#### Universidad de Guadalajara



Thompson Rivers University Seminar

#### Introduction to Machine Learning

Dr. Carlos Villaseñor

#### Content



#### Day 2 (Dr. Carlos Villaseñor)

- Classification problem
- Logistic regression
- Classification metrics
  - Confusion matrix
  - Classification report

#### Rest

- Nonlinear classification (DT, SVM, KNN, MLP)
- Practice Classification

#### Rest

- Non supervised learning
  - Clustering techniques (K-means, Spectral clustering, DBSCAN)
  - Silhouette score
  - Dimensionality reduction (PCA, t-SNE)

## Course repository



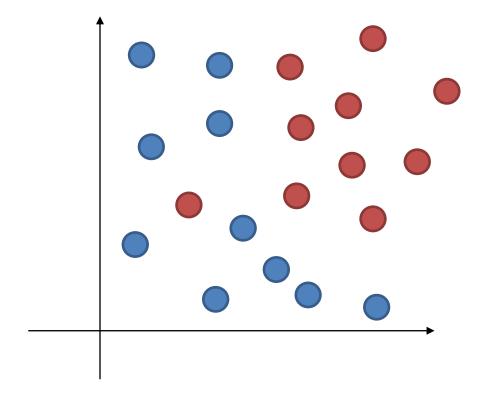


https://github.com/Dr-Carlos-Villasenor/TRSeminar.git

## Classification problem



The classification problem is the supervised problem with a categorical output

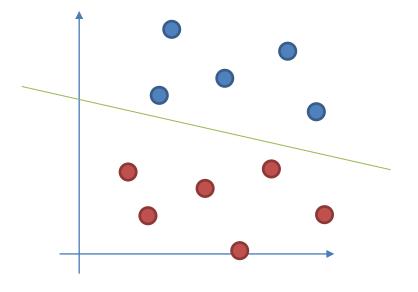


## Logistic regression



• What if instead of a class, we wanted to have a probability

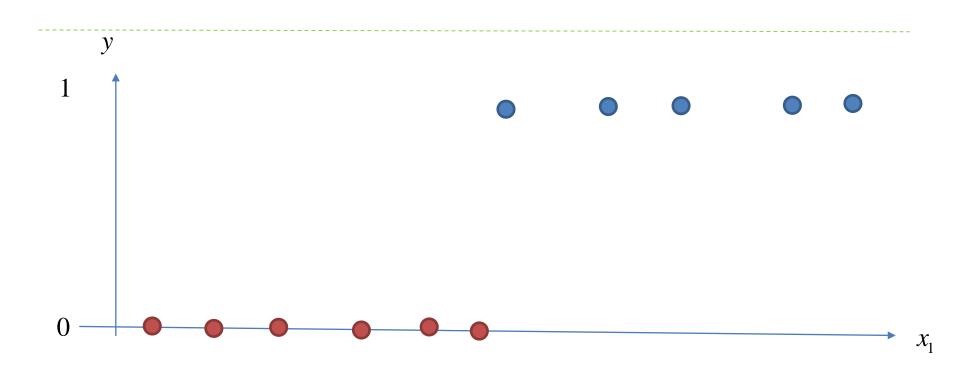
$$w_1 x_1 + w_2 x_2 + \dots + w_n x_n + b$$



## Logistic regression



$$z = w_1 x_1 + w_2 x_2 + \dots + w_n x_n + b$$
$$p = \frac{1}{1 + e^{-z}}$$



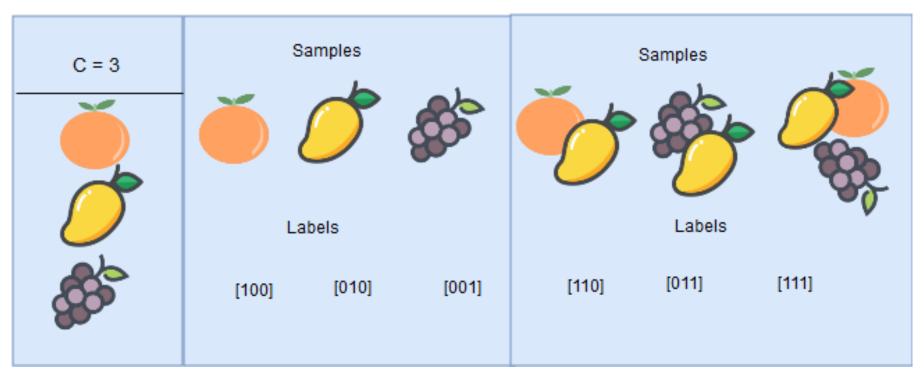
Let's get hands on! Open <a href="https://github.com/Dr-Carlos-Villasenor/TRSeminar/blob/main/TRS07\_LogisticRegression.ipynb">https://github.com/Dr-Carlos-Villasenor/TRSeminar/blob/main/TRS07\_LogisticRegression.ipynb</a>

#### Types of Classification



#### Multi-Class

#### Multi-Label



$$\hat{y} = \begin{bmatrix} \hat{y}_1 \\ \hat{y}_2 \\ \hat{y}_2 \end{bmatrix} = \begin{bmatrix} 0.88 \\ 0.12 \\ 0.23 \end{bmatrix}$$

$$\hat{\mathbf{y}} = \begin{bmatrix} \hat{\mathbf{y}}_1 \\ \hat{\mathbf{y}}_2 \\ \hat{\mathbf{y}}_2 \end{bmatrix} = \begin{bmatrix} 0.79 \\ 0.11 \\ 0.74 \end{bmatrix}$$

#### Multi-class classification



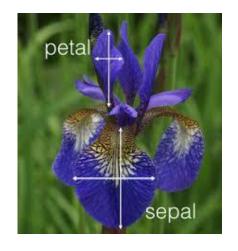






- This flower has 3 species
- Iris Setosa
- Iris Versicolour
- Iris Virginica

- 1. Sepal length in cm
- 2. Sepal width in cm
- 3. Petal length in cm
- 4. Petal width in cm



