

BGE/VRGame.h



```
graph BT; A[BGE/VRGame.cpp] --> B[BGE/VRGame.h];
```

A diagram illustrating a file dependency. At the bottom is a white rectangular box with a black border containing the text "BGE/VRGame.cpp". A blue arrow points vertically upwards from the top center of this box to the bottom center of a gray rectangular box with a black border at the top. The gray box contains the text "BGE/VRGame.h".

BGE/VRGame.cpp