

Terms and conditions

Previously you have seen how to blur an image, represented as an $m \times n$ pixel intensity matrix \mathbf{X} , through multiplying by a matrix on each side:

$$\mathbf{Z} = \mathbf{V} \mathbf{X} \mathbf{H}, \quad (1)$$

where $\mathbf{V} = (\mathbf{B}_m)^k$, $\mathbf{H} = (\mathbf{B}_n)^k$, \mathbf{B}_i is the $i \times i$ matrix made by your function `blurmatrix`, and k is a positive integer. You have also seen that deblurring can be accomplished by multiplying by matrix inverses on each side of \mathbf{Z} (as computed equivalently by solving linear systems). However, while the restoration seems perfect for $k = 1$, it fails completely for larger k .

Matrix condition numbers explain these observations. The blurred matrix \mathbf{Z} is perturbed by an amount comparable to machine precision. For $k = 1$, the condition numbers of \mathbf{V} and \mathbf{H} are not large enough to amplify this error up to the same order of magnitude as \mathbf{X} itself, so the noise is not perceived. But at some $k > 1$, the condition numbers are so large that the noise is amplified enough to overwhelm the expected result.

Let \mathbf{x} be a single column of \mathbf{X} . For the case of vertical blurring only, we have $\mathbf{z} = \mathbf{V} \mathbf{x}$ as a column of \mathbf{Z} . We solve $\mathbf{V} \mathbf{y} = \mathbf{z}$ for \mathbf{y} , which is mathematically the same as \mathbf{x} . Due to machine precision, though, the perturbation to \mathbf{z} causes an error satisfying

$$\frac{\|\mathbf{y} - \mathbf{x}\|}{\|\mathbf{x}\|} \leq \kappa(\mathbf{V}) \varepsilon_{\text{mach}}, \quad (2)$$

with κ being the matrix condition number.

Preparation

Read Section 2.8. Make sure your working `blurmatrix.m` is available.

Goals

You will compute condition numbers of blur matrix powers and compare them to the errors of repeated blur/deblur operations.

Procedure

1. The condition number of a matrix has two factors, $\|\mathbf{A}\|$ and $\|\mathbf{A}^{-1}\|$. First you will show that the $\|\mathbf{A}\|$ term makes no trouble. For $n = 50, 100, 150, \dots, 800$, plot $\|\mathbf{B}_n\|$ versus n .
2. For the same n as in step 1, plot $\kappa(\mathbf{B}_n)$ versus n . You should use a log-log scale for this graph and get essentially a straight line. This implies that $\log \kappa \approx a \log n + b$, or $\kappa \approx C n^p$.
3. Let $\mathbf{V} = \mathbf{B}_{100}$. For $k = 1, 2, \dots, 8$, plot $\kappa(\mathbf{V}^k)$ as a function of k . This time the graph is straight on a semi-log scale, which implies $\kappa \approx C q^k$.
4. Let \mathbf{x} be a random vector of length 100. For $k = 1, 2, \dots, 8$, let $\mathbf{z} = \mathbf{V} \mathbf{x}$ and then solve $\mathbf{V} \mathbf{y} = \mathbf{z}$ for \mathbf{y} . Record the relative error in the result. Then make a table showing both sides of the inequality (2).