## One vs All



Iris Setosa Iris Versicolour Iris Virginica

1 2

$$\begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix}$$

$$v_i = \begin{cases} 1 & i = c \\ 0 & i \neq c \end{cases}$$

## Binary Confusion Matrix



		Predictions					
		0	1				
/alues	0	True Negatives TN	False Negatives FP Type I Error				
True Values	1	False Negative FN Type II Error	True Positives TP				

# Example



у	0	1	0	1	0	0	1	0	0	1	0	1	1	0	1
ŷ	0	1	0	0	1	0	1	0	0	1	0	1	0	0	1

		Predictions					
		0	1				
/alues	0						
True Values	1						

#### Some metrics



• Accuracy is an overall performance metric for the classifier

$$Acc = \frac{TP + TN}{TP + TN + FP + FN}$$

$$Acc = \frac{5+7}{5+7+1+2} = 0.8$$



• Class 1 Precision

$$P_1 = \frac{TP}{TP + FP}$$

$$P_1 = \frac{5}{5+1} = 0.8333$$



• Class 0 Precision

$$P_0 = \frac{TN}{TN + FN}$$

$$P_0 = \frac{7}{7+2} = 0.7777$$



• Class 1 Recall

$$R_1 = \frac{TP}{TP + FN}$$

$$R_1 = \frac{5}{5+2} = 0.7142$$



• Class 0 Recall

$$R_0 = \frac{TN}{TN + FP}$$

$$R_1 = \frac{7}{7+1} = 0.875$$



• F1-score

$$F1_i = 2 \frac{P_i R_i}{P_i + R_i}$$

• For Class 1 & 0

$$F1_1 = 2\frac{(0.8333)(0.7142)}{(0.8333) + (0.7142)} = 0.7693$$

$$F1_0 = 2\frac{(0.7777)(0.875)}{(0.7777) + (0.875)} = 0.8238$$

### F1-score macro average



• F1-score macro average is an overall measure of a classifier's performance, it is the weighted combination of each

F1-macro=
$$\sum_{i=1}^{c} \frac{|c|}{|D|} F1_{i}$$

F1-macro=
$$\frac{8}{15}$$
F1<sub>0</sub> +  $\frac{7}{15}$ F1<sub>1</sub> =  $\frac{8}{15}$ 0.8238 +  $\frac{7}{15}$ 0.7693 = 0.7983

## Torta ahogada



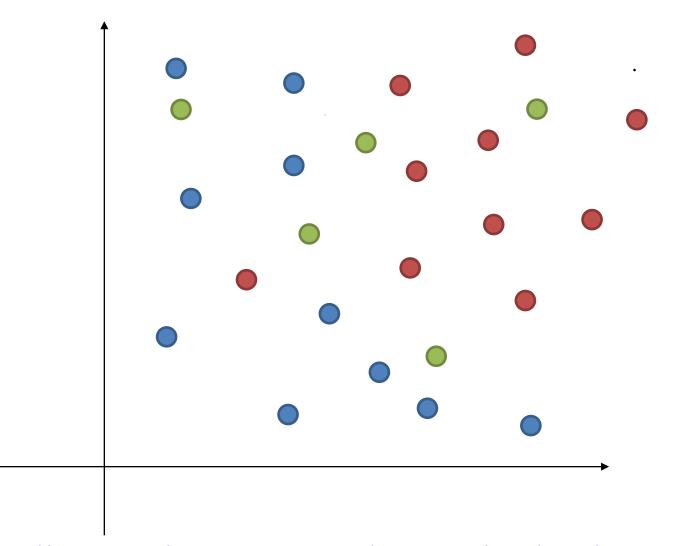
Tota ahogada (drowned submarine sandwich) is a typical dish from Jalisco.



Let's take a rest!

## K-NN for classification





Let's get hands on! Open <a href="https://github.com/Dr-Carlos-Villasenor/TRSeminar/blob/main/TRS08\_Non\_linear\_classifiers.ipynb">https://github.com/Dr-Carlos-Villasenor/TRSeminar/blob/main/TRS08\_Non\_linear\_classifiers.ipynb</a>

#### Different metrics



Manhattan Distance (L1)

$$d(p,q) = \sum_{i} |p_i - q_i|$$

Euclidean distance (L2)

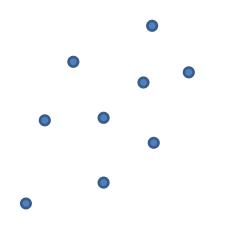
$$d(p,q) = \sqrt{\sum_{i} (p_i - q_i)^2}$$

