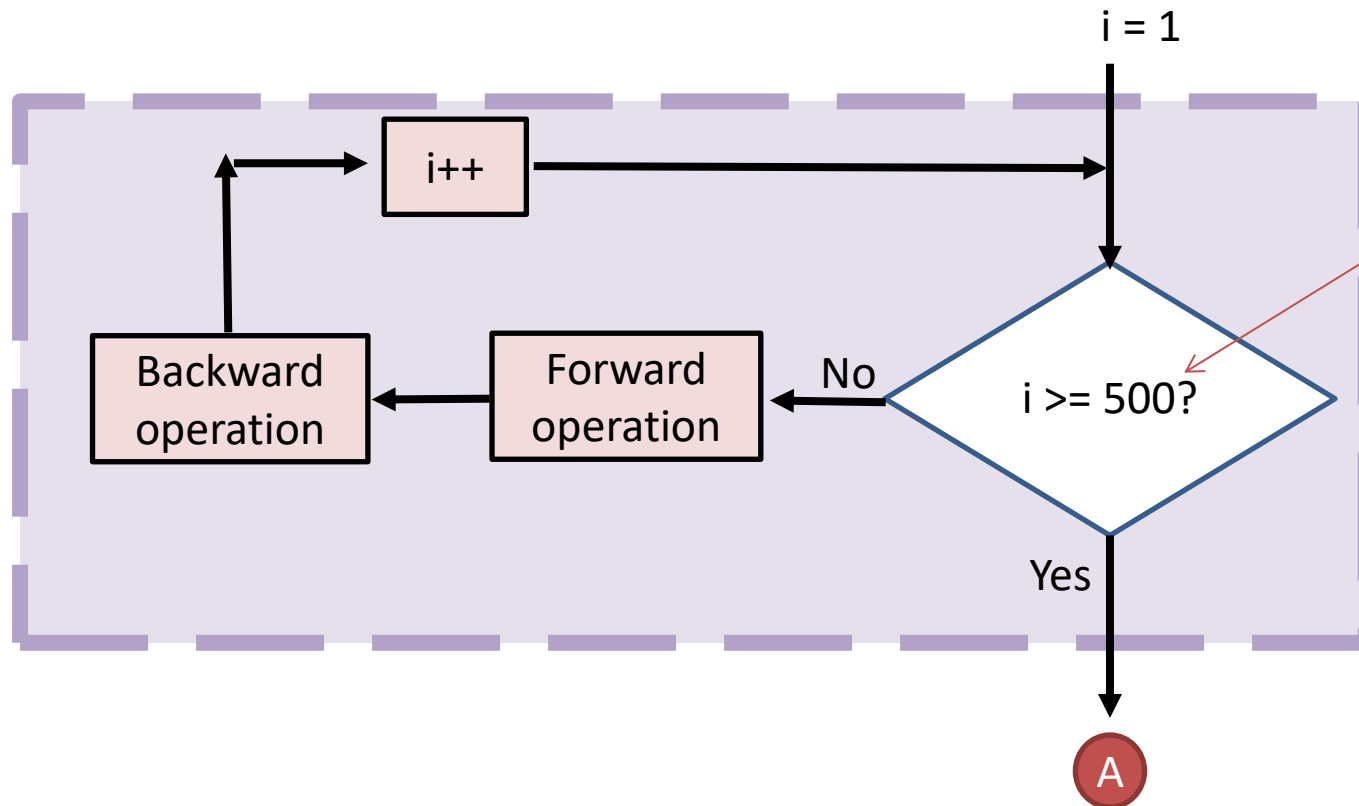
- A neural network can have millions of parameters.
  - Gradient descent method is the way to compute the gradients efficiently
- Many frameworks (e.g., TensorFlow and PyTorch) can compute the gradients **automatically** based upon **the obtained computational graph**



# Codes for SLFN

- PyTorch: cs231n 2020 Lecture 6-57
- PyTorch: cs231n 2020 Lecture 6-65
- TensorFlow 2.0+ vs. pre-2.0: cs231n 2020 Lecture 6-91
- TensorFlow: cs231n 2020 Lecture 6-101
- TensorFlow with optimizer: cs231n 2020 Lecture 6-102
- TensorFlow with optimizer & predefined loss: cs231n 2020 Lecture 6-103
- Keras: cs231n 2020 Lecture 6-104
- Keras: cs231n 2020 Lecture 6-106 (help handle the training loop)

# The program for learning



*This stopping criterion is different with Step 3 of BP learning algorithm*