## Hwk9

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## 0.1 CS 559 Hwk 9

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```
In [192]: import numpy as np
import pandas as pd
import matplotlib.pyplot as plt
from matplotlib.patches import Circle
from scipy.spatial.distance import euclidean
from scipy.spatial.distance import cdist
from scipy.interpolate import RectBivariateSpline
```

**Q1.** (100pts) In this computer project, we will design an RBF network. You cannot use any existing machine learning library. As usual, please include the computer codes in your report. We will use the same sun-mountain setup as in HW8.

## (a) Redo steps (a) and (b) of HW8.

```
In [193]: np.random.seed(21)
      X = np.random.uniform(0,1,size=200).reshape((2,100))
      \# ith column of X is X_i
      ctgy = np.ones(100)
      for i in range(X.shape[1]):
          if (X[1,i] \ge 0.2 * np.sin(10*X[0,i])+0.3) and ((X[1,i]-0.8)**2 + (X[0,i]-0.5)**2
                   ctgy[i] = -1
      t = np.arange(0,1,0.002)
      yt = 0.2* np.sin(10*t) +0.3
      X = np.vstack((X,ctgy))
      C1 = X[:,X[2,:] ==1][0:2,:]
      CN1 = X[:,X[2,:] ==-1][0:2,:]
      fig = plt.figure()
      ax = fig.add_subplot(1, 1, 1)
      ax.add_patch(Circle((0.5,0.8), 0.15, color = 'b', fill = False))
      ax.plot(t,yt,color = 'b')
      pt1 = plt.scatter(x = C1[0,:], y = C1[1,:],c ='r', marker = 'x')
      pt2 = plt.scatter(x = CN1[0,:], y = CN1[1,:],c = \frac{k}{d}, marker = \frac{d}{d})
```