#### Different metrics



Malahanobis Distance

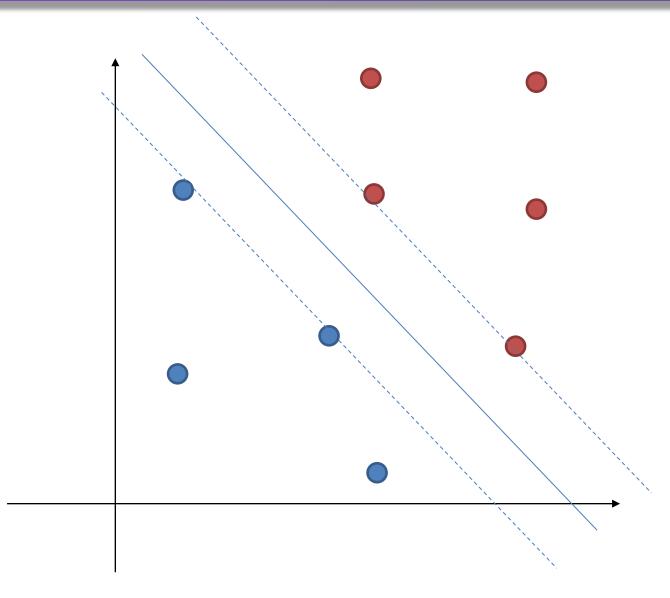
$$d(p,q) = \sqrt{(p-q)^T S^{-1}(p-q)}$$





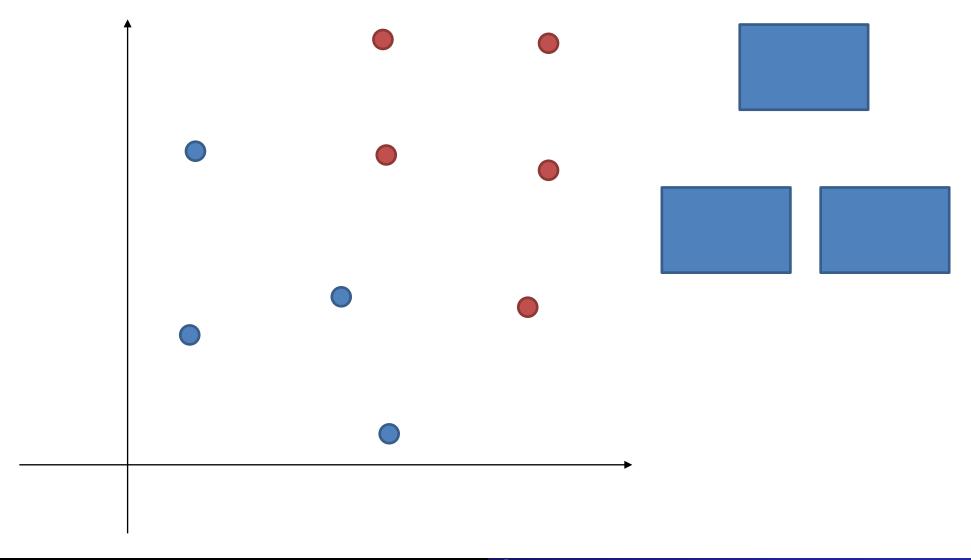
# Support Vector Classifier





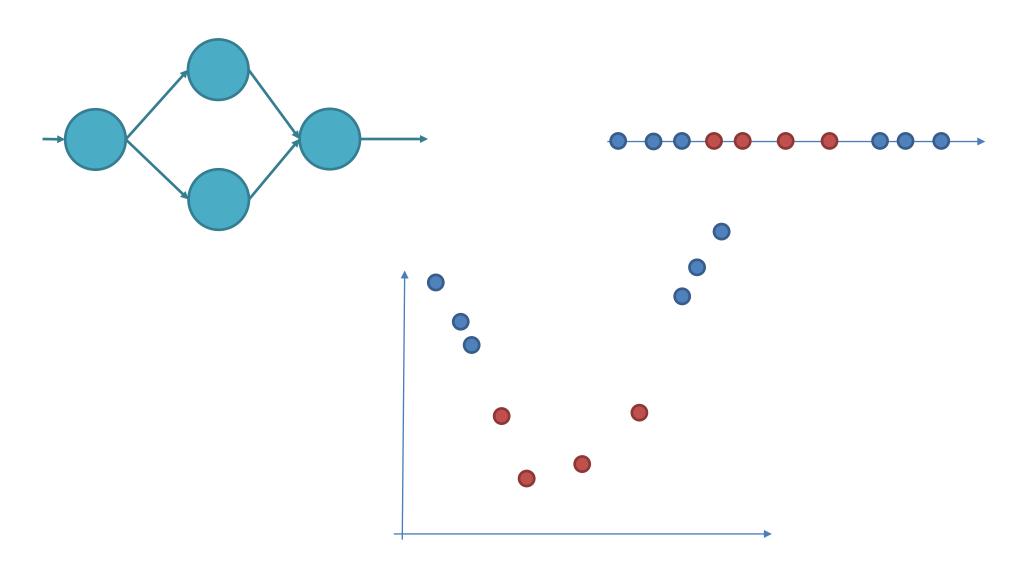
## Decision Trees





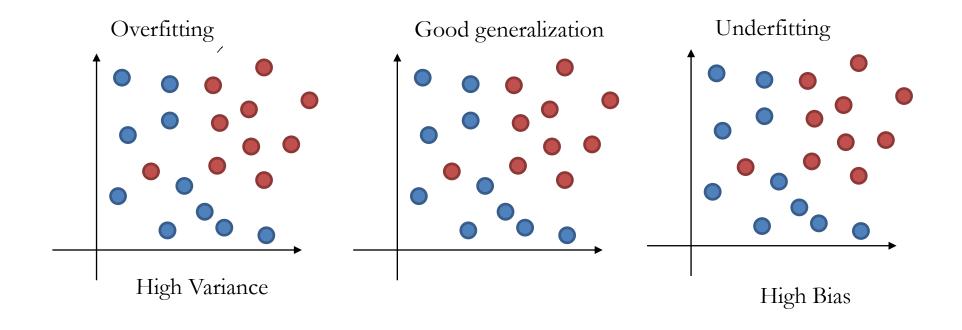
## Multilayer Perceptron





#### Overfit and underfit in classification problems





### Carne en su jugo



Carne en su jugo (meat in its juice) is a typical dish from Guadalajara, Small pieces of flank steak are cooked in their juices, then mixed with whole beans and crispy crumbled bacon.

