

Diary Entries

2/7/2018 - Wrote "User Stories" on a index card. 1.0 hours
2/8/2018 - Created Onion, set up Git, made slides. 1.5 hours
2/9/2018 - Pair Programmed fixed Git started initial scene- 2.5 hours
2/10/2018 - Created Collider Script, CreateKVP Script, Passed First Tests. 8 hours - Sam
2/12/2018 - Pair Programmed started on Missile - 3.0 hours
2/13/2018 - worked on CreateKVP, created collision, worked on FireGrid added another Scene - 6.0 hours - Sam
2/16/2018 - Finished Missile Path, tweaked collision added persistence - 3.0 hours - Sam
2/17/2018 Pair programming, worked on persistence tweaked MissilePath and created some inheritance for boats. 3.5 hours Sam, Jacob
2/18/2018 Pair programming, added explosions fixing tests, changed water. 2.5 hours
2/18/2018 Messed up camera had to revert lost about 1-2 hours of work - 5.0 hours Sam
2/19/2018 Switched to Space Assets, worked on collision with new assets - 6.0 Sam
2/19/2018 Made one Scene instead of 2 scenes Failing tests 6.0 Sam
2/20/2018 Scrum meeting and Pair programmed. Primitive Ship Placement and passing tests - Sam, Jacob 4.0 Hours
2/23/2018 Worked on Ship Placement Pair programmed passing tests 3.0 Hours
2/26/2018 Scrum meeting, Pair programmed worked on computer logic and game states 3.0 Hours failing tests
2/26/2018 Finished Cpu Logic and Game States Worked on Bugs and Tests 6.0 Hours - Sam
2/27/2018 - 2/28/2018 Implemented a Button, some tests, made powerpoint, **fixed git**, 8.0 Hours - Sam