UAV Autonomous Landing

Team Expeditus

Dept. of Computer Science, SDSMT

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Introduction

UAV Autonomous Landing Project

Team Expeditus

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Sponsor

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Goal

Goal

- receive a set of waypoints
- autonomously take-off
- navigate through waypoints
- return to launch pad
- land on the pad with the correct orientation

Limitations

- landing platform is a fixed position
- landing platform is a stable, horizontal surface
- environment is ideal(no wind, gps available, no obstacles)



Phase Objectives

Phase I

- Build UAV
- Flight Controller Operating Correctly
- Simulation Environment Available

Phase II

- Autonomous landing ready for simulation
- Autonomous landing ready for UAV

Testing

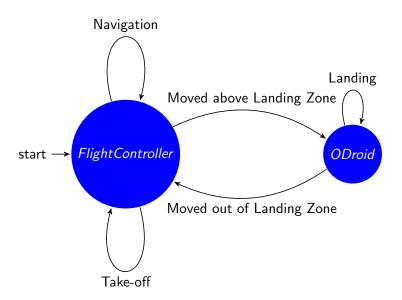
Phase I

- Test manual flight of UAV
- Test of flight controller autonomy on a course

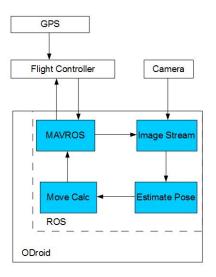
Phase II

- Test of simulated landing
- Test of UAV autonomous landing on landing pad
- Test of UAV task integration

Approach - UAV



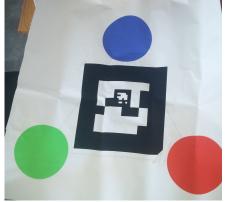
Approach - Software



Approach - Landing Vision

- AR/QR tags for orientation and range.
- Colored blobs or LEDs for orientation.

• Example of AR Tag and colored circles similar



Approach - Landing Al

Artificial Neural Network (ANN) Approach:

- Use Flight Controller to reach landing pad waypoint
- Switch to landing mode using ANN
- Land on landing pad or get within some distance to switch to vision

Development - Software

Development OS: Ubuntu 14.04 **Languages**: C++ and Python

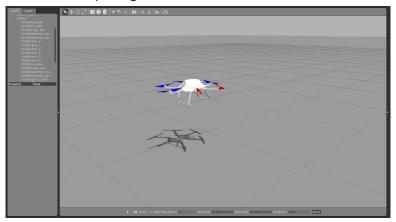
Software Tools

- Robot Operating System(ROS)
- Gazebo
- APM Planner

Development - Software Contd.

Simulation & Testing:

• Rotors Sim package - Provides Models for Gazebo



Development - Software Contd.

- MavRos Communication with Pixhawk through ROS
- Testing All components will be tested in simulation before being deployed on UAV

Development - Hardware

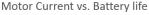
Item	Quantity	Total Weight	
DC Motor	6	372g	
Frame	1	1300g	
Battery	1	680g	
Camera	2	140g	
ODroid	1	48g	
GPS Module	1	17g	
	Total	2557g	

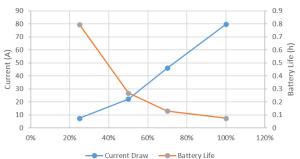
6 Motors at 100% produces 5820g of lift Motors must run at 2557g / 5820g = 44%

Development - Hardware Continued...

Hardware Constraints

- 6000mAh Battery
- Power ODroid + Peripherals
- Power 6x DC Motors





Development - Hardware Continued...

Computational Constraints

- Images: 976×582 pixels at ≥ 30 images/sec
- Real time image processing requires 30 * 976 * 582 = 17 Mflops
- ODroid has 8 cores at 1.4 GHz
 - Ideal throughput \sim 1 Billion operations/sec

Cost

Build 1		Build 2	
Item	Cost	Item	Cost
Controller	\$199.99	Controller	\$199.99
ODroid	\$75.95	ODroid	\$75.95
Sensors	\$167.23	Sensors	\$167.23
Frame Kit	\$242.48		
Power Kit	\$119.98		
Radio Set	\$100.00		
Extra Parts	\$95.15		
TOTAL	\$1000.78	TOTAL	\$443.17

Work Accomplished

General

- Review previous iteration documentation & code
- Begin pilot training for manual control
- Review Landing Pad model with Landing Pad teams

Setup Development Environment

- Ubuntu 14.04
- Gazebo/Rviz
- ROS Jade Distro

Inspect Current Quadrotor

- Identify missing or non-functioning components
- Generate order list



Setbacks/Risk

Risk

- Reliance on Flight Controller
- Dependency on external team for Landing Pad
- No UAV Backup

Setbacks

- Non-functional components
- Little carry-over from previous year

Conclusion

Team Expeditus

- has adapted focus of tasks based on conditions
- is making progress on those tasks
- is on track to complete Phase I goals



Questions?