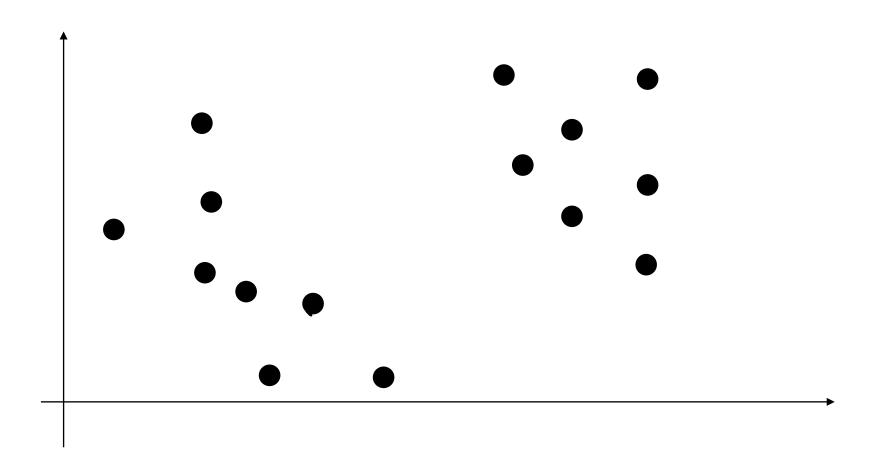


Let's take a rest!

## The Clustering Problem



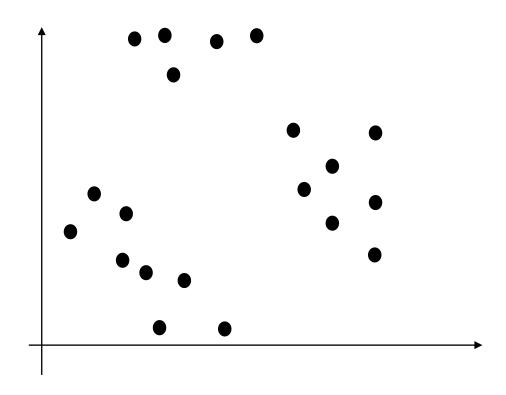
• Clustering is an unsupervised problem with discrete output.



# Types of clustering



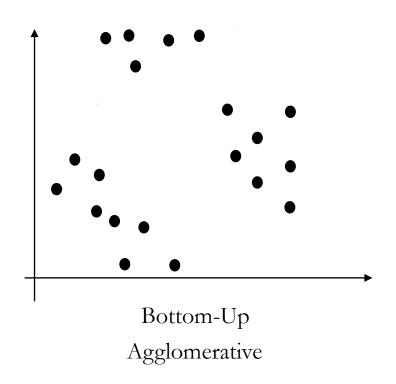
• Partitional Clustering

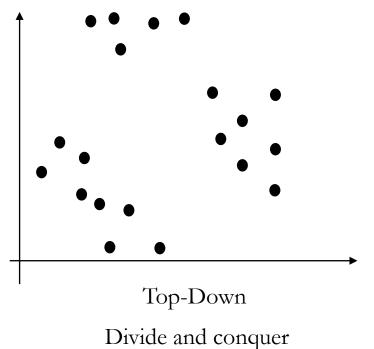


# Types of clustering



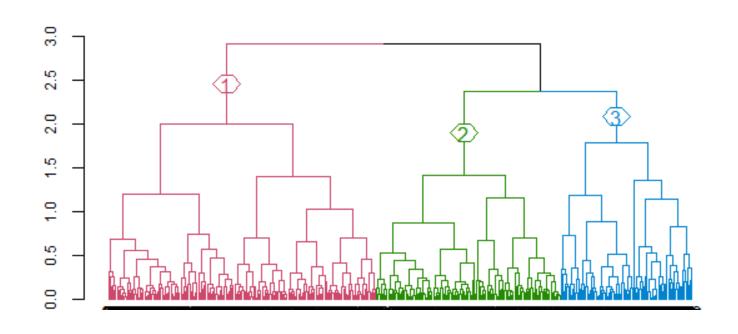
• Hierarchical-based clustering

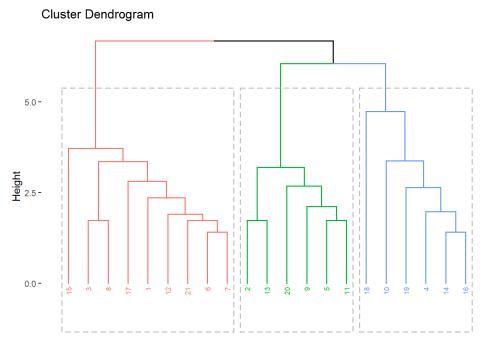




# Dendrogram



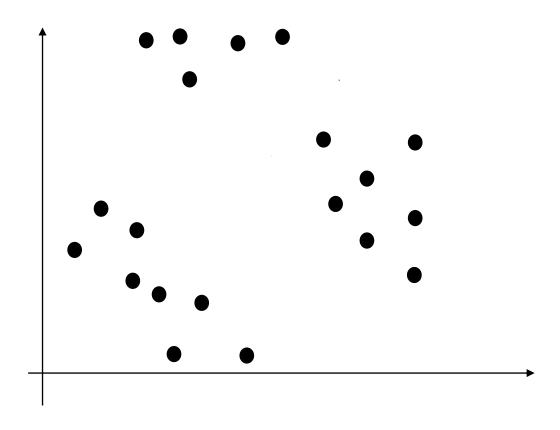




# Types of clustering

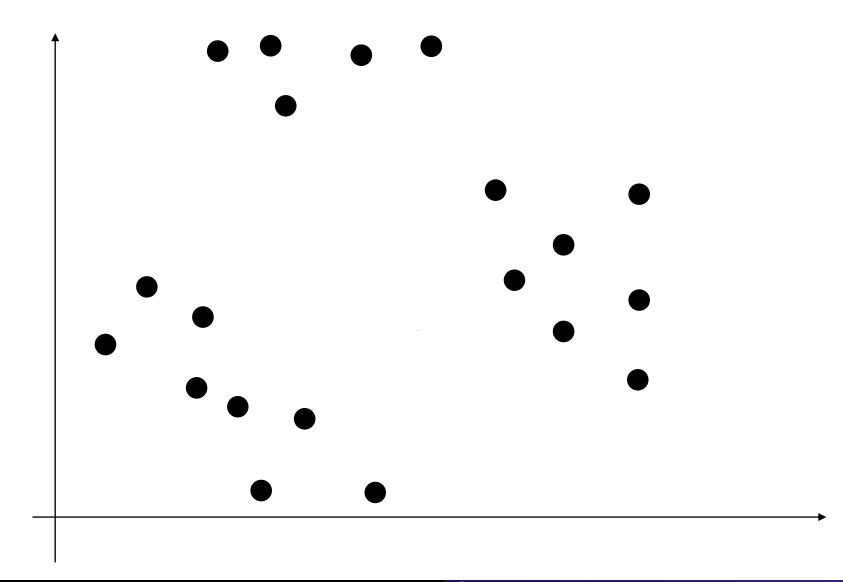


• Density-based clustering



## K-means

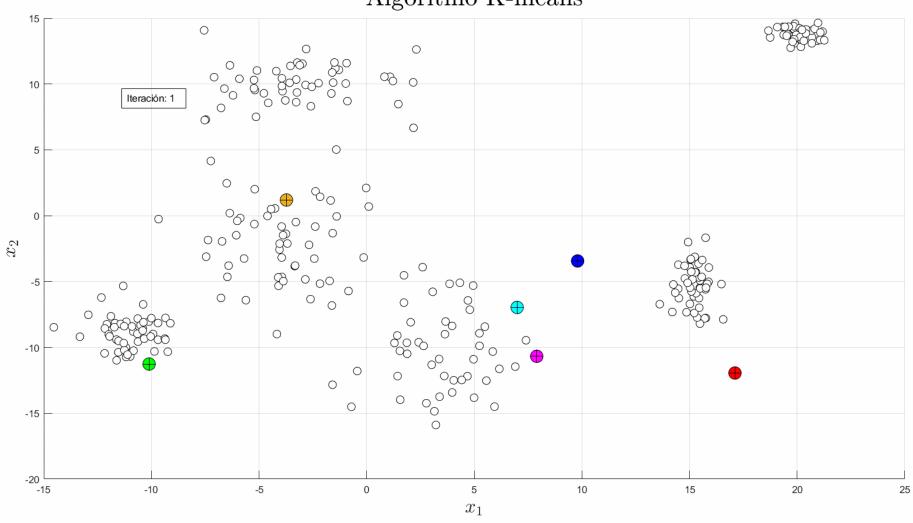




#### K-means



#### Algoritmo K-means



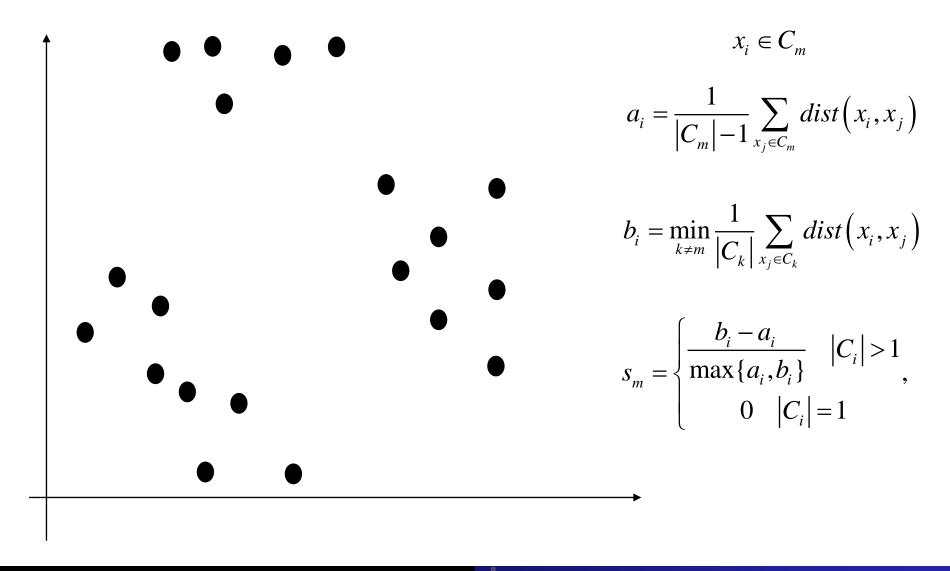
#### K-means



- Variants
  - K-means++
  - K-means on-line
  - Mini-batch K-means
  - C-means

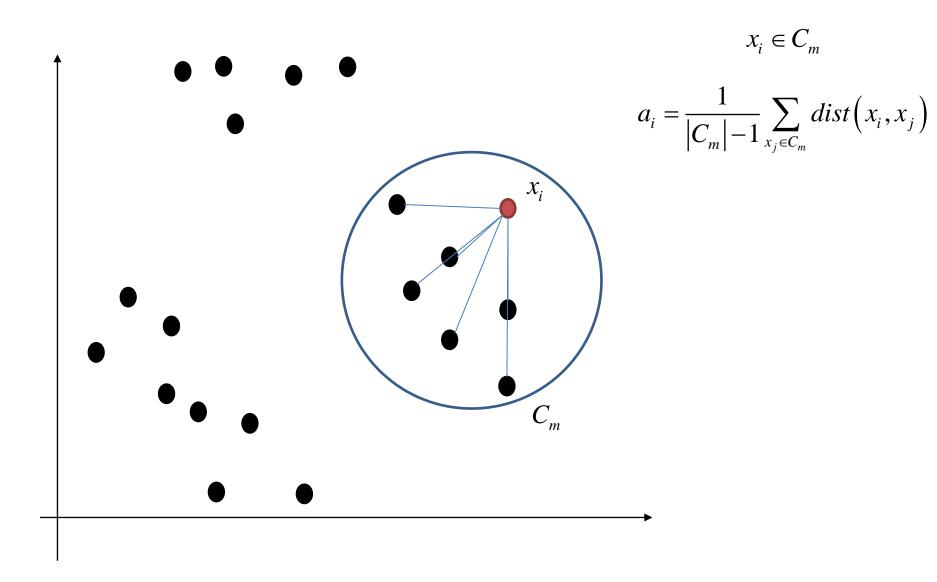
#### Silhouette Score





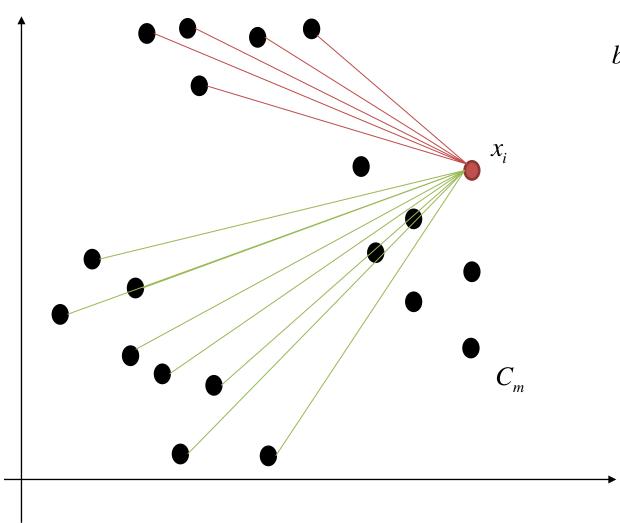
## Silhouette Score





### Silhouette Score

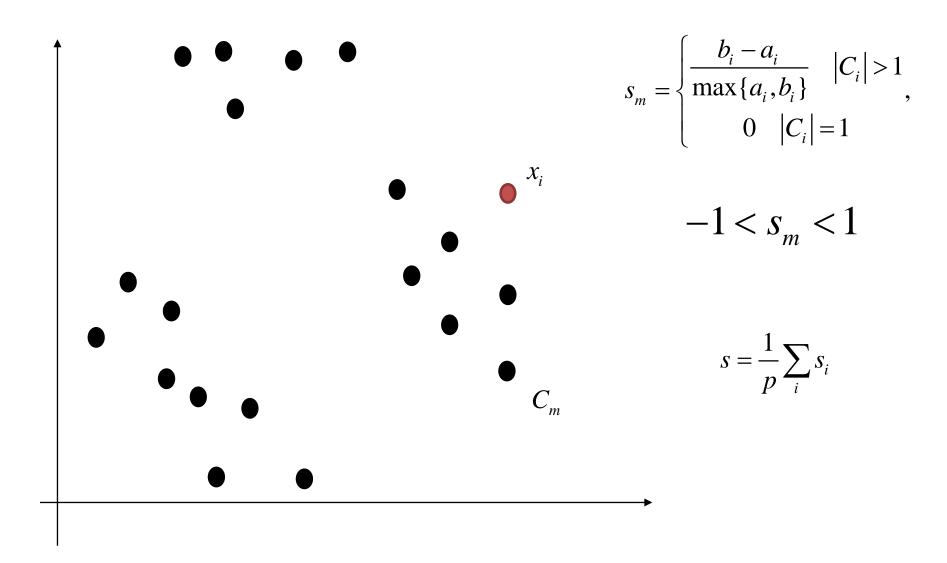




$$b_i = \min_{k \neq m} \frac{1}{|C_k|} \sum_{x_j \in C_k} dist(x_i, x_j)$$

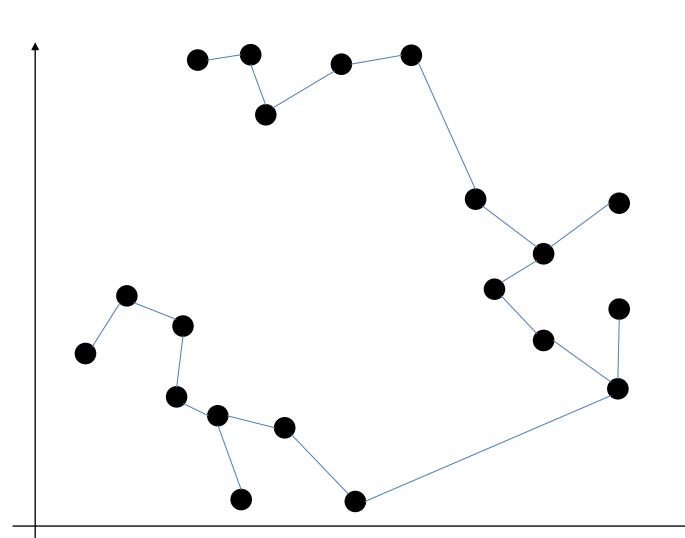
### Silhouette Score



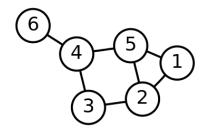


## Spectral Clustering





Laplacian Matrix of the Graph

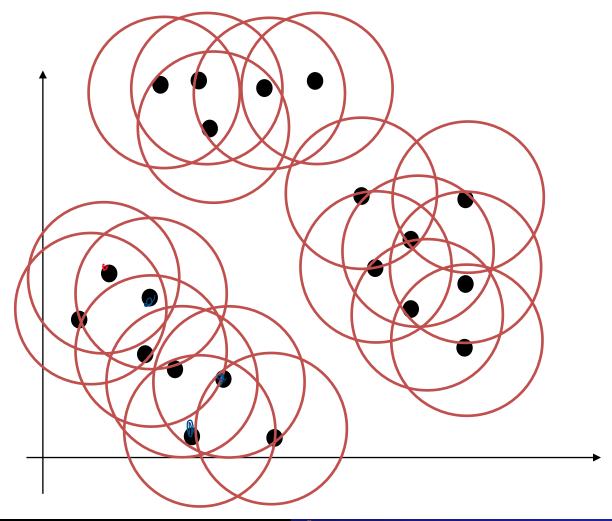


$$\begin{bmatrix} 2 & 0 & 0 & 0 & 0 & 0 \\ 0 & 3 & 0 & 0 & 0 & 0 \\ 0 & 0 & 2 & 0 & 0 & 0 \\ 0 & 0 & 0 & 3 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 \end{bmatrix} - \begin{bmatrix} 0 & 1 & 0 & 0 & 1 & 0 \\ 1 & 0 & 1 & 0 & 1 & 0 \\ 0 & 1 & 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 & 1 & 1 \\ 1 & 1 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 \end{bmatrix} = \begin{bmatrix} 2 & -1 & 0 & 0 & -1 & 0 \\ -1 & 3 & -1 & 0 & -1 & 0 \\ 0 & -1 & 2 & -1 & 0 & 0 \\ 0 & 0 & 1 & 3 & -1 & -1 \\ -1 & -1 & 0 & -1 & 3 & 0 \\ 0 & 0 & 0 & -1 & 0 & 1 \end{bmatrix}$$

### **DBSCAN**



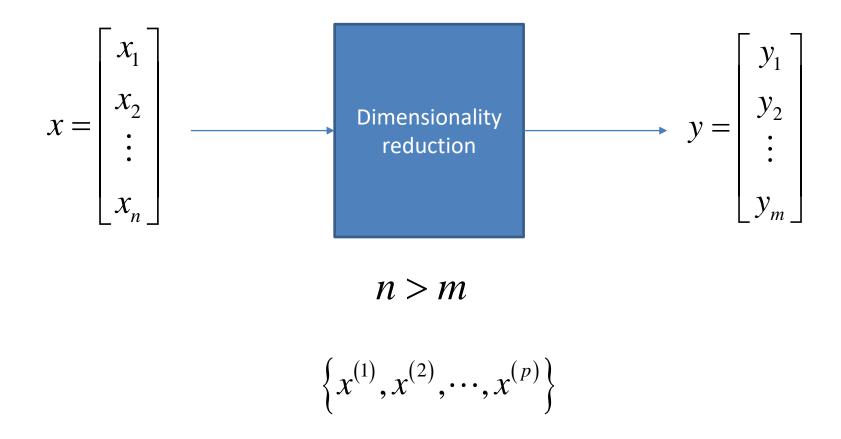
• Density-Based Spatial Clustering of Application with Noise



#### Definition of dimensionality reduction



• In an unsupervised technique with continuous output



## The Curse of Dimensionality

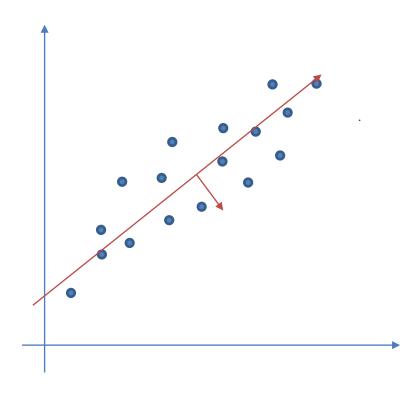
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The concept of the curse of dimensionality was coined by Richard E. Bellman when he was working on dynamic programming problems.

When we increase the dimensionality of a space, the volume of that space grows so fast that the data is scattered. This scattering of space causes problems in techniques that require statistical significance.

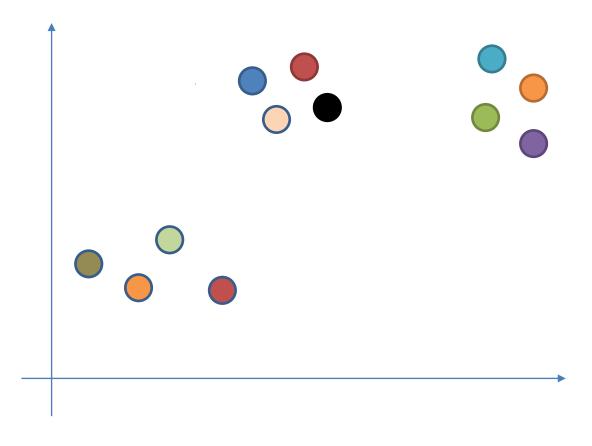
## Principal Component Analysis(PCA)



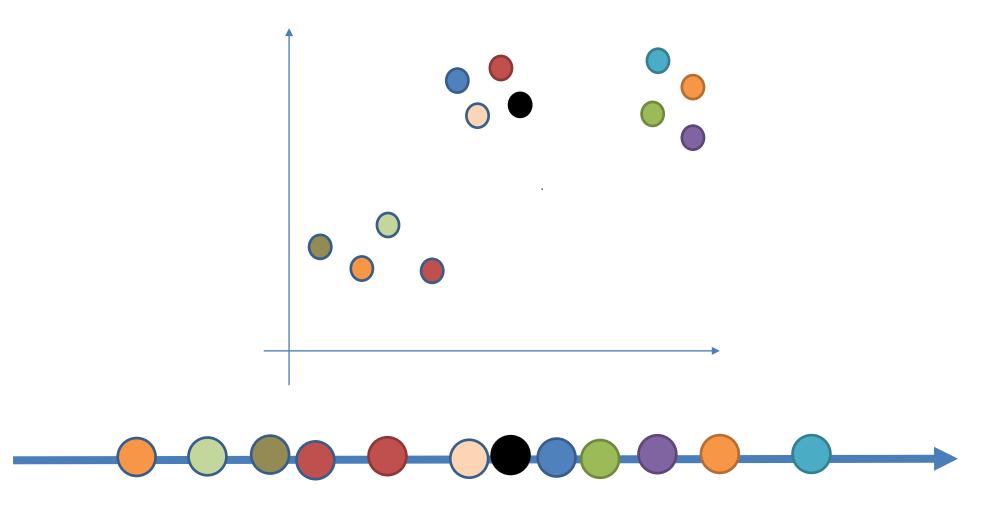




• It is a technique for reducing dimensionality to a very low dimension.

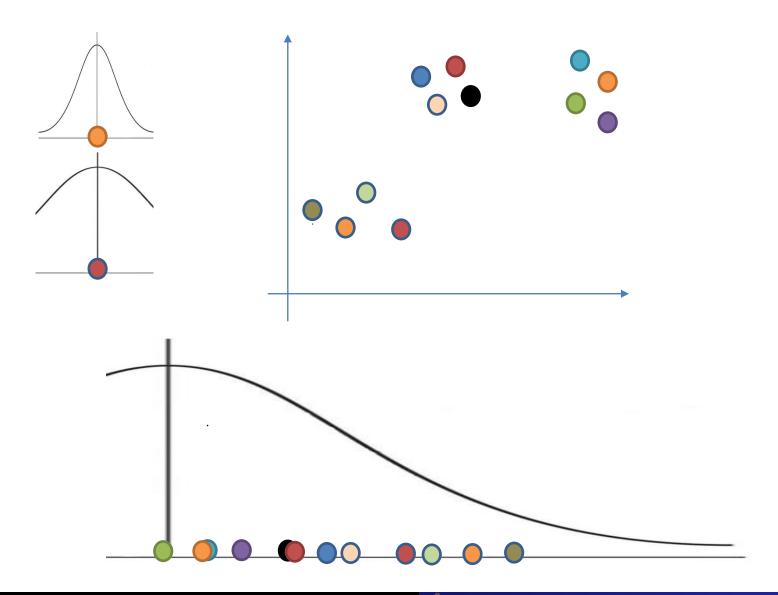




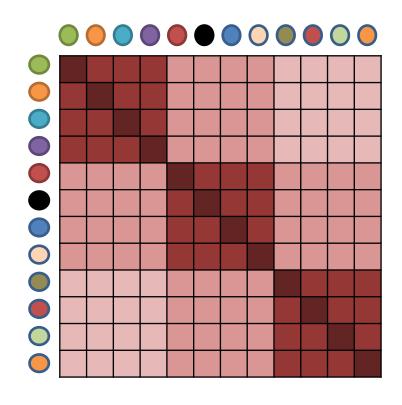


#### t-SNE

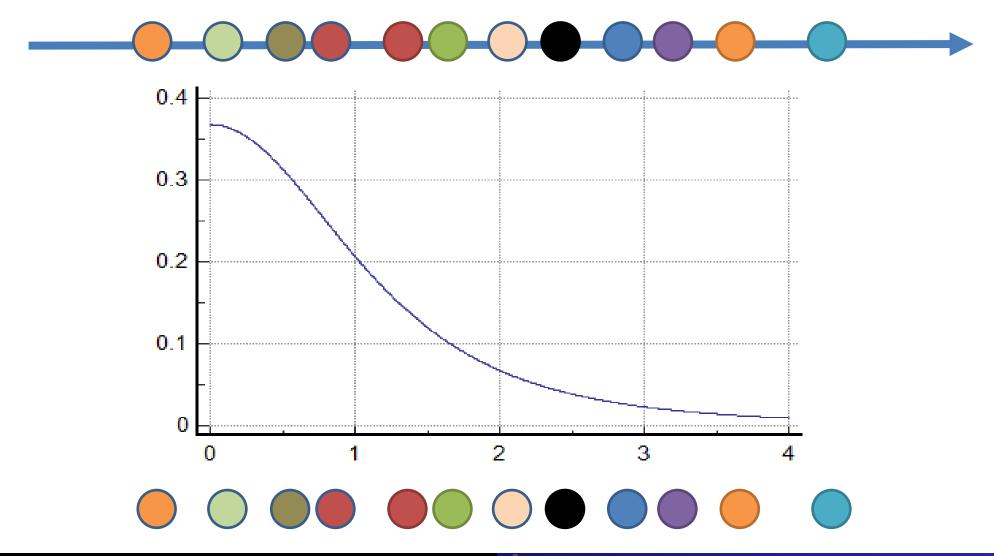




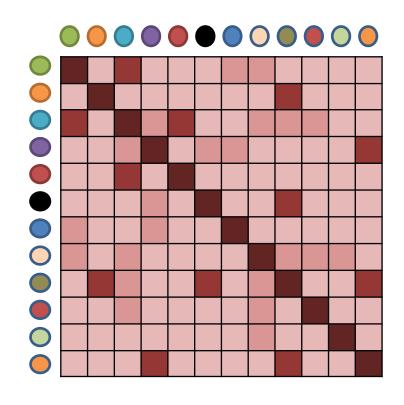




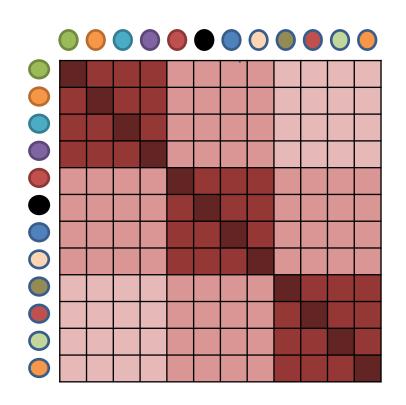


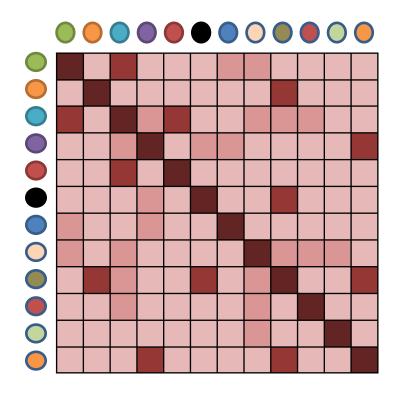












Creator Page: <a href="https://lvdmaaten.github.io/tsne/">https://lvdmaaten.github.io/tsne/</a>

It is advisable to review UMAP <a href="https://umap-learn.readthedocs.io/en/latest/">https://umap-learn.readthedocs.io/en/latest/</a>

Tensorflow projector <a href="https://projector.tensorflow.org/">https://projector.tensorflow.org/</a>